

# Advanced Android Archaeology: Baffled By Bloated Complexity

Mathias Payer



# Android Complexity is Beyond Imagination

Over 3 billion users across 190 countries

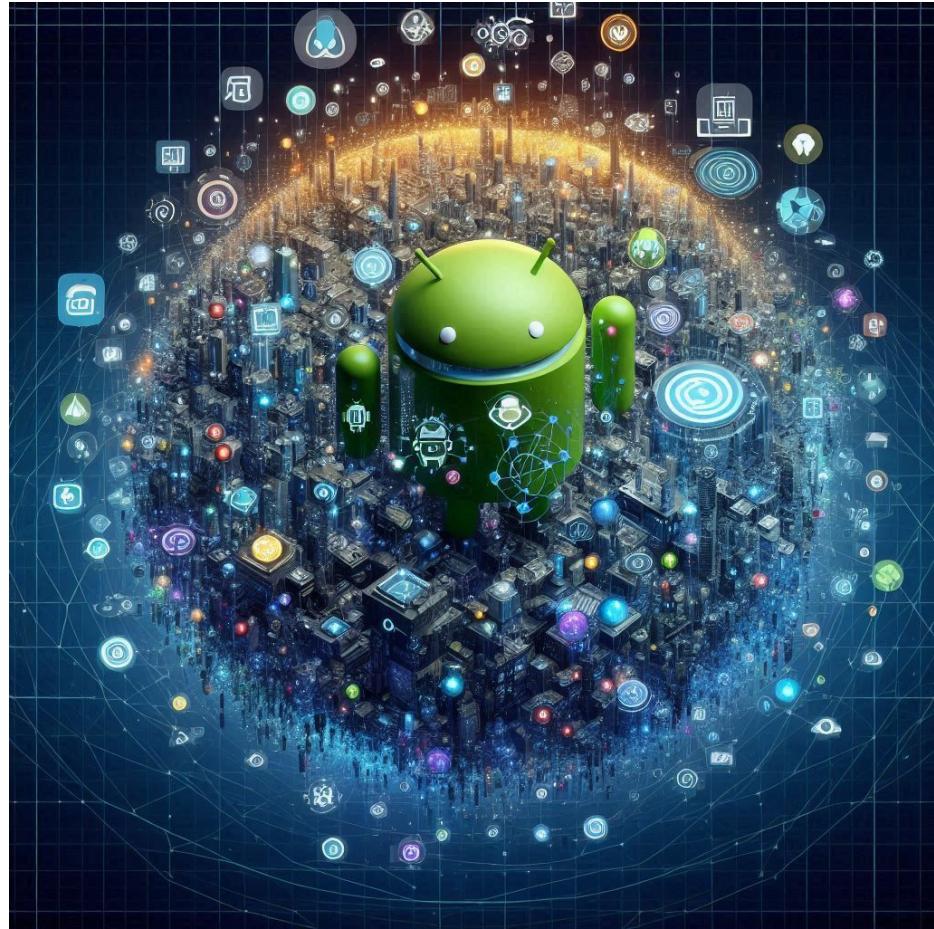
Almost  $\frac{3}{4}$  market share for mobile phones

2.6mio apps in the App store

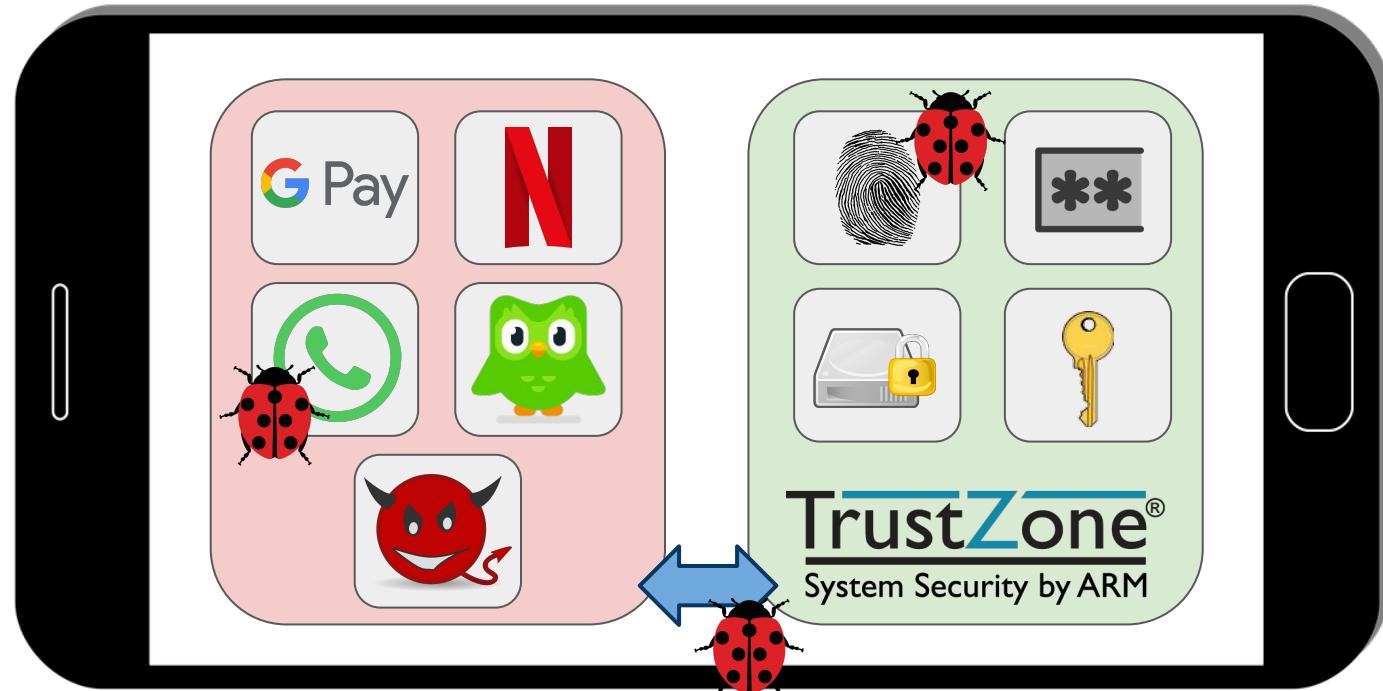
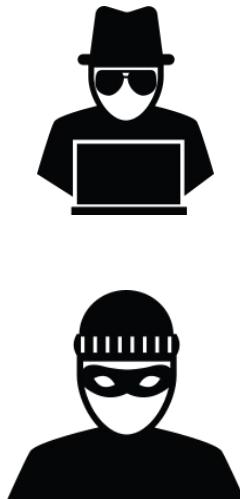
~1.5 billion devices sold per year

