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**EE-559**

# **Deep Learning**

## What's on today?

- **Graphs**: on nodes, edges and structure
- **Simple graph**: on aggregation and parameter sharing
- **Tasks on graphs**: how to perform regression and classification
- **Graph convolutional networks**: on deep learning with graphs
- **Graph attention**: on weighted, learned, neighbor feature aggregation
- **Training**: how to deal with the structure
- **Line graphs**: on the complementary graph
- **Graph types**: on the diversity of graph representations
- **Exercises**: message passing and graph classification

# Graphs

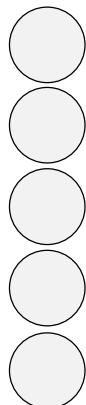
$$y = f(x)$$

$$y = f(x; \Theta)$$

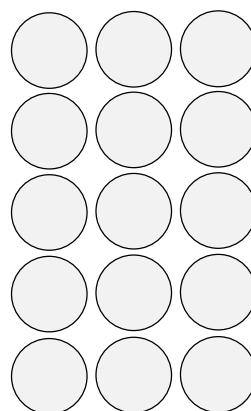
Input



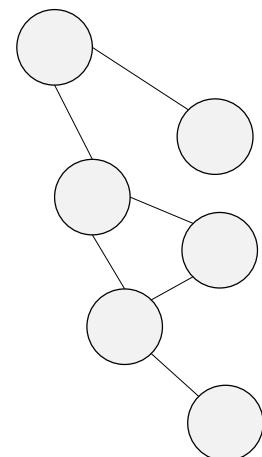
$$x \in \mathbb{R}$$



$$x \in \mathbb{R}^W$$



$$X \in \mathbb{R}^{W \times N}$$



$$X \in \mathbb{R}^{W \times N}$$

$$\mathbf{A} \in \mathbb{R}^{N \times N}$$



What type of real-world problems can be modeled effectively using a graph representation?

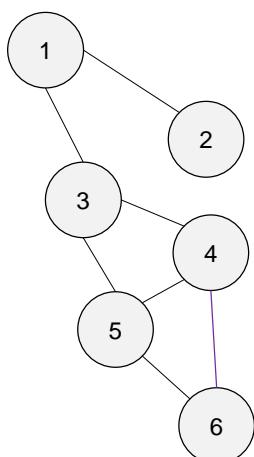
① Start presenting to display the poll results on this slide.

$$y = f(X, A; \theta)$$

$$y = f(\mathbf{X}, \mathbf{A}; \boldsymbol{\theta})$$

adjacency  
matrix

## Adjacency matrix



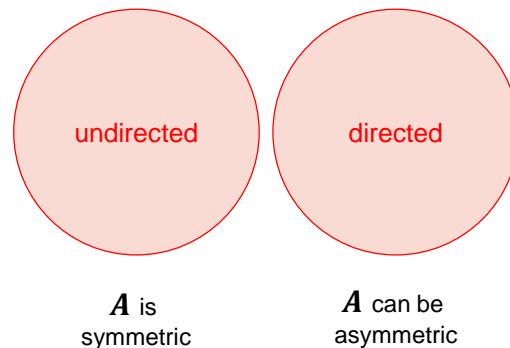
	1	2	3	4	5	6
1						
2						
3						
4						
5						
6						

$$\mathbf{A} \in \mathbb{R}^{N \times N}$$

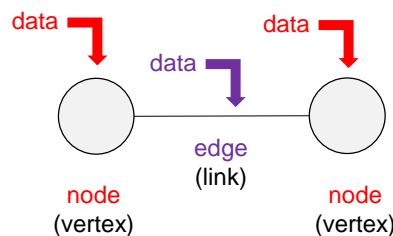
$$N = 6$$

Concepts:  
Node indexing, walks of length one

# Edges



## Node and edge embeddings



**Examples:** Social networks, citation networks, train map (stations, lines), protein interactions in a cell, molecule (component, bound)

