

# Lecture #6: Control systems technology for a Tokamak Plant

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- Slow control, plant supervision
- Real time hardware control basics
- Digital processing and control technologies
- Real-time networks
- TCV's digital control system hardware
- Actuators
- Tokamak control systems software aspects
- TCV's digital control system software, applications

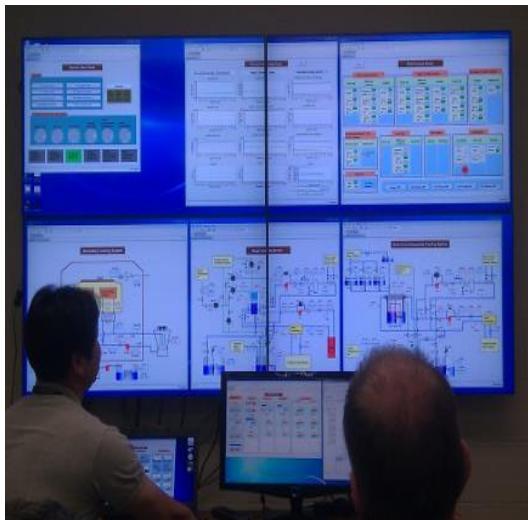
# Tokamak machines from the control point of view

- Tokamaks are part of the so called “**big-physics**” devices that encompass many technologies
- They run in a “**plant**” that takes 24/7 care of systems like temperature, vacuum, security etc.
- They are still mostly “**pulsed**” devices that have physics operations for often (far) less than 10% of wall-clock time
- During not operation periods control usually is delegated to slow unmanned plant control systems
- During these pulses, **heightened** activity is common and real-time feedback control is mandatory to control and sustain the plasma and to achieve scientific results

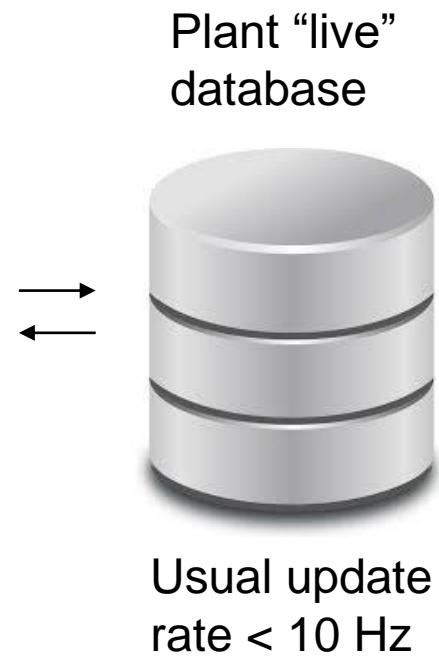
# **Slow control (plant supervision)**

# Slow control system architecture

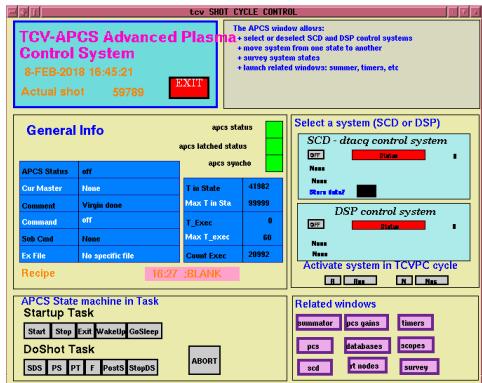
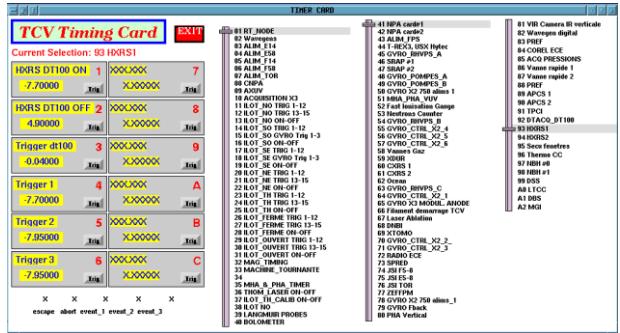
Keep ALL systems necessary for running all components of the plant (including water flows, air temperatures, servicing requirements all the way to machine shot preparation)



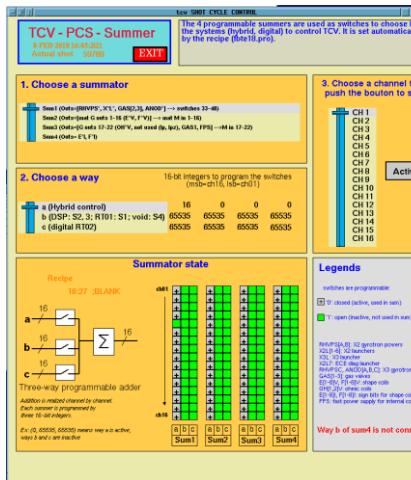
HMIs



“24/24H” PLANT



# VISTA “live” database



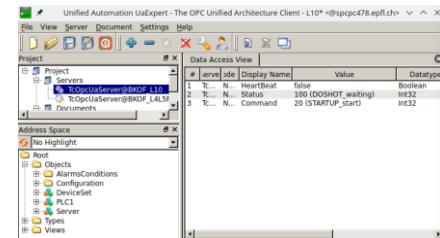
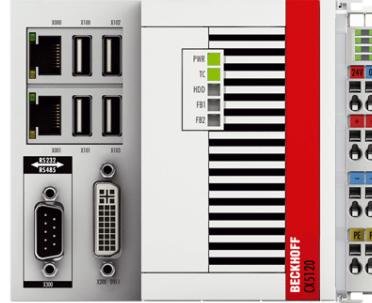
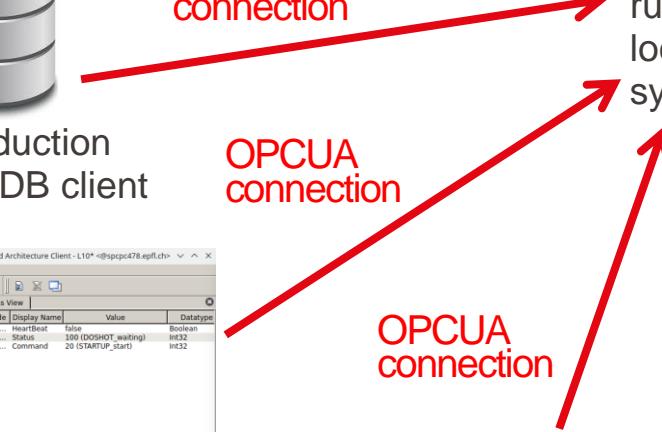
# OPCUA protocol



Production  
live DB client

OPCUA  
connection

OPCUA  
server  
running on a  
local control  
system



GUI based  
debug client

Script based  
debug client

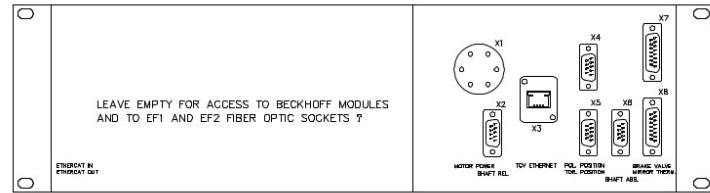
```
from opcua import Client
from opcua import ua

def sendcommandloop(server):
    client = Client(server)
    try:
        client.connect()
        # Command dictionary from the
        # cmddict=slaveint.get_command
        # direct nodeid call method
        # Command=client.get_node("ns=4;
        usercmd = 0;
```

- Vendor and platform independent
- Connection based (server/client model)
- Secured (encryption and authentication)
- Available from many control equipment manufacturer as well as open source developers

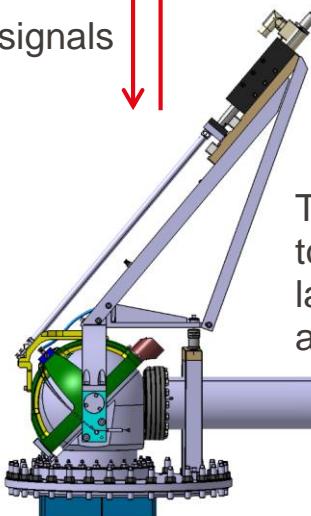
<https://opcfoundation.org/about/what-is-opc/>

# A modern integrated subsystem



## Launcher local controller

## Field signals



TCV ECRH  
top fast-  
launchers L10  
and L11

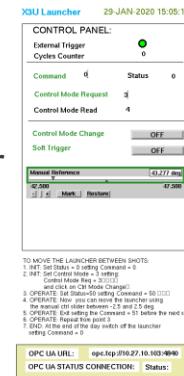
Commands and status exchange  
via OPCUA protocol and  
OPCUA/Vista bridge



