

# MICRO-523: Optical Detectors

Week Ten: CMOS Cameras:  
Advanced Systems and Technical Aspects/2 – Solutions

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# Outline

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10.1 High dynamic range: Introduction

10.2 Linear HDR Techniques

10.3 Non-linear HDR Techniques

10.4 Dual Conversion Gain

10.5 Dual Storage Node

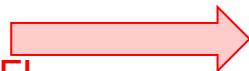
# 10.1 Introduction: Dynamic Range of CMOS Imagers

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- In nature the dynamic range in the visible range is above 100dB
- The human eye can have a dynamic range up to 90dB
- CMOS APS imagers generally have a dynamic range of 40-70dB (2-4 decades, single exposure) but they can extend it using a number of techniques
- Scientific grade CCDs: D/R of up to 120 dB (6 decades)

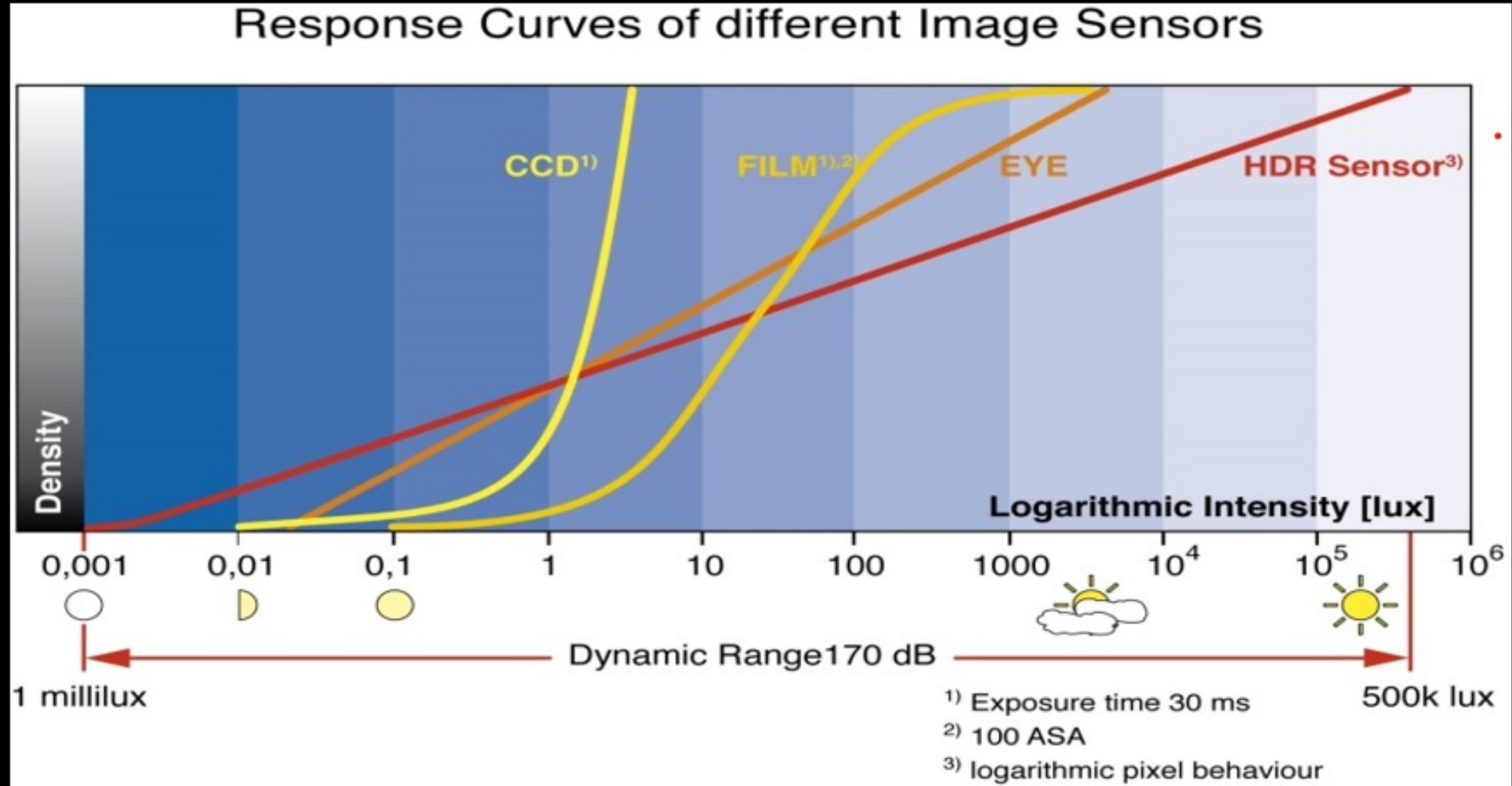


E. Charbon, MICRO-428, EPFL



A) Low noise    B) High full well

## 10.1 DR Examples



## 10.1 DR Examples



## 10.1 Dynamic Range Definition

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Dynamic range is known as the maximum signal (maximum output swing) divided by the *rms* noise floor (temporal noise) → possible linearity range of a sensor.

