

# **Negative transport externalities**

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*EPFL* - 2 hour lecture (main concepts presented)

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# Outline

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1. Types of external costs and why they are ubiquitous in transportation
2. Evaluation methods: theory and empirical estimates
  - a). Value of travel time and congestion
  - b). Environmental externalities
  - c). Safety and the value of human *life* [is monetarization possible?]

# 1. Types of externalities and why they occur?

# Nature of externalities

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**Definition:** A *technological externality* exists when the actions of an agent affect the utility or production possibilities of other agents **without** a market in which the effects are priced. *Example, firm polluting a river. Raising flowers provides a positive externality to the neighbors*

Example: Emissions from driving a gasoline or diesel-fueled vehicle. [*Effect on health, erosion of structure, etc.*]

Discussion : agglomeration forces (technological spillover), silicon valley and EV car in Europe: positive externalities.

**Cause of externality:** The perpetrator does not care (fully) about the utility of other agents (or s/he is not aware of these externalities)

Externalities can be **positive and negative**. Mains attention is limited here to negative externalities.

# Technological & pecuniary externalities

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Technological externalities differ from pecuniary externalities.

**Definition:** A *pecuniary externality* exists when the actions of an agent affect other agents through **prices**.

**Example:** Assume an airline boosts its output. This raises unit labor (*demand increases, so wages increase*) and other input costs increase for competing airlines.

→ Other airlines are made worse off, but the input suppliers are made better off (possibly cost decreases). The two effects offset (in the absence of other economic distortions). [*No market failure when, e.g. the wages increase; normal operation of markets*].

# Degree of internalization

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Costs can be wholly external or partly external.

## Wholly external

1. **Pollution** Also greenhouse gas emissions, noise

## Partly internalized

### 2. Congestion

Atomistic users (e.g., road vehicles). No internalization.

Non-atomistic users (e.g., airlines with market power) Partial internalization. [e.g. Air France imposes congestion to other users, but also suffers from congestion]. Crowding in Public transport; other example: fleet of vehicles.

# Degree of internalization

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## Partly internalized (continue)

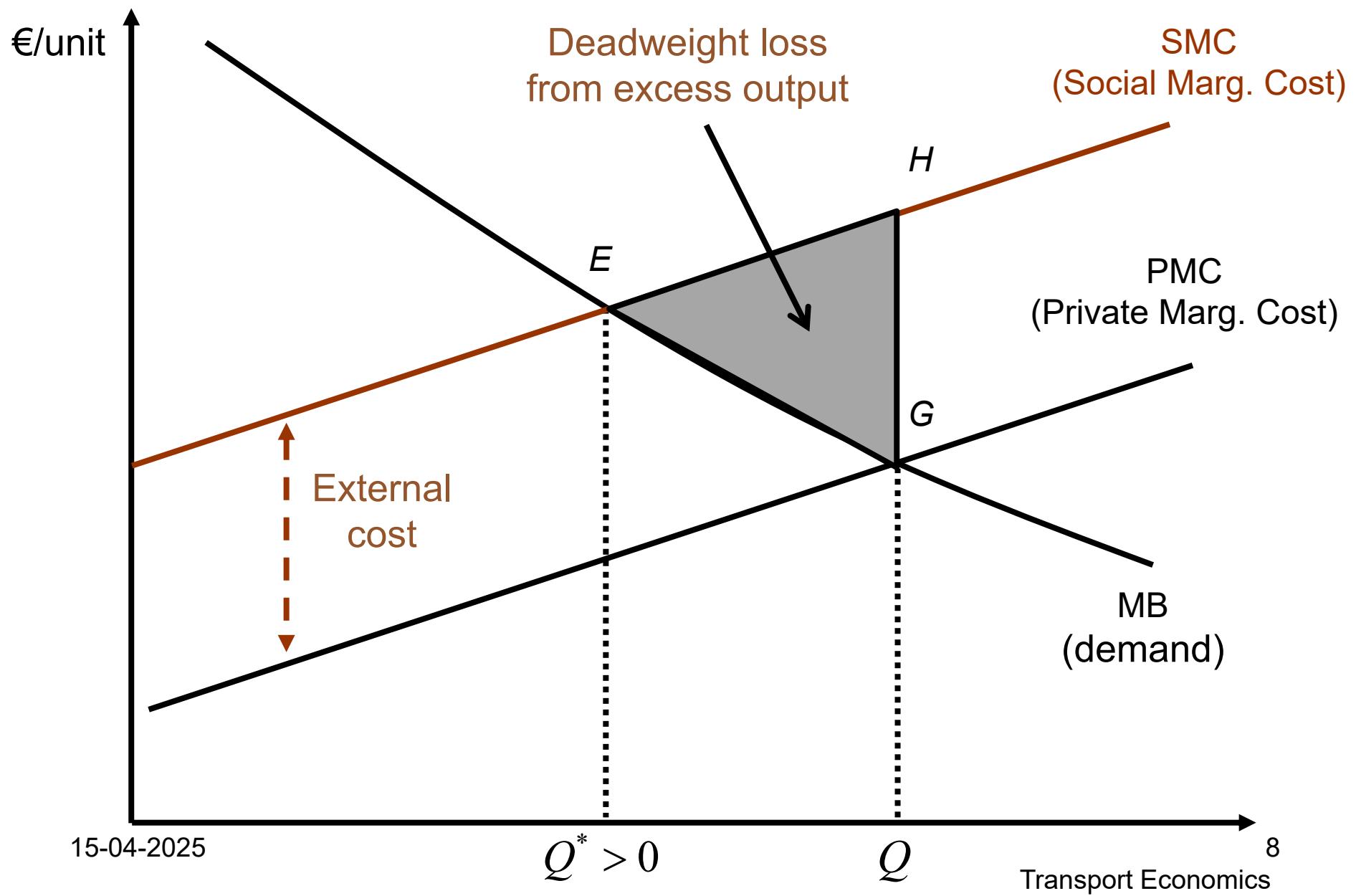
3. **Damage** to roads and other transport infrastructures [e.g. **Trucks**] may destroy the road but also their own vehicles;

