

Advanced Computer Architecture

Lab 1: MIPS-R10000

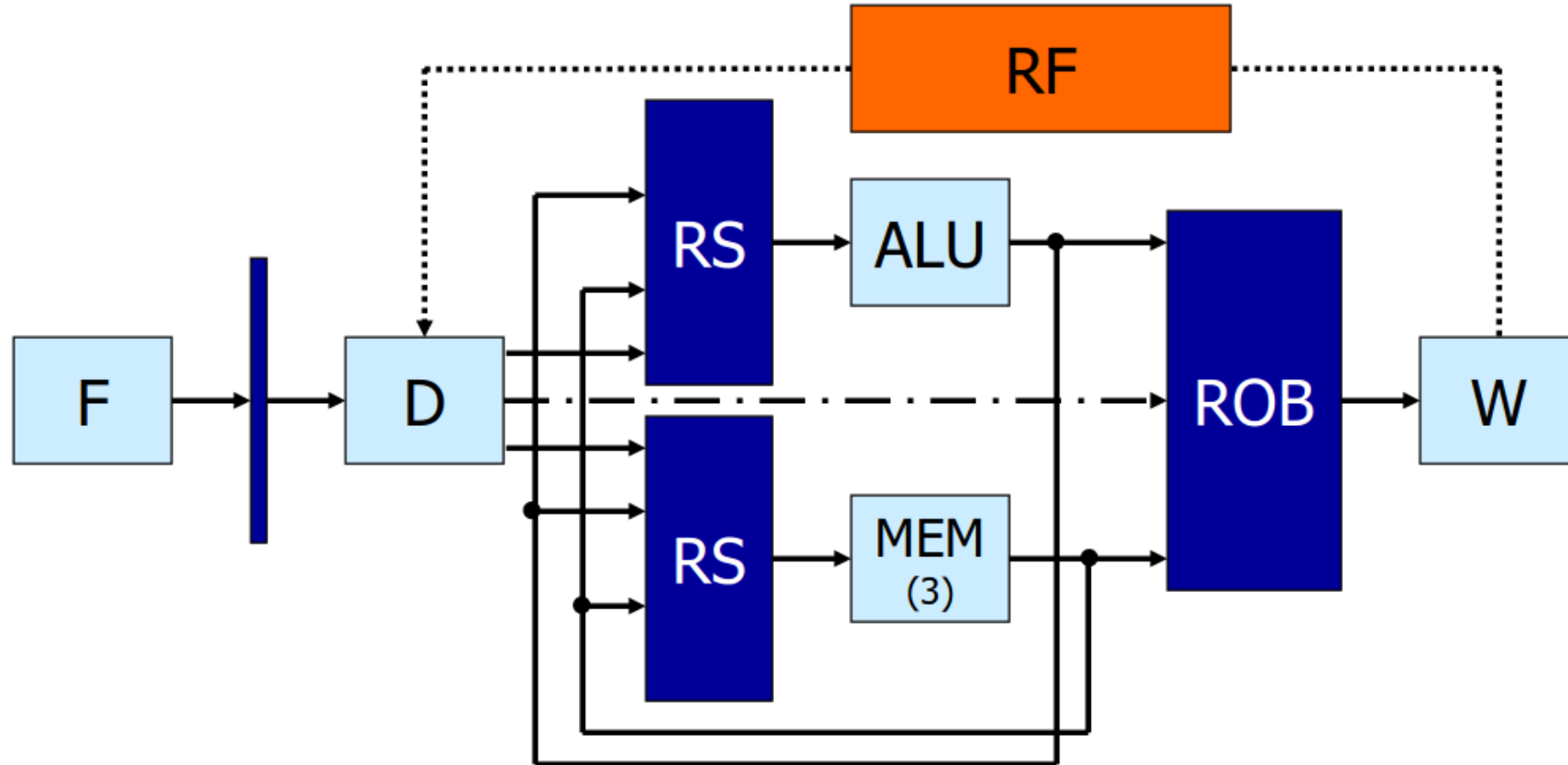
LAP

Outline

- MIPS R10000 is a superscalar processor from 1996
- Easy to understand:
 - Simple RISC ISA
 - Relatively old processor (many of the presented techniques have not changed)
- Great start before doing the homework!
 - Impossible to do the homework without understanding this lab very well
- Great opportunity to check your knowledge!
 - (Ask the TAs as many questions as you want)

Outline

- This processor view is great and high level but how things work in details?