Several TB of system images

Roughly 11 TB of apps



# Android Architecture Overview

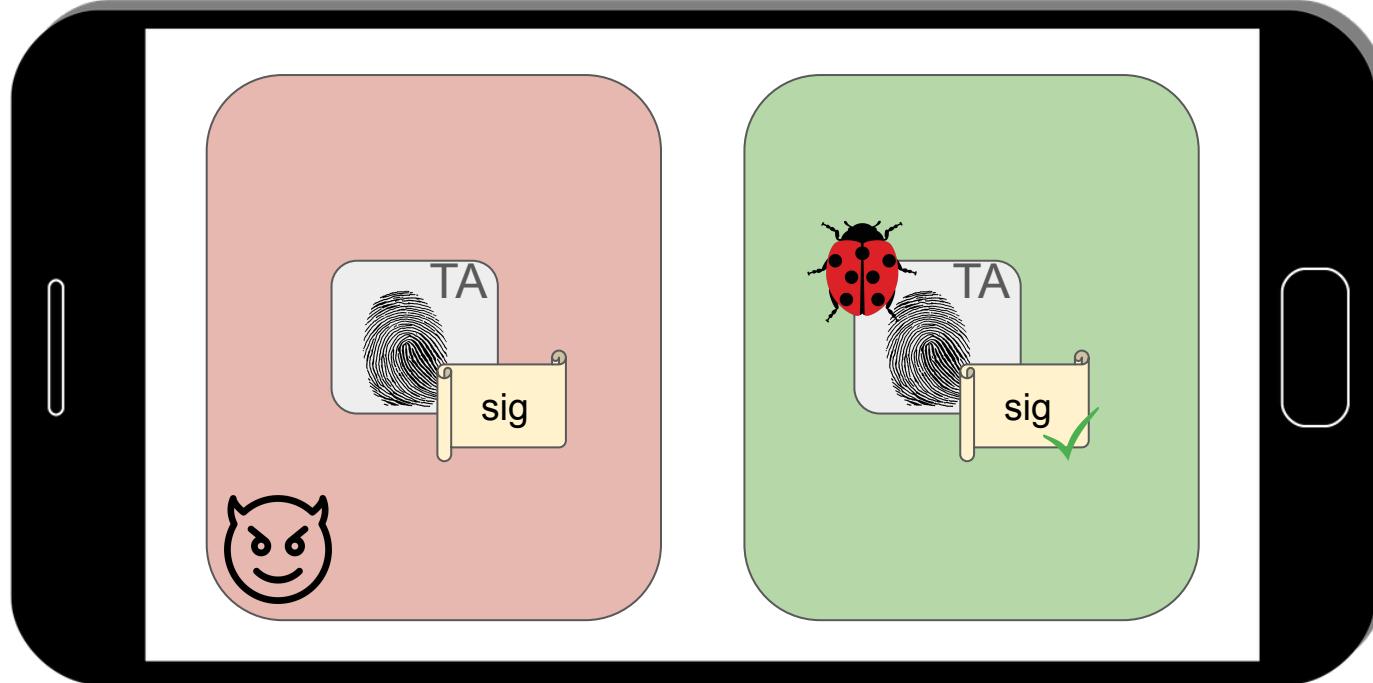




# Cheesing Android Trusted Applications

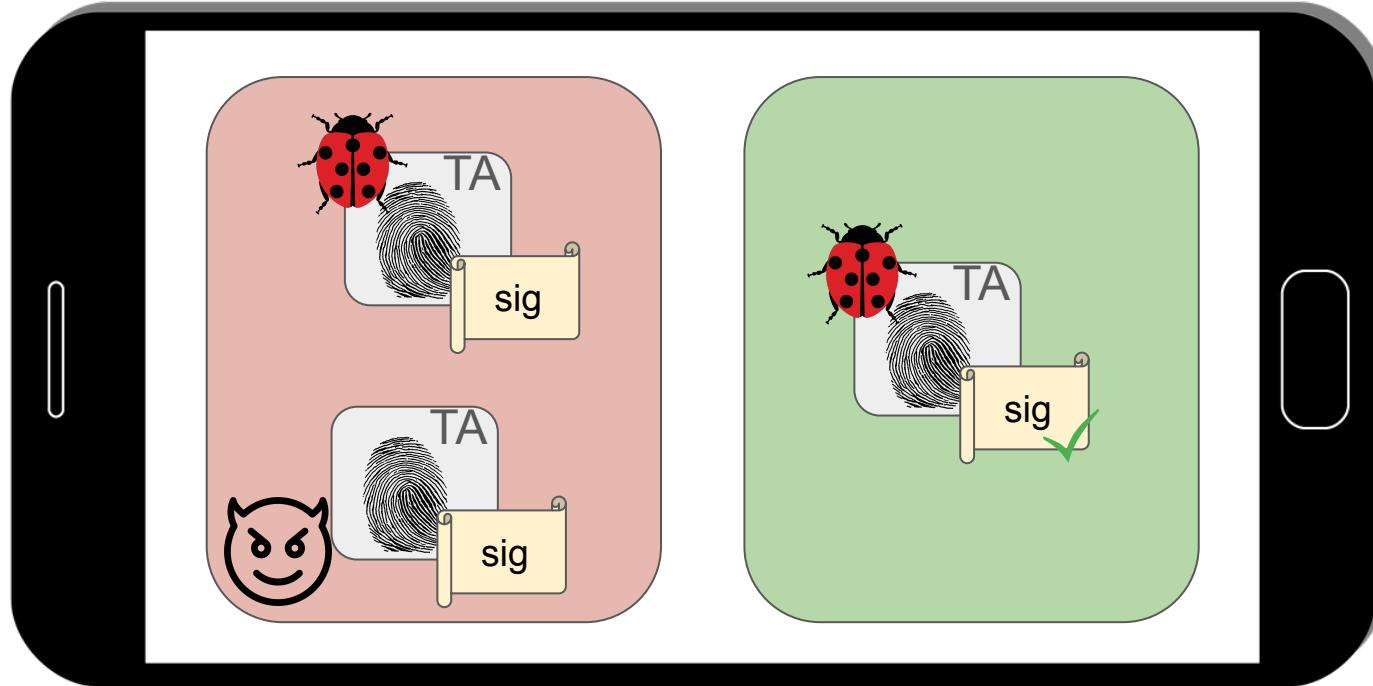


# Trusted Applications



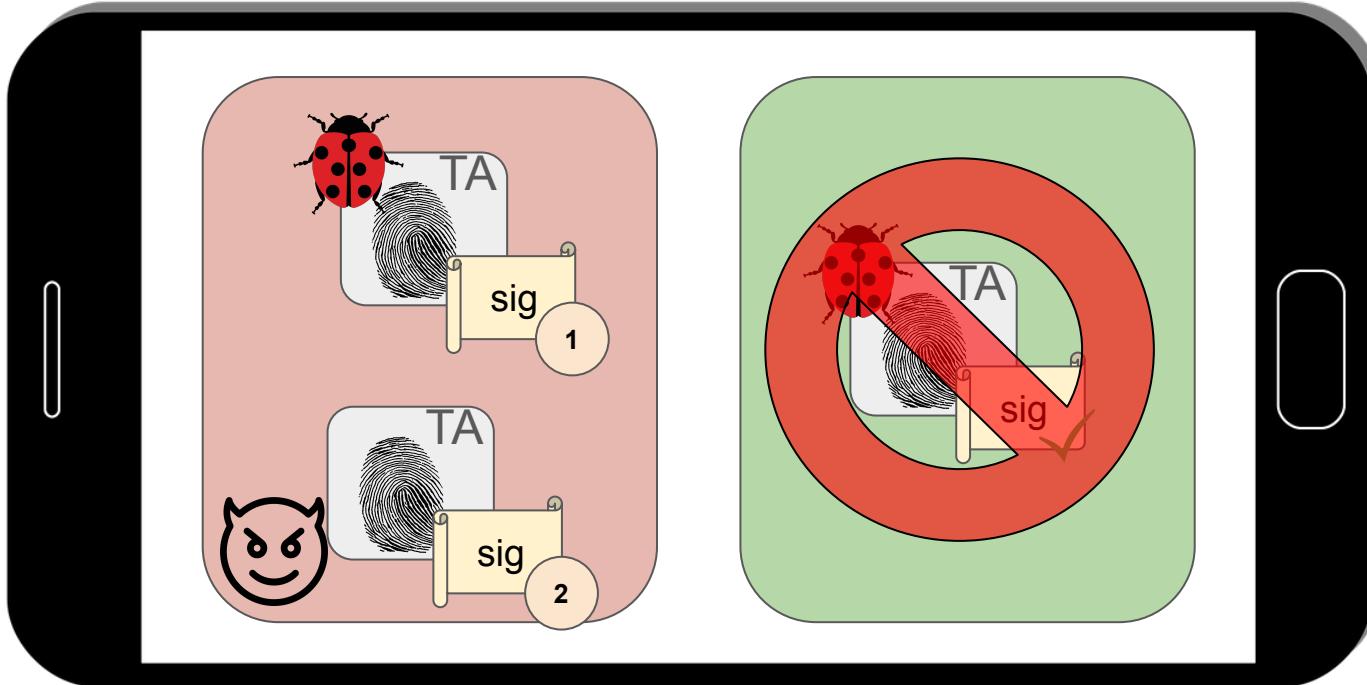
Trusted Applications are authentic dynamically-loadable modules

# TA Rollback Attacks



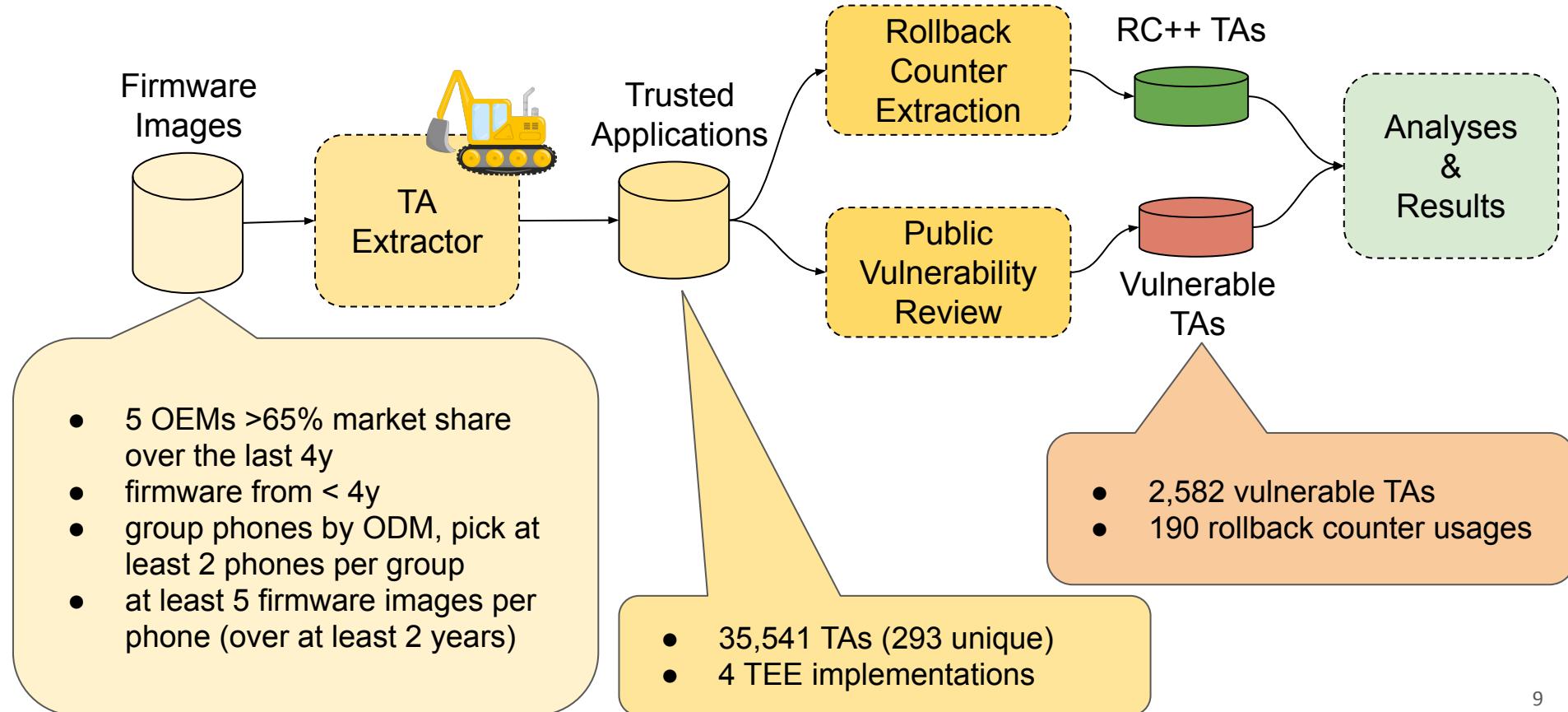
TA Rollback Attacks exploit the authenticity of old and vulnerable TAs

# TA Rollback Prevention is Essential for Security



TA Rollback Counters allow TEEs to enforce latest known TA version

# Spill the TeA: Analysis of Correct Rollback Prevention

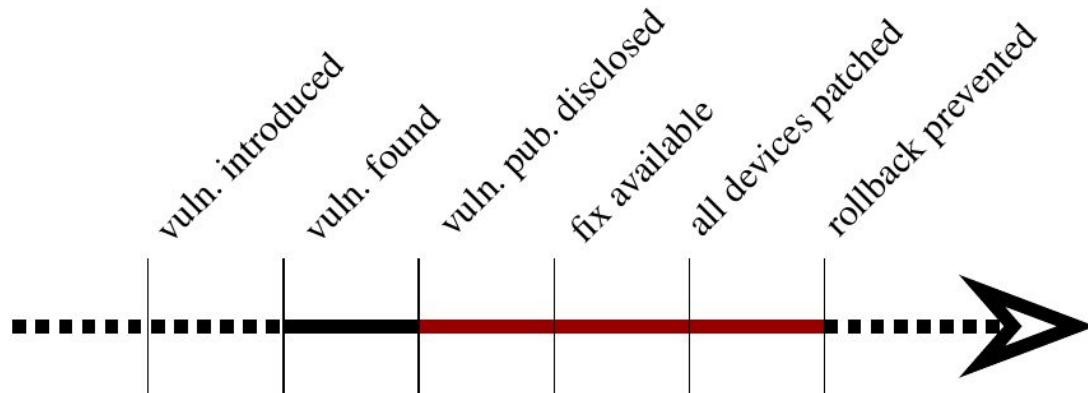


# Spill the TeA: Summary

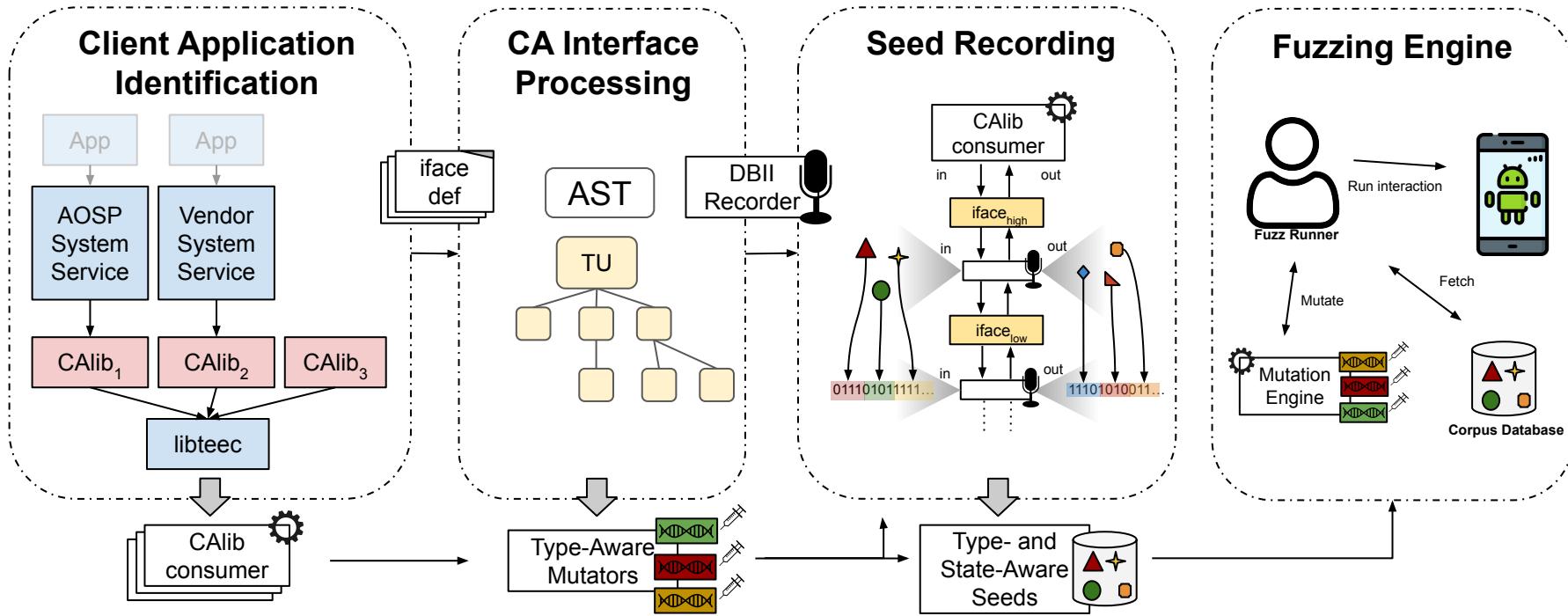
TA rollback prevention is incomplete with questionable TA vulnerability practices

- Internally patched TAs (without disclosure/rollback prevention)
- Security patches limited to one product, not shared across targets

