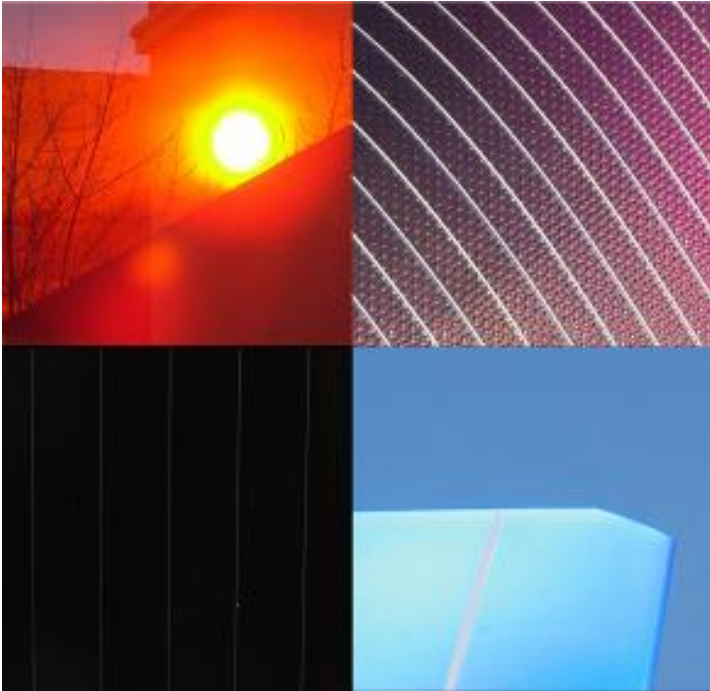


# Absorption and generation

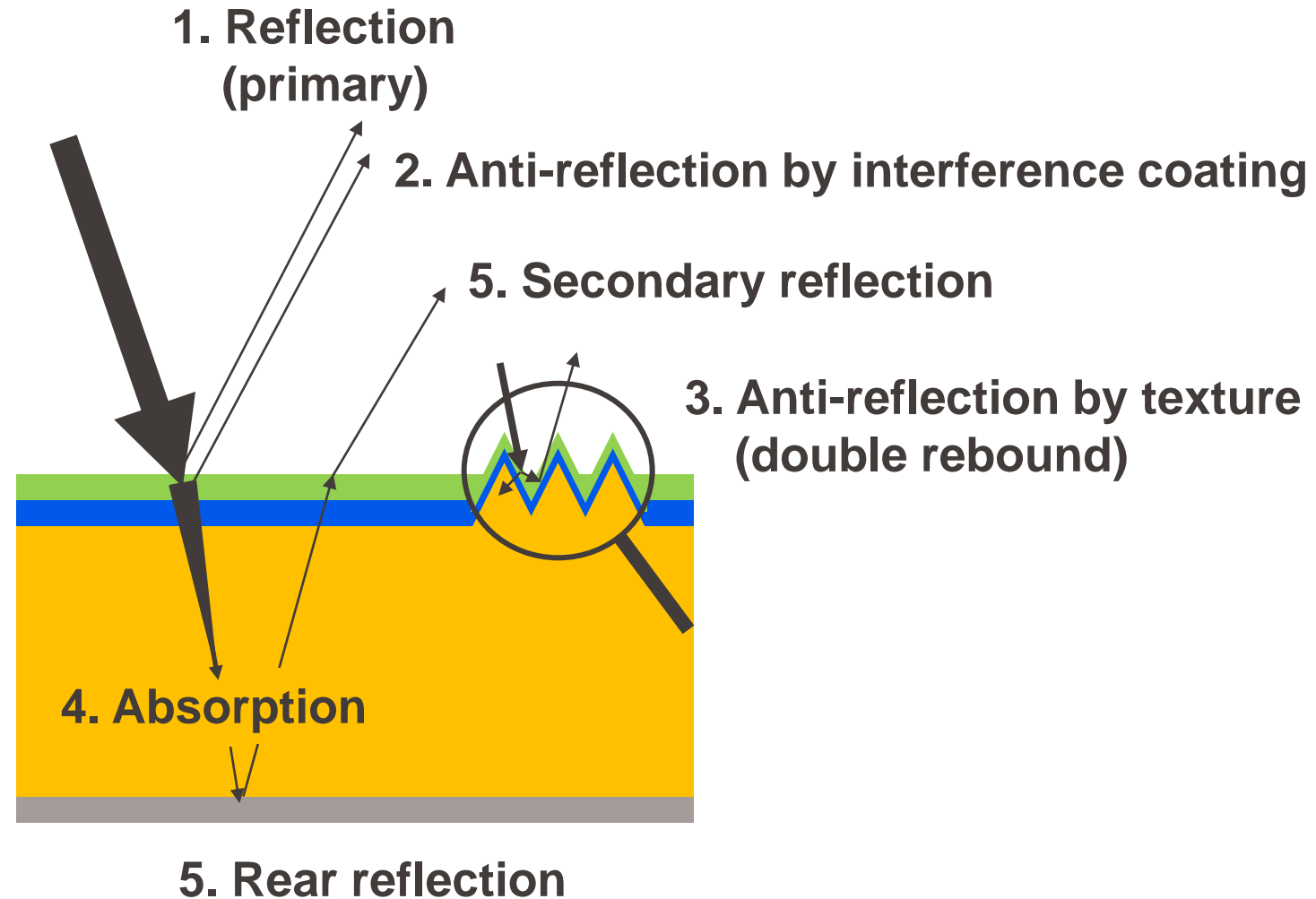


# Lecture Outline

1. Optical properties of semiconductors & solar cells
2. Direct and indirect band gap
3. Generation profile

# 1. Optical properties of solar cells

## Absorption



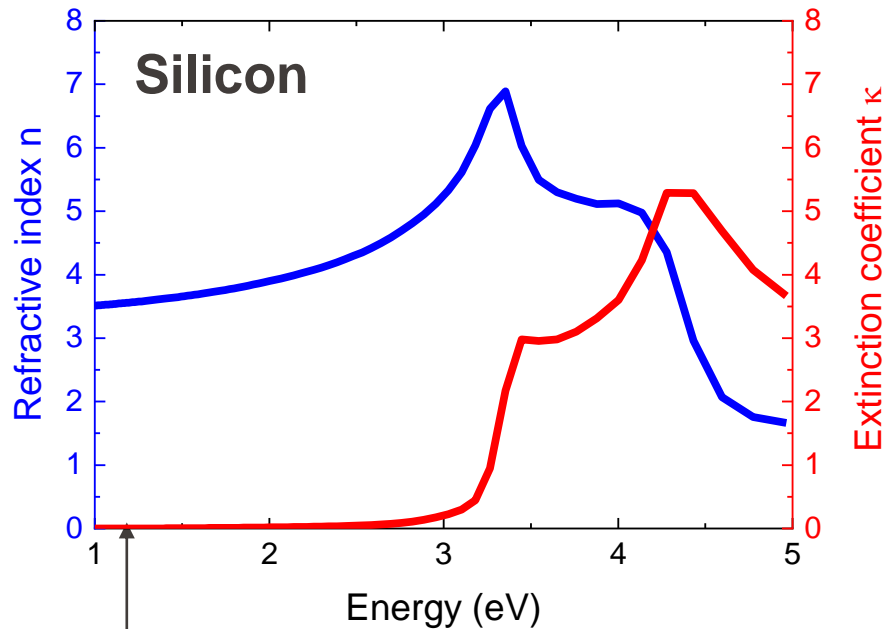
# 1. Optical properties of solar cells

## Refractive index

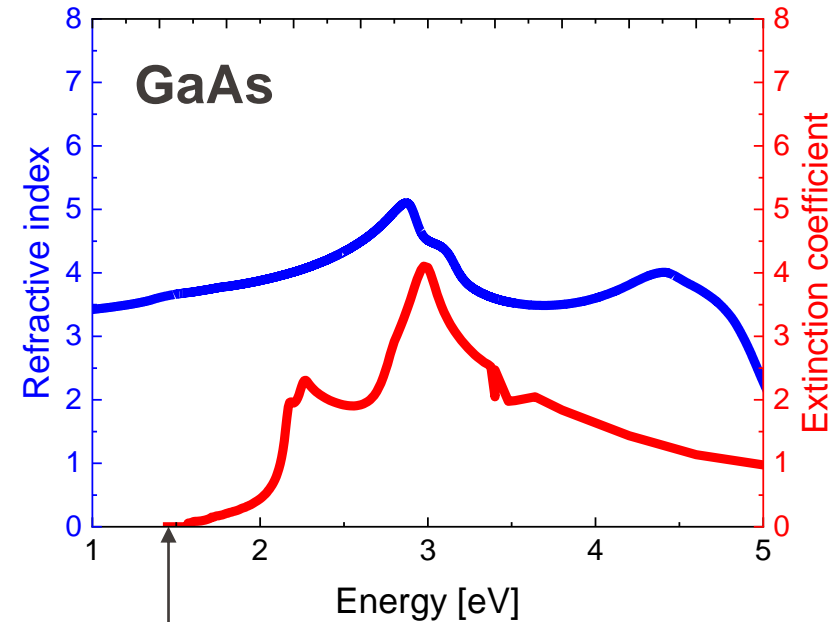
- The **refractive index**  $n$  governs properties at interfaces:
  - Reflection and transmission
  - Propagation angles (refraction)
  - Intensity and angular distribution of scattering
  
- The **extinction coefficient**  $\kappa$  (imaginary component of the refractive index)
  - Reflection and transmission (esp. metals for which  $n \approx 0$ )
  - Optical absorption (through its link to the absorption coefficient,  $\alpha$ )

# 1. Optical properties of solar cells

## Dispersion of $n$ and $\kappa$



$E_g = 1.12$  eV at 300°K



$E_g = 1.42$  eV at 300°K

Semiconductors are characterized by :

- refractive index  $n(E)$ , with typically  $n = 3 \dots 5$  in the visible region
- extinction coefficient  $\kappa(E) = 0$  below  $E_g$

# 1. Optical properties of solar cells

## Permittivity and refractive index

Permittivity  $\epsilon$  (sometimes dielectric function)

$$\epsilon = \epsilon_1 + i\epsilon_2 = (n + i\kappa)^2$$

- appears in Maxwell equations, more fundamental property
- $\epsilon_1$  and  $\epsilon_2$  are not independent, causality relates them through Kramers-Kronig relations

Inverse relations:

$$n = \sqrt{\frac{\epsilon_1 + \sqrt{\epsilon_1^2 + \epsilon_2^2}}{2}} \text{ and } \kappa = \sqrt{\frac{-\epsilon_1 + \sqrt{\epsilon_1^2 + \epsilon_2^2}}{2}}$$

# 1. Optical properties of solar cells

## Fresnel reflection at an interface

$$R = \frac{(n_1 - n_2)^2 + \kappa_2^2}{(n_1 + n_2)^2 + \kappa_2^2}$$

Reflected beam **intensity**:

- for  $0^\circ$  incidence
- $n_1$  (transparent, e.g. air, glass, etc.)
- $n_2 + i\kappa_2$ : absorbing film or metal

**Example:**

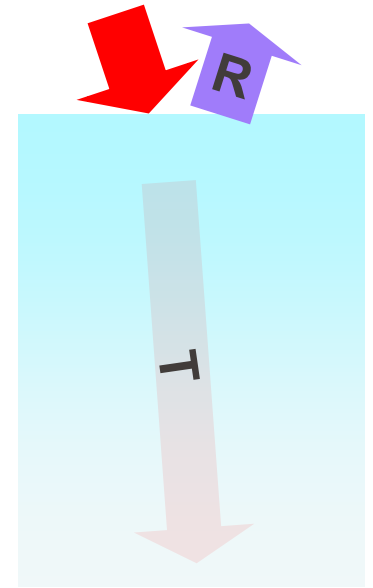
**Air-Glass:**  $n_{air} = 1$ ,  $n_{glass} = 1.5$ ,  $\kappa = 0 \Rightarrow R = 0.04 = 4\%$

**Air-Silicon at 550 nm:**  $n_{Si} = 4.1$ ,  $\kappa = 0.03 \Rightarrow R = 0.37$

**Encapsulation-Silicon at 550 nm:**  $n_{EVA} \approx 1.5 \Rightarrow R = 0.21$

**Note:**

- For semiconductors  $\kappa$  is usually small, and plays mostly a role for absorption, but it hardly influences  $R$ .
- For metals  $\kappa$  is much higher ( $\kappa \approx 3 \dots 5$ )  $\rightarrow$  high reflectivity.