# Structure and embeddings

structure of the graph

$$A \in \mathbb{R}^{N \times N}$$

$$a_{nm} \in \{0,1\}$$

node embeddings

$$X \in \mathbb{R}^{W_x \times N}$$

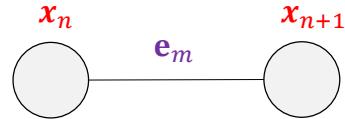
$$x_n \in \mathbb{R}^{W_x}$$

edge embeddings

$$E \in \mathbb{R}^{W_e \times E}$$

$$e_m \in \mathbb{R}^{W_e}$$

$N$	number of nodes
$E$	number of edges
$W_x$	size of the node embeddings
$W_e$	size of the edge embeddings

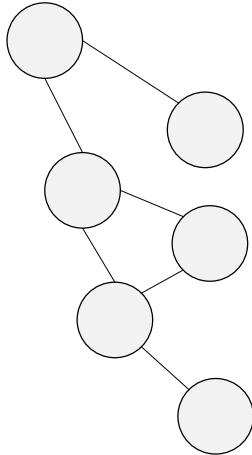


## Concept:

The adjacency matrix,  $A$ , is symmetric for undirected graphs

# Simple graph

# Simple graph



$A \in \mathbb{R}^{N \times N}$  defines neighboring edges  
**(structure of the graph)**

$\mathcal{N}_n$  set of all neighbors of node  $n$

$X \in \mathbb{R}^{W_x \times N}$  node embeddings  
 $x_n \in \mathbb{R}^{W_x}$

$E \in \mathbb{R}^{W_e \times E}$  edge embeddings  
 $e_m \in \mathbb{R}^{W_e}$

## Concepts:

At most one edge between any two nodes, undirected edges, no self-edges

# Walks from a node

$$A \in \mathbb{R}^{N \times N}$$

$$a_{nm} \in \{0,1\}$$

$$x_n \in \{0,1\}^N$$

encoding each node  
as a one-hot vector

$Ax_n$  number of walks of length 1  
from node  $n$  to each other node

$A^2x_n$  number of walks of length 2  
from node  $n$  to each other node

$A^Lx_n$  number of walks of length  $L$   
from node  $n$  to each other node

**Concept:**  
Neighbourhood of each node

# Permutation of node indices

$P$  permutation matrix

one entry in each row and column  
is 1, the others are 0

$$X' = X\mathbf{P}$$

permutes the columns

$$A' = \mathbf{P}^T A \mathbf{P}$$

permutes the rows

## Concept:

Node indexing in a graph is *arbitrary* (any processing applied to the graph should be indifferent to permutations)

# Importance of parameter sharing

invariance

dependence only  
on the structure,  $A$ ,  
not on the labelling  
of the nodes

equivariance

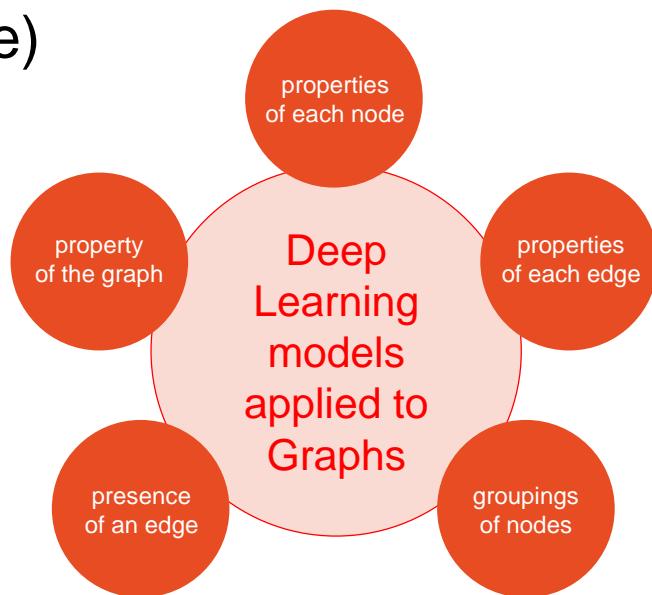
output permuted  
consistently  
with permutation  
of  $A$

