

# Solution Sheet #8

*Advanced Cryptography 2021*

## Solution 1 Interactive Proof Systems

This exercise is inspired from <http://infsec.cs.uni-sb.de/teaching/WS08/zk/>.

### 1. (a) Completeness = 1

- We assume the given proof system proves that all  $x_i$  of  $x$  are squares. Then the corresponding witness relation is  $R := \{((x_1, \dots, x_n, m), (y_1, \dots, y_n)) \mid y_i^2 \equiv x_i \pmod{m} \text{ for } i = 1, \dots, n, \text{ with } n \text{ even}\}$ .
- Completeness: Given  $I$  by the verifier  $V$ , the prover  $P$  will always be able to send the square roots  $y_i$  for all  $i \in I$ , since all  $x_i$  are squares. All checks  $y_i^2 \equiv x_i \pmod{m}$  by  $V$  will then succeed and  $V$  will accept. Hence we have completeness bound  $c = 1$ .
- Soundness: We now compute the success probability of the best malicious prover  $P^*$  convincing the honest verifier  $V$  of a false statement. The best strategy for a malicious prover is to use exactly one non-square and  $n - 1$  squares for  $x$  (using more non-squares only increases the chance of  $V$  asking for the root of a non-square). Let  $x_j$  be the non-square. The verifier chooses the set  $I$ . Now there are two cases:
  - $j \in I$ :  $V$  wants to see the root of  $x_j$ . Since  $x_j$  is a non-square  $P^*$  cannot send a number  $z$ , such that  $z^2 \equiv x_j \pmod{m}$ .  $V$ 's check fails, it will output 0.
  - $j \notin I$ :  $V$  does not want to see the root of  $x_j$ . Since all other  $x_i$ ,  $i \neq j$  are squares,  $P^*$  is able to send those roots  $y_i$  for all  $i \in I$ .  $V$ 's checks may succeed and it may output 1.

As  $j \in \{1, \dots, n\}$  is chosen independently of  $I$ , and  $|I| = \frac{n}{2}$ , the probability of  $j \in I$  is  $\frac{n/2}{n} = \frac{1}{2}$ . Hence  $V$  will output 0 with probability at least  $\frac{1}{2}$ , hence the soundness bound is  $s = \frac{1}{2}$

### (b) Soundness = 0

- We assume that the given proof system proves that at least half of the  $x_i$  of  $x$  are squares. Then the corresponding witness relation is  $R := \{((x_1, \dots, x_n, m), (y_1, \dots, y_n)) \mid \exists I \subseteq \{1, \dots, n\} : |I| \geq \frac{n}{2} \wedge y_i^2 \equiv x_i \pmod{m} \text{ for all } i \in I, \text{ with } n \text{ even}\}$ .

- Soundness: There is no way for a cheating prover  $P^*$  to convince the honest verifier  $V$  of a false statement. If less than half of the  $x_i$  are squares, there will always be a  $j \in I$  such that  $x_j$  is not a square. The soundness bound is then  $s = 0$ .
- Completeness: In the worst case, we have exactly  $n/2$  many squares and  $n/2$  many non-squares. Then  $P$  will only be able to send the roots  $y_i$  for  $i \in I$ , if  $V$  has chosen exactly the squares. Since there are  $\binom{n}{n/2}$  combinations the probability for  $V$  outputting 1 is  $\frac{1}{\binom{n}{n/2}}$ . Hence the completeness bound is  $c = \frac{1}{\binom{n}{n/2}}$

2. We show that for every language in NP there exists an interactive proof system with completeness bound 1 and soundness bound 0.

- Let  $L$  be a language in NP. From the definition of NP it follows that there exists a relation  $R$ , such that  $x \in L \Leftrightarrow \exists w : (x, w) \in R$  and such that  $R$  can be decided by a deterministic polynomial-time Turing machine  $M$  and such that the  $|w|$  is polynomially-bounded in  $|x|$ .
- In the interactive proof system the prover  $P$  sends the witness  $w$  to the verifier  $V$ .  $V$  then runs  $M(x, w)$  and outputs, what  $M$  outputs.
- This proof system has completeness 1 and soundness 0.

3. We will write  $M^n$  for the  $n$  times sequential composition of  $M$ . We prove by induction:

- Base case: For  $|x| = 1$  we have completeness  $c$  and soundness  $s$ .
- Induction hypothesis:  $(P^n, V^n)$  has completeness  $c^n$  and soundness  $s^n$ .
- Inductive step: Consider the case  $|x| = n + 1$ . For completeness we have  $(\forall x \in L)$ :

$$\begin{aligned}
& \Pr [(P^\circ(x, w), V^\circ(x)) = 1] \\
&= \Pr [(P^{n+1}(x, w), V^{n+1}(x)) = 1] \\
&= \Pr [((P(x, w), P^n(x, w)), (V(x), V^n(x))) = 1] \\
&= \Pr [(P(x, w), V(x)) = 1] \cdot \Pr [(P^n(x, w), V^n(x)) = 1] \\
&\geq c \cdot c^n = c^{n+1}
\end{aligned}$$