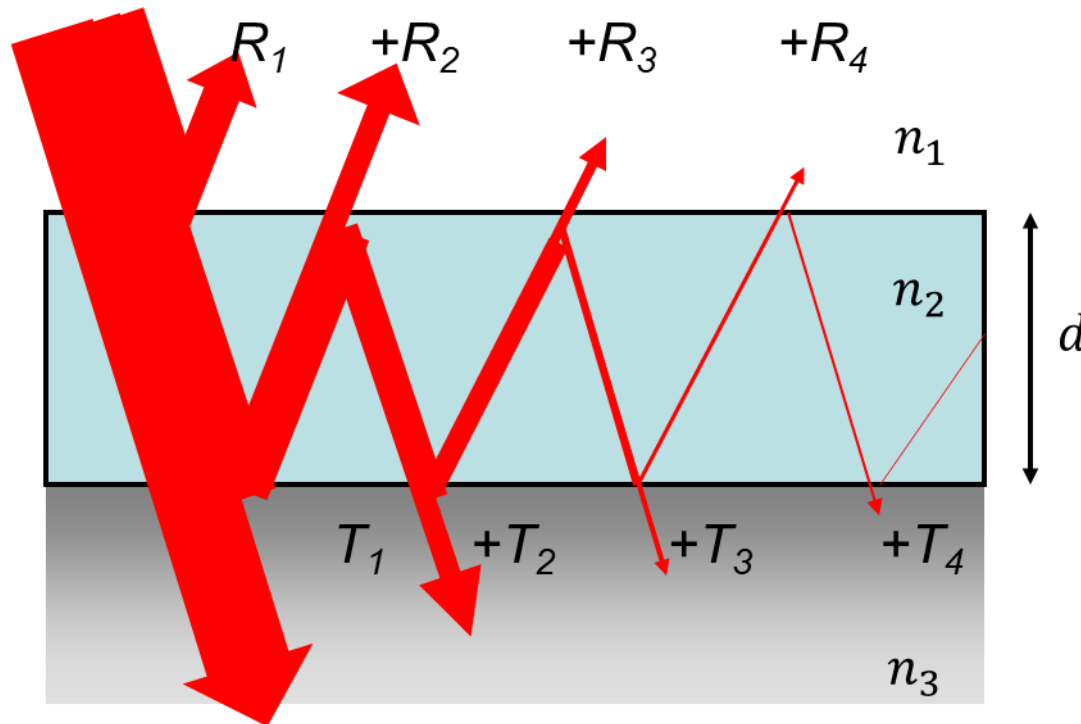


# 1. Optical properties of solar cells

## Interference

For thin films: maintain coherency => wave optics

- At each interface the **wave** is partially reflected and transmitted
- Constructive or destructive interference yields maxima and minima in reflection and transmission



At each passage through the film, the wave changes its phase by a factor

$$\phi = kd = 2\pi/\lambda \cdot n_2 d$$

Note: the phase is shifted by an additional  $180^\circ$  if it transmits from a high to a low index material



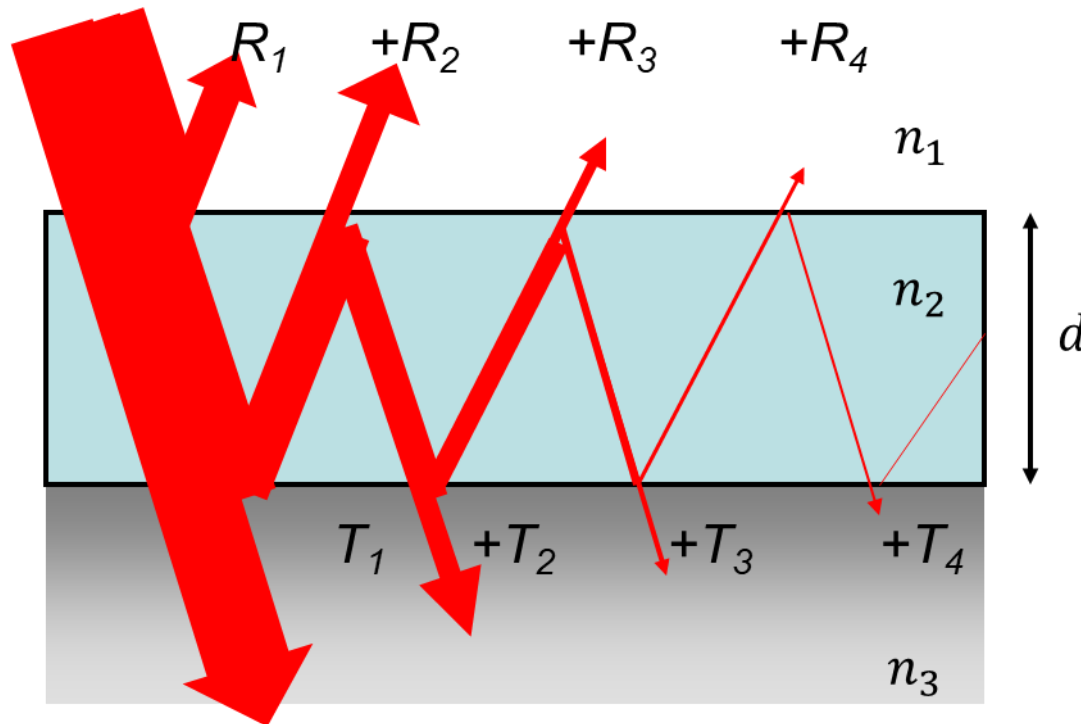
# 1. Optical properties of solar cells

## Antireflection coatings

We request that all waves reflected from the second interface and escaping the sample are at  $180^\circ$  ( $\pi$  out of phase) with the primary reflection

$$\phi = 2 \times 2\pi n_2 d / \lambda \stackrel{!}{=} m \cdot \pi$$

$m$  : odd number



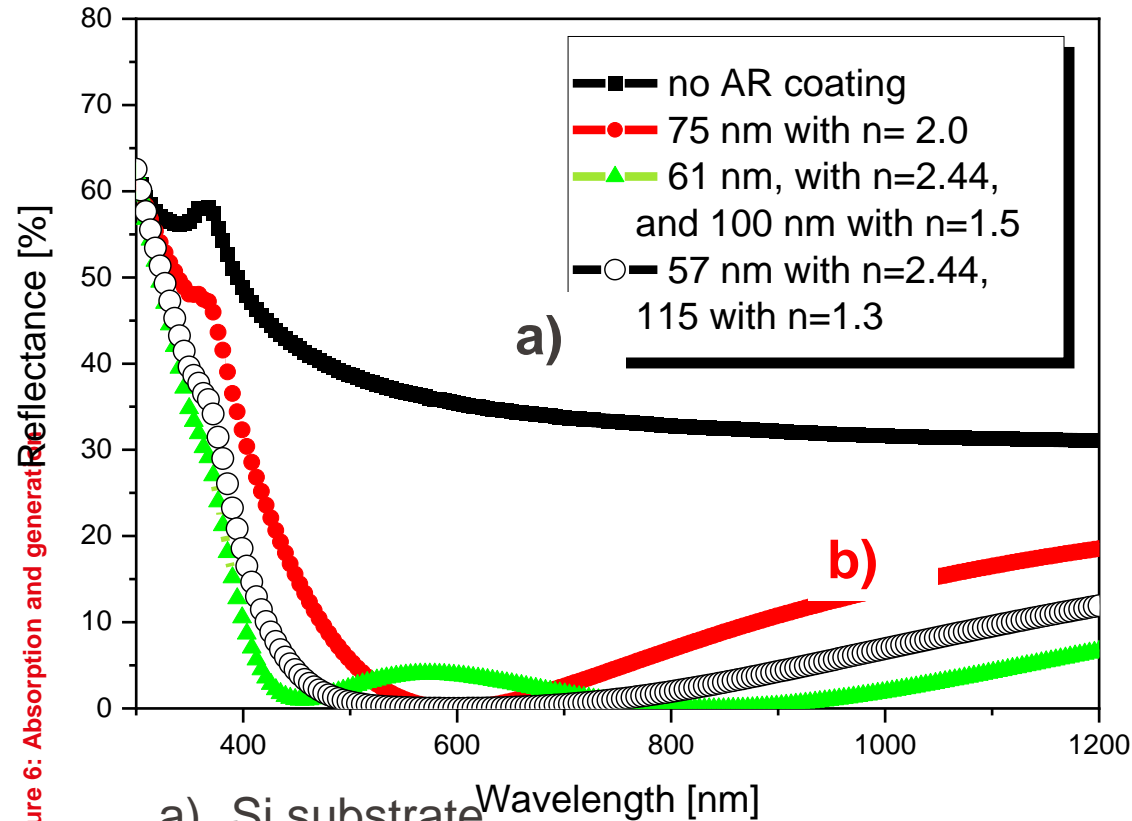
→ first AR maximum for

$$n_2 d = \lambda / 4$$

(quarter wavelength layer)

# 1. Optical properties of solar cells

## Example of antireflection coatings



- a) Si substrate
- b) AR layer ( $\lambda/4$ )
- c) Double layer AR,  $\lambda/4$
- d) Double layer AR, geometric mean

Si ( $n \sim 3.5-4$ )

$R \approx 30 \dots 40\%$

$$n_{AR} = \sqrt{n_{air} \cdot n_{Si}}$$

minimum at

$$\lambda = 4n_{AR} \cdot w_{AR} \quad (w_{AR}: \text{thickness})$$

**In practice:**

SiNx (70 nm),  $n=2 \dots 2.2$

Glass cover  $n=1.5$

(reflection diminished by the texture)

# 1. Optical properties of solar cells

## Antireflection coatings

In addition to the quarter wavelength conditions, zero reflection can be achieved at one wavelength if

$$n_2 = \sqrt{n_1 \cdot n_3} \quad \text{geometric mean}$$

Typical materials used as AR layers:

MgF<sub>2</sub>, n=1.38

SiO<sub>2</sub>, n=1.52

ZrO<sub>2</sub>, n=2.1

TiO<sub>2</sub>, n=2.2

CeF<sub>3</sub>, n=1.63

Solar cells:

**SiN<sub>x</sub>**, n=2-2.2

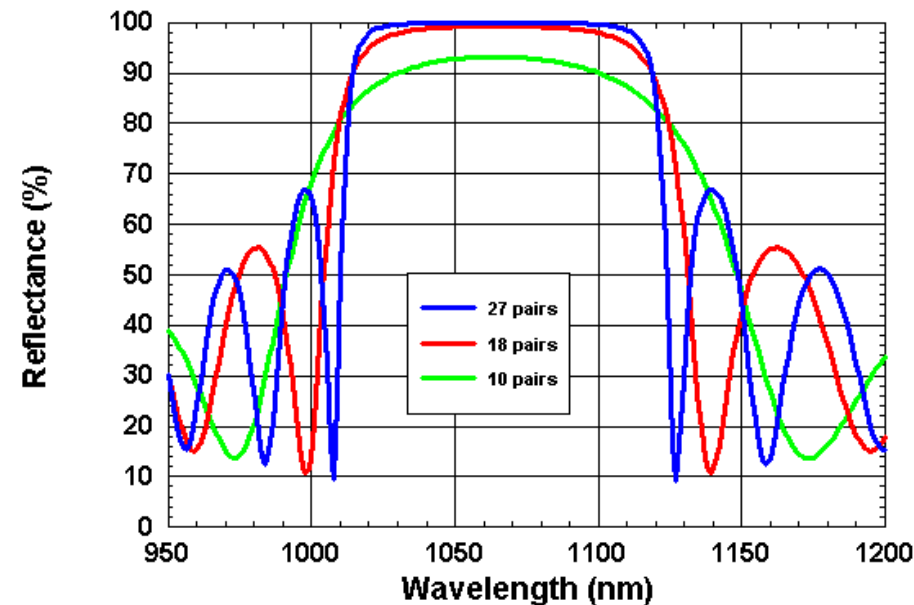
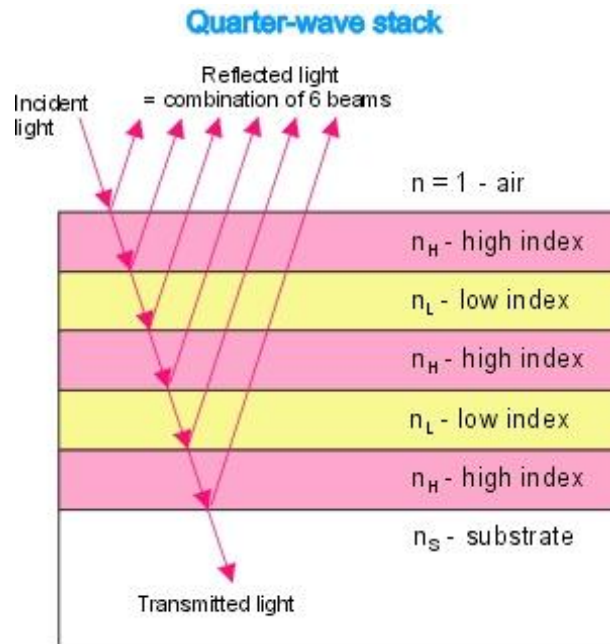
Al<sub>2</sub>O<sub>3</sub> n=1.67

Derivation in exercise later today

# 1. Discourse: “super-reflectors” = Bragg mirrors

## Multi-layer stacks

- broadband mirrors with high reflectance: alternating high and low index materials, with quarter layer stacks
- additional phase shift of  $180^\circ$  → constructive interferences in reflection



Typical materials used as AR layers:

$\text{MgF}_2$ ,  $n=1.38$   
 $\text{SiO}_2$ ,  $n=1.52$   
 $\text{ZrO}_2$ ,  $n=2.1$   
 $\text{TiO}_2$ ,  $n=2.2$   
 $\text{CeF}_3$ ,  $n=1.63$

Solar cells:  
 $\text{SiN}_x$ ,  $n=2-2.2$   
 $\text{Al}_2\text{O}_3$ ,  $n=1.67$

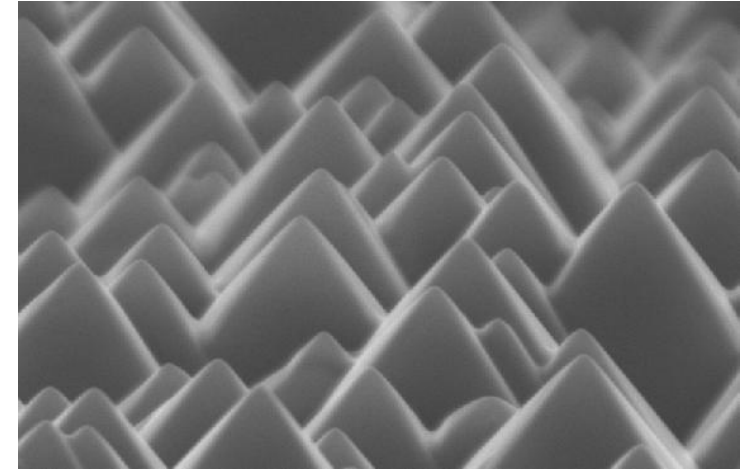
# 1. Optical properties of solar cells

## Reduction of reflection by texture

### Surface texturing

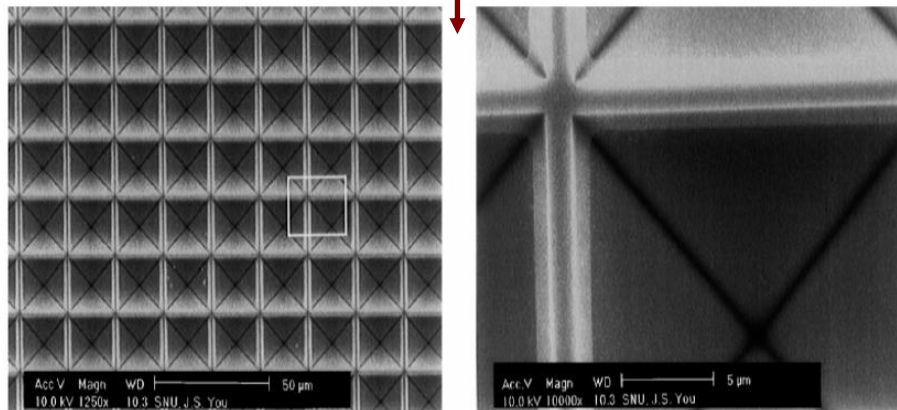
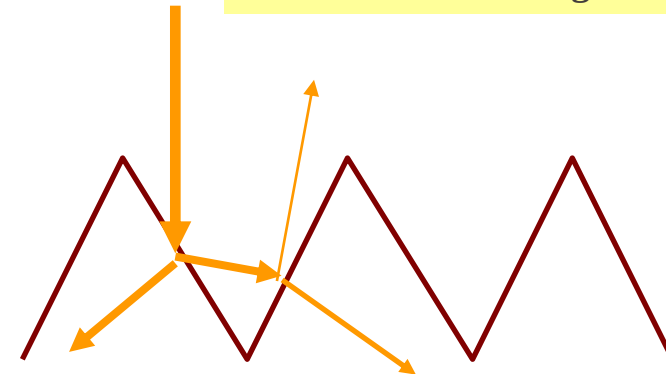
Monocrystalline Si:

- “random pyramids” (111) (easy for mass production)
- inverted pyramids (requires masking)



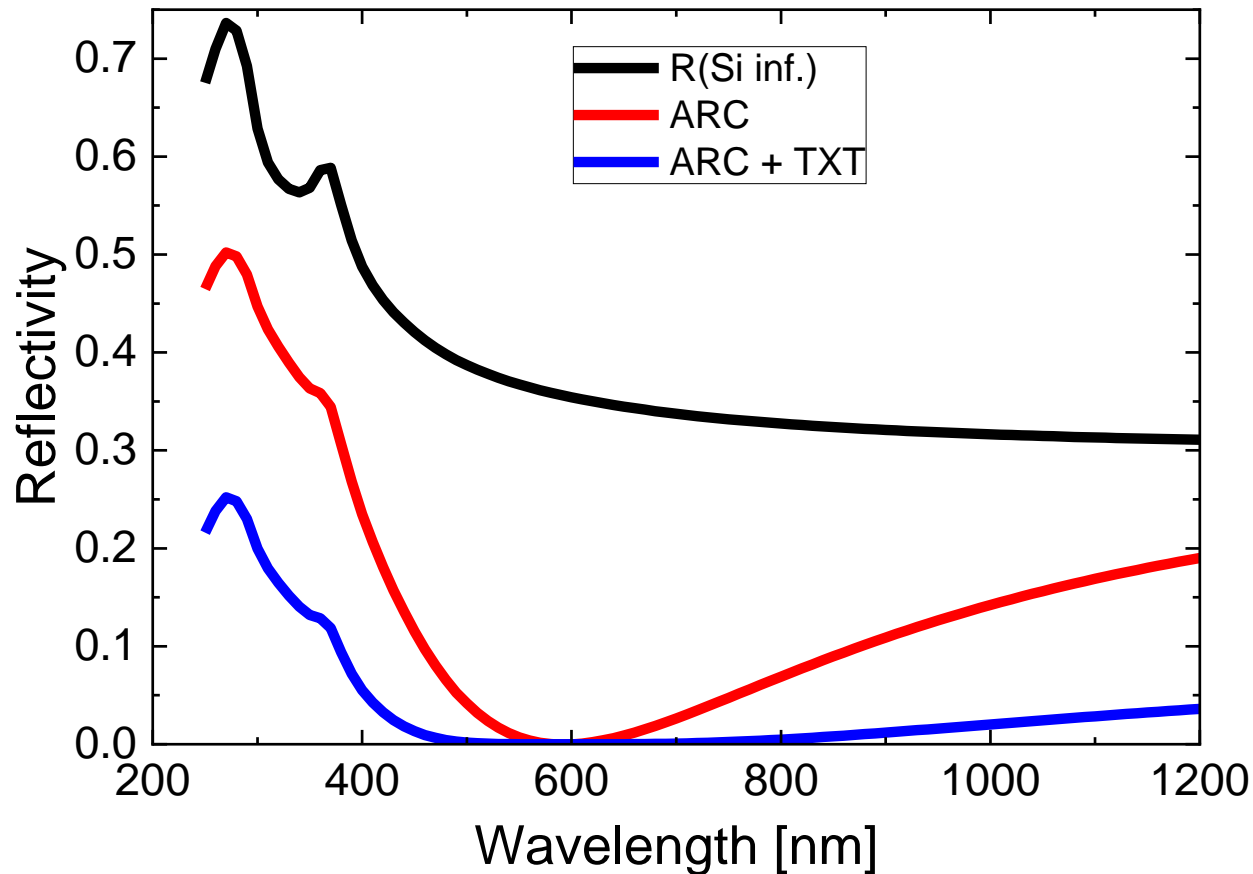
Reflection:

$$R_{double} \approx R_{single}^2$$



# 1. Optical properties of solar cells

## Reduction of reflection by texture

**Exercise**

- Low reflection with «random pyramids»
- Blue and IR signals can decrease after embedding

- Pyramids can be used in PC1D (texture)
- Texture influences  $J_0$  (depending on size and shape) and optical path but not primary reflection

