

# Recommender Systems 2

Internet Analytics (COM-308)

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# Overview

- Content-based recommenders:
  - Here, content=text (prose in a news article, user-provided tags for music, reviews of a product...)
- Vector space model
  - Each dimension ~ one term (word)
- TF-IDF metric:
  - Frequency in doc makes that word important in that doc
  - Frequency in many docs makes a word less important
- Probabilistic model for text classification
  - Naïve Bayes: every word is i.i.d. given class
- Smoothing:
  - Dealing with rare words not seen in training
  - Regularizer

# Overview: recommender systems

- Content-based recommenders

item 1:  
“Plane hijacked...”

item 4:  
“50.3% vote yes...”

item 2:  
“soccer game...”

item 3:  
“swiss skiers win...”



Model / user profile  
new content → predicted rating

# Basic idea

- Recommend to user  $u$  items similar to the ones he/she liked before
  - Collaborative filtering: similar item = liked by people who share  $u$ 's tastes
  - Content-based: similar = with similar content features as previously liked items
- What features:
  - Context-dependent
  - Images&music: signal properties (rhythm, instruments,...); meta-information; tags;...
    - Pandora: music genome project, ~ 400 features
  - Text: easiest & most widespread
    - Prose, tags,...

# Vector space model

- Compact description of a document
  - Ignores order - “bag of words”
- One dimension per term/word
  - Typically very sparse
- Count vector:
  - $f_i$  = # of occurrences of word  $i$  in document
- Note: not reversible, ignores order of words
  - The meaning of a sentence would be lost on a human reader!
  - (a a be human lost meaning of on reader sentence the would!)



# Profile from words

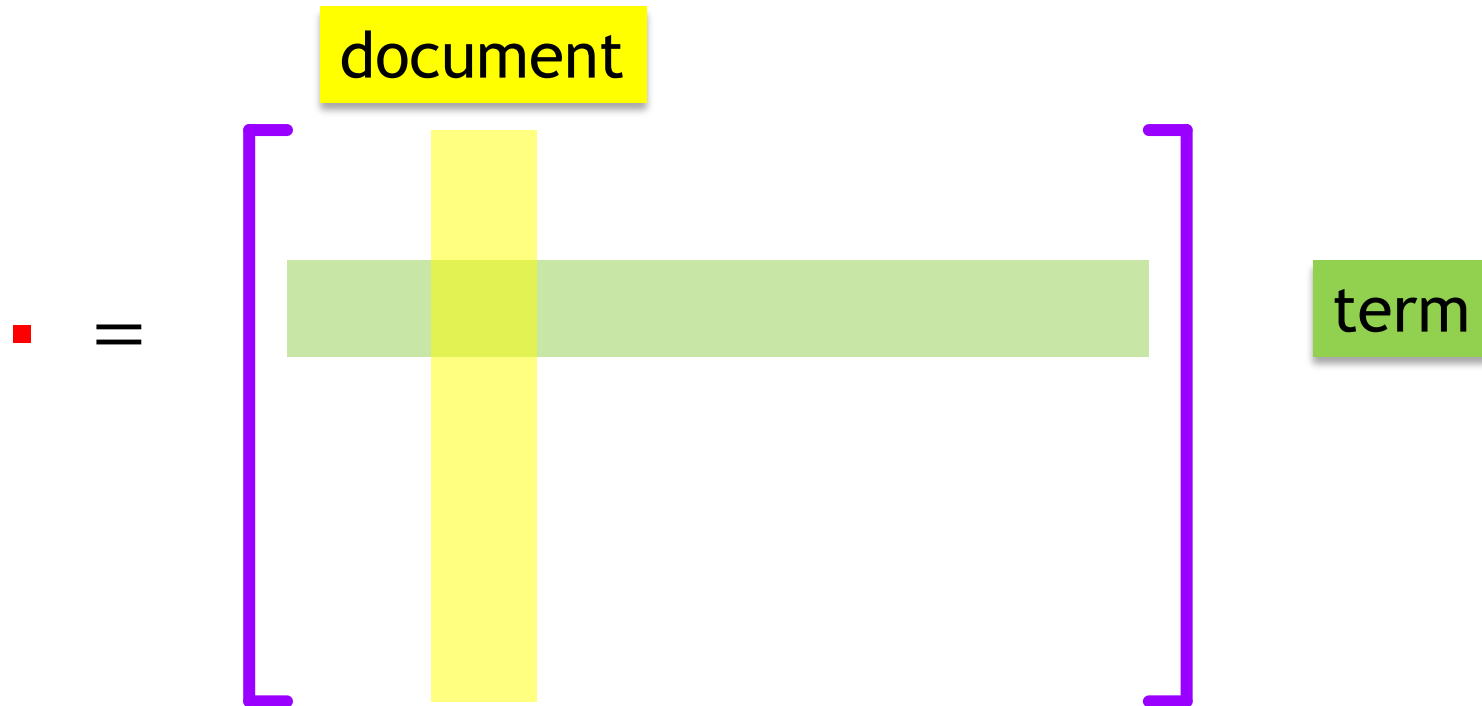
- How to create a useful profile of a document?
  - Frequent words are characteristic of “topic”
  - Document A: (“Probability”:50, “Markov”:20, “Poisson”:15,...)
  - Document B: (“Wimbledon”:30, “Federer”:8, “Nadal”:5,...)
- TF: Term Frequency
  - Function of one document  $j$  (not the whole corpus)
  - Def:  $f_{ij} = \#$  of occurrences (frequency) of word  $i$  in doc  $j$
  - Def:  $TF_{ij} = \frac{f_{ij}}{\max_k f_{kj}}$
  - Importance of word  $i$  in document  $j$

