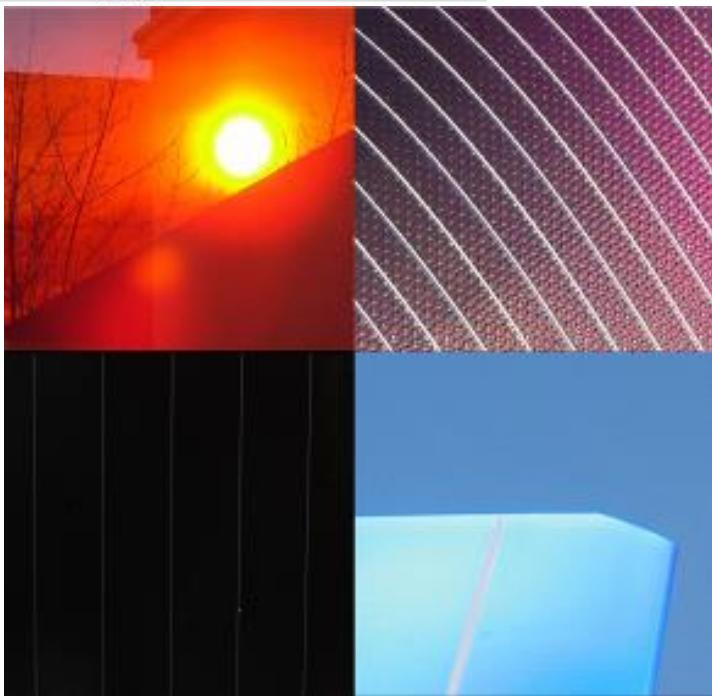


Absorption and generation



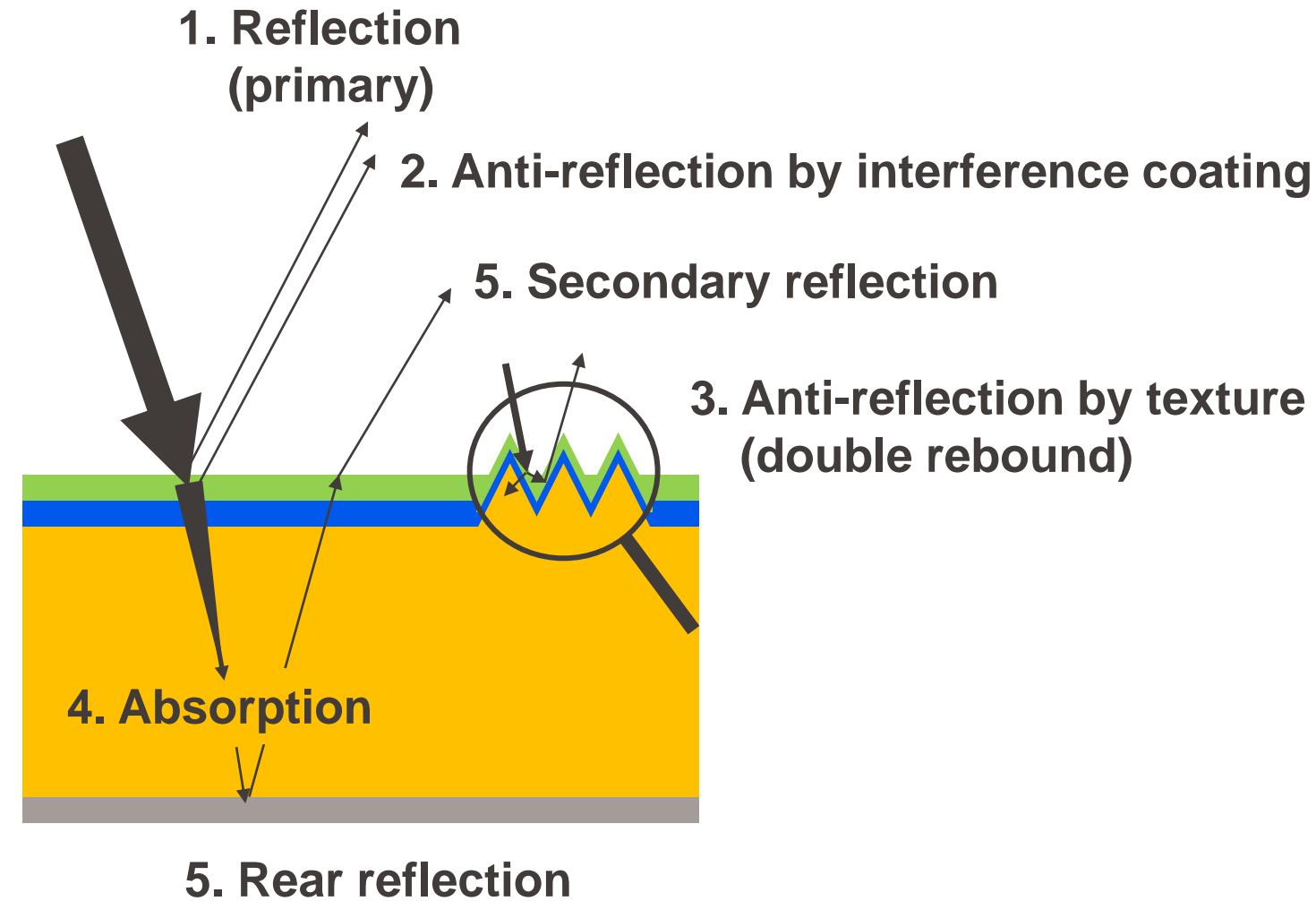
■ MICRO 565 – Lecture 6: Absorption and generation

Lecture Outline

1. Optical properties of semiconductors & solar cells
2. Direct and indirect band gap
3. Generation profile

1. Optical properties of solar cells

Absorption



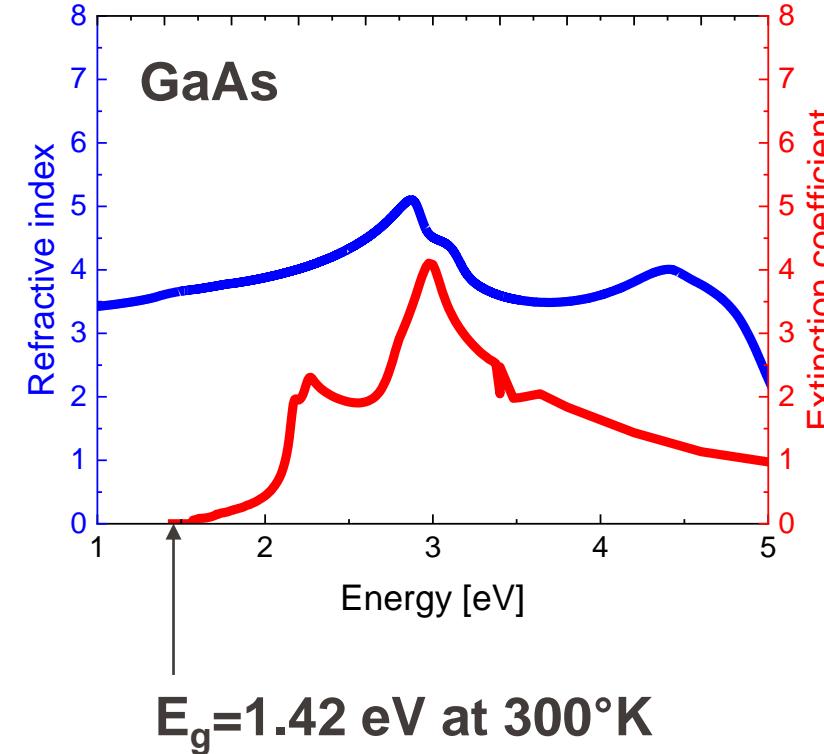
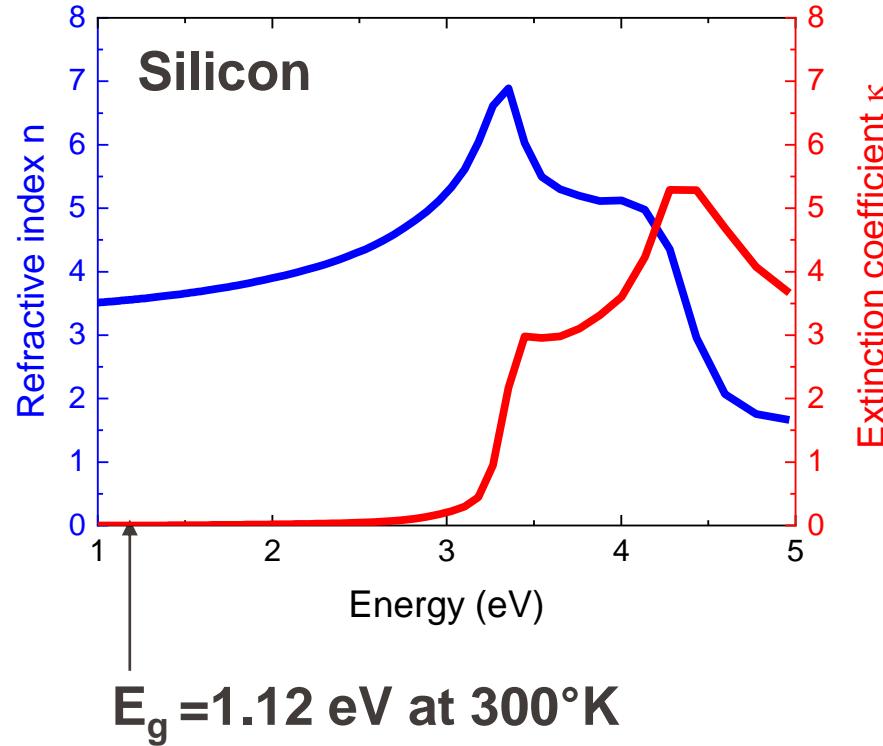
1. Optical properties of solar cells

Refractive index

- The **refractive index n** governs properties at interfaces:
 - Reflection and transmission
 - Propagation angles (refraction)
 - Intensity and angular distribution of scattering
- The **extinction coefficient κ** (imaginary component of the refractive index)
 - Reflection and transmission (esp. metals for which $n \approx 0$)
 - Optical absorption (through its link to the absorption coefficient, α)

1. Optical properties of solar cells

Dispersion of n and κ



Semiconductors are characterized by :

- refractive index $n(E)$, with typically $n = 3 \dots 5$ in the visible region
- extinction coefficient $\kappa(E) = 0$ below E_g

1. Optical properties of solar cells

Permittivity and refractive index

Permittivity ϵ (sometimes dielectric function)

$$\epsilon = \epsilon_1 + i\epsilon_2 = (n + ik)^2$$

- appears in Maxwell equations, more fundamental property
- ϵ_1 and ϵ_2 are not independent, causality relates them through Kramers-Kroenig relations

Inverse relations:

$$n = \sqrt{\frac{\epsilon_1 + \sqrt{\epsilon_1^2 + \epsilon_2^2}}{2}} \text{ and } \kappa = \sqrt{\frac{-\epsilon_1 + \sqrt{\epsilon_1^2 + \epsilon_2^2}}{2}}$$

1. Optical properties of solar cells

Fresnel reflection at an interface

$$R = \frac{(n_1 - n_2)^2 + \kappa_2^2}{(n_1 + n_2)^2 + \kappa_2^2}$$

Reflected beam **intensity**:

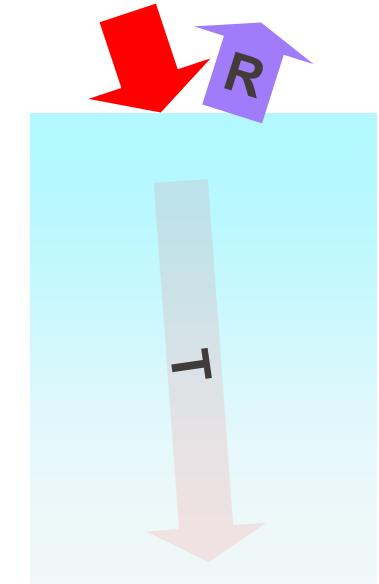
- for 0° incidence
- n_1 (transparent, e.g. air, glass, etc.)
- $n_2 + i\kappa_2$: absorbing film or metal

Example:

Air-Glass: $n_{air} = 1$, $n_{glass} = 1.5$, $\kappa = 0$ $\Rightarrow R = 0.04 = 4\%$

Air-Silicon at 550 nm: $n_{Si} = 4.1$, $\kappa = 0.03$ $\Rightarrow R = 0.37$

Encapsulation-Silicon at 550 nm: $n_{EVA} \approx 1.5$ $\Rightarrow R = 0.21$



Note:

- For semiconductors κ is usually small, and plays mostly a role for absorption, but it hardly influences R .
- For metals κ is much higher ($\kappa \approx 3 \dots 5$) \rightarrow high reflectivity.