### 4. Crashes

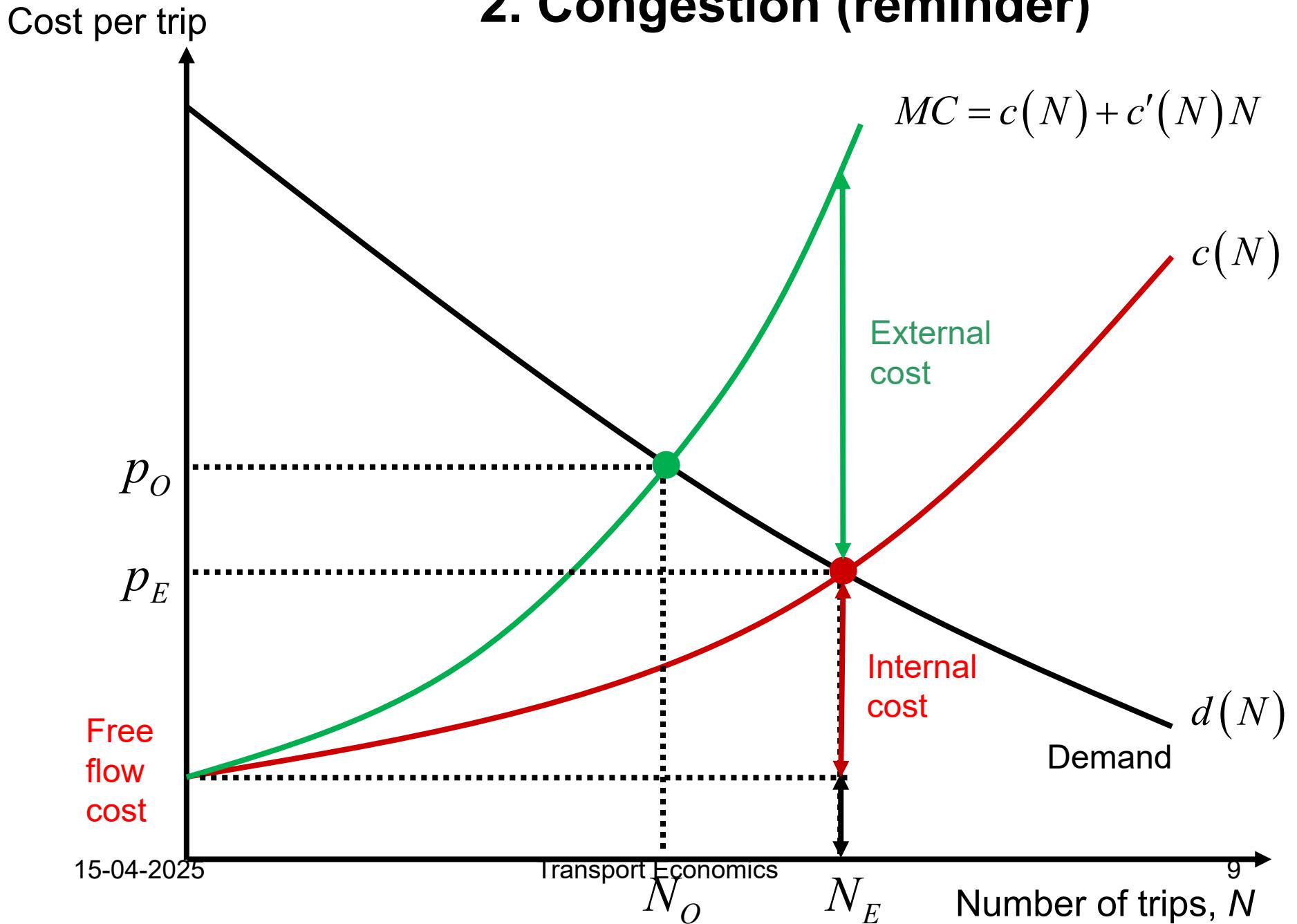
**Partial internalization** provides agents with an incentive (negative feedback) to limit their activity and therefore externalities (e.g., congestion-based tolls).

Medium/long run partial internalization: Dangerous roads may induce people to use transit.

# 1. Pollution



## 2. Congestion (reminder)



## ALONE

Marginal travel by→ External effect on ↓	Road	Rail	Air	Water	Remarks
<b>Travel time underway</b> (opportunity cost of time)	++	0	0	0?	Additional drivers and vehicles slow down other vehicles on the road, but additional passengers, trains, or planes do not slow down other trains or planes while underway, because for safety reasons rail and air lanes en route are not permitted to become congested. It might be possible for some short-haul shipping lanes to become crowded.
<b>Crowding, comfort of passenger travel</b>	+	+	+	0?	Highway congestion can make drivers anxious. Crowding on trains can make people stand, which can be uncomfortable. While passengers on plane have a reserved seat, crowded flights are less comfortable because there is less room to “stretch out,” less overhead luggage space, etc.
<b>Reliability of arrival time</b> (passenger, freight)	++	0	+	0	The greater the variation in delay times the greater the uncertainty about arrival times (Small <i>et al.</i> , 1999). Congestion can occur at airports due to too many incoming and outgoing flights (Poole and Dachis, 2007).
<b>Boarding or disembarking time</b>	n.a.	+	+	0	Large crowds can cause minor delays in boarding trains and planes, increase dwell time at stations, and slow disembarkation.
<b>Time spent at garage/station/terminal / port</b> (opportunity costs, comfort costs, reliability costs)	+?	0	++	+?	Road congestion can result in extra search time for parking spaces. Passenger rail lines have one train per station per track on fixed schedules, and although freight trains can experience crowding at rail yards, the costs are faced by the operator. At airports with different carriers and limited terminal capacity, additional flights can cause significant airport delays for all other flights (Brueckner, 2002).
<b>Cars and trucks waiting at rail or raised-bridge crossings.</b>	n.a.	+	0	+	Additional train cars increase the time that cars and trucks must wait at rail crossings. Additional ships can increase the time that cars and trucks wait at raised-bridge crossings.

Delucchi and McCubbin (2011, Table 15.2)

# Why congestion occurs?

de Palma and Lindsey (2001/2015)

## 1. Temporal Peaking of demand

Systematic daily, weekly and seasonal fluctuations.

→ Due to: work hours, school schedules, business operating hours, holidays. (True in transportation, telecommunications, recreational facilities, ....).

## 2. Rigidity of Transportation Supply

[Demand fluctuates but supply is more or less fixed, so rationing will take place. ]

## 3. Output is Not Storable

## 4. Flawed usage incentives

Costs are partly external (too many users at equilibrium)

### 3. Road damage

de Palma, Kilani and Lindsey (2007)

$U$  : Utility from a trip

$N$  : aggregate usage level

$C$  : cost of a trip

$s$  : road capacity [lanes]

$Q$  : pavement quality (inverse of roughness) [with 15 cm, road is not strong]

$m$  : maintenance intensity

$\alpha$  : rate of quality depreciation

$\beta$  : measure of usage-related depreciation

Utility function of a traveler assumed to be: ( $\gamma > 0$ )

$$U = \gamma Q - C(N).$$

Steady-state quality level is assumed to be:  $Q^s = \frac{1}{\alpha} \left( m - \beta \frac{N}{s} \right)$ .

Why maintenance is often so poor, worldwide?

# 4. Crashes

Focus here: road transportation

Two types of costs.

## 1. Cold-blooded costs

- Vehicular damage, loss of work output, hospital treatment.

→ These costs can be estimated fairly **accurately** using standard statistical and accounting data.

## 2. Warm-blooded costs

- Injury, death, suffering, immobility, grief of relatives.

→ **More difficult to monetarize.**

## 4. Crashes

Types of costs (cont.). Internal versus external costs

### 1. Internal costs (not covered)

- Vehicular damage that is not covered by insurance [deductible, incentive]
- Loss of work output for self-employed
- Out-of-pocket hospital treatment costs
- Suffering, immobility (internal and external)

### 2. External costs (covered)

- Vehicular damage that is covered by insurance
- Loss of work output for employed workers (covered by social insurance)
- Hospital treatment covered by public sector or insurance
- Suffering, immobility (internal and external)
- Grief of relatives

## 4. Crashes

What proportion of costs are external?

Depends on.....

- Whether people take into account crash costs borne by others
- Whether people have systematically biased perceptions of accident risks (behavioral economics plays a role)
- How responsibility for crashes is allocated between the parties involved, type of insurance (**Peirson and Vickerman, 2001**).

Estimates of the fraction of costs that are external: there are different estimates:

**Gómez-Ibáñez (1997)** : a minority.

**Parry and Bento (2000)** : 10%-40%.

**Parry et al. (2007)** : 13%-44%

a6      Decision prise en fonction des probability estimées, très fausse (exple Probabilité d'accident).  
adepalma; 13/04/2016

## 4. Crashes

TABLE 1  
SOCIAL COSTS OF TRAFFIC ACCIDENTS IN THE UNITED STATES, 2000

	Property damage only	Minor injury	Serious injury	Fatalities	All injuries
Number of injuries	23,631,696	7,208,043	607,882	41,821	31,489,442
Total cost per injury, \$	2,532	10,401	259,718	3,366,387	13,766
quality adjusted life years	0	2,880	135,275	2,389,179	6,444
property damage	1,484	2,845	4,982	10,273	1,875
travel delay	803	776	1,004	9,148	812
medical & emergency services	31	1,539	33,899	22,928	1,106
market and household productivity	98	70	291	795,601	3,058
insurance & legal	116	1,131	45,965	139,258	617
Total injury costs, \$billion	60	75	158	141	433

*Note:* Minor injuries are those with quality-adjusted life years below \$4,500.