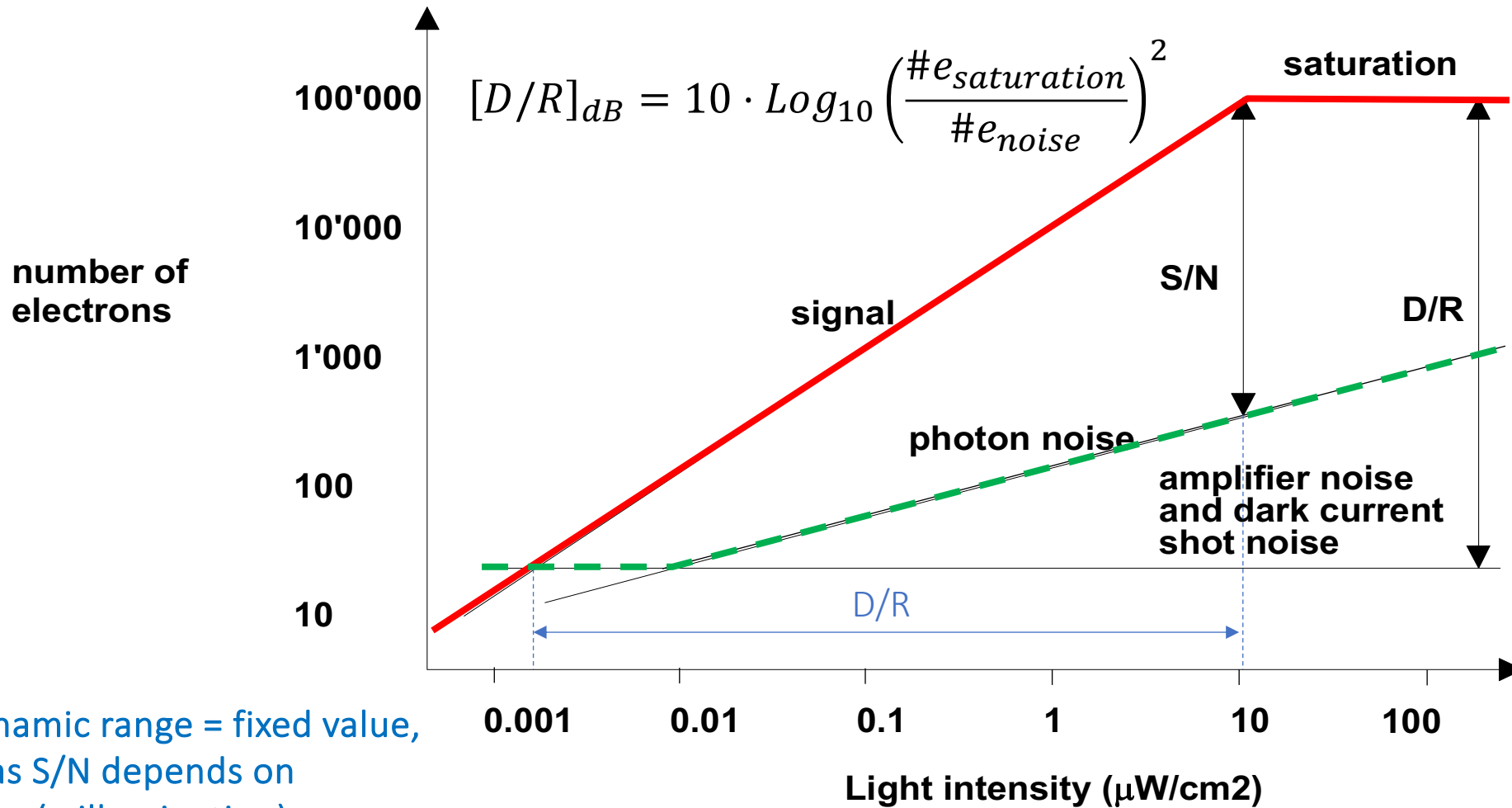
Dynamic Range = Full Well Capacity (electrons) / Read Noise (electrons)

$$[DR]_{dB} = 10 \log_{10} \left( \frac{Q_{MAX}^2}{Q_{NOISE}^2} \right) = 10 \log_{10} \left( \frac{V_{max}^2}{V_{NOISErms}^2} \right)$$

$$Q_{MAX} = Full \text{ Well}$$

$$[DR]_{dB} = 20 \log_{10} \left( \frac{Q_{MAX}}{Q_{NOISE}} \right) = 20 \log_{10} \left( \frac{V_{max}}{V_{NOISErms}} \right)$$

## 10.1 Dynamic Range Definition



NB: dynamic range = fixed value,  
whereas S/N depends on  
intensity (= illumination)

## 10.1 Dynamic Range: Examples

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- FW: 10.000 e- | Noise: 2e- |
  - DR: 74 dB
- FW: 100.000 e- | Noise: 1e- |
  - DR: 100 dB
- FW: 200.000 e- | Noise: 0.5e- |
  - DR: 112 dB



## 10.1 Dynamic Range Extension Techniques

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- Change exposure time (“Classic”)
- Make conversion gain non linear (“Not Linear”)
- Change conversion gain (“Photon” → Dual Conversion Gain)
- Adjust well capacity (“Photon” → Dual Storage Node)

## 10.1 Dynamic Range Extension Techniques

| <b>CLASSIC</b>                     | <b>NOT LINEAR</b>          | <b>PHOTON</b>                          | <b>SPLIT</b>              |
|------------------------------------|----------------------------|--|---------------------------|
| <b><u>Sequence</u></b>             | <b><u>Antiblooming</u></b> | <b><u>Polarization</u></b>             | <b>Sony<br/>IMX390</b>    |
| <b><u>Interleave</u></b>           | <b><u>LinLog</u></b>       | <b><u>Dual<br/>Conversion Gain</u></b> | <b>On Semi<br/>AR0233</b> |
| <b><u>Dual Exposure</u></b>        | <b><u>Real Log</u></b>     | <b><u>Dual<br/>Storage Node</u></b>    | <b>OVT<br/>OX02A10</b>    |
| <b><u>Piecewise<br/>linear</u></b> | <b><u>Solar Cell</u></b>   | <b>SPAD / QIS</b>                      | <b>STM<br/>VC 6768</b>    |

D. Diezemann, Image Sensors Europe 2020

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## 10.2 Dynamic Range Extension – Change Exposure Time

Longer exposure time for dim objects → more charges at floating diffusion (but also higher Poisson noise)

Upper limit pushed up but lower limit unchanged

Drawback: fast moving objects incorrectly interpolated!