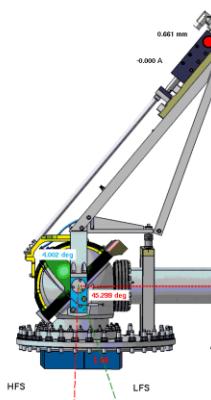
## Vista DB



Commands and status exchange  
via OPCUA protocol and  
OPCUA/Vista bridge

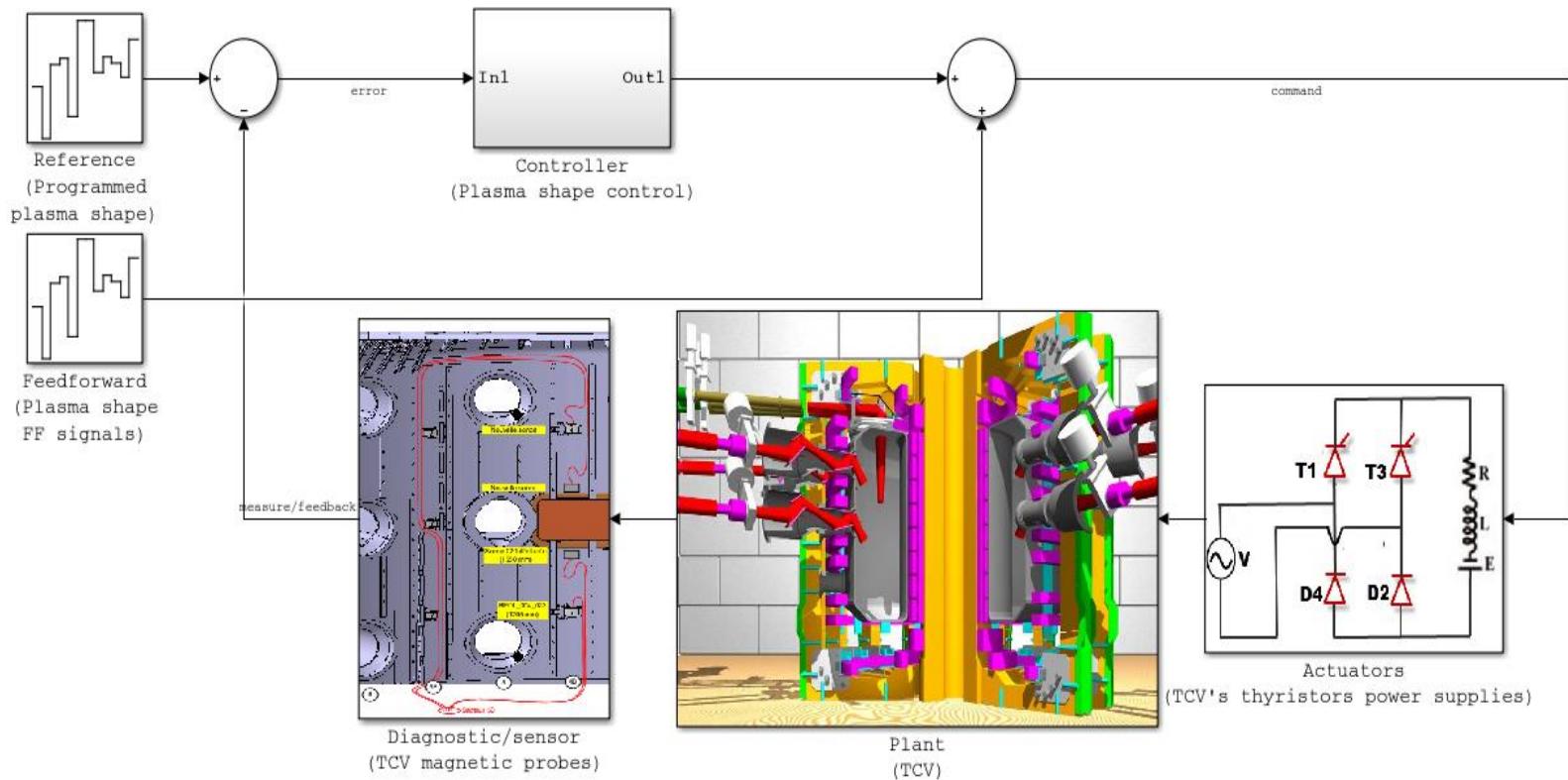


## Launcher control panel

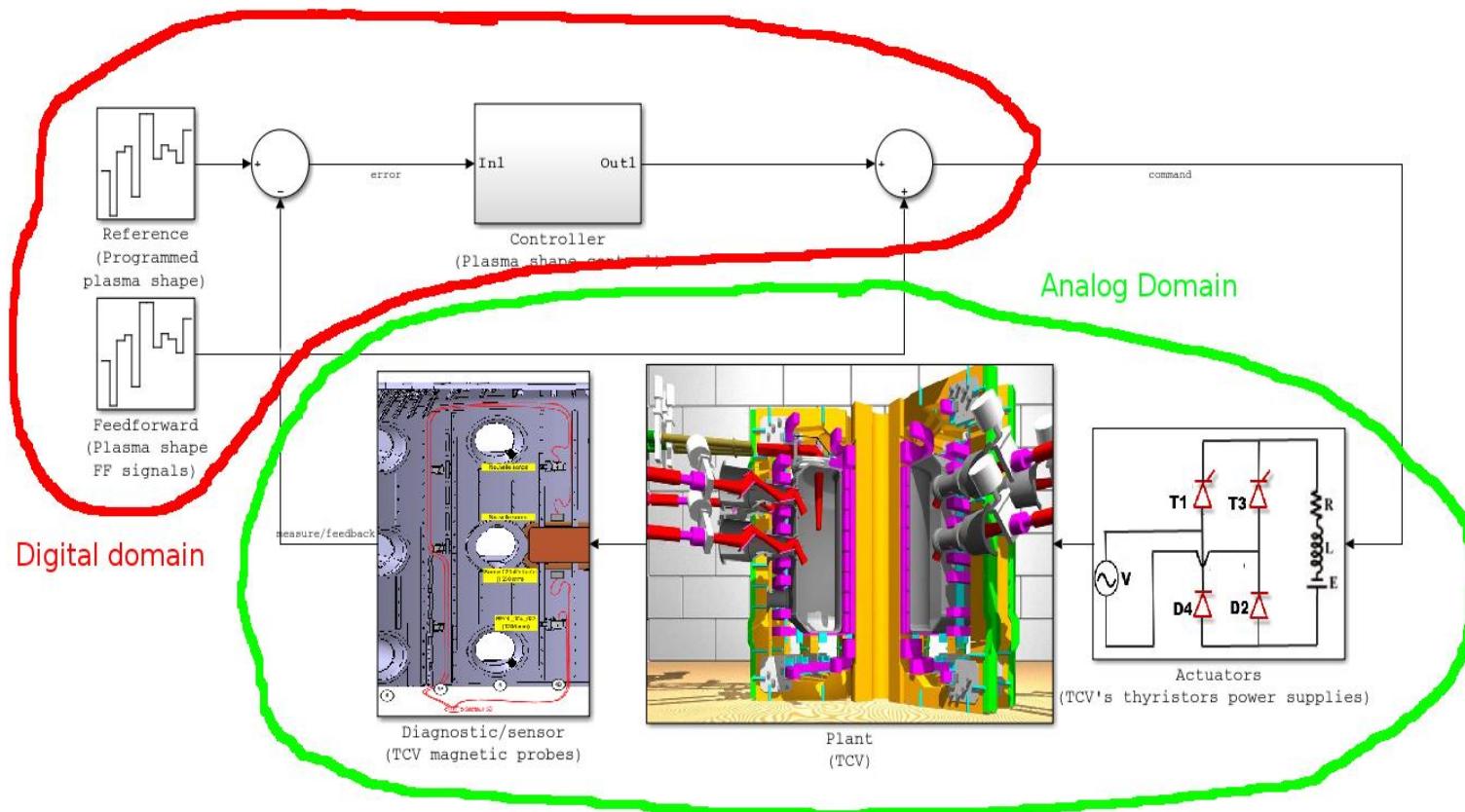


# Real-time control hardware basics

# Digital real-time control of tokamaks

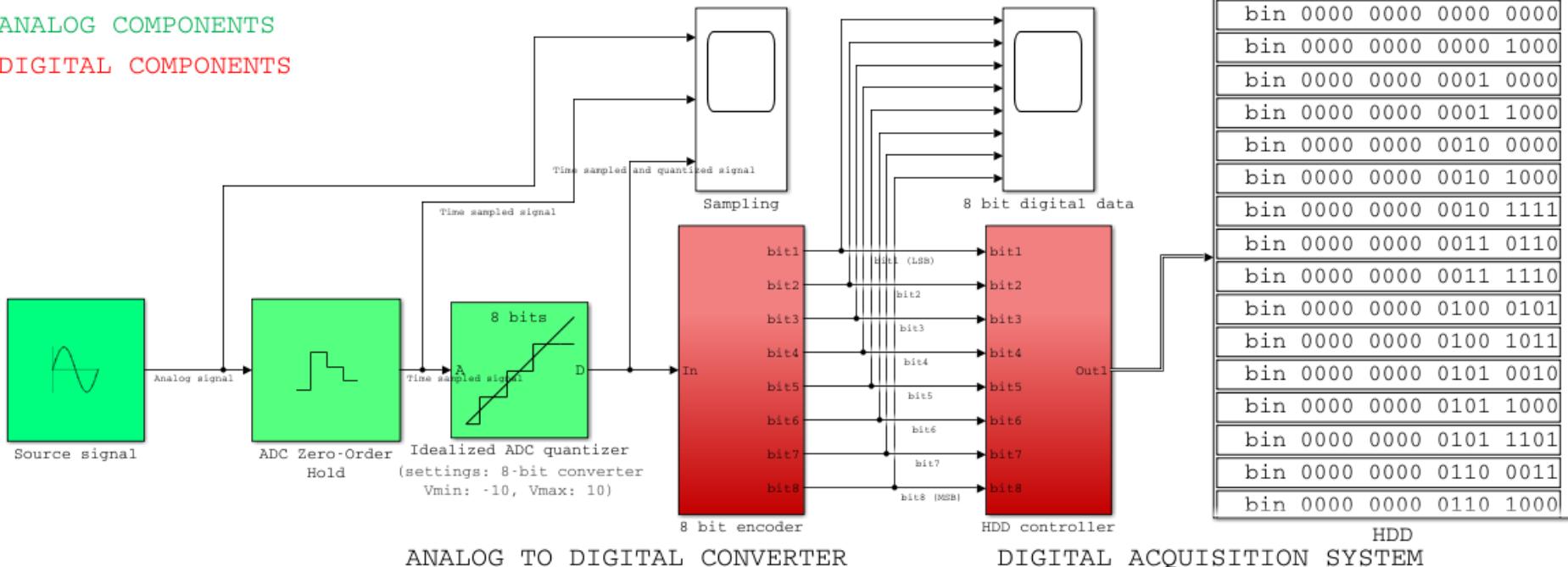


# Digital real-time control of tokamaks



# Analog to digital conversion (1)

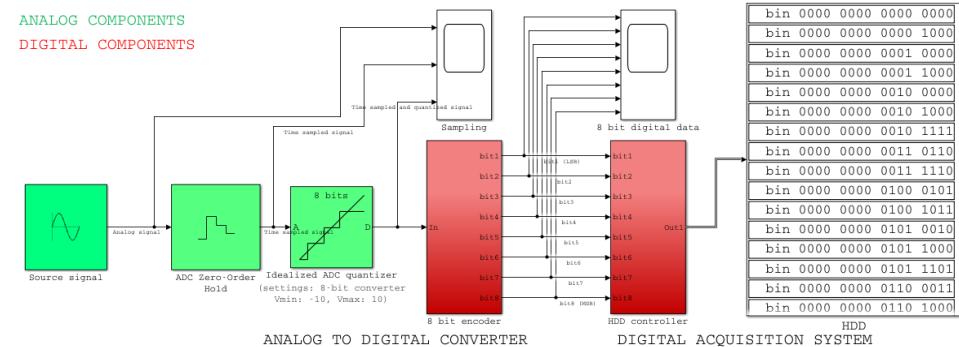
ANALOG COMPONENTS  
DIGITAL COMPONENTS



# Analog to digital conversion (2)

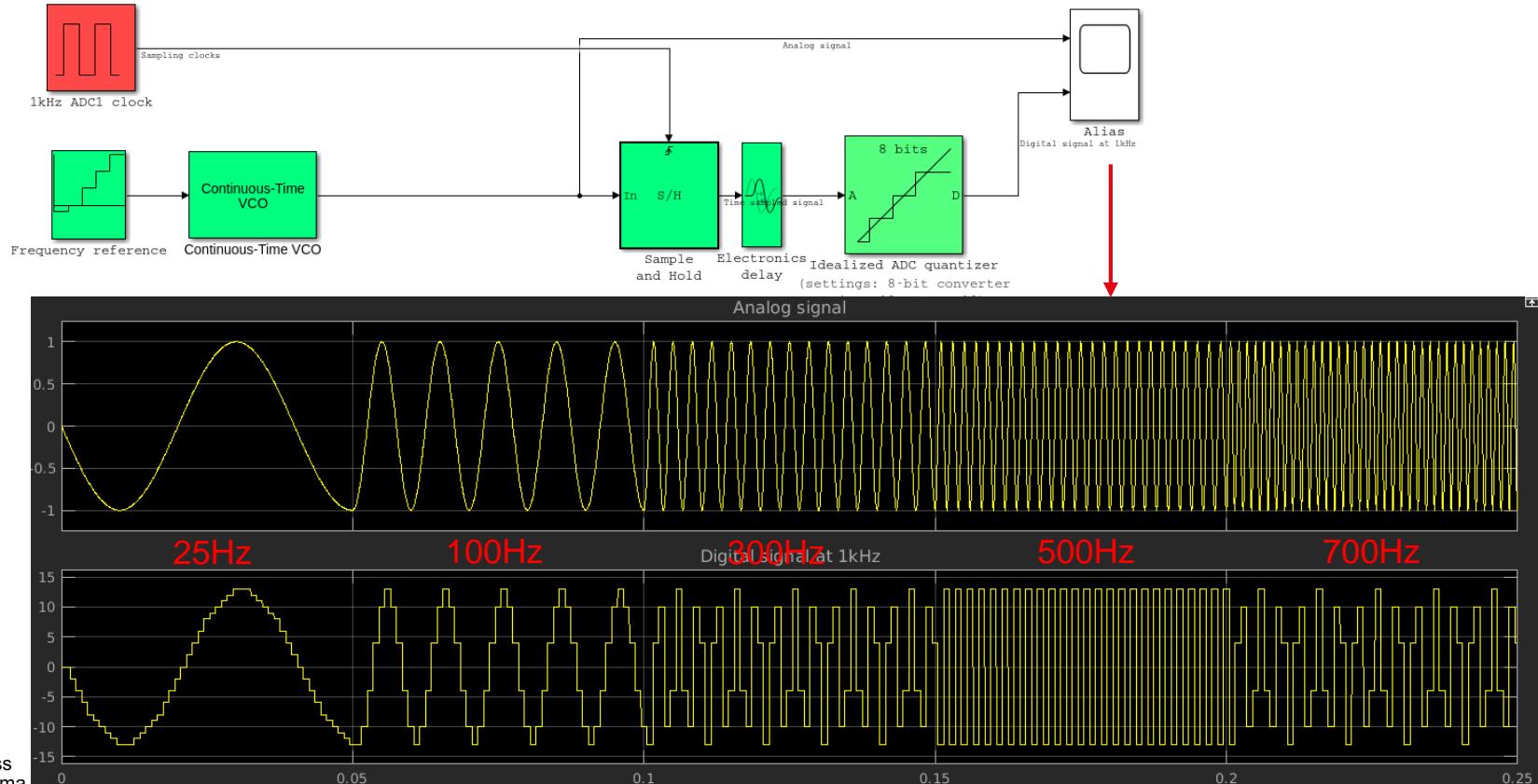
## Common problems and pitfalls

- Wrong input signal level
  - too low: quantization noise -> open loop
  - too high saturation and signal clip -> open loop
  - Need adjustable input amplifiers
- Wrong input signal speed
  - Alias effect and signal and noise spectrum pileup -> poor controller performances
  - Need correct input analog filtering



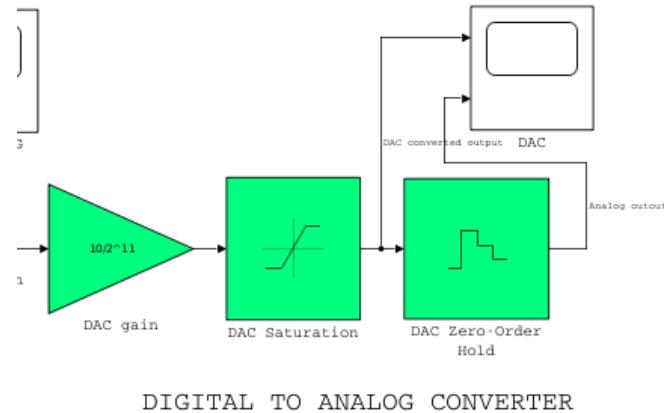
- Wrong sampler timing
  - Loss of synchronicity with the rest of the plant
  - Wrong storage timebase -> control system resimulation almost impossible

# Analog to digital conversion, sample frequency



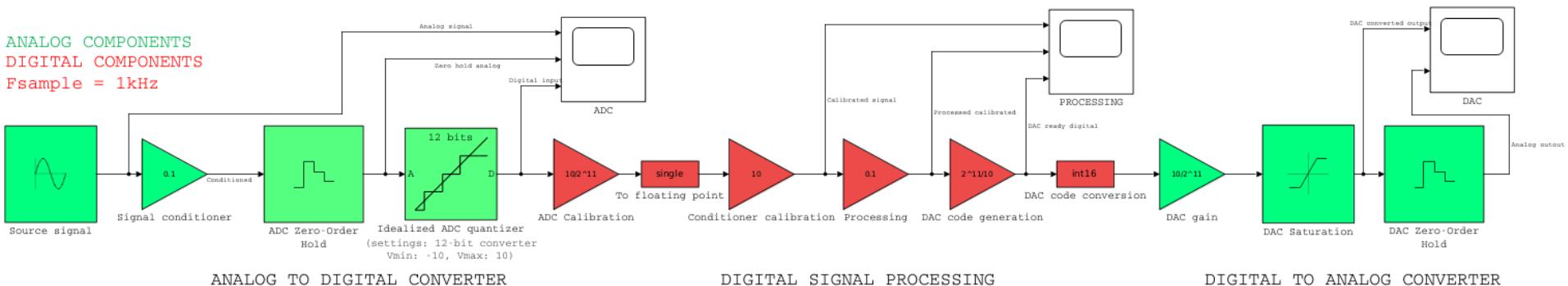
## Common problems and pitfalls

- Wrong output signal level
  - too low: quantization noise -> open loop
  - too high saturation and signal clip -> open loop
  - Need well designed control math and DAC – actuator matching
- Too poor resolution / too high offset
  - Sometimes poorly designed control-actuator chains may lead to too little control resolution / too high offset

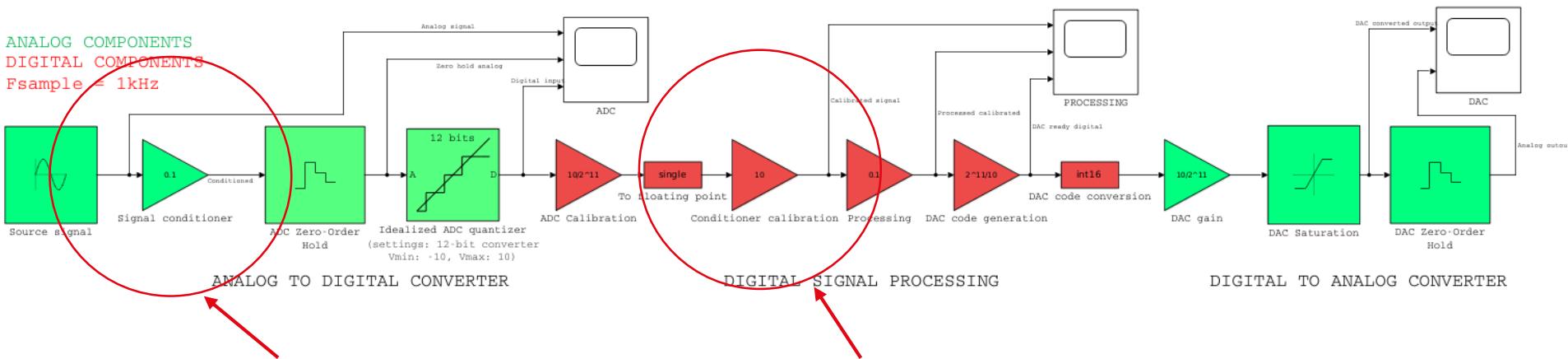


Suggested common solution: use direct digital control – actuator interfaces whenever it is possible

# A minimal digital control chain



# A minimal digital control chain

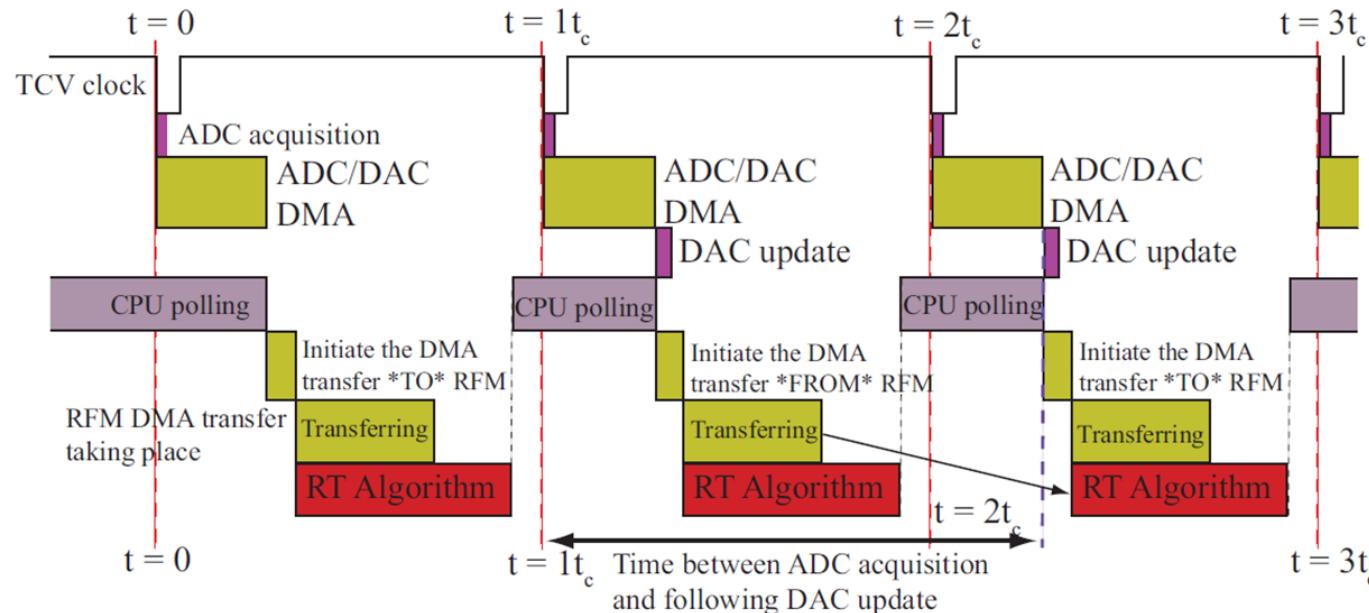


The signal is pre-treated in analog domain before The ADC

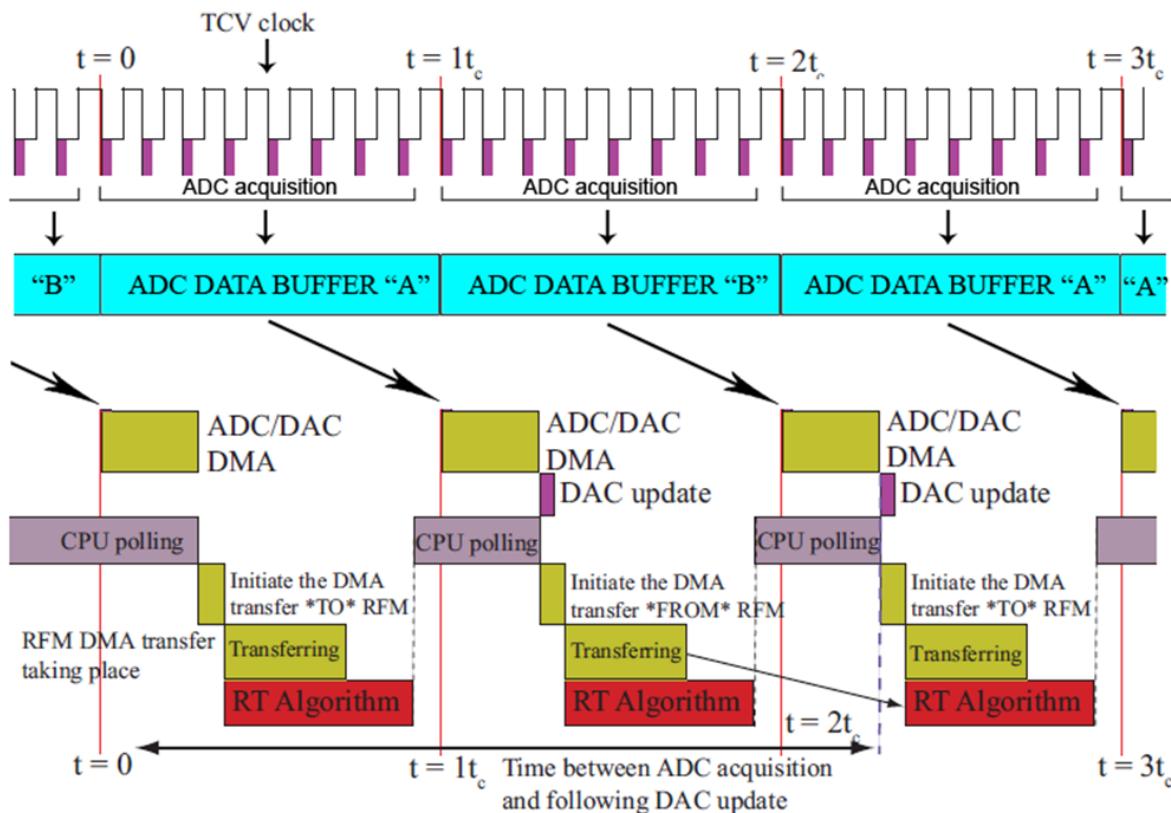
In digital we compensate for the analog pre-treatment

# Time chart of a real-time computer

Typically, a real-time digital control hardware cyclically executes the control code triggered by a timing system. Usually the trigger is common with the ADCs (but not mandatory). Multiple concurrent processing and/or data transfers may happen (especially with multi cores CPUs)