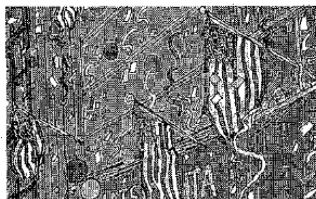
This lab

- First: Read the paper if not already done

THE MIPS R10000 SUPERSCALAR MICROPROCESSOR

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Silicon Graphics, Inc.



The Mips R10000 is a dynamic, superscalar microprocessor that implements the 64-bit Mips 4 instruction set architecture. It fetches and decodes four instructions per cycle and dynamically issues them to five fully-pipelined, low-latency execution units. Instructions can be fetched and executed speculatively beyond branches. Instructions graduate in order upon completion. Although execution is out of order, the processor still provides sequential memory

parallel while the processor executes other instructions. This type of cache design is called “nonblocking,” because cache refills do not block subsequent accesses to other cache lines.

Processors rely on compiler support to optimize instruction sequencing. This technique is especially effective for data arrays, such as those used in many floating-point applications. For these arrays, a sophisticated compiler can optimize performance for a spe-

This lab

- Answer the questions
- Ask the TAs whenever you have any doubt on the paper
- We are here to help!

1 Pipeline and Register Renaming

1. Explain why in the 3rd stage of the pipeline (see Figure 2) the *register file* is read in the 2nd half of each cycle. What are the advantages and disadvantages of such an implementation?
2. Figure 5 describes register renaming. Why are the destination and source registers represented with 5 bits in the original instruction, and with 6 bits after the renaming?
3. Specify the function of the *queues*, *active lists*, and *map tables* in the R10000. Relate each of these to the structures described in the course (*reservation stations*, *ROB*, ...).
4. Describe the role of the components *Rdu*, *OnA*, *OnB*, *OnC*, *Dest*, *Old Dest*

This lab

- Fill the simulation spreadsheet
- Good starting point before implementing the simulator (HW1)
- You cannot implement the simulator without understanding this lab very well
- Use the TAs
- Simulation details on the pdf on Moodle

Program

```
LDC1 $F0, #0000($I1)
LDC1 $F1, #0000($I1)
LDC1 $F2, #0000($I1)
LDC1 $F3, #0000($I1)
  MUL.S $F4, $F0, $F3
  MUL.S $F5, $F1, $F2
  SUB.S $F4, $F4, $F5
  ADD.S $F5,$F0, $F1
  MUL.S $F9, $F5, $F5
  MUL.S $F10, $F4, $F0
  SUB.S $F9, $F9, $F10
    SQRT.S $F9, $F9
  SDC1 F4, #0004($I1)
  SDC1 F5, #0005($I1)
  SDC1 F9, #0006($I1)
SDC1 $F10, #0007($I1)
```

