



Biomechanics of the musculoskeletal system

# **Tissue and medical imaging**

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# Contact:

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Schulthess Klinik

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# Personal introduction

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Physicist / Orthopedic Bioengineer / Preclinical scientist / Clinical researcher  
Consultant / Founder of EasyIPL



EPFL



UC Davis



NIBR



U of Calgary



AO Foundation



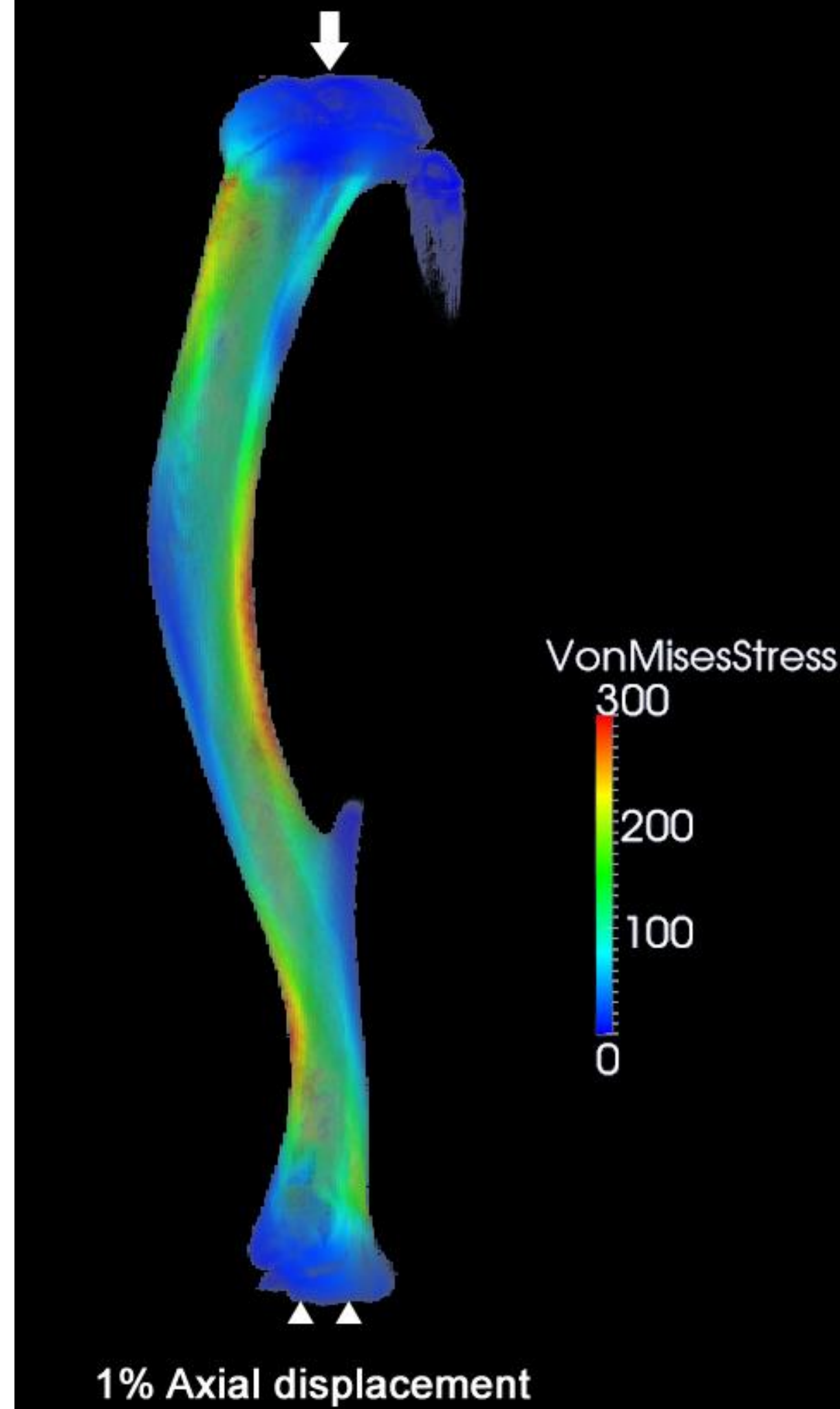
SCANCO Medical



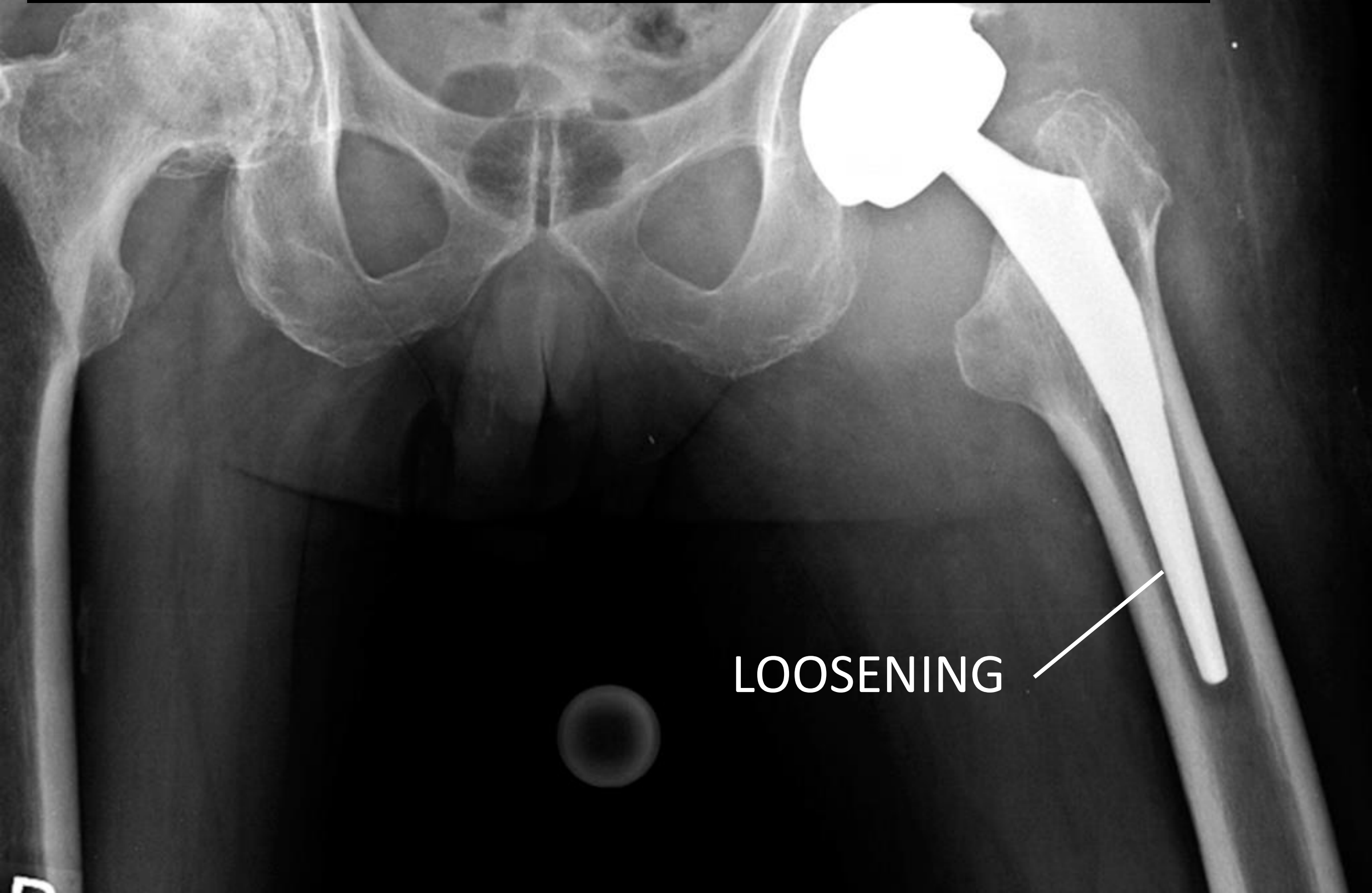
Schulthess Klinik

Why is there an  
“imaging” module in  
a biomechanics  
course??

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Clinical:  
Diagnostic imaging to identify biomechanical problems

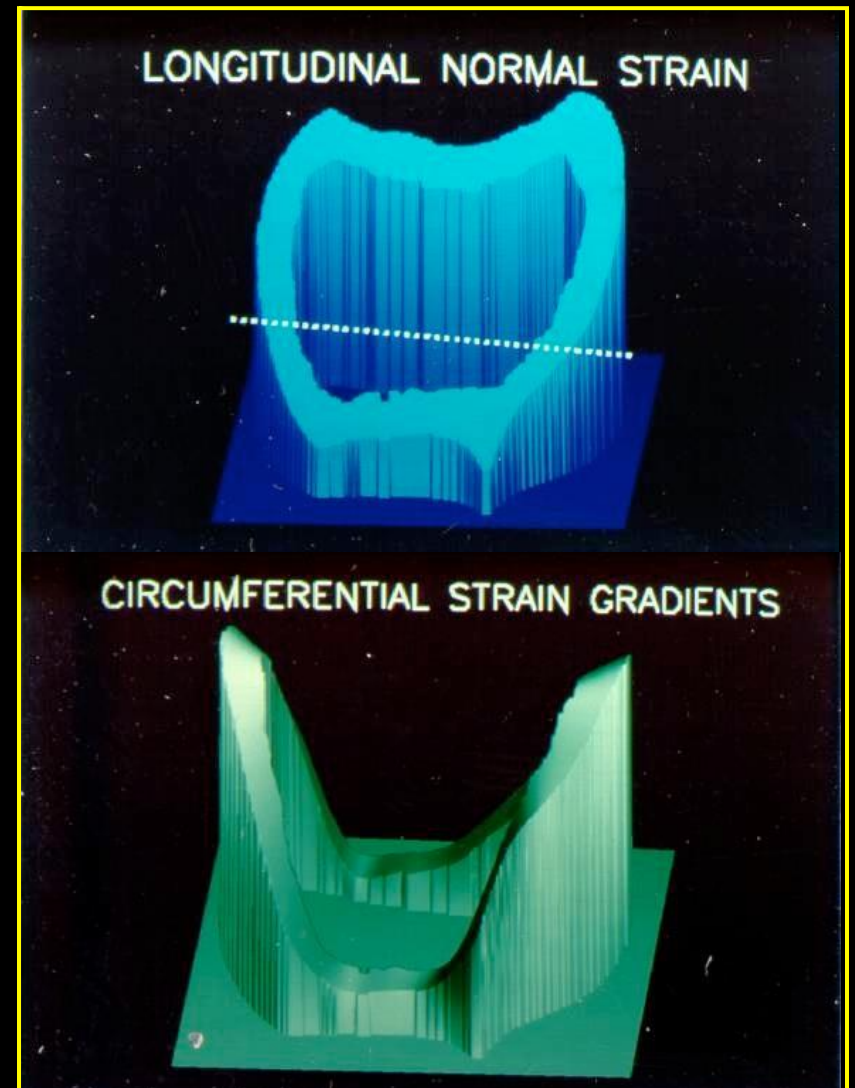




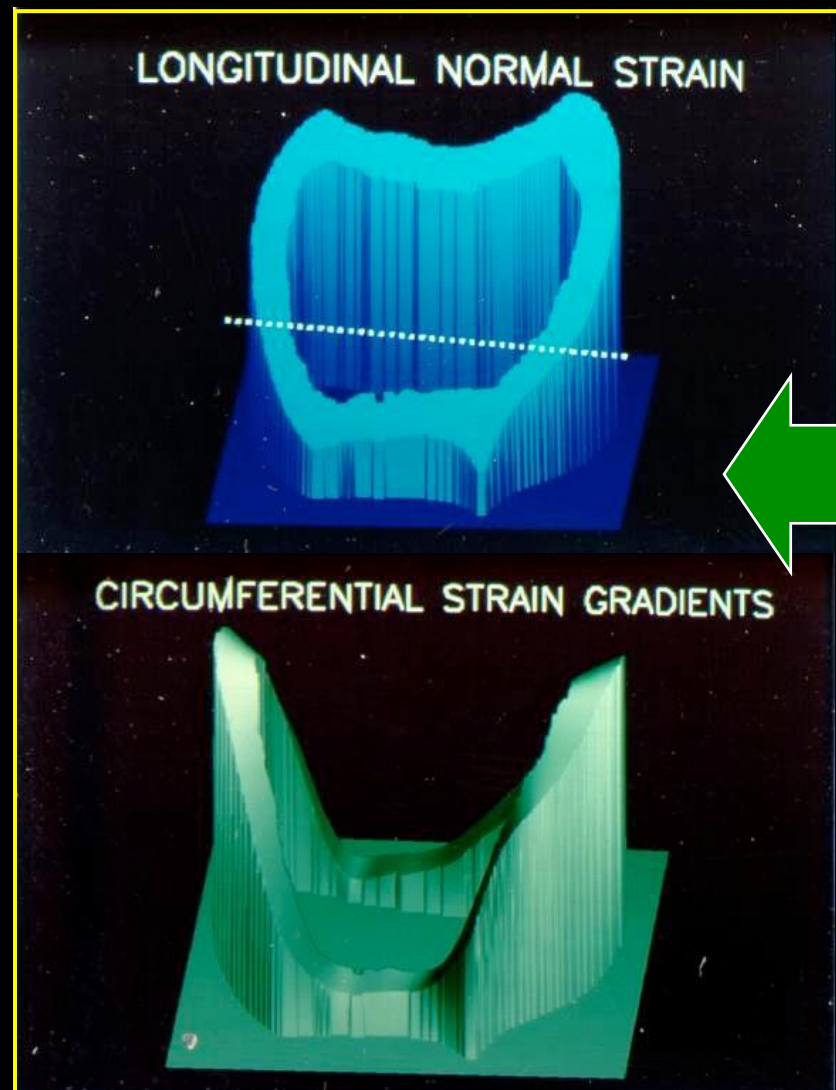
# Experimental biomechanics: correlate mechanics with biology



Zernicke, Judex et al.

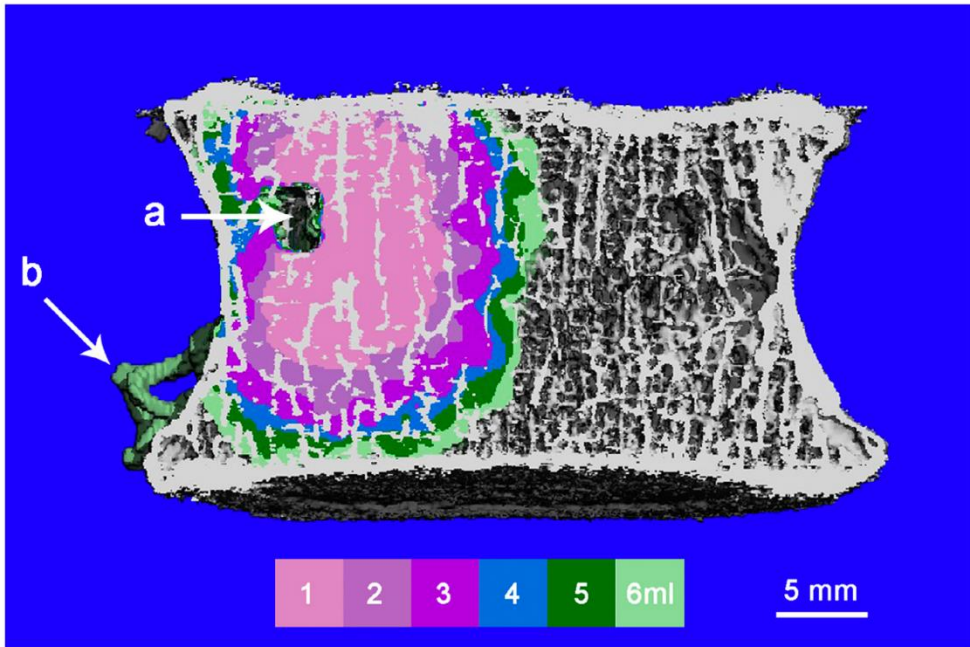
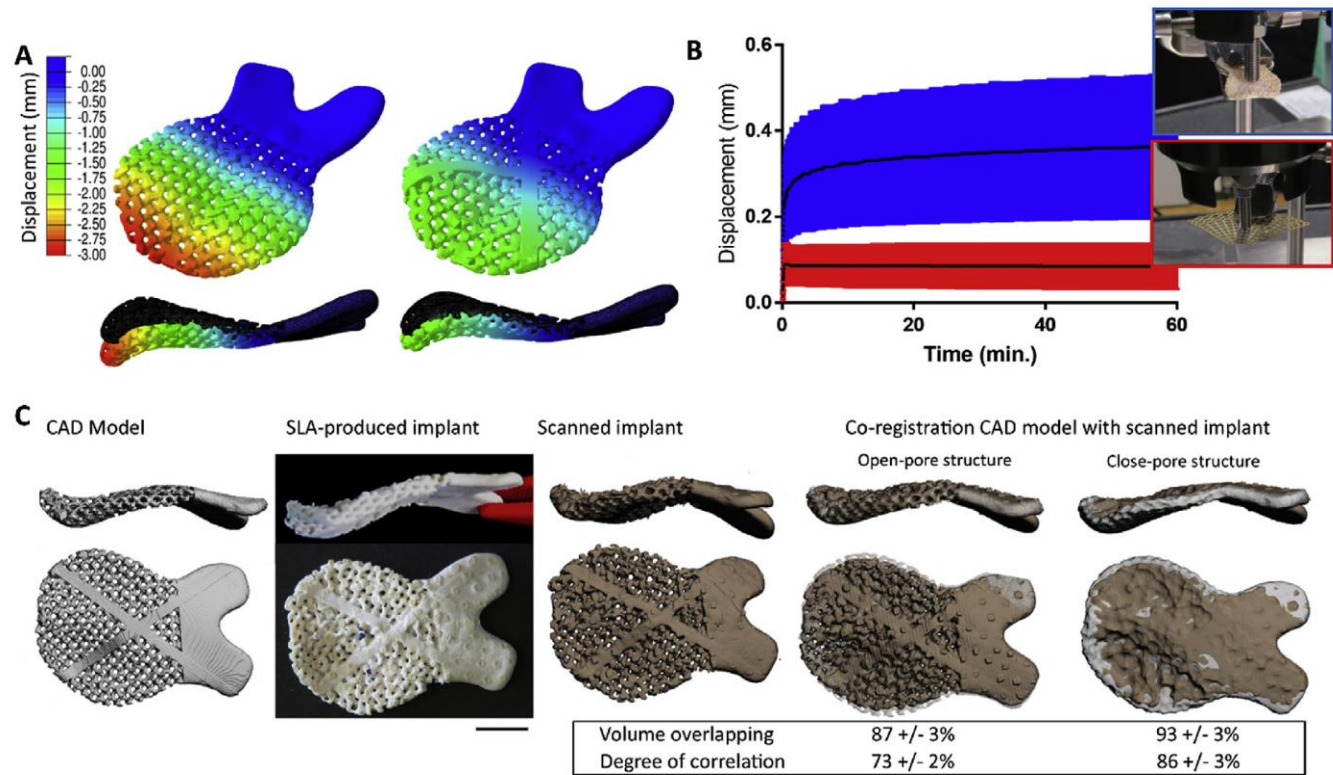
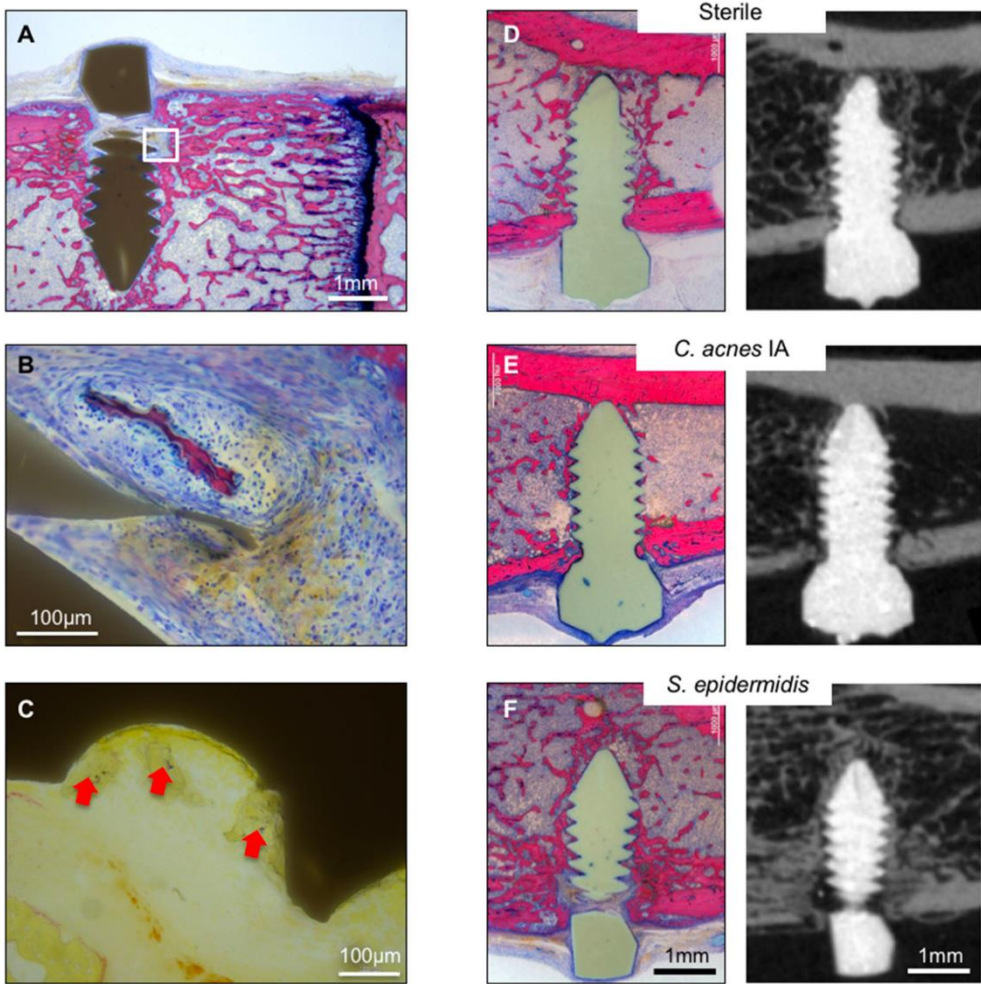


# Bone cells activity colocalize with high strains



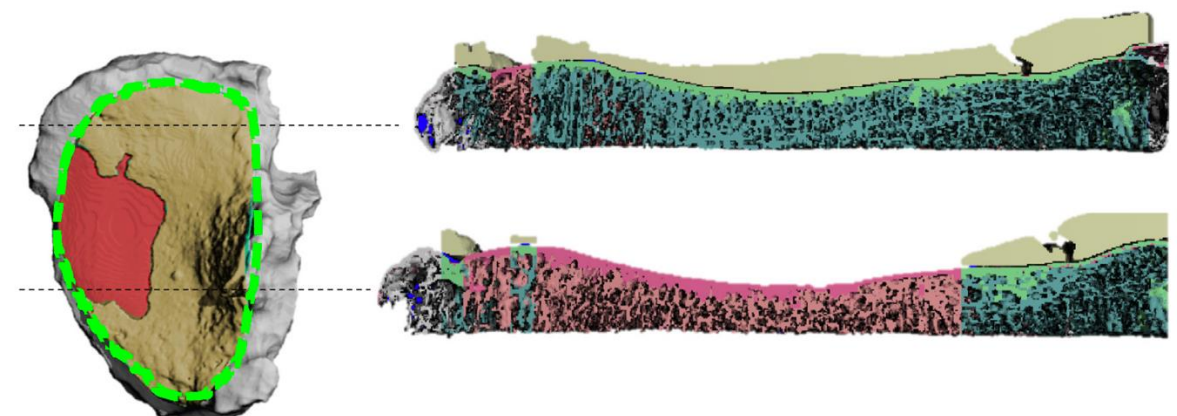
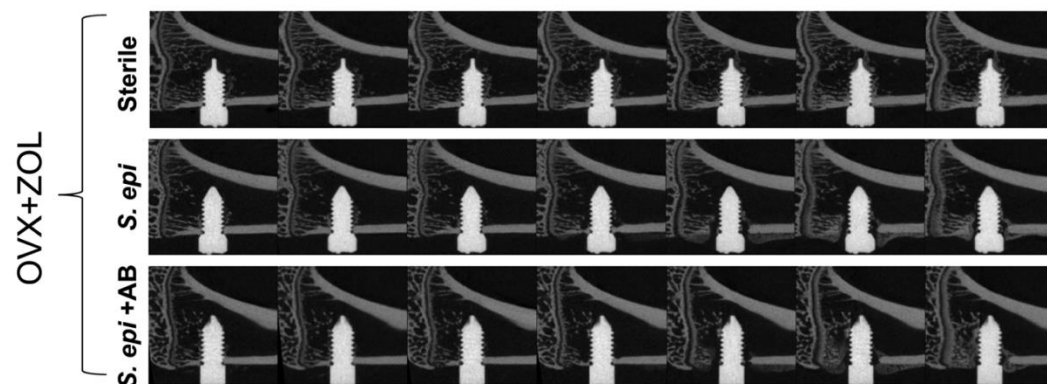
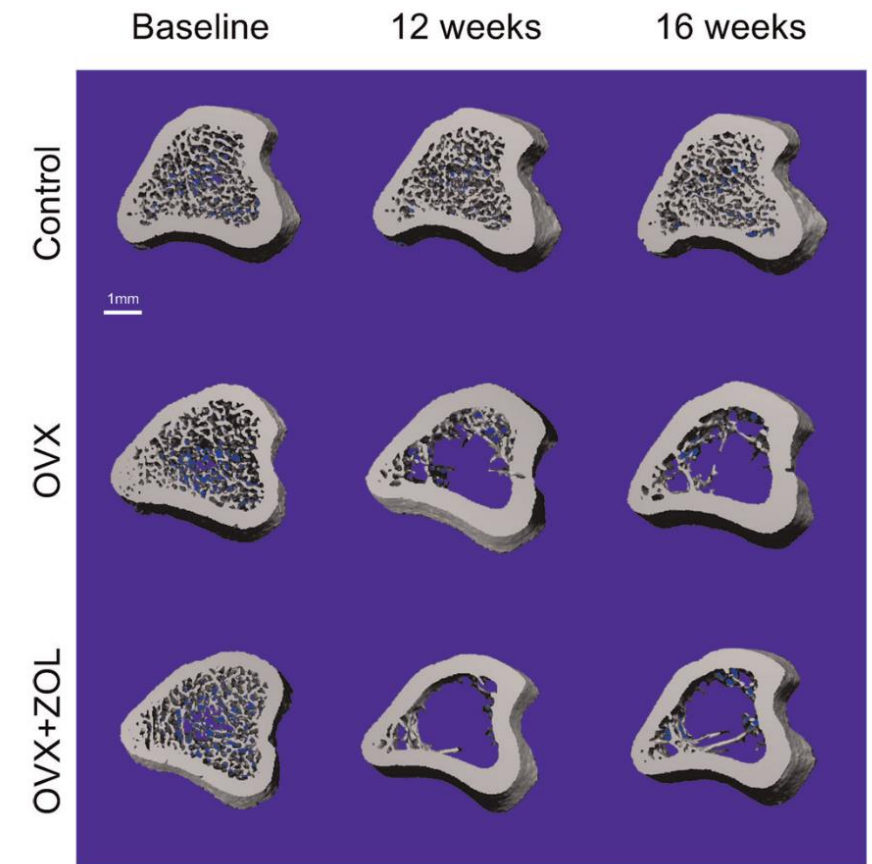
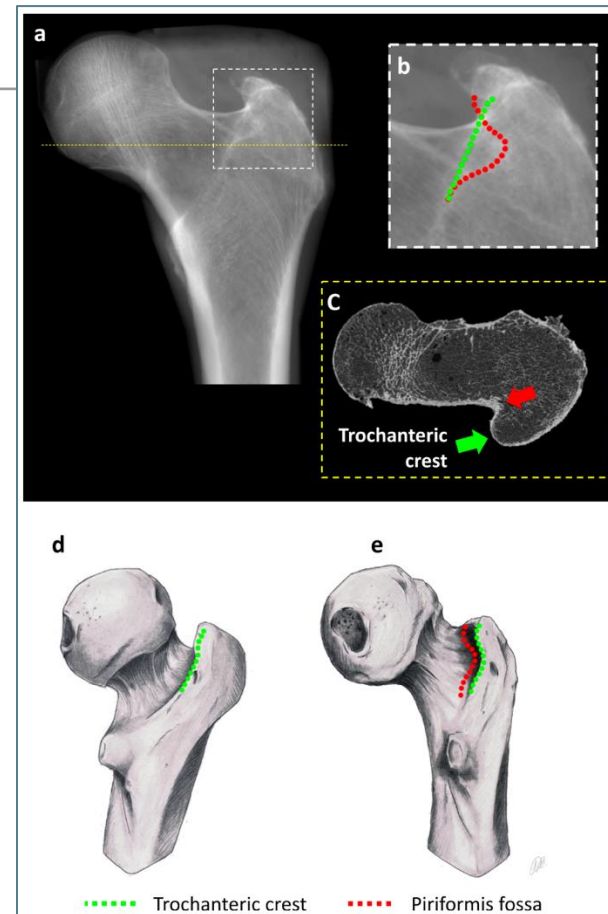
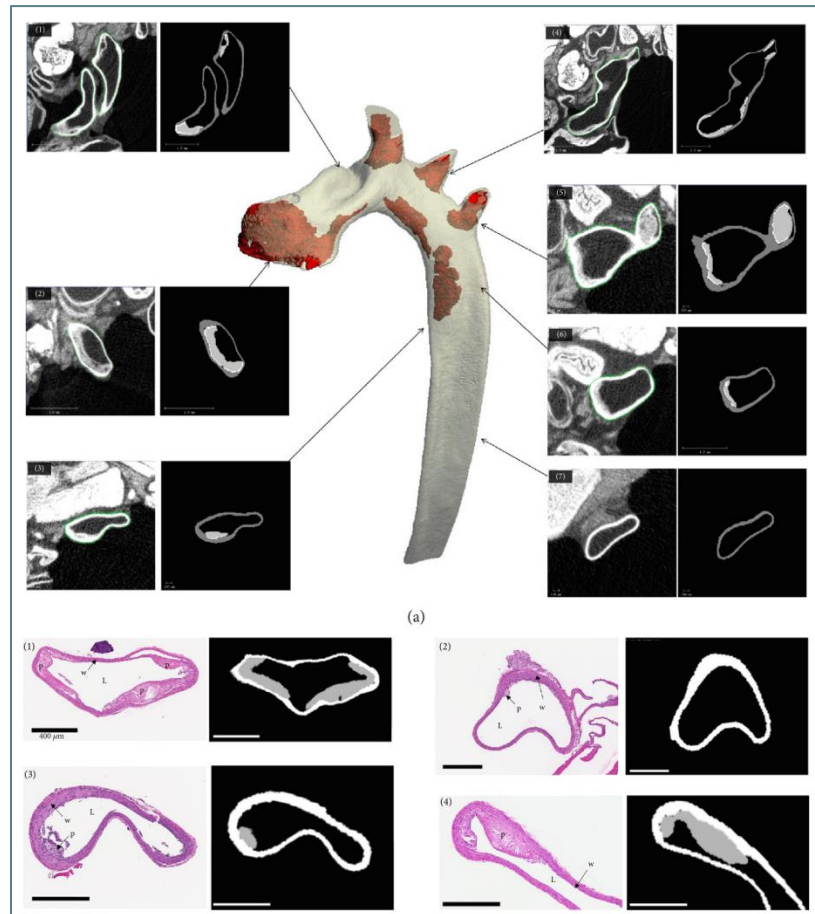


# Life of a biomechanics researcher...





# Life of a biomechanics researcher...



- Articular surface
- Defect
- Cartilage
- Exposed cortical bone
- Sub-cartilage trabecular bone
- Sub-cartilaginous cortical bone
- Sub-defect trabecular bone



# Content of this lecture

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- Image acquisition
  - Light microscopy
  - X-ray radiography
  - Computed tomography
  - (MRI is outside the scope of this presentation)
- Limitations and artefacts
- Image evaluation and processing
  - Evaluation reliability / reproducibility
  - Image segmentation/transformations



# Learning objectives

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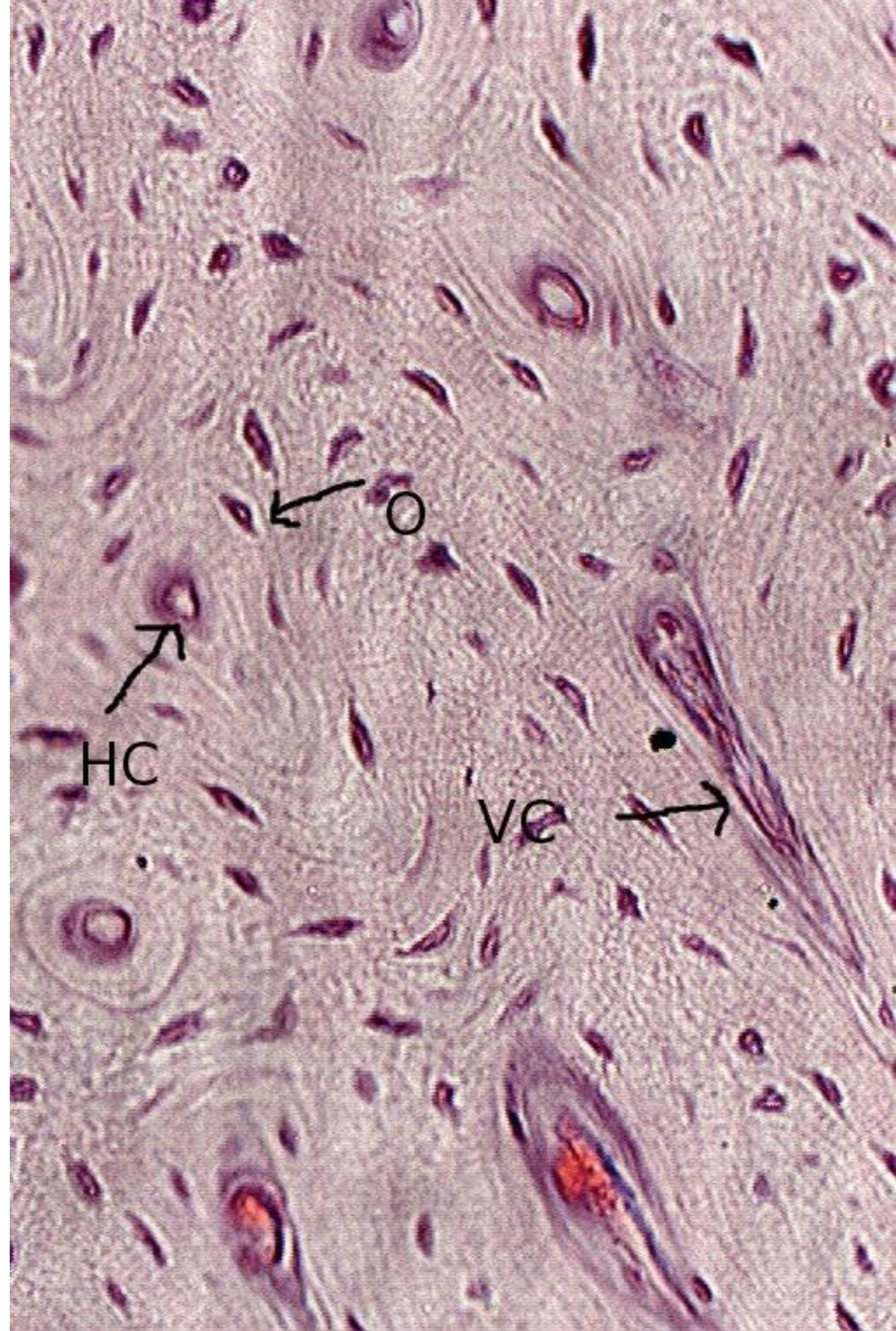
- Be able to
  - **Describe** different imaging modalities
  - **Describe** the acquisition systems
  - **List** the main limitations/artefacts of the different systems
  - **Compute** the x-ray projection of a generic image (a numerical matrix)
  - **Compute** back-projection algorithms of a generic image
  - **Describe** measurement reliability concept



# Microscopy/ Histology

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Thin bone section under  
light microscopy.