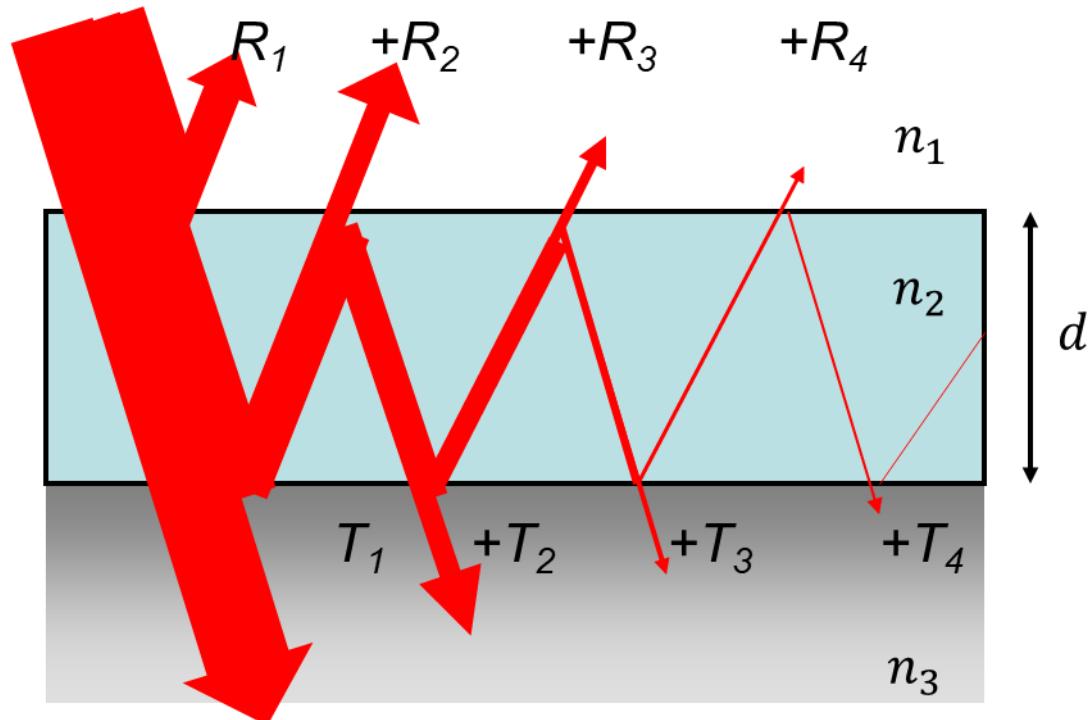
1. Optical properties of solar cells

illustration

Interference

For thin films: maintain coherency => wave optics

- At each interface the **wave** is partially reflected and transmitted
- Constructive or destructive interference yields maxima and minima in reflection and transmission



At each passage through the film, the wave changes its phase by a factor

$$\phi = kd = 2\pi/\lambda \cdot n_2 d$$

Note: the phase is shifted by an additional 180° if it transmits from a high to a low index material

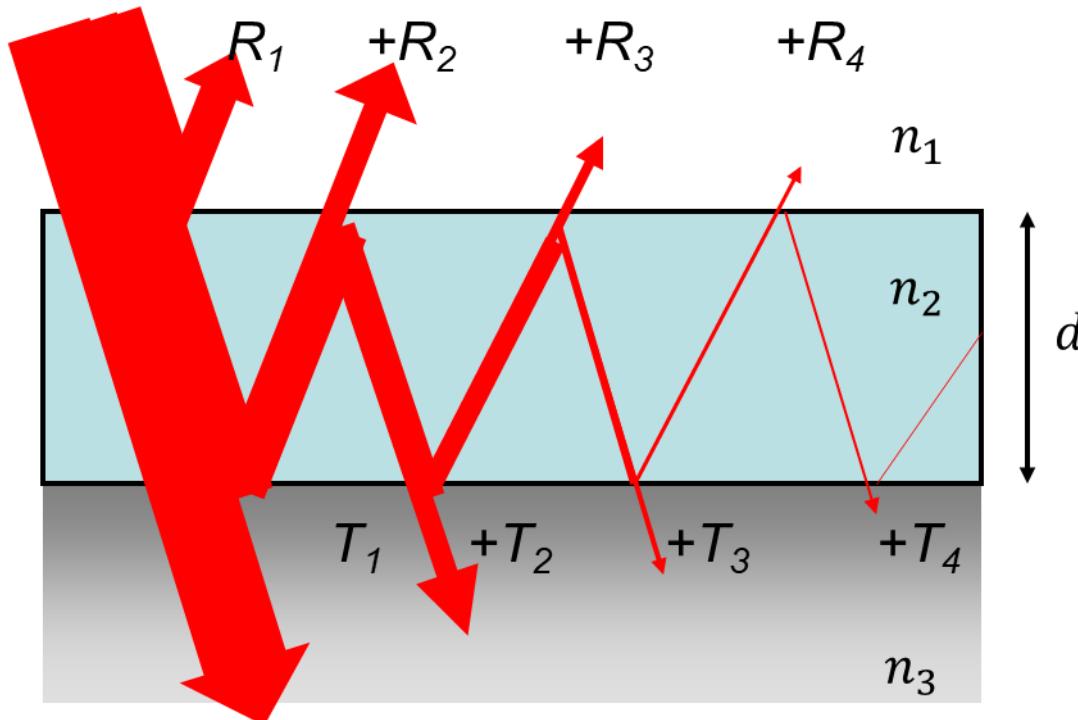
1. Optical properties of solar cells

Antireflection coatings

We request that all waves reflected from the second interface and escaping the sample are at 180° (π out of phase) with the primary reflection

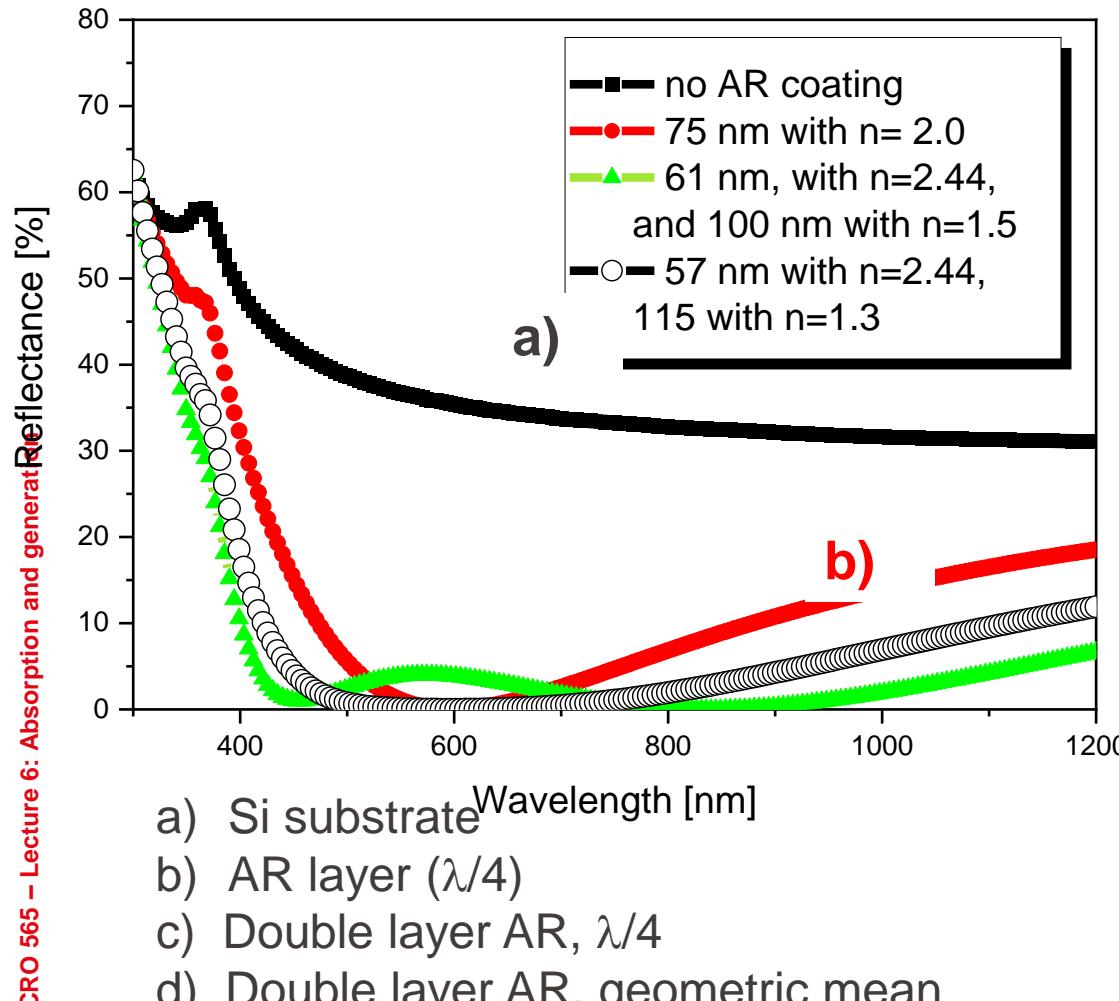
$$\phi = 2 \times 2\pi n_2 d / \lambda = m \cdot \pi$$

m : odd number



1. Optical properties of solar cells

Example of antireflection coatings



Si ($n \sim 3.5-4$)

$R \approx 30 \dots 40\%$

$$n_{AR} = \sqrt{n_{air} \cdot n_{Si}}$$

minimum at

$$\lambda = 4n_{AR} \cdot w_{AR} \quad (w_{AR}: \text{thickness})$$

d)
c)

In practice:

SiNx (70 nm), $n=2 \dots 2.2$

Glass cover $n=1.5$

(reflection diminished by the texture)

1. Optical properties of solar cells

Antireflection coatings

In addition to the quarter wavelength conditions, zero reflection can be achieved at one wavelength if

$$n_2 = \sqrt{n_1 \cdot n_3}$$

geometric mean

Typical materials used as AR layers:

MgF_2 , $n=1.38$

SiO_2 , $n=1.52$

ZrO_2 , $n=2.1$

TiO_2 , $n=2.2$

CeF_3 , $n=1.63$

Solar cells:

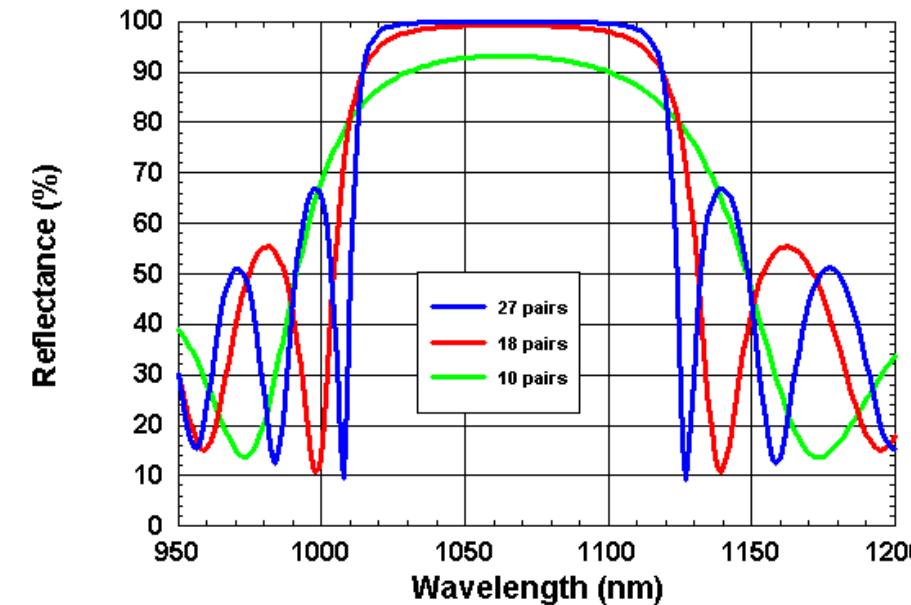
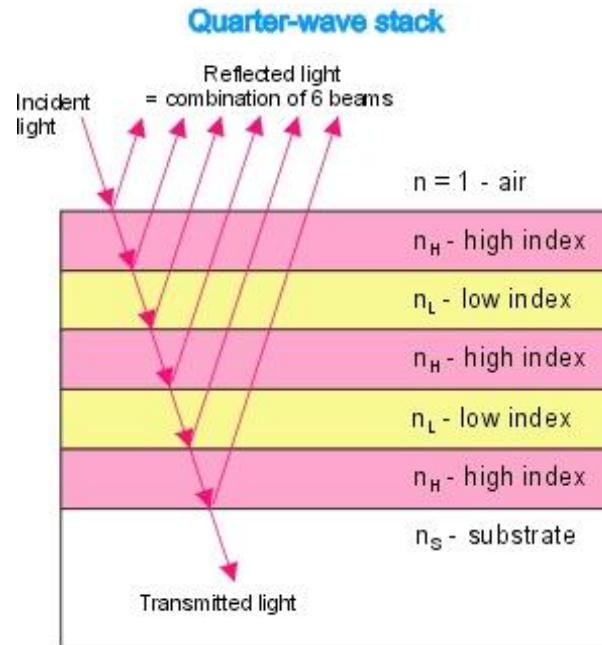
SiN_x , $n=2-2.2$

Al_2O_3 $n=1.67$

1. Discourse: “super-reflectors” = Bragg mirrors

Multi-layer stacks

- broadband mirrors with high reflectance: alternating high and low index materials, with quarter layer stacks
- additional phase shift of 180° → constructive interferences in reflection



Typical materials used as AR layers:

MgF_2 , $n=1.38$
 SiO_2 , $n=1.52$
 ZrO_2 , $n=2.1$
 TiO_2 , $n=2.2$
 CeF_3 , $n=1.63$

Solar cells:
 SiN_x , $n=2-2.2$
 Al_2O_3 $n=1.67$

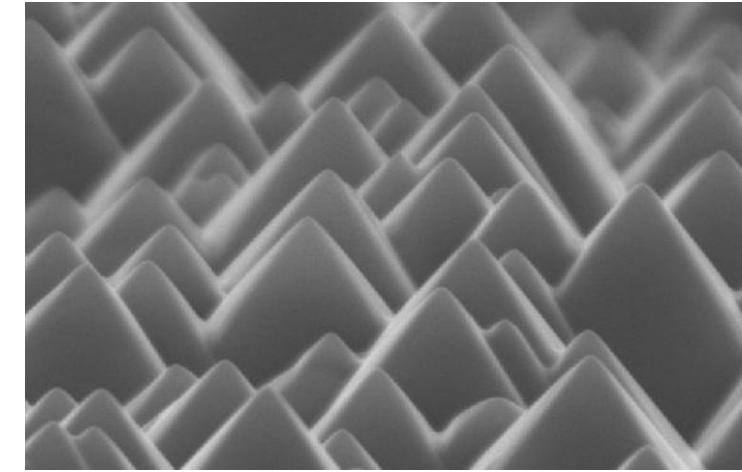
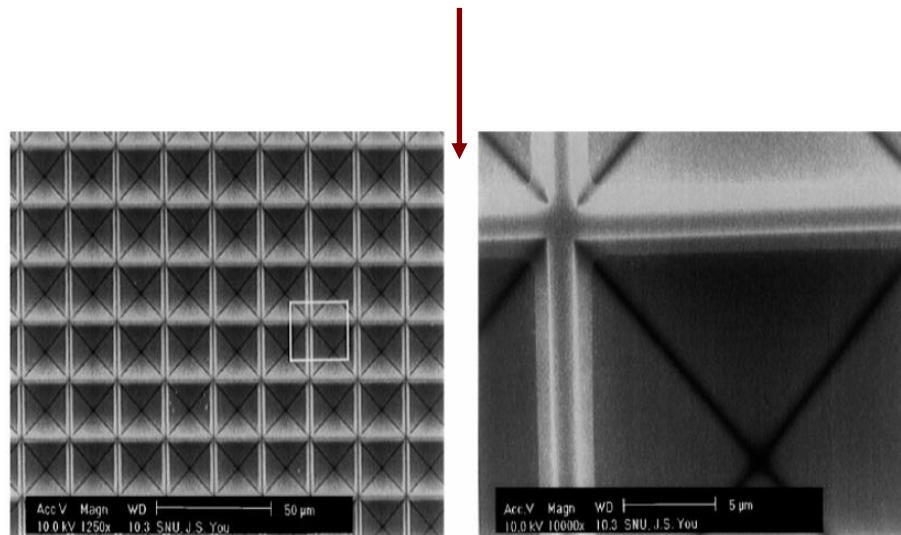
1. Optical properties of solar cells

Reduction of reflection by texture

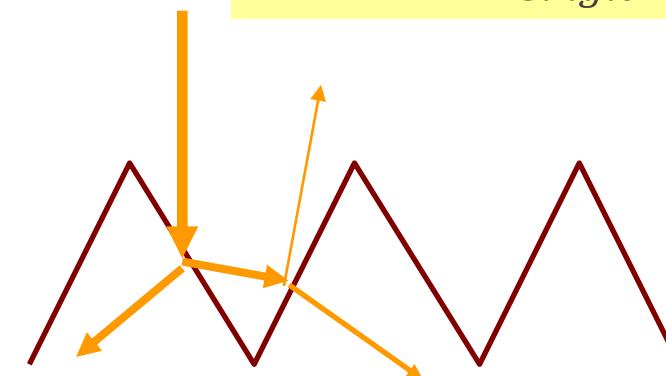
Surface texturing

Monocrystalline Si:

- “random pyramids” (111) (easy for mass production)
- inverted pyramids (requires masking)



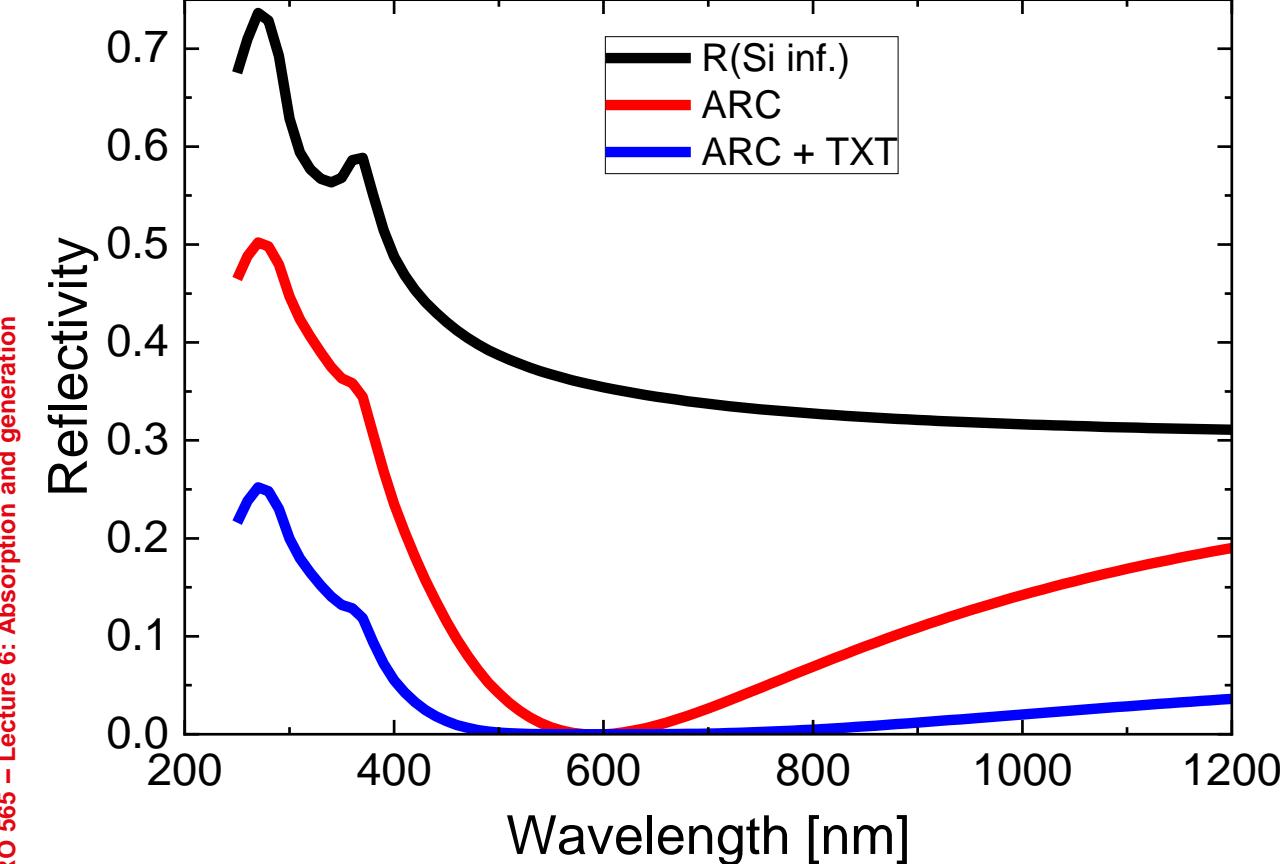
Reflection:
 $R_{double} \approx R_{single}^2$



1. Optical properties of solar cells

Exercise

Reduction of reflection by texture



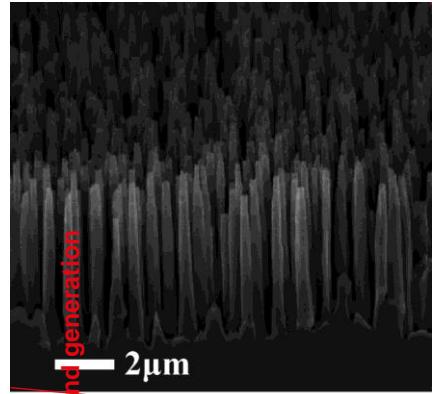
- Low reflection with «random pyramids»
- Blue and IR signals can decrease after embedding
- Pyramids can be used in PC1D (texture)
- Texture influences J_0 (depending on size and shape) and optical path but not primary reflection

