



Spring 2025

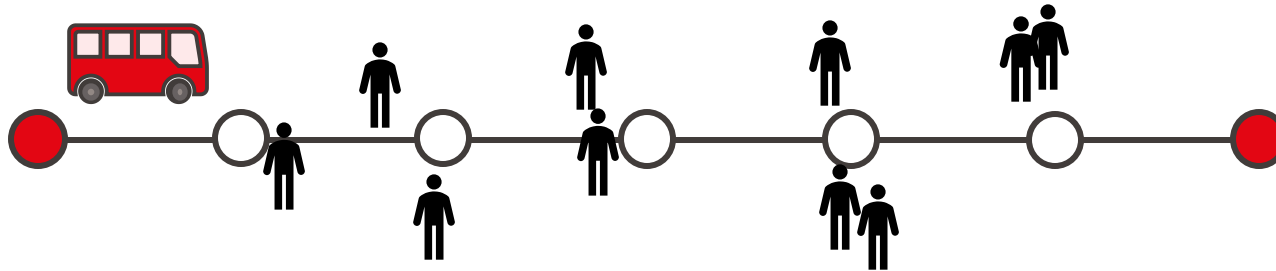
08 Flexible-Route Transit

CIVIL-324 Urban public transport systems



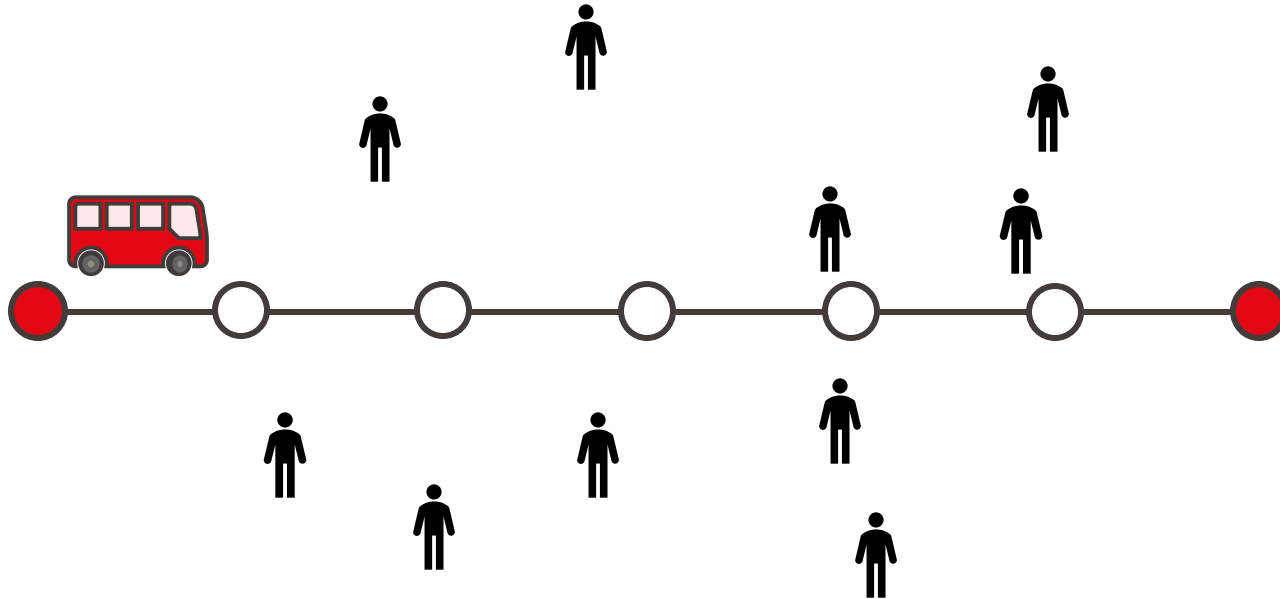
Collective vs individual transport

- Mass transit is efficient when travel demand shows spatial aggregation
 - e.g.,
 - Shuttle: between two points
 - Corridor: along a route
 - Network: with high density
 - e.g., 11.5k per/km² for subway; 7k per/ /km² for light rail transit^[1]



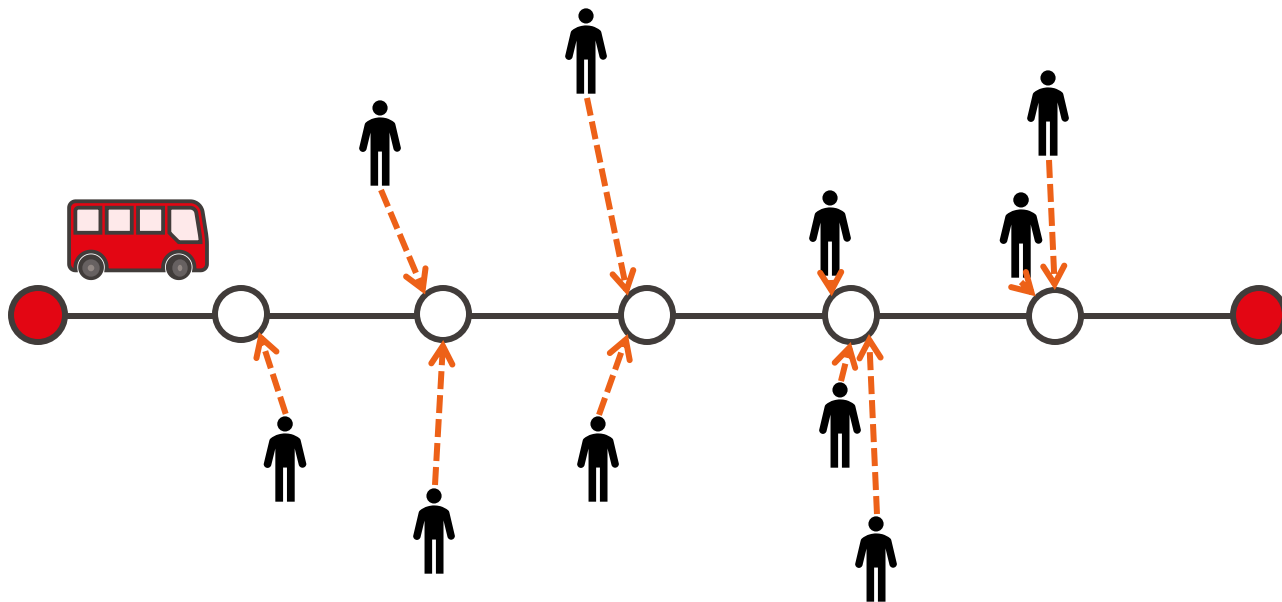
Collective vs individual transport

- However, this is not always the case in practice
 - Travel demand may distribute sparsely over the space



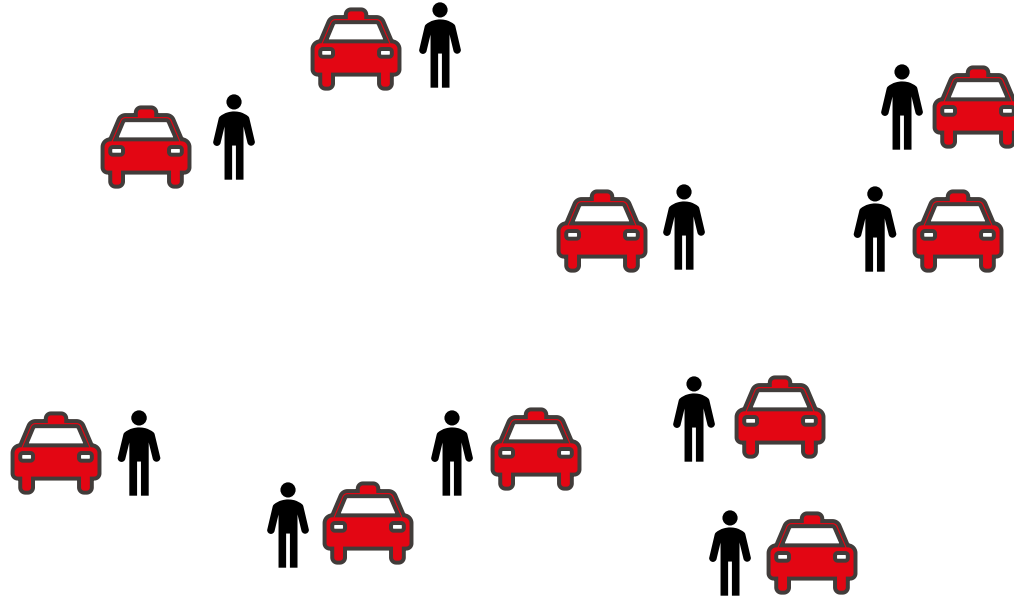
Collective vs individual transport

- However, this is not always the case in practice
 - Travel demand may distribute sparsely over the space
 - Classic transit services (e.g., bus) may lead to large user cost (e.g., long access time)



