

Computational Neuroscience: Neuronal Dynamics of Cognition



Neuronal Populations

Wulfram Gerstner

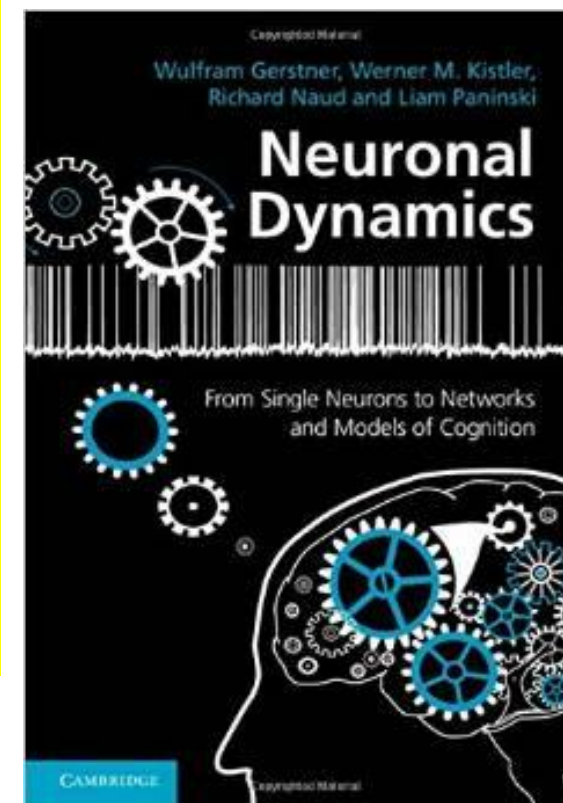
EPFL, Lausanne, Switzerland

Reading:

NEURONAL DYNAMICS

- Ch. 12.1 – 12.4.3
(except Section 12.3.7)

Cambridge Univ. Press



1. Population activity

- definition and aims

2. Cortical Populations

- columns and receptive fields

3. Connectivity

- cortical connectivity
- model connectivity schemes

4. Mean-field argument

- input to one neuron

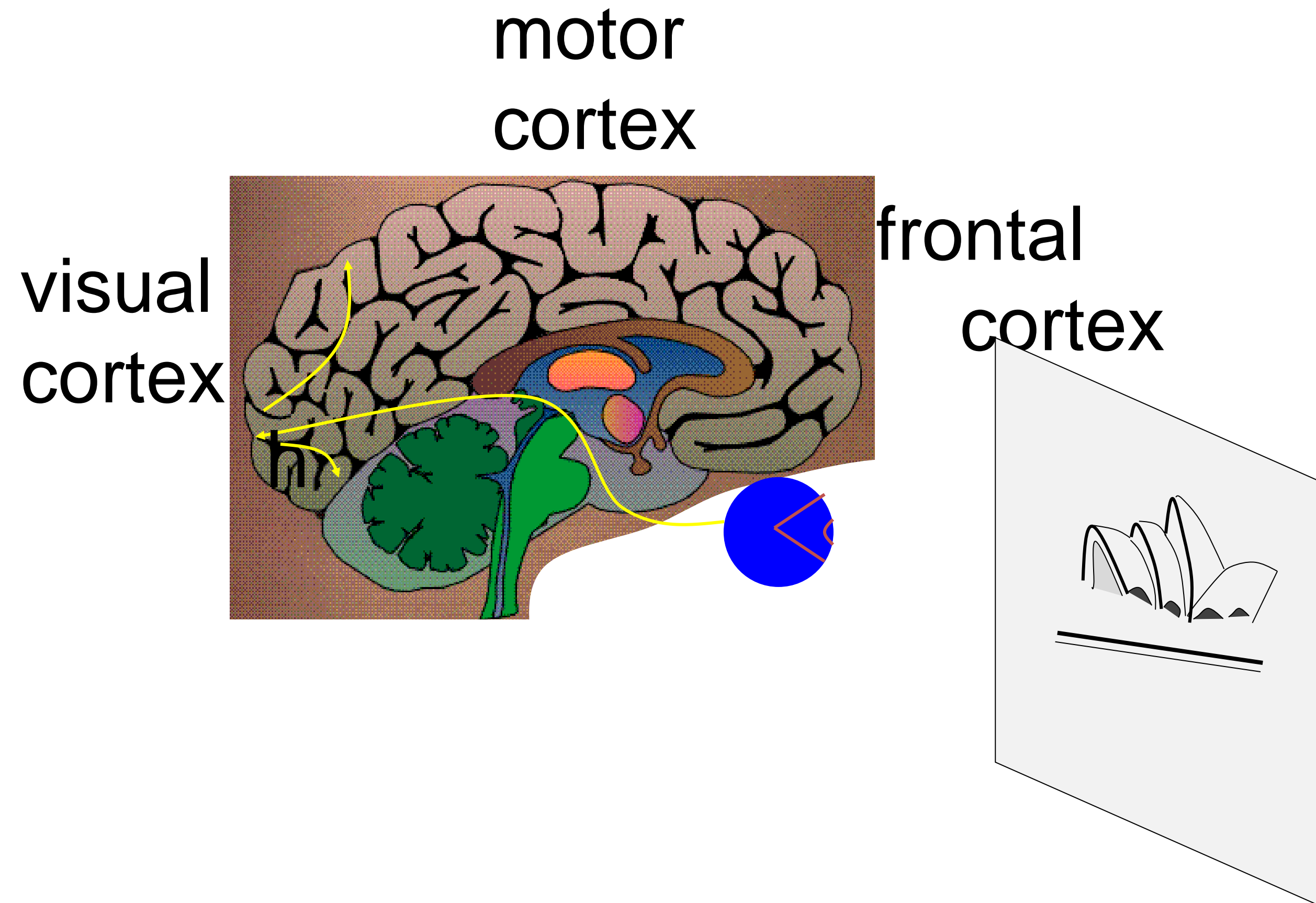
5. Stationary mean-field

- asynchronous state: predict activity

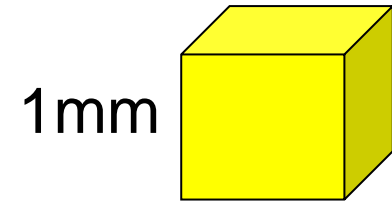
6. Random Networks

- Balanced state

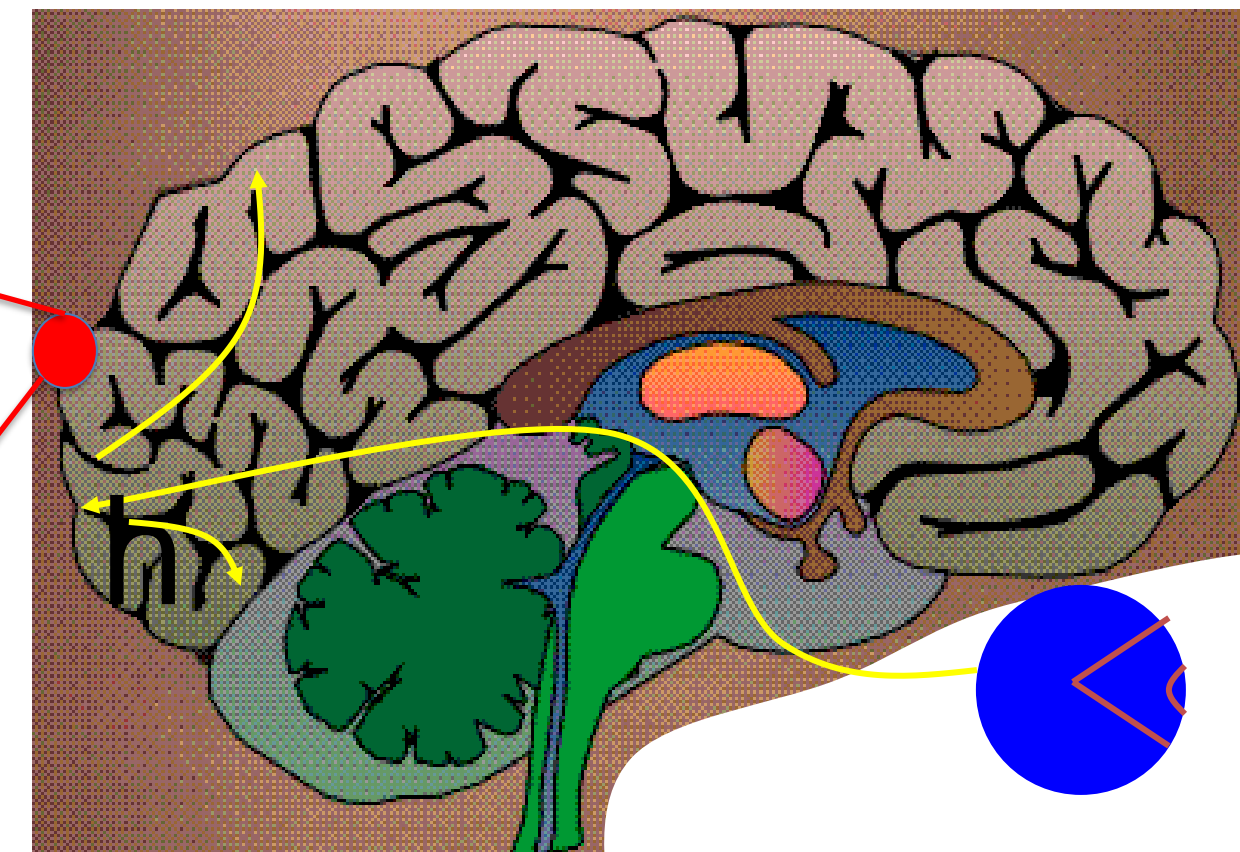
1. review: the brain



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10 000 neurons
3 km of wire



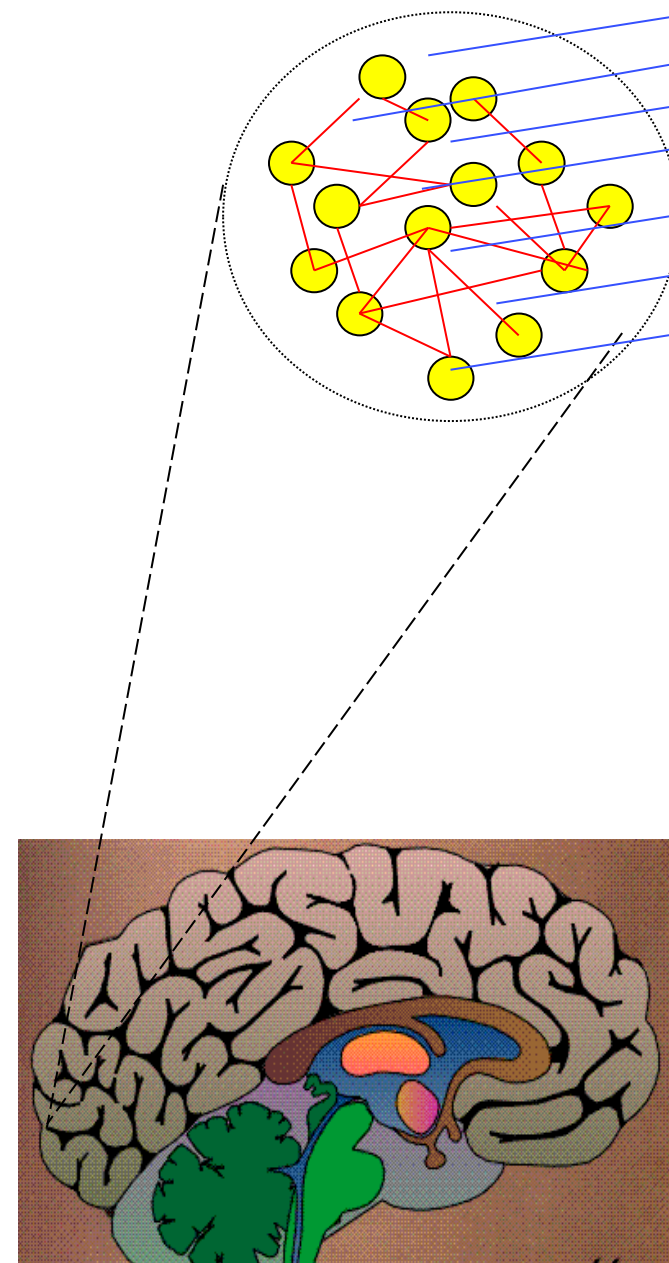
motor
cortex

frontal
cortex

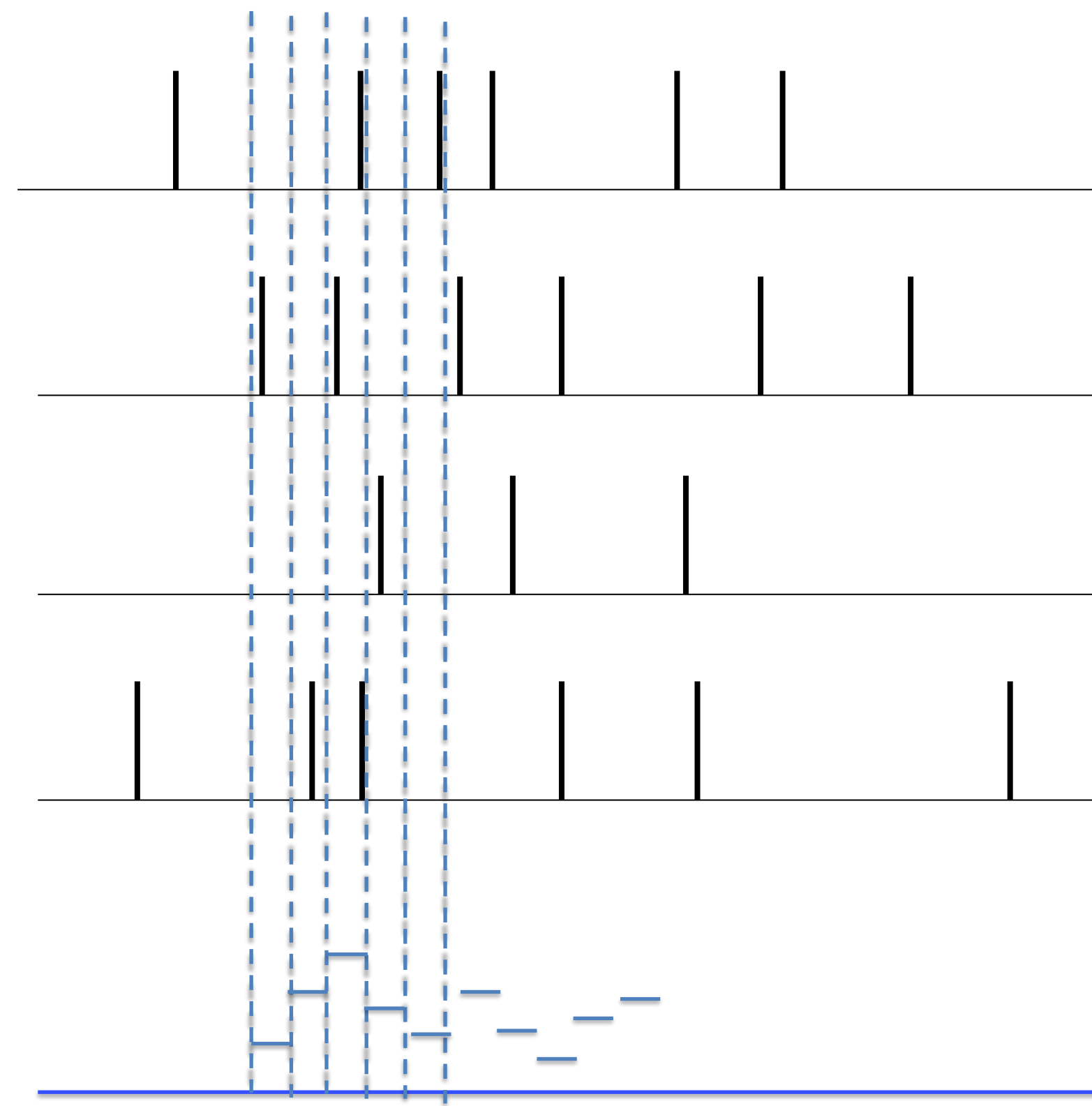
to motor
output

1. Population activity, definition

population of neurons
with similar properties



Brain



neuron 1

neuron 2

Neuron K

stim



1. Population activity: definition

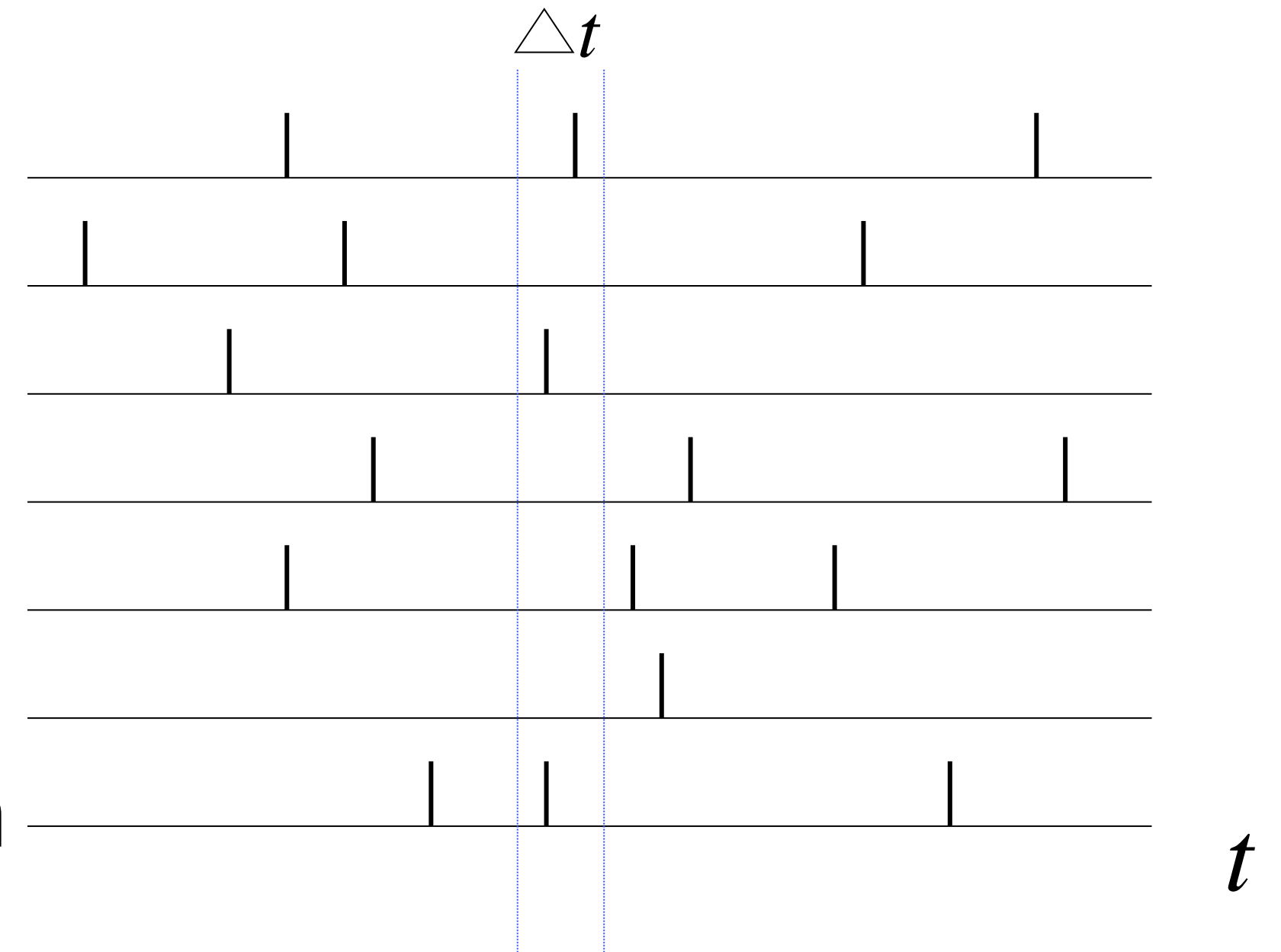
population activity - rate defined by population average

units?

invariances?

Time scale/averaging?

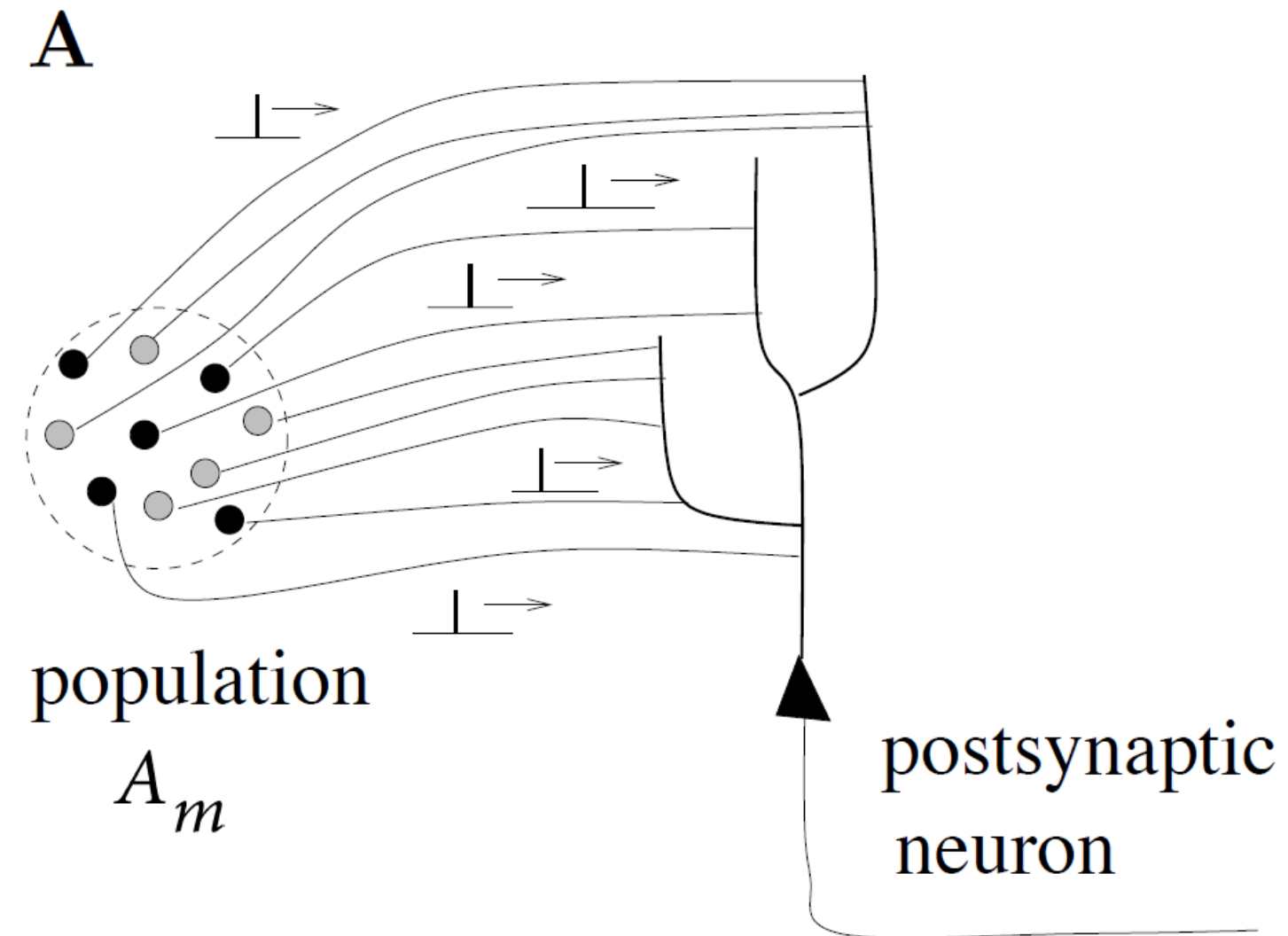
population
activity



$$A(t) =$$

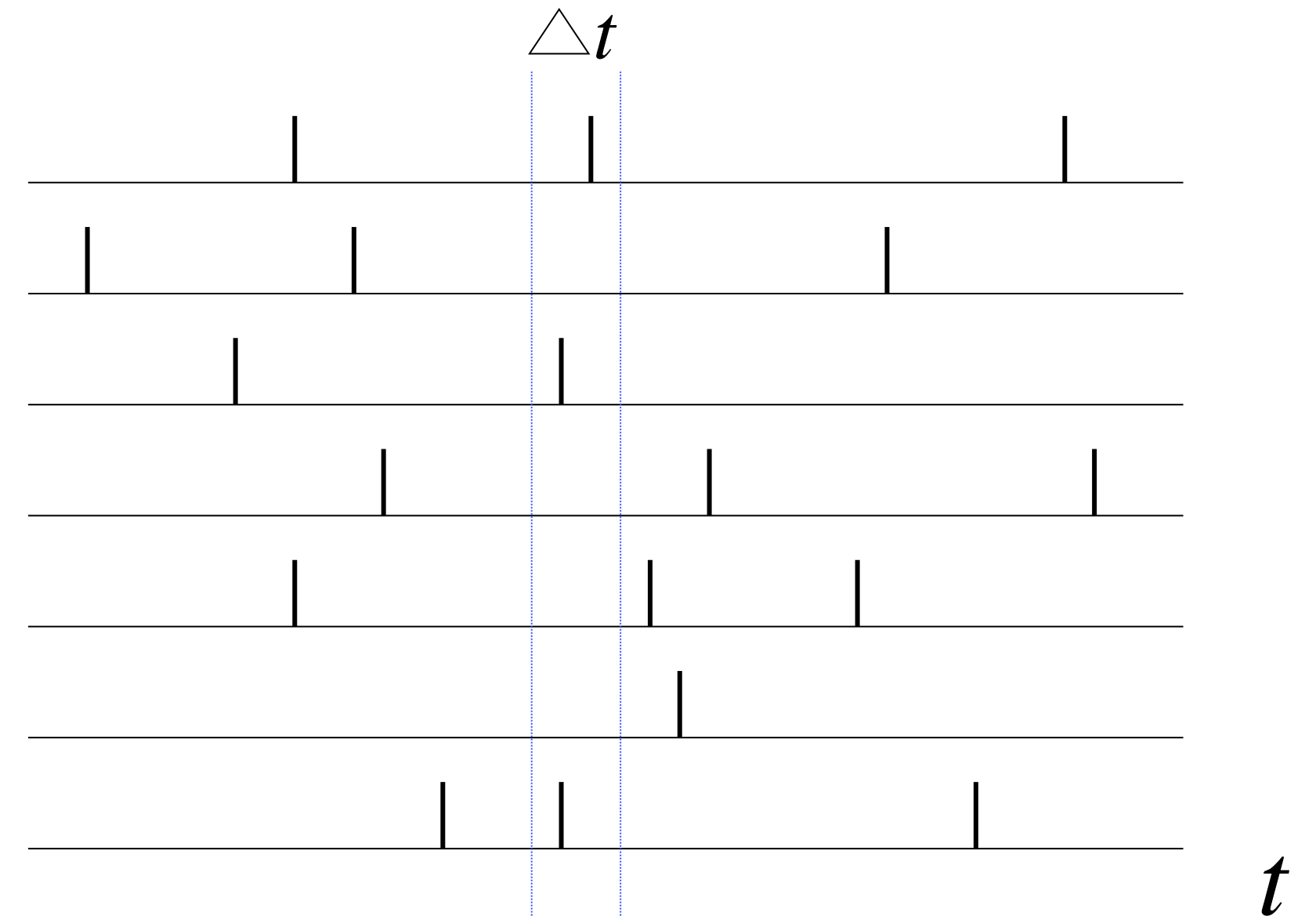
1. Population activity: definition

population activity - rate defined by population average



‘natural readout’