Lack of transparency regarding TA rollback prevention

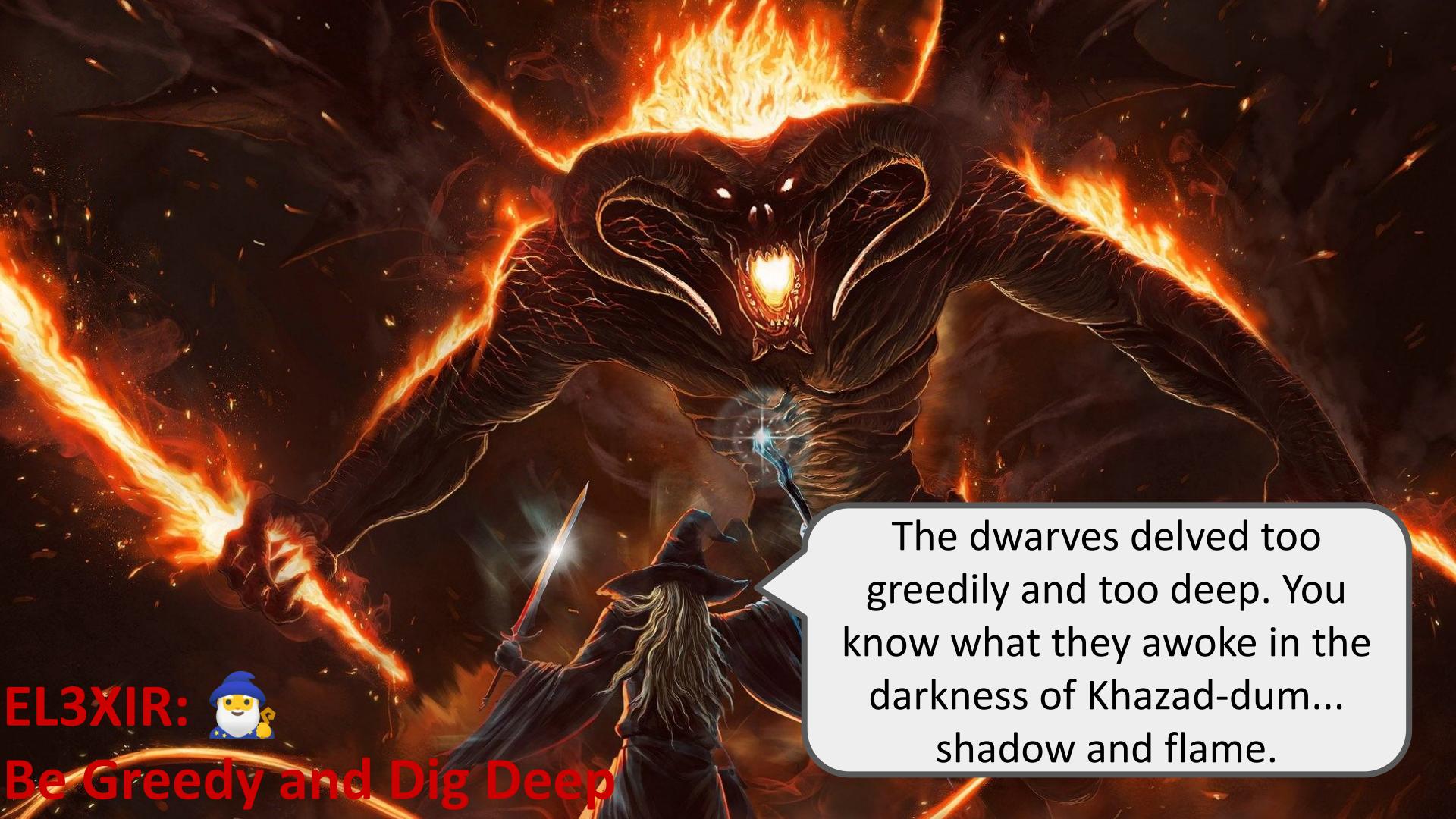


# TEEzz Fuzzing Pipeline: Stateful Interface Fuzzing



TEEzz: Fuzzing Trusted Applications on COTS Android Devices.

Marcel Busch, Mathias Payer, Aravind Machiry, Christopher Kruegel, Giovanni Vigna, and Chad Spensky. In Oakland'23



EL3XIR: 

Be Greedy and Dig Deep

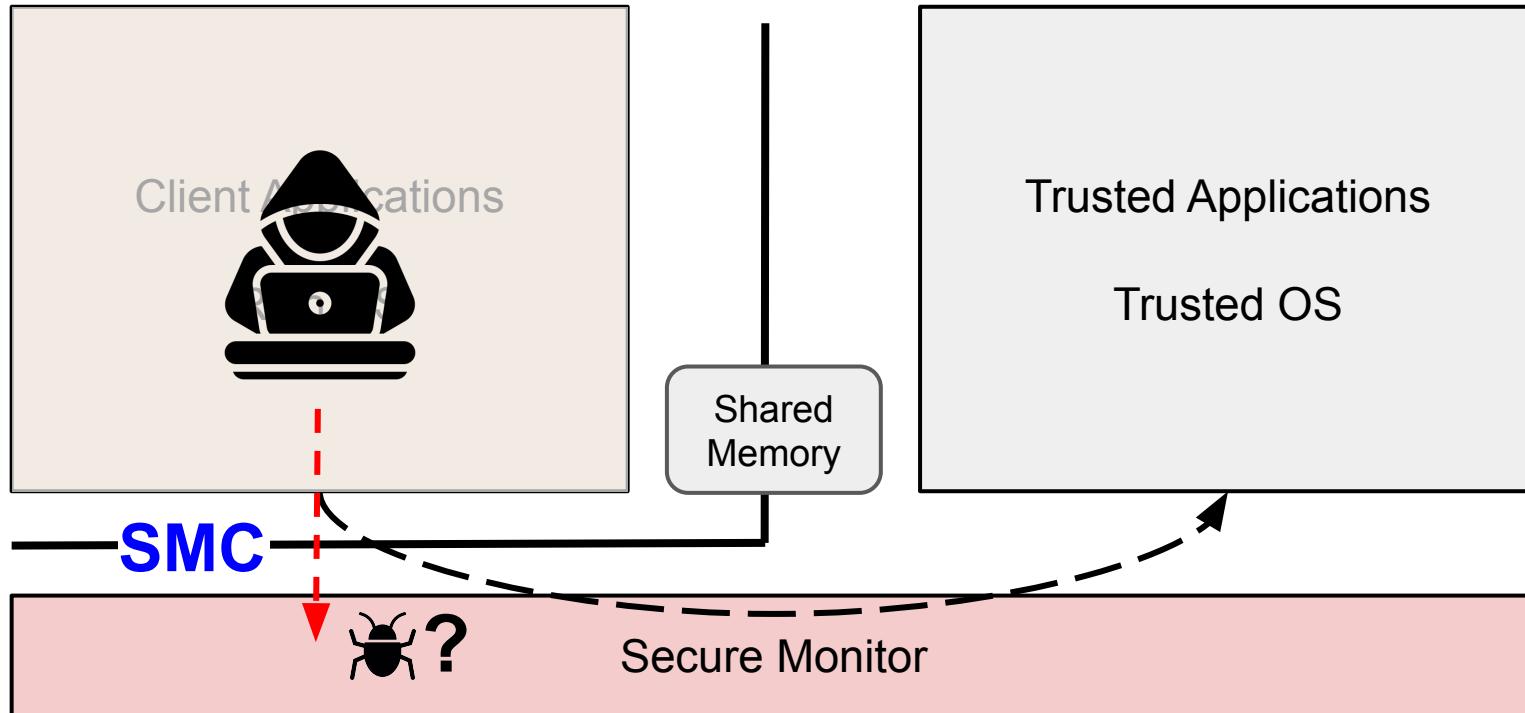
The dwarves delved too greedily and too deep. You know what they awoke in the darkness of Khazad-dum... shadow and flame.

# ARMv8-A TrustZone

arm  
TRUSTZONE

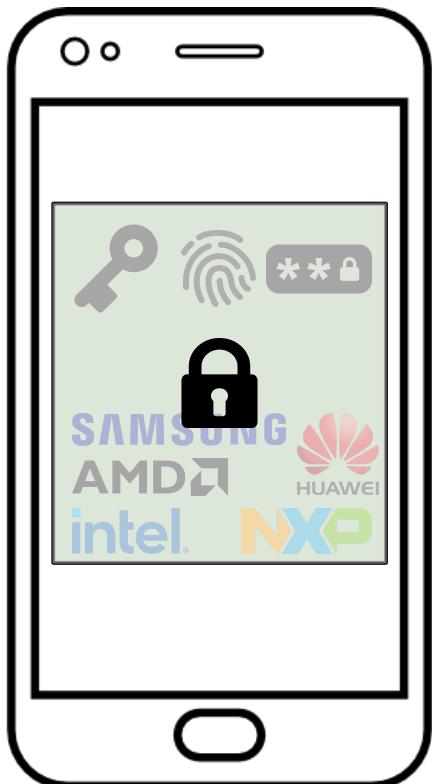
Normal World / REE

Secure World / TEE



# Fuzzing Secure Monitors - Challenges

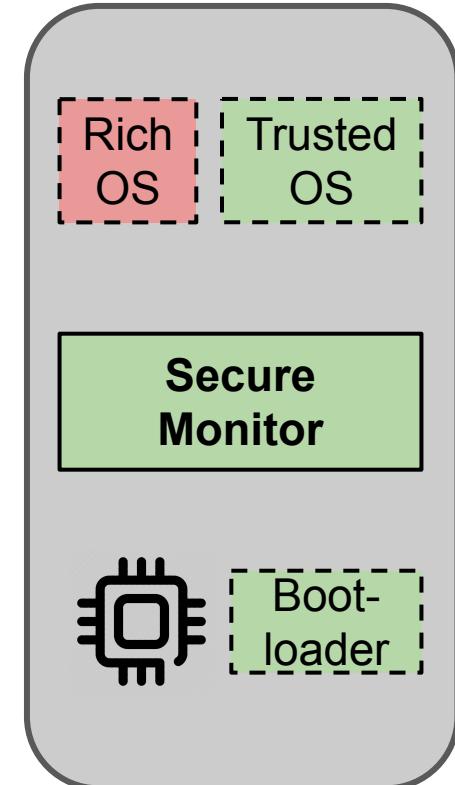
## C1 Limited Introspection



**Rehosting:** Execute firmware in an emulated environment mimicking (parts of) the original device

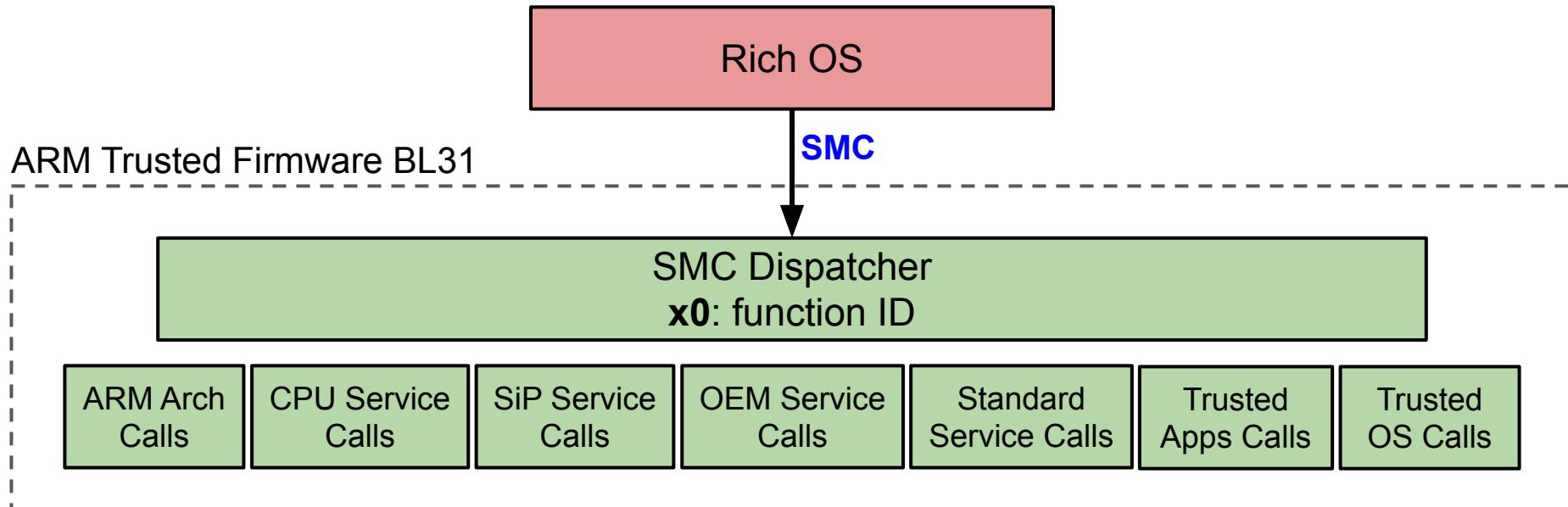
**C1.1** Dependency on Software Components