*Source:* U.S. National Highway Traffic Safety Administration (2002).

Parry, Walls and Harrington (2007).

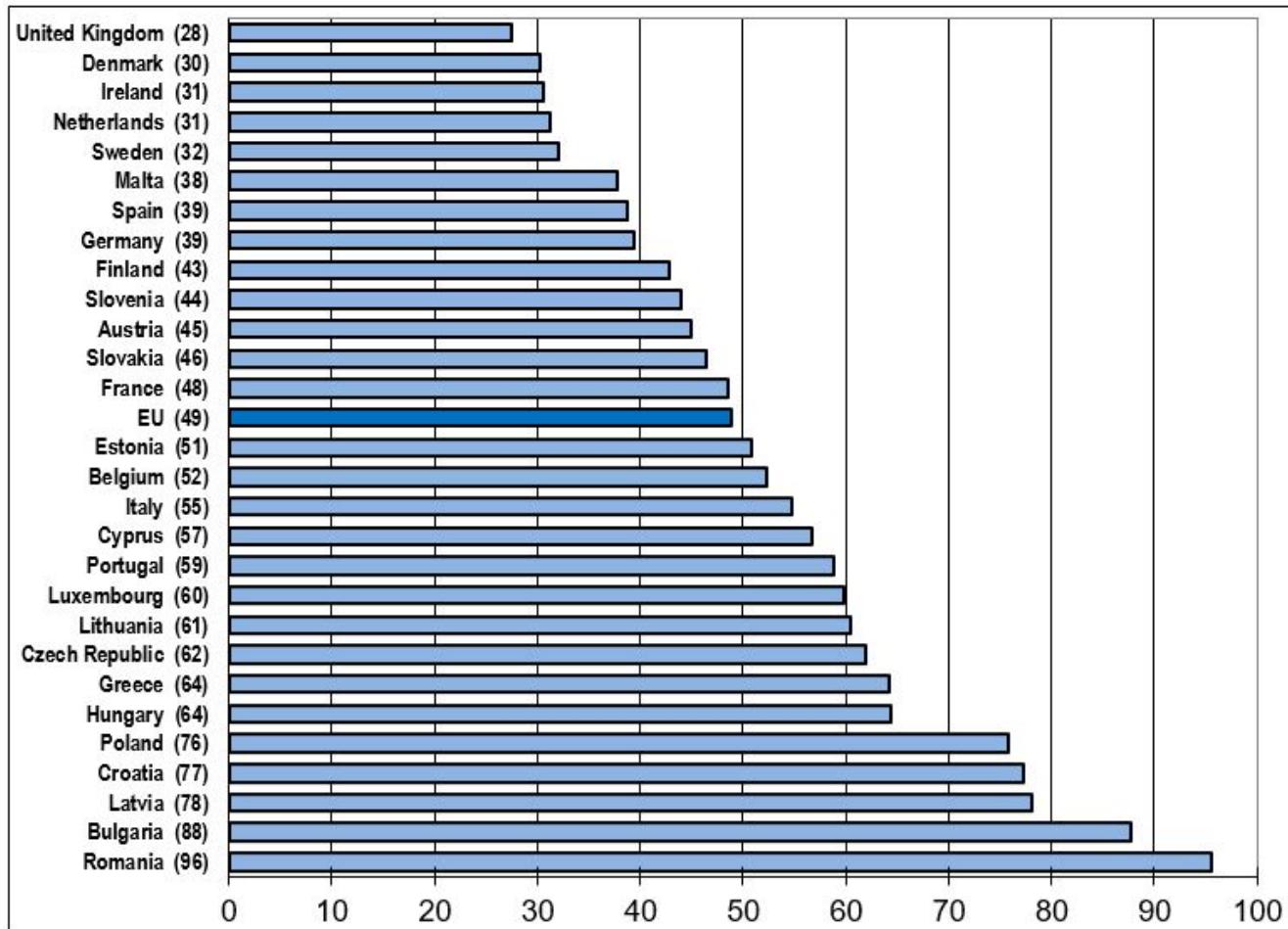
# Cost of crashes [€<sub>2002</sub> ]

Country	Fatality	Severe injury	Slight injury
Belgium	1,603,000	243,200	15,700
Czech Republic	932,000	125,200	9,100
France	1,548,000	216,300	16,200
Germany	1,493,000	206,500	16,700
Greece	1,069,000	139,700	10,700
Italy	1,493,000	191,900	14,700
Latvia	534,000	72,300	5,200
Netherlands	1,672,000	221,500	17,900
Norway	2,055,000	288,300	20,700
Poland	630,000	84,500	6,100
Spain	1,302,000	161,800	12,200
Sweden	1,576,000	231,300	16,600
United Kingdom	1,617,000	208,900	16,600

HEATCO (2006) as reported by Friedrich and Quinet (2011, Table 16.5)

