

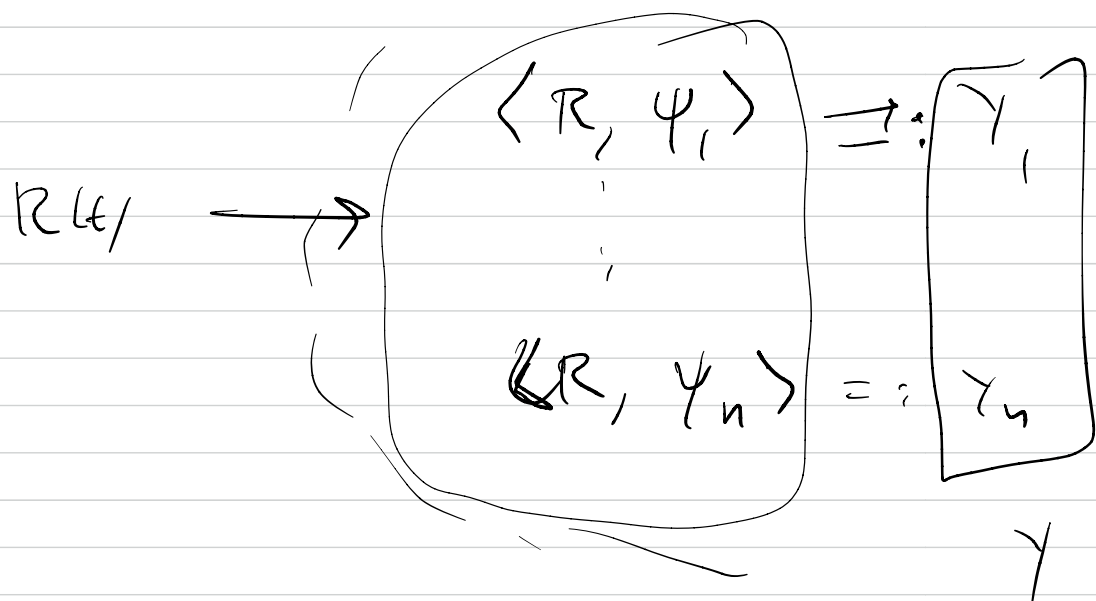
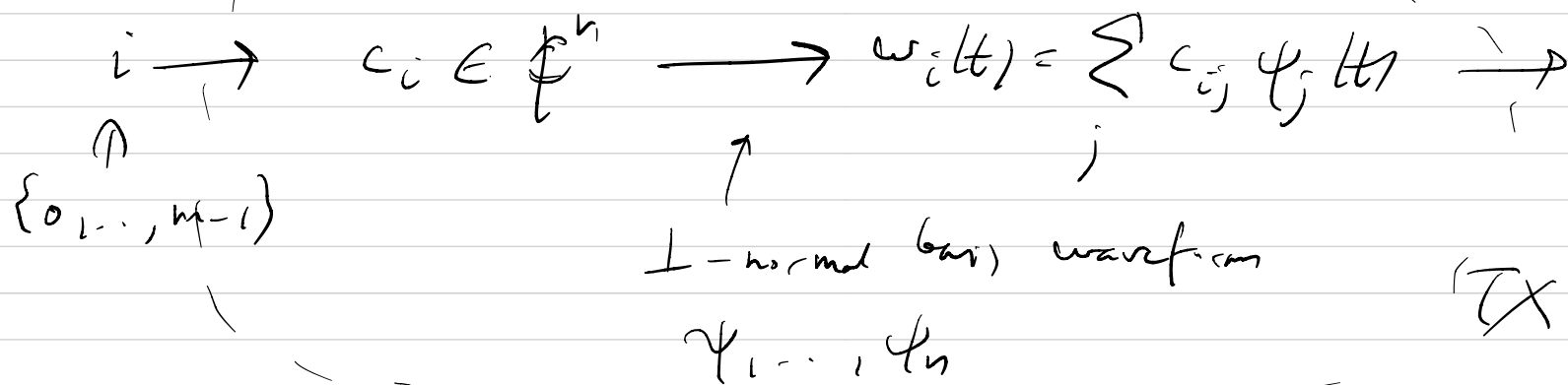
Principles of Digital Communication

