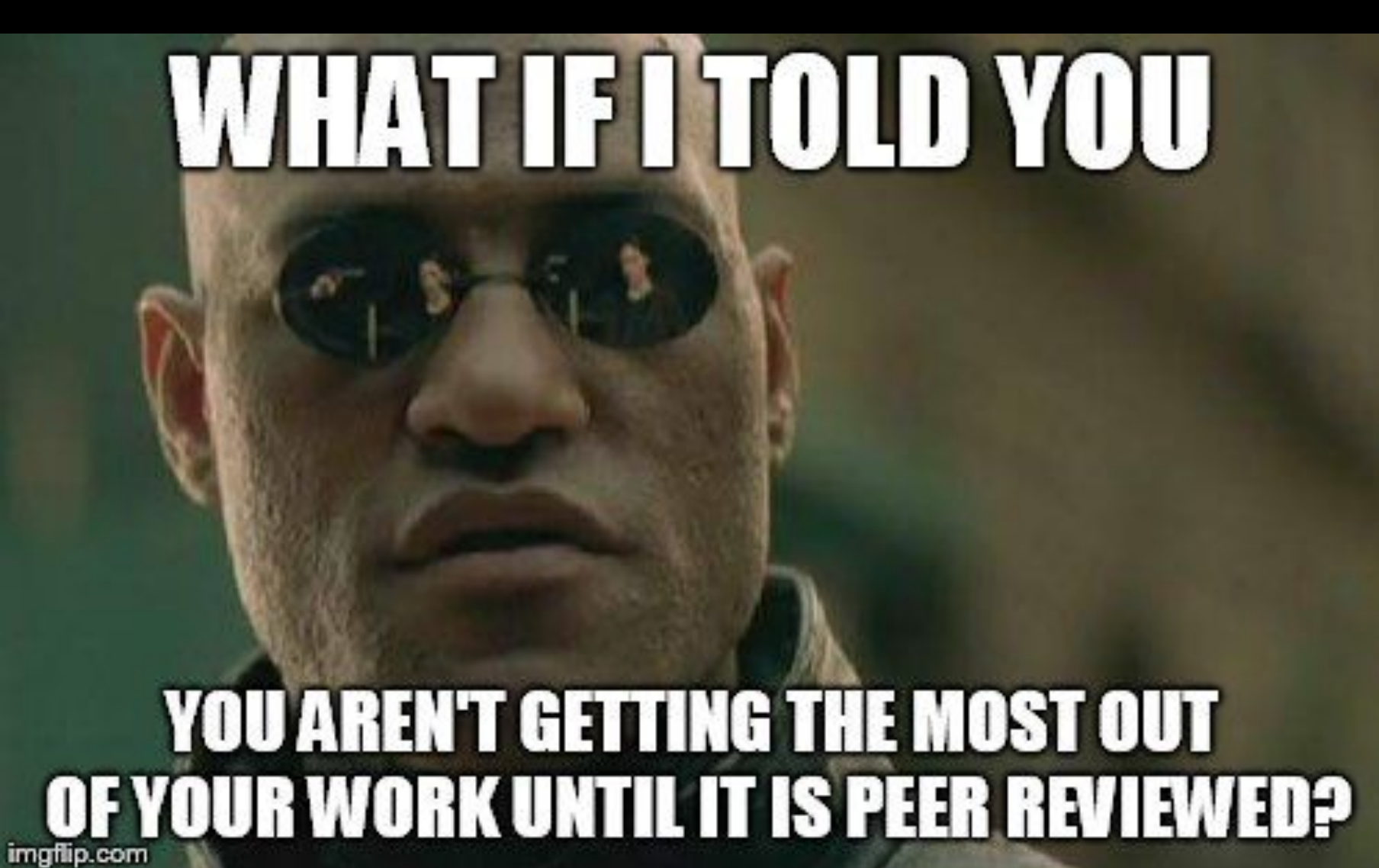


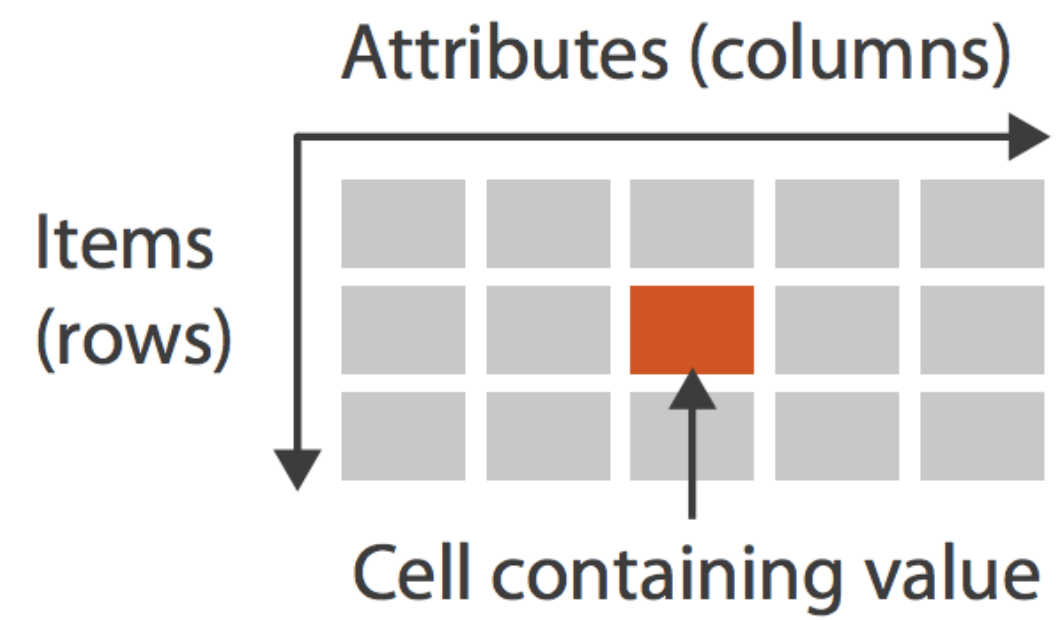
TABULAR DATA

KIRELL BENZI, PH.D

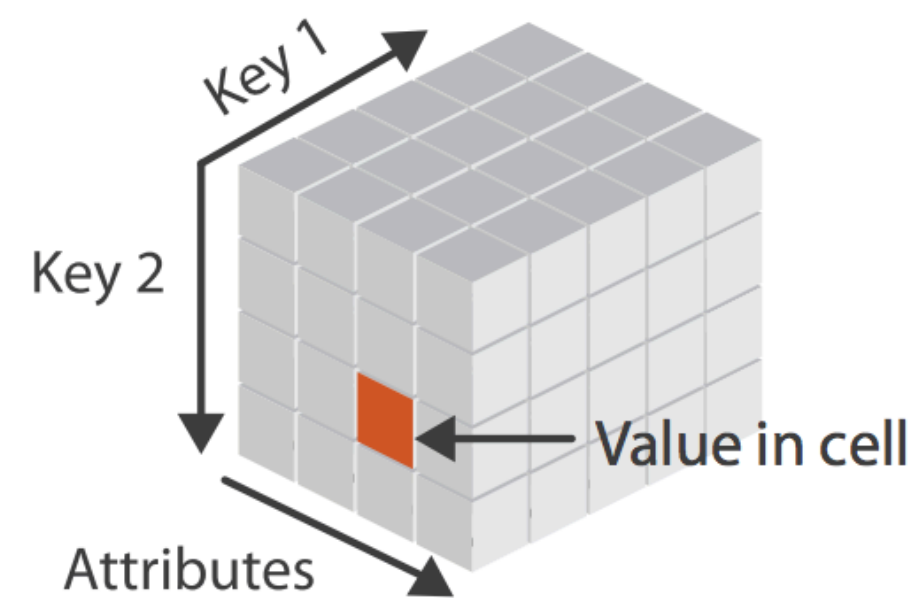


Tabular data

→ Tables



→ Multidimensional Table



19 columns, 500+ rows

23.03 MB, Comma-Separated, UTF-8

album_id	album_comments	album_date_created	album_date_released	album_engineer	album_favorites	album_handle
1	0	11/26/2008 01:44:45 AM	1/05/2009		4	AWOL_-_A_Way_Of_Life
100	0	11/26/2008 01:55:44 AM	1/09/2009		0	On_Opaque_Things
1000	0	12/04/2008 09:28:49 AM	10/26/2008		0	DMBQ_Live_at_2008_Record
10000	0	9/05/2011 04:42:57 PM			0	Live_at_CKUT_on_Montreal_S
10001	0	9/06/2011 12:02:58 AM	1/01/2006		0	Grounds_Dream_Cosmic_Love
10002	0	9/06/2011 12:53:01 AM			0	Trust_Now
10003	0	9/06/2011 05:46:22 AM	9/06/2011		1	Or_Up_We_Fall

Arranging tables overview

Arrange Tables

➔ Express Values



➔ Separate, Order, Align Regions

→ Separate



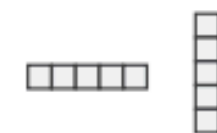
→ Order



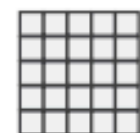
→ Align



→ 1 Key
List



→ 2 Keys
Matrix



→ 3 Keys
Volume

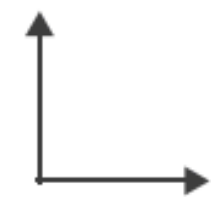


→ Many Keys
Recursive Subdivision



➔ Axis Orientation

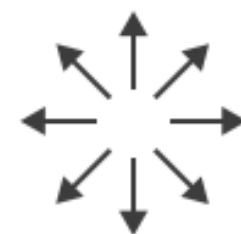
→ Rectilinear



→ Parallel

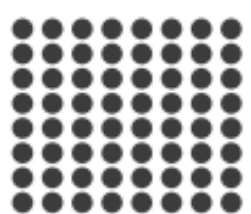


→ Radial



➔ Layout Density

→ Dense



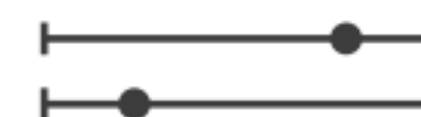
→ Space-Filling



Channels: Expressiveness Types and Effectiveness Ranks

➔ **Magnitude** Channels: **Ordered** Attributes

Position on common scale



Position on unaligned scale



▲
Most
|

➔ **Identity** Channels: **Categorical** Attributes

Spatial region



Table viz scalability

Normal tables can be visualized “as is”

~ 50 attributes ~ 1000 records

High-dim tables need analytical methods

~ 1000 attributes >> 10'000 records

19 columns, 500+ rows

23.03 MB, Comma-Separated, UTF-8

album_id	album_comments	album_date_created	album_date_released	album_engineer	album_favorites	album_handle
1	0	11/26/2008 01:44:45 AM	1/05/2009		4	AWOL_-_A_Way_Of_Life
100	0	11/26/2008 01:55:44 AM	1/09/2009		0	On_Opaque_Things
1000	0	12/04/2008 09:28:49 AM	10/26/2008		0	DMBQ_Live_at_2008_Record
10000	0	9/05/2011 04:42:57 PM			0	Live_at_CKUT_on_Montreal_5
10001	0	9/06/2011 12:02:58 AM	1/01/2006		0	Grounds_Dream_Cosmic_Love
10002	0	9/06/2011 12:53:01 AM			0	Trust_Now
10003	0	9/06/2011 05:46:22 AM	9/06/2011		1	Or_Up_We_Fall

Table homogeneity?

Scatterplots

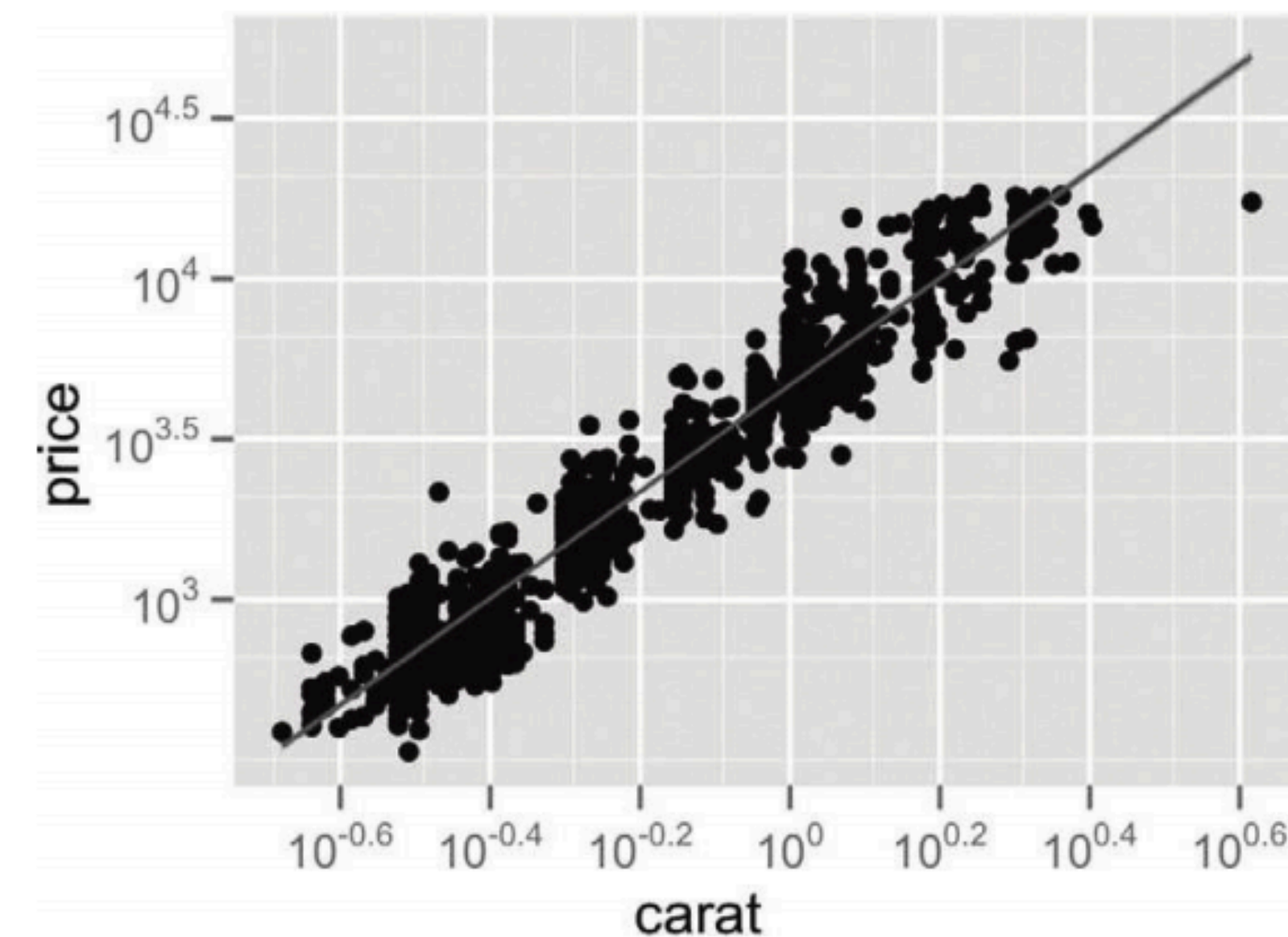
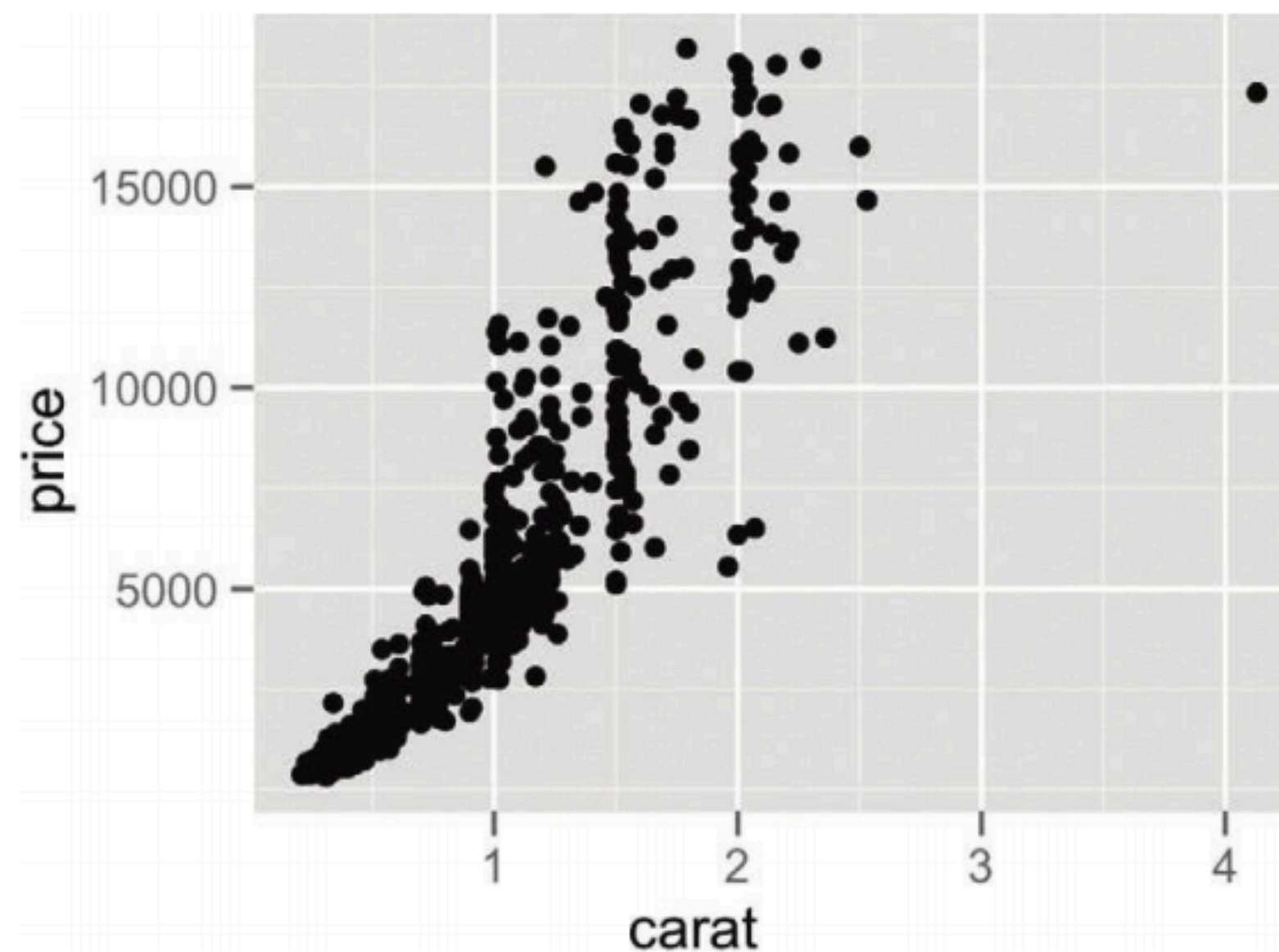
➔ **Express Values**



