

ME-301 MEASUREMENT TECHNIQUES

Fluid velocity measurements



Overview

Rotating mechanical flow meters

Pressure-based velocity measurements

Thermal anemometry

Particle-based velocimetry

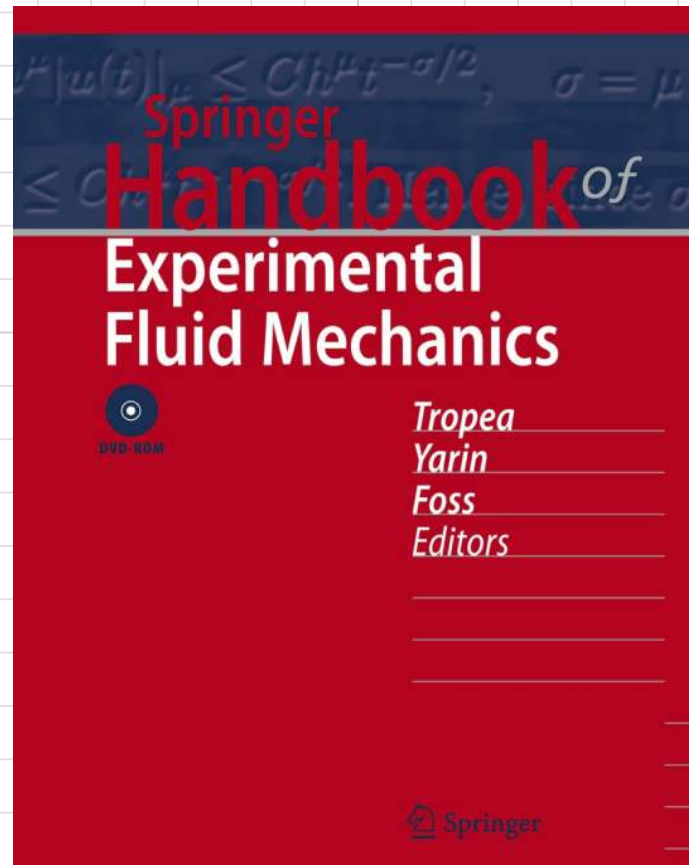
anemometer *noun* • instrument for measuring the speed and direction of a flow (from Greek *anemos*=wind, *metron*=measure)

anemometry *noun* • the technique of measuring wind speed and direction

velocimetry *noun* • the technique of measuring the velocity of fluids

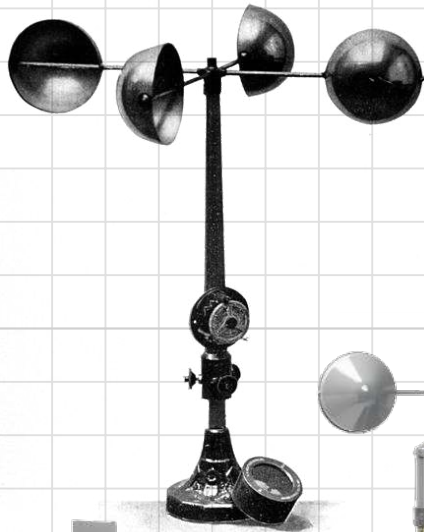
Main reference

Chapter 5 in

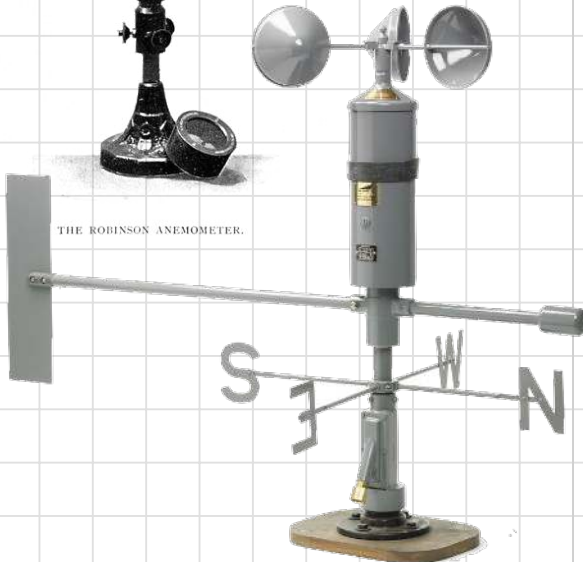


Rotating mechanical flow meters

Cup and vane anemometers

























THE ROBINSON ANEMOMETER.



Rotating mechanical flow meters

Cup anemometer working principle

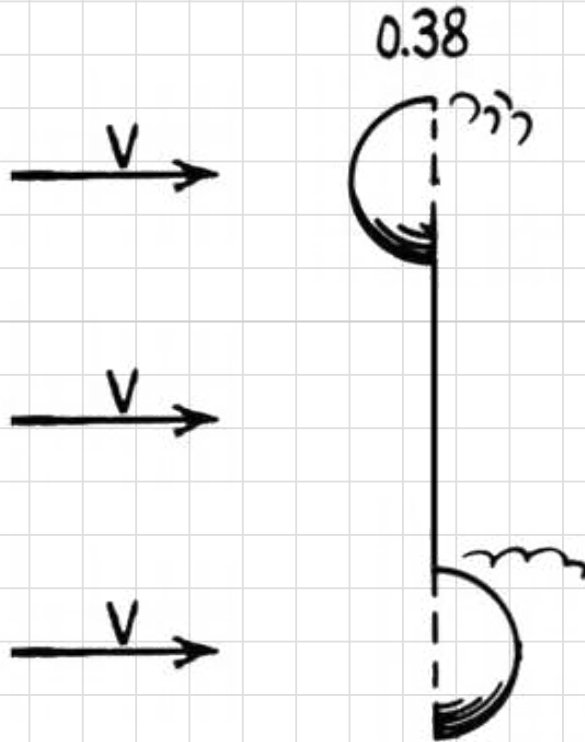


SHAPE	REF.	C_D	SHAPE	REF.	C_D
	STING SUPPORT	0.47 _y		—	1.17 _y
	(c)	0.38		(a)	1.20
	(c)	0.42		(g)	1.16
	(e)	0.59 _y		(d)	1.60 _y
	CUBE (f)	0.80 _y		(e)	1.55
	(d)	0.50		(a)	1.55
	SEPARATION	1.17		VORTEX STREET	1.98
	(c)	1.17		(a)	2.00
	(b)	1.42		(a)	2.30
	(a)	1.38		(b)	2.20
	CUBE (f)	1.05 _y		(a)	2.05 _y

from *Fluid-dynamic drag* by Hoerner (1965)