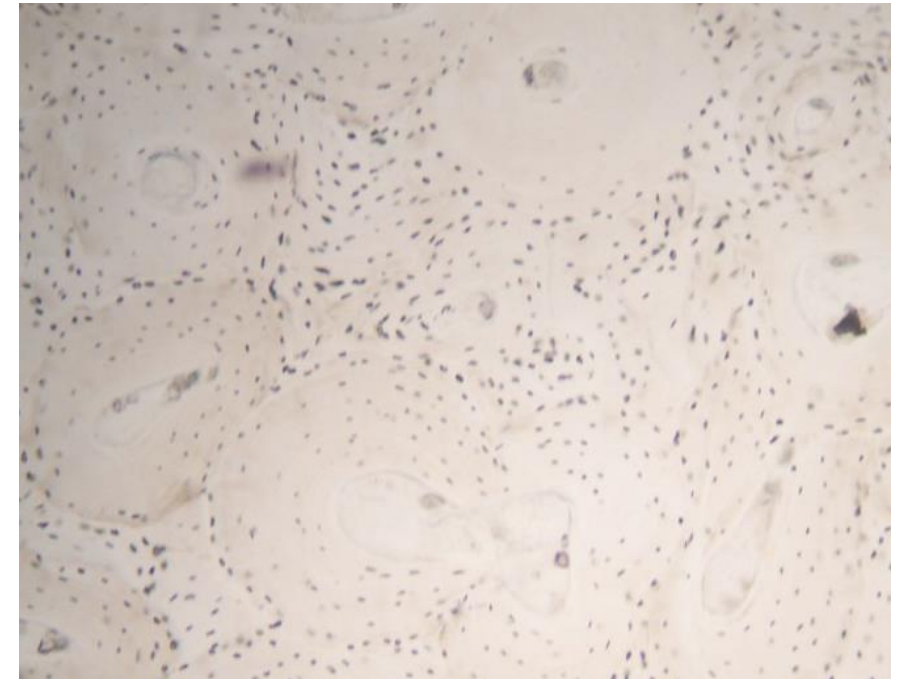




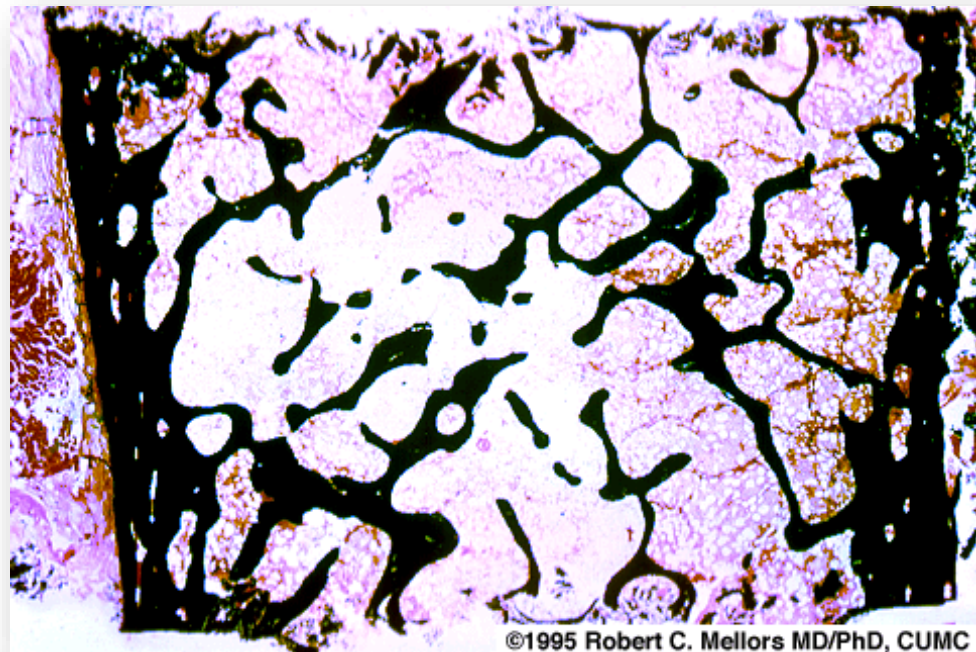
# A slice of bone under light microscope



Uses visible light  
Lenses to magnify images  
Resolution of 200nm possible  
Specimen must let light transmit



**No staining**



**Von Kossa staining**

Structures and cells are revealed by **stains**

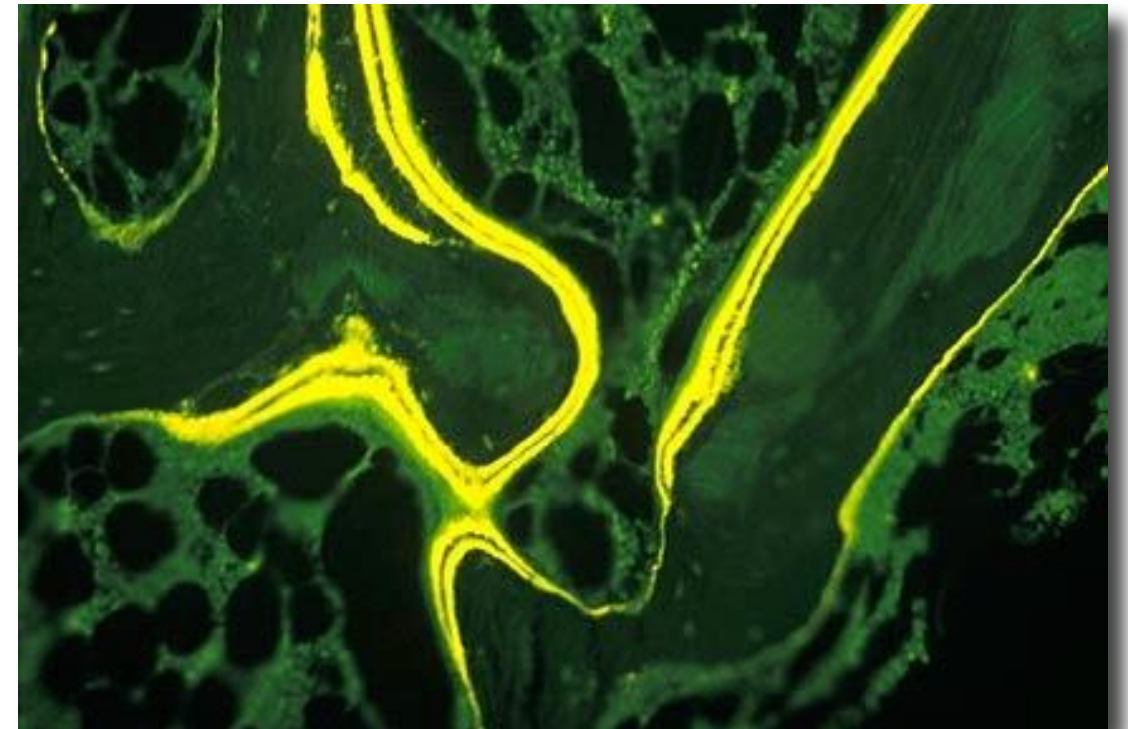
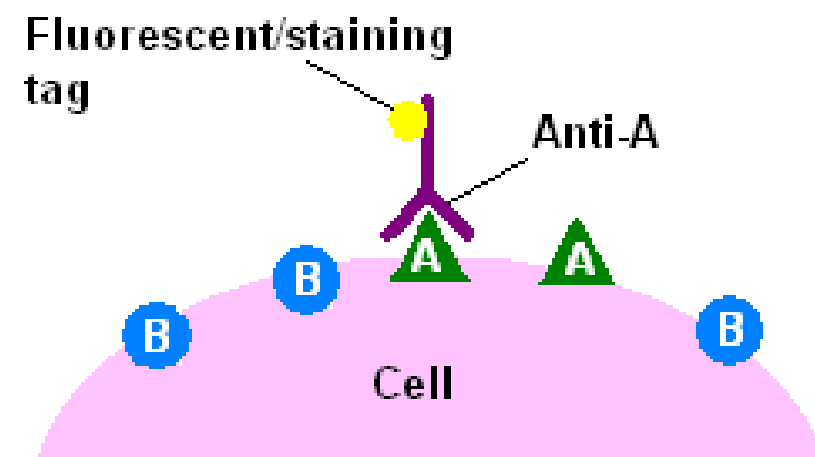
- Stain choice depends on objectives!
- Staining is applied on slides



# Labelling

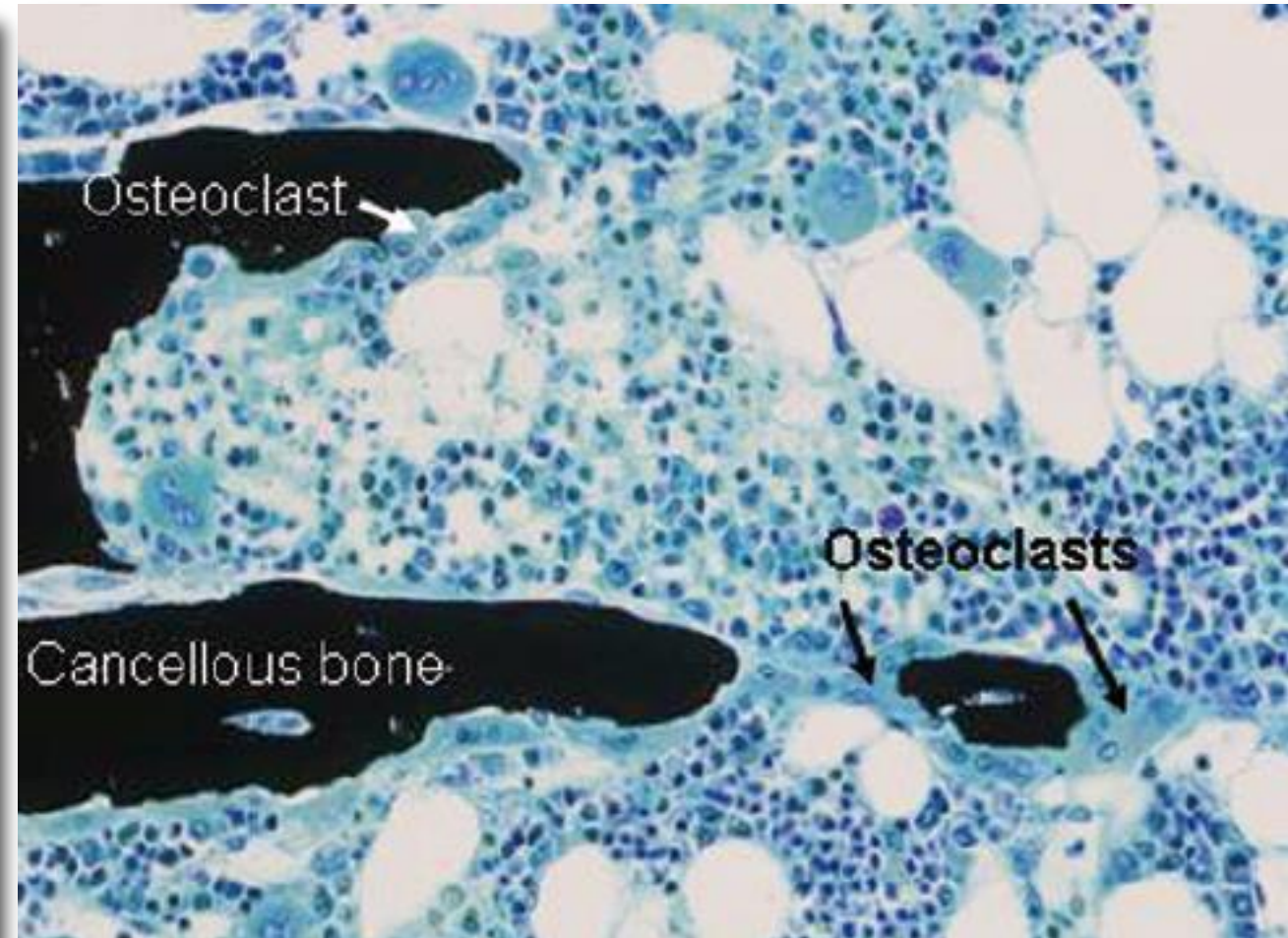
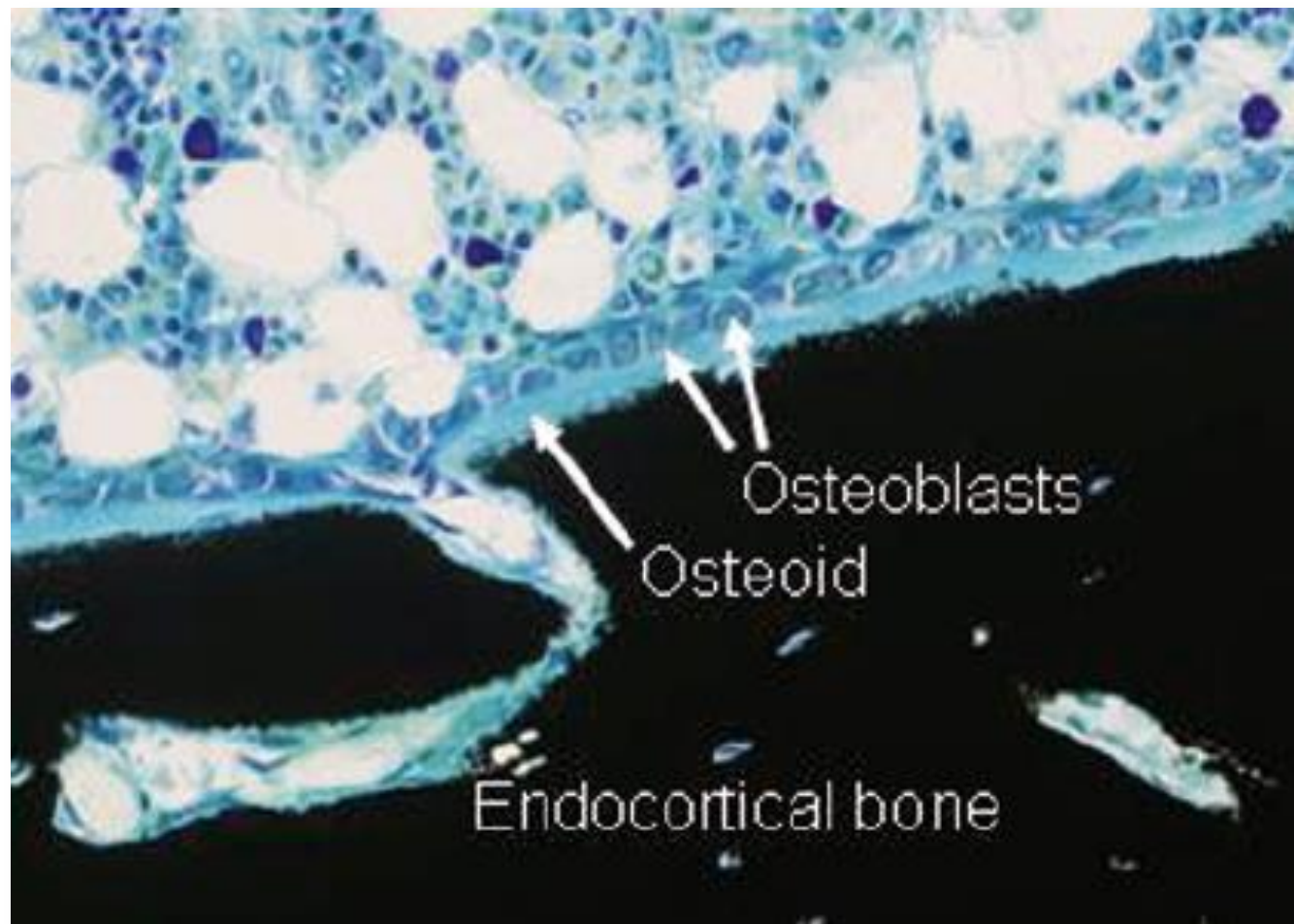
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- Cellular activity is revealed by **fluorescent labels** (tetracycline, calcein)
- Labels are administered prior to biopsy or harvesting on a precise schedule



# Histology

Histology is the study of the microscopic anatomy of cells and tissues of plants and animals.





# Histomorphometry:

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Quantitative measurements on histology slices

Bone histomorphometry, primary indices:

Referent (3D/2D)	Abbreviation (3D/2D)
Bone surface/perimeter	BS/B.Pm
Bone volume/area	BV/B.Ar
Tissue volume/area	TV/T.Ar
Core volume/area	CV/C.Ar
Osteoid surface/perimeter	OS/O.Pm
Eroded surface/perimeter	ES/E.Pm
Mineralizing surface/perimeter	Md.S/Md.Pm
Osteoblast surface/perimeter	Ob.S/Ob.Pm
Osteoclast surface/perimeter	Oc.S/Oc.Pm

# Histomorphometry:

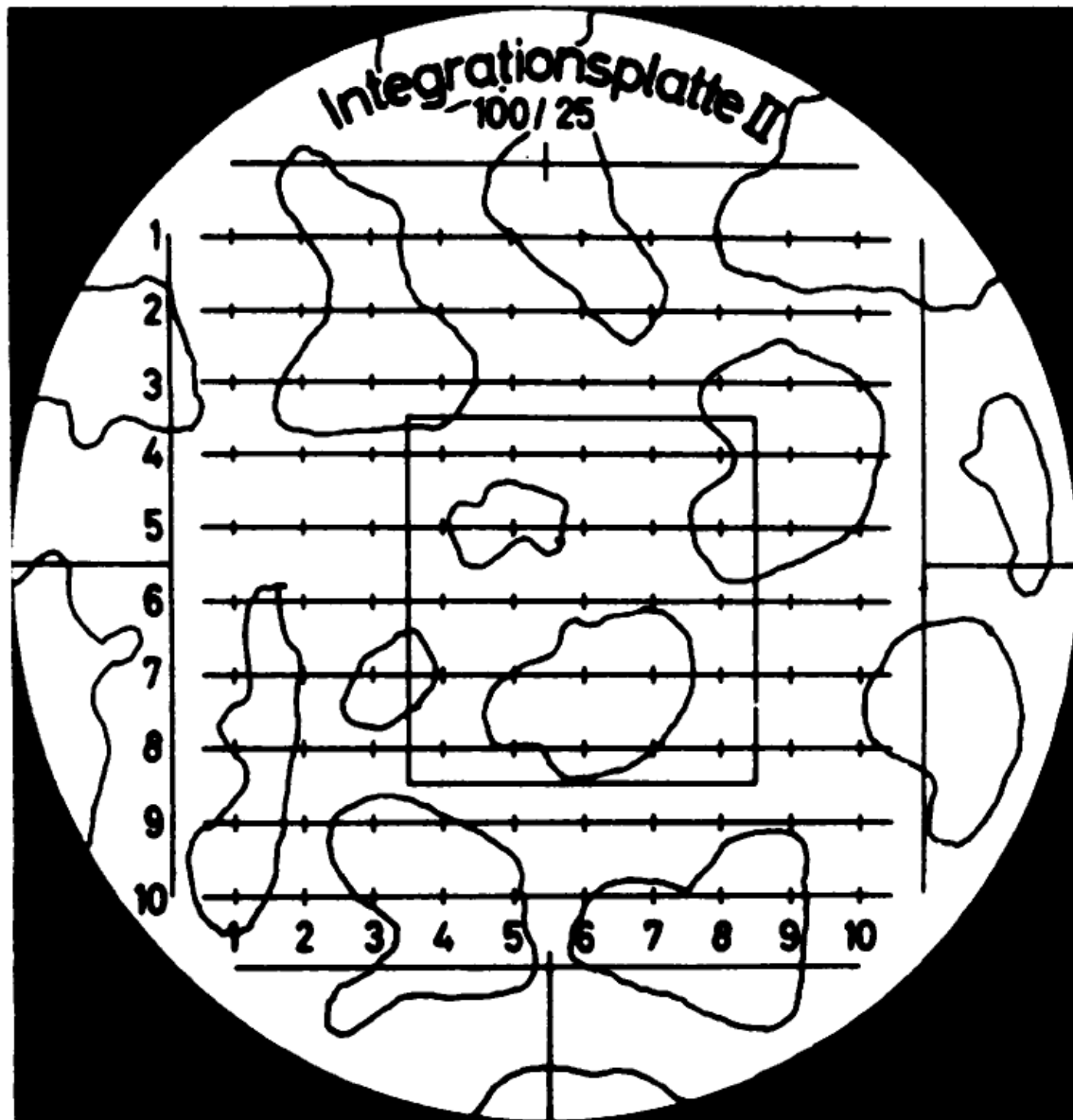
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Name	Abbreviation	Unit
Bone area	B.Ar/T.Ar	%
Osteoid area	O.Ar/T.Ar or O.Ar/B.Ar	%
Osteoid perimeter	O.Pm/B.Pm	%
Osteoid width	O.Wi	μm
Osteoblast perimeter	Ob.Pm/B.Pm	%
Wall width	W.Wi	μm
Mineralizing perimeter	M.Pm/B.Pm	%
Mineral apposition rate	MAR	μm/d
Eroded depth	E.De	μm
Eroded cavity area	E.Ar	μm <sup>2</sup>
Eroded perimeter	E.Pm/B.Pm	%
Osteoclast perimeter	Oc.Pm/B.Pm	%
Erosion length	E.Le	μm
Cavity number	N.Cv/B.Pm or /T.Ar	No./mm or /mm <sup>2</sup>
Osteoclast number	Oc/T.Ar	cells/mm <sup>2</sup>



# Historic example:

## Evaluation of bone area with a graticule



Point counting with the graticule  
(Zeiss Integration Plate II)

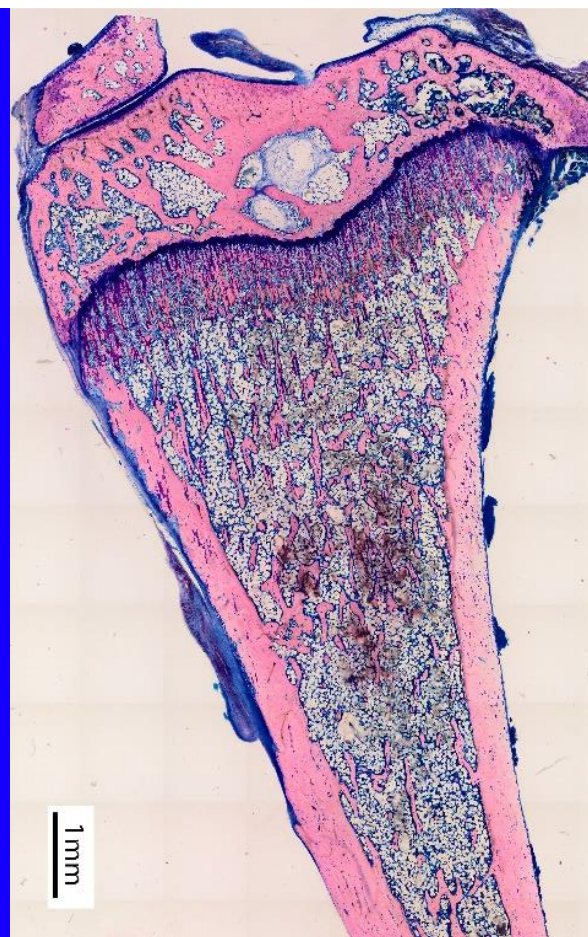
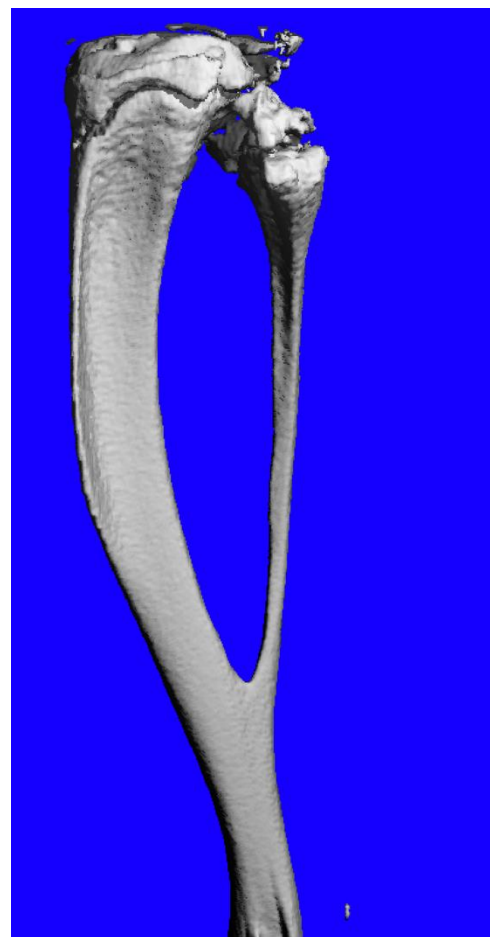
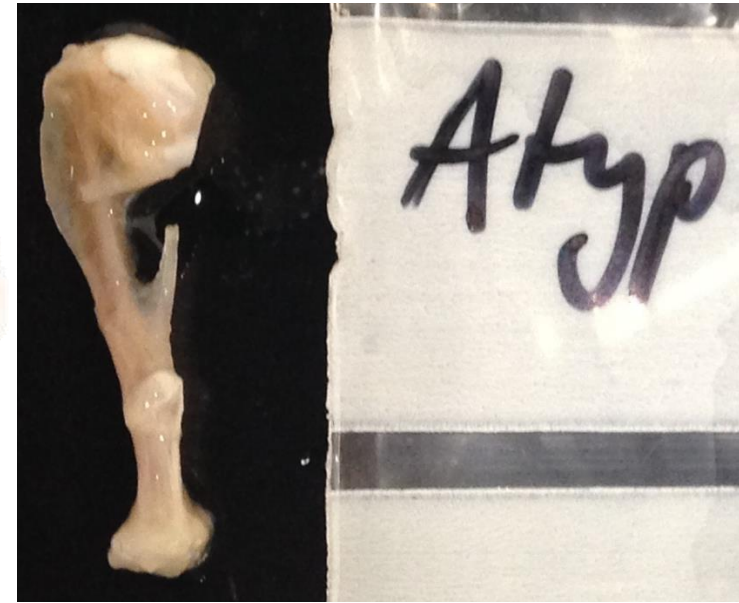
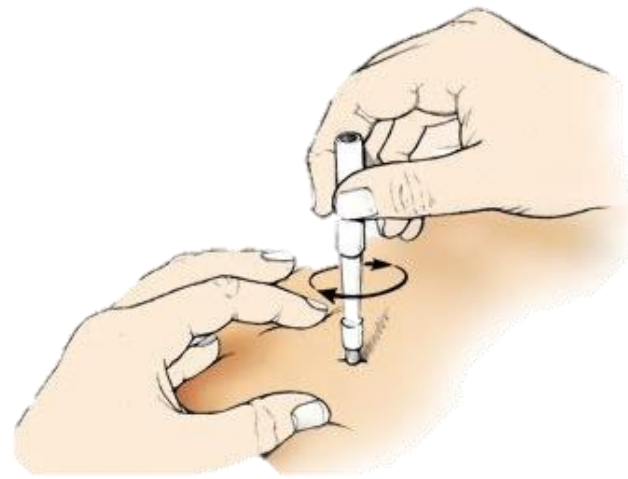
- A measure of bone density is bone area:  
 $\text{Bone area} = \text{B.Ar}/\text{T.Ar} \text{ [\%]}$
- A graticule is a grid that fits on the eyepiece of the microscope to help counting features.
- Example: If the islands are considered to be bone trabeculae, then in the small central square there are 8 out of 25 points falling on bone; that is 32 % of total tissue is bone, i.e.  $\text{B.Ar}/\text{T.Ar} = 32\%$

Exercise 1...



# Limitations

- Long & technical preparation
- Invasive + Specimen destruction
- (Still) relies a lot on human expertise
- Limited ROI & 2D



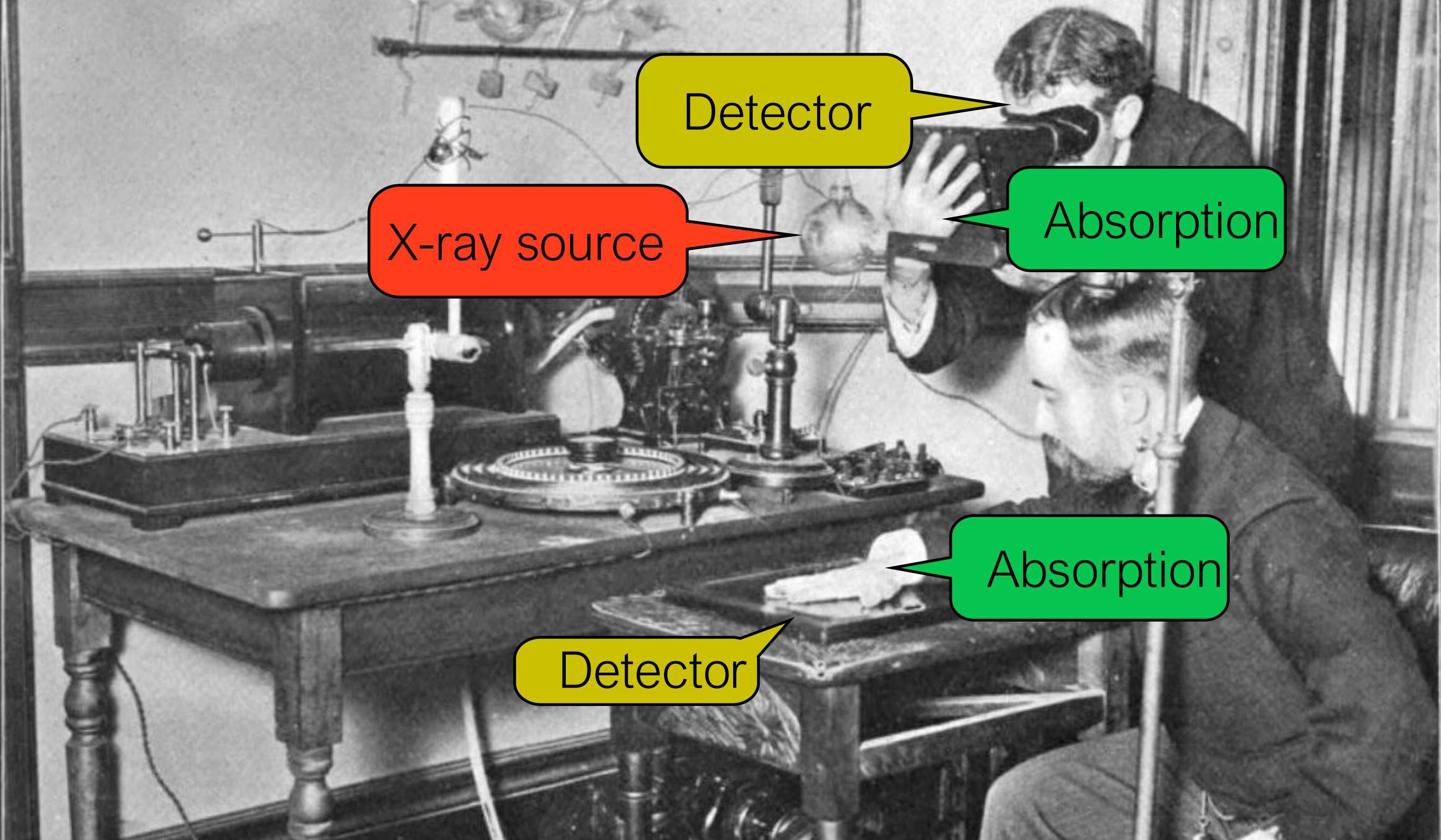


# X-ray radiography

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Detector

X-ray source

Absorption

Absorption

Detector

X-ray radiography

# First known medical radiography

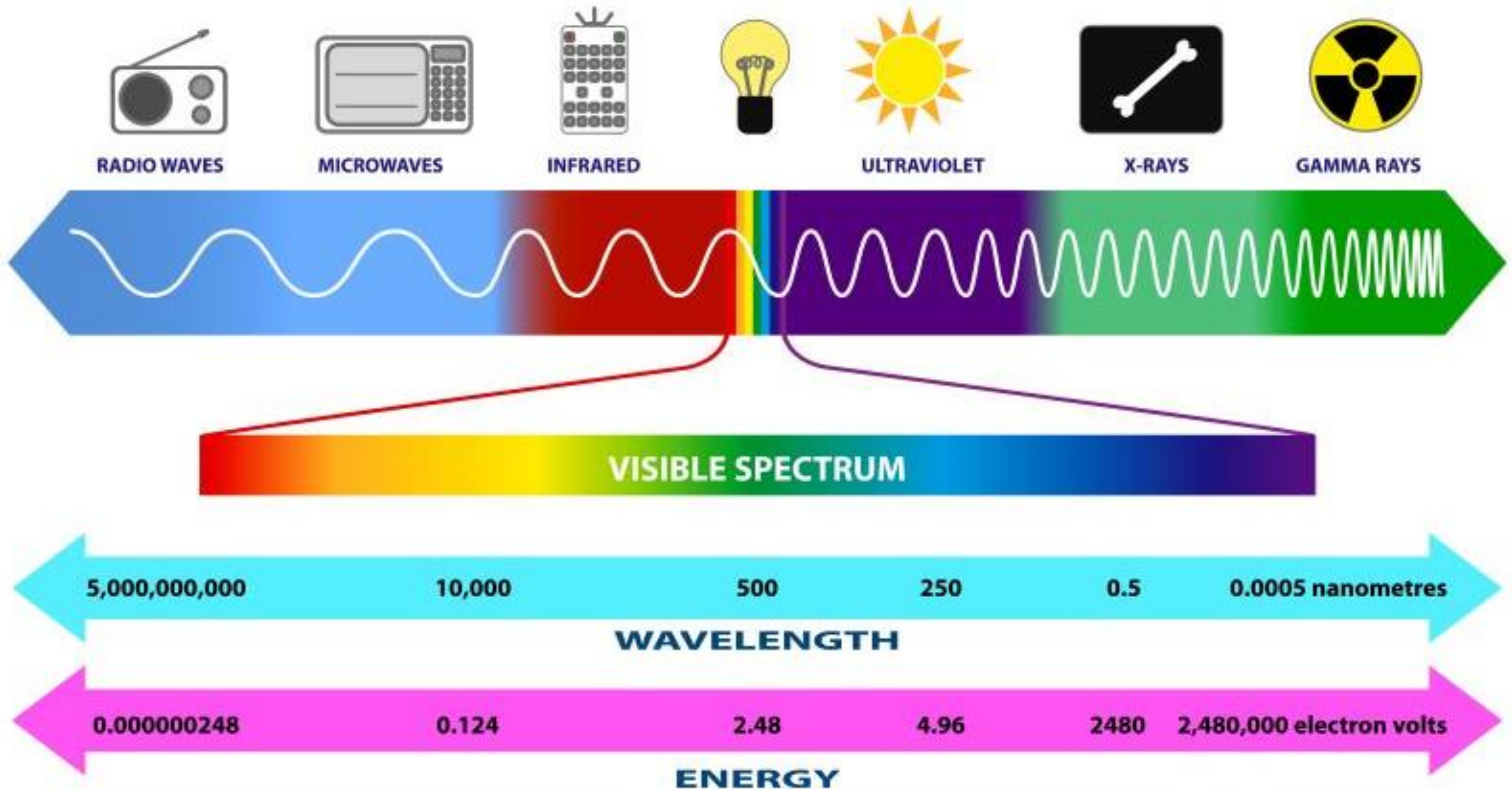
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Hand mit Ringen:  
print of Wilhelm Röntgen's first  
"medical" X-ray, of his wife's  
hand, taken on 22 December  
1895