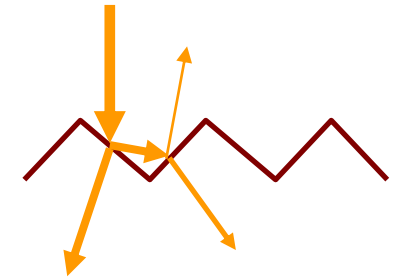
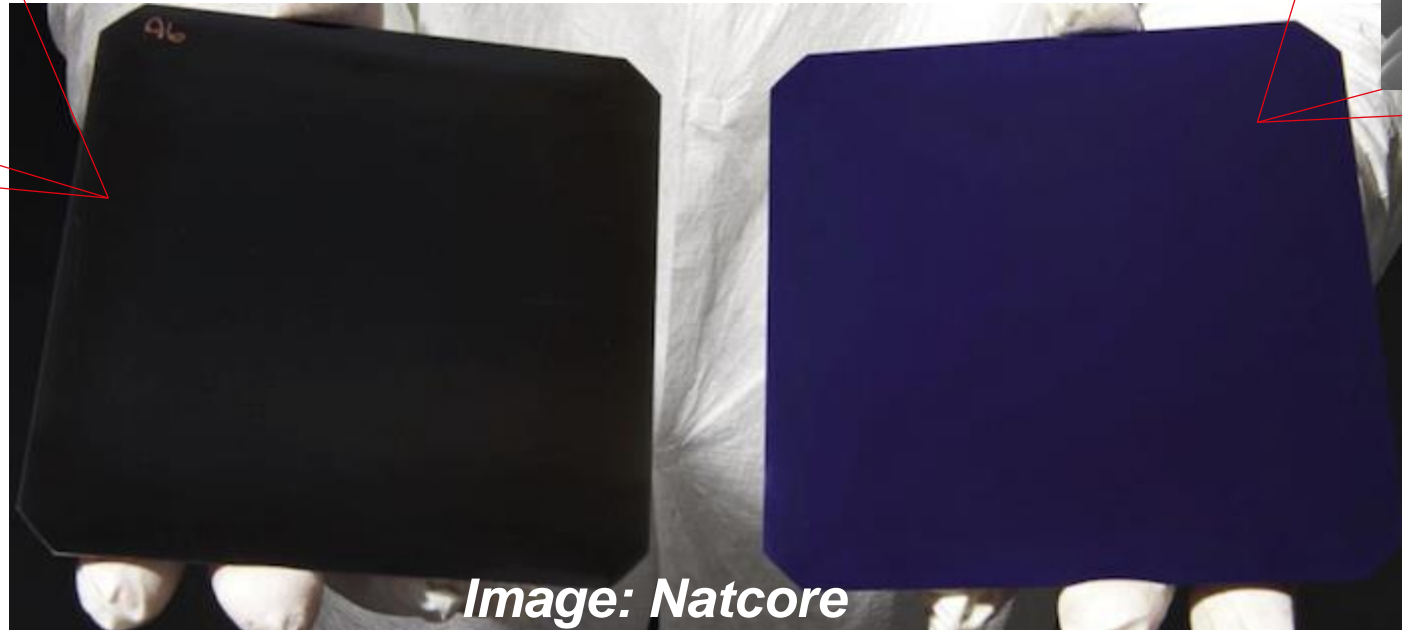
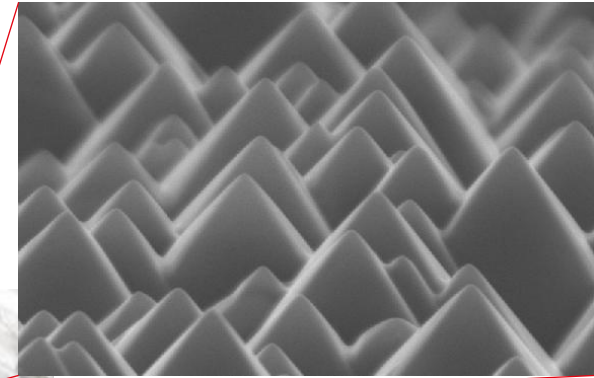
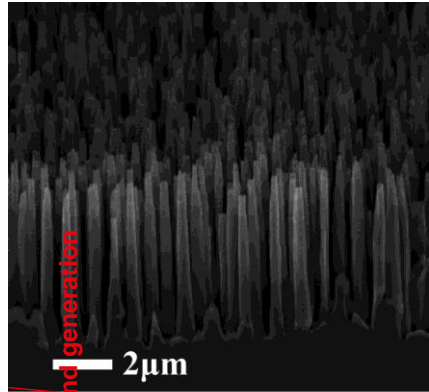
# 1. Optical properties of solar cells

## Reduction of reflection by texture

### Better surface texturing

“double” bounce => multi-bounce

Reflection upon multiple bounces:  
 $R_{tot} \approx R^n \rightarrow 0$



DOI: (10.1021/acsomega.1c06435)

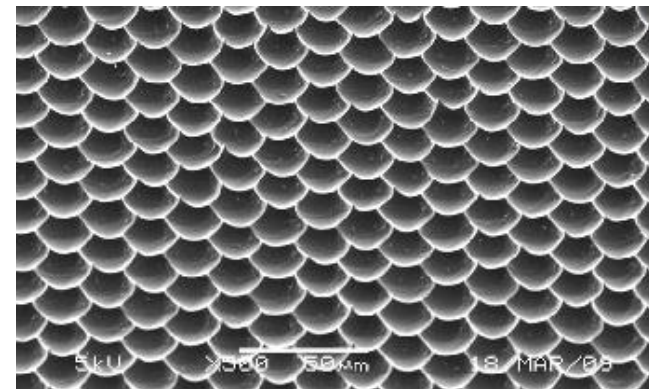
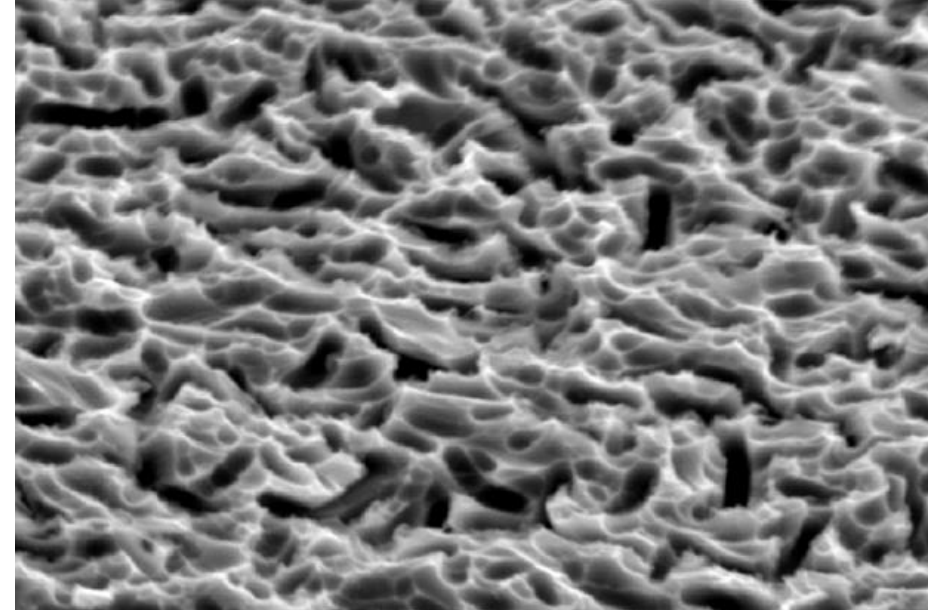
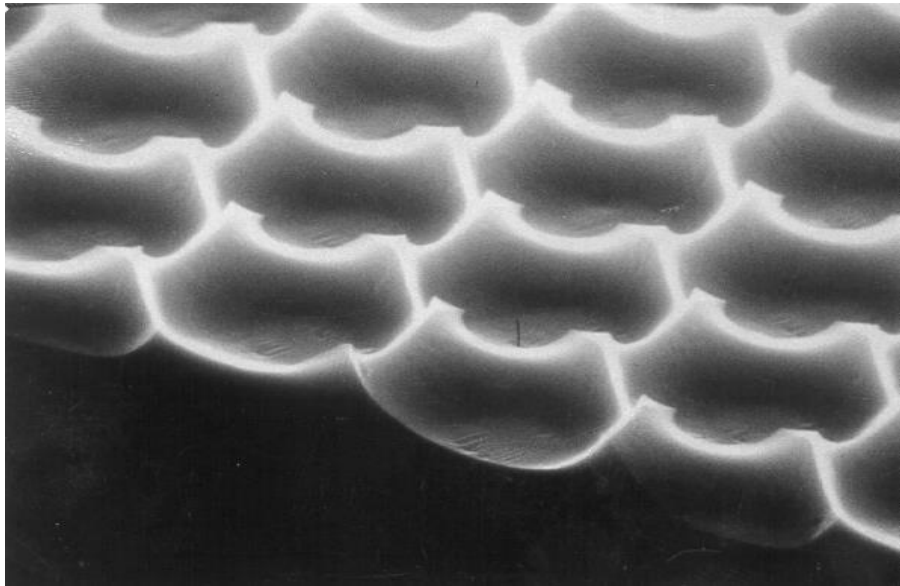
■ MICRO 565 – Lecture 6: Absorption and generation



# 1. Optical properties of solar cells

## Reduction of reflection by texture

Other neat structures

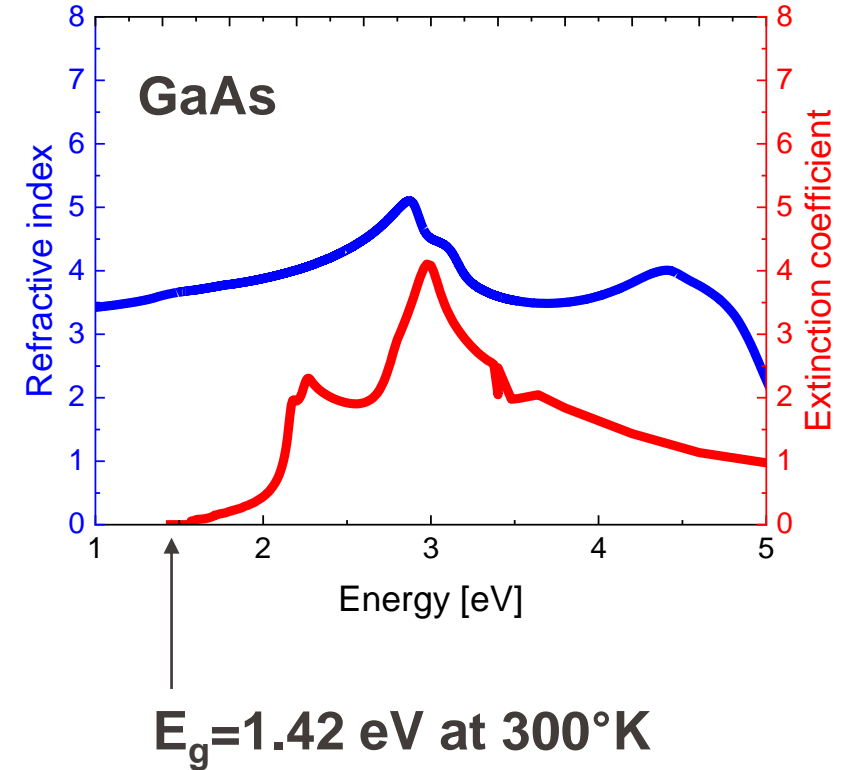
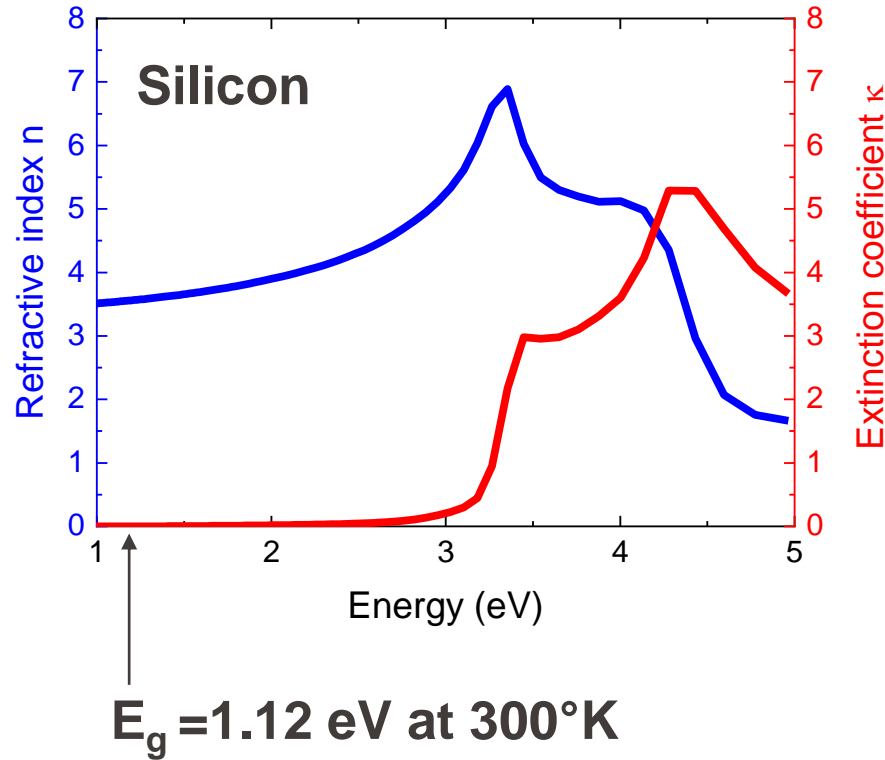