*Photo response*  
*[arbitrary units]*

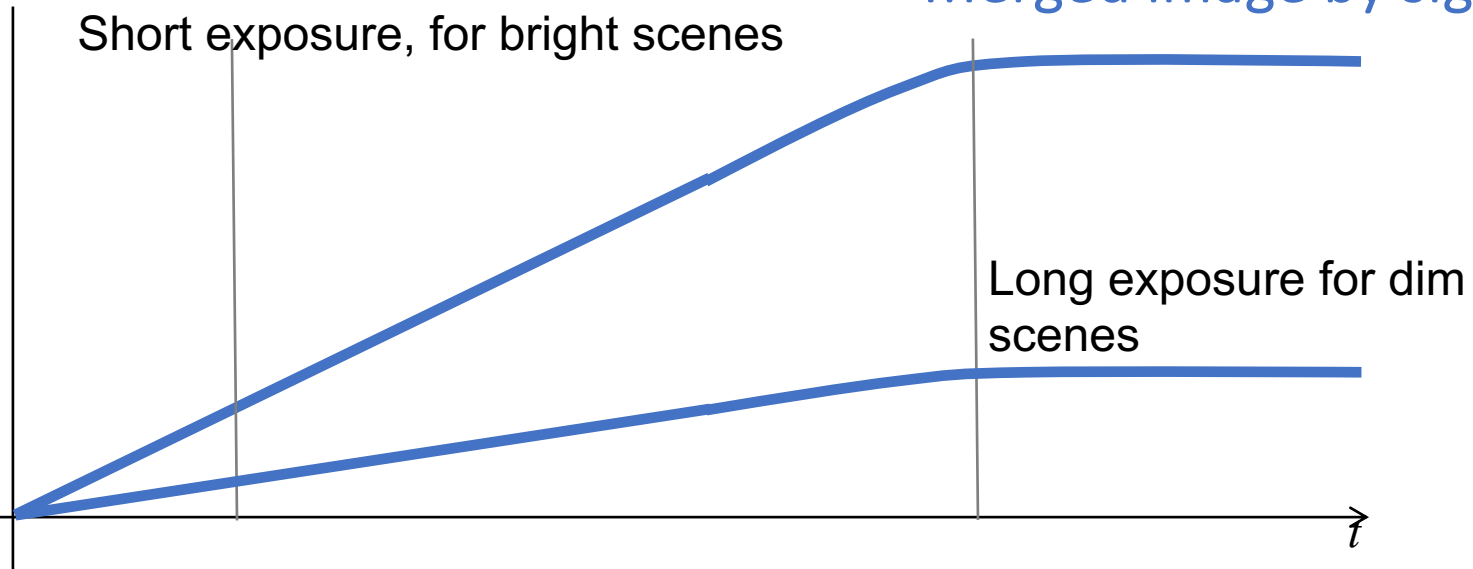


Long exposure



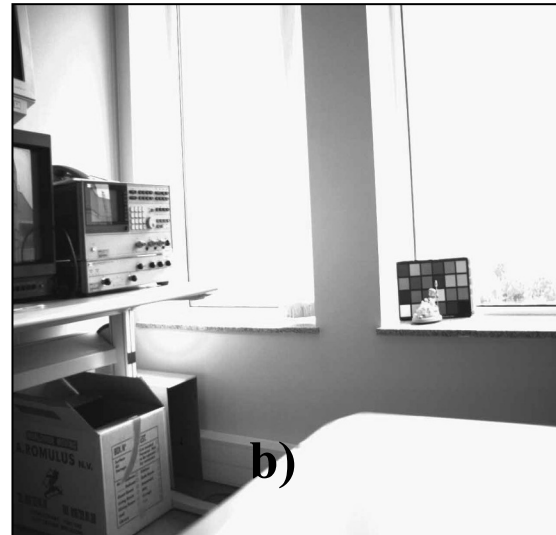
Short exposure

Merged image by signal treatment



## 10.2 Dynamic Range – Example

Same scene taken with different DR and integration time



**a)** 60dB DR and a short integration time (“Ibis 4 imager”)

**b)** 60dB DR and a long integration time (“Ibis 4 imager”)

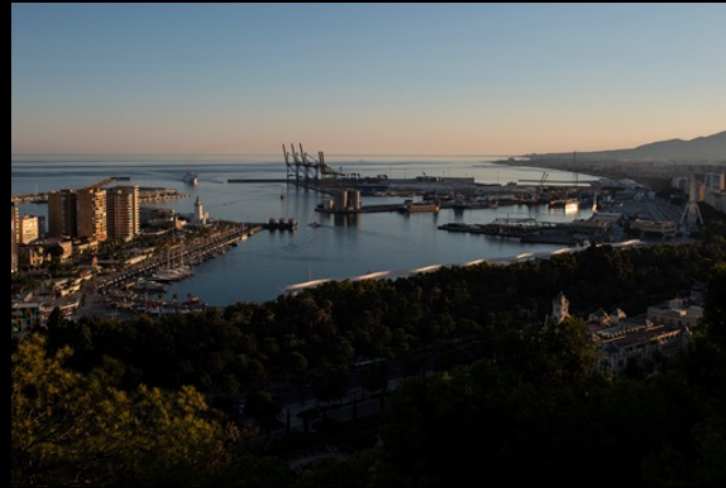
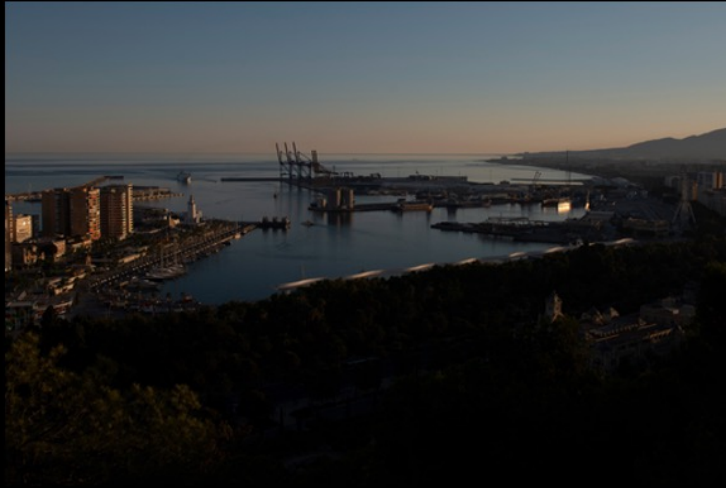
**c)** 120dB DR (“Fuga imager”)

E. Charbon, MICRO-428, EPFL

| CLASSIC         | NOT LINEAR | PHOTON              | SPLIT |
|-----------------|------------|---------------------|-------|
| <u>Sequence</u> |            | <u>Polarization</u> |       |
|                 |            |                     |       |
|                 |            |                     |       |
|                 |            |                     |       |
|                 |            |                     |       |

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# Sequencer



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Aurora HDR Software

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# Sequencer

## Sequencer

Set of different settings (Exposure time, Gain), individual frame by frame

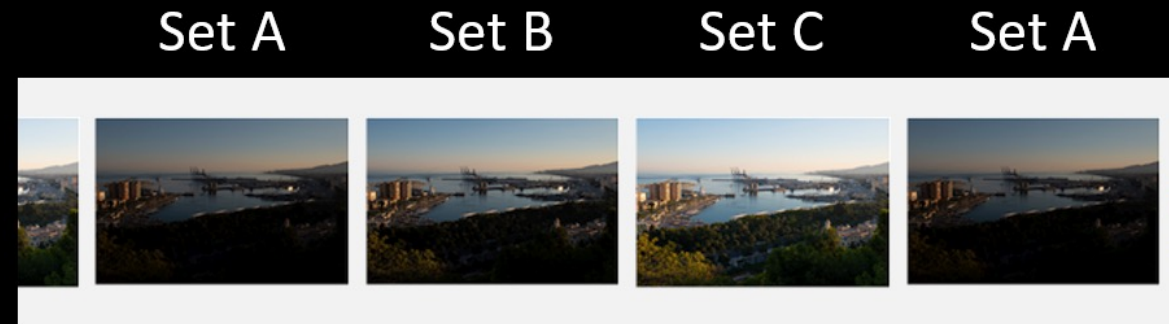
DOL (Digital Overlap) in Sony Starvis Rolling Shutter Imagers: 2 to 3 Images in a sequence

## Result:

2 to 11 different images

@ DSC DSLR: ISP

@ PC: Software Aurora...