Show values directly

No keys

Derived attributes can be more expressive

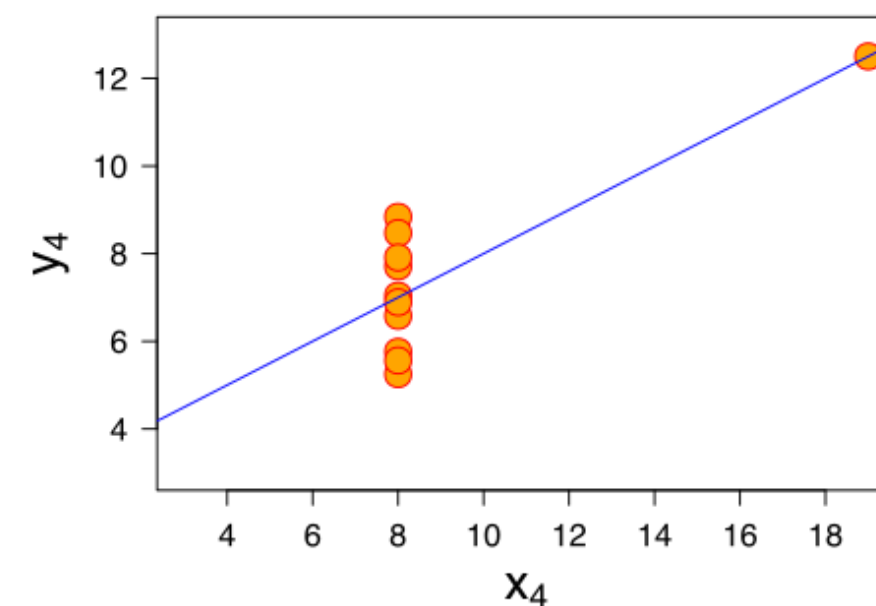
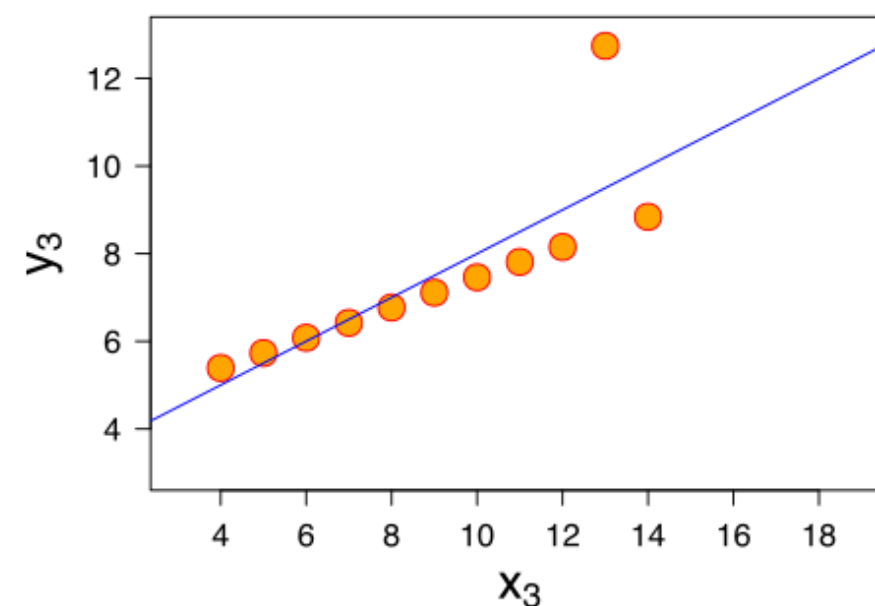
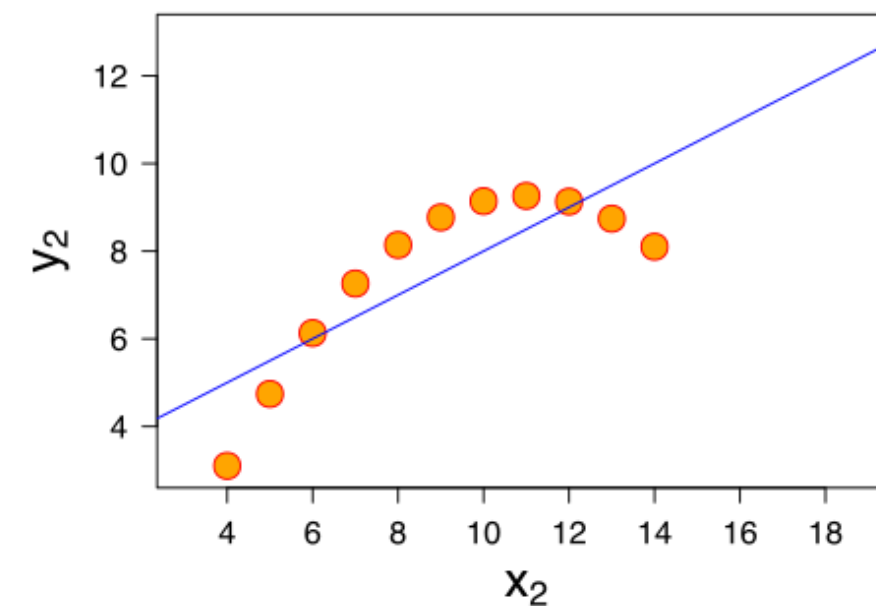
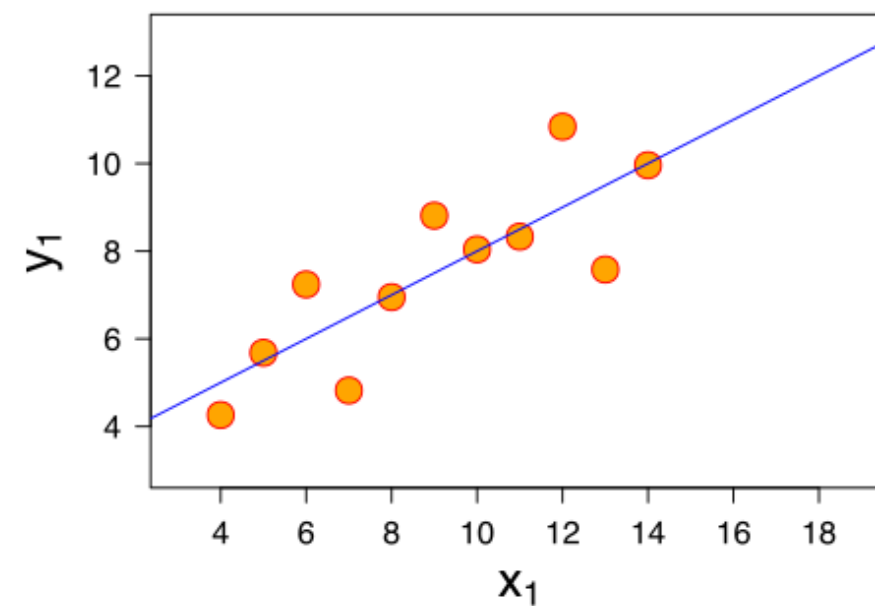


[Wickham 10]

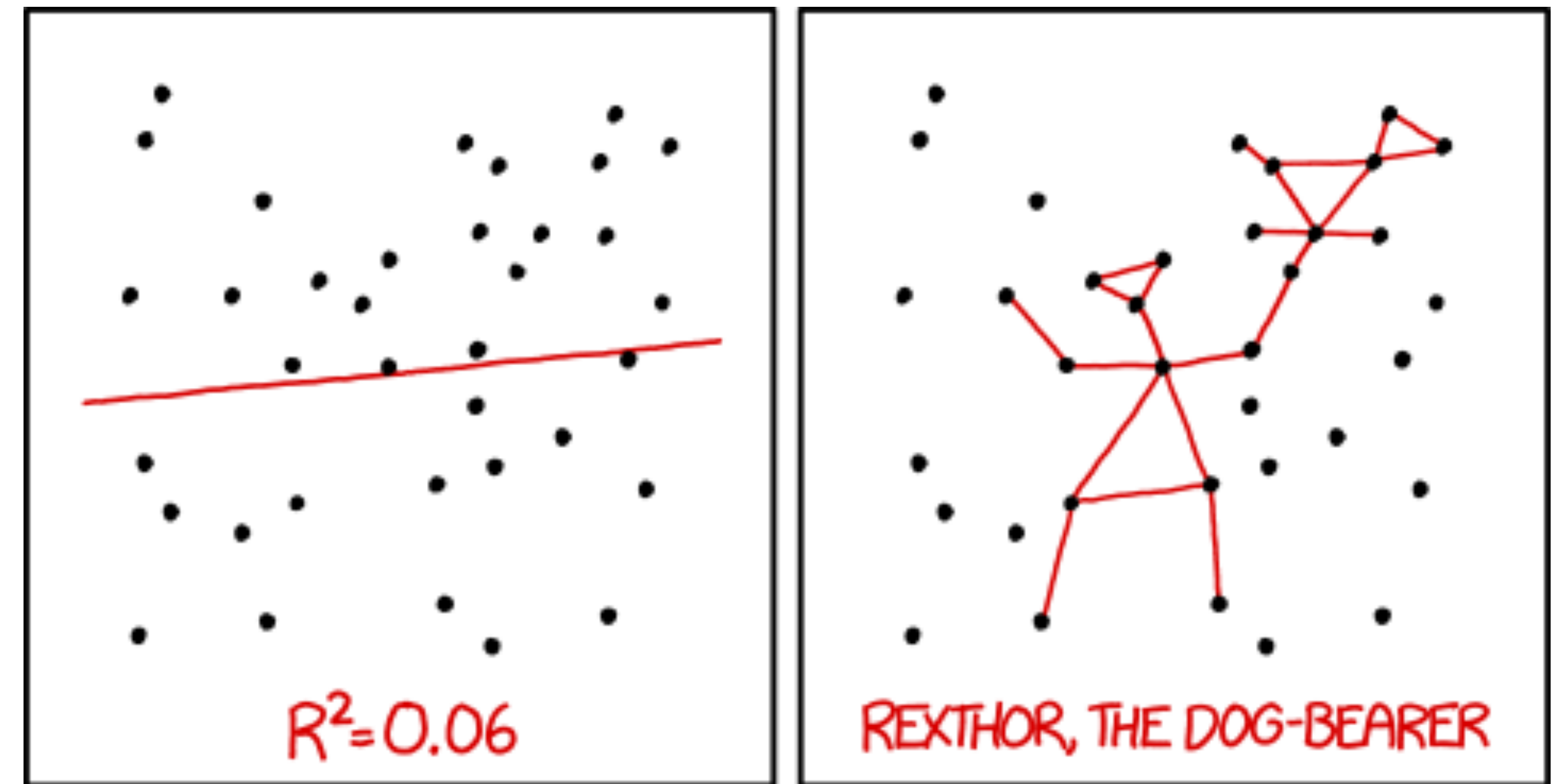
Showing trends

Helps showing trends at a quick glance

Most often use a linear regression



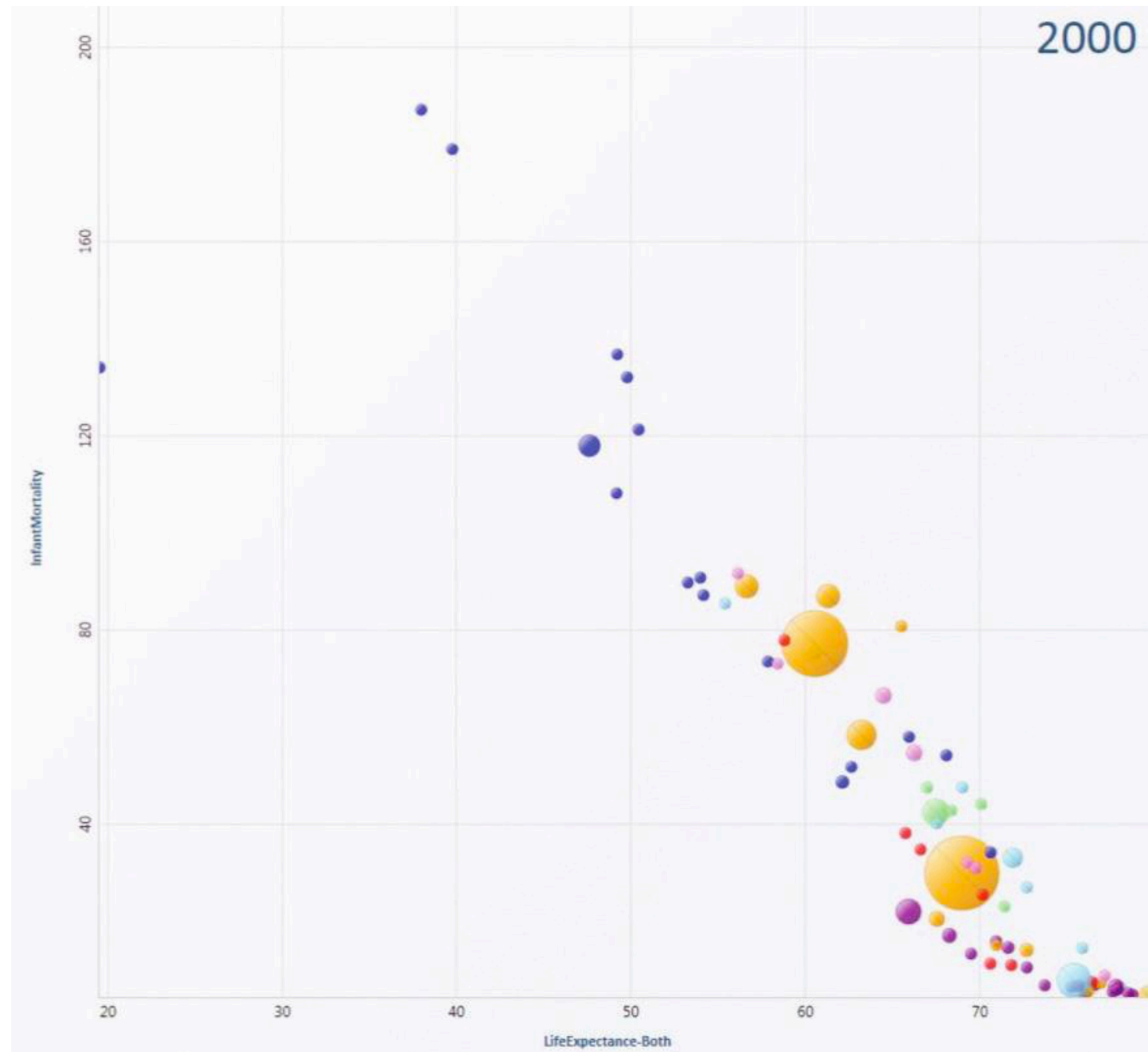
Anscombe's quartet



I DON'T TRUST LINEAR REGRESSIONS WHEN IT'S HARDER TO GUESS THE DIRECTION OF THE CORRELATION FROM THE SCATTER PLOT THAN TO FIND NEW CONSTELLATIONS ON IT.

[xkcd]

Bubble plots



Simple bar, line, dot charts

➔ Separate, Order, Align Regions

➔ Separate



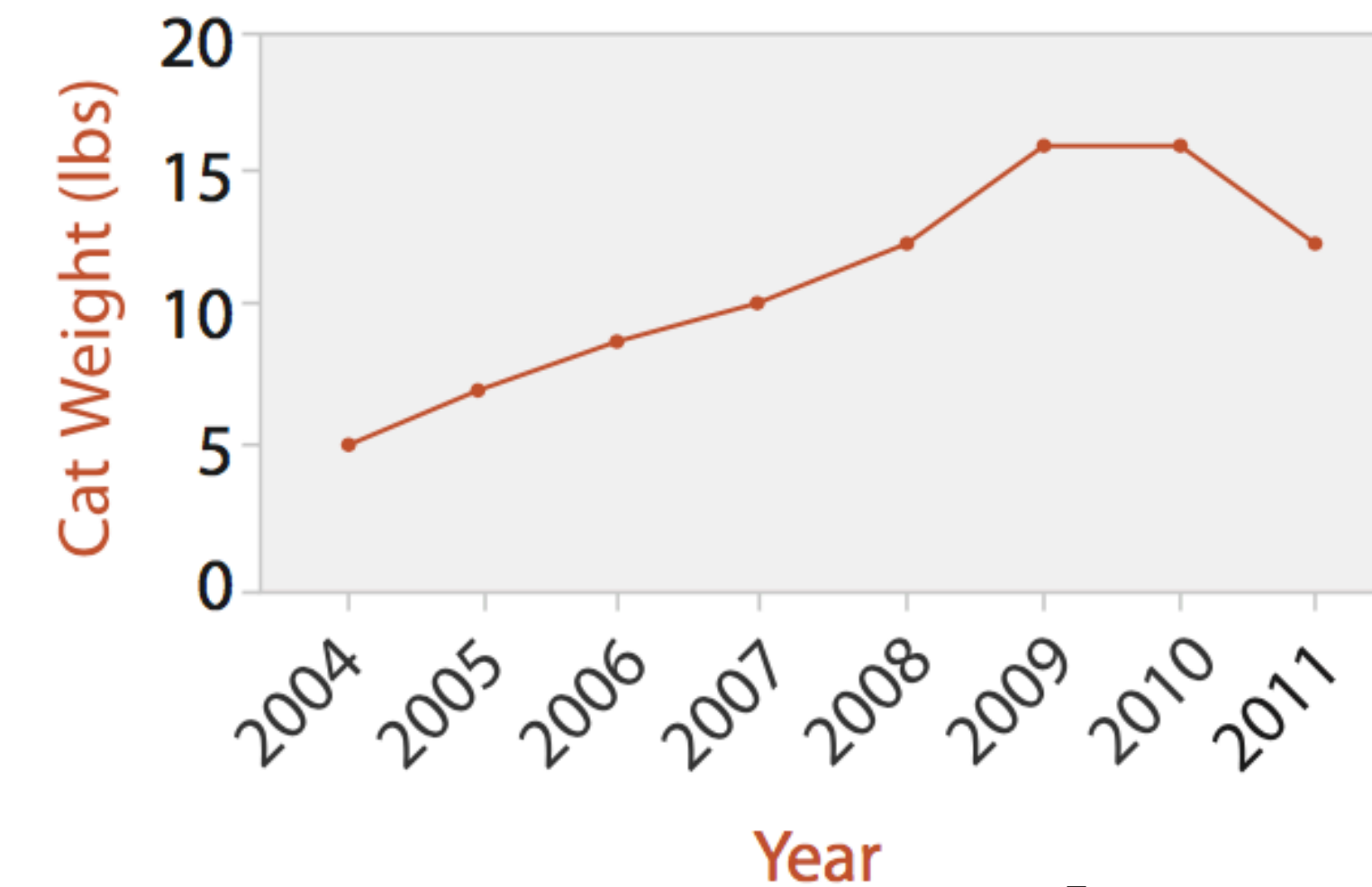
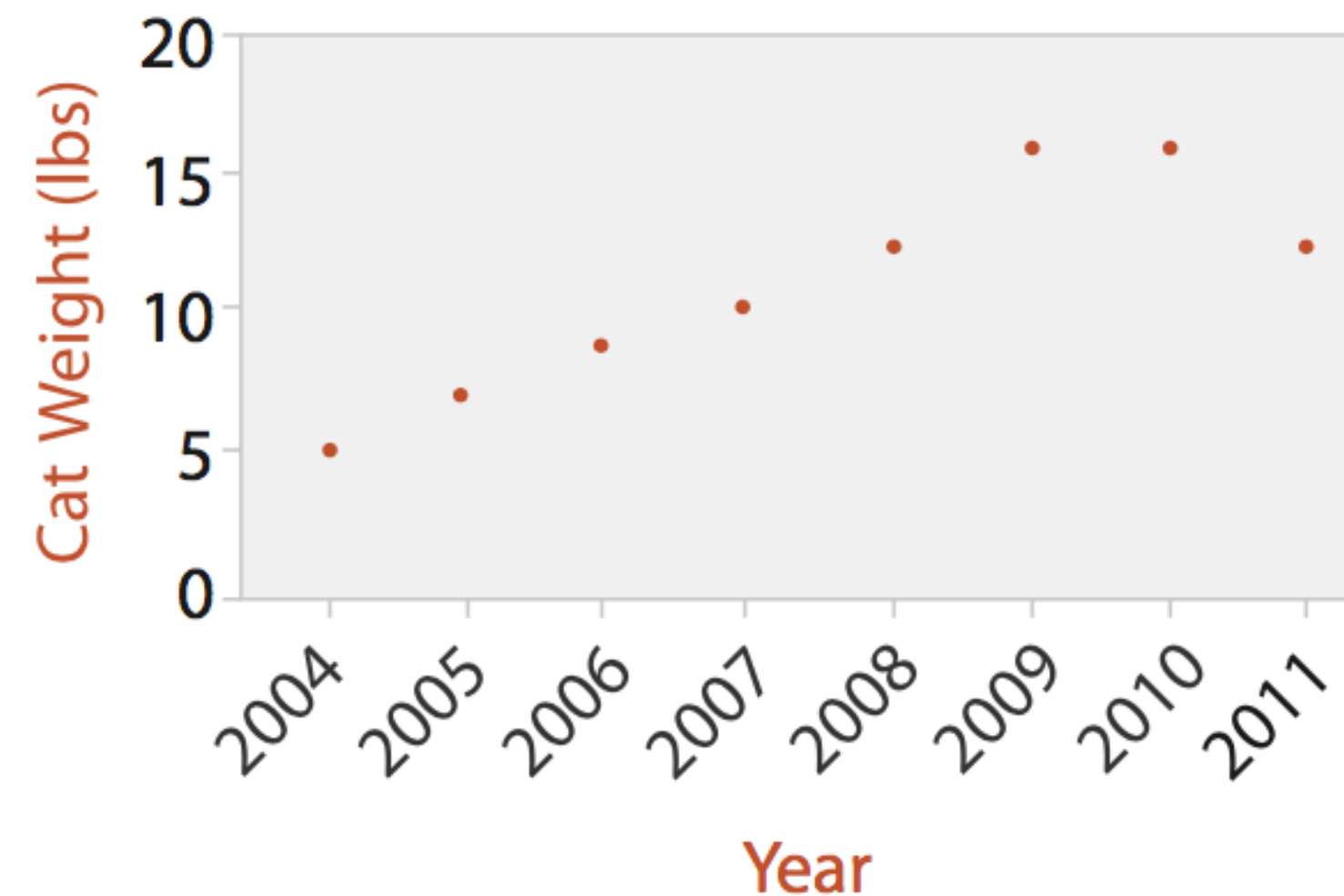
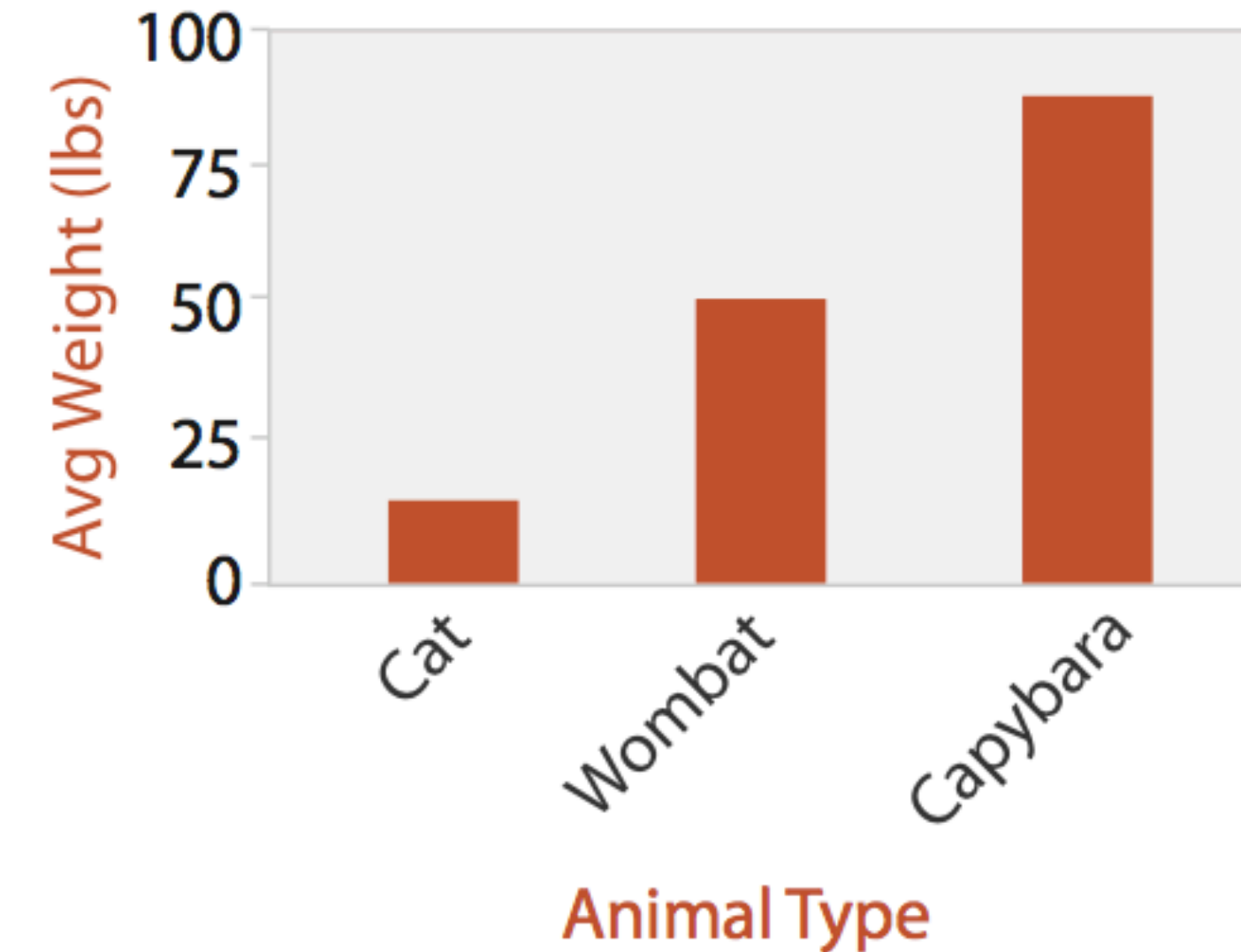
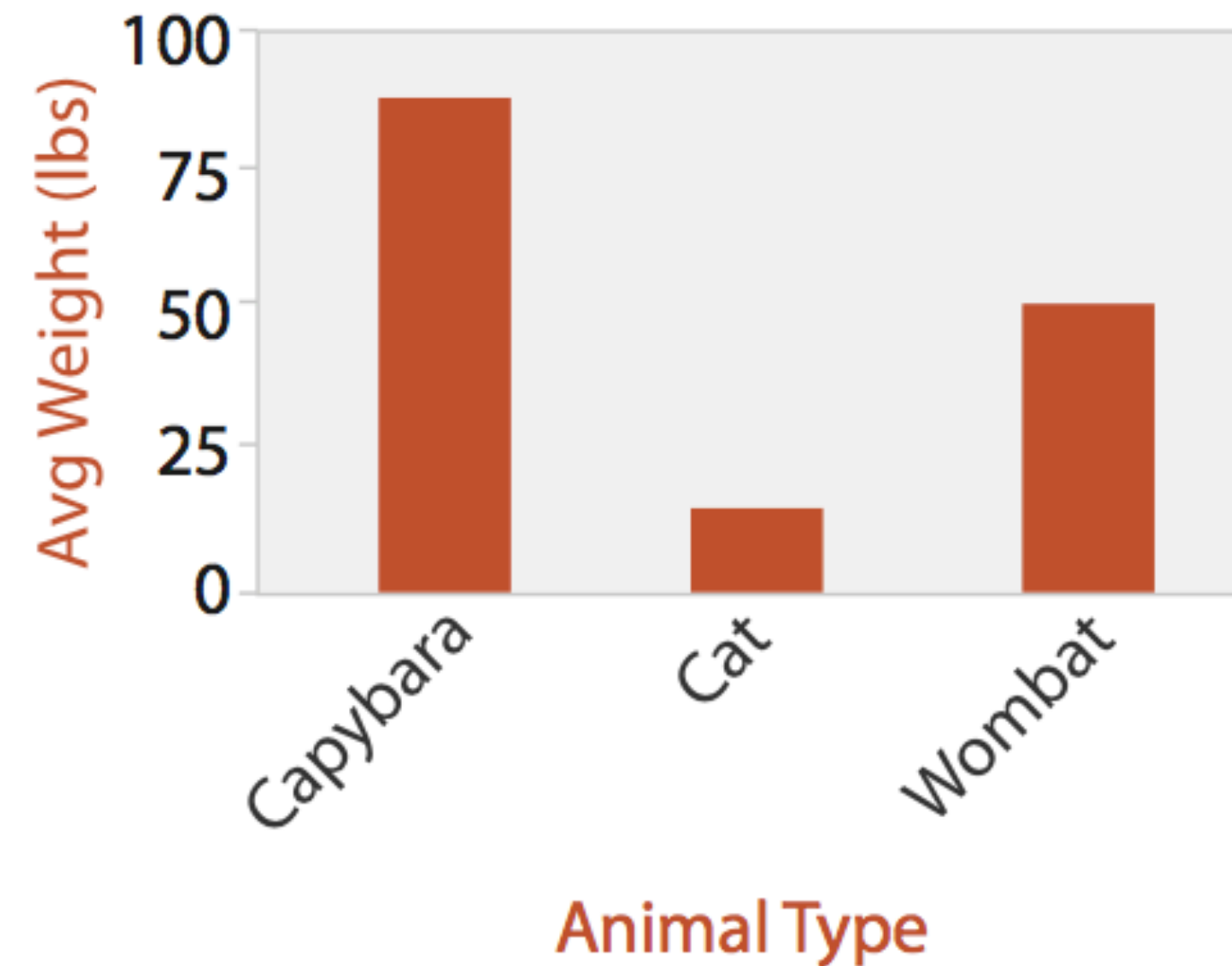
➔ Order



➔ Align



➔ 1 Key
List



Encode a single key attribute

Capybara



Wombat



Stacked bar charts

② Separate, Order, Align Regions

→ Separate



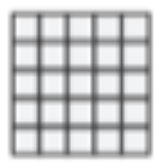
→ Order



→ Align



→ 2 Keys
Matrix



→ 3 Keys
Volume

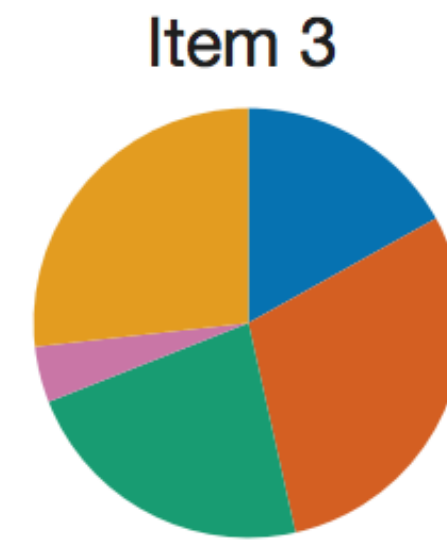


→ Many Keys
Recursive Subdivision

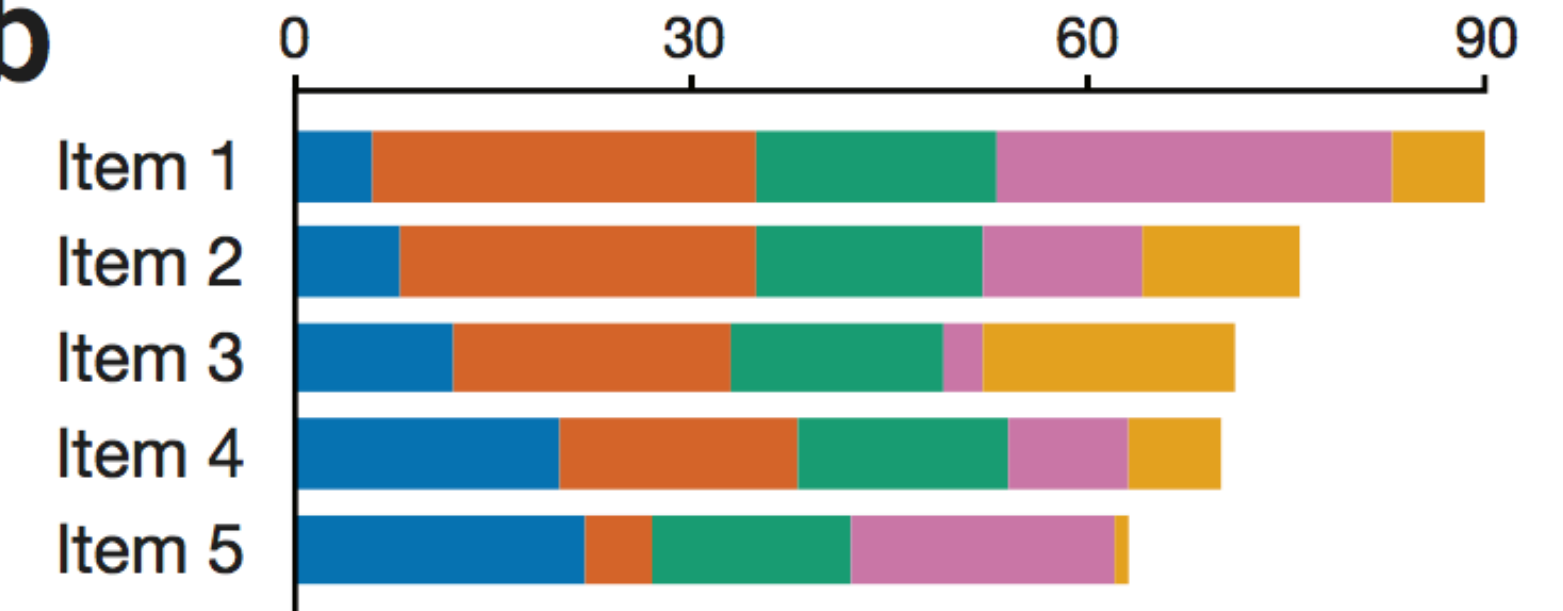


a

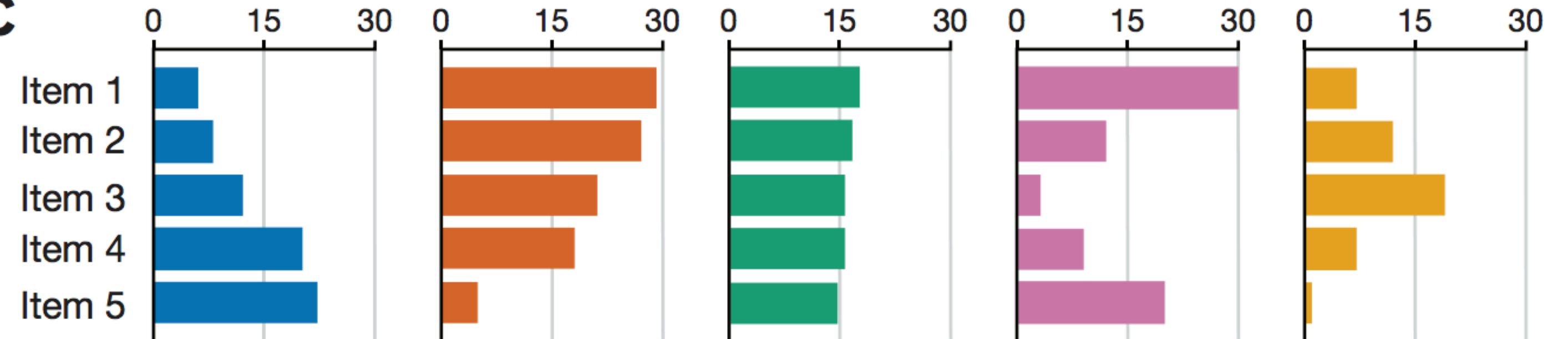
Category 1 ●
Category 2 ●
Category 3 ●
Category 4 ●
Category 5 ●



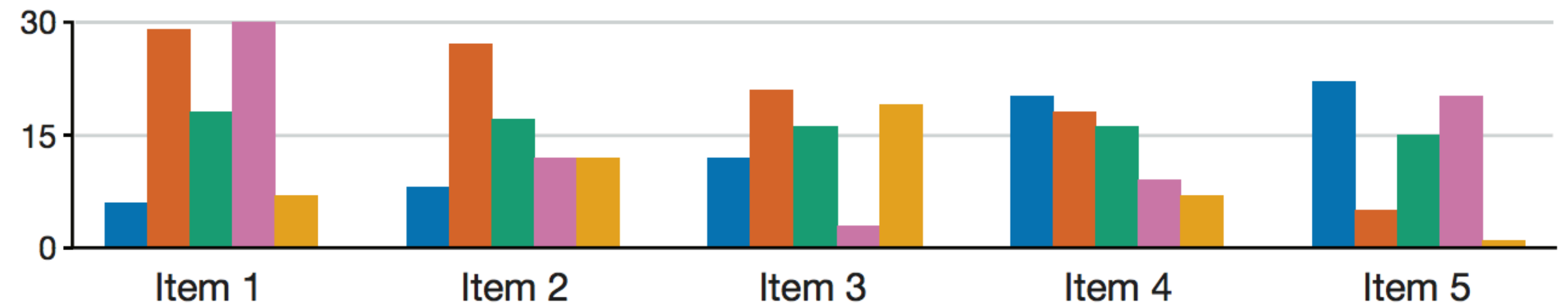
b



c



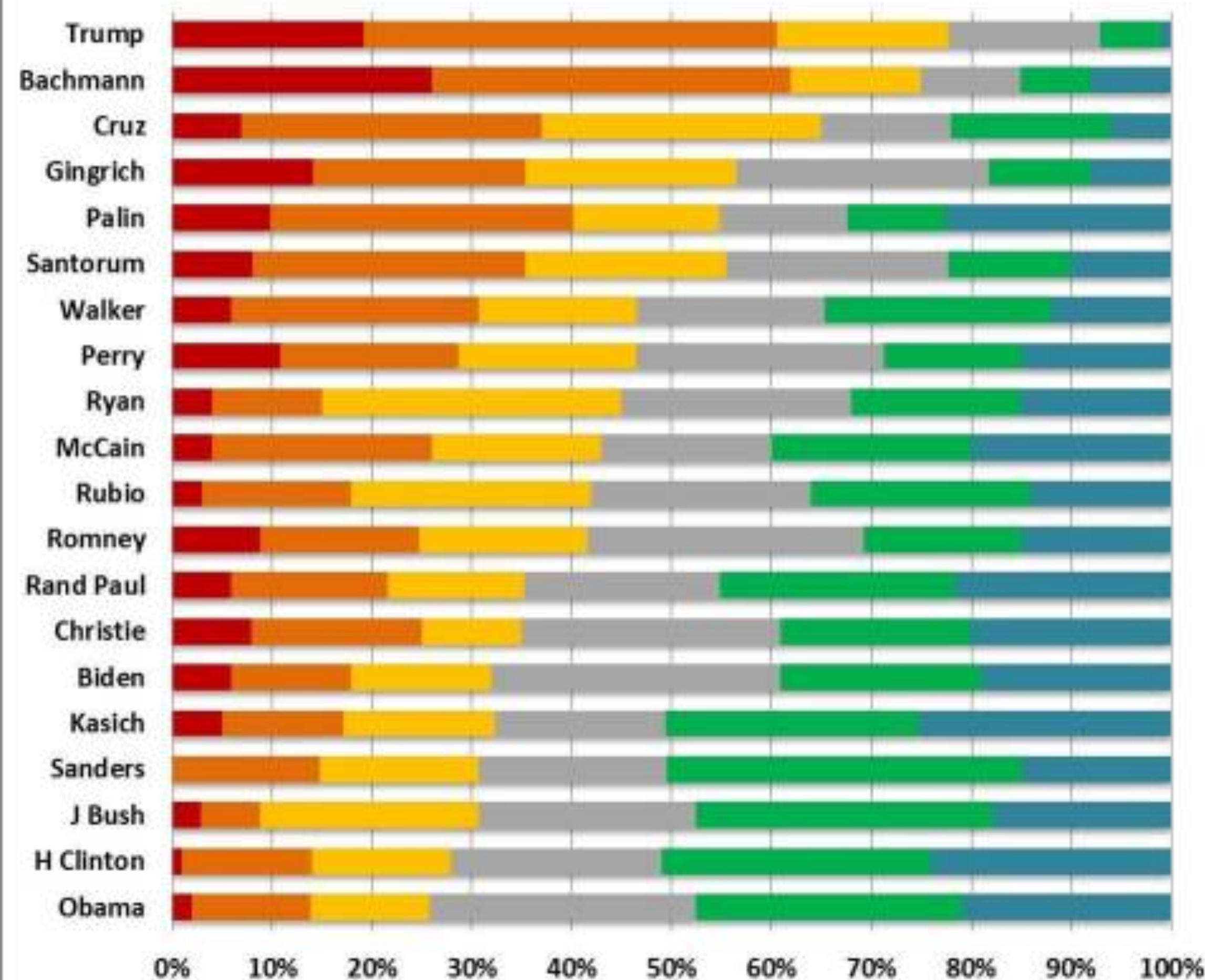
d



Who Lies More: A Comparison

PolitiFact, an independent fact-checking website, has graded more than 50 statements since 2007 from each of these candidates. Here is how they rank.

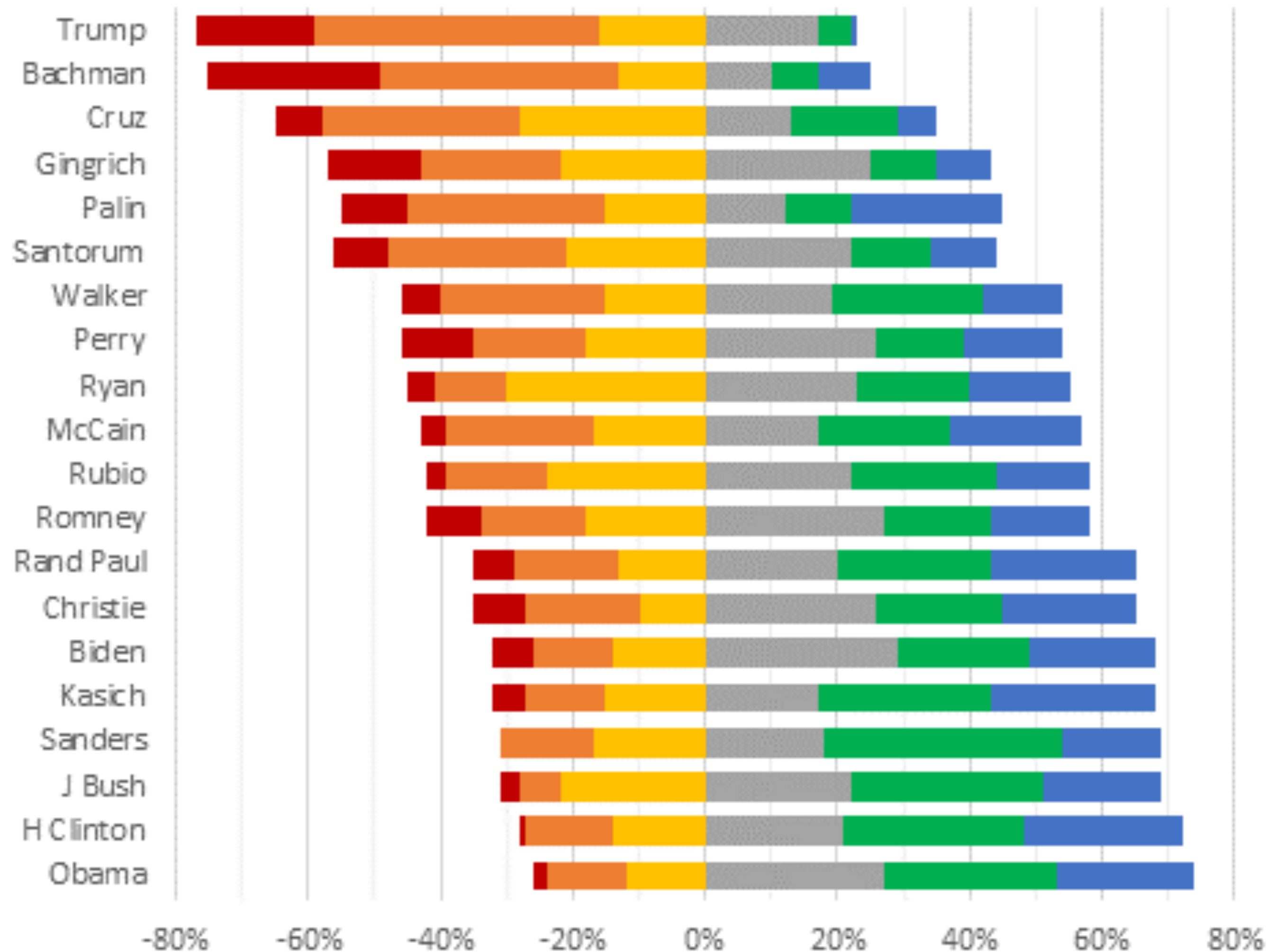
■ Pants On Fire: ■ False: ■ Mostly False: ■ Half True: ■ Mostly True: ■ True:



© Robert Mann

Who Lies More – Diverging Stacked Bar

■ Pants on Fire ■ False ■ Mostly False ■ Half True ■ Mostly True ■ True

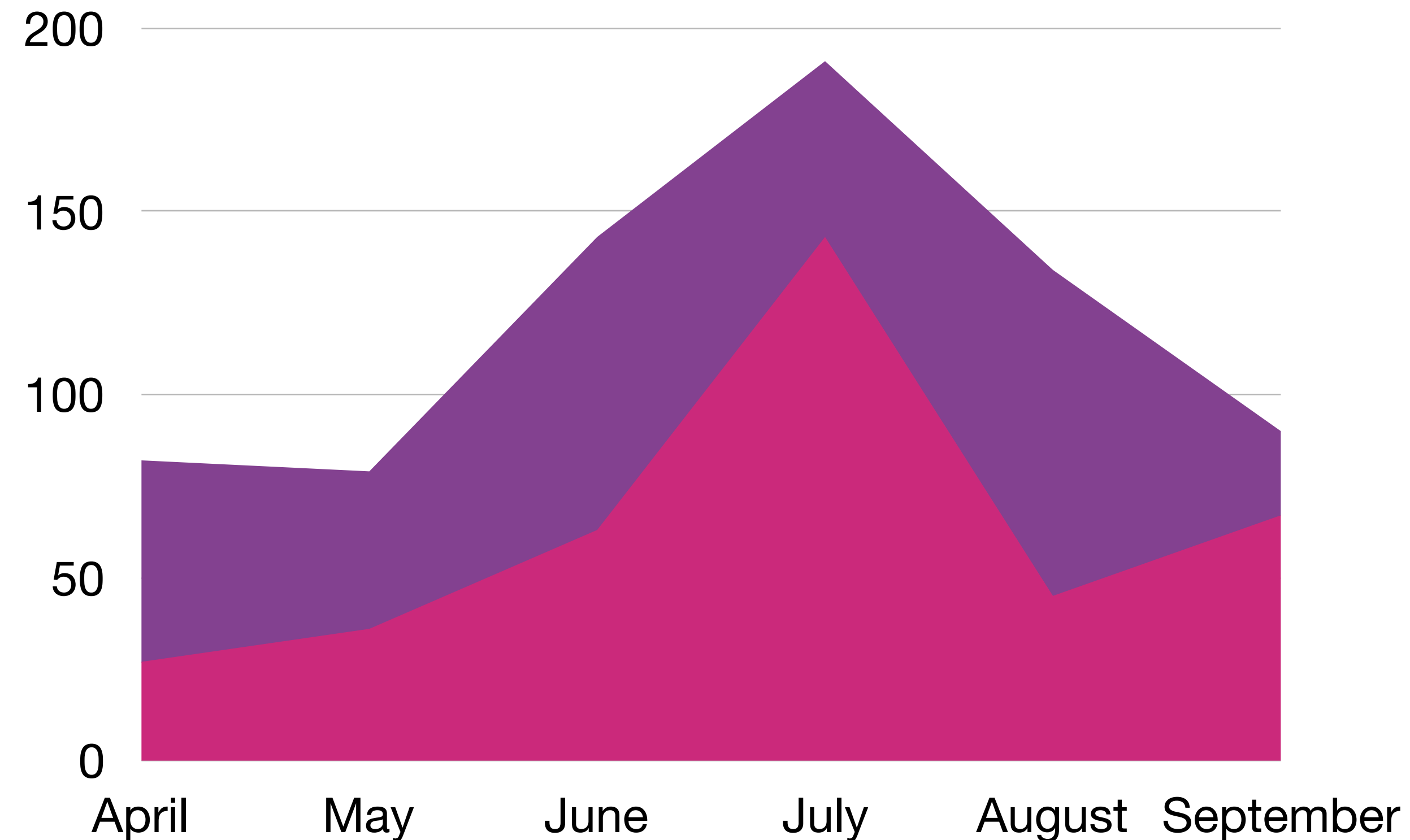


Stacked area chart

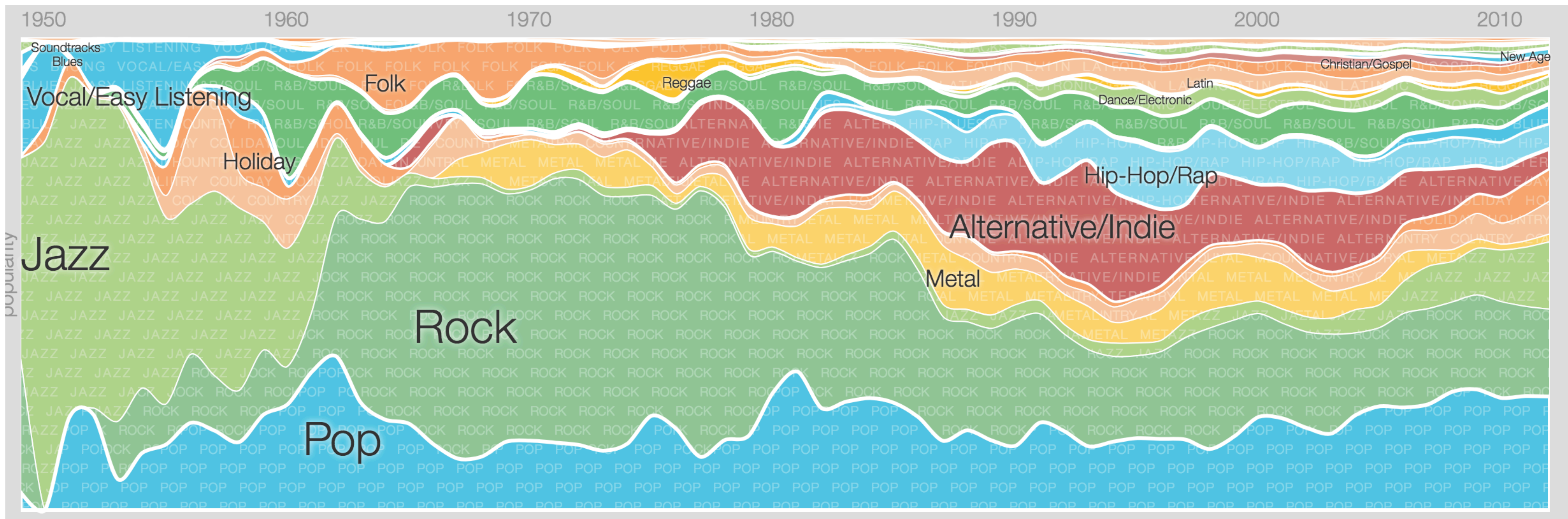
Color the area below the line that connects the values from the dataset

Display the development of quantitative values over an interval

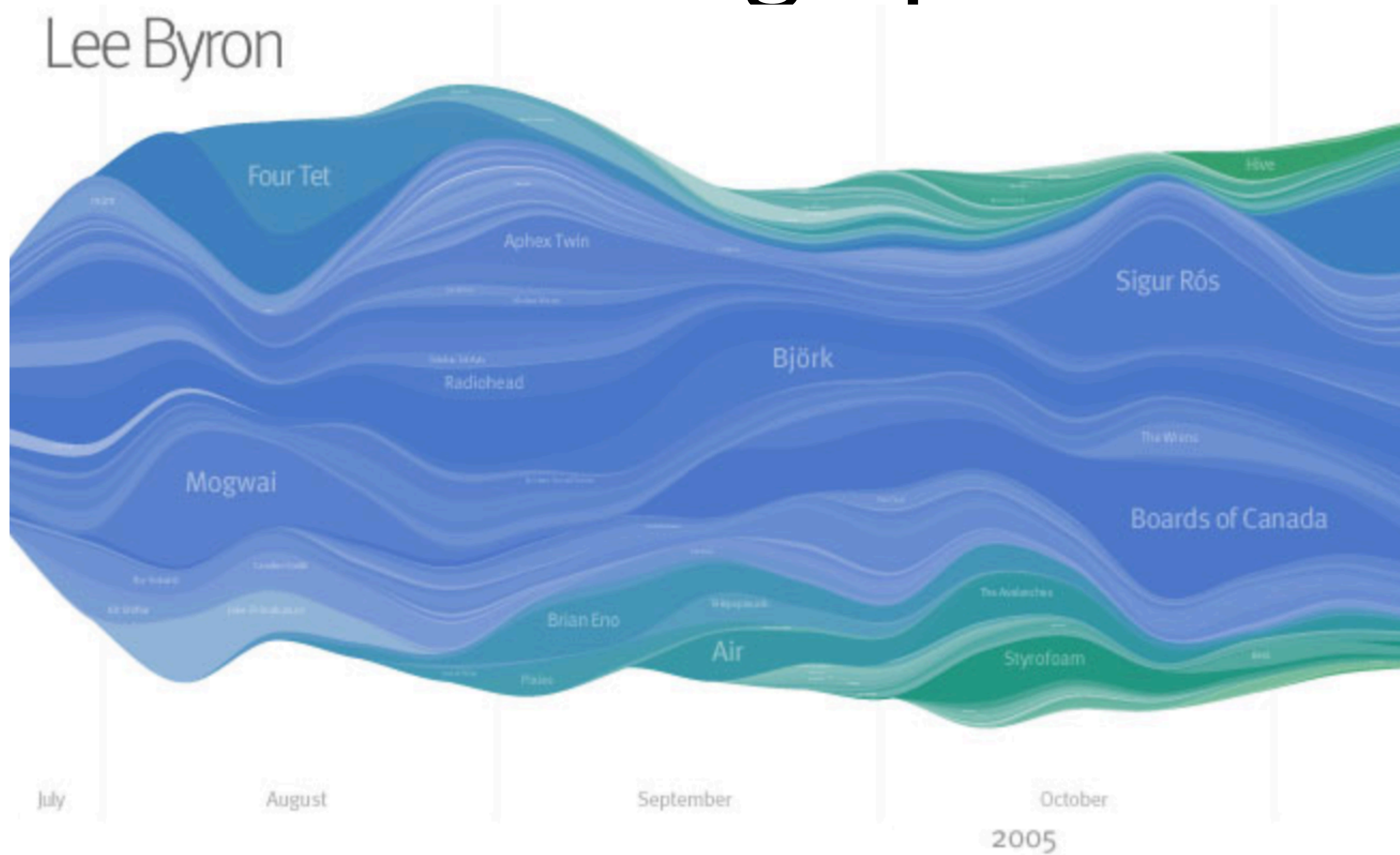
Ordering is paramount



100% stacked area chart



Streamgraph



There are four main ingredients that determine a generalized stacked graph. The shape of the overall silhouette is the first ingredient; this shape is critical since it determines the overall slopes and curvature of the individual layers. The second important parameter is the ordering of the layers, which may be chosen to conform to different aesthetic criteria. As with any visualization, labels are important as well—but the organic forms of a Streamgraph mean that labels

lowing figures, we use a synthetic data set with randomly assigned

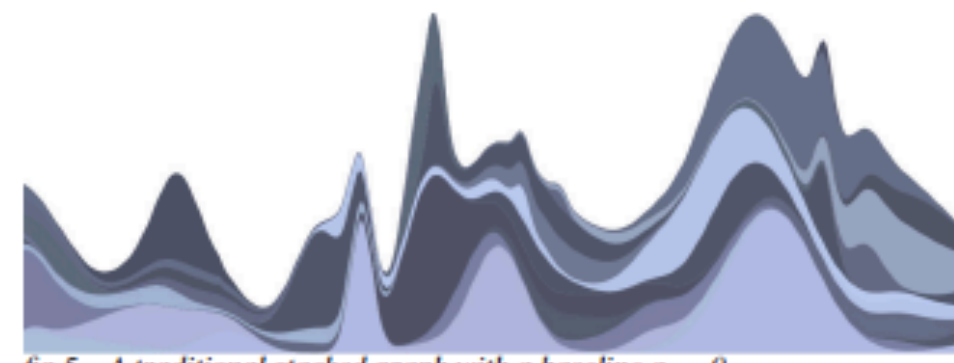


fig 5 – A traditional stacked graph with a baseline $g_0 = 0$

colors to distinguish layers.) In this layout the size of the sum of the series is easy to read, potentially at the expense of the legibility of the individual layers as mentioned in design issue (D).

A simple alternative layout was suggested by Havre et al in the ThemeRiver system. They used a layout symmetric around the x-axis. Mathematically, this can be expressed as:

$$g_0 + g_n = 0$$

or, from the definition of g_o ,

$$2g_0 + \sum_{i=1}^n f_i = 0$$

which yields the ThemeRiver (fig 6) solution for g_o :

$$g_0 = -\frac{1}{2} \sum_{i=1}^n f_i$$

This is a simple enough definition, but there is another way to look at this formula which suggests some generalizations. What is special about the symmetric layout? Aside from a certain aesthetic quality, this layout has the effect of minimizing some important quantities. In particular, at each point, the silhouette is as close as possible to the x-axis, and in addition the slopes of the top and bottom of the silhouette are in a sense as small as possible (in the sense of total sums of squares). This directly addresses design issue (C) by making the overall graph much less “spiky” thus greatly reducing the horizontal space needed to satisfy Cleveland’s principal. To see this, recall the following fact about averages. For any set of real numbers $\{a_1, \dots, a_n\}$, the value of x that minimizes

$$\sum_{i=1}^n (x + a_i)^2$$

is

$$x = -\frac{1}{n} \sum_{i=1}^n a_i$$

From this fact it follows that the value of g_o that gives the symmetric ThemeRiver layout minimizes the sum of squares of the top and bottom of the silhouette of the graph (at each point in $[0,1]$):

$$\text{silhouette}(g_0) = g_0^2 + g_n^2$$

since

$$g_0^2 + g_n^2 = g_0^2 + (g_0 + \sum_{i=1}^n f_i)^2$$

A similar calculation shows that the ThemeRiver layout also mini-

mizes the sum of squares of the slopes at each value of x : bottom, as in the case $i=0$, we take the sum to be empty and equal to zero.)

We might also be interested in minimizing the sum of squares of the slopes at each value of x :

$$\text{wiggle}(g_0) = \sum_{i=0}^n g_i'^2 = \sum_{i=0}^n (g_0' + \sum_{j=1}^i f_j')^2$$

By the same logic, the deviation quantity is minimized when

$$g_0 = -\frac{1}{n+1} \sum_{i=0}^n \sum_{j=1}^i f_j = -\frac{1}{n+1} \sum_{i=1}^n (n-i+1) f_i$$

Moreover, differentiating this yields:

$$g_0' = -\frac{1}{n+1} \sum_{i=0}^n \sum_{j=1}^i f_j'$$

which minimizes the *wiggle* measure as well. In other words, this choice of g_o has the effect of simultaneously minimizing both distance from the x-axis and variation in slope. Moreover, the formula is extremely efficient to calculate. As fig 7 shows, it creates a more “even” layout compared to the ThemeRiver graph. This minimization directly addresses design issue (A) by attempting to reduce the effect of middle “wiggles” on the surrounding layers.

Nonetheless, the layout can be improved further. In particular, it is potentially problematic that very thin layers receive the same treatment as very thick ones. After all, the thick layers are visually more important. Thus we might want instead to optimize the following quantity, which represents an average of the squares of slopes between the midpoints of each layer, weighted by layer thickness:

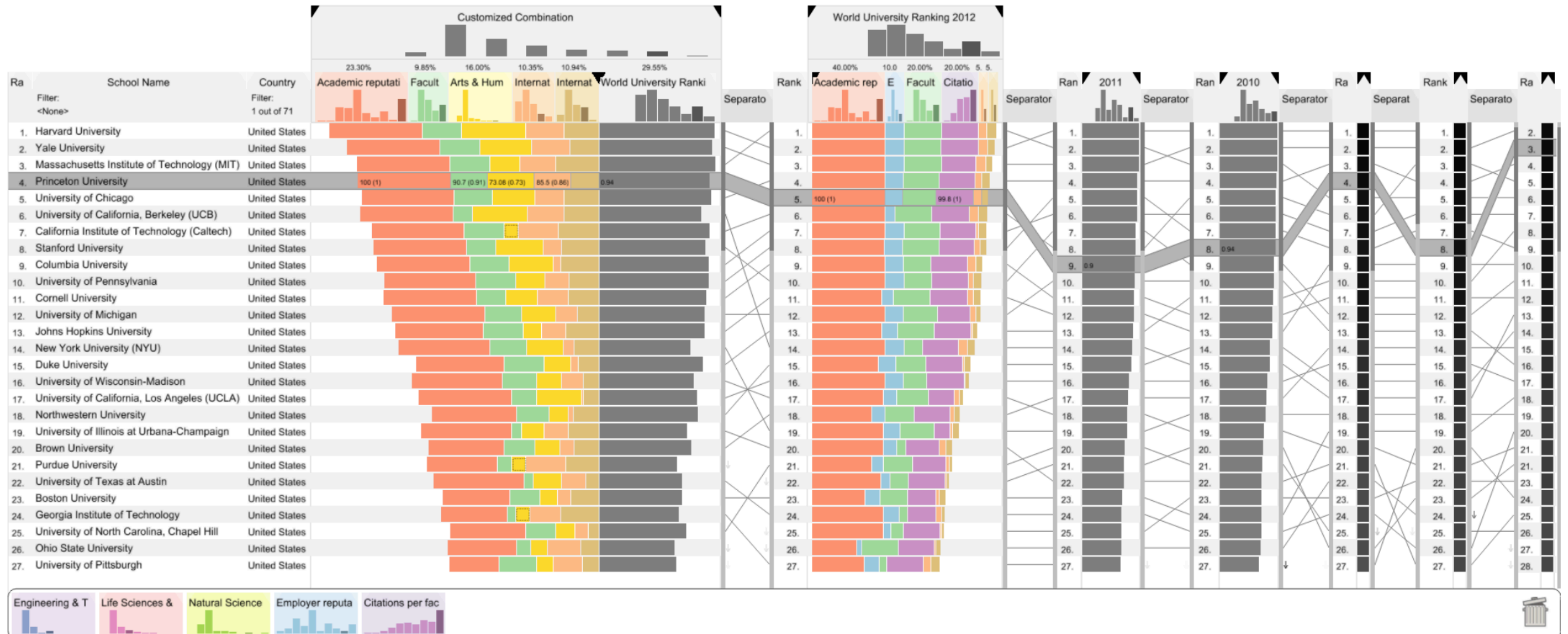
$$\text{weighted_wiggle}(g_o) = \sum_{i=1}^n \left(\frac{1}{2} (g_i' + g_{i-1}') \right)^2 f_i = \sum_{i=1}^n \left(g_0' + \frac{1}{2} f_i' + \sum_{j=1}^{i-1} f_j' \right)^2 f_i$$

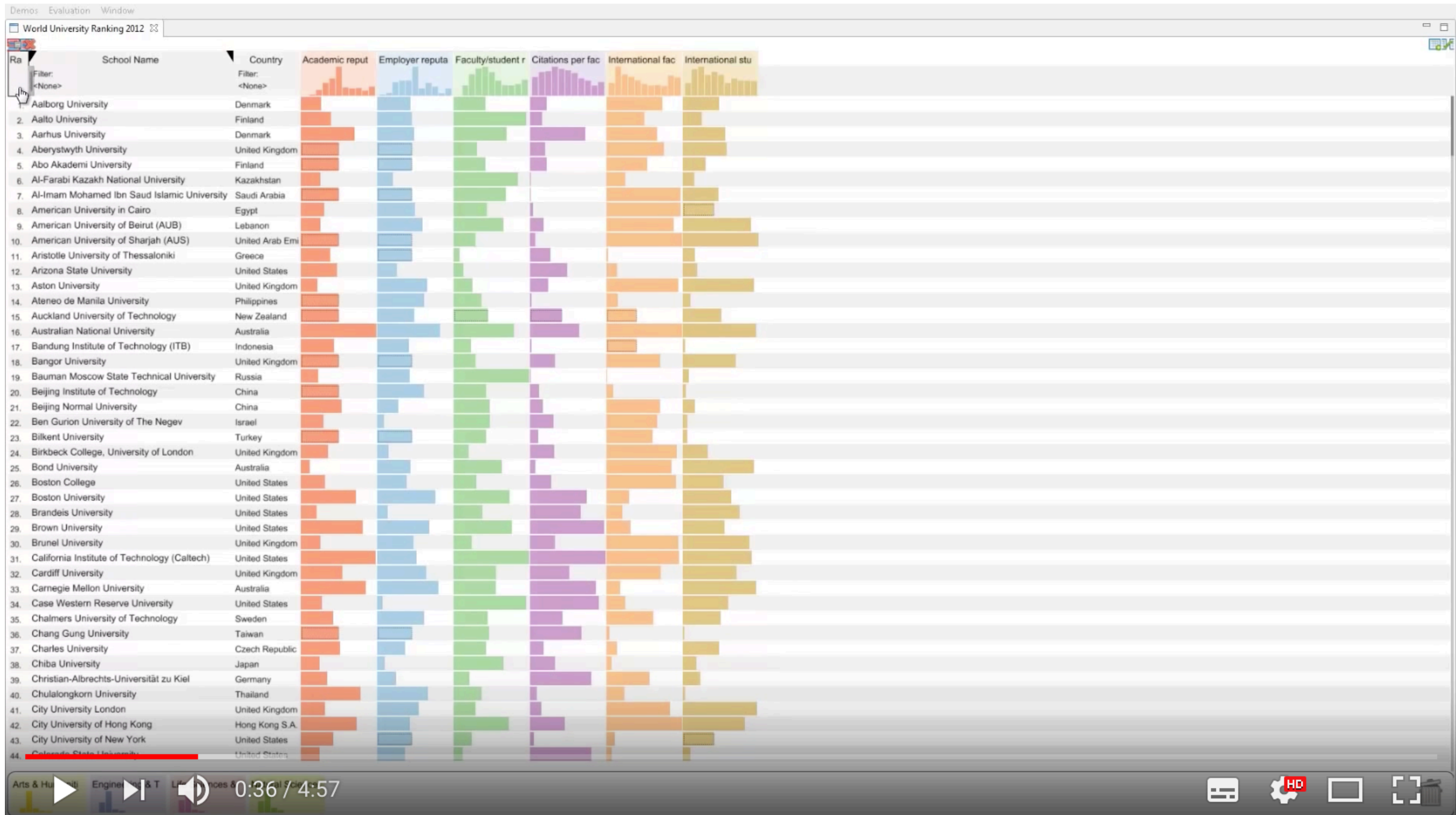
By the properties of weighted averages, this is minimized at each point in $[0,1]$ when

$$g_0' = -\frac{1}{\sum f_i} \sum_{i=0}^n \left(\frac{1}{2} f_i' + \sum_{j=1}^{i-1} f_j' \right) f_i$$

which can be integrated numerically to yield a solution for g_o . Indeed, it turns out to be equivalent to the algorithm used in the Streamgraph method, as portrayed in Listening History and Box Office Revenue

LineUp: Rankings





Pixel-based display (dense)

Each pixel encodes a value as a color

Pros

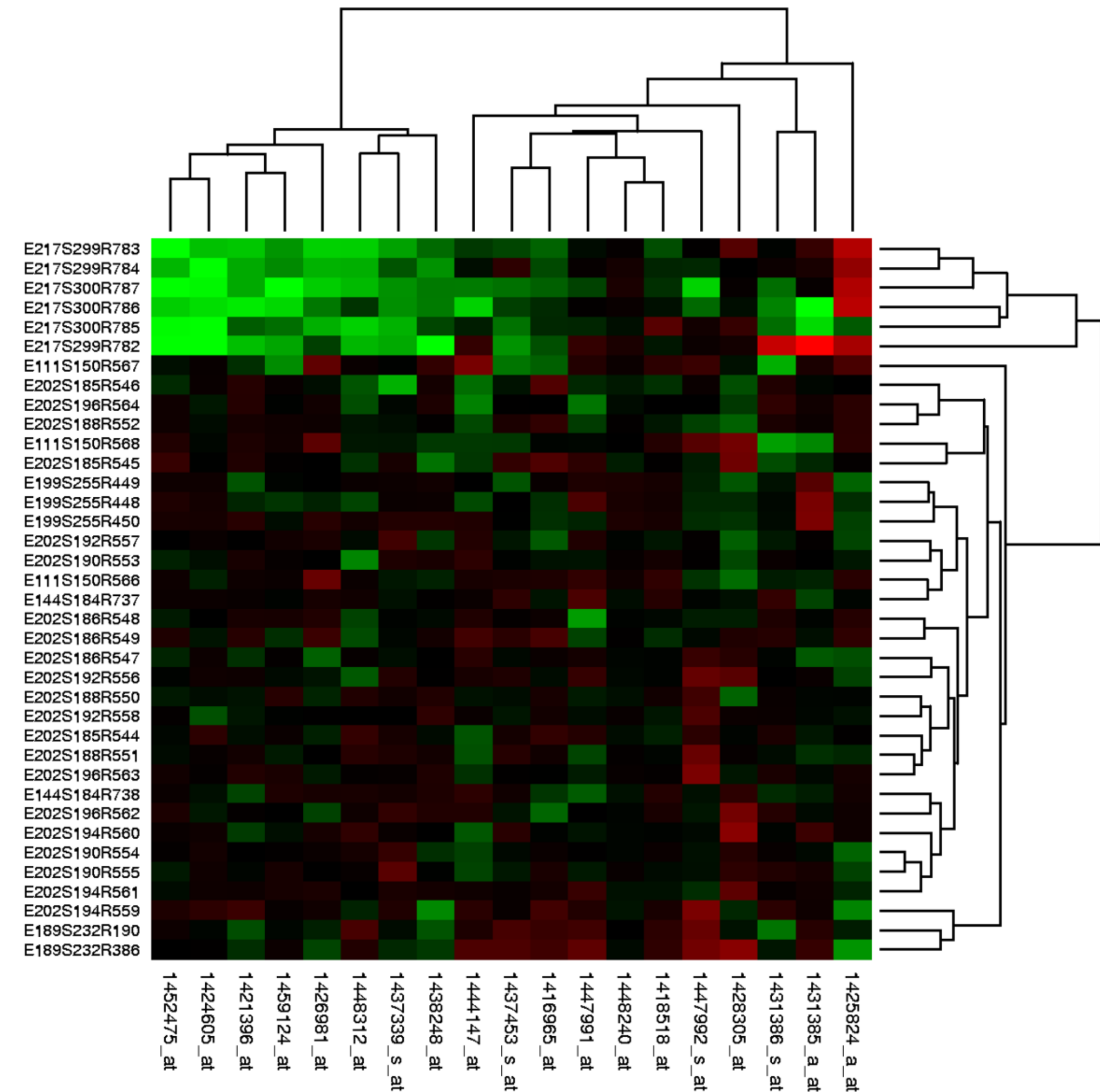
Scalability

Good for same type of data

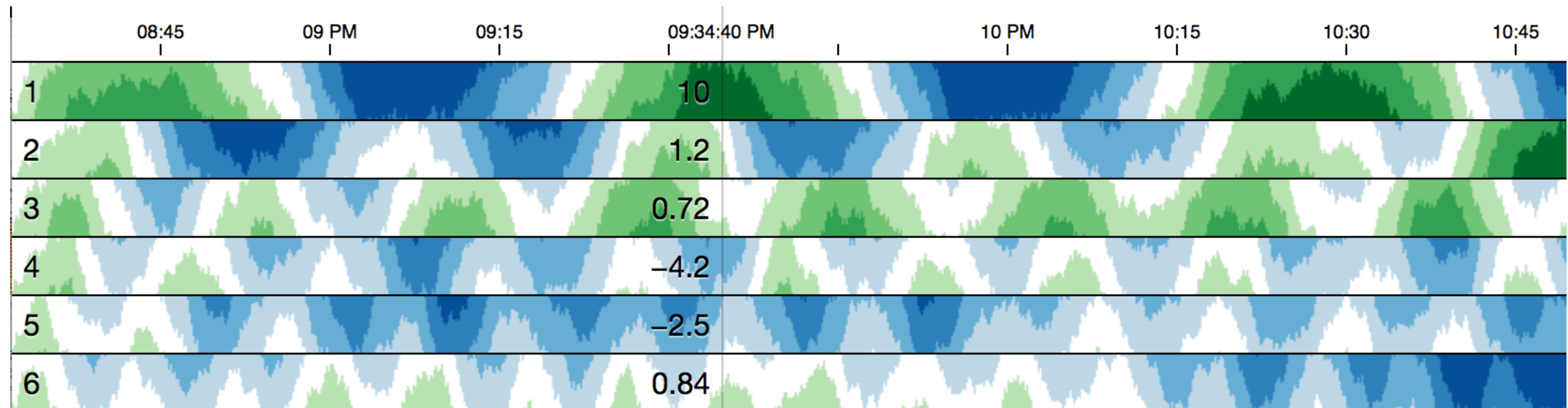
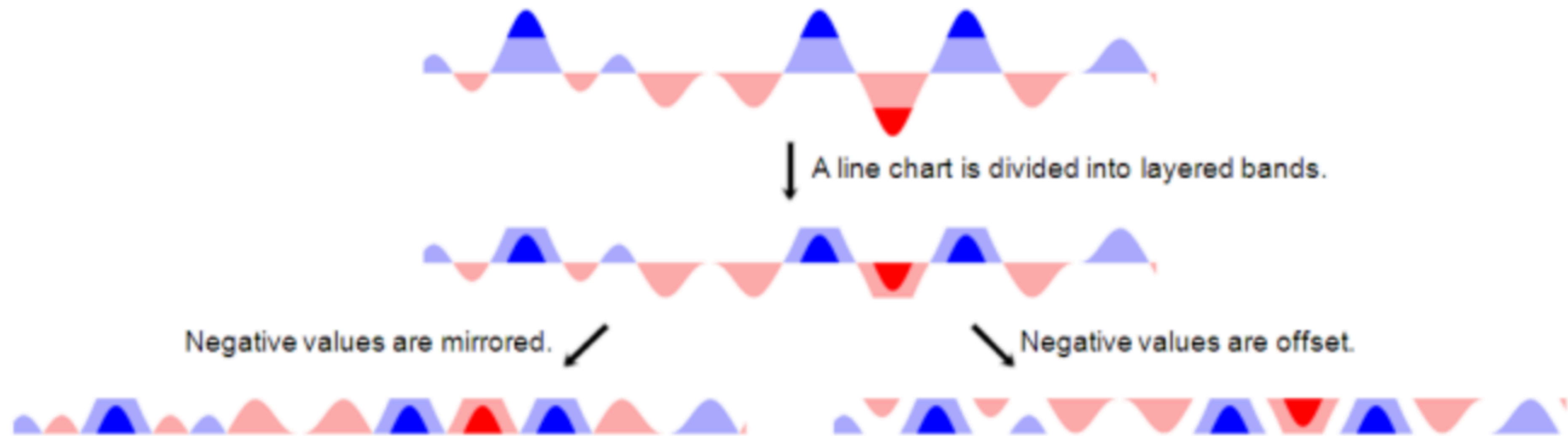
Cons