«honeycomb»  
structure for mc-Si  
(see e.g.  
[www.1366tech.com](http://www.1366tech.com))



# 1. Optical properties of solar cells

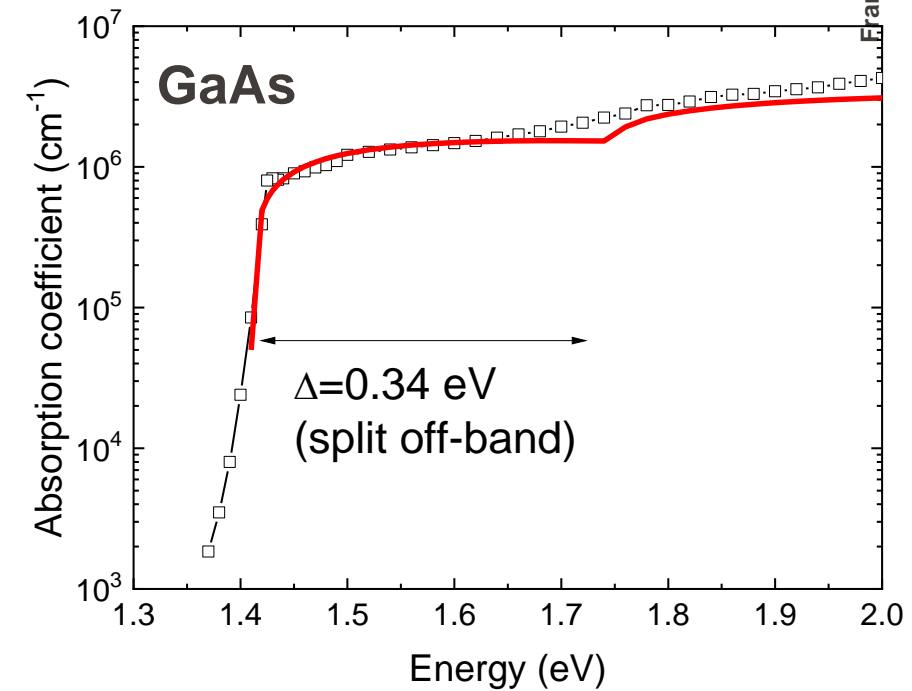
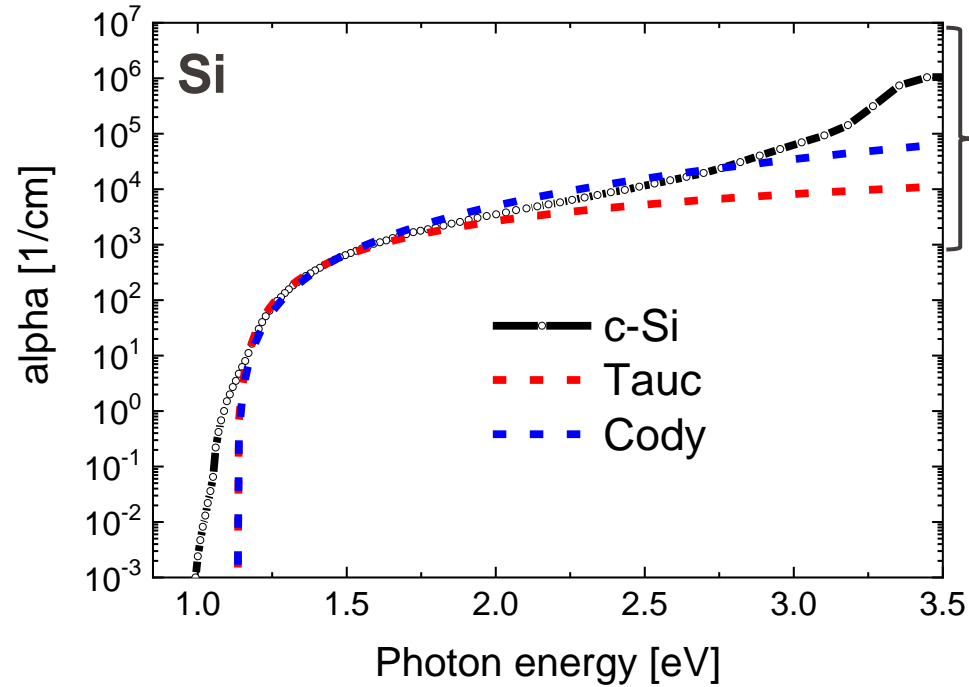
## Dispersion of $n$ and $\kappa$



Important for absorption:  
Detailed behaviour close to bandgap ? ( $\kappa = 0 \dots 1$ )

# 1. Optical properties of solar cells

## Absorption coefficient

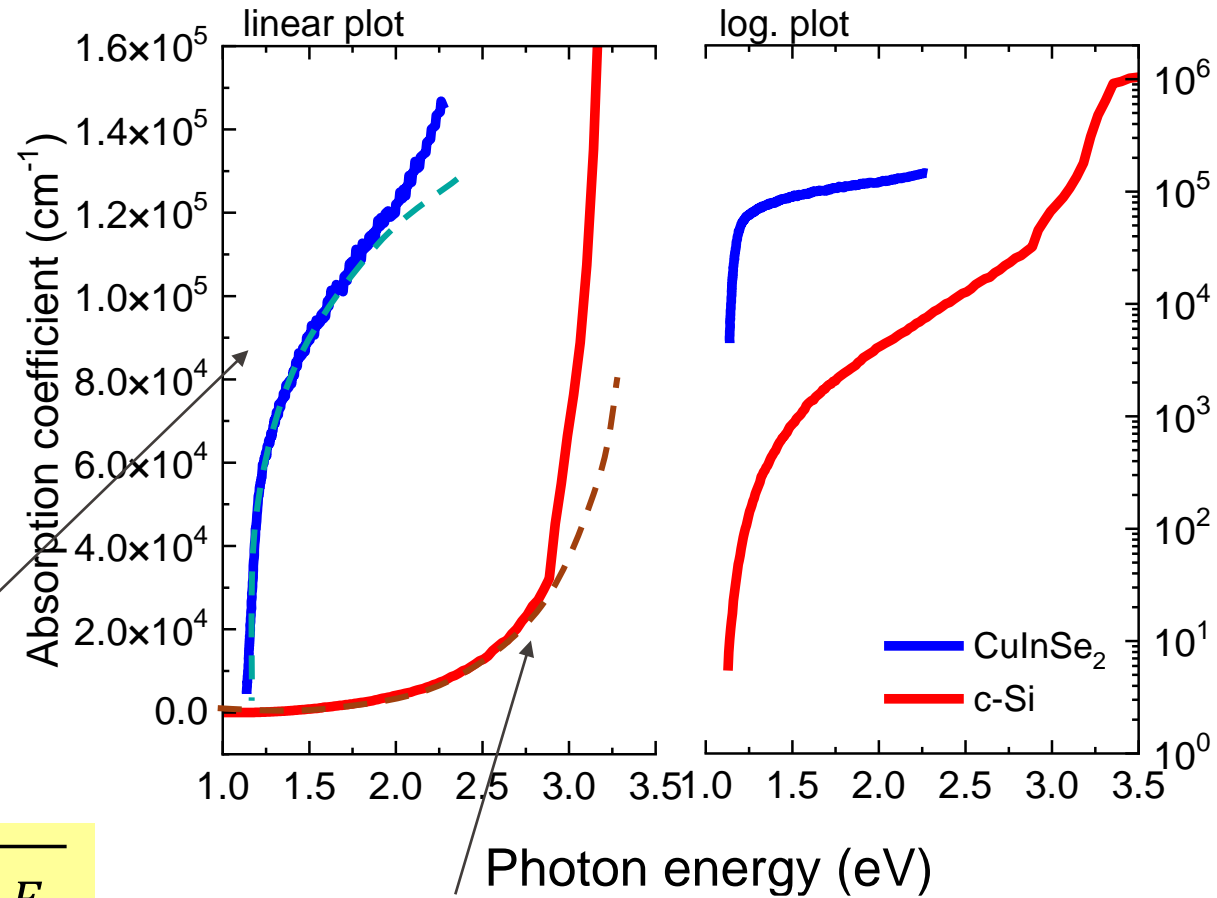


Note difference in scale:  
**GaAs**  $\approx 10^6 \text{ cm}^{-1}$ , sharp edge  
**Si**  $\approx 10^3 \dots 10^4 \text{ cm}^{-1}$ , round

In c-Si some absorption still takes place below the bandgap

# 2. Direct and indirect bandgap

## Summarized

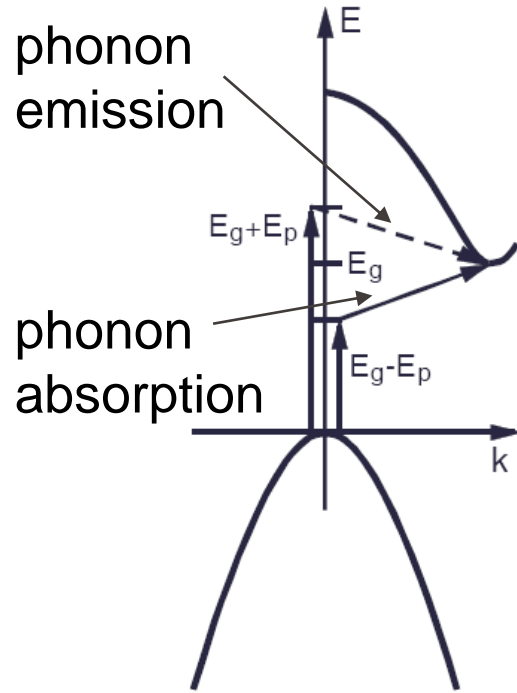


$$\alpha_{\text{dir}} \sim \sqrt{h\nu - E_g}$$

$$\alpha_{\text{ind}} \sim (h\nu - E_g)^2$$

## 2. Reminder: Direct and indirect bandgap

### Indirect band gap SC



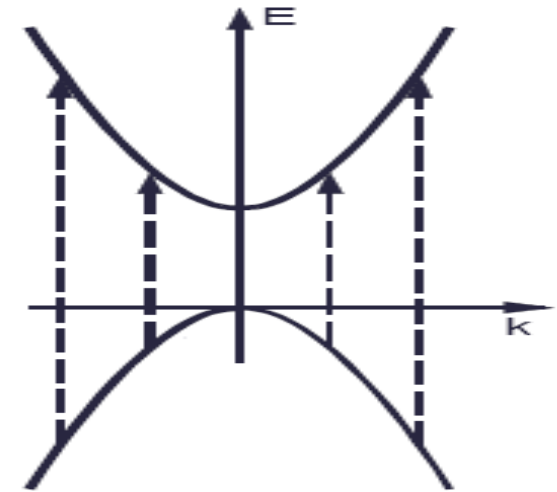
In addition to the absorption of a **photon**, a **phonon** with energy  $E_p$  must either be emitted or absorbed.