Rotating mechanical flow meters

Cup anemometer working principle



$$F_{\text{top}} = F_{\text{bottom}}$$

$$C_{D,\text{top}} \frac{1}{2} \rho A (U_{\text{wind}} + \omega R)^2 = C_{D,\text{bottom}} \frac{1}{2} \rho A (U_{\text{wind}} - \omega R)^2$$

...

$$U_{\text{wind}} = \omega R \frac{\sqrt{C_{D,\text{bottom}}} + \sqrt{C_{D,\text{top}}}}{\sqrt{C_{D,\text{bottom}}} - \sqrt{C_{D,\text{top}}}}$$

$$U_{\text{wind}} \approx 3.14 \omega R$$

1.42

Pressure-based velocity measurements

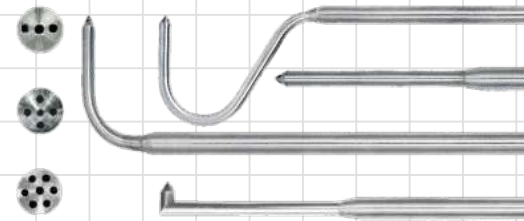
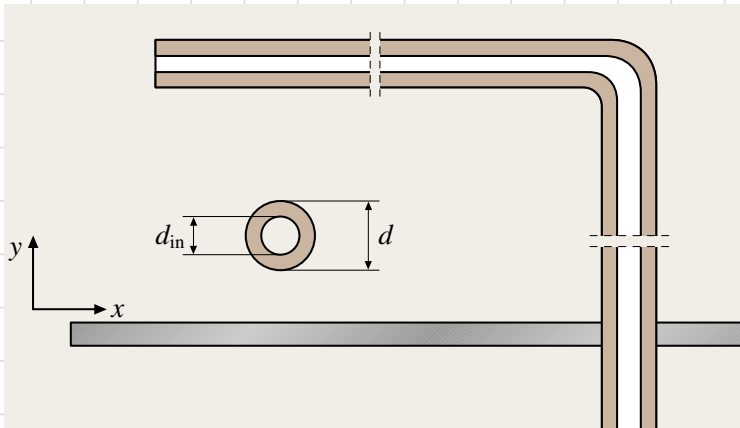
Governing equation:

Bernoulli equation: $\frac{dp}{\rho} + U dU = 0$
along a streamline in a steady, inviscid flow.

■ Pitot tubes



■ Multihole probes



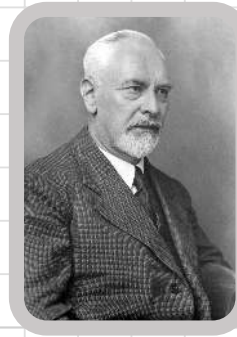
Pressure-based velocity measurements

$$U_{\infty} = \sqrt{\frac{2(p_0 - p_{\text{static}})}{\rho}}$$

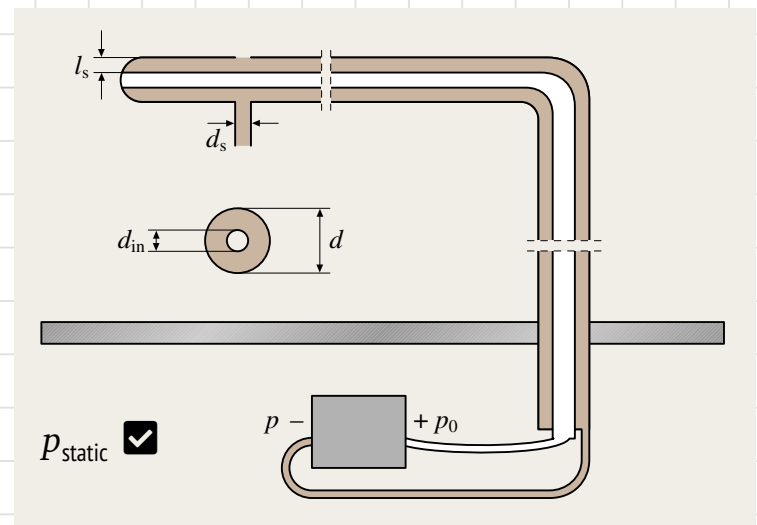
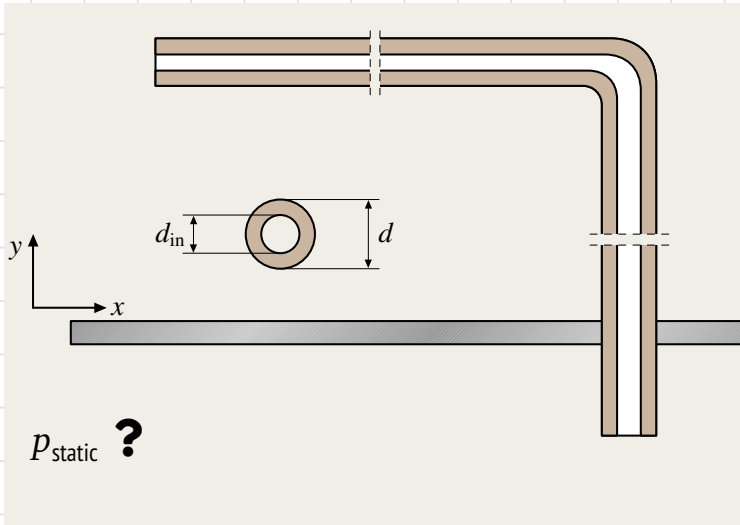
Pitot & Prandtl tube



Henri Pitot (1695 – 1771) was a French hydraulic engineer and the inventor of the pitot tube.