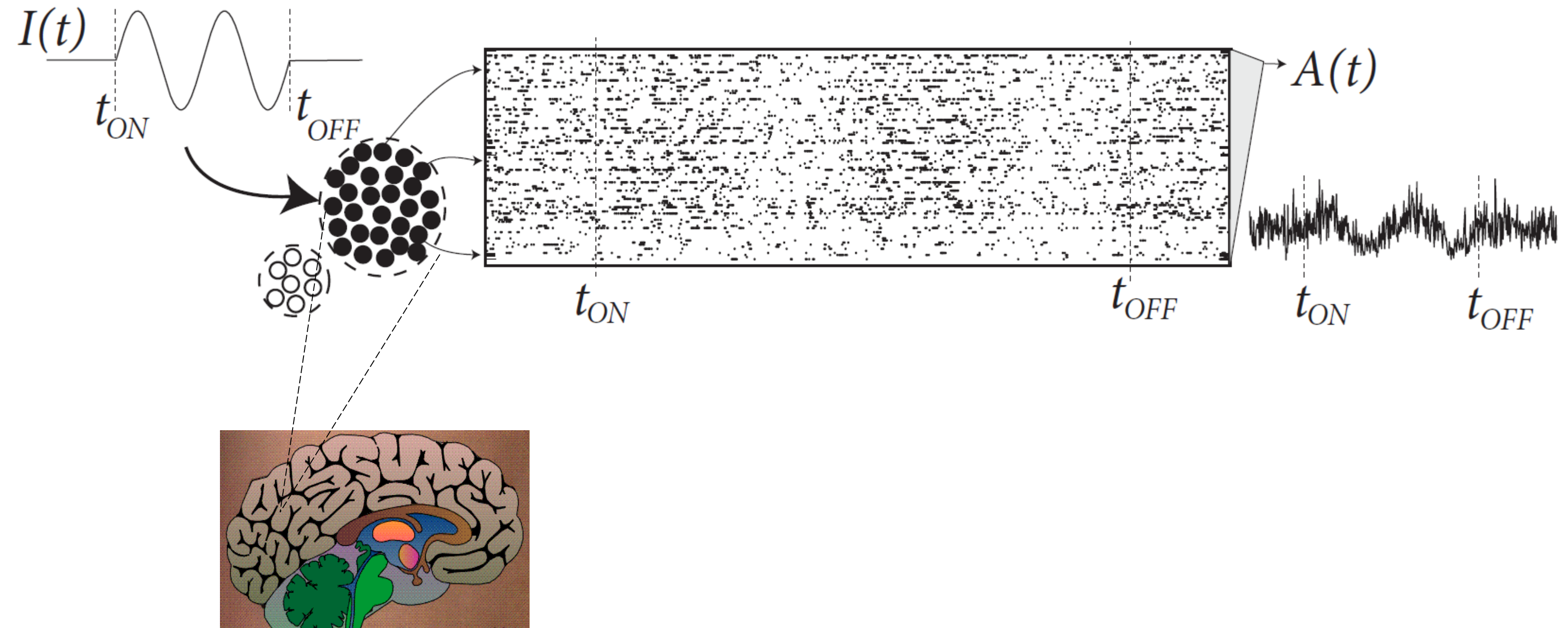
population activity



$$A(t) = \frac{n(t; t + \Delta t)}{N \Delta t}$$

1. Population activity: example

population of neurons
with similar properties

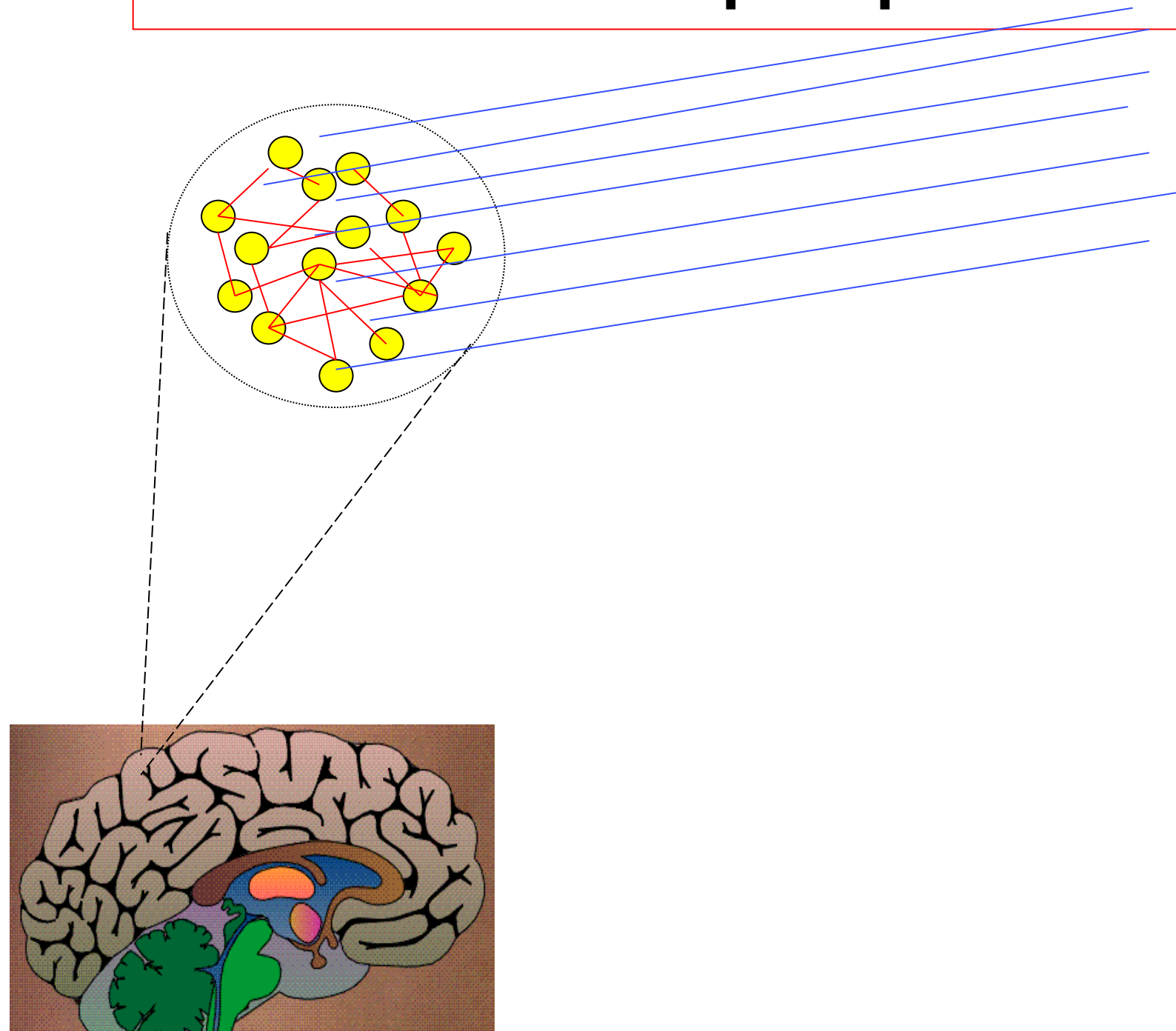


Brain

*Image: Neuronal Dynamics,
Gerstner et al.,
Cambridge Univ. Press (2014),*

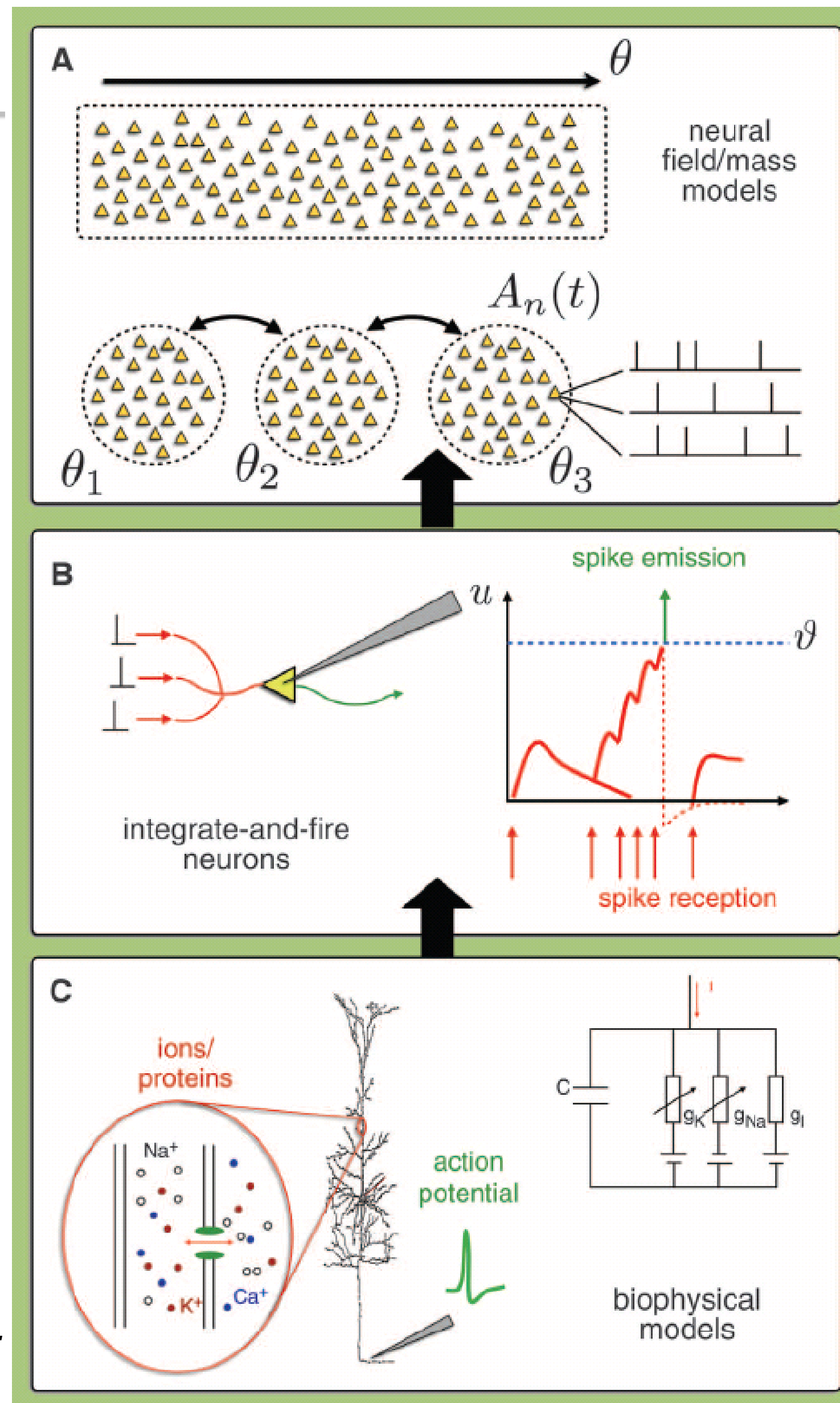
1. Scales of neuronal processes

population of neurons
with similar properties



Brain

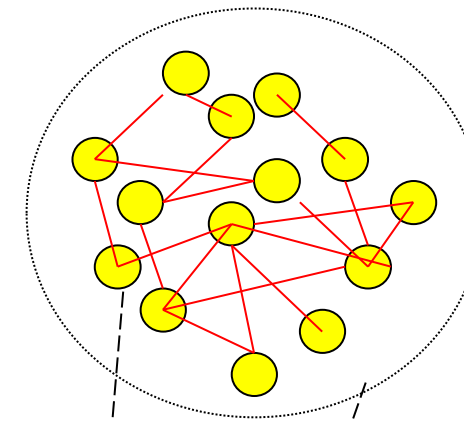
Image: Gerstner et al.
Science (2012),



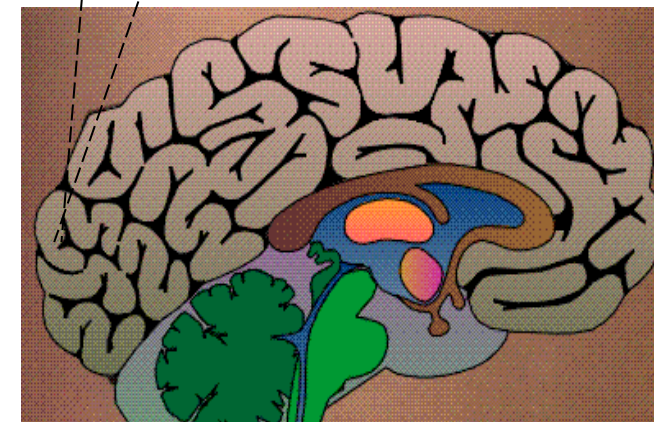
1. Population activity

population of neurons
with similar properties

population activity
→ $A(t)$



- do populations exist?
- how do they interact?
- can we predict $A(t)$?



Quiz 1, now

The population activity

☐ Is a firing rate

☐ Is a fast variable on the time scale of milliseconds

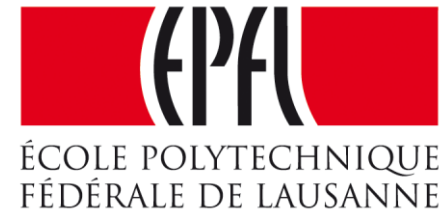
☐ Is proportional to the number of spikes

counted across a population in a short time window

☐ Is defined as the number of spikes

counted across a population in a short time window

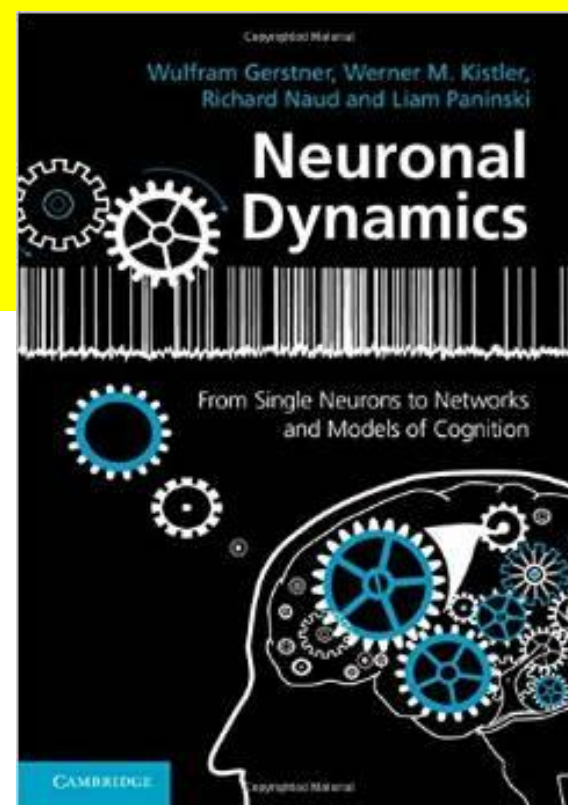
Additional information: Computational Neuroscience



Wulfram Gerstner
EPFL, Lausanne,
Switzerland

Background Reading: NEURONAL DYNAMICS

- Ch. 1.3.
- Ch. 12.1



Cambridge Univ. Press

Additional links to short MOOC - videos

<http://lcn.epfl.ch/~gerstner/NeuronalDynamics-MOOC1.html>

- Dirac delta-function in computational neuroscience

<https://www.youtube.com/watch?v=l3hvrX33lZc>

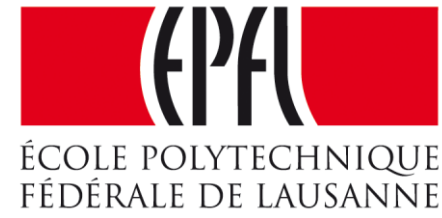
- Integrate-and-fire model, a first introduction

<https://www.youtube.com/watch?v=gU9UzFeg8f4>

Textbook also online:

<http://neurondynamics.epfl.ch/>

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Neuronal Populations

Wulfram Gerstner

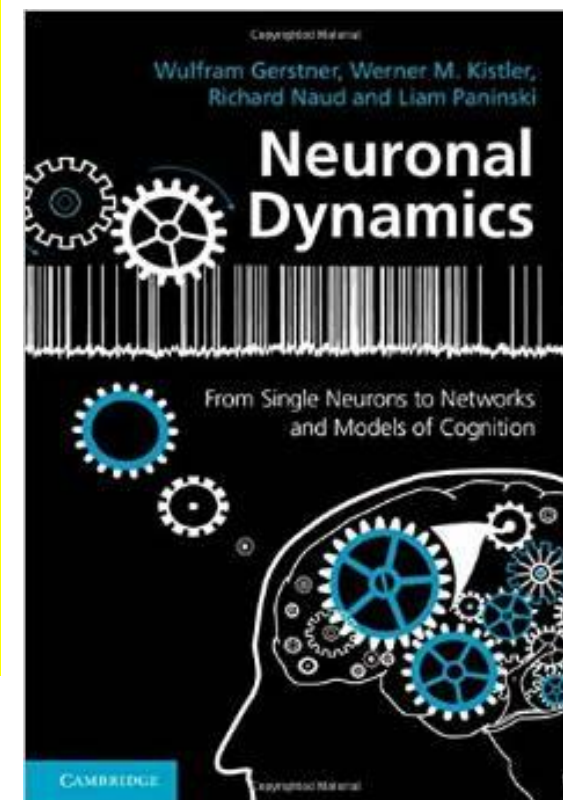
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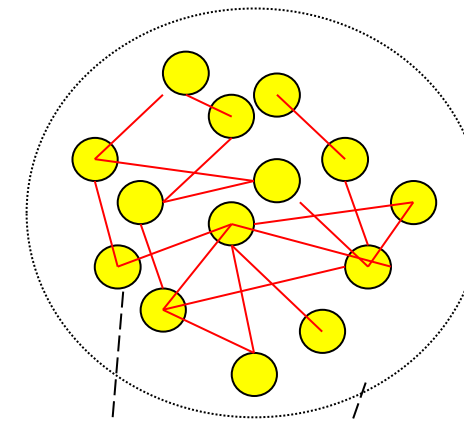
6. Random Networks

- Balanced state

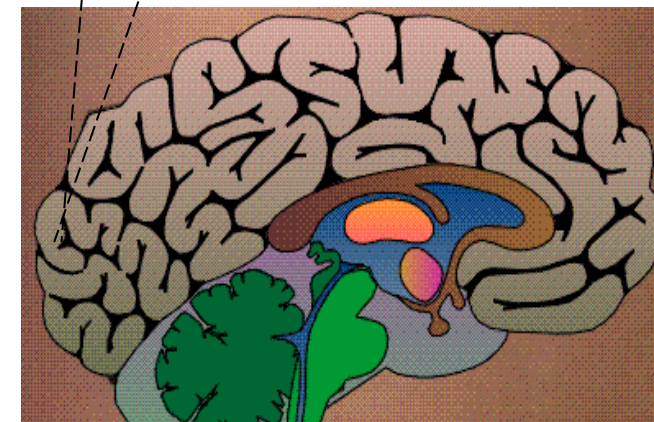
2. Population activity and cortical populations

population of neurons
with similar properties

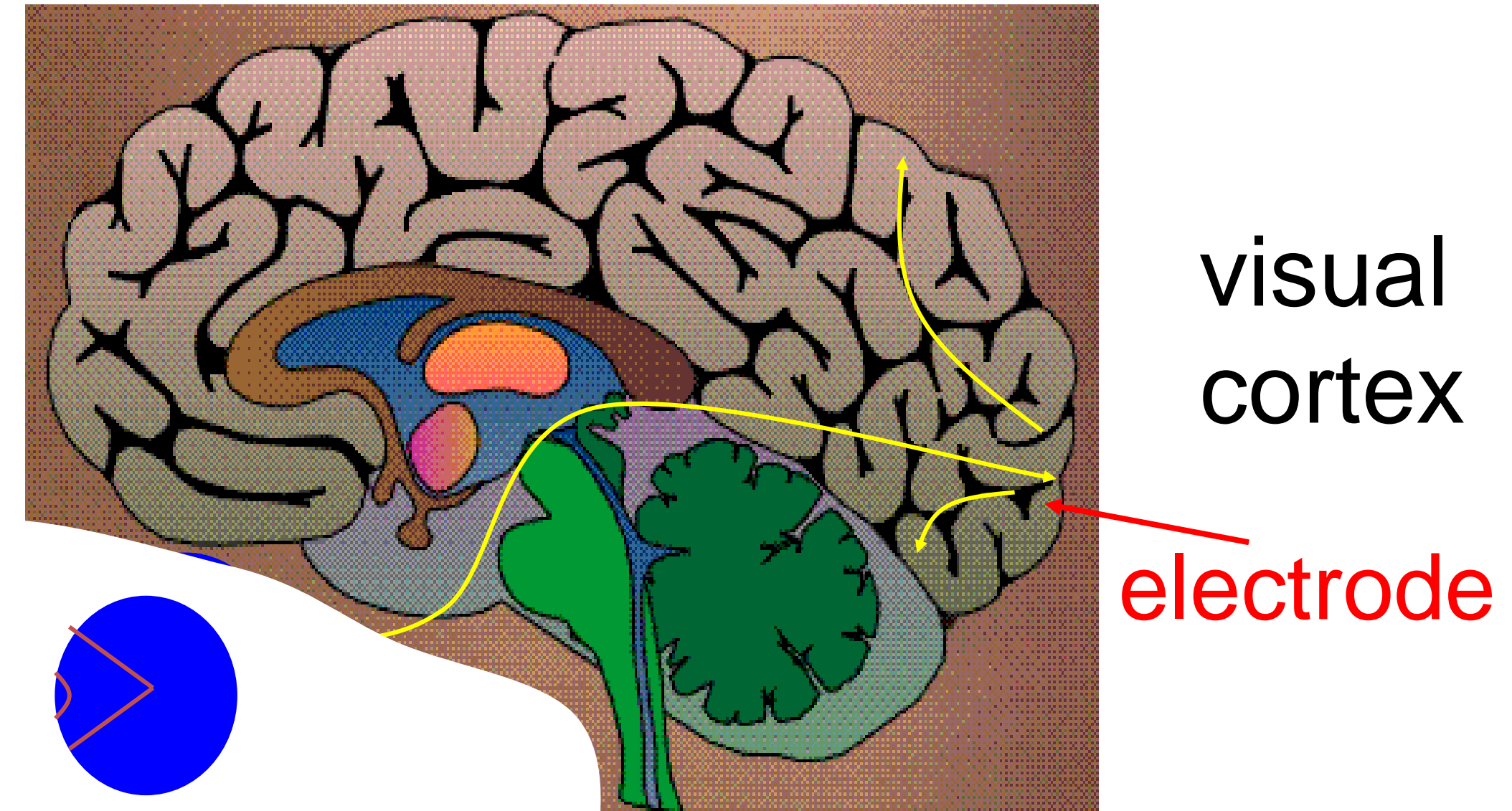
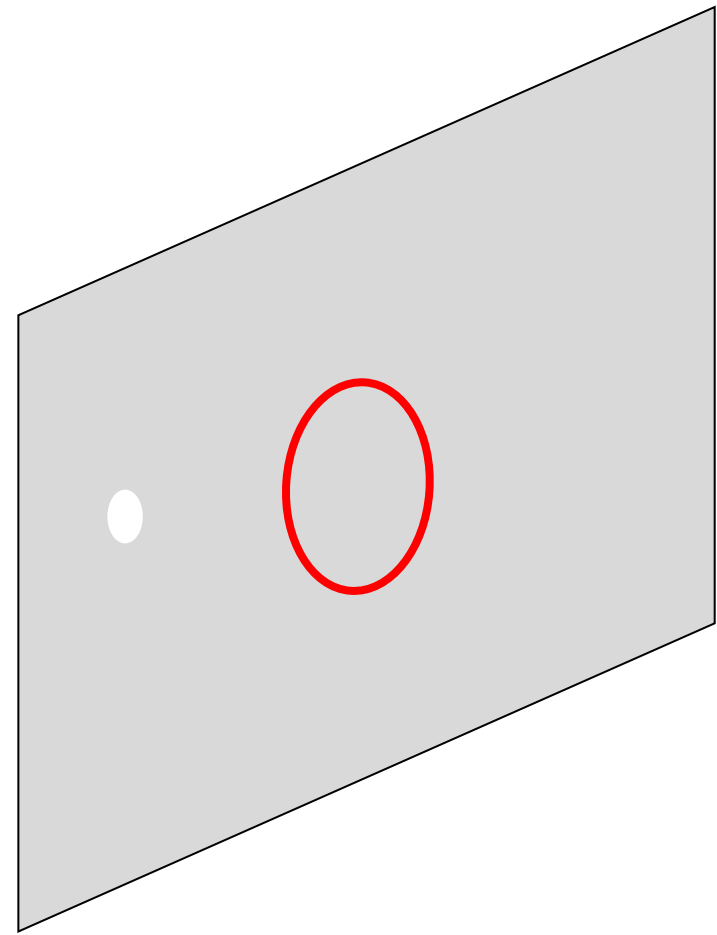
population activity
→ $A(t)$



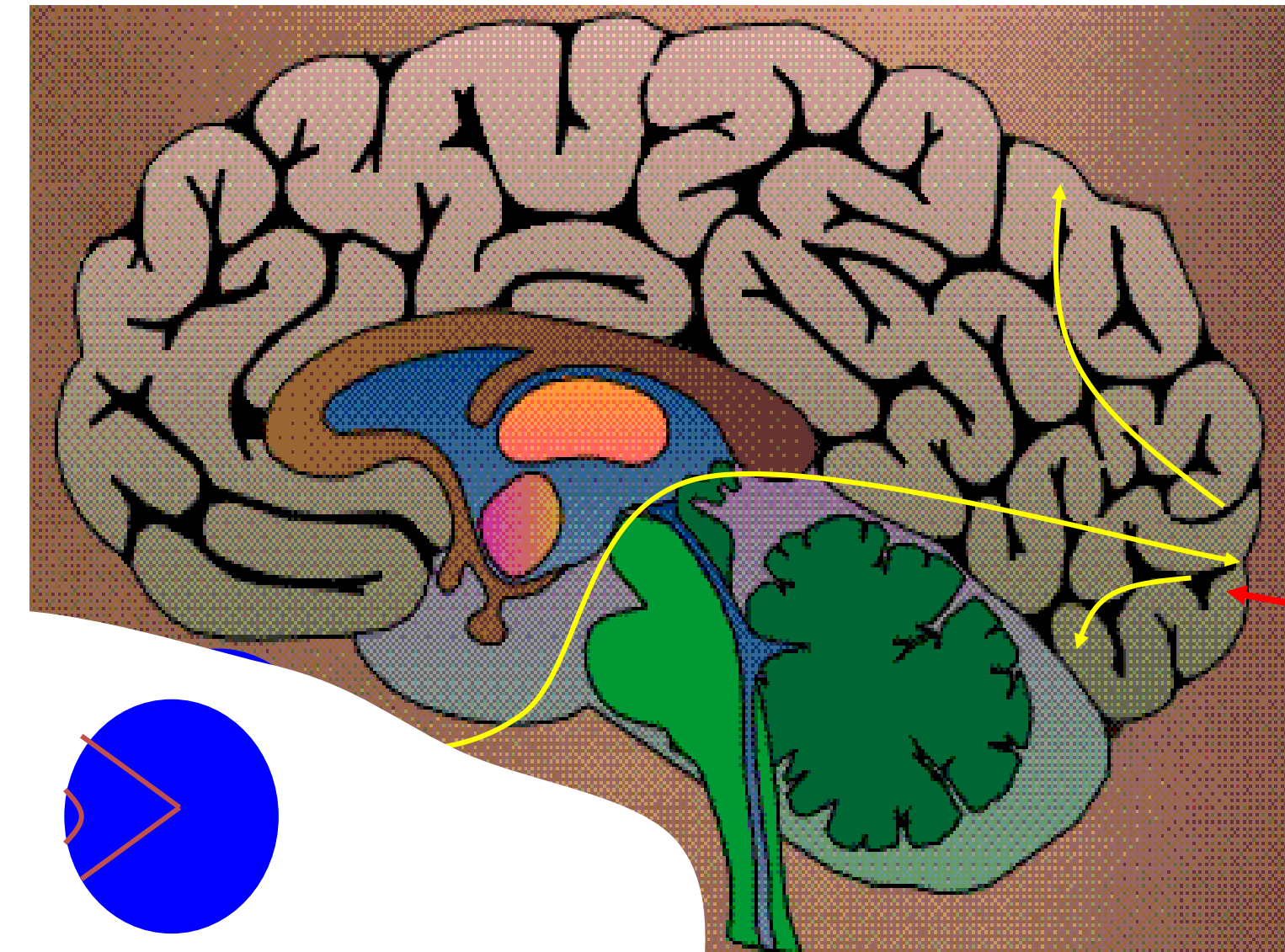
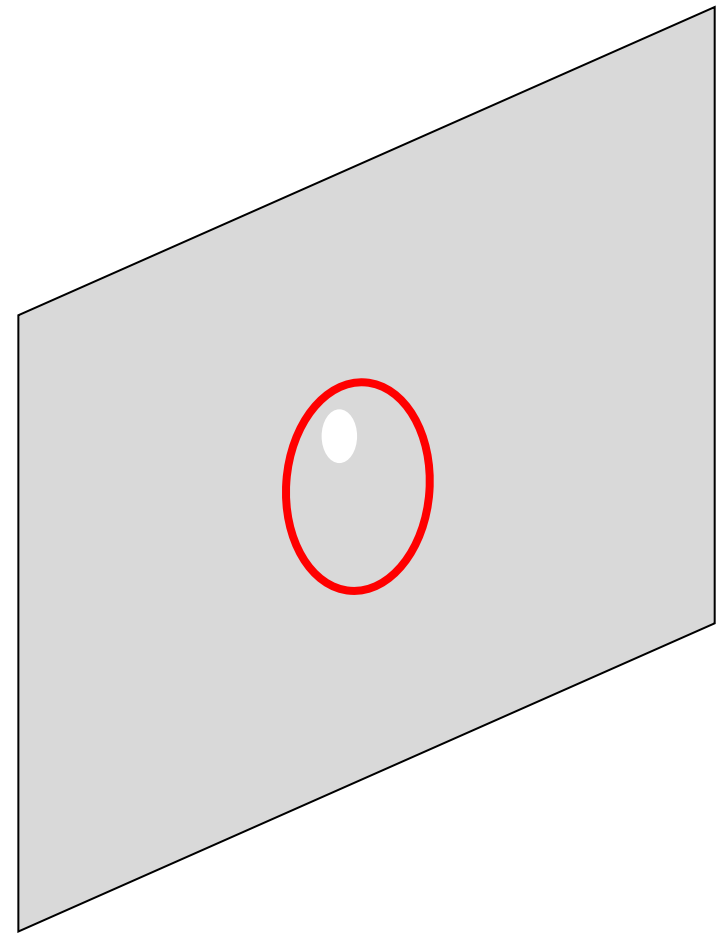
- do populations exist?



2. Receptive fields



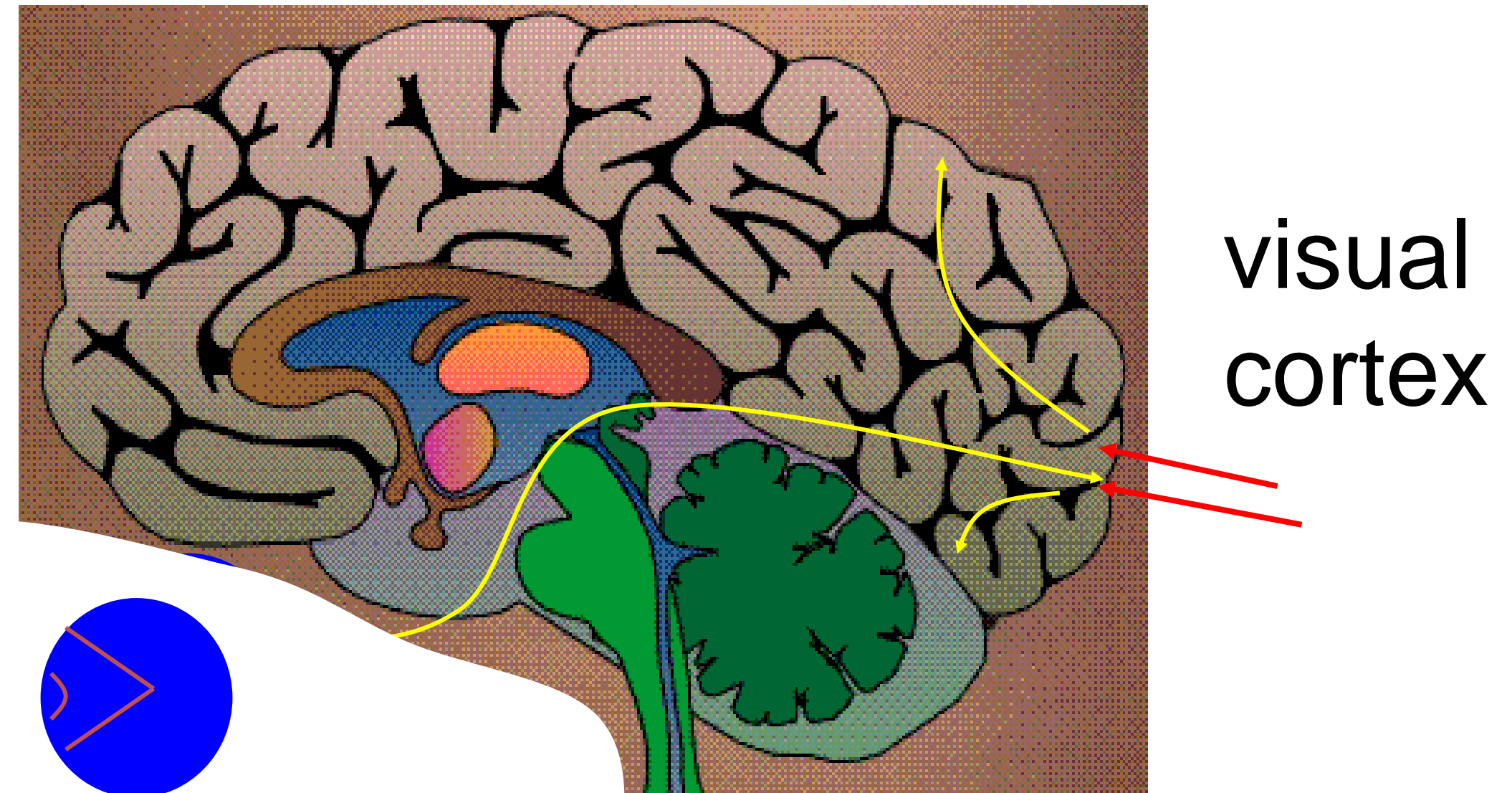
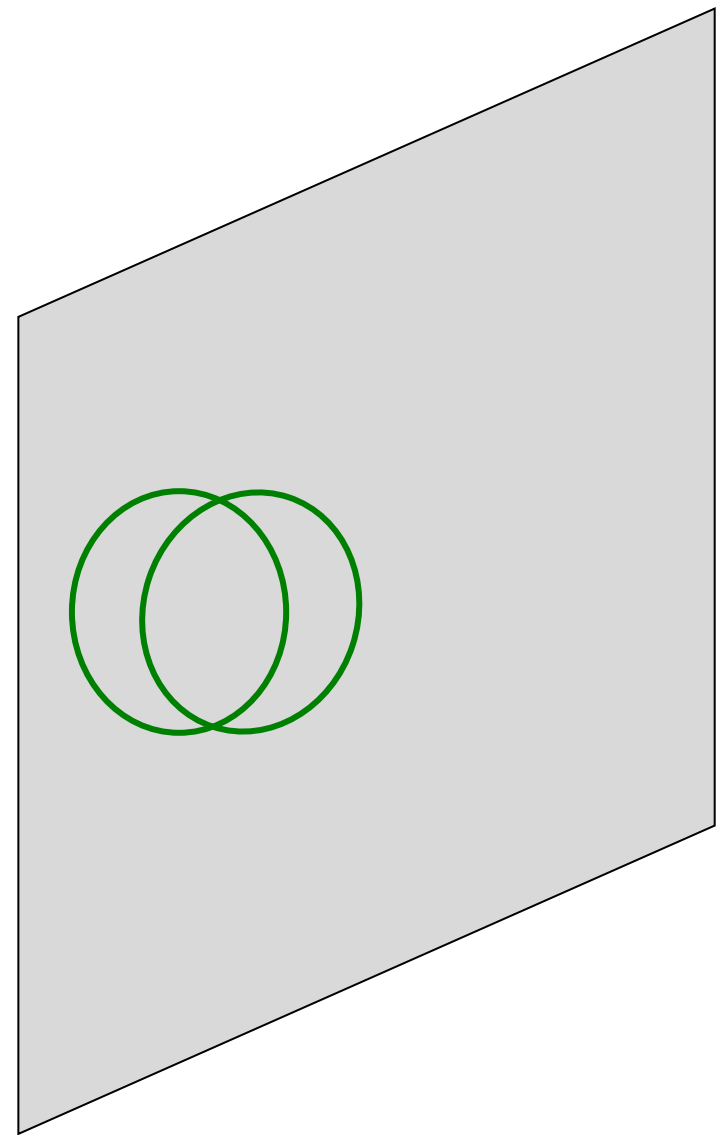
2. Receptive fields



visual
cortex

electrode

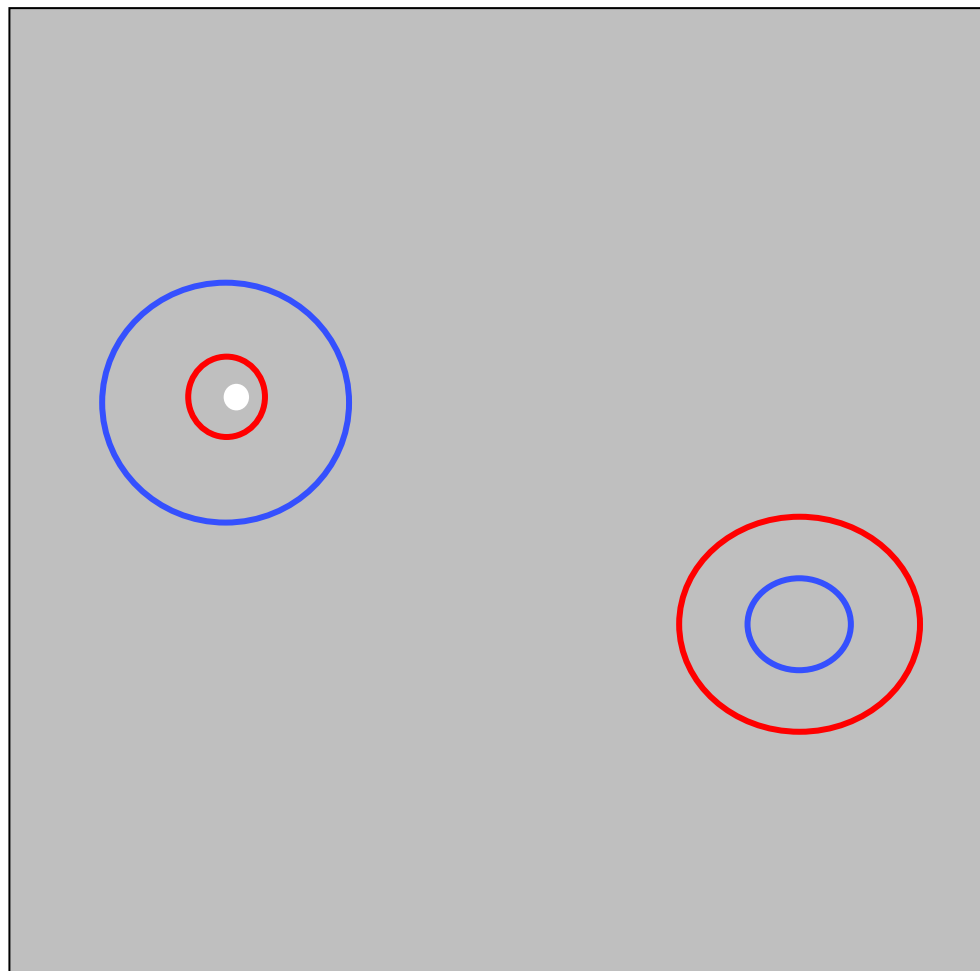
2. Receptive fields and Retinotopic Map



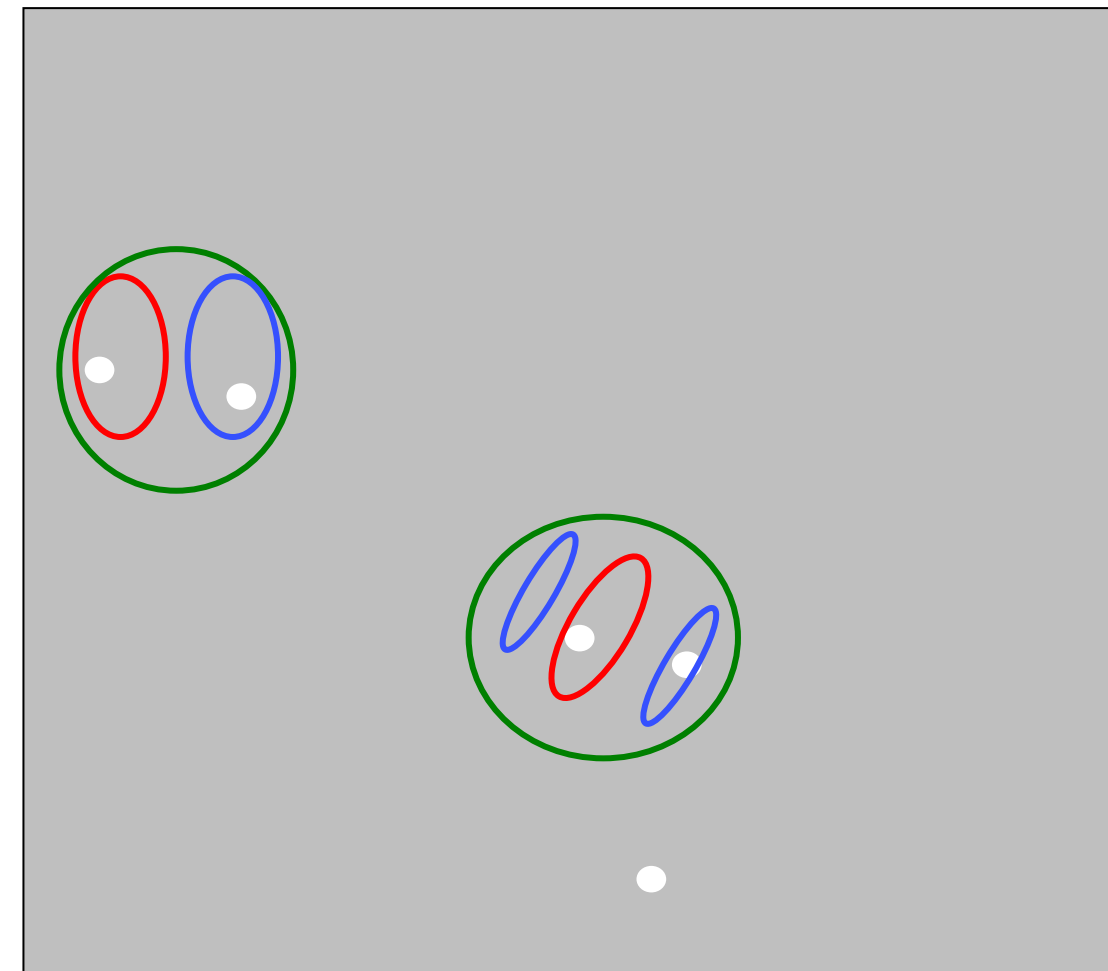
Neighboring cells
in visual cortex
have similar preferred
center of receptive field