# ELECTROMAGNETIC SPECTRUM

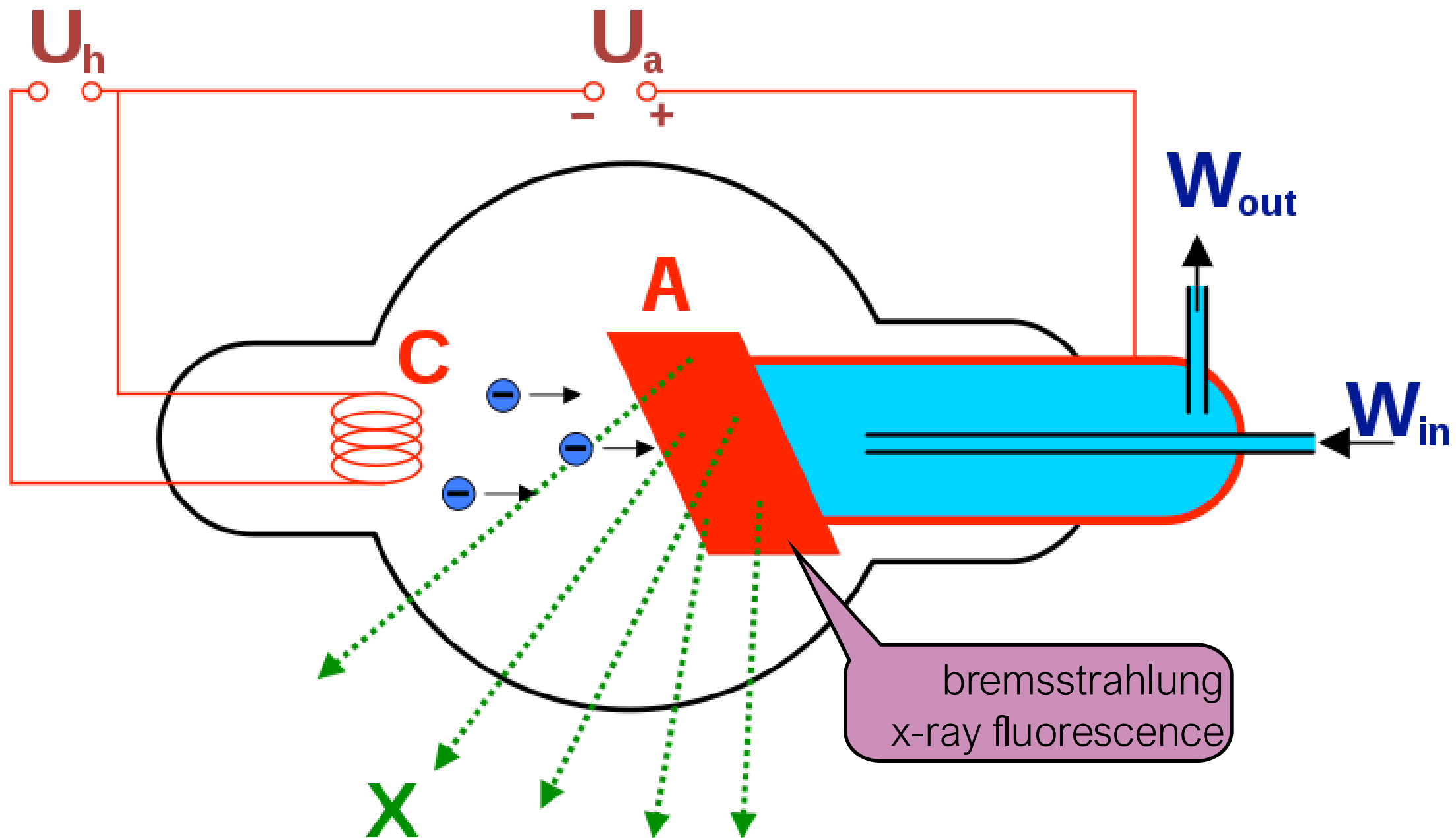


## X-rays

X-ray is a high-energy electromagnetic radiation

X-rays have a wavelength ranging from 10 nanometers to 10 picometers

# X-ray tubes generate x-rays

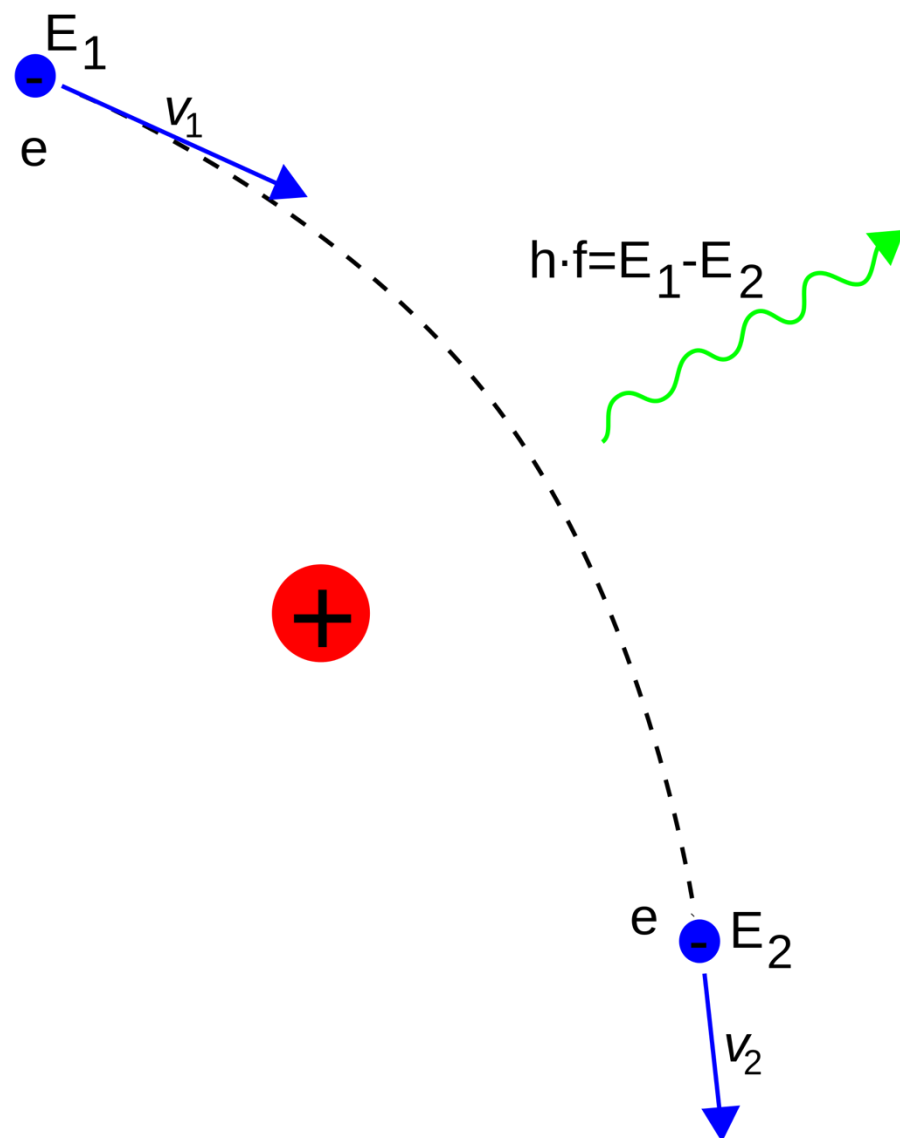




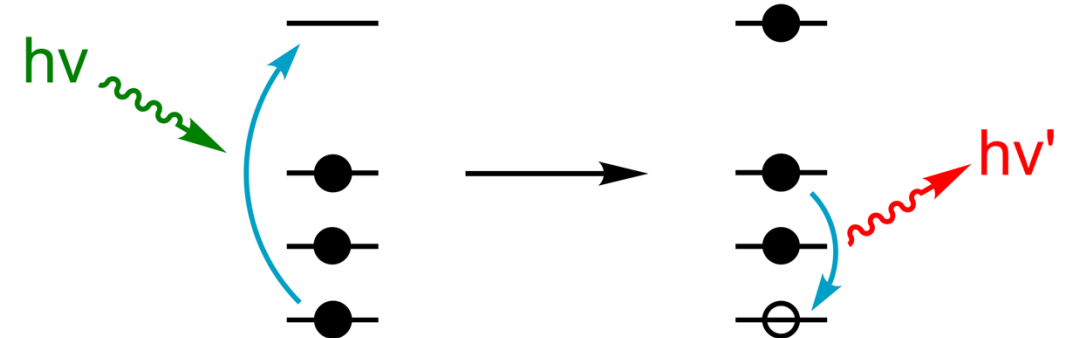
# Generation of x-rays

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*Bremsstrahlung*  
("deceleration radiation")



*X-ray fluorescence*  
("secondary" emission)



# Absorption of x-rays

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In the energy range used in radiology (30-200keV) two effects dominate x-ray absorption:

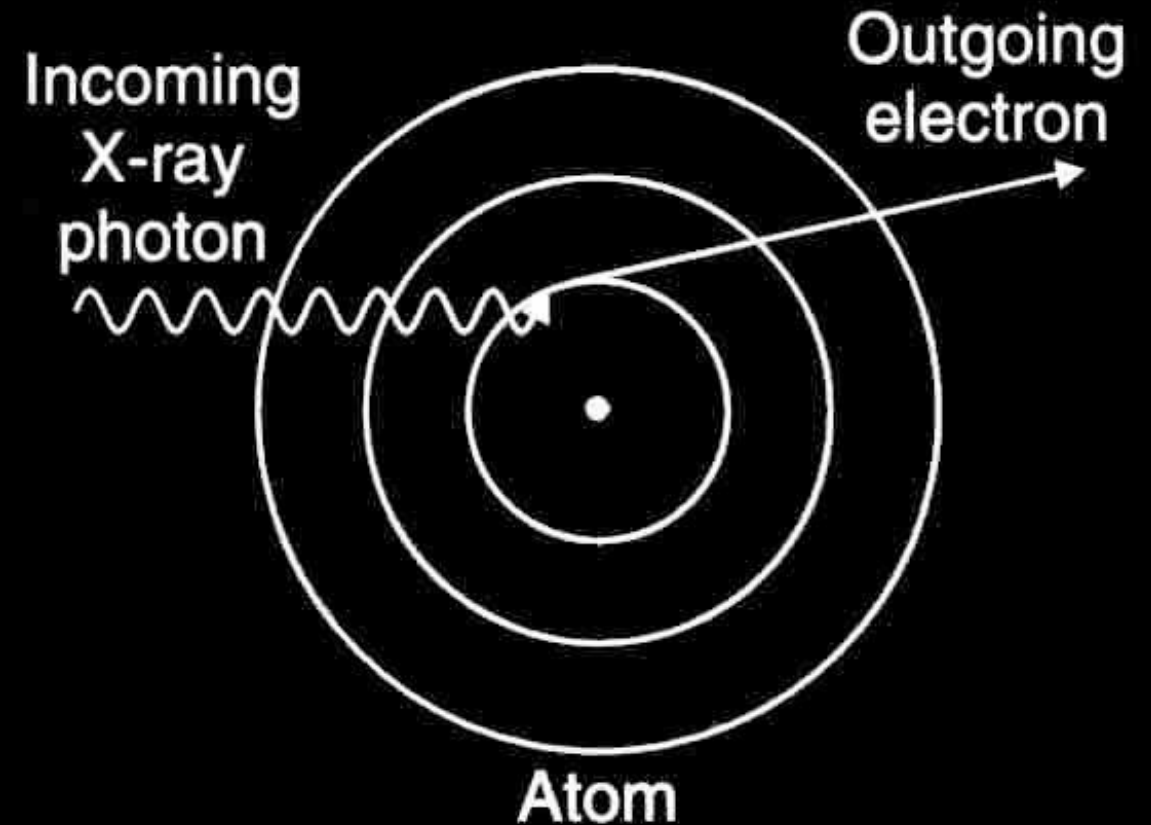
- Photoelectric effect (dominates  $< 100\text{keV}$ )
- Compton effect (dominates  $> 100\text{keV}$ )

Other x-ray weakening effects like

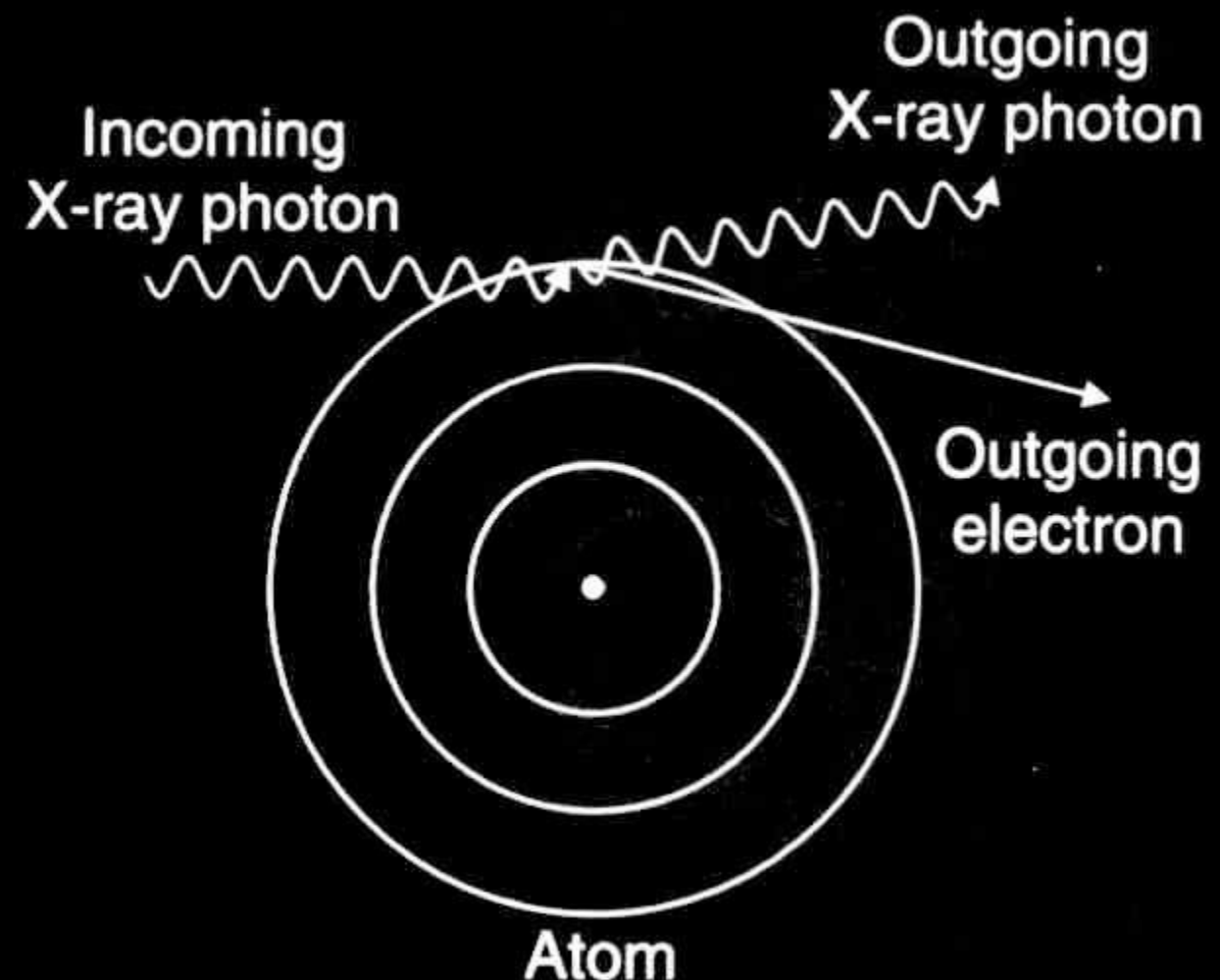
- scattering
  - reactions with nucleus
- have no significant impacts.

**Attenuation of x-rays depends on material density!**

Photoelectric

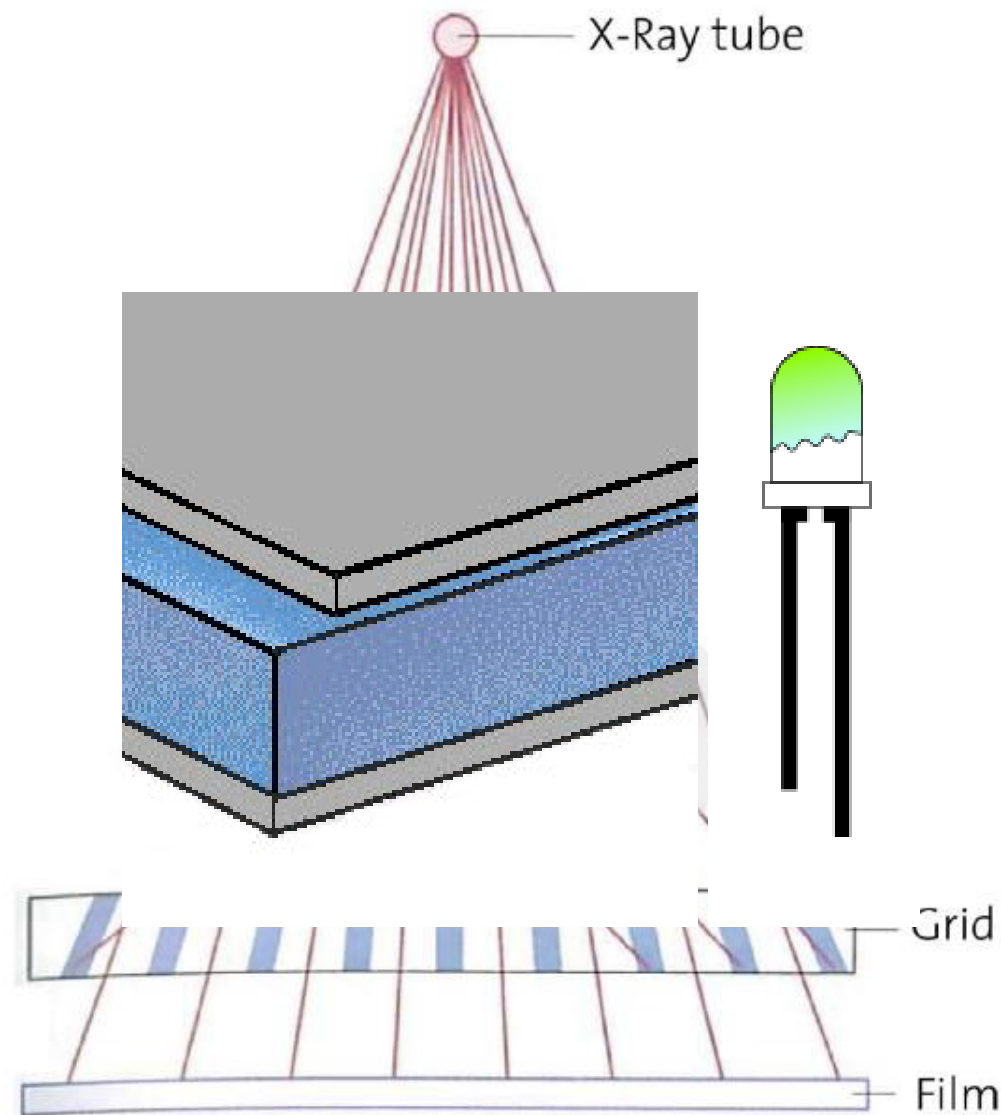


Compton





# Radiographic image



## Acquisition:

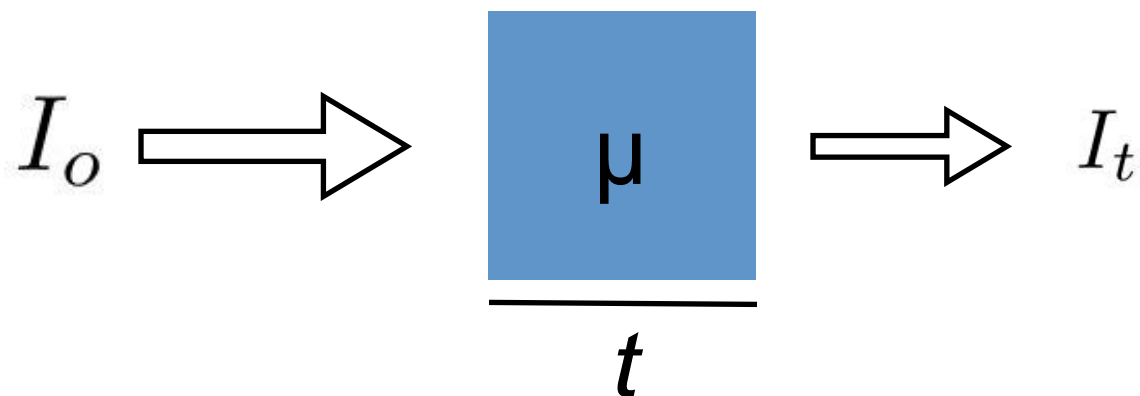
- Film: standard photo film, with a layer of scintillographic material
- Indirect detector: CCD with fluorescent material
- Direct: flat panel detectors with semiconductors (Amorphous selenium)

# X-rays absorption

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An x-rays beam loses intensity as it passes through matter according to the **exponential law of absorption** where  $\mu$  is the **absorption coefficient**:

For example, if a beam of intensity  $I_o$  passes through an homogenous material (a.c.  $\mu$ , thickness  $t$ ), the intensity becomes:



$$\frac{dI}{I} = -\mu dx$$

$$I_t = I_o e^{-\mu t}$$



# X-rays absorption

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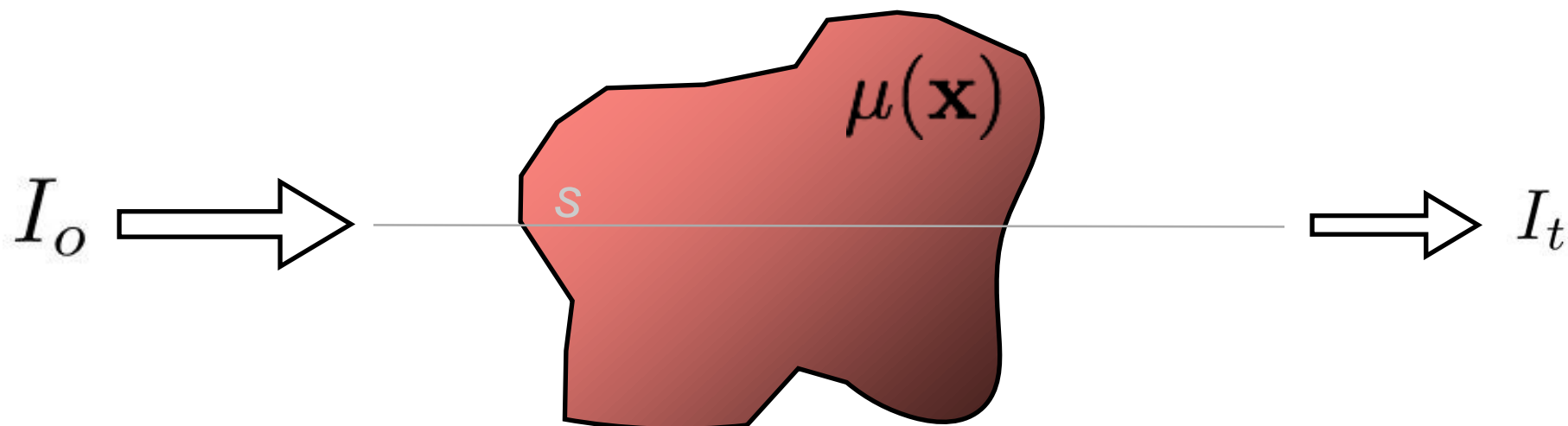
For an inhomogeneous material the absorption coefficient is variable:  $\mu(\mathbf{x})$

If a beam of intensity  $I_o$  passes through an inhomogeneous material (a.c.  $\mu(\mathbf{x})$ ), along a ray path  $s$  the intensity becomes:

$$I_t = I_o e^{-\int_s \mu(\mathbf{x}) ds}$$

The **ray-integral**  $p(\mathbf{s})$  is defined as:

$$p(\mathbf{s}) = -\log\left(\frac{I}{I_o}\right) = \int_s \mu(\mathbf{x}) ds$$



# Image representation (rendering)

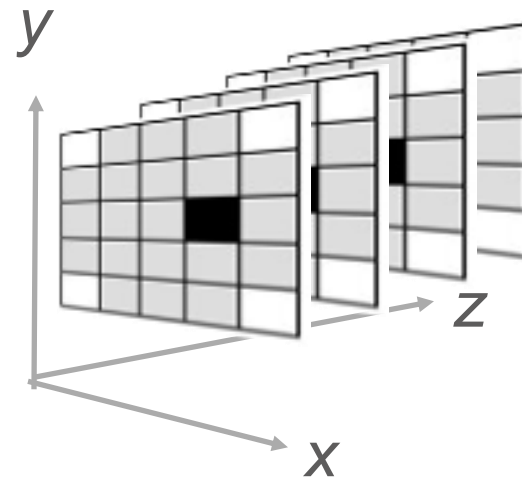
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Physical model

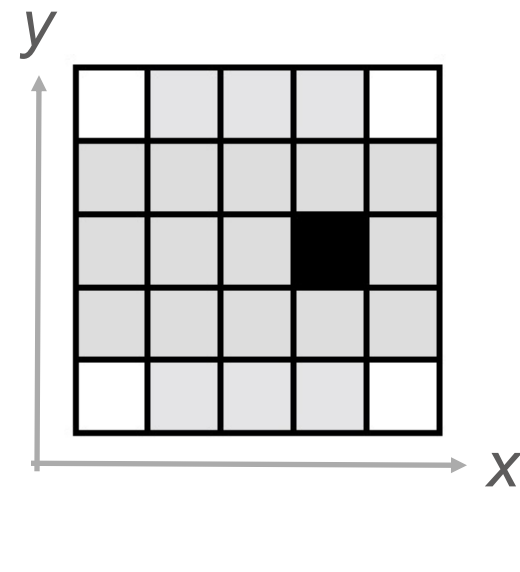
Continuous  
3-dimensional

“Patient”



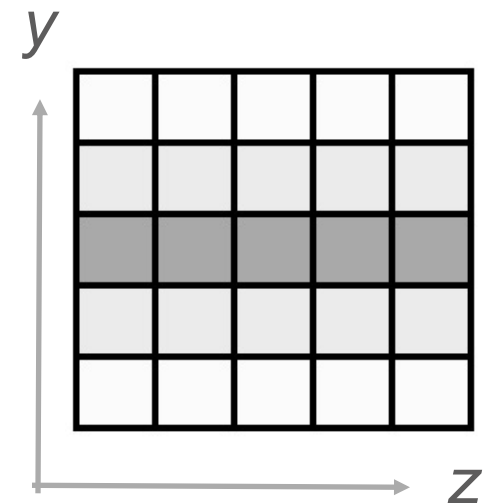
Discrete model

Discrete  
3-dimensional



Single slice

Discrete  
2-dimensional



Projection

Discrete  
2-dimensional

“Radiograph”  
“X-ray”



# Radiography concept

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■ Fat:  $\mu = 1$

■ Bone:  $\mu = 10$

□ Air:  $\mu = 0$

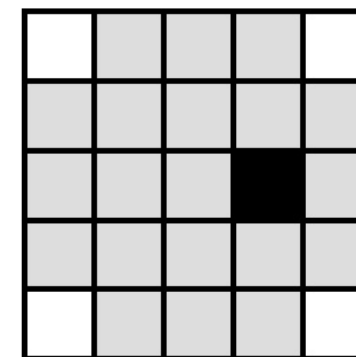
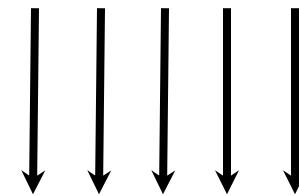
ray integral:

$$-\log(I/I_o) = \int_s \mu(\mathbf{x}) ds$$

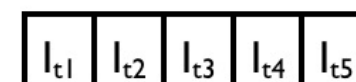
in a discrete space:

$$-\log(I/I_o) = \sum_i \mu_i$$

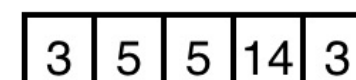
x-rays:  $I_o$



sensor:  $I$



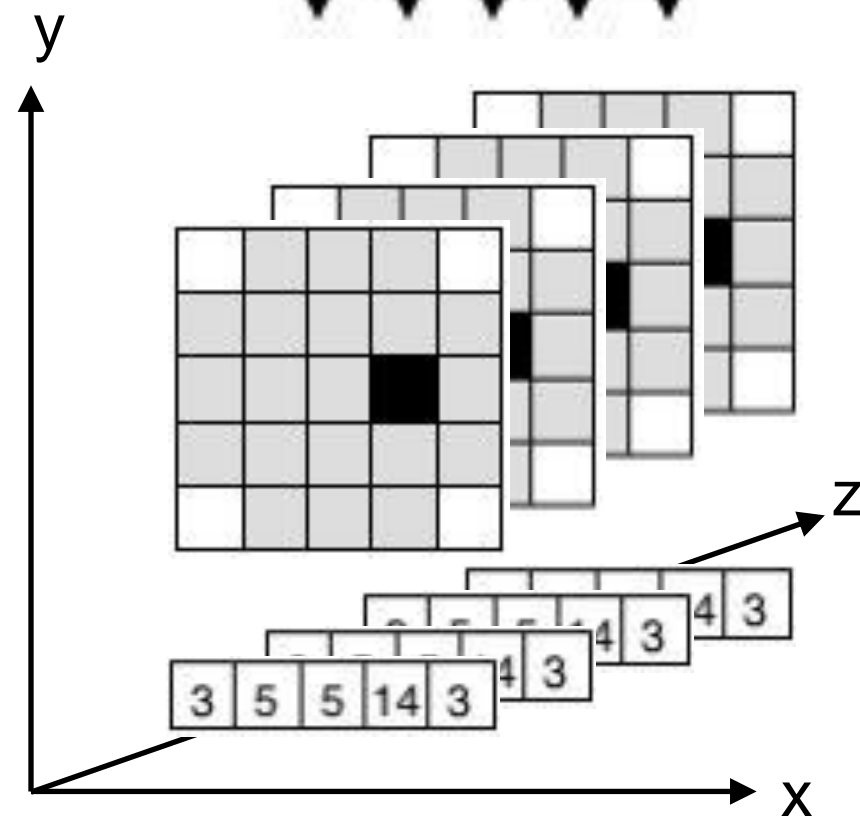
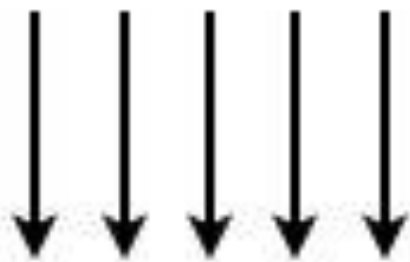
data:  $-\log(I/I_o)$



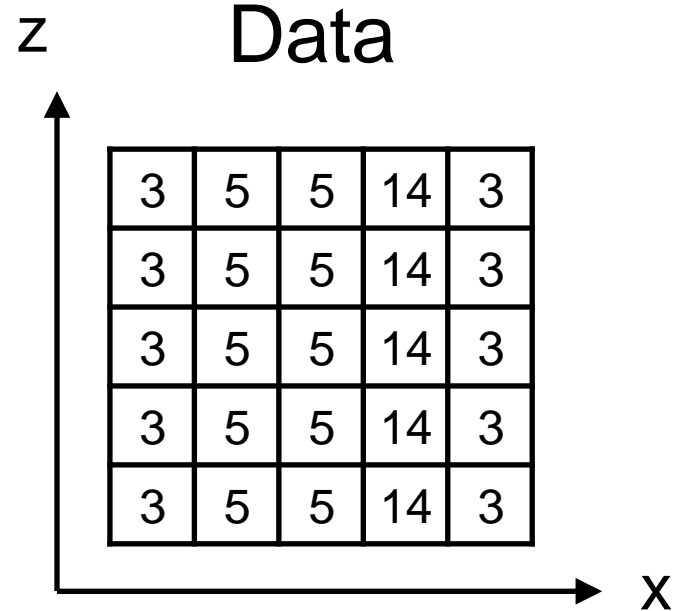
# From x-rays to images

## Data acquisition

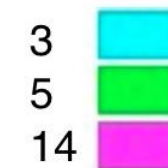
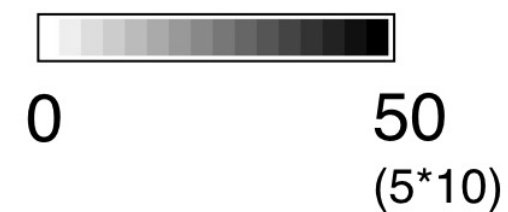
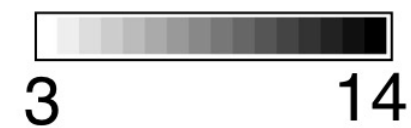
x-rays  $I_0$



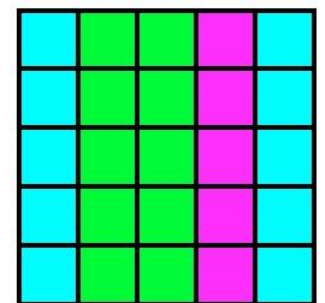
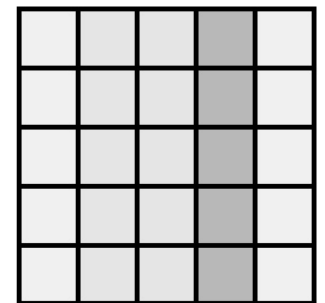
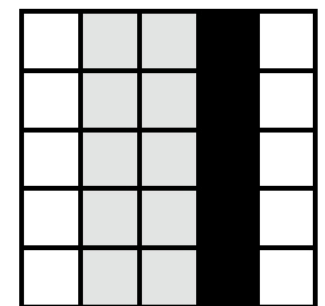
## Data