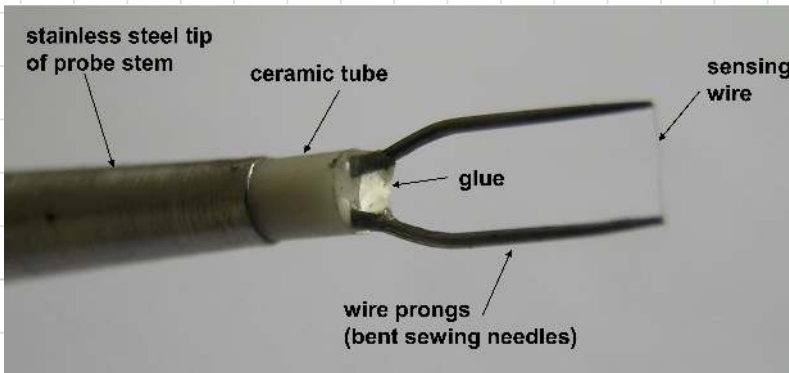


Ludwig Prandtl (1875 – 1953) was a German fluid dynamicist, physicist and aerospace scientist.



Thermal anemometry relies on the relationship between the heat transfer from a small heated sensor (=hot-wire) and the velocity of the surrounding fluid in motion

Hot-wire probes

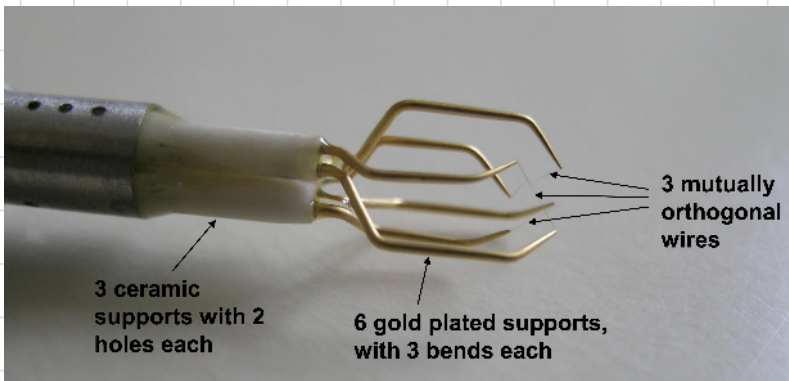


👎 intrusive

👎 fragile

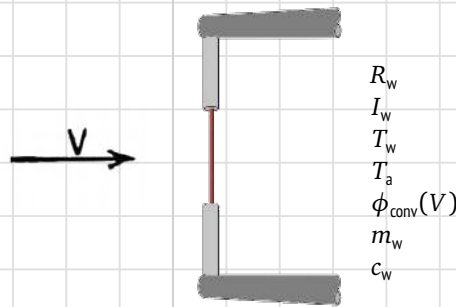
👍 high spatial resolution

👍 high temporal resolution



Thermal anemometry

Hot-wire probes



R_w

I_w

T_w

T_a

$\phi_{\text{conv}}(V)$

m_w

c_w

sensor resistance when heated
current intensity in the sensor
temperature of the wire when heated
temperature of the surrounding fluid
forced convection effect
mass of the sensor
specific heat of the sensor material

Heat is introduced in the sensor by Joule heating, and is primarily lost by forced convection.

In steady flows:

$$R_w I_w^2 = (T_w - T_f) \phi_{\text{conv}}(V)$$

In unsteady flows:

$$m_w c_w \frac{dT_w}{dt} = R_w I_w^2 - (T_w - T_f) \phi_{\text{conv}}(V)$$

Hot-wires can be operated in three modes:

- constant current \rightarrow change in V creates a change in R_w
- constant temperature \rightarrow change in V creates a change in I_w to be fed to keep the temperature constant
- constant voltage \rightarrow change in V creates a change in I_w to be fed to keep the $V_w = R_w I_w$ constant

Particle-based velocimetry

- laser Doppler anemometry (LDA or LDV)
- particle image velocimetry (PIV)

Particle-based velocimetry

Tracer particles

Particle-based techniques are indirect, they determine the particle velocity instead of the fluid velocity
⇒ need suitable seeding particles to avoid discrepancies between fluid and particle motion

A primary source of error = mismatch between the densities of the fluid ρ and the tracer particles ρ_p

Gravitationally induced velocity of spherical particles acceleration (assuming Stokes' flow)

$$\vec{U}_g = d_p^2 \frac{(\rho_p - \rho)}{18\mu} \vec{g}$$

⇒ velocity lag of a particle in a continuously accelerating fluid:

$$\vec{U}_s = \vec{U}_p - \vec{U} = d_p^2 \frac{(\rho_p - \rho)}{18\mu} \vec{a}$$

\vec{g}	the acceleration due to gravity
μ	dynamic fluid viscosity
d_p	particle diameter
\vec{U}_p	particle velocity

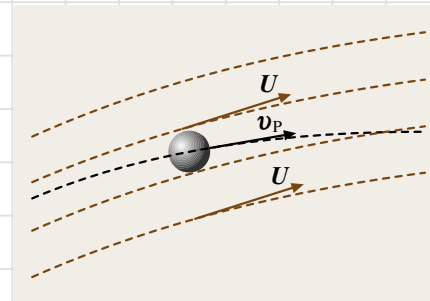


Fig. 5.58 Velocity discrepancy between the particle and the surrounding fluid velocity

Particle-based velocimetry

Laser Doppler anemometry (LDA or LDV)

