

---

## MATLAB® Introduction

Lorenzo Noseda

Institute of Mechanical Engineering, EPFL

# Course Information

---

- Office and Email
  - MED 3 2715 and [lorenzo.noseda@epfl.ch](mailto:lorenzo.noseda@epfl.ch)
- Getting started with MATLAB®:
  - Official user guide: [https://www.mathworks.com/help/pdf\\_doc/matlab/getstart.pdf](https://www.mathworks.com/help/pdf_doc/matlab/getstart.pdf)
  - <https://matlabacademy.mathworks.com/> (Recommended Tutorial)
  - <https://ubcmatlabguide.github.io/>

# Lecture Overview

---

- What is MATLAB®
- MATLAB® default Layout, help and documentation
- Basic MATLAB® Commands and operations
- Basic MATLAB® functions + defining functions
- Visualizing Data
- Dynamical system simulation
  - Implementation of `ode45` functions
  - Data visualization

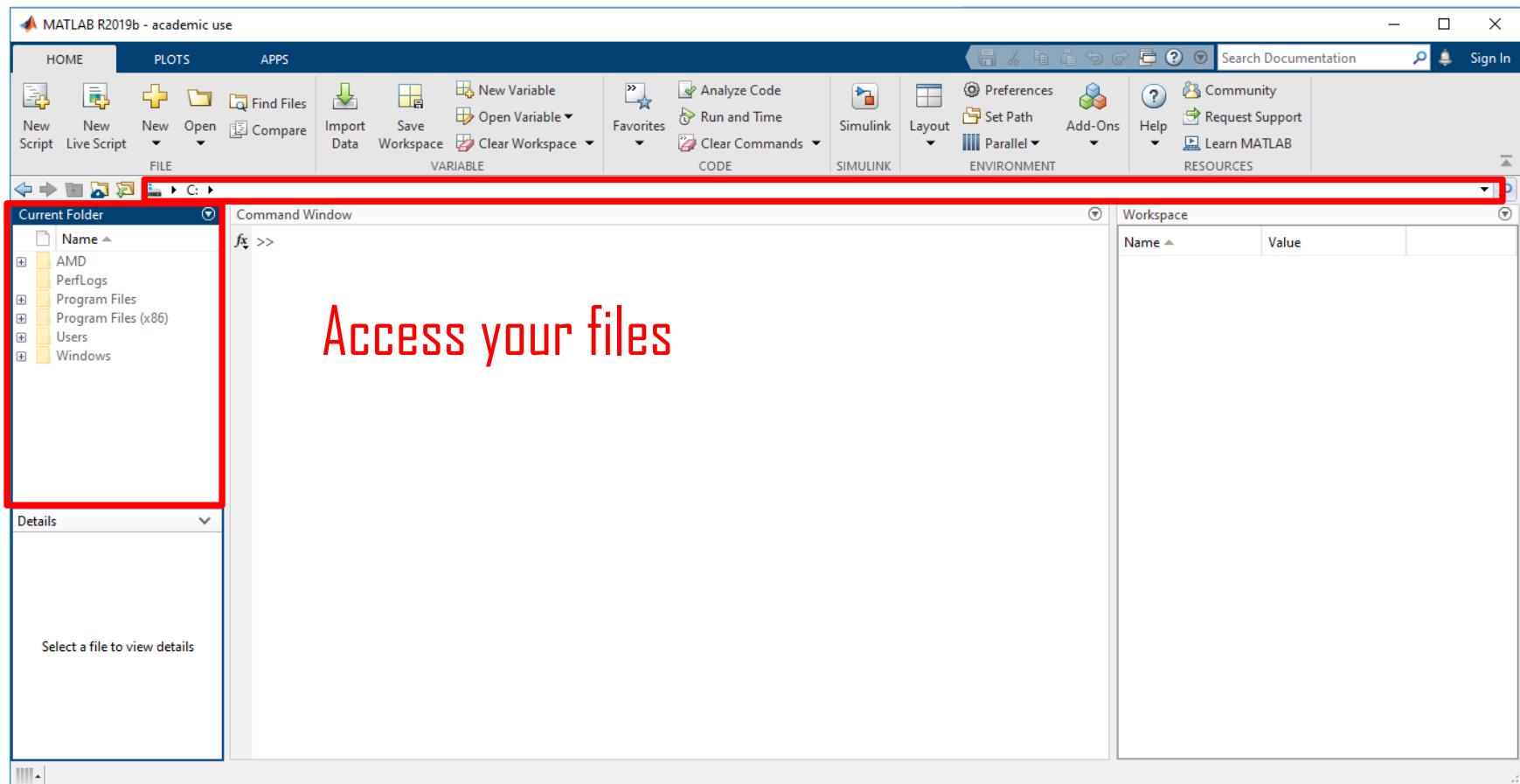
# What is MATLAB®

---

- Programming environment and a high-level language.
- Suitable for numerical computations, especially computations involving Matrix operations and linear algebra.
- Excellent support for data visualization.
- Comprises multiple toolkits, e.g., Optimization, Signal Processing, Image Processing, System Identification and much more.