## Color code



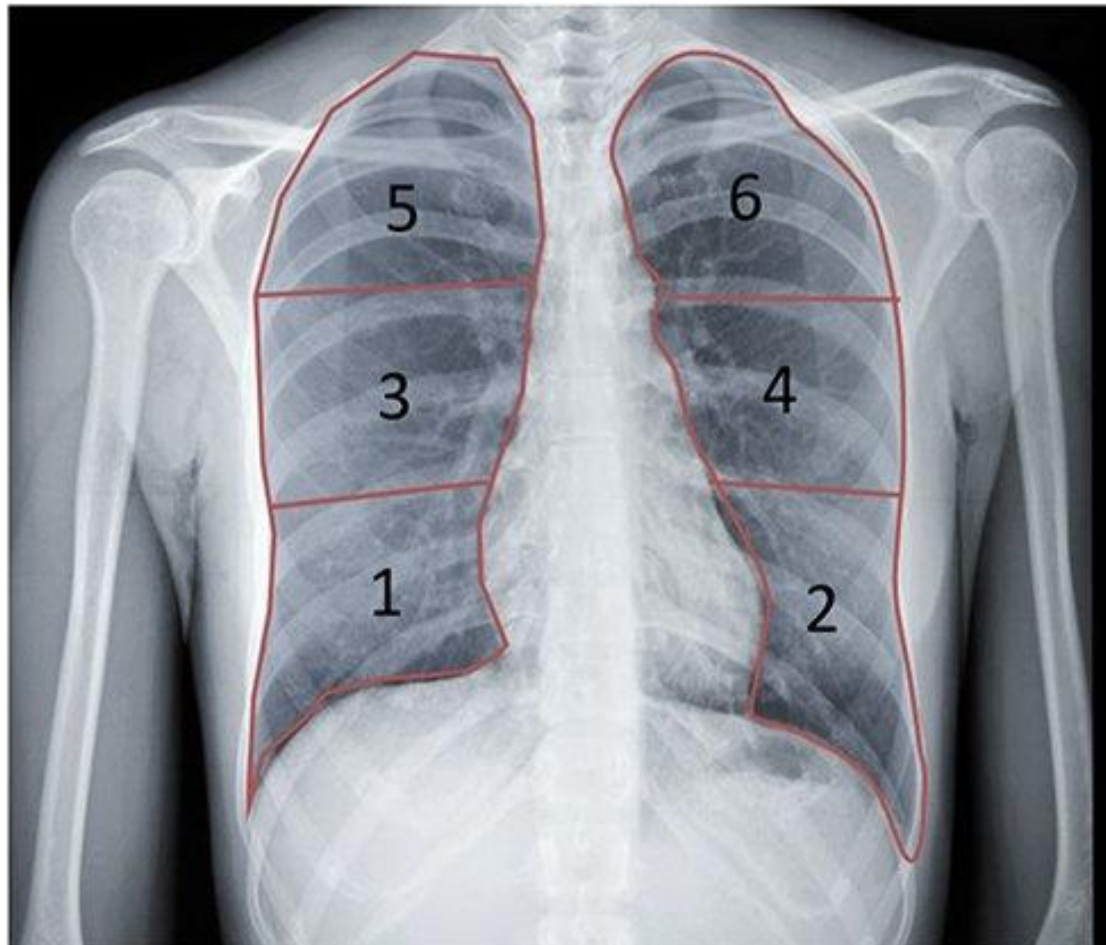
## Image





# Exercise 2

# Radiographic readouts: scoring systems



Grade	Radiologic Findings
0	No radiological findings of osteoarthritis
I	Doubtful narrowing of joint space and possible osteophytic lipping
II	Definite osteophytes and possible narrowing of joint space
III	Moderate multiple osteophytes, definite narrowing of joint space, small pseudocystic areas with sclerotic walls and possible deformity of bone contour
IV	Large osteophytes, marked narrowing of joint space, severe sclerosis and definite deformity of bone contour



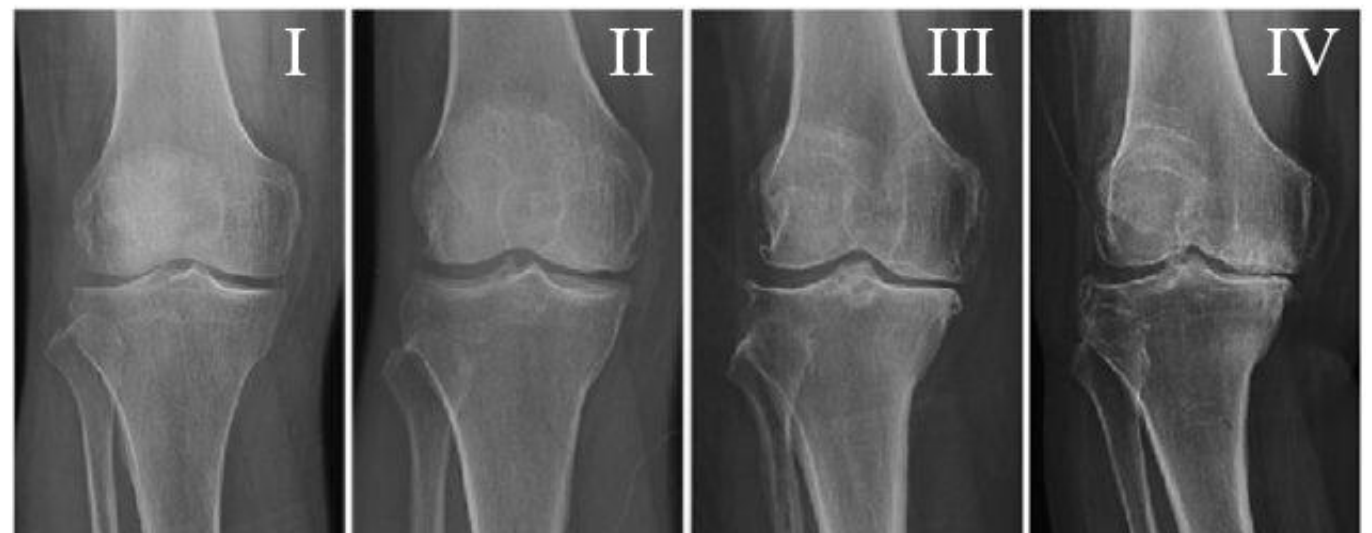
Kellgren, J. H. et al. Ann. Rheum. Dis. 16, 494–502 (1957)



# Radiographic readouts: scoring systems

- A scoring system is a set of “grades” or “scores”
- Usually categorical (1,2,3... or I,II,III, ... or A,B,C,...)
- Each grade defined by a list of specific features in the image
- Features can be qualitative or quantitative

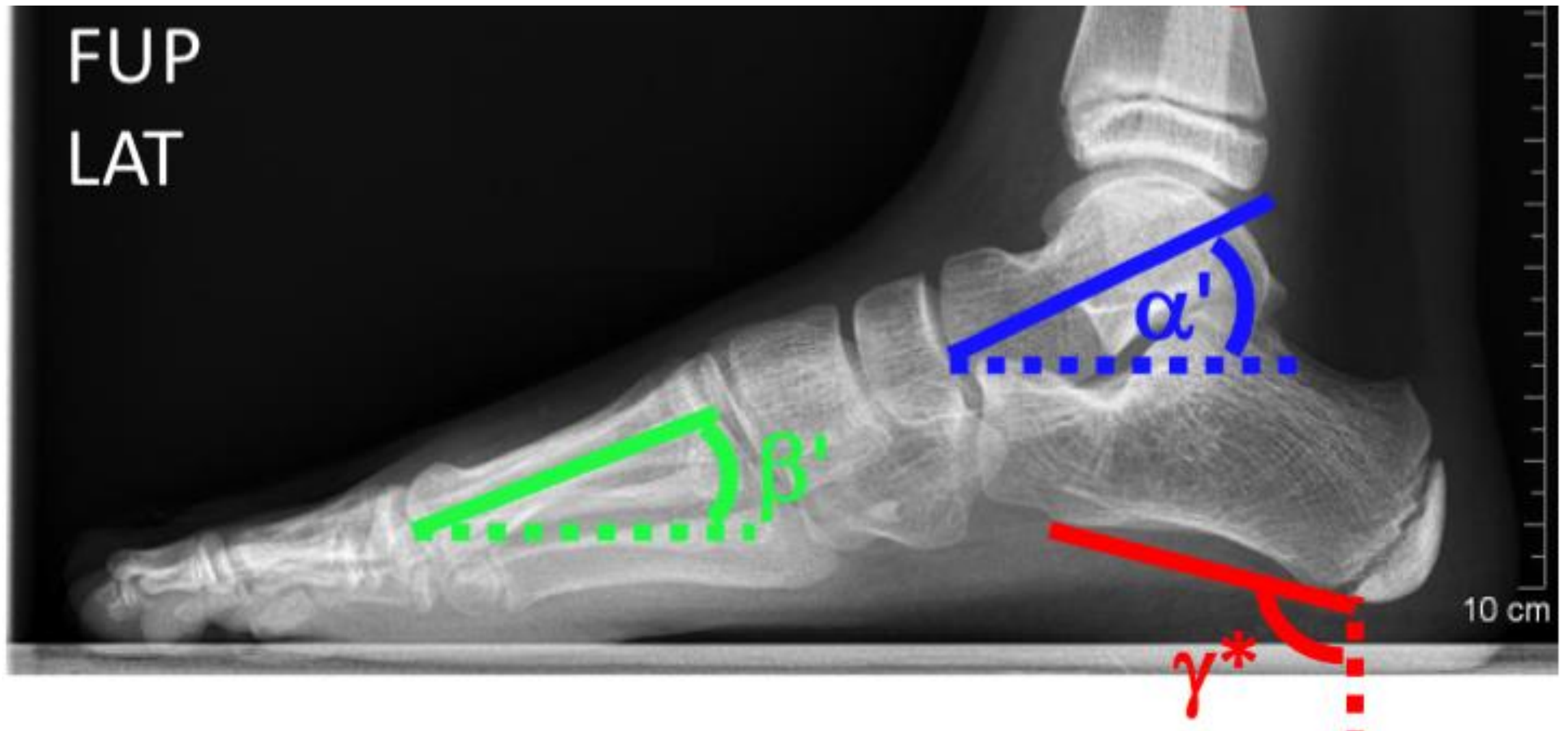
Grade	Radiologic Findings
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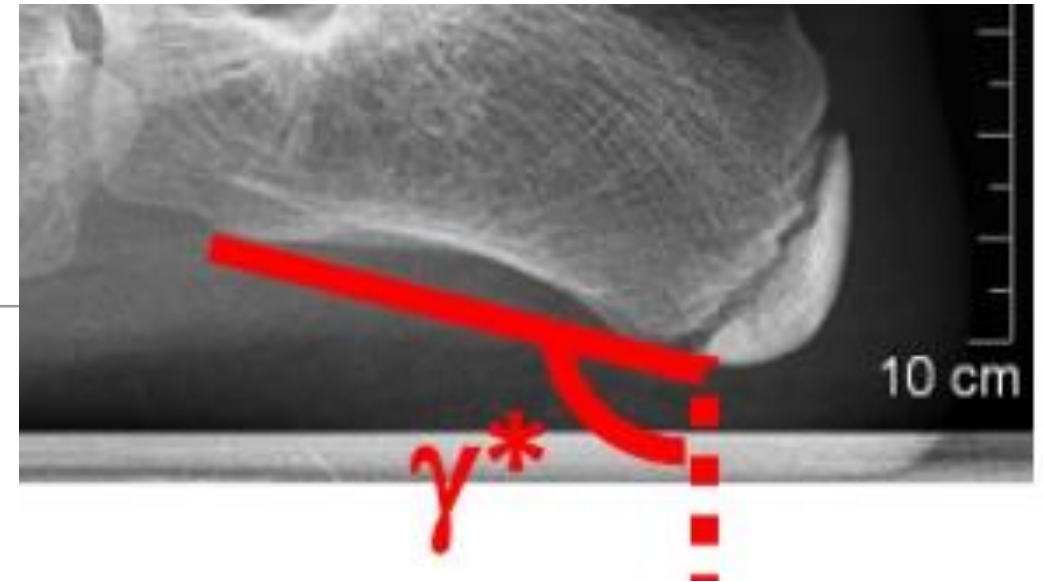
Kellgren, J. H. et al. Ann. Rheum. Dis. 16, 494–502 (1957)

# Radiographic readouts: continuous variables

- Most DICOM / X-ray viewers have integrated tools for distance, angles, surface...
- The secret to a good measurement SOP lies in defining good landmarks.

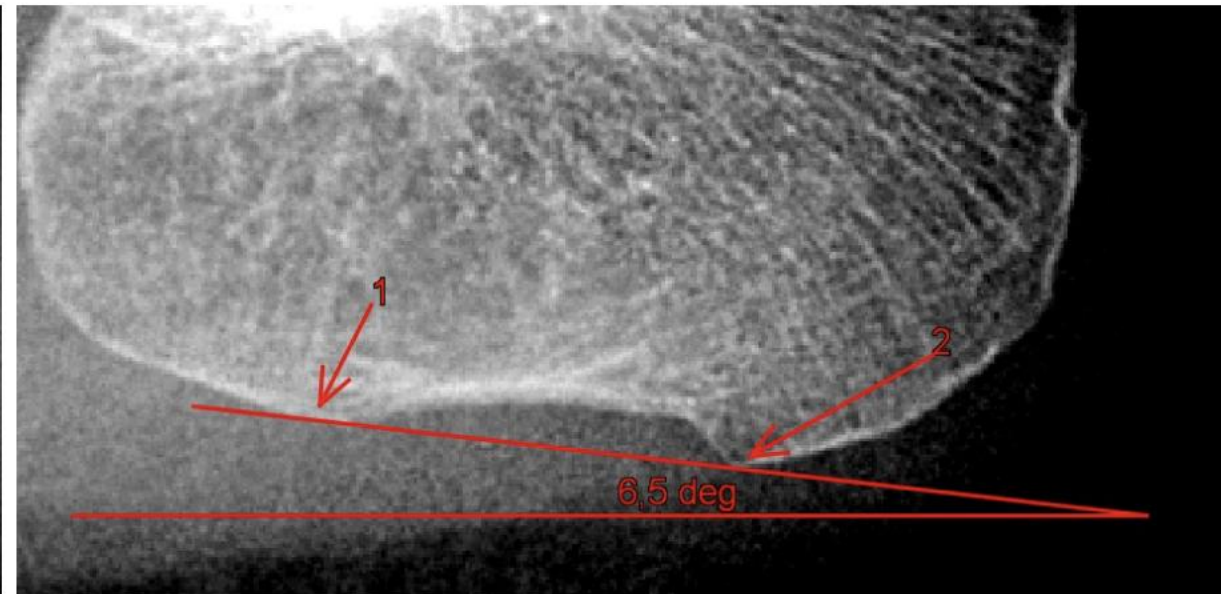
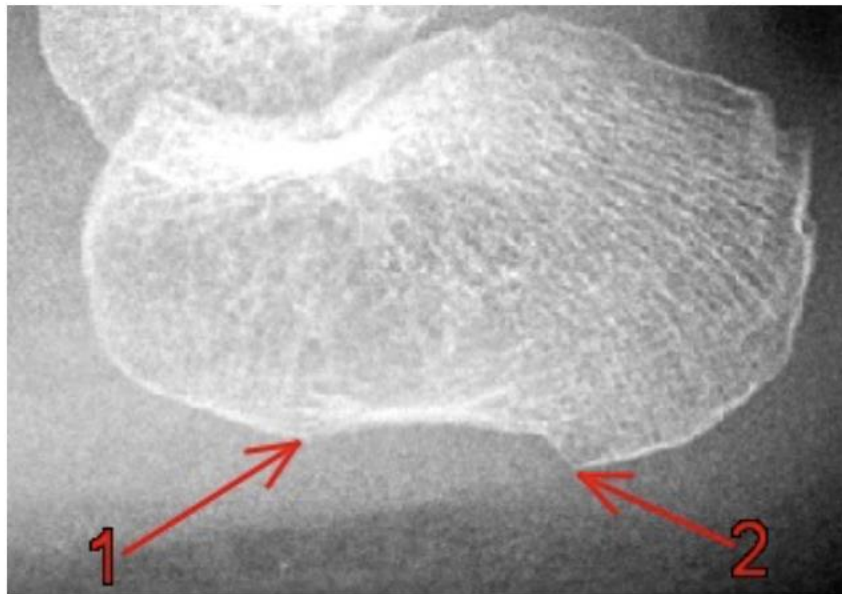


# Example: Calcaneus pitch



## Protocol

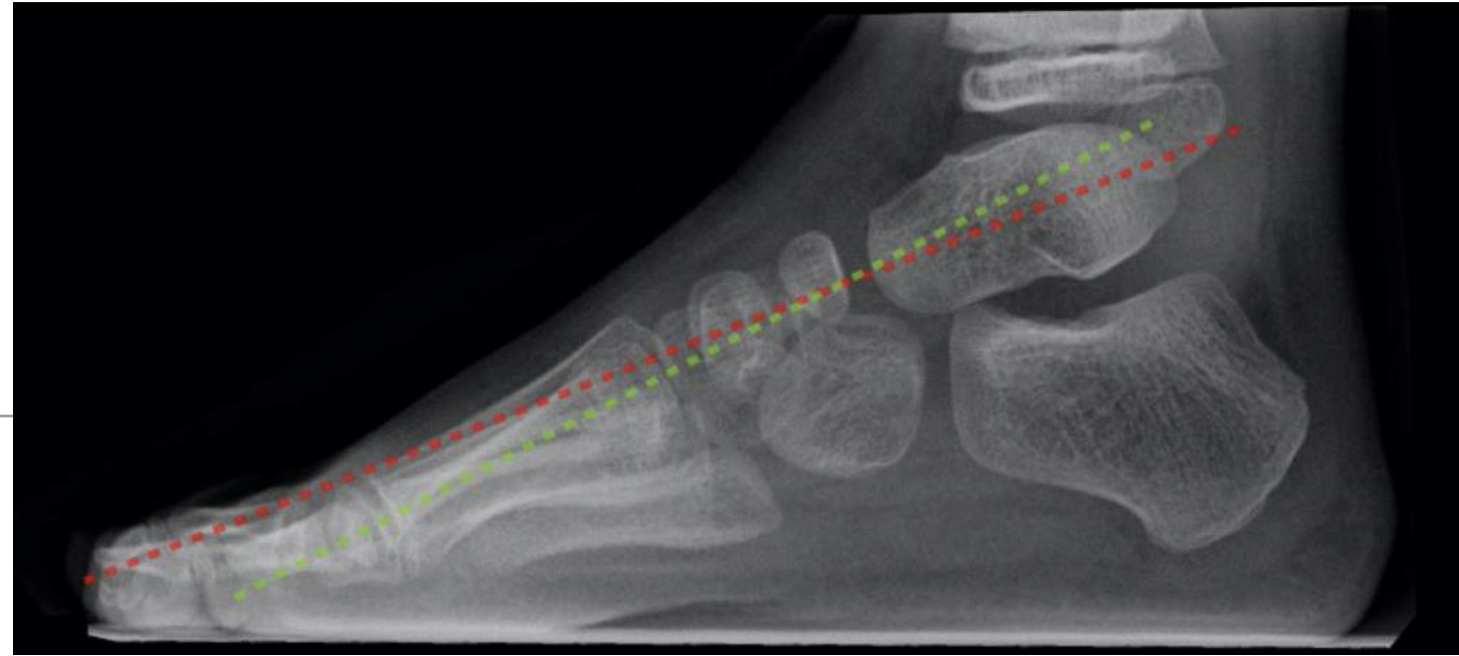
- Identify the two edges of the calcaneum
- measure calcaneus pitch as angle against horizontal (press shift during second segment)





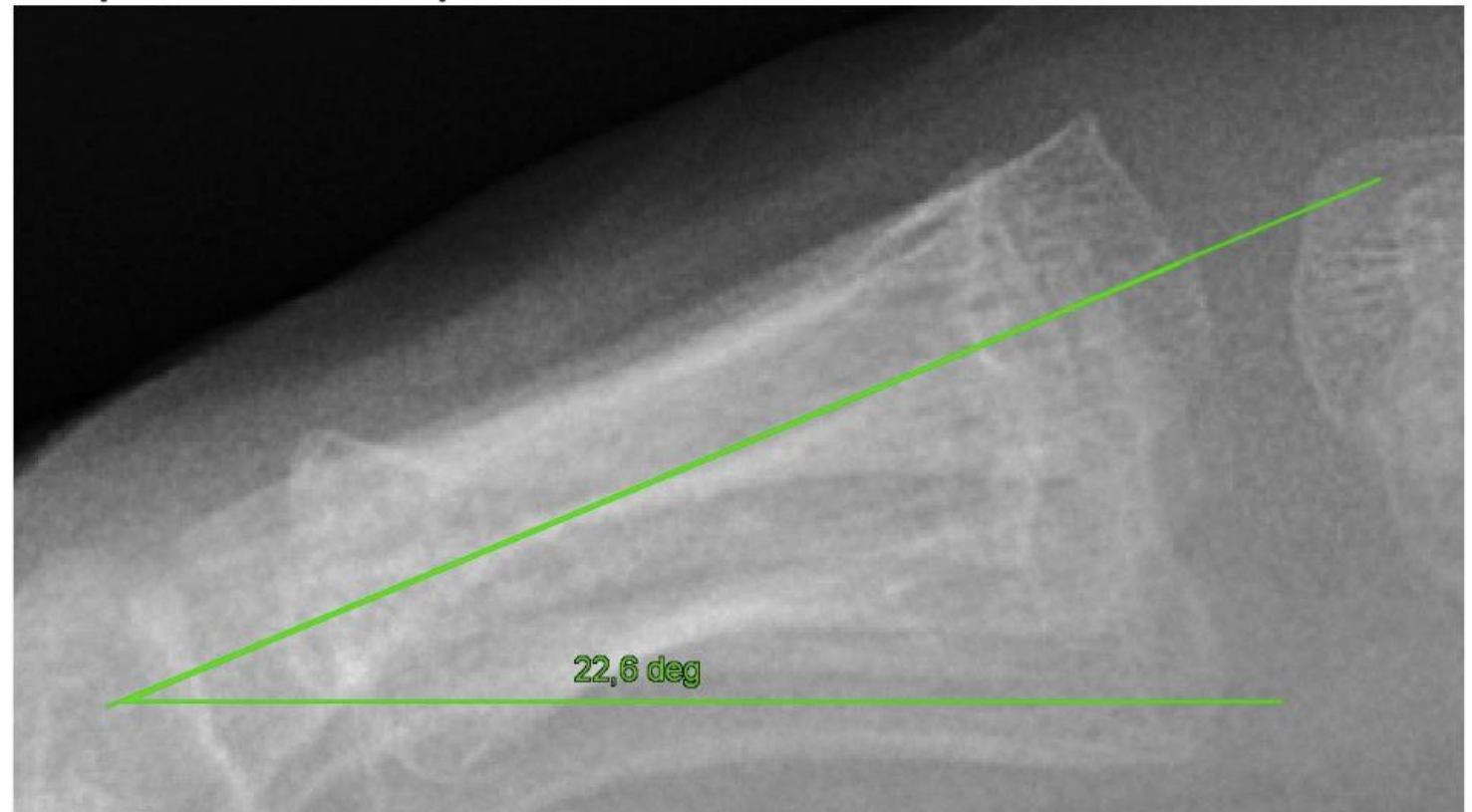
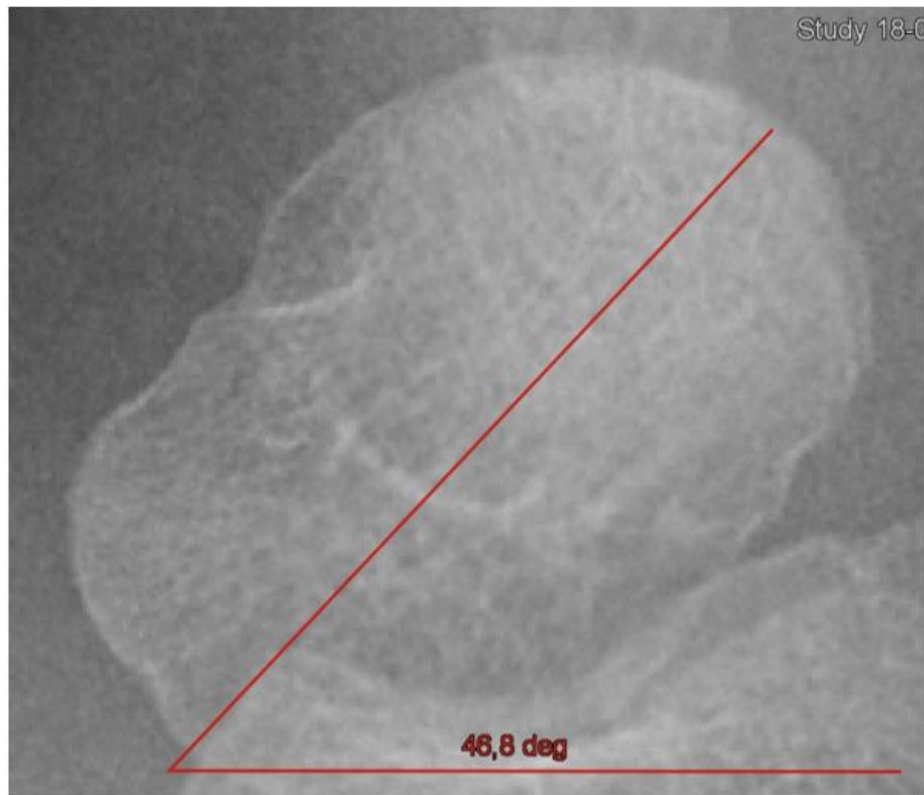
# Example: Meary's angle

talo-first metatarsal angle

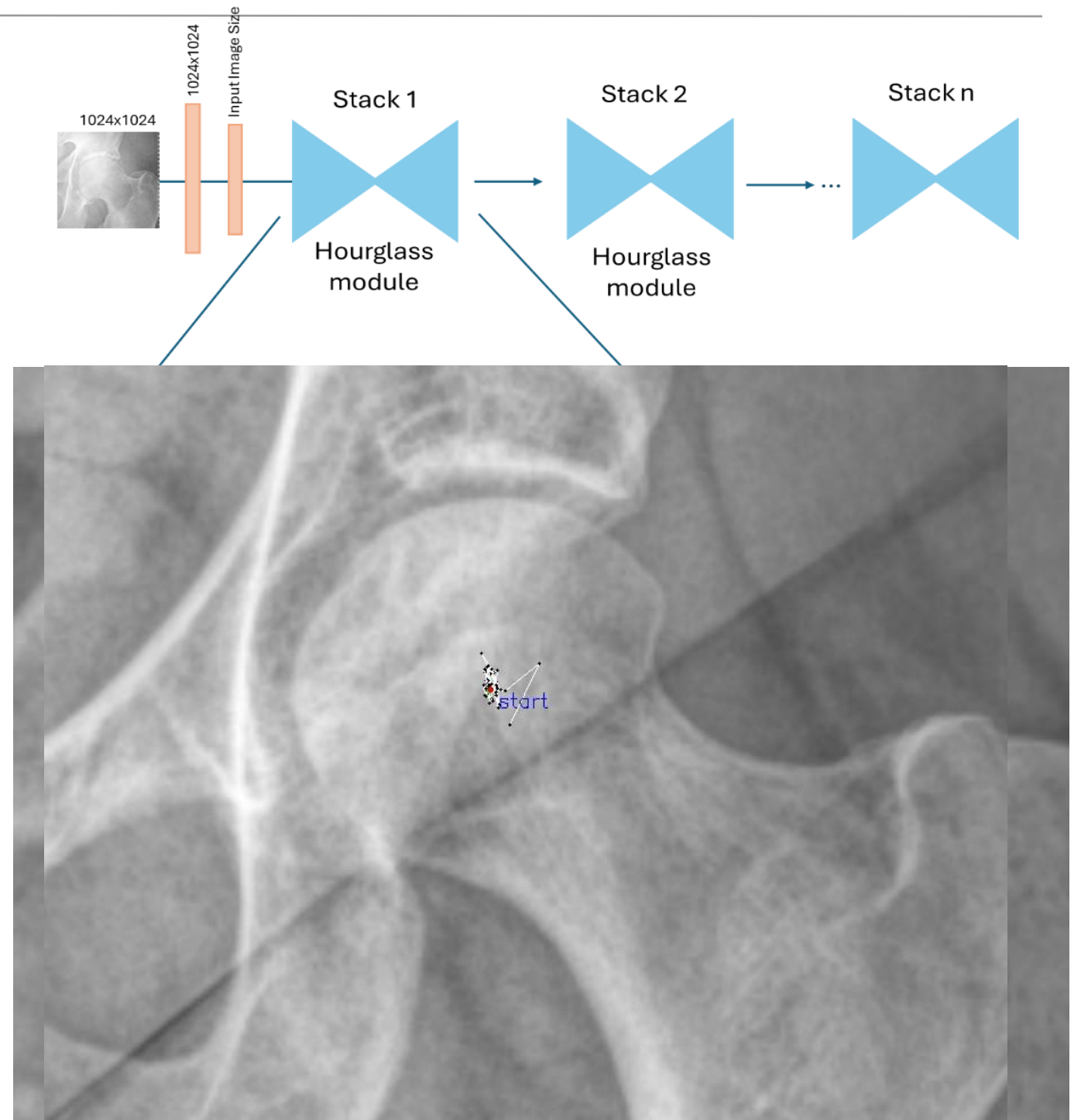
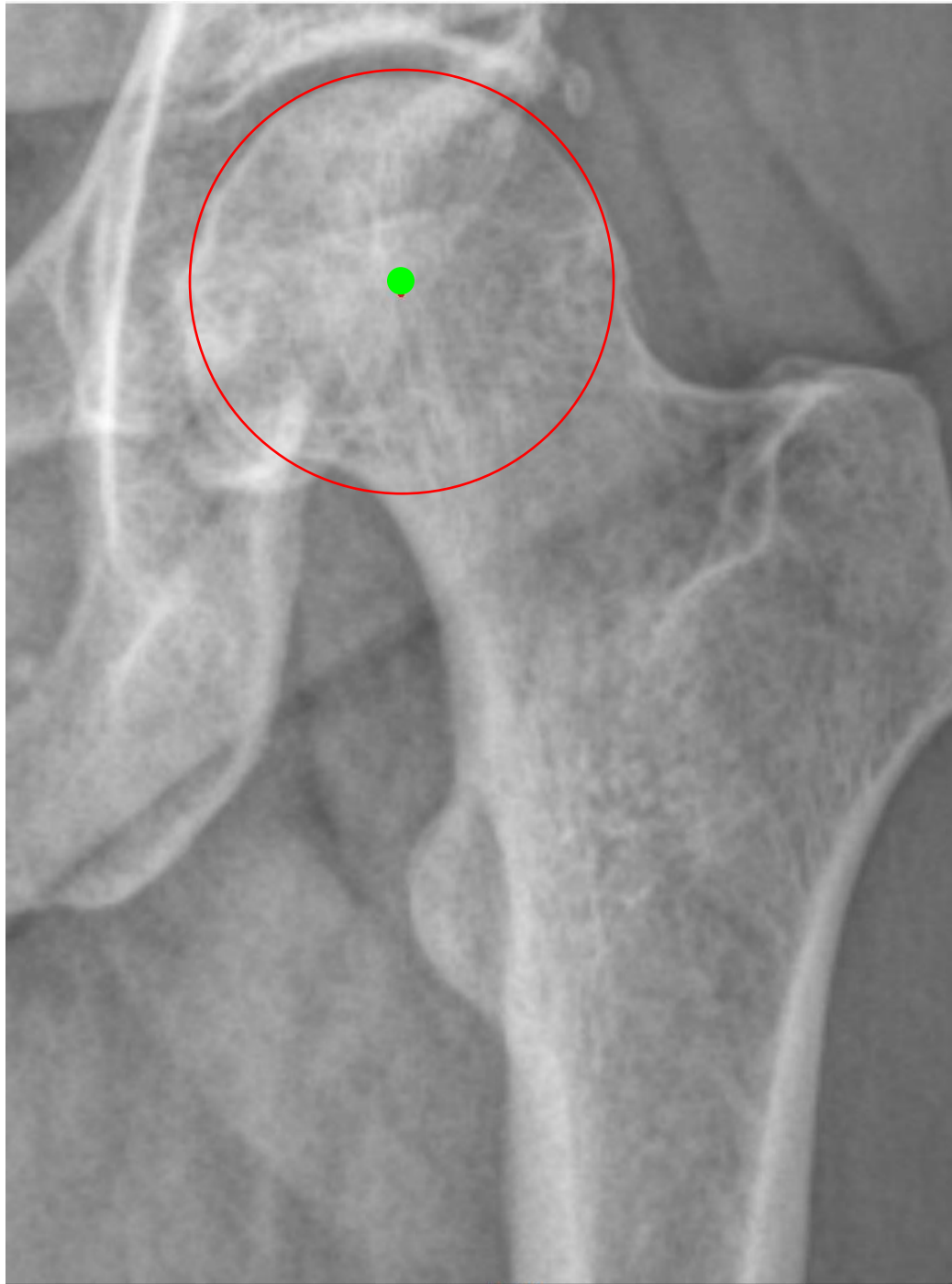


## Protocol:

- Measure talus pitch (against horizontal)
- Measure MT1 pitch
- Talo-MT-I is computed as MT1 pitch – talus pitch



# Machine learning in x-ray evaluations



# Radiographic readouts: reliability?

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- Can you get the same measurement twice?
- Can two readers get the same measurement?