April 23, 2021



Reading for next week : 5. (1-4)

Recall : we can design a comm. system for the AWGN channel



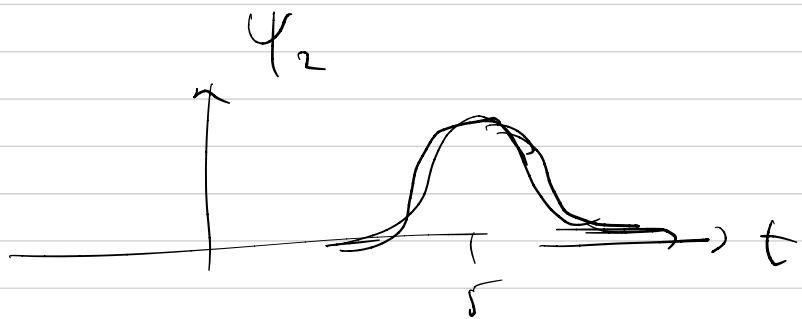
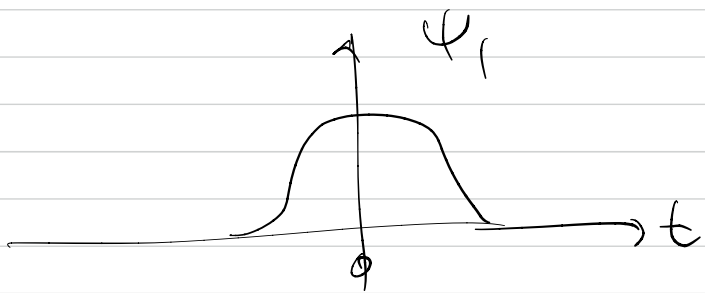
$\hat{i} = \underset{i}{\operatorname{argmin}} \| \gamma - c_i \|$
 (assuming equally likely messages)

$$\langle R, \psi_j \rangle = \int R(t) \psi_j^*(t) dt$$

$$= (R * h_j)(0) \quad \text{if } h_j(t) = \psi_j^*(-t)$$

if the h_j 's are time shifts of each other, then all the inner products can be computed by sampling the output of one filter:

$$\Sigma x, \quad \psi_2(t) = \psi_1(t-5).$$



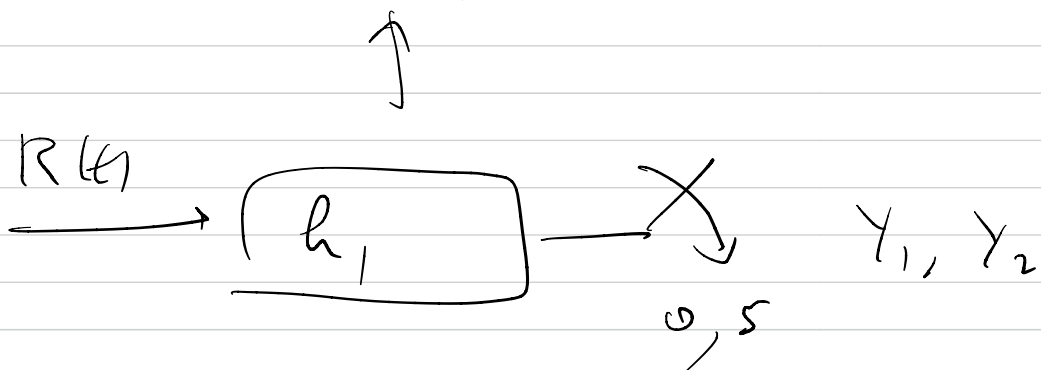
$$Y_1 = \int R(t) \psi_1^*(t) dt$$

$$Y_2 = \int R(t) \psi_2^*(t) dt = \int R(t) \psi_1^*(t-5) dt$$

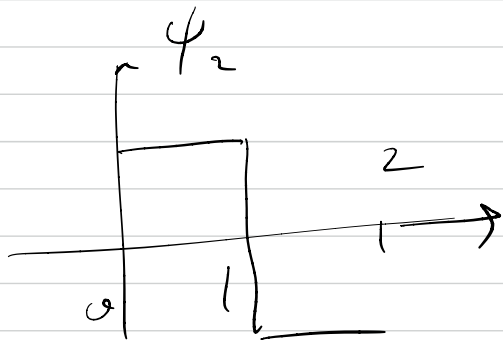
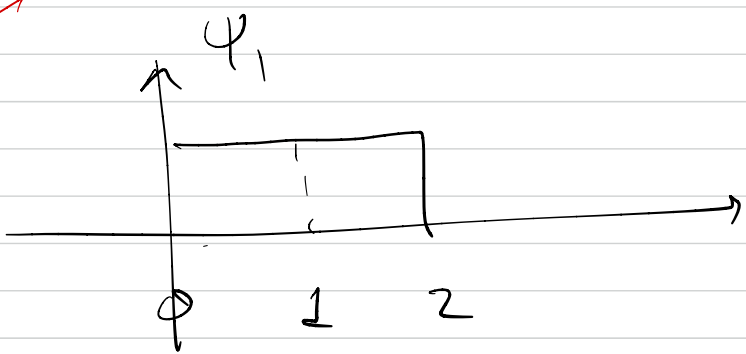
$$= \int \underline{R(t+5)} \underline{\psi_1^*(t)} dt$$

$$Y_1 = (R * h_1)(0) = \int R(t) h_1(0-t) dt$$

$$Y_2 = (R * h_1)(5) = \int R(t) h_1(5-t) dt$$



⇒ The design will be easy if all these $\psi_1, \psi_2, \dots, \psi_n$ were time shifts of each other.



$$\psi_1(t) = \text{[circled rectangle from 0 to 1]} + \text{[rectangle from 1 to 2]}$$

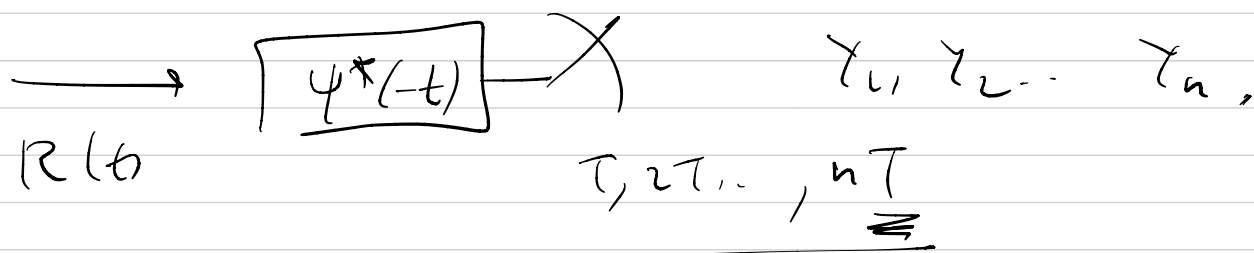
$$\psi_2(t) = \text{[rectangle from 0 to 1]} - \text{[rectangle from 1 to 2]}$$

So we want

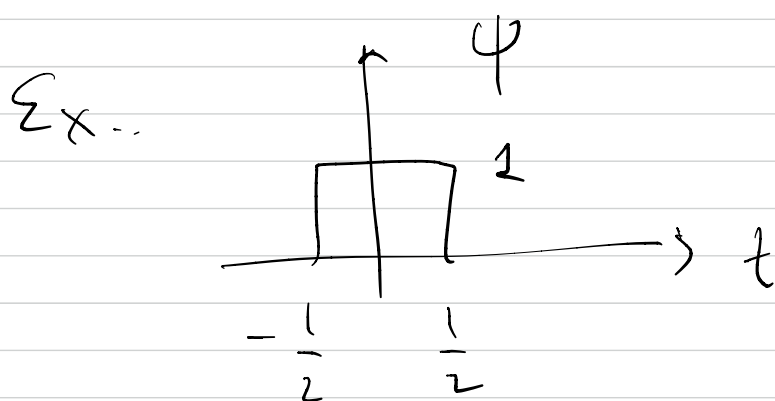
① $\psi_1, \psi_2, \dots, \psi_n$ 1-normal