# Fatalities per million inhabitants by country (2018)

## 2018 Road safety statistics: what is behind the figures?

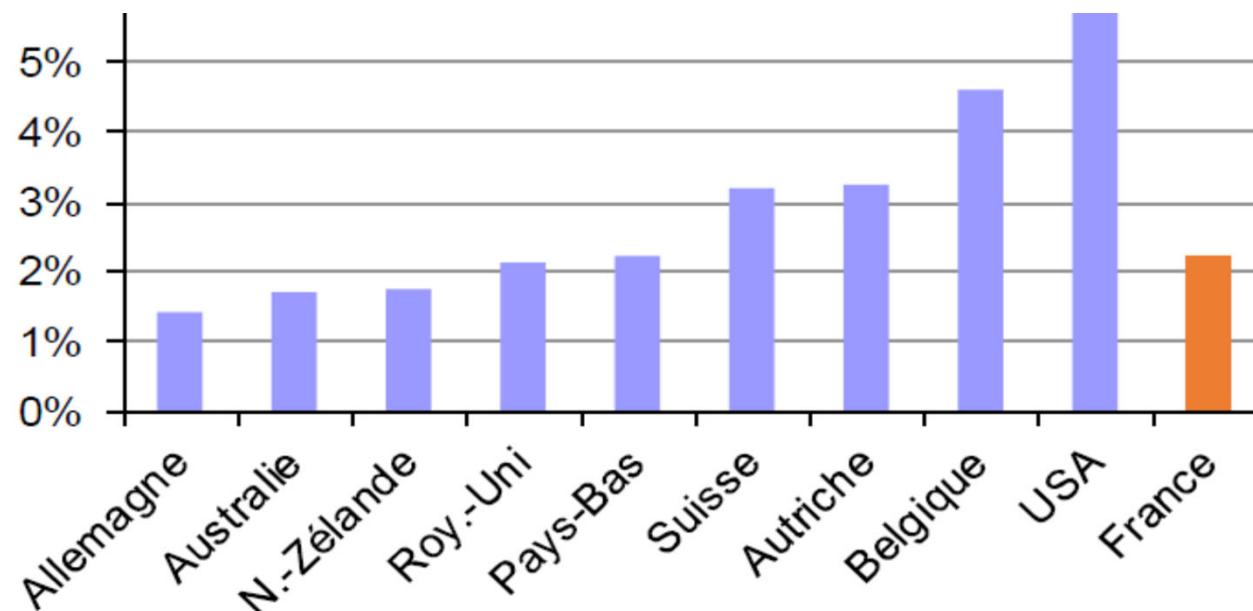


## Economic impact of accident (order of magnitude)

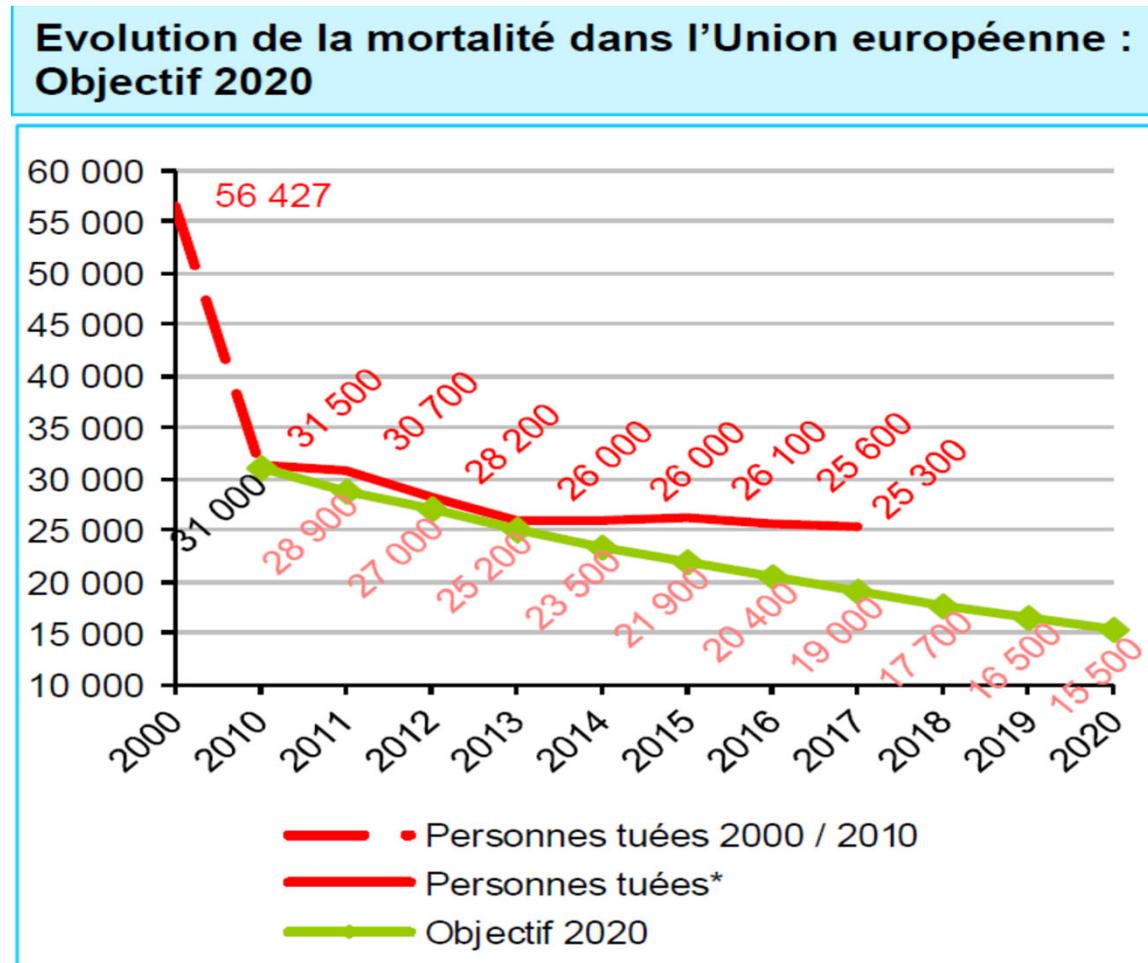
*Rapport : “Conseil national de la Sécurité routière” (France)*

- In 2016: 38,3 Billions € (2,2 % of GNP) for major injuries (F)
- + 10.4 Billions € for property damages with 3.1 Millions € = statistical value of human life.
- 13% of accidents occur during commuting
- 6 Millions days lost for the firms

# Accident cost (road) as a %National product, in high income countries



# Evolution of casualties in the EU



\* Données 2017 provisoires

Source : Commission européenne, DG-Move, mai 2018.

# CBA of speed limitation

- Max speed on secondary roads (*Départementale*) 90km/h → 80km/h.
- Discussion: What are the components of CBA analysis?

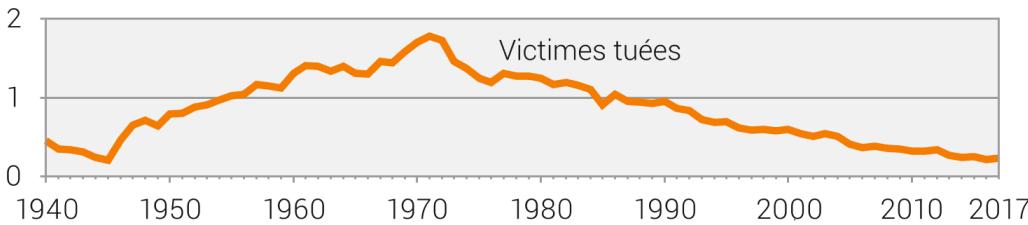
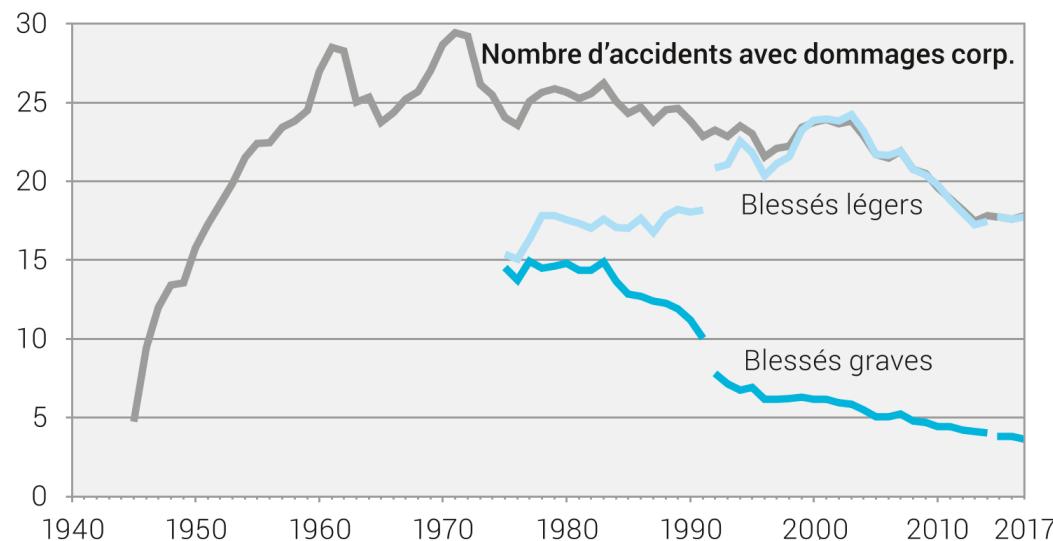
[Reply: more accidents and more saved time]

Along those lines: should we decrease max speed on highways, reduce temperature at home given the Ukraine war?

# Switzerland: accidents and fatalities on roads

Accidents et victimes de la circulation routière

En milliers



Modifications des définitions des blessés en 1992 et 2015

# 4. Crashes

## Determinants of crash costs

### 1. Infrastructure

- (a) Road design
- (b) Number of entrances, exits and intersections per kilometre of roadway  
[Lighting, traffic signs,...]
- (c) Pavement conditions

### 2. Usage

- (a) Traffic volumes and speeds [and acceleration]
- (b) Mix of vehicle types
- (c) Presence of pedestrians and bicyclists (threshold effects)

### 3. Travel conditions

- (a) Time of day [light, ..]
- (b) Weather conditions [Rains, fog, snow,...]

