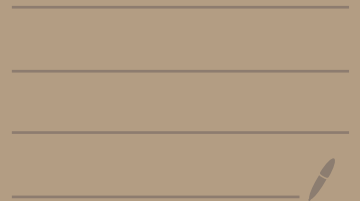


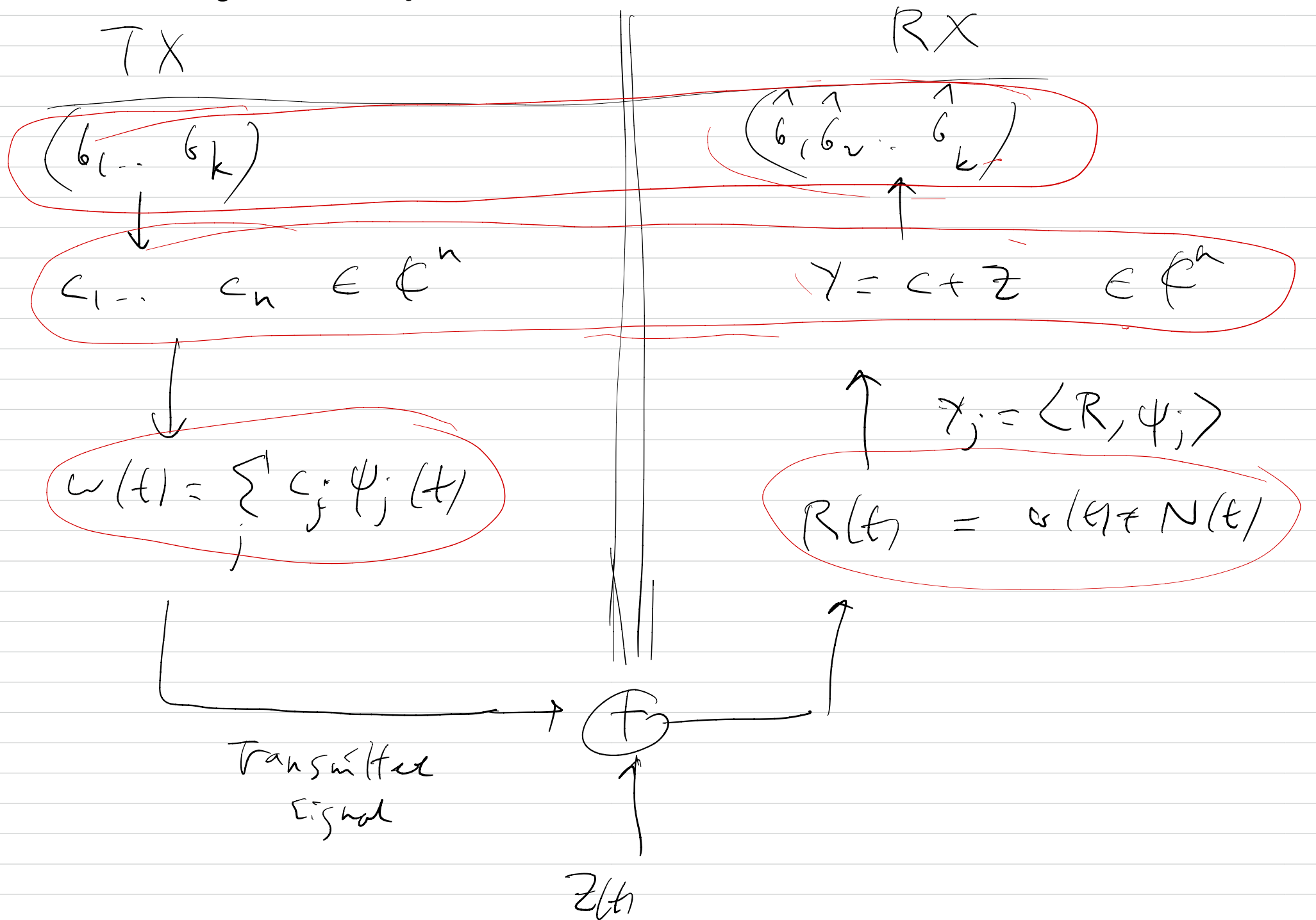
Principles of Digital Communication

May 14, 2021



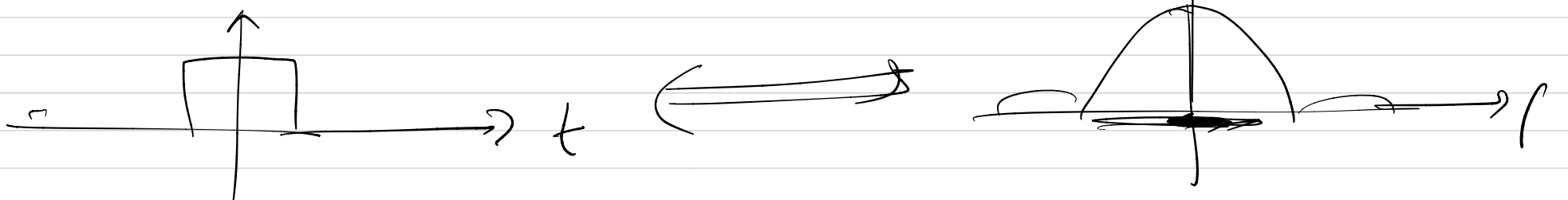
