



ARTIFACTS MRSI – POINT SPREAD FUNCTION (PSF)

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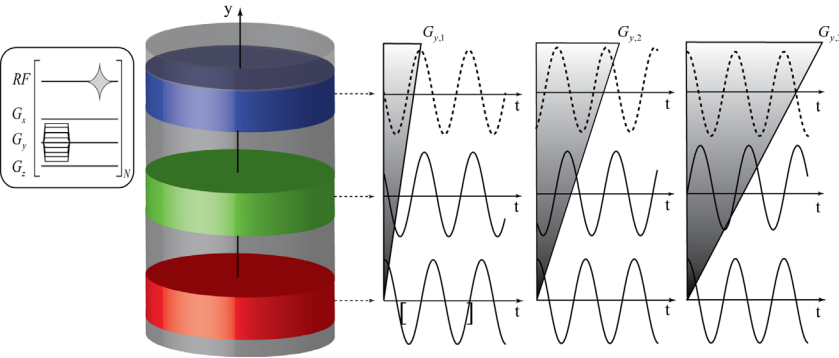
PHYS-770

27th of March 2025

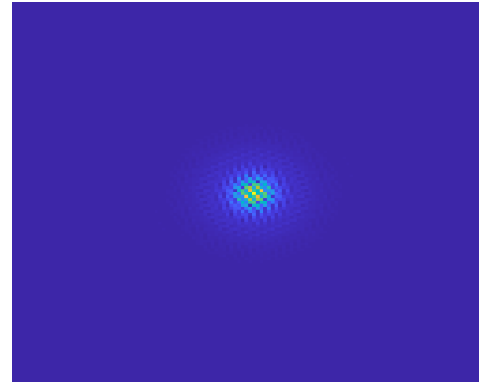


MRSI : REMINDER

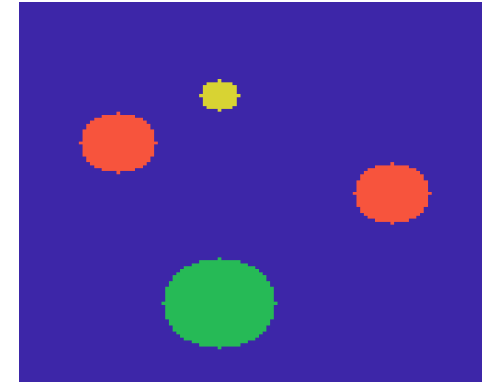
Acquisition & Gradients



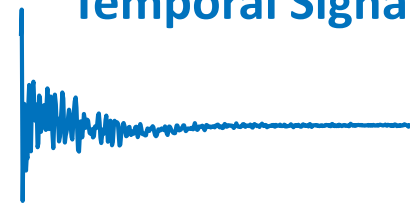
2D k -space



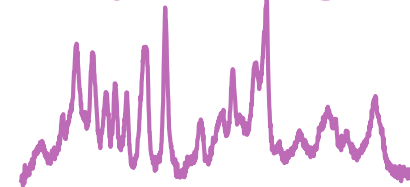
2D image-space



Temporal Signal



Spectral Signal



$$S(\vec{G}, t) = \int_{\Omega} s(\vec{r}, t) e^{-i\gamma\vec{r} \cdot \int_0^{\tau_{pe}} \vec{G}(\tau') d\tau'} d\vec{r}$$