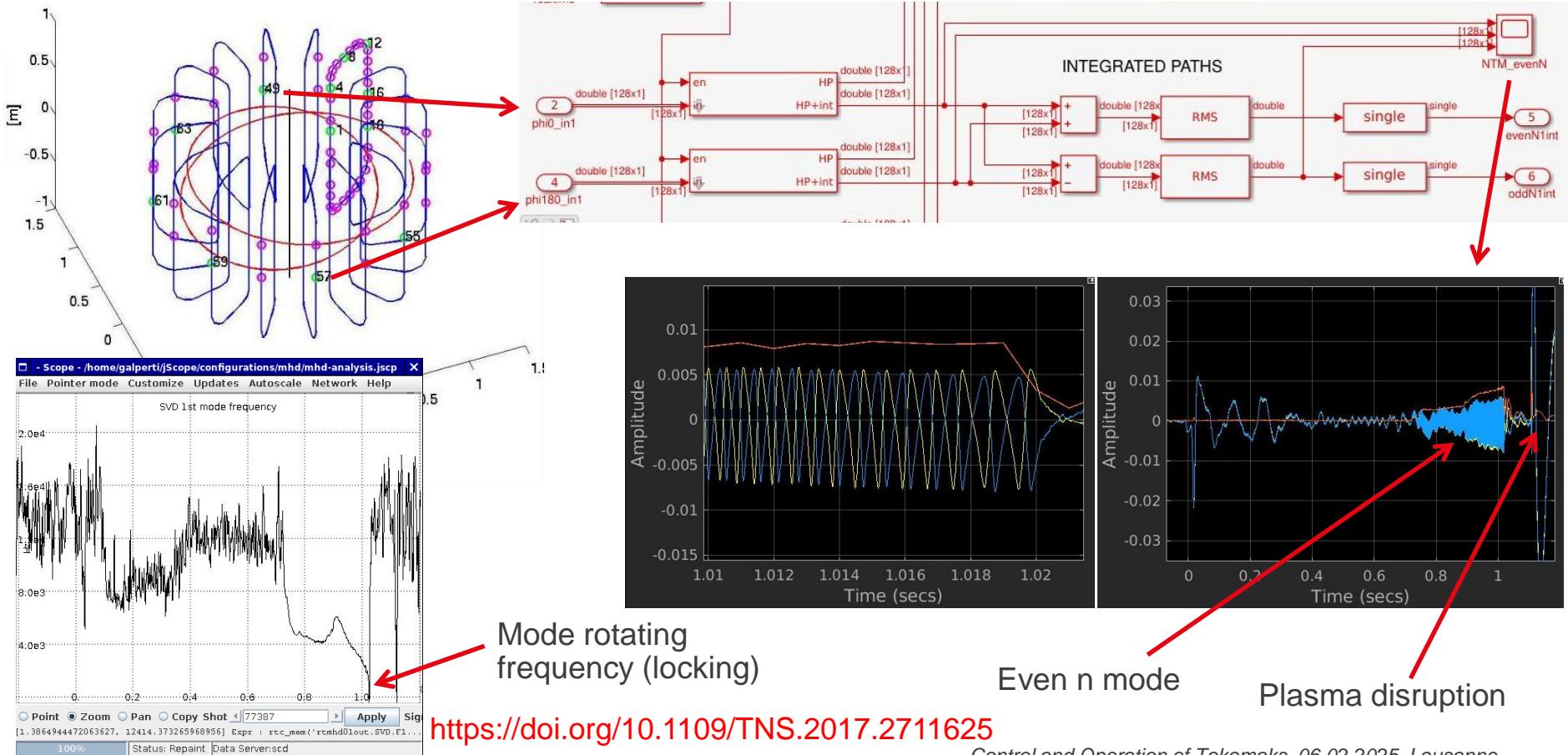


# Time chart of a real-time oversampling computer

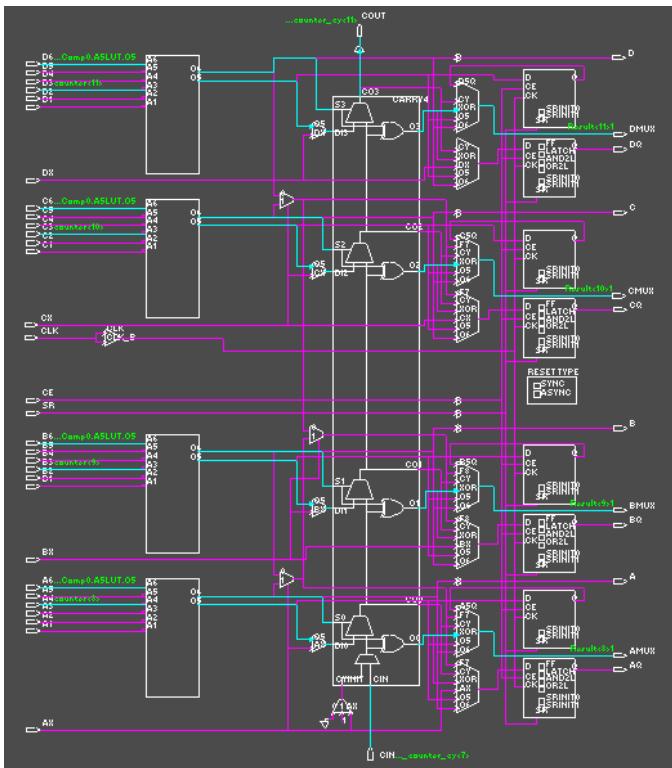
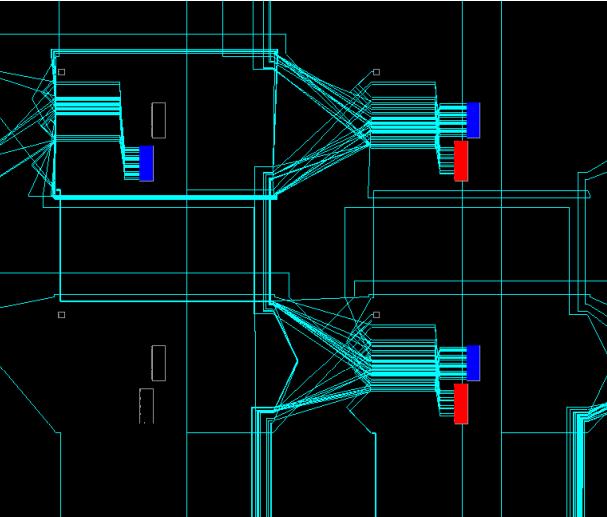
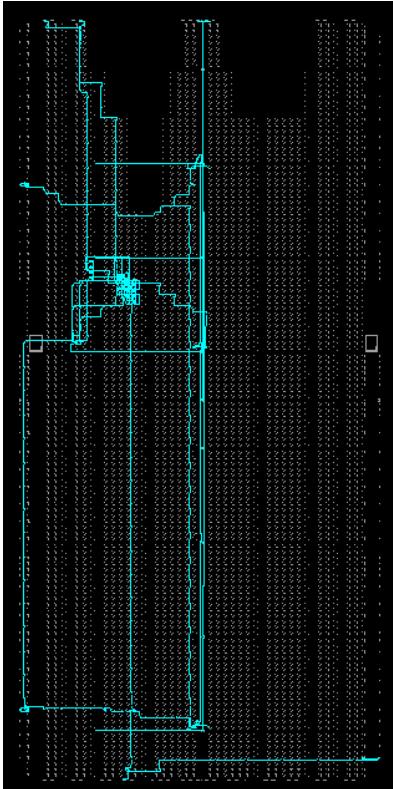


- Basically a (double) buffer is inserted between the ADC digital outputs and the DMA source endpoint.
- ADC data are now transferred in bursts into the host PC memory. This frees the sampling frequency upper bound.

# An example, real-time magnetic islands detection

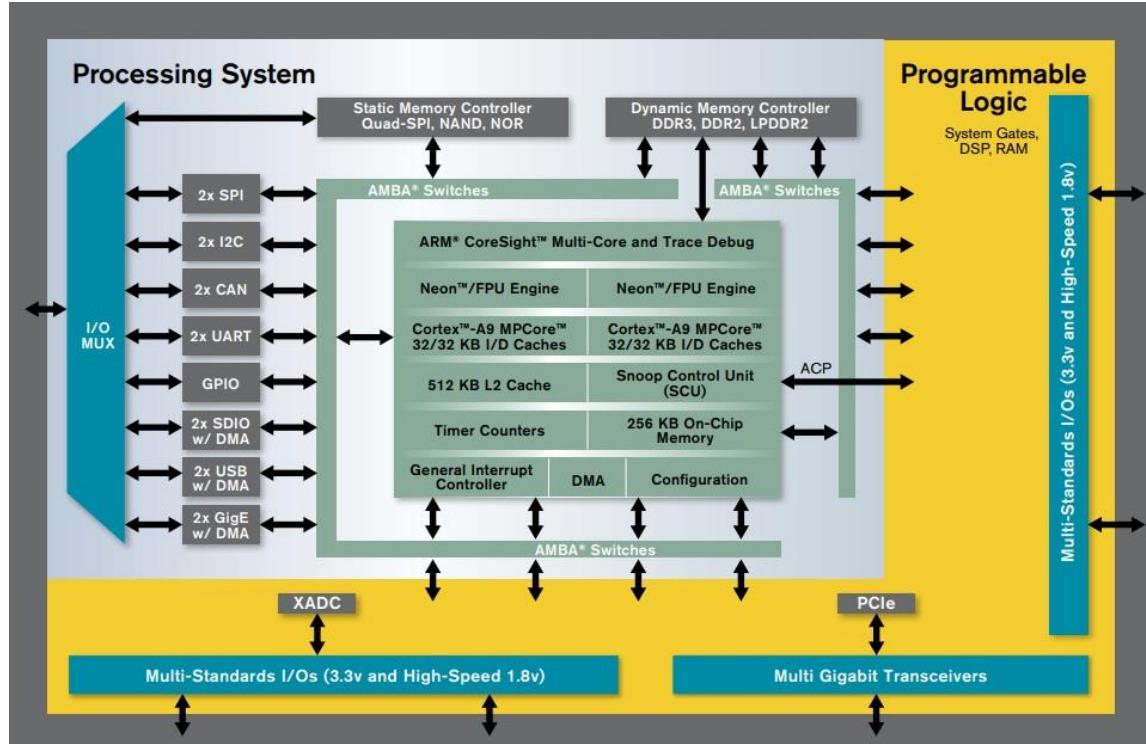


# Digital processing and control technologies



FPGAs (Field Programmable Gate Arrays) chips allow an incredible degree of hardware design flexibility at viable costs. But they are usually quite difficult to program/commission. Here an example of a routed clock DPLL clock converter for TCV (1 MHz in -> 320 MHz internal -> 256 kHz synchronous out)

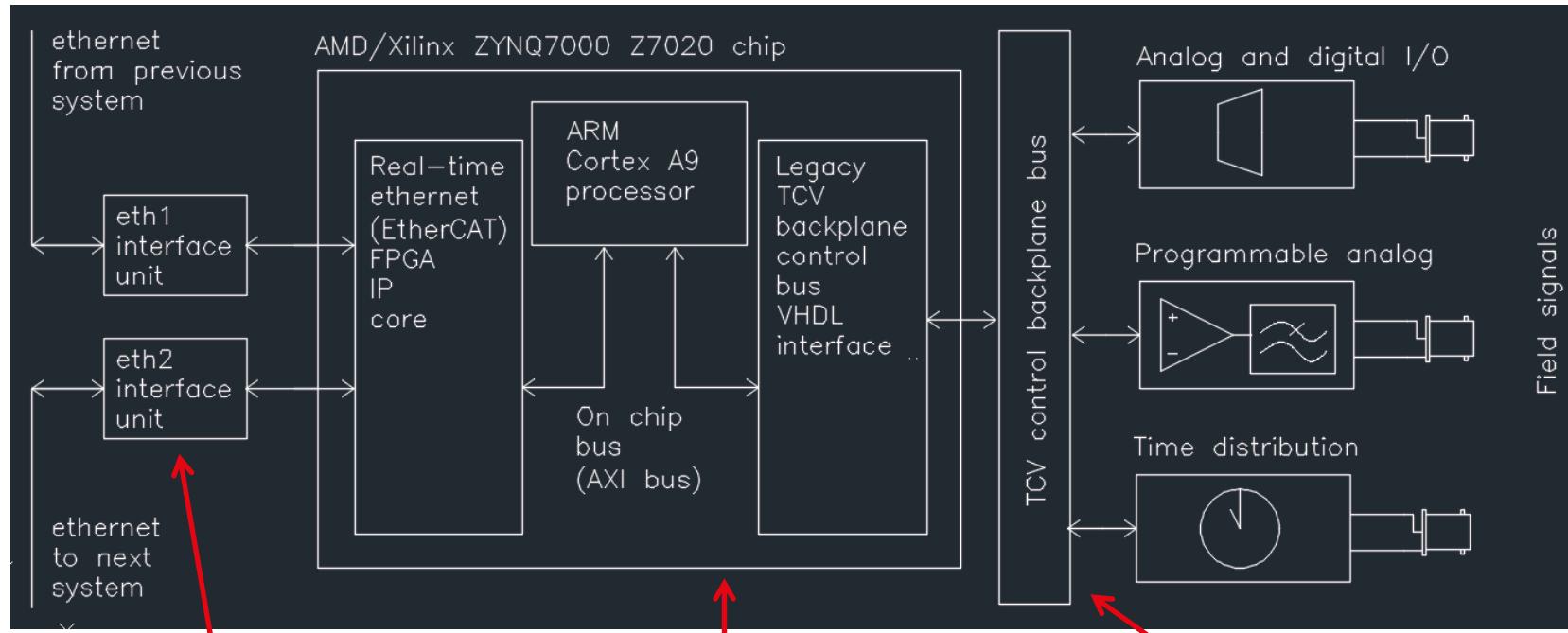
# SoC (System on chip)



AMD/Xilinx ZINC7000 SoC

<https://www.xilinx.com/products/silicon-devices/soc/zynq-7000.html>

System on chip combine support for complex code execution (e.g. kernels) given by CPUs to custom circuitry flexibility granted by FPGA on the same chip. They may also embed specific standard I/O modules and/or mainstream bus endpoints like PCIe. They are the primary choice nowadays for high performance control embedded systems, even in fusion.



#### Communication field-bus

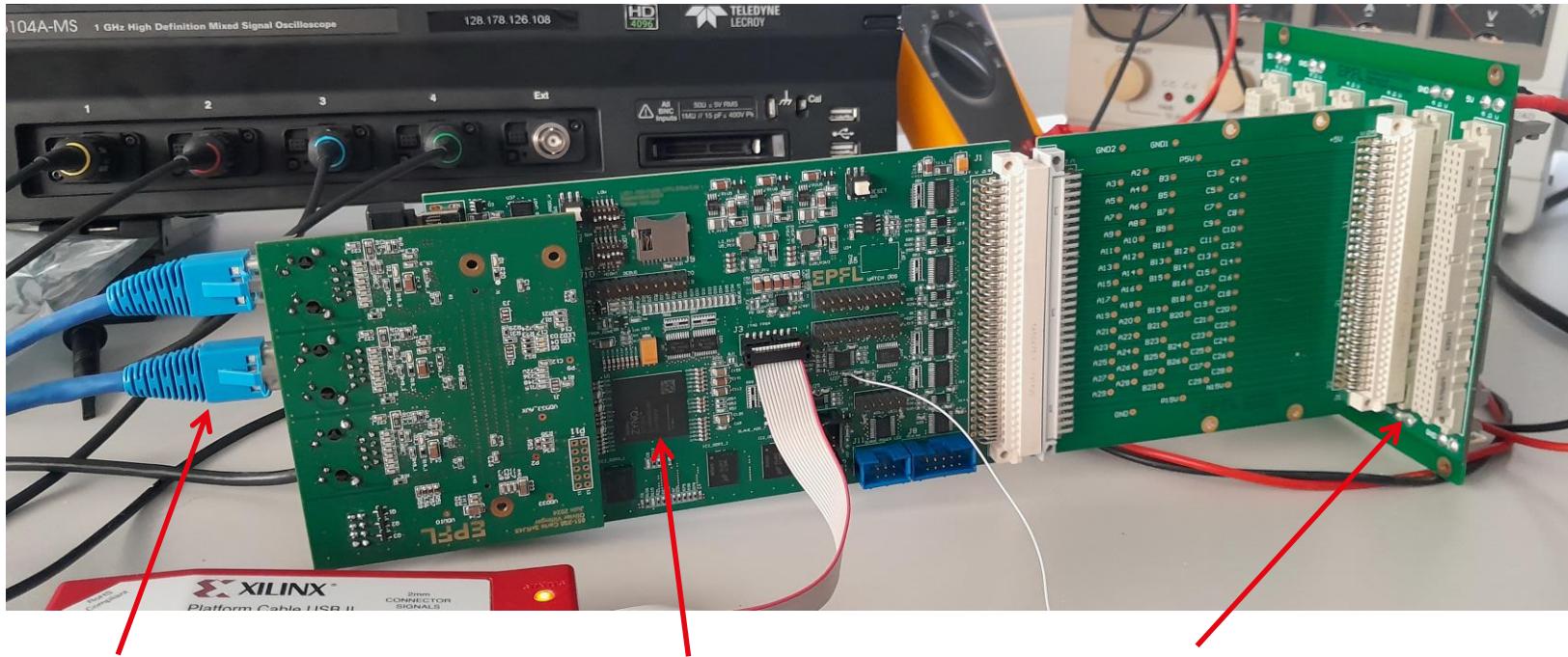
- Daisy chainable, EtherCAT based
- Real-time data exchange support
- Precise time distribution support

#### AMD/Xilinx ZYNQ7000 System on Chip

- Highly configurable, future proof architecture
- Real-time network data traffic and time handled in hardware

#### Legacy TCV control systems backplane

- Supports all already developed control electronics systems (since 30 years)
- Allows integration of new and modern control communication networks into legacy control hardware



## Communication field-bus

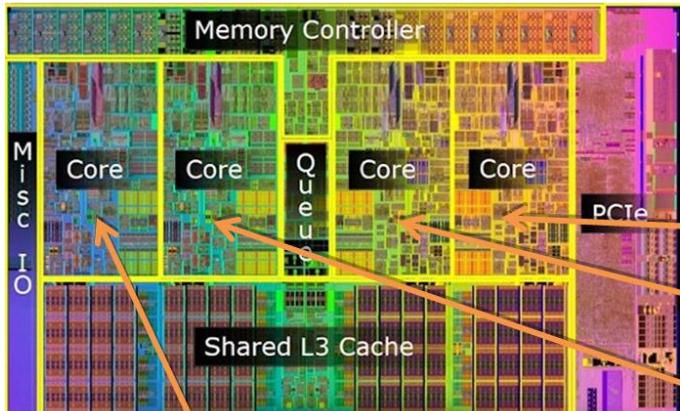
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## AMD/Xilinx ZINQ7000 System on Chip

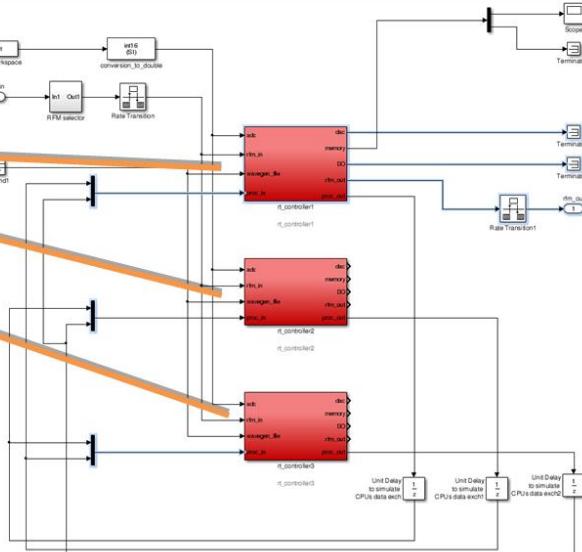
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## Legacy TCV control systems backplane

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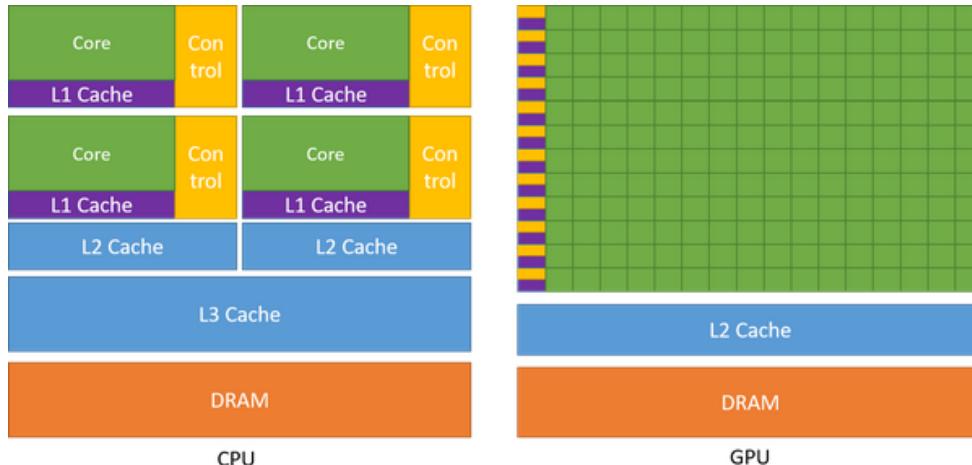


## Intel I7 architecture



All complex control systems nowadays run on multi-core CPU architectures, a lot of Linux based RT computer tend to put the kernel on the first core, leaving the other free for RT computation (but highly s.o. dependent)

# Graphics processing units (GPUs)



- GPU offer a large number of parallel execution threads, hence are the primary candidate to execute machine learning related controls (i.e. neural networks) or other computationally intensive parallelizable data processing algorithms
- Not used so far on TCV (NN executed on conventional CPUs, but advances in interface software will facilitate their integration)

<https://docs.nvidia.com/cuda/cuda-c-programming-guide/>

<https://ch.mathworks.com/help/signal/gpu-code-generation.html>

```

// Kernel definition
__global__ void VecAdd(float* A, float* B, float* C)
{
    int i = threadIdx.x;
    C[i] = A[i] + B[i];
}

int main()
{
    ...
    // Kernel invocation with N threads
    VecAdd<<<1, N>>>(A, B, C);
    ...
}

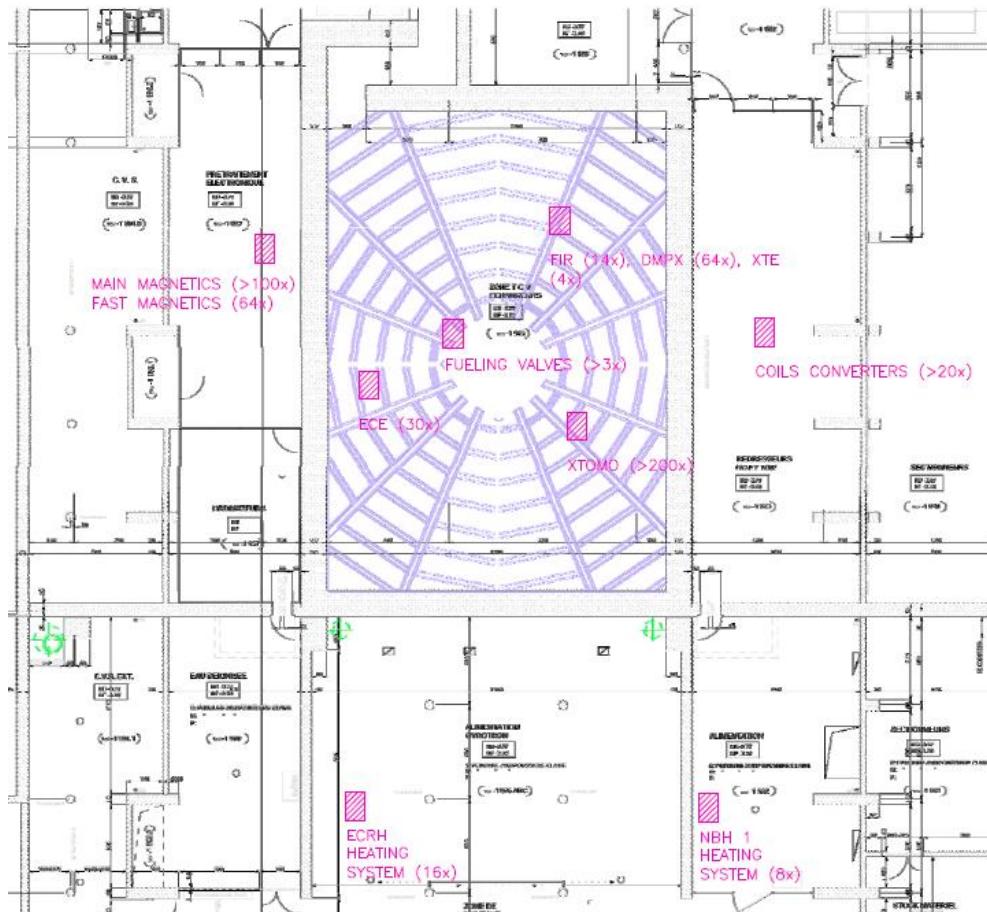
```

