

Travel demand

Activities, tours and trips

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Introduction to transportation systems



Introduction



Why do people travel?

Most of the time, not for the sake of it
Activities

Spread in space and time

Activities

Primary

- ▶ home-based,
- ▶ work,
- ▶ education.

Secondary

- ▶ leisure,
- ▶ shopping,
- ▶ escort,
- ▶ business,
- ▶ etc.

Travel demand



Combination of choices

- ▶ Choices of public authorities
- ▶ Choices of household/individuals
- ▶ Different time horizons

Choices of public authorities

Long-term

- ▶ urban planning and land use
- ▶ infrastructure: new metro line influences the real estate

Mid-term

- ▶ Regulations
- ▶ opening hours, events management, concerts, games

Short-term

- ▶ Crisis management
- ▶ storms (school closure), lockdown

Choices of households/individuals

Long-term

- ▶ Lifestyle: work, villa or apartment, number of children, etc.
- ▶ Mobility: GA, number of cars
- ▶ Regular activities (sport, theater, etc.)

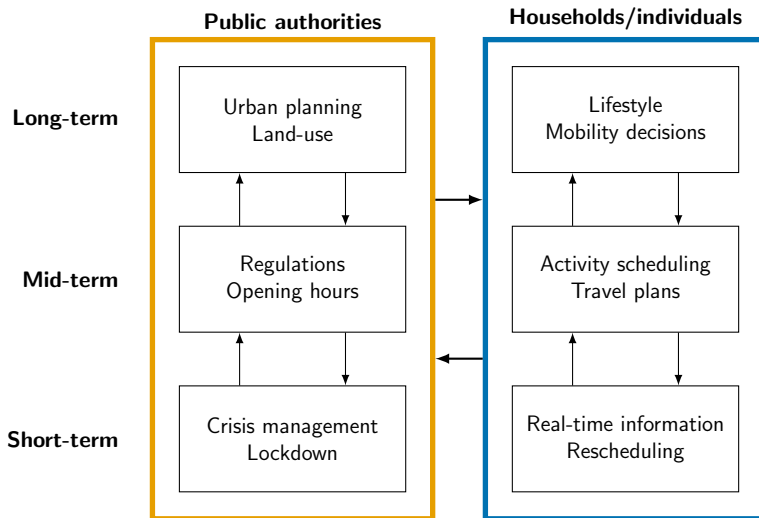
Mid-term

- ▶ Activity schedule
- ▶ Travel decisions

Short-term

- ▶ Activity reschedule
- ▶ Use of travel information

Choices and decisions



Modeling travel demand



Actors

- ▶ Each household.
- ▶ Each individual.

Decisions: example

Number of individuals		$7 \cdot 10^6$
Number of activities		10
<hr/>		
Sequences		$10!$
Timing	10 per activity	100
Location	1000 per activity	10000
Mode	5 per activity	50
Route	10 per activity	100
<hr/>		
Total		10^{23}

source: Moshe Ben-Akiva

Model complexity: examples

Elevator

- ▶ No need to know the entire schedule of people
- ▶ We need to know who presses the button