② ~~$\psi_1, \psi_2, \dots, \psi_n$ time-shifts of each other~~

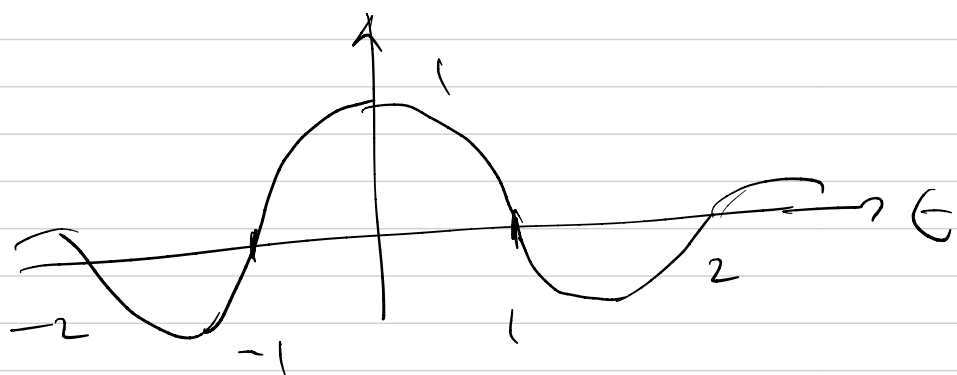
$$\psi_j(t) = \psi(t - jT)$$



Q: what set of ψ 's are possible?

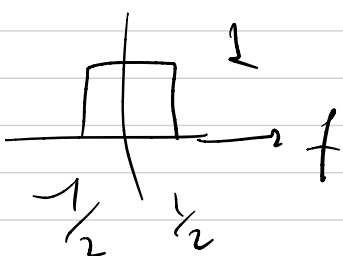


Ex. $\psi(t) = \text{sinc}(t) = \frac{\sin \pi t}{\pi t}$



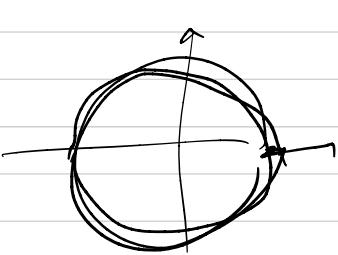
$$\int \psi(t) \psi(t-1) dt = \int \underbrace{\psi(t)}_{x(t)} \underbrace{\psi^*(t-1)}_{y^*(t)} dt$$

$$= \int x_F(f) y_F^*(f) df \quad \text{Parseval.}$$

Recall that $\text{sinc}(t) \xleftrightarrow{FT}$ 

$$x_F(f) = \mathbb{1}\{|f| \leq \frac{1}{2}\}$$

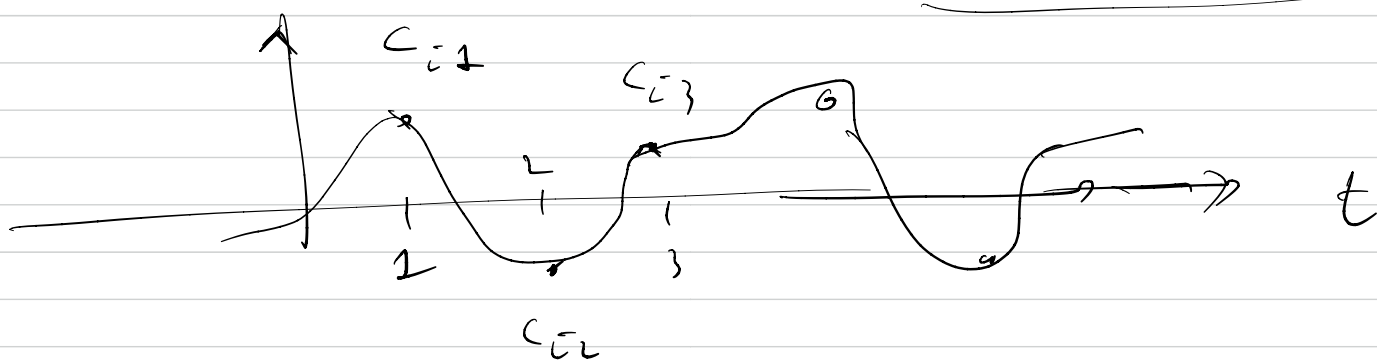
$$y_F(f) = \mathbb{1}\{|f| < \frac{1}{2}\} \cdot e^{-j2\pi f}$$

$$\int x_F(f) y_F(f)^* df = \int_{-1/2}^{1/2} e^{j2\pi f} df = 0$$


$$\Rightarrow \int \psi(t) \psi(t-j) dt = 0$$

in this "sinc" example

$$i \rightarrow \underline{c_i} \rightarrow w_i(t) = \sum_{j=1}^n \underline{c_{ij}} \underline{\text{sinc}(t-j)}$$