 **MathWorks®** **R2024b**  
**GPU Code Generation**

Generate CUDA® code from MATLAB® code

# Real-time networks

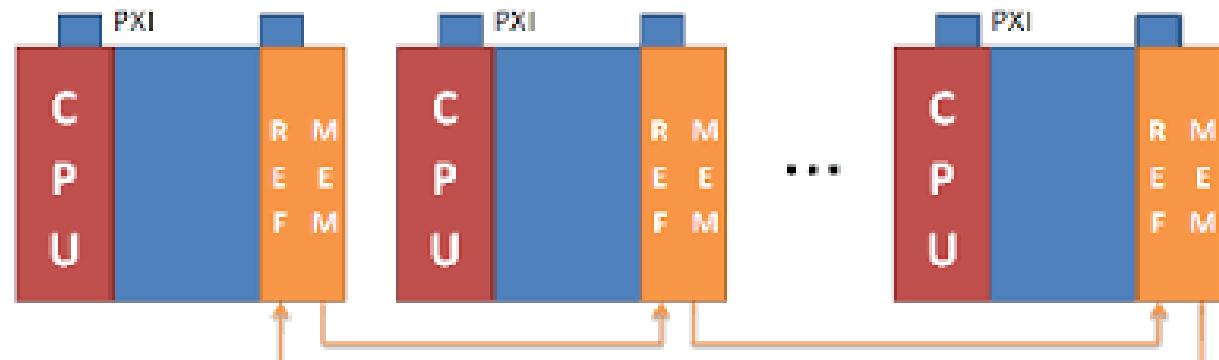
- Tokamaks are spatially distributed experiments, hence they require inherently distributed control systems
- For data distribution among systems -> need for realtime data networks
- For time distribution among systems -> need for distributed timing systems



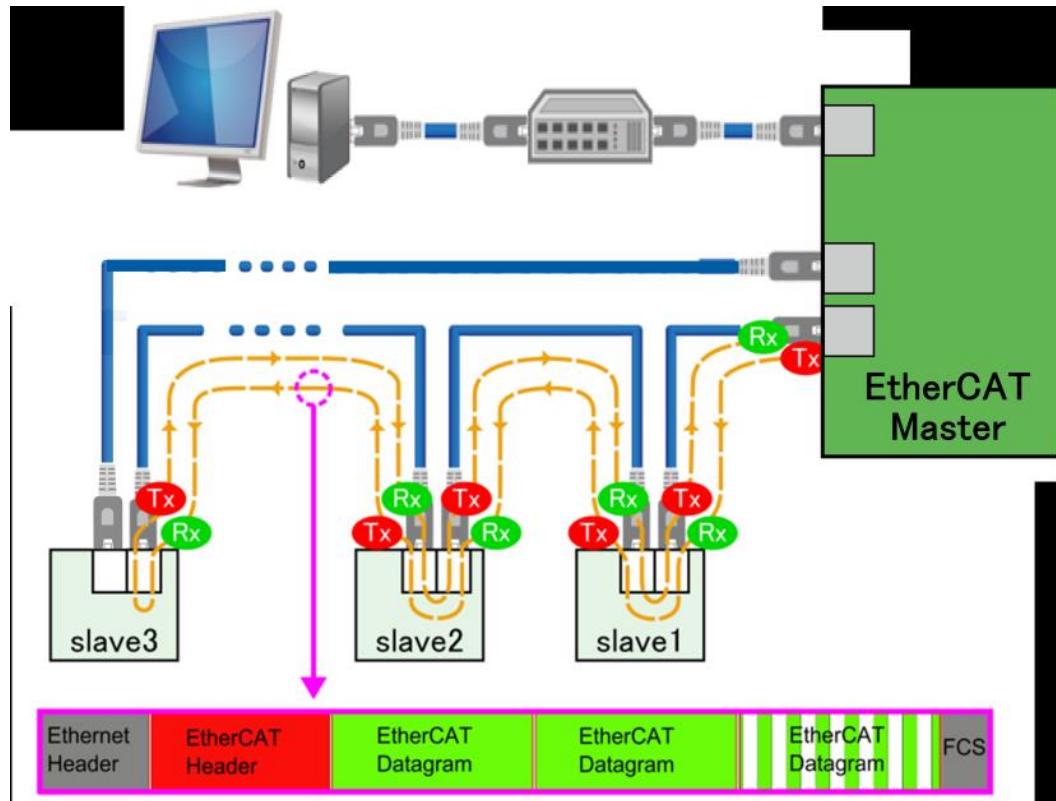
# Reflective memory networks



Serial communication channels have to guarantee the minimum latency time to transfer data from one point to the next. RFM is a hardware/software agnostic fast (>2gbps) fiber optic link which automatically synchronizes memories between several hosts.

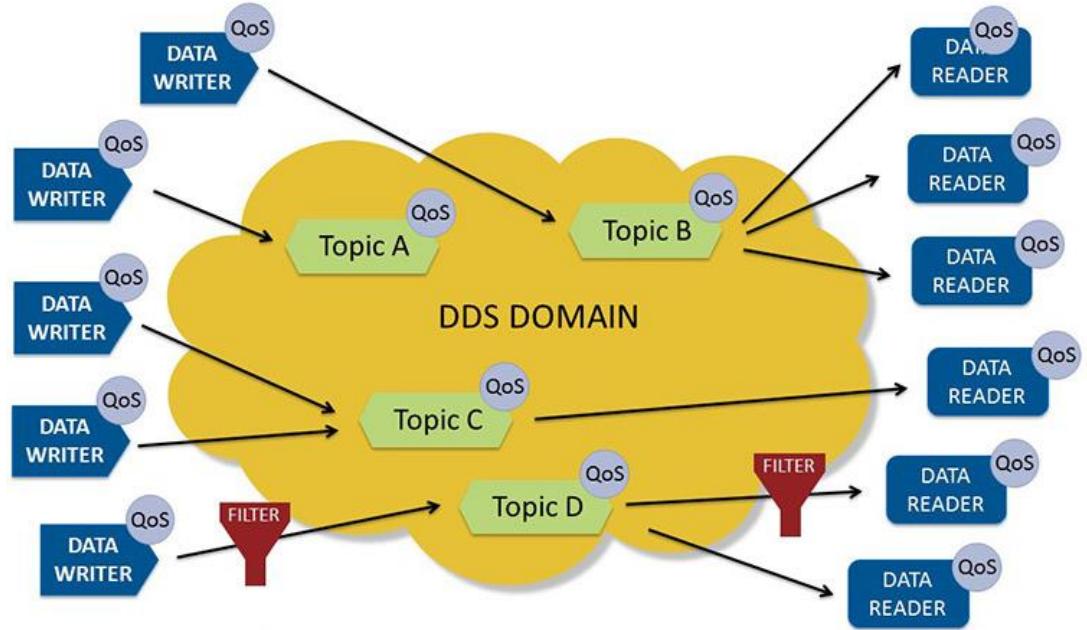


# EtherCAT networks



EtherCAT (Ethernet for Automation and Control Technology) is an Ethernet based control network. The goal during development of EtherCAT was to apply Ethernet for automation applications requiring short data update times (also called cycle times;  $\leq 100 \mu\text{s}$ ) with low communication jitter (for precise synchronization purposes;  $\leq 1 \mu\text{s}$ ) and reduced hardware costs. (<https://en.wikipedia.org/wiki/EtherCAT>)

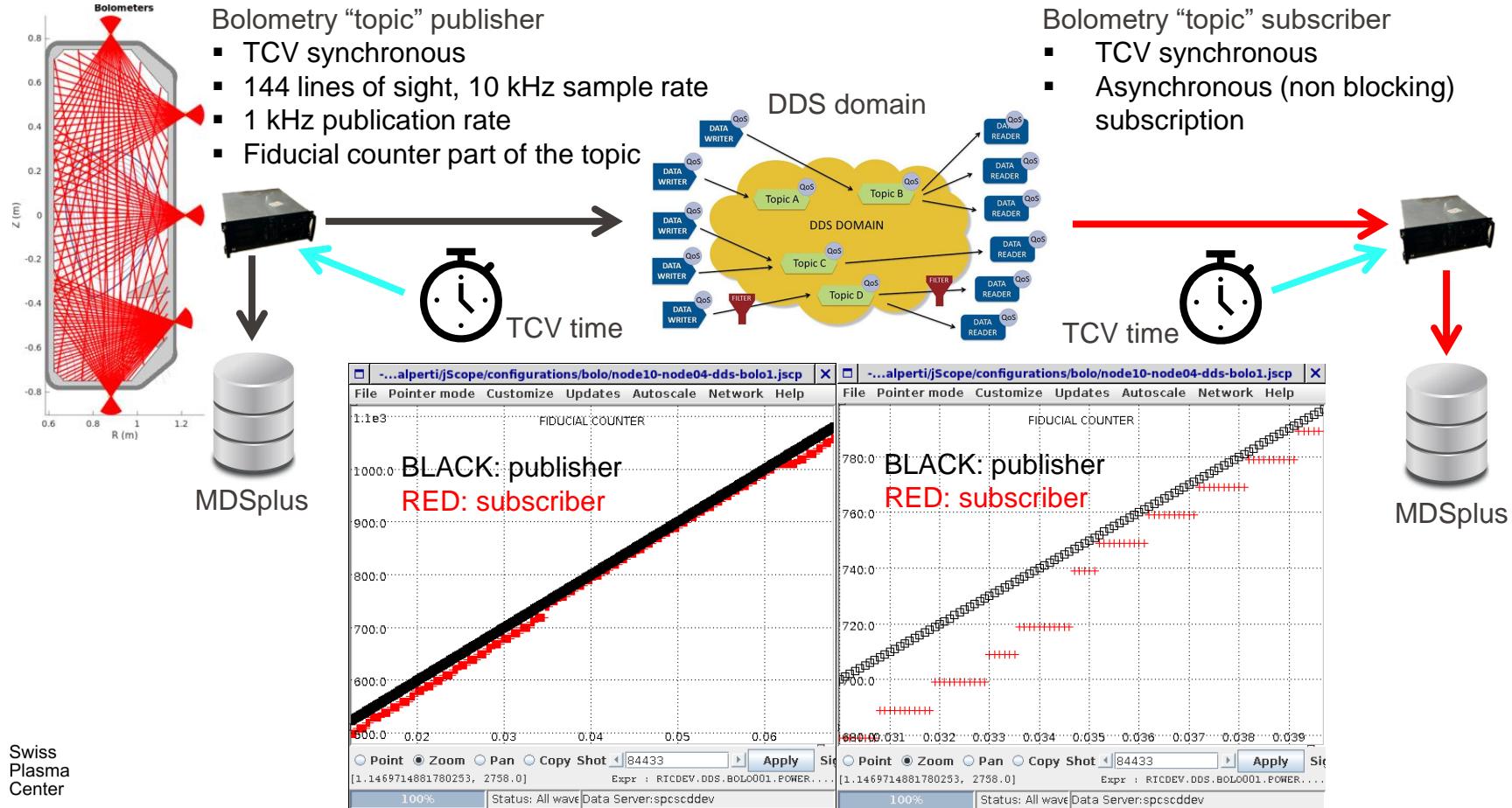
# DDS networks (publish / subscribe concept)

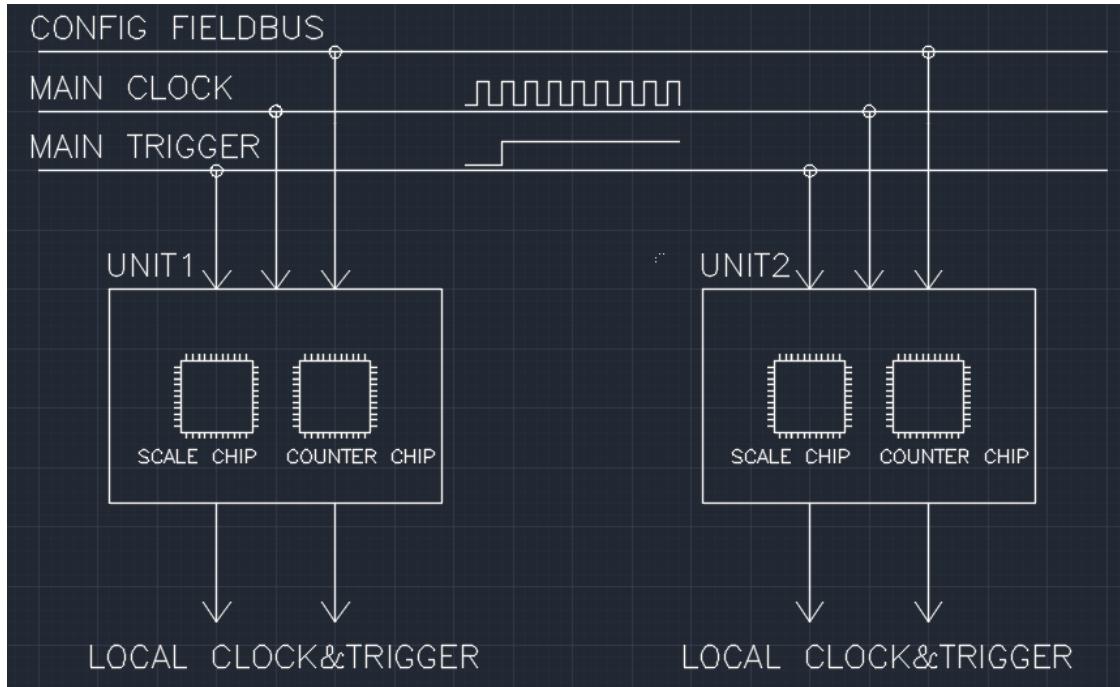


DDS (Data Distribution Service) is a middleware protocol and API standard for data-centric connectivity.

- Data is published by data-writers and subscribed to by data readers.
- Highly scalable, only data dependent.

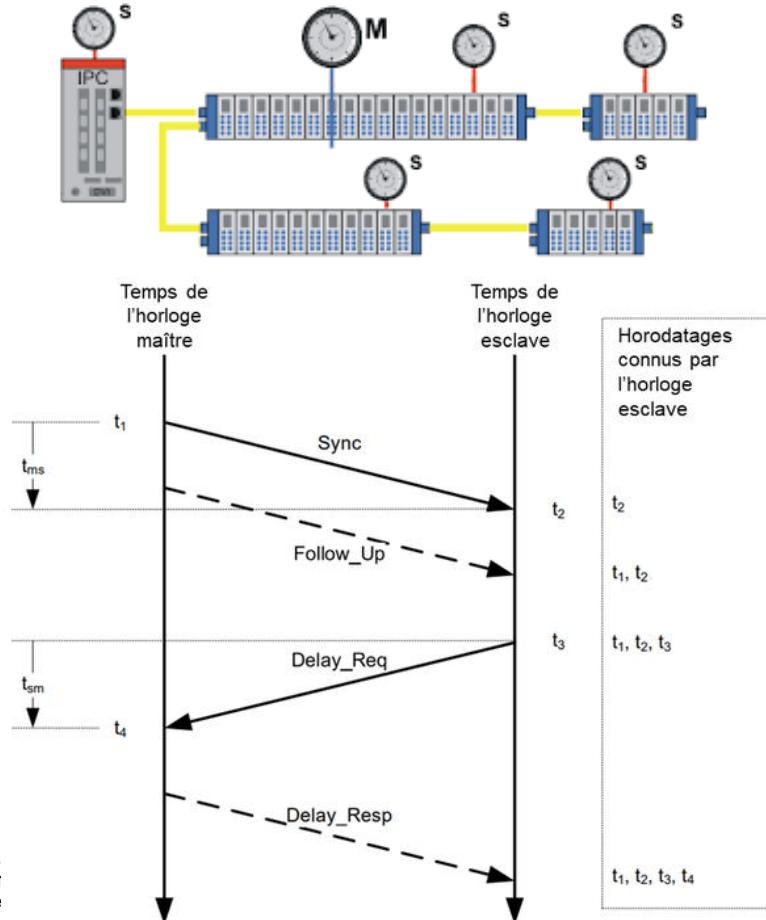
[www.dds-foundation.org](http://www.dds-foundation.org)





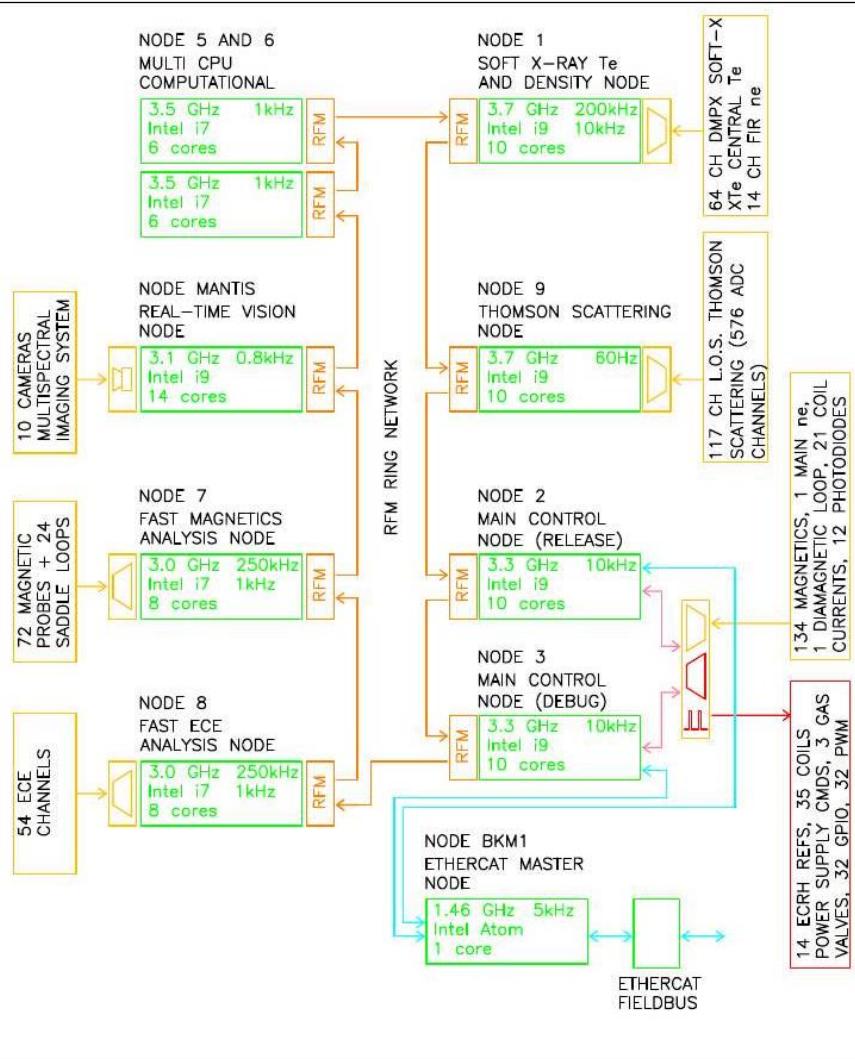
- First sync concept deployed on tokamaks
- Pros:
  - architecturally simple.
  - maintainable and upgradeable for a long time
- Cons:
  - Best sync accuracy: 1 us
  - No 24h/24 sync (only pulsed sync)
  - No sync groups
  - No industrial support