ordering is critical

a good color map is important



Multiple Horizon Charts



Spatial axis orientation

➔ **Axis Orientation**

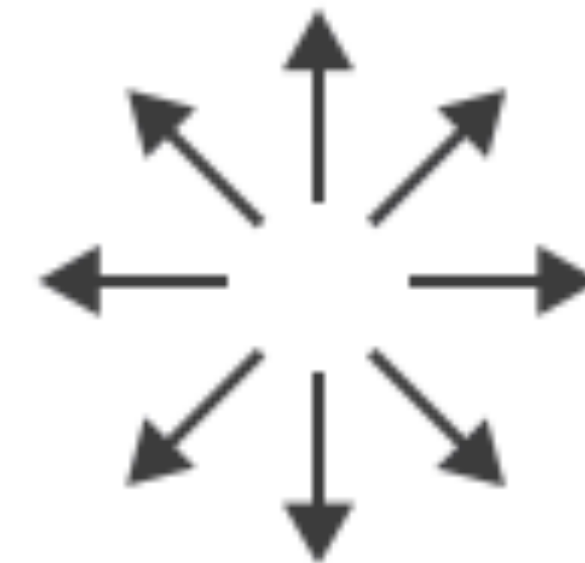
➔ Rectilinear



➔ Parallel



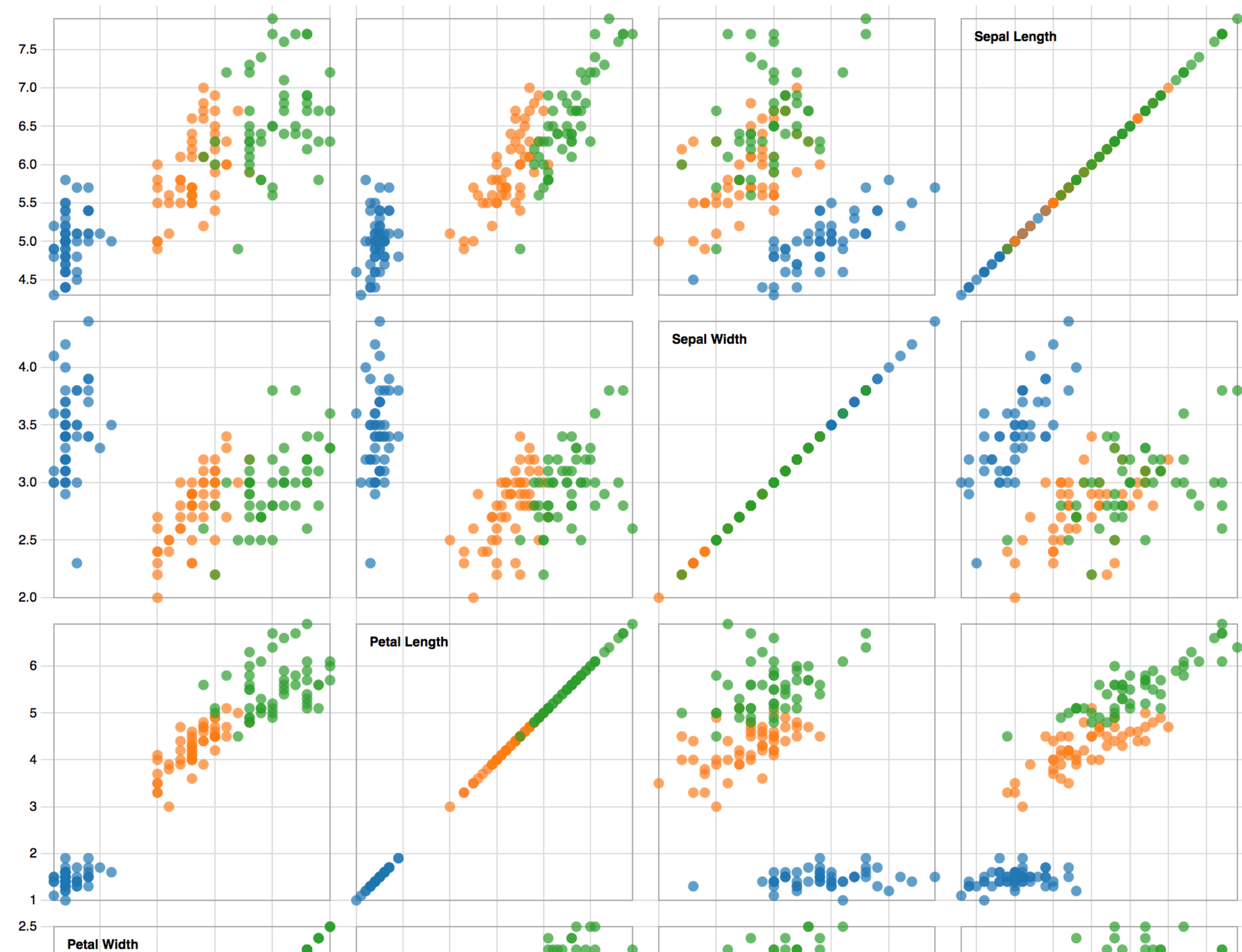
➔ Radial

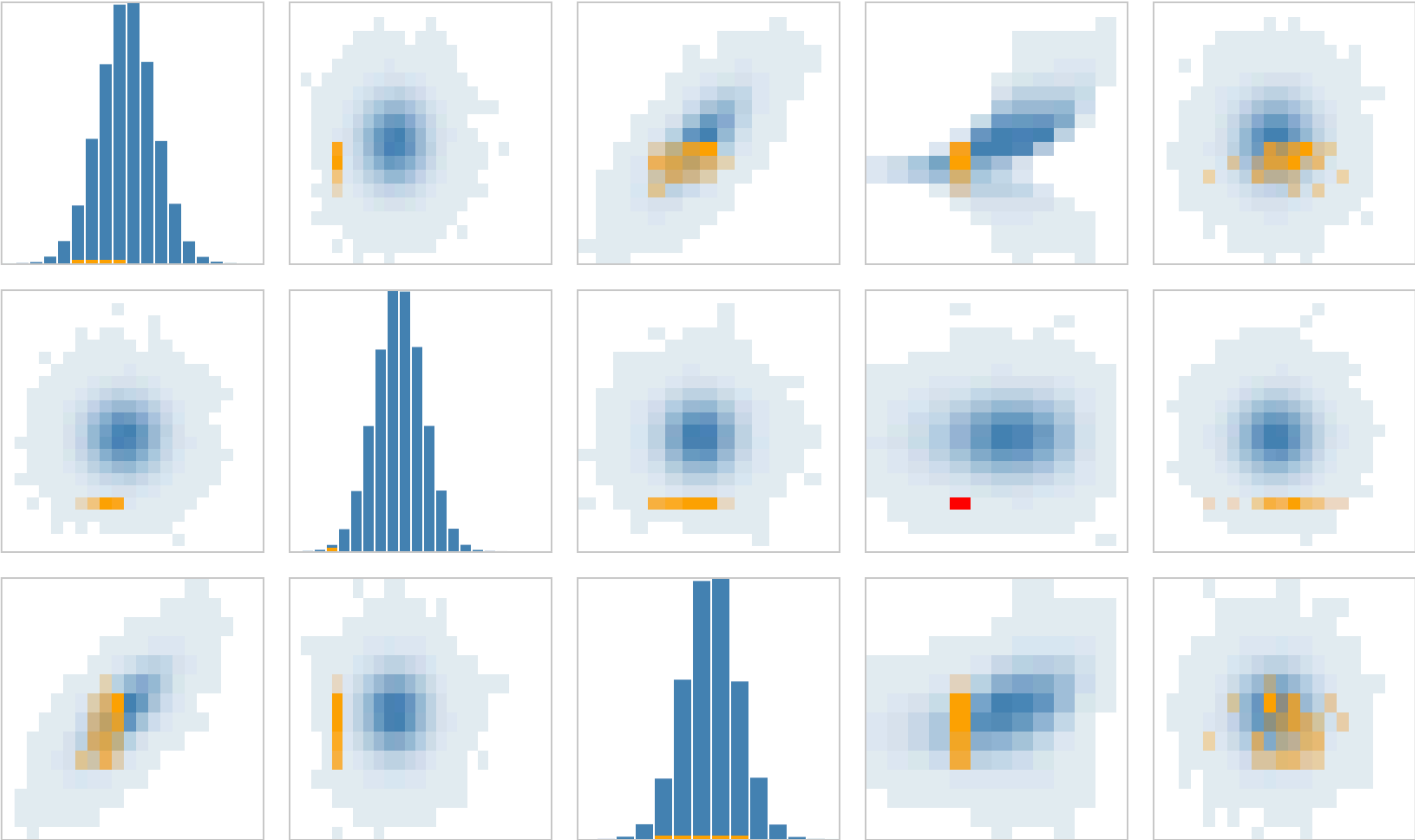


Scatterplot matrix (SPLOM)

Shows all possible pairwise combinations of attributes

Original attributes are used as rows and columns.





SPLOM

To be effective SPLOM needs to:

have not too many dimensions ~ 20 dim

have brushing capabilities

use a F+C technique

If the dataset is too complex:

Use clustering and aggregation

Choose interesting dimension and order (via exploratory analysis)

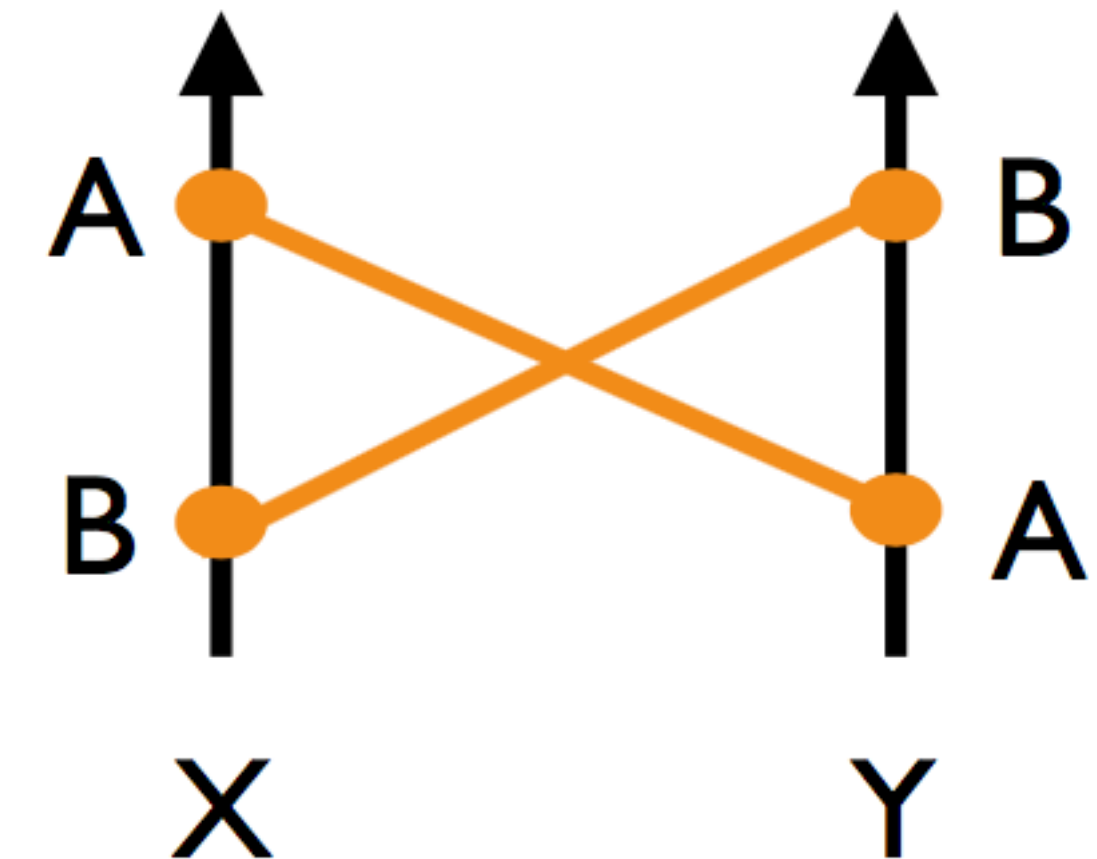
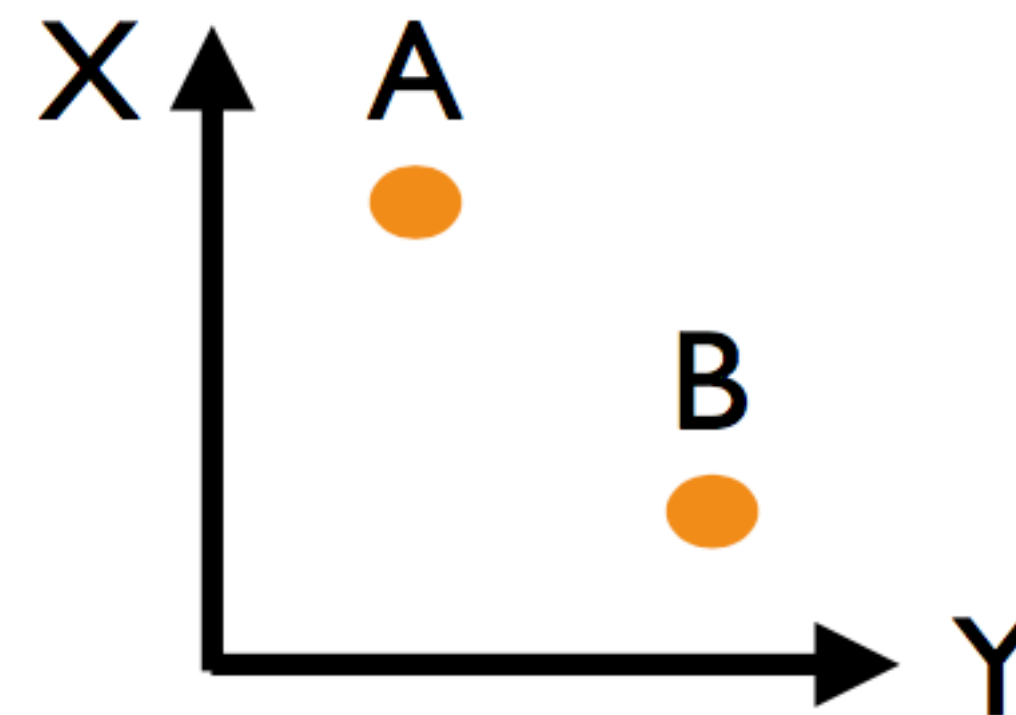
Parallel Coordinates (PC)

Each axe represents an attribute

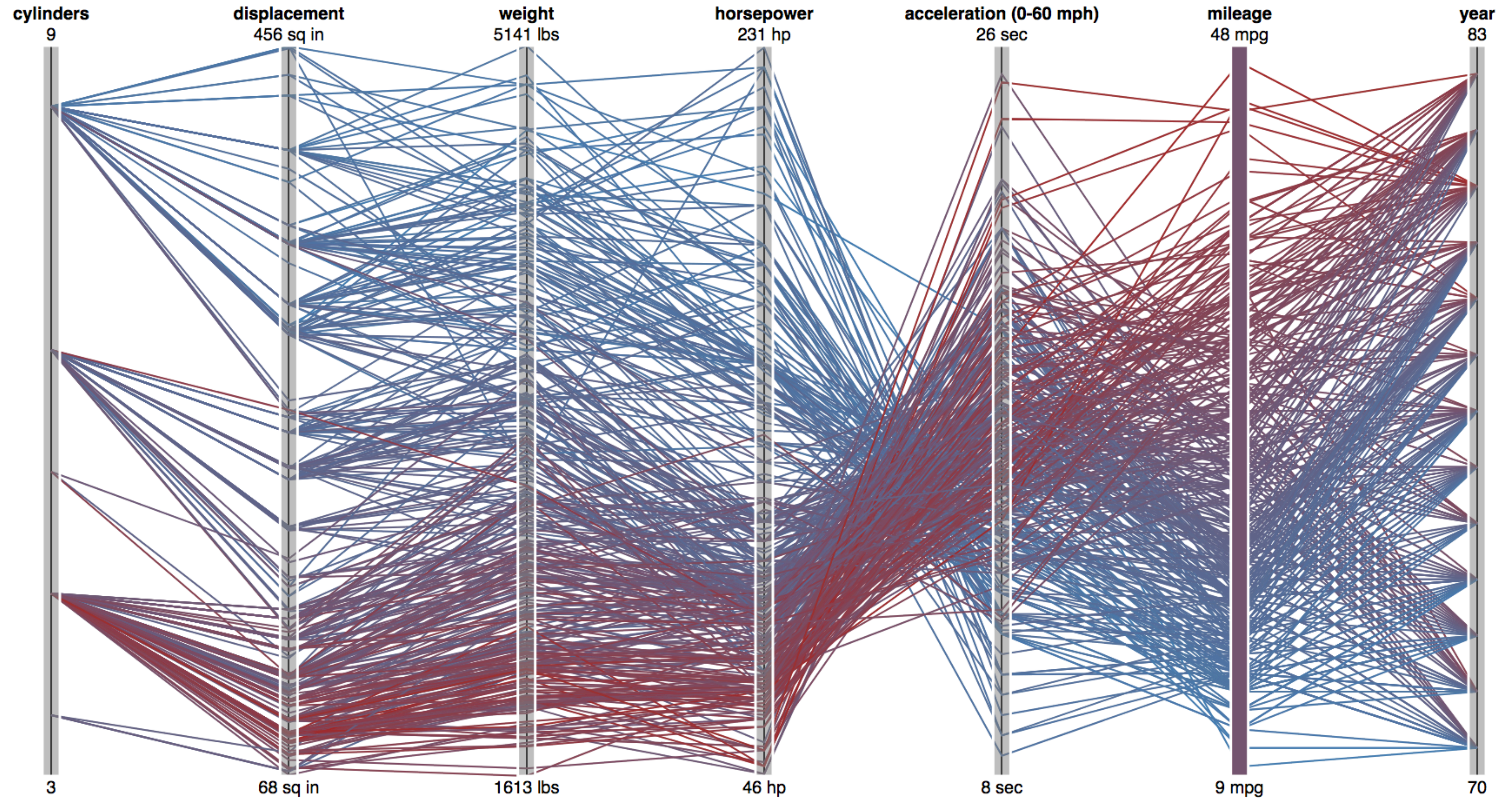
Values are connected if they belong to the same record

Works with heterogeneous data

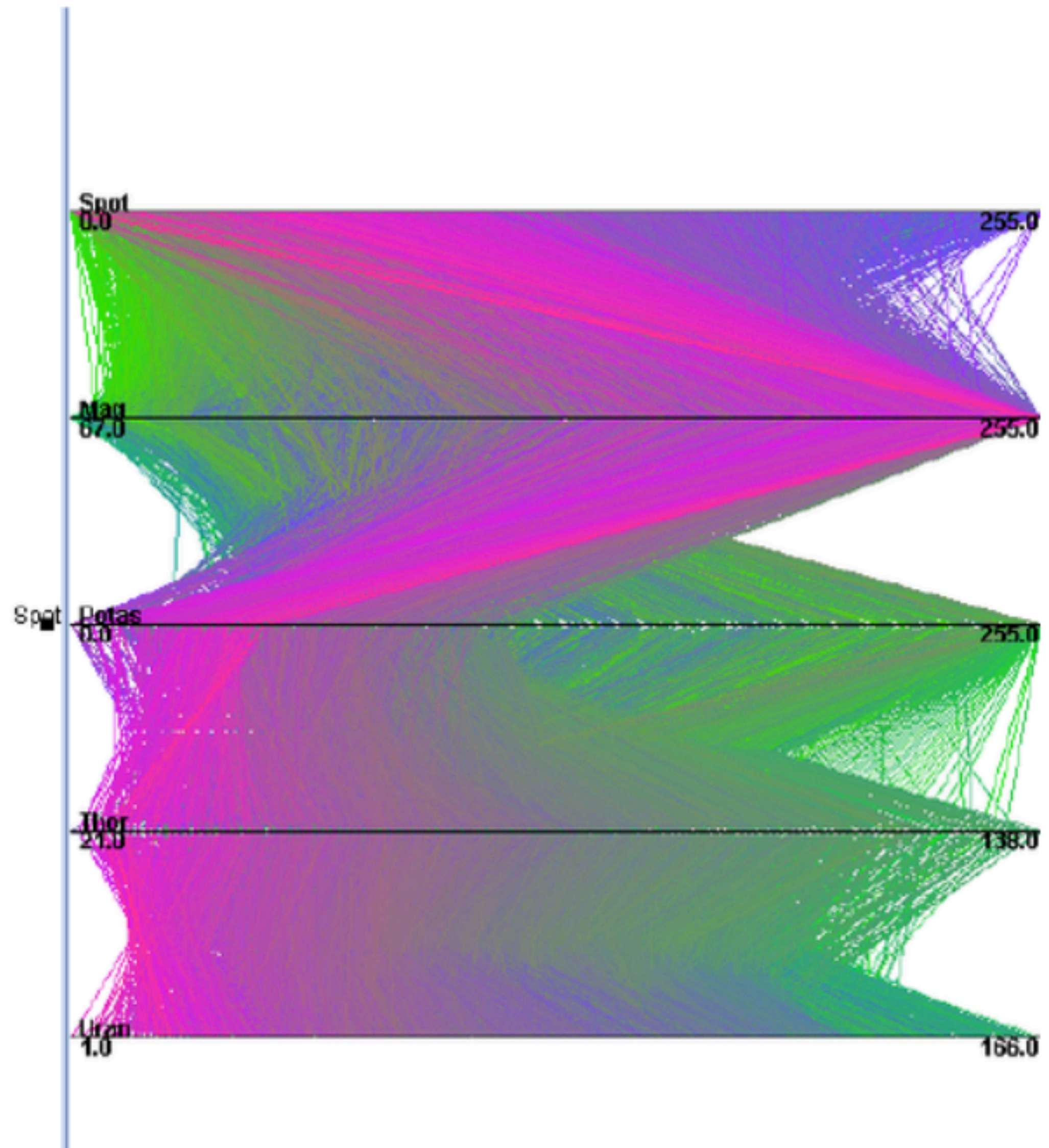
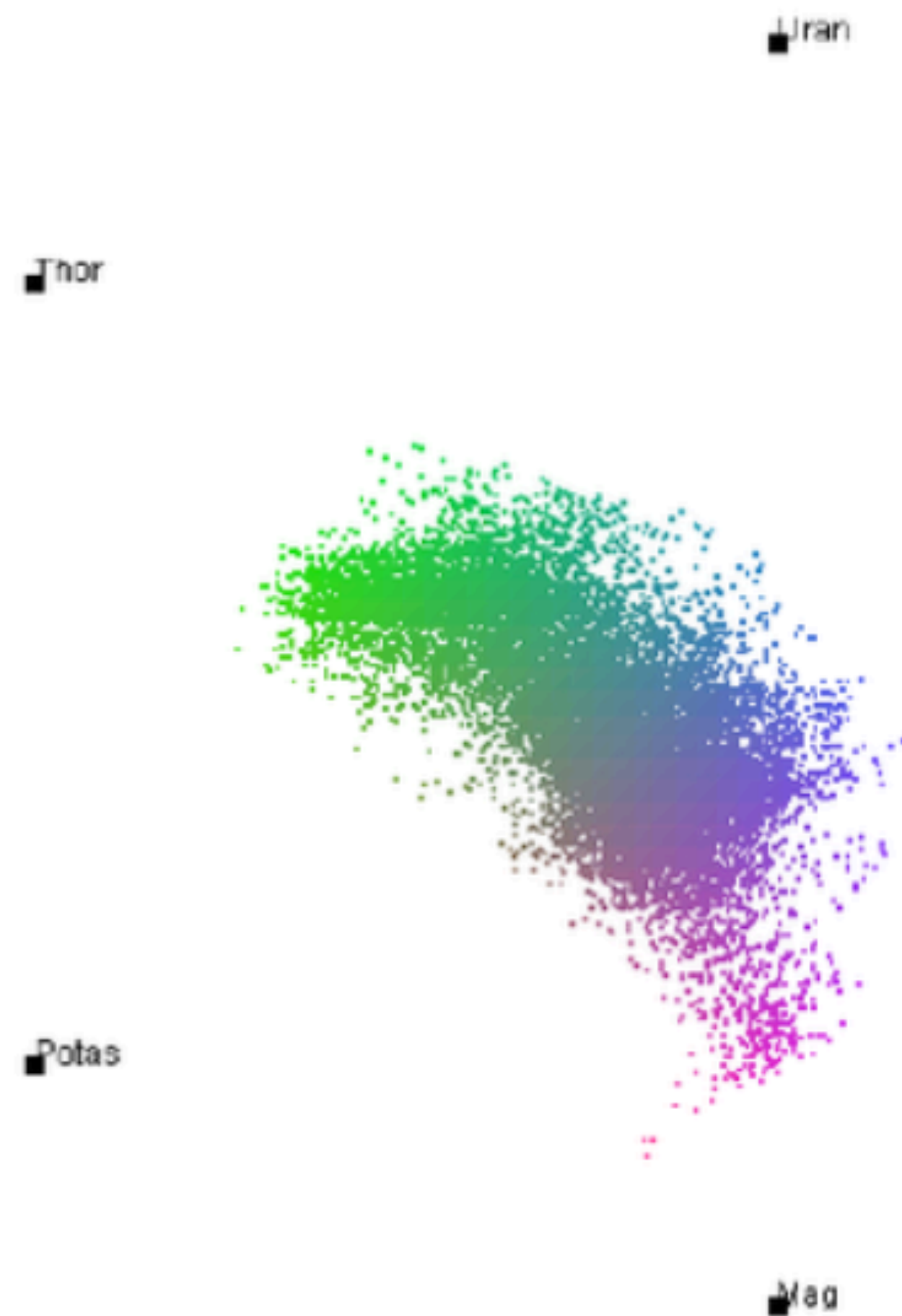
Correlations only between adjacent axes



Parallel Coordinates



Issues?



PC scalability

[Graham & Kennedy]

To scale PC we can use:

Transparency

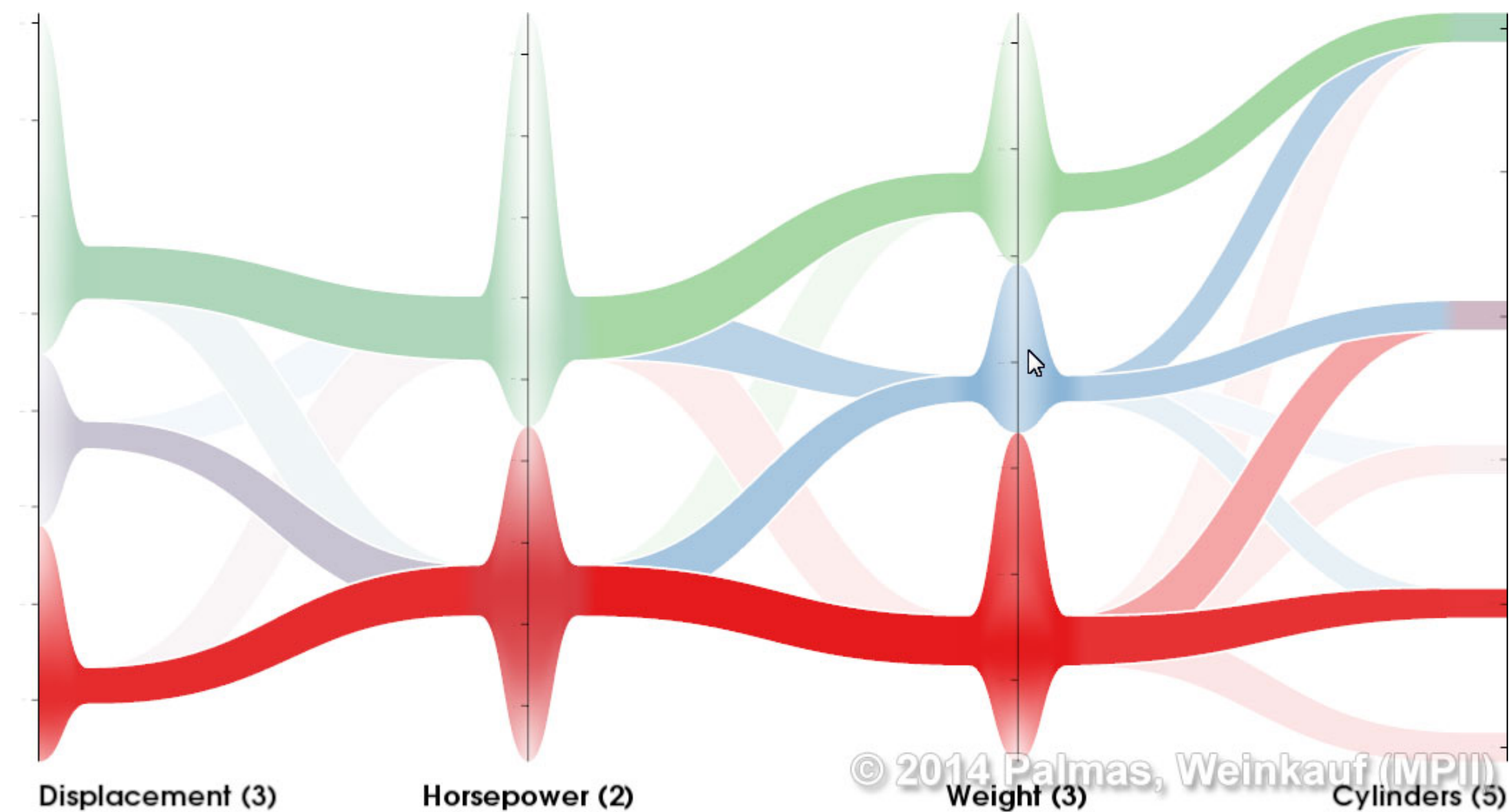
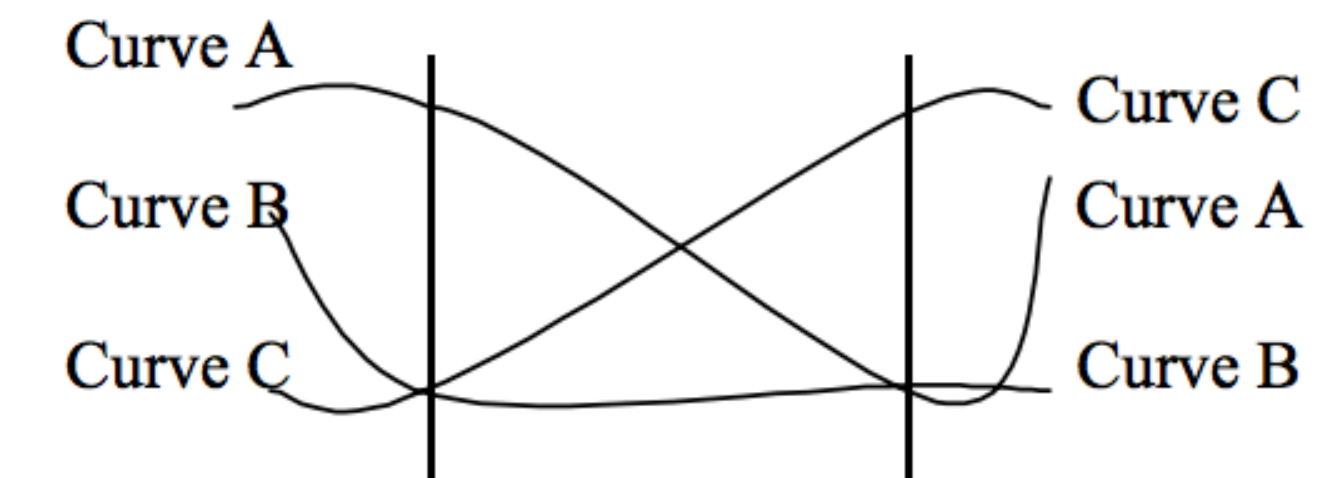
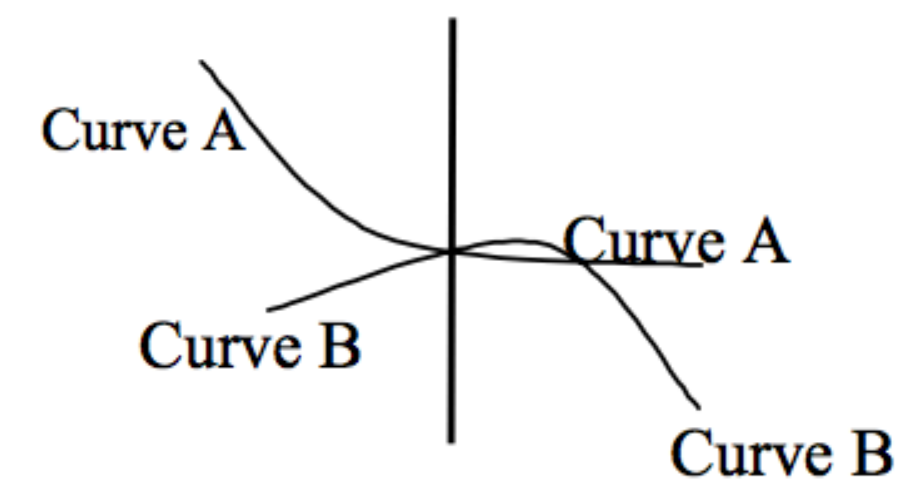
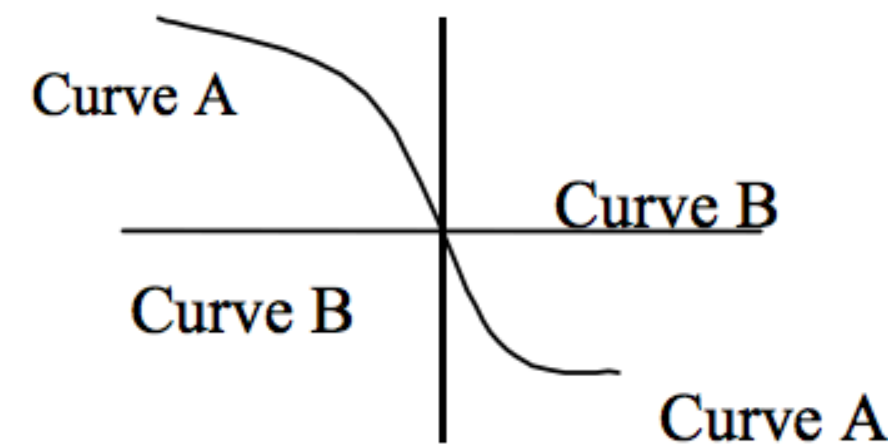
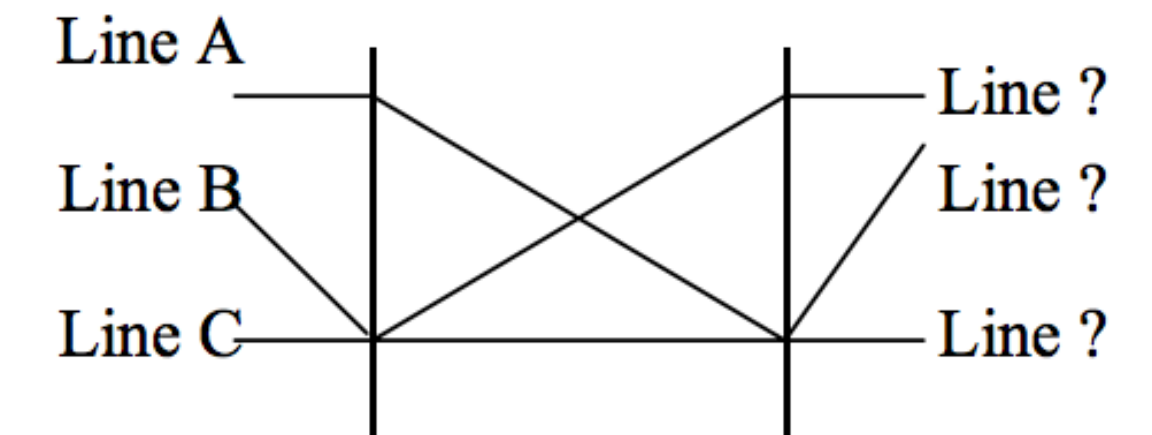
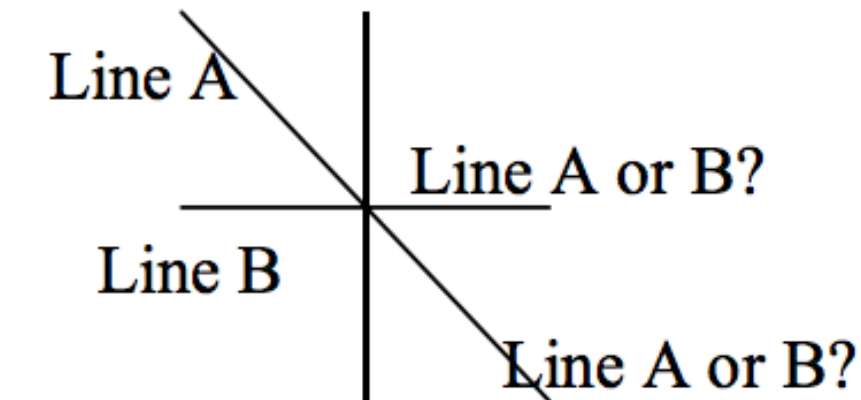
Bundling