**C1.2** Infeasibility of Manual Peripheral Modeling



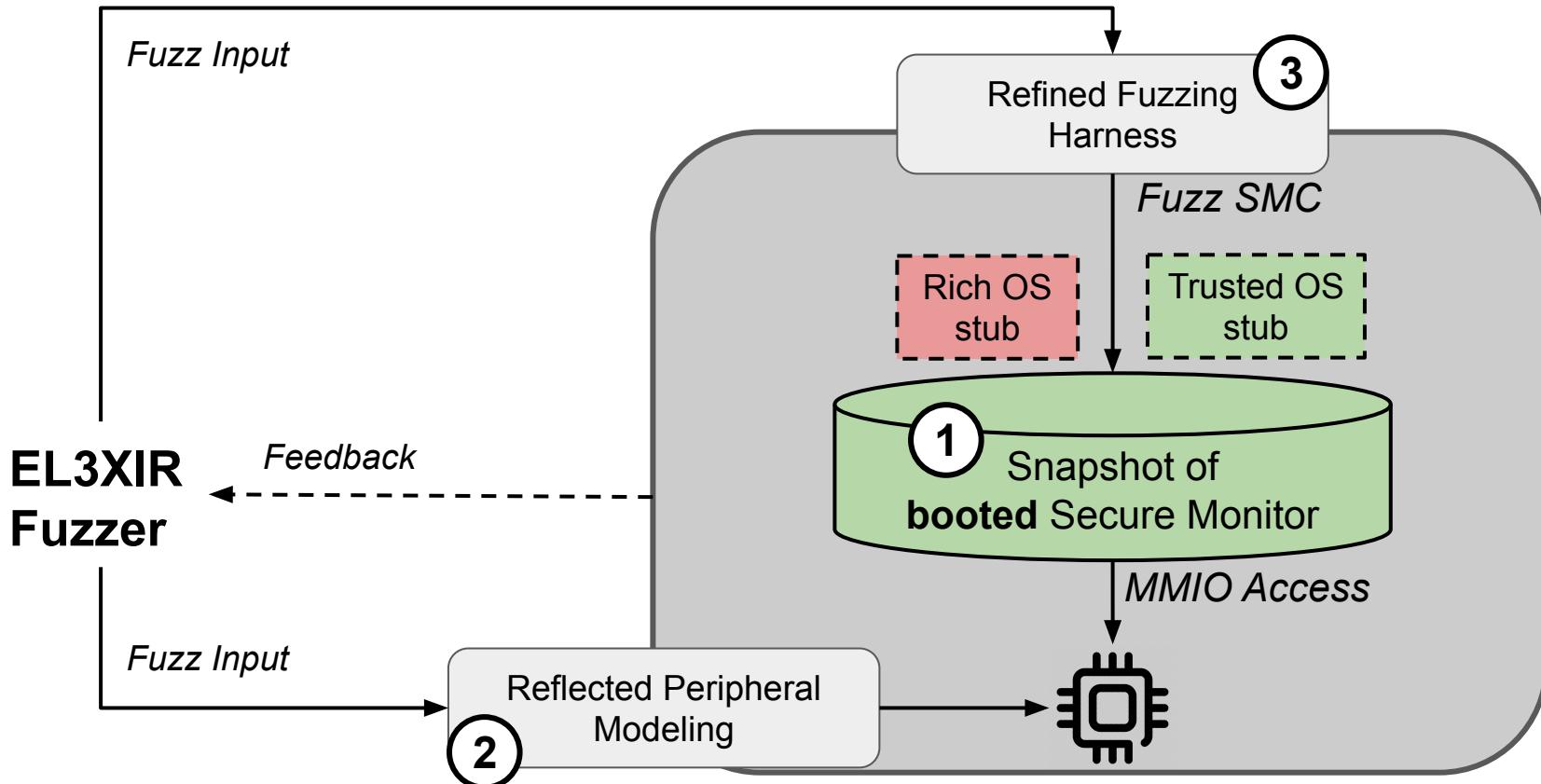
# Fuzzing Secure Monitors - Challenges

## C2 Complex Input Space



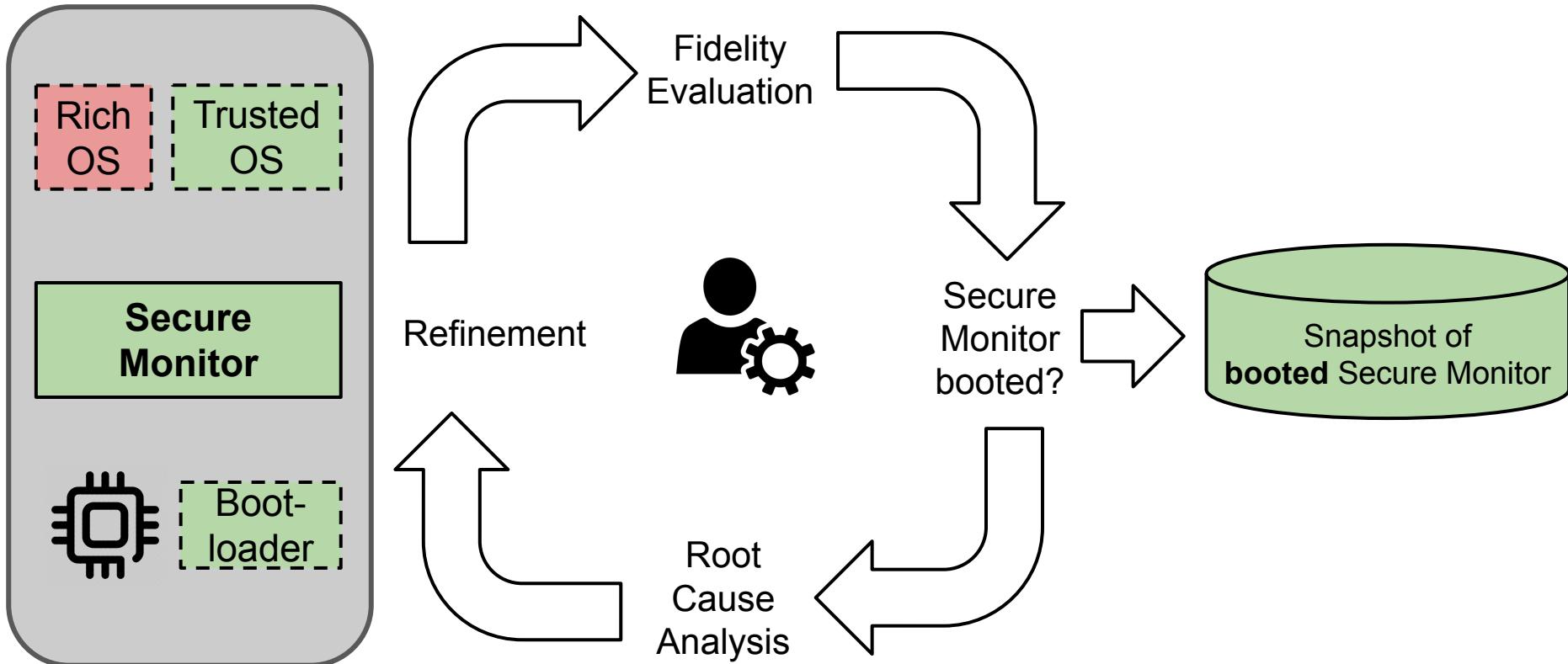
**Several tens of runtime services with unique APIs...**

# EL3XIR's Approach - Overview



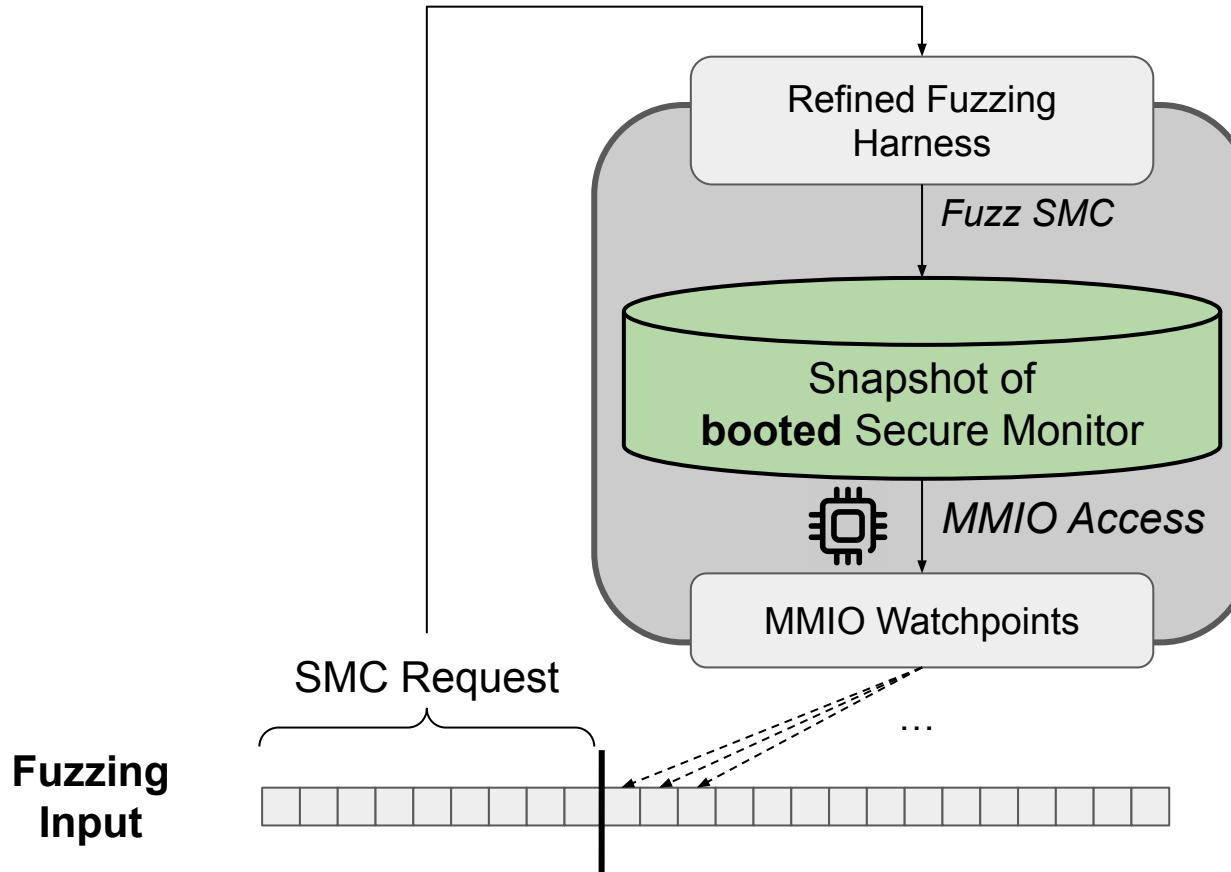
# Contribution ① Partial-Rehosting of Secure Monitors