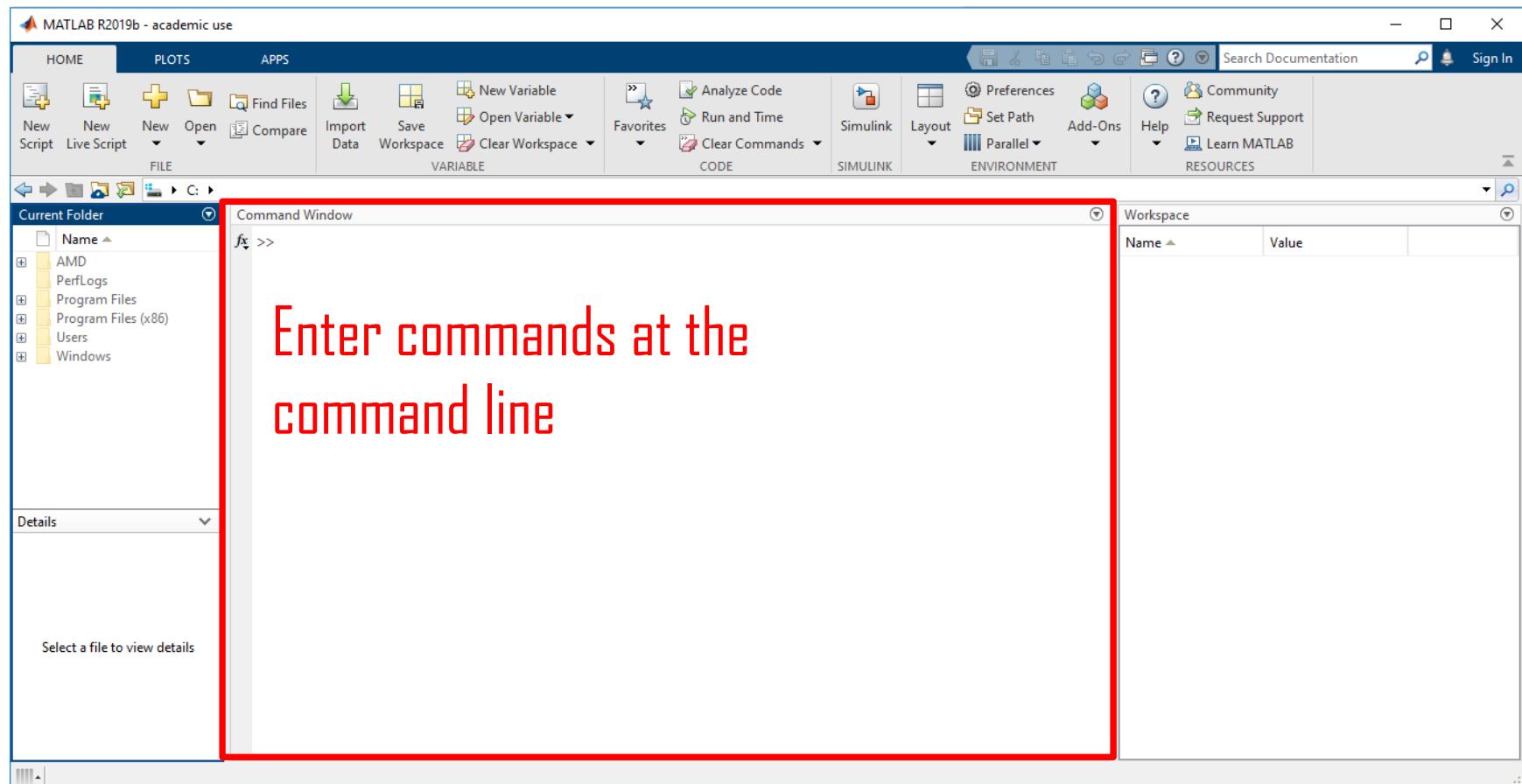
# MATLAB® Layout

- Default layout



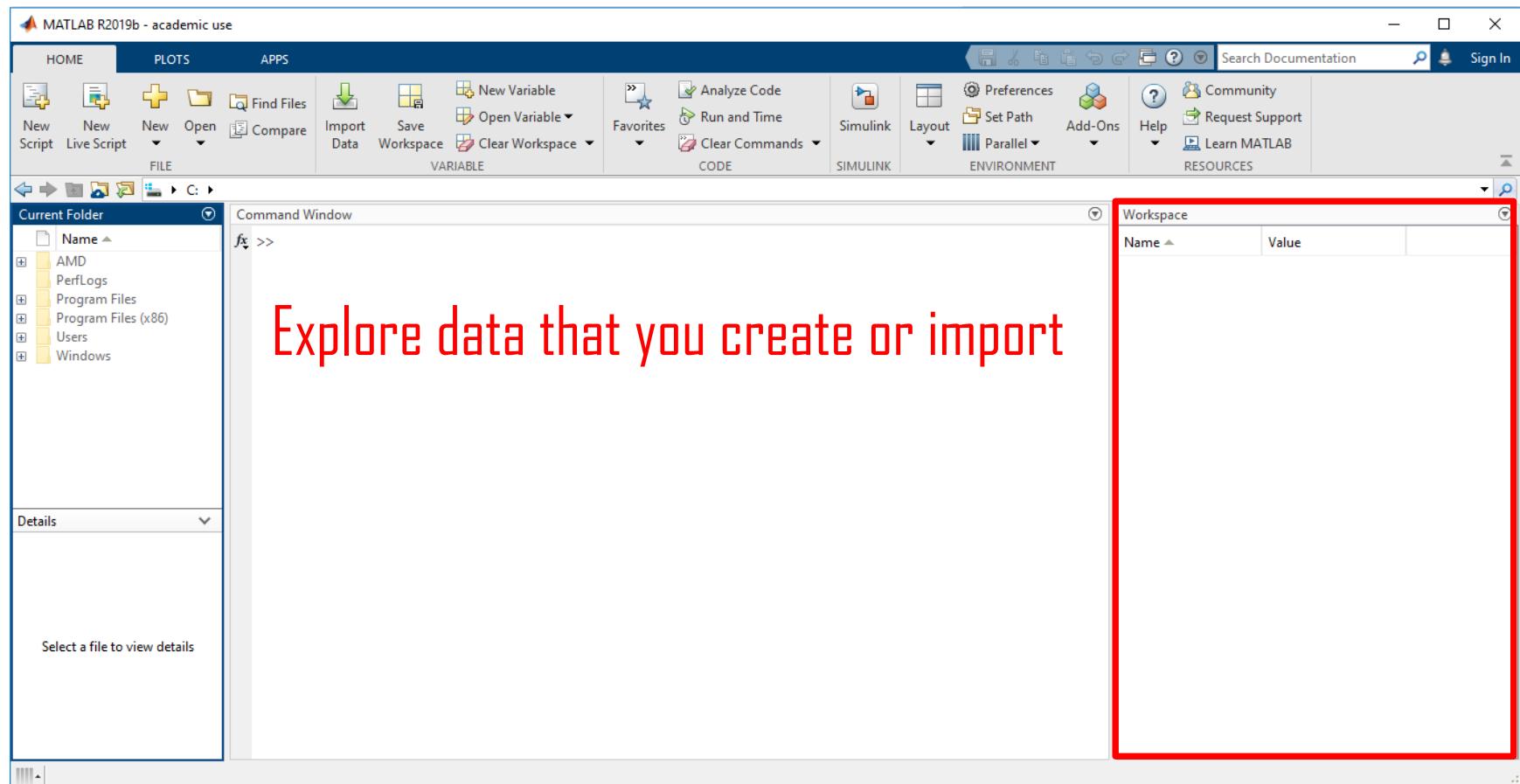
# MATLAB® Layout

- Default layout



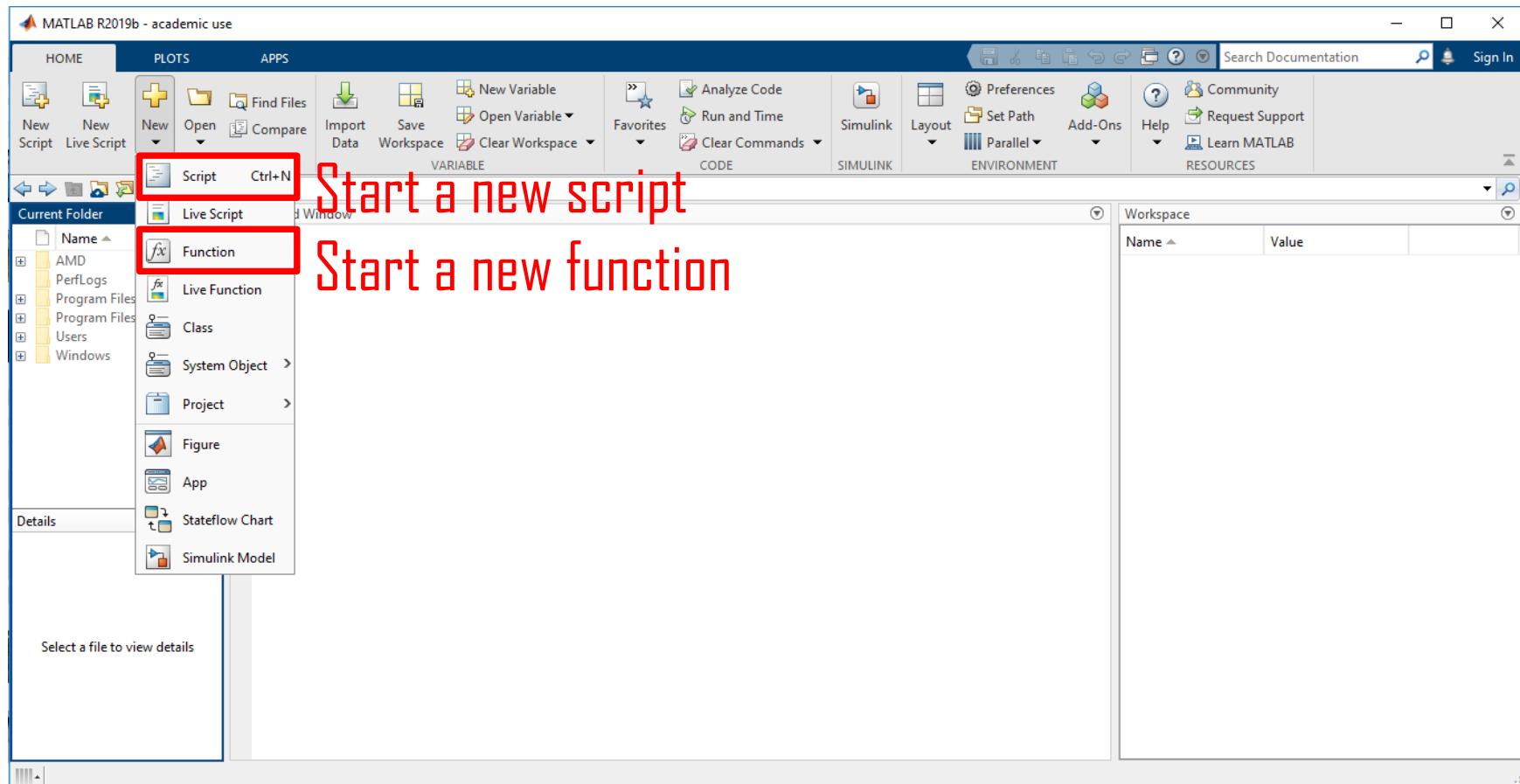
# MATLAB® Layout

- Default layout



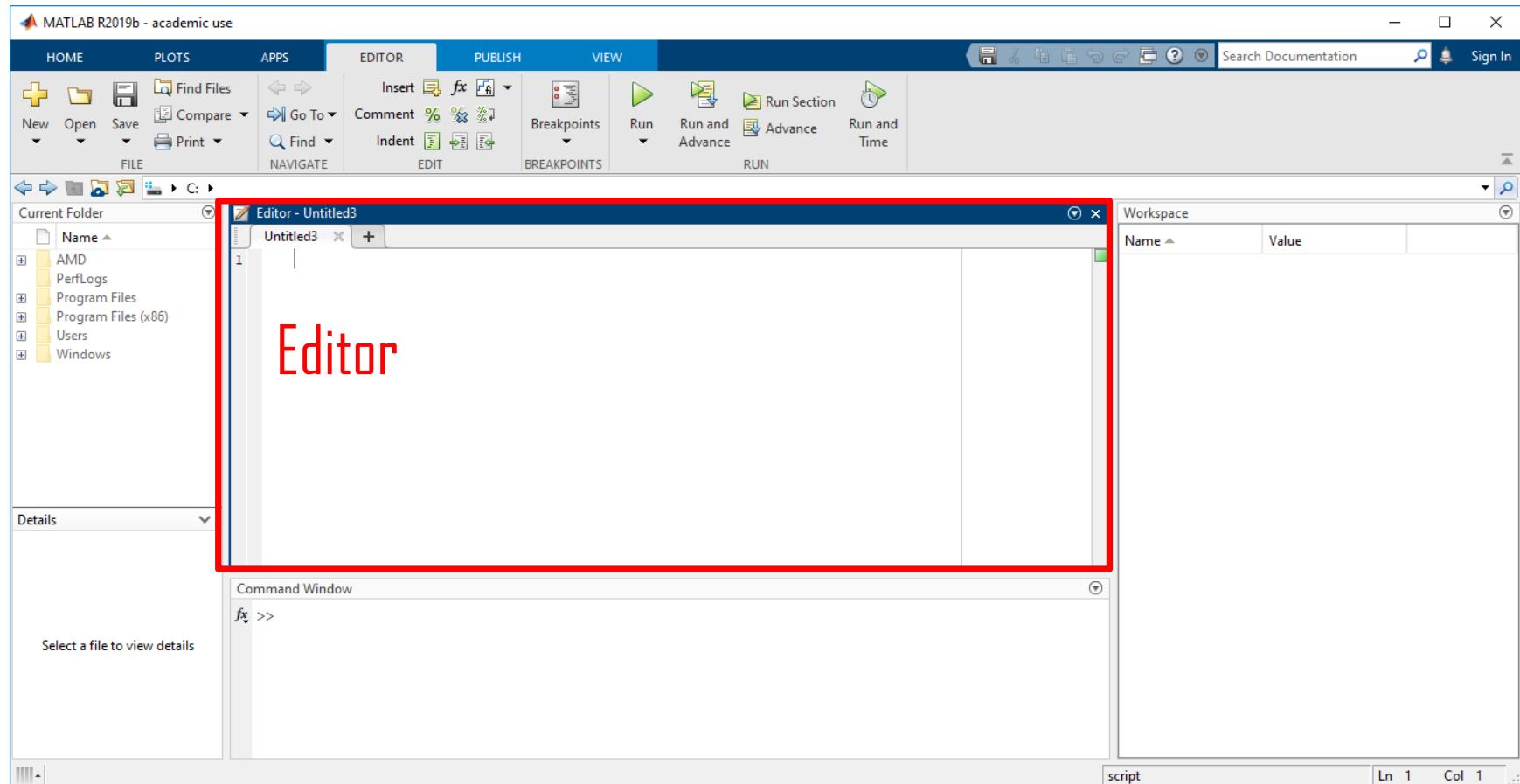
# Matlab Layout

- Default layout

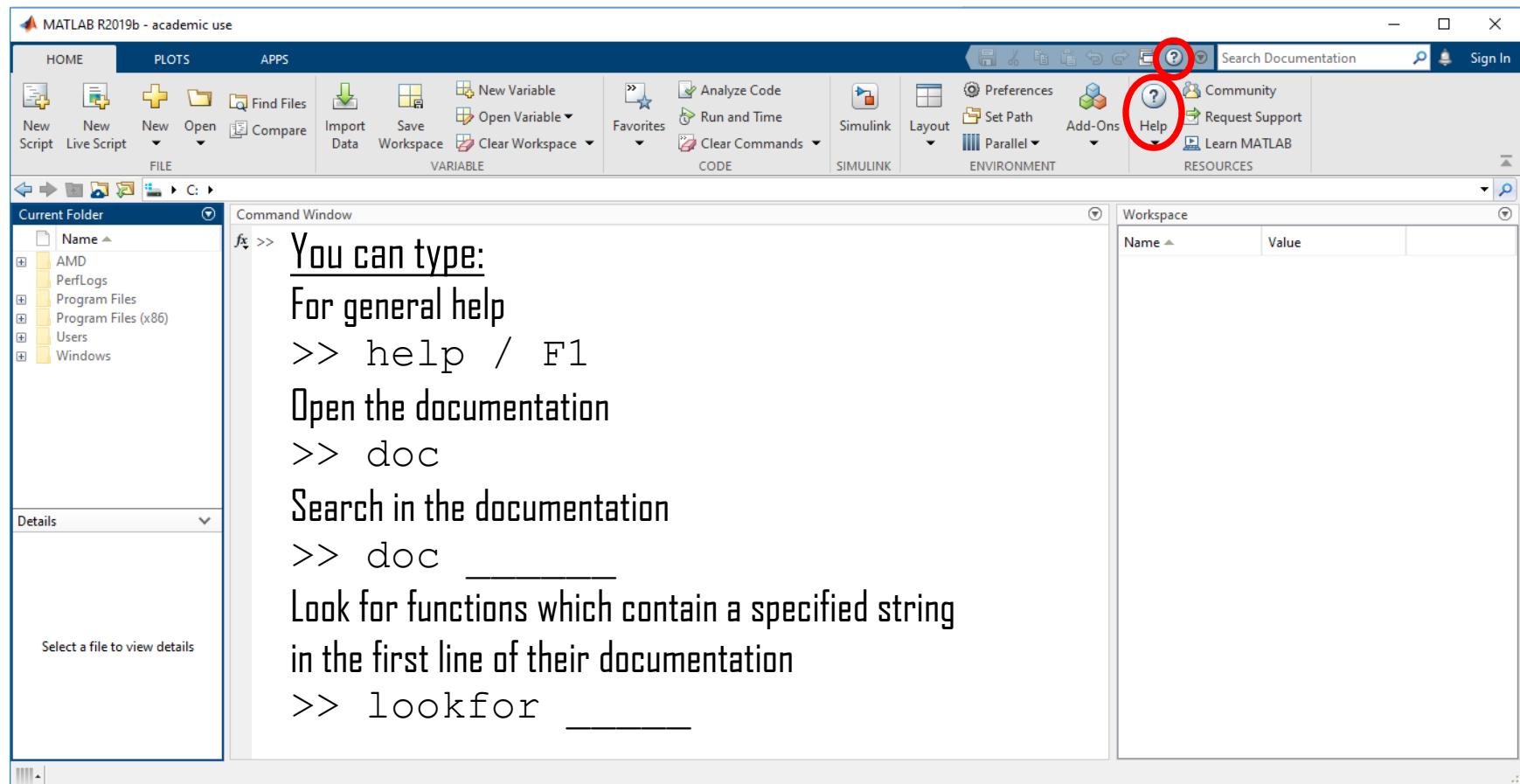


# MATLAB® Layout

- Default layout



# Help and Documentation



# Basic MATLAB® Commands and operations (Command line / Editor)

- MATLAB® supports Arrays comprising real, imaginary and complex numbers.
- Mathematical operations can be used elementwise or using Tensor algebra, e.g.:

## Command Window

```
>> A = [1 2; 3+1i 7.5]  Defining a matrix
A =
1.0000 + 0.0000i 2.0000 + 0.0000i