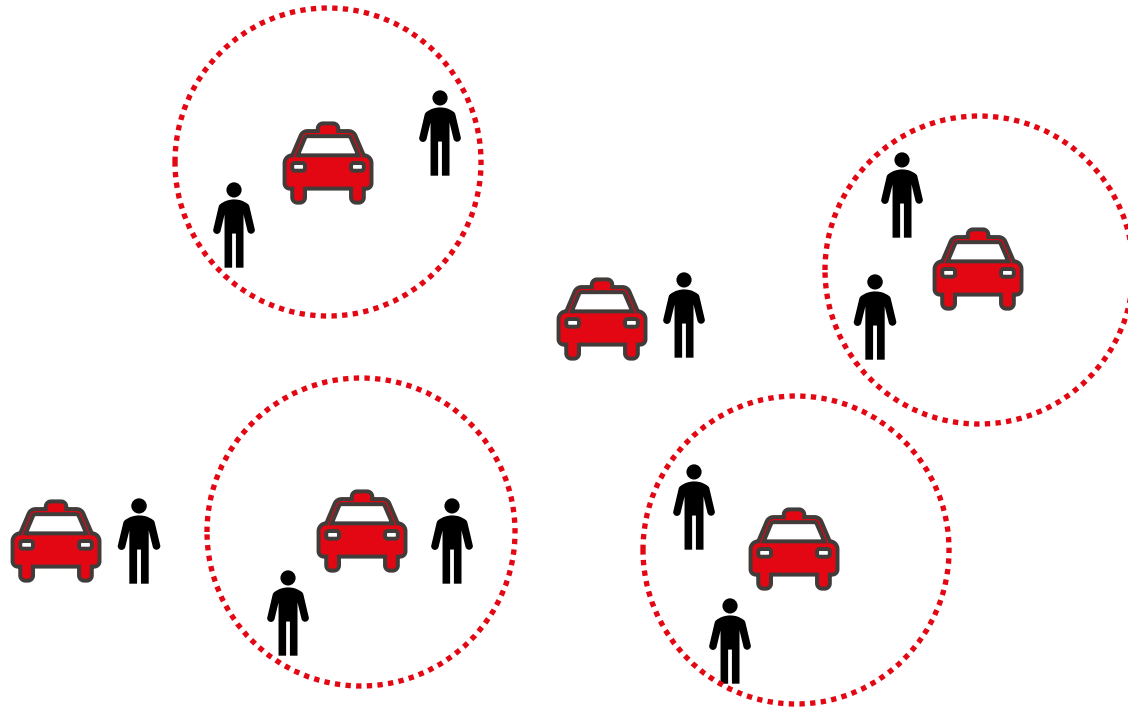
Collective vs individual transport

- An alternative is to provide on-demand mobility services
 - e.g., taxi



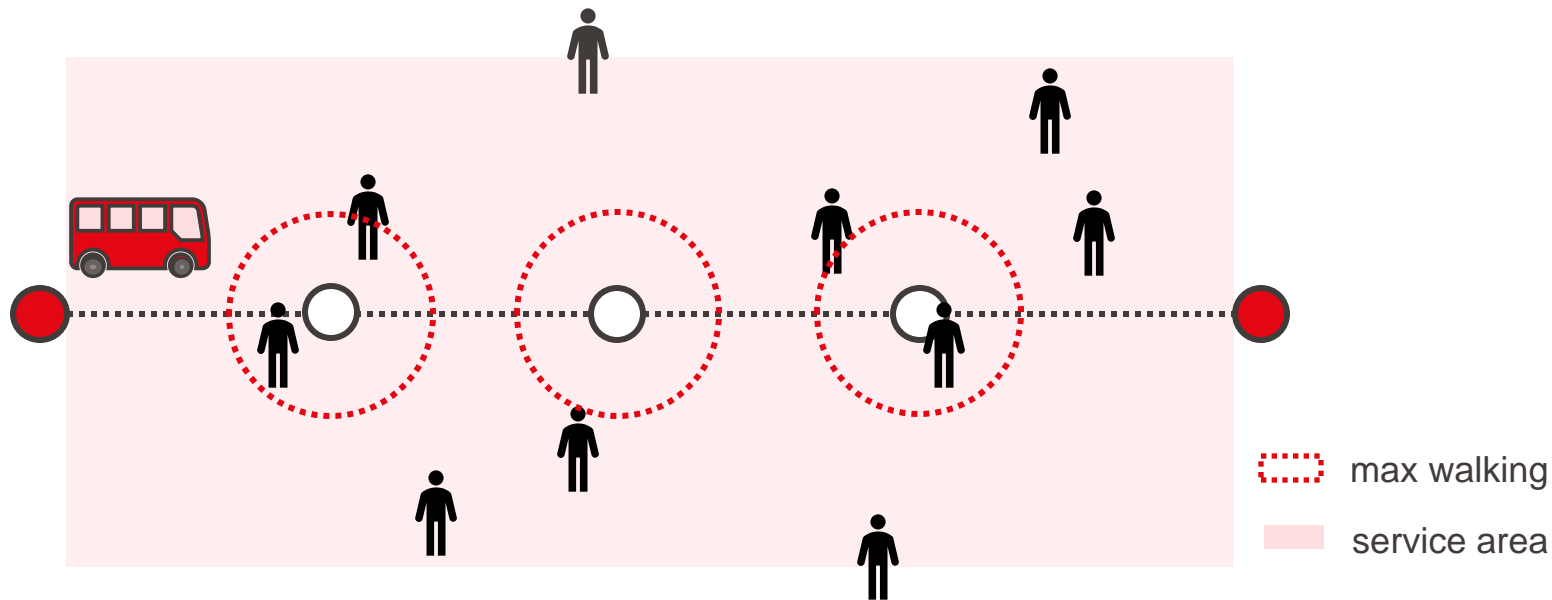
Collective vs individual transport

- An alternative is to provide on-demand mobility services
 - e.g., ride-pooling



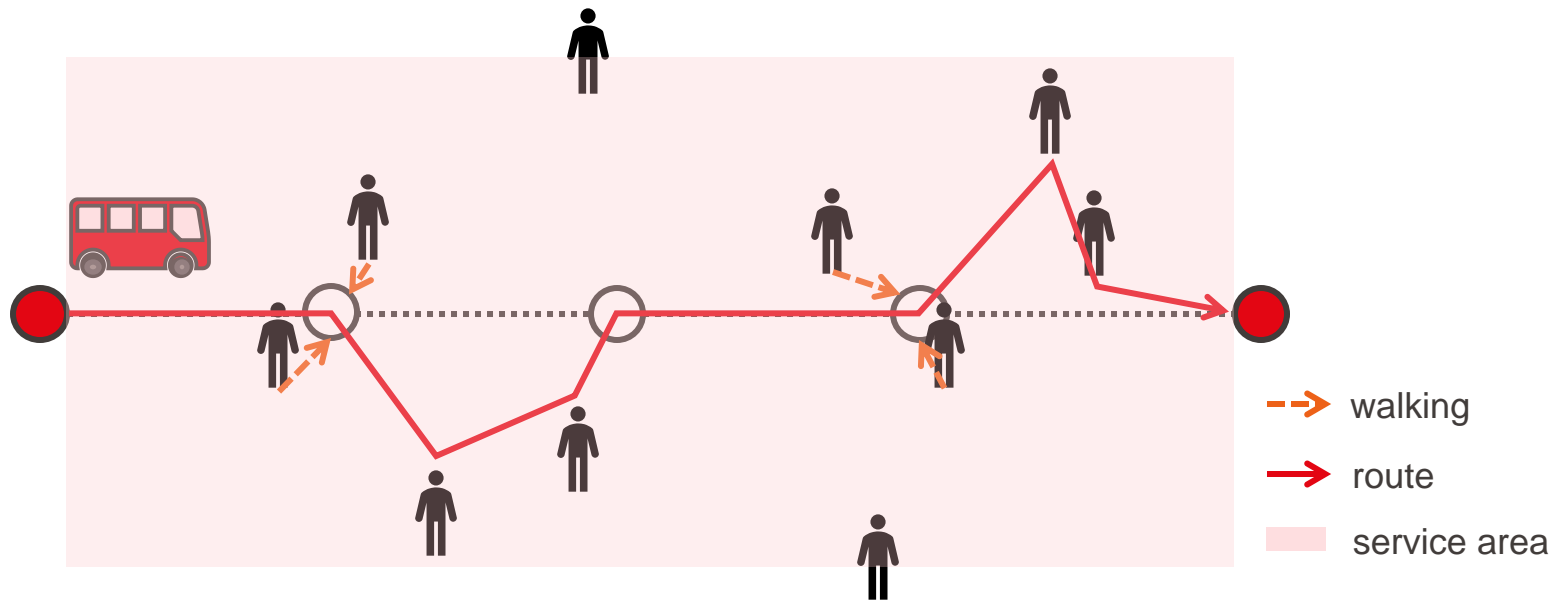
Collective vs individual transport

- There also exist options in between that
 - retain the structure of fixed-route transit (e.g., stops, schedule)
 - passengers close to stops directly go there as in fixed-route transit
 - operate in a more flexible way (e.g., local routing)
 - passengers far away send trip requests as in on-demand mobility



Collective vs individual transport

- There also exist options in between that
 - retain the structure of fixed-route transit (e.g., stops, schedule)
 - passengers close to stops directly go there as in fixed-route transit