Intrarater reliability

Interrater reliability

- Various methods:
  - Pearson's correlation ( $r^2$ )
  - Bland-Altman plot
  - Intra- class correlation coefficient (ICC)

$$\text{Reliability index} = \frac{\text{true variance}}{\text{true variance} + \text{error variance}}$$

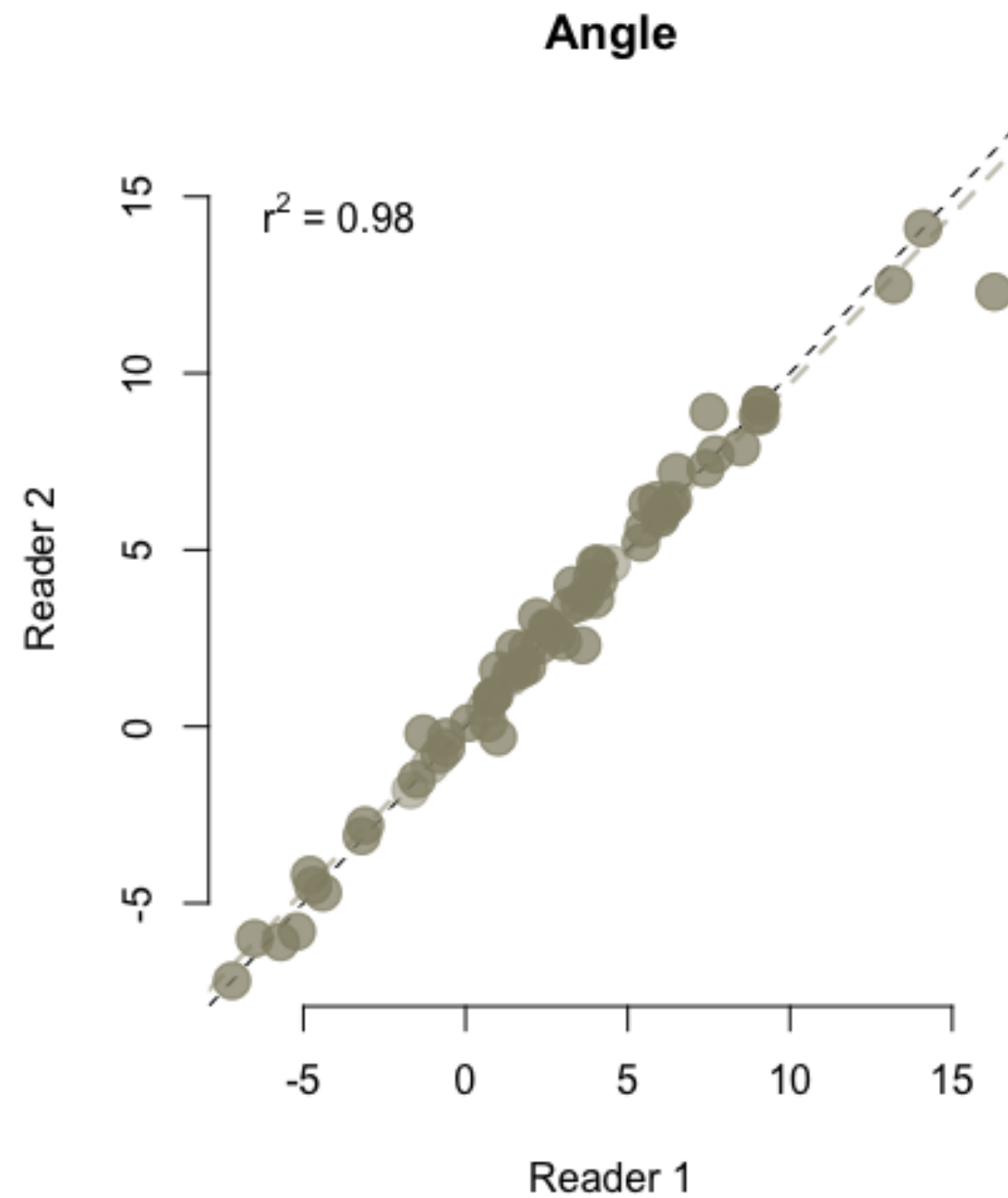
Angle_reader1	Angle_reader2
4.5	4.6
1.4	1.4
6	5.9
2.6	2.8
2.6	2.8
1.9	2.2
1.9	2.2
2.5	2.8
2.5	2.8
9	8.8
9	8.8
3.9	4.2
3.9	4.2
6.1	6.1
2.3	2.3
2.3	2.3
-3.2	-3.1
-3.2	-3.1



# Radiographic readouts: reliability?

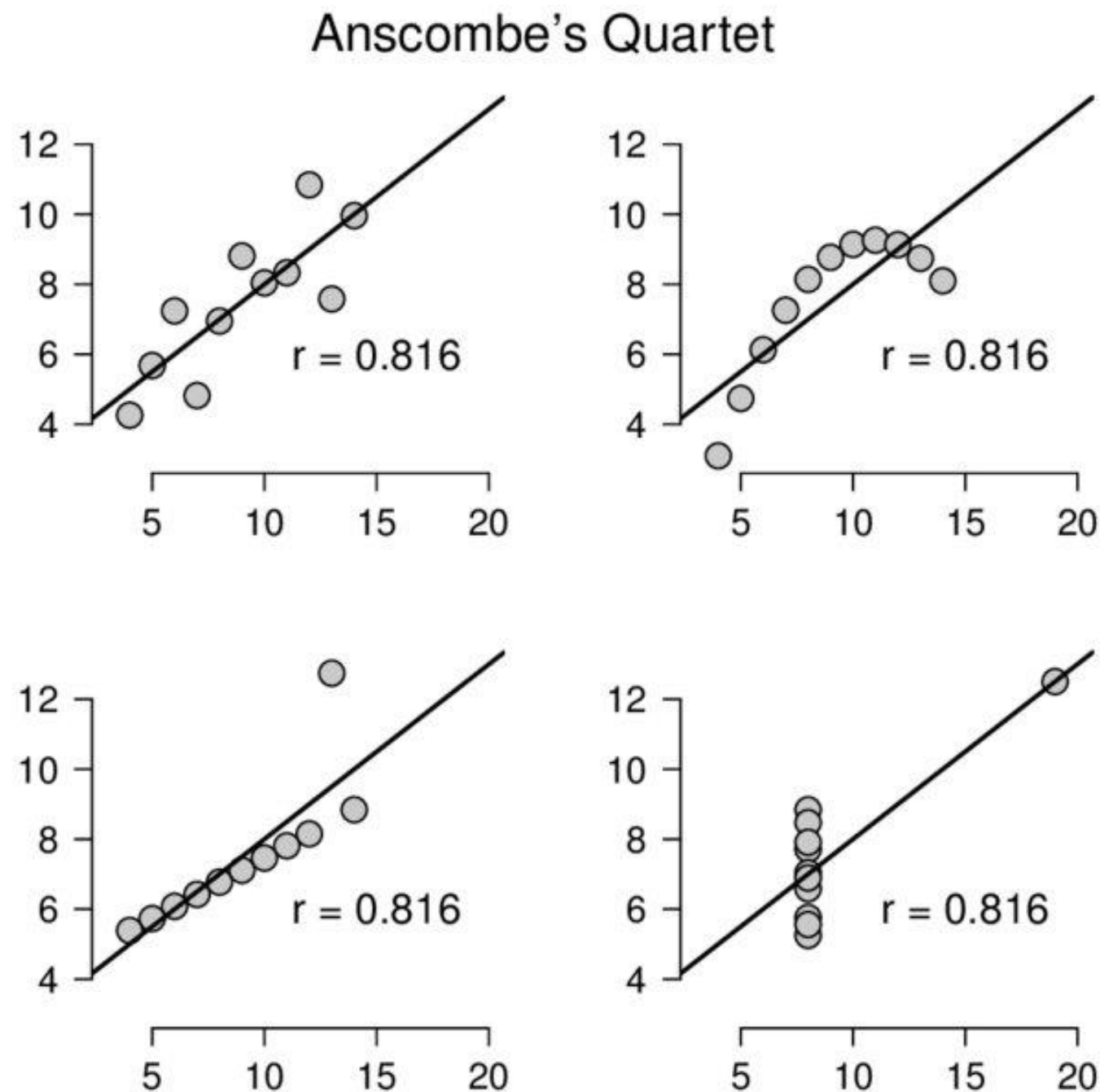
---

Angle_reader1	Angle_reader2
4.5	4.6
1.4	1.4
6	5.9
2.6	2.8
2.6	2.8
1.9	2.2
1.9	2.2
2.5	2.8
2.5	2.8
9	8.8
9	8.8
3.9	4.2
3.9	4.2
6.1	6.1
2.3	2.3
2.3	2.3
-3.2	-3.1
-3.2	-3.1

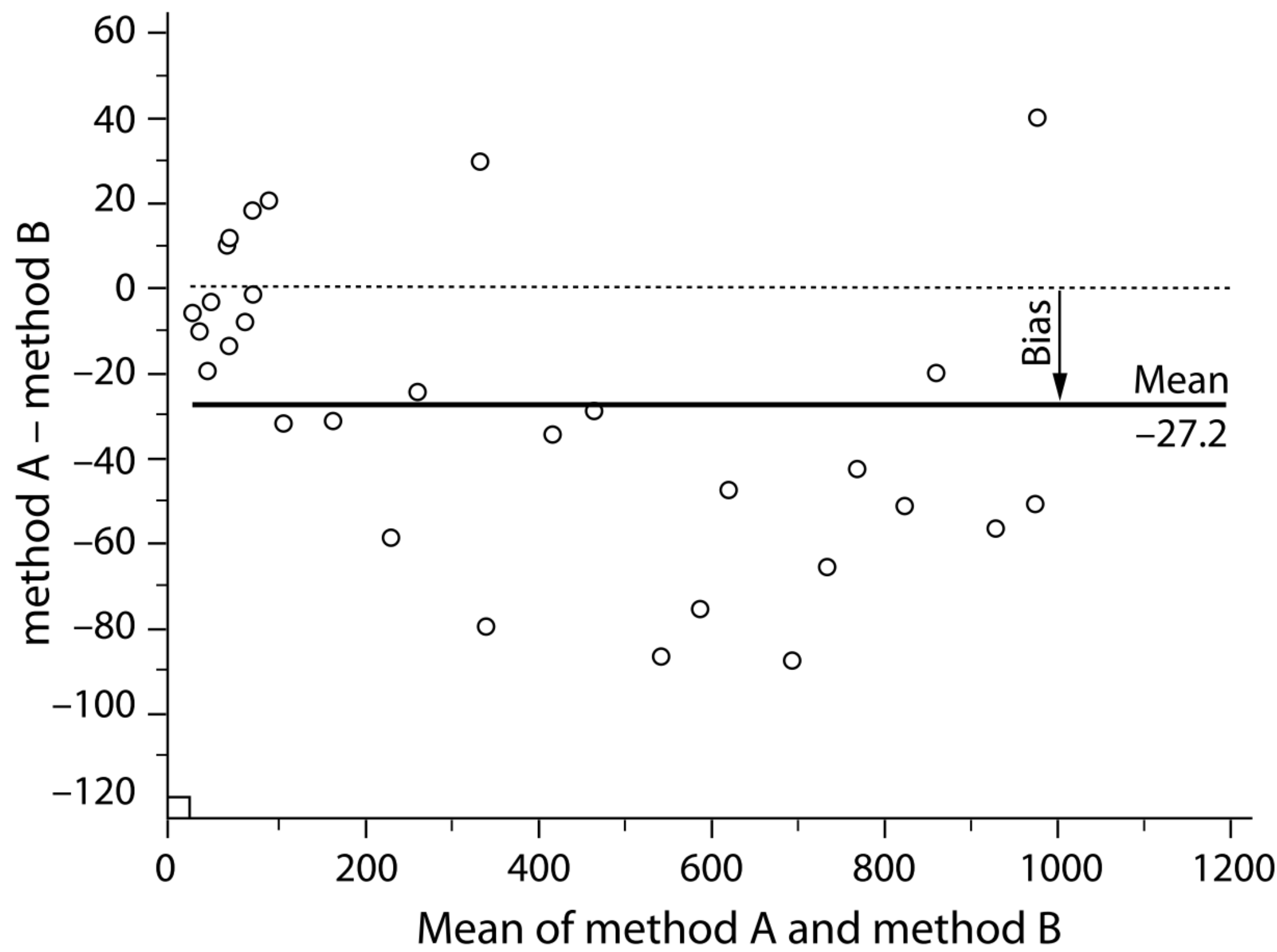


# Correlation coefficient is not enough...

---



# Bland Altman plot

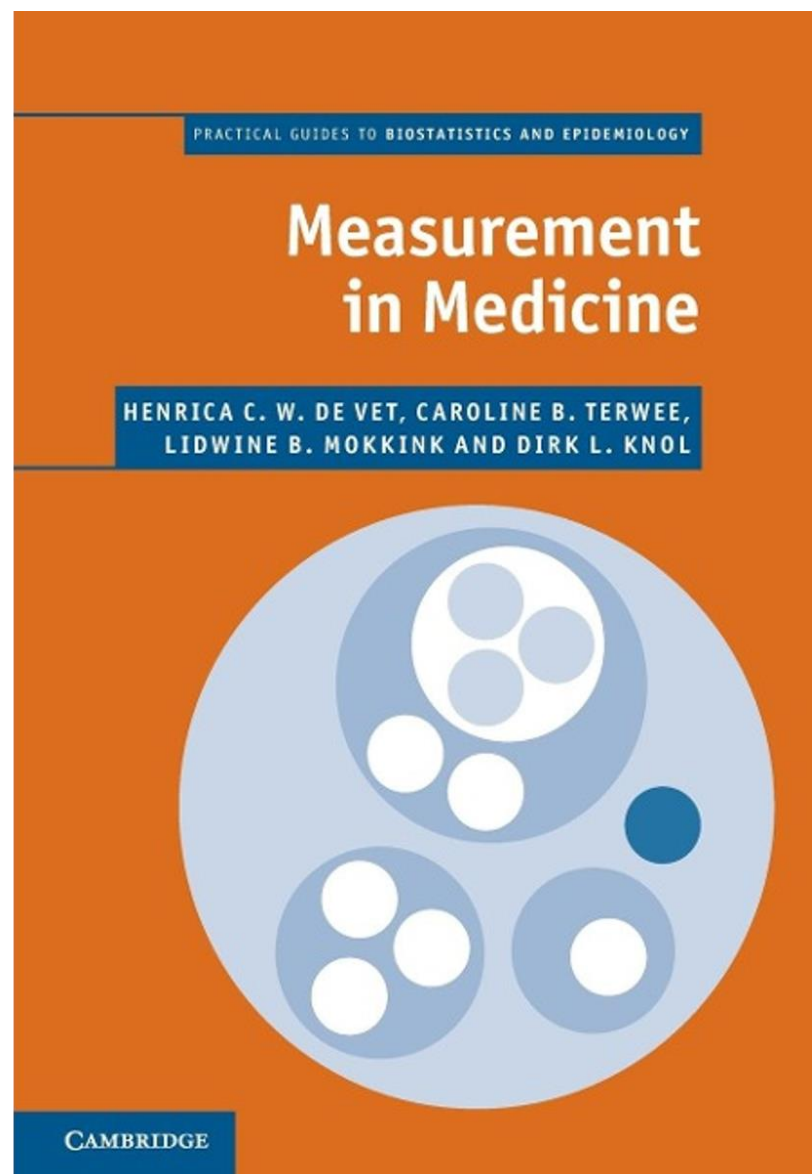




# Further reading

---

- Reliability
  - Intraclass correlation coefficient (inter-raters) for continuous variables
  - Kappa for categorical variable (eg scores)

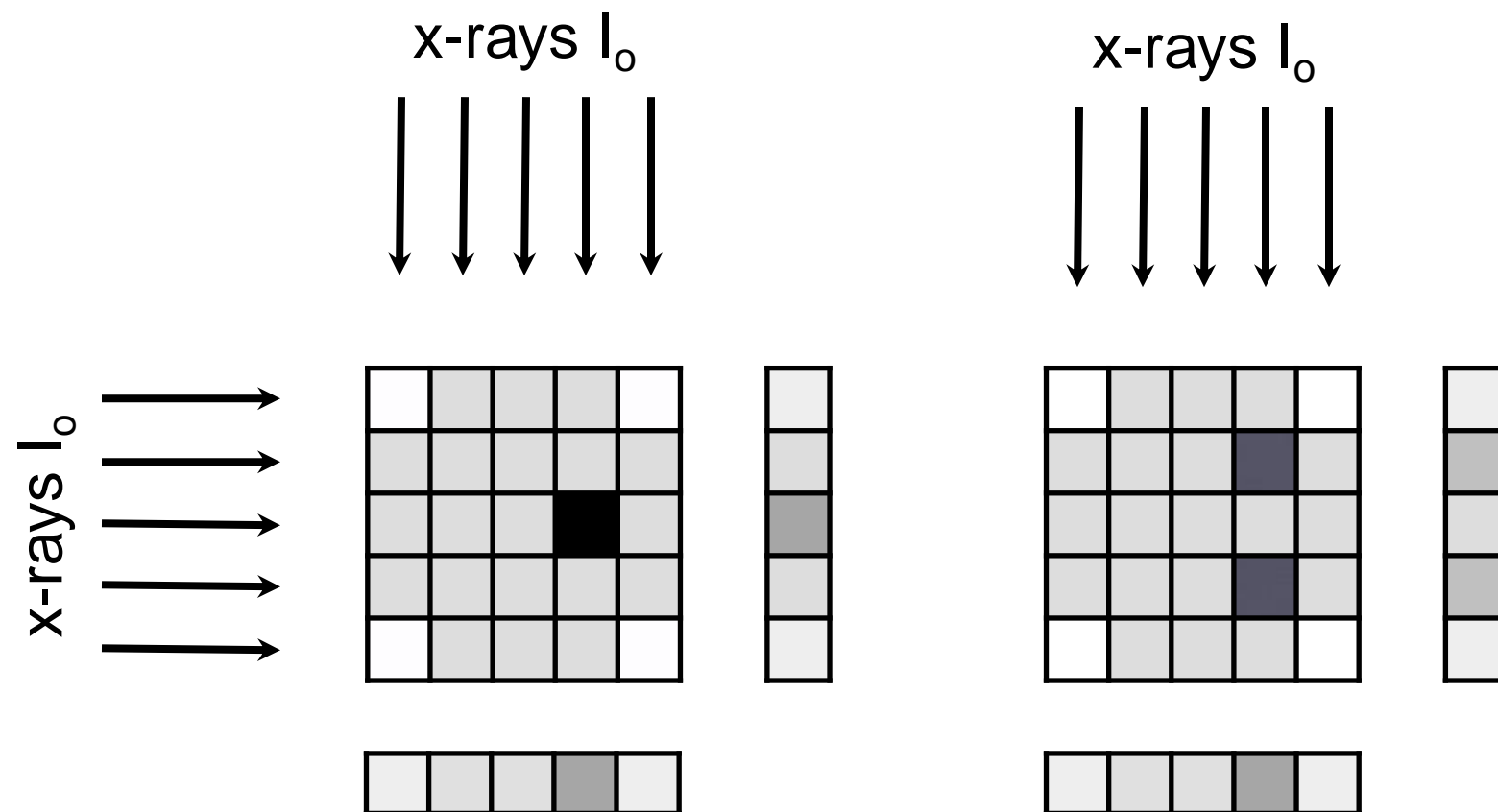




**Limitations?**

# The projection limitation

---





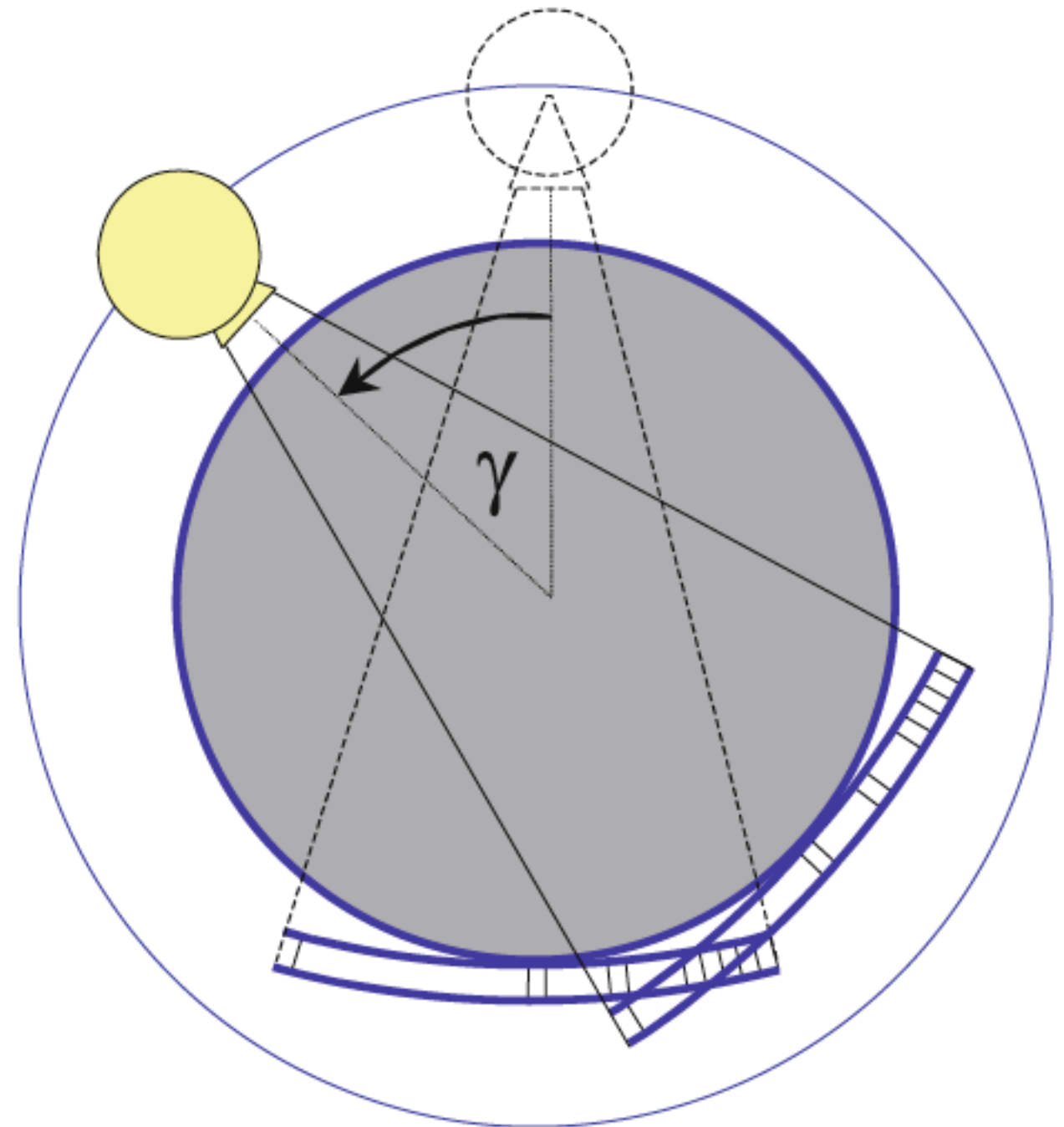
# Computed tomography

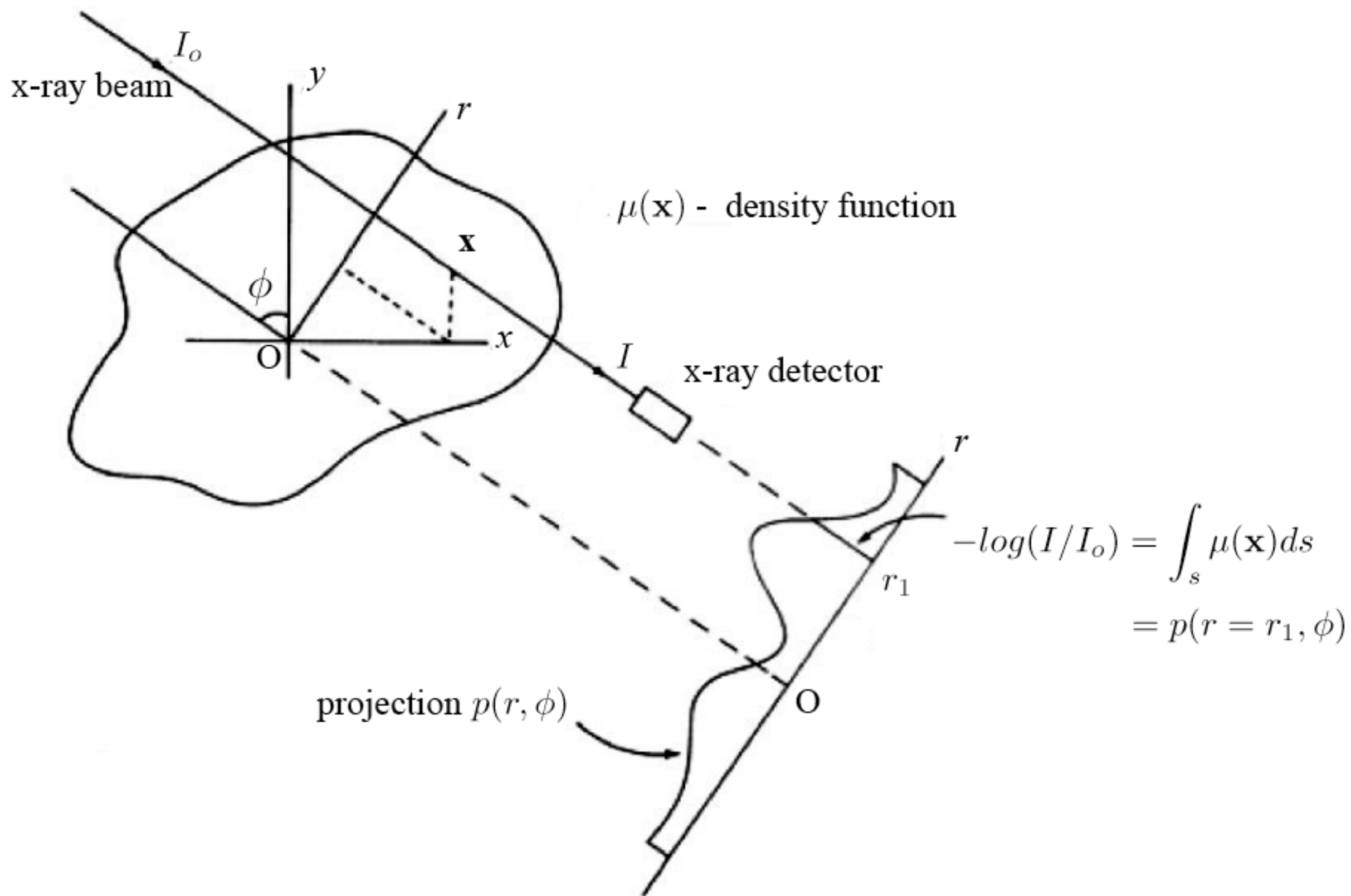


# Computed tomography: method of acquisition

---

- Rotation of the x-ray tube and detector around the object
- Projection is recorded at each angular step





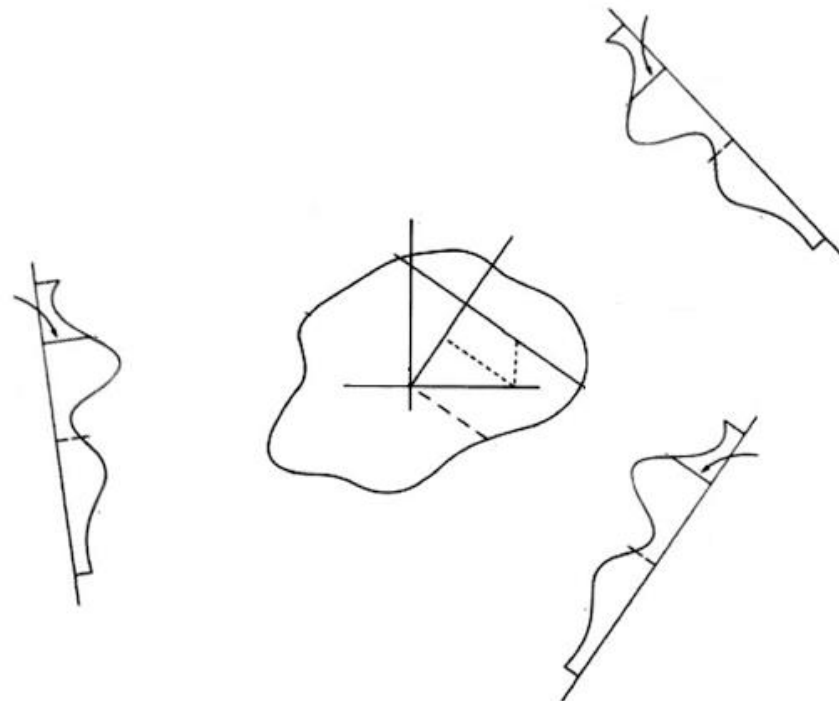


# The central problem of computed tomography

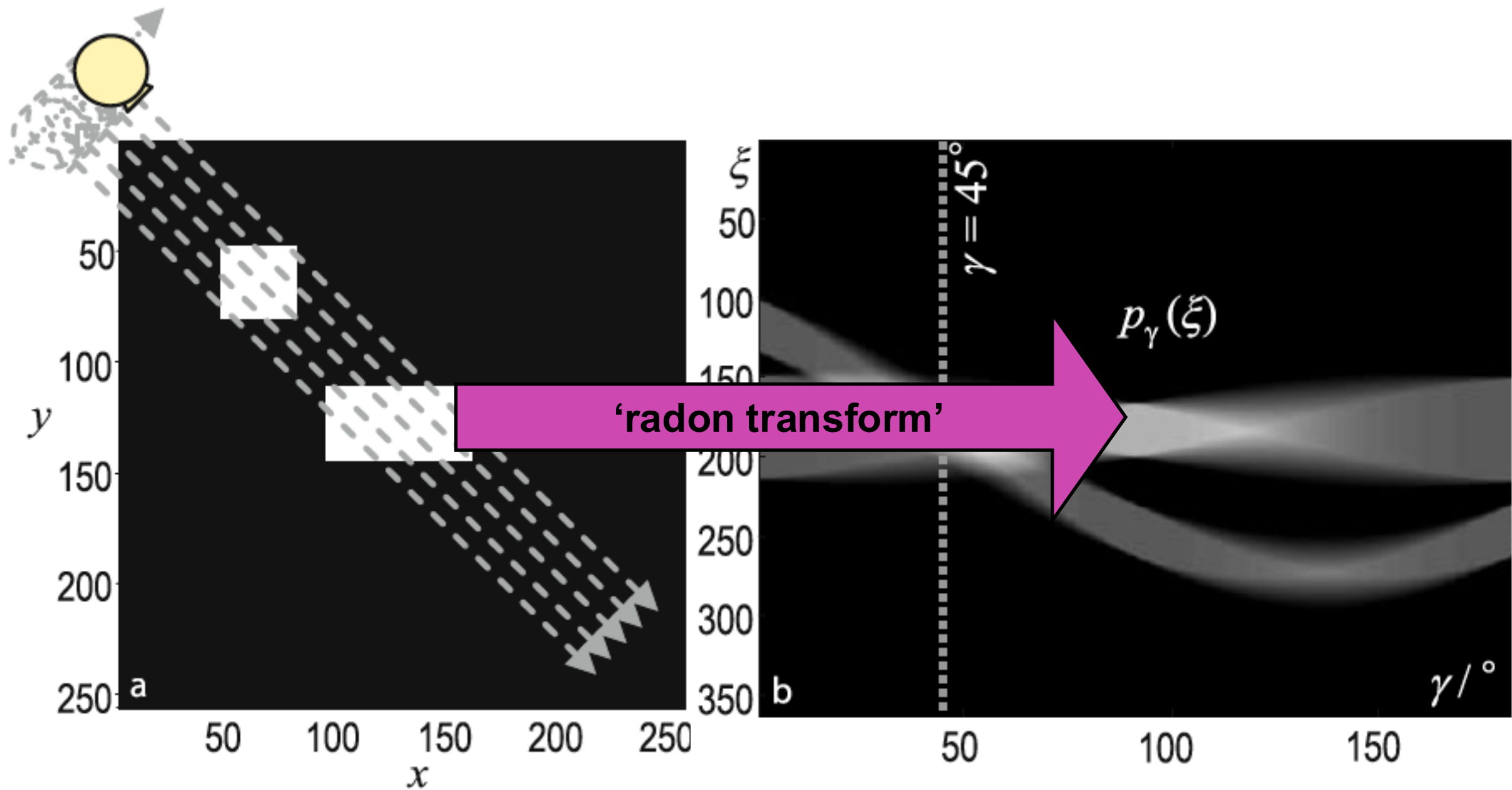
---

The projections  $p$  can be determined experimentally as functions of  $(r, \phi)$  by measuring  $I/I_0$  with a x-ray detector.

But how to compute  $\mu(x, y)$  from collections of  $p(r, \phi)$ ?



Set of projections = **sinogram** in the radon space



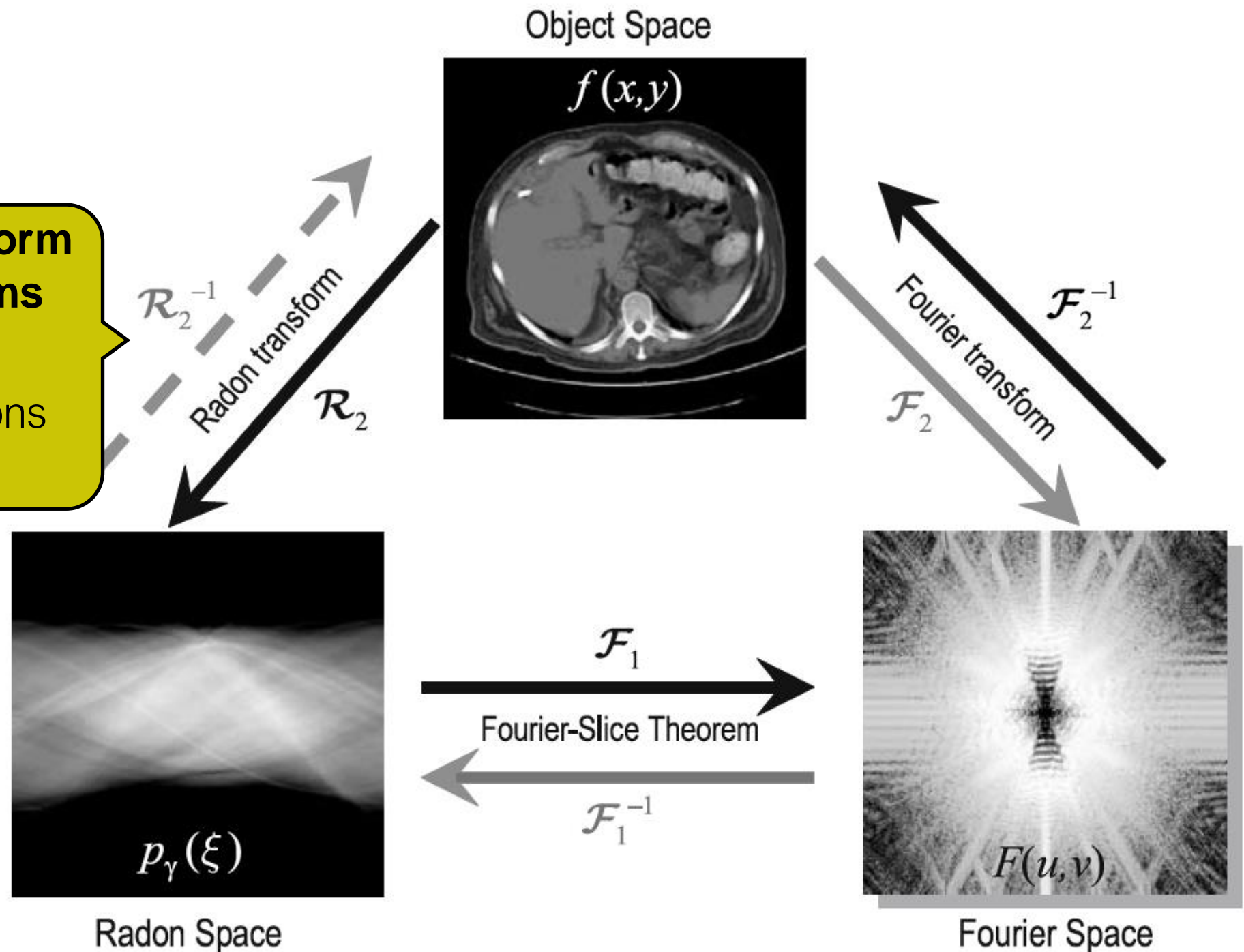
# Image reconstruction

analytical solutions to the inverse problem

**Inverse radon transform  
or Fourier transforms**

**Limitations:**

- needs lot of projections
- CPU-consuming



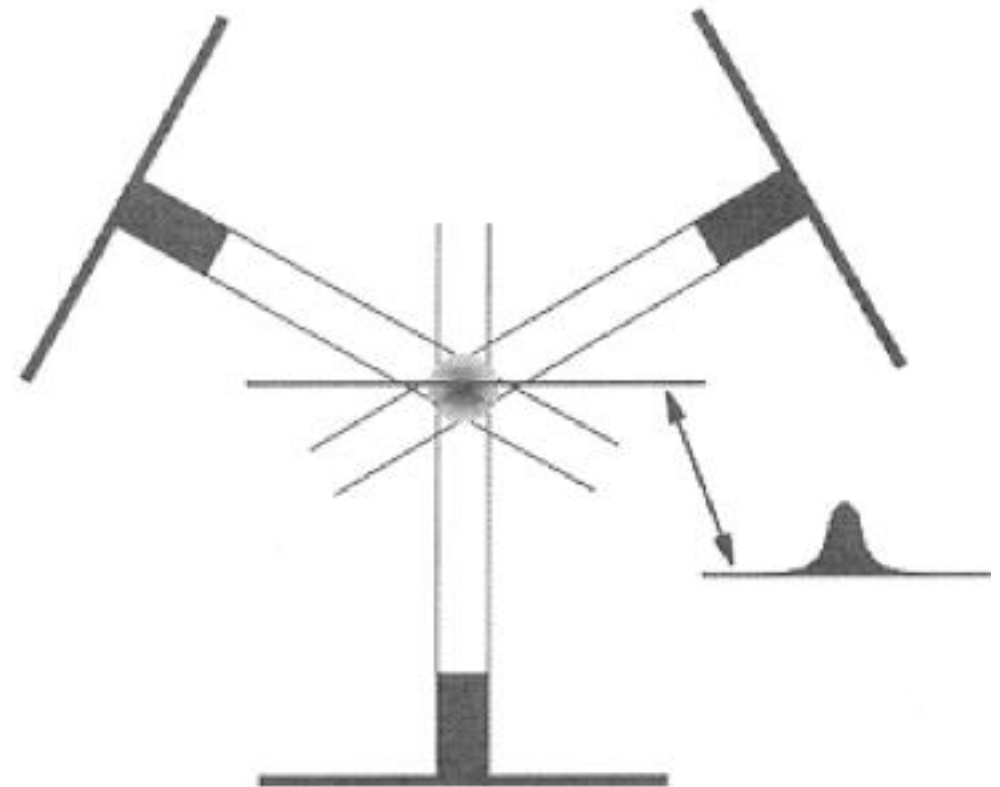


# Image reconstruction

## Simple back-projection



---

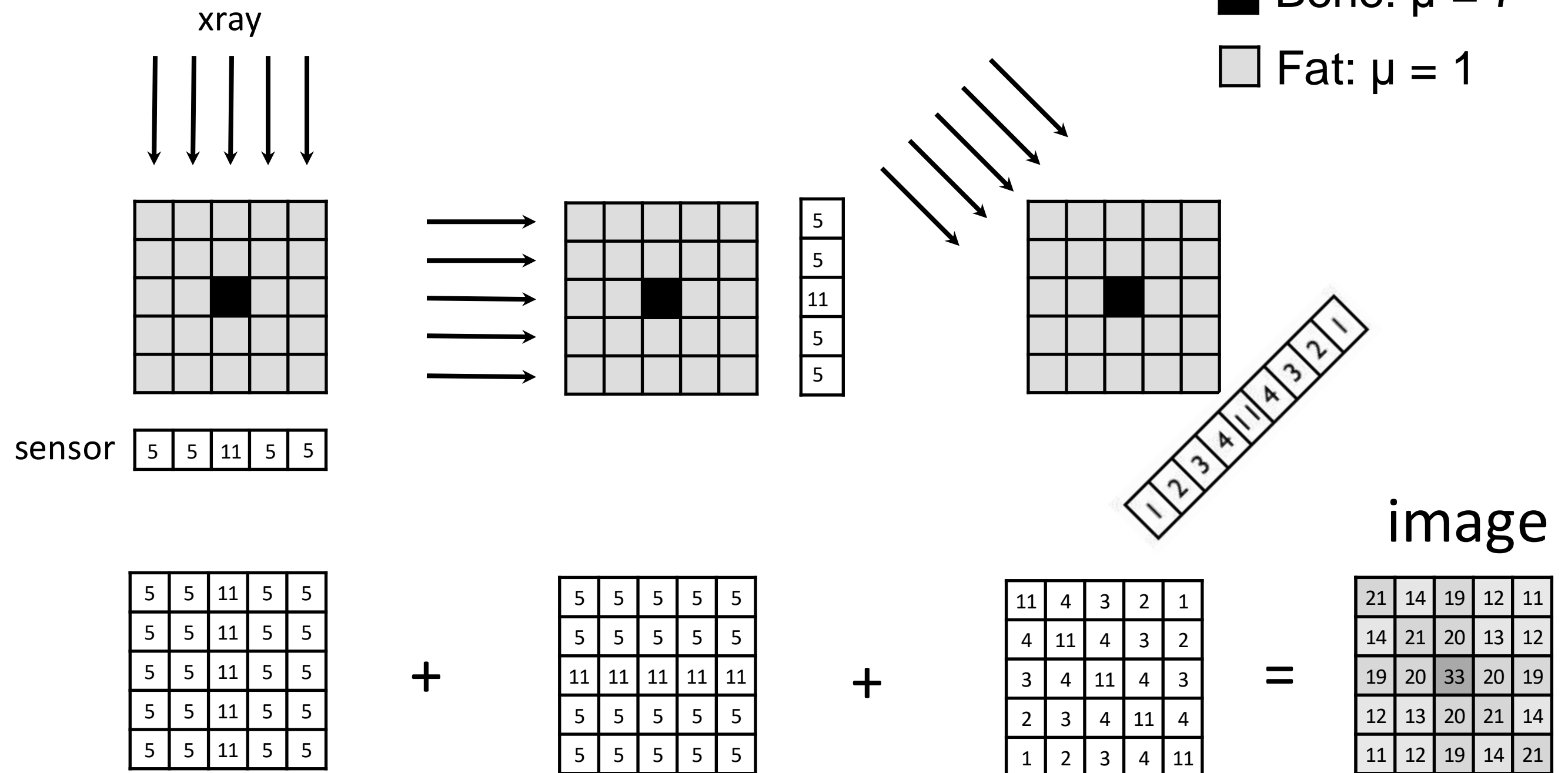
- Starts with an empty image matrix, and the  $\mu$  value from each ray in all views is added to each pixel in a line through the image corresponding to the ray's path
- A characteristic  $1/r$  blurring is a byproduct