## 4. Crashes

### 2. (a) Traffic volumes and speeds

Drivers trade off travel time, crash risk and safety effort.

An additional driver affects crash rates in two opposing directions:

- (+) More opportunity for multi-vehicle collisions  $n(n-1)$  [opportunities for crash];
- (-) Slows other drivers down  $\Rightarrow$  more time to react, less severe collisions
  - Traffic congestion has little or no impact on the frequency of road accidents on the M25 motorway around London, England (Wang et al., 2009).
  - Speed variance matters (Lave, 1985) Raising speed limit could make road more safe!
  - Two-way causality: Congestion affects crash rates and crashes themselves contribute to congestion

## 4. Crashes

### 2. (a) Traffic volumes and speeds

*Theory of risk compensation or homeostasis*: [Gerard Wilde] : Agent adjust their behaviour to maintain a low, nonzero, level of risk.

Note: « Windfall Effects » = « effets d'aubaine »

Windfall Effects refer to situations where individuals or organizations receive unexpected benefits or advantages, often without changing their behavior or making any new effort.

A company gets a tax break for hiring a worker, but they would have hired that person anyway. The tax break is then considered a **windfall effect** — it didn't change the company's decision, just rewarded them

## 4. Crashes

### 2. (b) Mix of vehicle types

#### **Light and heavy vehicles** (cars, trucks & buses)

Empirical evidence not clear cut. Crash rates may be higher in mixed traffic than in homogeneous traffic (Forkenbrock and March, 2005; Middleton and Lord, 2005). No evidence that mix of trucks and cars increase accidents. Truck drivers are professional and security distance may be too high.

#### **Light vehicles**

Light vehicles include cars and light trucks (vans, pickup trucks, sport utility vehicles (SUVs). These vehicles differ considerably in weight, height, and rigidity.

Light trucks may offer better protection to occupants than light vehicles, but they pose a greater danger to other road users.

## 4. Crashes

### 2. (b) Mix of vehicle types

Summary of [White \(2004\)](#)

→ Light trucks pose a greater danger to car occupants, pedestrians, bicyclists and motorcyclists than cars because light trucks are taller, heavier and more rigid.

Consequences of driving an SUV [compare with the cars]:

- + **lower damage** in the case of a single-vehicle crash
- **higher probability of being in a single-vehicle crash** (than for a car) [impression of being slow since higher elevation]
- **higher probability of being in a two-vehicle crash**
- **cause more damage to other vehicle** in a two-vehicle crash

Traveling in a car : 61% [more likely to die than if accident with a car]

Pedestrian : 82% [more likely to die than if hit by a car]

Motorcycle : 125% [higher probability to die than if hit by a car]

[Anderson and Auffhammer \(2011\)](#) obtain similar results: the probability of dying in a vehicle-to-vehicle crash increases appreciably with the weight of the other vehicle [Prisoner dilemma].

## 4. Crashes

### Trend in crash rates

Crash rates per kilometer have been declining over time due to:

- Improved vehicle technology, safer road designs
- Seatbelt laws (But could increase crash frequency due to risk compensation.)
- Tighter speed limits & enforcement
- Increases in minimum driving age, graduate licensing rules
- Driving bans or jail for severe infractions (alcohol, drugs, excessive speed,...)
- Fewer people walk

Crash rates still high in some developing countries:

Annual fatalities per 100,000 vehicles:  
(The Economist, 2013)

See also work of the World Bank:

Nigeria	1,042
United States	15
Britain	7

## 2. Evaluation methods: theory and empirical estimates

# Overview: Relative costs of externalities

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U.S. roads ([Small and Verhoef, 2007, Table 3.3](#)): externality costs

- #1 Congestion : 64% of total
- #2 Crashes : 24%
- #3 Environmental : 6% [depends on: value of  $C0_2/t$ , discount rate]
- #4 Other (noise, etc.): 6%

U.S. all major modes ([Delucchi and McCubbin, 2011](#))

Roads : #1. Crashes #2. Congestion.

Air : #1. Noise #2. Congestion.

Europe all major modes ([Friedrich and Quinet, 2011](#))

Similar to U.S. in magnitudes and rankings

## 2a). Value of travel time and congestion

# Congestion

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To determine the costs of congestion delay one needs to estimate:

1. How travel time decreases with traffic volume
2. The *Value of Travel Time (VOT)*: The disutility or opportunity cost of travel time

Consider just 2. here.

## The wage theory of VOT

Applicable only for trips conducted during work.

The idea: Savings in travel time can be used two ways:

1. To reduce the time spent doing a given amount of work.

The wage reflects payment necessary to **compensate workers for loss of leisure time**.

2. To **do more work** in the same amount of time

The wage reflects the marginal value product of work.

# Value of travel time

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## Limitations of the wage theory of VOT

- Employers incur **overhead costs** in addition to the wage
- Employers pay **labor taxes**, and employees pay **income taxes**
- Employees may be able to use **travel time productively**
- Work hours are often fixed. Employees cannot balance the benefits and costs of additional work at the margin
- Employees may incur **disutility from work**

[Becker, de Sarpa, Small's studies on VOT].

# Value of travel time

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Methods of estimating the VOT  
(and preferences generally)

*Revealed preference* : Uses data on observed behaviour

*Stated preference* : Uses data collected from questionnaires

# Value of travel time

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## Revealed preference

Example: Mode choice with a tradeoff between time and money

	Money cost	Travel time
Plane	\$50	2 hours
Train	\$25	3 hours
Bus	\$20	3.5 hours

If individual is observed to choose the train [Hypothetical numbers].

$$\Rightarrow \text{VOT more than } \frac{\$25 - \$20}{(3.5 - 3) \text{ hours}} = \$10/\text{hr}$$

$$\Rightarrow \text{VOT less than } \frac{\$50 - \$25}{(3 - 2) \text{ hours}} = \$25/\text{hr}$$

# Value of travel time

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## Revealed preference (cont.)

### Assessment

Need to control for attributes of modes (or other choices) besides travel time and monetary cost. Data may be lacking.

- + **RP** corresponds to actual behavior
- **SP** “choices” may reflect faulty information or miscalculation:
  - underestimation of variable car costs
  - overestimation of travel time
  - overestimation of time saved on new roads
  - small stops are systematically forgotten, recorded travel times are rounded (FMS or **Fast Mobility Survey**, Moshe Ben-Akiva; de Palma and Dantan, 2017, **Economica** book.)

# Value of travel time

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## Stated preference

Uses data collected from questionnaires

Example of a question:

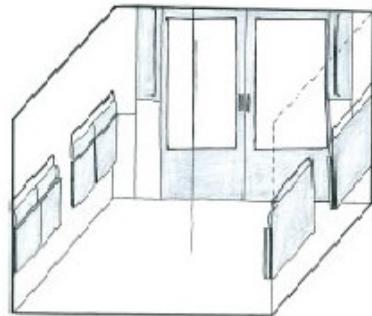
- How much would the cost of your preferred mode have to increase to make you indifferent between it and your next best alternative? [→e.g. \$1.00]
- How much would the travel time of your preferred mode have to increase to make you indifferent between it and your next best alternative? [→e.g. 6 minutes]

Estimated VOT = cost increase / time increase.

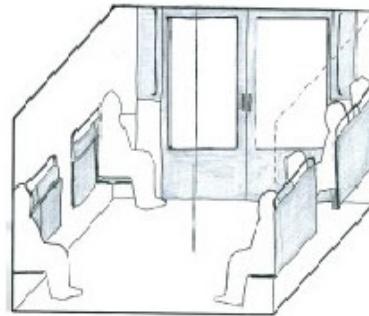
e.g. \$1.00/6 minutes = \$10/hr.