1. Optical properties of solar cells

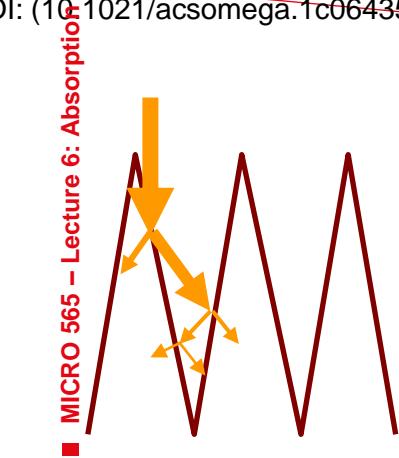
Reduction of reflection by texture

Better surface texturing

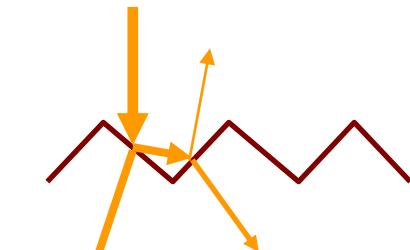
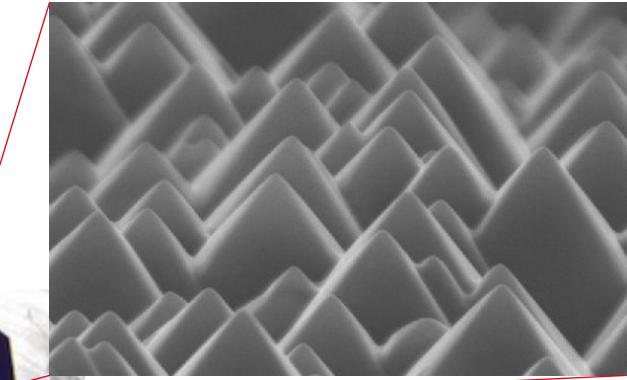
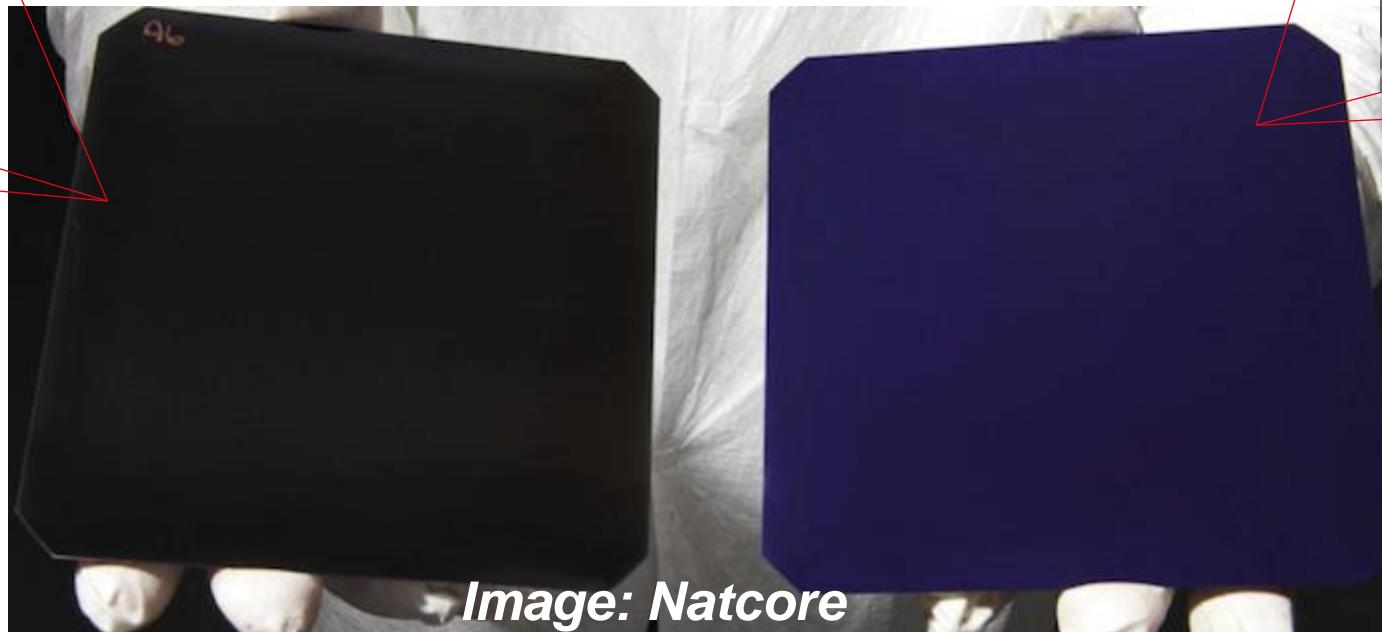
“double” bounce => multi-bounce

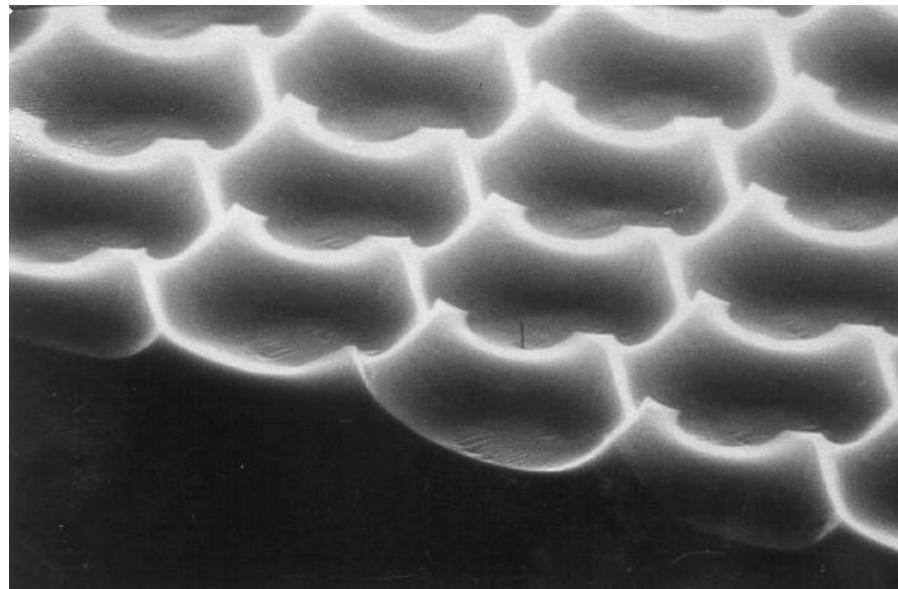


MICRO 565 – Lecture 6: Absorption and generation



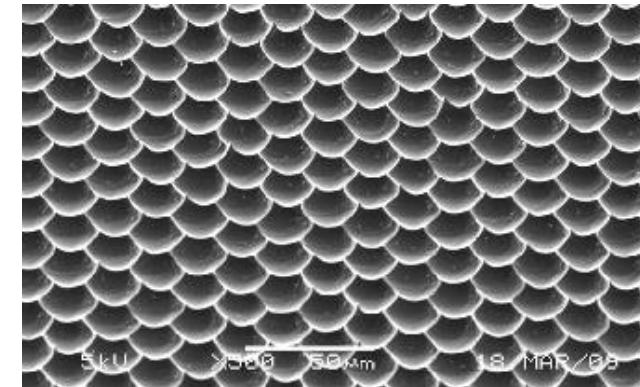
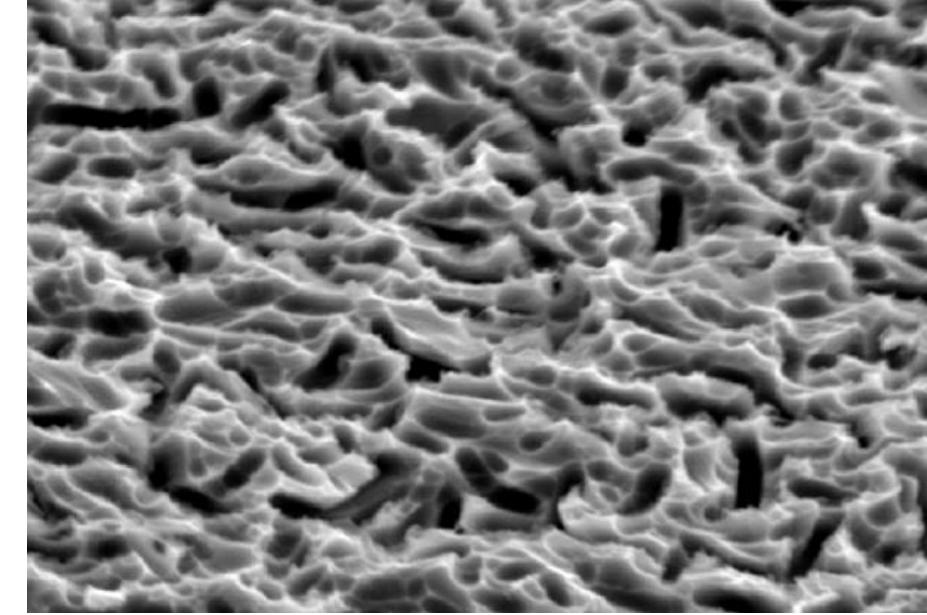
Reflection upon multiple bounces:
 $R_{tot} \approx R^n \rightarrow 0$