3.0000 + 1.0000i 7.5000 + 0.0000i
>> B = [6 25; 7-9j -1i];  Defining a matrix
>> A.^2
ans =
1.0000 + 0.0000i 4.0000 + 0.0000i
8.0000 + 6.0000i 56.2500 + 0.0000i
>> A^2
ans =
7.0000 + 2.0000i 17.0000 + 0.0000i
25.5000 + 8.5000i 62.2500 + 2.0000i
```

```
>> A*B
ans =
20.0000 -18.0000i 25.0000 - 2.0000i
70.5000 -61.5000i 75.0000 +17.5000i
>> A.*B
ans =
6.0000 + 0.0000i 50.0000 + 0.0000i
30.0000 -20.0000i 0.0000 - 7.5000i
```

# Basic MATLAB® Commands and operations (Command line / Editor)

- MATLAB® supports Arrays comprising real, imaginary and complex numbers.
- Mathematical operations can be used elementwise or using Tensor algebra, e.g.,

## Command Window

```
>> A = [1 2; 3+1i 7.5]  
  
A =  
  
1.0000 + 0.0000i 2.0000 + 0.0000i  
3.0000 + 1.0000i 7.5000 + 0.0000i  
  
>> B = [6 25; 7-9j -li];  
>> A.^2      A.^2 = 
$$\begin{pmatrix} a_{11}^2 & a_{12}^2 \\ a_{21}^2 & a_{22}^2 \end{pmatrix}$$
  
ans =  
1.0000 + 0.0000i 4.0000 + 0.0000i  
8.0000 + 6.0000i 56.2500 + 0.0000i  
  
>> A^2      A^2 = 
$$\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} = \begin{pmatrix} a_{11}a_{11} + a_{12}a_{21} & a_{11}a_{12} + a_{12}a_{22} \\ a_{21}a_{11} + a_{22}a_{21} & a_{21}a_{12} + a_{22}a_{22} \end{pmatrix}$$
  
ans =  
7.0000 + 2.0000i 17.0000 + 0.0000i  
25.5000 + 8.5000i 62.2500 + 2.0000i
```

```
>> A*B  
  
ans =  
  
20.0000 -18.0000i 25.0000 - 2.0000i  
70.5000 -61.5000i 75.0000 +17.5000i  
  
>> A.*B  
  
ans =  
  
6.0000 + 0.0000i 50.0000 + 0.0000i  
30.0000 -20.0000i 0.0000 - 7.5000i
```

