

Algorithms: Dynamic Programming (Rod Cutting, Matrix Chain Multi.)

Theophile Thiery

EPFL School of Computer and Communication Sciences

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DYNAMIC PROGRAMMING

(An algorithmic paradigm not a way of “programming”)

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Dynamic Programming (DP)

Main idea:

- ▶ Remember calculations already made
- ▶ Saves enormous amounts of computation

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- ▶ Remember calculations already made
- ▶ Saves enormous amounts of computation

Allows to solve many optimization problems

- ▶ Always at least one question in google code jam needs DP

Key elements in designing a DP-algorithm

Optimal substructure

- ▶ Show that a solution to a problem consists of **making a choice**, which leaves one or several subproblems to solve

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Overlapping subproblems

- ▶ A naive recursive algorithm may revisit the same (sub)problem over and over.
- ▶ **Top-down with memoization**
Solve recursively but store each result in a table
- ▶ **Bottom-up**
Sort the subproblems and solve the smaller ones first; that way, when solving a subproblem, have already solved the smaller subproblems we need



ROD CUTTING

Rod cutting - Reminder

Instance:

- ▶ A length n of a metal rod.
- ▶ A table of prices p_i for rods of lengths $i = 1, \dots, n$.

length i	1	2	3	4	5	6	7	8	9	10
price p_i	1	5	8	9	10	17	17	20	24	30

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(a)



(b)



(c)



(d)



(e)



(f)



(g)



(h)

Dynamic programming algorithm

Choice:

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Hence, if we let $r(n)$ be the optimal revenue from a rod of length n , we can express $r(n)$ recursively as follows

$$r(n) = \begin{cases} 0 & \text{if } n = 0 \\ \max_{1 \leq i \leq n} \{p_i + r(n - i)\} & \text{otherwise if } n \geq 1 \end{cases}$$

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Overlapping subproblems: Solve recurrence using top-down with memoization or bottom-up which yields an algorithm that runs in time $\Theta(n^2)$.

Reconstructing an Optimal Solution

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- ▶ Sometimes one needs also to find an optimal solution.

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Approach

- ▶ Each cell of the memoization table corresponds to a decision: the location of the left most cut.

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Approach

- ▶ Each cell of the memoization table corresponds to a decision: the location of the left most cut.
- ▶ Store the decision corresponding to every cell in a separate table.

Reconstructing an Optimal Solution (cont.)

EXTENDED-BOTTOM-UP-CUT-ROD(p, n)

let $r[0..n]$ and $s[0..n]$ be new arrays

$r[0] = 0$

for $j = 1$ **to** n

$q = -\infty$

for $i = 1$ **to** j

if $q < p[i] + r[j - i]$

$q = p[i] + r[j - i]$

$s[j] = i$

$r[j] = q$

return r and s

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return r and s

Output

i	0	1	2	3	4	5	6	7	8
r[i]	0	1	5	8	10	13	17	18	22
s[i]	0	1	2	3	2	2	6	1	2

Reconstructing an Optimal Solution (cont.)

- ▶ The table s stores the choices that lead to an optimal solution.
- ▶ These decisions can be extracted from the table.

```
PRINT-CUT-ROD-SOLUTION( $p, n$ )
   $(r, s) = \text{EXTENDED-BOTTOM-UP-CUT-ROD}(p, n)$ 
  while  $n > 0$ 
    print  $s[n]$ 
     $n = n - s[n]$ 
```

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Output (for $n = 8$)

n	8
output	

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Output (for $n = 8$)

n	8
output	2

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```

Output (for $n = 8$)

n	8	6
output	2	

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n	8	6
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output	2	6

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Output (for $n = 8$)

n	8	6	0
output	2	6	

Summary

- We had a recursive formulation for the optimal value for our problem

$$r(n) = \begin{cases} 0 & \text{if } n = 0 , \\ \max_{1 \leq i \leq n} \{p_i + r(n - i)\} & \text{otherwise if } n \geq 1 . \end{cases}$$

- Speed up the calculations by filling in a table either “top-down with memoization” or with “bottom-up”.
- Recovered an optimal solution using an additional table.

When Can Dynamic Programming Be Used?

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- ▶ An optimal solution can be built by combining optimal solutions for subproblems.
- ▶ Implies that the optimal value can be given by a recursive formula.

2 Overlapping subproblems.

Problem Solving: the Change-Making Problem

- ▶ How can a given amount of money be made with the least number of coins of given denominations?