## Con:

Slow in capture

Artefacts with moving objects or changed conditions

External processing

Different results due to algorithms



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10.2 Linear HDR Techniques

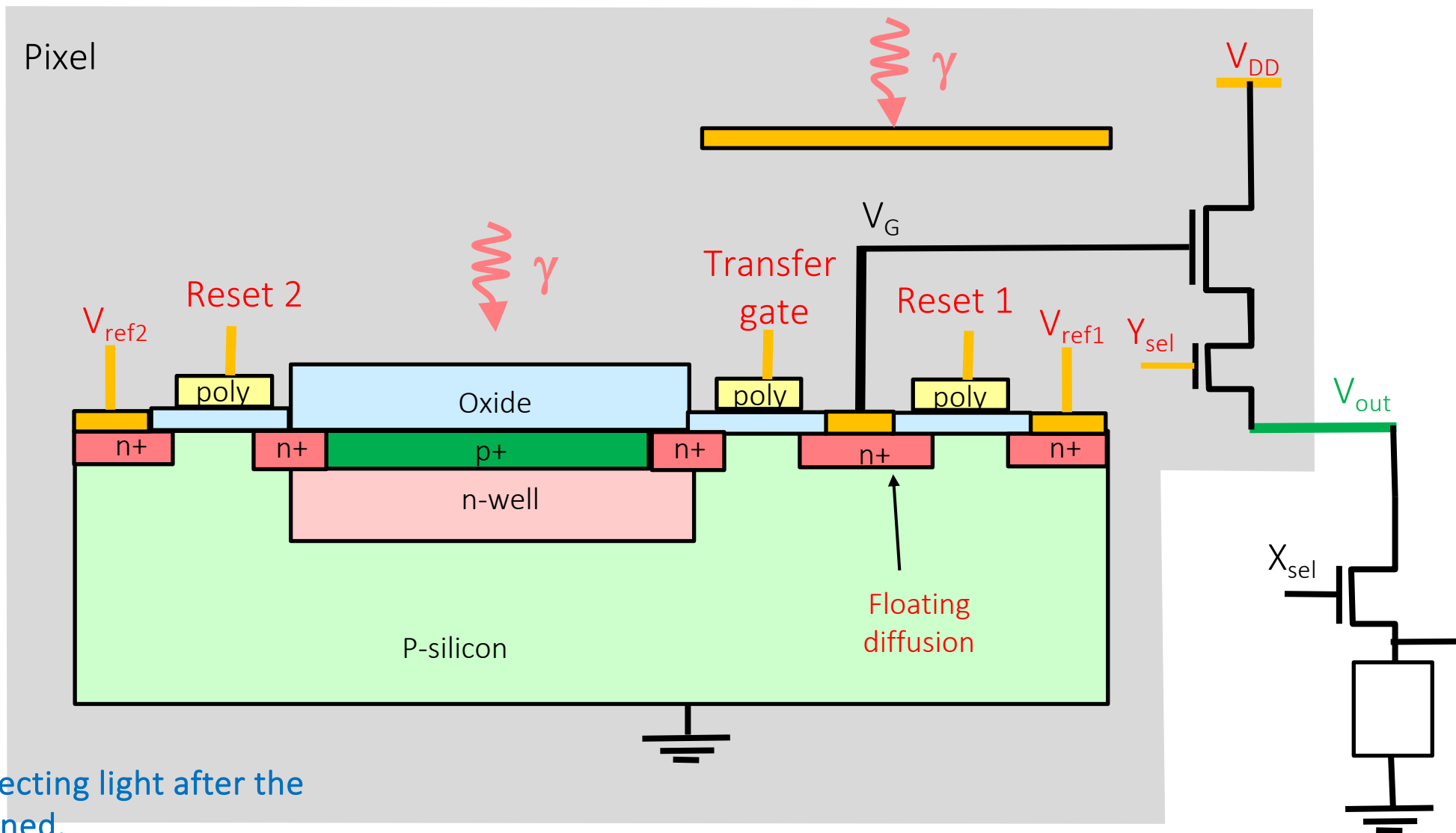
10.3 Non-linear HDR Techniques

10.4 Dual Conversion Gain

10.5 Dual Storage Node

| CLASSIC                 | NOT LINEAR          | PHOTON       | SPLIT |
|-------------------------|---------------------|--------------|-------|
| <u>Sequence</u>         | <u>Antiblooming</u> | Polarization |       |
| <u>Interleave</u>       | <u>LinLog</u>       |              |       |
| <u>Dual Exposure</u>    |                     |              |       |
| <u>Piecewise linear</u> |                     |              |       |