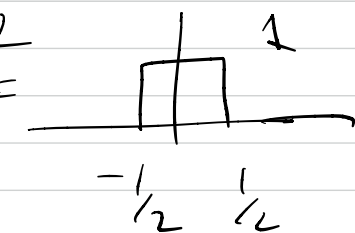
"ideal Bandlimited case"

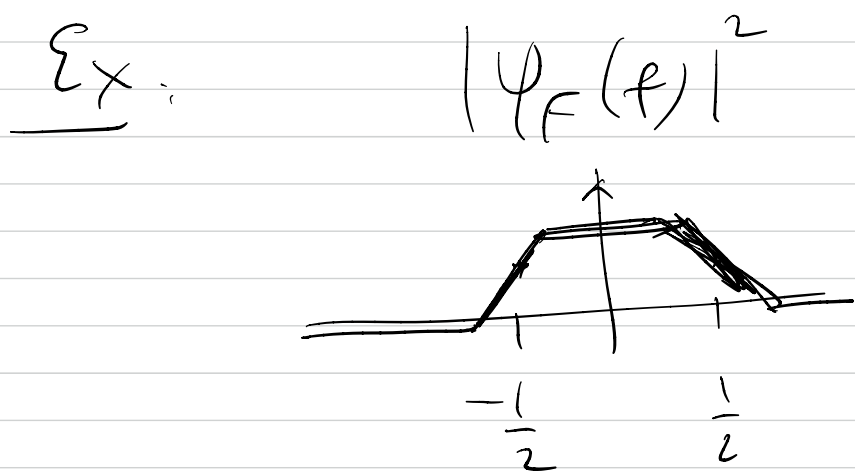
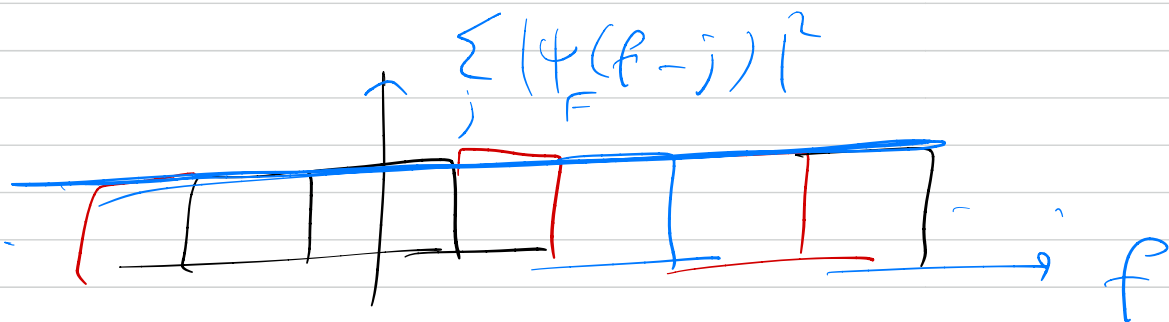
In 5.4 we will see a criteria to test if

ψ has the property that its integer shifts are
 L-normal. (Nyquist criterion).

Then: $\{\psi(t-j) : j \in \mathbb{Z}\}$ form an L^2 -normal collection
if and only if

$$\sum_j |\psi_F(f-j)|^2 = 1 \quad \forall f.$$

Ex: $\psi(t) = \text{sinc}(t)$ $|\psi_F(f)|^2 =$ 



So far I have covered S. (1, 2, 4).

Let me say a few words about S. 3 (Power Spectral Density)

Discrete-time Stochastic Processes

$\mathbb{C}$ -valued

$(X_i : i \in \mathbb{Z})$ a collection of $\mathbb{C}$ -valued RVs.

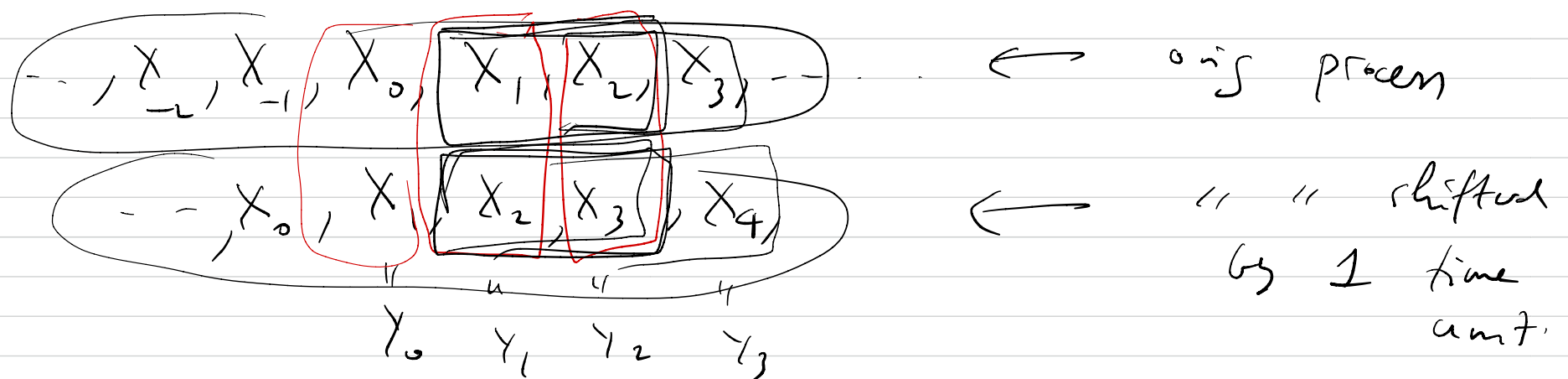
Let us restrict to the case $E[X_i] = 0 \quad \forall i$

$$(X_i = \underbrace{(X_i - E[X_i])}_{=0} + \underbrace{E[X_i]}_{=0})$$

1's order statistics are $E(X)$'s

2nd " " are $E(X_i X_j^*) = K_{ij}$

"stationarity":



if statistics of X is the same as stats of X
we call the process X to be stationary.

Stationarity requires: $X_1 \sim X_2 \sim X_3 \sim X_4 \sim \dots$

& $(X_1, X_2) \sim (X_2, X_3) \sim (X_3, X_4) \dots$

& $(X_1, X_2, X_3) \sim (X_2, X_3, X_4) \sim \dots$

in general the statistics of

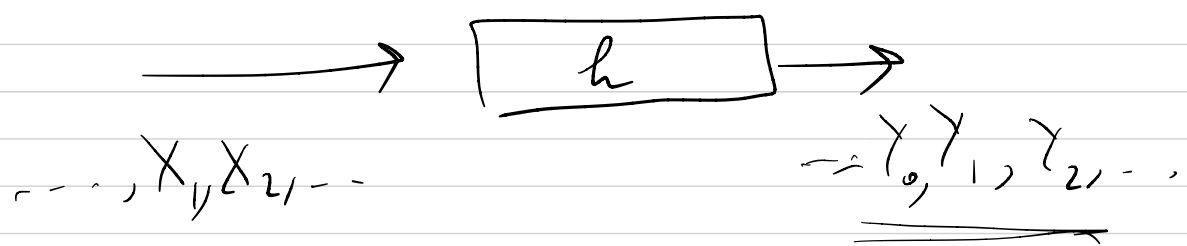
$(X_{i+1}, X_{i+2}, X_{i+3}, \dots, X_{i+n})$ should not change with i
 $\sim (X_1, \dots, X_n)$.

In particular: if X is stationary then

$$E(X_i X_j^*) = E(X_0 X_{j-i}^*) = R_{j-i}$$

A process that is not necessarily stationary but has the property that $E(X_i) = \text{const}$ & $E(X_i X_j^*) = R_{j-i}$ is called Wide-Sense-Stationary.

if X is a WSS process (or stationary)



the Y is also WSS (stationary).

$$Y_i = \sum_n h_n X_{i-n} \quad E(Y_i) = 0 \quad (\text{if } E(X_i) = 0).$$

$$Y_i Y_{i+k}^* = \sum_n h_n X_{i-n} \sum_m h_m^* X_{i+k-m}^*$$

$$= \sum_{n,m} h_n h_m^* \underbrace{X_{i-n}} \underbrace{X_{i+k-m}^*}$$

$$E(\quad) = \sum_{n,m} h_n h_m^* \underbrace{R_X[k+n-m]}_{=}$$

$R_Y[k]$

let us define $S_X(\theta) = \sum_k R_X(k) e^{-j2\pi\theta k}$

$$S_Y(\theta) = \sum_k R_Y(k) e^{-j2\pi\theta k}$$

$$S_Y(\theta) = \sum_{k,n,m} h_n h_m^* \underbrace{R_X(k+n-m)} e^{-j2\pi\theta(\underbrace{k+n-m}_{-n+m})}$$

$$= \sum_{l,n,m} \underbrace{h_n e^{+j2\pi\theta n}} \underbrace{(h_m^* e^{-j2\pi\theta m})}_{\text{red circle}} \underbrace{(R_X(l) e^{-j2\pi\theta l})}_{\text{blue circle}}$$

$$= S_X(\theta) H(-\theta) H^*(-\theta) = S_X(\theta) |H(\theta)|^2$$

Had we defined $R_X(k) = E(X_i^* X_{i+k})$,

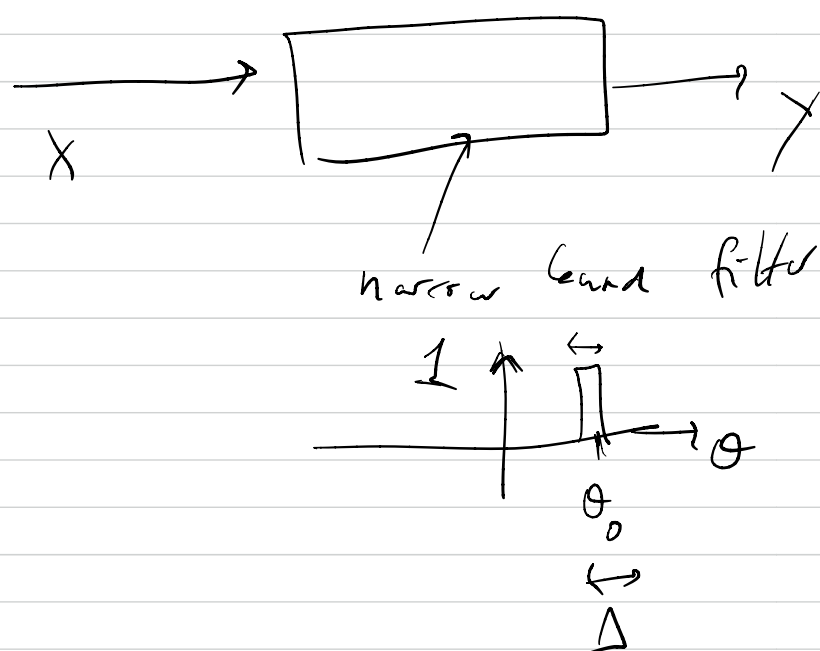
~~we would~~ $R_X(k) = E(X_i^* Y_{i+k})$

we would have found

$$S_Y(\omega) = S_X(\omega) |H(\omega)|^2$$

Note: $R_X[0] = E(|X_i|^2)$ is the "power" in X per sec

$$= \int_{-\frac{1}{2}}^{\frac{1}{2}} S_X(\omega) d\omega$$



$$S_Y(\omega) = \begin{cases} S_X(\omega) & \omega \in \left[\omega_0 - \frac{\Delta}{2}, \omega_0 + \frac{\Delta}{2} \right] \\ 0 & \text{else} \end{cases}$$

$$\text{power of } Y = R_Y[0] = \int S_Y(\omega) d\omega \approx \Delta S_X(\omega_0)$$

$\Rightarrow$ the amount of power in X in the frequency band

$$\left(\omega_0 - \frac{\Delta}{2}, \omega_0 + \frac{\Delta}{2} \right) \text{ is } \approx \underline{\underline{\Delta S_X(\omega_0)}}.$$

So we call (on the basis of this computation)

$S_X(\omega)$ the power spectral density of the random process X .