Reading for next week: 7. (1-4).

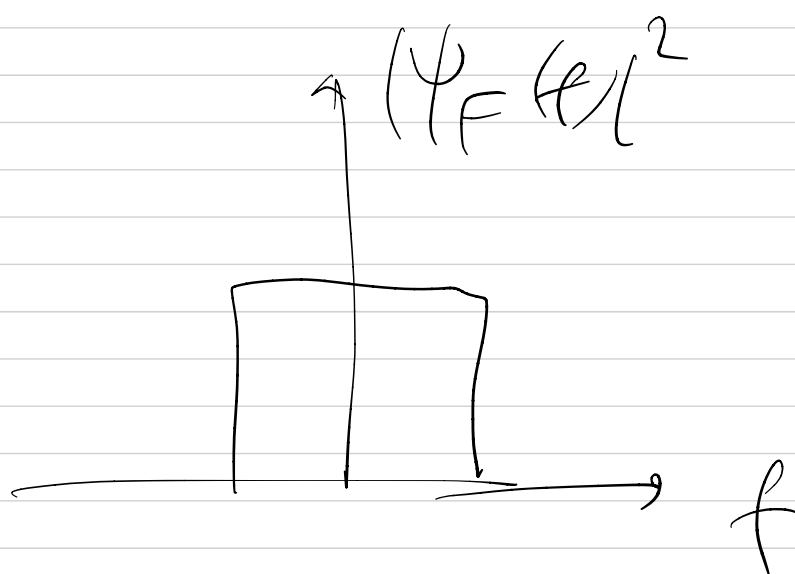
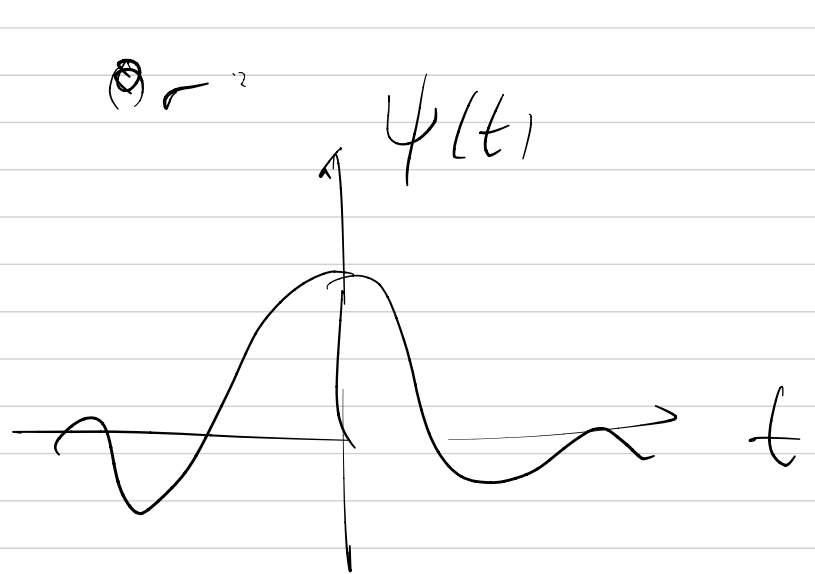
Taking stock of what we have seen:



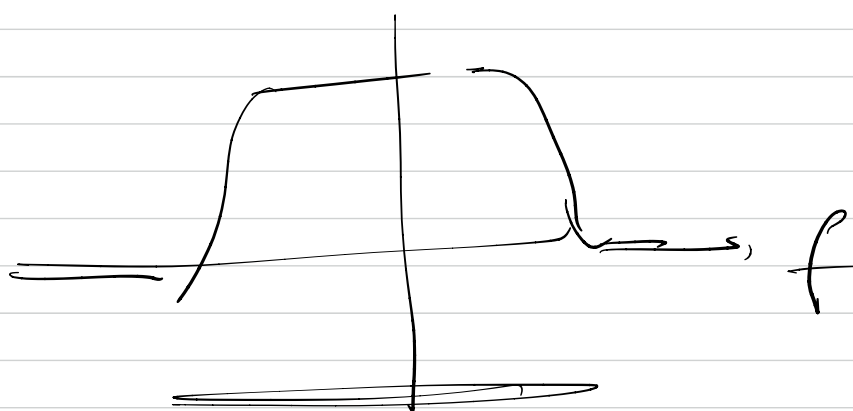
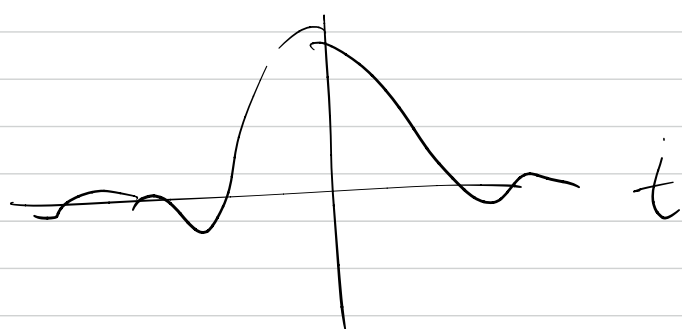
Reading: "passband communication"
so far: "baseband"