# 10.3 5T APS + PPD: Exposure Time Control and Anti-Blooming

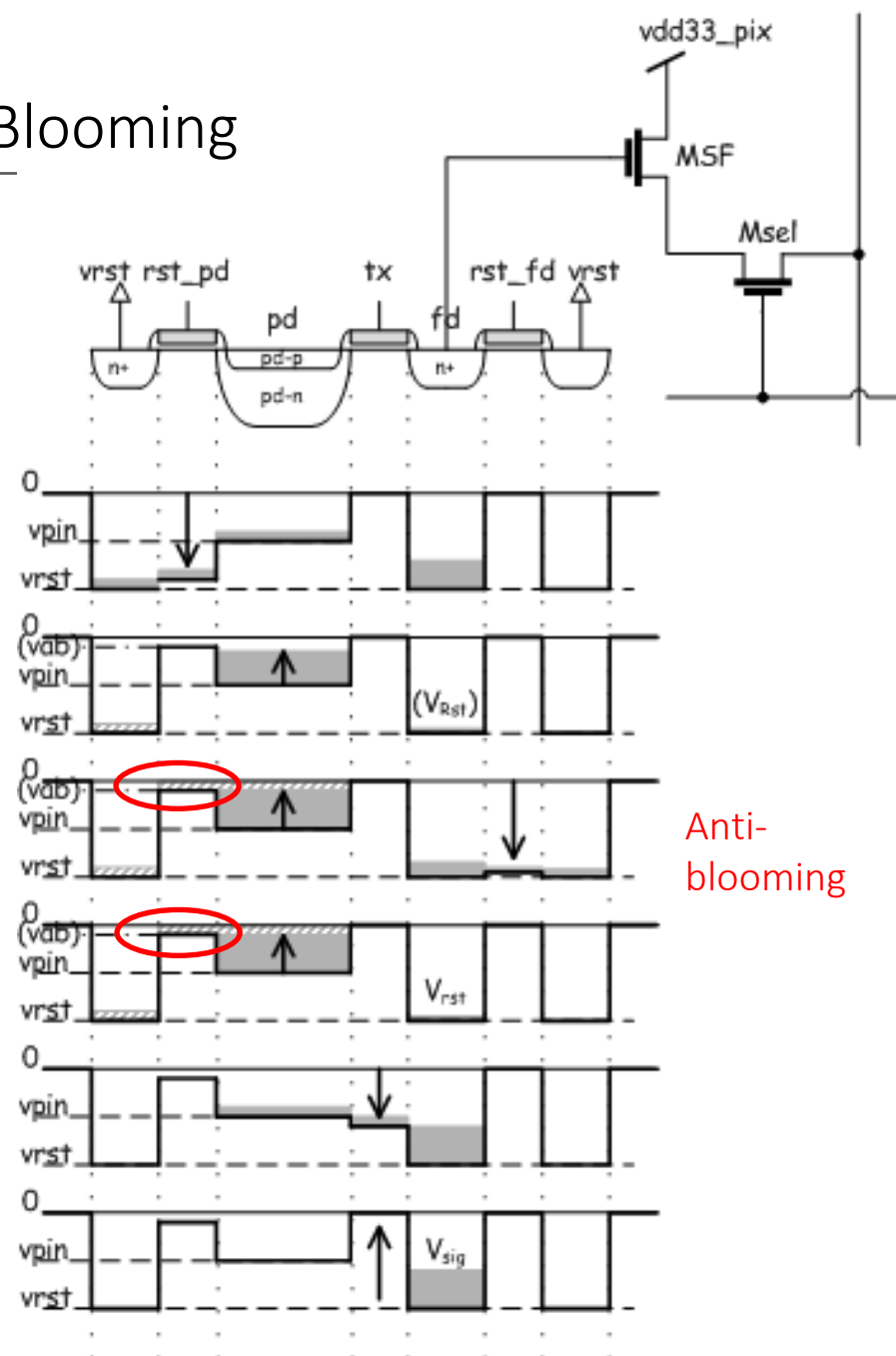


PPD starts collecting light after the reset(2) is opened.

aqualab

Optical Detectors: Week 10 – CMOS Cameras/3 (Solutions Ex10)

**EPFL**



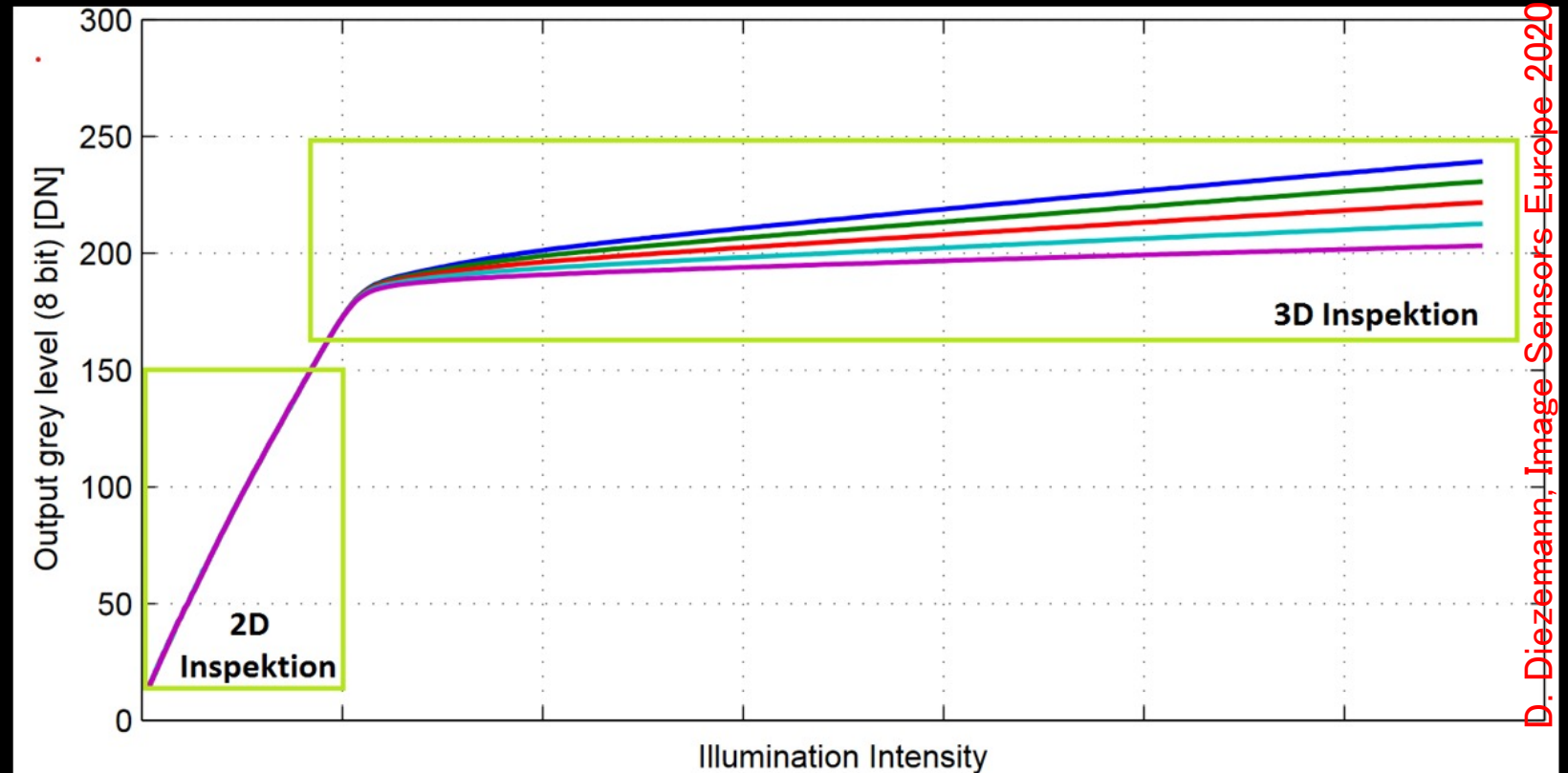
# LinLog | Photonfocus & Log Mode | e2v

## Different Anti Blooming Voltages

Called Kneepoints  
Control offset and slope

LinLog (Photonfocus)  
Offset and slope

LogMode (Teledyne e2v)  
Offset



Con: FPN | Color Imaging | Motion artifacts with bright objects

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# LinLog

Only the bright parts are “damped”