# Value of travel time

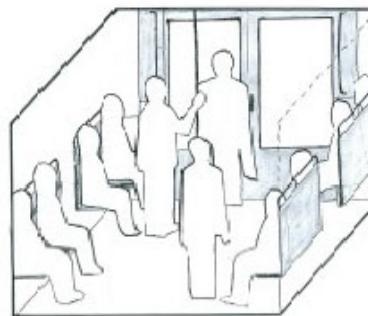
VOT depends on the degree of crowding in public transport



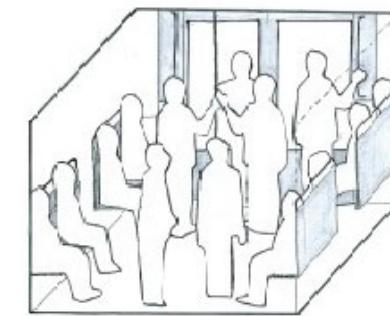
Carte 1



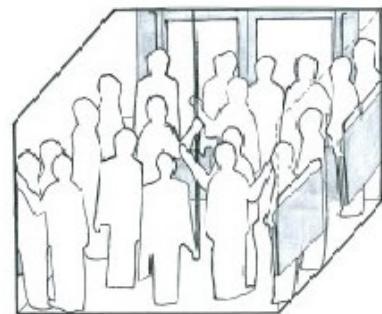
Carte 2



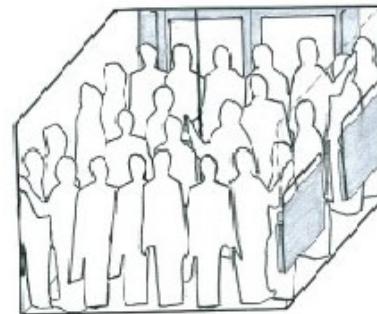
Carte 3



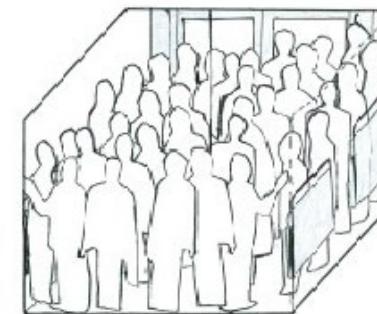
Carte 4



Carte 5



Carte 6



Carte 7

Monchambert, Haywood and Koning (2015)

# Value of travel time

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## Stated preference (cont.)

Advantages & disadvantages relative to revealed preference:

- + RP data may not exist
- + Respondents need not be familiar with alternative modes
- + No need to control for attributes that are not of interest
- No incentive to be accurate.
- Rounding of answers [e.g. 5 mins., 10 mins.]
- Rationalization may be a problem [lying because embarrassment]
- Respondents may protest by distorting their answers. e.g. willingness to pay tolls [lying as for a protest].

# Value of travel time estimates

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## For journey to work

Rough average: 50% of gross wage rate.

Range: 20-100% of gross wage rate

## Trip purpose

Higher for business than recreation

## Income

Elasticity about 0.9 (Abrantes and Wardman, 2011)

## Trip duration

Elasticity of 0.16 (Abrantes and Wardman, 2011)

## Size of time savings

Controversial

Distance [miles]	VOT [UK pence/min.]
2	6.0
10	9.4
50	11.6
100	13.4
200	15.4

Value of travel time variability VOR comparable to VOT in urban area.

# Value of travel time estimates

Time valuations relative to in-vehicle time

Travel time component	Mean value [Multiple of in-vehicle time]
Walk time	1.66
Access time	1.81
Walk and wait time	1.46
Adjustment time (= frequency delay)	0.72
Headway	0.80
Search time (for parking)	1.38
Late time (= frequency delay)	7.40
Delay time (congestion)	1.48

Wardman (2001, Table 2)

ALONE

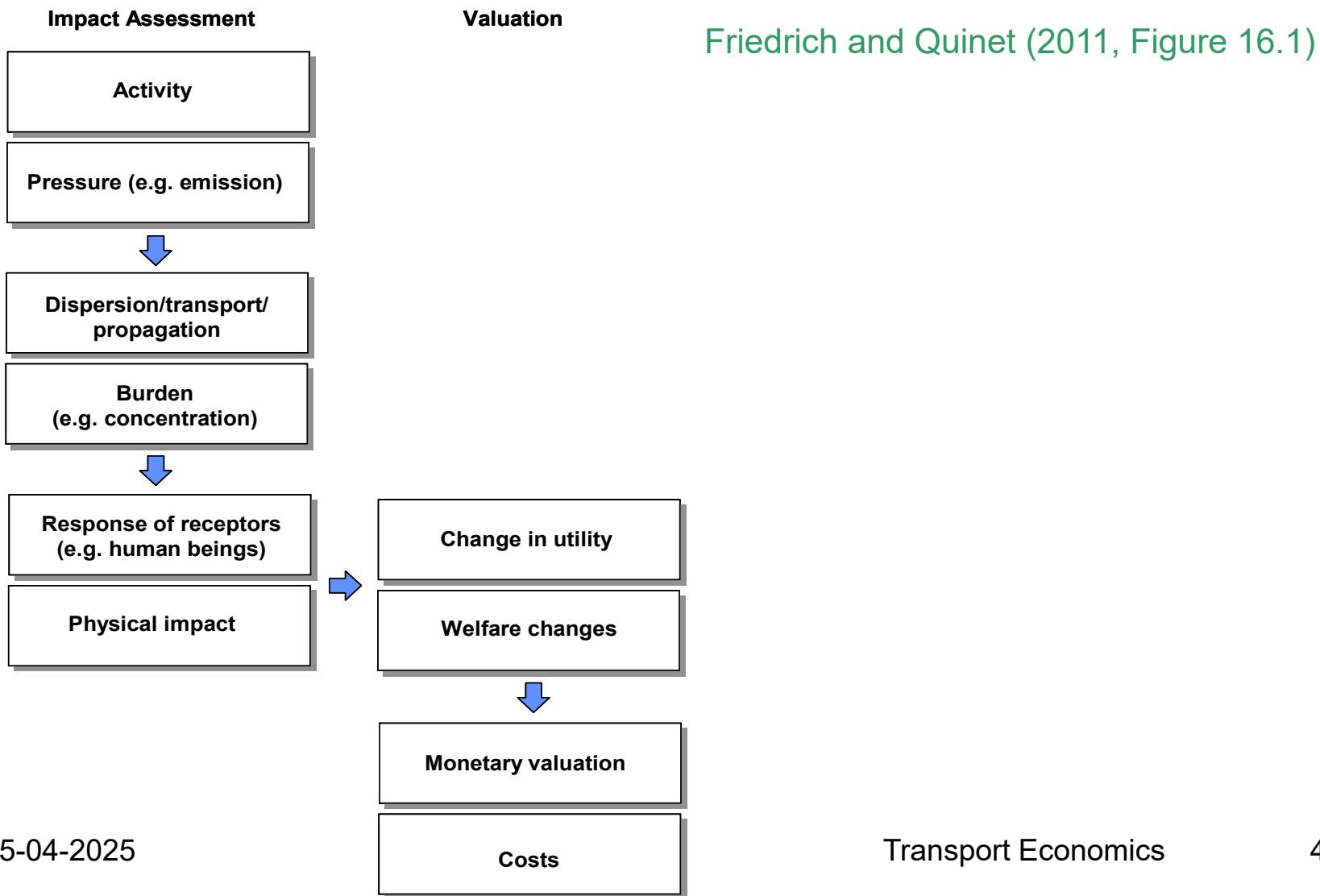
# External congestion costs for roads

COST DRIVERS		COST ESTIMATION BY ROAD TYPE		
Vehicle Type	Traffic situation	Motorway	Rural road	Urban road
Passenger car	Uncongested	0.012	0.039	0.028 0.004 <sup>2)</sup>
	Dense	2.102	1.333	2.879
	Congested	2.161	2.074	3.292 1.315
Motorcycle	Uncongested	0.005	0.020	0.014
	Dense	1.052	0.667	1.440
	Congested	1.080	1.037	1.646
Bus	Uncongested	0.022	0.080	0.055 0.007
	Dense	4.205	2.666	5.759
	Congested	4.321	4.149	6.584 2.461
LGV Large Good Vehicles	Uncongested	0.017	0.060	0.041
HGV Heavy Good Vehicles	Dense	3.154	1.999	4.319
	Congested	3.241	3.111	4.938
	Uncongested	0.029 0.010-0.260	0.009	0.069 0.007
	Dense	5.257	3.332	7.198
	Congested	5.401	5.186	8.230 2.461