 - operate in a more flexible way (e.g., local routing)
 - passengers far away send trip requests as in on-demand mobility



Collective vs individual transport

Individual

Private driving

On-demand
mobility service



Out of the scope



Collective

Flexible transit

Mass transit



Collective vs individual transport

Individual

Private driving

On-demand
mobility service



Collective

Flexible transit

Mass transit



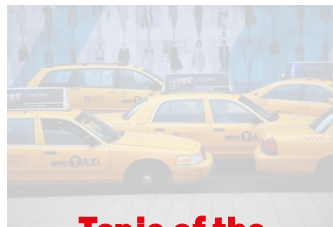
First half of
this course

Collective vs individual transport

Individual

Private driving

On-demand
mobility service



Topic of the
next lecture



Collective

Flexible transit



Mass transit



Collective vs individual transport

Individual

Private driving

**On-demand
mobility service**



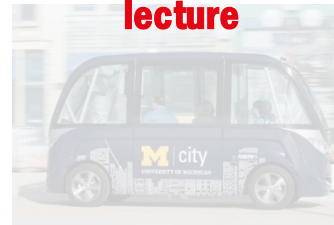
Collective

Flexible transit

Mass transit



**Topic of this
lecture**

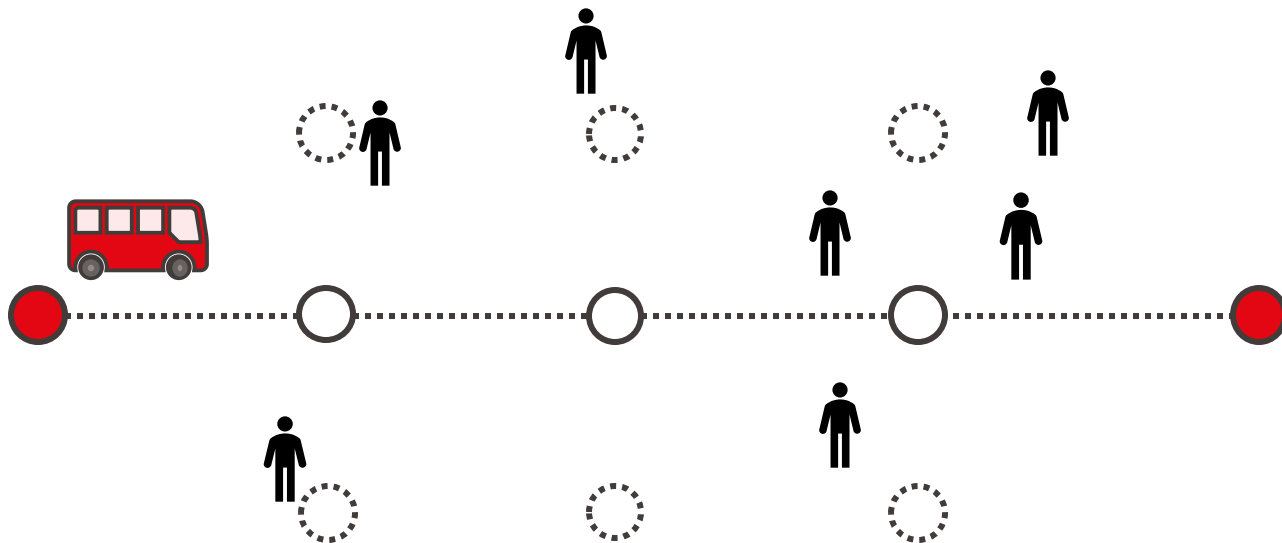




Questions?