$$S(\vec{k}, t) = \int s(\vec{r}, t) e^{-i\vec{r} \cdot \vec{k}} d\vec{r}$$

$$\vec{k} = \gamma \int_0^{\tau_{pe}} \vec{G}(\tau') d\tau'$$

$$s(\vec{r}, t) = \mathcal{F}_{\vec{k}}[S(\vec{k}, t)]$$

$$f(\vec{r}, \omega) = \mathcal{F}_t[s(\vec{r}, t)]$$

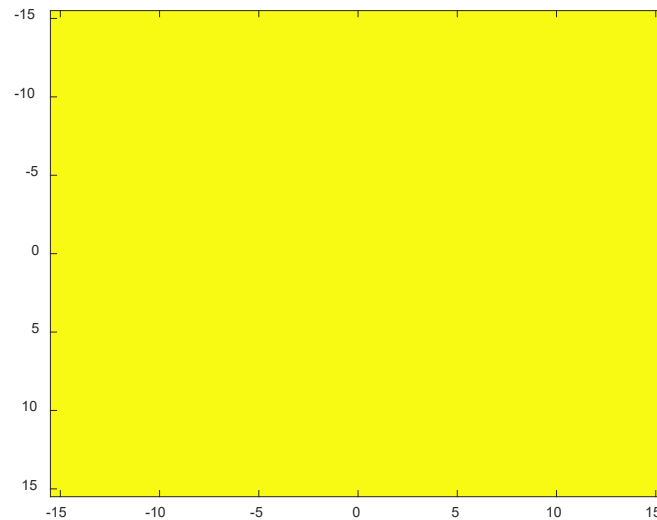
$$\text{MRSI Spectrum : } f(\vec{r}, \omega) = \int_{-\infty}^{+\infty} dt \int_{\Omega} d\vec{k} S(\vec{k}, t) e^{i\vec{r} \cdot \vec{k}} e^{-i\omega t}$$

**THIS IS
THEORETICAL !!!!**

SAMPLING FUNCTION

$$f_{\text{eff}}(\vec{r}, \omega) = \int_{-\infty}^{+\infty} dt \int_{\Omega} d\vec{k} S_{\text{eff}}(\vec{k}, t) e^{i\vec{r} \cdot \vec{k}} e^{-i\omega t}$$

Theoretical Sampling



Experimental Sampling



Nothing really changes...

$$S_{\text{eff}}(\vec{k}, t) = S(\vec{k}, t)$$

Discreet sampling !!

$$S_{\text{eff}}(\vec{k}, t) = F_S(\vec{k}) S(\vec{k}, t)$$

SAMPLING FUNCTION

$$f_{\text{eff}}(\vec{r}, \omega) = \int_{-\infty}^{+\infty} e^{-i\omega t} dt \int_{\Omega} d\vec{k} F_S(\vec{k}) S(\vec{k}, t) e^{i\vec{r} \cdot \vec{k}}$$

Convolution Theorem :

$$\Rightarrow F_S(\vec{k}) S(\vec{k}, t) = \mathcal{F}_r[F_S(\vec{r})] \mathcal{F}_r[s(\vec{r}, t)] = \mathcal{F}_r\left[\int_{-\infty}^{+\infty} F_S(\vec{r}') s(\vec{r} - \vec{r}', t) d\vec{r}'\right]$$

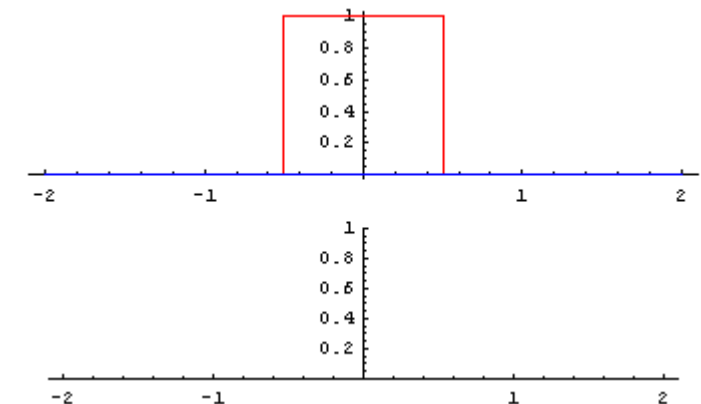
$$\mathcal{F}_r[f(\vec{r})] \mathcal{F}_r[g(\vec{r})] = \mathcal{F}_r[f(\vec{r}) * g(\vec{r})]$$

