

Week	CS-411	
	Course (Friday 10 :15 – 10 :00 in COViZ)	Project (Friday 12 :00-14 :00 in INF 119)
W1 21/02	Chapter 1: Learning technologies	Experience a PS-I approach (form groups, share all resources)
W2 28/02	Chapter 2: Memory & Learning	Decide project idea
W3 07/03	Chapter 3: Mastery Learning	Analyze the learning tasks (identify learning goals, tasks, interventions, blah)
W4 14/03	Chapter 4: Discovery learning	Design scenario
W5 21/03	Chapter 5: Designing Experiments	Implement the scenario
W6 28/03	Chapter 6: Social Cognition	Implement the scenario
W7 04/04	Chapter 7: Augmented reality	Implement the scenario
W8 11/04	Chapter 8: Statistical analysis <i>Patrick Jermann</i>	Implement the scenario
18/04 25/04	Easter Break	
W9 02/05	Chapter 8: Statistical analysis <i>Patrick Jermann</i>	Run experiments
W10 09/05	<i>Chapter 9: Maker Spaces</i>	Run experiments
W11 16/05	<i>Chapter 10: Computational thinking skills</i>	Analyse Data
W12 23/05	<i>Chapter 11: Generative AI in Education</i>	Support for Statistical analysis <i>Patrick Jermann</i>
W13 30/05		