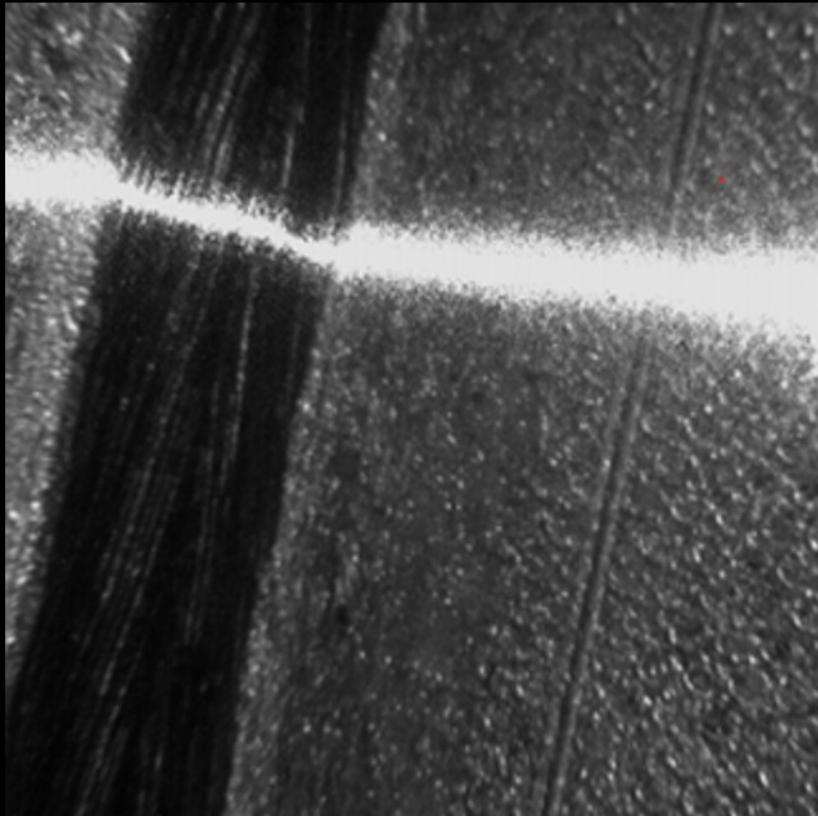


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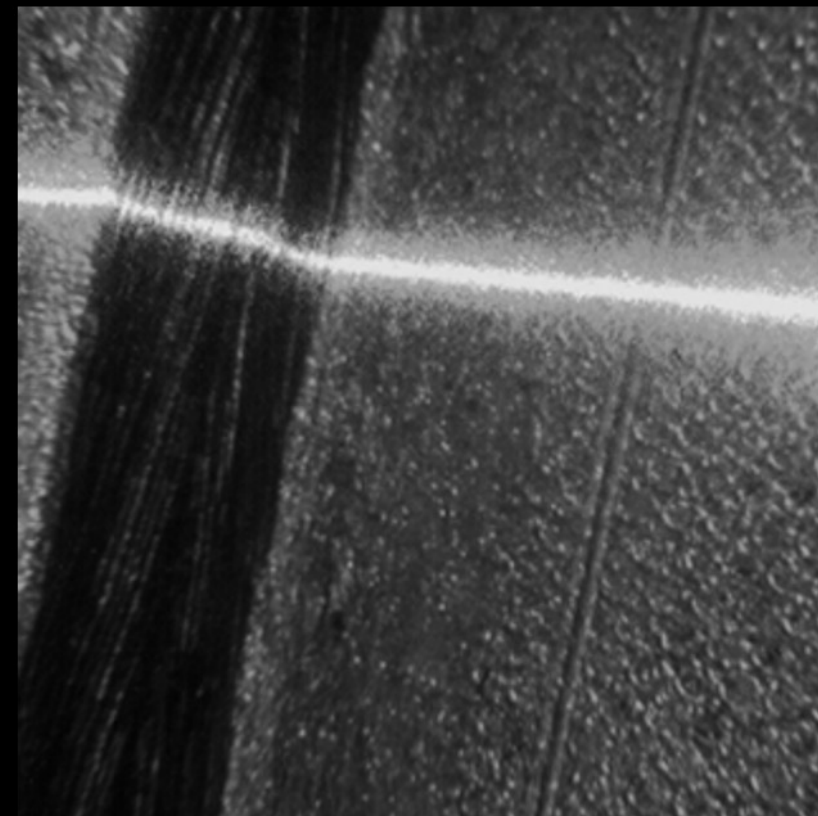


# LinLog

## Inspection of a Welding Seam



**CMOS camera**  
with linear response curve (<60dB)



**CMOS camera**  
with LinLog (120dB)



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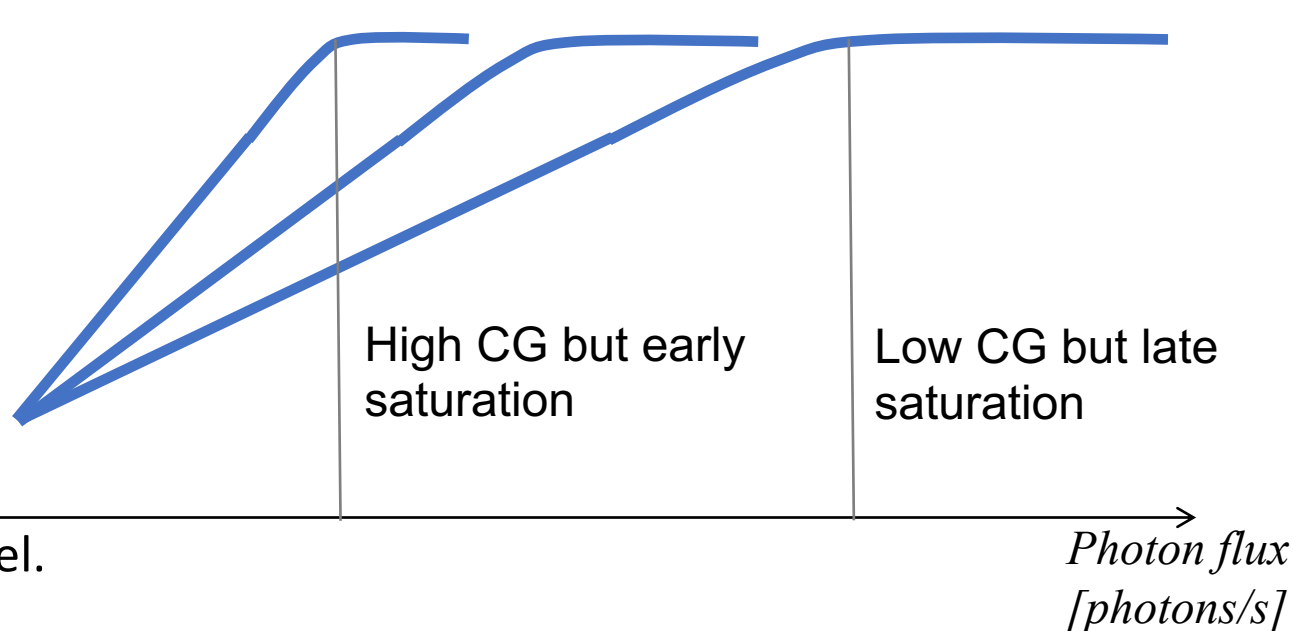
## 10.4 Dynamic Range Extension – Dual Conversion Gain