- Soundness: Here we deal with a malicious prover  $P^*$ . We assume we can decompose it into two malicious provers  $P_1^*$  and  $P_2^*$  running sequentially:  $P_1^*$  ends after sending the last message to the first invocation of  $V$  in  $V^\circ$  (we may assume, the number of rounds in the proof system  $(P, V)$  is known, so we know when the last message is sent). Both  $P_1^*$  and  $P_2^*$  output their internal state after termination.  $P_2^*$  gets as input the state  $s_1$  of  $P_1^*$  after its termination. We write  $(s, v) \leftarrow (P(\dots), V(\dots))$  for

assigning to  $s$  the output of  $P$  and to  $v$  the output of  $V$ . Then we have  $(\forall P^*, \forall x \notin L)$ :

$$\begin{aligned}
& \Pr[(P^\circ(x, w), V^\circ(x)) = 1] \\
&= \Pr[v_1 = v_2 = 1 : (s_1, v_1) \leftarrow (P_1^*, V(x)), v_2 \leftarrow (P_2^*(s_1), V^n(x))] \\
&= \sum_{s_0} \Pr[s_1 = s_0 \wedge v_1 = v_2 = 1 : (s_1, v_1) \leftarrow (P_1^*, V(x)), \\
&\quad (s_2, v_2) \leftarrow (P_2^*(s_0), V^n(x))] \\
&= \sum_{s_0} \Pr[v_2 = 1 : (s_2, v_2) \leftarrow (P_2^*(s_0), V^n(x))] \\
&\quad \cdot \Pr[s_1 = s_0 \wedge v_1 = 1 : (s_1, v_1) \leftarrow (P_1^*, V(x))] \\
&\leq \sum_{s_0} s^n \cdot \Pr[s_1 = s_0 \wedge v_1 = 1 : (s_1, v_1) \leftarrow (P_1^*, V(x))] \\
&= s^n \cdot \sum_{s_0} \Pr[s_1 = s_0 \wedge v_1 = 1 : (s_1, v_1) \leftarrow (P_1^*, V(x))] \\
&= s^n \cdot \Pr[v_1 = 1 : (s_1, v_1) \leftarrow (P_1^*, V(x))] \\
&\leq s^n \cdot s = s^{n+1}
\end{aligned}$$

## Solution 2 $\Sigma$ -Protocol for $\mathcal{P}$

The exercise is inspired by *Proof of Partial Knowledge and Simplified Design of Witness Hiding Protocols* by Cramer, Damgård and Schoenmakers. Published in the proceedings of Crypto'94 pp. 174–187, LNCS vol. 839, Springer 1994.

Let  $\varepsilon$  be a word of length 0.

- We define  $\mathcal{P}(x, w) = \varepsilon$  and  $\mathcal{P}(x, w, e) = \varepsilon$ .
- We take the set of challenges  $E = \{\varepsilon\}$ . We could actually take any set of challenges with polynomially bounded length.
- The verification algorithm  $V(x, a, e, z)$  first computes  $w = \mathcal{A}(x)$ , then checks if  $R(x, w)$  holds.
- Clearly, this protocol satisfies completeness ( $x \in L$  is accepted by the verifier when the protocol is honestly run).
- Clearly, the algorithms run in polynomial time in terms of  $|x|$ .
- To define a polynomial time extractor based on some values  $x, a, e, e', z, z'$  such that  $V(x, a, e, z)$  and  $V(x, a, e', z')$  hold, and  $e \neq e'$ , we simply compute  $w = \mathcal{A}(x)$ . Clearly, we obtain a polynomial-time extractor.
- To define a simulator  $S(x, e)$ , we just take  $(a, z) = (\varepsilon, \varepsilon)$ . Clearly,

$$\Pr[S(x, e) = (a, z)] = \Pr[\mathcal{P}(x, w) = a, \mathcal{P}(x, w, e) = z]$$

So, we obtain a polynomial-time simulator.

So, all properties of a  $\Sigma$ -protocol are satisfied.

### Solution 3 Combined Proofs

1. The prover and the verifier are simply defined by a parallel execution of  $\Sigma_1$  and  $\Sigma_2$  together with the same challenge. So are the extractor and the simulator.