$$\alpha_{ind} \sim (h\nu - E_g)^2$$

c-Si, Ge,  $\mu$ c-Si

(5.7)

### Direct band gap SC



For an exactly parabolic band

$$\alpha_{dir} \sim \sqrt{h\nu - E_g} \quad (5.8)$$

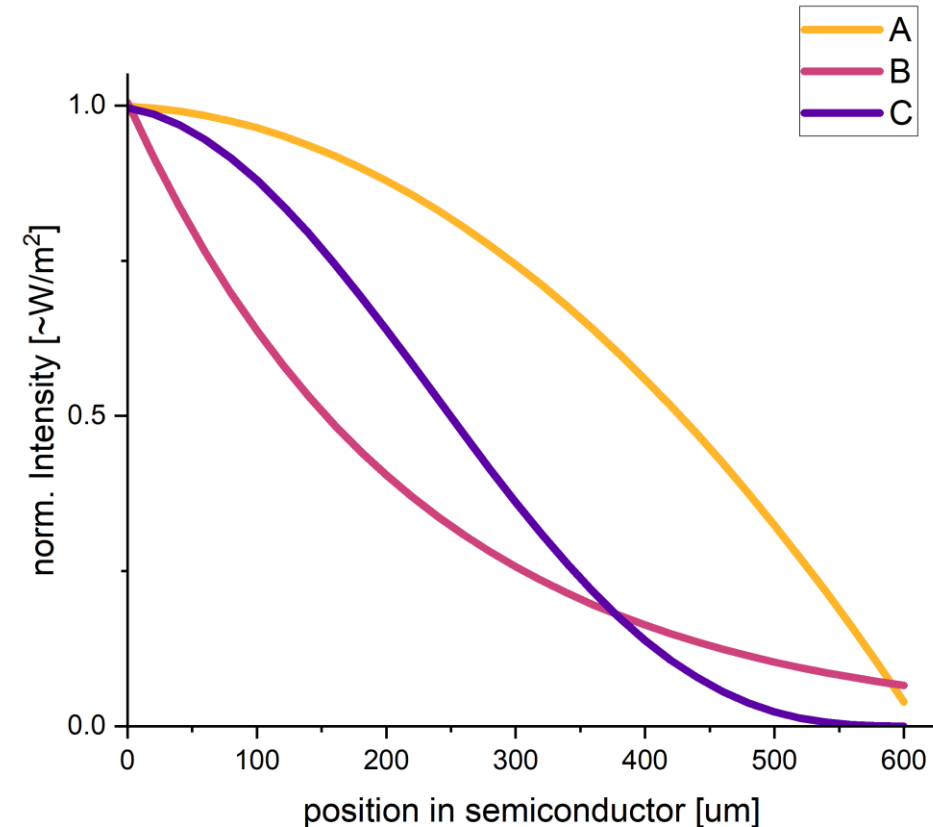
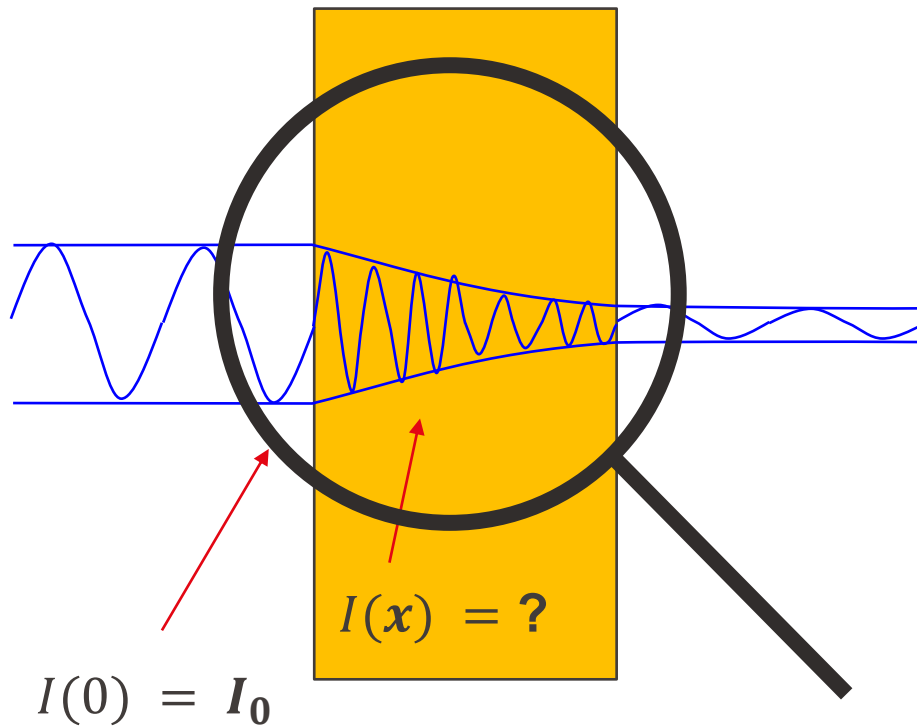
GaAs, CdTe, CIGS, InP

# 2. Optical properties of solar cells

## Absorption

What is the absorption profile in a semiconductor for one wavelength?

Rephrase and ask: What is the light intensity profile ? Three examples, which represents reality?



# 2. Optical properties of solar cells

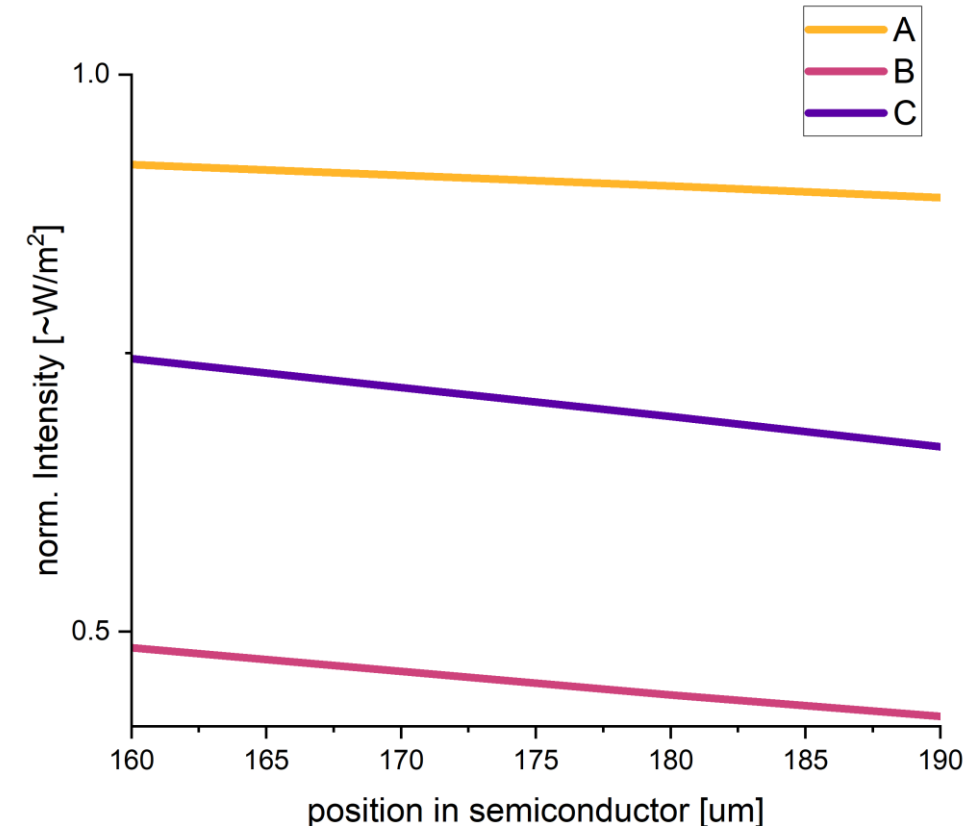
## Absorption

What is the absorption profile in a semiconductor for one wavelength?

Rephrase and ask: What is the light intensity profile ? Three examples, which represents reality?



Within a narrow part the intensity decreases linearly, or at least that's a good local estimate.

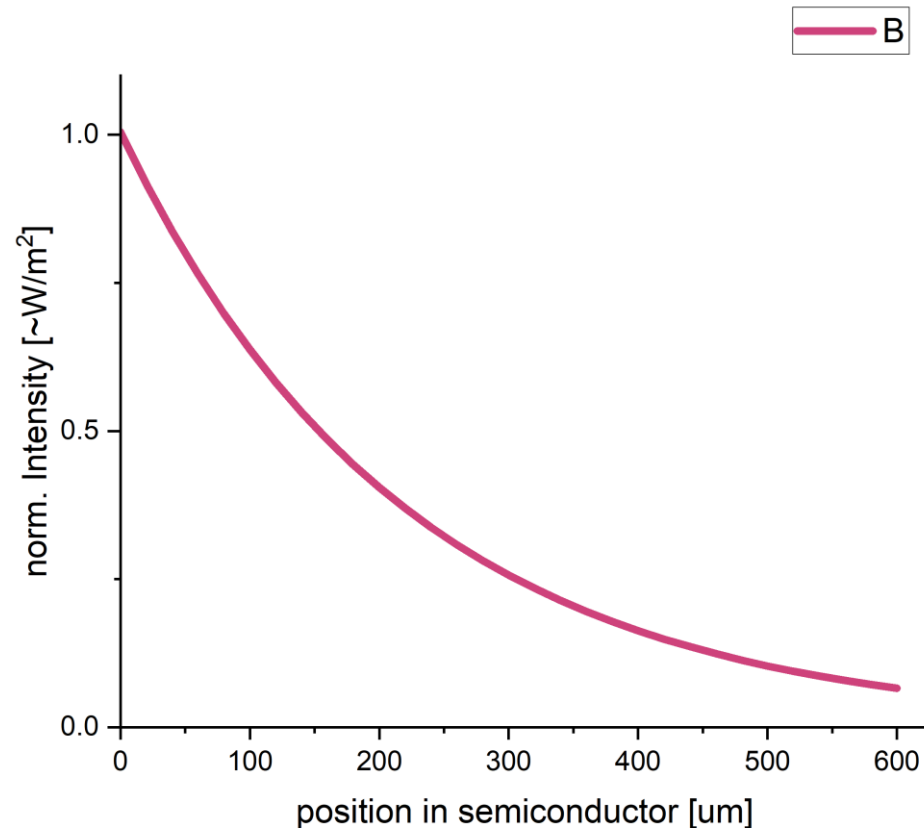


# 2. Optical properties of solar cells

## Absorption

What is the absorption profile in a semiconductor for one wavelength?