Where: $f(\vec{r}) * g(\vec{r}) = \int_{-\infty}^{+\infty} f(\vec{r} - \vec{r}') g(\vec{r}') d\vec{r}'$

After computation :

$$f_{\text{eff}}(\vec{r}, \omega) = \int_{-\infty}^{+\infty} F_S(\vec{r}') f(\vec{r} - \vec{r}', \omega) d\vec{r}' = \underbrace{F_S(\vec{r})}_{\text{Point Spread Function (PSF)}} * f(\vec{r}, \omega)$$

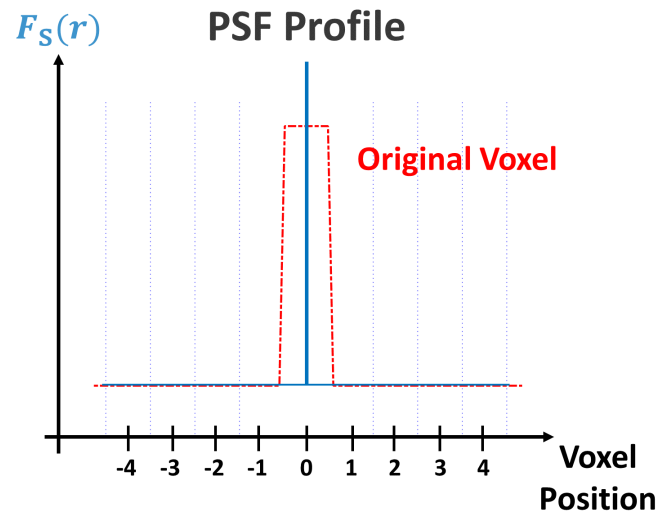
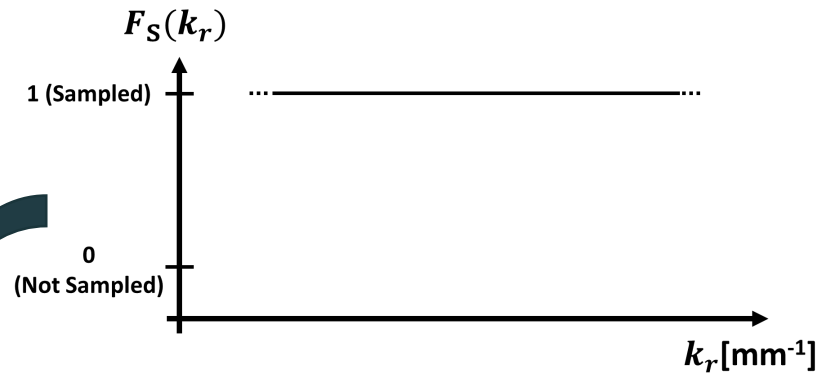
**Point Spread Function
(PSF)**