## C1.1 Dependency on Software Components



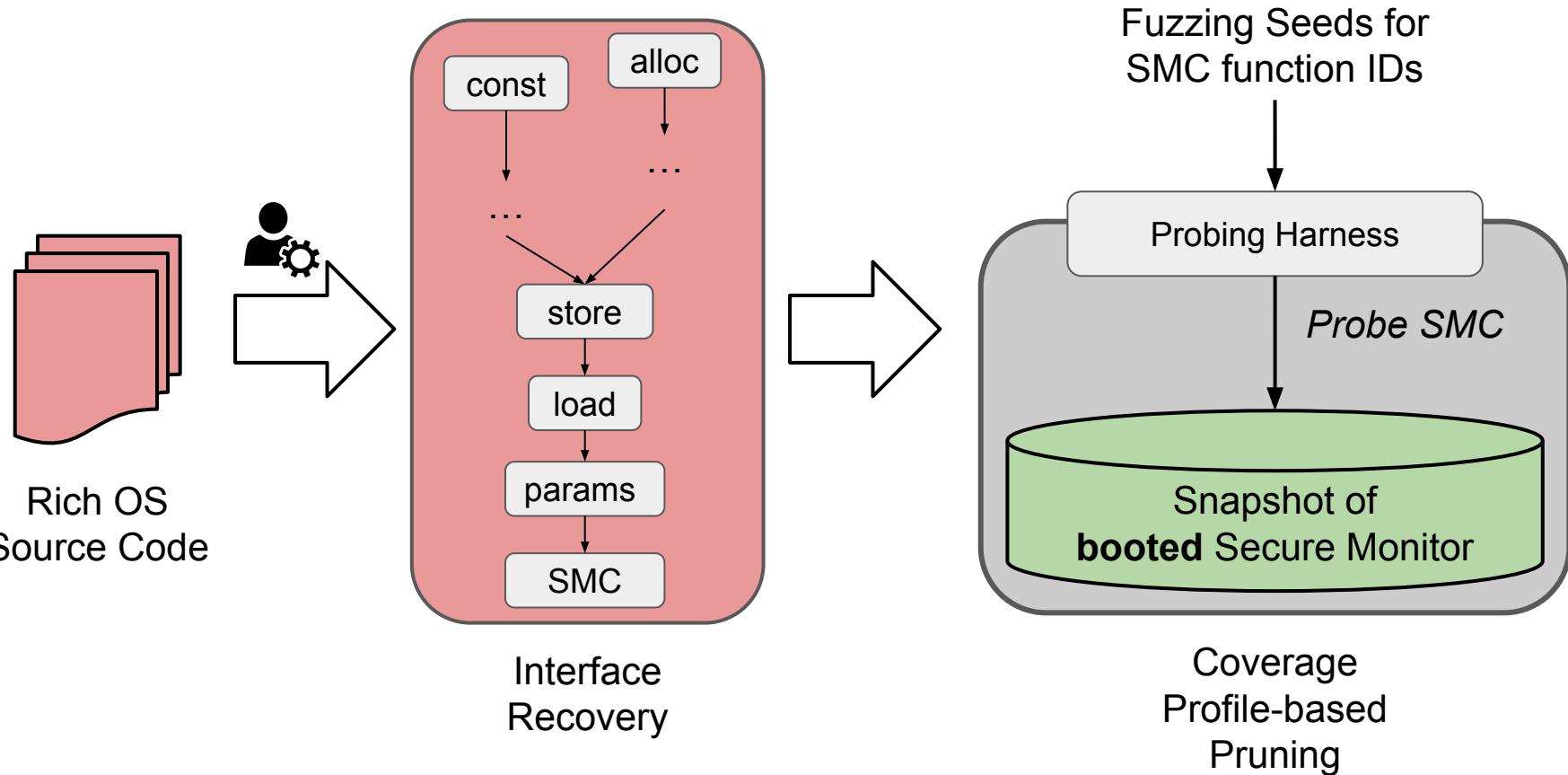
# Contribution ② Reflected Peripheral Modeling

## C1.2 Infeasibility of Manual Peripheral Modeling



# Contribution ③ Harness Synthesis

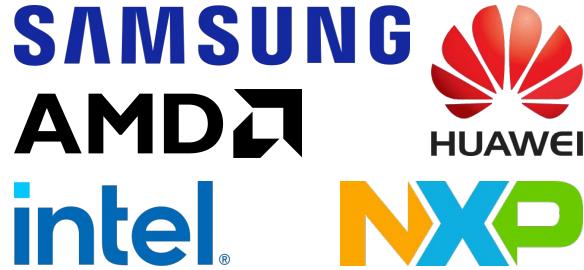
## C2 Complex Input Space



# Evaluation - Bugs and CVEs

7 targets from 6 different vendors

- 4 open-source, 3 closed-source

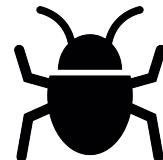


EL3XIR triggered 34 bugs (**17** security relevant) in 5 targets

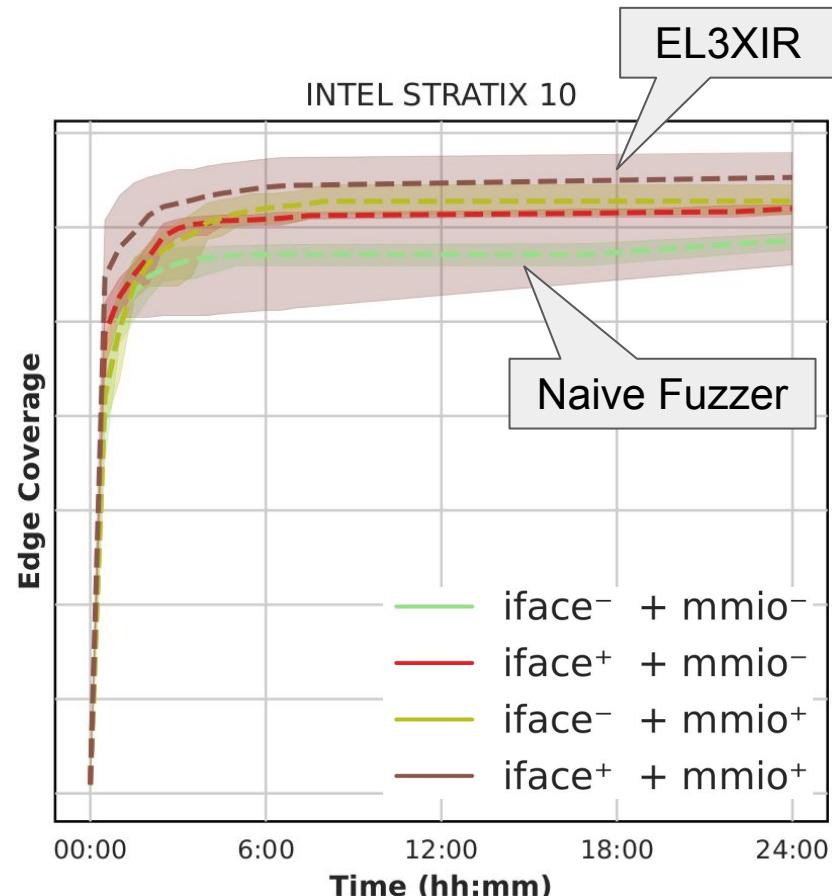
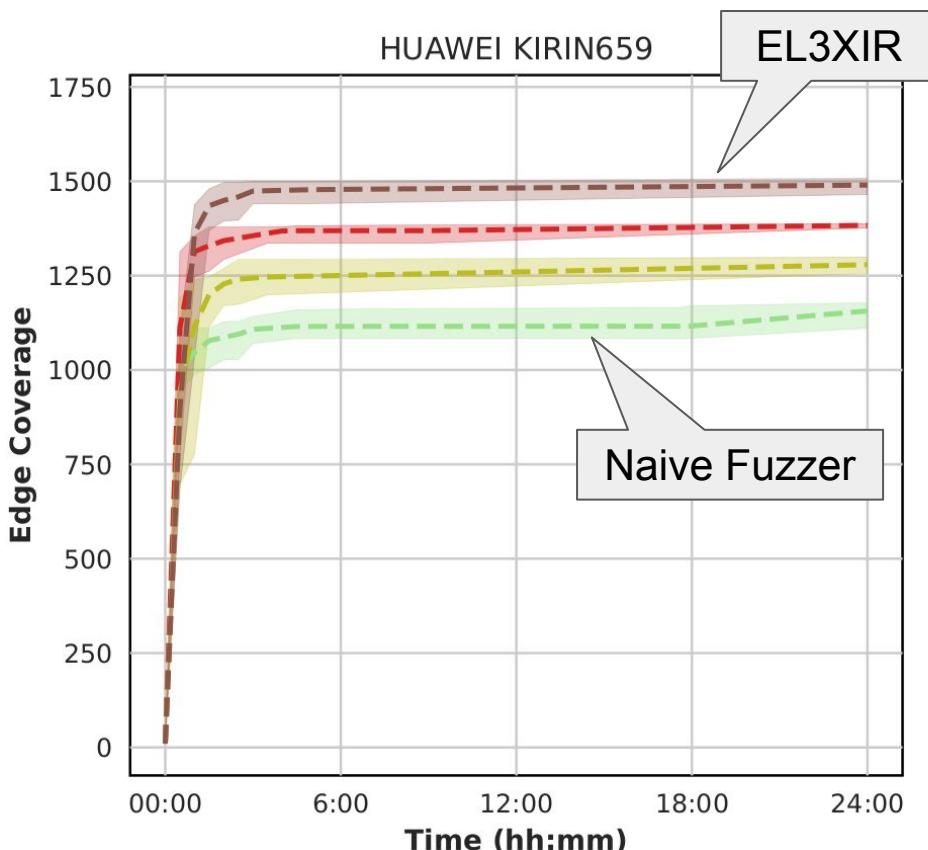
- Naive baseline comparison triggered 19 bugs (**10** security relevant)

Responsible disclosure resulted in 6 CVEs plus 11 confirmed bugs

**CVE-2022-38787, CVE-2023-22327 (5 different bugs),  
CVE-2023-49614, CVE-2024-22390, CVE-2023-31339,  
CVE-2023-49100**



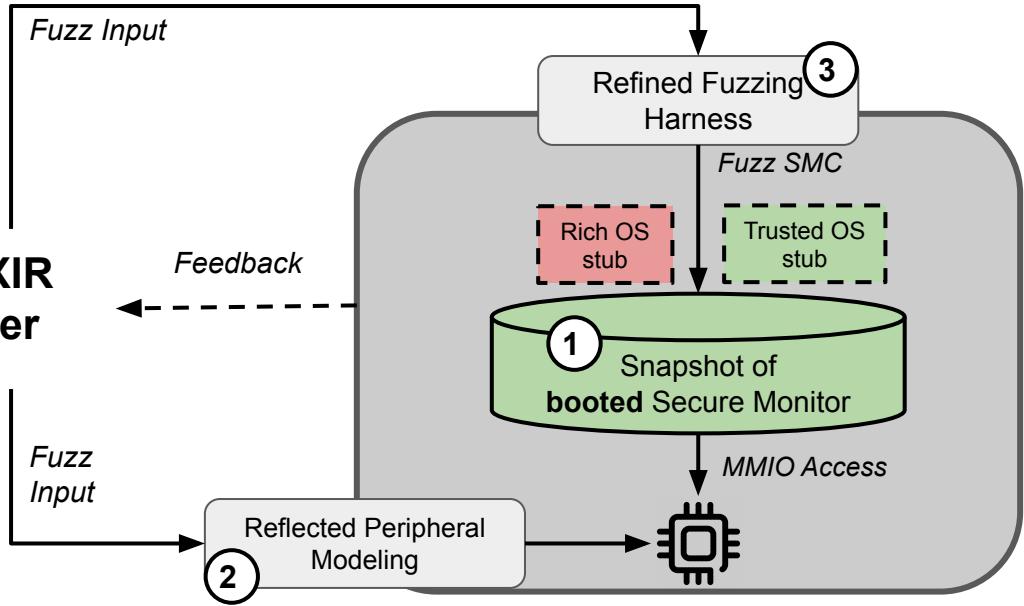
# Evaluation - Coverage



# EL3XIR: Fuzzing COTS Secure Monitors



**EL3XIR**  
Fuzzer



Rehosting Framework for  
proprietary TrustZone Firmware

Highly automated Fuzzing Pipeline  
including Harness Synthesis and  
Peripheral Modeling

Fuzz your own Secure Monitor



[github.com/HexHive/EL3XIR](https://github.com/HexHive/EL3XIR)

**EL3XIR: Fuzzing COTS Secure Monitors.**

*Christian Lindenmeier, Mathias Payer, and Marcel Busch. In SEC'24*



*Gandalf:* A palantir is a dangerous tool, Saruman.

*Saruman:* Why should we fear to use it?