2. Receptive fields with Orientation Tuning

Receptive fields:
Retina, LGN



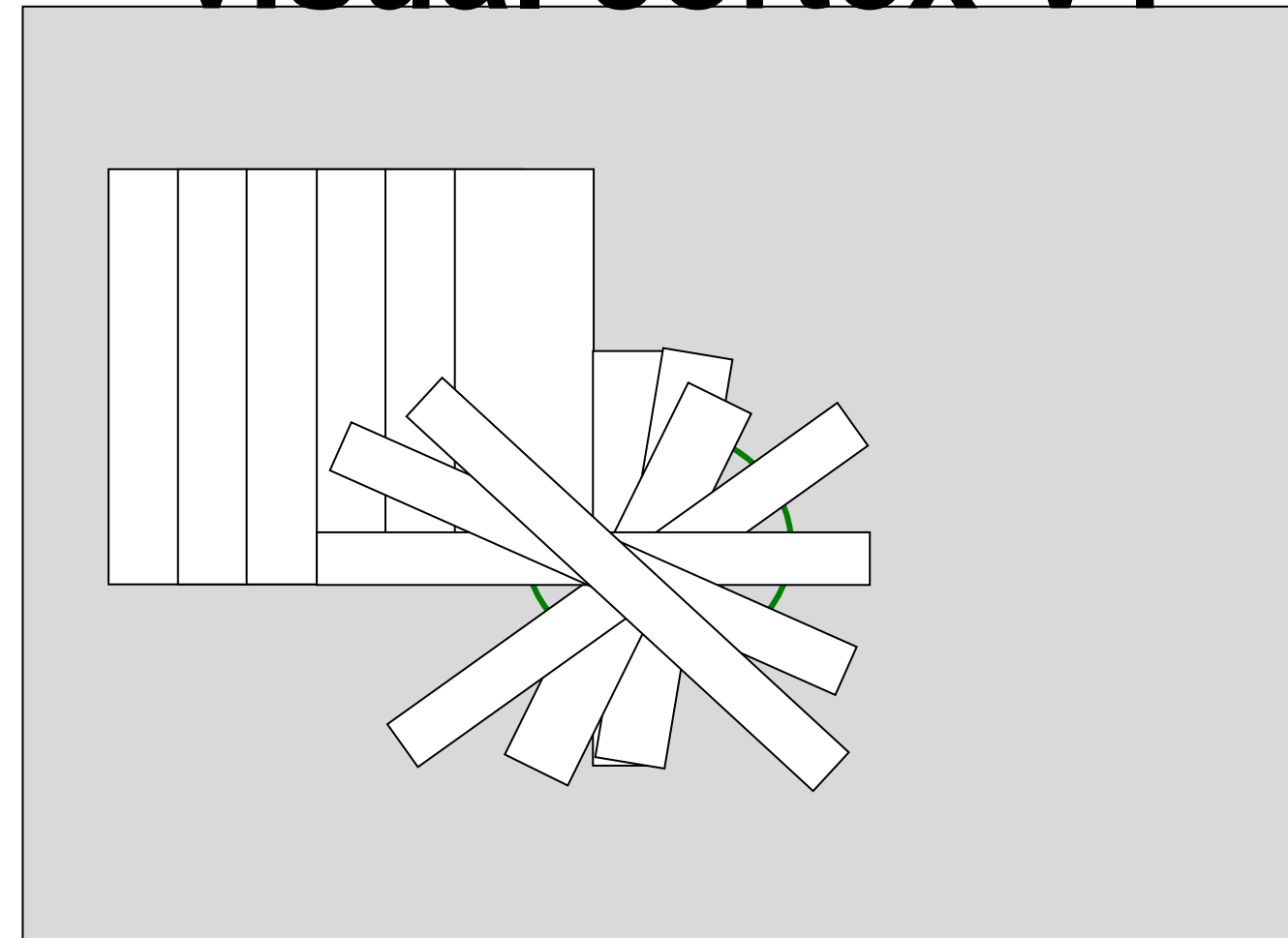
Receptive fields:
visual cortex V1



Orientation
selective

2. Receptive fields with Orientation Tuning

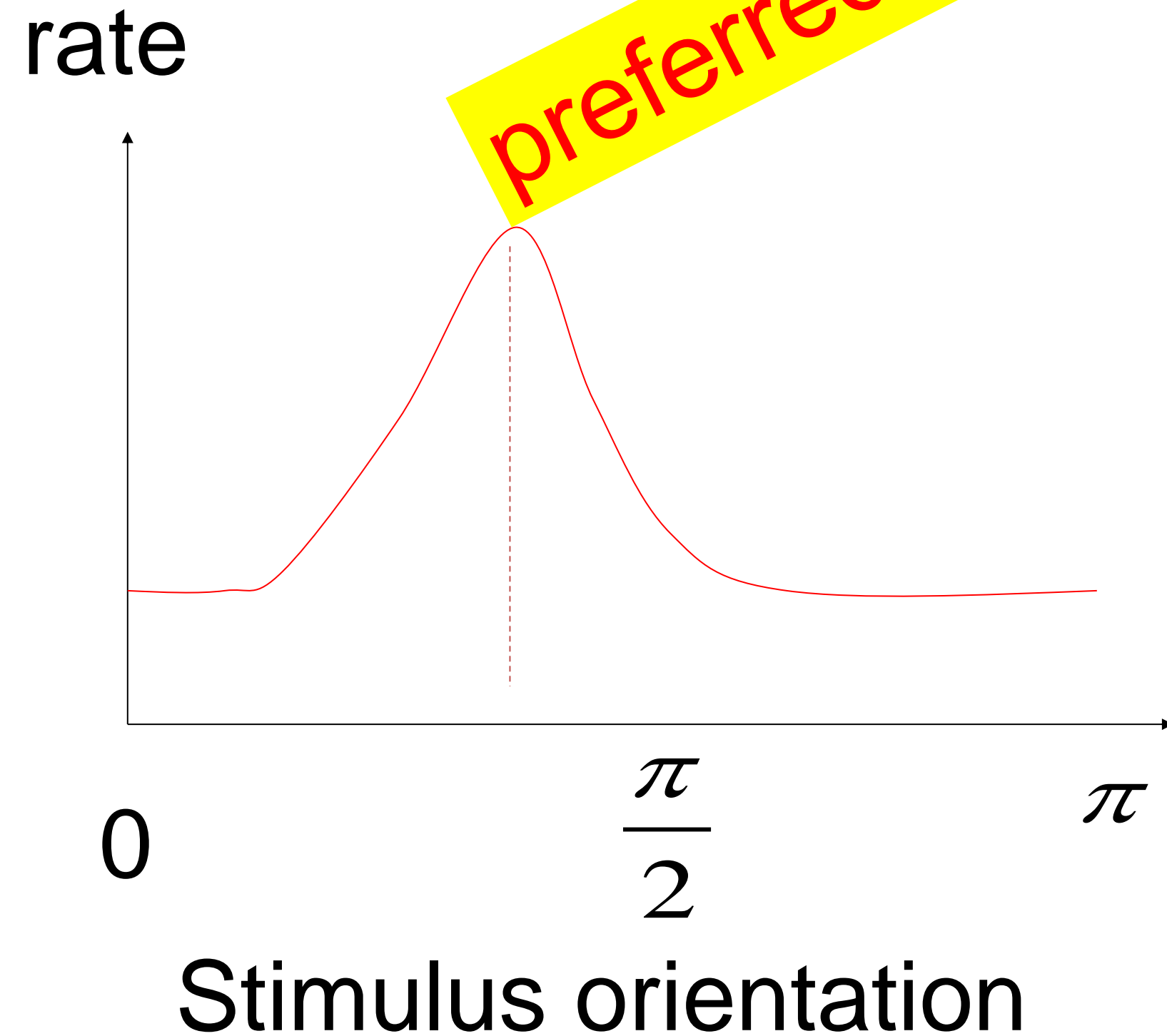
Receptive fields:
visual cortex V1



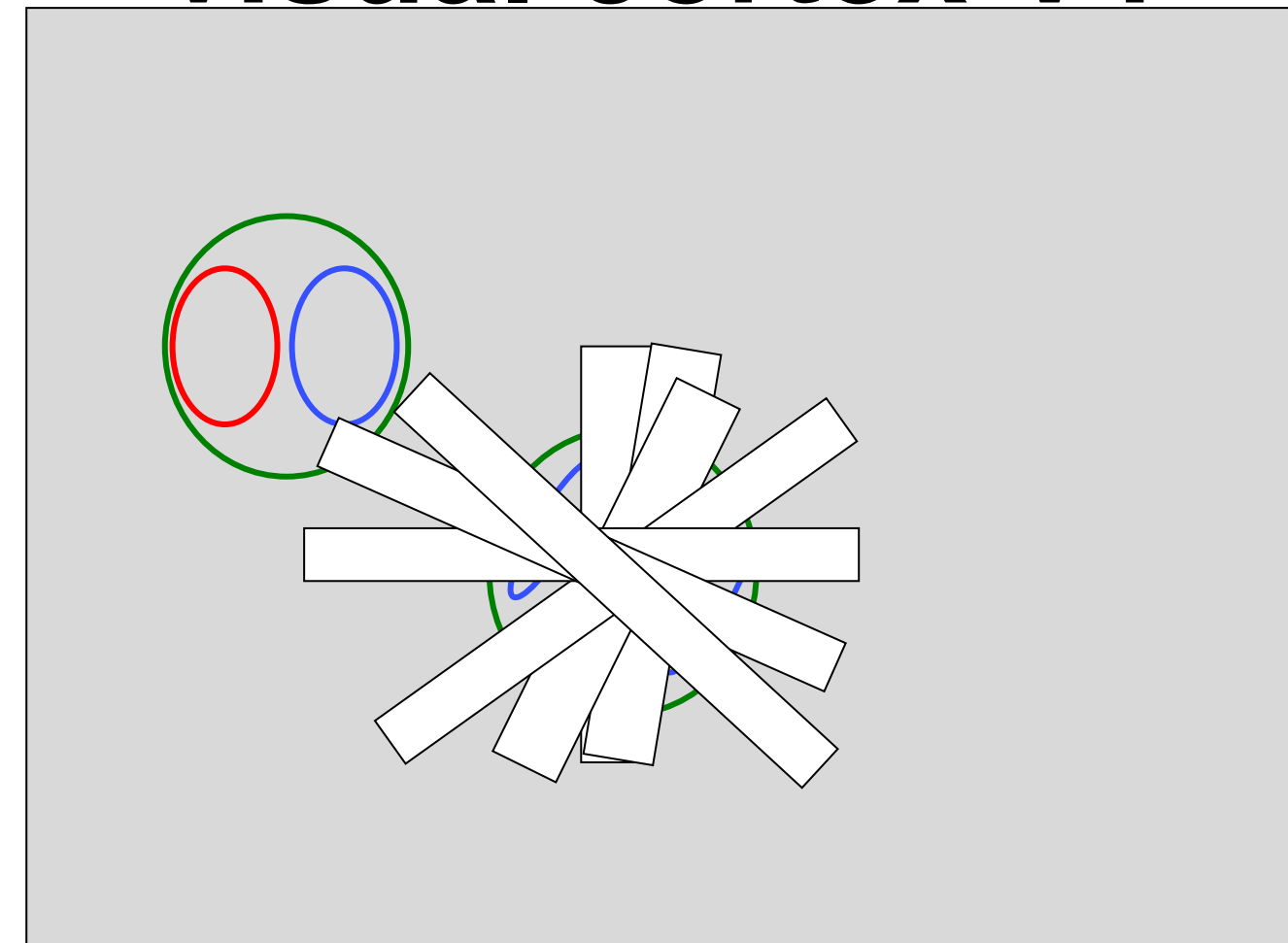
Orientation selective

2. Receptive fields with Orientation Tuning

preferred orientation



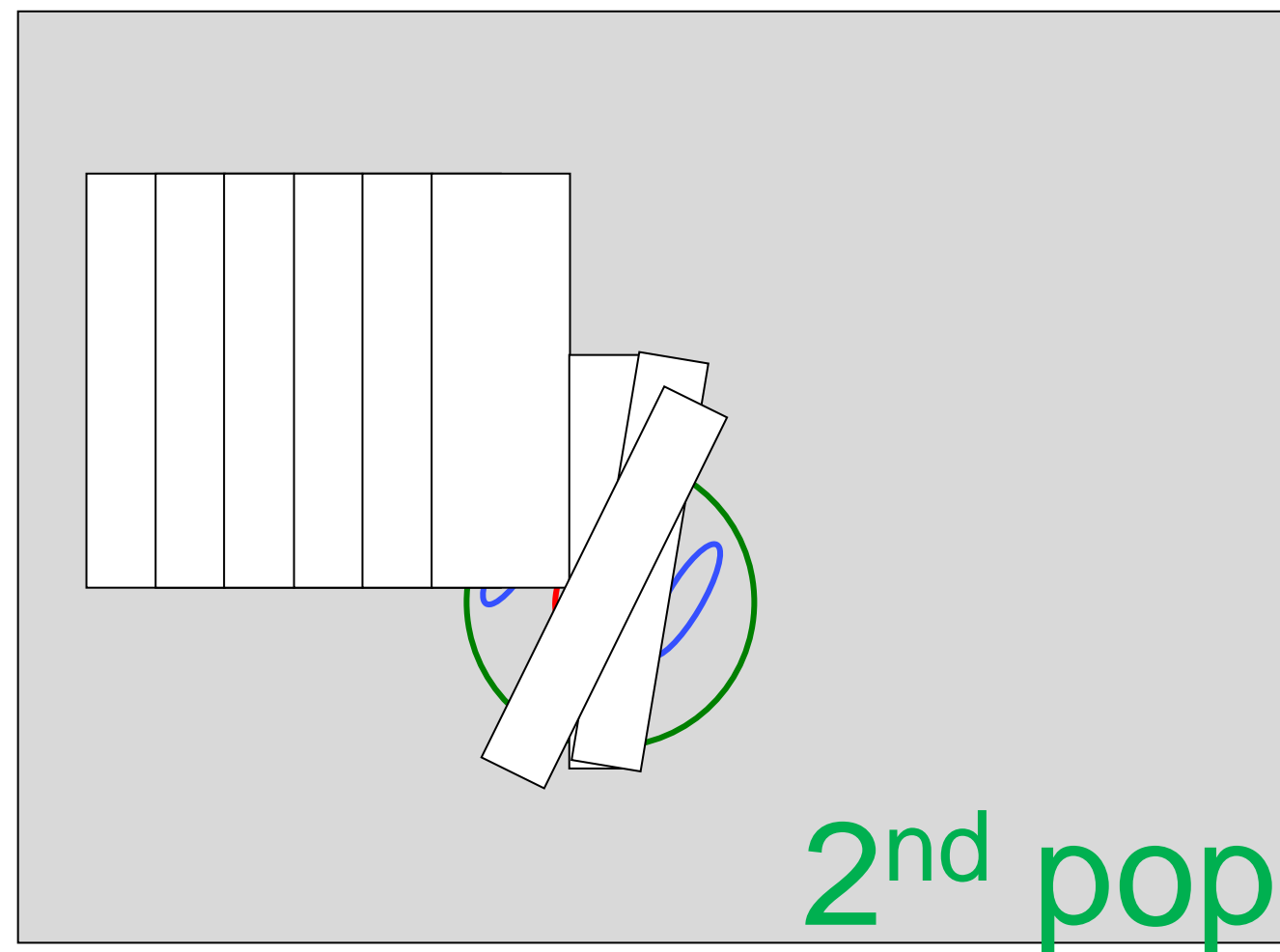
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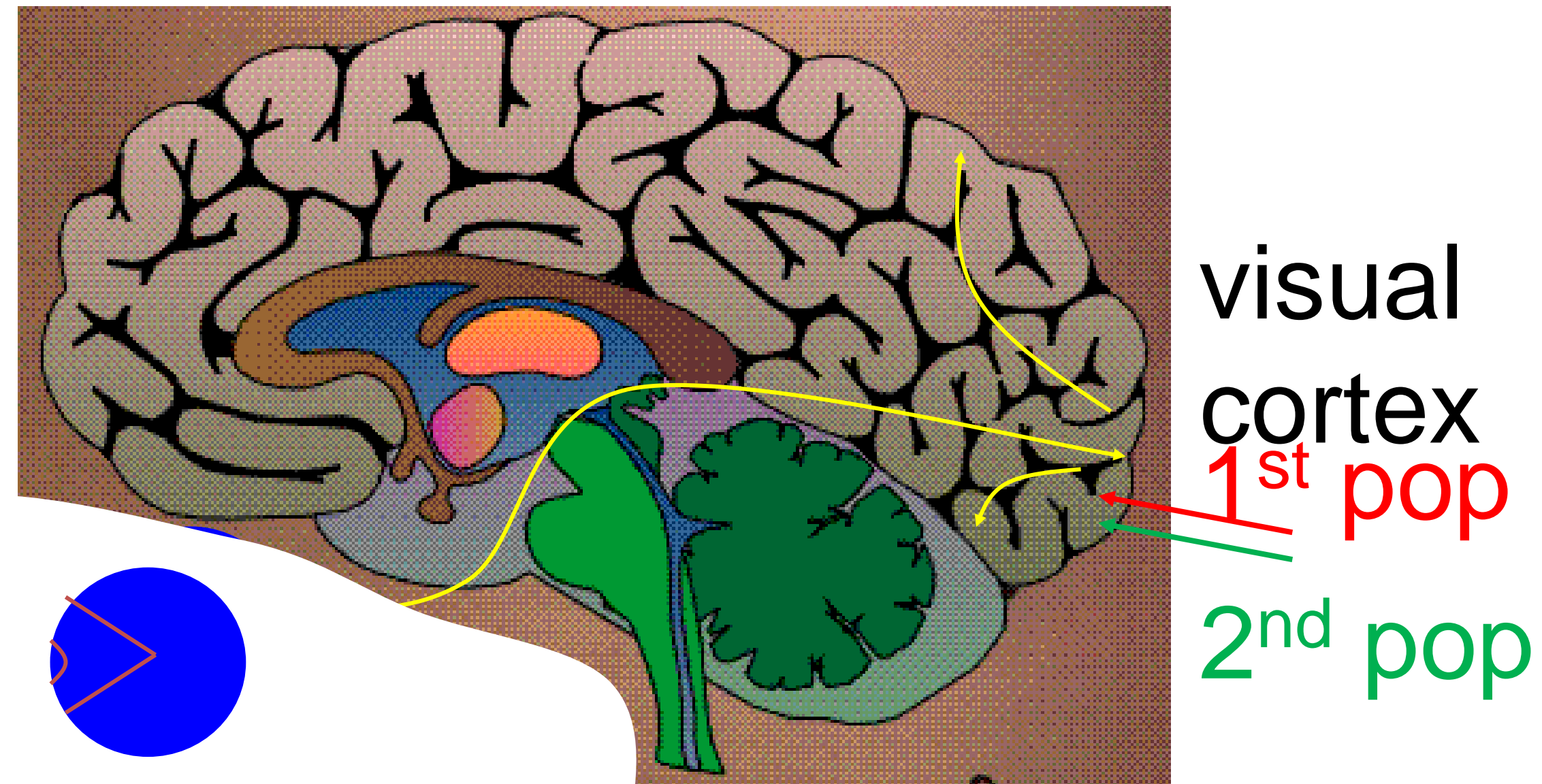
Orientation selective

2. Orientation Tuning and Orientation Maps

Receptive fields:
visual cortex V1

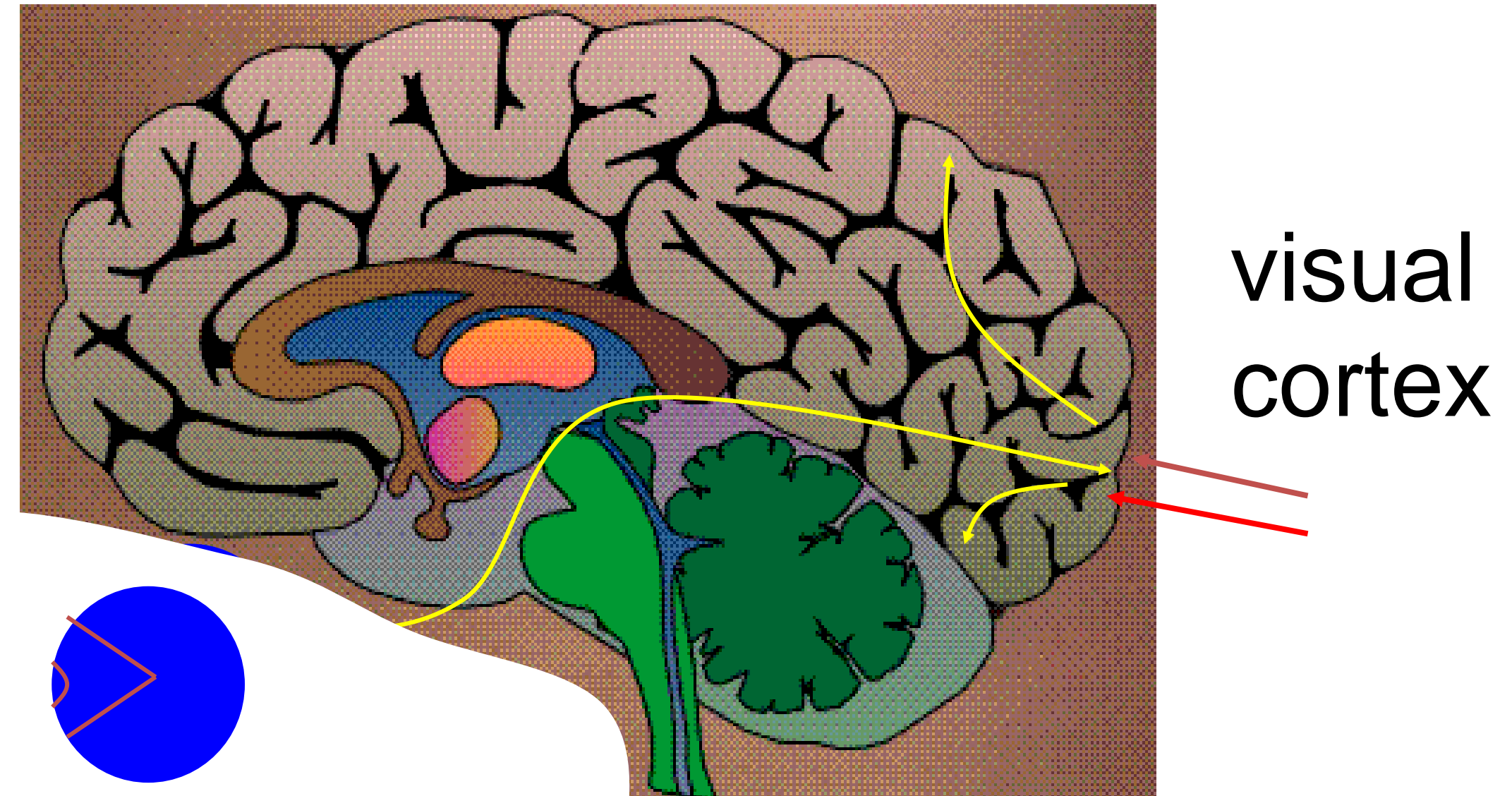
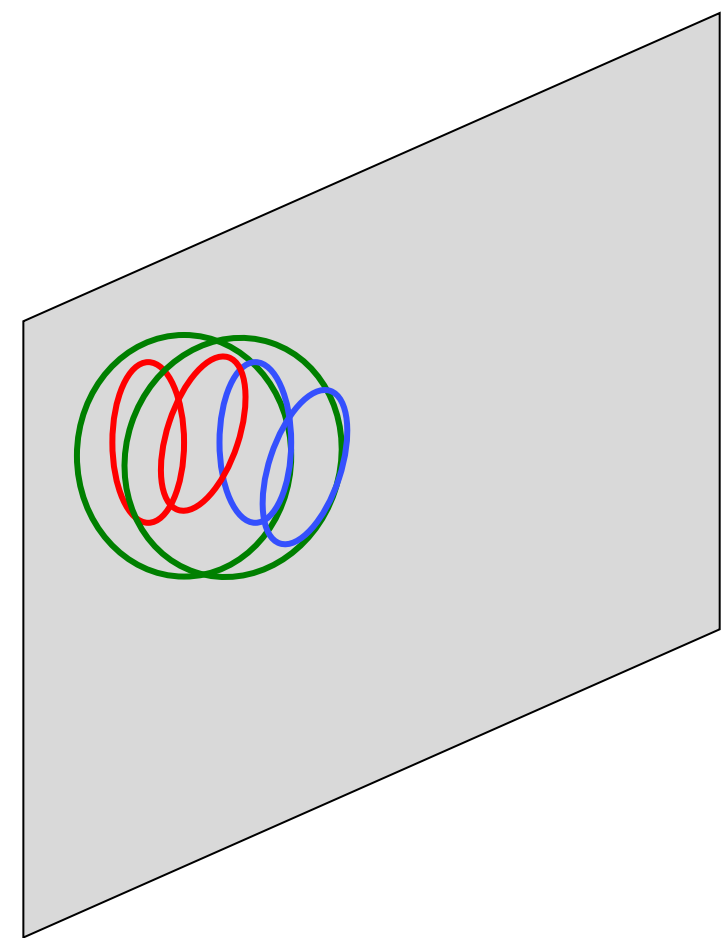


Orientation selective



**Neighboring neurons
have similar properties**

2. Orientation Map



Neighboring cells in visual cortex
Have similar preferred orientation:
cortical orientation map

*Hubel and Wiesel 1968; Bonhoeffer&Grinvald, 1991;
Bressloff&Cowan, 2002; Kaschube et al. 2010*

2. Orientation Map

Receptive field

- set of stimulus features to which a neuron responds
- for visual neurons: location, orientation, color, ...

Neighboring cells in visual cortex

- similar preferred orientation
 - similar location of receptive field
- **candidate of 'neuronal population'**

Quiz 2, now

The receptive field of a visual neuron refers to

- ☐ The localized region of space to which it is sensitive
- ☐ The orientation of a light bar to which it is sensitive
- ☐ The set of all stimulus features to which it is sensitive

The receptive field of an auditory neuron refers to

- ☐ The set of all stimulus features to which it is sensitive
- ☐ The range of frequencies to which it is sensitive

The receptive field of a somatosensory neuron refers to

- ☐ The set of all stimulus features to which it is sensitive
- ☐ The region of body surface to which it is sensitive

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Neuronal Populations

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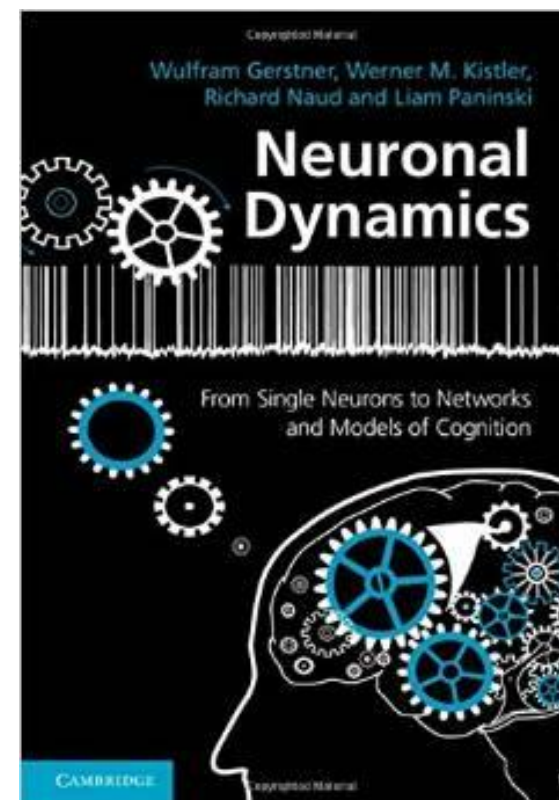
EPFL, Lausanne, Switzerland

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- input to one neuron

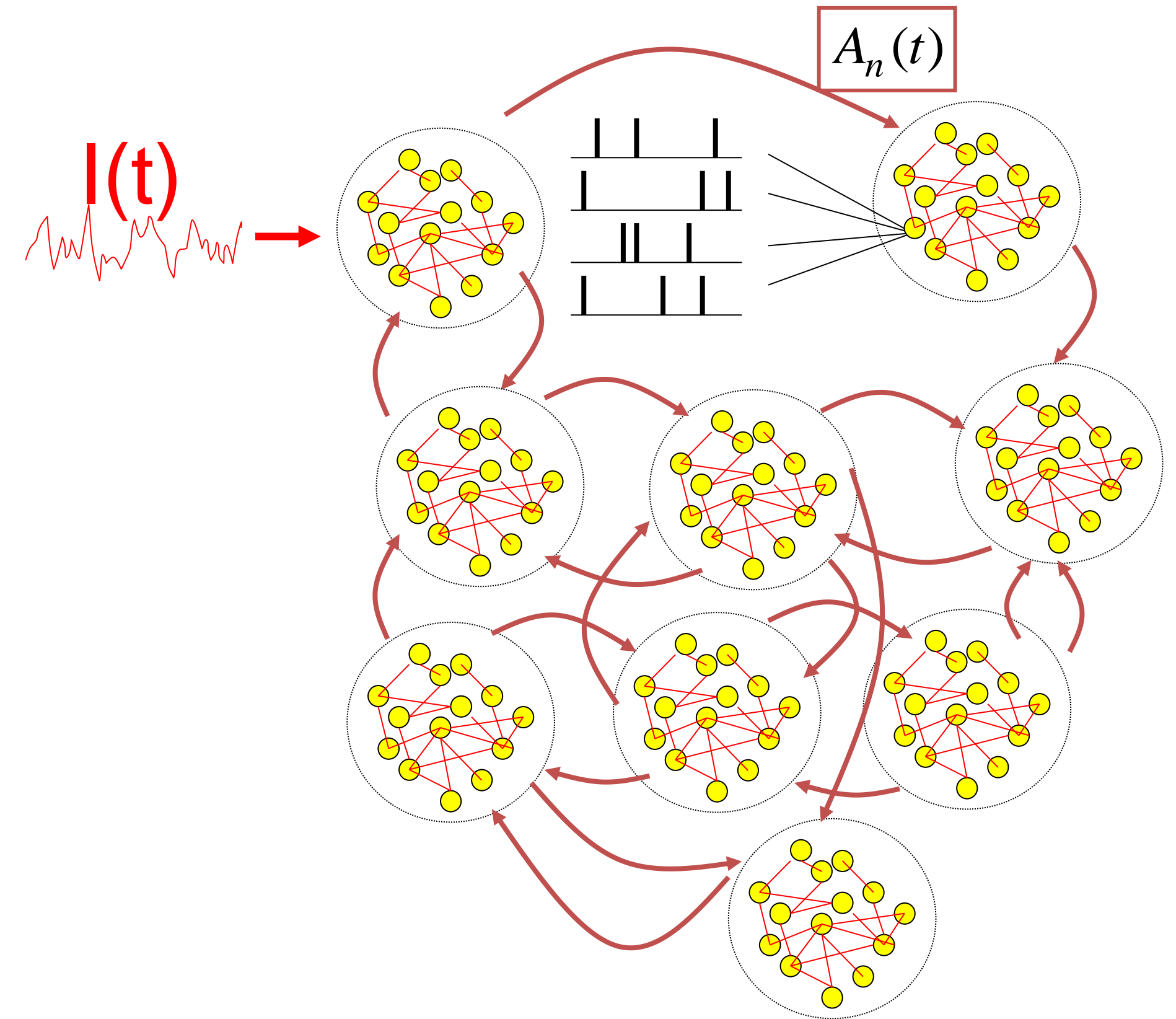
5. Stationary mean-field

- asynchronous state: predict activity

6. Random Networks

- Balanced state

3. Interacting Populations in models



What are these population?
How are they connected?