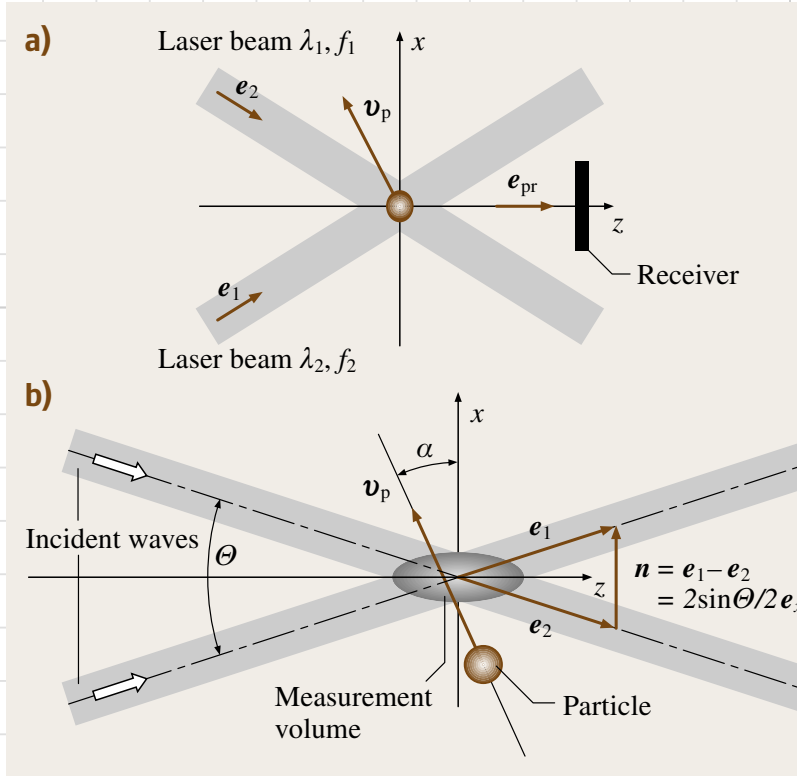
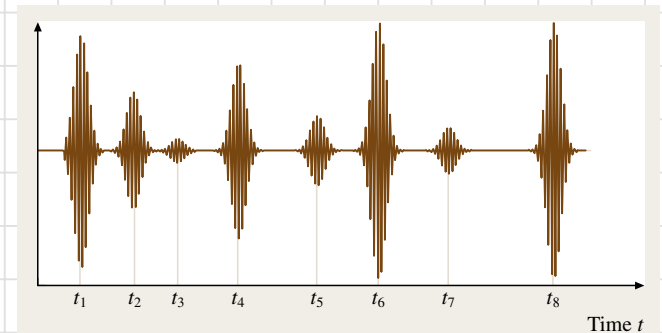


Fig. 5.70 (a) Dual-beam configuration. (b) Vector relations rel to determining the Doppler frequency

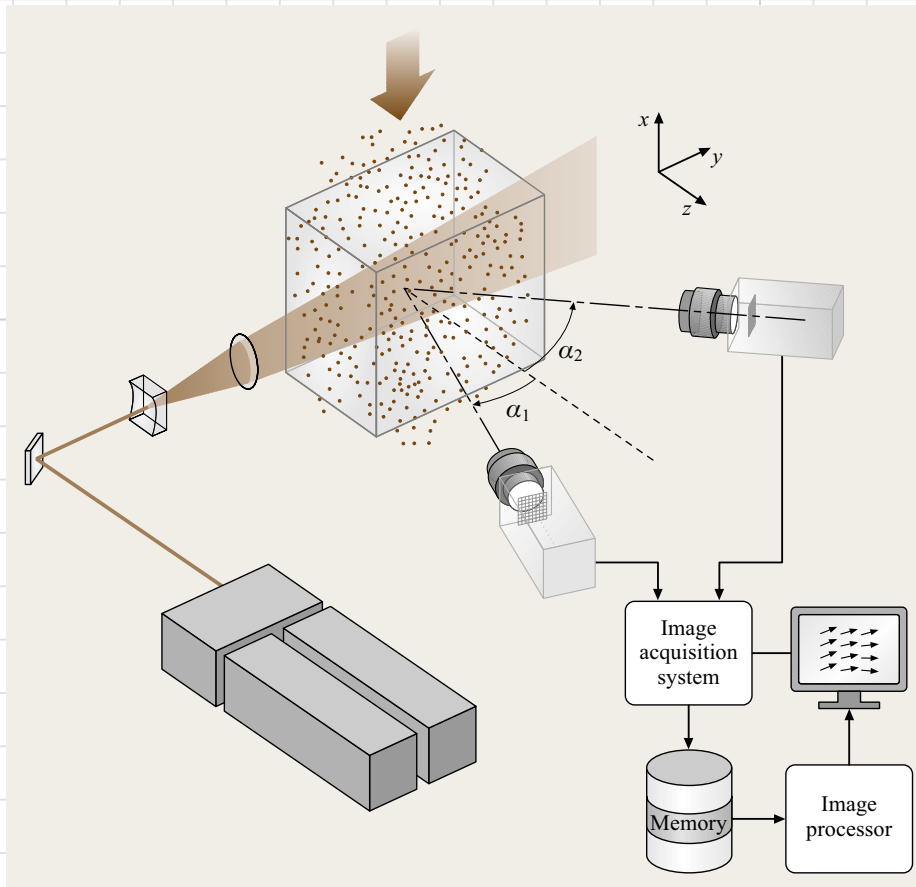


Fig. 5.71 Interference pattern in the measurement volume – fringe model



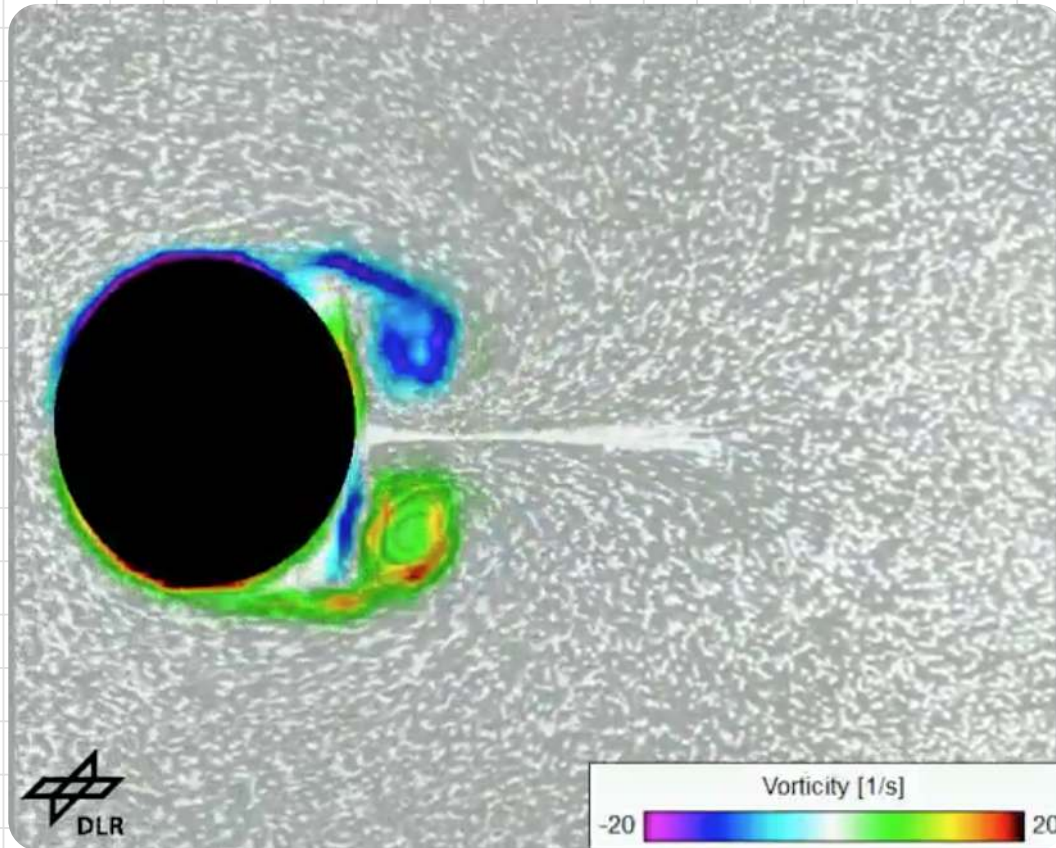
Particle-based velocimetry

Particle image velocimetry (PIV)