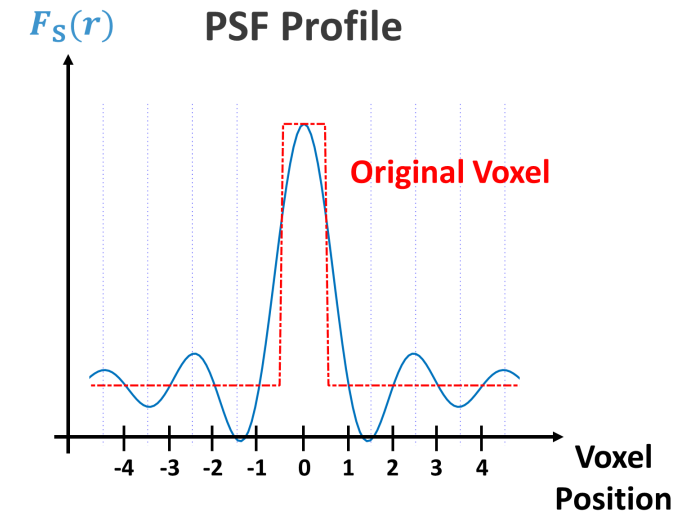
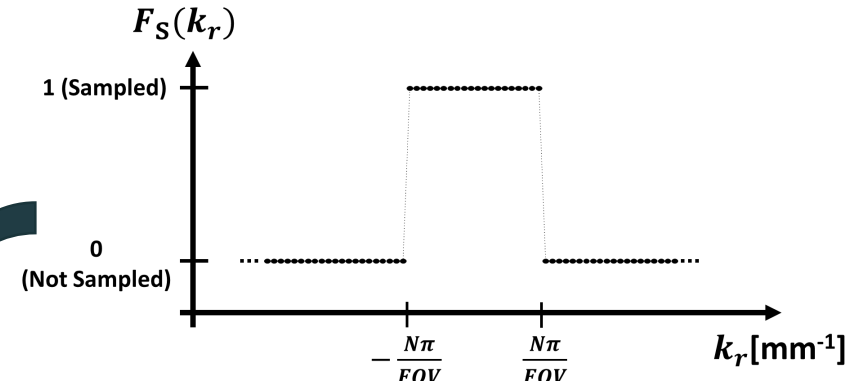
Courtesy of :
https://fr.wikipedia.org/wiki/Produit_de_convolution#/media/Fichier:Convolution_Funcion_Pi.gif

SAMPLING FUNCTION (1D EXAMPLE)

Theoretical Sampling



Experimental Sampling

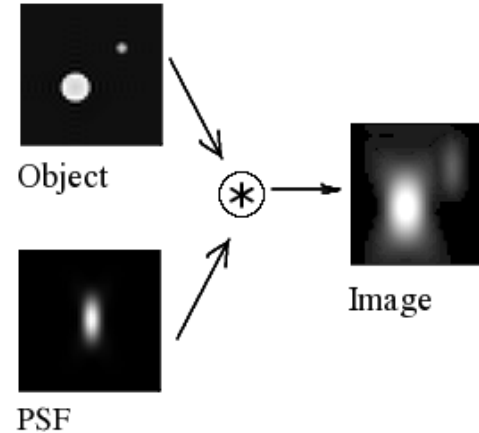


POINT SPREAD FUNCTION - DESCRIPTION

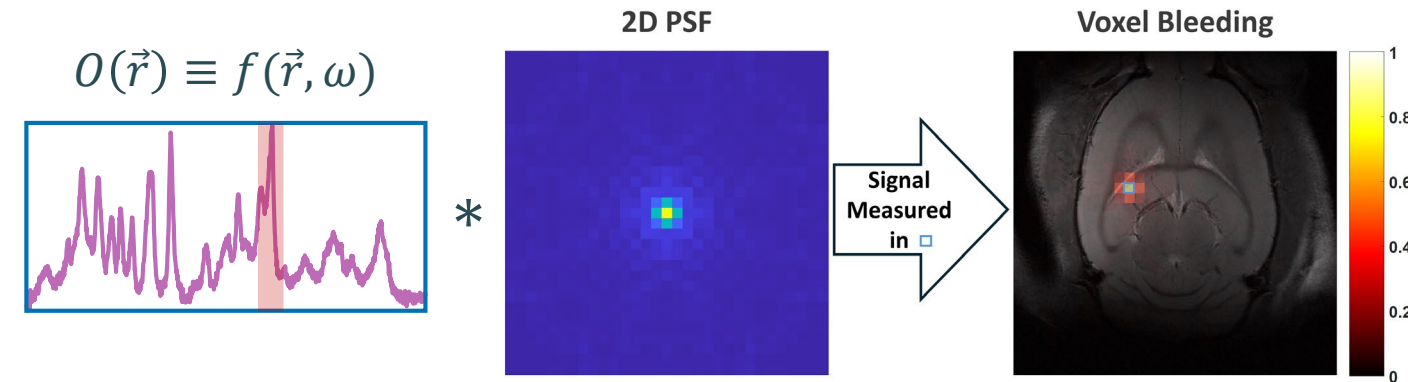
The [Point Spread function] describes what a single point in the object looks like in the image.