# Basic MATLAB® Commands and operations (Command / Editor)

- MATLAB® supports Arrays comprising real, imaginary and complex numbers.
- Mathematical operations can be used elementwise or using Tensor algebra, e.g.,

## Command Window

```
>> A = [1 2; 3+1i 7.5]  
  
A =  
  
1.0000 + 0.0000i 2.0000 + 0.0000i  
3.0000 + 1.0000i 7.5000 + 0.0000i  
  
>> B = [6 25; 7-9j -li];  
>> A.^2  
  
ans =  
  
1.0000 + 0.0000i 4.0000 + 0.0000i  
8.0000 + 6.0000i 56.2500 + 0.0000i  
  
>> A^2  
  
ans =  
  
7.0000 + 2.0000i 17.0000 + 0.0000i  
25.5000 + 8.5000i 62.2500 + 2.0000i
```

$$\text{ans} = \boxed{\begin{aligned} >> \underline{\underline{A \star B}} \quad A \star B = & \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix} \\ & 20.0000 - 18.0000i \quad 25.0000 - 2.0000i \\ & 70.5000 - 61.5000i \quad 75.0000 + 17.5000i \end{aligned}}$$

$$\text{ans} = \boxed{\begin{aligned} >> \underline{\underline{A.^*B}} \quad A.^*B = & \begin{pmatrix} a_{11}b_{11} & a_{12}b_{12} \\ a_{21}b_{21} & a_{22}b_{22} \end{pmatrix} \\ & 6.0000 + 0.0000i \quad 50.0000 + 0.0000i \\ & 30.0000 - 20.0000i \quad 0.0000 - 7.5000i \end{aligned}}$$

# Basic MATLAB® Commands and operations (Command / Editor)

---

- MATLAB® supports Arrays comprising real, imaginary, and complex numbers.
- Mathematical operations can be used elementwise or using Tensor algebra, e.g.,
- **Array indices in MATLAB® start with 1, not 0 as in most programming languages.**

```
C =
16      2      3     13
 5     11     10      8
 9      7      6     12
 4     14     15      1

>> C(1,3)          >> C([1 4], [2 3])          C =
 1           16      2      3     13
 2           5     11     10      8
 3           9      7      6     12
 4           4     14     15      1

ans =
 3           2      3
 14     15

>> C(:,end)        >> C([1 4],2:4)        ans =
ans =
 13
 8           2      3     13
 12      14     15      1
 1
```

# Basic MATLAB® Commands and operations (Command / Editor)

---

- MATLAB® supports Tensors and Arrays comprising real, imaginary and complex numbers.
- Mathematical operations can be used elementwise or using Tensor algebra, e.g.,
- Array (matrix) indices in MATLAB® starts with 1, not 0 as in most programming languages.
- Allowed Names of variables/ functions/ files:
  - Names consist of letters, followed by any number of letters, digits, or underscores. MATLAB® is case-sensitive; it distinguishes between uppercase and lowercase letters. A and a are not the same variable.
  - Stored function names can be overridden; however, it is advised to avoid the latter.

# Basic MATLAB® Commands and operations (Command / Editor)

---

- Generate a vector:

```
>> a = 1:10
```

1 to 10, spacing: 1

```
a =
```

```
1 2 3 4 5 6 7 8 9 10
```

```
>> a = 1:2:10
```

1 to 10, spacing: 2

```
a =
```

```
1 3 5 7 9
```

```
>> a = linspace(1,10,10)
```

1 to 10, 10 elements

```
a =
```

```
1 2 3 4 5 6 7 8 9 10
```

```
>> a = linspace(1,10,4)
```

1 to 10, 4 elements

```
a =
```

```
1 4 7 10
```

It also possible to  
generate logarithmic  
spacing using  
Logspace

Vectors of zeroes or  
ones using  
zeros  
ones

# Basic MATLAB® Commands and operations (Command / Editor)

---

- Transpose, Hermitian transpose and matrix manipulations

```
C =  
  
8.0000 +17.0000i 1.0000 +24.0000i 6.0000 + 1.0000i  
3.0000 +23.0000i 5.0000 + 5.0000i 7.0000 + 7.0000i  
4.0000 + 4.0000i 9.0000 + 6.0000i 2.0000 +13.0000i
```

>> C' **Hermitian transpose = Transpose + complex conjugate**

```
ans =  
  
8.0000 -17.0000i 3.0000 -23.0000i 4.0000 - 4.0000i  
1.0000 -24.0000i 5.0000 - 5.0000i 9.0000 - 6.0000i  
6.0000 - 1.0000i 7.0000 - 7.0000i 2.0000 -13.0000i
```

```
>> C.'
```

```
ans = Transpose  
  
8.0000 +17.0000i 3.0000 +23.0000i 4.0000 + 4.0000i  
1.0000 +24.0000i 5.0000 + 5.0000i 9.0000 + 6.0000i  
6.0000 + 1.0000i 7.0000 + 7.0000i 2.0000 +13.0000i
```

# Basic MATLAB® Commands and operations (Command / Editor)

---

- Transpose, Hermitian transpose and matrix manipulations

```
>> flipud(C)      Flip up down
ans =
```

			C =			
				8.0000 +17.0000i	1.0000 +24.0000i	6.0000 + 1.0000i
				3.0000 +23.0000i	5.0000 + 5.0000i	7.0000 + 7.0000i
4.0000 + 4.0000i	9.0000 + 6.0000i	2.0000 +13.0000i		4.0000 + 4.0000i	9.0000 + 6.0000i	2.0000 +13.0000i
3.0000 +23.0000i	5.0000 + 5.0000i	7.0000 + 7.0000i				
8.0000 +17.0000i	1.0000 +24.0000i	6.0000 + 1.0000i				

```
>> fliplr(C)      Flip left right
ans =
```

6.0000 + 1.0000i	1.0000 +24.0000i	8.0000 +17.0000i
7.0000 + 7.0000i	5.0000 + 5.0000i	3.0000 +23.0000i
2.0000 +13.0000i	9.0000 + 6.0000i	4.0000 + 4.0000i

```
>> rot90(C,3)    Rotate by 3*90 deg CCW
ans =
```

4.0000 + 4.0000i	3.0000 +23.0000i	8.0000 +17.0000i
9.0000 + 6.0000i	5.0000 + 5.0000i	1.0000 +24.0000i
2.0000 +13.0000i	7.0000 + 7.0000i	6.0000 + 1.0000i

# Functions

---

- Basic useful functions
  - `clc` - clears the command window
  - `clear` - clears the workspace (i.e., delete all variables and stored data)
  - `close all` - close all Figures
  - `save _____` - saves the workspace as : `____.mat`
  - `load _____` - loads a saved workspace or a data file
- For more information on a function, e.g.,  
`>> doc linspace`

# Functions

---

- **Anonymous Functions**

"An anonymous function is a function that is not stored in a program file, but is associated with a variable whose data type is `function_handle`. Anonymous functions can accept inputs and return outputs, just as standard functions do. However, they can contain only a single executable statement."