Other neat structures

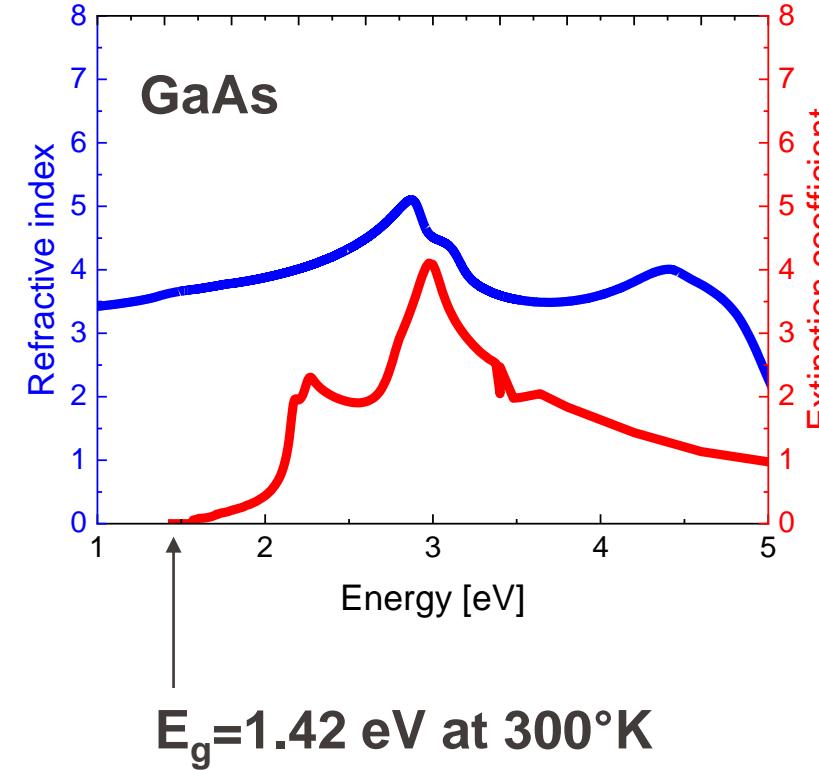
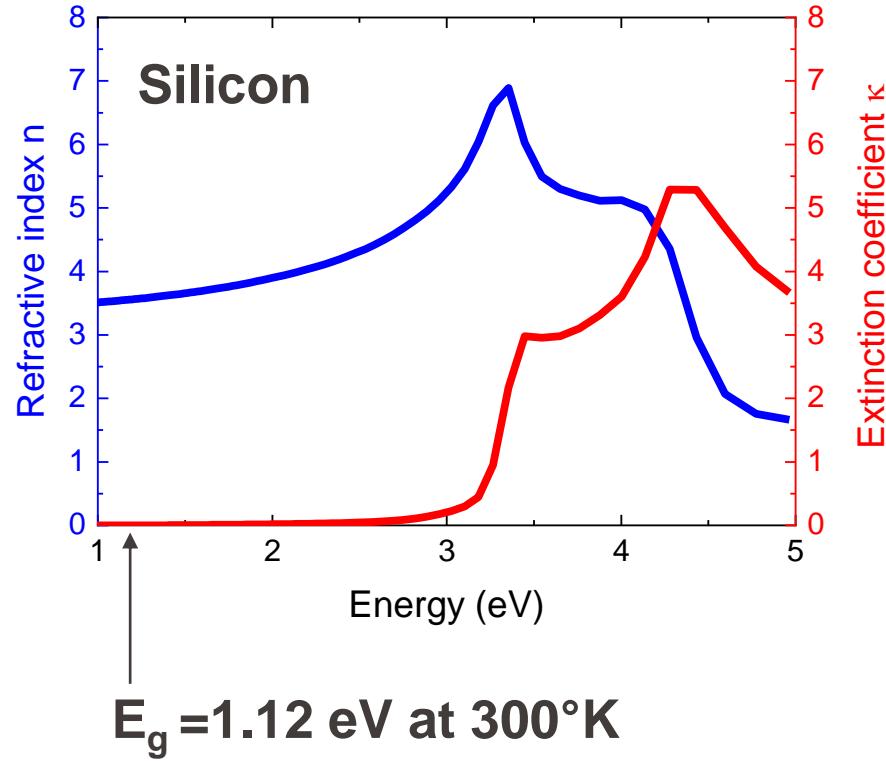
Reduction of reflection by texture



«honeycomb»
structure for mc-Si
(see e.g.
www.1366tech.com)

1. Optical properties of solar cells

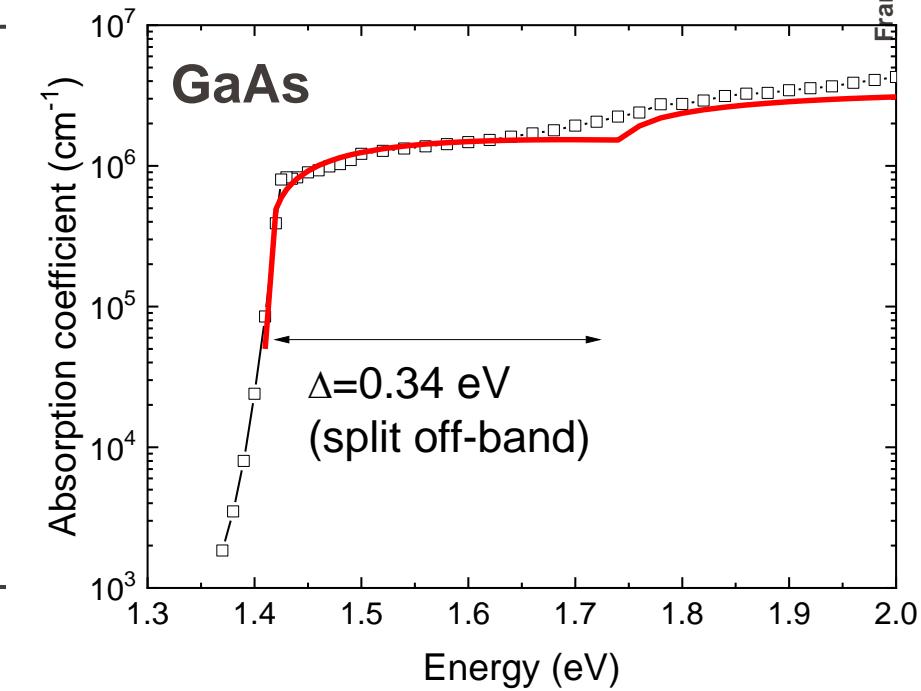
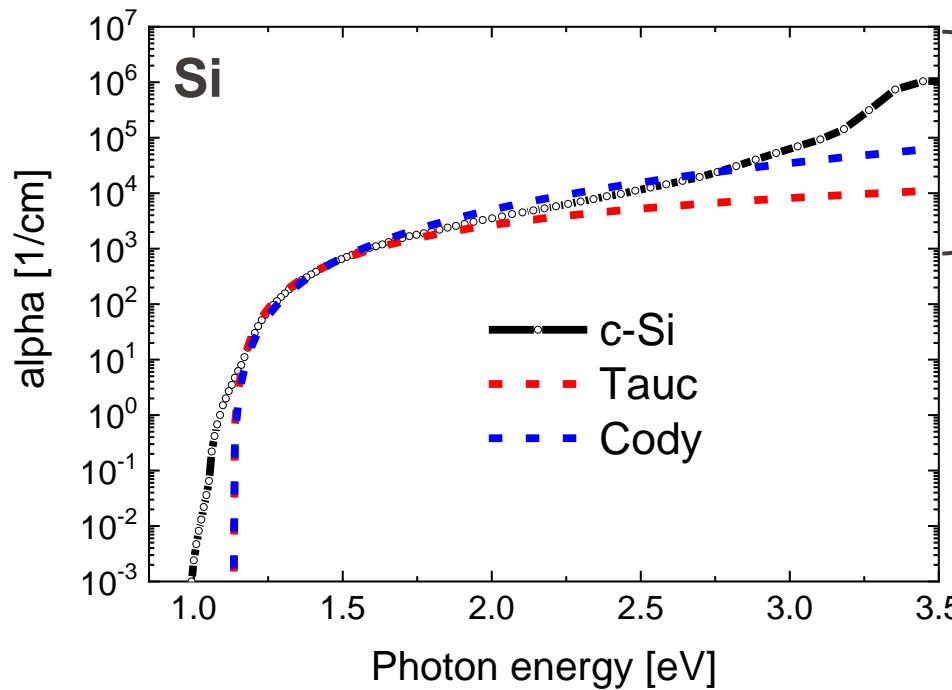
Dispersion of n and κ



Important for absorption:
Detailed behaviour close to bandgap ? ($\kappa = 0 \dots 1$)

1. Optical properties of solar cells

Absorption coefficient



Note difference in scale:

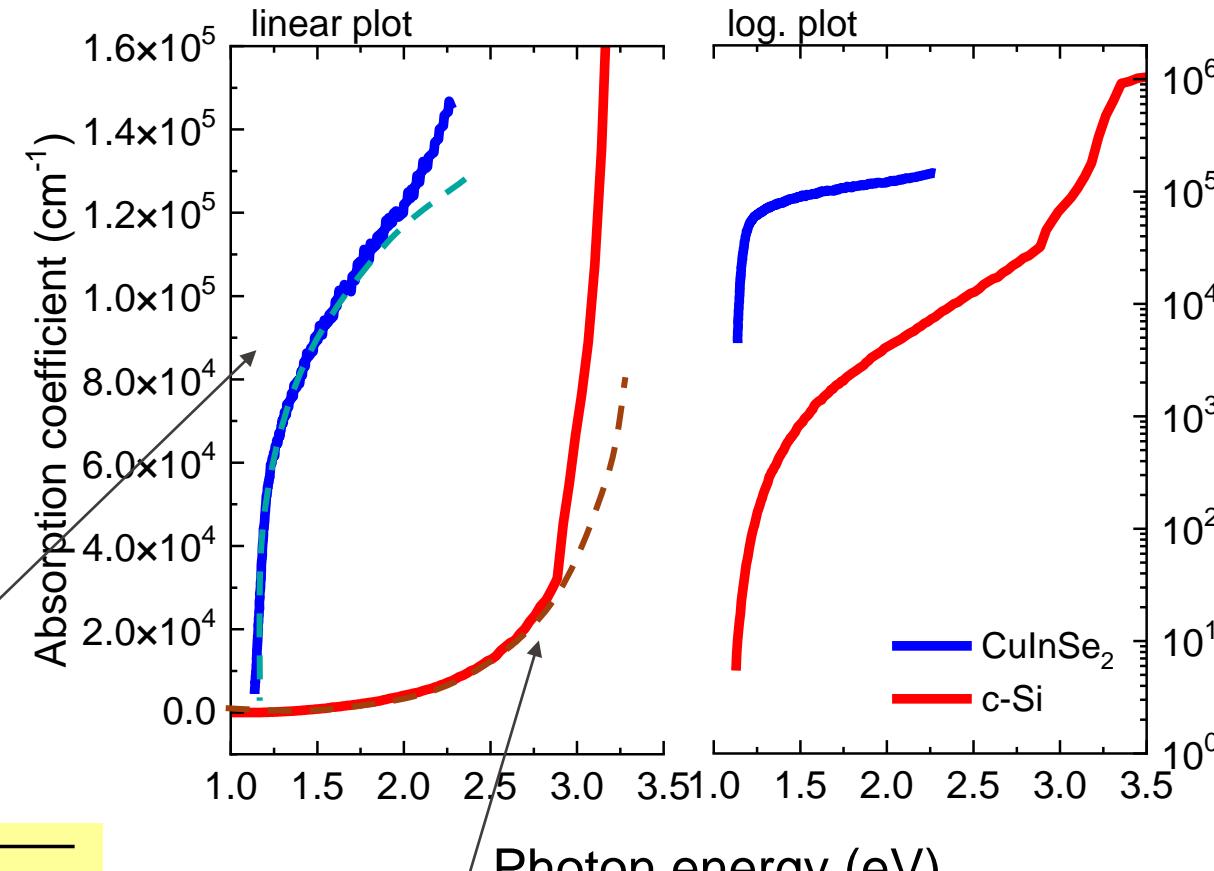
GaAs $\approx 10^6$ cm^{-1} , sharp edge