3. A single model population

population = group of neurons
with

- similar neuronal properties
- similar input
- similar receptive field
- similar connectivity

—————→ make this more precise

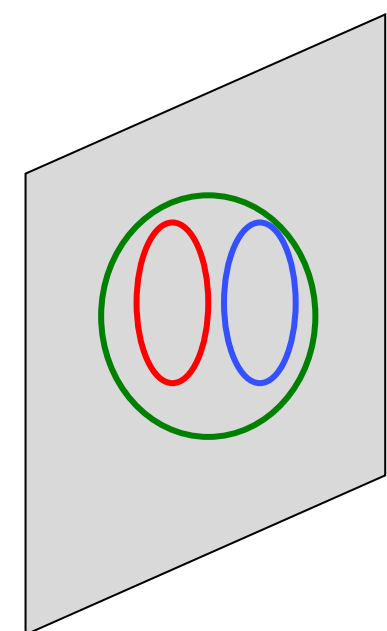
3. Cortical orientation map and cortical column

population = group of neurons with

- similar neuronal properties
- similar input
- similar receptive field
- similar connectivity

→ make this more precise

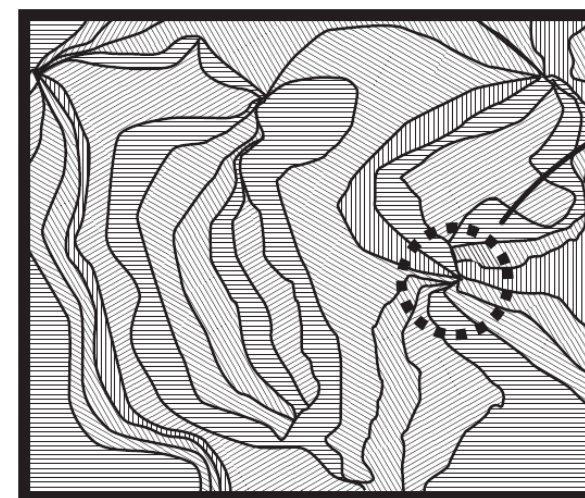
cortical orientation map



Rec. Field on Screen

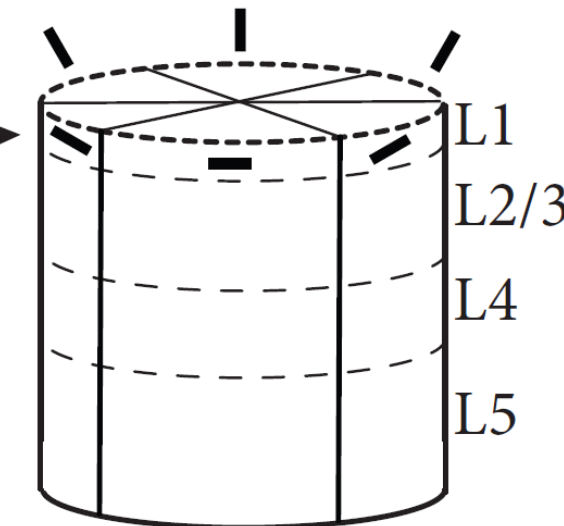
Sheet of visual cortex

A



cortical column

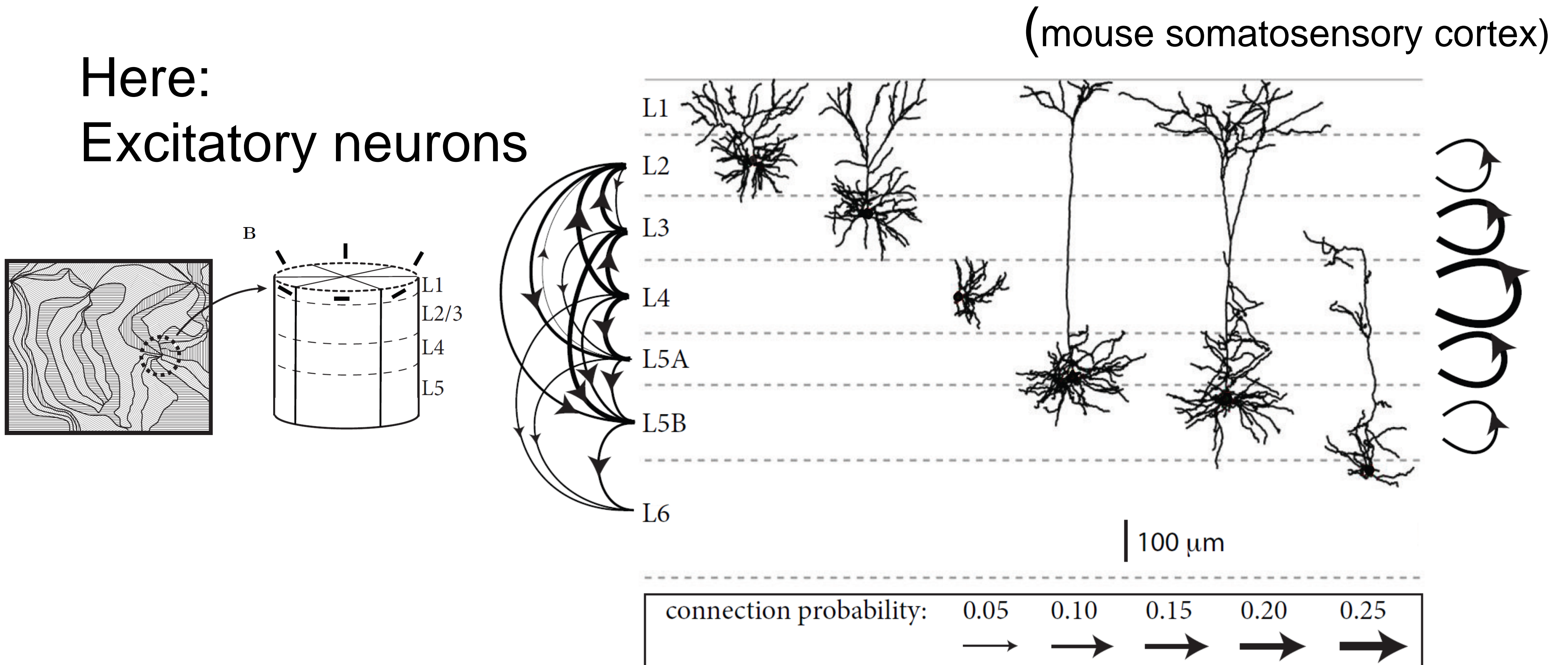
B



*Hubel and Wiesel 1968;
Bonhoeffer&Grinvald, 1991*

3. local cortical connectivity across layers

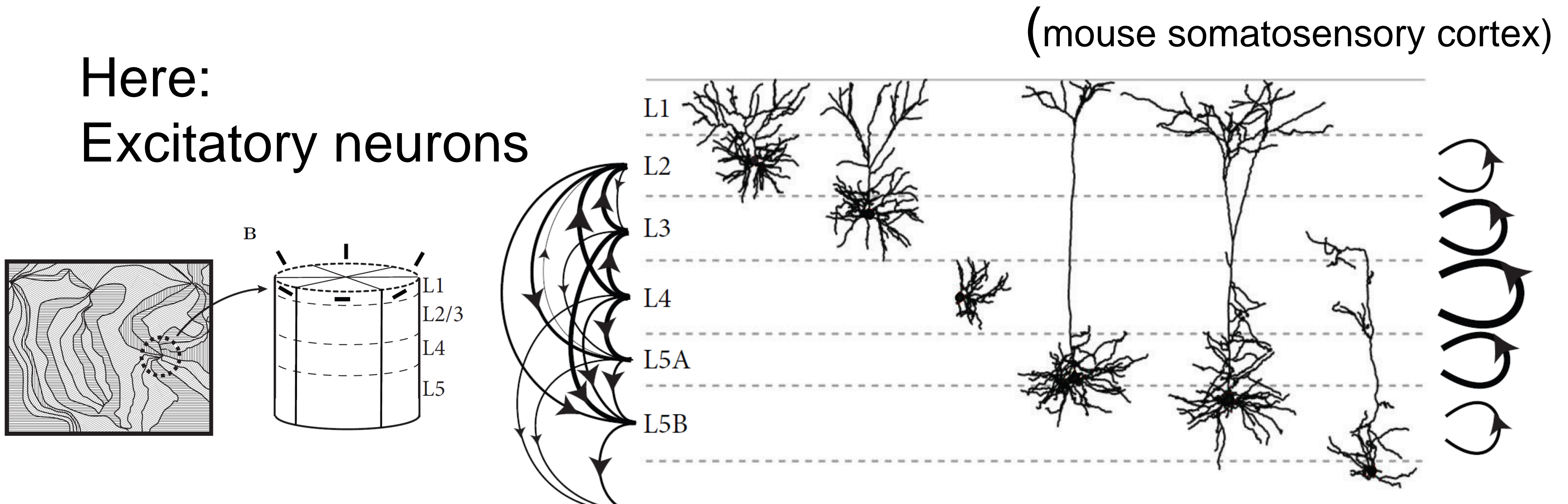
Here:
Excitatory neurons



Lefort et al. NEURON, 2009

3. local cortical connectivity across layers

Here:
Excitatory neurons



1 population =
all neurons of given type
in one layer of same column
(e.g. excitatory in layer 3)

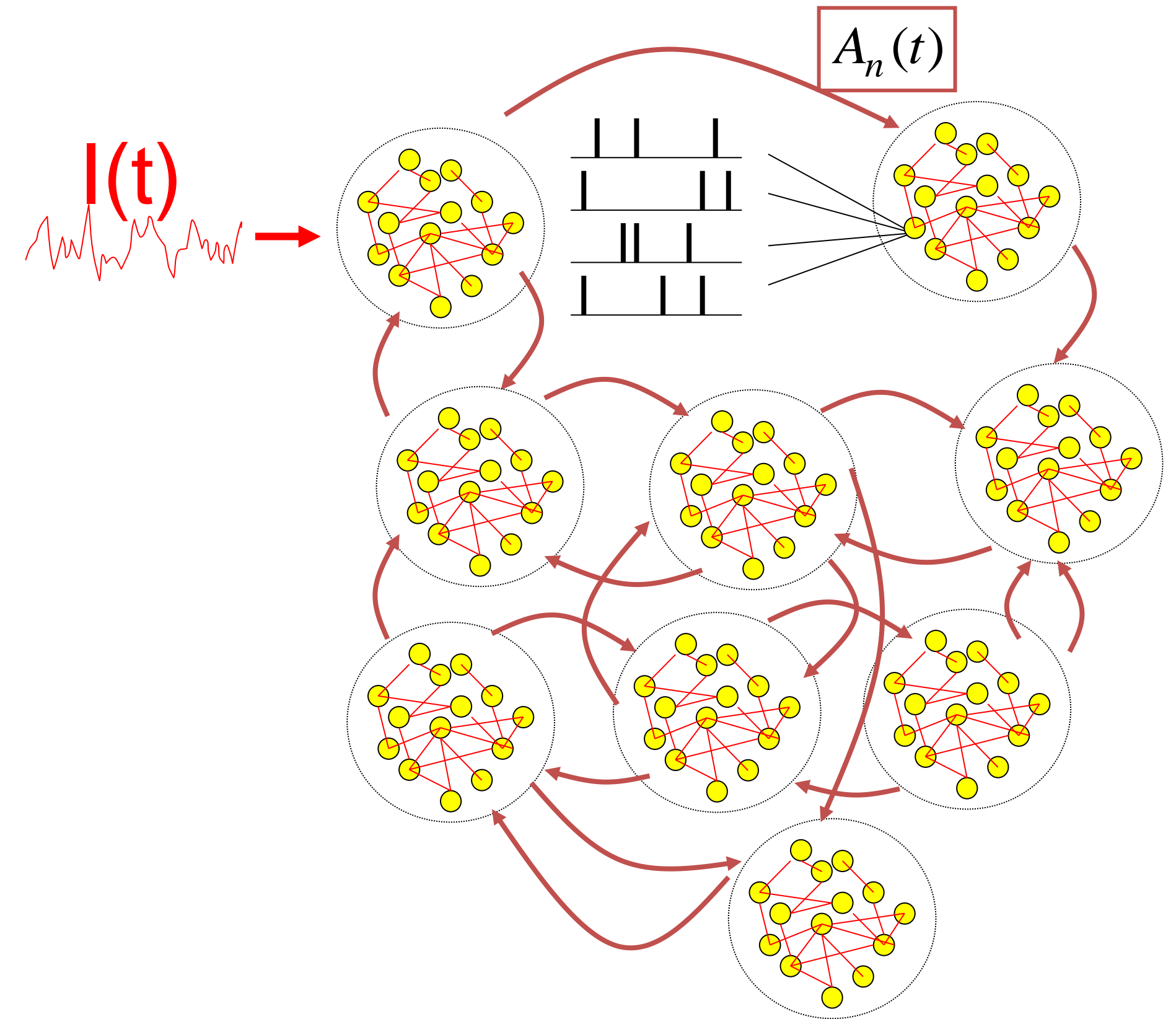
Lefort et al. NEURON, 2009

3. Interacting Populations in models

Connection probability:

- within population
- across population

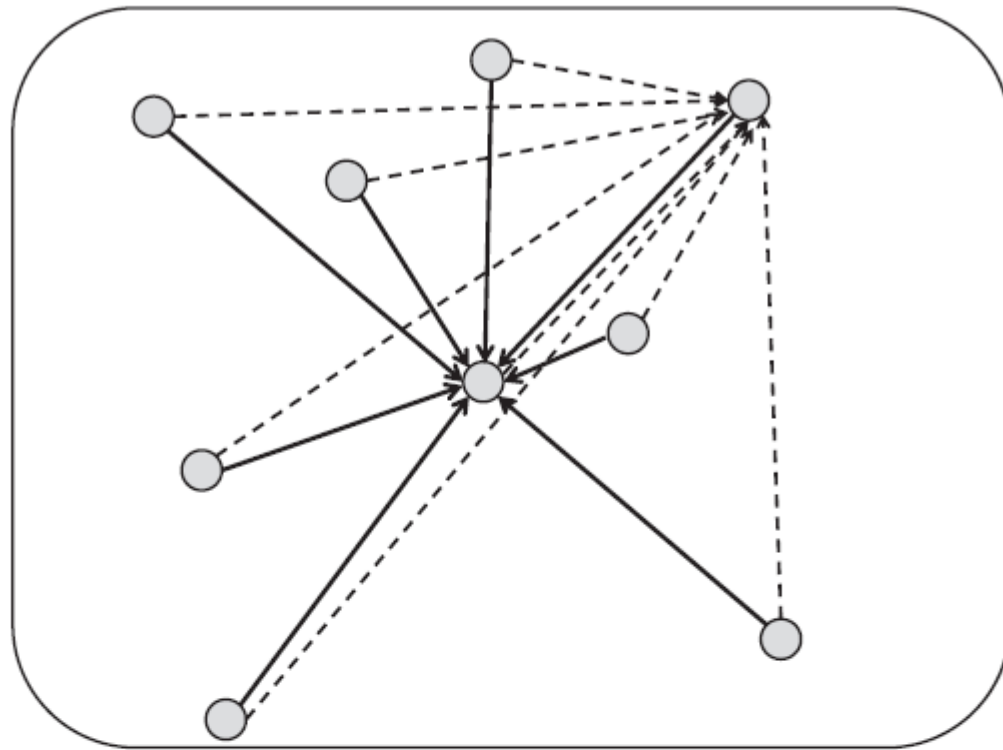
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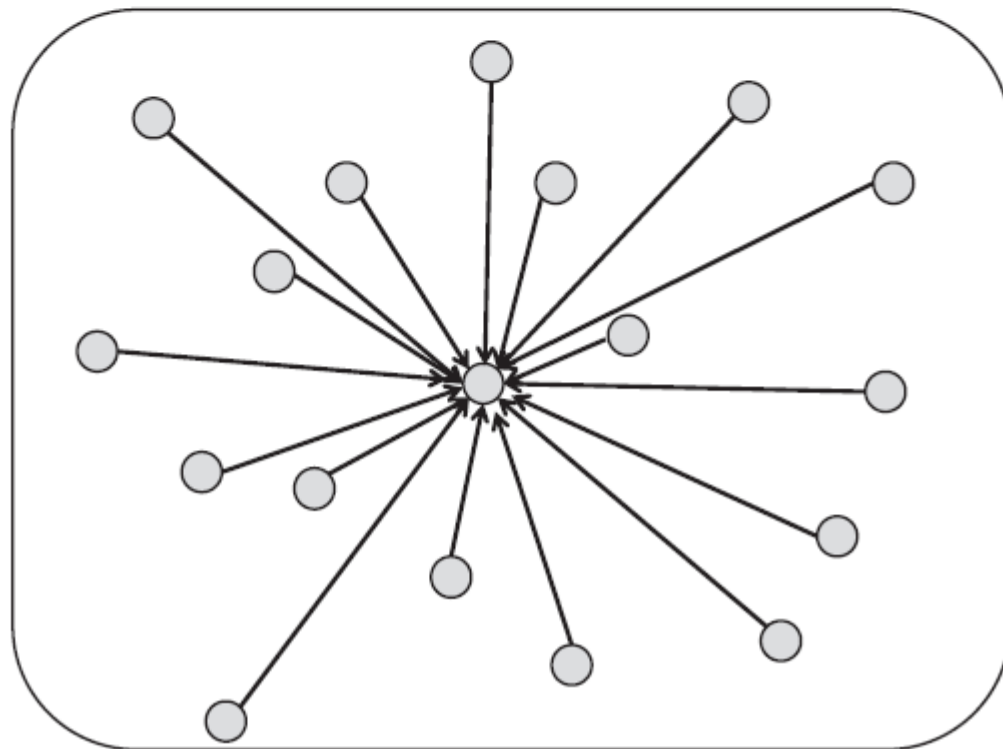
3. Connectivity schemes (models)

full connectivity
all-to-all

N=5000
neurons



N=10000
neurons



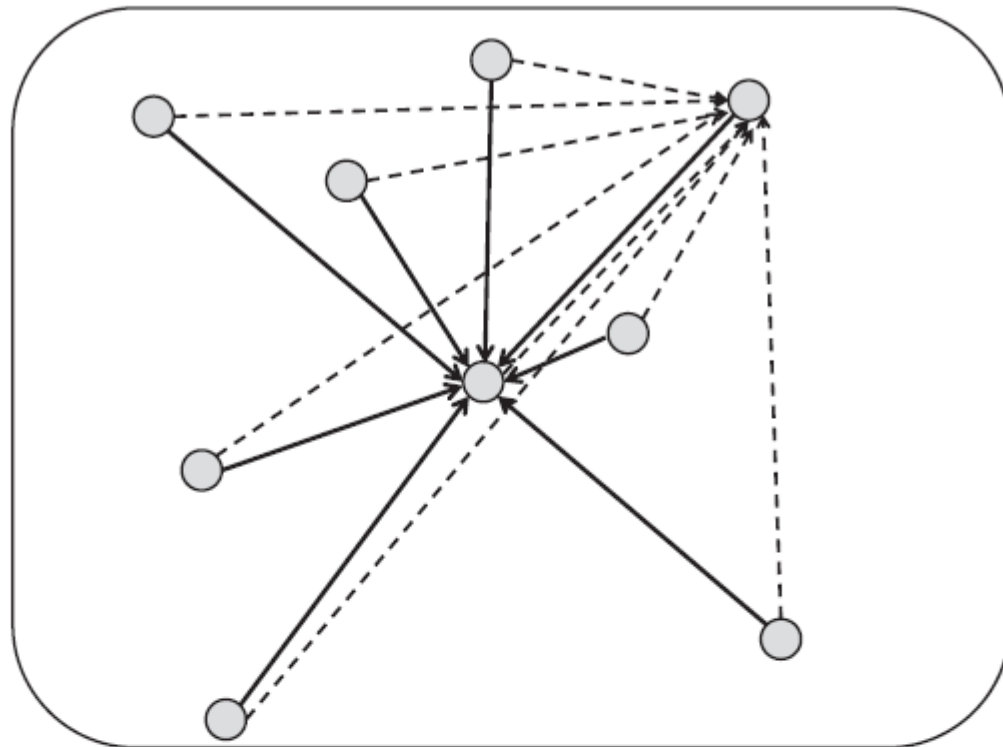
Each neuron receives
 N connections

*Image: Gerstner et al.
Neuronal Dynamics (2014)*

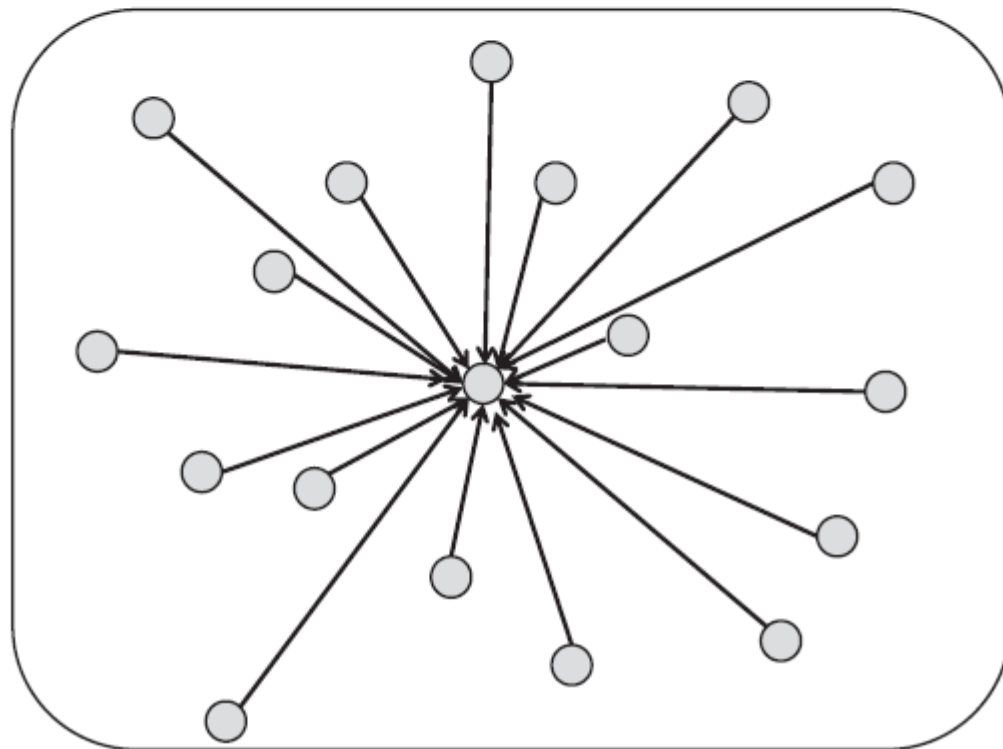
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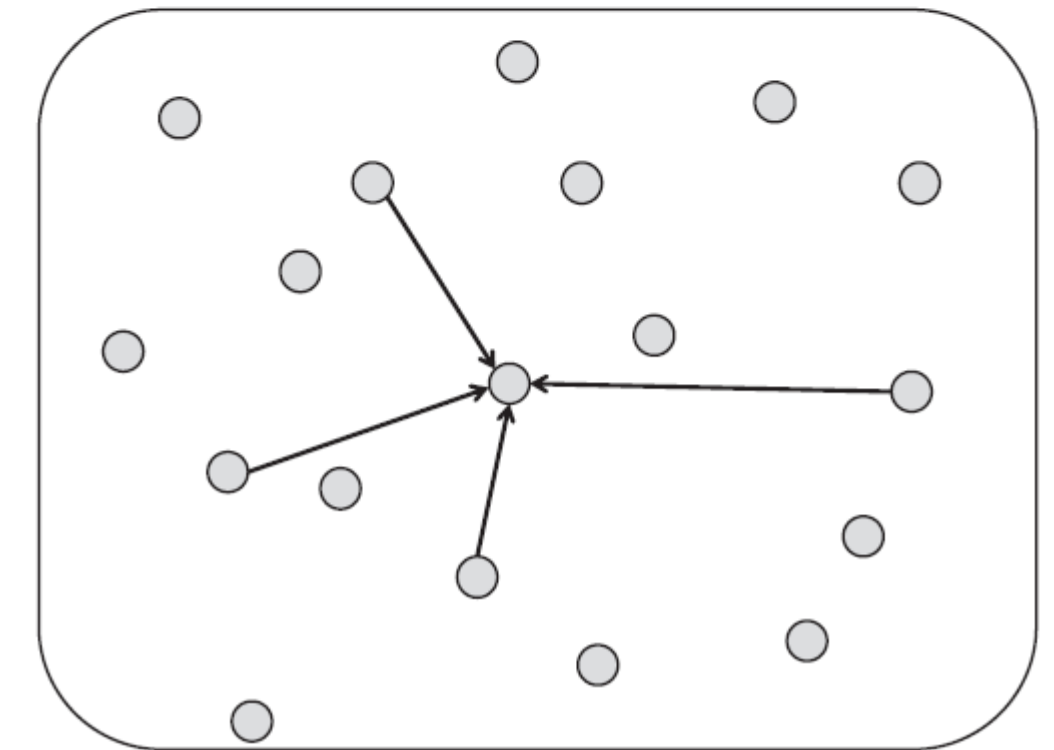
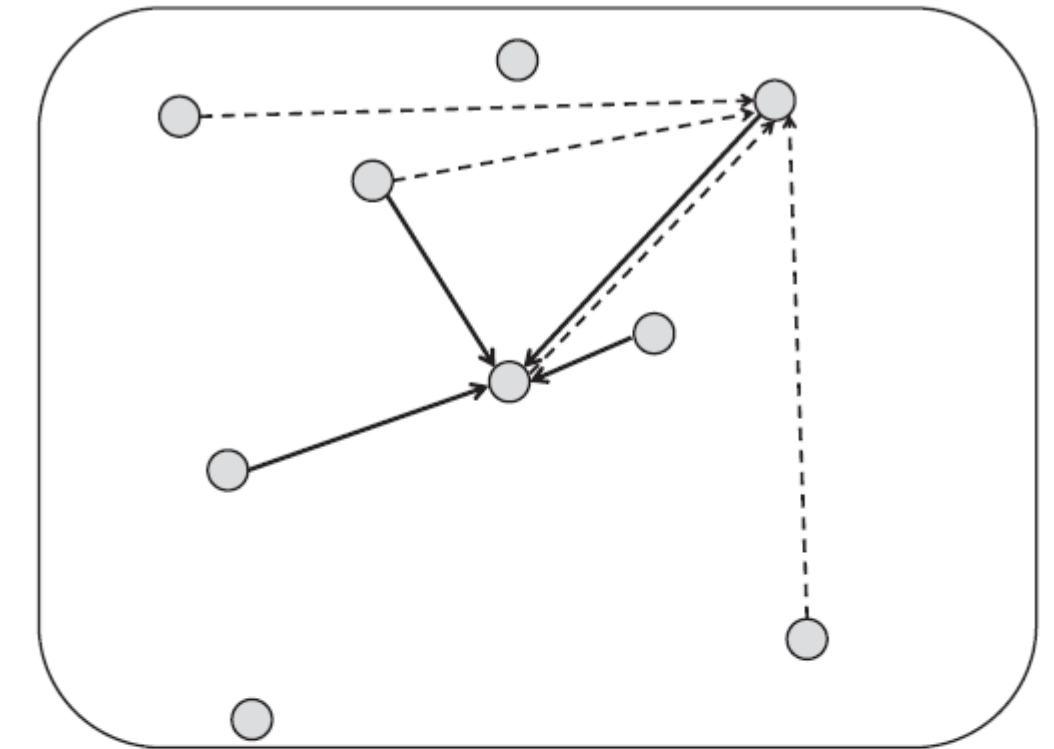


N=10000
neurons



Each neuron receives
 N connections

Random connectivity
w. number K of inputs fixed



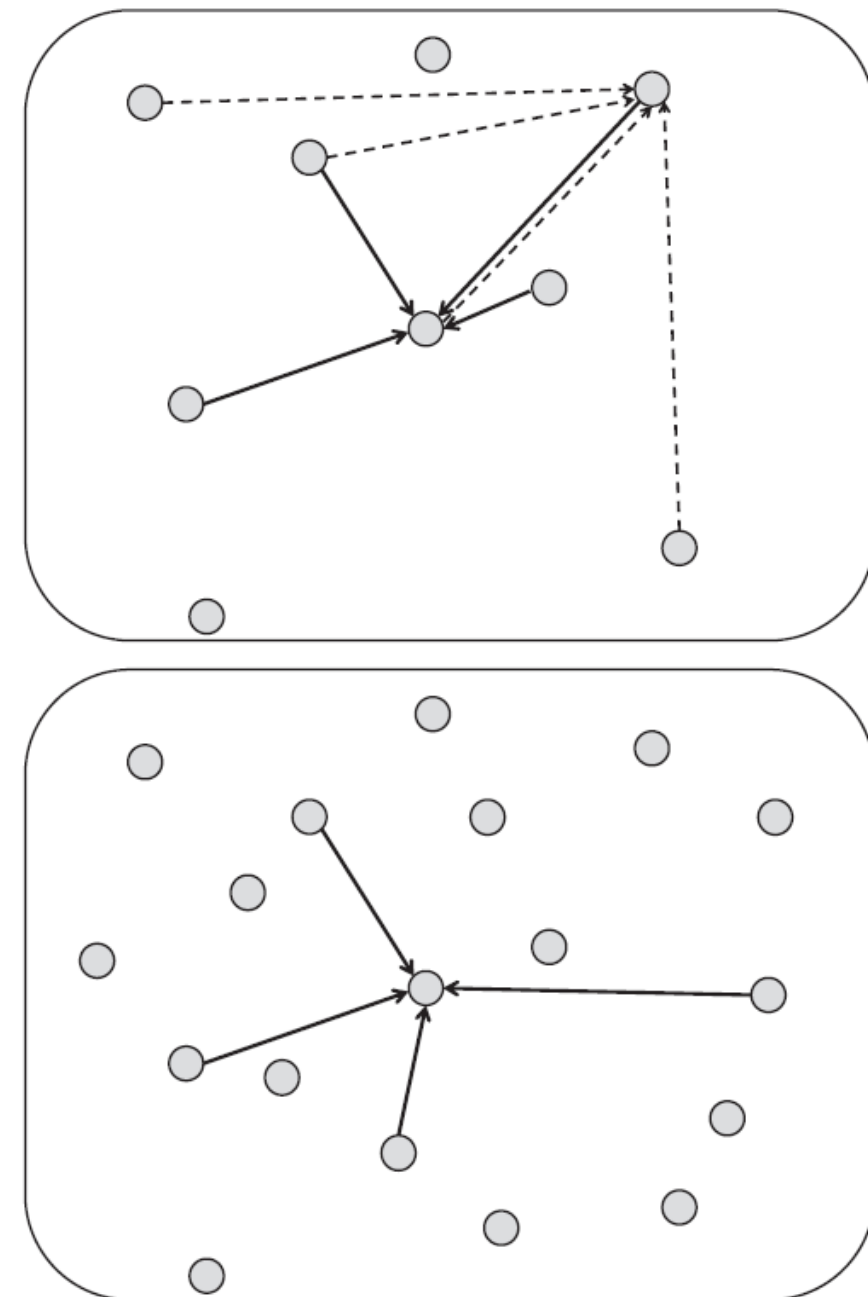
Each neuron receives
 K connections

*Image: Gerstner et al.
Neuronal Dynamics (2014)*

3. Random connectivity – fixed number of inputs

random: number of inputs $K=500$, fixed

c



Network $N=5\ 000$

A

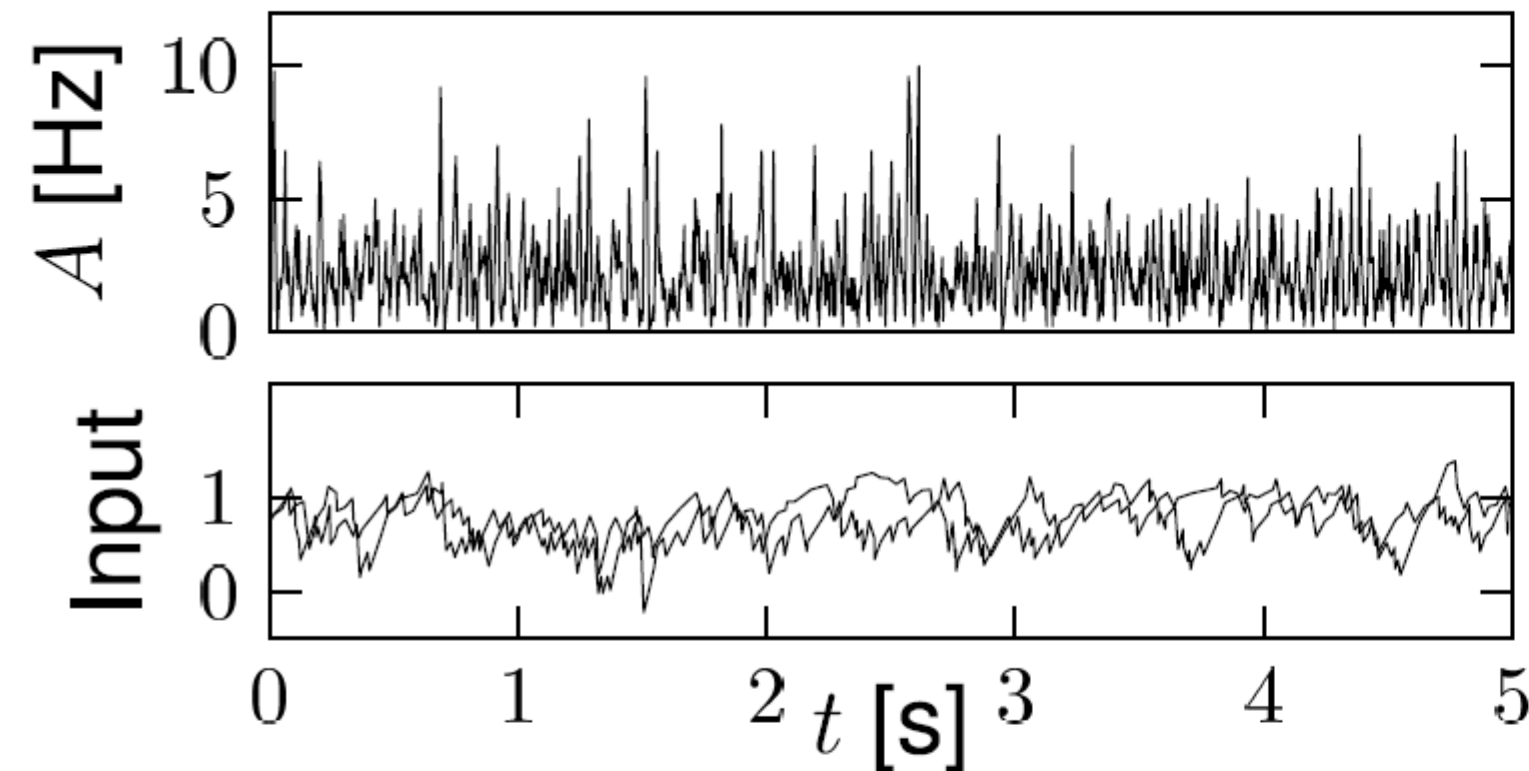
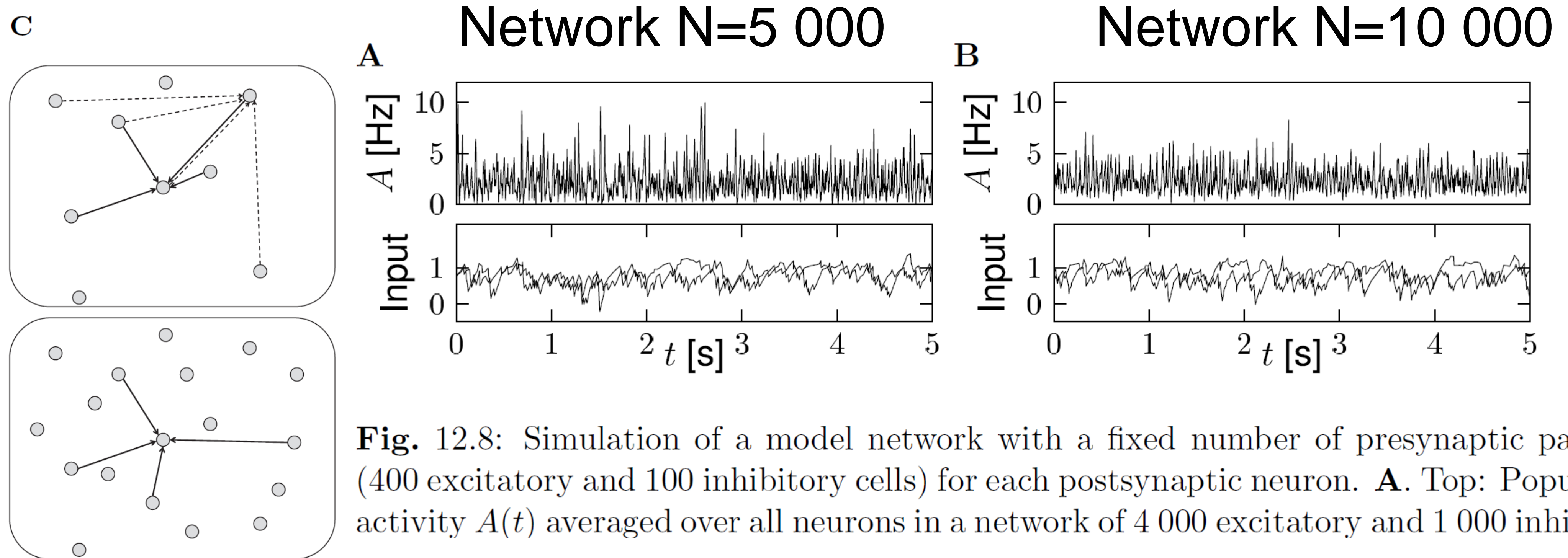