## 2b). Environmental Externalities (discussed last lecture)

# Environmental externalities

## The Impact Pathway approach



## Diapositive 45

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a9 heavy vehicle, type of convertesn hogh widely the pollution is disperse, in what direction,cncentration, physical impact, valuation welfare change, monetary valuation...

adepalma; 13/04/2016

# Emissions

## Road transport , €<sub>2002</sub> per tonne

Non-Methane Volatile  
Organic Compounds

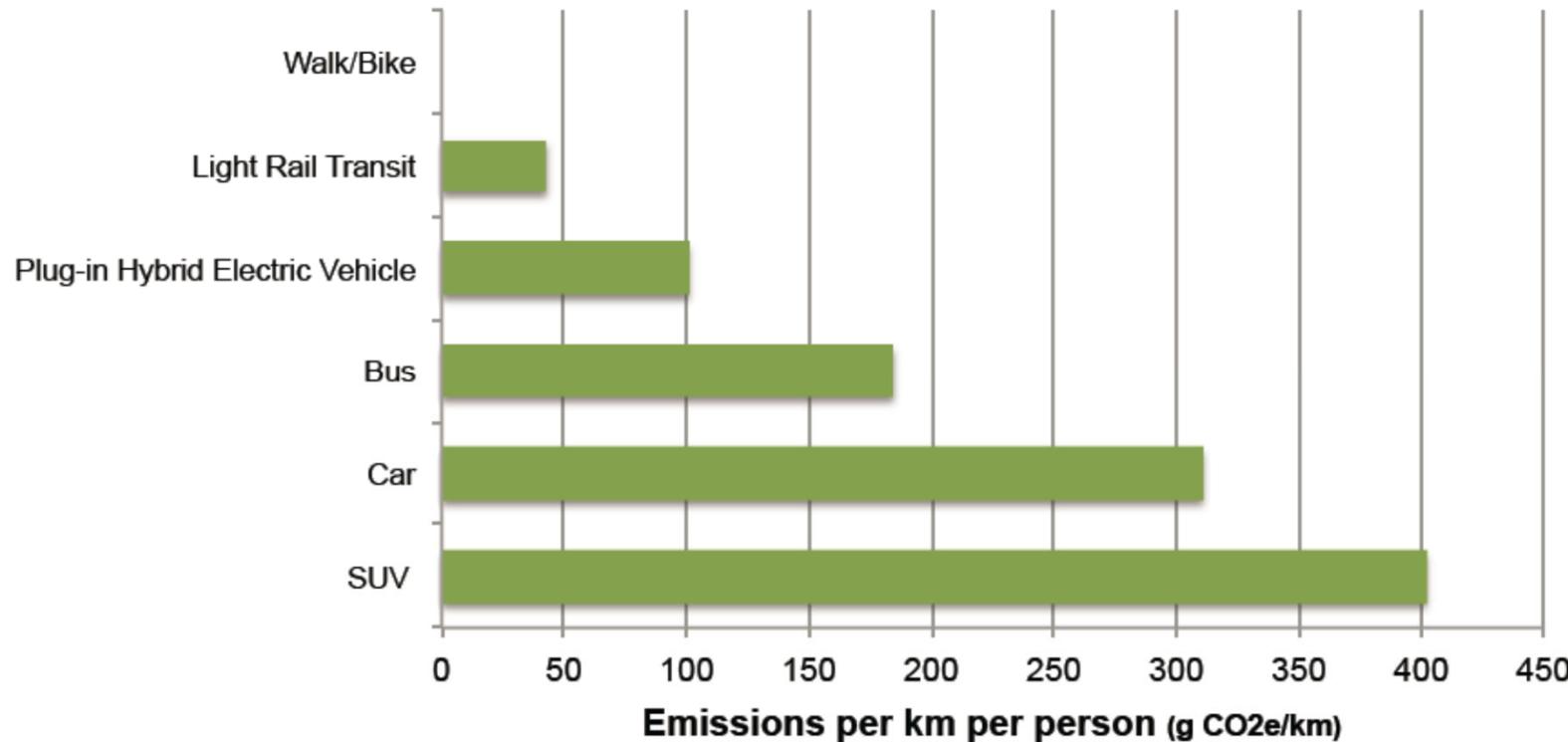



Pollutant emitted	NO <sub>x</sub>	NMVOC	SO <sub>2</sub>	PM <sub>2.5</sub>	
Effective pollutant	Nitrogen oxides	Secondary O <sub>3</sub>	Sulphates, Acid deposition	Particles: Primary PM <sub>2.5</sub>	
Local environment				urban	outside built-up areas
Austria	4,300	600	3,900	430,000	72,000
Belgium	2,700	1,100	5,400	440,000	95,000
Czech Republic	3,200	1,100	4,100	270,000	67,000
Denmark	1,800	800	1,900	400,000	47,000
Estonia	1,400	500	1,200	160,000	27,000
Finland	900	200	600	360,000	30,000
France	4,600	800	4,300	410,000	82,000
Germany	3,100	1,100	4,500	400,000	78,000
Greece	2,200	600	1,400	270,000	38,000
Hungary	5,000	800	4,100	230,000	59,000
Ireland	2,000	400	1,600	440,000	46,000
Italy	3,200	1,600	3,500	390,000	71,000
Latvia	1,800	500	1,400	140,000	26,000
Lithuania	2,600	500	1,800	160,000	32,000
Luxemburg	4,800	1,400	4,900	730,000	104,000
Netherlands	2,600	1,000	5,000	440,000	86,000
Poland	3,000	800	3,500	190,000	57,000
Portugal	2,800	1,000	1,900	270,000	40,000
Slovakia	4,600	1,100	3,800	200,000	54,000
Slovenia	4,400	700	4,000	280,000	58,000
Spain	2,700	500	2,100	320,000	44,000
Sweden	1,300	300	1,000	370,000	36,000
Switzerland	4,500	600	3,900	460,000	76,000
United Kingdom	1,600	700	2,900	410,000	64,000

Friedrich and Quintet (2011, Table 16.7)  
Transport Economics

# Emissions

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**Figure 3: Emissions per kilometre by transportation mode**

Burda et al. (2012). Read : Vosough; S , A. de Palma & R. Lindsey (2022).

## 2c). Safety and the value of human life

# Value of human life: estimation methods

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**Traditional approach:** Value of life = lost earnings + legal expenses. Example: Ford's decision not to reinforce fuel tanks of the Pinto [→ 15 year of forgone wages, PV]...now, much better approach....

**Modern approach:** Calculate the *Value of a Statistical Life*: **VSL**.

**Definition:** The monetary value of a small mortality risk reduction that would prevent one *statistical* death.

VSL is estimated from settings by considering a tradeoffs between risk and money (e.g., hazardous jobs).

VSL used by the US Federal Aviation Admin.: \$9.2 million.

[Combination of SP & RP].