scaling

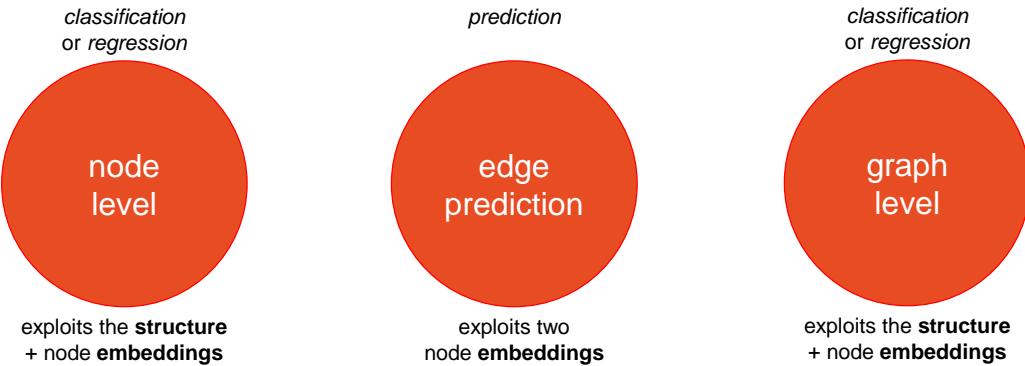
handling the  
growing  
of the  
graph size

# Tasks on graphs

## Tasks (inference)



# Tasks on a graph



# Tasks on a graph

$\mathbf{X}$  (input) node embeddings (data)  
 $\mathbf{A}$  adjacency matrix (structure)  
 $\mathbf{H}^k$  hidden representation (layer  $k$ )  
 $\mathbf{h}_n^k$  (modified) node  $n$  embedding

$$P(y_{nm} = 1 | \mathbf{X}, \mathbf{A}) = \text{sigmoid}((\mathbf{h}_m^K)^T \mathbf{h}_n^K)$$

edge prediction

$$P(y_n = 1 | \mathbf{X}, \mathbf{A}) = \text{sigmoid}(\Theta_1^K + \boldsymbol{\theta}_1^K \mathbf{h}_n^K)$$

node level

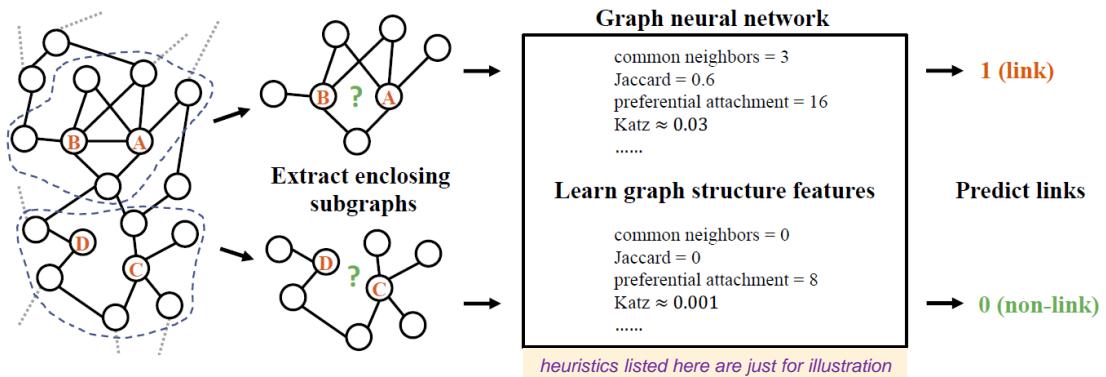
$$P(y = 1 | \mathbf{X}, \mathbf{A}) = \text{sigmoid}(\Theta_1^K + \boldsymbol{\theta}_1^K \mathbf{H}^K \mathbf{1}/N)$$

mean  
pooling

graph level

**Concepts:** *Edge prediction*: binary classification task, *node level*: independently for each node, *graph level*: combining output node embeddings

# Edge prediction example



[arXiv:1802.09691](https://arxiv.org/abs/1802.09691)

**Concepts:** Graph structure features inside the observed node and edge structures, relative degree of influence of a node (*Katz centrality*), intersection over the union of the sets of neighbors of a node (*Jaccard index*)

slido



Is there anything about the mini-project that you would like clarification on?

① Start presenting to display the poll results on this slide.

# Graph convolutional networks

## Graph convolutional networks

$$\mathbf{H}^1 = f(\mathbf{X}, \mathbf{A}, \boldsymbol{\theta}^0)$$

$$\mathbf{H}^2 = f(\mathbf{H}^1, \mathbf{A}, \boldsymbol{\theta}^1)$$

⋮

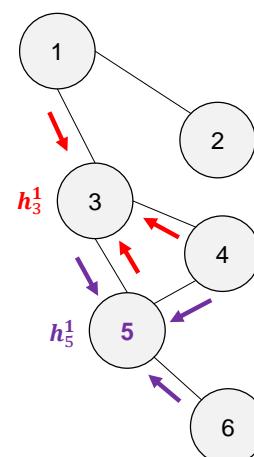
$$\mathbf{H}^K = f(\mathbf{H}^{K-1}, \mathbf{A}, \boldsymbol{\theta}^{K-1})$$

$\mathbf{X}$  input node embeddings

$\mathbf{A}$  adjacency matrix (structure)

$\mathbf{H}^k$  modified node embeddings (layer  $k$ )

$\boldsymbol{\theta}^k$  parameters that map from layer  $k$  to  $k + 1$



**Concepts:** Relational inductive bias, *message passing*, spatial-based convolutional graph neural network (GCN), updating the *local representation* at each node by gathering information from its neighbors by passing messages

# GCN layer

$$\mathcal{G}_n^k = \sum_{m \in \mathcal{N}_n} \mathbf{h}_m^k$$

set of indices of the neighborhood of node  $n$

$$\mathbf{h}_n^{k+1} = a[\Theta_0^k + \Theta_1^k \mathbf{h}_n^k + \Theta_1^k \mathcal{G}_n^k]$$

$$\mathbf{H}^{k+1} = a[\Theta_0^k \mathbf{1}_N^T + \Theta_1^k \mathbf{H}^k + \Theta_1^k \mathbf{H}^k \mathbf{A}]$$

aggregated neighborhood

$$= a[\Theta_0^k \mathbf{1}_N^T + \Theta_1^k \mathbf{H}^k (\mathbf{A} + \mathbf{I})]$$

combine “messages” from adjacent nodes (sum them with the transformed current node)

**Concept:** Aggregating information from neighboring nodes (sum of node embeddings), local function of the embedding of the previous layer, combine messages from adjacent nodes

## Oversmoothing problem

repeated graph convolutions make  
**node embeddings indistinguishable**  
 (oversmoothing)



$k \uparrow \Rightarrow$  performance gradually decreases



normalization layer

$k$  : number of layers (network depth)

[arXiv:1909.12223](https://arxiv.org/abs/1909.12223)

# Graph prediction example

Is a molecule toxic?

$$\mathbf{H}^k = a[\Theta_0^{k-1} \mathbf{1}_N^T + \Theta_1^{k-1} \mathbf{H}^{k-1} (\mathbf{A} + \mathbf{I})]$$

$$f(\mathbf{X}, \mathbf{A}, \boldsymbol{\Theta}) = \text{sigmoid}(\Theta_1^K + \Theta_1^K \mathbf{H}^K \mathbf{1}/N)$$

mean  
pooling

$\mathbf{A} \in \mathbb{R}^{N \times N}$   
molecular structure

$\mathbf{X} \in \mathbb{R}^{118 \times N}$   
matrix of one-hot vectors  
indicating which element  
of the **periodic table** is present

## Variants for aggregation

$$\mathbf{H}^{k+1} = a[\Theta_0^k \mathbf{1}_N^T + \Theta_1^k \mathbf{H}^k (\mathbf{A} + \mathbf{I})]$$

$$\mathbf{H}^{k+1} = a[\Theta_0^k \mathbf{1}_N^T + \Theta_1^k \mathbf{H}^k (\mathbf{A} + (1 + \epsilon_k) \mathbf{I})]$$

learned  
scalar

**diagonal enhancement**

$$\mathbf{H}^{k+1} = \left[ a[\Theta_0^k \mathbf{1}_N^T + \Theta_1^k \mathbf{H}^k \mathbf{A}] \right]_{\mathbf{H}^k}$$

**residual connection**  
concatenation with the node

$$\mathcal{G}_n^k = \max_{m \in \mathcal{N}_n} \mathbf{h}_m^k$$

**max pooling aggregation**  
element-wise maximum

# Mean aggregation

$$\mathcal{G}_n^k = \sum_{m \in \mathcal{N}_n} \mathbf{h}_m^k \quad \rightarrow \quad \mathcal{G}_n^k = \frac{1}{|\mathcal{N}_n|} \sum_{m \in \mathcal{N}_n} \mathbf{h}_m^k$$

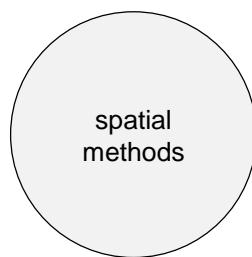
**mean aggregation**  
when *embedding information*  
is more important than  
*structural information*

$\mathbf{D} \in \mathbb{R}^{N \times N}$  **diagonal matrix**  
each non-zero element  
is the number of neighbors  
of the corresponding node

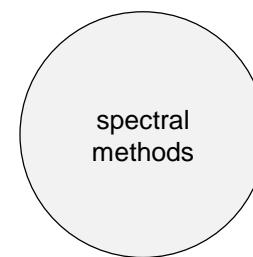
$(\mathbf{D})^{-1}$  **inverse matrix**  
each non-zero element  
is the denominator to  
compute the average

$$\mathbf{H}^{k+1} = a[\Theta_0^k \mathbf{1}_N^T + \Theta_1^k \mathbf{H}^k (\mathbf{A}(\mathbf{D})^{-1} + \mathbf{I})]$$

# Spatial and spectral methods

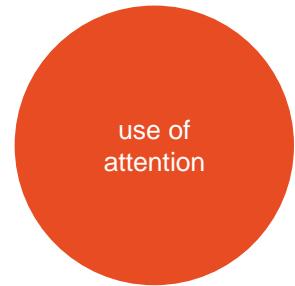
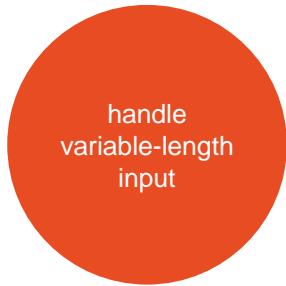


use the  
graph structure



use the  
Fourier domain

# Graphs and transformers



w/o: without

~: equivalent to

GNN: Graph Neural Network

# Graph attention

# Graph attention layers

$$\widehat{\mathbf{H}}^k = \Theta_0^k \mathbf{1}_N^T + \Theta_1^k \mathbf{H}^k \quad \text{linear transformation on node embedding}$$

$$s_{mn} = a \left[ (\boldsymbol{\phi}^k)^T \begin{bmatrix} \widehat{\mathbf{h}}_m^k \\ \widehat{\mathbf{h}}_n^k \end{bmatrix} \right] \quad \mathbf{S} \in \mathbb{R}^{N \times N} \quad \text{similarity of every node to every other node}$$

↑  
vector of learned parameters

$$\mathbf{H}^{k+1} = a \left[ \widehat{\mathbf{H}}^k \text{ softmask}[\mathbf{S}, \mathbf{A} + \mathbf{I}] \right] \quad \text{attention weights applied to transformed embedding}$$

softmax for each column of  $\mathbf{S}$   
(set to zero non-neighboring nodes)