High CG (Charge Conversion) causes saturation in bright scenes

Low CG does not enable detection of dim scenes

DR is the same

*Photo response*  
*[arbitrary units]*



Need to keep track of the CG of each pixel.

E. Charbon, MICRO-428, EPFL

| CLASSIC                 | NOT LINEAR          | PHOTON                      | SPLIT |
|-------------------------|---------------------|-----------------------------|-------|
| <u>Sequence</u>         | <u>Antiblooming</u> | <u>Polarization</u>         |       |
| <u>Interleave</u>       | <u>LinLog</u>       | <u>Dual Conversion Gain</u> |       |
| <u>Dual Exposure</u>    | <u>Real Log</u>     |                             |       |
| <u>Piecewise linear</u> | <u>Solar Cell</u>   |                             |       |

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## Dual conversion gain

Convert photons twice and different into electrons!

### LCG – Low Conversion Gain

This is the normal mode.

White is at 90% of pixel saturation.

For bright parts in the image.

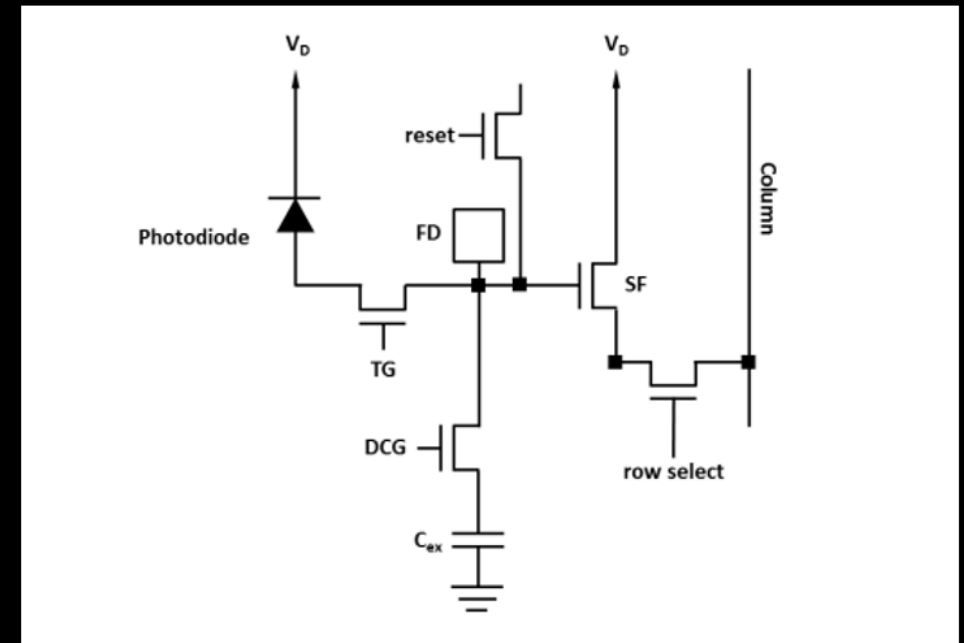
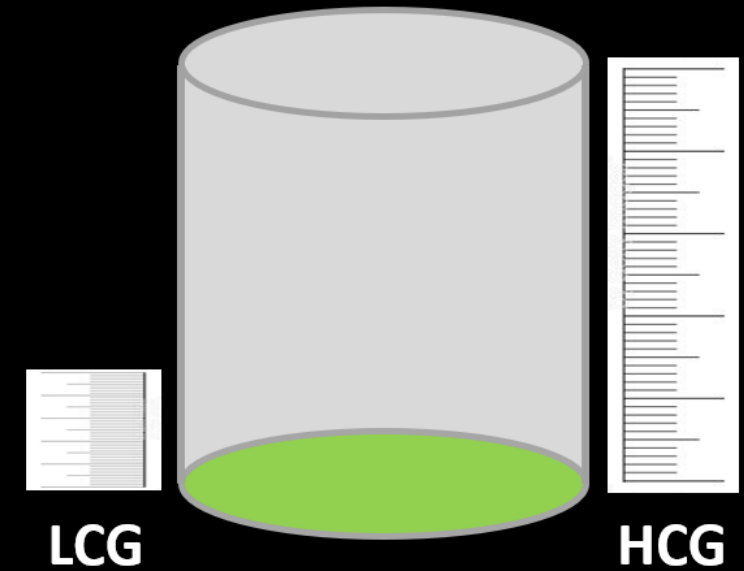
### HCG – High Conversion Gain

Advantage in SNR at low illuminance levels.

For dark parts in the image.

Factor 2 to 7 between LCG and HCG.

Combine on chip or with ISP!