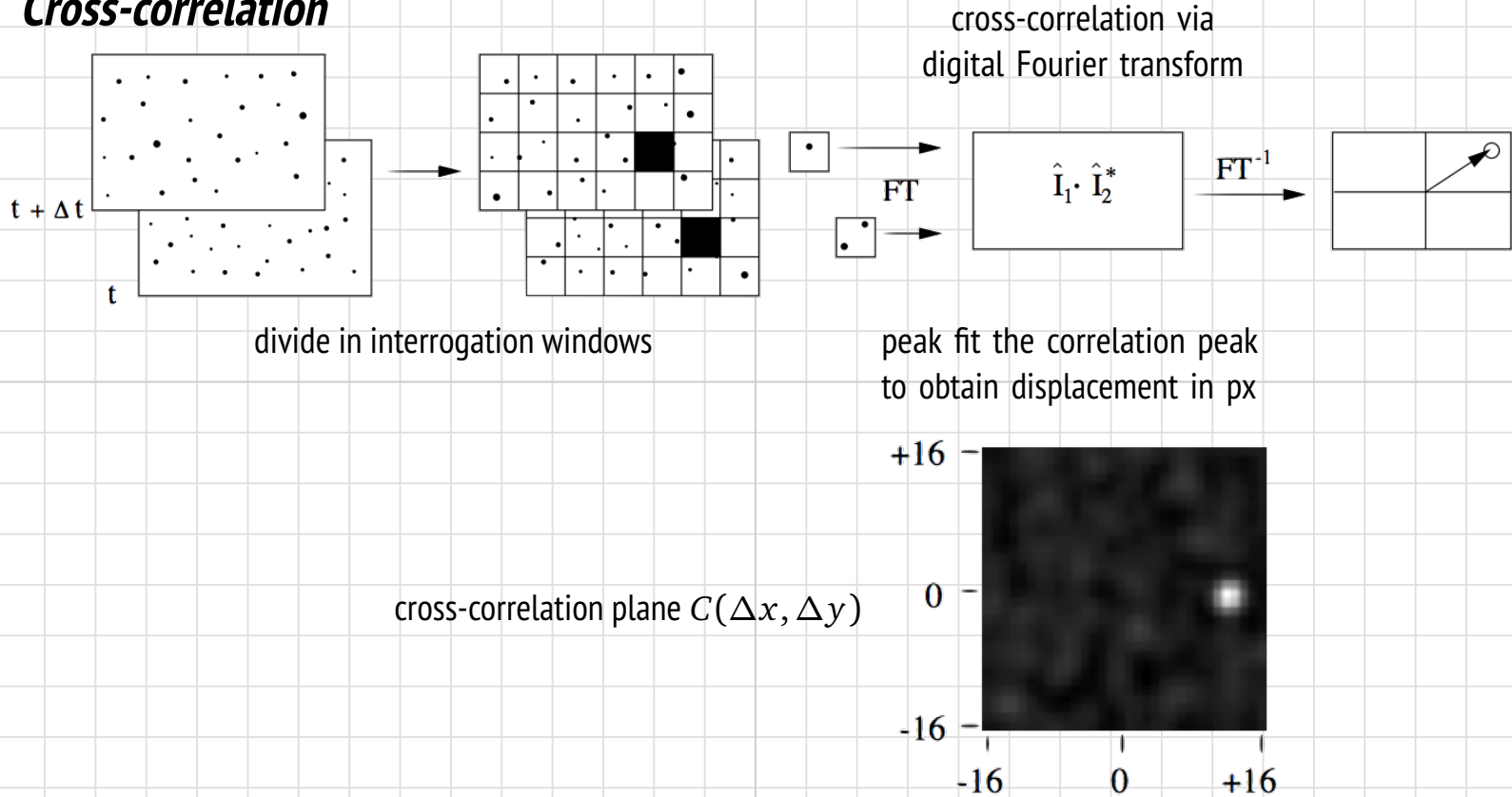
Particle image velocimetry (PIV)

Example



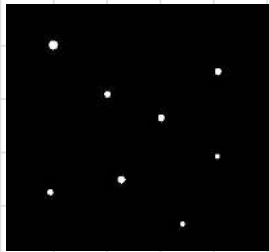
Particle image velocimetry (PIV)

Cross-correlation

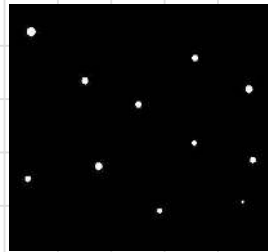


Particle image velocimetry (PIV)

Cross-correlation



t_i

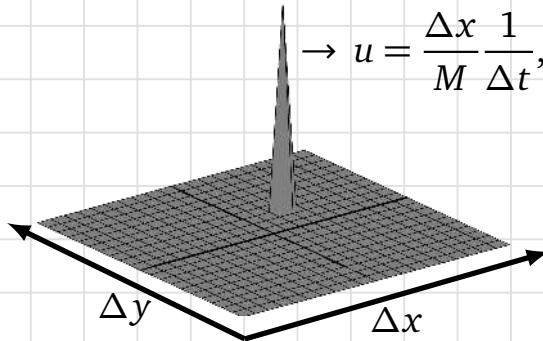


$t_i + \Delta t$



$$C(\Delta x, \Delta y) = \iint I_1(x, y) I_2(x + \Delta x, y + \Delta y) dx dy$$