There is a complete analogy in continuous time

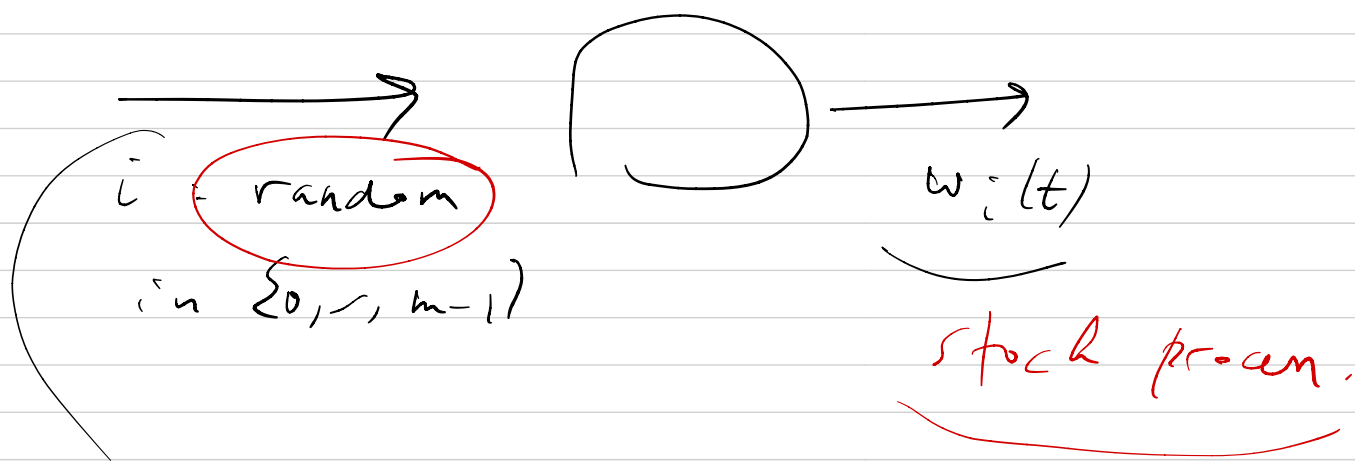
$$R_X(\tau) = E(X^*(t) X(t+\tau)) \quad (\text{for a WSS } X \text{ of zero mean})$$

$$X(t) \rightarrow \boxed{h} \rightarrow Y(t)$$

$$Y \text{ is also WSS} \quad S_Y(f) = S_X(f) |H(f)|^2$$

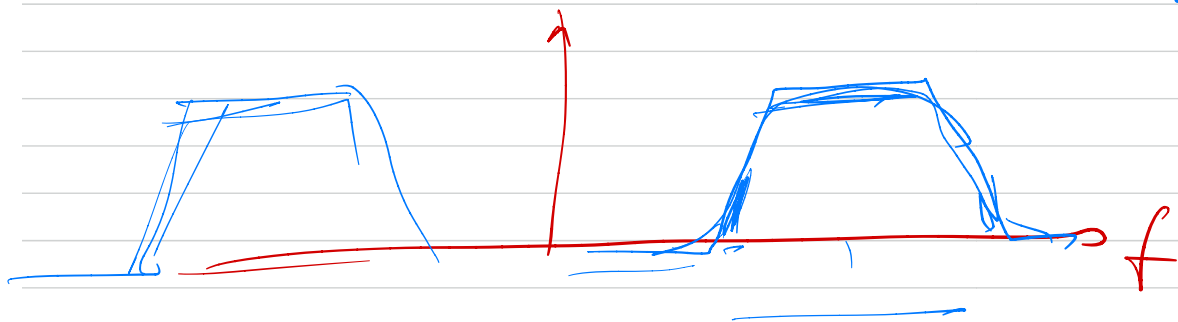
$$S_X \xleftrightarrow{F.T.} R_X$$

When we design a communication system:



$$S_w(f)$$

"stay below the blue line"



When

$$w_i(t) = \sum_j \underbrace{c_{ij}} \underbrace{\psi(t-j)}$$

we will find that we can compute $S_w(f)$

in terms of $\psi_F(f)$ & the statistics of $\{c_{ij}\}$.