# TF-IDF: A measure of word importance

- Problem:
  - Most frequent terms would be (in English):  
the, be, to, of, and, a, in, that, have, I, it, for, not, on,  
with, he, as, you, do, at,...
  - No information, because common to all docs
  - We want words that are frequent **only** in target docs
- IDF: Inverse Document Frequency
  - Function of whole corpus
  - Def:  $n_i = \#$  documents  $j$  where word  $i$  occurs (at least once)
  - Def:  $IDF_i = -\log_2 \frac{n_i}{N}$
  - If I know word  $i$ , number of bits of information I learn about which document is the target within corpus

# TF-IDF vector space model

- Document profile  $D$  within a corpus:
  - $TFIDF_{ij} = TF_{ij} \times IDF_i$



- High score: word frequent in this document, but not in most other documents



# TF-IDF vector space model

- Vectors are high-dimensional but sparse
- Refinements: text preprocessing
  - Remove stop words: the, be, to, of, and, a,...
  - Stemming & lemming: transforming
    - “the boy's cars are different colors” -> “the boy car be differ color” [Manning et al.]
  - Vector cutoff to most important terms
  - Allow multi-word (“multi-gram”) terms (“United States”)

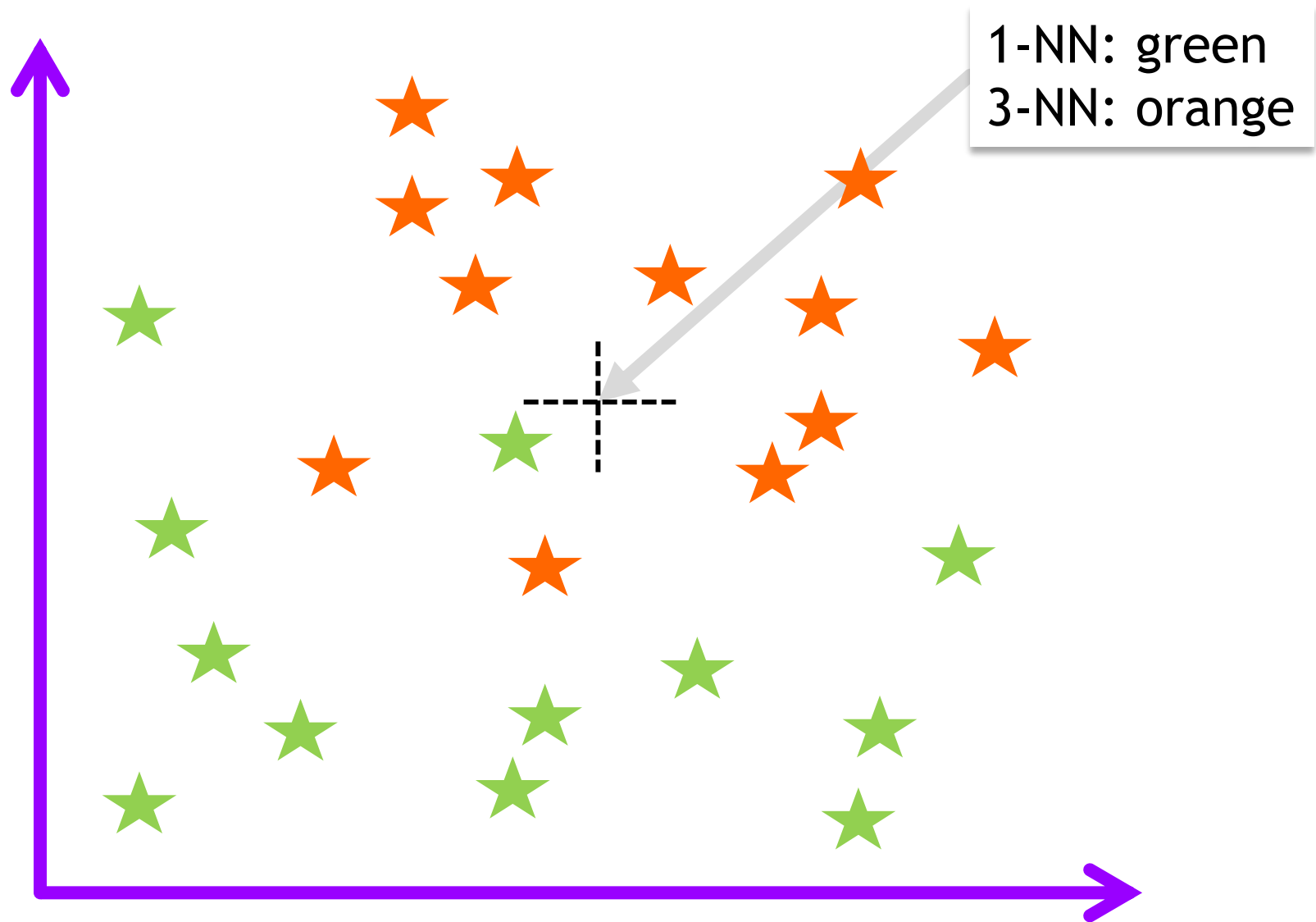
# Queries and recommendations

- User profile (query)  $Q$ :
  - Explicit: e.g., declaring an interest (“north korea”)
  - Implicit: ratings (e.g., thumbs up/down)
- Explicit:
  - These models are from information retrieval:
    - Searching by query: return most similar docs to query
    - Query terms  $\rightarrow$  TF-IDF vector  $Q$
- Assumption:
  - Likelihood that user profile  $Q$  likes document  $D$ :  
 $\text{sim}(Q, \text{TFIDF}_{*,D})$ , where
  - Usually:
    - $\text{sim}(x, y) = \cos(\angle x, y)$

# From queries to ratings

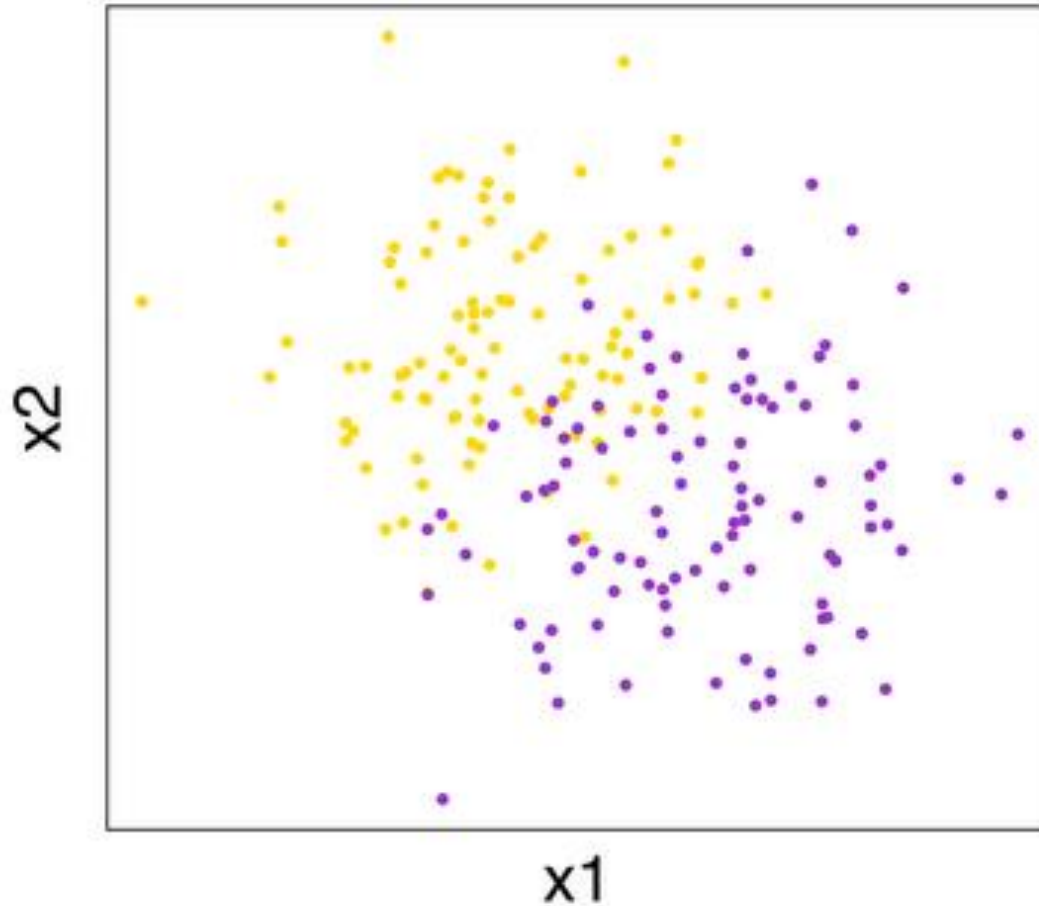
- Implicit: user rates documents rather than queries:
  - Treat highly rated/liked docs as “positive queries”, low rated/not liked as “negative queries”
  - Past ratings are “green/red” points in a high-dimensional vector space
- How to rate a new document  $D$ ?
  - Classification problem: many methods
  - Generic non-parametric method: kNN ( $k$  nearest neighbors)
  - Select  $k$  rated docs in  $Q$  closest to  $D$  according to  $\text{sim}(Q, D)$ ; majority in this set is predictor