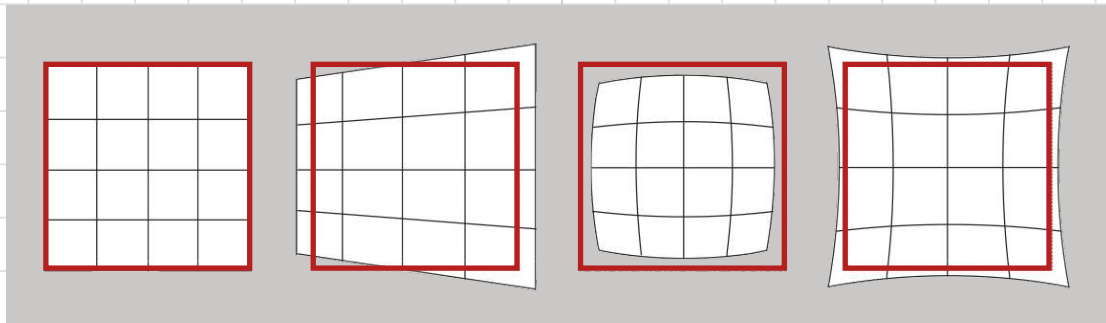
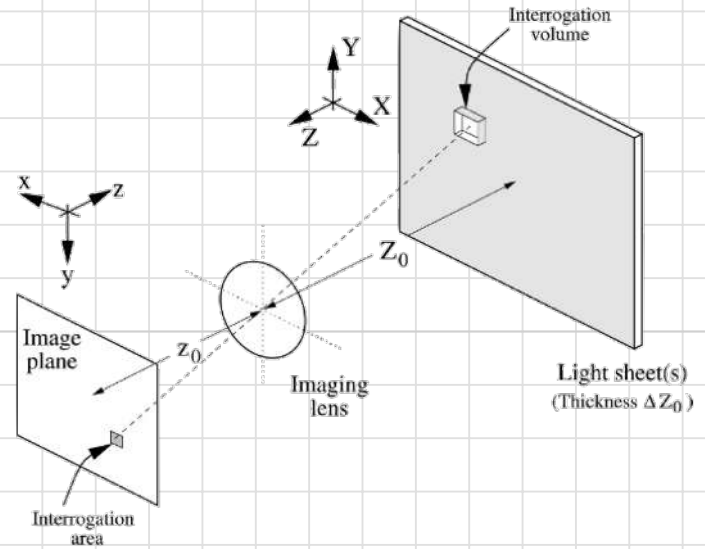
$$\rightarrow u = \frac{\Delta x}{M \Delta t}, v = \frac{\Delta y}{M \Delta t}$$



Calibration

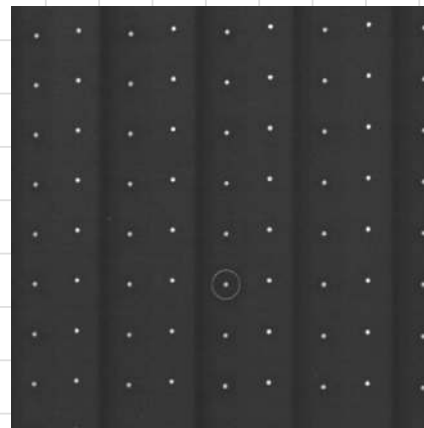
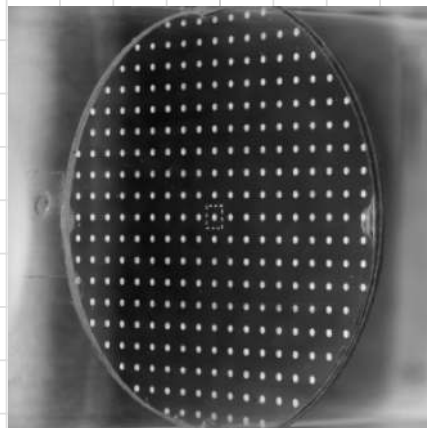
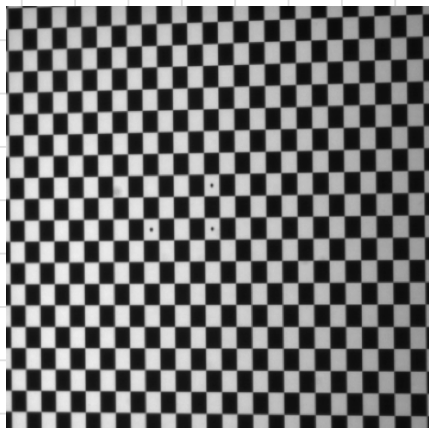
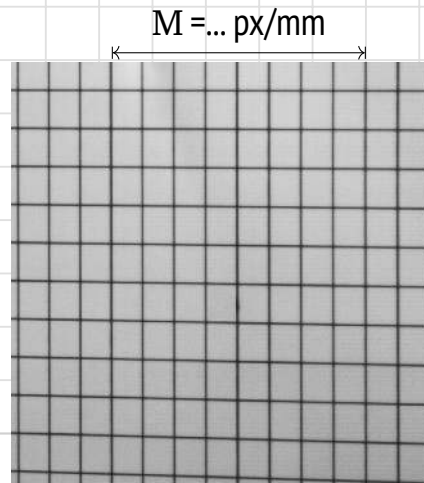
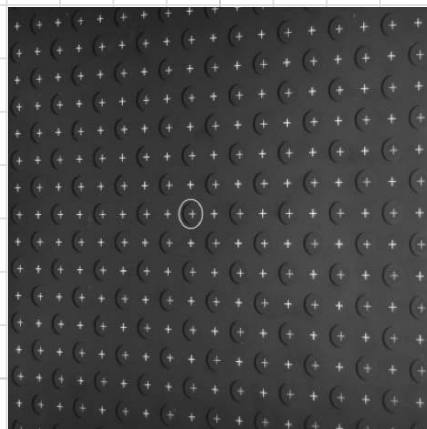
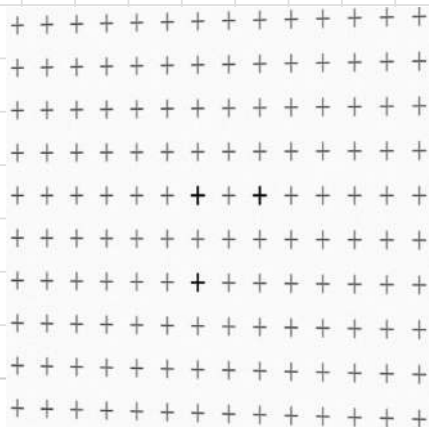
Why?