simple backprojection

# Simple back-projection

 Bone:  $\mu = 7$   
 Fat:  $\mu = 1$



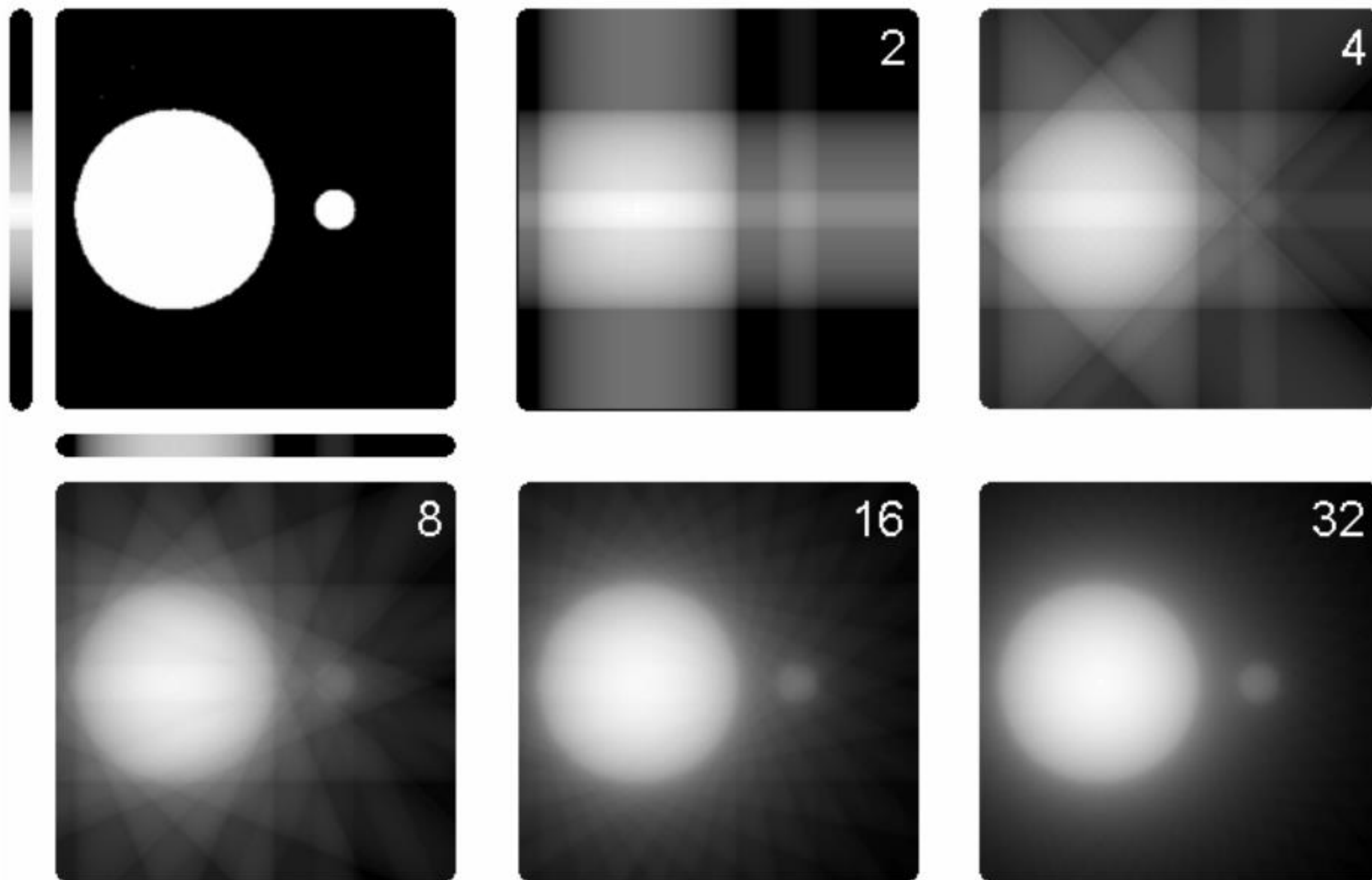


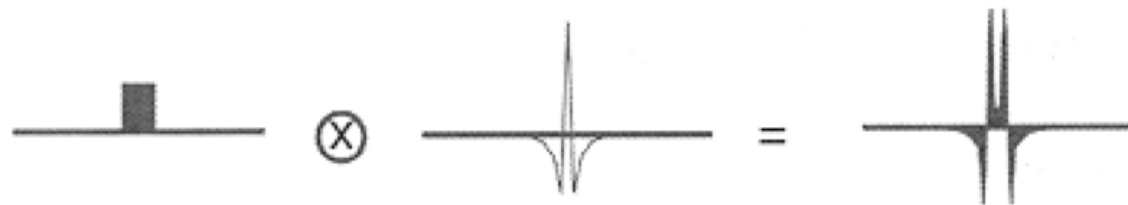
Fig 6.78: Back-projection without filter



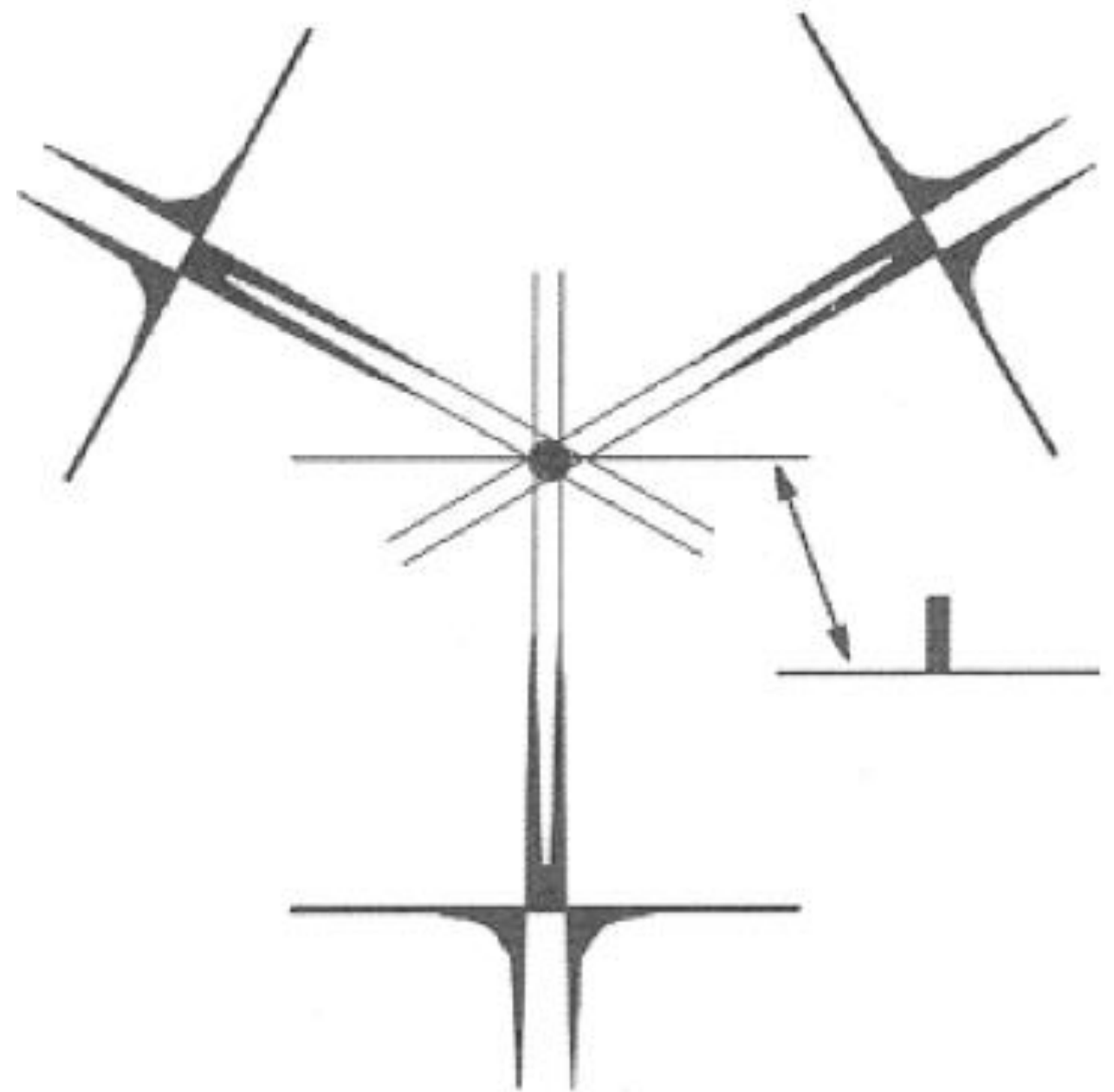
# Image reconstruction

## Filtered back-projection

- The raw view data are mathematically filtered before being backprojected onto the image matrix
- Involves convolving the projection data with a convolution kernel



A diagram illustrating the convolution process. It shows a 1D rectangular pulse function (a dark gray rectangle on a horizontal line) followed by a circled 'X' symbol, then a 1D sinc-like function (a horizontal line with a central peak and two side lobes), an equals sign, and finally a 2D sinc-like function (a horizontal line with a central peak and two side lobes, and a vertical line with a central peak and two side lobes).



filtered backprojection

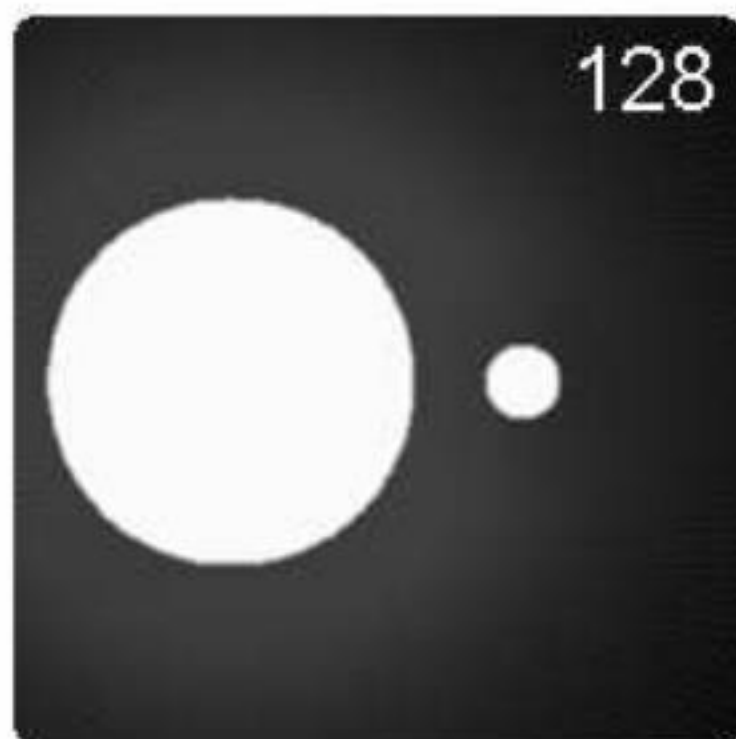
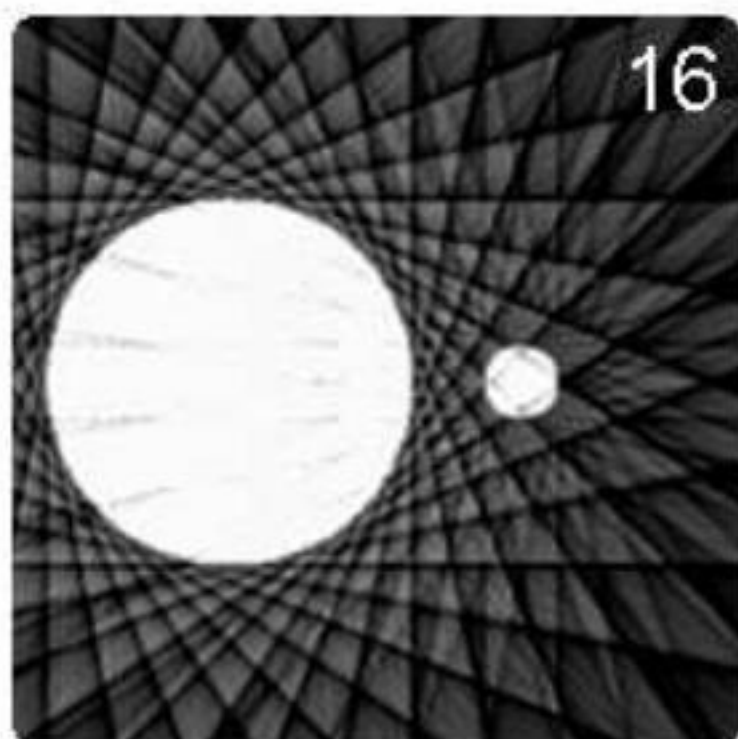
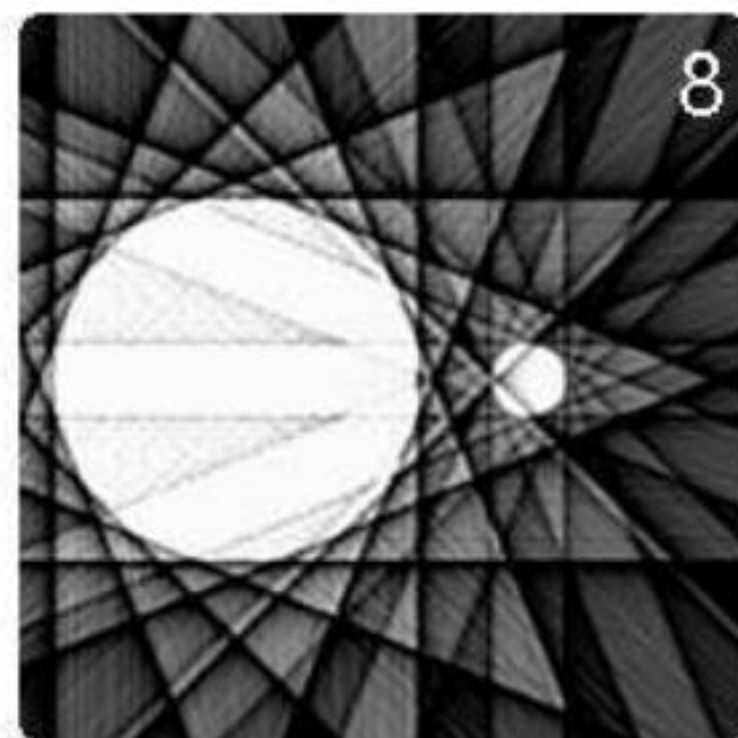
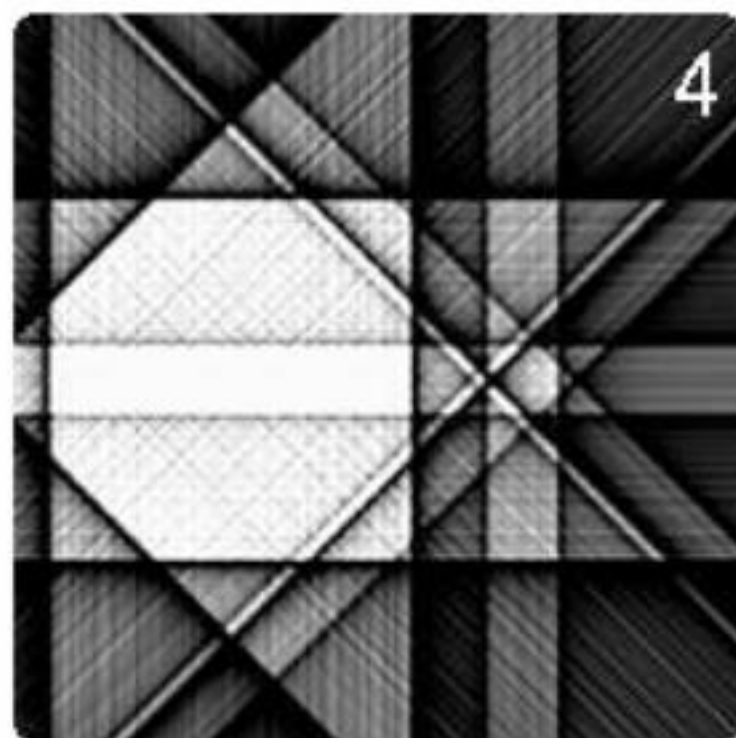
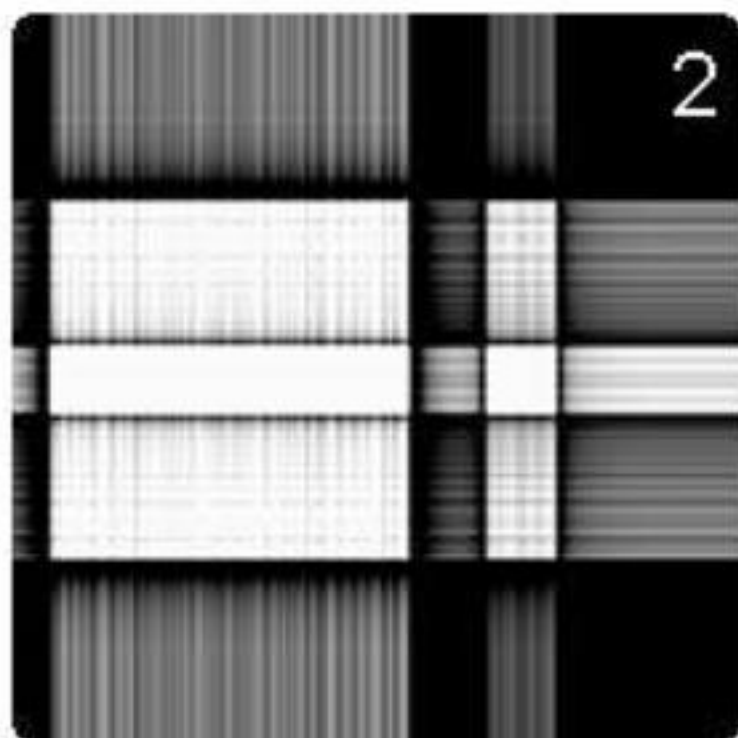


Fig 6.79: Back-projection with filter

# Exercise 4

Image artefacts in computed tomography



# Motion artifacts

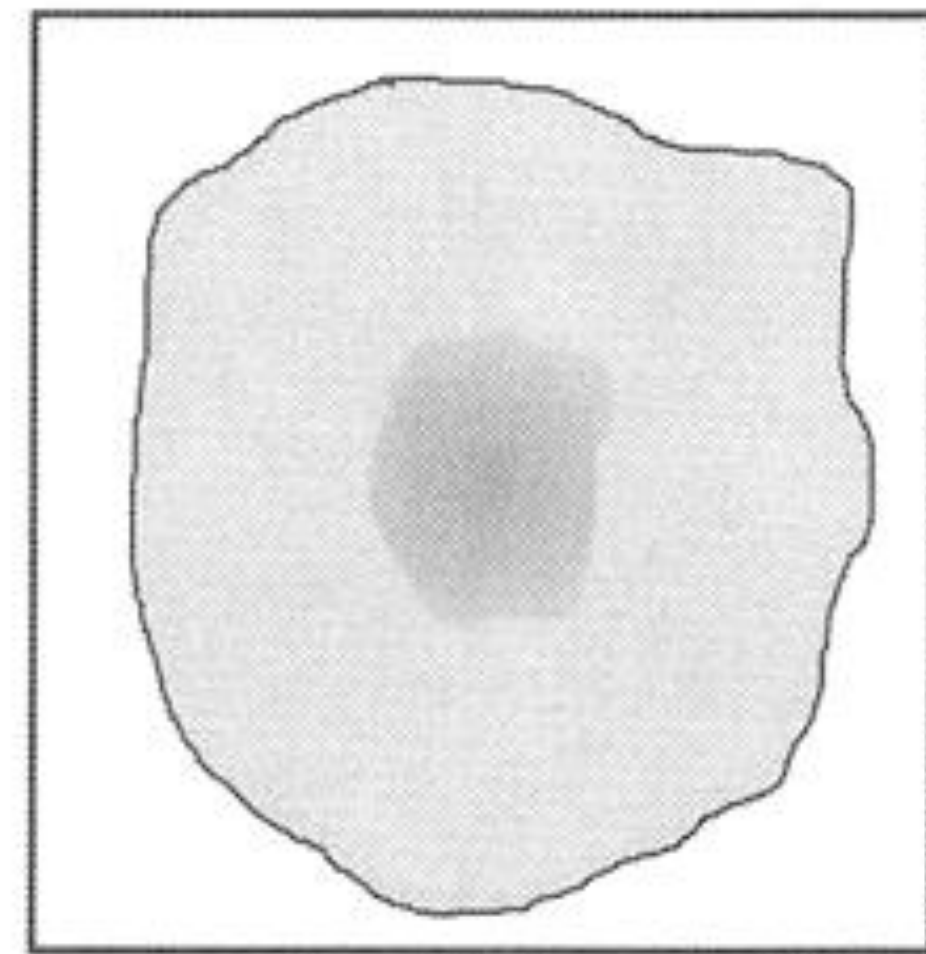
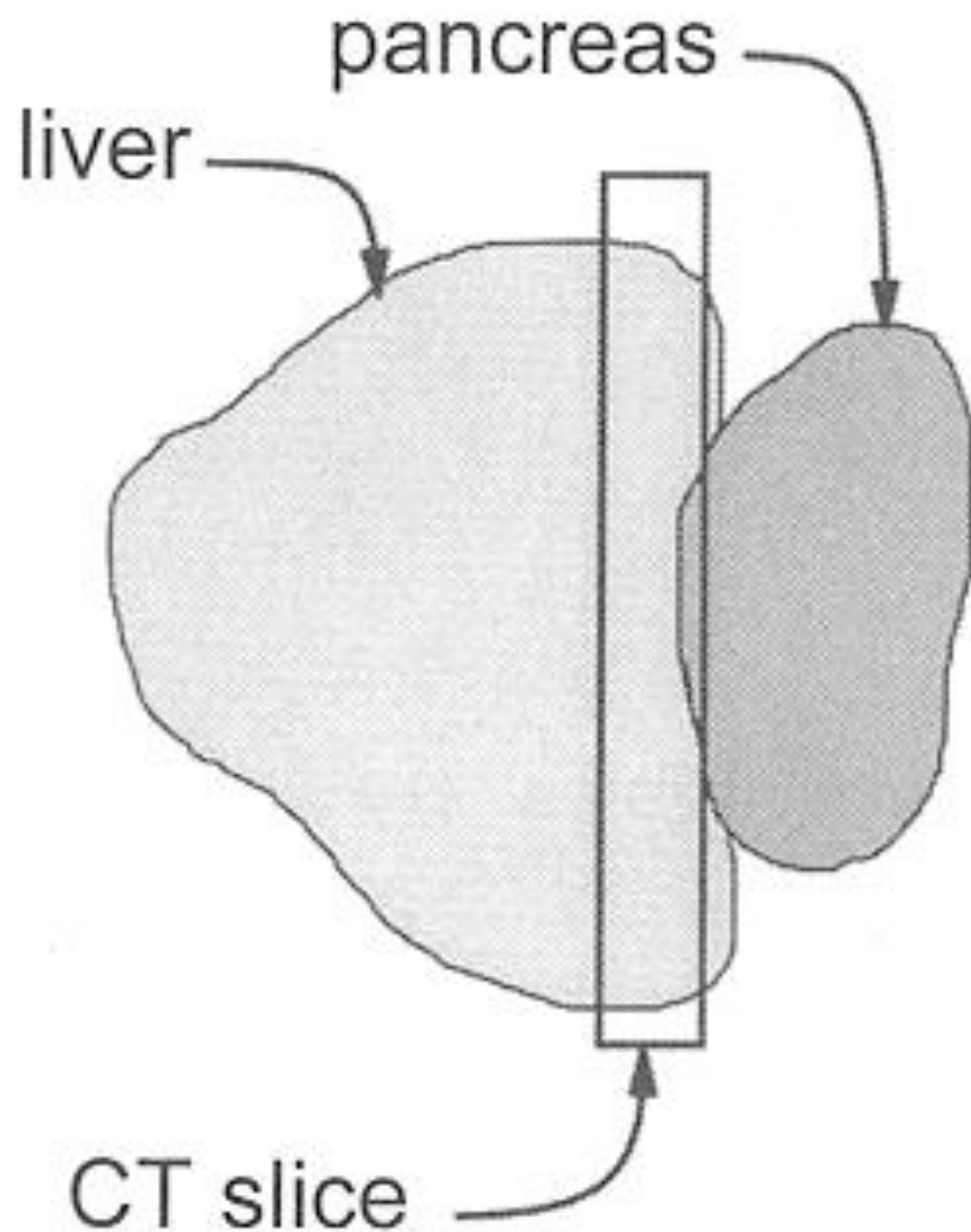
---

- Motion artifacts arise when the patient moves during the acquisition
- Small motions cause image blurring
- Larger physical displacements produce artifacts that appear as double images or image ghosting



# Partial volume averaging

---

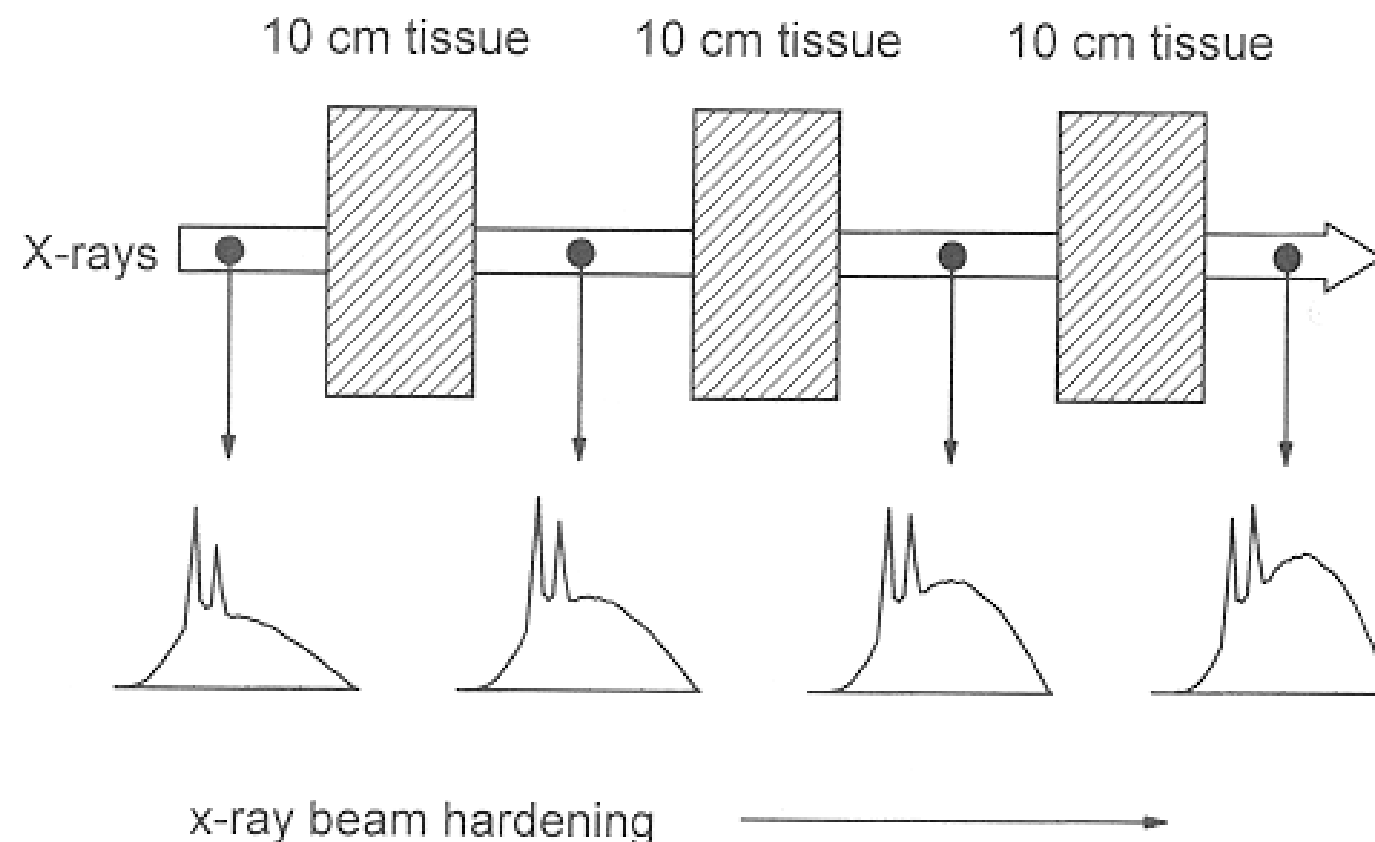


partial volume artifact

# Beam hardening

---

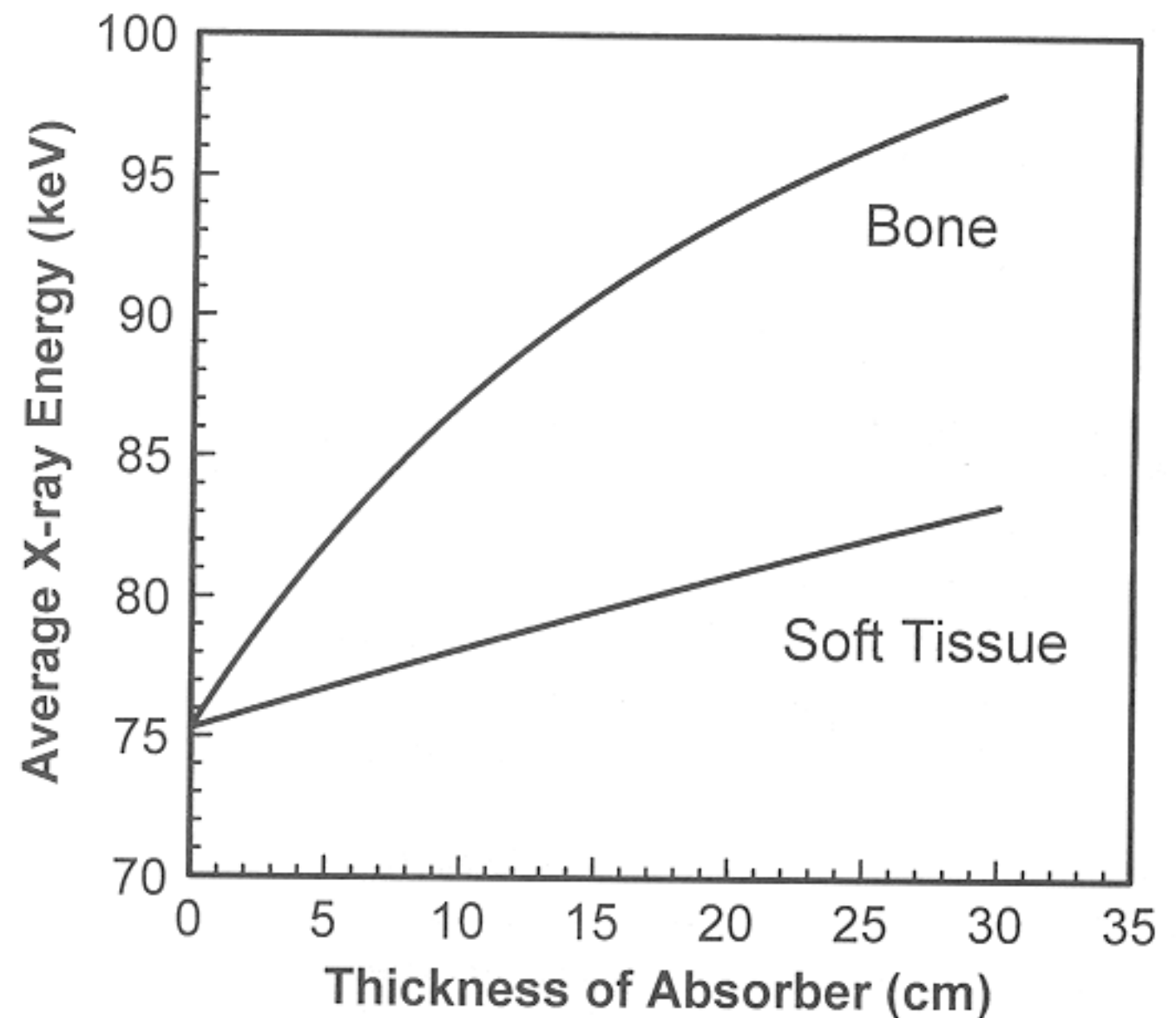
- Like all medical x-ray beams, CT uses a polyenergetic x-ray spectrum
- X-ray attenuation coefficients are energy dependent
- Lower-energy x-rays are attenuated to a greater extent than higher-energy
- The shape of the spectrum becomes skewed toward higher energies as it passes through the object
- Therefore it is less attenuated deeper in the tissue