([https://svi.nl/Point-Spread-Function-\(PSF\)](https://svi.nl/Point-Spread-Function-(PSF)))

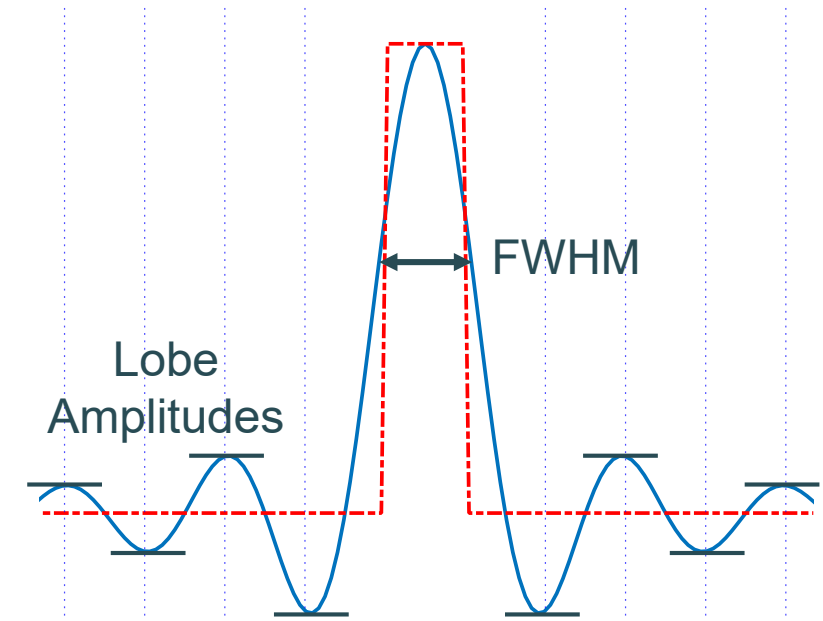
$$I(\vec{r}) = \iiint O(\vec{r}') \text{PSF}(\vec{r} - \vec{r}') d\vec{r}'$$



In MRSI...



Important Metrics

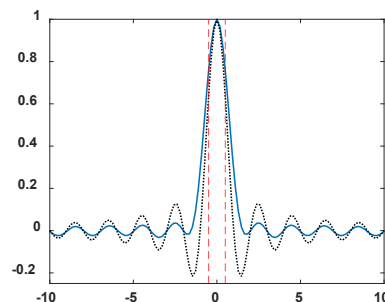
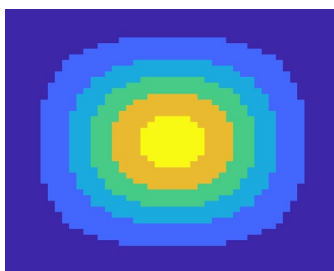


Effective Voxel size = $\Delta V \cdot \text{FWHM}$
Lobe Amplitudes → «Far» contamination (Lipids)

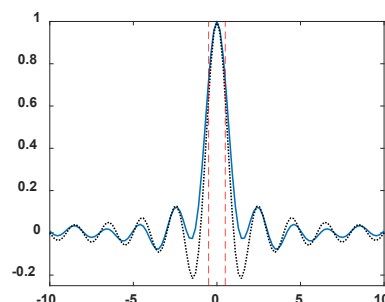
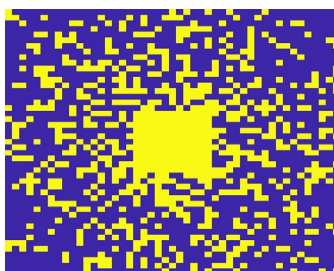
POINT SPREAD FUNCTION - ALTERATION