# Distributed timing systems, network based



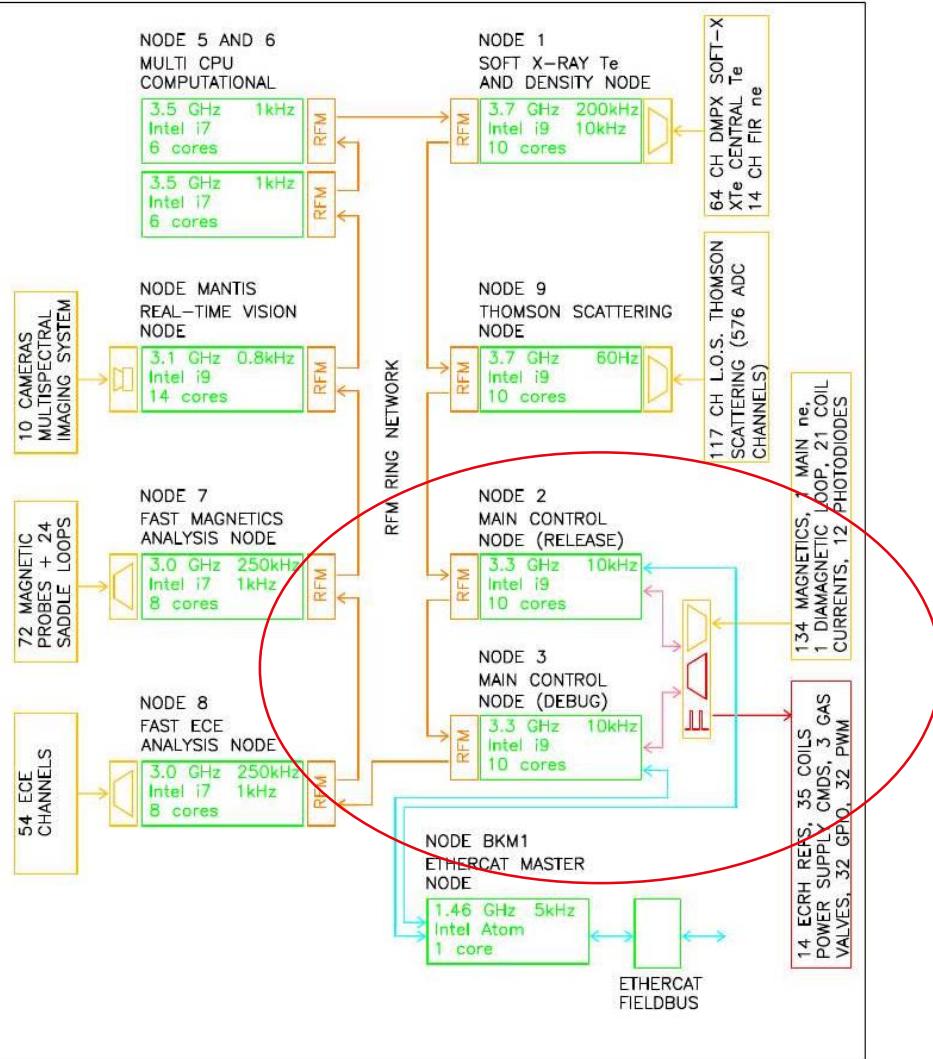
- Current industry & research standard
- Pros:
  - Best sync accuracy: 1 ns (research, WhiteRabbit project), 100 ns (industry, PTP and EtherCAT DC).
  - 24h/24 sync and sync groups out of the box
  - Strong industrial and research support
  - Easy deployable and debuggable (it is like a computer network)
- Cons:
  - Still low widespread availability of control equipment based on them, but situation is evolving rapidly.
- <http://white-rabbit.web.cern.ch/>
- [https://en.wikipedia.org/wiki/Precision\\_Time\\_Protocol](https://en.wikipedia.org/wiki/Precision_Time_Protocol)

# TCV's digital control system hardware



# TCV digital distributed control system (SCD)

- Various types of interconnected control subsystems:
  - Low latency systems for hard real time control at fastest rate
  - Oversampling systems for fast diagnostics acquisition followed by complex real-time analysis algorithms
  - Multi-core computational systems for CPU hungry codes
  - Real-time vision nodes for vision in the loop systems
  - Not isochronous system (real-time thomson scattering)

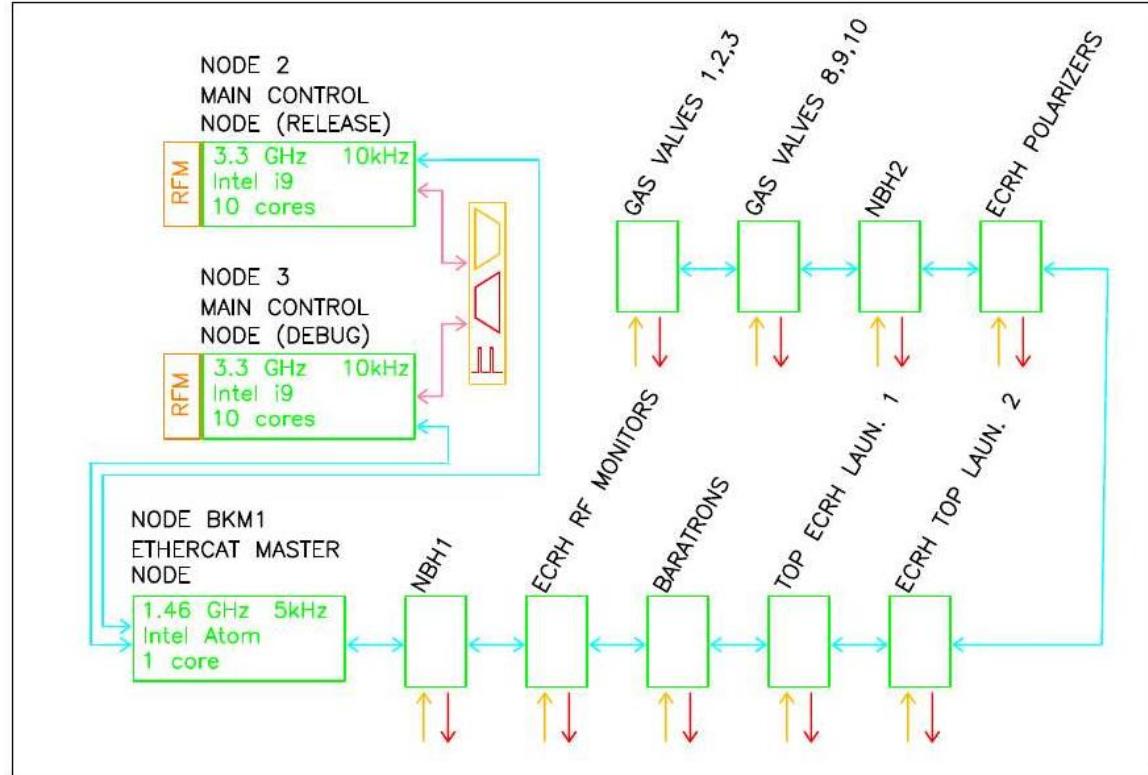


# TCV digital distributed control system (SCD)

- Central main plasma control system duplicated on two identical machines
- Reflective memory as real-time network backbone
- Multi-core CPU only based (no GPUs to date)
- EtherCAT for fast, flexible, distributed and cost effective I/O interconnection

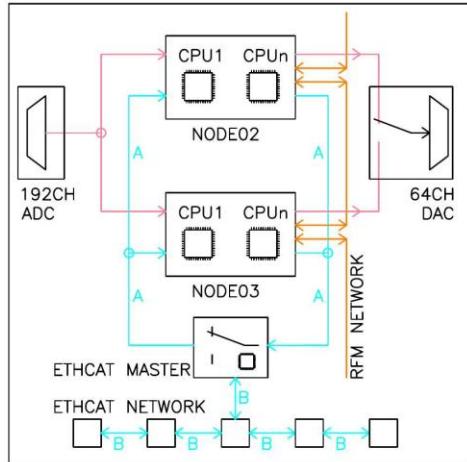
<https://doi.org/10.1016/j.fusengdes.2024.114640>

# TCV digital distributed control system, EtherCAT



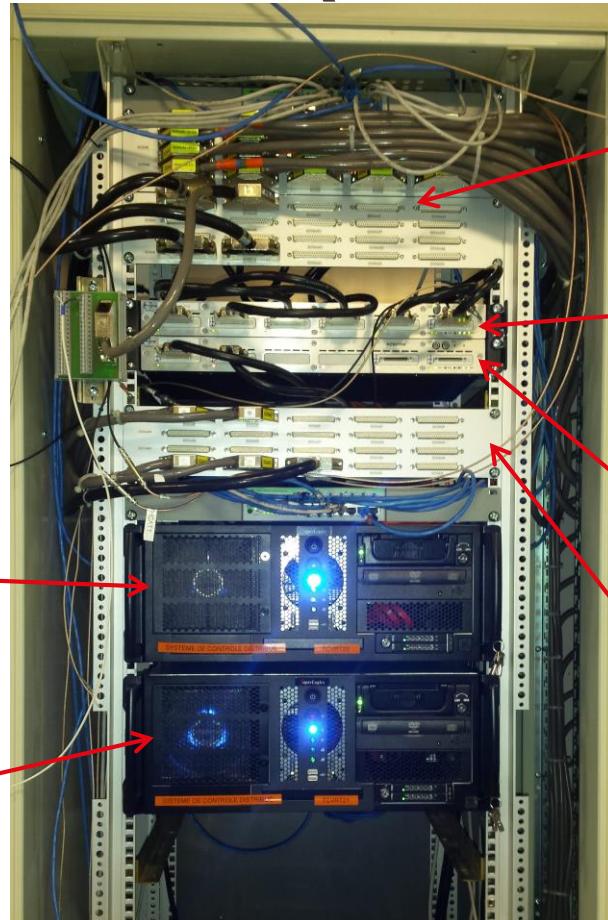
- Central main plasma control system is interfaced with a realtime EtherCAT network for flexible I/O interconnections, and direct digital drive of actuators

# TCV main control nodes (node 02 and 03)



Node 02  
Industrial PC  
(tcvrt20.crpp.tcv)

Node 03  
Industrial PC  
(tcvrt21.crpp.tcv)



Inputs patch  
panels

ADC input system  
(acq2106\_076  
192 channels up to 1  
MHz)

DAC + PWM output  
system (acq2106\_079,  
64 (up to 128) channels  
and 32 PWMs)

Outputs patch  
panels

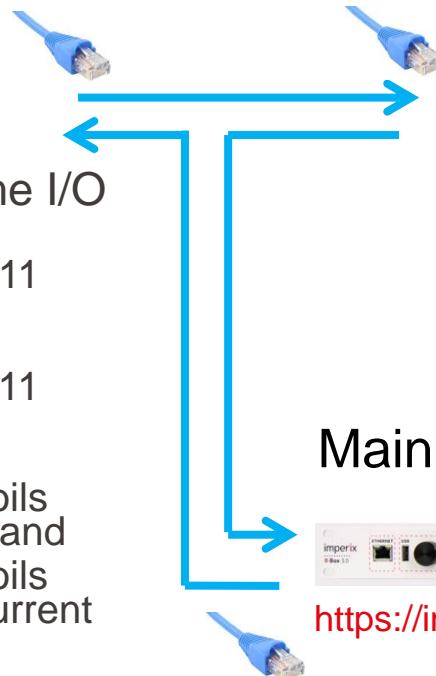
# Actuators

- Coils voltage power supply. They are usually multi MW controllable voltage or current mode power converters either using thrystors or high power transistors technologies.
- Gas injection systems, either composed of flux controllable gas valves or pellet injectors.
- Auxiliary RF based heating actuators, usually MW grade RF generators with associated power supplies. They usually encompass mechatronics or radio-frequency components to steer the RF beams.
- Auxiliary neutral beams based heating actuators, usually composed of an ionized gas generator, a linear accelerator and a gas neutralizer.

# Direct digital drive of actuators, examples



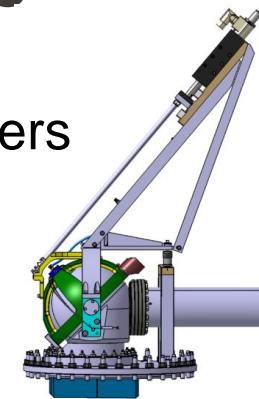
- Linux EtherCAT master stack
- All digital realtime I/O with actuators
  - ECRH\_L10+L11 mirror angle command
  - ECRH\_L10+L11 mirror angle measure
  - All machine coils voltage command
  - All machine coils voltage and current measures
- <https://esd.eu/en/products/ethercat-master>



ECRH waves top launchers



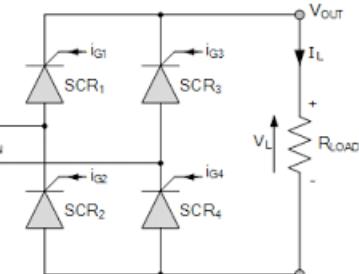
<https://www.beckhoff.com/en-en/>



Main coils power supplies controller



<https://imperix.com>



# Direct digital drive of actuators, F coil example

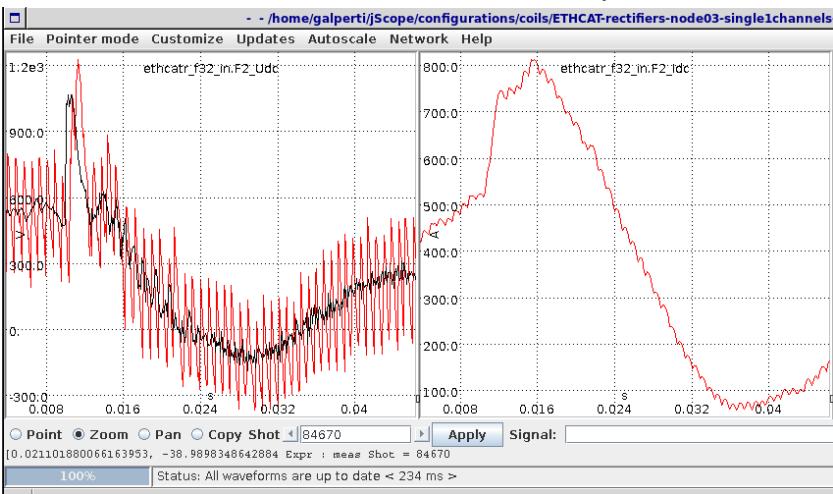
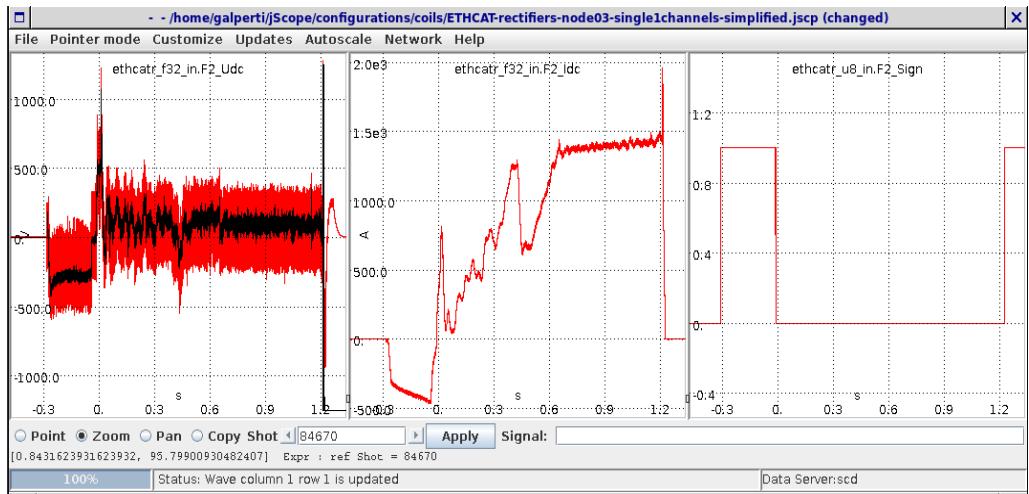
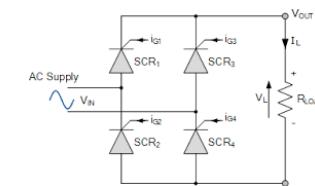


Magnetic controller

114 signals, 10kHz refresh rate on realtime network

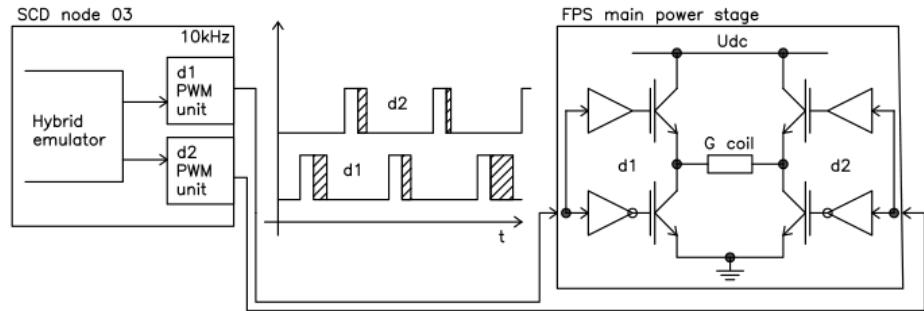


Controller + SCR rectifier

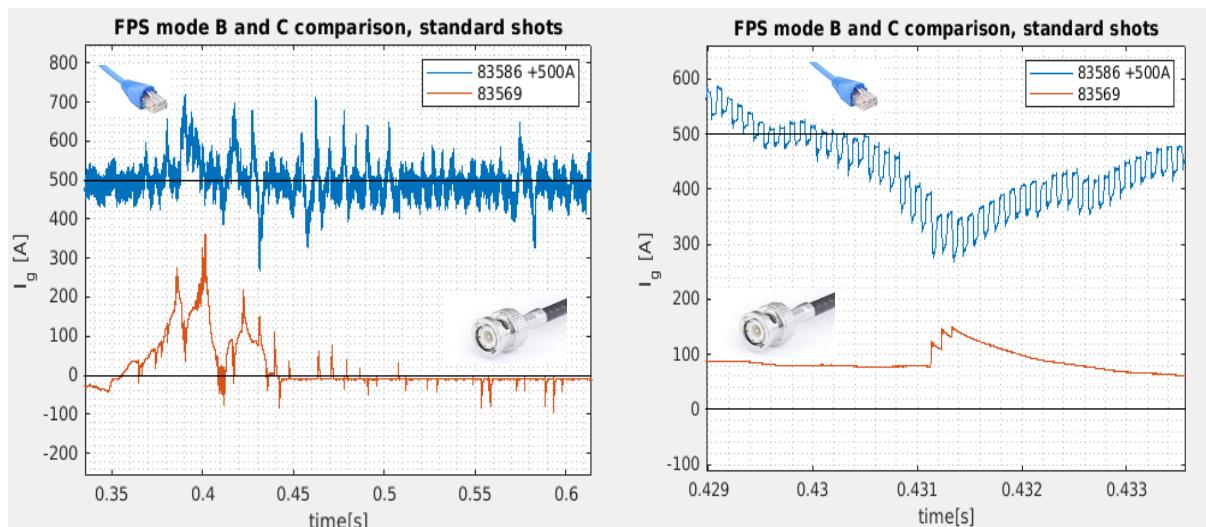


Black F2 voltage ref, RED F2 converter measures

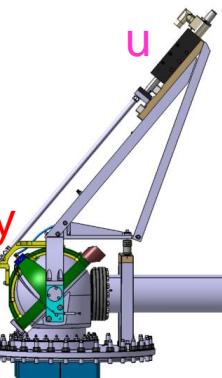
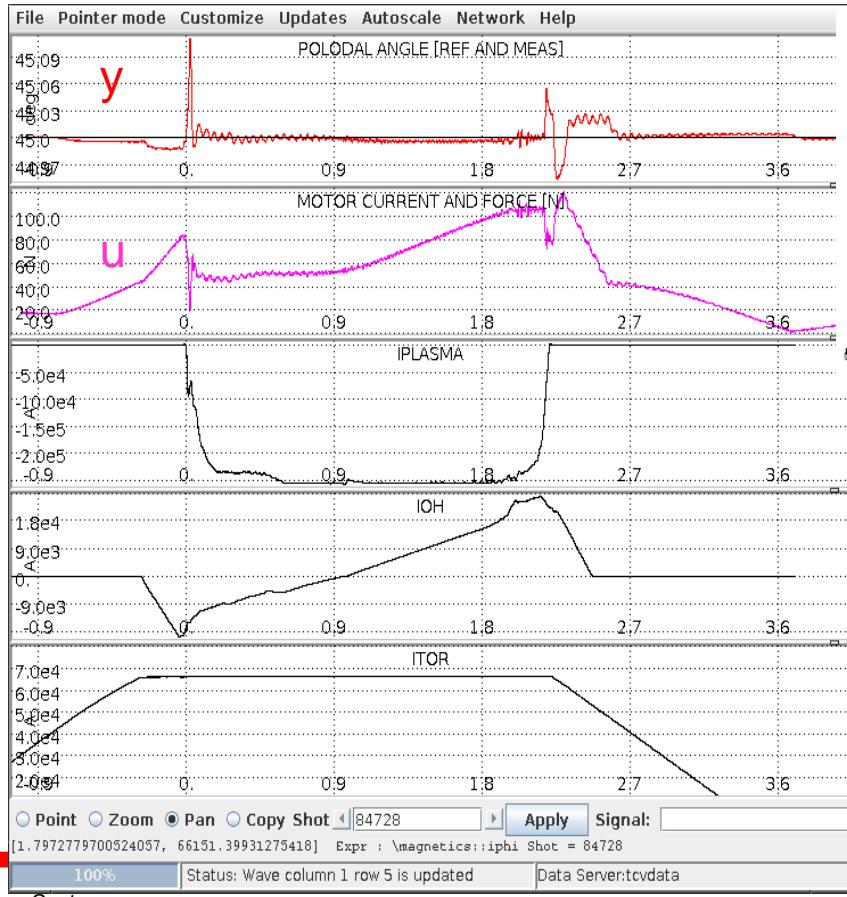
# Direct digital drive of actuators, G coil example