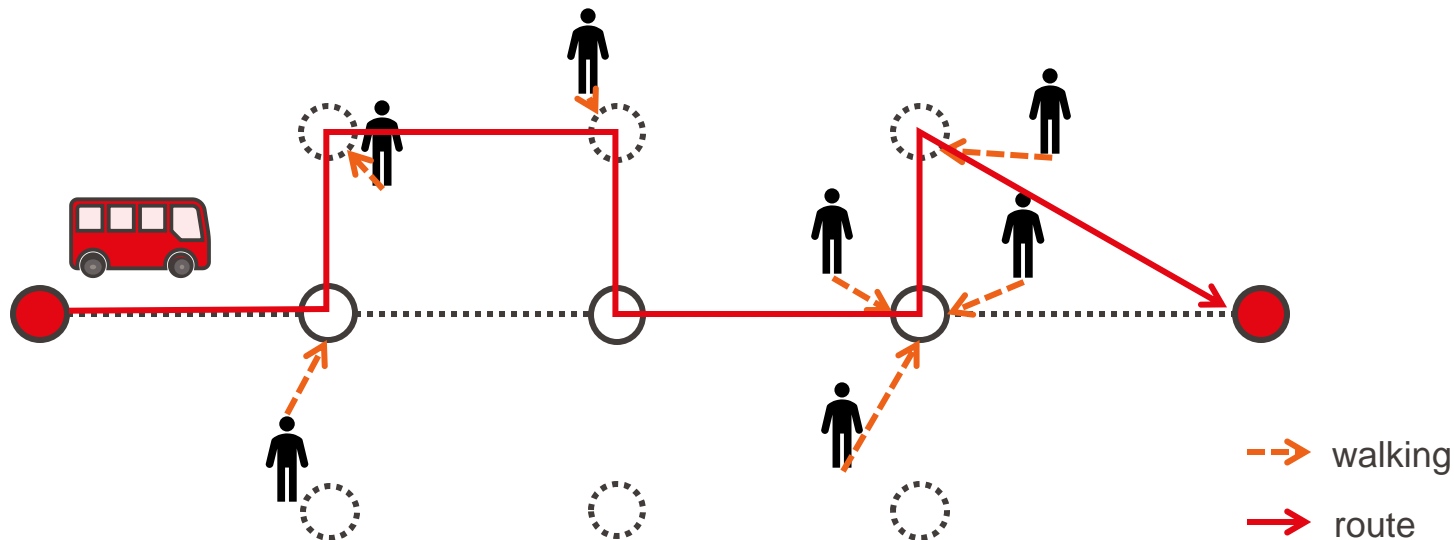
Flexible-route transit

- “Flexibility” at different levels
 - Skeleton route + optional stops

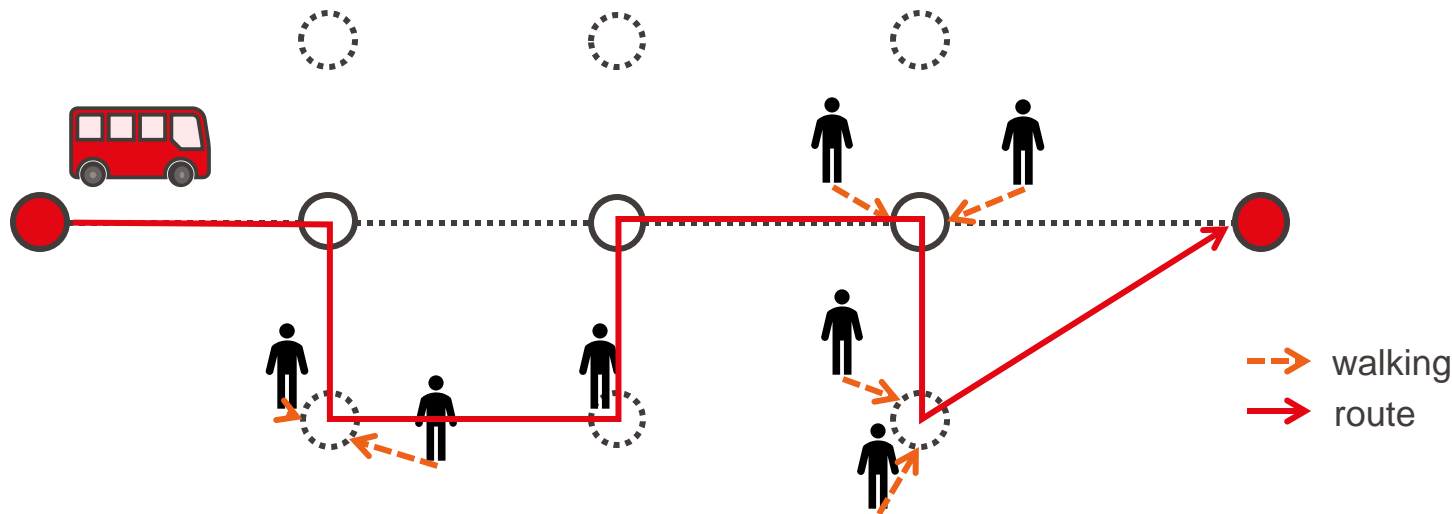


Flexible-route transit

- “Flexibility” at different levels
 - Skeleton route + optional stops
 - adaptive route connecting regular stops and optional stops with passengers

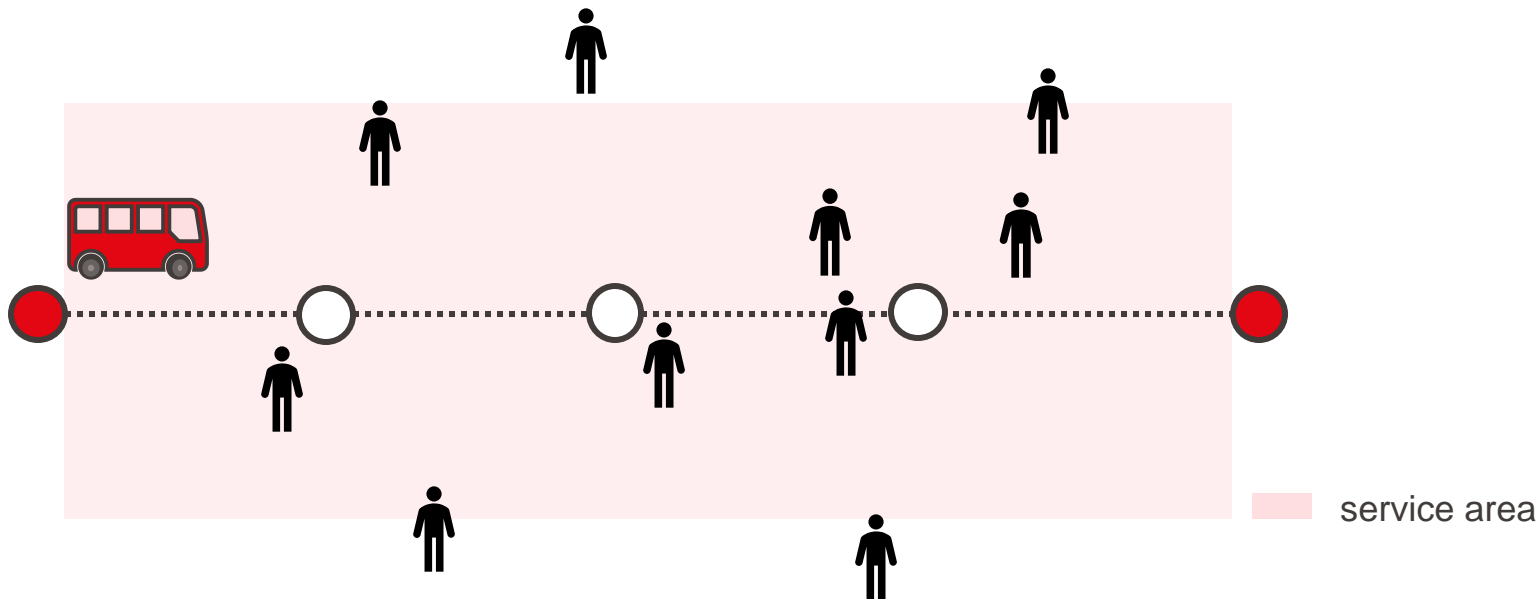


- “Flexibility” at different levels
 - Skeleton route + optional stops
 - adaptive route connecting regular stops and optional stops with passengers



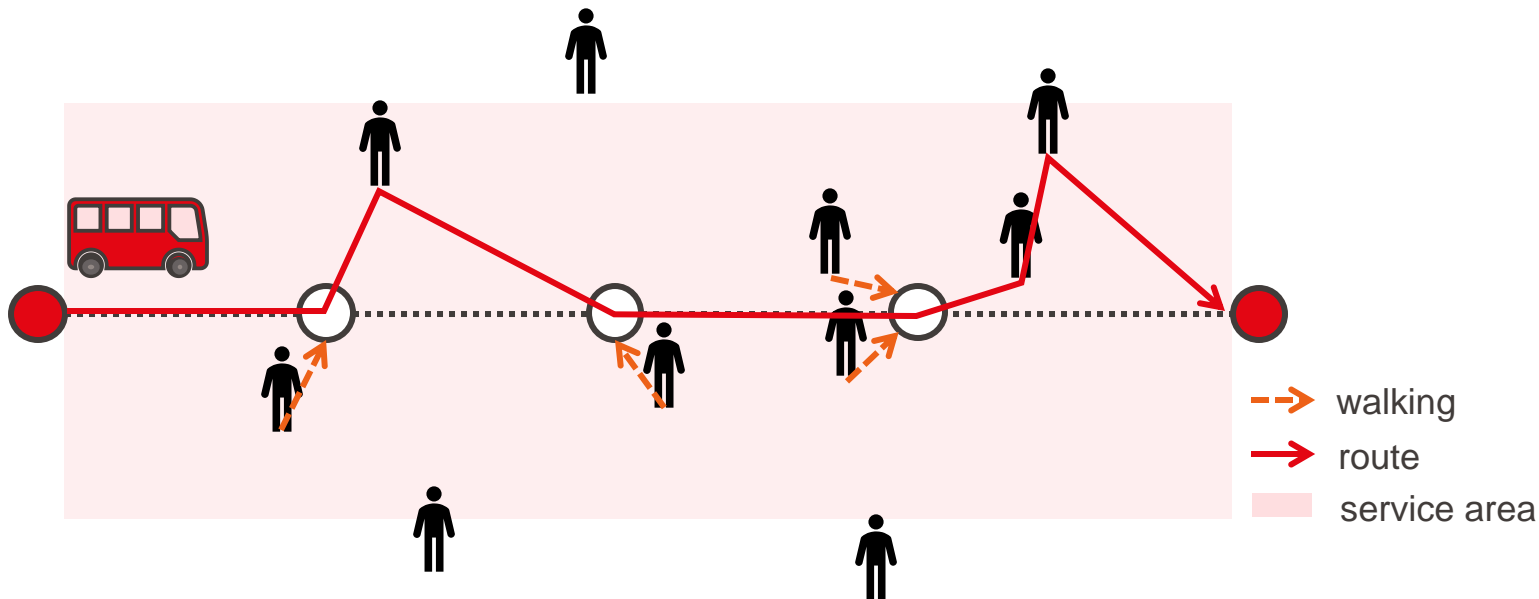
Flexible-route transit

- “Flexibility” at different levels
 - Skeleton route + optional stops
 - Skeleton route + service zone
 - pick up passengers within the service zone on-demand