Acquisition Level

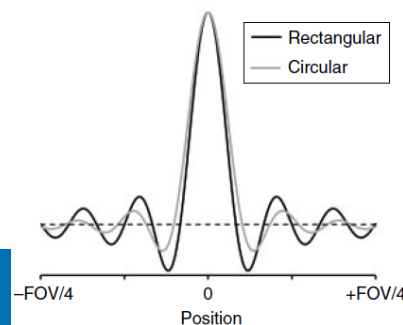
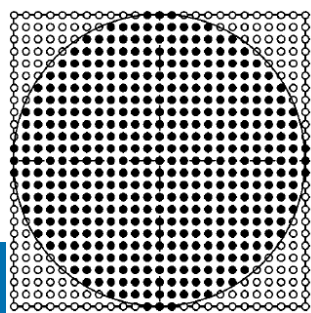
Weighting
with averages



Compressed
Sensing

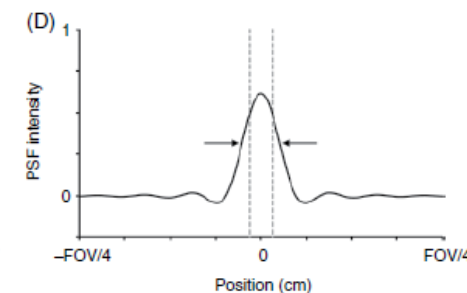
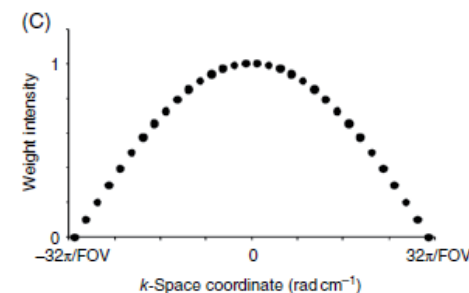


Non-Cartesian
Sampling

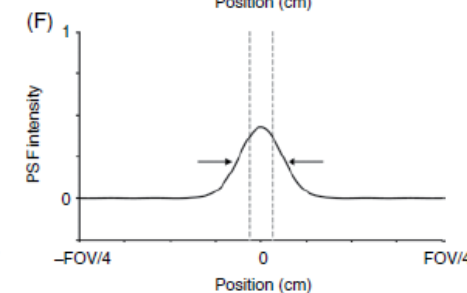
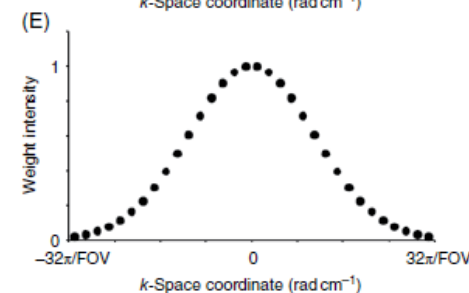


Processing Level (Filters)

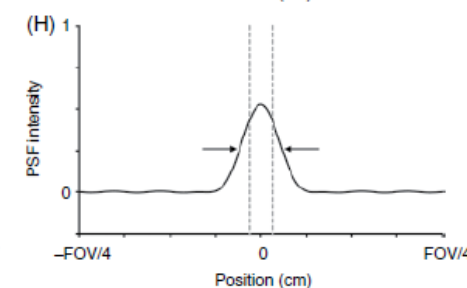
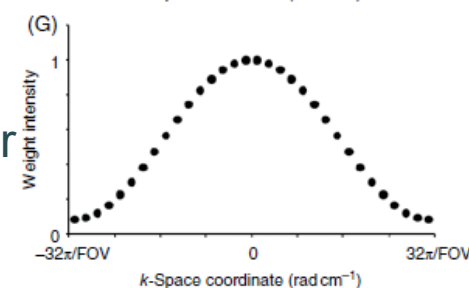
Cosine Filter