**Concepts:** Aggregation by attention, concatenation of node embeddings, weights depend on the *data at the nodes* (previous cases depended instead on neighbors equally or on graph topology)

## Aggregation: summary

$$\mathbf{H}^{k+1} = a[\Theta_0^k \mathbf{1}_N^T + \Theta_1^k \mathbf{H}^k (\mathbf{A} + \mathbf{I})]$$

$$\mathbf{H}^{k+1} = a[\Theta_0^k \mathbf{1}_N^T + \Theta_1^k \mathbf{H}^k (\mathbf{A} + (1 + \epsilon_k) \mathbf{I})]$$

$$\mathbf{H}^{k+1} = \begin{bmatrix} a[\Theta_0^k \mathbf{1}_N^T + \Theta_1^k \mathbf{H}^k \mathbf{A}] \\ \mathbf{H}^k \end{bmatrix}$$

$$\mathcal{G}_n^k = \max_{m \in \mathcal{N}_n} \mathbf{h}_m^k$$

$$\mathbf{H}^{k+1} = a[\Theta_0^k \mathbf{1}_N^T + \Theta_1^k \mathbf{H}^k (\mathbf{A} (\mathbf{D})^{-1} + \mathbf{I})]$$

$$\mathbf{H}^{k+1} = a[\widehat{\mathbf{H}}^k \text{ softmask}[\mathbf{S}, \mathbf{A} + \mathbf{I}]]$$