- **Syntax:**

```
function_handle = @(input1, input2, ...) expression;
```

- `function_handle`: Variable that holds the reference to the anonymous function.
- `@(input1, input2, ...)`: Defines the input parameters to the anonymous function.
- `expression`: Mathematical expression or operation that the function performs.

# Functions

---

For example, single variable:

```
a = 1.3;
b = .2;
c = 30;
parabola = @(x) a*x.^2 + b*x + c;
>> parabola(1)
ans = 31.5000
```

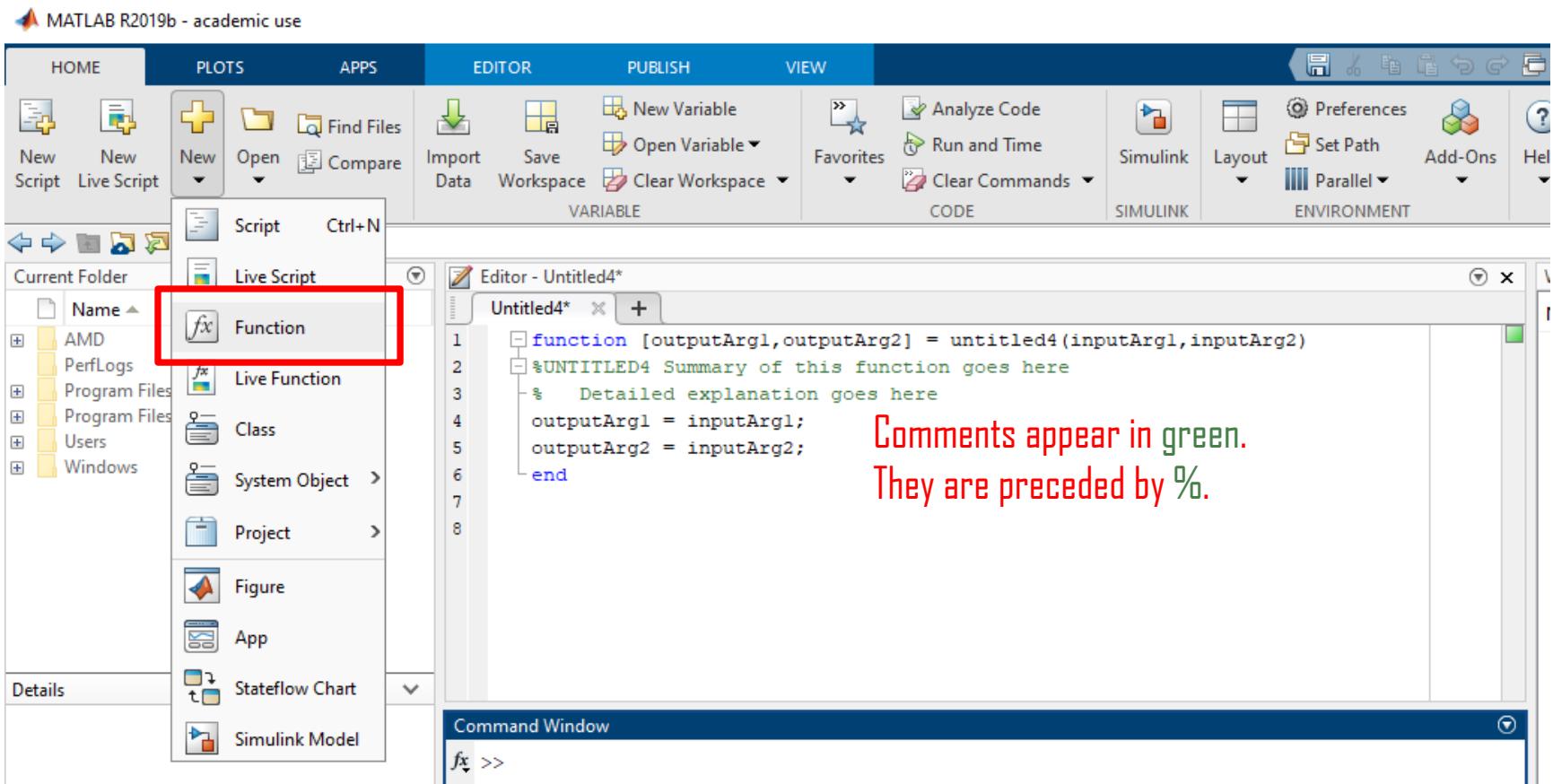
For example, multiple variables (Pay attention to elementwise vs. matrix algebra):

```
x = 1:3;
y = 10:12;
myFuncEW = @(x,y) a*x.^2 + b*x.*y + c*y;
myFuncMA = @(x,y) a*(x*y).^2 + b*(x*y) + c;

>> myFuncEW(x,y)                                >> myFuncMA(x.',y)
ans = 303.3000 339.6000 378.9000      ans =
1.0e+03 *
0.1620      0.1895      0.2196
0.5540      0.6636      0.7836
1.2060      1.4523      1.7220
```