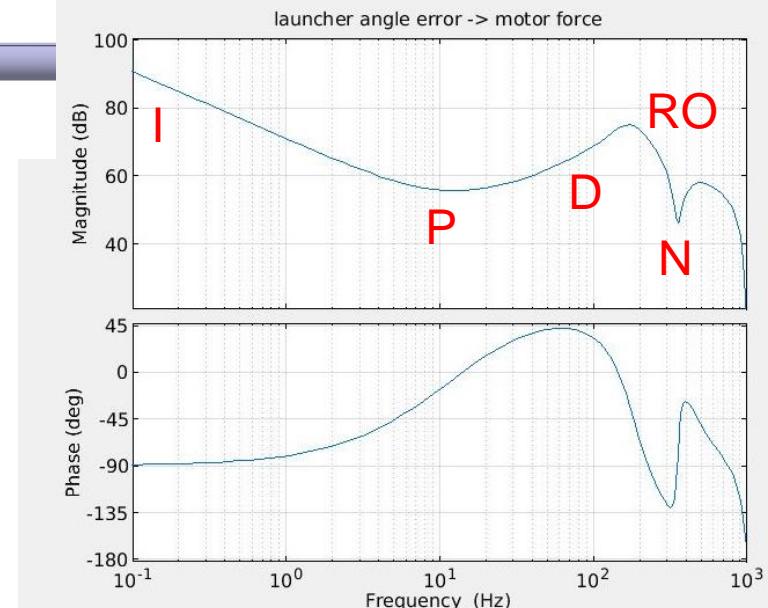
- TCV internal vertical stabilization coil power supply can be driven digitally, with direct access to the two sides its H bridge
- SCD is equipped with two independent phase and duty adjustable PWM modulators to do this
- G actuation linearity around  $I_g=0$  greatly improves



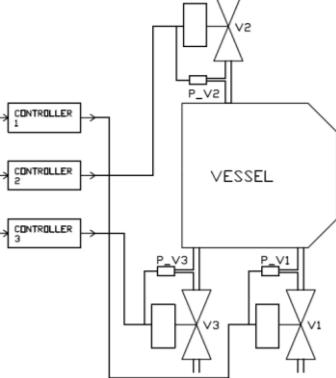
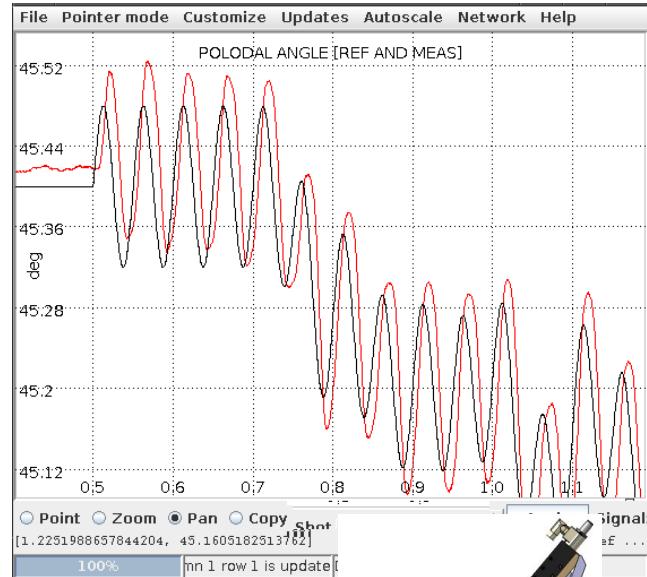
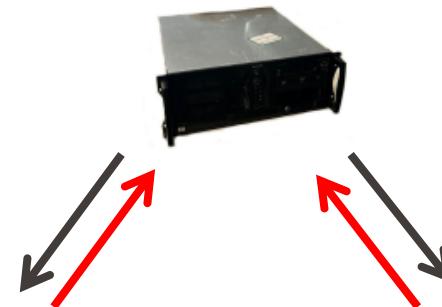
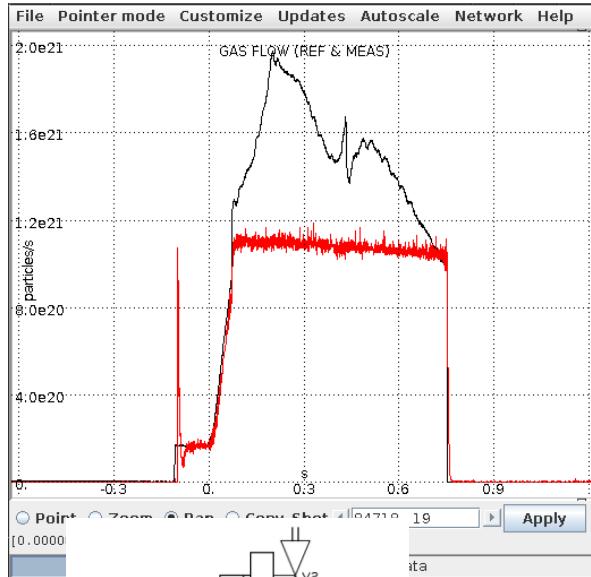
# SISO actuator example, disturbances rejection



- PID with D roll off and notch filter on a servo-actuator resonance
- High low frequency gain important for disturbances rejection

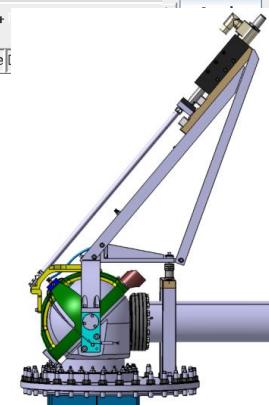


# Other actuators non-idealities examples



- Main D2 fueling gas valve flow saturation

- ECRH launch angle phase shift during extremum seeking tracking

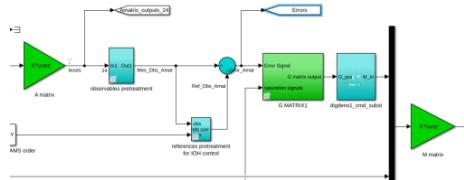


# **Tokamak control systems software aspects**

# Tokamak control systems, three key elements

## Control system development

- Controllers design
- System simulation, verification & validation



SIM – EXEC path



## Real time control system

- Control execution



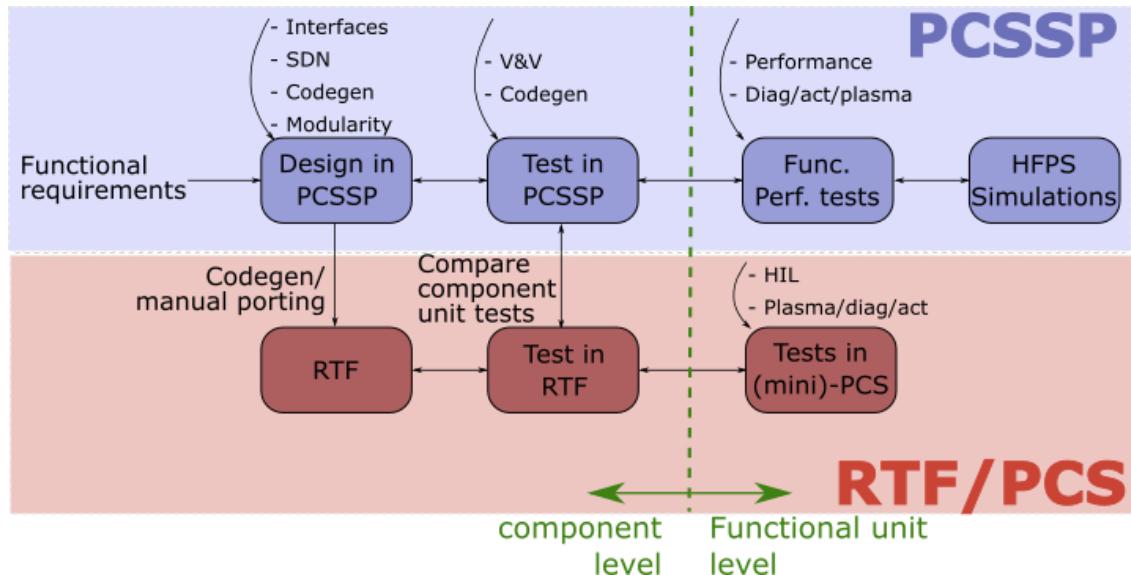
SIM – DB path

EXEC – DB path



## Experimental databases

- Previous experiments data and parametrization
- Test results
- Next experiment parametrization, experiment data archiving



## Control system simulator

- Control design and V&V

- Control design and V&V

## SIM – EXEC path

## Real time control system



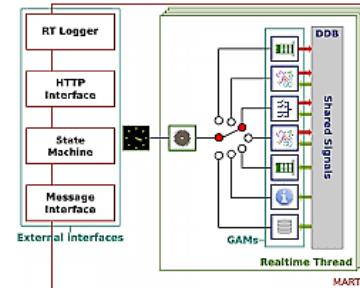
MATLAB/Simulink + SCDDS  
framework (Control code  
development and simulation)

SIM – DB path

SIM – EXEC path



MDSplus (shot parametrization  
and data archiver)



MARTe2 (Real time control  
framework)

EXEC – DB path

<https://doi.org/10.1016/j.fusengdes.2024.114640>

# MDSplus data archiving system

Model DB



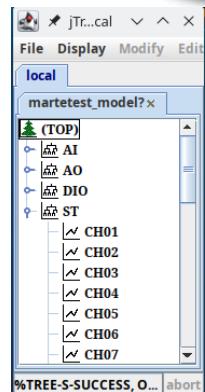
Pulse DB creation before the experiment

Live pulse DB



Pulse DB archiving after the experiment

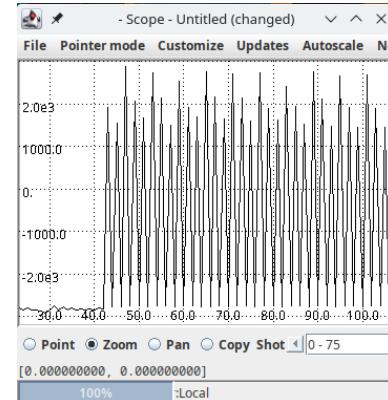
Archived pulse DB



Pulse config



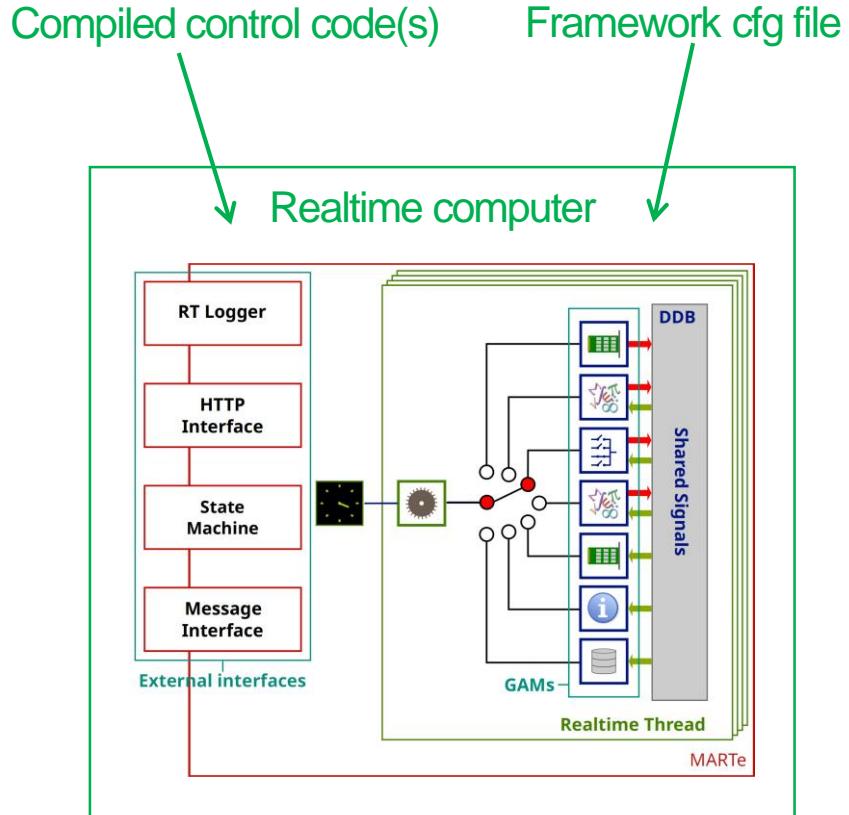
Pulse execution



Offline analysis

MARTe2 is a C++ software framework conceived to help building and running real-time applications. TCV almost entirely switched to it from 2019.

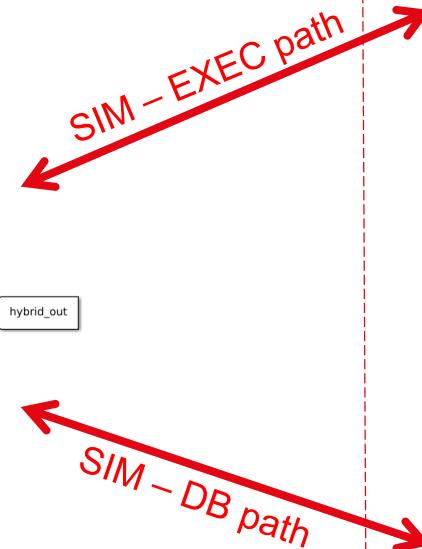
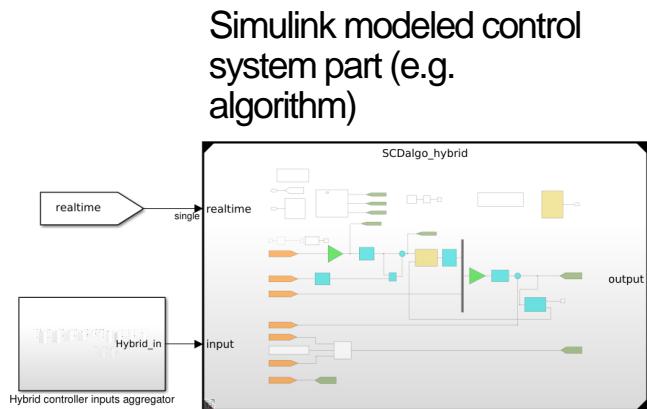
- Standardization and modularization of realtime control applications
- Multithread/multicore applications natively supported
- Component to load Simulink generated code, with introspection
- Components to read/write MDSplus entries
- State machine / messages interface, now via OPC/UA server
- Extensive logging



# TCV's digital control system software, applications

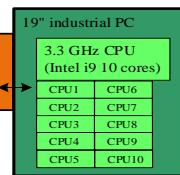
# Simulink (and its paths)

MATLAB/Simulink®



Real-time control systems

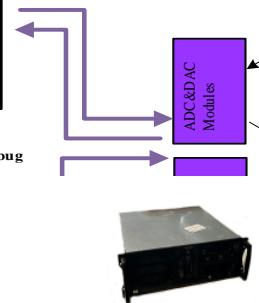
Node 2a:  
Multi CPU node, for released controllers  
Typical rate 10 kHz



Node 2b:  
Multi CPU node, for debug controllers



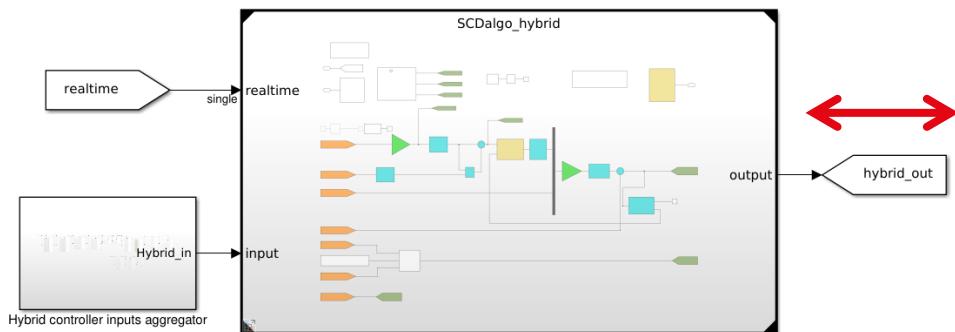
PLANT



# The SCDDS framework

## Simulink Control Development and Deployment Suite

Simulink modeled control system part (e.g. algorithm)



SCDDS framework, a MATLAB object oriented framework to handle and interface control code

```

classdef (Abstract) SCDDSclass_algo
    %SCD algorithm handling object
    % The class holds all information and
    % methods for handling a Simulink
    % algorithm

    properties (SetAccess = private, Hidden=false)
        modelname                % Name of the model
        modelslx                 % slx model file name
        folder                   % folder containing algorithm
        datadictionary           % Name of the used data dictionary
    end

    %% 
    classdef SCD_algo < SCDDSclass_algo
    end

    function [obj] = SCDalgoobj_hybrid()

    %% Hybrid controller core algorithm
    obj=SCD_algo('SCDalgo_hybrid');

    %% Timing of the algorithm
    obj=obj.settiming(-4.5,1e-4,3);

    %% Tunable parameters structure name
    obj=obj.addtunparamstruct('SCDalgo_hybrid_tp');

    %% Tunable parameters
    obj=obj.addparameter(SCDclass_mdsparmatrix
    obj=obj.addparameter(SCDclass_mdsparmatrix

```

[gitlab.epfl.ch/spc/scdds](https://gitlab.epfl.ch/spc/scdds)  
LGPL open source license