Metro

- ▶ Boarding and alighting
- ▶ Similar to the elevator

Park-and-ride

- ▶ Multiple modes
- ▶ Vehicle availability for the full tour

Impact of lockdown

- ▶ Need the details of the activities
- ▶ In particular, location

Model complexity



Granularity

- ▶ Time resolution
- ▶ Spatial discretization

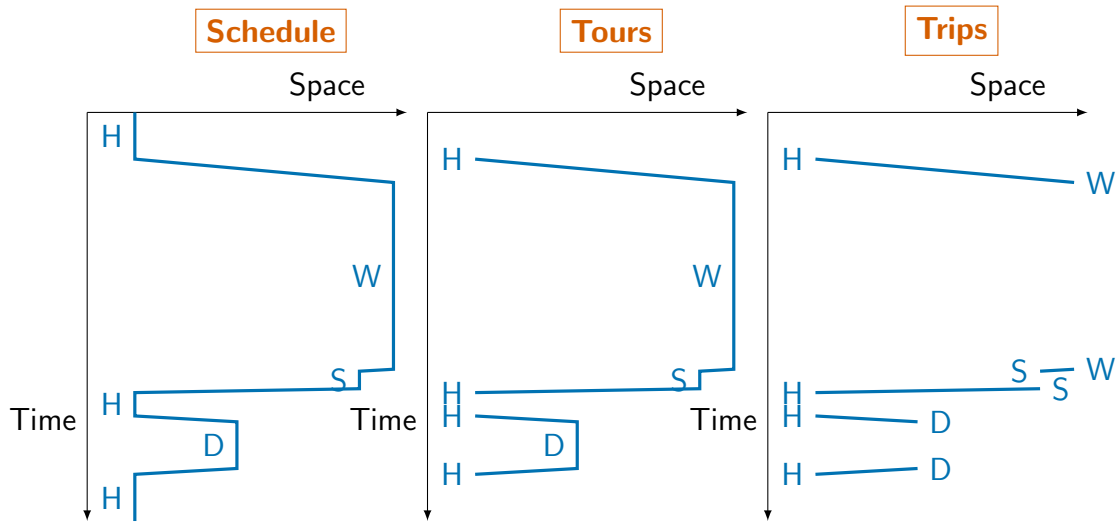
Level of aggregation

- ▶ Disaggregate: each individual
- ▶ Aggregate: flows

Travel patterns

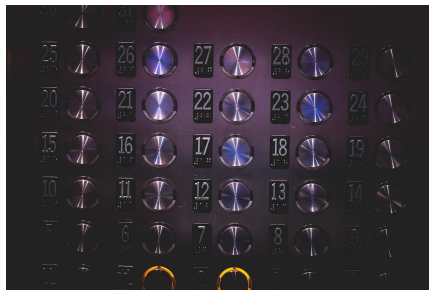
- ▶ Activity schedules
- ▶ Tours
- ▶ Trips

Travel demand models



H: Home, W: Work, S: Shop, D: Dining out [Source: M. Ben-Akiva]

Elevator example



Question

- ▶ How crowded are the elevators?

Granularity

- ▶ Time: morning peak hour
- ▶ Space: list of floors

Level of aggregation

- ▶ Flows
- ▶ All “travelers” are identical

Travel patterns

- ▶ Trips

Elevator example

Trips production

- ▶ Floors where people live
- ▶ Ground floor
- ▶ How many will leave during the peak hour?

Trips attraction

- ▶ Ground floor
- ▶ Floors where people work

Elevator example

Demographics

Floor	Residents	Workers
0	0	0
1	12	2
2	5	70
3	17	5
4	20	0

Elevator example

Production and attraction

Floor	Residents	Workers	Prod.	Attr.
0	0	0	51	26
1	12	2	10	0
2	5	70	3	51
3	17	5	7	2
4	20	0	8	0
			79	79

$$0 + 51 + 2 + 0 \neq 51 \quad 10 + 3 + 7 + 8 \neq 26$$

2 travelers do not use the ground floor Data: household structure (census, survey), counts (ground floor)

Who goes where?

Origin-destination table

	0	1	2	3	4	
0		0	50	1	0	51
1	10		0	0	0	10
2	3	0		0	0	3
3	6	0	1		0	7
4	7	0	0	1		8
	26	0	51	2	0	79

Origin-destination table

Table 1

	0	1	2	3	4	
0		0	50	1	0	51
1	10		0	0	0	10
2	3	0		0	0	3
3	6	0	1		0	7
4	7	0	0	1		8
	26	0	51	2	0	79

Table 2

	0	1	2	3	4	
0		0	49	2	0	51
1	9		1	0	0	10
2	3	0		0	0	3
3	7	0	0		0	7
4	7	0	1	0		8
	26	0	51	2	0	79

Not unique

Origin-destination table

Problem: under-determination

- ▶ M locations
- ▶ $M^2 - M$ unknowns, $2M$ equations
- ▶ $M=5$: 20 unknowns, 10 equations
- ▶ $M=40$: 1560 unknowns, 80 equations
- ▶ Infinite number of tables

Possible solutions

- ▶ Theory: more assumptions.
- ▶ Data: more observations.

