

MA1 Acoustic Labs 2

Analysis and additive synthesis of a piano note

Author : Hervé Lissek

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Duration :	2×4 hours
Support :	Data file <i>notepiano.mat</i>
Prerequisite :	Signal processing
References :	M. Rossi, <i>Audio</i> , pages 115-178, Presses Polytechniques et Universitaires Romandes, 2007 Wikipedia page on synthesizers / ADSR section
Hardware & Software :	computer with a sound card Matlab licence headphones
Deadline for the reports (Labs 01 & 02) :	October 18, 2016

Every periodic signal can be considered as a linear combination of pure sinusoidal signals (harmonics), the frequencies of which are integer multiples of the lowest frequency (fundamental) Jean Baptiste Joseph Fourier (1812) (see fig. 1).

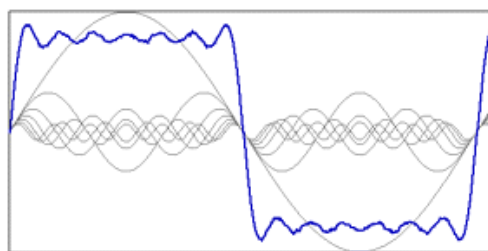


Figure 1 – Square waveform (in blue) and its constitutive harmonics (grey)

Objectives of the lab

This work aims at synthesizing an audio signal resembling an original recording (here a piano note) by additive sound synthesis. This technique allows shaping a given musical timbre by adding harmonic sinusoidal signals. In a first step, a preliminary study aiming at identifying the frequency components of the original signal will be undertaken. However, the frequency components are not sufficient in musical acoustics, and one should also consider the occurrence of transients in the time-domain waveform (attacks/extinctions). All these time- and frequency-domain characteristics of the original sound will be then considered in the synthesis step. Last, the limitation of the resulting synthetic sounds will be discussed.

At the end, you should be able to :

1. Calculate and display the power spectrum of a given signal ;
2. Characterize the variation of a time-domain waveform ;
3. Identify the harmonic and the time envelope of a signal.

Hint : prepare the template of your report (Word, L^AT_EX, etc.) in order to spare time at the end of the laboratory.

1 Analysis and additive synthesis of a stationary sound

1.1 Identification of the fundamental frequency and its harmonics

In this part, you will analyse the frequency spectrum of the signal.

1. Import the measurement data in the file *notepiano.mat* corresponding to the recording of a piano note. You can use the function `load('notepiano.mat')` or double-click on the file in the matlab explorer.
The values y are the amplitudes of the signal $s(t)$ in [Pa] and fs corresponds to the sampling frequency [Hz].
2. Display the time-domain waveform s_0 . Listen and comment what you hear.
3. Compute the FFT on a well chosen portion of the signal s_0 (use $nfft = 8192$). Display the result.

Now, you should identify the fundamental and its harmonics in signal s_0 . There is no simple solution to automatically detect these frequencies, due to the energy decrease with frequency.

4. Identify, **manually**, the fundamental f_0 and its 7 first harmonics f_i (the frequency values, but also the amplitudes $A_i(dB)$); you can display the corresponding values of frequencies and amplitude peaks in the FFT representation, using the *data cursor tool* and the *Export Cursor Data to Workspace* function (right-click on each Datatip);
5. Calculate the frequency ratios $\frac{f_i}{f_0}$ and amplitude ratios $\frac{A_i(dB)}{A_0(dB)}$ of each harmonics with respect to the fundamental;
6. Compare the measured harmonic frequencies with the theoretical harmonics with the same fundamental. Up to which harmonic N of the original signal is it similar to the theoretical model? In the following, you will only consider these $i \leq N$ harmonics.

1.2 Synthesis part 1 : elementary signals

Starting from the fundamental frequency and the measured harmonics, you will create a signal by additive synthesis.

1. First, create the following sinusoidal signal :

$$s_1(t) = \sum_{i=0}^N a_i \sqrt{2} \sin(2\pi f_i t), \quad (1)$$

where a_i is the rms value of the amplitude corresponding to harmonic f_i of the original signal (to be derived knowing $A_i(dB)$)

2. Compute the FFT of signal s_1 and compare to the original signal s_0 . Display original and the synthetic signals on the same graph.
3. Listen to original signal $s_0(t)$ and synthetic signal $s_1(t)$, and conclude.

Reminder : sound pressure threshold $p_0 = 20\mu Pa$.