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Formally:

Input: n distinct coin denominators (integers)

$0 < w_1 < w_2 < \dots < w_n$ and an amount W (the change) which is also a positive integer.

Output: The minimum number of coins needed in order to make the change:

$$\min \left\{ \sum_{j=1}^n x_j : \sum_{j=1}^n w_j x_j = W \text{ and } x_j \text{'s are integers} \right\}.$$

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Example: On input $w_1 = 1, w_2 = 2, w_3 = 5$ and $W = 8$, the output should be 3 since the best way of giving 8 is $x_1 = x_2 = x_3 = 1$.

Problem Solving: the Change-Making Problem

Parenthesization	Cost computation	Cost
$A \times ((B \times C) \times D)$	$20 \cdot 1 \cdot 10 + 20 \cdot 10 \cdot 100 + 50 \cdot 20 \cdot 100$	120,200
$(A \times (B \times C)) \times D$	$20 \cdot 1 \cdot 10 + 50 \cdot 20 \cdot 10 + 50 \cdot 10 \cdot 100$	60,200
$(A \times B) \times (C \times D)$	$50 \cdot 20 \cdot 1 + 1 \cdot 10 \cdot 100 + 50 \cdot 1 \cdot 100$	7,000

MATRIX-CHAIN MULTIPLICATION

Cost of Matrix Multiplication

$$A_{p,q} \times B_{q,r}$$

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$$p \left\{ \left[\begin{array}{cccc} \overbrace{(1,1) & (1,2) & \cdots & (1,q)}^q \\ (2,1) & (2,2) & \cdots & (2,q) \\ \vdots & \vdots & \ddots & \vdots \\ (p,1) & (p,2) & \cdots & (p,q) \end{array} \right] \right\}$$
$$q \left\{ \left[\begin{array}{cccc} \overbrace{(1,1) & (1,2) & \cdots & (1,r)}^r \\ (2,1) & (2,2) & \cdots & (2,r) \\ \vdots & \vdots & \ddots & \vdots \\ (q,1) & (q,2) & \cdots & (q,r) \end{array} \right] \right\}$$

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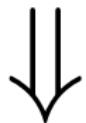
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$A_{p,q}$ is a $p \times q$ matrix with columns labeled $(1, 1), (1, 2), \dots, (1, q)$, $(2, 1), (2, 2), \dots, (2, q)$, \vdots , and $(p, 1), (p, 2), \dots, (p, q)$. The $(2, 1)$ cell is highlighted.

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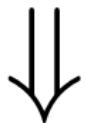
► Each cell of C requires q scalar multiplications.

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- Each cell of C requires q scalar multiplications.
- In total: pqr scalar multiplications.

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- Each cell of C requires q scalar multiplications.
- In total: pqr scalar multiplications.
- The scalar multiplications dominate the time complexity.

Matrix Chain Multiplication

Definition

Input: A chain $\langle A_1, A_2, \dots, A_n \rangle$ of n matrices, where for $i = 1, 2, \dots, n$, matrix A_i has dimension $p_{i-1} \times p_i$.

Output: A full parenthesization of the product $A_1 A_2 \cdots A_n$ in a way that minimizes the number of scalar multiplications.

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- We are not asked to calculate the product, only find the best parenthesization.

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Remarks

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- The parenthesization can significantly affect the number of multiplications.

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- ▶ Calculating $(A_1 A_2) A_3$ requires: $50 \cdot 5 \cdot 100 + 50 \cdot 100 \cdot 10 = 75000$ scalar multiplications.
- ▶ Calculating $A_1 (A_2 A_3)$ requires: $5 \cdot 100 \cdot 10 + 50 \cdot 5 \cdot 10 = 7500$ scalar multiplications.

Optimal Substructure

Theorem

If:

- ▶ the outermost parenthesization in an optimal solution is:
$$(A_1 A_2 \cdots A_i) (A_{i+1} A_{i+2} \cdots A_n).$$
- ▶ P_L and P_R are optimal parenthesizations for $A_1 A_2 \cdots A_i$ and $A_{i+1} A_{i+2} \cdots A_n$, respectively.

Then, $((P_L) \cdot (P_R))$ is an optimal parenthesizations for $A_1 A_2 \cdots A_n$.

Optimal Substructure

Theorem

If:

- ▶ the outermost parenthesization in an optimal solution is:
 $(A_1 A_2 \cdots A_i)(A_{i+1} A_{i+2} \cdots A_n)$.
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Proof

- ▶ Let $((O_L) \cdot (O_R))$ be an optimal parenthesization, where O_L and O_R are parenthesizations for $A_1 A_2 \cdots A_i$ and $A_{i+1} \cdots A_n$, respectively.