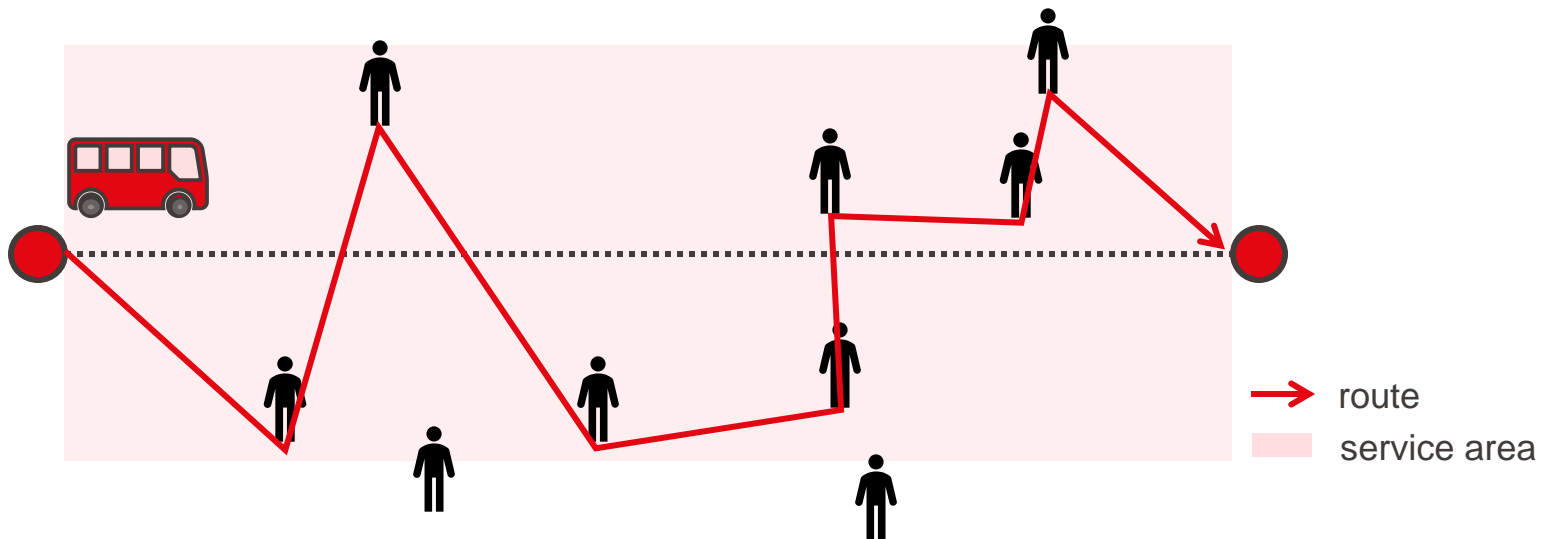
Flexible-route transit

- “Flexibility” at different levels
 - Skeleton route + optional stops
 - Skeleton route + service zone
 - visit regular stops and pick up passengers off-route on-demand

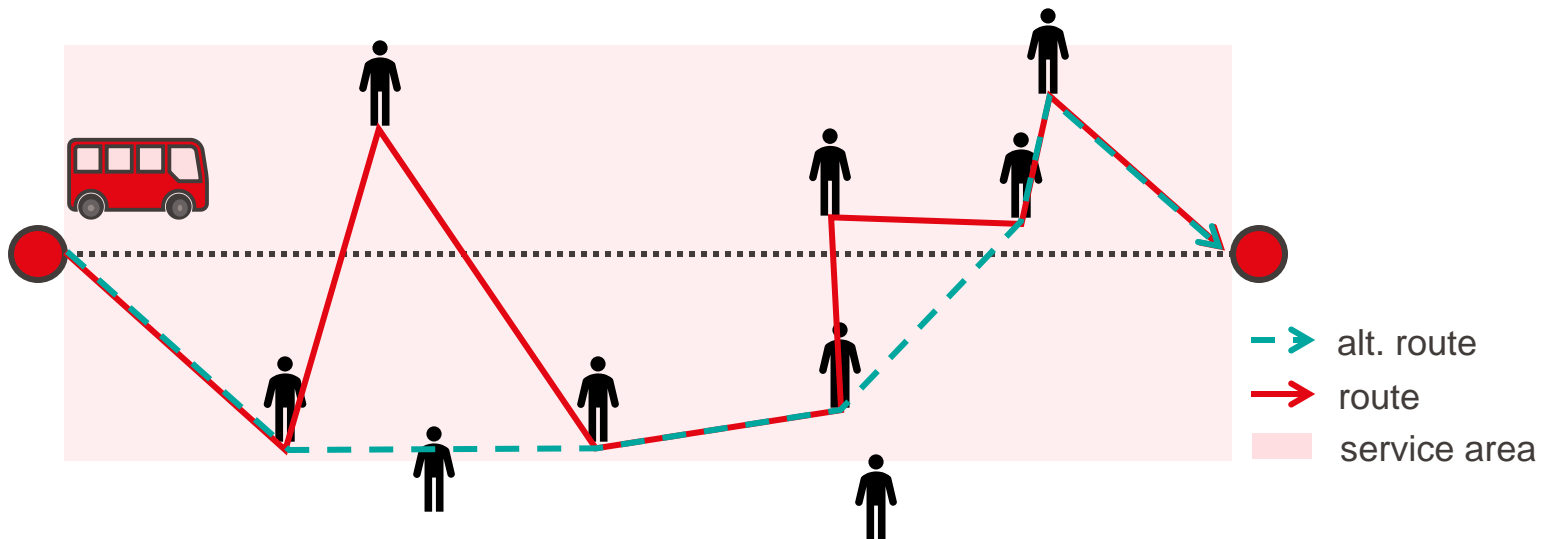


Flexible-route transit

- “Flexibility” at different levels
 - Skeleton route + optional stops
 - Skeleton route + service zone
 - Service zone
 - pick up passengers inside the service zone on-demand



- “Flexibility” at different levels
 - Skeleton route + optional stops
 - Skeleton route + service zone
 - Service zone
 - pick up passengers inside the service zone on-demand
 - some passengers may be rejected to reduce total detour



Flexible-route transit

- “Demand responsive” at different levels
 - Reservation-based
 - e.g., Dial-a-ride (DAR)

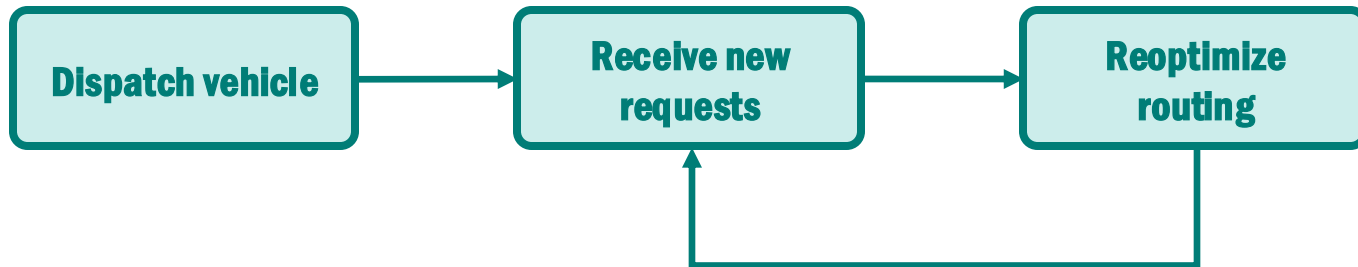


Flexible-route transit

- “Demand responsive” at different levels
 - Reservation-based
 - e.g., Dial-a-ride (DAR)



- Real-time
 - e.g., demand responsive transit (DRT)



Flexible-route transit

- “Flexibility” at different levels
 - Skeleton route + optional stops
 - Skeleton route + service zone
 - Service zone

service design

- “Demand responsive” at different levels
 - Reservation-based
 - On-demand

service operations

- “Flexibility” at different levels

- Skeleton route + optional stops
- Skeleton route + service zone
- Service zone

**stylized model
with skeleton route**

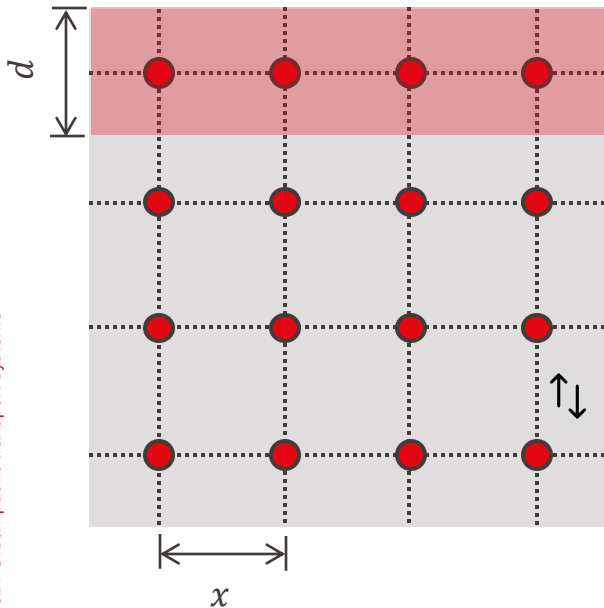
- “Demand responsive” at different levels