Origin-destination table

Problem: incompatibility

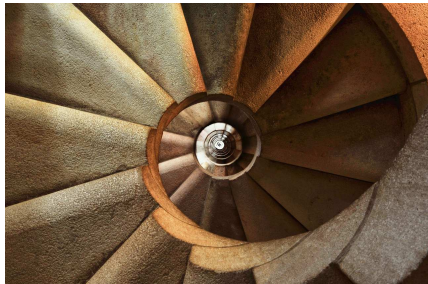
If sum of columns \neq sum of row.

t_{11}	t_{12}	8
t_{21}	t_{22}	3
1	9	

Solution

- Use random variables

Mode choice



Choice

- ▶ Not everybody takes the elevator
- ▶ Some take the stairs

Criteria

- ▶ Number of floors
- ▶ Crowded elevators

Mode choice

Table for stairs

	0	1	2	3	4	
0	0	0	20	0	0	20
1	7	0	0	0	0	7
2	1	0	0	0	0	1
3	0	0	0	0	0	0
4	0	0	0	0	0	0
	8	0	20	0	0	28

Table for elevators

	0	1	2	3	4	
0	0	0	30	1	0	31
1	3	0	0	0	0	3
2	2	0	0	0	0	2
3	6	0	1	0	0	7
4	7	0	0	1	0	8
	18	0	31	2	0	51

Elevator choice

Several elevators

- ▶ People may prefer not to take the first one.
- ▶ Or the elevator may be full.
- ▶ The choice of elevator has an impact on the crowdedness.
- ▶ The crowdedness has an impact on the choice of elevator.

Public transportation Lausanne

Similar process

- ▶ Floors \implies Bus stops/metro stations
- ▶ Ground floor \implies Train stations
- ▶ Production and attraction \implies zones in the basin of attraction of the bus stops, counting
- ▶ OD table \implies similar issues: under-determination and incompatibility
- ▶ Mode choice \implies PT or not
- ▶ Elevator choice \implies itinerary choice

Trip-based model: the 4-step approach

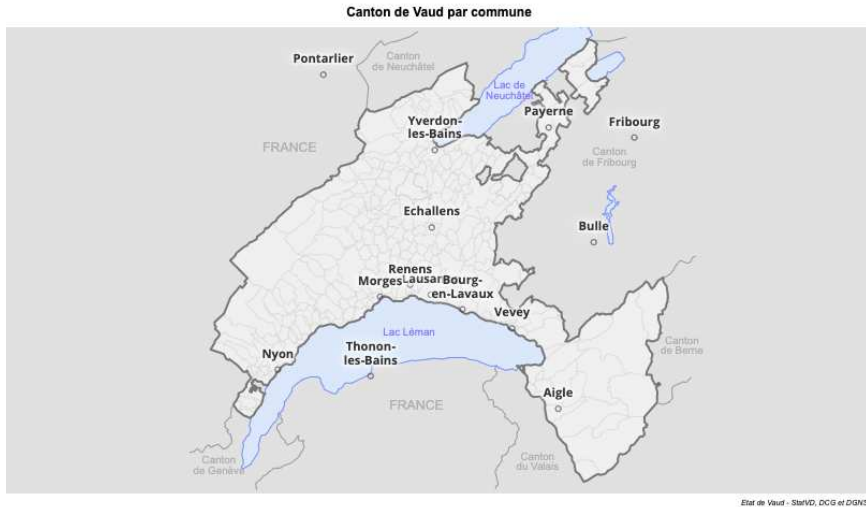
Time

- ▶ Time interval of interest.
- ▶ Focus on all trips starting and ending during this time interval
- ▶ Typical example: morning peak hour

Space

- ▶ Geographical area of interest.
- ▶ Partitioning into zones.
- ▶ Trips within a zone are ignored.
- ▶ Typical example: statistical zones, census units, etc.

Canton de Vaud



Source: vd.ch

Trip-based model: the 4-step approach

4-step approach

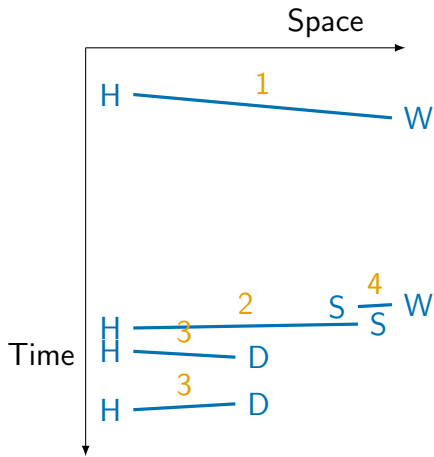
- ▶ Trip generation
- ▶ Trip distribution
- ▶ Modal split
- ▶ Assignment

Choices

- ▶ Trip purpose (activity), frequency
- ▶ Activity location, destination
- ▶ Transportation mode
- ▶ Route, itinerary

Trip purpose

1. Home-based work
2. Home-based shop
3. Home-based other
4. Non home-based



Trip generation

Linear regression

Production

Dependent variable

O_r : number of trips leaving zone r

Independent variables

- ▶ Individual characteristics
- ▶ Household characteristics
- ▶ Mobility tools
- ▶ Home location characteristics
- ▶ Accessibility

Attraction

Dependent variable

D_r : number of trips reaching zone r

Independent variables

- ▶ Land use per category (industrial, commercial, services)
- ▶ Employment
- ▶ Accessibility

Swiss model

Individual characteristics

- ▶ Level of education
- ▶ Sex
- ▶ Age
- ▶ Nationality
- ▶ Doing some home office
- ▶ Studying
- ▶ Function in the company
- ▶ Work percentage
- ▶ Language
- ▶ Business sector

Household characteristics

- ▶ Household structure
- ▶ Number of children 0-6, 6-15, 15+
- ▶ Couples without children with age below 30
- ▶ Couples without children with age between 30 and 49
- ▶ Income of the household

Swiss model

Mobility tools

- ▶ Car availability
- ▶ Number of cars in the household
- ▶ Public transport travel cards (GA, etc.)

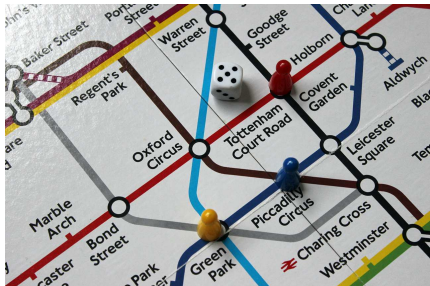
Home location characteristics

- ▶ Urban-rural typology of the place of living (urban, intermediate, rural)
- ▶ Region of the place of living

Accessibility

- ▶ Public transport connection quality of the place of living
- ▶ Home-work crow-fly distance

Trip-based model: the 4-step approach



4-step approach

- ✓ Trip generation
- ▶ Trip distribution
- ▶ Modal split
- ▶ Assignment

Before we proceed...

Transportation networks

Summary

Travel demand = derived demand

- ▶ Main needs: perform activities.

Choices

- ▶ Public authorities.
- ▶ Household/individuals.
- ▶ Different time horizons.

Model complexity

- ▶ Must be consistent with the needs.
- ▶ Too simple: useless.
- ▶ Too complex: intractable