Simulation

End of Cycle #0

Active List 1				FP Register Map Table		Busy Bit Table				Address Queue			
Adress	Old Dest	Log Dest	Done	Logical	Map	x00	0	x20	0	Tag	Rdy	OpA	Dest
x00				x00	x00	x01	0	x21	0				
x01				x01	x01	x02	0	x22	0				
x02				x02	x02	x03	0	x23	0				
x03				x03	x03	x04	0	x24	0				
x04				x04	x04	x05	0	x25	0				
x05				x05	x05	x06	0	x26	0				
x06				x06	x06	x07	0	x27	0				
x07				x07	x07	x08	0	x28	0				
				x08	x08	x09	0	x29	0				
				x09	x09	x0A	0	x2A	0				
				x0A	x0A	x0B	0	x2B	0				
				x0B	x0B	x0C	0	x2C	0				
				x0C	x0C	x0D	0	x2D	0				
				x0D	x0D	x0E	0	x2E	0				
				x0E	x0E	x0F	0	x2F	0				
				x0F	x0F	x10	0	x30	0				
				x10	x10	x11	0	x31	0				
				x11	x11	x12	0	x32	0				
				x12	x12	x13	0	x33	0				
				x13	x13	x14	0	x34	0				
				x14	x14	x15	0	x35	0				
				x15	x15	x16	0	x36	0				
				x16	x16	x17	0	x37	0				
				x17	x17	x18	0	x38	0				
				x18	x18	x19	0	x39	0				
				x19	x19	x1A	0	x3A	0				
				x1A	x1A	x1B	0	x3B	0				
				x1B	x1B	x1C	0	x3C	0				
				x1C	x1C	x1D	0	x3D	0				
				x1D	x1D	x1E	0	x3E	0				
				x1E	x1E	x1F	0	x3F	0				
				x1F	x1F								
Active List 2				FP Register Map Table		Busy Bit Table				Address Queue			
Adress	Old Dest	Log Dest	Done	Logical	Map	x00	0	x20	0	Tag	Rdy	OpA	Dest
x08				x08	x08	x09	0	x29	0				
x09				x09	x09	x0A	0	x2A	0				
x0A				x0A	x0A	x0B	0	x2B	0				
x0B				x0B	x0B	x0C	0	x2C	0				
x0C				x0C	x0C	x0D	0	x2D	0				
x0D				x0D	x0D	x0E	0	x2E	0				
x0E				x0E	x0E	x0F	0	x2F	0				
x0F				x0F	x0F	x10	0	x30	0				
				x10	x10	x11	0	x31	0				
				x11	x11	x12	0	x32	0				
				x12	x12	x13	0	x33	0				
				x13	x13	x14	0	x34	0				
				x14	x14	x15	0	x35	0				
				x15	x15	x16	0	x36	0				
				x16	x16	x17	0	x37	0				
				x17	x17	x18	0	x38	0				
				x18	x18	x19	0	x39	0				
				x19	x19	x1A	0	x3A	0				
				x1A	x1A	x1B	0	x3B	0				
				x1B	x1B	x1C	0	x3C	0				
				x1C	x1C	x1D	0	x3D	0				
				x1D	x1D	x1E	0	x3E	0				
				x1E	x1E	x1F	0	x3F	0				
				x1F	x1F								
Active List 3				FP Register Map Table		Busy Bit Table				Address Queue			
Adress	Old Dest	Log Dest	Done	Logical	Map	x00	0	x20	0	Tag	Rdy	OpA	Dest
x10				x10	x10	x11	0	x31	0				
x11				x11	x11	x12	0	x32	0				
x12				x12	x12	x13	0	x33	0				
x13				x13	x13	x14	0	x34	0				
x14				x14	x14	x15	0	x35	0				
x15				x15	x15	x16	0	x36	0				
x16				x16	x16	x17	0	x37	0				
x17				x17	x17	x18	0	x38	0				
				x18	x18	x19	0	x39	0				
				x19	x19	x1A	0	x3A	0				
				x1A	x1A	x1B	0	x3B	0				
				x1B	x1B	x1C	0	x3C	0				
				x1C	x1C	x1D	0	x3D	0				
				x1D	x1D	x1E	0	x3E	0				
				x1E	x1E	x1F	0	x3F	0				
				x1F	x1F								
Active List 4				FP Register Map Table		Busy Bit Table				Address Queue			
Adress	Old Dest	Log Dest	Done	Logical	Map	x00	0	x20	0	Tag	Rdy	OpA	Dest
x18				x18	x18	x19	0	x39	0				
x19				x19	x19	x1A	0	x3A	0				
x1A				x1A	x1A	x1B	0	x3B	0				
x1B				x1B	x1B	x1C	0	x3C	0				
x1C				x1C	x1C	x1D	0	x3D	0				
x1D				x1D	x1D	x1E	0	x3E	0				
x1E				x1E	x1E	x1F	0	x3F	0				
x1F				x1F	x1F								
Free List				FP Register Map Table		Busy Bit Table				Address Queue			
FIFO1	FIFO2	FIFO3	FIFO4	Logical	Map	x00	0	x20	0	Tag	Rdy	OpA	Dest
				x20	x20	x21	0	x31	0				
				x21	x21	x22	0	x32	0				
				x22	x22	x23	0	x33	0				
				x23	x23	x24	0	x34	0				
				x24	x24	x25	0	x35	0				
				x25	x25	x26	0	x36	0				
				x26	x26	x27	0	x37	0				
				x27	x27	x28	0	x38	0				
				x28	x28	x29	0	x39	0				
				x29	x29	x2A	0	x3A	0				
				x2A	x2A	x2B	0	x3B	0				
				x2B	x2B	x2C	0	x3C	0				
				x2C	x2C	x2D	0	x3D	0				
				x2D	x2D	x2E	0	x3E	0				
				x2E	x2E	x2F	0	x3F	0				
				x2F	x2F								