- Reservation-based
- On-demand

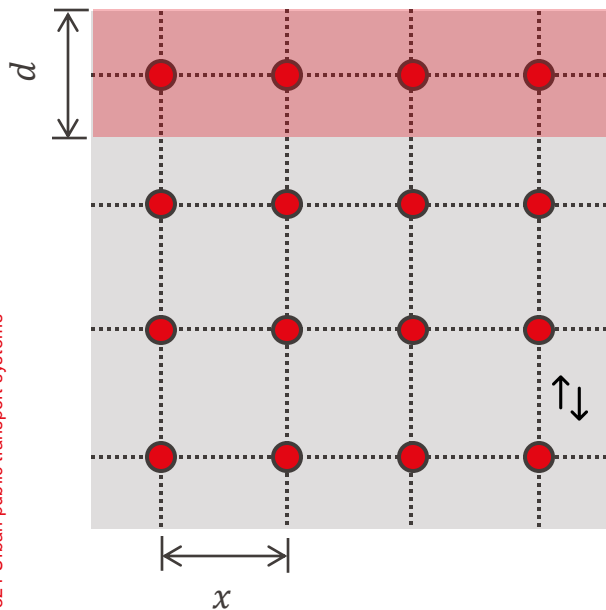


Questions?

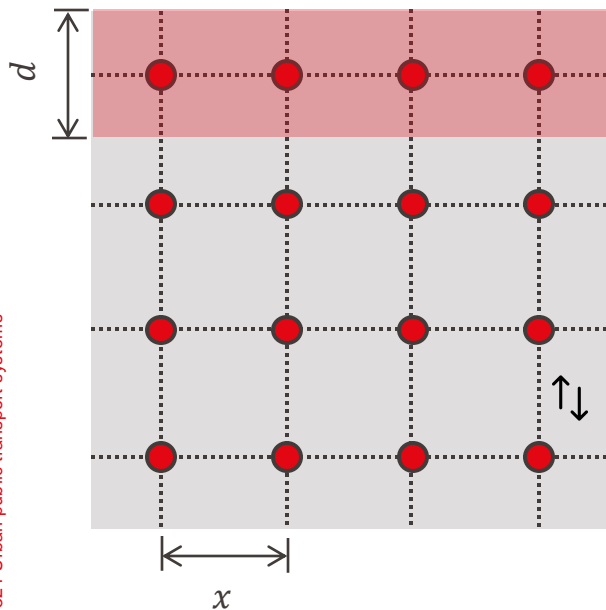
- A grid network of skeleton routes
 - Infinite service region with bidirectional lines
 - Constant line spacing x (km)



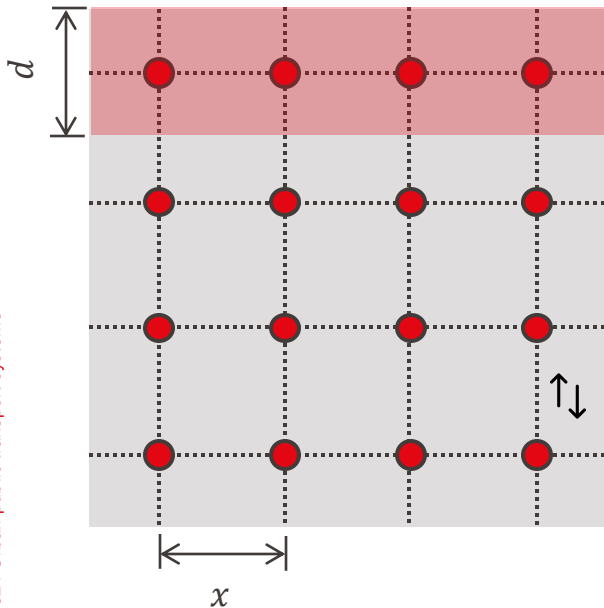
- ***Q: How many lines in total in a unit area?
What is the width of service region?***



- A grid network of skeleton routes
 - Infinite service region with bidirectional lines
 - Constant line spacing x (km)
 - Each line serves a “tube” of width $d = x$ (km)
- Homogeneous travel demand
 - Uniformly distributed with rate λ (pax/hr/km²)
 - Average trip distance ℓ (km) with single transfer



- A grid network of skeleton routes
 - Infinite service region with bidirectional lines
 - Constant line spacing x (km)
 - Each line serves a “tube” of width $d = x$ (km)
- Homogeneous travel demand
 - Uniformly distributed with rate λ (pax/hr/km²)
 - Average trip distance ℓ (km) with single transfer
- Flexible-route transit service
 - Uniform frequency f (/hr) without coordination
 - Average vehicle speed v_b (km/hr)
 - Stop time ω_0 (hr) and transfer time ω_1 (hr)
 - Unlimited vehicle capacity
 - Pick up and drop off passengers within service tube between each two transfer stops

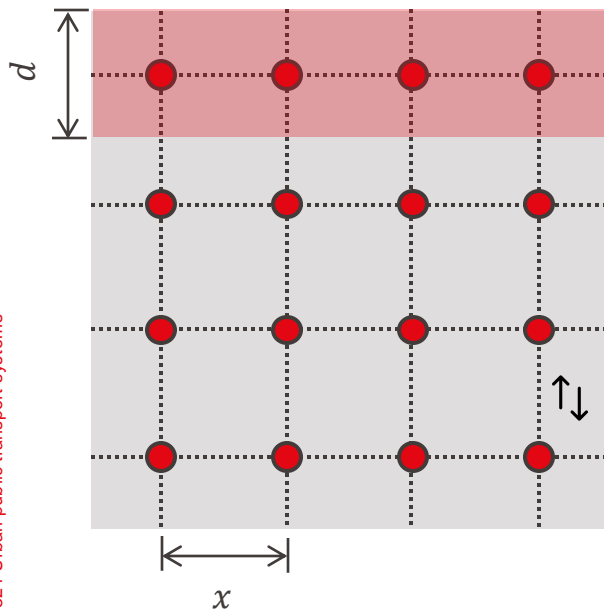


■ Design variables

- Line frequency f (/hr)
- Line spacing x (km)

■ Design trade-offs

- Higher frequency
 - more vehicle dispatches
 - shorter waiting time
- Shorter line spacing
 - more lines and transfer stops
 - ~~shorter access time~~



■ Design variables

- Line frequency f (/hr)
- Line spacing x (km)

■ Design trade-offs

- Higher frequency
 - more vehicle dispatches
 - shorter waiting time
 - shorter headway
 - Shorter line spacing
 - more lines and transfer stops
 - ~~shorter access time~~
 - smaller service region
- fewer off-route requests**
⇒ shorter detour
⇒ shorter vehicle distance