- determine the imaging magnification factor M
- correct for lens distortions
- stereo mapping



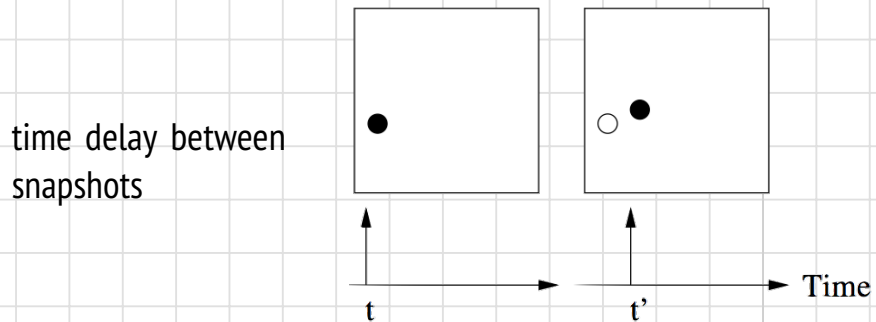
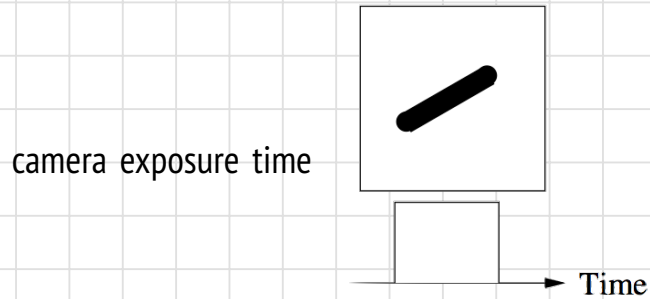
Calibration

$$u = \frac{\Delta x}{M} \frac{1}{\Delta t}, \quad [\Delta x] = \text{px}, \quad [\Delta t] = \text{s}$$



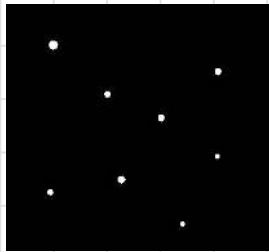
Particle image velocimetry (PIV)

Timescales

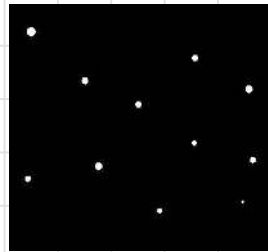


Particle image velocimetry (PIV)

Cross-correlation



t_i

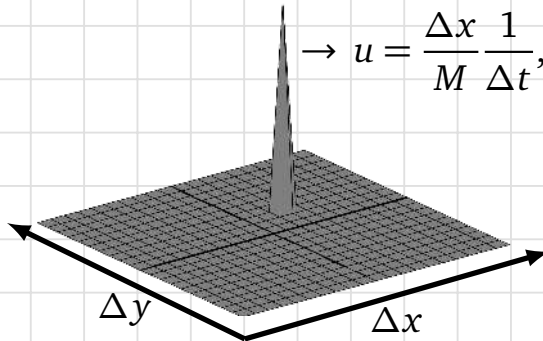


$t_i + \Delta t$



$$C(\Delta x, \Delta y) = \iint I_1(x, y) I_2(x + \Delta x, y + \Delta y) dx dy$$

$$\rightarrow u = \frac{\Delta x}{M \Delta t}, v = \frac{\Delta y}{M \Delta t}$$



Particle image velocimetry (PIV)

Interrogation window size

How to choose the right interrogation window?

The choice depends on:

- flow
- seeding
- imaging
- timing

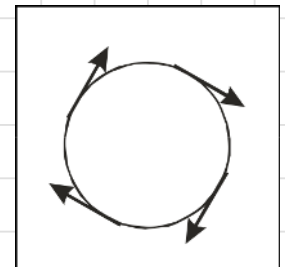
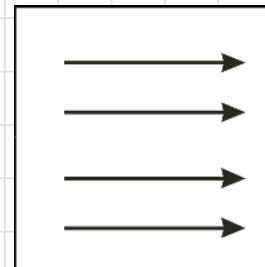
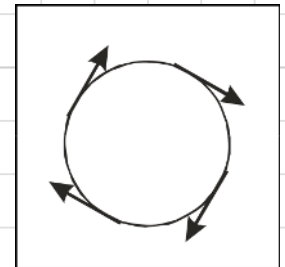
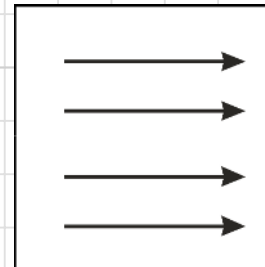
too small interrogation window size

- not enough particles in interrogation window
- particles 'leave' interrogation window

too large interrogation window size

- decreased spatial resolution
- multiple correlation peaks

⇒ **one choice does not fit all**



Particle image velocimetry (PIV)

Advanced correlation techniques

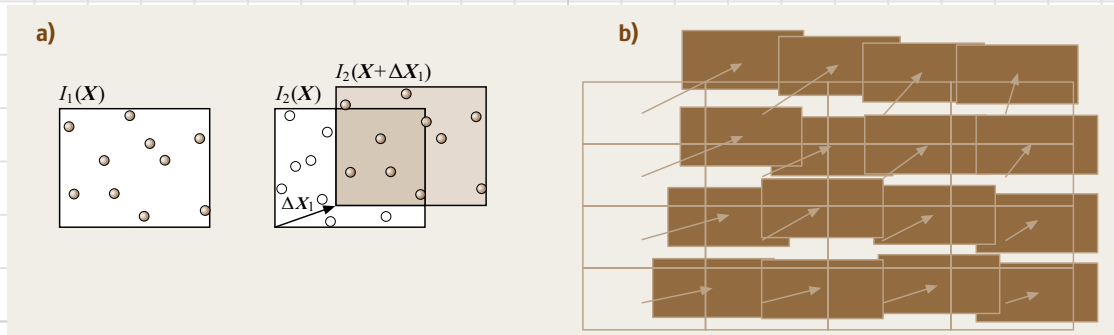


Fig. 5.115a,b Window shift technique. **(a)** The correlation is evaluated between two particles patterns shifted, accounting for the translation due to the flow motion. Shaded shifted window with the estimated displacement. **(b)** Window shift for a group of windows.