*Gandalf:* They are not all accounted for, the lost seeing stones. We do not know who else may be watching



GlobalConfusion

Test Android Trusted Apps

# ARMv8-A TrustZone

GLOBALPLATFORM®  
THE STANDARD FOR SECURE DIGITAL SERVICES AND DEVICES

arm

RUSTZONE

Secure World / TEE

Normal World / RE



GlobalPlatform Technology  
TEE Internal Core API Specification  
Version 1.3.1

Public Release  
July 2021  
Document Reference: GPD\_SPE\_010



Secure Monitor

```
TEE_Result TA_InvokeCommandEntryPoint(void *sessCtx, uint32_t cmdId,  
                                     uint32_t paramTypes, TEE_Param params[4])  
{
```

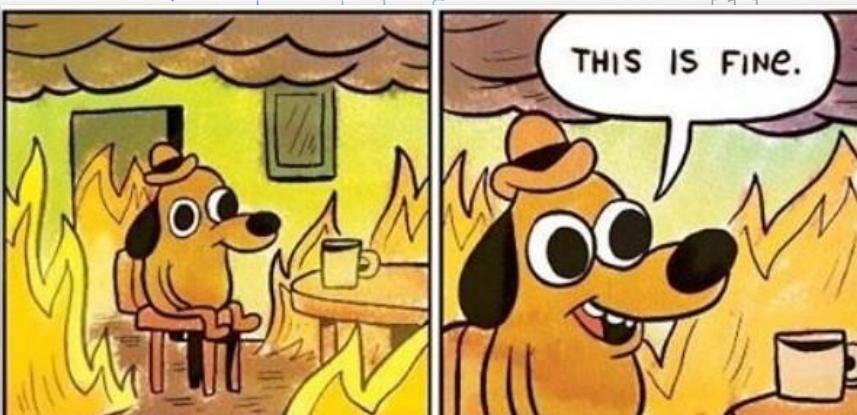
sessCtx = TEE\_PARAM\_TYPES(  
 TEE\_PARAM\_TYPE\_MEMREF\_INPUT,  
 TEE\_PARAM\_TYPE\_MEMREF\_OUTPUT,  
 TEE\_PARAM\_TYPE\_NONE,  
 TEE\_PARAM\_TYPE\_NONE);

Stores session state

Chooses TA cmd handler

Determines types of params.  
If the type is a memref, then  
the runtime system validates  
the buffer location

Four TEE\_Param parameters



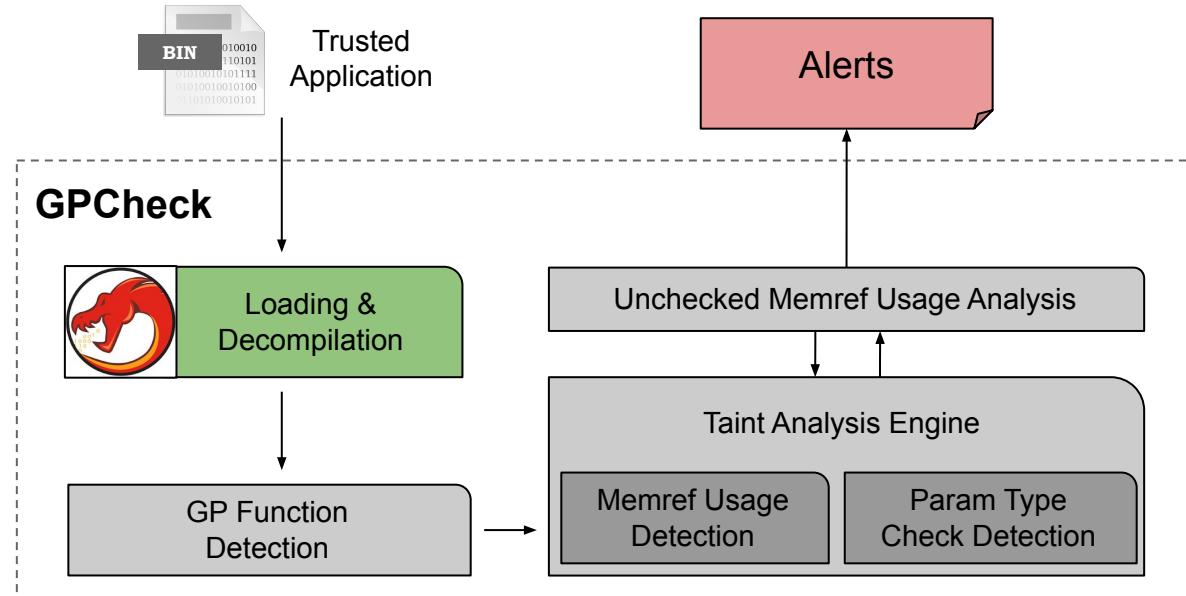
```
    .ref.size;  
    .ref.buffer;  
};  
if_sz);
```



```
typedef union {  
    struct {  
        void *buffer;  
        uint32_t size;  
    } memref;  
    struct {  
        uint32_t a;  
        uint32_t b;  
    } value;  
} TEE_Param;
```

# GPCheck

- Ghidra-based
- Post-production binary analysis/check
- Open-Source



<https://github.com/HexHive/GlobalConfusion>

```
33
34 TEE_Result vuln(TEE_Param params[4] ,uint32_t param_types) {
35
36     uint32_t a;
37     uint32_t b;
38
39     a = params[0].value.u32;
```

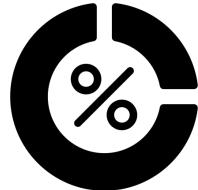
Not checked, but

```
33
34 TEE_Result vuln(TEE_Param params[4] ,uint32_t param_types) {
35
36     uint32_t a;
37
38     char* buf = params[0].memref.buffer;
39
40     a = ((uint32_t*)buf)[0];
41     ((uint32_t*)buf)[1] = a;
42     return TEE_SUCCESS;
43 }
44
45 TEE_Result TA_InvokeCommandEntryPoint(void __maybe_unused sess_ctx,
46                                         uint32_t cmd_id,
47                                         uint32_t param_types, TEE_Param params[4])
48 {
49     (void)&sess_ctx; /* Unused parameter */
50
51     switch (cmd_id) {
52     case TA_HELLO_WORLD_CMD_INC_VALUE:
53         return vuln(params, param_types);
54     default:
55         return TEE_ERROR_BAD_PARAMETERS;
56     }
57     return TEE_SUCCESS;
58 }
```

Not checked,  
interesting!

Adversary may mark parameter  
as TYPE\_VALUE\_INPUT, the  
runtime system does not  
validate the buffer address but  
the TA code accesses it

# Let's Scan All Apps in the TA Ecosystem!

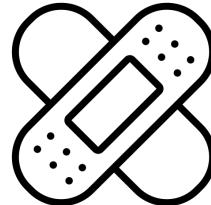


~6,900 TAs are GP-compliant (~131 unique TAs)

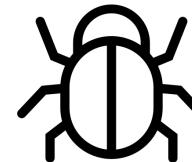
850 vulnerable TAs (33 unique vulnerable TAs)



9 publicly known



10 silently patched



14 0-days

CVE-2023-32835, CVE-2023-32834, CVE-2023-32848, CVE-2024-20078, ...

> \$ 12k bug bounty

# GlobalConfusion: Mitigation



Change fail-open to fail-close design

- Mandatory type check
- Fail-safe abort without proper check

GlobalPlatform is changing their API, making checks explicit



Sent proposal to GP; Draft for API update in progress

No changes to external API (backwards compatible)

Open-source and based on OPTEE



Just Slap a Secure Allocator On It

# Scudo: the Hardened Memory Allocator

**Scudo is..**

... a userspace memory allocator

... designed to prevent exploitation  
of heap-based memory corruption  
vulnerabilities

But is it  
secure?

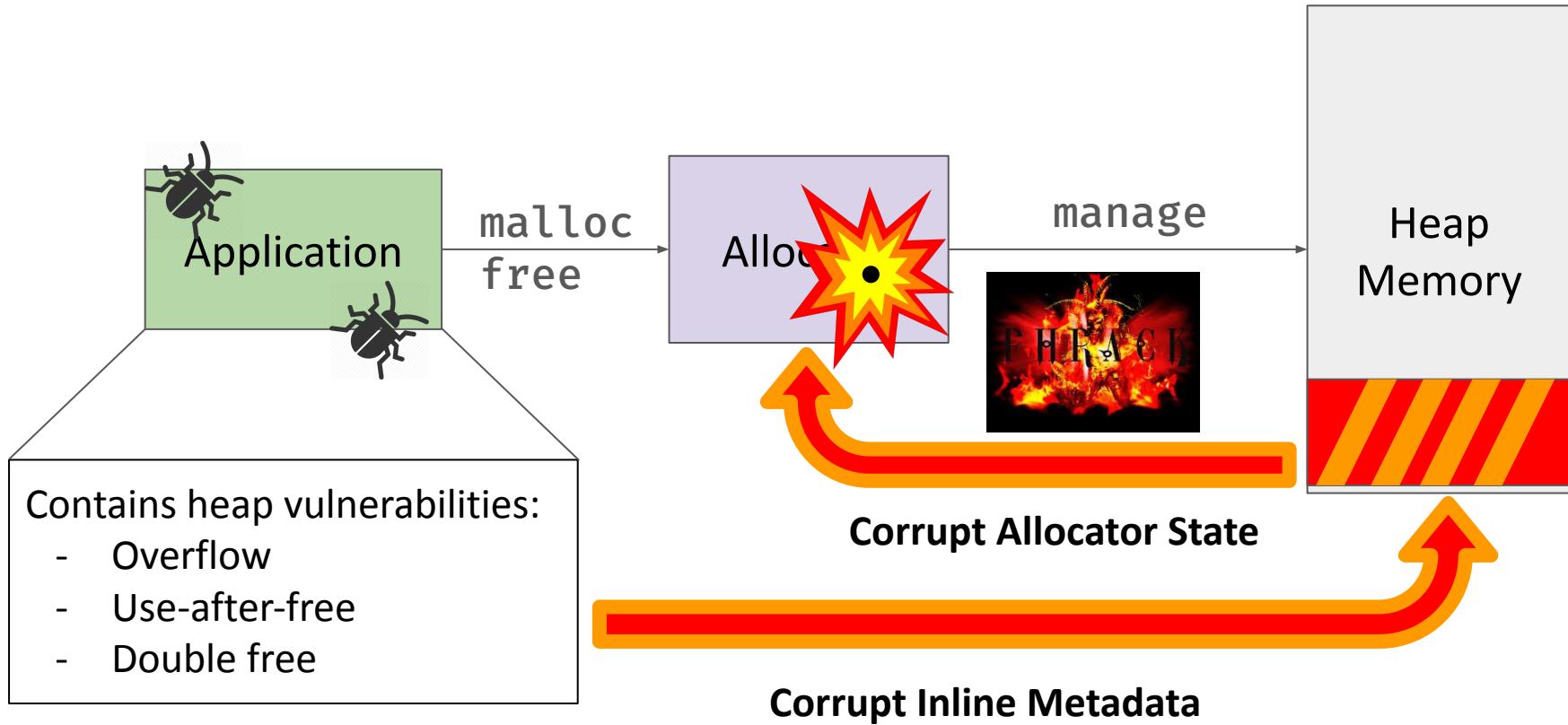


Android 1  
2008  
Dlmalloc (Performance first)

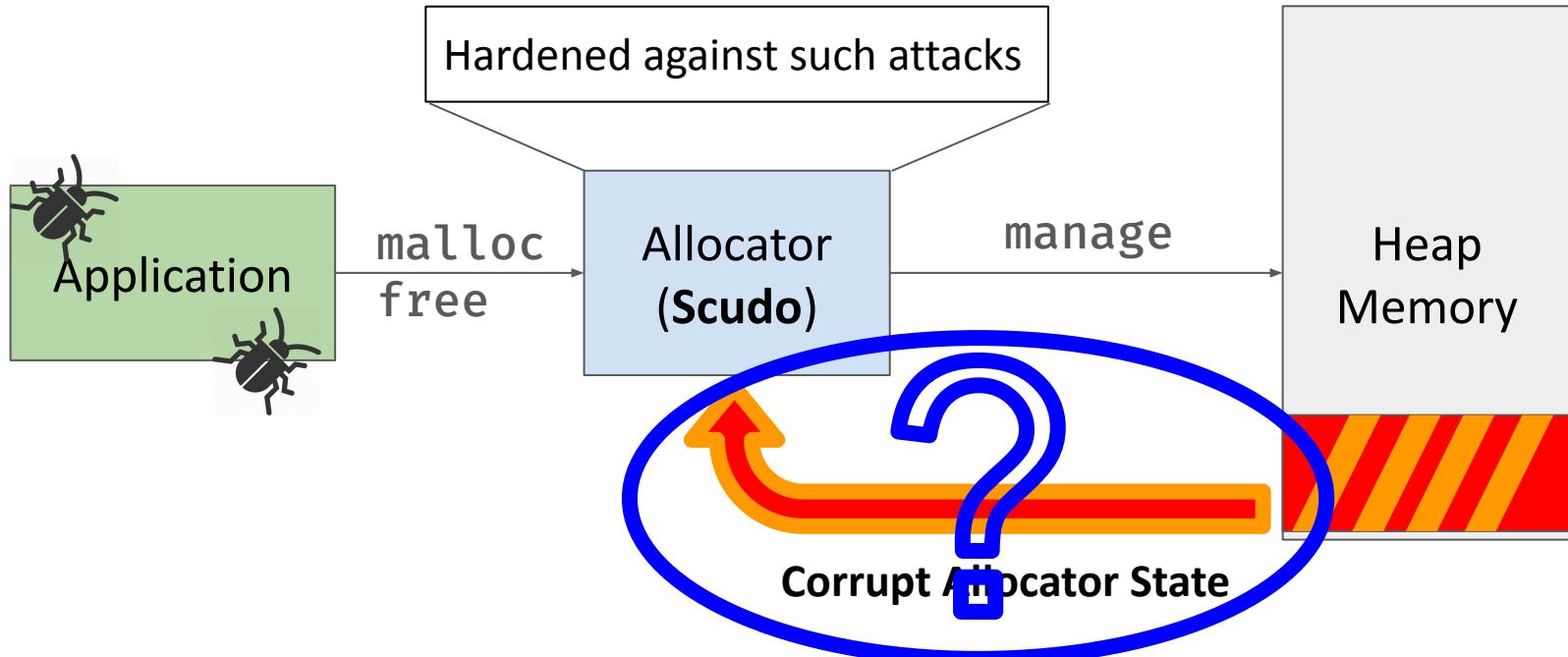
Android 5  
2014  
Jemalloc

Android 11  
2020  
Scudo (Security first)