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**CLASSIC**

**NOT LINEAR**

**PHOTON**

**SPLIT**

**Sequence**

**Antiblooming**

**Polarization**

**Interleave**

**LinLog**

**Dual  
Conversion Gain**

**Dual Exposure**

**Real Log**

**Dual  
Storage Node**

**Piecewise  
linear**

**Solar Cell**



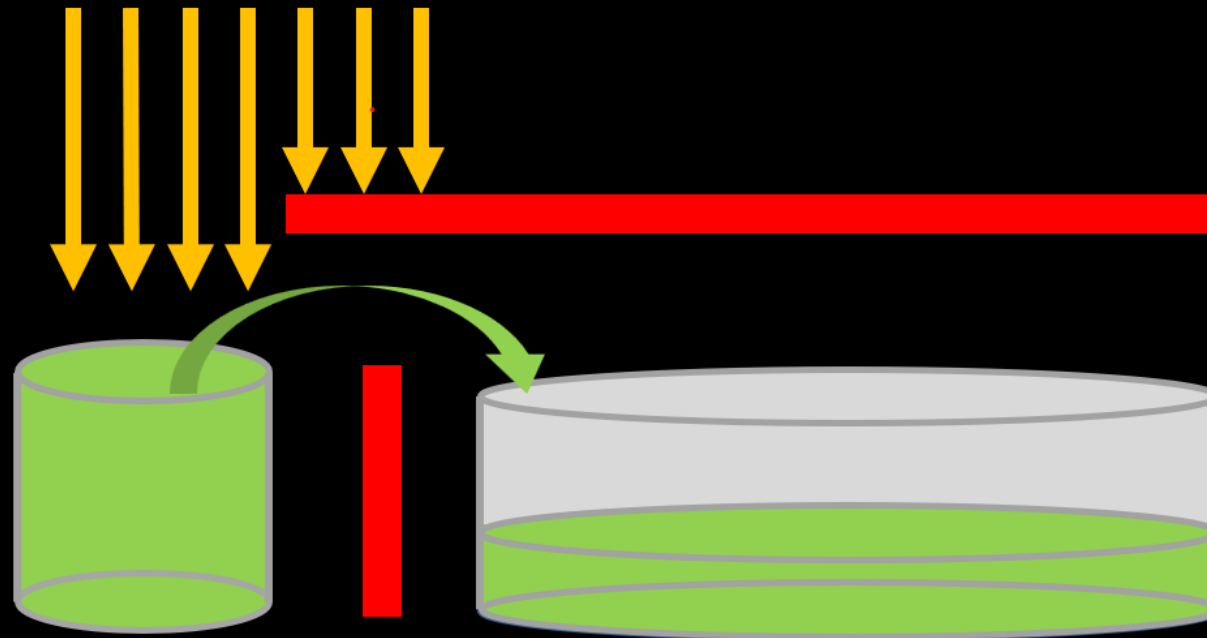
**On Semiconductor  
AR0233**



# On Semiconductor

Single PD with additional local overflow „Area“

Dual CG | 4 readouts to combine

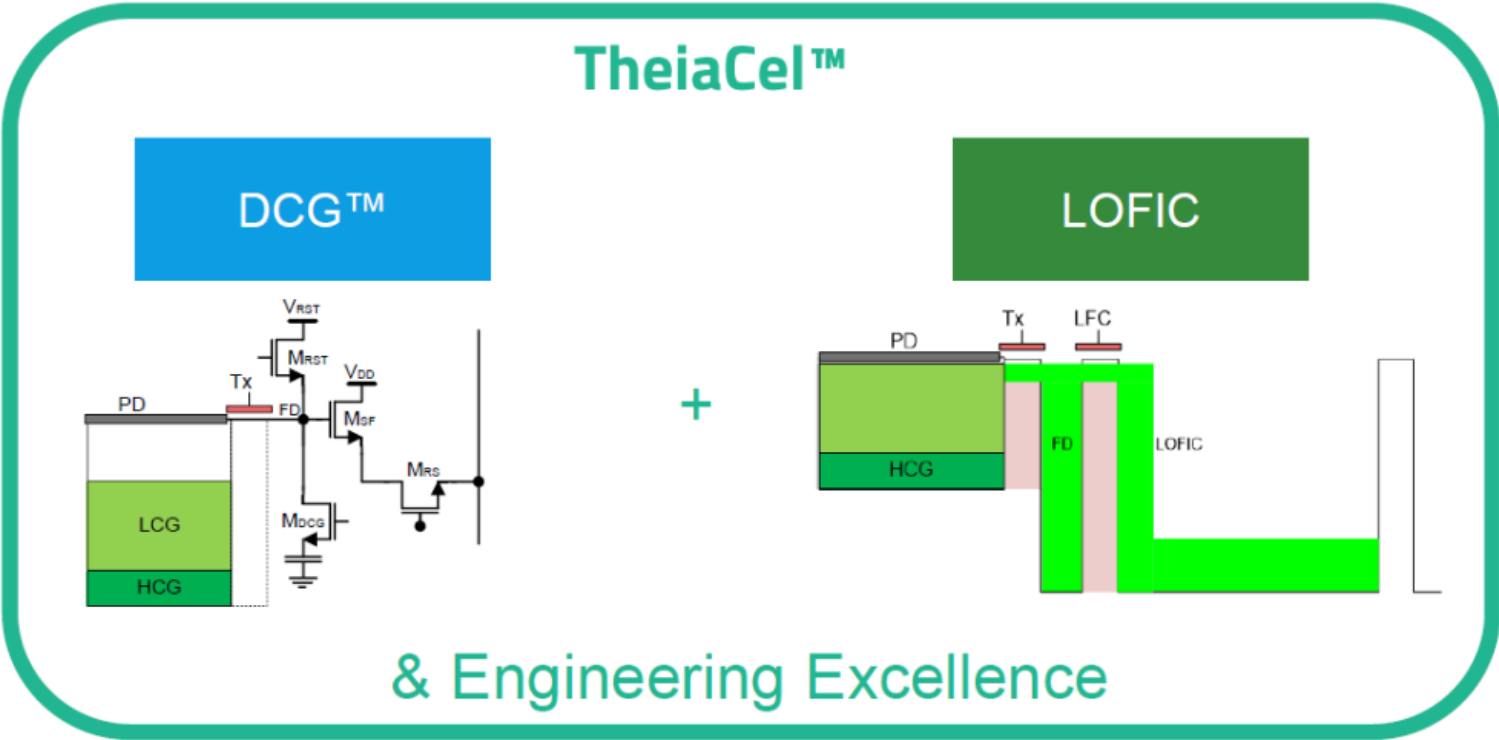


# High Dynamic Range

Single Exposure HDR Options



LPD for Lowlights, SPD for Highlights  
DR Extension with Attenuation  
Excellent performance down to 3 $\mu$ m



DCG™: Deep Well™ Introduced to automotive by OMNIVISION in 2016  
Limited Dynamic Range Extension due to photodiode physics

High Density Capacitors for DR Extension  
Kneepoint SNR

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# Acknowledgements

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Sources:

- Dana Diezemann, Image Sensors Europe 2020, London (Dana Diezemann Camera Consulting)
- Edoardo Charbon, EPFL MICRO-428 Metrology
- L. Grant, Omnivision