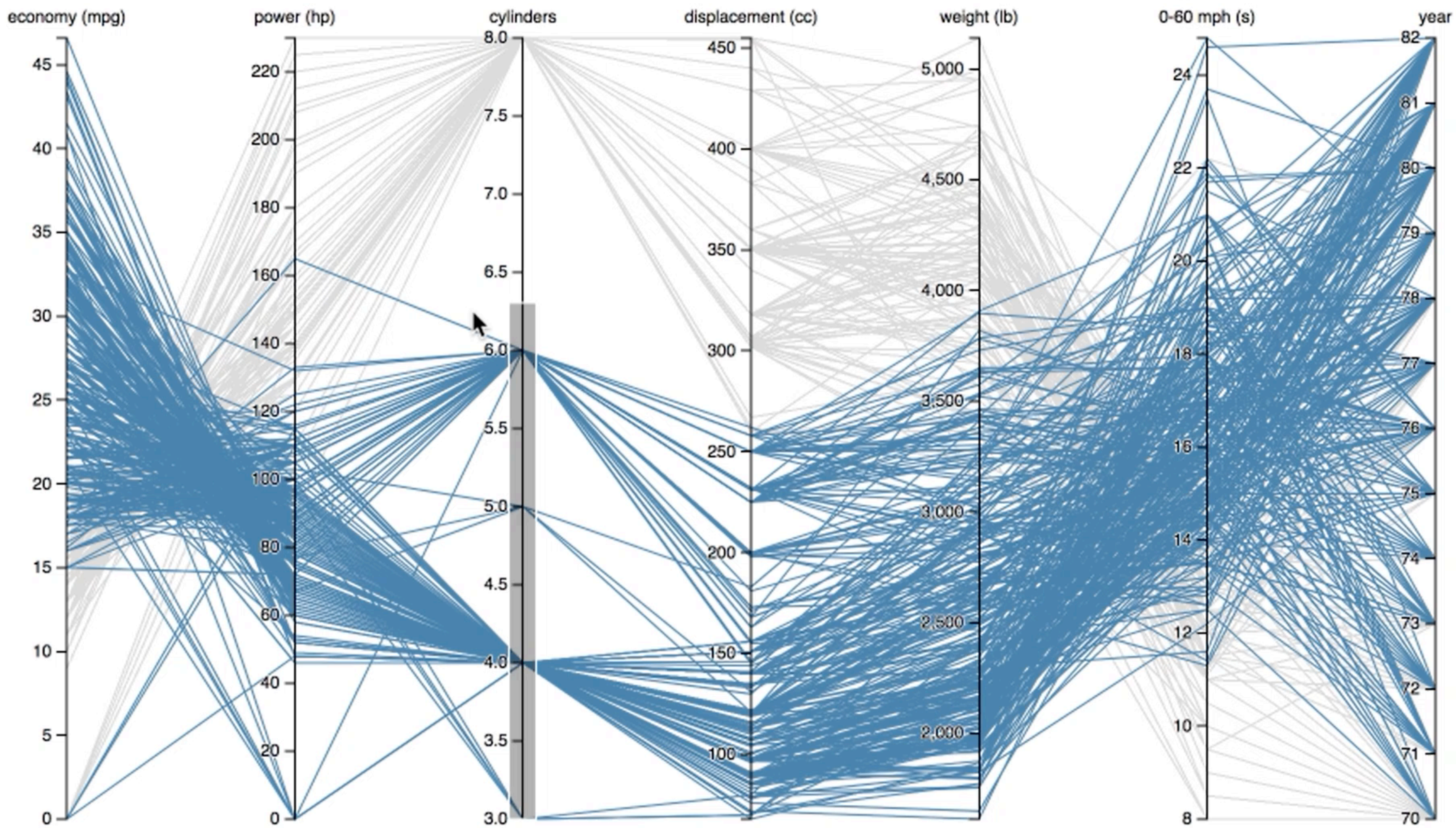
Clustering

Sampling

Interaction: brushing,
reorder axis

Filtering

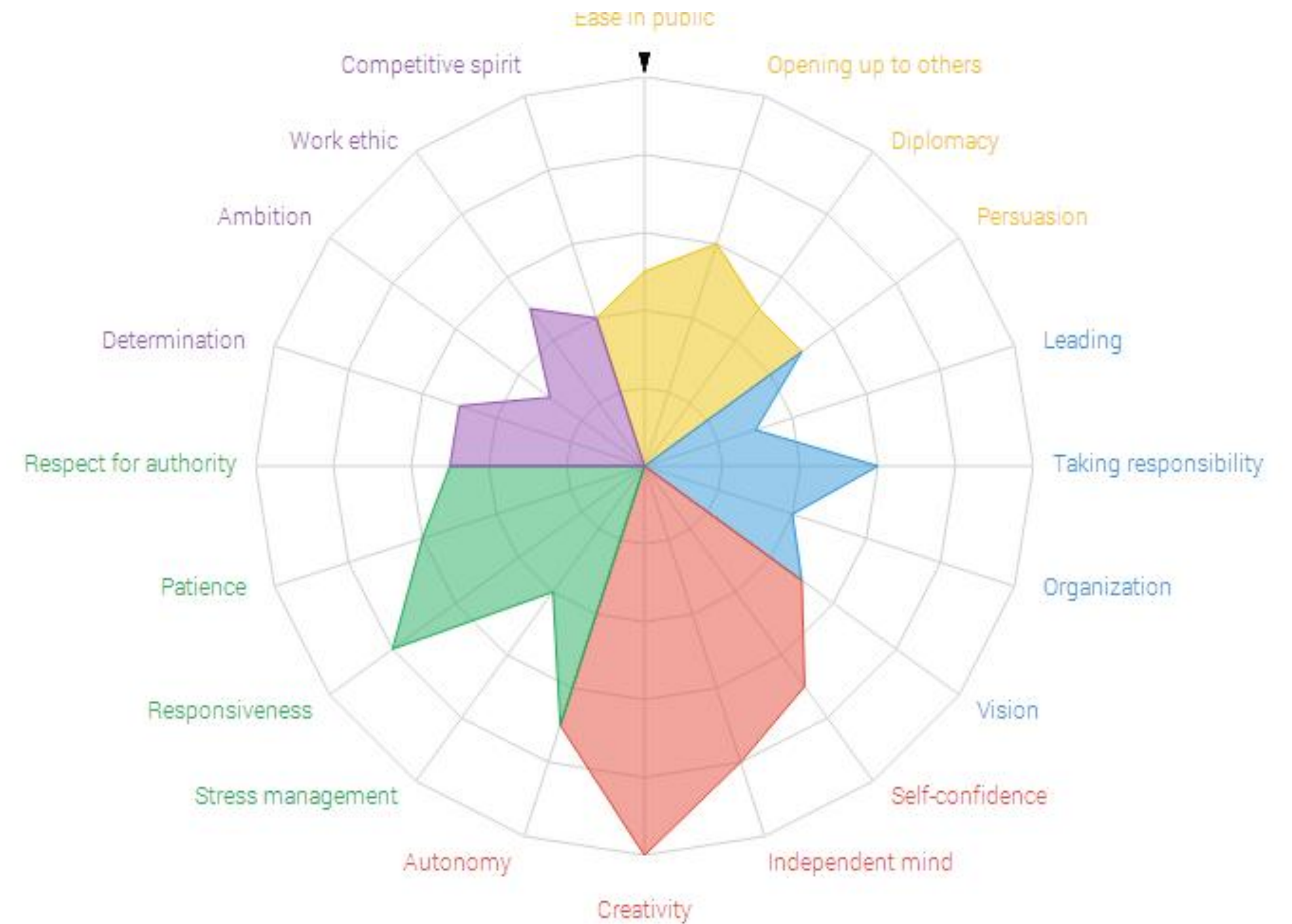
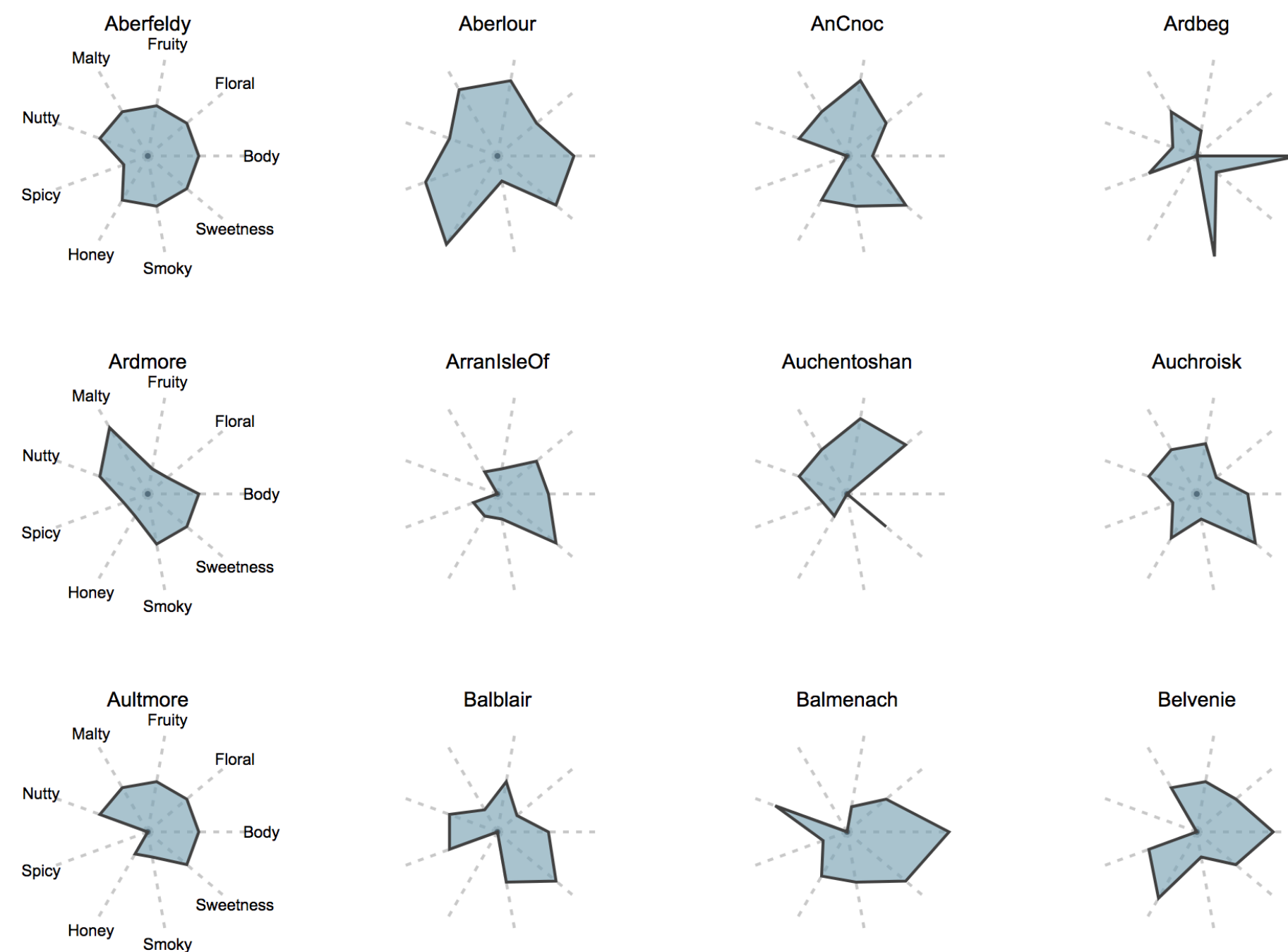




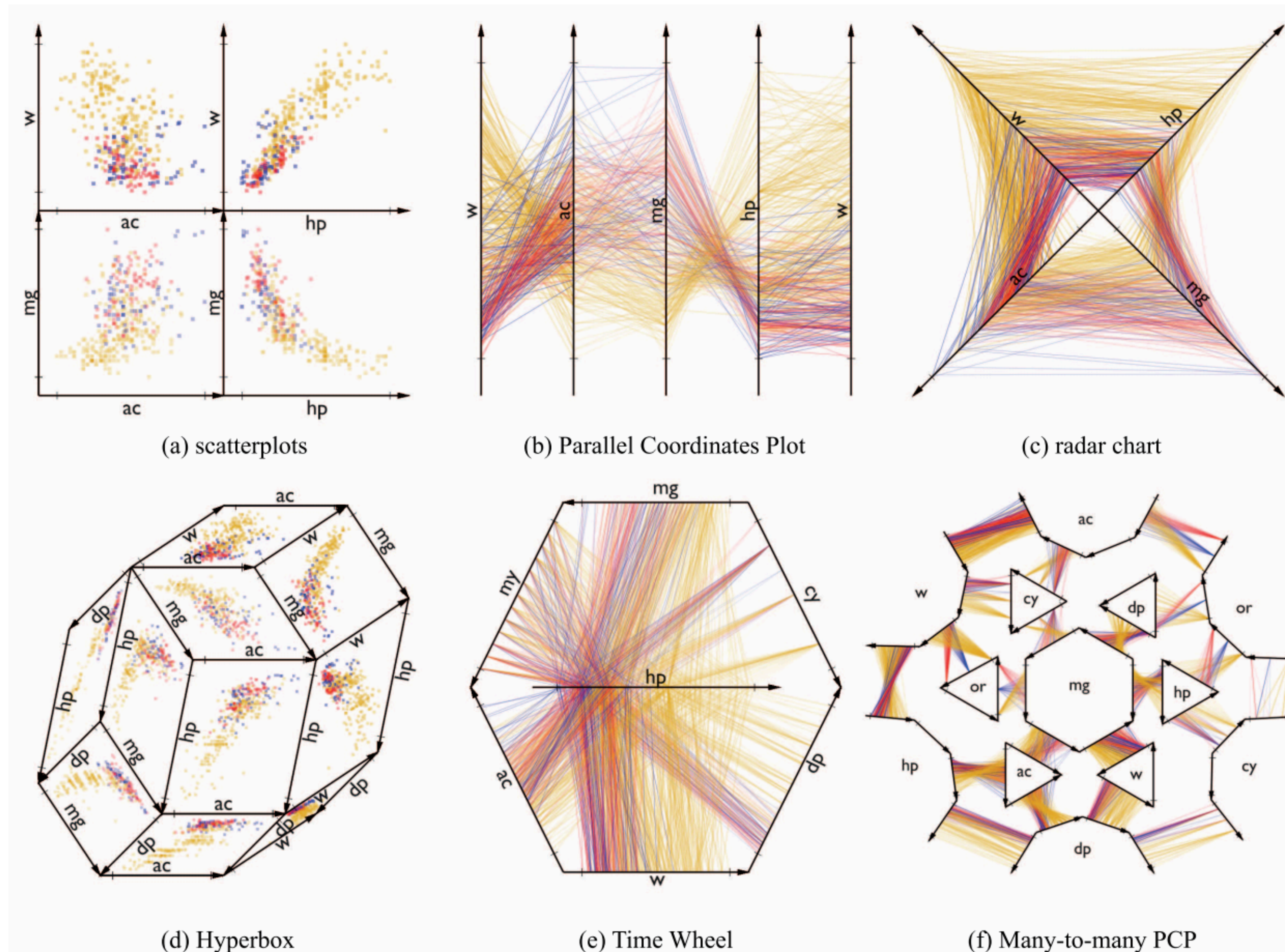
Star plot

Similar to parallel coordinates

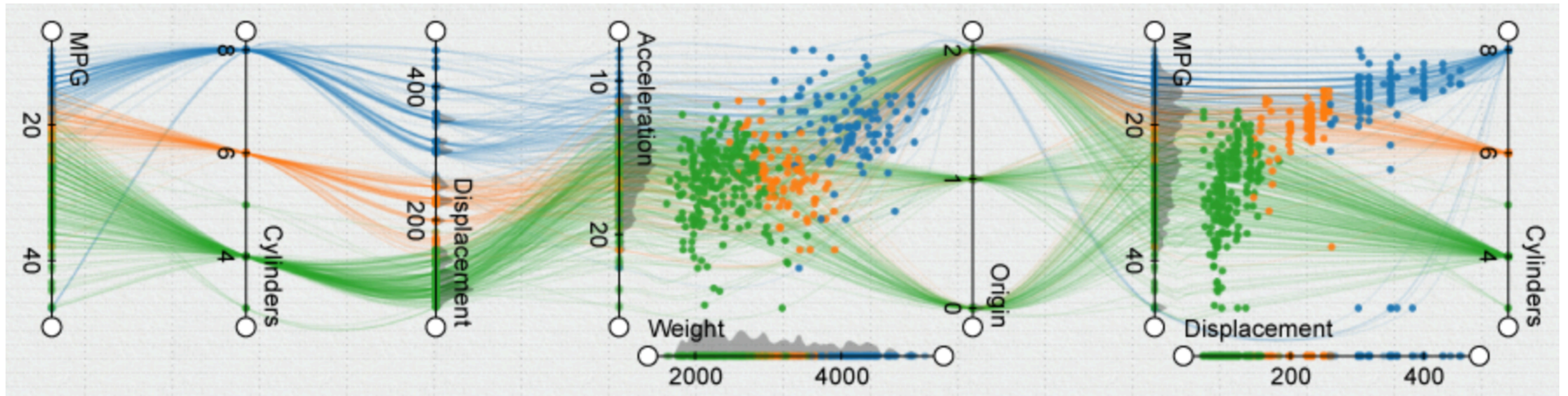
Radial layout from the center



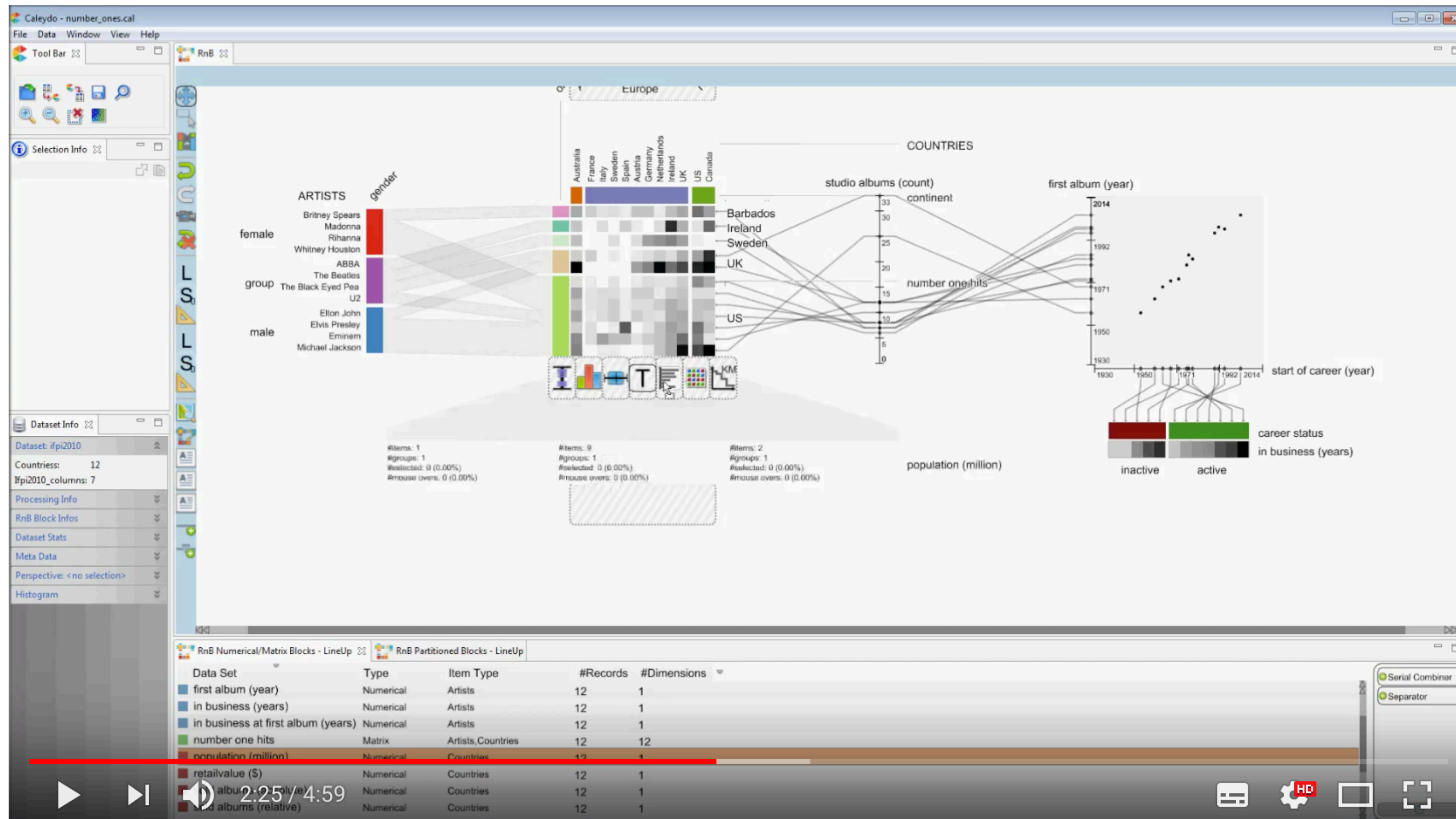
Flexible Linked Axes (FLINA)



Visualization Assembly Line



Domino



Parallel set