# SCDDS framework, overview

Set of instantiated objects in MATLAB representing the control system

```
function [obj] = SCDalgoobj_hybrid()
%% Hybrid controller core algorithm
obj=SCD_algo('SCDalgo_hybrid');

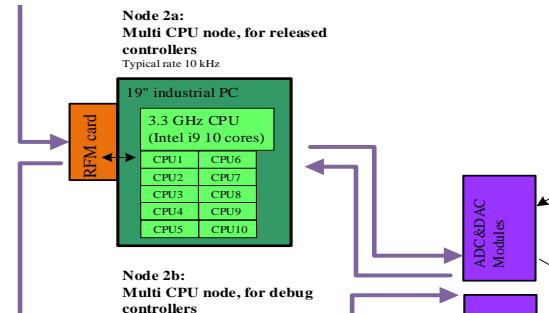
%% Timing of the algorithm
obj=obj.settiming(-4.5,1e-4,3);

%% Tunable parameters structure name
obj=obj.addtunparamstruct('SCDalgo_hybrid_tp');

%% Tunable parameters
obj=obj.addparameter(SCDclass_mdsparmatrix
obj=obj.addparameter(SCDclass_mdsparmatrix
```

- Code generation and deployment
- MARTe2 cfg files generation and deployment

Real-time control systems (MARTe2 based)



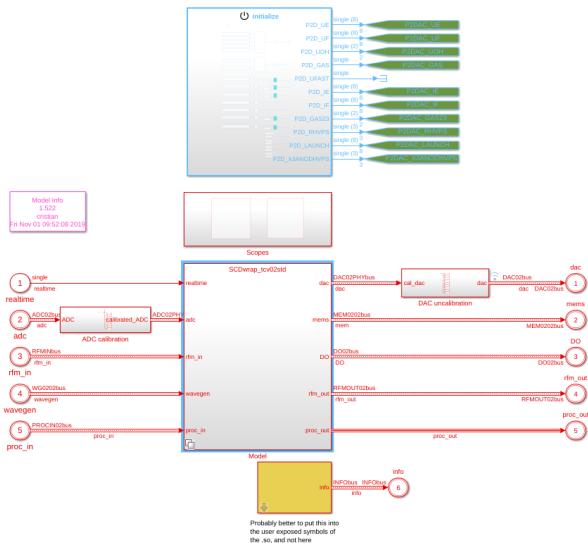
- Parameters and waveforms retrieval for code simulation
- Parameters deployment for shot execution



Database systems (MDSplus based)

# SCDDS, code generation from Simulink

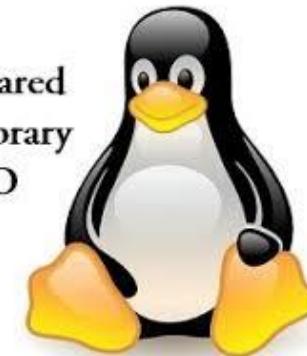
Simulink algorithm with tunable parameters



Linux shared library

Simulink coder with enabled CAPI + C compiler (gcc or icc)

Shared Library .SO



Introspective interface for I/O ports

Introspective interface for tunable parameters

Introspective interface for internal states

Introspective interface for internal signals

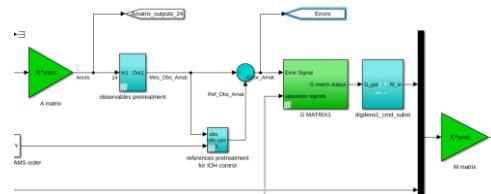
# SCDDDS simulation and MARTe2 execution workflow

MDS+ parameters and waveforms DB

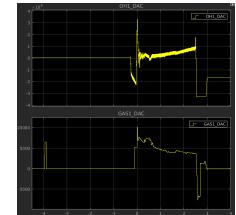


SCDDDS (MATLAB)  
parameters and  
waveforms loaders

Simulink model under  
SCDDDS framework

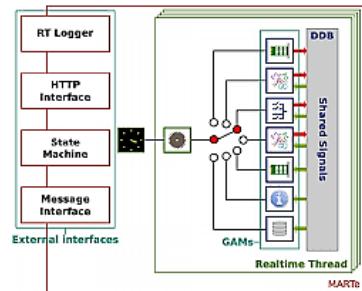


Simulink  
simulation



MARTe2 (C++)  
parameters and  
waveforms loaders

Automatic code  
generation

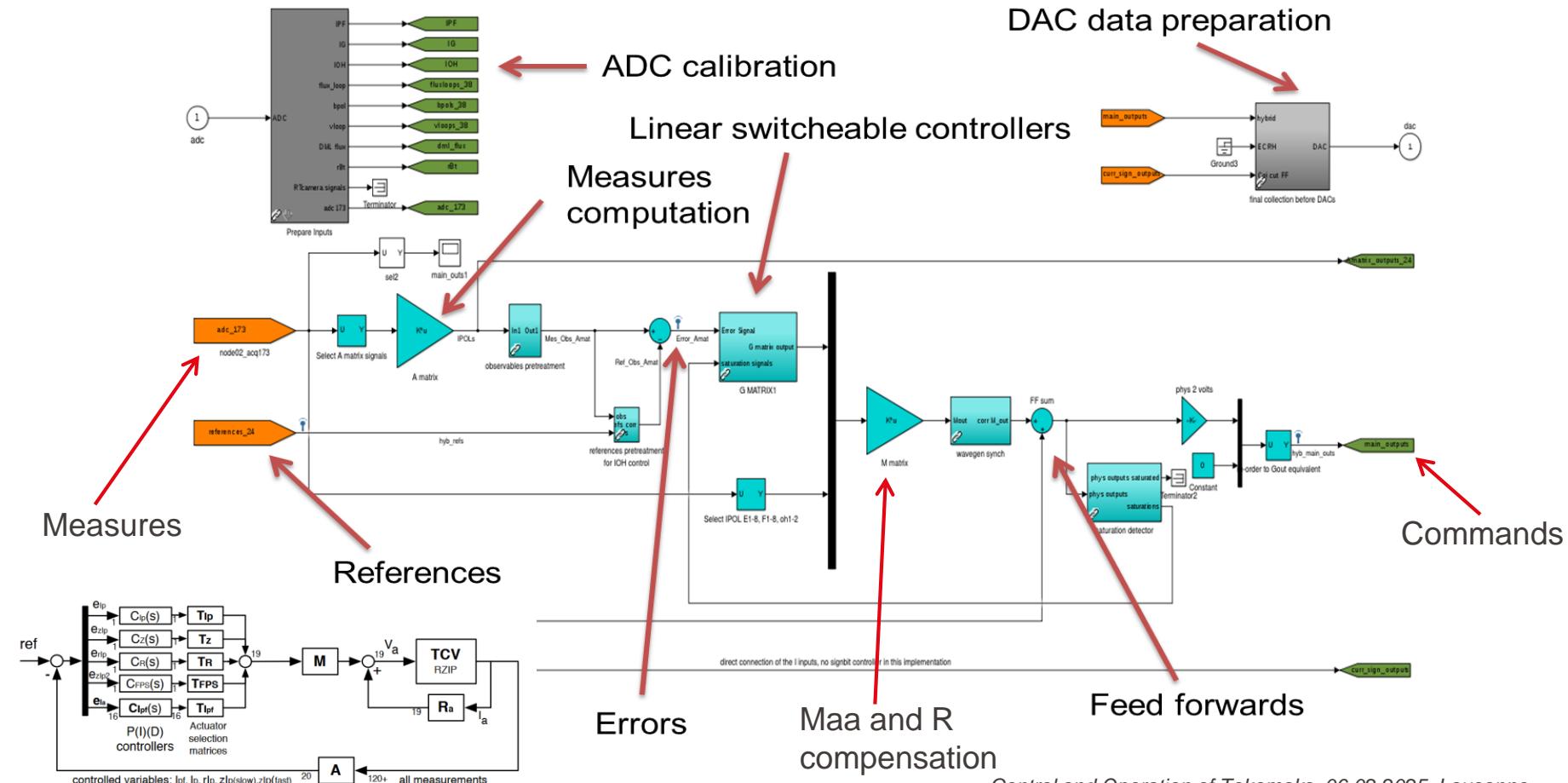


RT execution



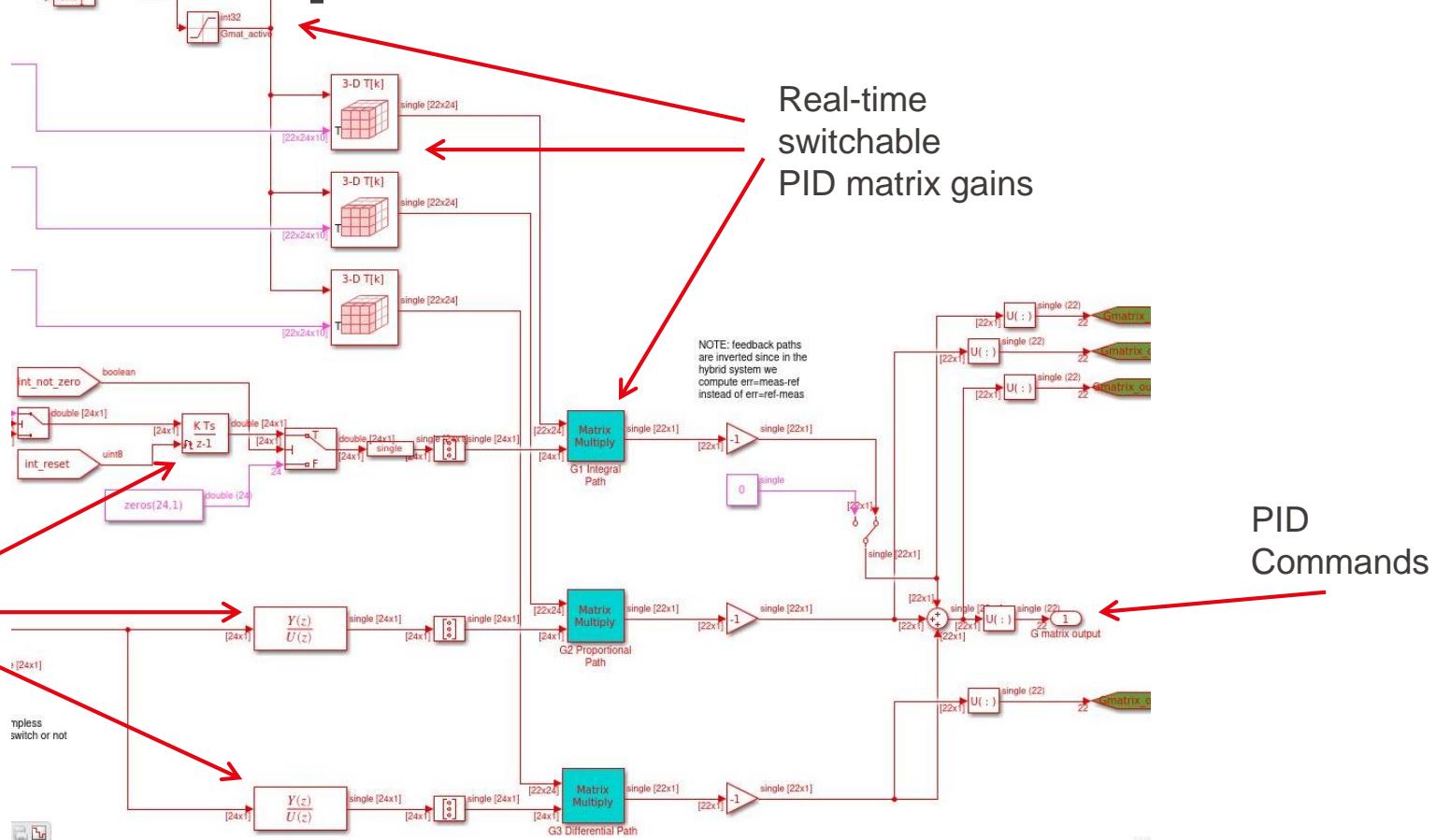
MDS+ shot data

# TCV standard plasma control code

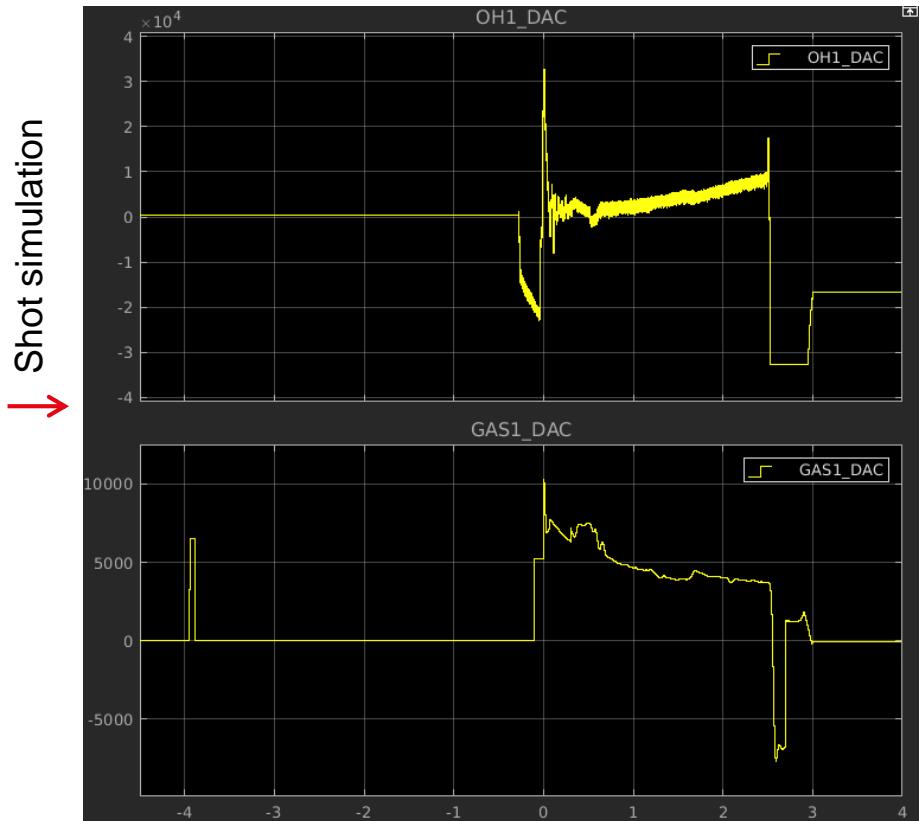
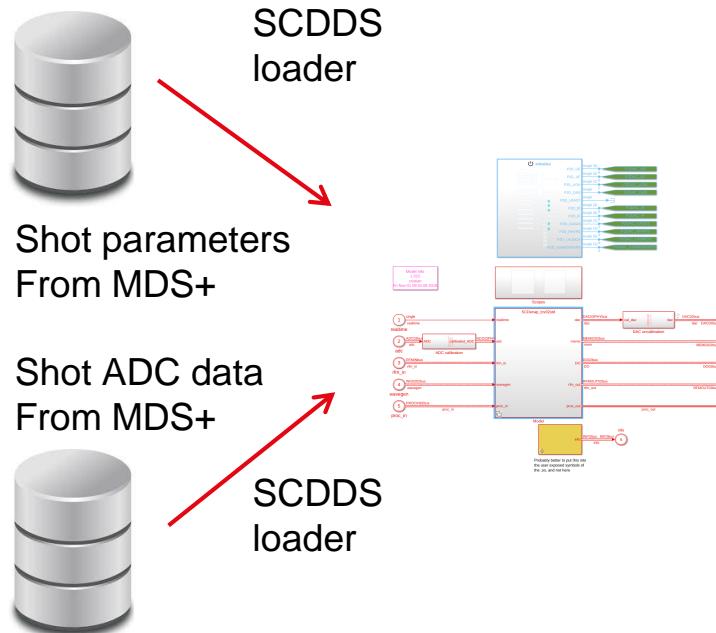


# TCV standard plasma control code

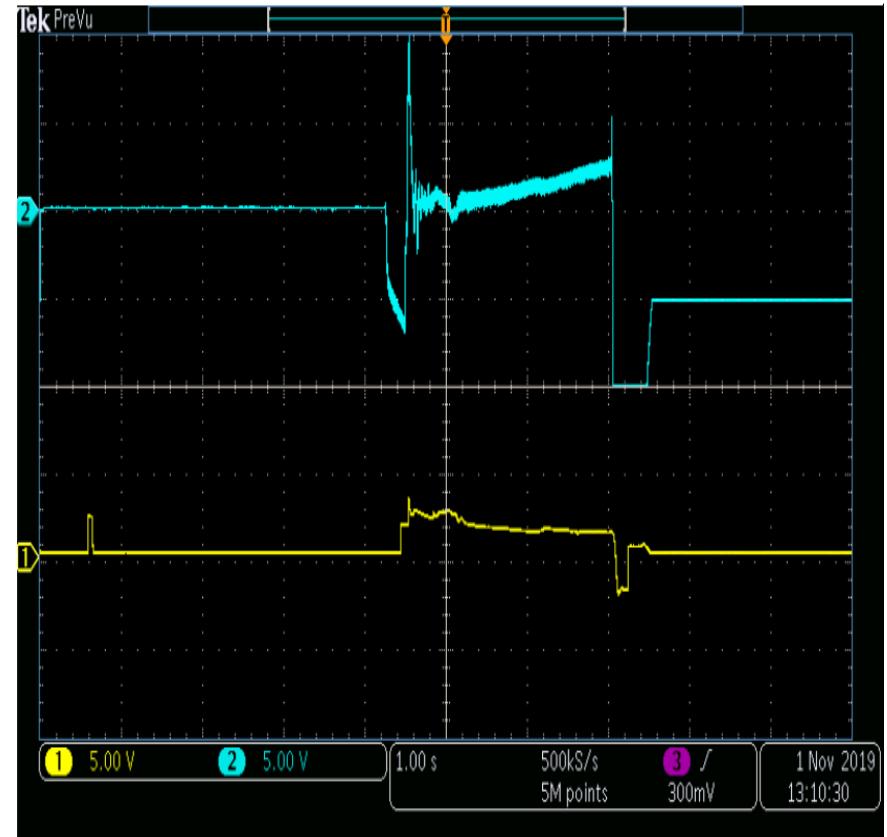
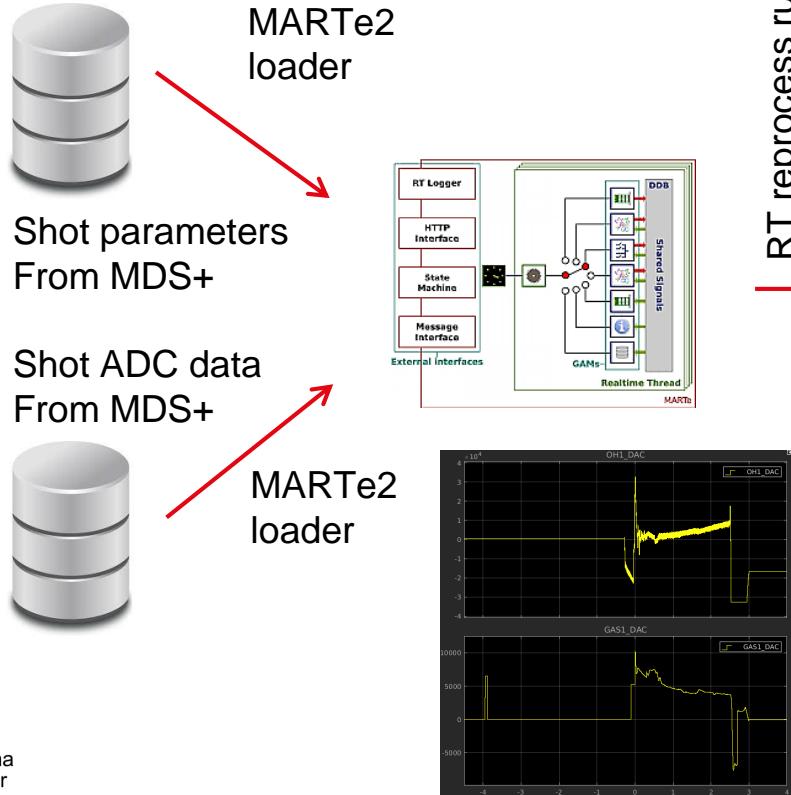
24 channels  
PID  
Transfer functions