Rephrase and ask: What is the light intensity profile ? Three examples, which represents reality?



$$I(x + \Delta x) = I(x) - I(x) \cdot \alpha \cdot \Delta x$$

$$I(x + \Delta x) - I(x) = -I(x) \cdot \alpha \cdot \Delta x$$

$$\lim_{\Delta x \rightarrow 0} \frac{I(x + \Delta x) - I(x)}{\Delta x} = -\alpha \cdot I(x)$$

$$\frac{dI(x)}{dx} = -\alpha \cdot I(x)$$

$$I(x) = I_0 \cdot e^{-\alpha \cdot x}$$

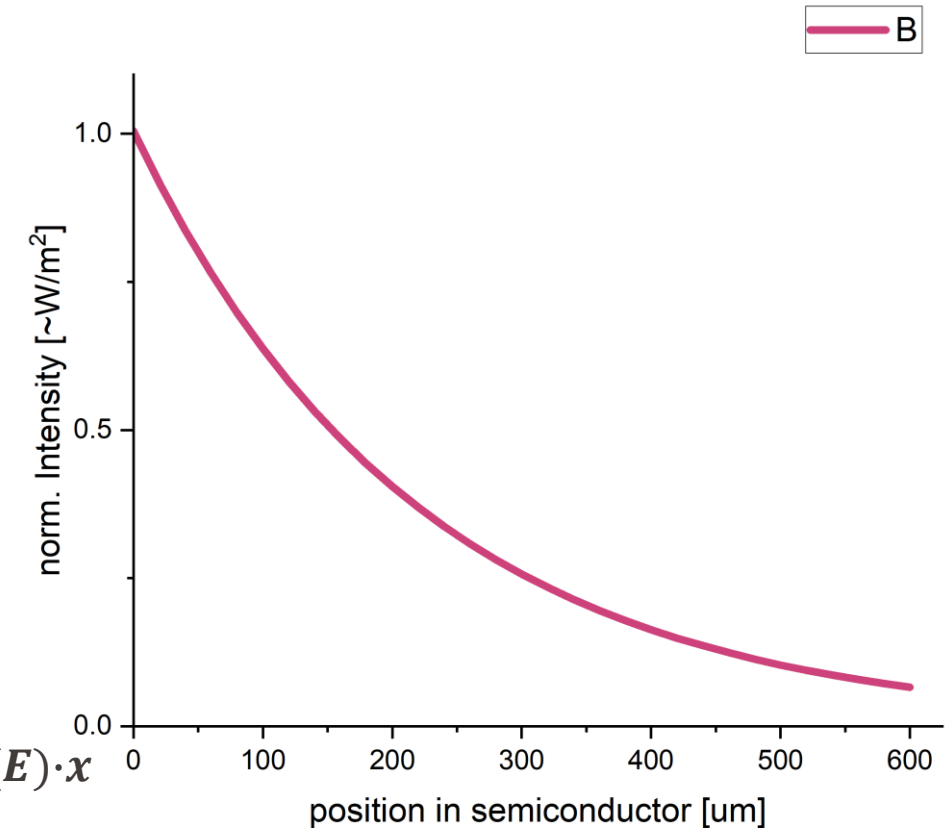
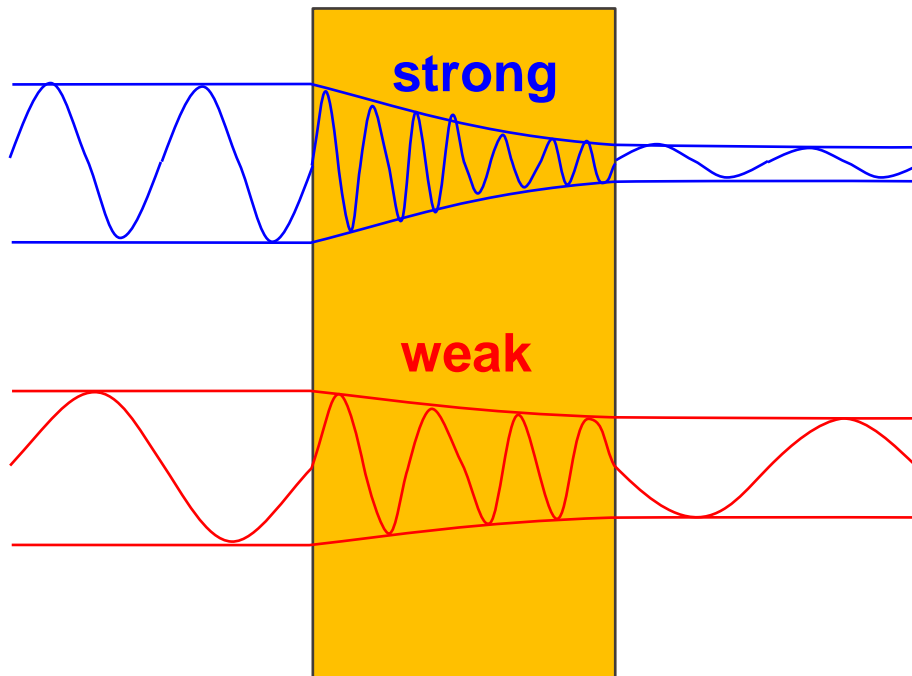
# 2. Optical properties of solar cells

Exercise

## Absorption

What is the absorption profile in a semiconductor for one wavelength?

Rephrase and ask: What is the light intensity profile ?



Beer-Lambert-Bouguer law:  $I(E, x) = I_0(E) \cdot e^{-\alpha(E) \cdot x}$



## 2. Optical properties of solar cells

Absorption and relation to  $n + i\kappa$

The extinction coefficient  $\kappa \Rightarrow$  intensity decay of propagating waves

$$\vec{E}(x, t) = \vec{E}_0 \exp\{i(\underbrace{(n + i\kappa)k_0x}_{\text{Reduced wavevector } k} + \omega t)\} = \vec{E}_0 \exp\left\{-\frac{2\pi\kappa}{\lambda}\right\} \exp\{i(nk_0x + \omega t)\}$$

Reduced wavevector  $k$

$\Rightarrow$  Exponential decay of the «time averaged» intensity (law of Lambert-Beer-Bouguer)

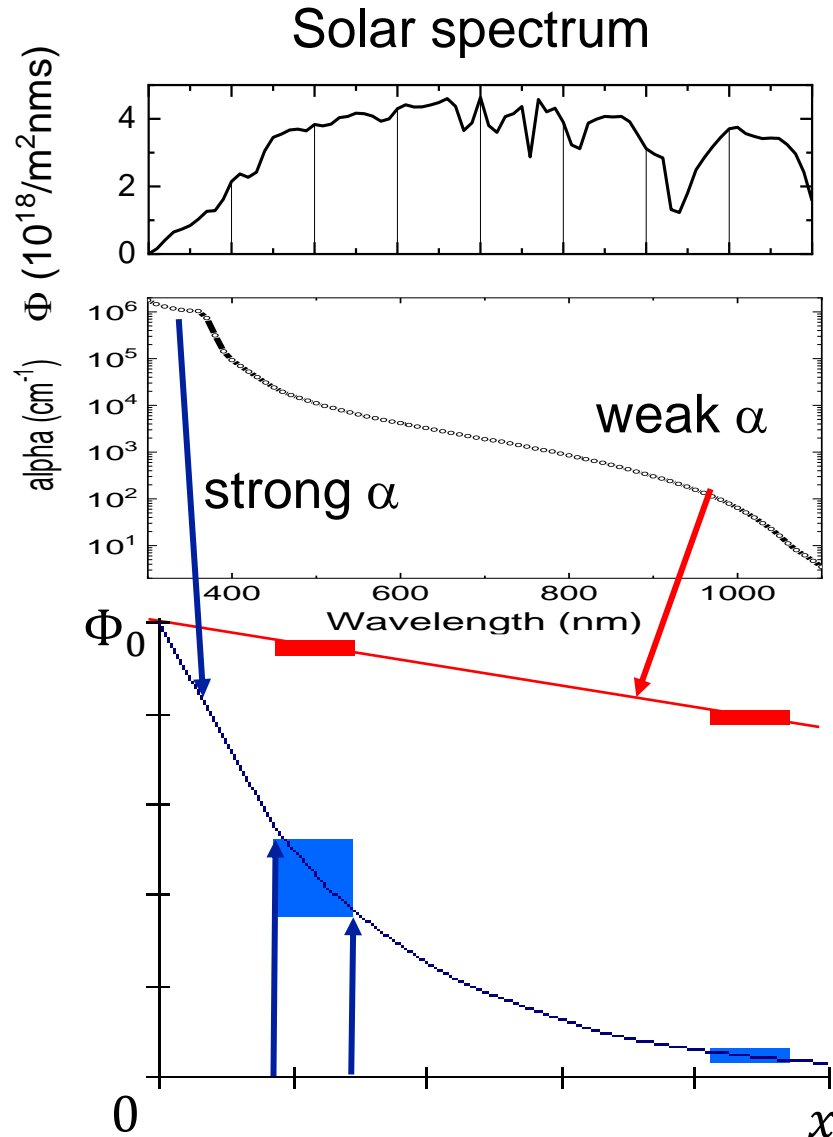
$$I(x) \sim \frac{|\vec{E}|^2}{2} = |\vec{E}_0|^2 \exp\left\{-\frac{4\pi\kappa}{\lambda}x\right\}$$

Relation between the absorption coefficient  $\alpha$  [cm<sup>-1</sup>] and  $\kappa$

$$\alpha = 4\pi \cdot \kappa / \lambda$$

# 3. Generation profile

## Generation rate



$\Phi_0(\lambda)$ : photon flux density entering at surface [ $\text{cm}^{-2}\text{nm}^{-1}\text{s}^{-1}$ ]  
exp. decay into wafer with  $\alpha(\lambda)$

Define spectral generation rate

$$G(\lambda, x) = -\frac{d\Phi}{dx} = \alpha\Phi_0(\lambda)e^{-\alpha(\lambda)x}$$

blue: strong decay

- high  $G$  at front
- low  $G$  at front

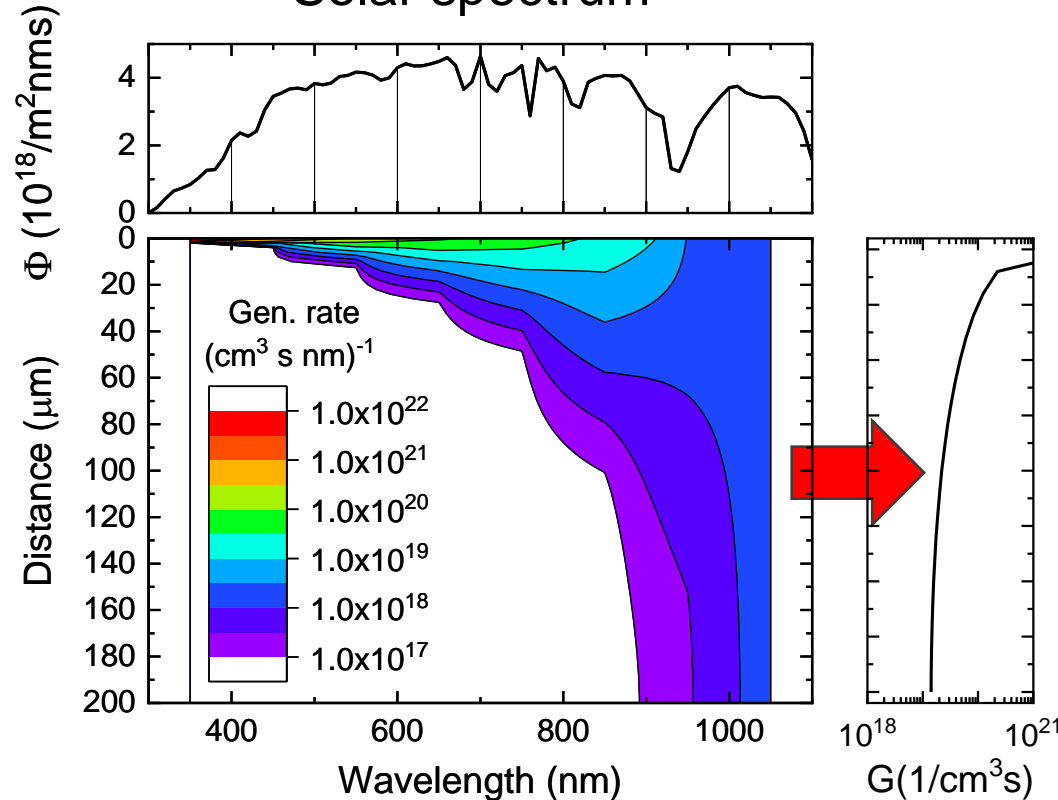
red: weak decay

=> low but uniform  $G$  throughout Si

# 3. Generation profile

Generation rate

Solar spectrum



Spectral generation rate

$$G(\lambda, x) = -\frac{d\Phi}{dx} = \alpha\Phi_0(\lambda)e^{-\alpha(\lambda)x}$$