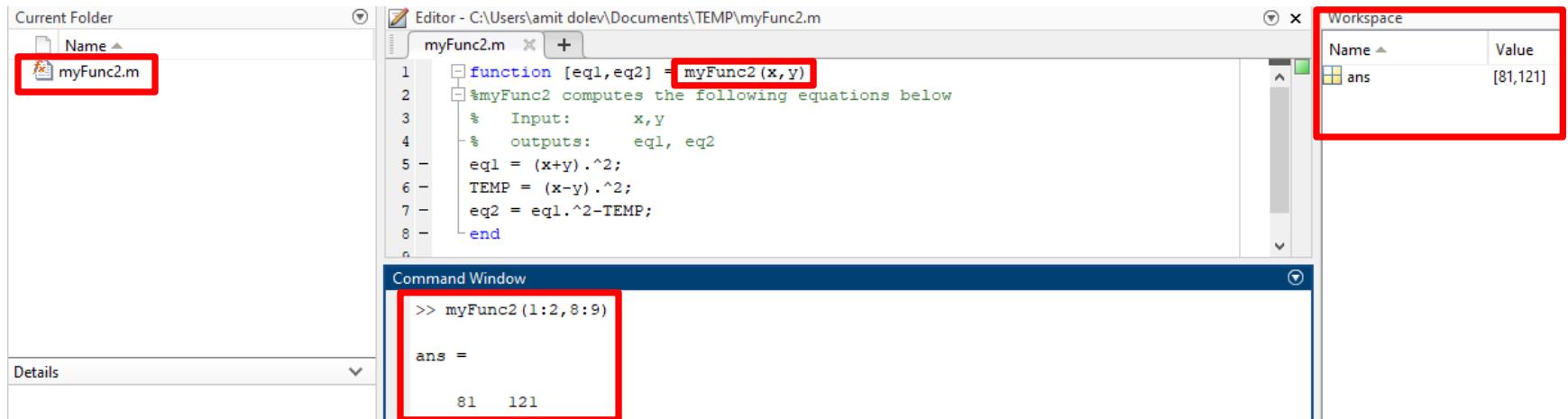
# Functions

- Function



# Functions

- Function

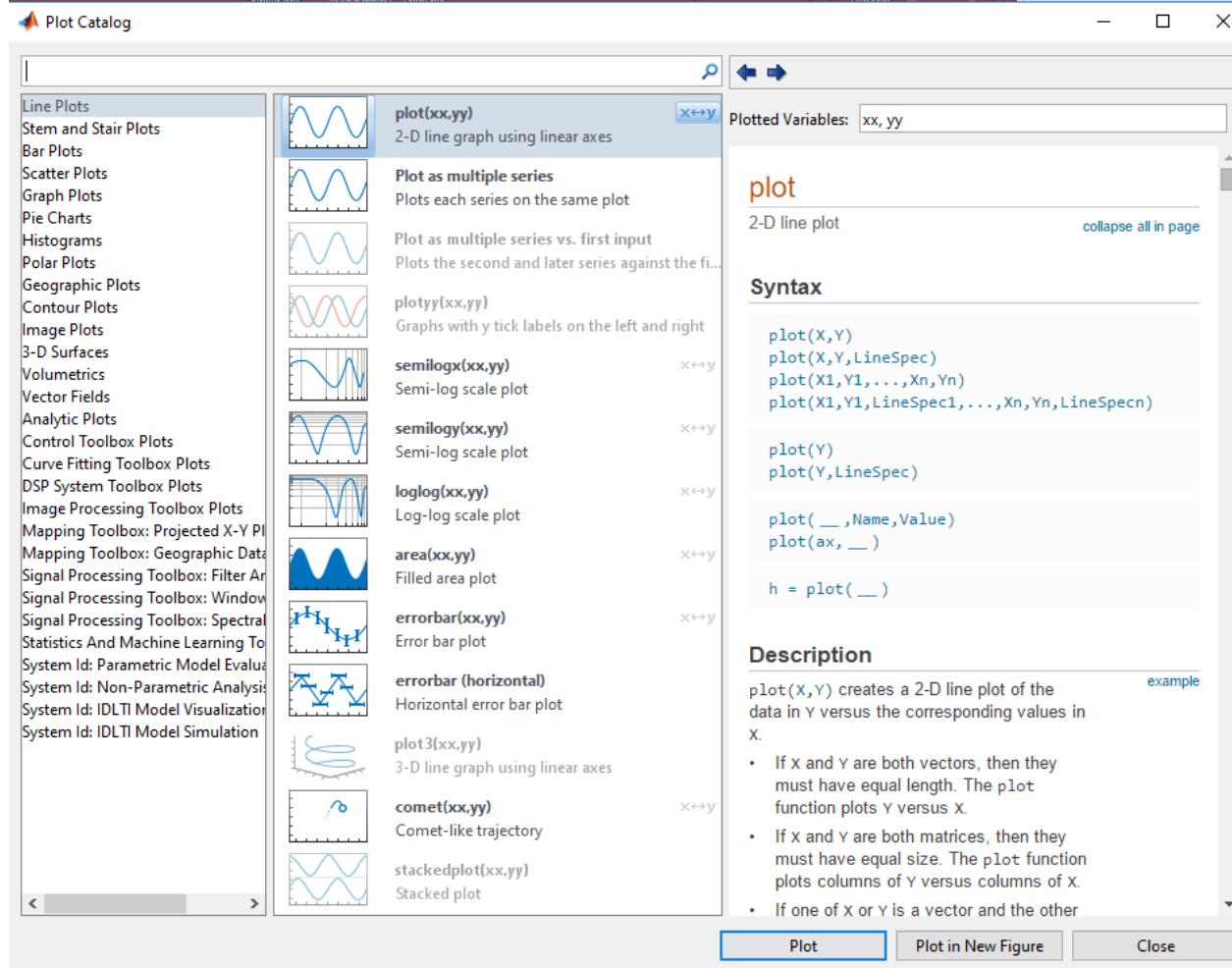


The screenshot shows the MATLAB IDE interface with the following components:

- Current Folder:** Shows a list of files, with `myFunc2.m` highlighted.
- Editor:** Displays the code for `myFunc2.m`. The function definition `function [eq1,eq2] = myFunc2(x,y)` is highlighted with a red box. The code calculates  $eq1 = (x+y)^2$  and  $eq2 = eq1^2 - TEMP$ , where  $TEMP = (x-y)^2$ .
- Workspace:** Shows a table with one entry: `ans` with value `[81,121]`.
- Command Window:** Shows the command `>> myFunc2(1:2,8:9)` and its output `ans =` followed by the values `81 121`.

# Visualizing data

- There are many built in MATLAB® functions for data visualization



# Visualizing data

---

- Stage 1: open a figure

```
>> figure(1)
```

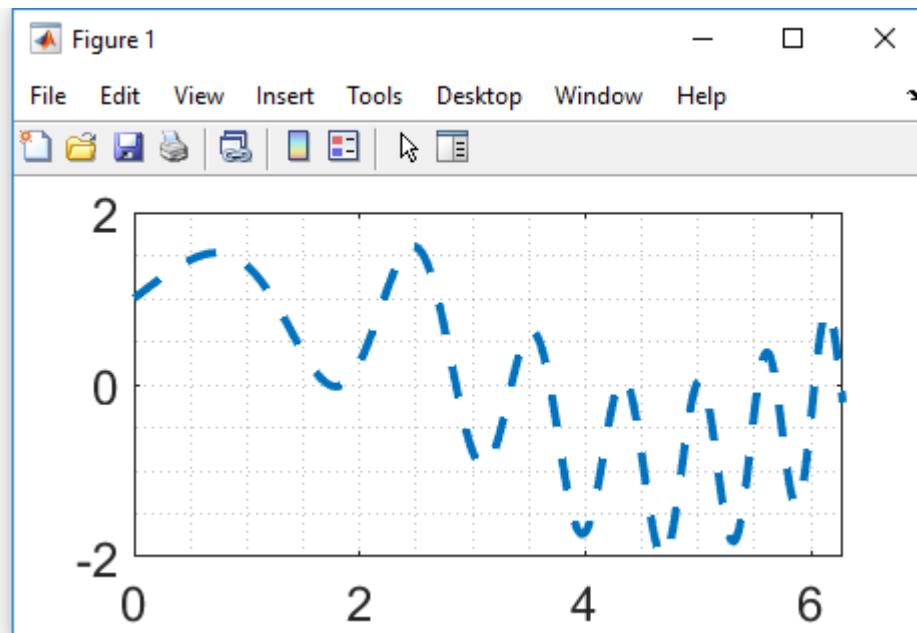
- Stage 2: plot the data (h is a plot handle)

```
>> h = plot(xx,yy)
```

- Edit the plot and axes

```
xx = linspace(0,2*pi,1e3);
yy = sin(xx)+cos(xx.^2);

figure(1)
h = plot(xx,yy);
set(h,'linewidth',3,'linestyle','--');
grid minor
set(gcf,'color','w')
set(gca,'fontsize',18)
```

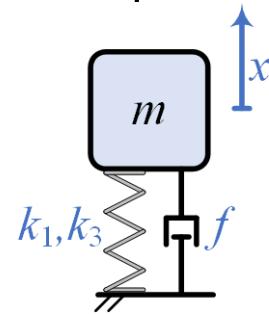


# Dynamic simulations

---

- A dynamical system can be represented as an ordinary differential equation (ODE). For example a damped nonlinear spring, mass system:

$$m\ddot{x} + f\dot{x} + k_1x + k_3x^3 = 0$$



- There are various ode solvers in MATLAB®. Throughout the course the function `ode45`, which implements Runge–Kutta will be used.
- Compute the system's response to the initial conditions:
  - A)  $x(0) = 0.001, \dot{x}(0) = 0$
  - B)  $x(0) = 10, \dot{x}(0) = 0$
- For the parameters:

$$m = 1, \quad f = 0.6, \quad k_1 = 100, \quad k_3 = 5.$$

# Dynamic simulations

- Stage 1: Prepare the equation for implementation in MATLAB®

- MATLAB ODE solvers only solve first-order equations.
- Re-write higher-order ODEs as an equivalent system of first-order equations using the following substitutions:

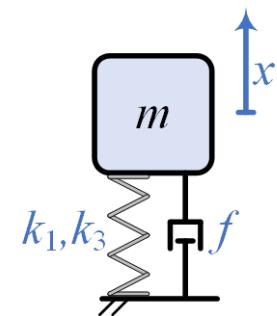
$$z_1 = x$$

$$z_2 = \dot{x}$$

$$z_3 = \ddot{x}$$

⋮

$$z_n = x^{(n-1)}$$



- We get for our example:

$$m\ddot{x} + f\dot{x} + k_1x + k_3x^3 = 0$$

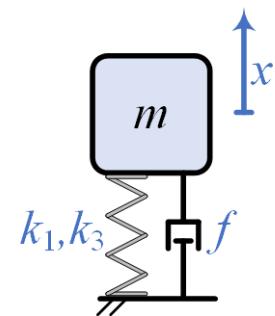
$$\mathbf{z} = \begin{pmatrix} z_1 \\ z_2 \end{pmatrix} = \begin{pmatrix} x \\ \dot{x} \end{pmatrix}, \quad \dot{\mathbf{z}} = \begin{pmatrix} \dot{z}_1 \\ \dot{z}_2 \end{pmatrix} = \begin{pmatrix} z_2 \\ -\left(fz_2 + k_1z_1 + k_3z_1^3\right)/m \end{pmatrix}$$

# Dynamic simulations

- Stage 1: Prepare the equation for implementation in MATLAB®

$$m\ddot{x} + f\ddot{x} + k_1x + k_3x^3 = 0$$

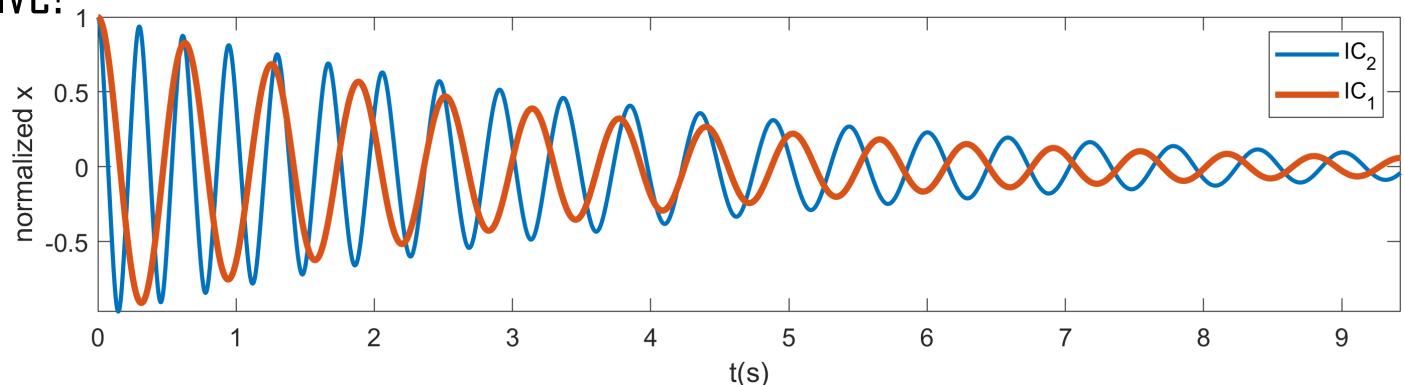
$$\mathbf{z} = \begin{pmatrix} z_1 \\ z_2 \end{pmatrix} = \begin{pmatrix} x \\ \dot{x} \end{pmatrix}, \quad \dot{\mathbf{z}} = \begin{pmatrix} \dot{z}_1 \\ \dot{z}_2 \end{pmatrix} = \begin{pmatrix} z_2 \\ -\left(fz_2 + k_1z_1 + k_3z_1^3\right)/m \end{pmatrix}$$



- Stage 2: write a MATLAB® function to compute the derivatives

```
function dzdt = Damped_nonlin_sys(t,z,m,f,k1,k3)
%Damped_nonlin_sys computes the derivative of the states z
dzdt(1,1) = z(2);
dzdt(2,1) = -(f*z(2)+k1*z(1)+k3*z(1)^3)/m;
end
```

- Stage 3: Solve!



# Recommended tutorial

---

- Complete the first MATLAB® training: MATLAB Onramp (approx. 2 hours)

- Go to <https://matlabacademy.mathworks.com/>
  - Click: Launch



- You may be asked to create a MATLAB® account (it's free and useful!)