# Value of human life: estimation methods

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## Defensive expenditures method

According to a cost-benefit approach, expenditures on safety should be increased to the point where:

Marginal cost of saving a statistical life = VSL

**The VSL can be estimated by observing the marginal costs incurred**

# Value of human life

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## Dependence of VSL on age

Does VSL decrease monotonically with age?

## Dependence of VSL on health

Use value of Quality-Adjusted Life Years (**QALY**): A QALY is a measure of the usefulness perceived by patients of a medical action, which corresponds to one year of life gained:  
\$129,000 per QALY.

For patient on kidney dialysis: One year of life provides half a QALY.

## Diapositive 51

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a11      A 90 year old guy with Kedney problem should have lower value of Life? No, equity and lobby groups of retreated people will complain (contrversial case).  
adepalma; 13/04/2016

# Value of human life

## Dependence of VSL on income

VSL increases with income according to both the traditional and the modern calculation approaches.

The income elasticity is **controversial** (Hammitt & Robinson, 2011),

i.e. how VSL increases with individual income.

- U.S. regulatory agencies: Use an elasticity of 0.4 to 0.6.
- Cross-country & longitudinal studies find an elasticity of 1.0 or larger

Some **unpalatable implications** (**controversial**)

- More money should be spent on improving the safety of facilities and services used by rich people [but do not forget equity issues!]
- “Polluting industries should be exported to developing countries” (Lawrence Summers, 1992) [President of Harvard, 2001-2006]!

Compensation from **General Motors** for faulty ignition switches will depend on age and income (Keenan, 2014)

25-year-old, married with 2 children, income \$75,000/yr: \$5.1 million

17-year-old student, living with parents: \$2.2 million

# VSL used in policy analysis

US\$1,000 (2005)

Country	Source	Official value based on...	VSL
New Zealand	Trawén <i>et al.</i> (2002)	SP study (Miller and Guria, 1991).	1,790
Norway	Trawén <i>et al.</i> (2002)	meta-analysis (Elvik, 1993).	2,051
Sweden	SIKA (2005)	SP study (Persson and Cedervall, 1991).	1,996
Unit. Kingdom	UK DoT (2007)	multi-stage approach (Carthy <i>et al.</i> , 2000).	2,308
United States	US DoT (2002)	meta-analysis (Miller, 1990).	3,309

Andersson and Treich (2011, Table 17.2)

a12 Mata ananlysis combining many studies.

adepalma; 13/04/2016

# Catastrophic events

- Martin Weitzman (formerly at Harvard) has worked for decades on environmental economics, global warming and environmental disasters.
- “Catastrophic events” (natural / human) have large consequences, but occur with small probabilities: see Drazen Prelec, MIT, on probability weighting functions and biased perceptions. Twin tower example.
- Is the COVID-19 a *Black Swan*? (See Nicholas Taleb)
- Paul Krugman New York Times opinion:
- <https://www.nytimes.com/2020/04/02/opinion/coronavirus-economy-stimulus.html>

# Ambiguity

- Standard: probabilities are unknown and inferred by the DM
- Strong: some new process may occur, unexpectedly, such as a war, a pandemic, or a disease, ....

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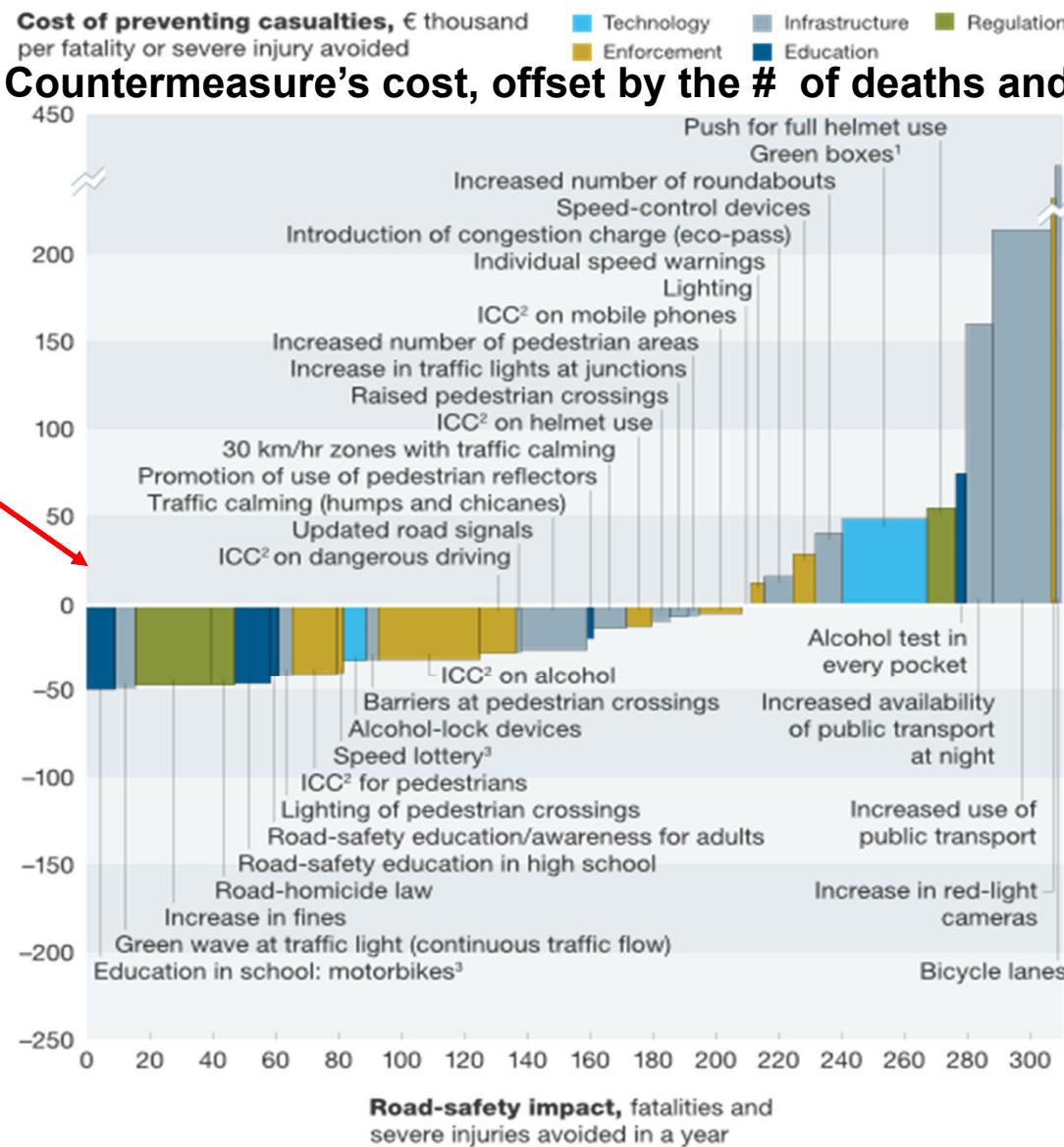
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# **EXTRA MATERIAL**

## ALONE

**y-axis : Countermeasure's cost, offset by the # of deaths and injuries it can prevent**

Those that save the most lives per euro are on the left of the curve



Ghislanzoni et al.(2013).  
McKinsey: A cost curve to improve road safety

→x-axis : Road-safety impact:  
# of fatalities & severe injuries avoided in a year

<sup>1</sup>Technology primarily used in fleet vehicles to make drivers aware of their behavior (eg, green = safe; yellow = slightly hazardous; red = dangerous).

<sup>2</sup>Information, communication, and control campaign; costs for alcohol, dangerous driving, helmet use, etc. for pedestrians reflect 2 safety campaigns each; for mobile phones, 1.

<sup>3</sup>Costs on motorbike education reflect 2 safety campaigns; on speed lottery, 1; in the latter, drivers who obey speed limits are rewarded with a chance to win a lottery prize.