diagonal enhancement  
learned scalar  $\epsilon_k$

residual connection  
concatenation with the node

max pooling aggregation  
element-wise maximum of the  $\mathbf{h}_m^k$

mean aggregation  
less importance to structural information

aggregation by attention  
attention weights on transformed embedding

# Training

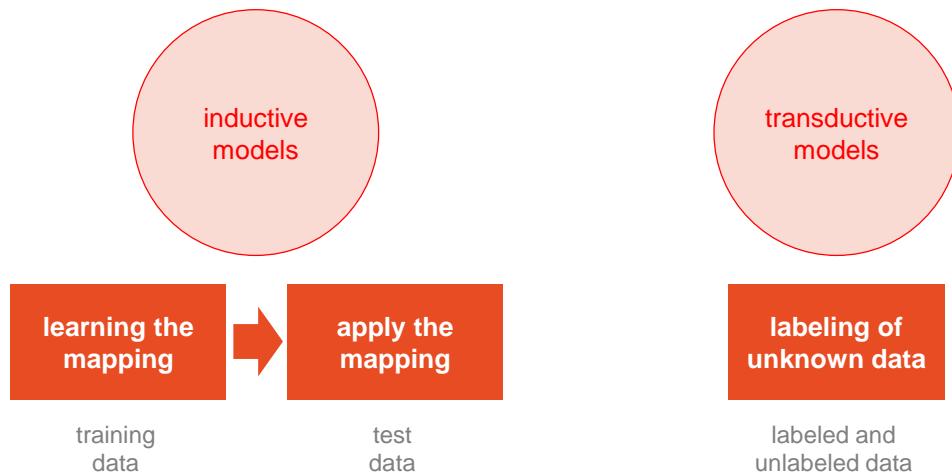
$$\{x_i, y_i\}_{i=1}^M$$

$$\{X_i, \mathbf{A}_{\textcolor{red}{i}}, y_i\}_{i=1}^M$$

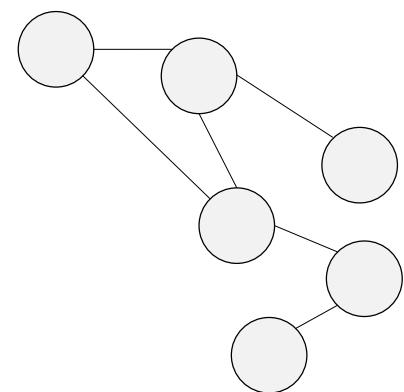
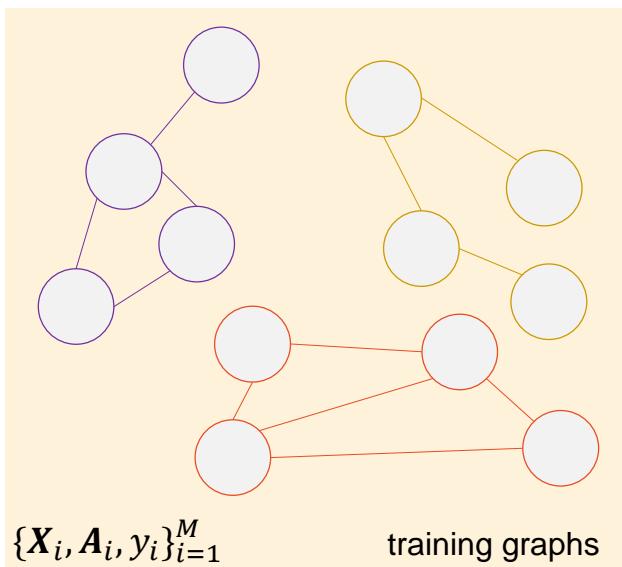
$$y = f(X, A; \boldsymbol{\Theta})$$

learned with SGD  
& binary cross-entropy loss

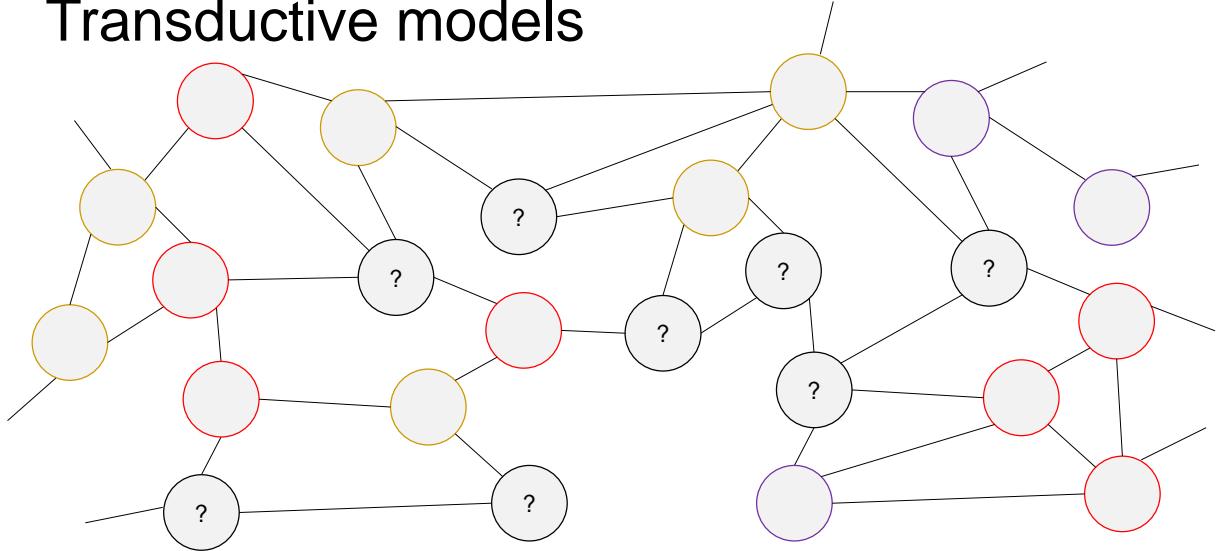
# Inductive and transductive models



## Inductive models



## Transductive models

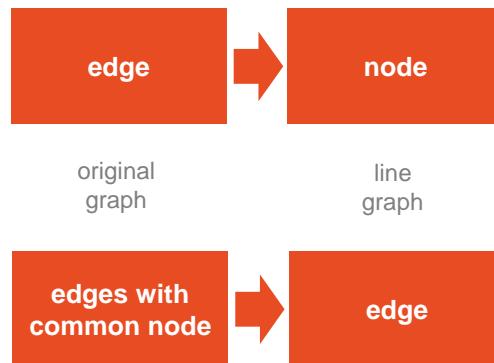


**Concept:**

Train to predict the known labels, then examine the predictions at the unknown nodes

