

# CIVIL-477: Notes on Gradient Projection Algorithm

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## 1 Pseudo code of GP algorithm

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### Algorithm 1 Gradient projection algorithm

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**Inputs:** Network  $G(N, A)$ ; demand vector  $\mathbf{q}$ ; max iteration  $N$ ; gap threshold of main loop  $\varepsilon$ .

**Outputs:** Equilibrium path flow  $\mathbf{f}^*$

**Initialization:**

- Set iteration  $n = 0$ , gap  $g = \infty$
- Initialize path flow  $f_k = q_w / |P_w|$ ,  $\forall k \in P_w$ , and non-base path set  $P_{NB,w} = \emptyset$  for each OD pair  $w \in W$

**while**  $n \leq N$  and  $g > \varepsilon$  **do**

**Step 0: Update path cost and link cost derivative**

- compute path cost  $\mathbf{c}^n$  using path flow  $\mathbf{f}^n$
- compute link cost derivative  $\partial \mathbf{t}^n = \mathbf{t}'(\Delta \mathbf{f}^n)$

**for** Each OD pair  $w \in W$  **do**

**Step 1: Construct decent direction**

- Find the shortest/base path  $k^*$  and update non-base path set  $P_{NB,w} = P_w \setminus \{k^*\}$
- Compute direction  $\mathbf{d}_w^n = c_{k^*} \mathbf{1} - \mathbf{c}_w^n$

**Step 2: Compute step size**

- Compute  $\alpha_w^n = [\text{diag}((\Delta_w - \Delta_{k^*})^T \partial \mathbf{t}^n (\Delta_w - \Delta_{k^*}))]^{-1}$

**Step 3: Update path flow**

- Compute candidate flow  $\mathbf{y}_w^n = \mathbf{f}_w^n + \alpha_w^n \mathbf{d}_w^n$
- Update non-base path flows by projection  $f_{w,k}^{n+1} = \max\{0, y_{w,k}^n\}$ ,  $\forall k \in P_{NB,w}$
- Update flow on base path  $f_{k^*}^{n+1} = q_w - \sum_{k \in P_{NB,w}} f_{w,k}^{n+1}$

**end for**

**Step 4: Convergence check**

- Compute gap  $g = \|\mathbf{f}^{n+1} - \mathbf{f}^n\|_2$

    Set  $n = n + 1$

**end while**

Set  $\mathbf{f}^* = \mathbf{f}^{n+1}$

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Notes:

- $\Delta$  is link-path incidence matrix,  $\Delta_w$  is the submatrix of  $\Delta$  that corresponds to path set  $P_w$ , and  $\Delta_{k^*}$  is a column in  $\Delta$  that corresponds to base path  $k^*$
- $\text{diag}(A)$  denotes the diagonal elements in matrix  $A$

## 2 Quasi-Newton method

In the GP algorithm, we use a quasi-Newton method to compute the step size  $n$ , which helps improve the convergence rate, i.e., reaching the optimal solution much faster. The term “quasi-Newton” comes from the Newton method ([https://en.wikipedia.org/wiki/Newton%27s\\_method](https://en.wikipedia.org/wiki/Newton%27s_method)).

In brief, the Newtown method is rooted in the second-order approximation of a function

$$g(\mathbf{y}) = f(\mathbf{x}) + \nabla f^T(\mathbf{x})(\mathbf{y} - \mathbf{x}) + \frac{1}{2}(\mathbf{y} - \mathbf{x})^T H_x(\mathbf{y} - \mathbf{x}), \quad (1)$$

where  $H_x = \nabla^2 f(\mathbf{x})$  is the Hessian matrix evaluated at  $x$ .

The optimal solution to the minimization problem over  $g(\mathbf{y})$  is thus

$$\nabla g(\mathbf{y}) = \nabla f(\mathbf{x}) + H_x(\mathbf{y} - \mathbf{x}) = \mathbf{0} \quad \Rightarrow \quad \mathbf{y} = \mathbf{x} - H_x^{-1} \nabla f(\mathbf{x}) \quad (2)$$

Recall our general update rule

$$\mathbf{x}^{n+1} = \mathbf{x}^n + \alpha^n \mathbf{d}^n. \quad (3)$$

Then we have update direction  $\mathbf{d}^n = -\nabla f(\mathbf{x}^n)$  and step size  $\alpha^n = H_{\mathbf{x}^n}^{-1}$ .

Our method is “quasi” instead of “exact” because we do not use the full Hessian matrix but only its diagonal elements  $\partial^2 f(\mathbf{x}) / \partial x_i^2$ , while the off-diagonal elements  $\partial^2 f(\mathbf{x}) / \partial x_i \partial x_j$  are assumed to be zero.