# kNN classifier



# kNN classifier: selecting $k$

Binary kNN Classification Training Set



[Burton DeWilde: Data Science Rules ([datasciencrules.blogspot.com](http://datasciencrules.blogspot.com)), Oct 2012]

# kNN: impact of $k$

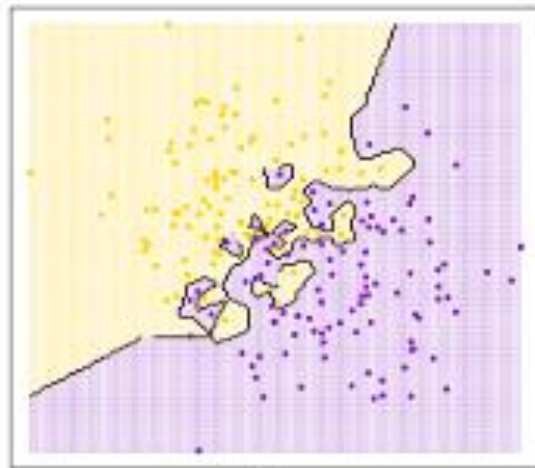
overfits

best model

overgeneralizes

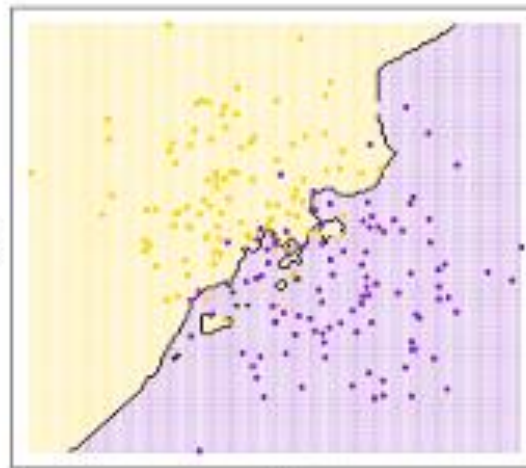


Binary kNN Classification ( $k=1$ )



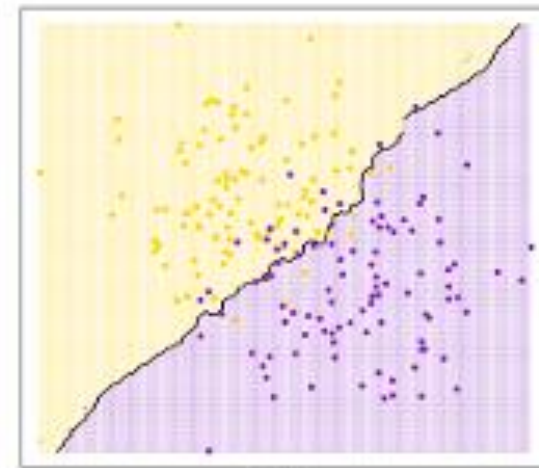
$x_1$

Binary kNN Classification ( $k=5$ )



$x_1$

Binary kNN Classification ( $k=25$ )



$x_1$

[Burton DeWilde: Data Science Rules ([datasciencrules.blogspot.com](http://datasciencrules.blogspot.com)), Oct 2012]

# Critique of vector-space approach

- Assumptions implicit in approach
  - “small angle between TF-IDF vectors means document close to query”: intuitively ok
  - Quantities do not have “physical meaning”, purely heuristic
- We would like a clean model: assumptions, performance measure we can optimize & compare
  - Probabilistic model: rigorous treatment of uncertainty

# Probabilistic models

- Significant uncertainty in predictions
  - Quantization effects: like/dislike -> how much?
  - Context: e.g.: dislike right now (mood), or dislike categorically?
  - Errors, confusions, etc.
- Uncertainty → model explicitly as probability
  - Make assumptions explicit
  - Easier to interpret significance
  - Result comes with measure of uncertainty (confidence interval, etc.)



# Bayesian inference

- Statistical inference: frequentist (non-Bayesian)
  - Observation  $X$
  - Model:  $p_{\theta}(x)$ : distribution of  $X$ , depending on hidden parameter  $\theta$
  - Goal: infer  $\theta$  from observation(s) of  $X$
  - Maximum Likelihood estimator:  $\hat{\theta} = \max_{\theta} p_{\theta}(X)$ 
    - Estimated parameter best explains observed data

# Bayesian inference

- Statistical inference: Bayesian
  - We know something about  $\theta$ : prior knowledge about the problem
  - $\theta$  is a random variable with a known distribution: prior
  - Model:  $p(X|\theta)$ : distribution of  $X$ , conditional on hidden random variable  $\theta$
  - Bayes' rule:

$$P(\theta|X) = \frac{P(\theta, X)}{P(X)} = \frac{P(X|\theta)P(\theta)}{\sum_{\theta'} P(X|\theta')P(\theta')}$$

- Maximum A Posteriori (MAP) estimator:

$$\hat{\theta} = \max_{\theta} P(\theta|X)$$

- But the full posterior distribution  $P(\theta|X)$  carries additional information!
  - How certain/uncertain are we about  $\theta$  given data  $X$

# Example: Max-Likelihood vs Bayesian

- Medical test
  - You take a medical test whose accuracy is 90% - that is, prob. test gives right result = 0.9
  - Frequentist:
    - $P(pos|sick) = 0.9$ ;  $P(pos|healthy) = 0.1$
    - ML:  $X = pos \rightarrow \hat{\theta} = sick$
    - Test comes back positive  $\rightarrow$  you conclude you are sick

# Example: ML vs Bayesian

- Medical test:
  - Bayesian:
    - Medical test; prior = one in a million:  $P(\textit{sick}) = 10^{-6}$
    - If test comes back positive:
      - $$P(\textit{sick}|\textit{pos}) = \frac{P(\textit{pos}|\textit{sick})P(\textit{sick})}{P(\textit{pos}|\textit{sick})P(\textit{sick}) + P(\textit{pos}|\textit{healthy})P(\textit{healthy})}$$
      - $P(\textit{sick}|\textit{pos}) \cong 0.9 \times 10^{-5}$
      - You conclude you are very likely healthy!
  - Watch out: doctors apparently do not always get this intuitively right

# Naïve Bayes classifier

- Need a probabilistic model for a document
- Simplest model:
  - Naïve = independent terms (features)
  - Each word is generated according to i.i.d. distribution

$$P(X_1, \dots, X_n | \theta) = \prod_i P(X_i | \theta)$$

- Hidden variable  $\theta$ :
  - Relevant (good,  $G$ ) or not relevant (bad,  $B$ )
- Observable variable:
  - Message = set of words  $(x_1, x_2, \dots, x_n)$
- Classify message into  $(G, B)$
- Model  $p(X | \{G, B\}), p(\{G, B\})$ :
  - Learn from data

# Example: naïve Bayes classifier learning

- Training set:

Get nice watch
New York rocks!
Watch for rocks

Cheap replica watch
New cheap loan
Get lottery million
Million dollar watch

- Prior:  $P(\theta = G) = \frac{3}{7}; P(\theta = B) = \frac{4}{7}$
- Conditional word distributions  $P(X|\theta)$ :

$X$	Get	nice	watch	new	york	rocks	for	cheap	replica	loan	lottery	million	dollar	perfect
$9 \times P(X G)$	1	1	2	1	1	2	1	0	0	0	0	0	0	0
$12 \times P(X B)$	1	0	2	1	0	0	0	2	1	1	1	2	1	0

# Example: naïve Bayes classifier

- Classifying sentences  $M = (X_1, X_2, X_3, \dots)$ :
  - «get new watch»:

$$\begin{aligned}
 P(G|M) &= \\
 &= \frac{P(X_1|G)P(X_2|G)P(X_3|G)P(G)}{P(X_1|G)P(X_2|G)P(X_3|G)P(G) + P(X_1|B)P(X_2|B)P(X_3|B)P(B)} = \\
 &= \frac{9^{-3} \cdot 1 \cdot 1 \cdot 2 \cdot 3/7}{9^{-3} \cdot 1 \cdot 1 \cdot 2 \cdot \frac{3}{7} + 12^{-3} \cdot 1 \cdot 1 \cdot 2 \cdot 4/7} = 0.64
 \end{aligned}$$

X	Get	nice	watch	new	york	rocks	for	cheap	replica	loan	lottery	million	dollar	perfect
9 $\times P(X G)$	1	1	2	1	1	2	1	0	0	0	0	0	0	0
12 $\times P(X B)$	1	0	2	1	0	0	0	2	1	1	1	2	1	0

# Example: naïve Bayes classifier

- Classifying sentences  $M = (X_1, X_2, X_3, \dots)$ :
  - «cheap replica rocks»:

$$\begin{aligned}
 P(G|M) &= \\
 &= \frac{\overset{=0}{P(X_1|G)} \overset{=0}{P(X_2|G)} \overset{=0}{P(X_3|G)} P(G)}{\overset{=0}{P(X_1|G)} \overset{=0}{P(X_2|G)} \overset{=0}{P(X_3|G)} P(G) + P(X_1|B) P(X_2|B) \overset{=0}{P(X_3|B)} P(B)}
 \end{aligned}$$

- Undefined!