examples of ψ_j 's we saw

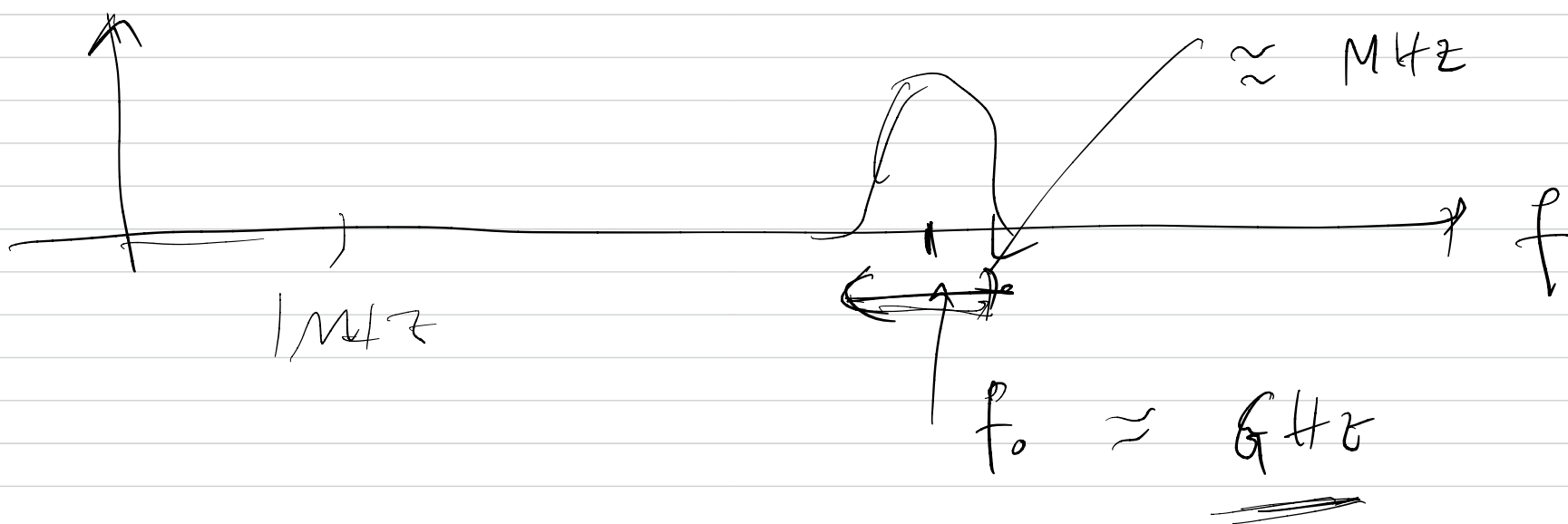




Finite wave



However in physical reality,



Speed of light = 1 foot/ns .

A Electro-magnetic signal of 1 GHz freq.
has a wavelength $\approx 30 \text{ cm}$.