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Proof

- ▶ Let $((O_L) \cdot (O_R))$ be an optimal parenthesization, where O_L and O_R are parenthesizations for $A_1 A_2 \cdots A_i$ and $A_{i+1} \cdots A_n$, respectively.
- ▶ Let $M(P)$ be the number of scalar multiplications required by a parenthesization.

Optimal Substructure

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- ▶ the outermost parenthesization in an optimal solution is:
 $(A_1 A_2 \cdots A_i)(A_{i+1} A_{i+2} \cdots A_n)$.
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Then, $((P_L) \cdot (P_R))$ is an optimal parenthesizations for $A_1 A_2 \cdots A_n$.

Proof

$$M((O_L) \cdot (O_R))$$

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Then, $((P_L) \cdot (P_R))$ is an optimal parenthesizations for $A_1 A_2 \cdots A_n$.

Proof

$$M((O_L) \cdot (O_R)) = p_0 \cdot p_i \cdot p_n + M(O_L) + M(O_R)$$

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Recursive Formula

- ▶ Let $m[i, j]$ be the optimal number of scalar multiplications for calculating $A_i A_{i+1} \cdots A_j$.

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- ▶ Let $m[i, j]$ be the optimal number of scalar multiplications for calculating $A_i A_{i+1} \cdots A_j$.
- ▶ $m[i, j]$ can be **expressed recursively** as follows:

$$m[i, j] = \begin{cases} 0 & \text{if } i = j , \\ \min_{i \leq k < j} \{m[i, k] + m[k + 1, j] + p_{i-1} p_k p_j\} & \text{if } i < j . \end{cases}$$

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- ▶ Each $m[i, j]$ depend only on subproblems with smaller $j - i$.
- ▶ A bottom-up algorithm should solve subproblems in increasing $j - i$ order.

Example

<u>Instance</u>						
matrix	A_1	A_2	A_3	A_4	A_5	A_6
dimensions	30×35	35×15	15×5	5×10	10×20	20×25

Bottom-Up Algorithm

```
MATRIX-CHAIN-ORDER( $p$ )
1    $n = p.length - 1$ 
2   let  $m[1..n, 1..n]$  and  $s[1..n, 1..n]$  be new tables
3   for  $i = 1$  to  $n$ 
4      $m[i, i] = 0$ 
5   for  $\ell = 2$  to  $n$            //  $\ell$  is the chain length
6     for  $i = 1$  to  $n - \ell + 1$ 
7        $j = i + \ell - 1$ 
8        $m[i, j] = \infty$ 
9       for  $k = i$  to  $j - 1$ 
10       $q = m[i, k] + m[k + 1, j] + p_{i-1}p_k p_j$ 
11      if  $q < m[i, j]$ 
12         $m[i, j] = q$ 
13         $s[i, j] = k$ 
14   return  $m$  and  $s$ 
```

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10       $q = m[i, k] + m[k + 1, j] + p_{i-1}p_k p_j$ 
11      if  $q < m[i, j]$ 
12         $m[i, j] = q$ 
13         $s[i, j] = k$      $\Leftarrow s$  stores the optimal choice
14   return  $m$  and  $s$ 
```

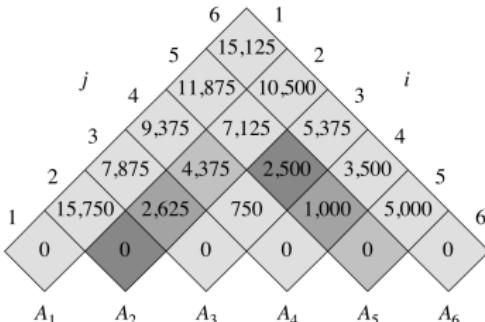
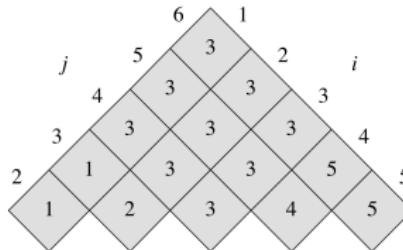
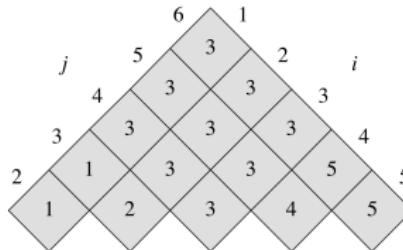
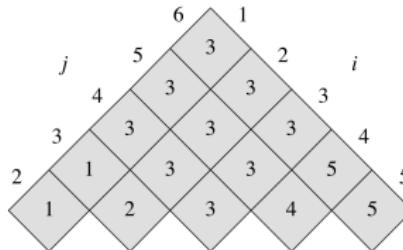
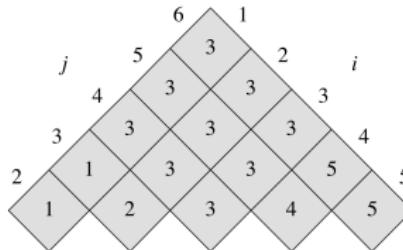
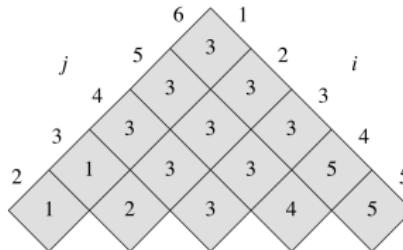
Example

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matrix	A_1	A_2	A_3	A_4	A_5	A_6
dimensions	30×35	35×15	15×5	5×10	10×20	20×25

Example

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matrix	A_1	A_2	A_3	A_4	A_5	A_6
dimensions	30×35 <i>m</i>	35×15	15×5	5×10 <i>s</i>	10×20	20×25
						

Example

Instance

matrix	A_1	A_2	A_3	A_4	A_5	A_6
dimensions	30×35 <i>m</i>	35×15	15×5	5×10	10×20 <i>s</i>	20×25

$A_1 \quad A_2 \quad A_3 \quad A_4 \quad A_5 \quad A_6$

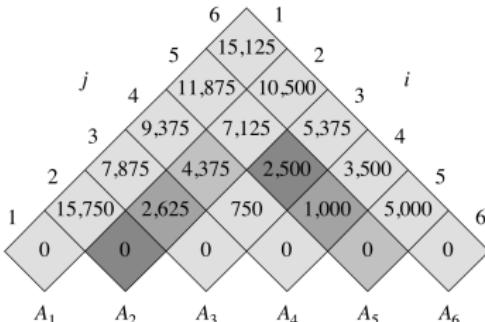
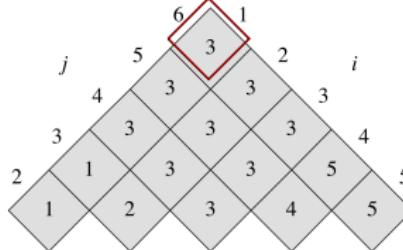
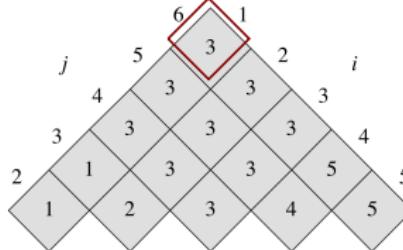
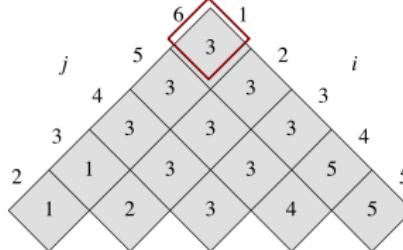
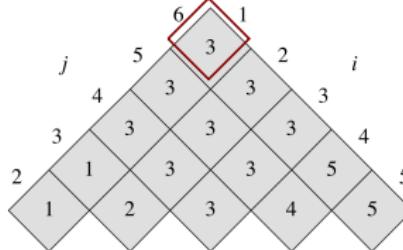
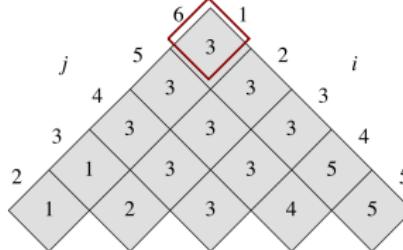
Example

Instance

matrix	A_1	A_2	A_3	A_4	A_5	A_6
dimensions	30×35 <i>m</i>	35×15	15×5	5×10	10×20 <i>s</i>	20×25
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Example

Instance

matrix	A_1	A_2	A_3	A_4	A_5	A_6
dimensions	30×35 <i>m</i>	35×15	15×5	5×10	10×20 <i>s</i>	20×25
						

$$(A_1 \quad A_2 \quad A_3) (A_4 \quad A_5 \quad A_6)$$

Example

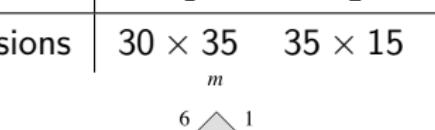
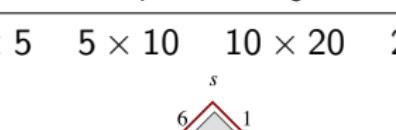
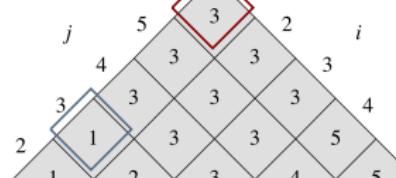
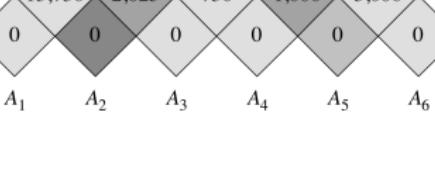
Instance

