

Calculus of Inductive Constructions

Building on the Calculus of Constructions

Foundation of Software

Last week

Limitations of Pure CoC

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The core issue: Pure CoC doesn't have a primitive mechanism for user-defined inductive types and their associated structural reasoning principles.

Introducing: Calculus of Inductive Constructions (CIC)

To address these limitations, CoC was extended to the **Calculus of Inductive Constructions (CIC)**.

- ▶ CIC enriches CoC by adding a native mechanism to define **inductive types** directly within the system.
- ▶ This allows for:
 - ▶ Natural definitions of data types (e.g., natural numbers, lists, booleans).
 - ▶ Direct support for structural induction and recursion.
- ▶ Proof assistants like Coq and Lean are based on variants of CIC.

Inductive Types: a simplified approach

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- ▶ **A new primitive elimination principle (recursor):** A special function (e.g., `Nat.rec`) that enables deconstruction, case analysis, recursion, and induction over the type.

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- ▶ **New definitional computation rules (ι -reduction):** These rules specify precisely how the recursor behaves when applied to terms built by the constructors.

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Example: Natural Numbers

Defining Nat in Lean

Let's define natural numbers:

```
inductive Nat where  
  | zero : Nat  
  | succ : Nat -> Nat
```

This declaration introduces the following into our ambient Calculus of Construction :

- ▶ **Type Constant:** `Nat : Type 0` .
- ▶ **Constructor Constants:**
 - ▶ `Nat.zero : Nat`
 - ▶ `Nat.succ : Nat -> Nat`
- ▶ **Primitive Recursor Constant:** `Nat.rec`.

The Recursor: `Nat.rec`

The recursor `Nat.rec` is dependently typed:

```
Nat.rec :  
  forall {motive : Nat -> Sort u}  
  -- What we want to define/prove for each Nat  
  (zero_case : motive Nat.zero)  
  -- How to handle the 'zero' case  
  (succ_case : (n : Nat) ->  
    (ih : motive n) ->  
    motive (Nat.succ n))  
  -- How to handle the 'succ n' case,  
  (t : Nat)  
  -- The number on which we want to compute/prove  
  ,  
  motive t
```

This operator enables *both* limited recursion and proof by induction.

Computation: ι -Reduction Rules for `Nat.rec`

The "new reduction rules" for `Nat` are its ι -reduction rules. These specify how `Nat.rec` computes :

Let `m` be the motive, `Z` be the `zero_case`, and `S` be the `succ_case`.

1. Base Case Rule:

$$\text{Nat.rec } m \ Z \ S \ \text{Nat.zero} \rightsquigarrow Z$$

2. Step Case Rule:

$$\text{Nat.rec } m \ Z \ S \ (\text{Nat.succ } n) \rightsquigarrow S \ n \ (\text{Nat.rec } m \ Z \ S \ n)$$

Defining Functions and Proving with Nat

User-Friendly Definitions: Pattern Matching

We are more used to **pattern matching** to define functions

Example: Defining addition for Nat :

```
def add (m n : Nat) : Nat :=  
  match n with  
  | Nat.zero    => m  
  | Nat.succ n' => Nat.succ (add m n')
```

How add could be compiled to Nat.rec

The Compiled Form:

```
Nat.rec
  (fun (k : Nat) => Nat)
  -- motive: for any Nat k, we produce a result of type nat
  m
  -- zero_case: if n is Nat.zero, result is m
  (fun (k : Nat) (ih : Nat) => Nat.succ ih)
  -- succ_case: if n is Nat.succ k,
  -- apply Nat.succ to recursive result (ih)
  n
  -- The value n we are doing recursion on
```

💡 Pattern matching can be seen as convenient syntax grounded in the primitive recursor and its ℓ -reduction rules.

Proving with Nat.rec: Example Induction

```
add_zero (n : Nat) : LeibnizEq (add .zero n) n :=
  @Nat.rec
  -- Motive Nat -> Prop
  (fun (x : Nat) => LeibnizEq (add .zero x) x)
  -- zero: LeibnizEq (add Nat.zero Nat.zero) Nat.zero
  (leibniz_refl (add Nat.zero Nat.zero) )
  -- succ: LeibnizEq (add Nat.zero (Nat.succ k)) (Nat.succ k)
  (fun (k : Nat) (ih : LeibnizEq (add Nat.zero k) k) =>
    -- We use leibniz_trans h1 h2 where:
    -- h1: add zero (succ k) = succ (add zero k)
    -- h2: succ (add zero k) = succ k
    leibniz_tran
      (leibniz_refl (add Nat.zero (Nat.succ k)))
      (leibniz_congr ih Nat.succ))
  -- The argument 'n' for which P(n) is being proved
  n
```

The problem with dependent
types: Length-Indexed Vectors
(Vector α n)

Vector α n: Definition

Vector α n is the type of lists of elements of type α that are statically known to have length n. It's an **indexed inductive type**.

```
inductive Vector (T : Type u) : Nat -> Type u where
| nil : Vector T .zero
| cons (head : T) {n : Nat} (tail : Vector T n)
  : Vector T (.succ n)
```

We add:

- ▶ **Type Constant:** Vector : Type u -> Nat -> Type u.
- ▶ **Constructor Constants:**
 - ▶ Vector.nil : α : Type u -> Vector α 0
 - ▶ Vector.cons : α : Type u -> (head : α) -> n : Nat -> (tail : Vector α n) -> Vector α (add n 1)
- ▶ ...

Vector.append: Dependent Pattern Matching

We define append using pattern matching.

```
def append {T : Type u} {n m : Nat}
  (v1 : Vector T n) (v2 : Vector T m) : Vector T (add n m) :=
  match v1 with
  | Vector.nil => v2
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► **Base Case** (Vector.nil):

- If v_1 is Vector.nil, then its type implies $n = 0$.
- The function must return Vector α $(0 + m)$.
- We return v_2 , which has type Vector α m .
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```
| Vector.nil =>
  leibniz_cast_vector (leibniz_symm (add_zero m)) v2
```

Conclusion: The Inductive Power of CIC in Lean

- ▶ The philosophy for inductive types is to treat each definition as an **extension of the calculus**, adding:
 - ▶ New primitive constants: the type itself, its constructors, and a type-specific recursor.
 - ▶ New specific definitional computation rules: ι -reduction rules that govern how the recursor behaves with the constructors.
- ▶ This "primitive + ι -rule" approach provides a foundational mechanism for:
 - ▶ Defining data structures directly and naturally (e.g., `Nat`, `Bool`, `List`, `Vector`).
 - ▶ Performing type-safe dependent programming, where types can track properties like length (e.g., `Vector.append`).
 - ▶ Reasoning rigorously about programs and data using structural induction, directly supported by the recursor.

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Are every inductive types ok? No, only "positive" recursive types. For more details, we recommend the paragraph "General Rules" page 6, of Christine Paulin-Mohring, *Introduction to the Calculus of Inductive Constructions*