2 Analysis and synthesis of the time envelope

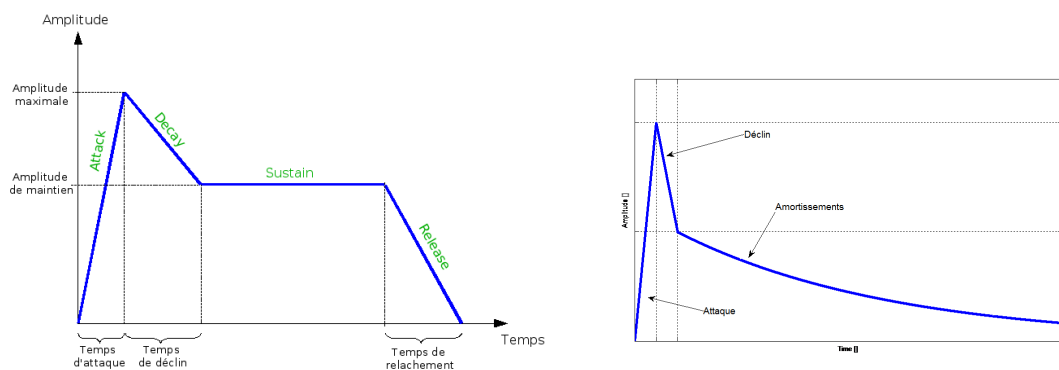
2.1 Extracting the time envelope

The timbre depends mainly on the sound spectrum as seen previously. But the transients (attacks/extinctions), which is characterized by the time envelope of the signal, is also strongly affecting the timbre of an instrument.

The ADSR envelope (Attack Decay Sustain Release) is generally used in synthesizers and allows describing the sound amplitude evolution in time of a musical instrument. It is modelled by 4 parameters (see fig. 2(a)) :

- the attack : describes the time (t_A) required for the sound to reach the maximal amplitude ;
- the decay : indicates the duration ($t_D - t_A$) after the first peak to reach the stationary state (main state of the sound) ;
- the sustain : describes the duration ($t_S - t_D$) of the stationary state (constant amplitude) ;
- the release : indicates the duration ($t_R - t_S$) between the stationary state and the complete extinction.

In the proposed piano note, we assume the steady state is absent (the player does not activate the “sustain” pedal).



(a) The ADSR envelope and its 4 parameters

(b) The ADR envelope studied here and its 3 parameters

Figure 2 – Enveloppes temporelles

The sound that you study will be modelled by a relatively short attack and sustain times, followed by an exponential release (cf. fig. 2(b)). The release phase can be modelled as :

$$y_{\text{release}}(t) = s_1(t_D)e^{-\alpha(t-t_D)} \text{ for } t > t_D \quad (2)$$

You will extract the time envelope of the signal (as illustrated on Figure 2) by applying the *Hilbert* transform.

1. Calculate the envelope $e(t)$ of signal $s_0(t)$ by Hilbert transform. For that, apply the Hilbert transform on signal $s_0(t)$, then filter the absolute value of this transform with a 2^{nd} order low-pass Butterworth filter with cut-off frequency $f_c = 100$ Hz ;

Hint : useful Matlab functions : `hilbert()`, `butter()`, `filter()`

2. Draw the resulting envelope and overlay the result to the original signal $s_0(t)$ on a same graph.

From the achieved envelope :

3. Measure the attack, decay and release times ;
4. Calculate the damping coefficient α (useful Matlab function : `polyfit()`).
5. Draw the envelope $e(t)$ with the 3 phases as in figure 2(b).

2.2 Synthesis part 2 : temporal envelope synthesis

In this second synthesis part, you will account for the time envelope $e(t)$, identified in the previous section, to your synthetic sound.

1. Create signal $s_2(t)$ such as :

$$s_2(t) = s_1(t) \times e(t) \quad (3)$$

2. Draw s_1 and s_2 waveforms, as well as their frequency spectra.
3. Listen to the signals and comment.

3 Optional : Time-frequency analysis

3.1 Spectrogram of the original signal

In this last part, you will investigate some ways for improving the synthetic signal, thanks to a time-frequency analysis of the recorded signal.

1. Compute the spectrogram of the original signal s_0 (consider $nfft = 512$ and an overlap of 0.5). You can consult the Matlab documentation :

```
doc spectrogram
```

Knowing a priori the values of the harmonics, we favour a better time resolution than frequency, justifying such a low value for `nfft`. You can inspire from the following code lines :

```
Ltotal = length(s);
Lwindow = nfft;
Loverlap = ... ; % overlap duration (in samples)
nbwin = fix((Ltotal-Lwindow)/(Lwindow-Loverlap))+1; % number of windows with ←
the given overlap
YdB = zeros(nfft/2+1,nbwin);
vt2 = linspace(0,length(s)/fs,nbwin);

for numwin = 1:nbwin
    vec = (numwin-1)*(Lwindow - Loverlap)+1:(numwin-1)*(Lwindow - Loverlap)+←
        Lwindow;
    sigwin = s(vec);
    [YdB(:,numwin),vf2] = myFFT(...);
end

imagesc(...); axis xy
colorbar
```

2. Draw the time evolution of the fundamental and its harmonics. You can ease this by finding the index of each frequency vector corresponding to the harmonic frequencies `vFreqHarm` :

```
[valeur,indice] = min(abs(vf2 - vFreqHarm(k))); % k correspondant a la kieme←
-1 harmonique
plot(vt2,log(YdB(indice,:)));
```

3. Comment.