Fig. 12.8: Simulation of a model network with a fixed number of presynaptic partners (400 excitatory and 100 inhibitory cells) for each postsynaptic neuron. **A.** Top: Population activity $A(t)$ averaged over all neurons in a network of 4 000 excitatory and 1 000 inhibitory

*Image: Gerstner et al.
Neuronal Dynamics (2014)*

3. Random connectivity – fixed number of inputs

random: number of inputs $K=500$, fixed

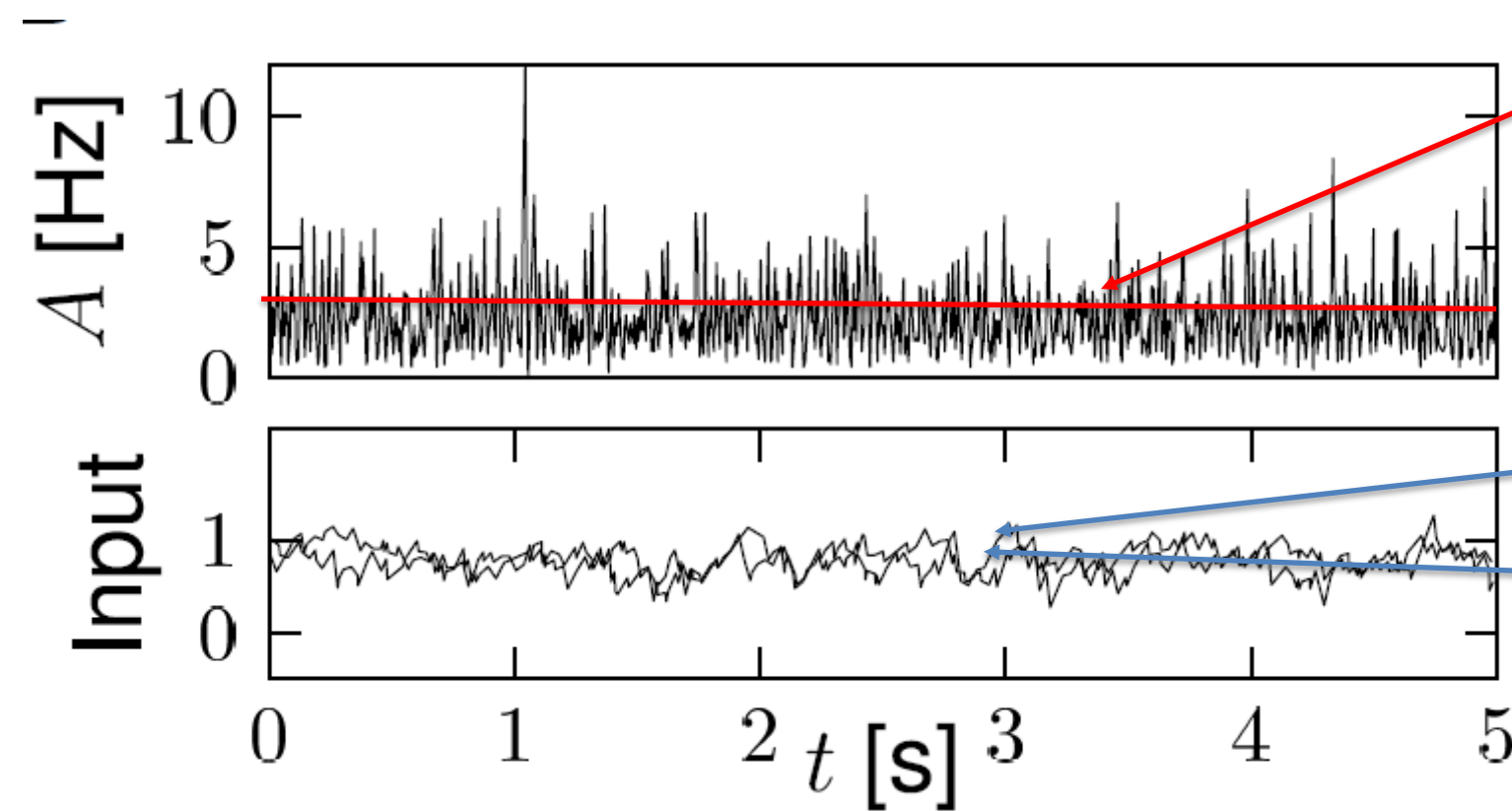


*Image: Gerstner et al.
Neuronal Dynamics (2014)*

3. Random Connectivity: stationary asynchronous activity

Observations:

stationary asynchronous activity



- $A(t)$ is nearly constant
- $A(t) = A_0$ independent of N

Input is nearly identical
for different neurons
(and nearly constant)

3. Random Connectivity network: population activity

**Can we mathematically
predict the population activity?**

given

- connection probability p and**
- weight w_{ij}**
- properties of individual neurons**
- large population**

**Can we mathematically define
stationary asynchronous activity?**

Quiz 3, now

You simulate a network of 5000 neurons or 10000 neurons.

In both networks you have randomly selected 500 input connections for each neuron. You observe that the population activity fluctuates around a stationary value.

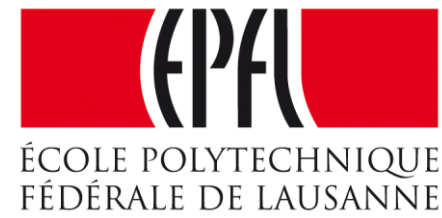
☐ The connectivity in the first network is 10 percent.

☐ The connectivity in the second network is 10 percent.

☐ Since there are twice as many neurons, the value of the stationary population activity increases by a factor of 2 when you compare the network of 10000 neurons with that of 5000 neuron.

☐ The value of the average input into one neuron increases by a factor of 2 when you compare the network of 10000 neurons with that of 5000 neuron.

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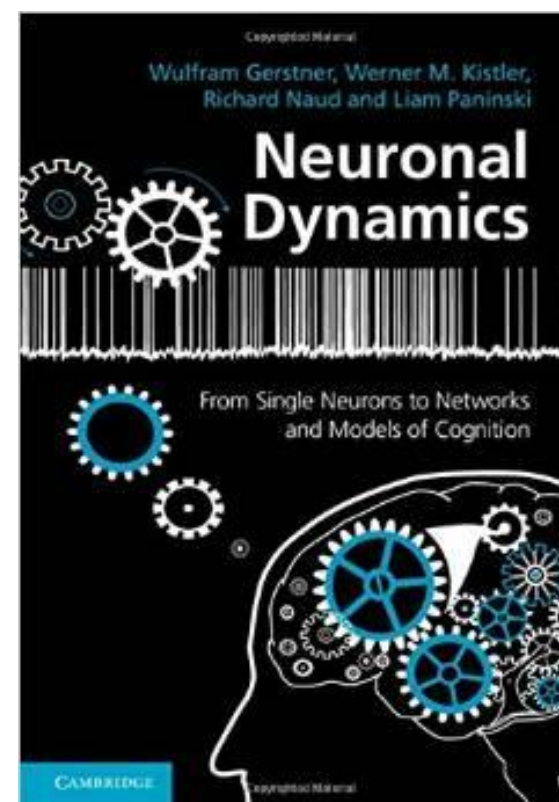
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- Balanced state

4. Review and aims

**Can we mathematically
predict the population activity?**

given

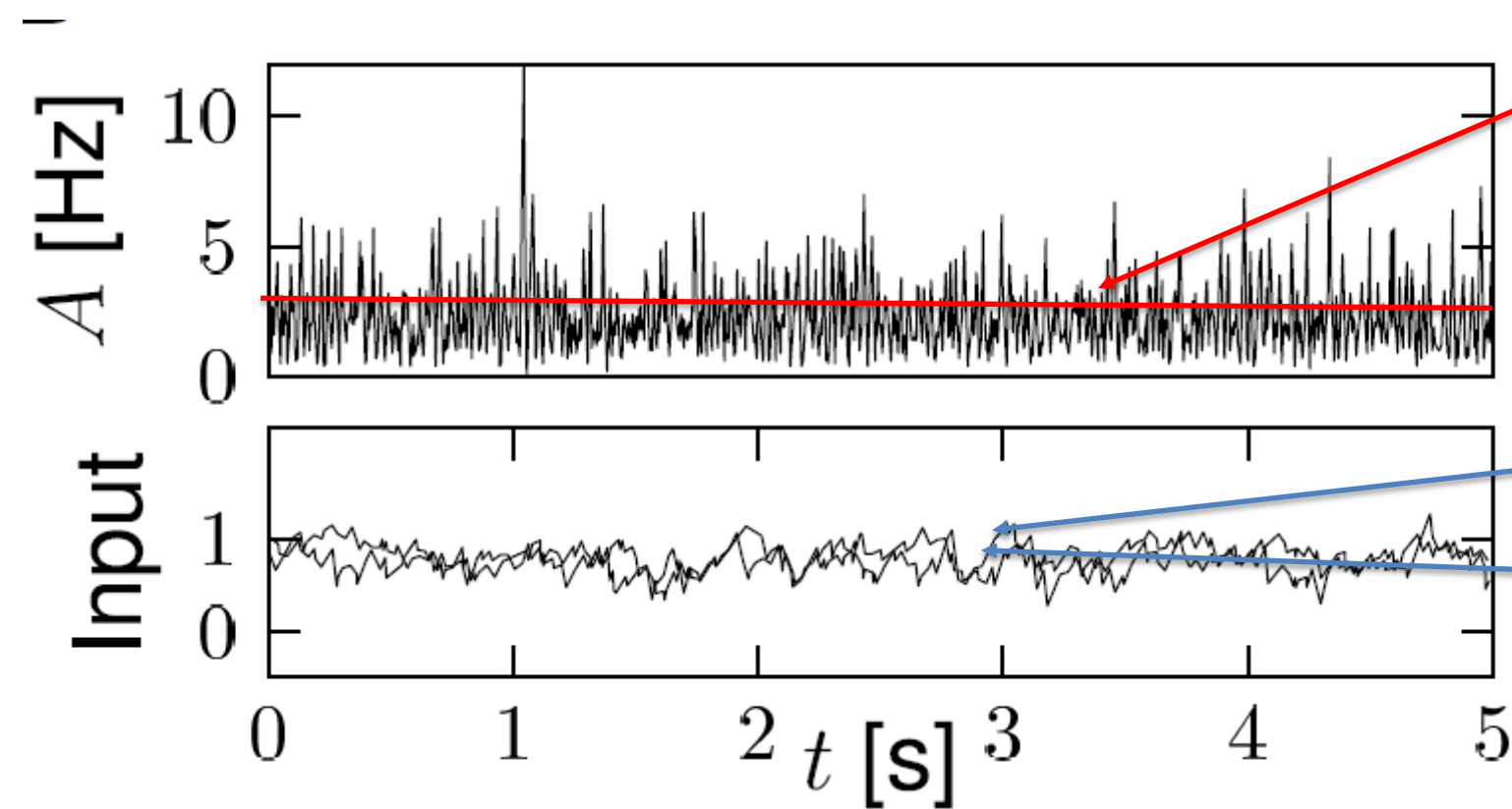
- connection probability p and**
- weight w_{ij}**
- properties of individual neurons**
- large population**

**Can we mathematically define
stationary asynchronous activity?**

4. Review: stationary asynchronous activity

Observations:

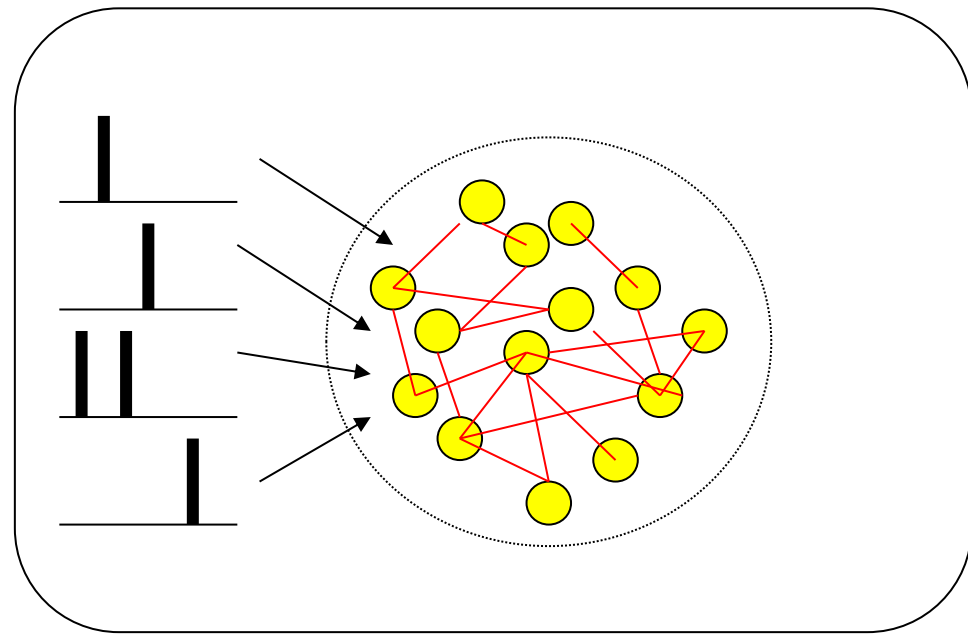
stationary asynchronous activity



- $A(t)$ is nearly constant
- $A(t)=A_0$ independent of N

Input is nearly identical
for different neurons
(and nearly constant)

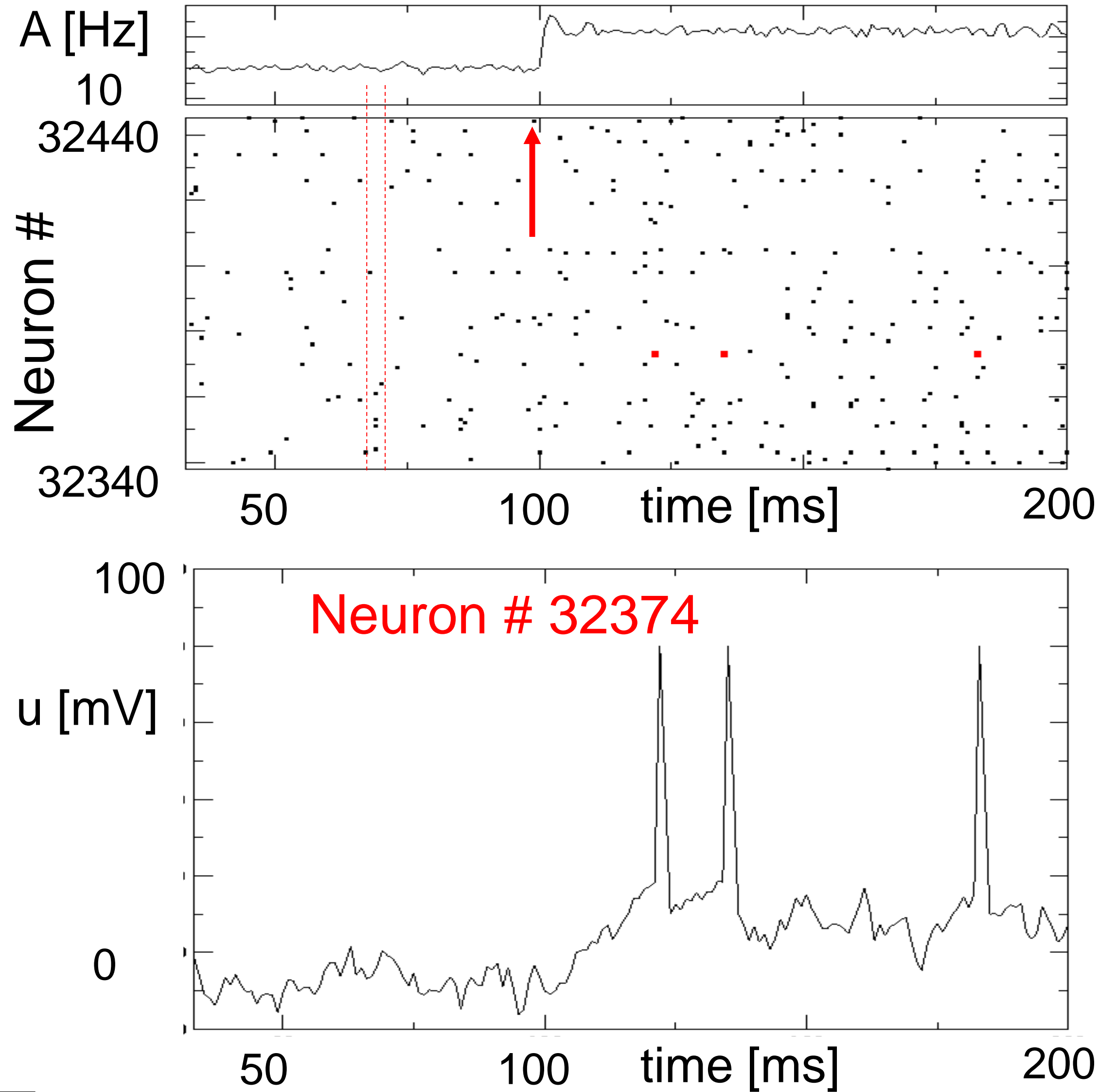
4. asynchronous firing / asynchronous state



input { low rate
high rate

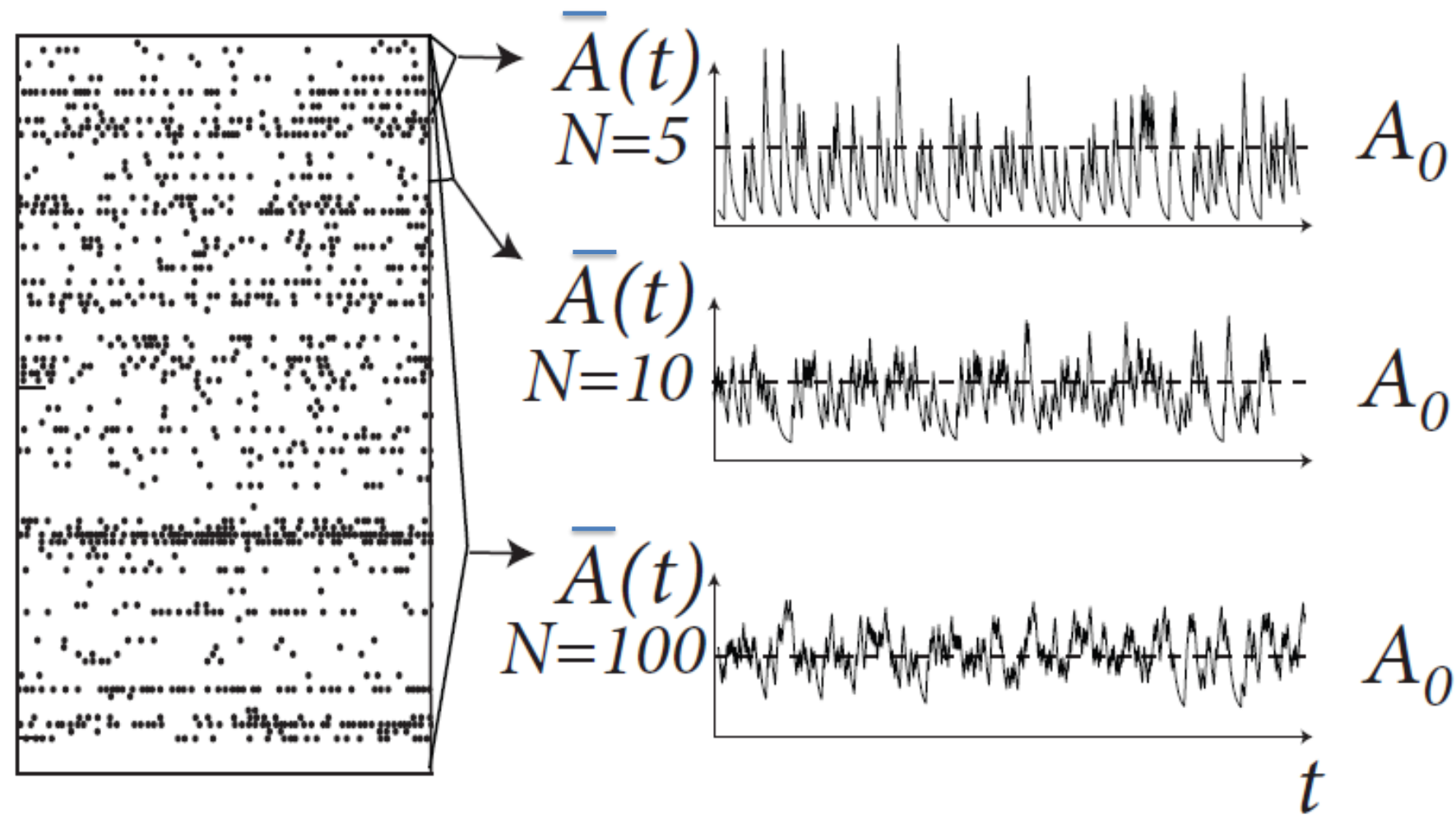
Population

- 50 000 neurons
- 20 percent inhibitory
- **randomly connected**



4. asynchronous state

- Definition of $A(t)$
- filtered $A(t)$
- $\langle A(t) \rangle$



*Image: Gerstner et al.
Neuronal Dynamics (2014)*

Asynchronous state

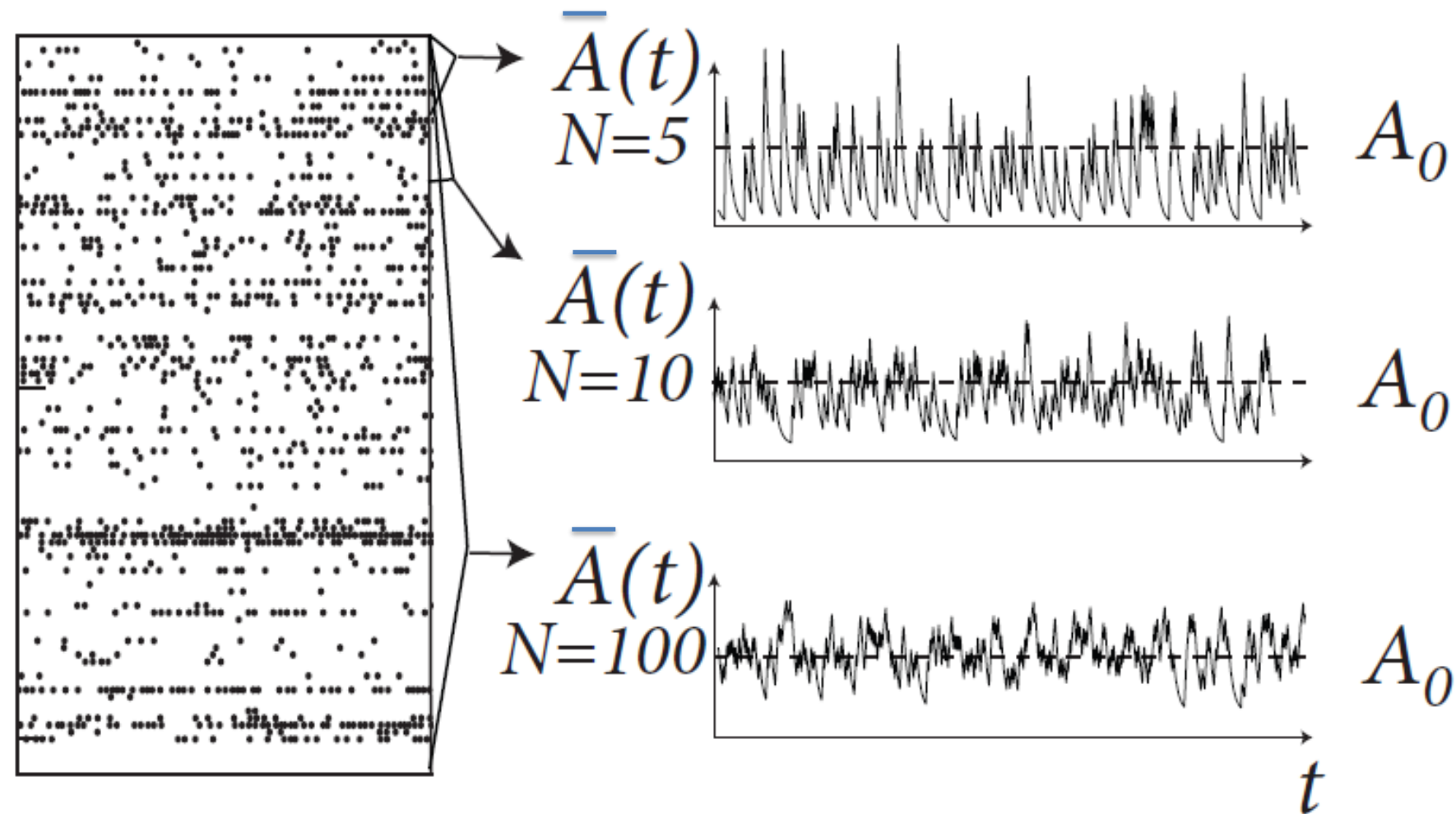
$$\langle A(t) \rangle = A_0 = \text{constant}$$

4. asynchronous state

Asynchronous state

$$\langle A(t) \rangle = A_0 = \text{constant}$$

- filtered $A(t)$
- convergence in weak sense

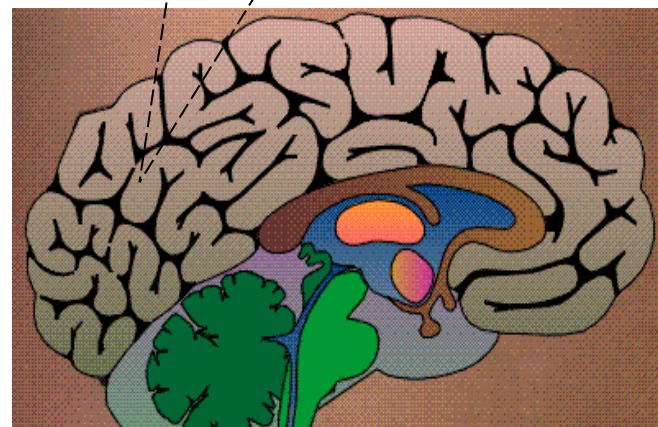
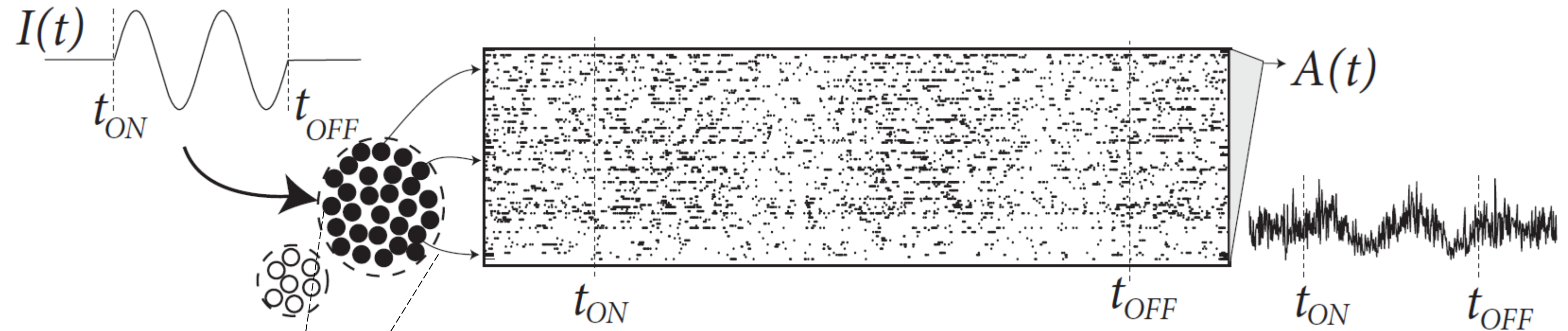


*Image: Gerstner et al.
Neuronal Dynamics (2014)*

Weak convergence in Hilbert space:
[https://en.wikipedia.org/wiki/Weak_convergence_\(Hilbert_space\)](https://en.wikipedia.org/wiki/Weak_convergence_(Hilbert_space))

4. asynchronous state – counter examples, $\langle A(t) \rangle$ not constant

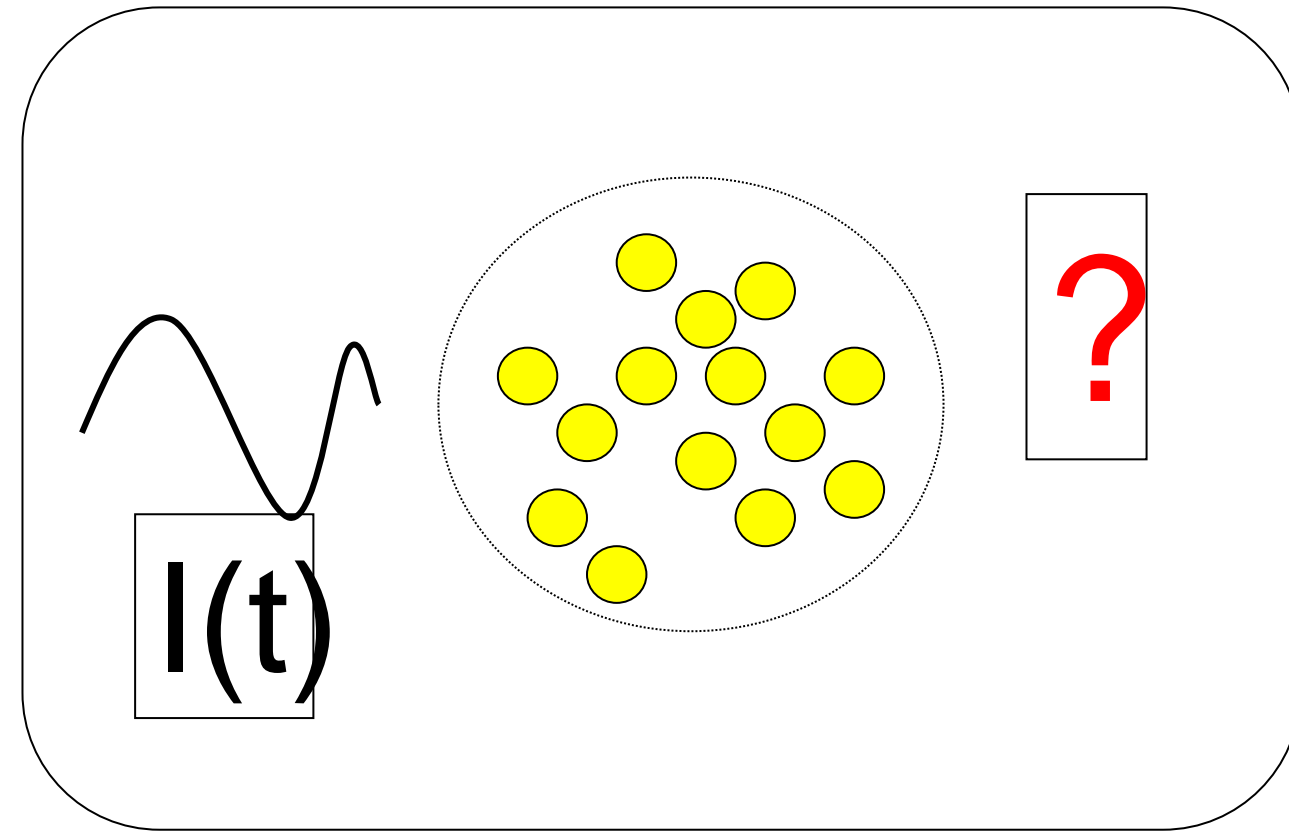
population of neurons
with similar properties



Brain

Systematic oscillation
→ not 'asynchronous'