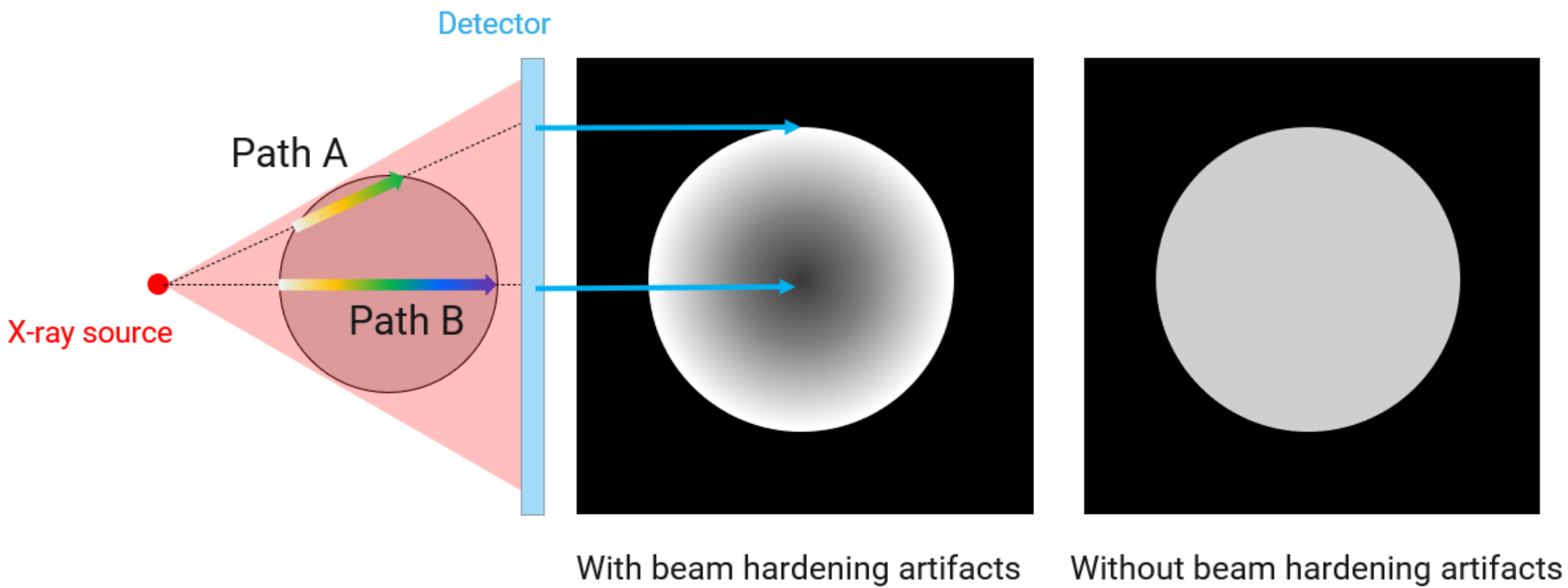
# Beam hardening

---

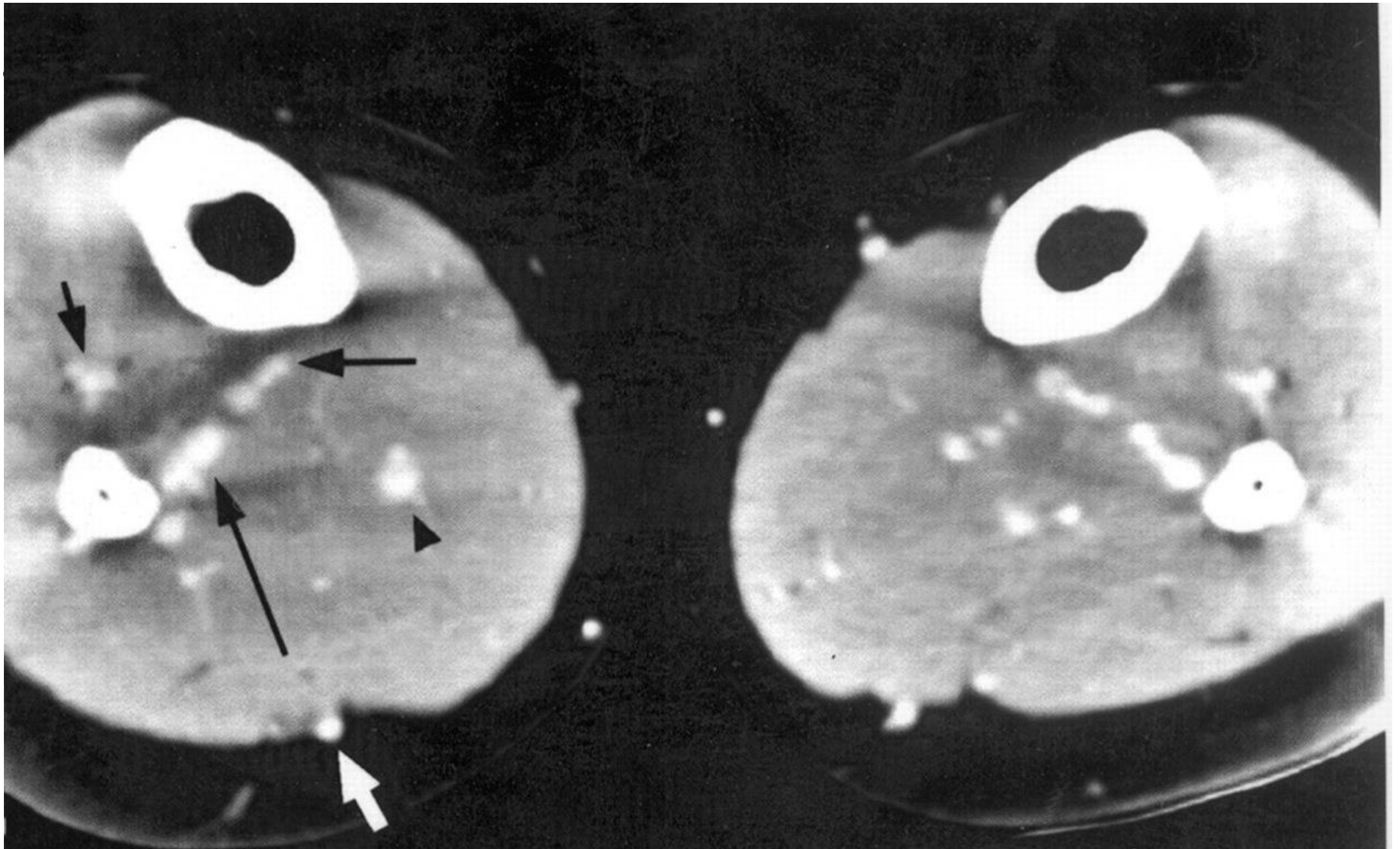
- The average energy of the x-ray beam becomes greater (“harder”) as it passes through tissue
- Because the attenuation of bone is greater than that of soft tissue, bone causes more beam hardening than an equivalent thickness of soft tissue





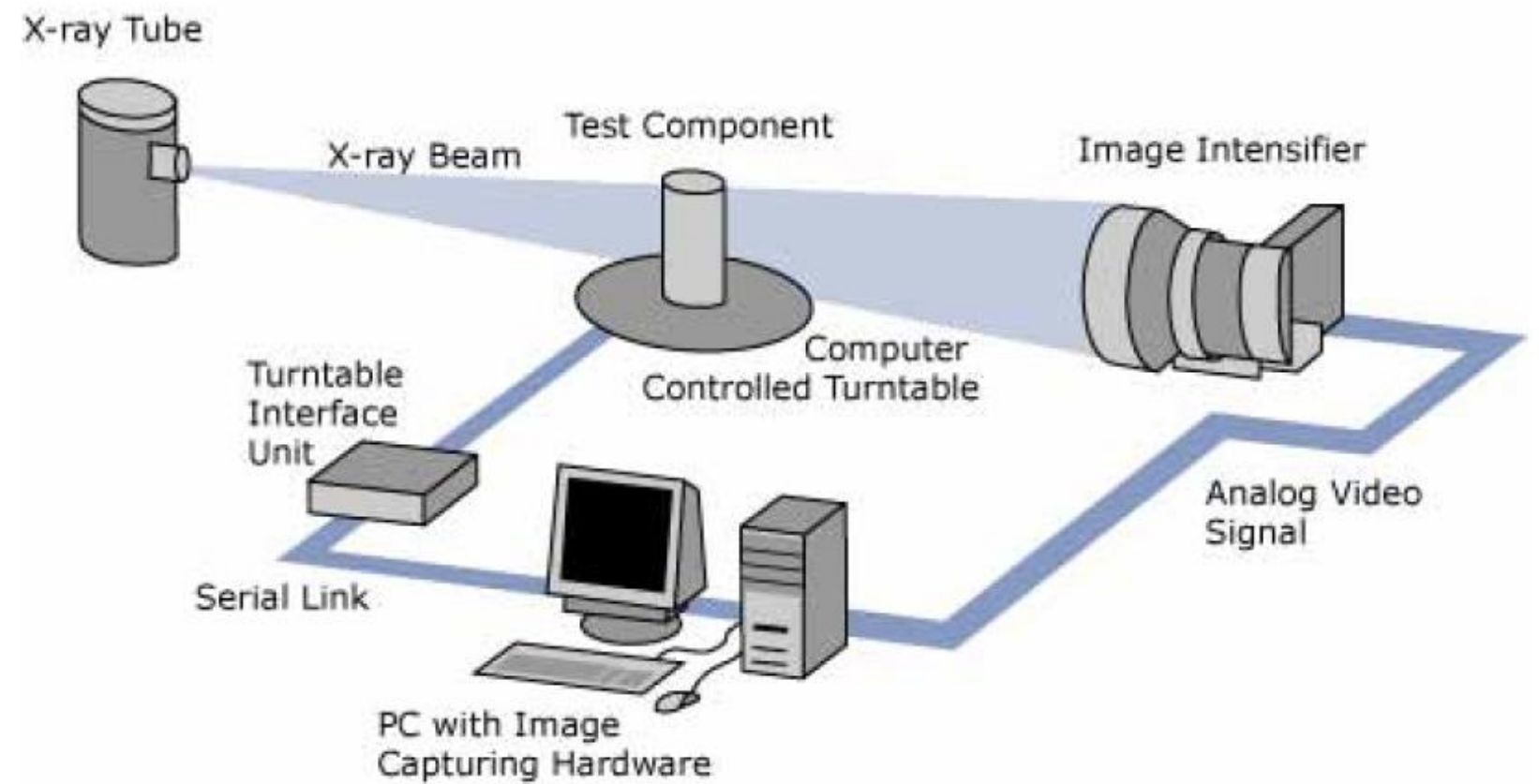


Beam hardening  
can cause false diagnostics

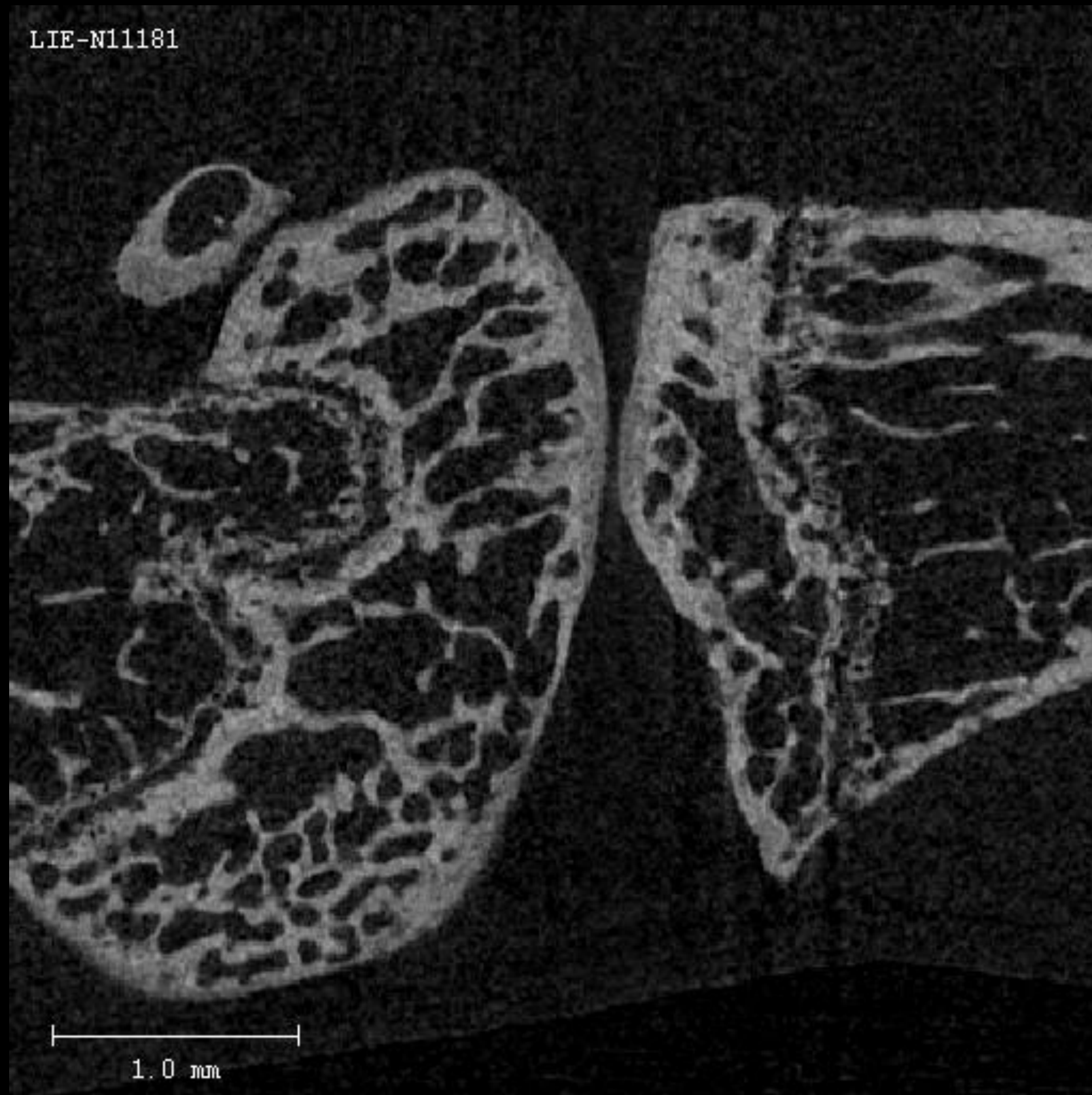


# micro computed tomography

---

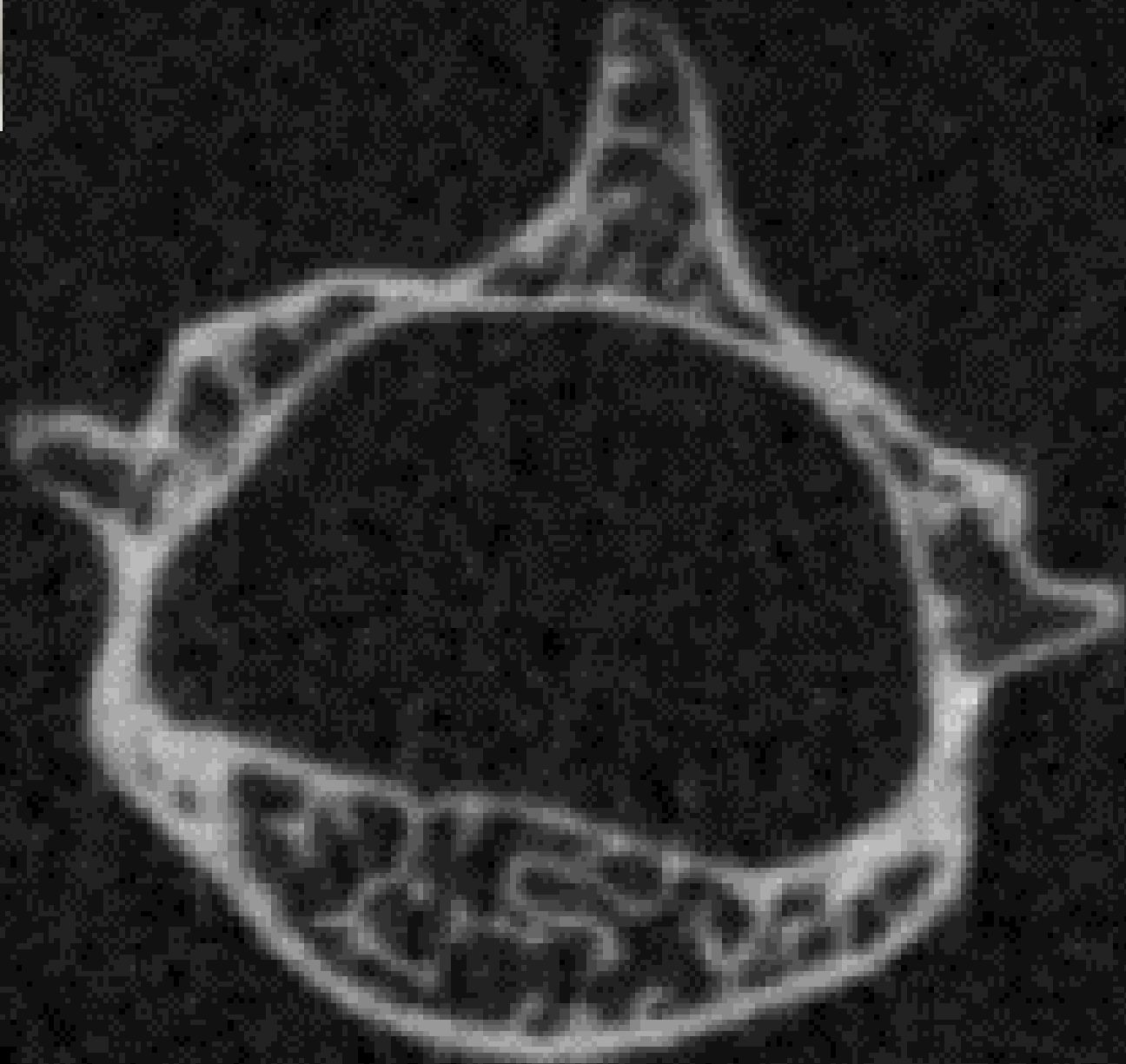


resolution  $> \sim 1\mu\text{m}$



Mouse knee joint *in vivo*

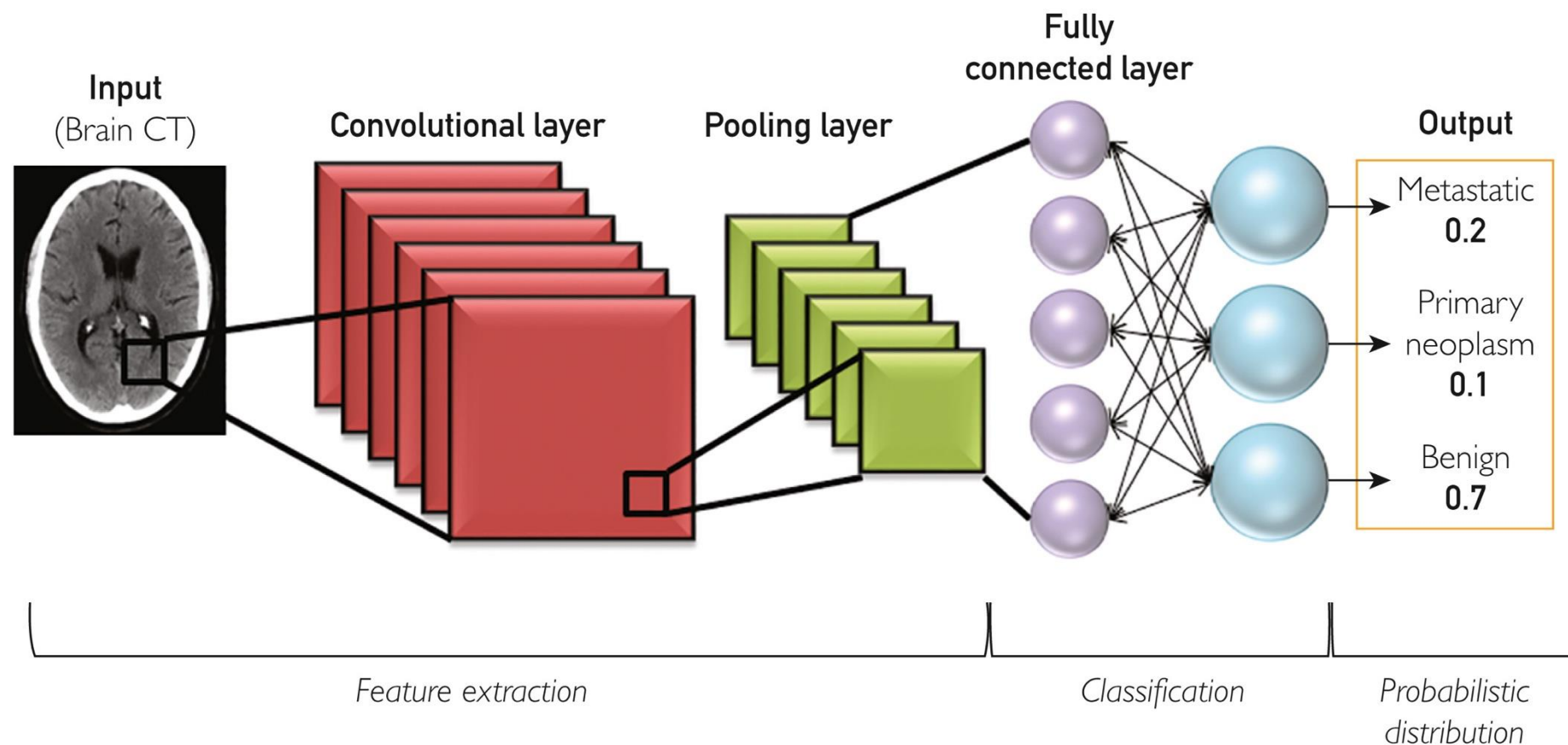




Mouse vertebrae *in vivo*

3D image analysis

# A note on deep learning for image analysis



- Such schemes can be extremely powerful for image segmentation and image classification
- Training is based on looping forward pass / backward learning for minimization of error
- Requires large datasets of **annotated images** to train the **millions of parameters**
- Research projects often don't collect enough data for such models.

# Heuristic image analysis

---

- Algorithmic. Uses step-by-step algorithmic logic or hand-crafted heuristics.
- Deterministic: Output is predictable and based on fixed input-output mapping (no training involved).
- Analytical / Model-driven: Uses mathematical models, often physics-based or geometric.

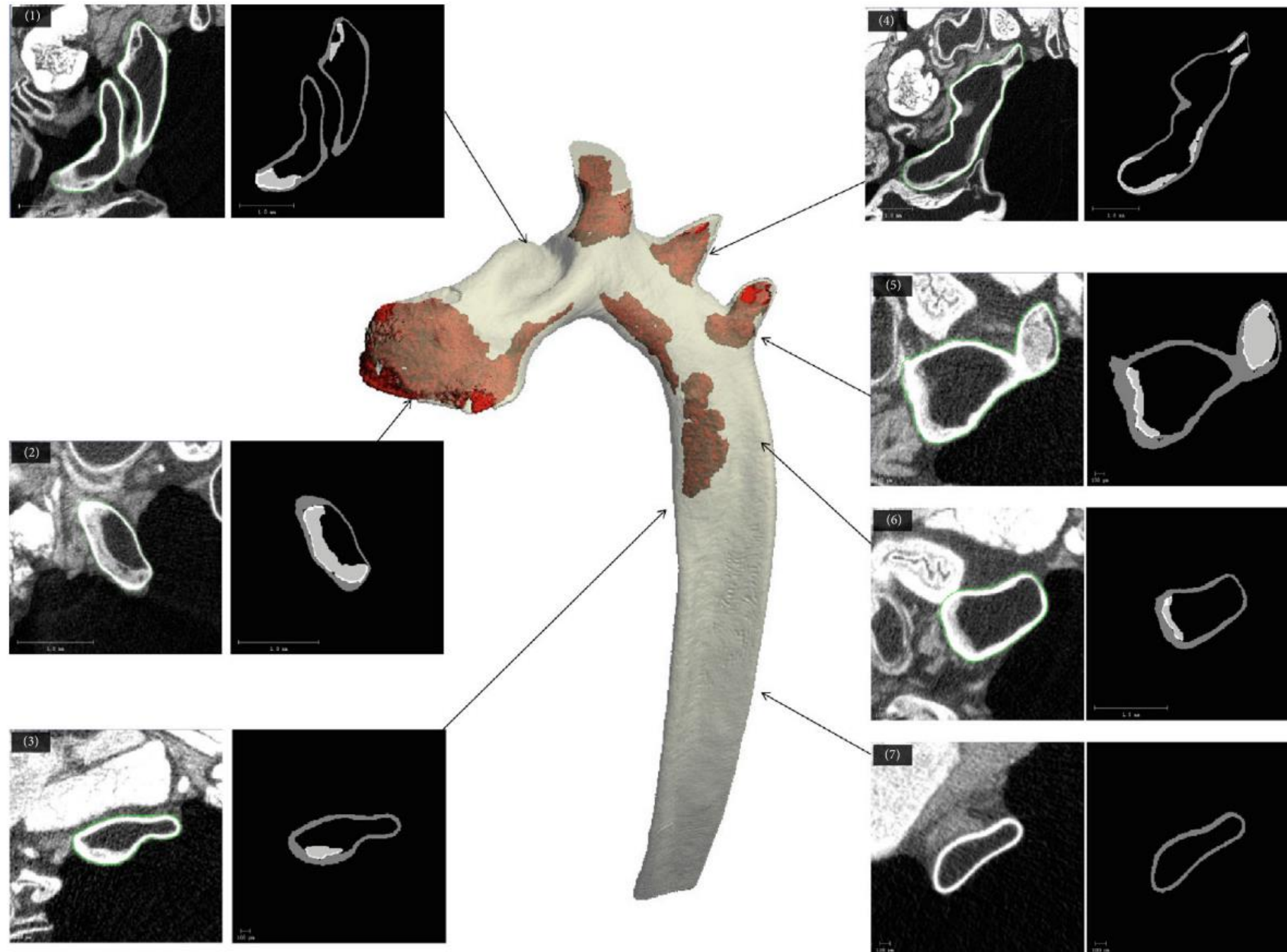
## Common Techniques:

- Thresholding (global, adaptive)
- Edge detection (Sobel, Canny)
- Morphological operations (dilation, erosion)
- Watershed segmentation
- Region growing / region merging
- Level sets
- Active contours (snakes)

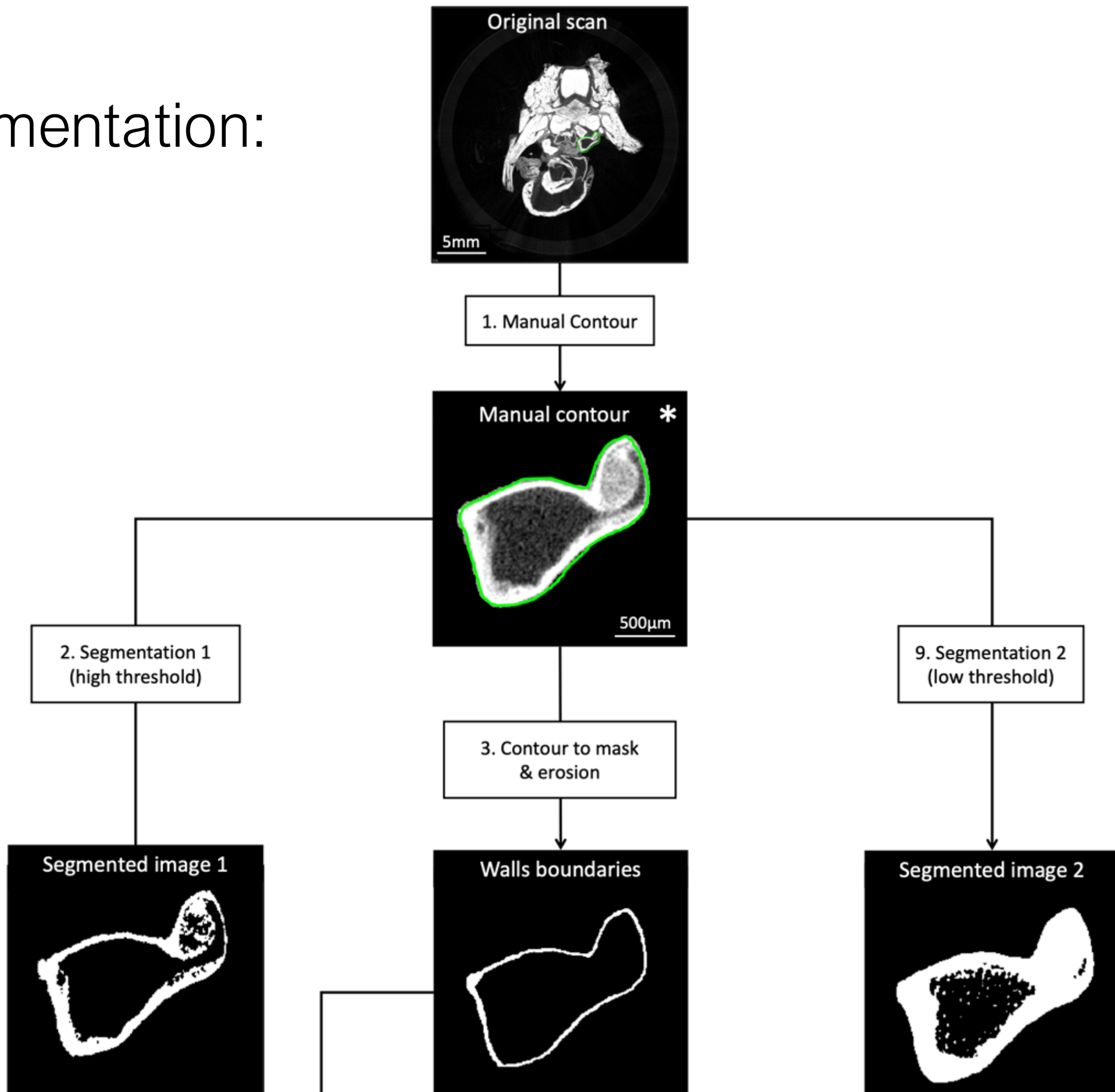


# Example: compute atherosclerotic plaque thickness

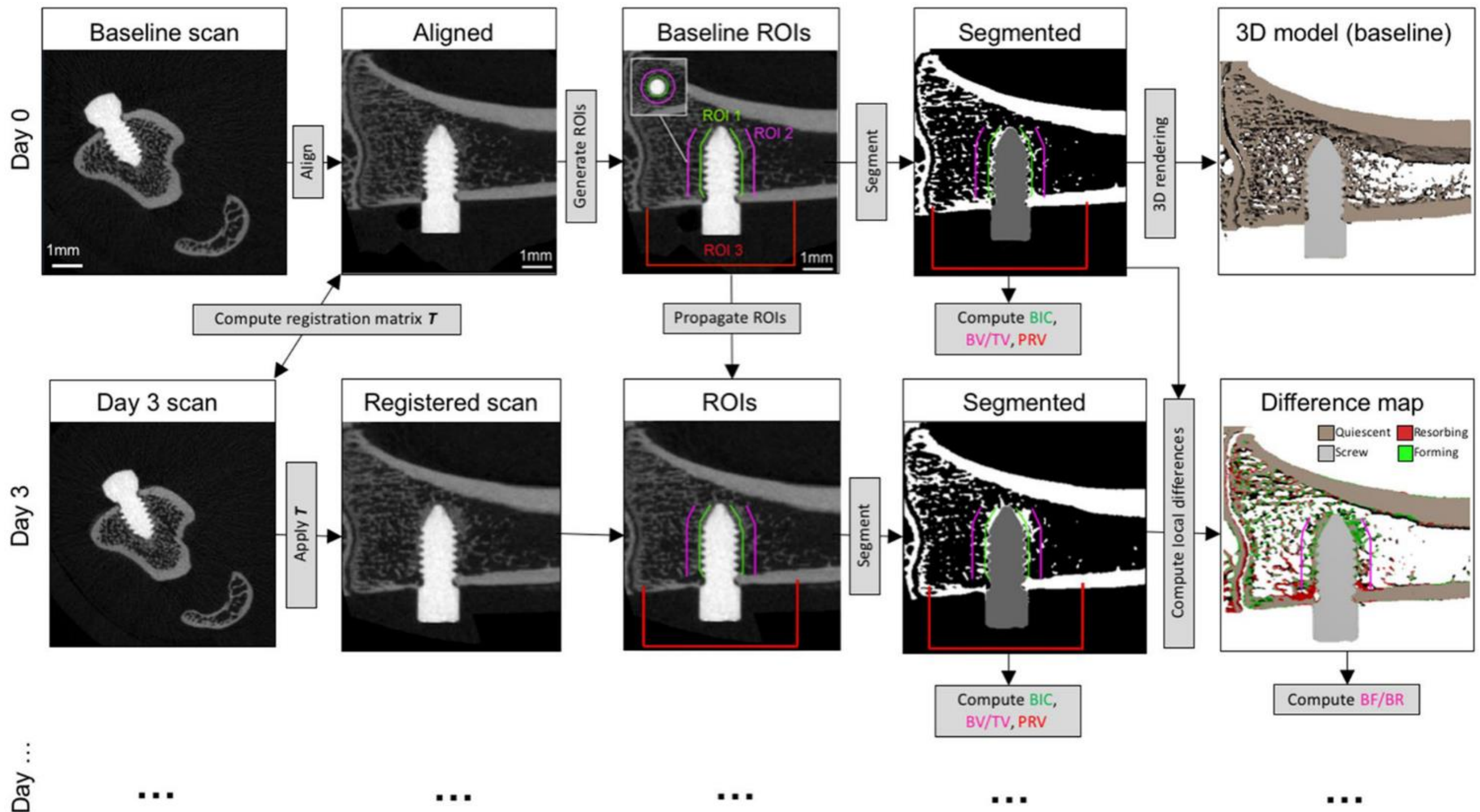
---



# Segmentation:



# Example: bone evolution around an implant



# Image transformations for segmentation

Thresholding:

12	14	19	12	21
14	21	20	13	12
19	20	33	15	19
12	13	20	11	14
11	12	19	14	17

 $\Rightarrow$ 

0	0	0	0	1
0	1	1	0	0
0	1	1	0	0
0	0	1	0	0
0	0	0	0	0

$$if(v_i > t, 1, 0)$$

Dilation

0	0	0	0	0
0	0	0	0	0
0	1	1	0	0
0	0	0	0	0
0	0	0	0	0

 $\Rightarrow$ 

0	0	0	0	0
0	1	1	0	0
1	1	1	1	0
0	1	1	0	0
0	0	0	0	0

	$n_1$	
$n_2$	$i$	$n_3$
	$n_4$	

$$if(\bigvee_k n_k^i > 0, 1, 0)$$

Component labeling:

0	0	0	0	1
0	1	1	0	0
0	1	1	0	0
0	0	1	0	0
0	0	0	0	0

 $\Rightarrow$ 

0	0	0	0	2
0	1	1	0	0
0	1	1	0	0
0	0	1	0	0
0	0	0	0	0

$i-1$	$i$
-------	-----

$$1) \begin{cases} v_i = 0 \rightarrow L_i = 0 \\ v_i \neq 0 \& L_{i-1} = 0 \rightarrow L_i = 1 \\ v_i \neq 0 \& L_{i-1} \neq 0 \rightarrow L_i = L_{i-1} \end{cases}$$

$$2) \begin{cases} L_i = 0 \rightarrow L_i = 0 \\ L_i \neq 0 \& L_{i-1} = 0 \rightarrow L_i = L_i \\ L_i \neq 0 \& L_{i-1} \neq 0 \rightarrow L_i = \min(L_{i-1}, L_i) \end{cases}$$

