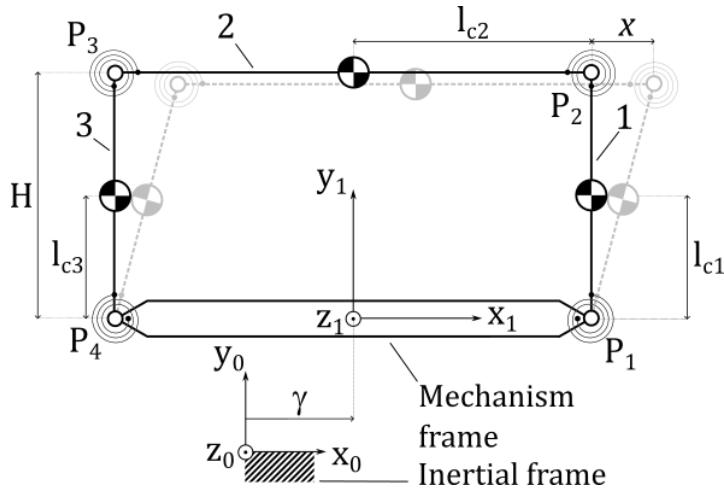


Exercise 9 – Part I:  
Design and force balancing of a flexure-based parallel stage

**Context:**

A flexure-based parallel stage is subjected to fluctuating linear accelerations along the  $x$ -axis due to motion of its base. To be insensitive to this specific perturbation, we wish to force balance the mechanism.



**Fig. 1:** Flexure-based parallel stage Pseudo-Rigid-Body-Model before its force balancing.

Figure 1 shows the Pseudo-Rigid-Body-Model (PRBM) of the studied flexure-based parallel stage before its force balancing. The mechanism is shown in its rest position (black lines) and in its deformed position (transparent black lines). The mechanism has one degree-of-freedom and is composed of three moving rigid bodies: solids **1**, **2** and **3** articulated in  $P_1$ ,  $P_2$ ,  $P_3$  and  $P_4$ .

Each solid  $i = 1 \dots 3$ , has:

- a mass  $m_i$ ,
- a center of mass (COM)  $c_i$  (represented by the symbol  $\odot$ ) located by a distance  $l_{ci}$ ,
- an inertia tensor  $\bar{J}_i$  given at  $c_i$ .

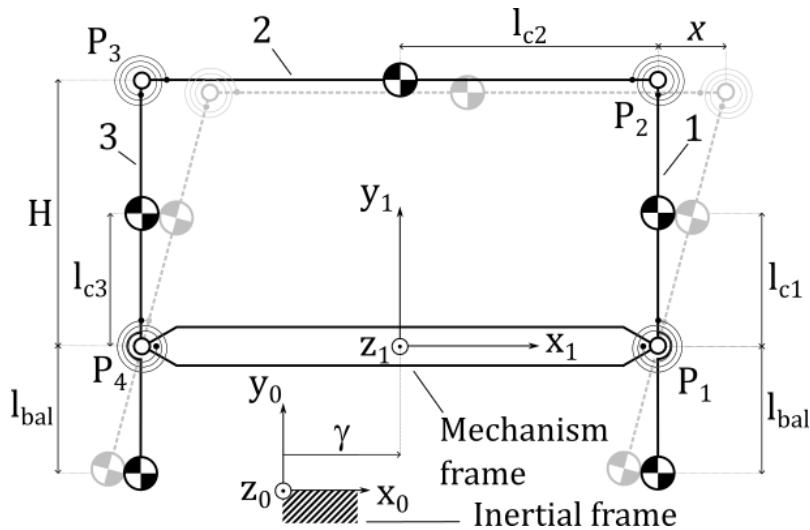
Each pivot  $P_{i=1 \dots 4}$  has an angular stiffness  $k_i$  that represents the intrinsic stiffness of the future flexure-based implementation.

First, the parallel stage mechanism is actuated by a voice coil whose permanent magnet is fixed to the mechanism's base and whose coil is fixed to solid **2**. The voice coil applies a force  $F$  at  $c_2$  along the  $x$ -axis. The parameter  $x$  is used to locate the displacement of solid **2** relative to its base.

Last, the linear displacement that corresponds to the motion of the mechanism's base is represented by the parameter  $\gamma$ .

## Part I: Force balancing of the flexure-based parallel stage

In order to force balance the mechanism, we propose to redistribute its mass by lowering the COM of solids 1 and 3 thanks to two identical supplementary masses  $m_{\text{bal}}$  having an inertia tensor  $\bar{\bar{J}}_{\text{bal}}$  at their COM. These two masses are located by the distance  $l_{\text{bal}}$ .



**Fig. 2:** Flexure-based parallel stage Pseudo-Rigid-Body-Model after its force balancing.

### Numerical Values:

- $H = 20\text{e-}3$  [m]
- $m_1 = 1.7138708\text{e-}02$  [kg]
- $m_2 = 6.8122300\text{e-}02$  [kg]
- $m_3 = m_1$
- $m_{\text{bal}} = 3.5565044\text{e-}02$  [kg]
- $l_{c1} = 1.0411598\text{e-}2$  [m]
- $l_{c2}$  : not needed
- $l_{c3} = l_{c1}$
- $l_{\text{bal}}$  : to be found
- $\bar{\bar{J}}_1 = \begin{bmatrix} 5.3559891\text{e-}6 & 0 & 0 \\ 0 & 1.9478338\text{e-}6 & 0 \\ 0 & 0 & 5.3569824\text{e-}6 \end{bmatrix}$  [kg. m<sup>2</sup>]
- $\bar{\bar{J}}_2$  : not needed
- $\bar{\bar{J}}_3 = \bar{\bar{J}}_1$
- $\bar{\bar{J}}_{\text{bal}} = \begin{bmatrix} 2.0034975\text{e-}6 & 0 & 0 \\ 0 & 2.5379149\text{e-}6 & 0 \\ 0 & 0 & 1.1271682\text{e-}6 \end{bmatrix}$  [kg. m<sup>2</sup>]

1. Using the Euler-Lagrange formalism, calculate the equation of motion of the parallel stage as a function of  $F$ ,  $x$  and  $\gamma$ , assuming small deformations around the rest position. The equation of motion is of the form:

$$F = m_{\text{eq}}\ddot{x} + k_{\text{eq}}x + \tau_{\text{coupling}}\ddot{\gamma}.$$

Reminder: The Euler-Lagrange equation that needs to be solved is

$$F = \frac{d}{dt} \left( \frac{\partial L}{\partial \dot{x}} \right) - \frac{\partial L}{\partial x},$$

where  $L = K - V$  is the Lagrangian;  $K$  and  $V$  are the kinetic and potential energies of the system, respectively.

2. Identify the dynamic coupling term  $\tau_{\text{coupling}}$  that couples the mechanism motion to its base acceleration  $\ddot{\gamma}$ .
3. Find the length  $l_{\text{bal}}$  that cancels  $\tau_{\text{coupling}}$ .
4. Compute the linear equivalent masses  $m_{\text{eq,init}}$  and  $m_{\text{eq,final}}$  of the parallel stage before and after its force balancing.
5. Considering  $F = 0$ , write the analytical transfer functions  $T_{\text{init}}(\omega)$  and  $T_{\text{final}}(\omega)$  of the parallel stage before and after it is force balanced:

$$T(\omega) = \frac{X(\omega)}{(j\omega)^2 \Gamma(\omega)}.$$