Design problem

- Determine frequency f and line spacing x to mini **minimize** the total system cost $TC(f, x)$ per hour per unit area

$$\min_{f, x} TC(f, x) = \frac{4cf}{x} + \beta\lambda (w + \tau_b + \delta)$$

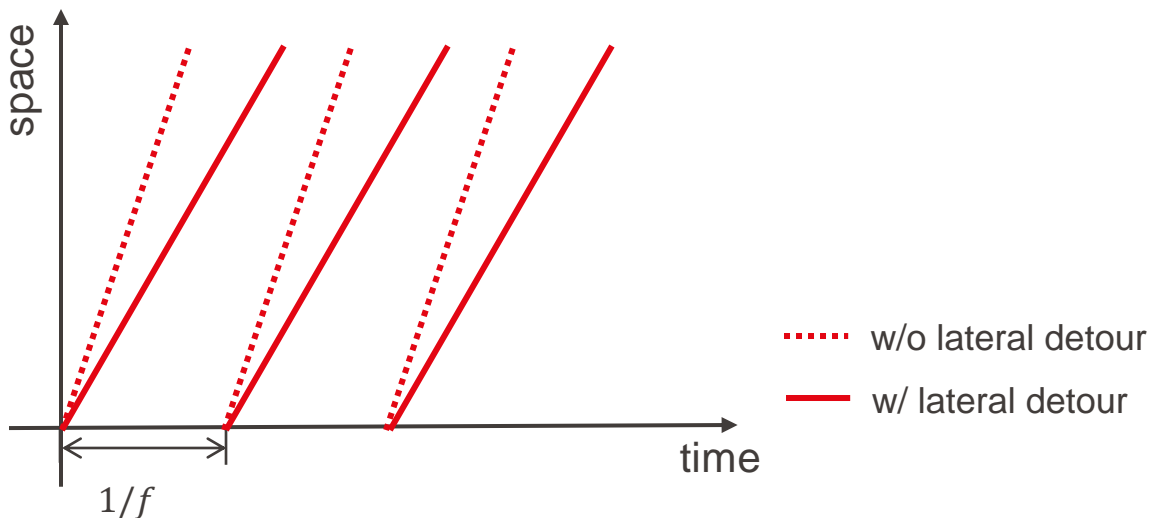
- f : line frequency (/hr)
- x : line spacing (km)
- c : operation cost per line (CHF/km)
- β : value of time (CHF/hr)
- λ : demand rate (pax/km²/hr)
- w : average waiting time (hr)
- τ_b : vehicle travel time (hr)
- δ : stopping time (hr)

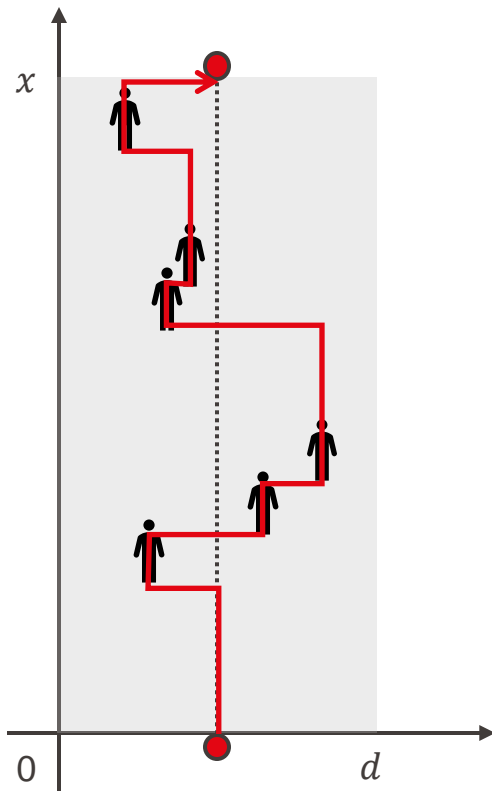
- ***Q: How to approximate average waiting time, in-vehicle travel time and stopping time?***

Travel time approximation

- Waiting time with a single transfer
 - Due to uniform demand, each dispatch has the same average lateral detour
 - Headway remain the same as fixed-route transit

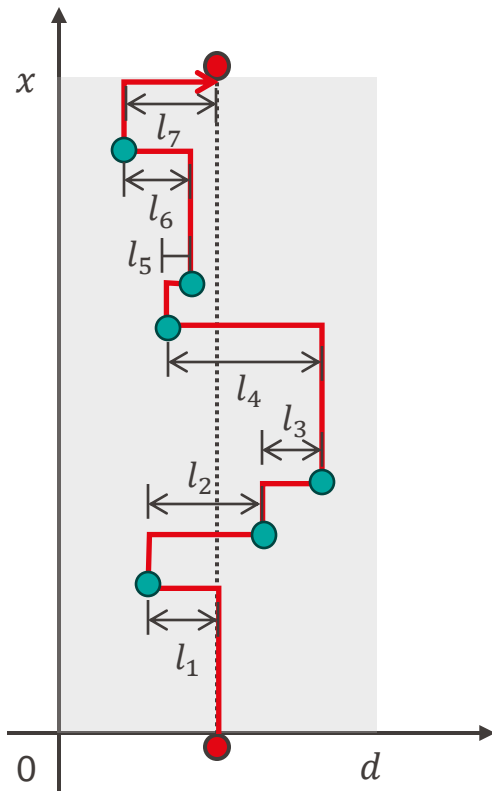
$$w = 2 \left(\frac{1}{2f} \right) = \frac{1}{f}$$





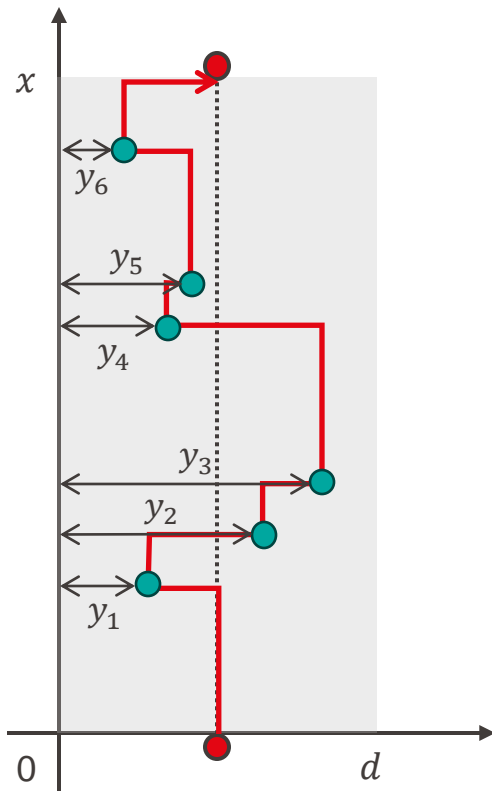
- Flexible route between two transfer stops
 - Travel either vertically or horizontally
 - Always move forward to the next transfer stop
 - Visit all demand points (pickup/dropoff)

Travel time approximation



- Flexible route between two transfer stops
 - Travel either vertically or horizontally
 - Always move forward to the next transfer stop
 - Visit all demand points (pickup/dropoff)
- Vehicle travel distance
 - Central $L_c = x$ (km)
 - Lateral $L_a = \sum_{i=1}^{n+1} l_i$ (km)

Travel time approximation



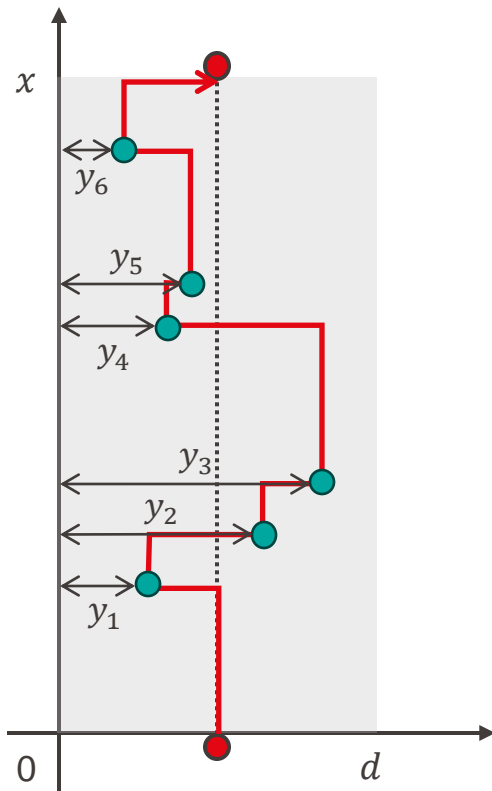
- Flexible route between two transfer stops
 - Travel either vertically or horizontally
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 - Visit all demand points (pickup/dropoff)
- Vehicle travel distance
 - Central $L_c = x$ (km)
 - Lateral

$$L_a = \sum_{i=1}^{n+1} l_i = \left| \frac{d}{2} - y_1 \right| + \sum_{i=2}^n |y_i - y_{i-1}| + \left| \frac{d}{2} - y_n \right|$$

$$\mathbb{E}[L_a] = \mathbb{E} \left[\sum_{i=2}^n |y_i - y_{i-1}| \right] \approx \mathbb{E}[n] \mathbb{E}[|y_i - y_j|]$$