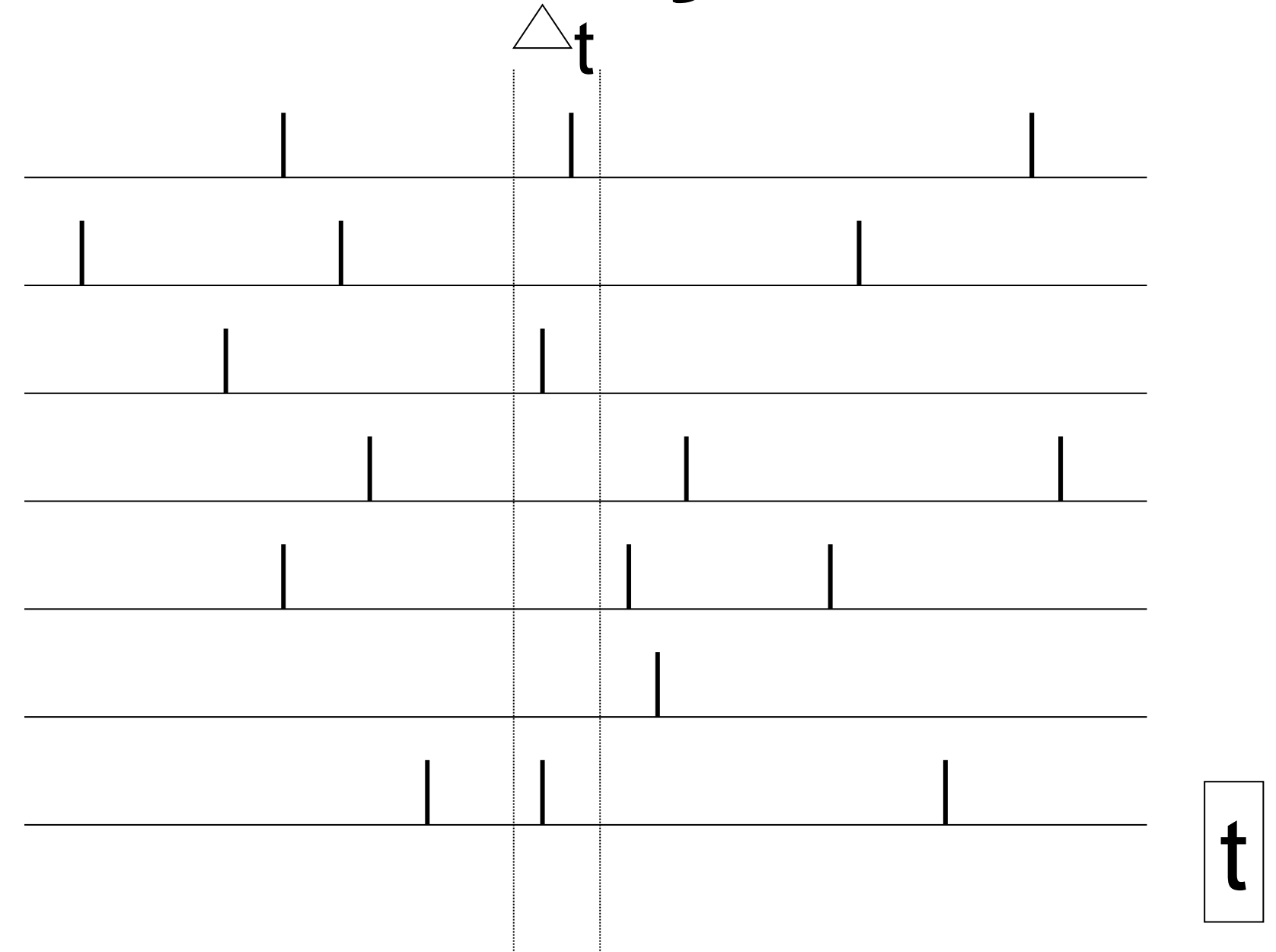
4. asynchronous state in a homogeneous network



Homogeneous network:

- all neurons are 'the same'
- all synapses are 'the same'
- each neuron receives input from k neurons in network
- each neuron receives the same (mean) external input

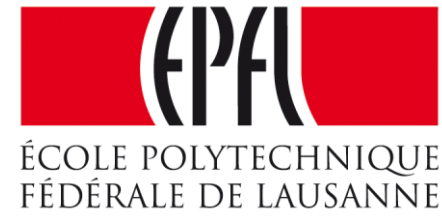
population activity?



population activity

$$A(t) = \frac{n(t; t + \Delta t)}{N \Delta t}$$

Computational Neuroscience: Neuronal Dynamics of Cognition



Neuronal Populations

Wulfram Gerstner

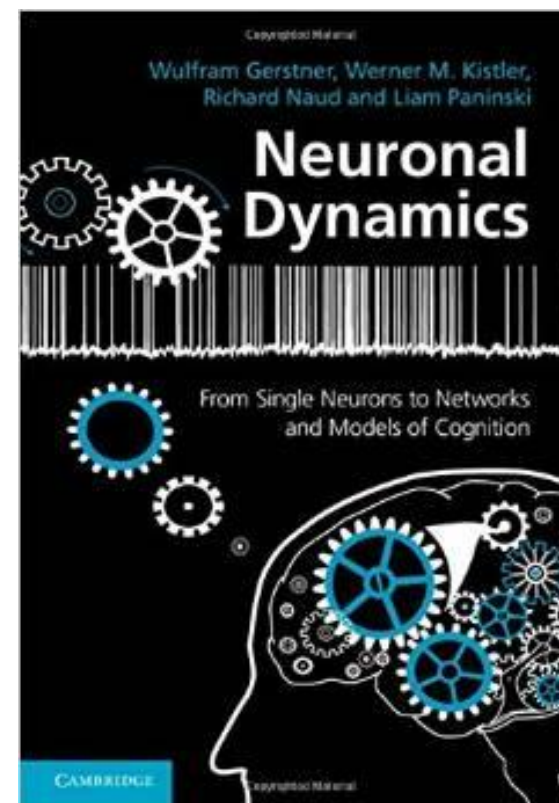
EPFL, Lausanne, Switzerland

Reading:

NEURONAL DYNAMICS

- Ch. 12.1 – 12.4.3
(except Section 12.3.7)

Cambridge Univ. Press



1. Population activity

- definition and aims

2. Cortical Populations

- columns and receptive fields

3. Connectivity

- cortical connectivity
- model connectivity schemes

4. Mean-field argument

- stationary asynchronous activity
- input to one neuron

5. Stationary mean-field

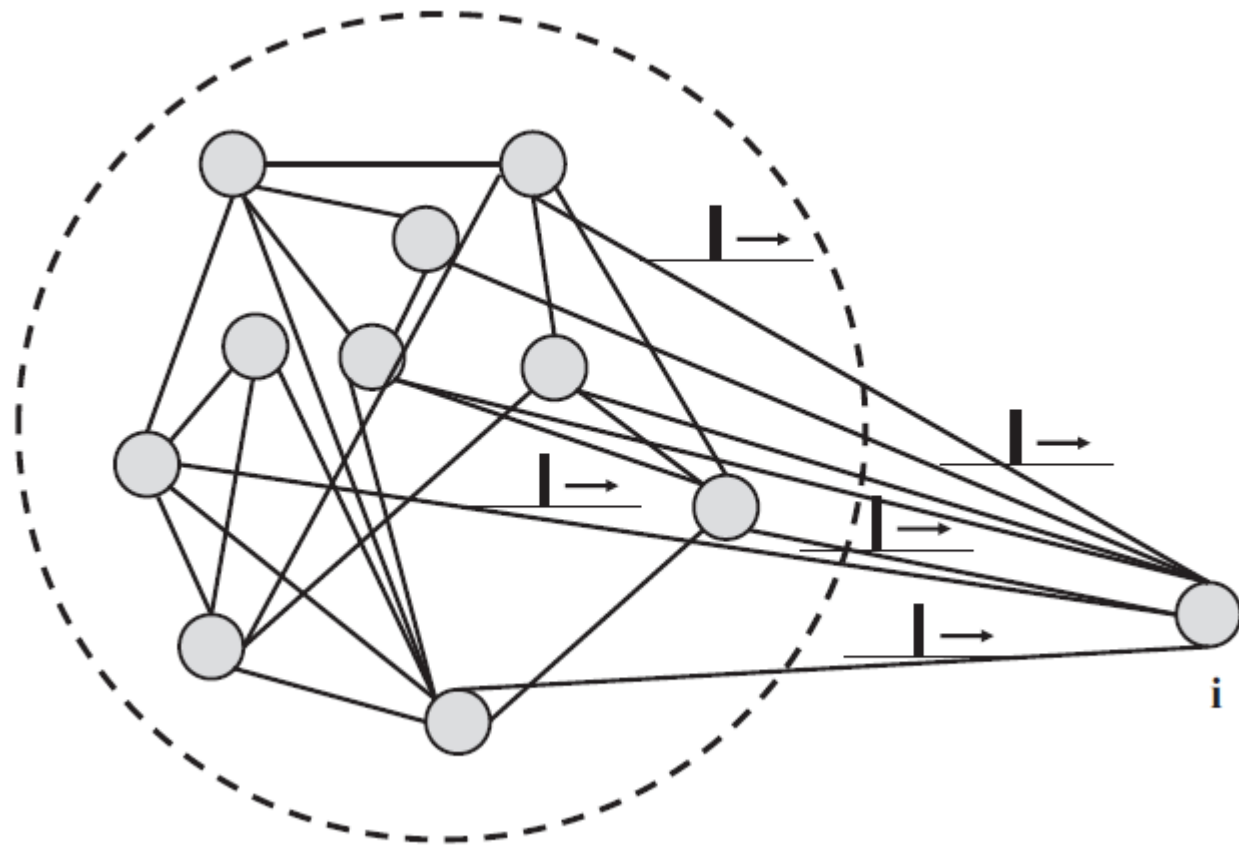
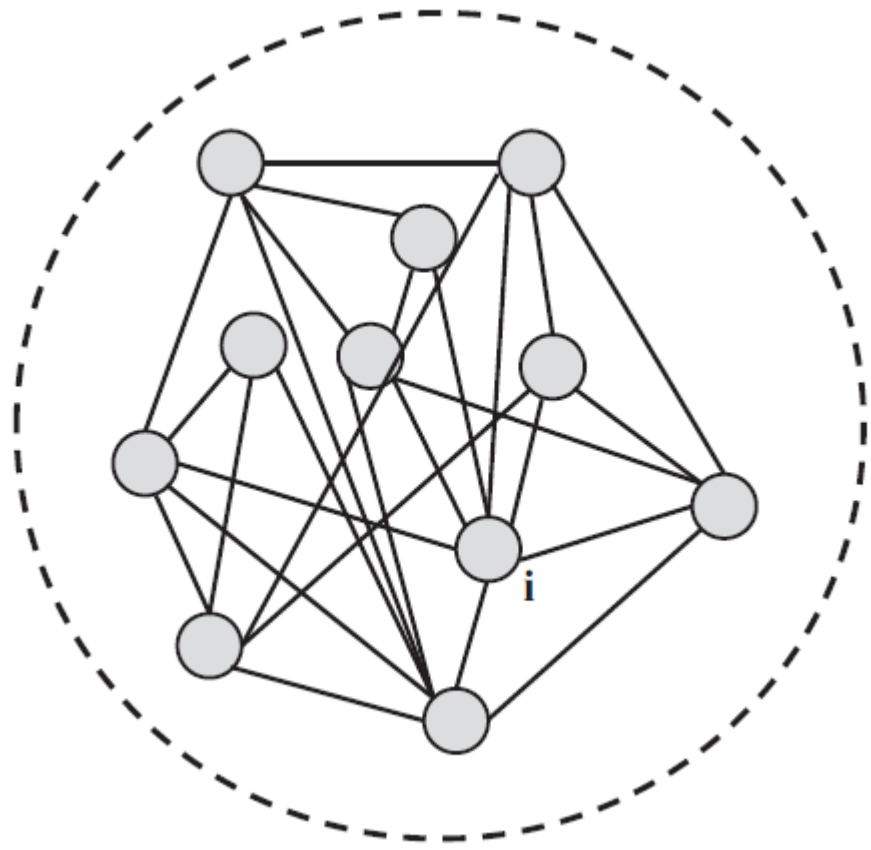
- asynchronous state: predict activity

6. Random Networks

- Balanced state

4. mean-field arguments (full connectivity)

Input to neuron i

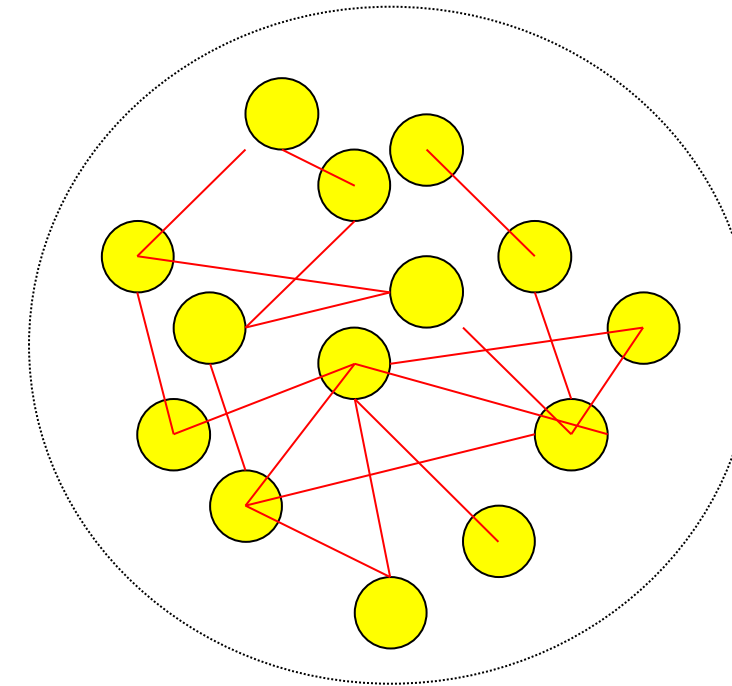
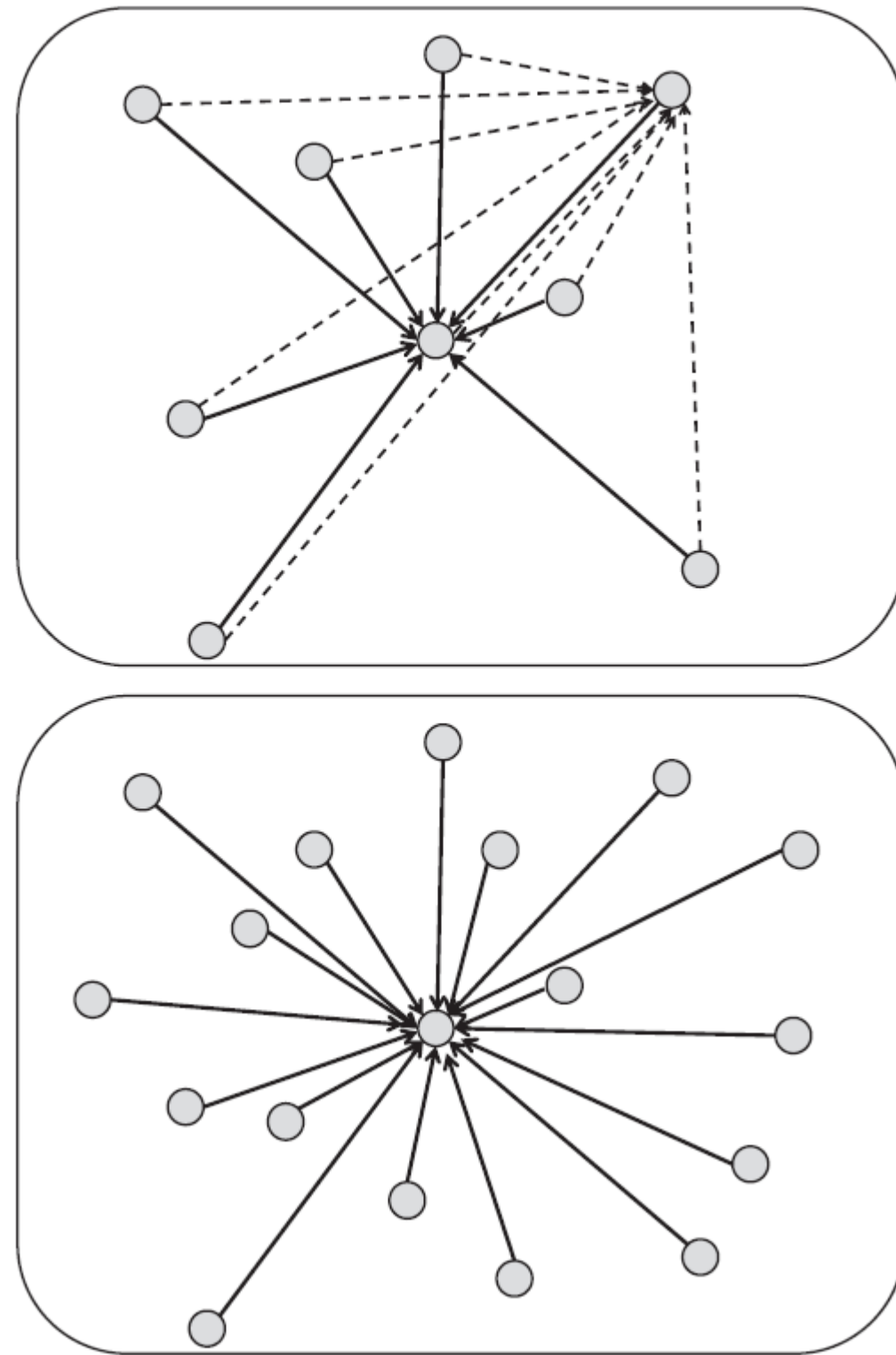


4. mean-field arguments (full connectivity)

Full connectivity

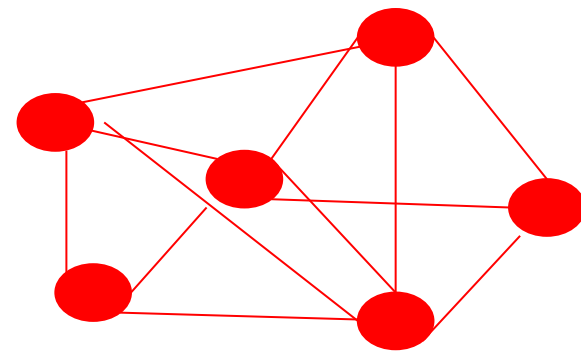
A

1



4. mean-field arguments (full connectivity)

Fully connected network



fully
connected
 $N \gg 1$

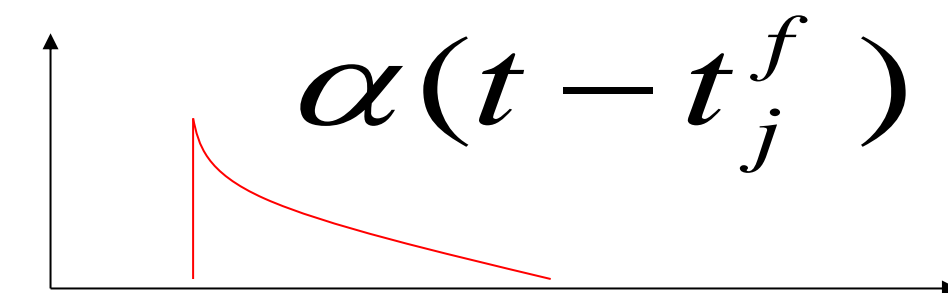
Synaptic coupling

$$w_{ij} = w_0$$

$$I(t) = I^{ext}(t) + I^{net}(t)$$

All spikes, all neurons

$$I^{net}(t) = \sum_j \sum_f w_{ij} \alpha(t - t_j^f)$$



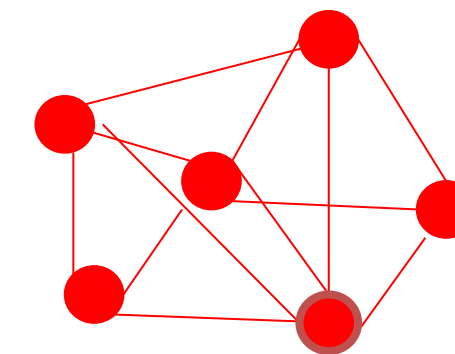
4. mean-field arguments (full connectivity)

All neurons receive the same total input current
(‘mean field’)

$$I_i(t) = J_0 \int \alpha(s) \underline{A(t-s)} ds + I^{ext}(t)$$

Index i disappears

$$w_{ij} = \frac{J_0}{N}$$



fully
connected

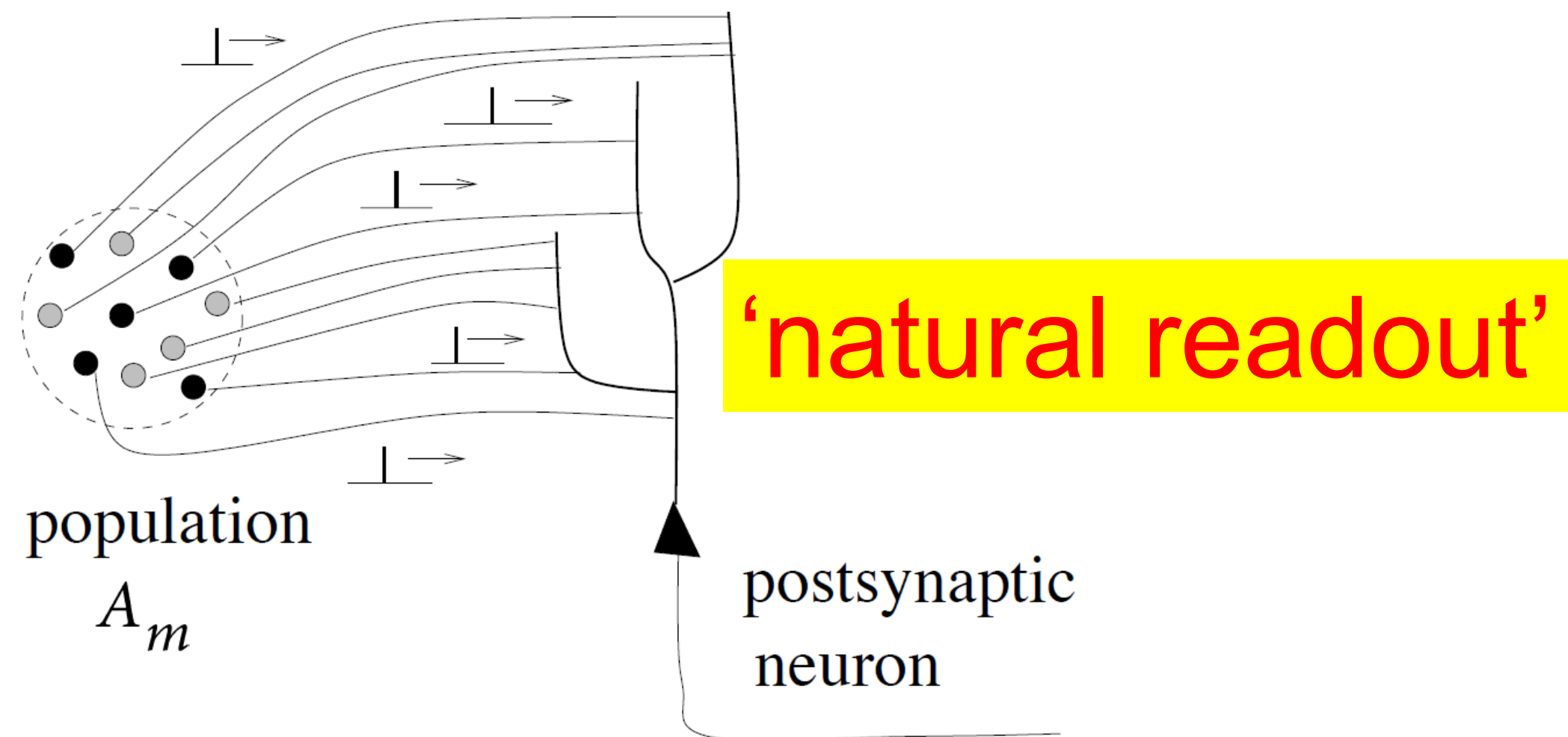
All spikes, all neurons

$$I^{net}(t) = \sum_j \sum_f w_{ij} \underline{\alpha(t - t_j^f)} + I^{ext}(t)$$

4. mean-field arguments (full connectivity)

All neurons receive the same total input current
(‘mean field’)

$$I_i(t) = J_0 \int \alpha(s) A(t-s) ds + I^{ext}(t)$$



Quiz 4, now

In a fully connected homogeneous network of 5000 neurons,
the total input into neuron $i=10$

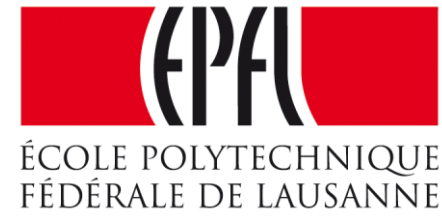
[] is the same as the input into its neighbors ($i=9$ and $i=11$)

[] is the same as the input into the neuron $i=3564$

[] depends on the population activity of the network

[] is always constant

Computational Neuroscience: Neuronal Dynamics of Cognition



Neuronal Populations

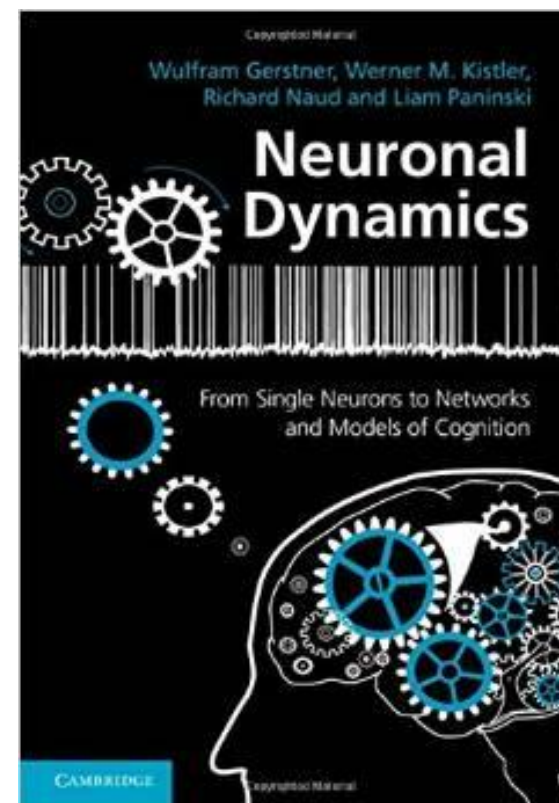
Wulfram Gerstner

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- input to one neuron

5. Stationary mean-field

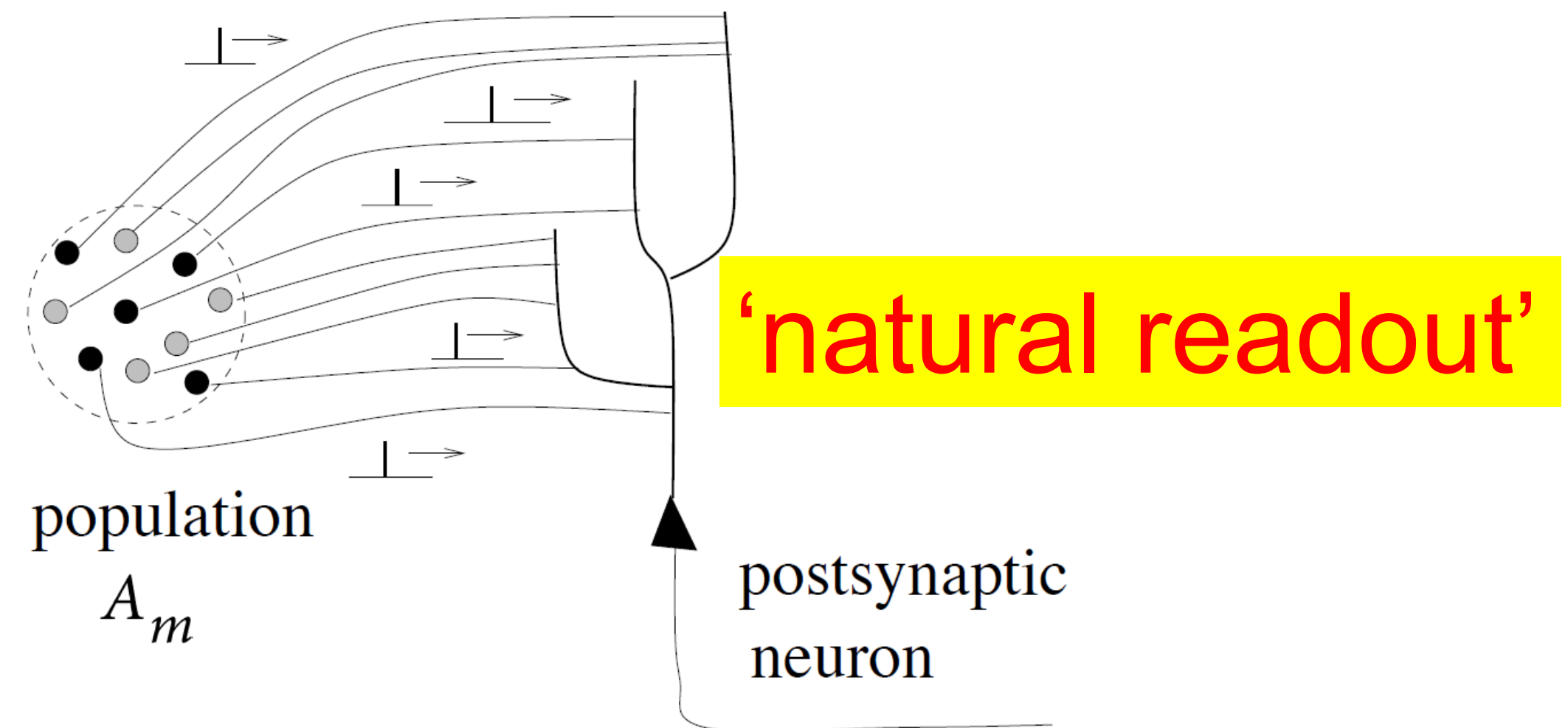
- asynchronous state: predict activity

6. Random Networks

- Balanced state

5. Review and aims: predict activity

- all neurons receive the same input current
 - population activity drives input
- Predict population activity?




5. mean-field arguments: asynchronous state

Stationary state

Assume all variables are constant in time:

$$I_i(t) = J_0 \int \alpha(s) A(t-s) ds + I^{ext}(t)$$


$$(1) \quad I_0 = [J_0 q A_0 + I_0^{ext}]$$

Firing rate? Population rate?

5. mean-field argument: f-I curve of single neuron

$$I_0 = [J_0 q A_0 + I_0^{ext}]$$

Firing rate?