Si $\approx 10^3 \dots 10^4$ cm^{-1} , round

In c-Si some absorption still takes place below the bandgap

2. Direct and indirect bandgap

Summarized

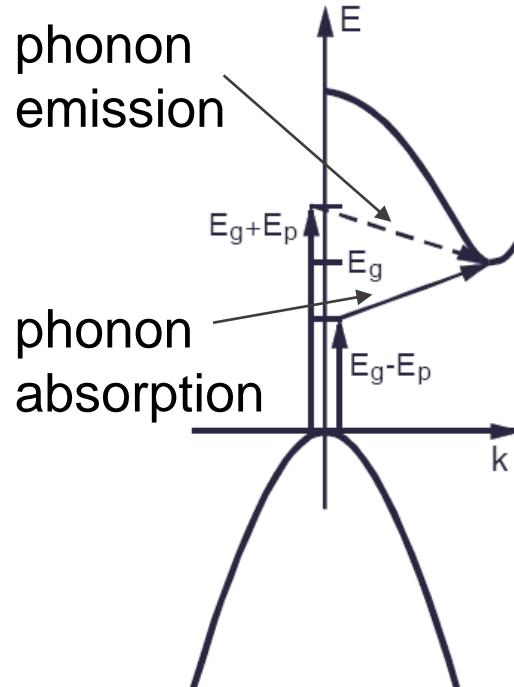


$$\alpha_{dir} \sim \sqrt{h\nu - E_g}$$

$$\alpha_{ind} \sim (h\nu - E_g)^2$$

2. Reminder: Direct and indirect bandgap

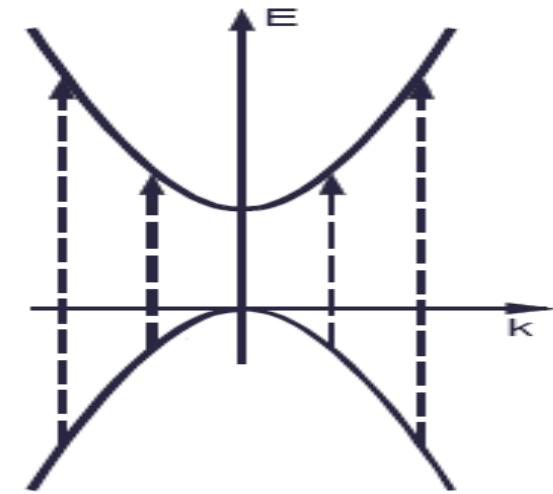
Indirect band gap SC



$$\alpha_{ind} \sim (h\nu - E_g)^2 \quad (5.7)$$

c-Si, Ge, μ c-Si

Direct band gap SC



For an exactly parabolic band

$$\alpha_{dir} \sim \sqrt{h\nu - E_g} \quad (5.8)$$

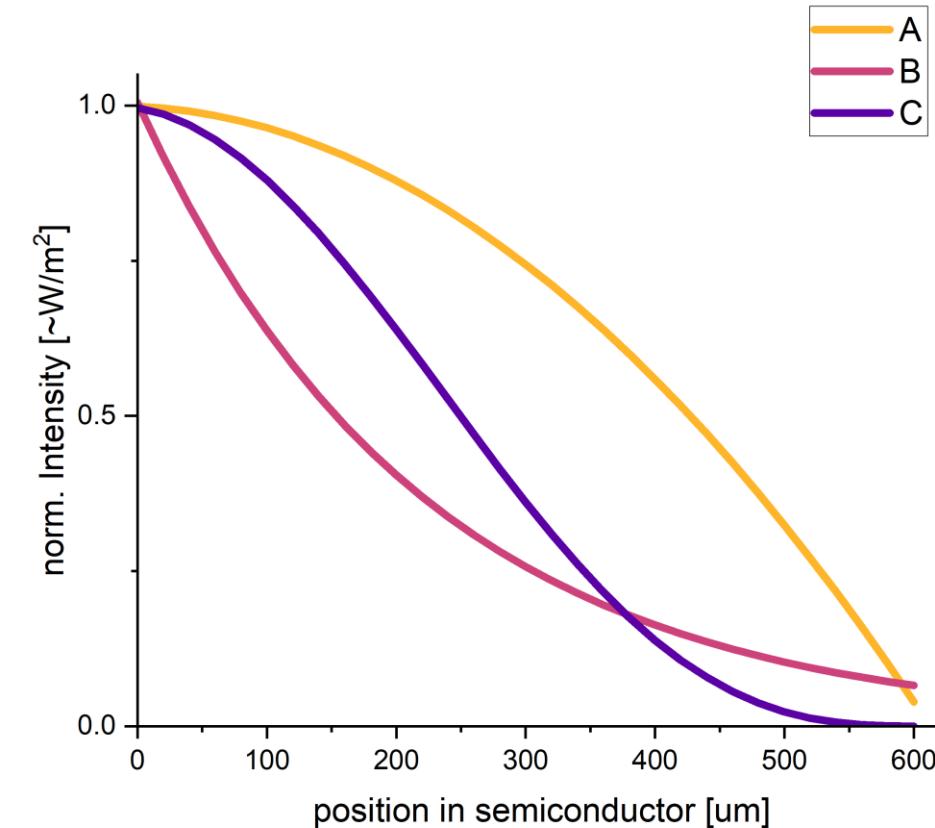
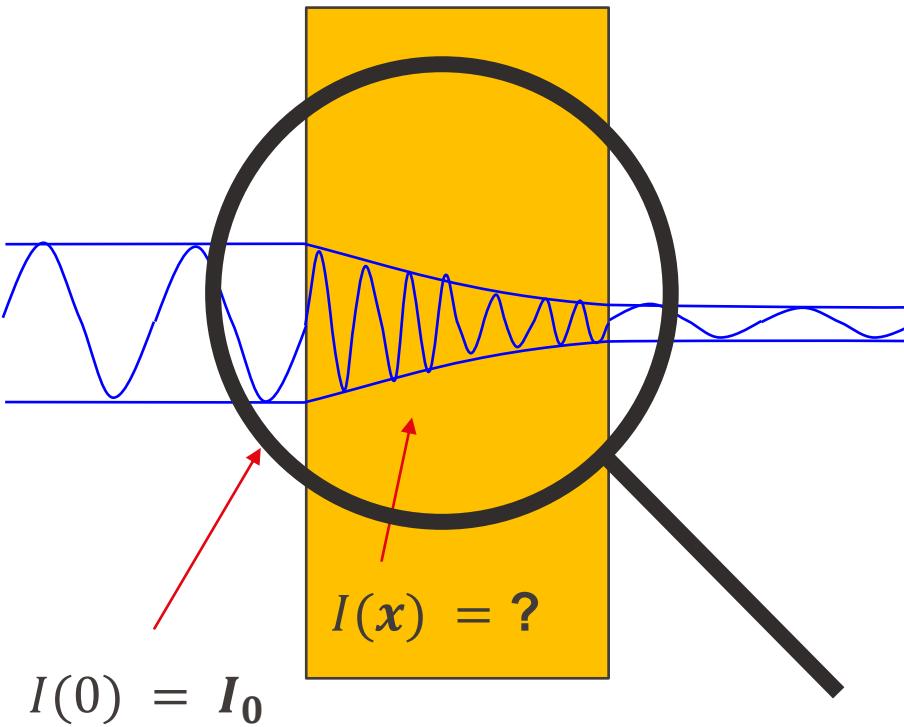
GaAs, CdTe, CIGS, InP

2. Optical properties of solar cells

Absorption

What is the absorption profile in a semiconductor for one wavelength?

Rephrase and ask: What is the light intensity profile ? Three examples, which represents reality?



2. Optical properties of solar cells

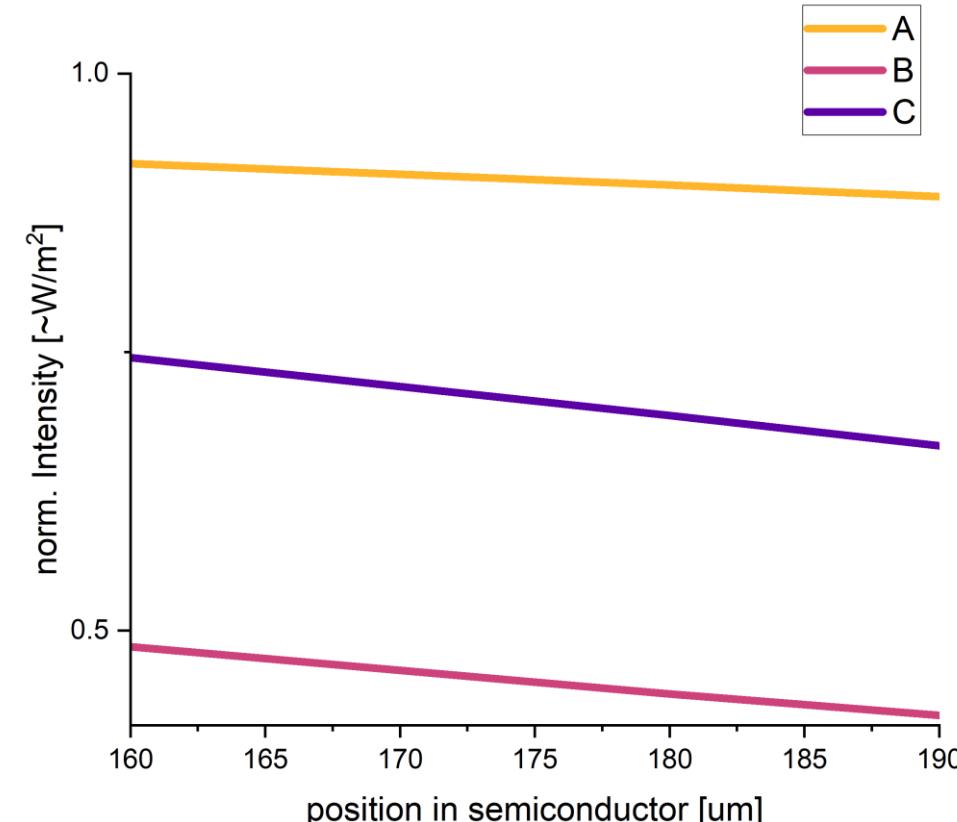
Absorption

What is the absorption profile in a semiconductor for one wavelength?

Rephrase and ask: What is the light intensity profile ? Three examples, which represents reality?



Within a narrow part the intensity decreases linearly, or at least that's a good local estimate.

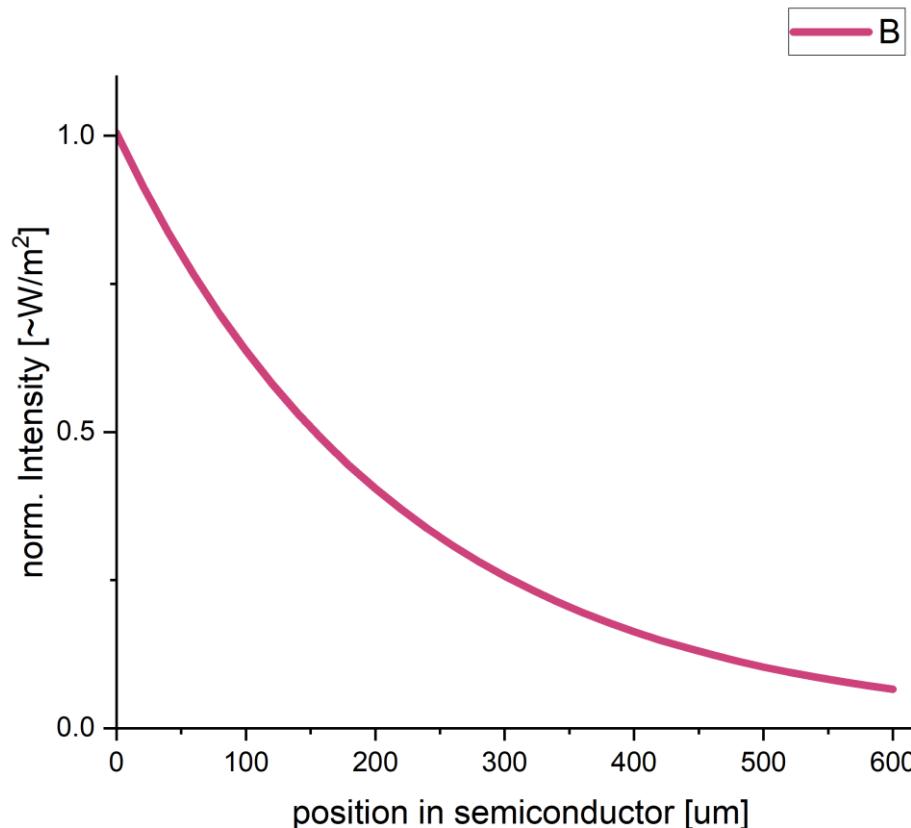


2. Optical properties of solar cells

Absorption

What is the absorption profile in a semiconductor for one wavelength?