# Exploiting the Allocator



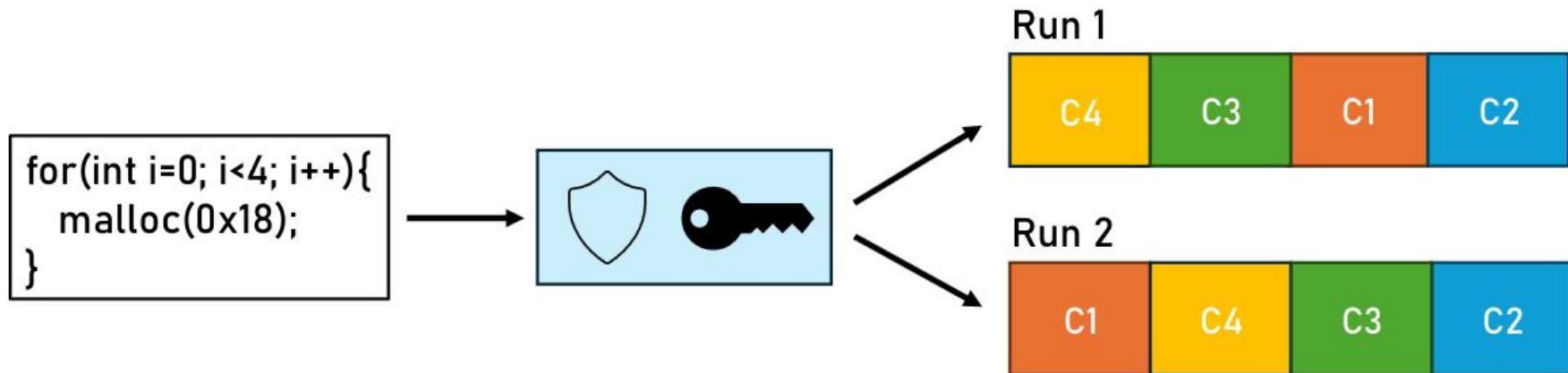
# Is Exploiting the Allocator still possible for Scudo?



Threat Model: Able to corrupt heap memory

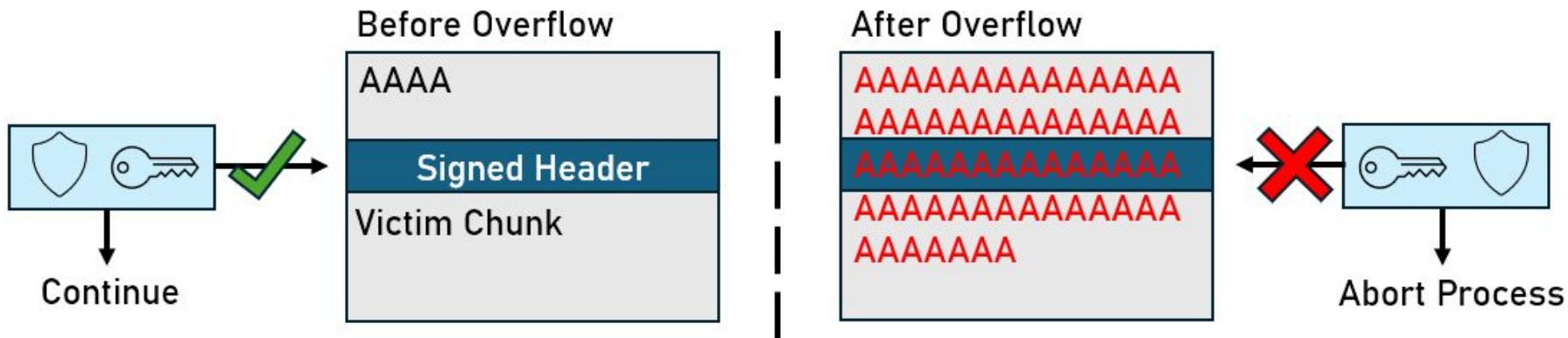
# Randomization: Scudo Randomizes the Address of Allocations

Prevent attackers from arranging the heap in a particular layout.

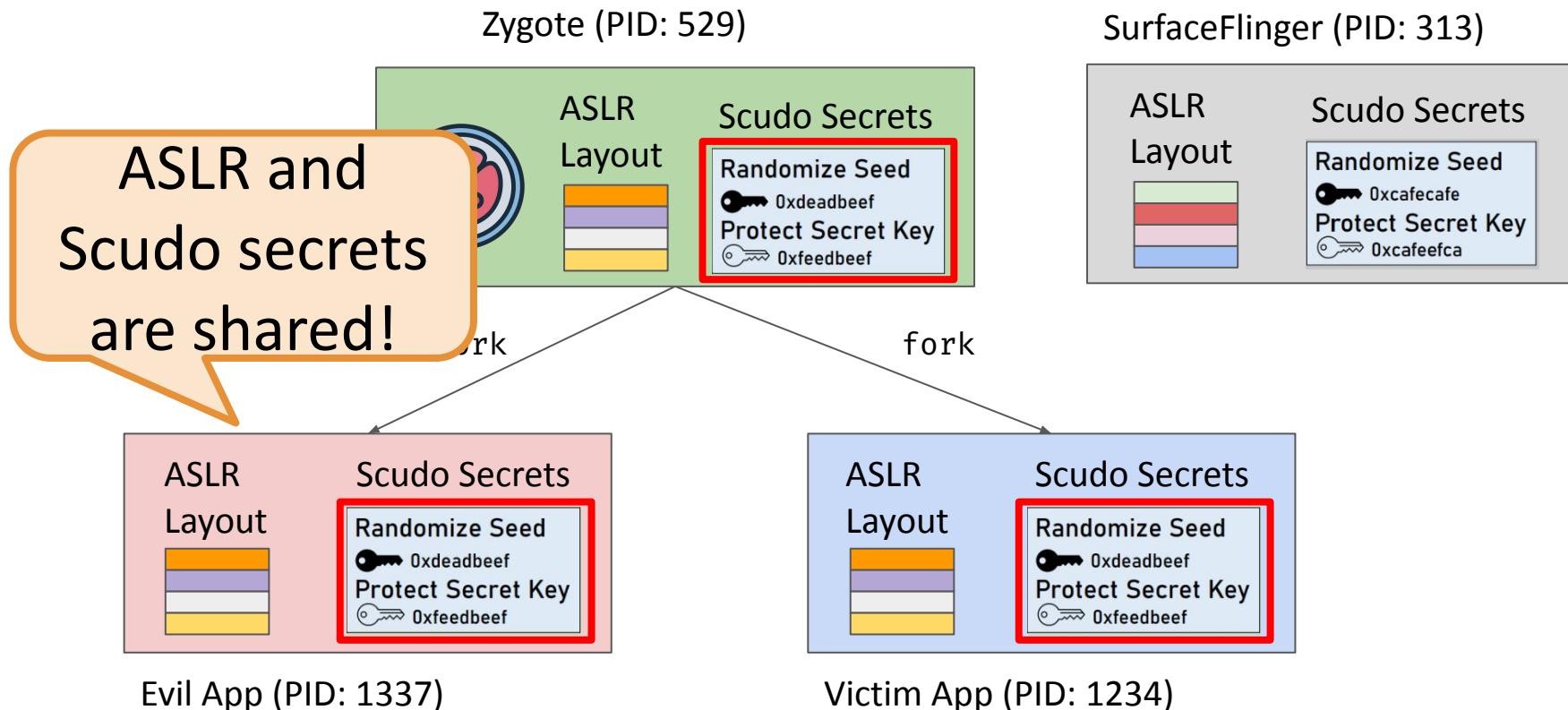


# Protection: Scudo protects inline Heap Metadata

Chunk headers are signed, Scudo verifies the signature before parsing the metadata



# Android's Performance Optimization Weakens Scudo



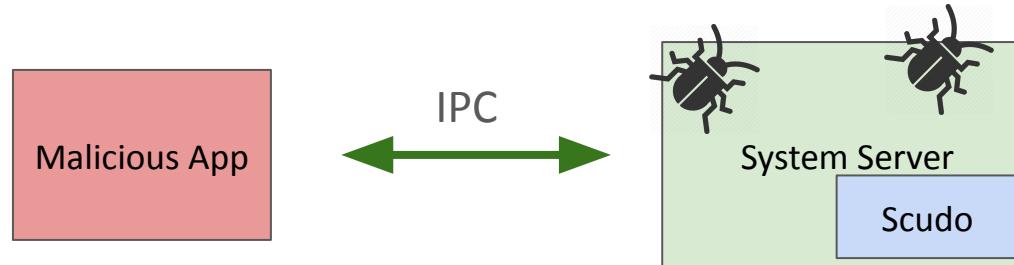
# Feasible? Exploiting a Heap Underflow in the System Server

System Server is a highly privileged process, hosting multiple system services.

Apps interact with the system server over Binder IPC.

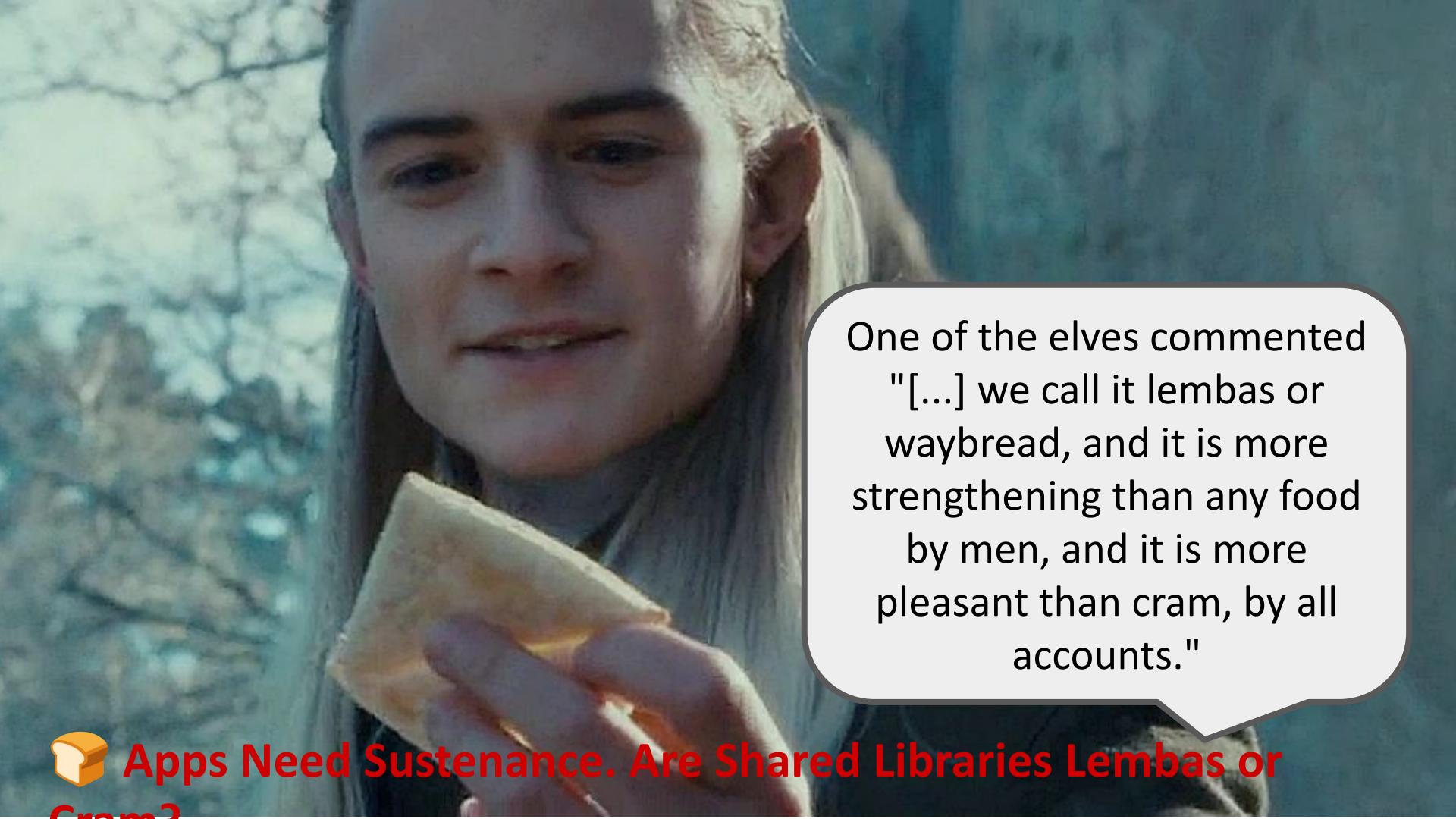
Backport CVE-2015-1528 to Android 14 (Heap overflow & underflow)

Use Forged Commitbase technique to allocate a chunk on the stack and hijack the PC (ROP)



Exploiting Android's Hardened Memory Allocator.