5. mean-field argument: population rate = single neuron rate

5. mean-field arguments: population activity (asynchr. state)

Input is constant and identical for all neurons

$$(1) \quad I_0 = [J_0 q A_0 + I_0^{ext}] \quad q = \int \alpha(s) ds$$

frequency (single-neuron gain function)

$$(2) \quad \nu = g(I_0)$$

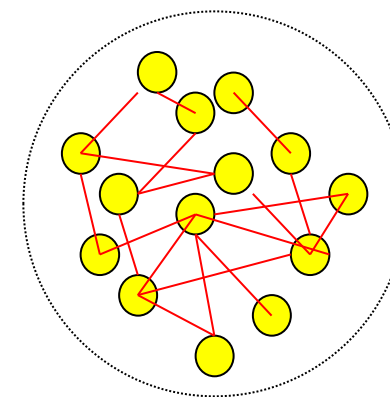
Homogeneous network

All neurons are identical,

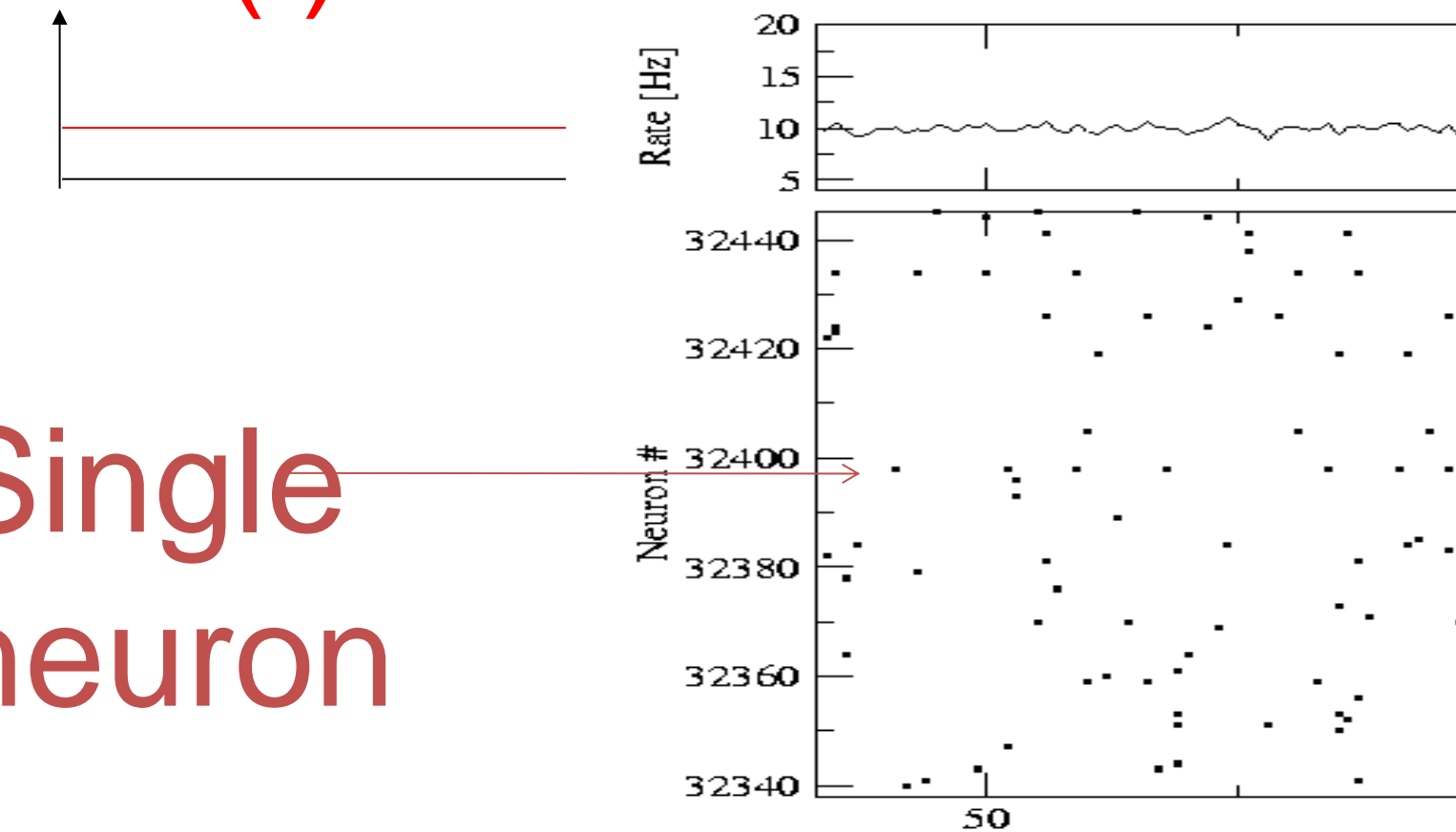
Single neuron rate = population rate

(3)

$$\nu = A_0$$



$$A(t) = A_0 = \text{const}$$



Single
neuron

5. stationary solution: population activity (asynchr. State)

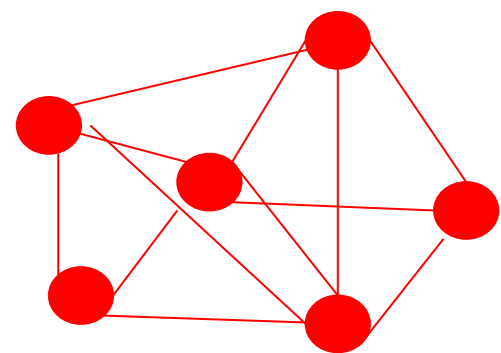
Stationary solution

=asynchronous state

$$(1) \quad I_0 = [J_0 q A_0 + I_0^{ext}]$$

$$(2) \quad \nu = g(I_0)$$

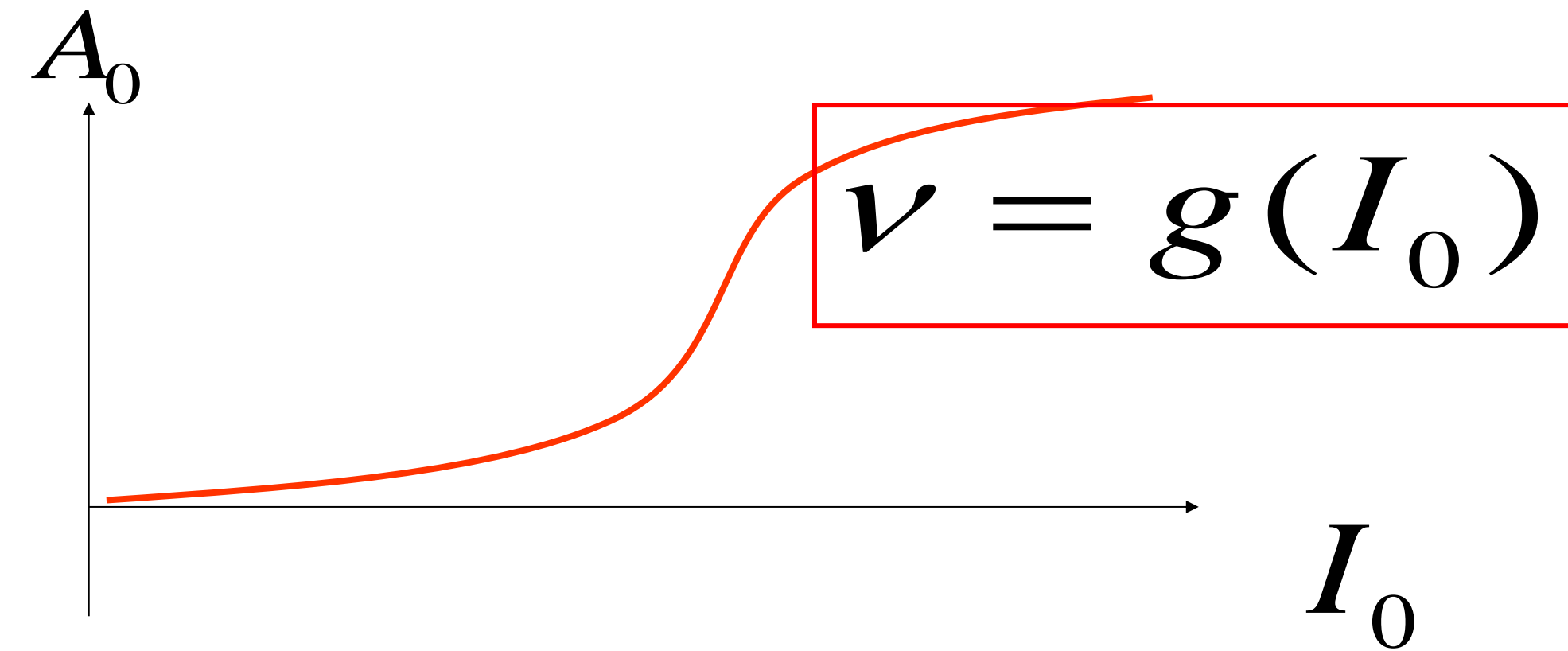
$$(3) \quad \nu = A_0$$



fully
connected

$$N \gg 1$$

$$\nu = g(I_0) = A_0$$



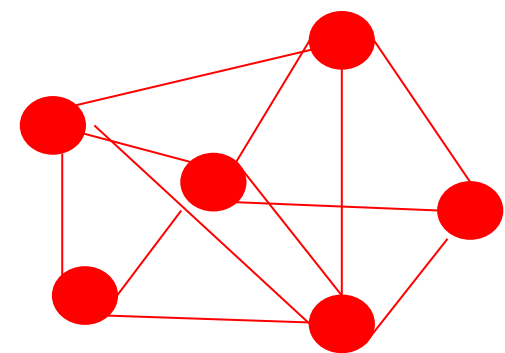
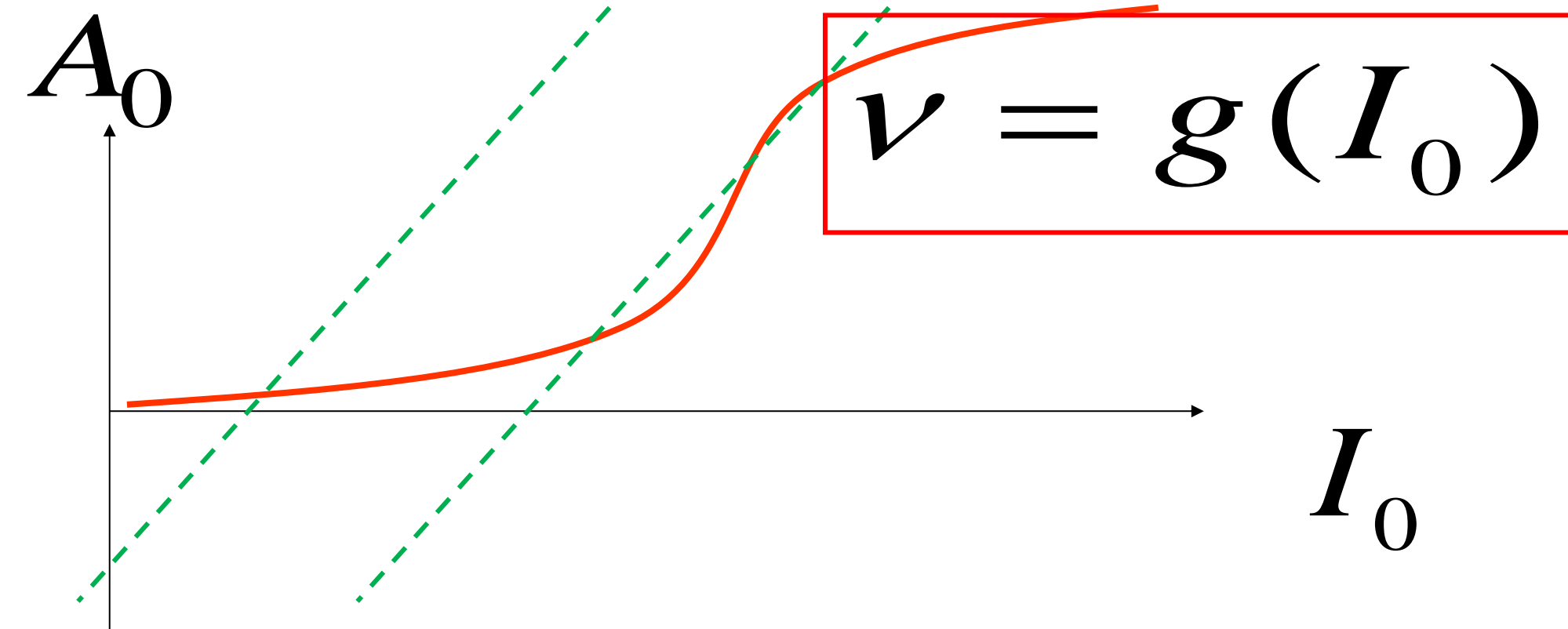
5. stationary solution: population activity (asynchr. state)

Stationary solution
=asynchronous state

$$(1) \quad I_0 = [J_0 q A_0 + I_0^{ext}]$$

$$(2) \quad \nu = g(I_0)$$

$$(3) \quad \nu = A_0$$



fully
connected
 $N \gg 1$

Homogeneous network, stationary,
All neurons are identical,
Single neuron rate = population rate

5. stationary solution: population activity (asynchr. state)

Single Population

- homogeneous
- full connectivity
- stationary state/asynchronous state

Single neuron rate = population rate

$$A_0 = \nu = g(I_0) = g(J_0 q A_0 + I_0^{ext})$$

5. stationary solution: population activity (asynchr. state)

Single Population

- homogeneous
- full connectivity
- stationary state/asynchronous state

Single neuron rate = population rate

$$A_0 = \nu = g(I_0) = g(J_0 q A_0 + I_0^{ext})$$

→ **What is this function g ?**

Examples:

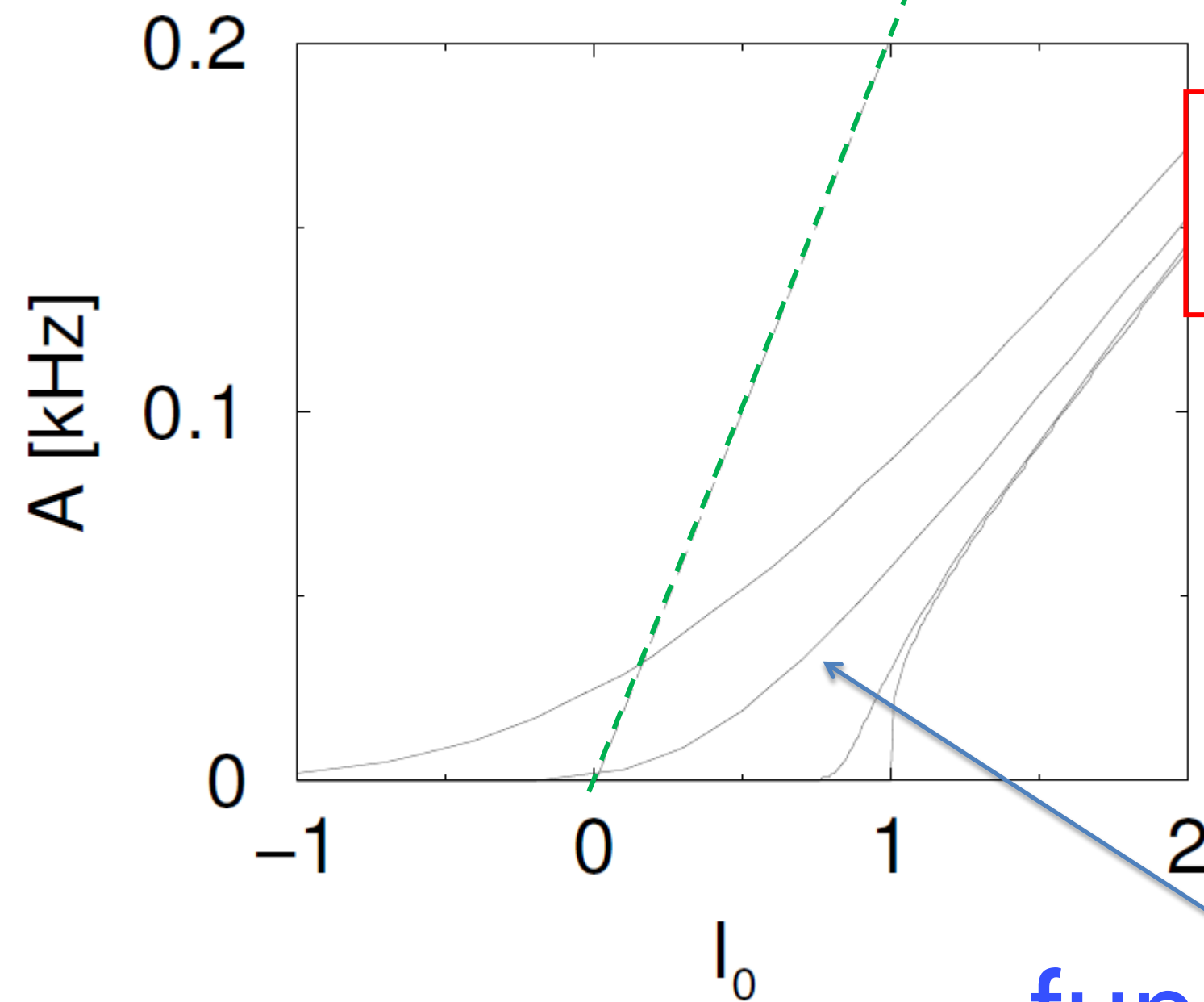
- leaky integrate-and-fire (with noise)
- Spike Response Model (with noise)
- Hodgkin-Huxley model

<http://lcn.epfl.ch/~gerstner/NeuronalDynamics-MOOC1.html>

5. stationary solution: integrate-and-fire neurons

$$I_0 = J_0 q A_0 + I_0^{ext}$$

$$[I_0 - I_0^{ext}] / J_0 q = A_0$$



$$v = g_\sigma(I_0)$$

different noise levels

function g can be calculated

5. gain function is noise-dependent

Gain-function g = frequency-current relation = f-I curve

function g can be calculated analytically or measured in
single-neuron simulations/single-neuron experiments



A diagram illustrating the relationship between the gain function and noise levels. A blue arrow points from the text 'single-neuron simulations/single-neuron experiments' to a red-bordered box containing the equation $v = g_{\sigma}(I_0)$. Another blue arrow points from the text 'different noise levels' to the same box, specifically pointing to the σ in the subscript of the gain function g_{σ} .

$$v = g_{\sigma}(I_0)$$

different noise levels

5. stationary solution: population activity (asynchr. state)

Single Population

- homogeneous
- full connectivity
- stationary state of asynchronous firing

Single neuron rate = population rate

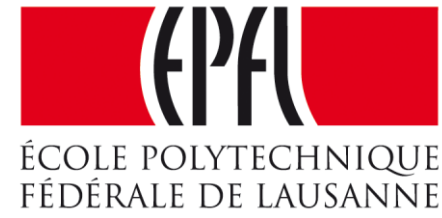
$$A_0 = \nu = g(I_0) = g(J_0 q A_0 + I_0^{ext})$$

Gain function for constant input

- available for many neurons
- available for many neuron models

Limited to stationary state.

Computational Neuroscience: Neuronal Dynamics of Cognition



Neuronal Populations

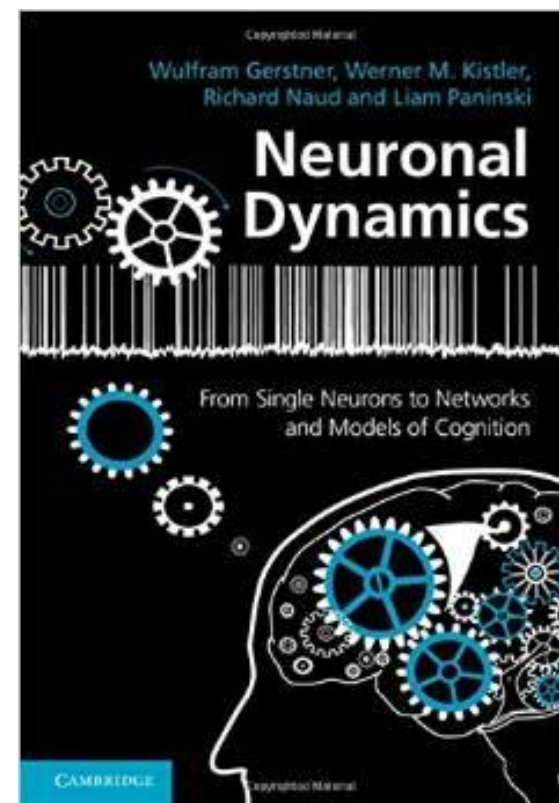
Wulfram Gerstner

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6. Random Networks

- Balanced state

6. mean-field arguments (random connectivity)

So far:

Full connectivity

More realistic:

random connectivity

Can we repeat the
mean-field arguments?

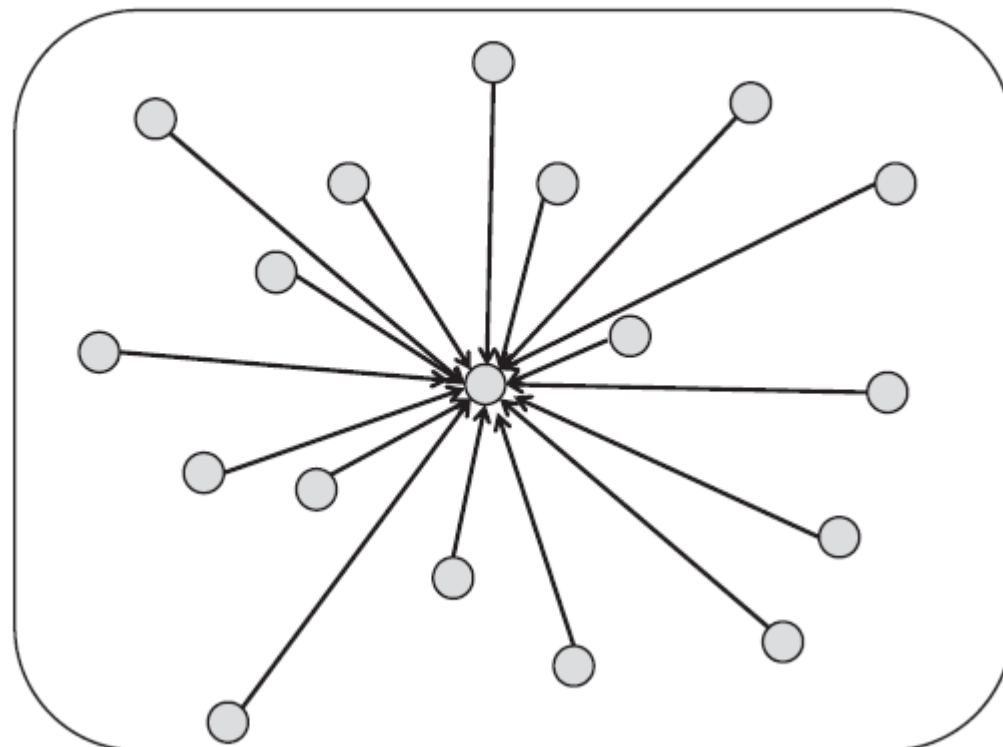
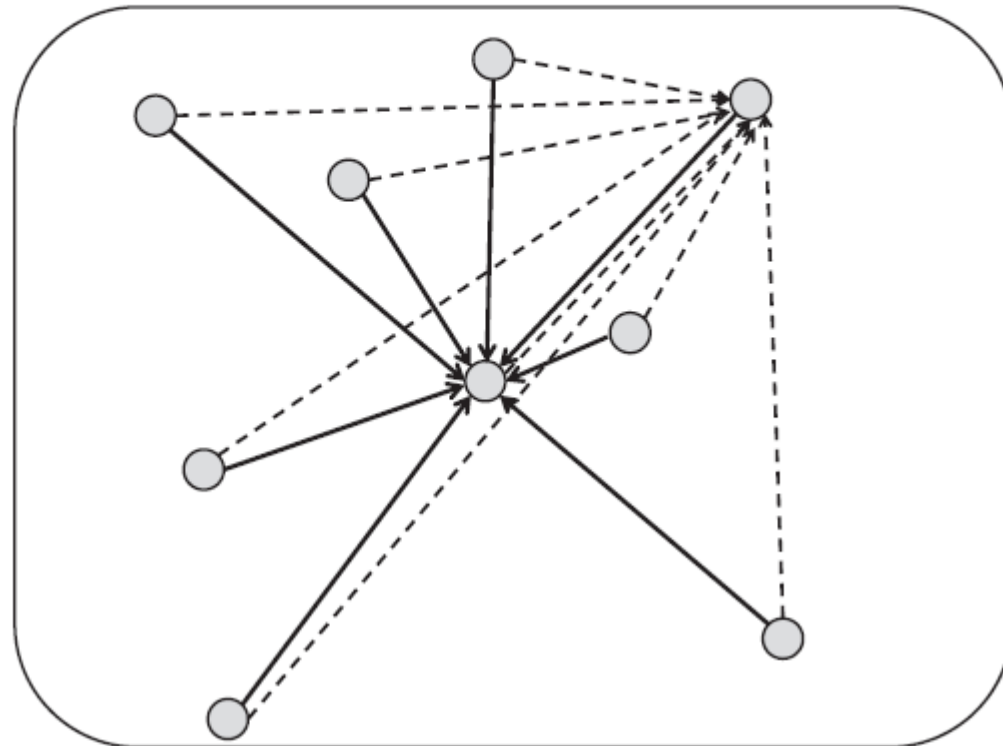
6. mean-field arguments (random connectivity)

random connectivity

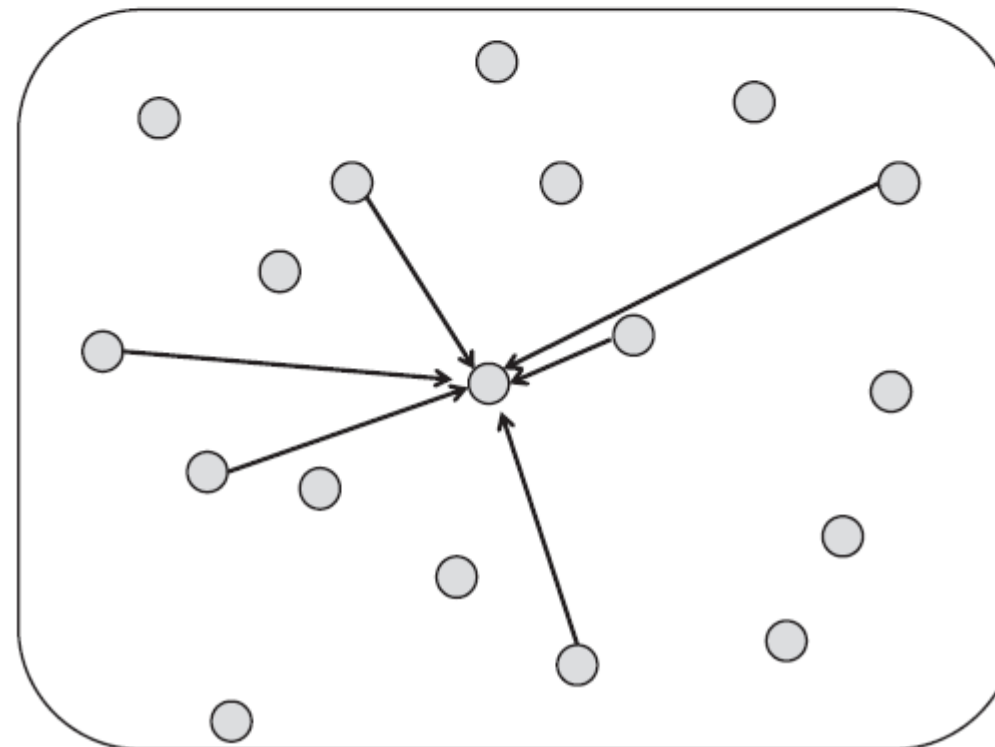
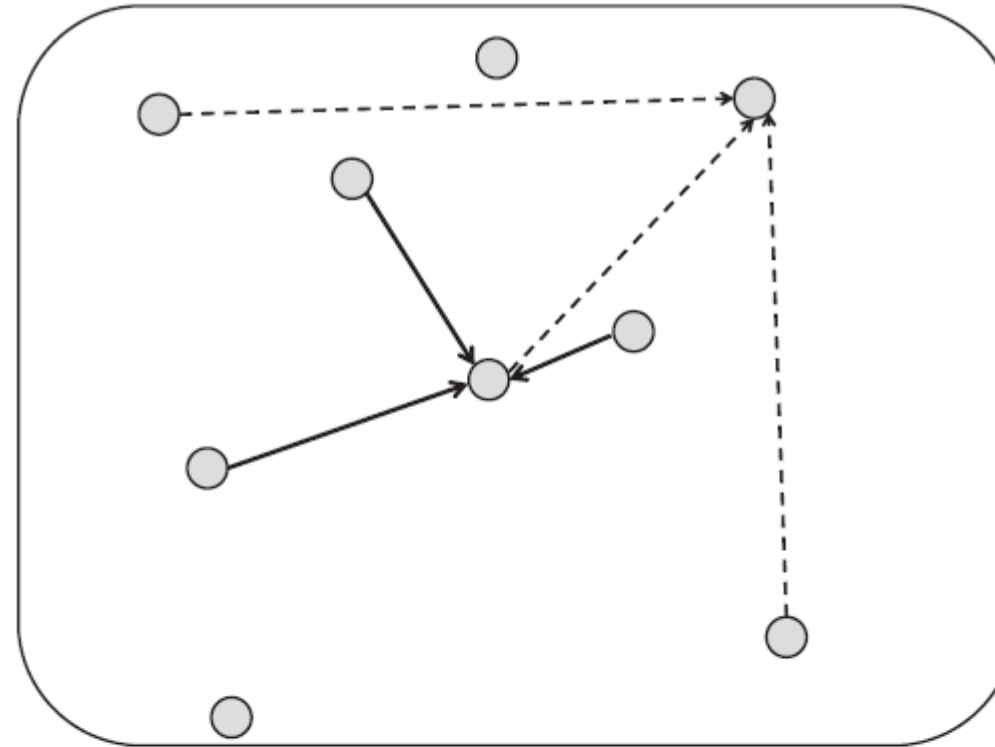
full connectivity

A

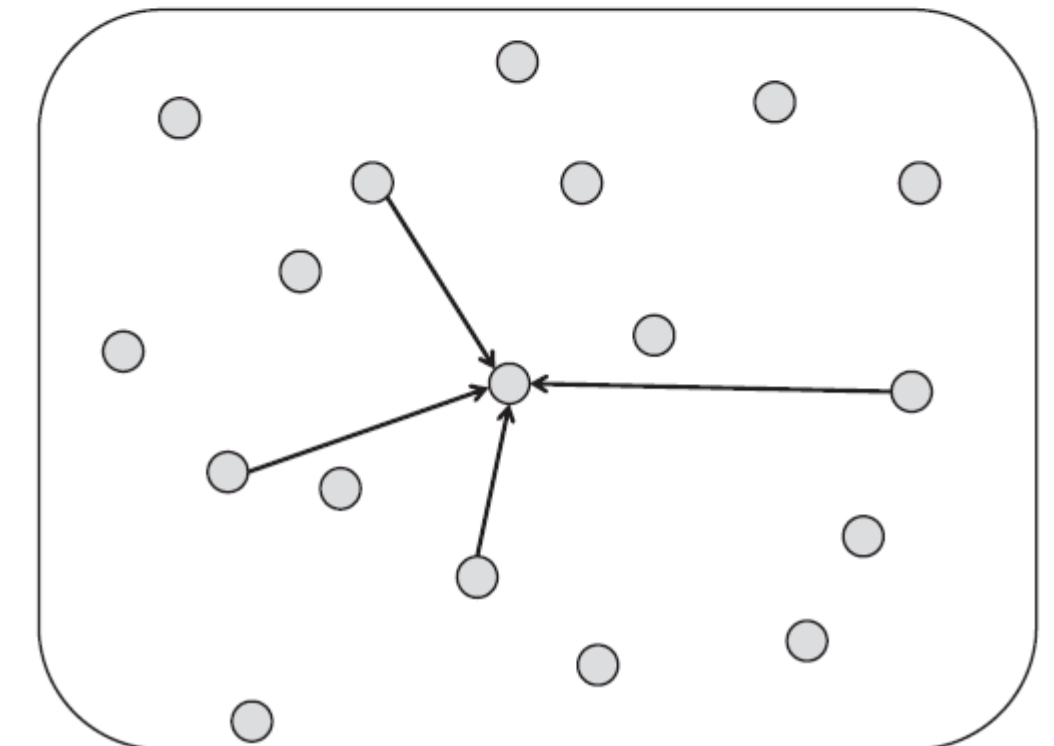
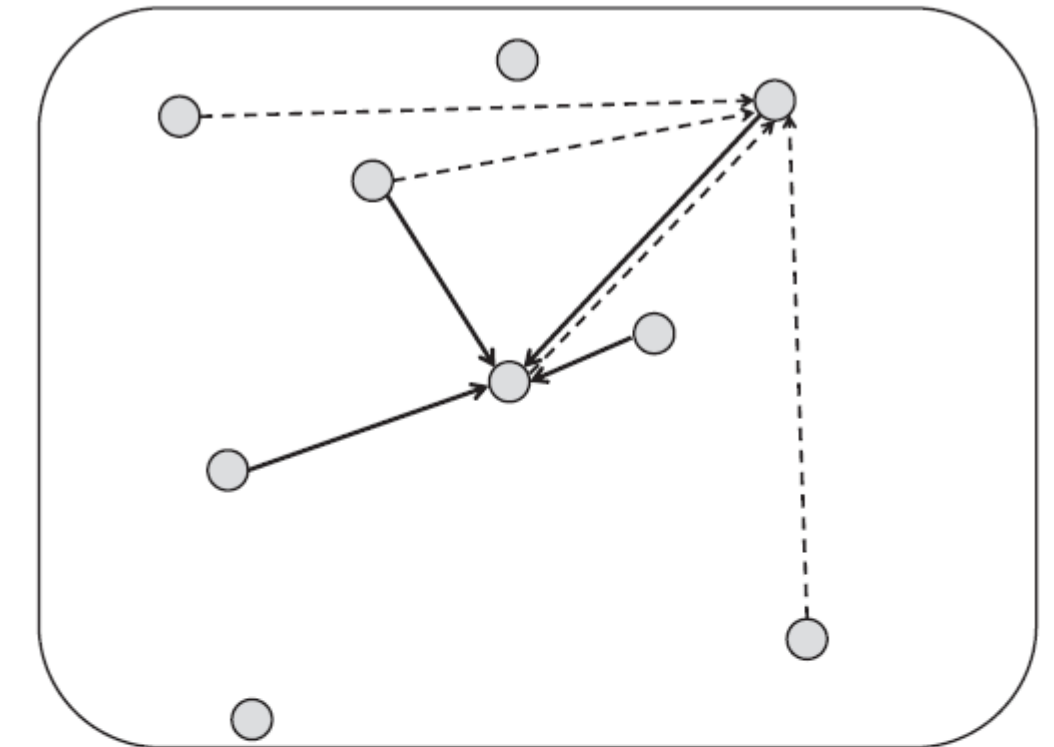
1



random: prob p fixed



random: number K
of inputs fixed



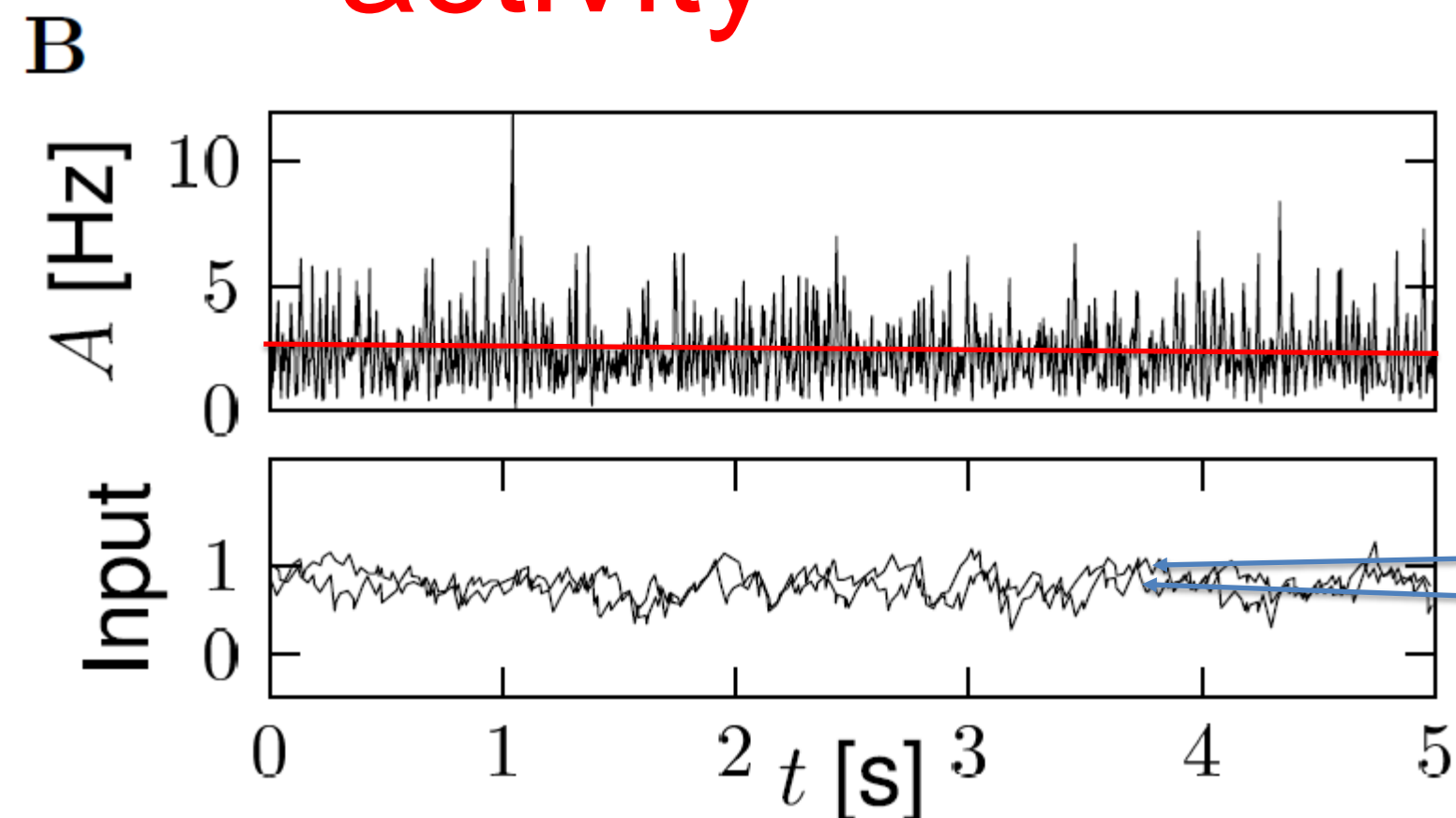
6. Review - Random Connectivity: fixed p