Gaussian
Filter



Hamming Filter

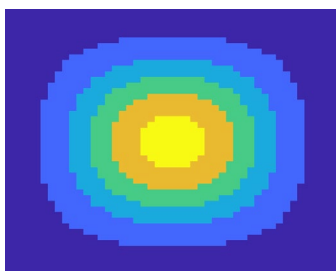


C I B M . C H

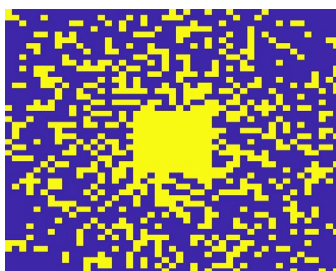
POINT SPREAD FUNCTION - ALTERATION

Acquisition Level

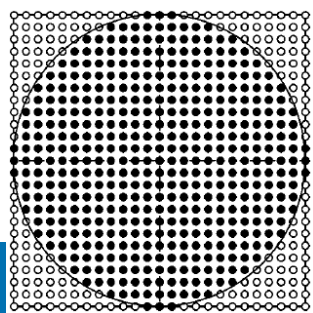
Weighting
with averages



Compressed
Sensing

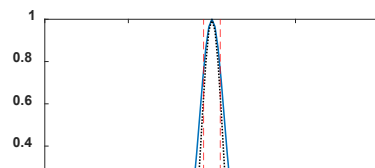


Non-Cartesian
Sampling



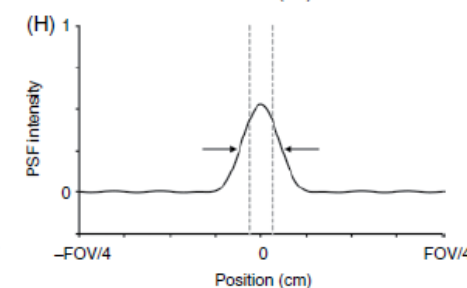
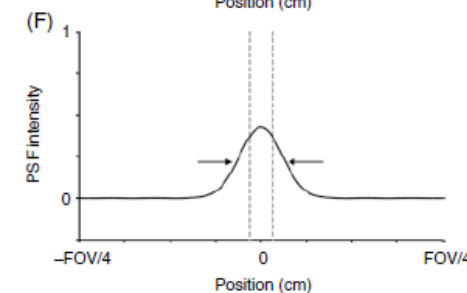
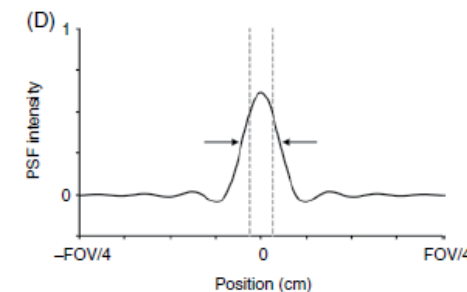
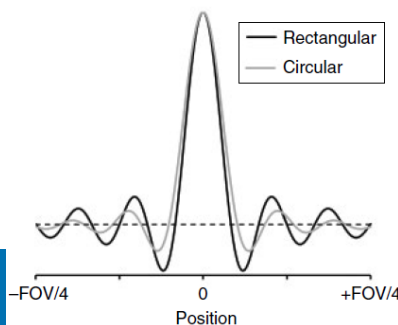
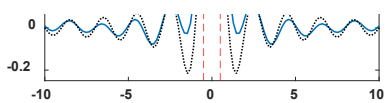
Processing Level (Filters)

Cosine Filter



YOU ALWAYS PAY A PRICE !!!

Hamming Filter



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CONCLUSION

- **MRSI spectrum is a combination of multiple spectrum**
- **Weighting is governed by the PSF (Fourier Transform of sampling)**
- **Contamination via voxel bleeding**
 - Neighbor : FWHM and effective voxel volume
 - “Far” : Lobes
- **There are ways to play with the PSF (Filters, sampling strategies...)**



THANK YOU FOR YOUR ATTENTION



Avec le soutien de:

