

## EXERCISE SET 12 – MATH-250 Advanced Numerical Analysis I

There is no quiz this week. The exercises marked with **(Python)** are implementation based and can be solved in the Jupyter notebooks which are available on Moodle/Noto.

### Exercises

#### Problem 1.

An audio signal  $y_i, i = 0, 1, \dots, n-1$  can be compressed by computing its discrete Fourier transform (DFT)  $\hat{y}_i, i = 0, 1, \dots, n-1$  and setting all the coefficients whose absolute value relative to the maximum amplitude of the signal is below a certain level, based on a threshold  $\tau$ , to zero:

$$\hat{y}_i^{(c)} = \begin{cases} 0 & \text{if } |\hat{y}_i| < \tau \max_{j=0,1,\dots,n-1} |\hat{y}_j| \\ \hat{y}_i & \text{else} \end{cases}, i = 0, 1, \dots, n-1$$

To convert the compressed DFT coefficients to the compressed audio signal, simply apply the inverse DFT to the compressed coefficients  $\hat{y}_i^{(c)}, i = 0, 1, \dots, n-1$ .

The Python functions `np.fft.rfft` and `np.fft.irfft` allow to calculate respectively the DFT and the inverse DFT of a real-valued signal using the *Fast Fourier Transform* algorithm. With the help of these functions, implement the function `compress_audio` which takes as input an audio signal `y` and a threshold value `threshold`, and returns the compressed audio signal `y_compressed`.

Test your compression algorithm on the audio signal `foryoublue.wav` which you can download from Moodle and read using the SciPy function `sp.io.wavfile.read`. Test different threshold values  $\tau = [0.1, 0.2, 0.5]$  and plot the original and compressed signals for a small extract of the audio (roughly 5000 beats).

#### Problem 2.

Throughout this problem, for a vector  $\mathbf{x} \in \mathbb{R}^n$ , we start indexing vectors from 0, i.e.,  $x_0$  is the first element of  $\mathbf{x}$ . In addition, indexing should be understood as taking modulo  $n$ . This means,  $x_k = x_{k+n}$  for all  $k$ . We let  $\hat{\mathbf{x}}$  denote the DFT of  $\mathbf{x}$ :

$$\hat{x}_k = \sum_{j=0}^{n-1} x_j \exp\left(-\frac{i2\pi kj}{n}\right) = \sum_{j=0}^{n-1} x_j \omega_n^{kj} \quad (1)$$

where  $\omega_n = \exp(-i\frac{2\pi}{n})$ .

- (a) For a vector  $\mathbf{x} \in \mathbb{R}^n$  recall that its DFT can be written as  $\hat{\mathbf{x}} = F_n \mathbf{x}$ , where  $\frac{1}{\sqrt{n}} F_n$  is unitary (by Lemma 7.5). For two vectors  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$  show that  $\langle \mathbf{x}, \mathbf{y} \rangle = n^{-1} \langle \hat{\mathbf{x}}, \hat{\mathbf{y}} \rangle$ , where  $\hat{\mathbf{y}}$  is the DFT of  $\mathbf{y}$ . Conclude that  $\|\mathbf{x}\|_2 = n^{-1/2} \|\hat{\mathbf{x}}\|_2$ .
- (b) The convolution of two vectors  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ , is the vector  $\mathbf{z} = \mathbf{x} * \mathbf{y} \in \mathbb{R}^n$  defined by

$$z_k = \sum_{j=0}^{n-1} x_j y_{k-j}, \quad k = 0, \dots, n-1.$$

Show that  $\hat{z}_i = \hat{x}_i \hat{y}_i$ .

*Hint:* Write out the DFT of  $\mathbf{z}$  explicitly using (1) and use that indexing should be understood by taking modulo  $n$ .

- (c) Using (b) and the function `np.fft.rfft` and `np.fft.irfft` in Python, implement the convolution operator in Python. For  $\mathbf{x} = \begin{pmatrix} 3 & 4 & \cdots & 12 \end{pmatrix}^\top$  and  $\mathbf{y} = \begin{pmatrix} 12 & 11 & \cdots & 3 \end{pmatrix}^\top$  display the output from your implementation.
- (d) Let  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$  contain the coefficients of two polynomials:

$$p_{\mathbf{x}}(t) = x_0 + x_1 t + \cdots + x_{n-1} t^{n-1}, \quad p_{\mathbf{y}}(t) = y_0 + y_1 t + \cdots + y_{n-1} t^{n-1}.$$

Let  $\mathbf{z}$  contain the coefficients of the product  $p_{\mathbf{x}}(t) \cdot p_{\mathbf{y}}(t)$ .

Show how  $\mathbf{z}$  can be computed in  $O(n \log_2 n)$  complexity from a convolution of the vectors  $\mathbf{x}, \mathbf{y}$  padded with zeros in an appropriate manner. You may use the fact that the functions `rfft` and `irfft` require  $O(n \log_2 n)$  operations to compute the DFT of a vector.

Implement a Python function `fft_convolve` that, given  $\mathbf{x}, \mathbf{y}$ , returns  $\mathbf{z}$  using your function from (c). Test your implementation for the polynomials

$$p_{\mathbf{x}}(t) = 2 + 3t + t^2 + 2t^3, \quad p_{\mathbf{y}}(t) = 1 + t + 2t^2 + 2t^3.$$

**Problem 3.** For a real vector  $\mathbf{f} \in \mathbb{R}^n$ , the  $\ell$ th component in the discrete cosine-transform (DCT) <sup>1</sup> is given by

$$\hat{f}_\ell = \frac{f_0}{2} + \sum_{k=1}^{n-1} f_k \cos\left(\frac{(2k+1)\pi\ell}{2n}\right), \quad \ell = 0, \dots, n-1. \quad (2)$$

- (a) Show how the DCT can be computed from the real part of the DFT of a vector of length  $2n$ .
- (b) Derive an algorithm requiring only  $O(n \log(n))$  operations to compute the DCT of a vector.

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<sup>1</sup>There are several versions of the DCT. This type is called DCT-III.