matrix	A_1	A_2	A_3	A_4	A_5	A_6
dimensions	30×35 <i>m</i>	35×15	15×5	5×10	10×20 <i>s</i>	20×25

$$(A_1 \quad A_2 \quad A_3) (A_4 \quad A_5 \quad A_6)$$

Example

Instance

matrix	A_1	A_2	A_3	A_4	A_5	A_6
dimensions	30×35 m	35×15	15×5	5×10	10×20 s	20×25
						

$$(A_1 \ A_2 \ A_3) (A_4 \ A_5 \ A_6)$$

Example

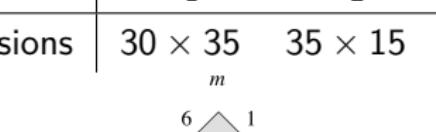
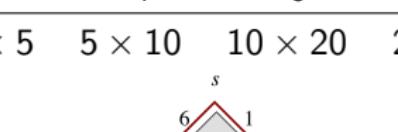
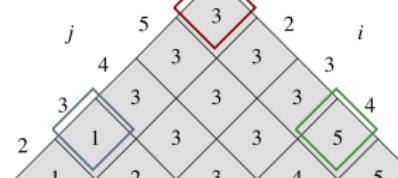
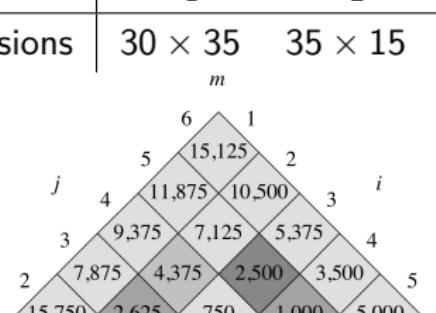
Instance

matrix	A_1	A_2	A_3	A_4	A_5	A_6
dimensions	30×35 m	35×15	15×5	5×10	10×20 s	20×25

$$(A_1 \quad (A_2 \quad A_3)) \quad (A_4 \quad A_5 \quad A_6)$$

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matrix	A_1	A_2	A_3	A_4	A_5	A_6
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$$(A_1 \quad (A_2 \quad A_3)) \ ((A_4 \quad A_5) \quad A_6)$$

Algorithm for Recovering an Optimal Solution

```
PRINT-OPTIMAL-PARENTS( $s, i, j$ )
```

```
1  if  $i == j$ 
2    print " $A_i$ "
3  else print "("
4    PRINT-OPTIMAL-PARENTS( $s, i, s[i, j]$ )
5    PRINT-OPTIMAL-PARENTS( $s, s[i, j] + 1, j$ )
6    print ")"
```

Summary

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$$(A_1 \cdots A_k)(A_{k+1} \cdots A_n)$$

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Hence, if we let $m[i, j]$ be the optimal value for chain multiplication of matrices A_i, \dots, A_j , we can express $m[i, j]$ recursively as follows

$$m[i, j] = \begin{cases} 0 & \text{if } i = j \\ \min_{i \leq k < j} \{ m[i, k] + m[k + 1, j] + p_{i-1} p_k p_j \} & \text{otherwise if } i < j \end{cases}$$

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Overlapping subproblem: Solve recurrence using top-down with memoization or bottom-up which yields an algorithm that runs in time $\Theta(n^3)$.