Philipp Mao, Elias Valentin Boschung, Marcel Busch, and Mathias Payer. In WOOT'24 (best paper)



One of the elves commented  
" [...] we call it lembas or  
waybread, and it is more  
strengthening than any food  
by men, and it is more  
pleasant than cram, by all  
accounts."



Apps Need Sustenance. Are Shared Libraries Lembas or  
Cram?

# Goal: Assessing the Android App Ecosystem

Our amazing 5 step plan:

1. Download some APKs
2. Build some binary similarity thing
3. Detect and analyze Android libraries
4. They are for sure vendors! Bad!
5. Publish many citations of findings in the future \$\$\$

# Constructing a Dataset for Ground Truth Validation

Scraping diverse markets (PlayStore, PlayDrone, AppChina, Anzhi, Mi.com, F-Droid, ...)

We got 8.7 million APKs, 12.2% have native libraries, resulting in ~1mio unique libraries

First discovery: lots of code is shared (based on hashes):

- Top 50 binaries account for 14.3% of all native libraries
- Top 500 binaries account for 49.0% of all native libraries
- Top 5000 binaries account for 77.4% of all native libraries

# How to Infer Library Names and Versions? Machine Learning!

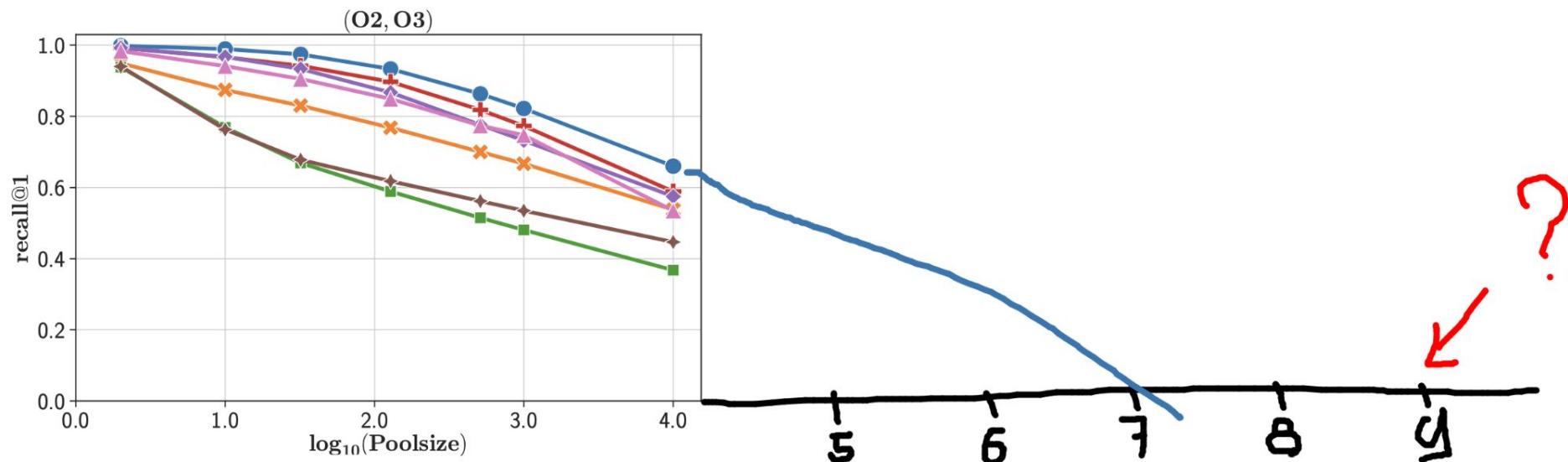
## Asm2Vec: Boosting Static Representation Robustness for Binary Clone Search



Steven H. H. Ding\*, Benjamin C. M.

\*Data Mining and Security Lab, School of Information  
Emails: steven.h.ding@mail.mcgill.ca

## jTrans: Jump-Aware Transformer for Binary Code Similarity



IT IS THE FIRST SOLUTION THAT EMBODIES CONTROL FLOW INFORMATION OF BINARY CODE INTO TRANSFORMER-BASED LANGUAGE MODELS, BY USING A MODEL FROM STATIC REPRESENTATION OF THE ANALYZED BINARIES AND A

<https://arxiv.org/abs/2204.08501>

## 1 INTRODUCTION

# ML Works Great For Small Datasets, Breaks for Large Datasets

Toy dataset of 350 binaries:

12 hours to create embeddings

1,000 L

Our dataset of 1 million libraries:

~38 years 4 months 8 days

(28'000 times longer)

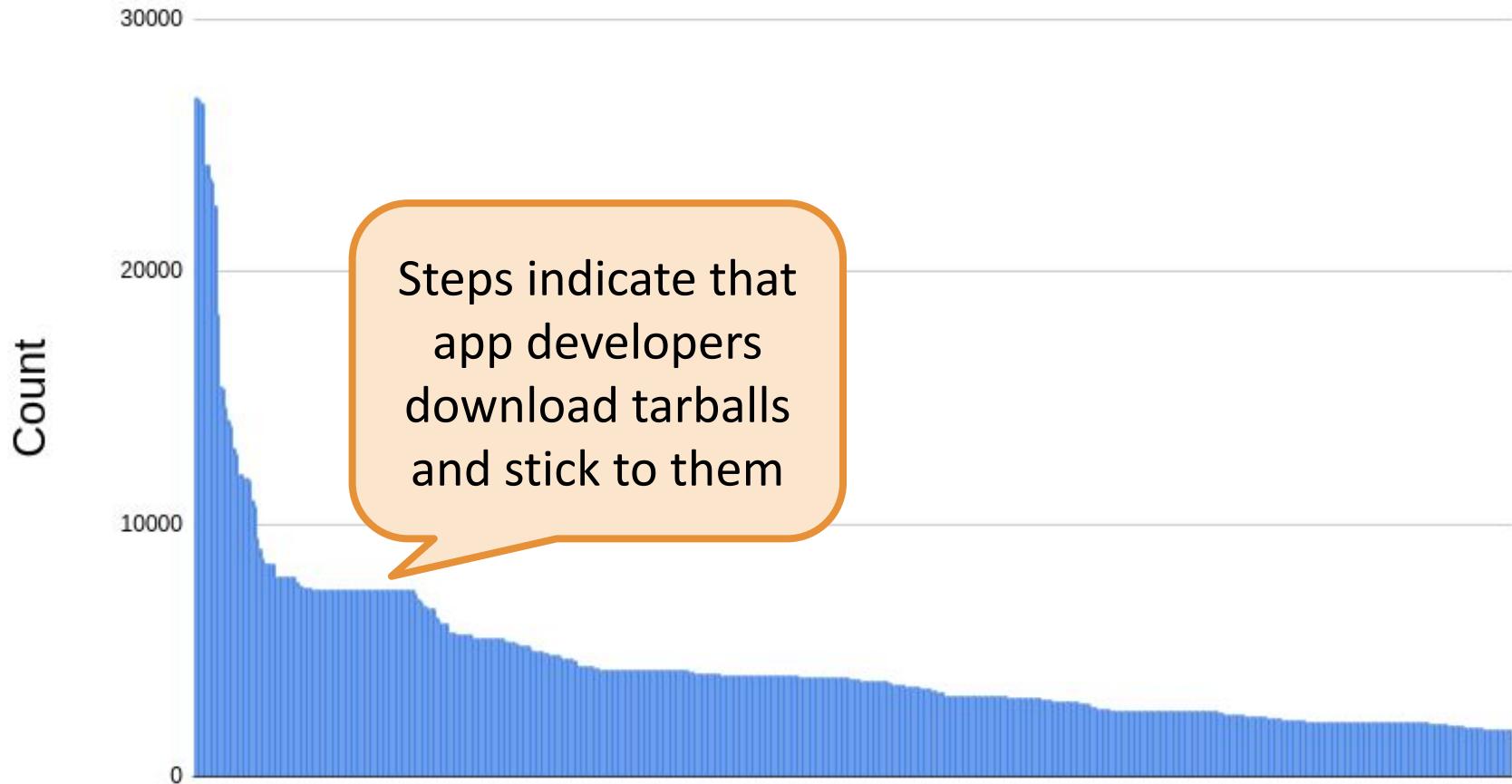


10 x



10 x 2.5 million L

# Are Libraries Copy-Pasted? (1225x Zoom)



# Ground Truth From Maven

Looking at Maven we match 29.2% of libraries

Adding heuristics for react native, we get to 59.5%

We can now instantly recognize 60% of all libraries, no need for any AI!

maven_artifact	count
react-native	1620891
react-android	517320
imagepipeline	185892
android-sdk	124471
pdfium-android	118407
carbon	99096
nativeimagefilters	89714
nativeimagetranscoder	83641
sentry-android-ndk	71098
fbjni	63556
animated-gif	50555
android-gif-drawable	49129
imagepipeline-native	42262
webpsupport	31765
dali	24491
conceal	15543
android-database-sqlcipher	13487
full-sdk	10686
hermes-android	10136
ucrop	9944
rootbeer-lib	9548
bugsnag-plugin-android-anr	7686
bugsnag-plugin-android-ndk	7609
mmy-core	7556
ttsdk-ttapplog	6086
androidphotofilters	5753
alcamera	5154
mapbox-android-sdk	5149
pdfium	5136

# Case Study: libpl\_droidsonroids\_gif.so

44,696 Android apps use this library.

CVE-2019-11932 is 6 years old.

How many apps remain vulnerable?

About 78% of apps remain vulnerable.  
Filtering to only apps on the PlayStore,  
58% of apps are vulnerable (2,968 apps)

## WhatsApp Remote Code Execution Vulnerability

The vulnerability, tracked as CVE-2019-11932, is a double-free memory corruption bug that doesn't actually reside in the WhatsApp code itself, but in an open-source GIF image parsing library that WhatsApp uses.



# Top 3 apps vulnerable to CVE-2019-11932

## Screen Recorder Video Recorder

VIDEOSHOW Video Editor & Maker  
Contains ads - In-app purchases

4.4★  
1.63M reviews  
100M+ Downloads

Install

You don't have any devices



143 million downloads  
screenrecorder

Exploiting these apps may be hard or even impossible. We only highlight that vulnerable libraries remain used.

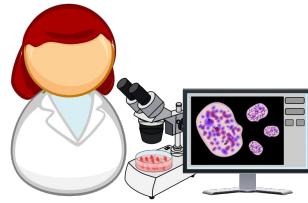
2025

## Paint by Number: Coloring Game



ownloads  
iber.pixel.art.coloring  
zle

403 million downloads  
[de.axelspringer.yana.zeropage](http://de.axelspringer.yana.zeropage)



## Software Testing

- Goal: prune bugs
- A tool for developers



## Mitigation

- Goal: stop exploitation
- Last line of defense

## Compartments

- Goal: least privilege
- Divide & conquer security





# hexhive

Join us on this research journey!

# EPFL



# Android Security Remains an Elusive Target

Android developed into a complex ecosystem 😱

- Secure: per-app compartmentalization 🤗
- Private: Sensitive data remains in the trusted world 🤗
- Expected: Bugs in the hypervisor 🧑
- Unnecessary: Vulnerable communication APIs 🌎 😰
- Terrible: forgetting rollback 🚧
- Naive: Unsafe allocators that create new attack surfaces 📚 🔥
- Crazy: Just reusing apps without updates 🍞

Lots of opportunities for research across the software stack!

Join us: <https://hexhive.epfl.ch>