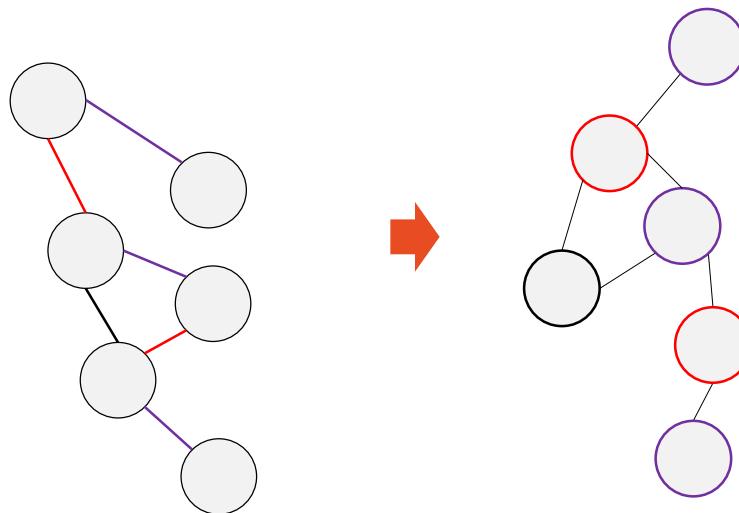
# Line graphs

# Line or edge graph



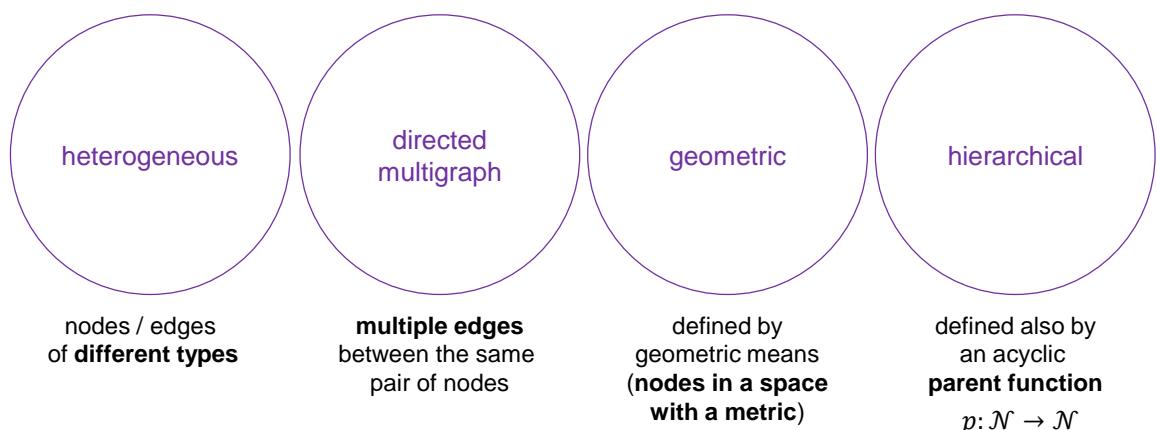
**Concept:**  
Edge graph, complementary graph to process *edge embeddings*

## Example



# Graph types

## Graph types



### Concepts:

Simple graphs, spatial elements associated to geometric objects, parent function defines the hierarchy

# Exercises

## Today's exercises

**Practice.** You will become familiar with:

- **PyTorch geometric**: load datasets, view information about the graphs
- **Graph Neural Networks**: message passing and graph classification

## What did we learn today?

- Graphs
- Simple graph
- Tasks on graphs
- Graph convolutional networks
- Graph attention
- Training
- Line graphs
- Graph types
- Exercises

**EE-559**

**Deep Learning**

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