Rephrase and ask: What is the light intensity profile ? Three examples, which represents reality?



$$I(x + \Delta x) = I(x) - I(x) \cdot \alpha \cdot \Delta x$$

$$I(x + \Delta x) - I(x) = -I(x) \cdot \alpha \cdot \Delta x$$

$$\lim_{\Delta x \rightarrow 0} \frac{I(x + \Delta x) - I(x)}{\Delta x} = -\alpha \cdot I(x)$$

$$\frac{dI(x)}{dx} = -\alpha \cdot I(x)$$

$$I(x) = I_0 \cdot e^{-\alpha \cdot x}$$

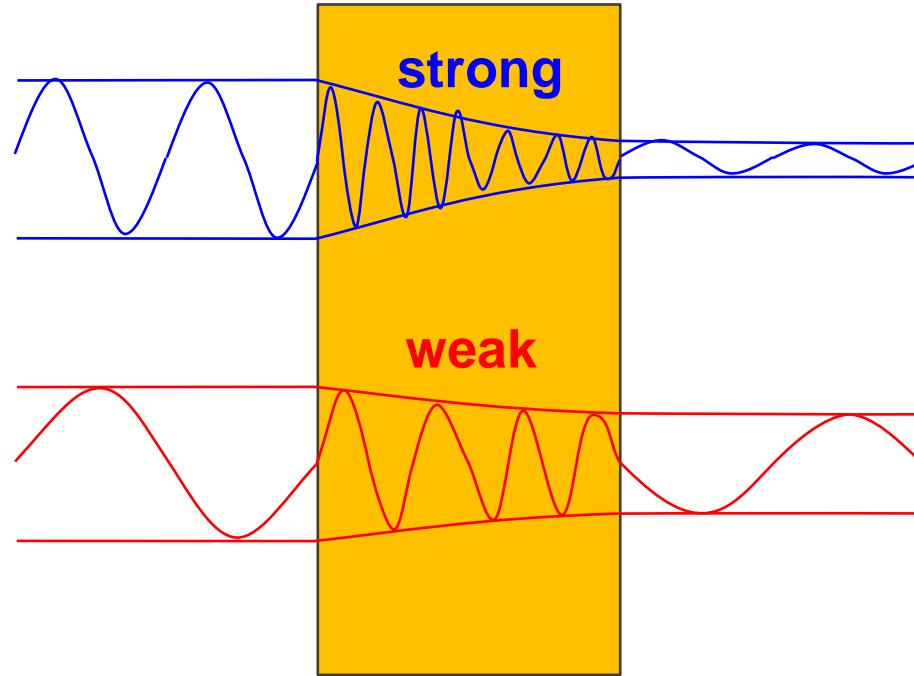
2. Optical properties of solar cells

Exercise

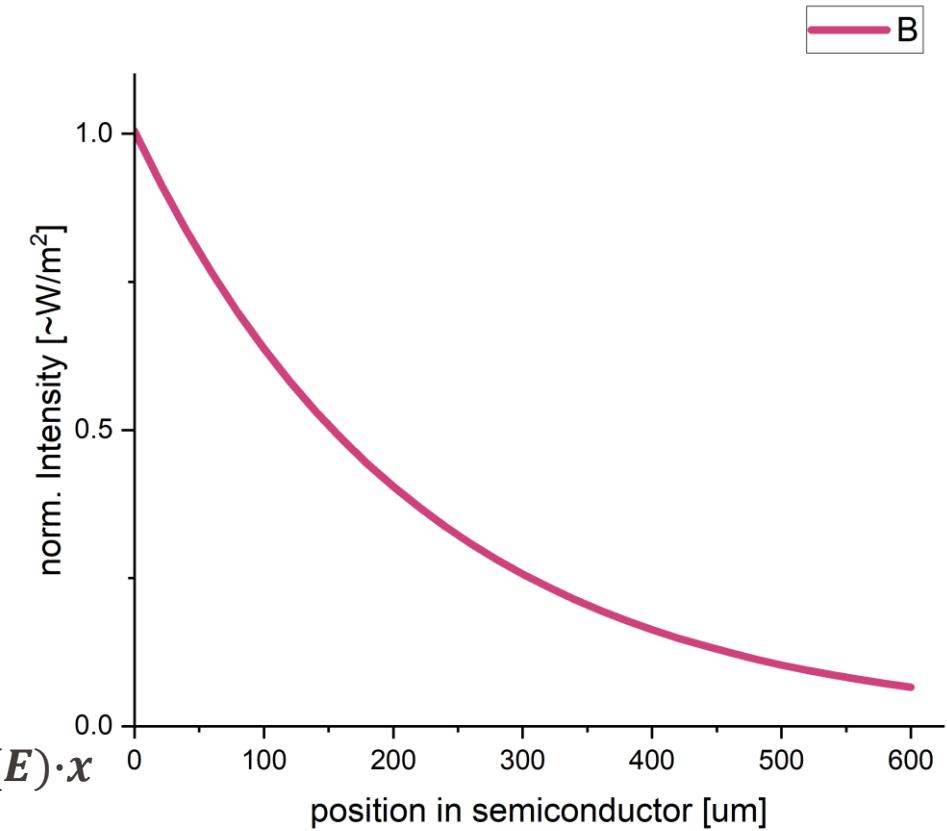
Absorption

What is the absorption profile in a semiconductor for one wavelength?

Rephrase and ask: What is the light intensity profile ?



$$\text{Beer-Lambert-Bouguer law: } I(E, x) = I_0(E) \cdot e^{-\alpha(E) \cdot x}$$



2. Optical properties of solar cells

Absorption and relation to $n + ik$

The extinction coefficient $\kappa \Rightarrow$ intensity decay of propagating waves

$$\vec{E}(x, t) = \vec{E}_0 \exp\left\{i\left(\underbrace{(n + ik)k_0 x + \omega t}_{\text{Reduced wavevector } k}\right)\right\} = \vec{E}_0 \exp\left\{-\frac{2\pi\kappa}{\lambda}\right\} \exp\{i(nk_0 x + \omega t)\}$$

Reduced wavevector k

\Rightarrow Exponential decay of the «time averaged» intensity (law of Lamber-Beer-Bougouer)

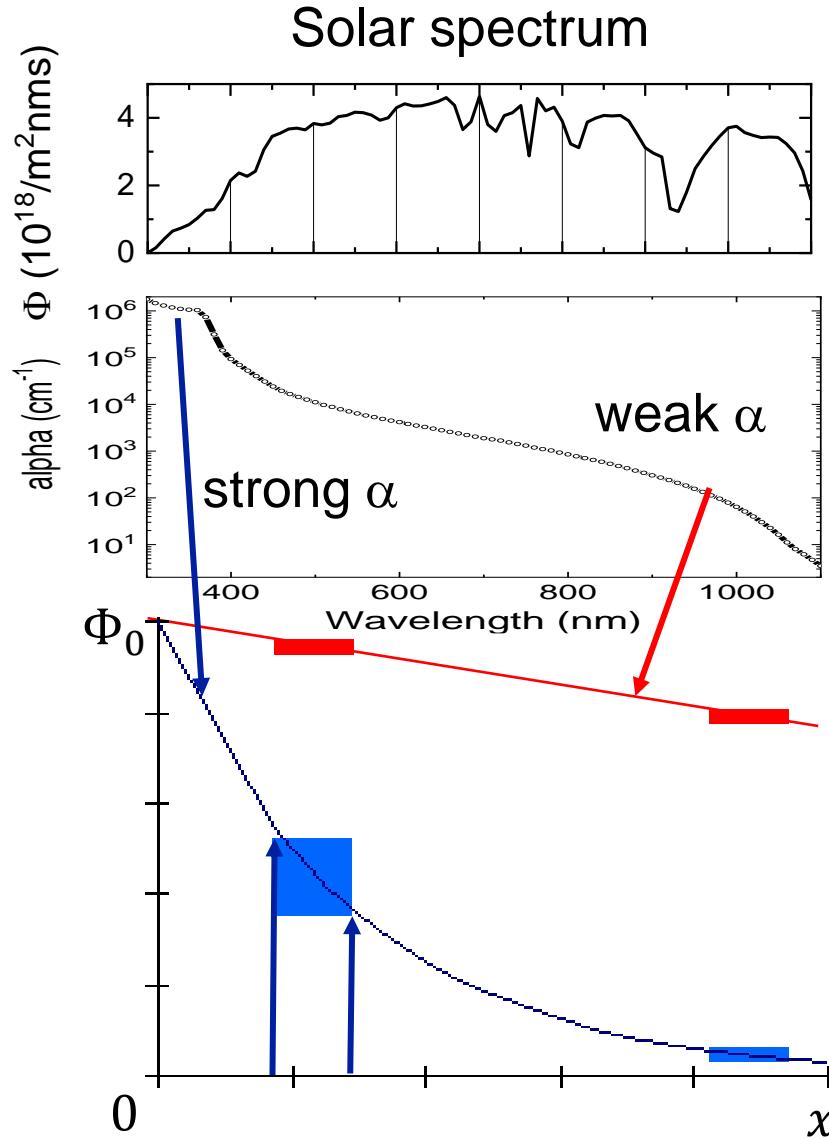
$$I(x) \sim \frac{|\vec{E}|^2}{2} = |\vec{E}_0|^2 \exp\left\{-\frac{4\pi\kappa}{\lambda} x\right\}$$

Relation between the absorption coefficient α [cm⁻¹] and κ

$$\alpha = 4\pi \cdot \kappa / \lambda$$

3. Generation profile

Generation rate



$\Phi_0(\lambda)$: photon flux density entering at surface [$cm^{-2}nm^{-1}s^{-1}$]
exp. decay into wafer with $\alpha(\lambda)$