X	get	nice	watch	new	york	rocks	for	cheap	replica	loan	lottery	million	dollar	perfect
9 $\times P(X G)$	1	1	2	1	1	2	1	0	0	0	0	0	0	0
12 $\times P(X B)$	1	0	2	1	0	0	0	2	1	1	1	2	1	0



# Problem with unseen training terms

- Sparsity problem:

- If alphabet of words is large w.r.t. training set, there are some words  $x$  we never see (e.g.,  $x = \text{“mesonoxian”}$ )

- Estimate:  $P(\text{mesonoxian}|\{G, B\}) = 0$

- If target message contains “mesonoxian”:

$$P(\{G, B\}) = \frac{P(x|\theta)P(\theta)}{\sum_{\theta'} P(x|\theta')P(\theta')} = \frac{0}{0}$$

- Problem:

- We estimate a distribution from a very small set of samples - a form of overfitting
- How to correctly estimate very rare words?

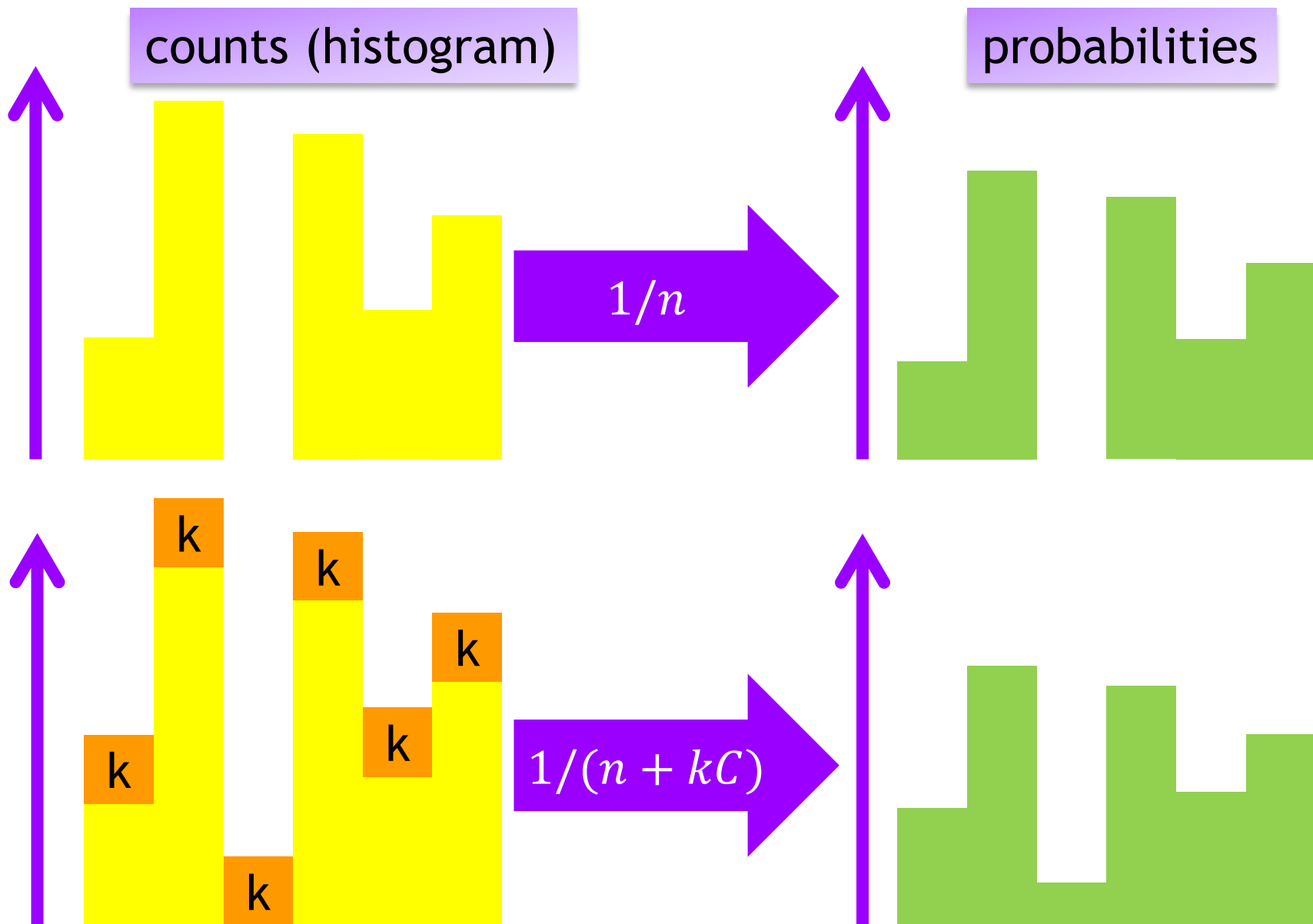
- Approach 1:

- Ignore unseen words  $\rightarrow$  simple, but crude; throws away information

# Laplace smoothing

- Idea: assume every word occurs at least once
  - Aka “additive smoothing”, “add-one smoothing”
- Bias towards uniform distribution
  - A form of regularization
- Estimate of a distribution over domain  $D = \{1, \dots, C\}$  from data set  $\{x_1, x_2, \dots, x_n\}$ 
  - Unsmoothed:  $p(X = x) = \frac{|\{x_i: x_i = x\}|}{n}$  ( $n = \#$  samples)
  - Smoothed: assume  $k$  “fake” observations for each class
$$p(X = x) = \frac{|\{x_i: x_i = x\}| + k}{n + kC}$$
  - Empty dataset ( $n = 0$ )  $\rightarrow P(X|\theta)$  uniform
  - Large dataset ( $n \gg 1$ )  $\rightarrow$  smoothed  $P(X|\theta) \cong$  unsmoothed  $P(X|\theta)$

# Laplace smoothing



# Example: Laplace-smoothed classifier

- Sentence  $M$  = «cheap replica rocks»:

$$\begin{aligned}
 P(G|M) &= \\
 &= \frac{P(X_1|G)P(X_2|G)P(X_3|G)P(G)}{P(X_1|G)P(X_2|G)P(X_3|G)P(G) + P(X_1|B)P(X_2|B)P(X_3|B)P(B)} = \\
 &= \frac{23^{-3} \cdot 1 \cdot 1 \cdot 3 \cdot 4/9}{23^{-3} \cdot 1 \cdot 1 \cdot 3 \cdot 4/9 + 26^{-3} \cdot 3 \cdot 2 \cdot 1 \cdot 5/9} = 0.37
 \end{aligned}$$

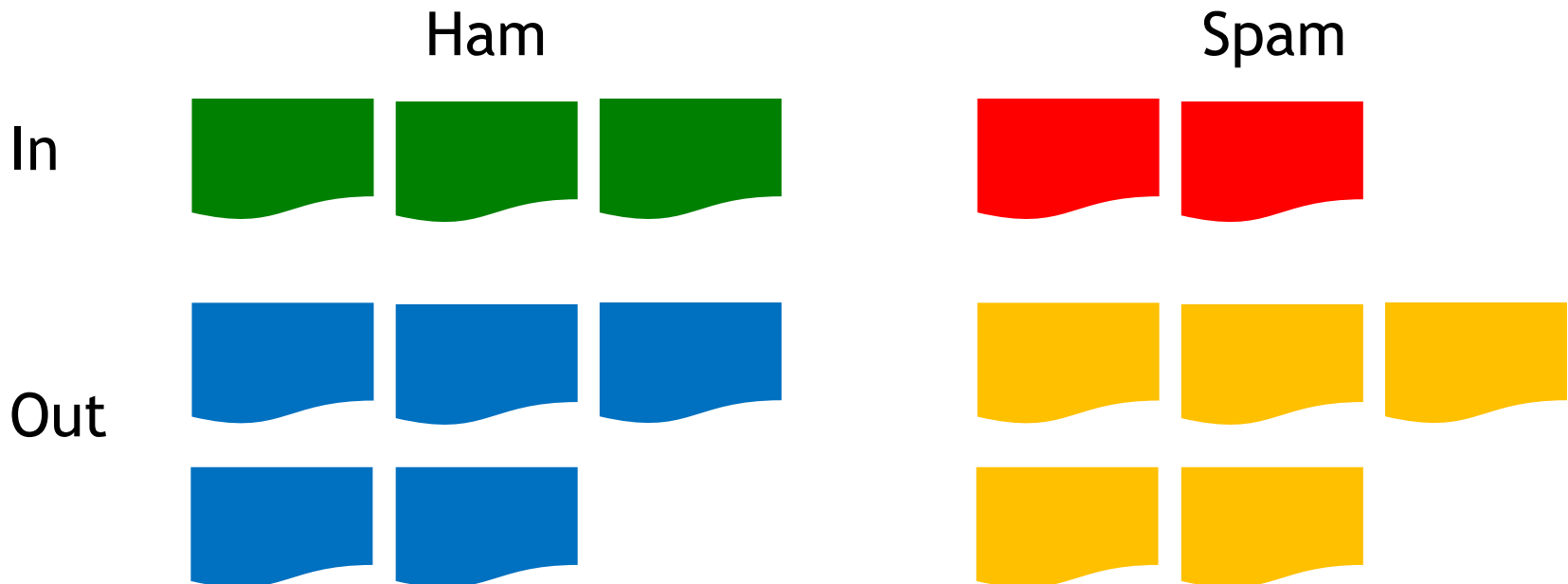
Note: we smoothed the prior as well:  
 $(3/7, 4/7) \rightarrow (4/9, 5/9)$

- Advantages:
  - We can compute an estimate for any message
  - For small training sets  $\rightarrow$  avoids overfitting

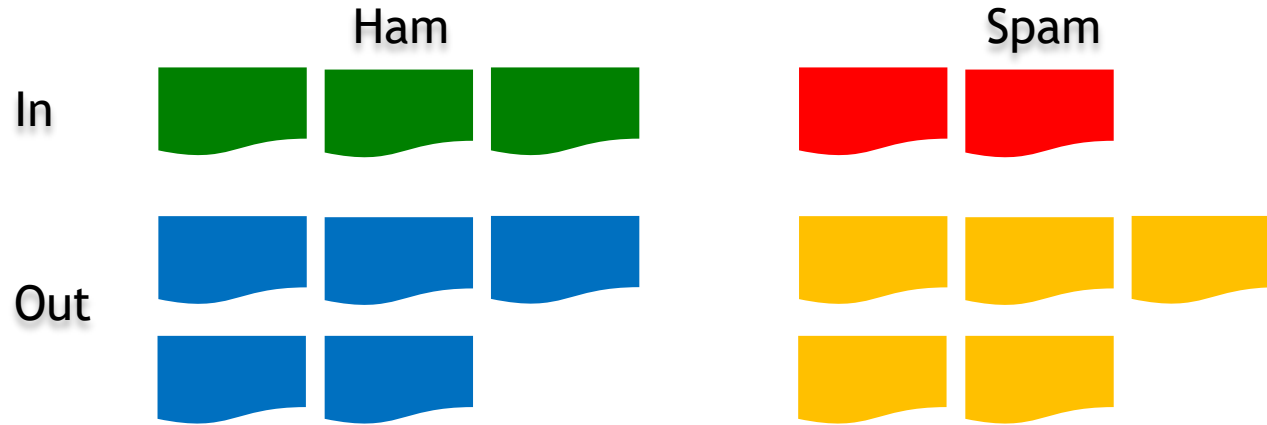
X	Get	nice	watch	new	york	rocks	for	cheap	replica	loan	lottery	million	dollar	perfect
23 $\times P(X G)$	2	2	3	2	2	3	2	1	1	1	1	1	1	1
26 $\times P(X B)$	2	1	3	2	1	1	1	3	2	2	2	3	2	1

# Precision and recall

- Problem: how to set the threshold for ham/spam?
  - Too restrictive: ham gets deleted
  - Too permissive: spam gets through
- Information-retrieval performance metrics:
  - Precision: % of search results that are ham vs spam
  - Recall: % of all ham that are in search results



# Precision and recall



■ Precision =

$$\frac{\text{1 green rectangle}}{\text{1 green rectangle} + \text{1 red rectangle}}$$

■ Recall =

$$\frac{\text{1 green rectangle}}{\text{1 green rectangle} + \text{1 blue rectangle}}$$

# Critique of methods so far

- Both models treat any two words as completely independent signals
- But language has a lot of ambiguity and overlap:
  - Two words can mean something very similar:
    - “happy” vs “joyful”, “rich” vs “wealthy”
  - One word can mean different things:
    - “match”: soccer game or a device to light a fire
    - “right”: opposite of left or correct
- Approaches we saw today do not learn and exploit these relationships
- Next week: word embeddings → map words in low-dimensional feature space

# RecSys: content vs collaborative

## Pros of content-based

Independent of other users → no cold start problem for new items (item comes with features)

Independent of other users → can recommend for unique tastes, no “trend to average”

Can provide explanation for recommendation (e.g., matching keywords)

## Cons of content-based

Multimedia etc.: hard to identify features

Independent of other users → no discovery or “surprises”

Cold start problem for new user

- In practice: combination
  - Lack of ratings, few users → rely more on content
  - Lots of users, few tags → collaborative



# Summary

- Content: text, tags, user comments, subtitles,...
- Collaborative filtering vs content-based:
  - Blind to content vs blind to other users
- Classical approaches from information retrieval:
  - Vector space models, similarity metrics
- More modern probabilistic approaches from ML:
  - Naïve Bayes, language models ( $n$ -grams), word embeddings
- Other application for naïve Bayes: spam filtering
  - $P(B) \cong 0.8 \dots 0.9$

# References

- [C Aggarwal: Content-Based Recommender Systems, 2016]
- [P Lops, M de Gemmis, G Semeraro: Content-based Recommender Systems: State of the Art and Trends, 2011]
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- [S. Russell, P. Norvig: Artificial Intelligence - A Modern Approach (3<sup>rd</sup> ed), Pearson, 2010 (chapter22)]
- [W. B. Croft, D. Metzler, T. Strohman: Search Engines - Information Retrieval in Practice, Addison Wesley, 2010 (chapters 7&10)]