Erosion

0	0	0	0	0
0	1	1	1	0
0	1	1	1	0
0	1	1	1	0
0	0	0	0	0

 $\Rightarrow$ 

0	0	0	0	0
0	0	1	0	0
1	1	1	1	0
0	0	1	0	0
0	0	0	0	0

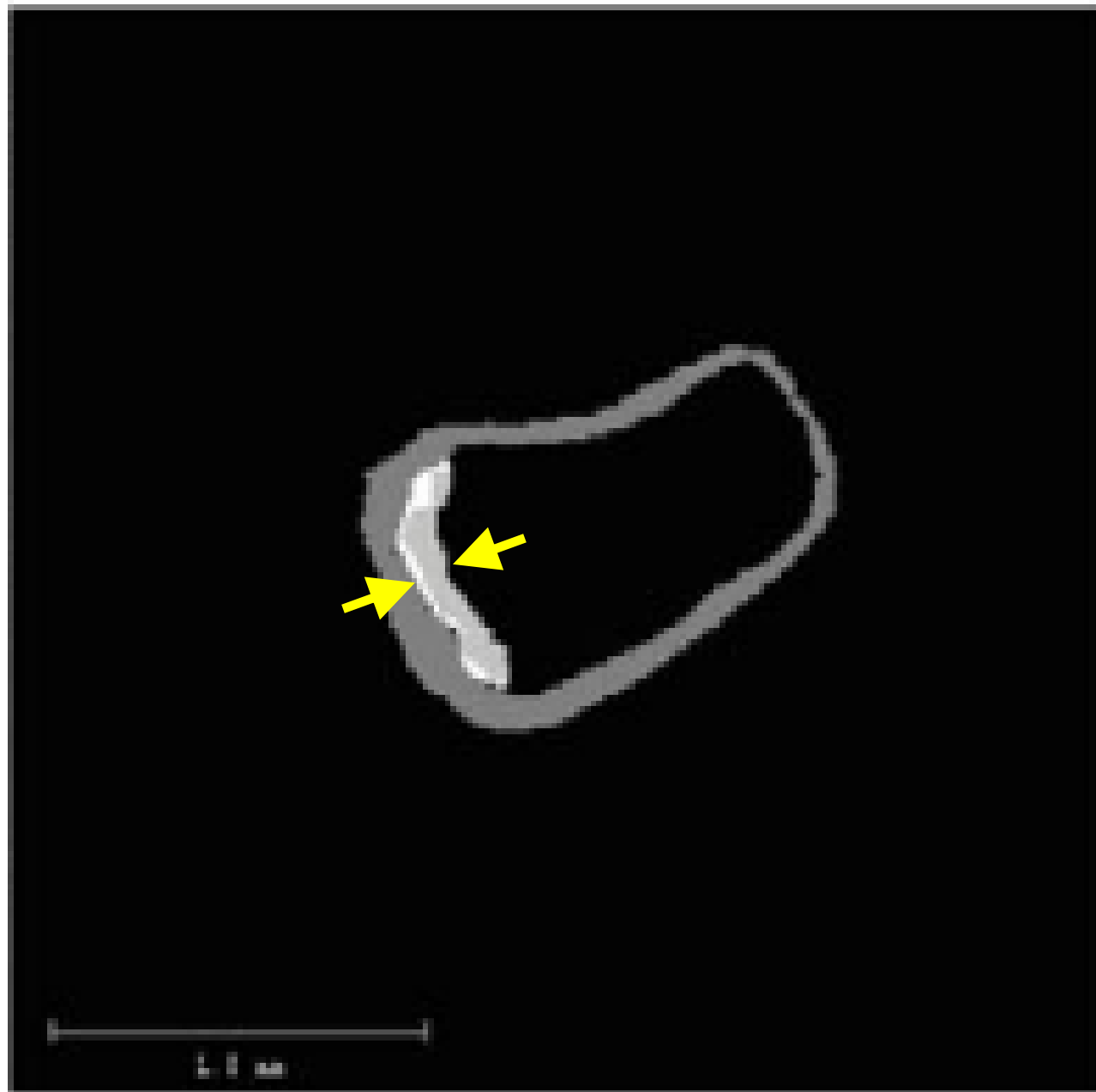
	$n_1^i$	
$n_2^i$	$i$	$n_3^i$
	$n_4^i$	

$$if(\bigwedge_k n_k^i < 3, 0, 1)$$



# Compute thickness of an object?

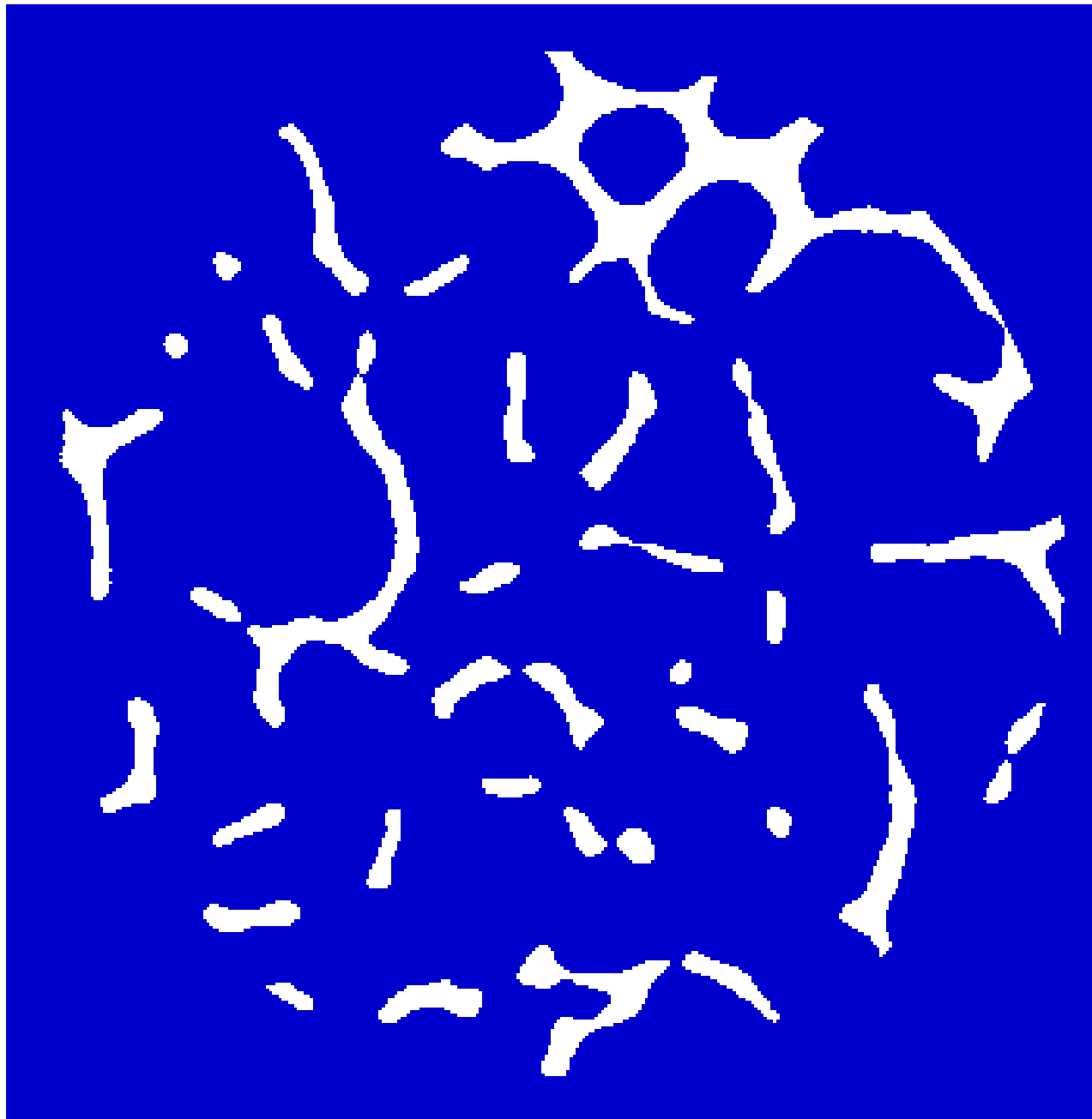
---



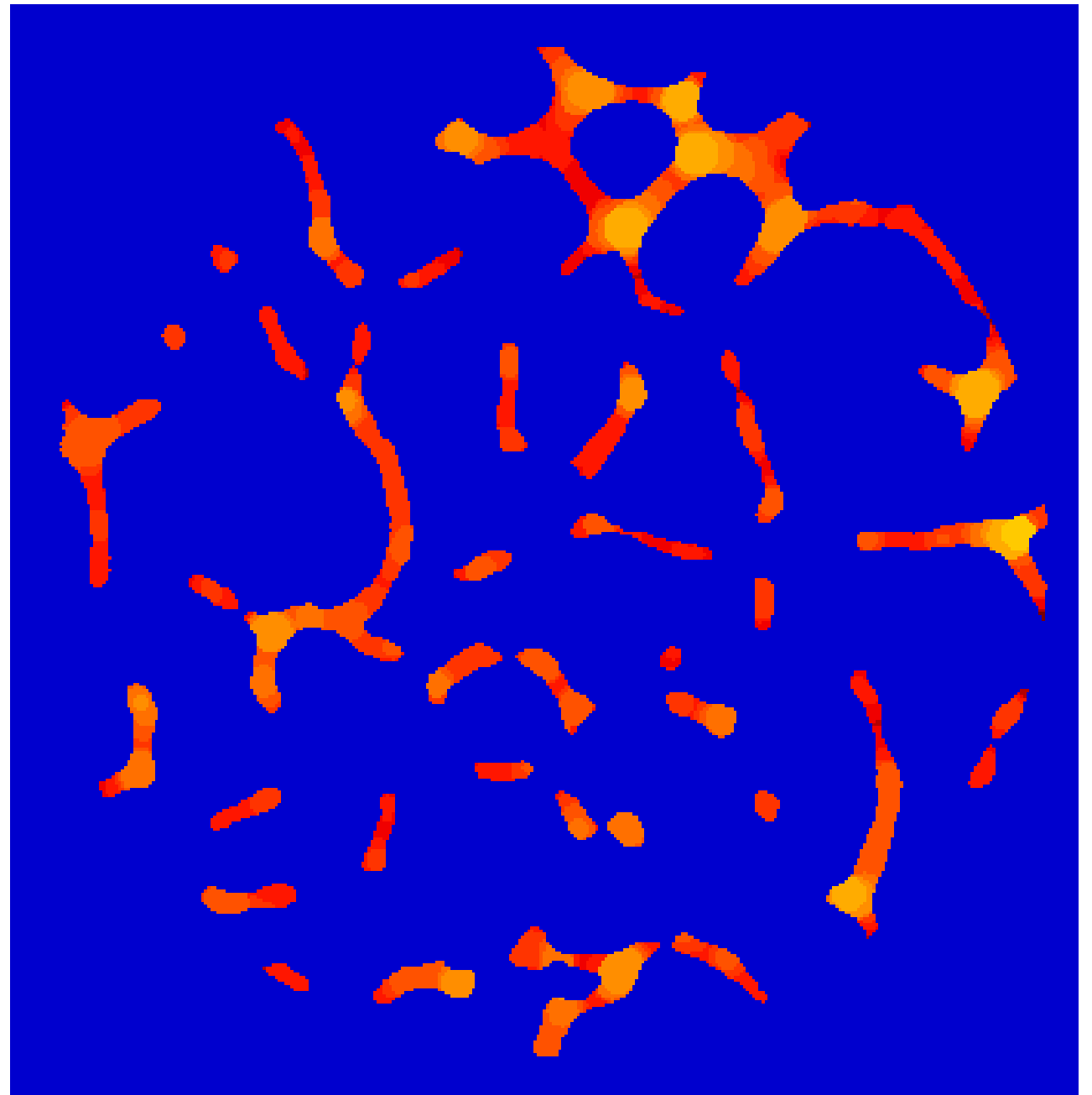
# Distance maps (thickness, spacing)

---

Segmented object



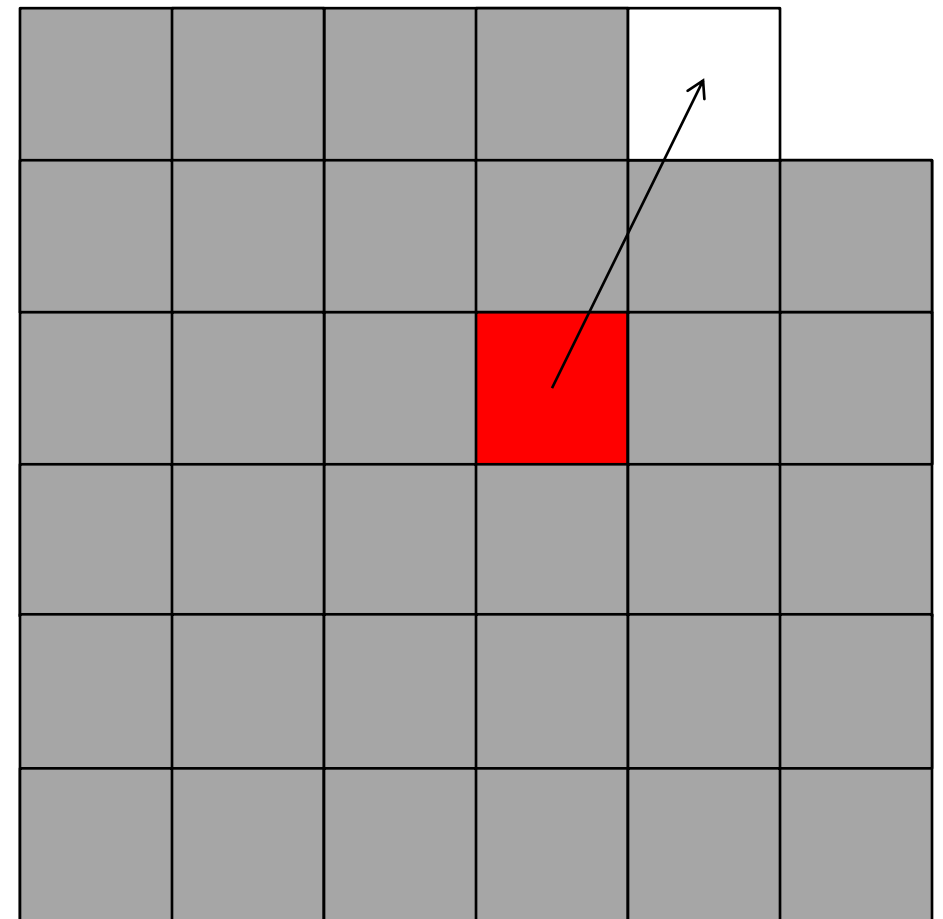
Distance map



# Distance map calculation

---

- How far is the red voxel away from the background?



# Distance map calculation

---

- How far is the red voxel away from the background?
- Euclidean Metric

$\sqrt{2}$	1	$\sqrt{2}$
1		1
$\sqrt{2}$	1	$\sqrt{2}$

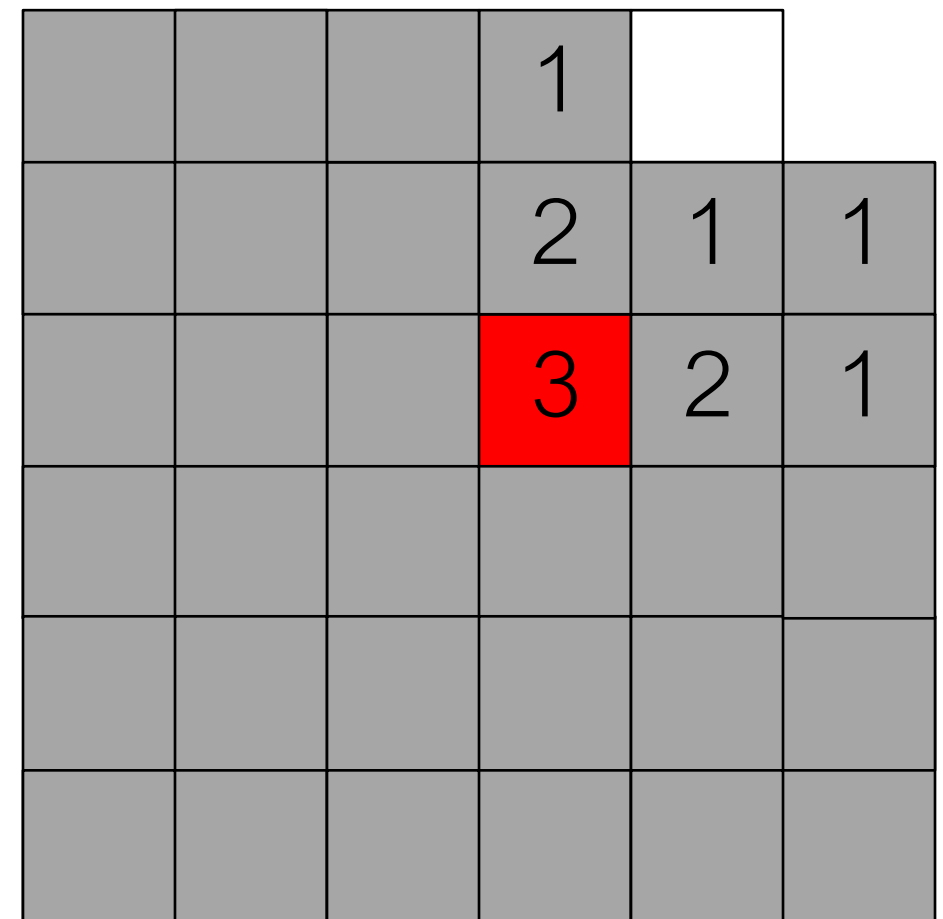
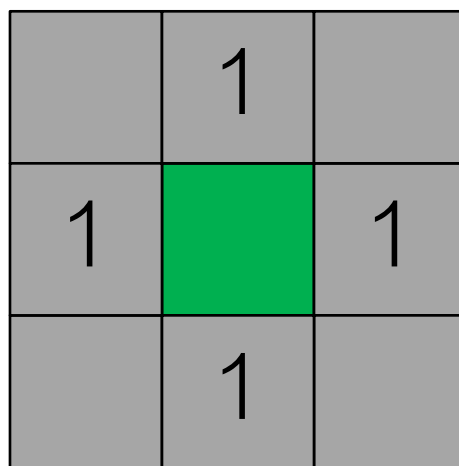
			1		
			$\sqrt{2}$	1	1
			$\sqrt{5}$	2	1



# Distance map calculation

---

- How far is the red voxel away from the background?
- Manhattan Metric



# Distance map calculation

---

- How far is the red voxel away from the background?
- 3-4-5 Metric

4	3	4
3		3
4	3	4

			3		
			4	3	3
			7	6	3

# Distance map calculation

---

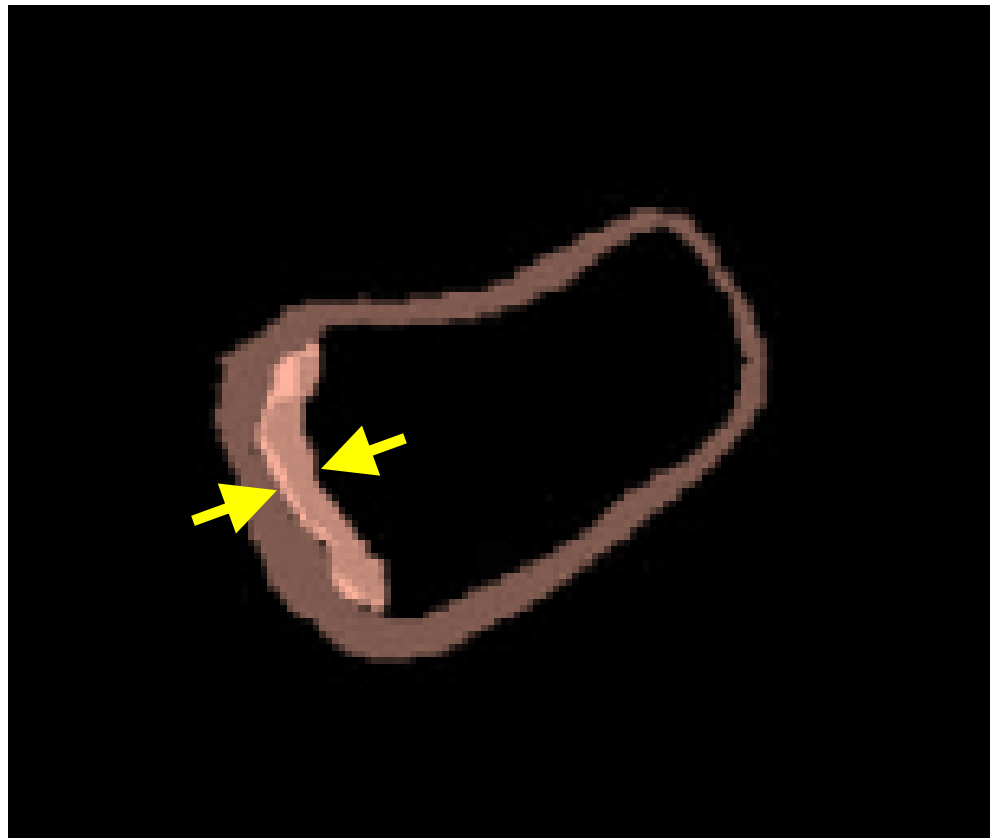
- How far is the red voxel away from the background?
- 3-4-5 Metric  $\rightarrow$  Divided by 3

$\frac{4}{3}$	1	$\frac{4}{3}$
1		1
$\frac{4}{3}$	1	$\frac{4}{3}$

			1		
			$\frac{4}{3}$	1	1
			$\frac{7}{3}$	2	1

# Compute thickness of an object?

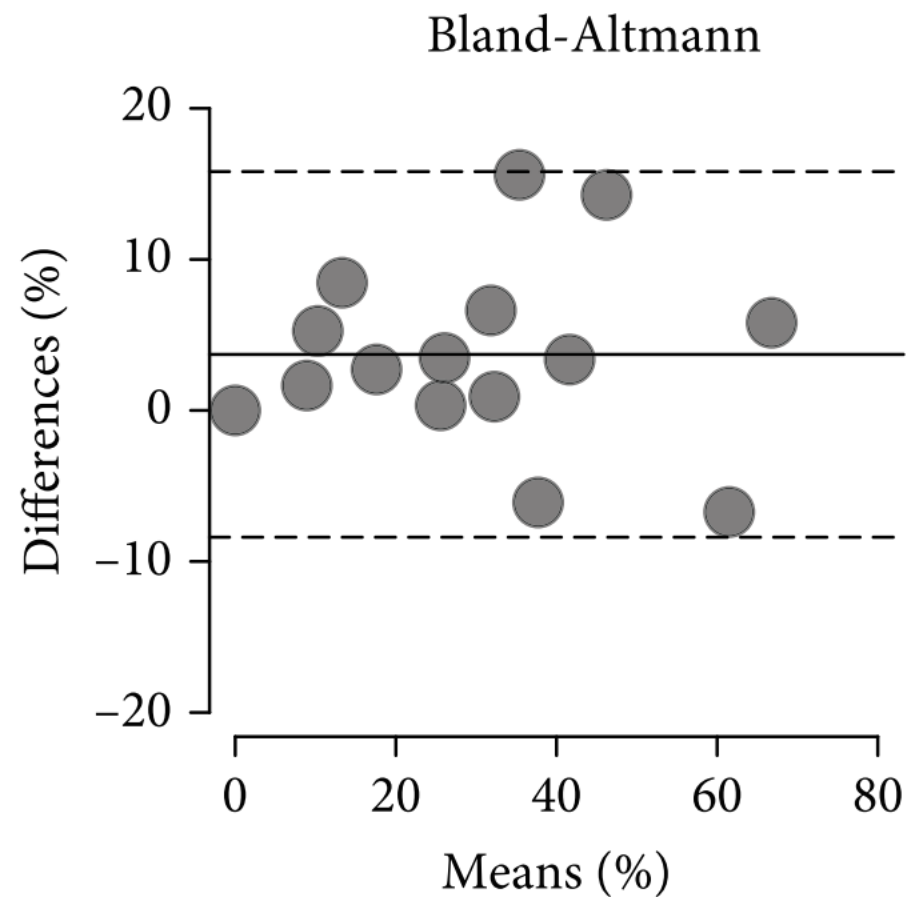
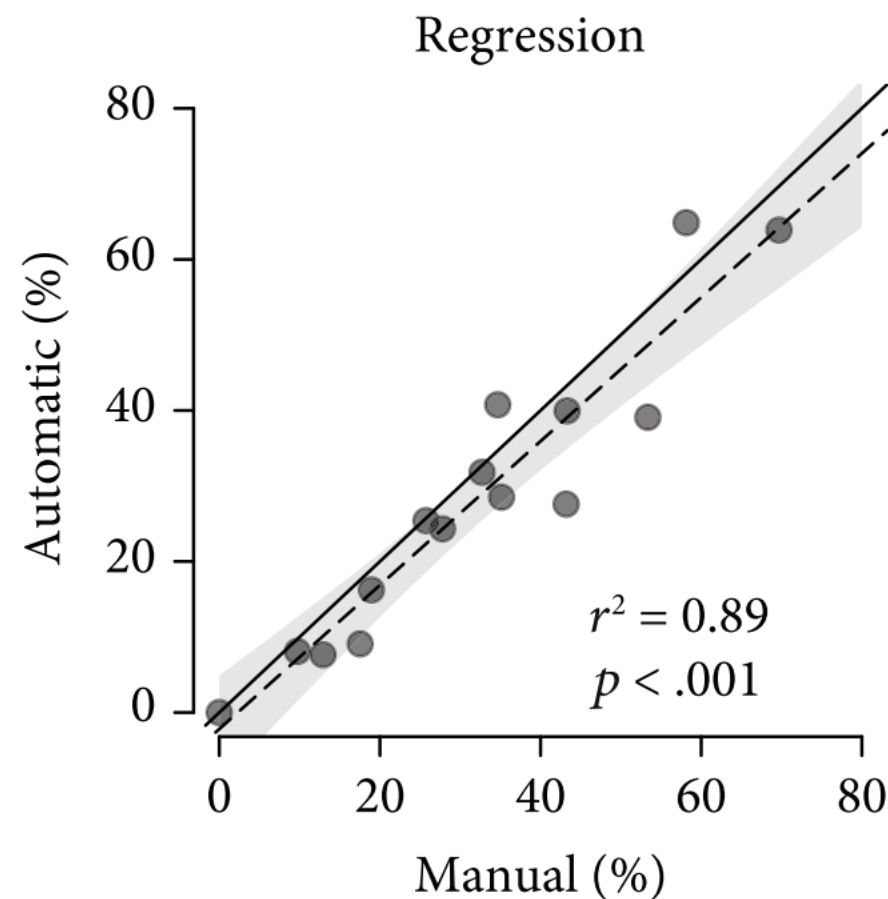
---





# Plaque imaging: Validation

## 2. Lesion length [%]: automatic vs manual

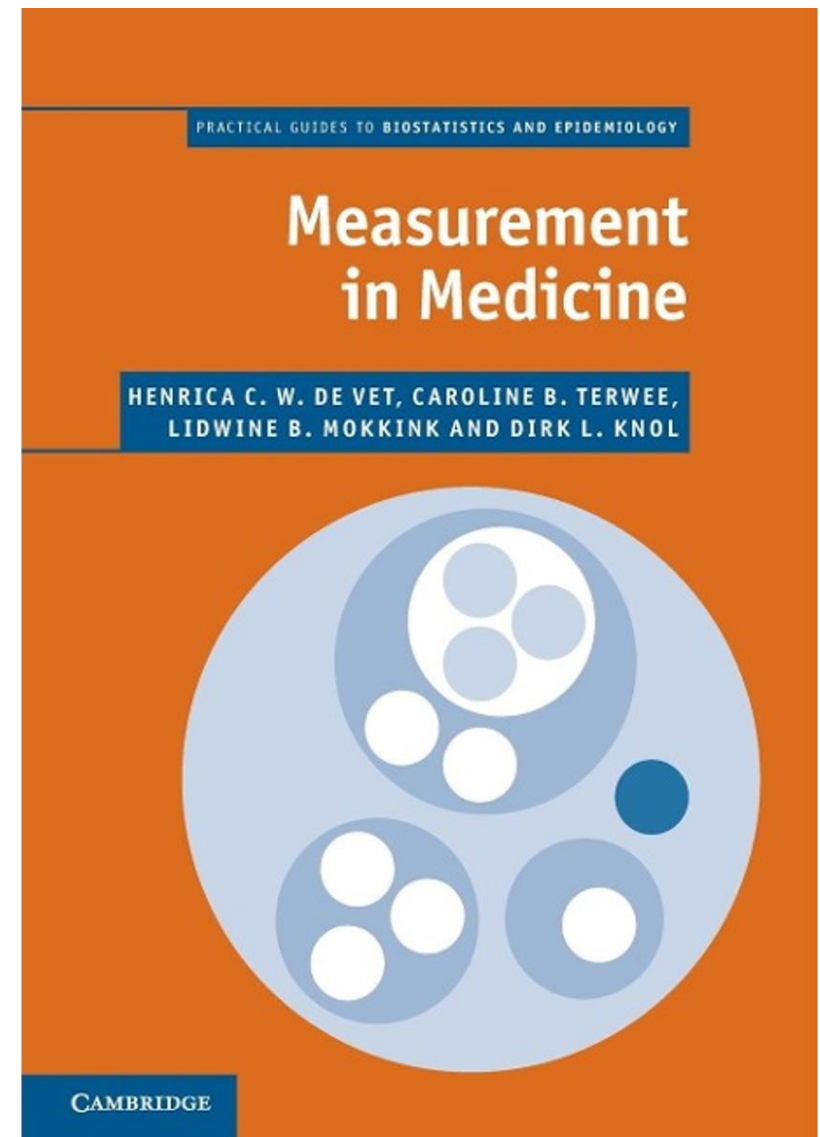
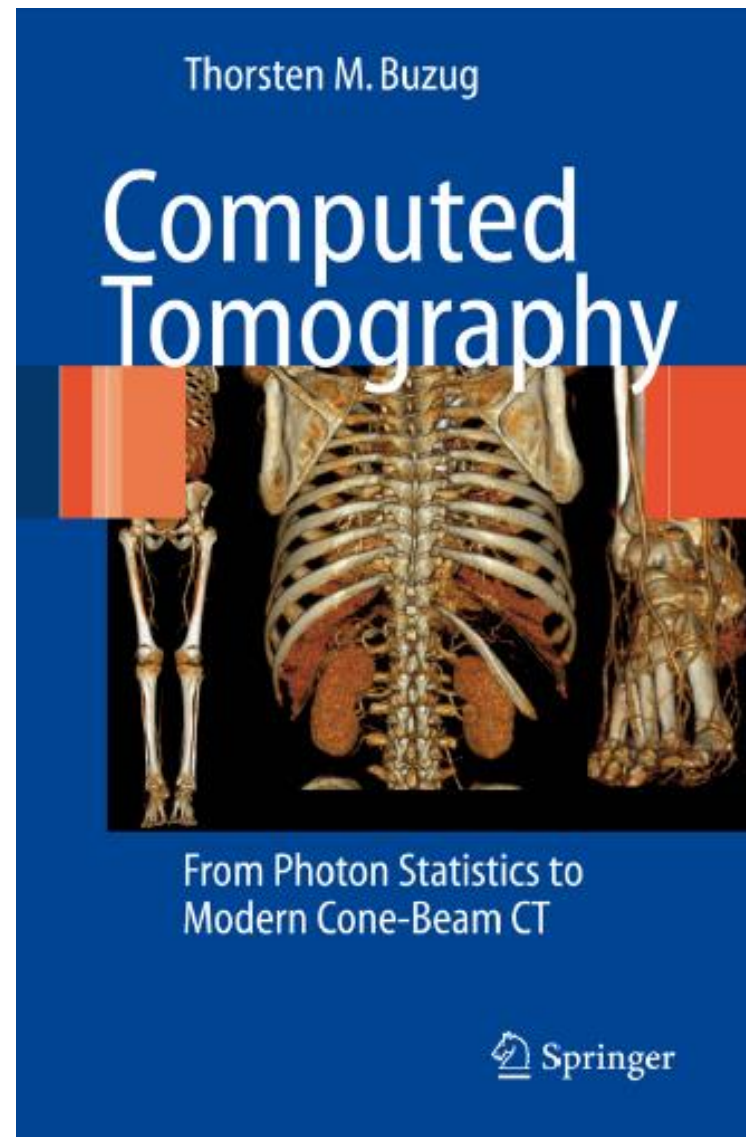
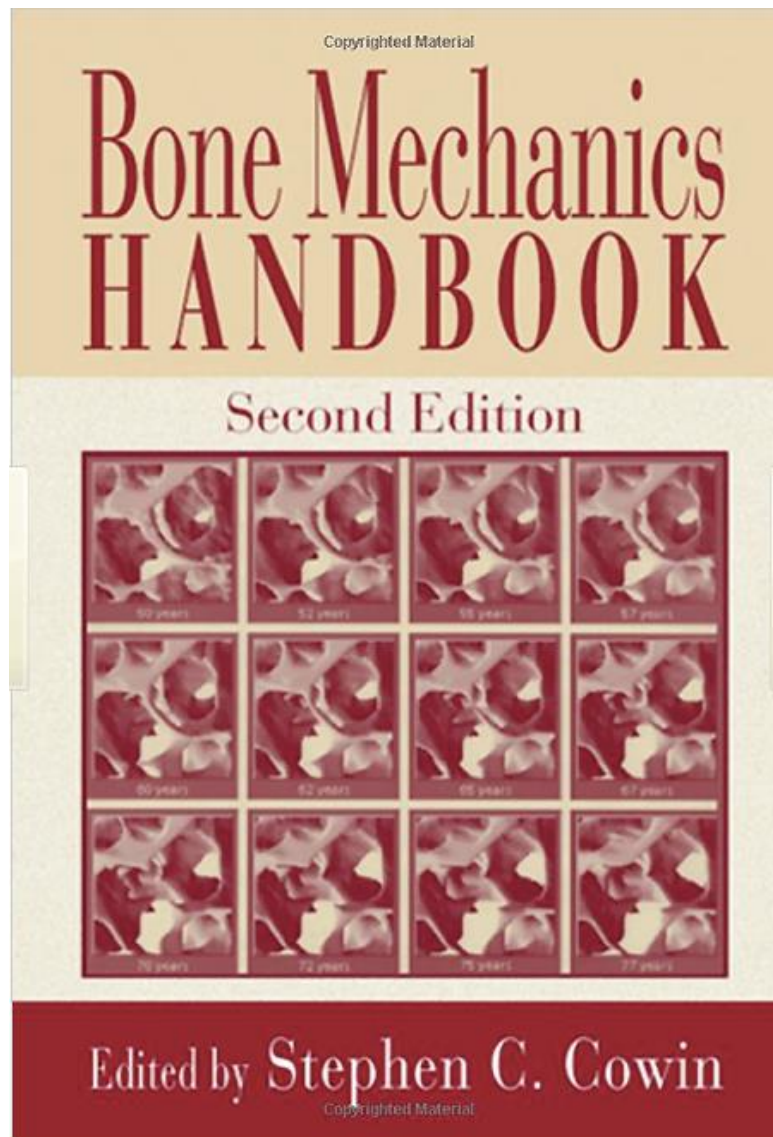


Stadelmann, V. A. *et al.* Automatic Quantification of Atherosclerosis in Contrast-Enhanced MicroCT Scans of Mouse Aortas Ex Vivo. *Int. J. Biomed. Imaging* **2021**, 1–9 (2021).

# Exercise 4

# Recommended readings

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**Any questions?**

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