More precisely,  $\mathcal{P}((x_1, x_2), (w_1, w_2); r_1, r_2)$  runs  $\mathcal{P}_i(x_i, w_i; r_i) = a_i$  for  $i = 1, 2$  and yield  $(a_1, a_2)$ . Upon challenge  $e \in E$ ,  $\mathcal{P}((x_1, x_2), (w_1, w_2), e; r_1, r_2)$  runs  $\mathcal{P}_i(x_i, w_i, e; r_i) = z_i$  for  $i = 1, 2$  and yield  $(z_1, z_2)$ . The verification holds  $V((x_1, x_2), (a_1, a_2), e, (z_1, z_2))$  if and only if both  $V_i(x_i, a_i, e, z_i)$  hold for  $i = 1, 2$ . The extractor  $\mathcal{E}((x_1, x_2), (a_1, a_2), e, e', (z_1, z_2), (z'_1, z'_2))$  runs  $w_i = \mathcal{E}_i(x_i, a_i, e, e', z_i, z'_i)$  for  $i = 1, 2$  and yield  $(w_1, w_2)$ . The simulator  $\mathcal{S}((x_1, x_2), e)$  runs  $(a_i, z_i) = \mathcal{S}_i(x_i, e)$  for  $i = 1, 2$  and yields  $((a_1, a_2), (z_1, z_2))$ .

Note: it is important to use the same challenge for both protocols in order to avoid troubles in the extraction.

2. The protocol  $\mathcal{P}$  is a finite sequence of polynomial time operations or subroutines, so it is polynomial. Since  $V_1$  and  $V_2$  have a polynomially bounded complexity, so does  $V$ . We already know that  $E$  is polynomially samplable. So  $\Sigma$  works in polynomial time (except that we did not specify yet the extractor and the simulator).

If the protocols are honestly run, we have  $\mathcal{S}_j(x_j, e_j) \rightarrow (a_j, e_j, z_j)$ . So, by the property of the simulator for  $\Sigma_j$ , we have that  $V_j(x_j, a_j, e_j, z_j)$  holds. Since  $w$  is a correct witness for  $x_i$  in  $\Sigma_i$ , since  $\mathcal{P}(x_i, w; r_2) = a_i$  and  $\mathcal{P}(x_i, w, e_i; r_2) = z_i$ , due to the completeness of  $\Sigma_i$  we have that  $V_i(x_i, a_i, e_i, z_i)$  holds. Since we further have  $e_i = e - e_j$ , the last condition for  $V((x_1, x_2), (a_1, a_2), e, (e_1, e_2, z_1, z_2))$  to hold is satisfied. So,  $\Sigma$  satisfies the completeness property of  $\Sigma$ -protocols.

3. If  $V((x_1, x_2), (a_1, a_2), e, (e_1, e_2, z_1, z_2))$  and  $V((x_1, x_2), (a_1, a_2), e', (e'_1, e'_2, z'_1, z'_2))$  hold with  $e \neq e'$ , we must have either  $e_1 \neq e'_1$  or  $e_2 \neq e'_2$ . Let assume that  $e_1 \neq e'_1$ . Then, we know that  $V_1(x_1, a_1, e_1, z_1)$  and  $V_1(x_1, a_1, e'_1, z'_1)$  hold. So, we can run the  $\mathcal{E}_1$  extractor on  $(x_1, a_1, e_1, e'_1, z_1, z'_1)$  to extract a witness  $w$  for  $x_1$  in  $L_1$ . Clearly,  $w$  is also a witness for  $(x_1, x_2)$  in  $L$ . The method is similar in the case  $e_2 \neq e'_2$ .

Clearly, we obtain a polynomially bounded extractor.

4. Given  $(x_1, x_2)$  and  $e$ , we pick a random  $e_1$  and let  $e_2 = e - e_1$ . Then, we run  $\mathcal{S}_1(x_1, e_1) \rightarrow (a_1, e_1, z_1)$  and  $\mathcal{S}_2(x_2, e_2) \rightarrow (a_2, e_2, z_2)$ . The output is  $((a_1, a_2), e, (e_1, e_2, z_1, z_2))$ . This defines our simulator  $\mathcal{S}$ .

Clearly, this works in polynomial time.

We let  $a = (a_1, a_2)$  and  $z = (e_1, e_2, z_1, z_2)$ . We have

$$\Pr[\mathcal{S} \rightarrow a, e, z | e] = \sum_{e_1 + e_2 = e} \Pr[e_1] \Pr[\mathcal{S}_1 \rightarrow a_1, e_1, z_1 | e_1] \Pr[\mathcal{S}_2 \rightarrow a_2, e_2, z_2 | e_2]$$

Since  $\mathcal{S}_1$  and  $\mathcal{S}_2$  are simulators for  $\Sigma_1$  and  $\Sigma_2$ , we have

$$\Pr[\mathcal{S} \rightarrow a, e, z | e] = \sum_{e_1 + e_2 = e} \Pr[e_j] \Pr[\Sigma_j \rightarrow a_j, e_j, z_j | e_j] \Pr[\mathcal{S}_i \rightarrow a_i, e_i, z_i | e_i]$$

for whatever pair  $(i, j)$  such that  $\{i, j\} = \{1, 2\}$ . We let  $i$  be random defined by  $\mathcal{P}$ . Clearly, the above sum equals  $\Pr[\Sigma \rightarrow a, e, z | e]$ . So,  $\mathcal{S}$  satisfies the property of a simulator for  $\Sigma$ .