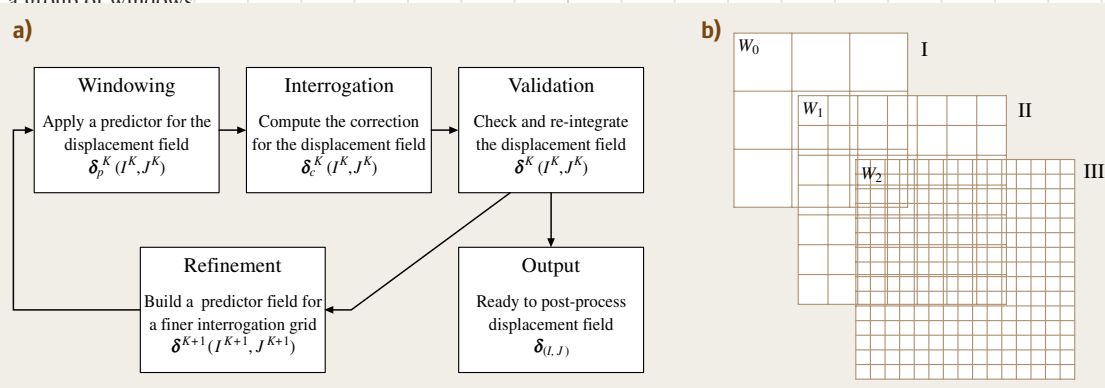
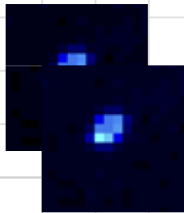


Fig. 5.116a,b Block diagram of multigrid interrogation **(a)** and graphical description of the interrogation grids **(b)**

Particle image velocimetry (PIV)

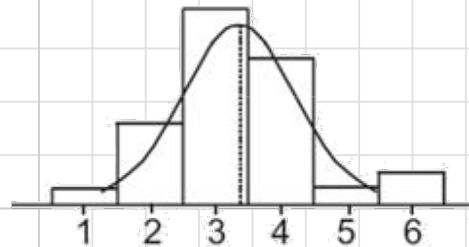
Peak fitting and peak locking

Particle image

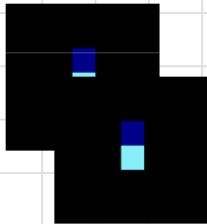


Partial overlap :
Broad peak →
gaussian bell fit →
Subpixel accuracy

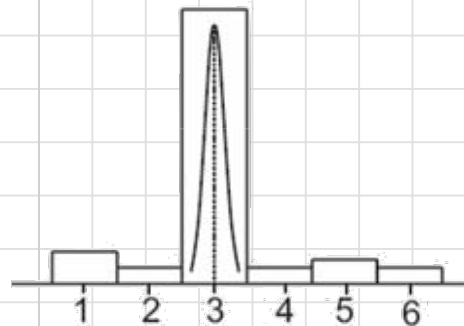
Correlation Map (in x-direction)



particle image size of 2-3 pixel

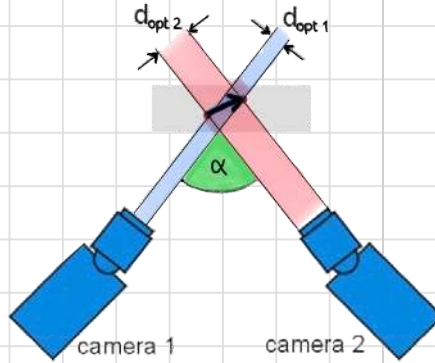
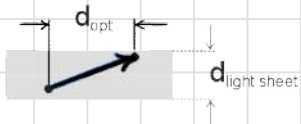


Overlap or not :
Single peak →
gaussian bell fit →
Pixel accuracy

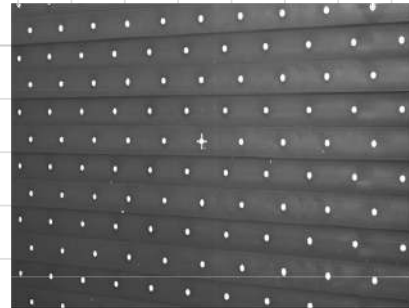
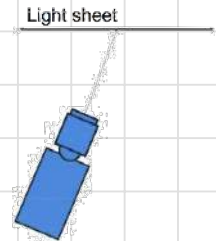


particle image size smaller than 1 pixel

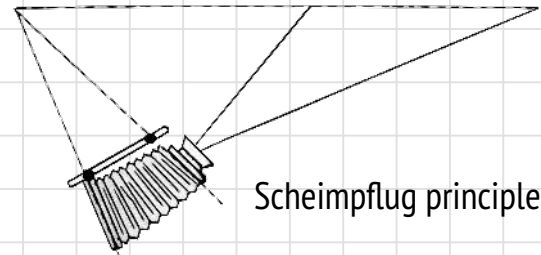
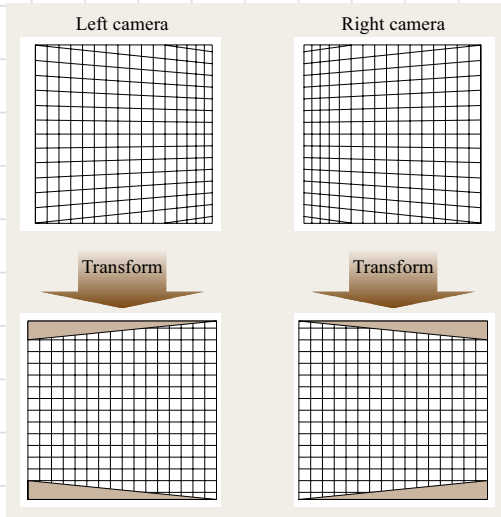
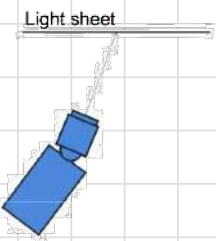
Stereo particle image velocimetry (PIV)



Only vertical line in the center is focussed.



Complete FOV is focussed.



Scheimpflug principle

Using PIV for your project?



What do you need?

- particles
- camera
- fluid motion
- illumination
- processing software: e.g. PIVlab