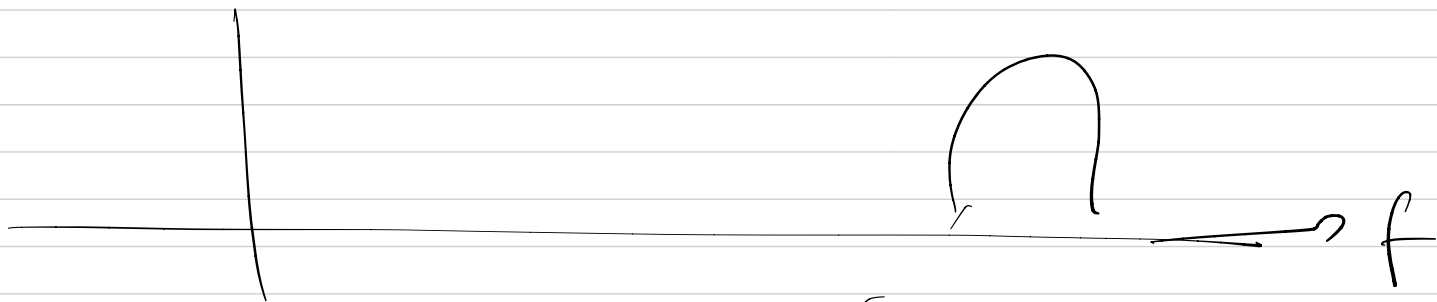
// // // // //

1 MHz freq

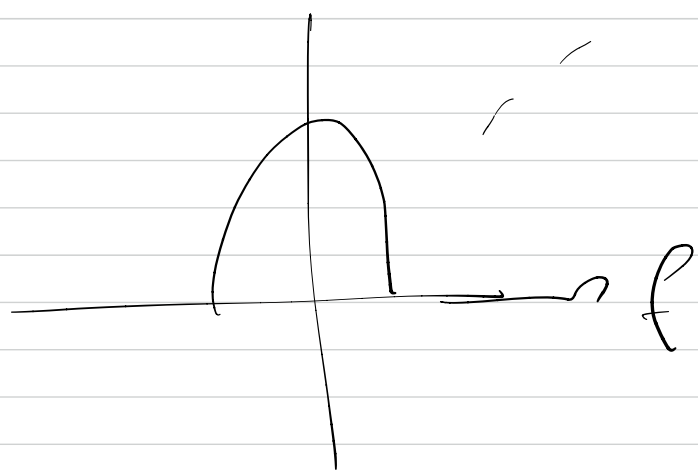
// // // //

$\approx 300 \text{ m}$,

One feels that instead of doing our design for



We should be able to do our design



and "up-convert" this
low freq. signal to the
passband.

Chapter 7 tells us how:

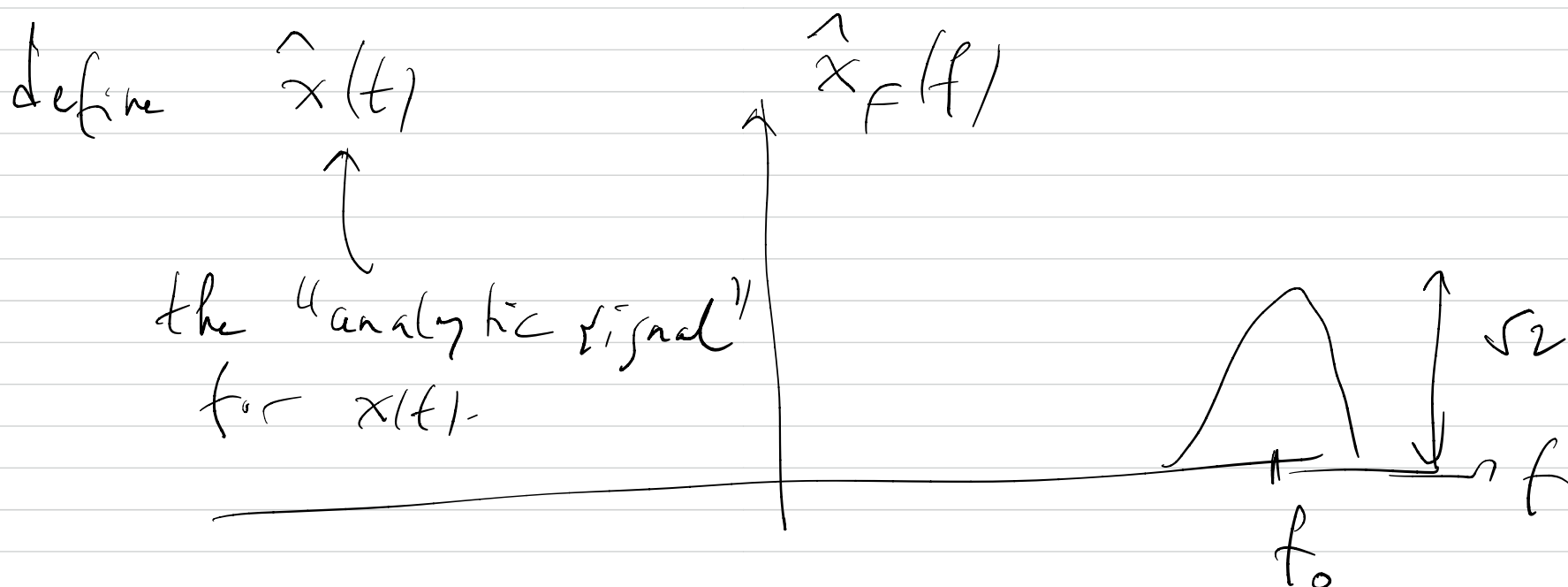
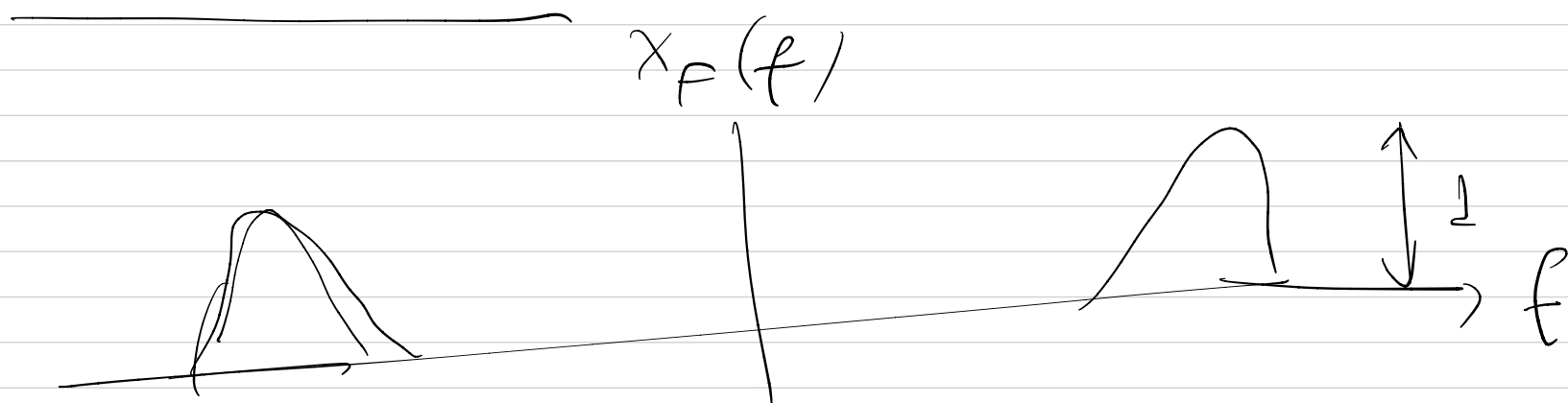
A few reminders about Fourier transform:

$$\textcircled{1} \quad x(t) \longleftrightarrow x_F(f)$$

$$\underline{x^*(t)} \longleftrightarrow x_F^*(-f)$$

$$\begin{aligned} \text{(because:)} \quad & \int x^*(t) e^{-j2\pi f t} dt \\ &= \left(\int x(t) e^{+j2\pi f t} dt \right)^* \\ &= \left(x_F(-f) \right)^* \end{aligned}$$

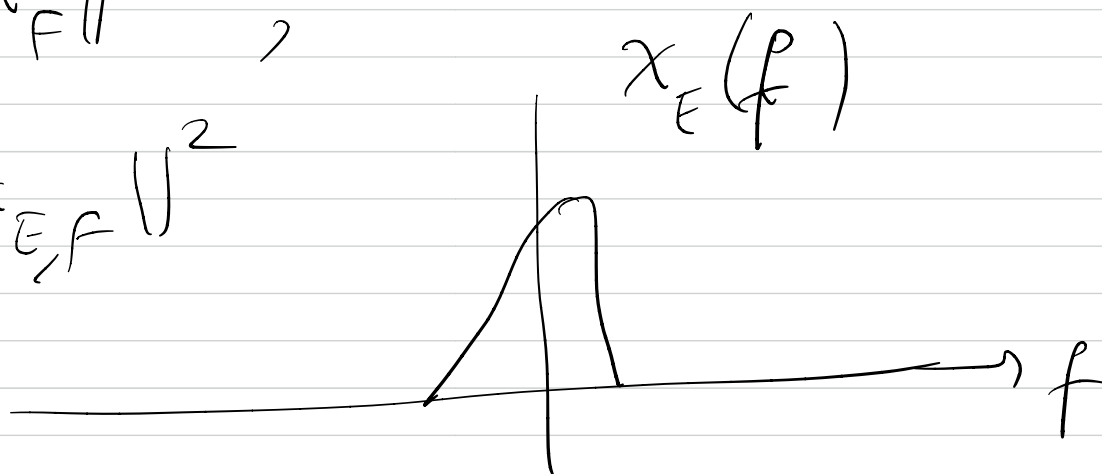
$x(t)$ is real:



$$x(t) = \sqrt{2} \operatorname{Re}\{\hat{x}(t)\}$$

$$\left(\text{why: } x_F(f) = \frac{\hat{x}_F(f) + \hat{x}_F(-f)^*}{\sqrt{2}} \right)$$

$$\begin{aligned} \|x_E\|^2 &= \|\hat{x}_F\|^2 \\ &= \|x_{E,F}\|^2 \end{aligned}$$



$$\hat{x}_F(f) = x_{E,F}(f - f_0)$$

$x_E(t)$ is called the baseband equivalent.

$$x(t) = \sqrt{2} \operatorname{Re} \left\{ \underbrace{x_E(t)}_{\text{Real, band pass}} \underbrace{e^{j2\pi f_0 t}}_{\text{Complex, Low-pass}} \right\}$$

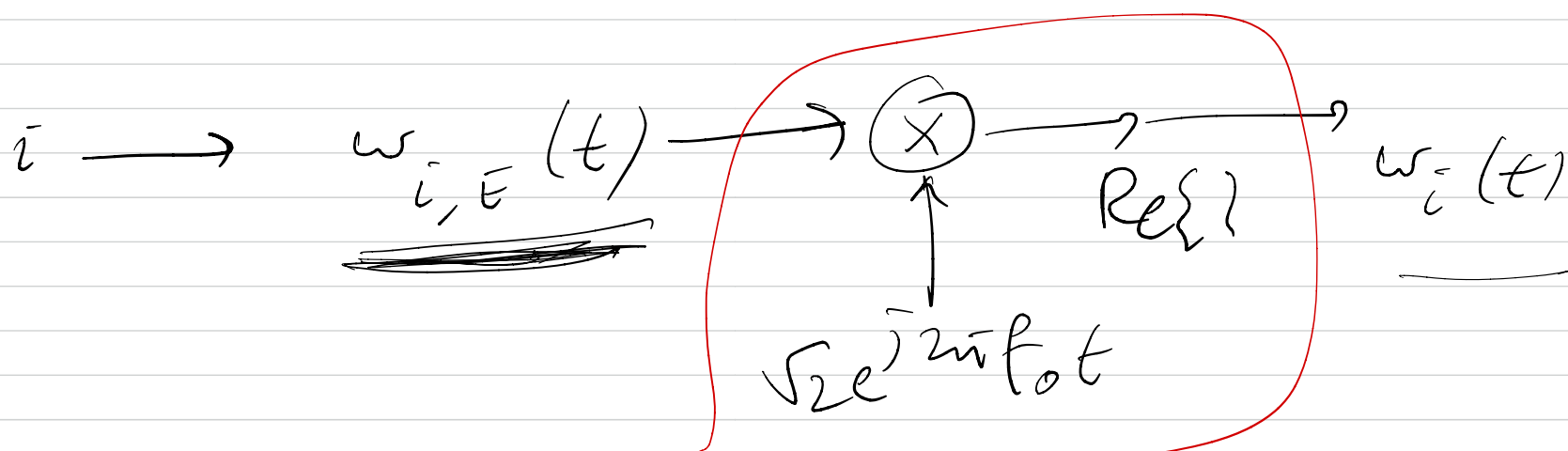
$$= \sqrt{2} \operatorname{Re} \{ x_E(t) \} \cos(2\pi f_0 t)$$

$$- \sqrt{2} \operatorname{Im} \{ x_E(t) \} \sin(2\pi f_0 t)$$

Real, band pass

Complex, Low-pass.

So, the transmitted waveform $w_i(t)$ can be created as:



All our designs in the low frequency world

and just before transmission perform the up

conversion is a design methodology which

does not inhibit generality.

will see that the RCVP has a similar representation between the bandpass & (low-pass) components.