# TCV Simulink plasma control simulation example



# TCV real-time shot reprocessing with MARTe2 example



# Multi CPU control layout on TCV

## CPU#2

- Main linear magnetic controller
- Fast diagnostics and actuator interfaces

## CPU#3

- MEQ solver (RTLIUQE)
- Vertical growth rate estimator
- Disruption proximity estimator
- Active plasma shape controller

## CPU#4

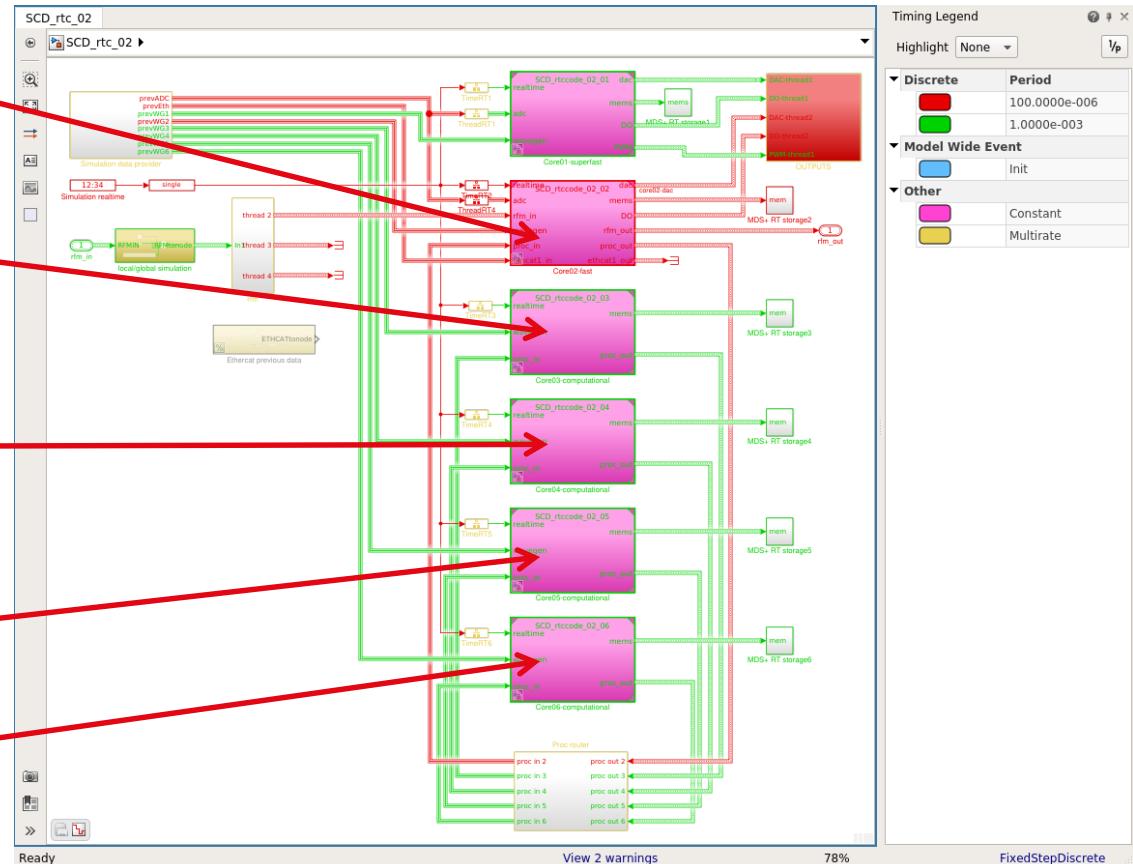
- Actuator manager and pulse scheduler (SAMONE)

## CPU#5

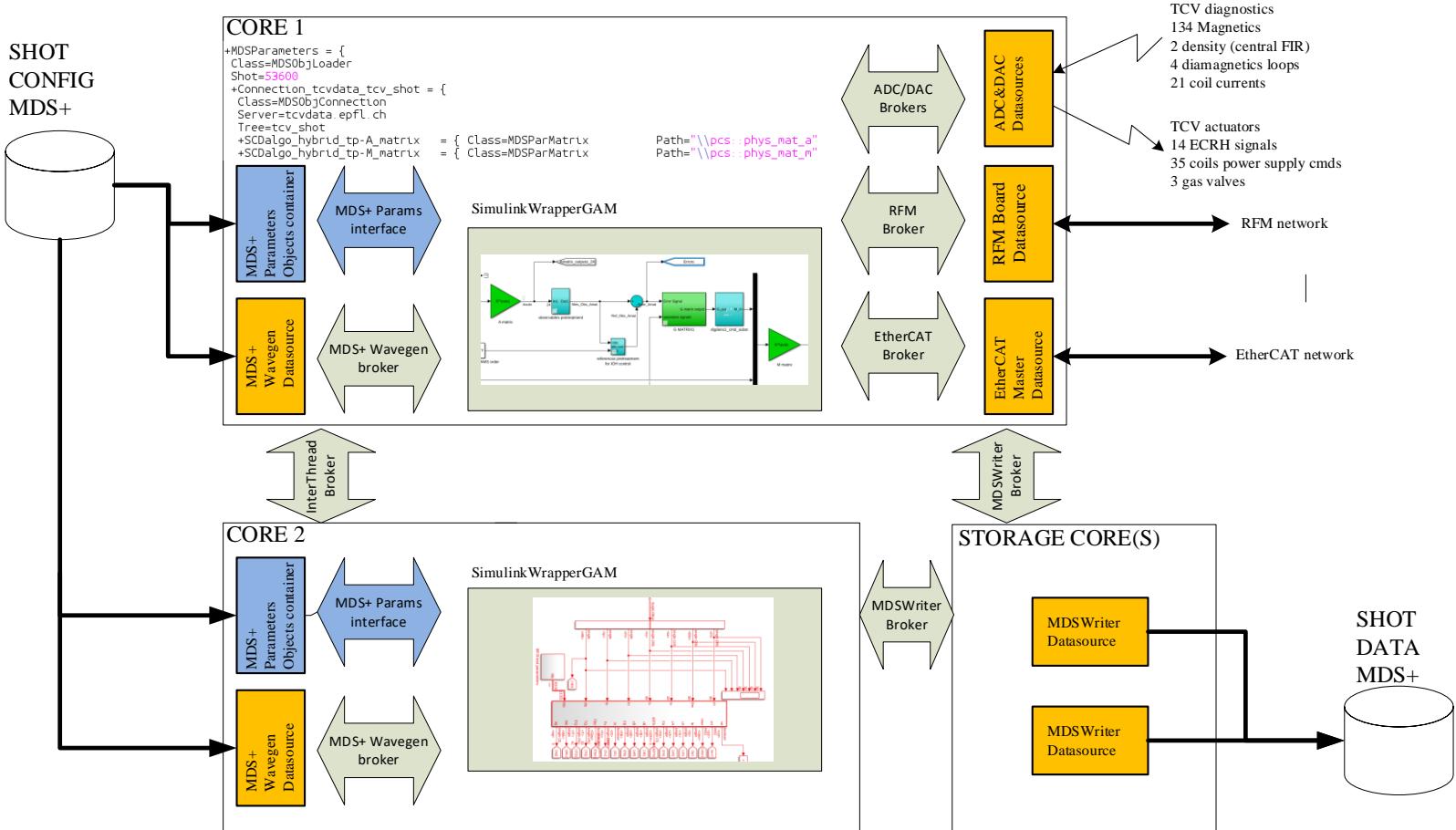
- RAPTOR

## CPU#6

- RAPDENS



# And its deployment with MARTe2



SPC / TCV / SCD / rtccode / Pipelines / #243925

Revert SCDsupervisory to b0cf9dd

Passed Cristian Galperti created pipeline for commit 434b8fc8 6 hours ago, finished 4 hours ago

For master

Scheduled latest 60 21 jobs 88 minutes 23 seconds, queued for 4 seconds

Project rtccode

Pinned Issues 90 Merge requests 7

Manage Plan Code Build Pipelines

Pipeline Jobs 21 Tests 0

Group jobs by Stage Job dependencies

```

graph LR
    build[build] --> unitTest[unit-test]
    unitTest --> expcodesTest[expcodes-test]
    expcodesTest --> codegenTest[codegen-test]
  
```

### Pre-requisite libs tests

- meq

### Unit tests

- user algorithms harness tests
- Toolboxes tests

### System wide matlab tests

- Whole control experiments code open loop simulation tests

### Code generation tests

- Whole control experiments code generation tests

### Directions:

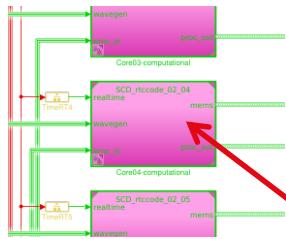
Generated experiments code test on real control hardware

Initially, open loop against fiducial datasets

Final goal, closed loop simulations

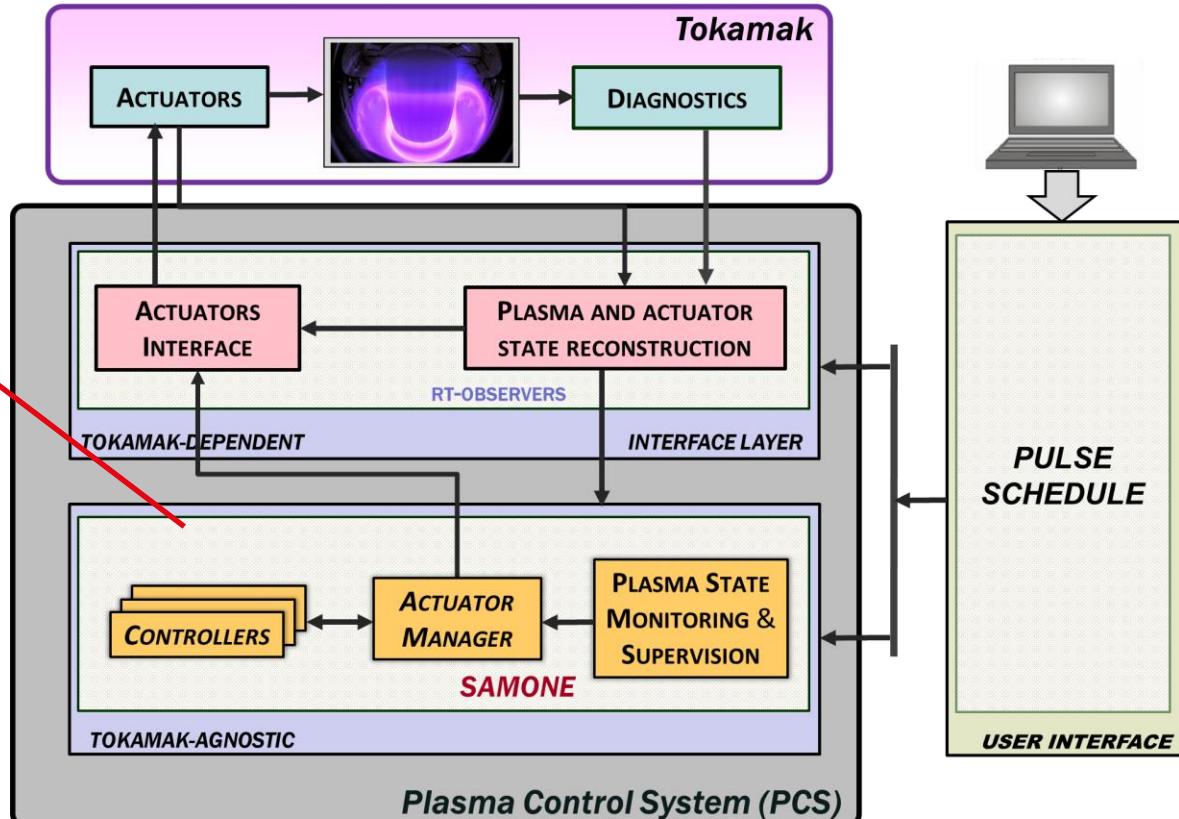


# CPU #4 SAMONE (supervisory actuator manager)



- Separation of tokamak **dependent** and **agnostic** layers
- **Generic** implementation
- Concepts of **integration** and **portability**

## Lecture 10

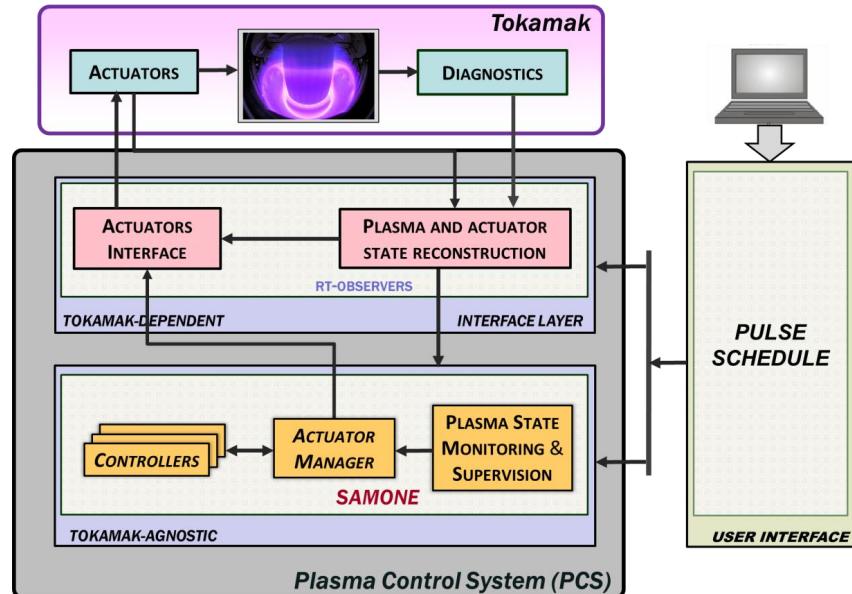


REF: [T. Vu et al. IEEE TNS 2021]

REF: [F. Felici et al. IAEA 2021]

REF: [C. Galperti et al. IAEA TM on Plasma Control Systems 2021]

# SAMONE, two tasks: beta control + L/H status control

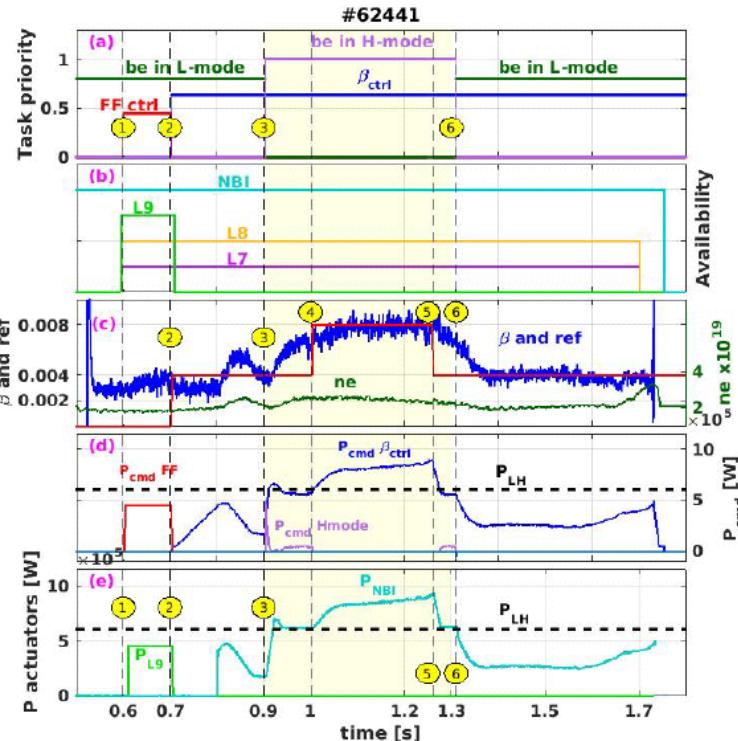


- Complete configurable plasma supervisory, actuator manager and off normal events handler to deal with multiple tasks and few actuators

REF: [T. Vu et al. IEEE TNS 2021]

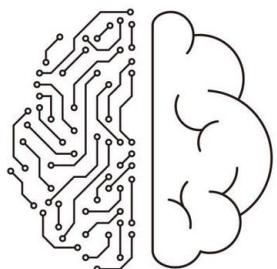
REF: [F. Felici et al. IAEA 2021]

REF: [C. Galperti et al. IAEA TM on Plasma Control Systems 2021]

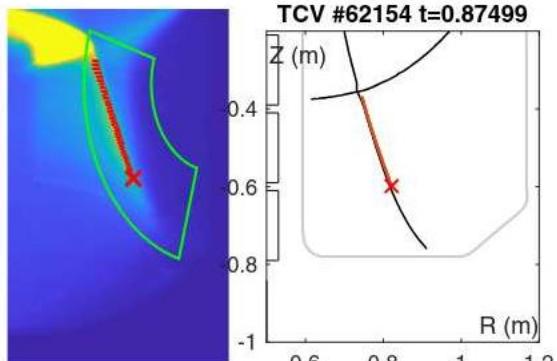


- Beta real-time control together with confinement status (L/H) control via NBH 1

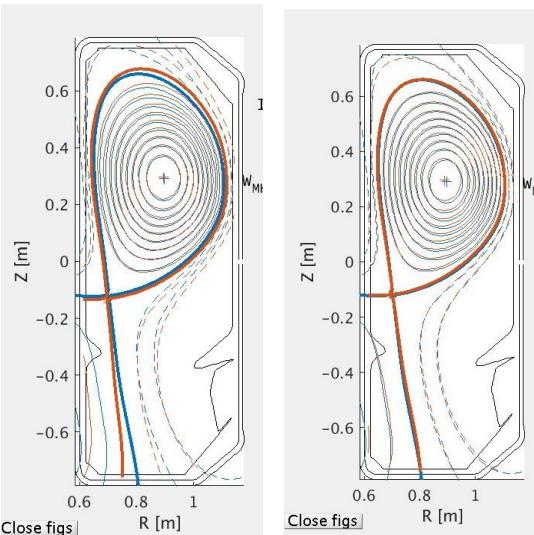
# Cutting edge applications



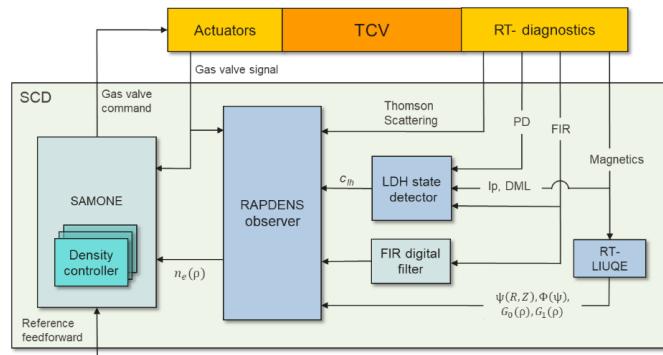
AI applications  
Lectures 11a, 11b



Divertor heat flux control  
Lecture 7



Active plasma shape control  
Lecture 8b



Model based profiles and density control  
Lectures 9a, 9b

- Tokamaks control software and hardware is continuously evolving, and this is good since control research on them does the same.
- Keeping control systems updated is a key point for a tokamak plant, as they can accommodate newer ideas (e.g. machine learning) or more complex codes (e.g. transport simulators, microwave and neutral beams ray-tracers).
- There will be more and more need for globally, plant wide interconnected control systems as more and more complex control tasks will be put in their hands (disruption avoidance is a primary example).
- Advanced, interconnected control system will be of primary importance for existing and next future long pulse tokamak, ITER at first.

Thank you  
[cristian.galperti@epfl.ch](mailto:cristian.galperti@epfl.ch)