Define spectral generation rate

$$G(\lambda, x) = -\frac{d\Phi}{dx} = \alpha\Phi_0(\lambda)e^{-\alpha(\lambda)x}$$

blue: strong decay

- high G at front
- low G at front

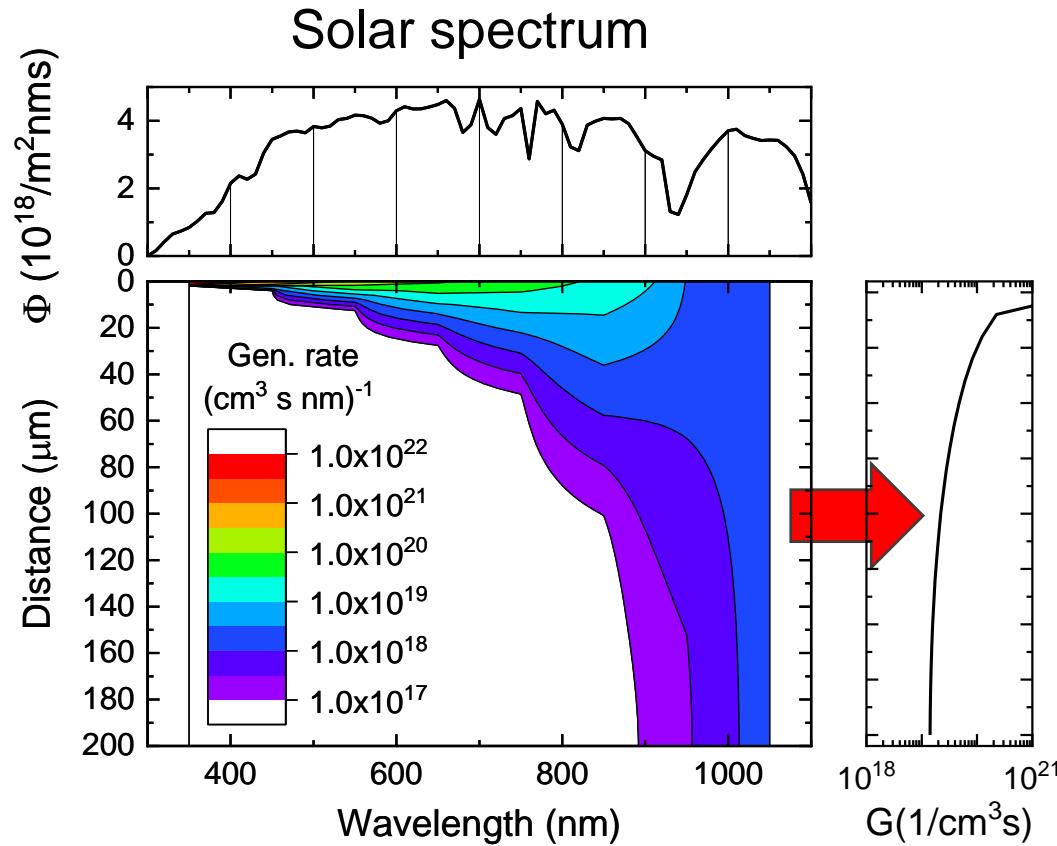
red: weak decay

=> low but uniform G throughout Si

3. Generation profile

Exercise

Generation rate



Spectral generation rate

$$G(\lambda, x) = -\frac{d\Phi}{dx} = \alpha \Phi_0(\lambda) e^{-\alpha(\lambda)x}$$

For generation rate of electron-hole pairs:

- drop photon energy
- integrate only their number

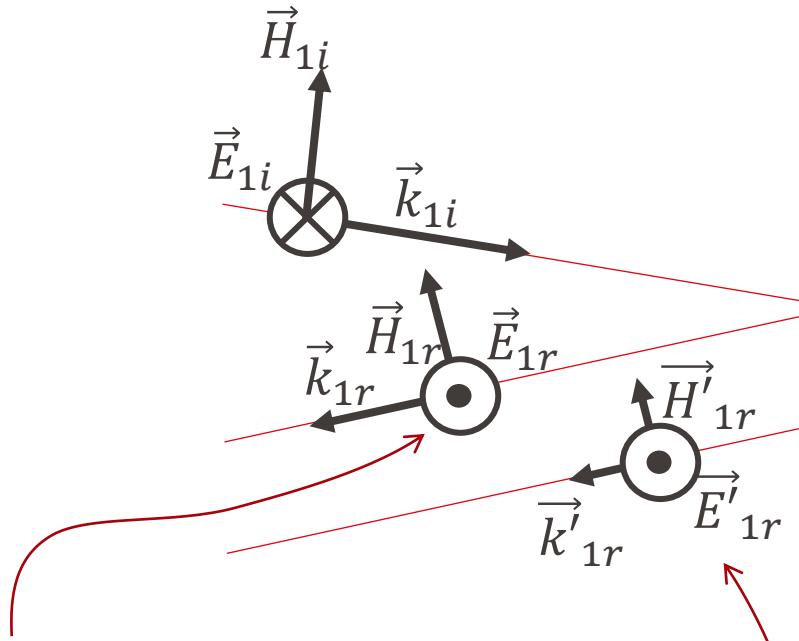
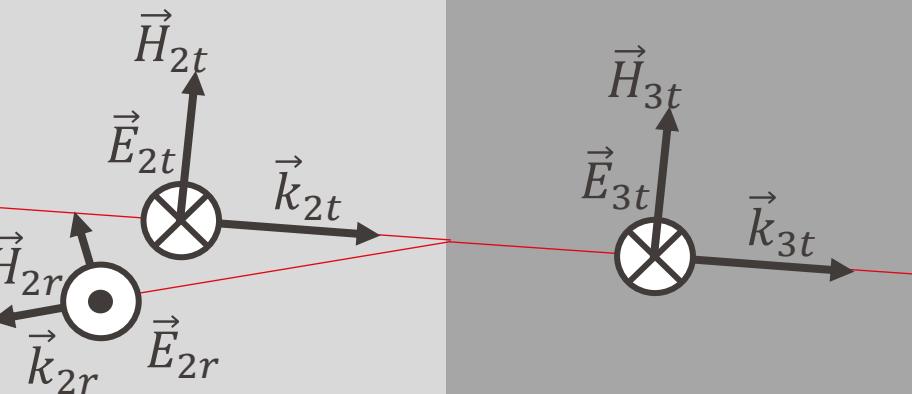
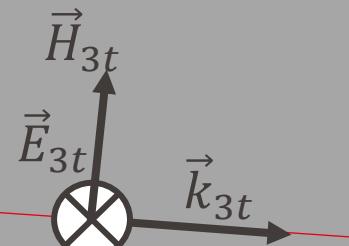
$$G(x) = \int_{300}^{1200} G(\lambda, x) d\lambda$$

Takeaways

- Materials have a real and an imaginary part of dielectric constant $\epsilon(\hbar\nu) = \epsilon_1(\hbar\nu) + i\epsilon_2(\hbar\nu)$ and corresponding refractive index n and extinction coefficient κ (typical values: air, glass, semiconductor, metal)
- Reflection at interfaces is determined primarily by the difference $\|n_1 - n_2\|$ between two materials, but with texturization and/or anti-reflection layers with tailored thickness we can minimize reflection ($\lambda/4$ rule, geometric mean)
- direct and indirect bandgap semiconductors have different absorption onsets (what's the energetic line shape? – square vs. quadratic!)
- Absorption of light is effectively dictated by $\kappa = \alpha \cdot \frac{\lambda}{4\pi}$ (remember orders of magnitude for α for direct / indirect bandgap, including units!)
- Beer-Lambert-Bouguer law and intensity-profile (\Rightarrow implications for generation profile and typically obtained **average** order of magnitude $10^{19} \text{ cm}^{-3}\text{s}^{-1}$ - $10^{21} \text{ cm}^{-3}\text{s}^{-1}$, for indirect / direct semiconductors, resp.)

Illustration of phase shift

retour

air, $n_1 = 1$  $n_2 > 1$  $n_3 > n_2$ 

Lecture Exercise 1



How many bounces are enough?

For a material that has a reflection of 20%, how many bounces do you need to ensure >99% absorption?

$$P_{abs} > 99\%$$

$$1 - (P_{ref.})^n > 99\%$$

$$n > 3$$

Lecture Exercise 2



Absorption in first few μm

A light source delivers $I_0 = 1200 \frac{W}{m^2}$ at $\lambda = 496\text{nm}$ (E=2.5eV) to a slab of material. Its absorption coefficient is $\alpha(496\text{nm}) = 10^4 \text{ cm}^{-1}$. How much energy is absorbed in the first 5 μm ; ignore reflection?

$$\text{Abs. energy-dens.} = I_0 - I(x) = 1200 \frac{W}{m^2} \left(1 - e^{-\frac{1}{\mu\text{m}} 5\mu\text{m}}\right) \approx 1200 \frac{W}{m^2}$$

So practically all light (99%≈100%) at this wavelength is absorbed within the first few μm .

Now: how much energy is absorbed on average within the first 5 μm ? express this in units of $\frac{W}{cm^3}$

$$\frac{\left(1200 \frac{W}{m^2}\right)}{5\mu\text{m}} = 240 \frac{W}{cm^3} \text{. how many photons have been absorbed per second on average?}$$

Tip: $E_{\text{photon}} = \frac{hc}{\lambda} = 4 \cdot 10^{-19} \text{ J}$

$$\langle G \rangle_{5\mu\text{m}, \lambda=496\text{nm}} = \frac{240 \frac{W}{cm^3}}{\frac{hc}{\lambda}} \approx 6 \cdot 10^{20} \frac{1}{cm^3 \text{ s}}$$

average generation
rate of blue light in
first 5 μm

Lecture Exercise 3

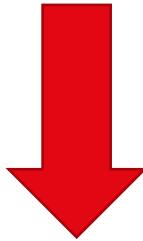


What's the generated current?

Examples for solar irradiation on earth (“one sun”):

c-Si, $d_{wafer} = 200 \mu\text{m}$, $R_{front} = 0$, $R_{rear} = 0.9$: $\langle G \rangle \approx 10^{19} \text{ cm}^{-3}\text{s}^{-1}$ for most of bulk

Perovskite, $d_{thin-film} = 500 \text{ nm}$, $R_{front} = 0$, $R_{rear} = 0.9$: $\langle G \rangle \approx 2 \times 10^{21} \text{ cm}^{-3}\text{s}^{-1}$ for most of bulk



$\langle G \rangle * d_{wafer} * e$

$$\langle G \rangle * d_{wafer} * e = 10^{19} \text{ cm}^{-3}\text{s}^{-1} * 200\mu\text{m} * 1.6e - 19 \text{ C} = 32 \frac{\text{mA}}{\text{cm}^2}$$

: in reality ~40 mA/cm²

$$\langle G \rangle * d_{perovskite} * e = 2 * 10^{21} \text{ cm}^{-3}\text{s}^{-1} * 500\text{nm} * 1.6e - 19 \text{ C} = 16 \frac{\text{mA}}{\text{cm}^2} :$$

in reality ~22 mA/cm²

2. Optical properties of solar cells

MATLAB

```

close
clear

no_of_samples = 1e6;
x = linspace(0,100,no_of_samples);
p = 0.01;
jj = 2;
jjj=0;
P=zeros(no_of_samples,1);

for i = 1:no_of_samples
    j = 0;
    alive = 1;
    while alive
        if rand(1) < p
            alive = 0;
        else
            j = j+1;
        end
    end
    P(i) = j;
    if mod(i,4.^jj) == 0 | i == no_of_samples
        jj = jj+1
        jjj = jjj+1;
        figure(1)
        histogram(P(1:i),'BinWidth', 1,'Normalization','probability')
        xlim([-10 500])
        ylim([0 0.011])
        xlabel('position [um]')
        ylabel('probability of photon being absorbed [um^{-1}]')
        title(strcat('photons: ',num2str(i)))
        if jjj ==1
            gif('MCMC_Beer_Lambert_Bouguer.gif','DelayTime', 1);
        else
            gif
        end
        pause(2)
    end
end

```

```

import numpy as np
import matplotlib.pyplot as plt
from matplotlib.animation import FuncAnimation

np.random.seed(0)

no_of_samples = int(1e6)
x = np.linspace(0, 100, no_of_samples)
p = 0.01
jj = 2
jjj = 0
P = np.zeros(no_of_samples)

fig, ax = plt.subplots()
def update(i):
    global jj, jjj
    j = 0
    alive = True
    while alive:
        if np.random.rand() < p:
            alive = False
        else:
            j += 1
    P[i] = j
    update_condition = i % (4 ** jj) == 0 or i == no_of_samples - 1
    if update_condition:
        jj += 1
        jjj += 1
        ax.clear()
        ax.hist(P[:i+1], bins=np.arange(-0.5, 500.5, 1), density=True)
        ax.set_xlim([-10, 500])
        ax.set_ylim([0, 0.011])
        ax.set_xlabel('position [um]')
        ax.set_ylabel('probability of photons absorbed [um^{-1}]')
        ax.set_title(f'photons: {i+1}')
        plt.pause(0.01)

    return ax

for i in range(no_of_samples):
    update(i)

plt.show()

```