Can we mathematically predict
the population activity?

given

- connection probability p and weight w_{ij}
- properties of individual neurons
- large population

asynchronous
activity



Input is nearly identical
for different neurons

6. Integrate-and-Fire neurons

Integrate-and-fire with
stochastic spike arrival

For any arbitrary neuron in the population

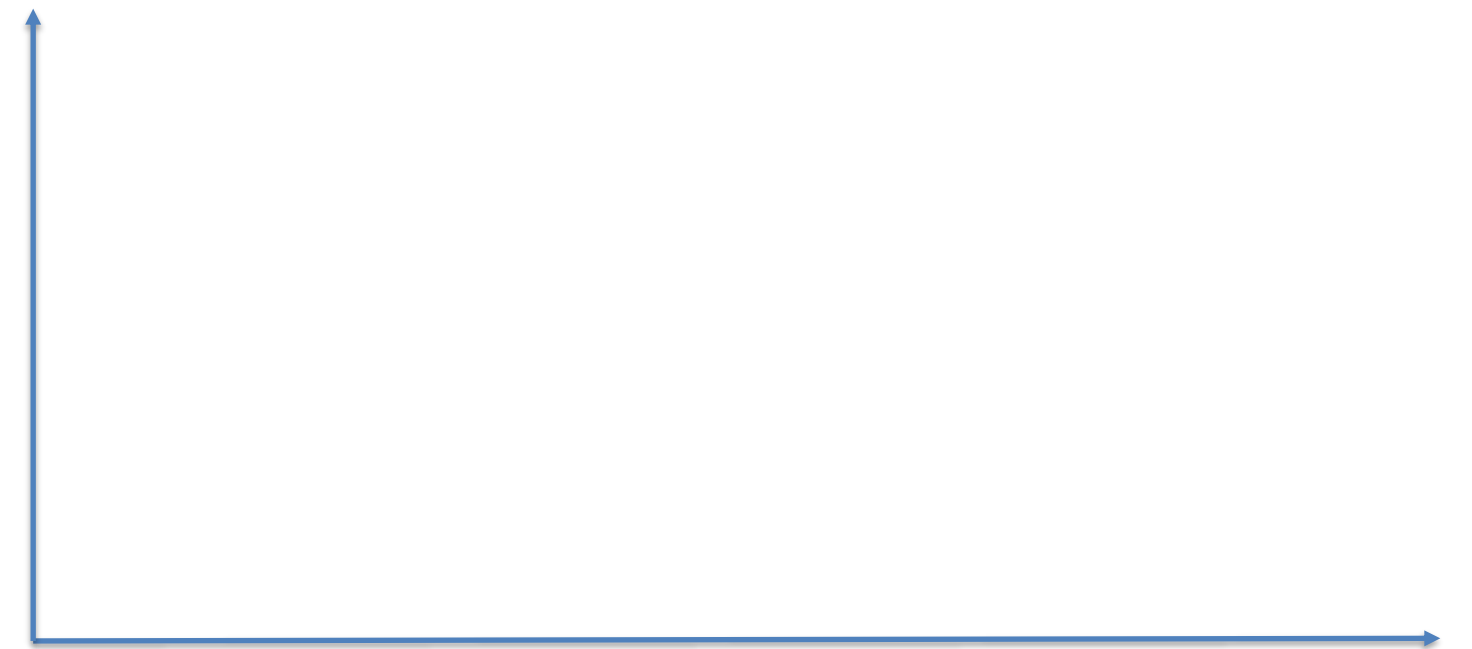
$$\tau \frac{d}{dt} u_i = -u + I_i$$

if $u_i = \mathcal{V}$: "*reset*"

$$I_i = \sum_{k,f} w_{ik} \alpha(t - t_k^f)$$

EPSC

excitatory input spikes



6. Network of integrate-and-fire neurons (random connectivity)

Integrate-and-fire neurons with stochastic spike arrival

For any arbitrary neuron in the population

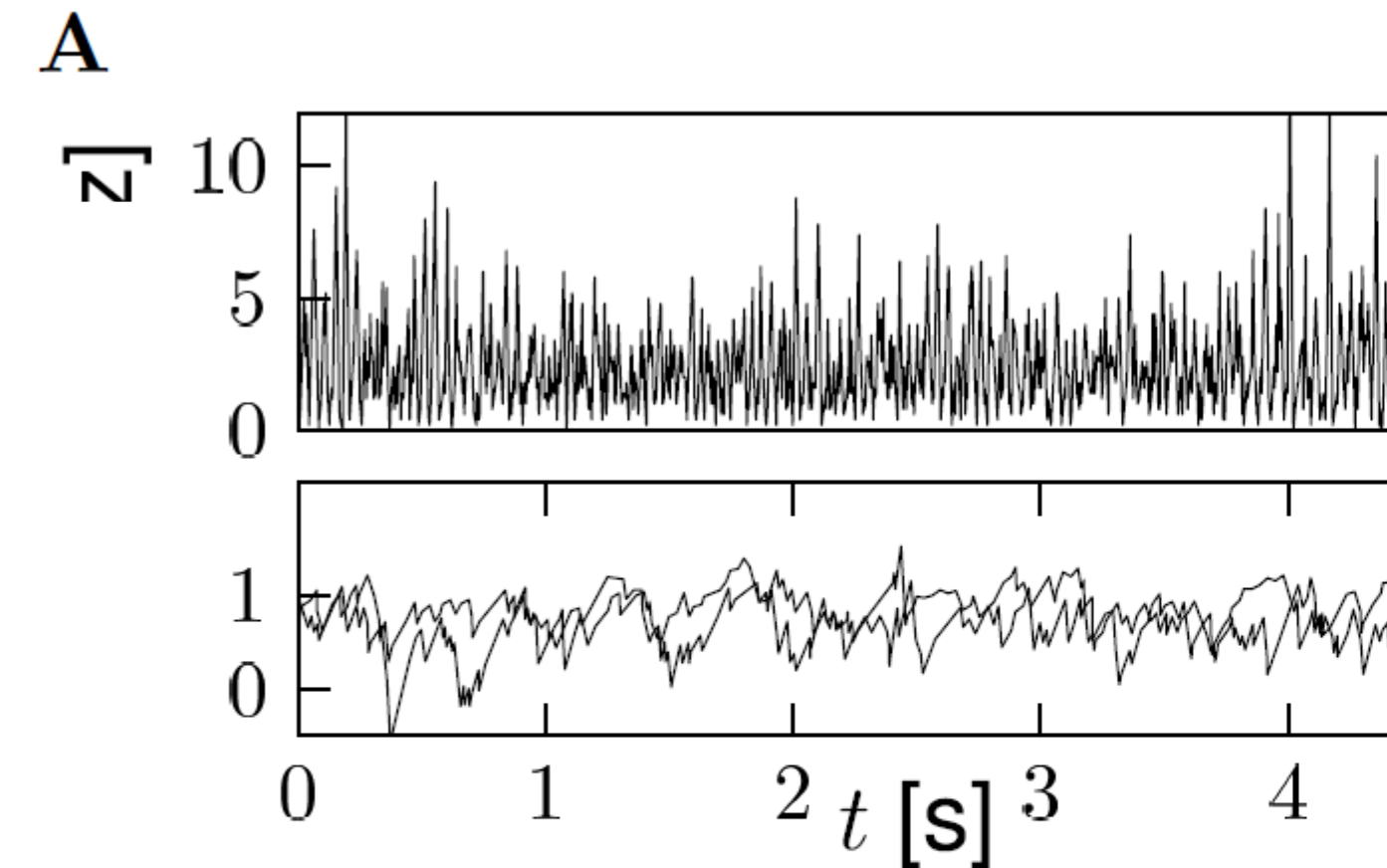
$$\tau \frac{d}{dt} u_i = -u + I_i$$

if $u_i = \mathcal{V}$: "reset"

$$I_i = \sum_{k,f} w_{ik} \alpha(t - t_k^f)$$

EPSC

excitatory input spikes



Can we predict the mean current?

6. mean-field argument: random connectivity

$$w_{ij} = \frac{w_0}{pN}$$

$$A_0 = \nu = g(I_0) = g(J_0 w_0 A_0 + I_0^{ext})$$

6. mean-field arguments (random connectivity)

random: probability $p=0.1$ fixed, weights chosen as $w_{ij} = \frac{w_0}{pN}$

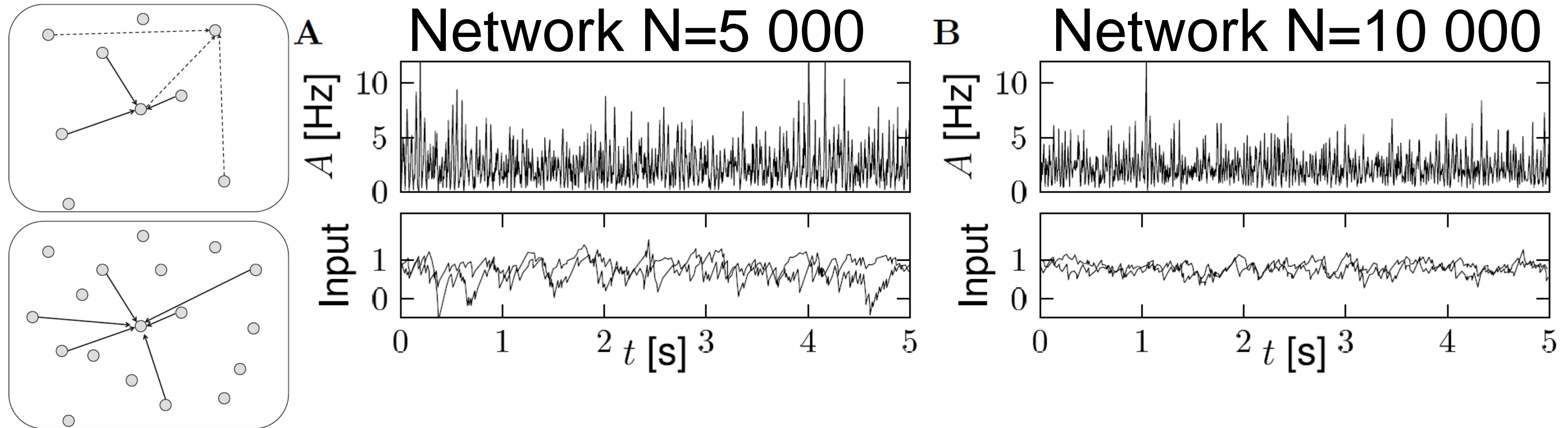


Fig. 12.7: Simulation of a model network with a fixed connection probability $p = 0.1$. **A.** Top: Population activity $A(t)$ averaged over all neurons in a network of 4 000 excitatory and 1 000 inhibitory neurons. Bottom: Total input current $I_i(t)$ into two randomly chosen

→
fluctuations of A decrease
fluctuations of I decrease

*Image: Gerstner et al.
Neuronal Dynamics (2014)*

6. Random connectivity – fixed number of inputs

random: input connections $K=500$ fixed, weights chosen as $w_{ij} = \frac{w_0}{K}$

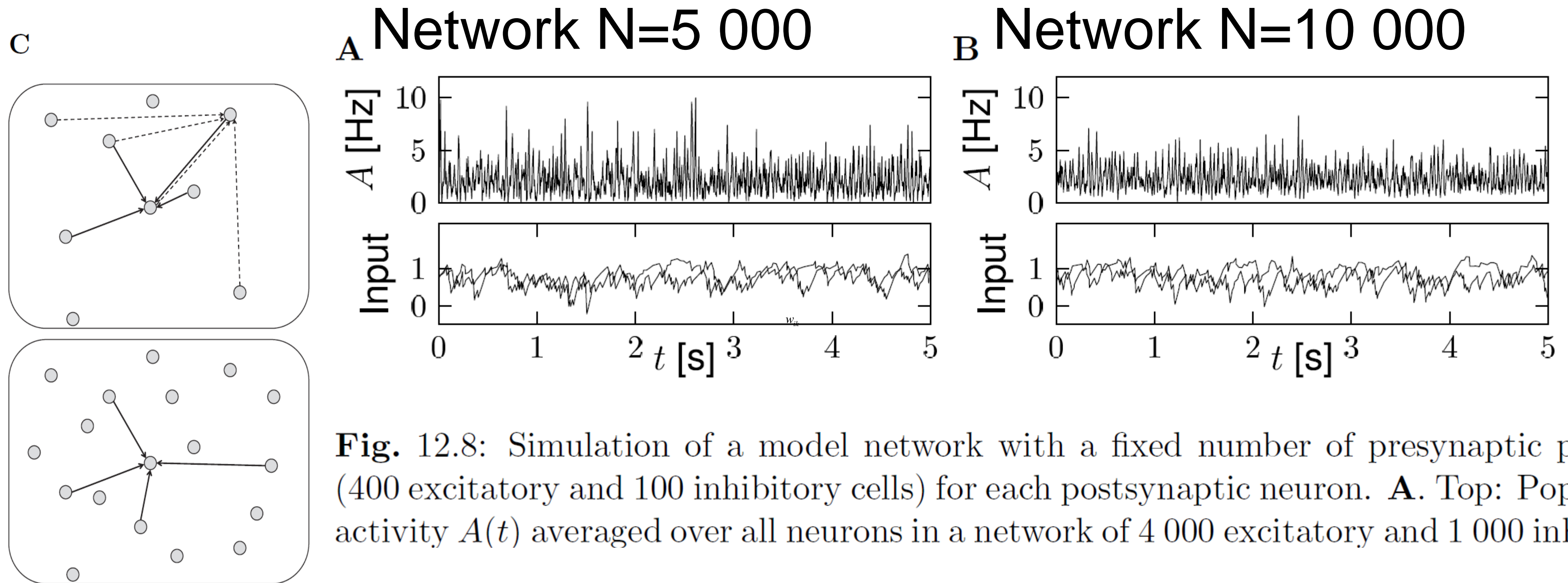


Fig. 12.8: Simulation of a model network with a fixed number of presynaptic partners (400 excitatory and 100 inhibitory cells) for each postsynaptic neuron. **A.** Top: Population activity $A(t)$ averaged over all neurons in a network of 4 000 excitatory and 1 000 inhibitory

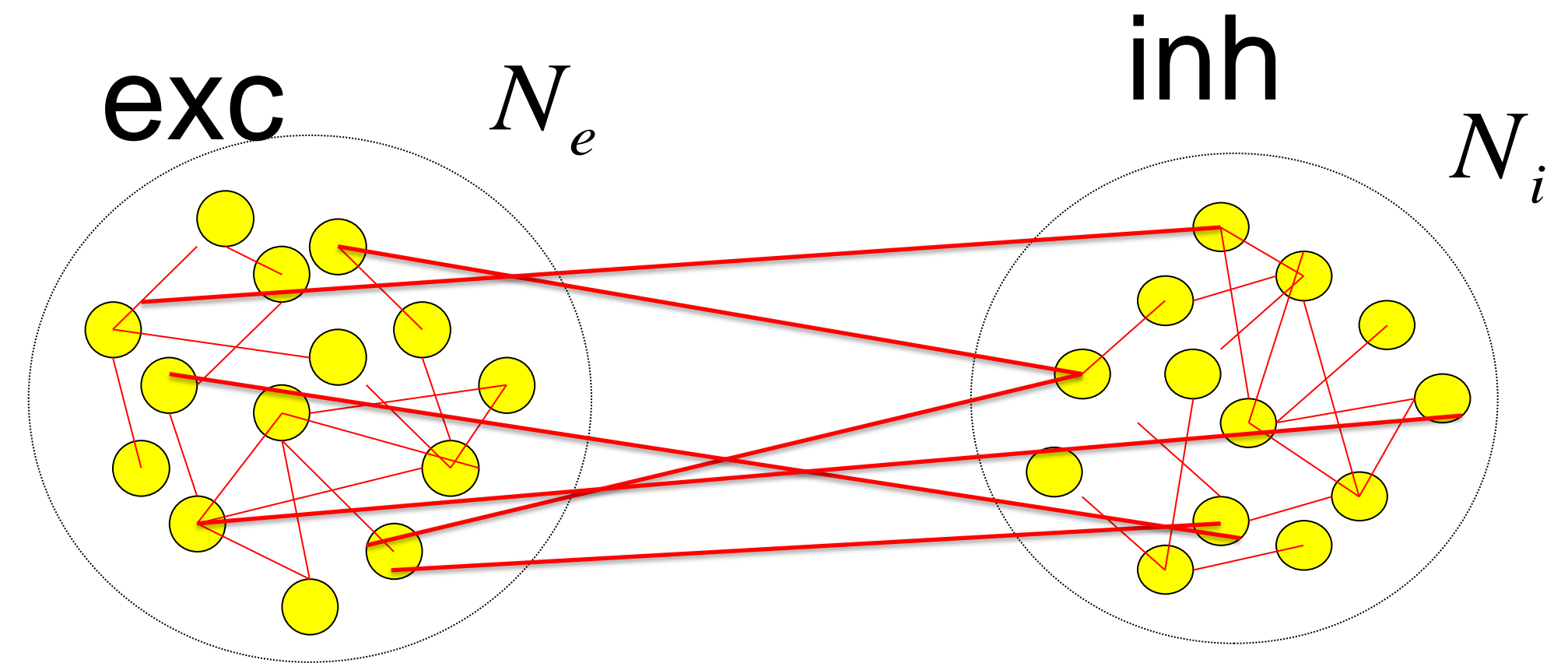
→

fluctuations of A decrease
fluctuations of I remain

*Image: Gerstner et al.
Neuronal Dynamics (2014)*

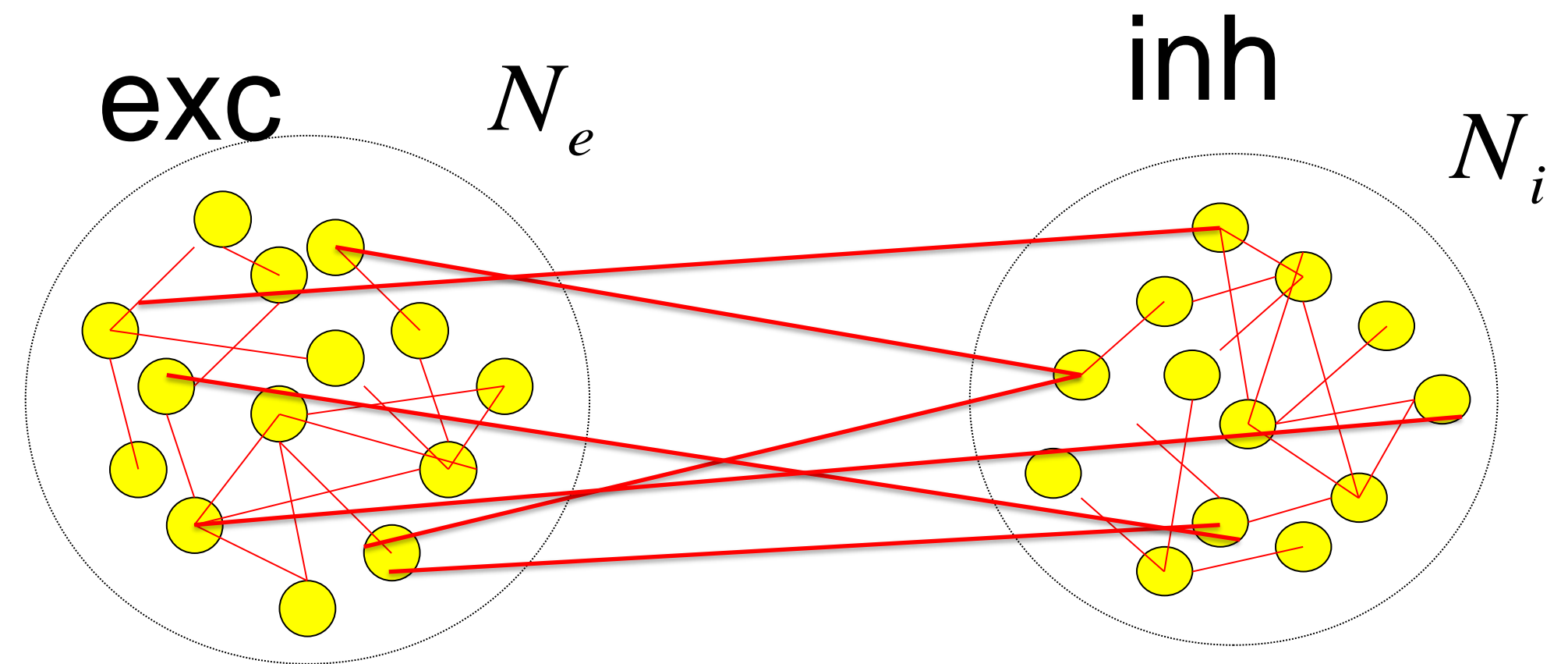
6. Connectivity schemes – random, fixed p, but balanced

$$I_i = \sum_{k,f} w_{ik} \alpha^{exc}(t - t_k^f) - \sum_{k,f} w_{ik} \alpha^{inh}(t - t_k^f)$$



6. Connectivity schemes – random, fixed p, but balanced

$$I_i = \sum_{k,f} w_{ik} \alpha^{exc} (t - t_k^f) - \sum_{k,f} w_{ik} \alpha^{inh} (t - t_k^f)$$



make network bigger, but
-keep mean input close to zero

$$p N_e J_e = -p N_i J_i$$

-keep variance of input

$$w_{ij} = \frac{J_e}{\sqrt{pN}}$$

$$w_{ij} = \frac{J_i}{\sqrt{pN}}$$

6. Connectivity schemes – random, fixed p , but balanced

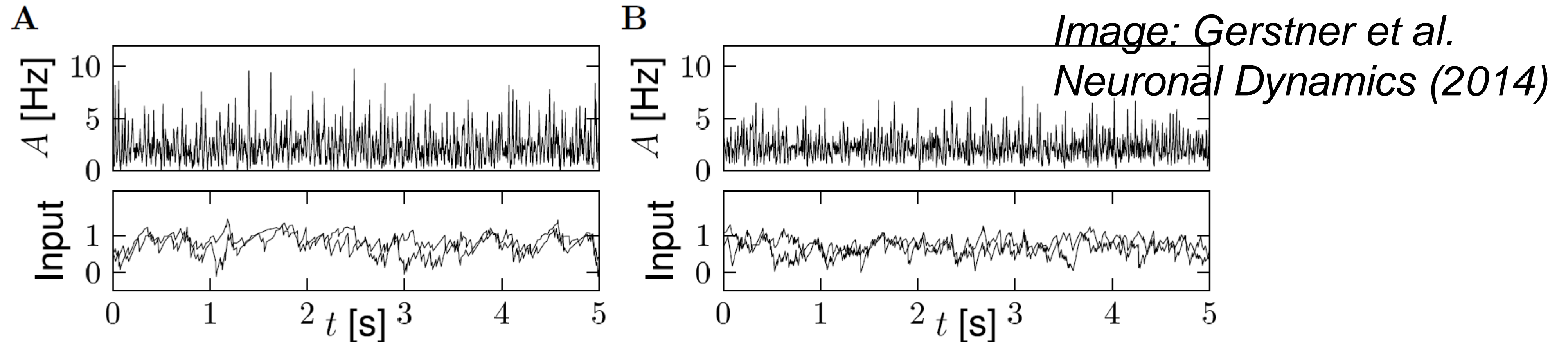


Fig. 12.9: Simulation of a model network with balanced excitation and inhibition and fixed connectivity $p = 0.1$ **A.** Top: Population activity $A(t)$ averaged over all neurons in a network of 4 000 excitatory and 1 000 inhibitory neurons. Bottom: Total input current $I_i(t)$ into two randomly chosen neurons. **B.** Same as A, but for a network with 8 000 excitatory and 2 000 inhibitory neurons. The synaptic weights have been rescaled by a factor $1/\sqrt{2}$ and the common constant input has been adjusted. All neurons are leaky integrate-and-fire units with identical parameters coupled interacting by short current pulses.

→ fluctuations of A decrease

fluctuations of I become 'smoother'

6. Neuronal populations: outlook

One population

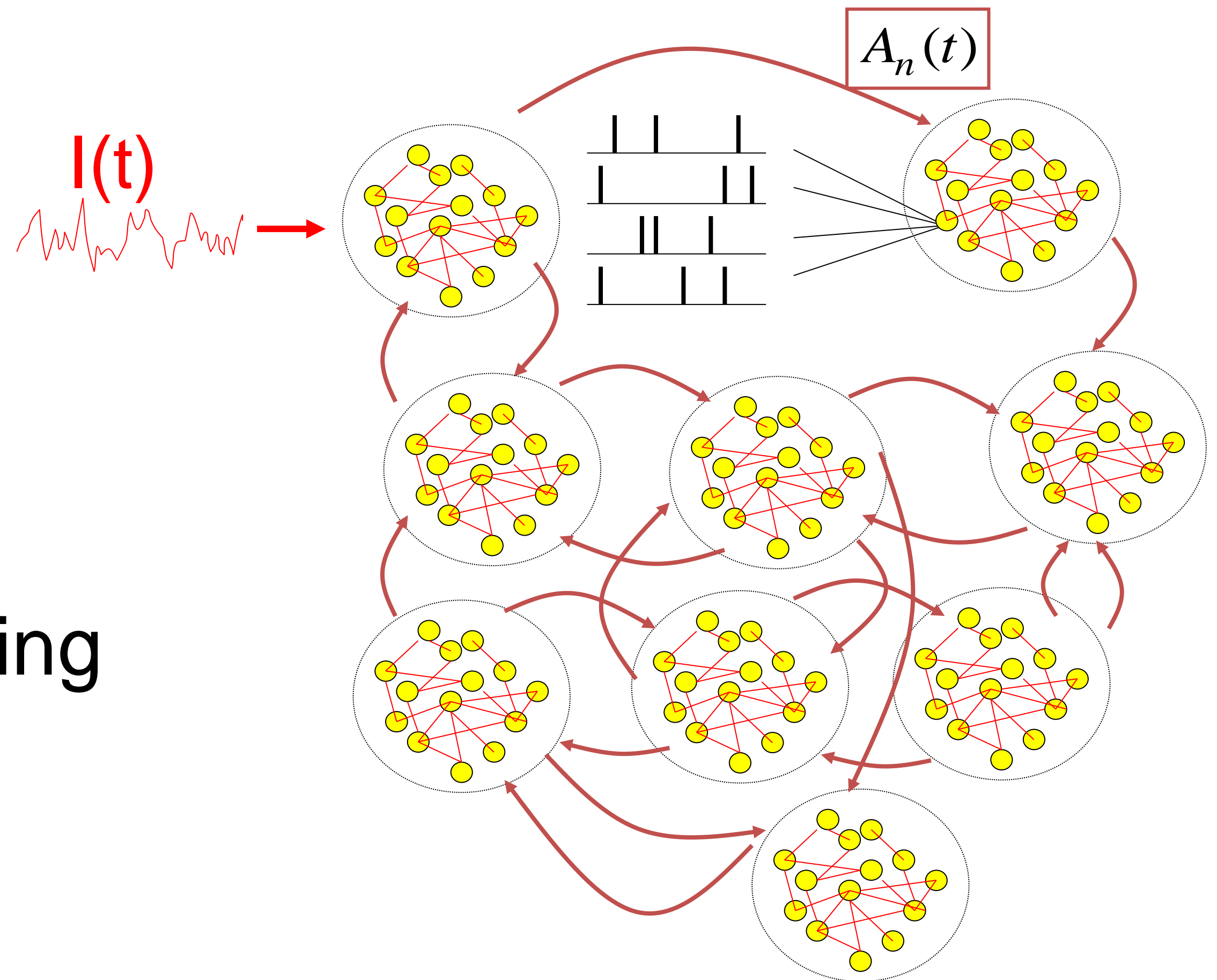
→ multiple populations

Application to visual cortex

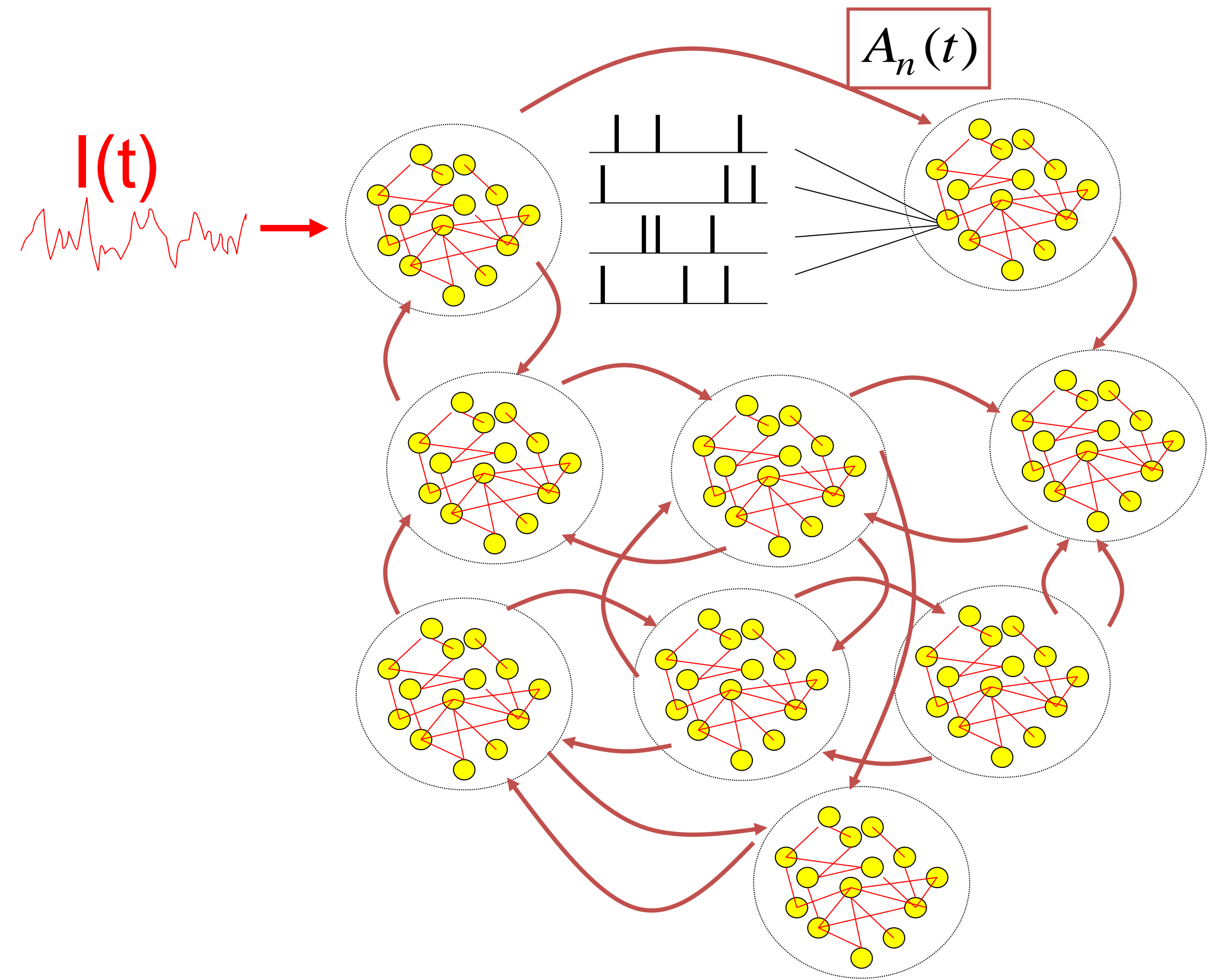
→ visual processing

Application to decision making

→ competitive networks



6. Summary: Neuronal Populations



6. Selected References: Neuronal Populations

Receptive fields, columns, and cortical connectivity

D. H. Hubel and T. N. Wiesel (1962) Receptive fields, binocular interaction and functional architecture in the cat's visual cortex.. J. Physiol. (London) 160, pp. 106–154.

T. Bonhoeffer and A. Grinvald (1991) Iso-orientation domains in cat visual cortex are arranged in pinwheel-like patterns.. Nature 353, pp. 429–431.

S. Lefort, C. Tómm, J.C.F. Sarria and C.C.H. Petersen (2009) The excitatory neuronal network of the c2 barrel column in mouse primary somatosensory cortex. neuron 61: 301-316.. Neuron 61, pp. 301–316.

Modeling populations

H. R. Wilson and J. D. Cowan (1972) Excitatory and inhibitory interactions in localized populations of model neurons.. Biophys. J. 12, pp. 1–24.

C. van Vreeswijk and H. Sompolinsky (1996) Chaos in neuronal networks with balanced excitatory and inhibitory activity. Science 274, pp. 1724–1726.

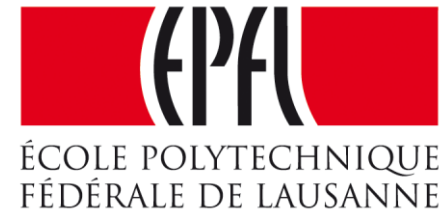
N. Brunel (2000) Dynamics of sparsely connected networks of excitatory and inhibitory neurons. Computational Neuroscience 8, pp. 183–208.

W. Gerstner (2000) Population dynamics of spiking neurons: fast transients, asynchronous states and locking. Neural Computation 12, pp. 43–89.

For those not familiar with the Dirac delta: <https://www.youtube.com/watch?v=l3hvrX33lZc>

More info on neuron models: <http://lcn.epfl.ch/~gerstner/NeuronalDynamics-MOOC1.html>

Computational Neuroscience: Neuronal Dynamics of Cognition



Neuronal Populations

The end

Documentation:

<http://neurondynamics.epfl.ch/>

Online html version available

Reading:

NEURONAL DYNAMICS

- Ch. 12.1 – 12.4.3
(except Section 12.3.7)

Cambridge Univ. Press