For generation rate of electron-hole pairs:

- drop photon energy
- integrate only their number

$$G(x) = \int_{300}^{1200} G(\lambda, x) d\lambda$$

Examples for solar irradiation on earth (“one sun”):

c-Si,  $d_{wafer} = 200 \mu\text{m}$ ,  $R_{front} = 0$ ,  $R_{rear} = 0.9$ :  $\langle G \rangle \approx 10^{19} \text{ cm}^{-3}\text{s}^{-1}$  for most of bulk

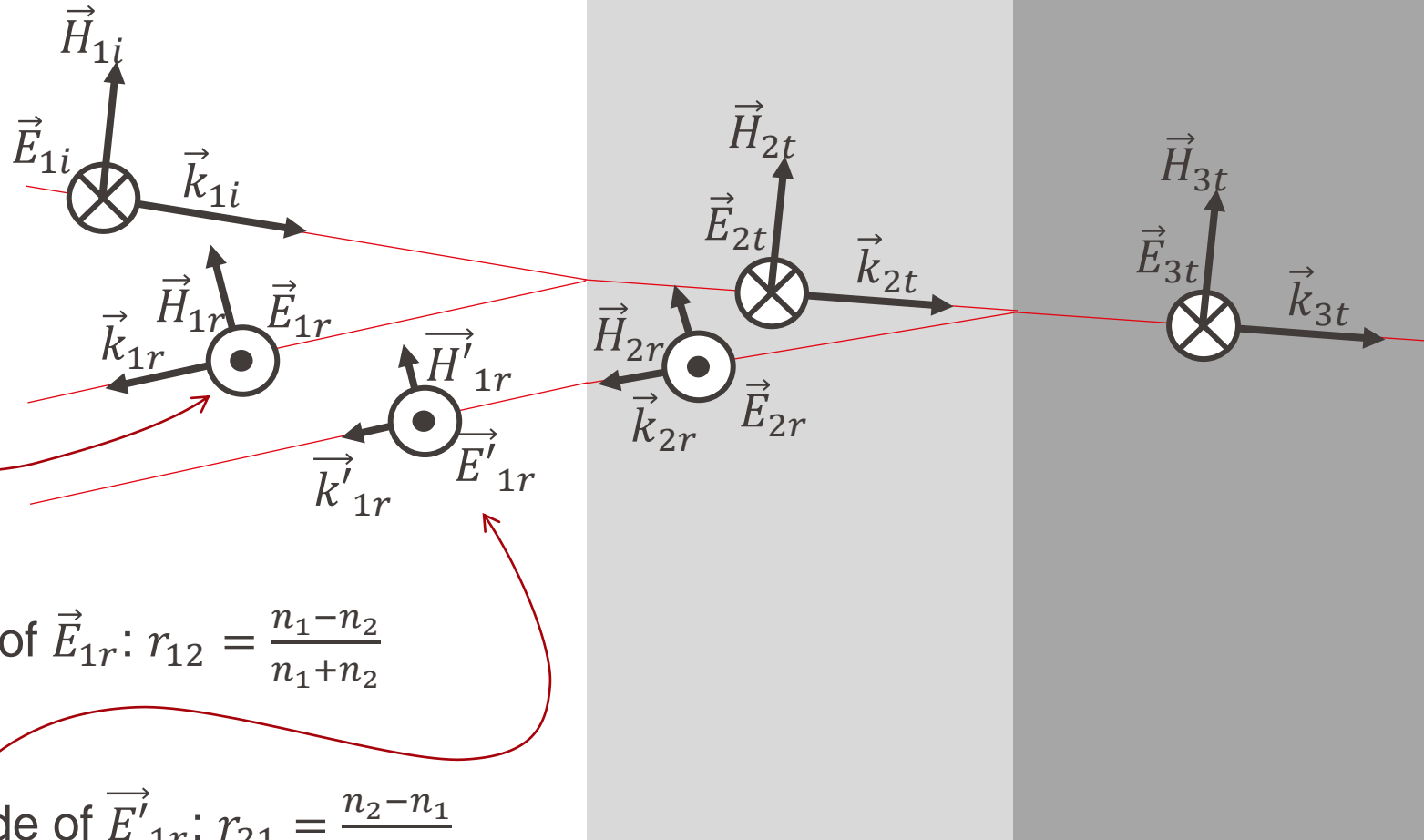
Perovskite,  $d_{thin-film} = 500 \text{ nm}$ ,  $R_{front} = 0$ ,  $R_{rear} = 0.9$ :  $\langle G \rangle \approx 2 * 10^{21} \text{ cm}^{-3}\text{s}^{-1}$  for most of bulk

# Takeaways

- Materials have a real and an imaginary part of dielectric constant  $\epsilon(h\nu) = \epsilon_1(h\nu) + i\epsilon_2(h\nu)$  and corresponding refractive index  $n$  and extinction coefficient  $\kappa$  (typical values: air, glass, semiconductor, metal)
- Reflection at interfaces is determined primarily by the difference  $\|n_1 - n_2\|$  between two materials, but with texturization and/or anti-reflection layers with tailored thickness we can minimize reflection ( $\lambda/4$  rule, geometric mean)
- direct and indirect bandgap semiconductors have different absorption onsets (what's the energetic line shape? – square vs. quadratic!)
- Absorption of light is effectively dictated by  $\kappa = \alpha \cdot \frac{\lambda}{4\pi}$  (remember orders of magnitude for  $\alpha$  for direct / indirect bandgap, including units!)
- Beer-Lambert-Bouguer law and intensity-profile ( $\Rightarrow$  implications for generation profile and typically obtained **average** order of magnitude  $10^{19} \text{ cm}^{-3}\text{s}^{-1}$  -  $10^{21} \text{ cm}^{-3}\text{s}^{-1}$ , for indirect / direct semiconductors, resp.)



# Illustration of phase shift

[retour](#)
air,  $n_1 = 1$  $n_2 > 1$  $n_3 > n_2$ 

Amplitude of  $\vec{E}_{1r}$ :  $r_{12} = \frac{n_1 - n_2}{n_1 + n_2}$

Amplitude of  $\vec{E}'_{1r}$ :  $r_{21} = \frac{n_2 - n_1}{n_2 + n_1}$



How many bounces are enough?

For a material that has a reflection of 20%, how many bounces do you need to ensure >99% absorption?

$$P_{abs} > 99\%$$

$$1 - (P_{ref.})^n > 99\%$$

$$n > 3$$



## Absorption in first few $\mu\text{m}$

A light source delivers  $I_0 = 1200 \frac{\text{W}}{\text{m}^2}$  at  $\lambda = 496 \text{ nm}$  ( $E=2.5\text{eV}$ ) to a slab of material. Its absorption coefficient is  $\alpha(496 \text{ nm}) = 10^4 \text{ cm}^{-1}$ . How much energy is absorbed in the first  $5 \mu\text{m}$ ; ignore reflection?

$$\text{Abs. energy-dens.} = I_0 - I(x) = 1200 \frac{\text{W}}{\text{m}^2} \left( 1 - e^{-\frac{1}{\mu\text{m}} 5\mu\text{m}} \right) \approx 1200 \frac{\text{W}}{\text{m}^2}$$

So practically all light (99% $\approx$ 100%) at this wavelength is absorbed within the first few  $\mu\text{m}$ .  
Now: how much energy is absorbed on average within the first  $5 \mu\text{m}$ ? express this in units of  $\frac{\text{W}}{\text{cm}^3}$

$$\frac{\left( 1200 \frac{\text{W}}{\text{m}^2} \right)}{5\mu\text{m}} = 240 \frac{\text{W}}{\text{cm}^3} . \text{ how many photons have been absorbed per second on average?}$$

$$\text{Tip: } E_{\text{photon}} = \frac{hc}{\lambda} = 4 \cdot 10^{-19} \text{ J}$$

$$\langle G \rangle_{5 \mu\text{m}, \lambda=496 \text{ nm}} = \frac{240 \frac{\text{W}}{\text{cm}^3}}{\frac{hc}{\lambda}} \approx 6 \cdot 10^{20} \frac{1}{\text{cm}^3 \text{ s}}$$

average generation  
rate of blue light in  
first  $5 \mu\text{m}$





## What's the generated current?

Examples for solar irradiation on earth ("one sun"):

c-Si,  $d_{wafer} = 200 \mu m$ ,  $R_{front} = 0$ ,  $R_{rear} = 0.9$ :  $\langle G \rangle \approx 10^{19} \text{ cm}^{-3} \text{ s}^{-1}$  for most of bulk

Perovskite,  $d_{thin-film} = 500 \text{ nm}$ ,  $R_{front} = 0$ ,  $R_{rear} = 0.9$ :  $\langle G \rangle \approx 2 \times 10^{21} \text{ cm}^{-3} \text{ s}^{-1}$  for most of bulk



$$\langle G \rangle * d_{wafer} * e$$

$$\langle G \rangle * d_{wafer} * e = 10^{19} \text{ cm}^{-3} \text{ s}^{-1} * 200 \mu m * 1.6e-19 \text{ C} = 32 \frac{\text{mA}}{\text{cm}^2}$$

**: in reality ~40 mA/cm<sup>2</sup>**

$$\langle G \rangle * d_{perovskite} * e = 2 * 10^{21} \text{ cm}^{-3} \text{ s}^{-1} * 500 \text{ nm} * 1.6e-19 \text{ C} = 16 \frac{\text{mA}}{\text{cm}^2} :$$

**in reality ~22 mA/cm<sup>2</sup>**

# 2. Optical properties of solar cells

## MATLAB

Python



37

Franz-Josef Haug

```
close
clear

no_of_samples = 1e6;
x = linspace(0,100,no_of_samples);
p = 0.01;
jj = 2;
jjj=0;
P=zeros(no_of_samples,1);

for i = 1:no_of_samples
    j = 0;
    alive = 1;
    while alive
        if rand(1) < p
            alive = 0;
        else
            j = j+1;
        end
    end
    P(i) = j;
    if mod(i,4.^jj) == 0 | i == no_of_samples
        jj = jj+1;
        jjj = jjj+1;
        figure(1)
        histogram(P(1:i),'BinWidth', 1,'Normalization','probability')
        xlim([-10 500])
        ylim([0 0.011])
        xlabel('position [um]')
        ylabel('probability of photon being absorbed [um^{-1}]')
        title(strcat('photons: ',num2str(i)))
        if jjj ==1
            gif('MCMC_Beer_Lambert_Bouguer.gif','DelayTime', 1);
        else
            gif
        end
        pause(2)
    end
end
```

```
import numpy as np
import matplotlib.pyplot as plt
from matplotlib.animation import FuncAnimation

np.random.seed(0)

no_of_samples = int(1e6)
x = np.linspace(0, 100, no_of_samples)
p = 0.01
jj = 2
jjj = 0
P = np.zeros(no_of_samples)

fig, ax = plt.subplots()
def update(i):
    global jj, jjj
    j = 0
    alive = True
    while alive:
        if np.random.rand() < p:
            alive = False
        else:
            j += 1
    P[i] = j
    update_condition = i % (4 ** jj) == 0 or i == no_of_samples - 1
    if update_condition:
        jj += 1
        jjj += 1
        ax.clear()
        ax.hist(P[:i+1], bins=np.arange(-0.5, 500.5, 1), density=True)
        ax.set_xlim([-10, 500])
        ax.set_ylim([0, 0.011])
        ax.set_xlabel('position [um]')
        ax.set_ylabel('probability of photons absorbed [um^{-1}]')
        ax.set_title(f'photons: {i+1}')
        plt.pause(0.01)

    return ax

for i in range(no_of_samples):
    update(i)

plt.show()
```