- **Q: What is the meaning of $\mathbb{E}[n]$ and $\mathbb{E}[|y_i - y_j|]$?**

Travel time approximation



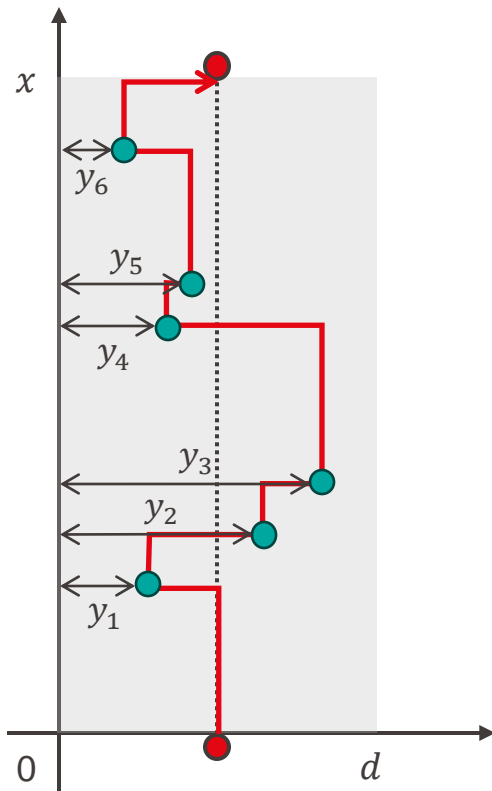
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$$\mathbb{E}[L_a] = \mathbb{E} \left[\sum_{i=2}^n |y_i - y_{i-1}| \right] \approx \mathbb{E}[n] \mathbb{E}[|y_i - y_j|]$$

pax dist between two pax

Travel time approximation



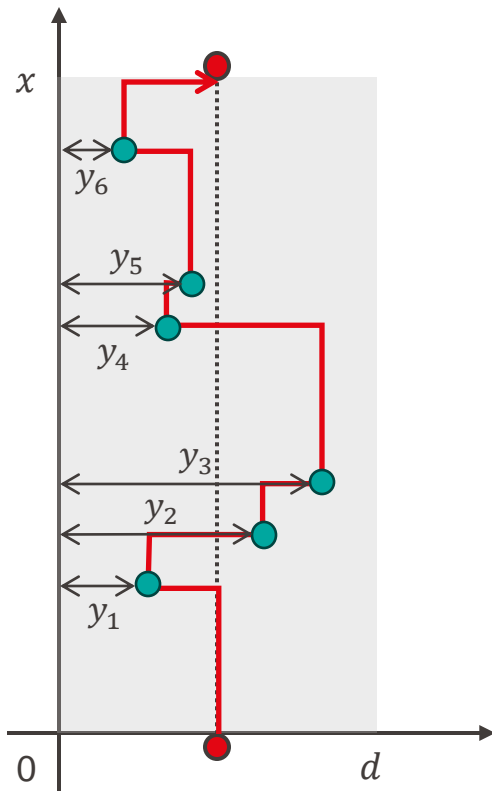
- Aggregate demand between two transfer stops and two dispatches

$$\mathbb{E}[n] = \lambda dx(1/f) = \frac{\lambda x^2}{f}$$

- Distance between two pickup/dropoff points

$$\begin{aligned} \mathbb{E}[|y_i - y_j|] &= \frac{1}{d^2} \int_0^d \int_0^d |y_i - y_j| dy_i dy_j \\ &= \frac{1}{d^2} \int_0^d \int_0^d |y_i - y_j| dy_i dy_j \\ &= \frac{1}{d^2} \left[\int_0^d \int_0^{y_j} (y_j - y_i) dy_i dy_j + \int_0^d \int_{y_j}^d (y_i - y_j) dy_i dy_j \right] \\ &= \frac{1}{d^2} \left[\int_0^d \left(\frac{1}{2} y_j^2 \right) dy_j + \int_0^d \left(\frac{1}{2} y_j^2 \right) dy_j \right] = \frac{d}{3} = \frac{x}{3} \end{aligned}$$

Travel time approximation



- Flexible route between two transfer stops
 - Travel either vertically or horizontally
 - Always move forward to the next transfer stop
 - Visit all demand points (pickup/dropoff)

- Vehicle travel distance

- Central $L_c = x$ (km)
- Lateral $L_a = \left(\frac{\lambda x^2}{f}\right) \left(\frac{x}{3}\right) = \frac{\lambda x^3}{3f}$

- Equivalent vehicle speed along route

$$\bar{v}_b = \frac{L_c}{L_c + L_a} v_b = \left(1 + \frac{\lambda x^2}{3f}\right)^{-1} v_b$$

- Vehicle travel time

$$\tau_b = \frac{\ell}{\bar{v}_b} = \left(1 + \frac{\lambda x^2}{3f}\right) \frac{\ell}{v_b}$$

Travel time approximation

- Stopping time with a single transfer

- Regular stops

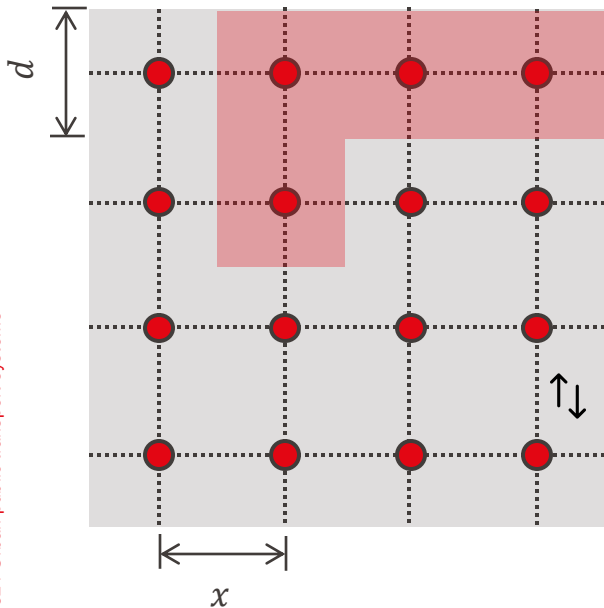
$$n_{\text{reg}} = \frac{\ell}{x}$$

- Expected off-route stops

$$n_{\text{off}} = \lambda d \ell (1/f) = \frac{\lambda x \ell}{f}$$

- Total stopping time

$$\begin{aligned} \delta &= (n_{\text{reg}} + n_{\text{off}}) \omega_0 + \omega_1 \\ &= \left(\frac{\ell}{x} + \frac{\lambda x \ell}{f} \right) \omega_0 + \omega_1 \end{aligned}$$



Design problem

- Determine frequency f and line spacing x to mini **minimize** the total system cost $TC(f, x)$ per hour per unit area

$$\min_{f,x} TC(f, x) = \frac{4cf}{x} + \beta\lambda \left[\frac{1}{f} + \left(1 + \frac{\lambda x^2}{3f} \right) \frac{\ell}{v_b} + \left(\frac{\ell}{x} + \frac{\lambda x \ell}{f} \right) \omega_0 + \omega_1 \right]$$

- f : line frequency (/hr)
- x : line spacing (km)
- c : operation cost per line (CHF/km)
- β : value of time (CHF/hr)
- λ : demand rate (pax/km²/hr)
- ℓ : average trip distance (km)
- v_b : vehicle speed (km/hr)
- ω_0, ω_1 : stopping and transfer time (hr)

Design problem

- Determine frequency f and line spacing x to mini **minimize** the total system cost $TC(f, x)$ per hour per unit area

$$\min_{f,x} TC(f, x) = \frac{4cf}{x} + \beta\lambda \left[\underbrace{\left(\frac{1}{f} + \frac{\ell}{v_b} + \frac{\omega_0 \ell}{x} + \omega_1 \right)}_{\text{Fixed-route part}} + \underbrace{\frac{\lambda x \ell}{f} \left(\frac{x}{3v_b} + \omega_0 \right)}_{\text{On-demand part}} \right]$$

- Higher frequency
 - larger operation cost
 - shorter waiting time
 - shorter vehicle time in the on-demand part
- Shorter line spacing
 - larger operation cost
 - shorter vehicle time in the on-demand part
 - longer stopping time in the fixed-route part
 - shorter stopping time in the on-demand part

Design problem

- Determine frequency f and line spacing x to mini **minimize** the total system cost $TC(f, x)$ per hour per unit area

$$\min_{f, x} TC(f, x) = \frac{4cf}{x} + \beta\lambda \left[\left(\frac{1}{f} + \frac{\lambda x \ell}{f} \left(\frac{x}{3v_b} + \omega_0 \right) \right) + \frac{\omega_0 \ell}{x} + \frac{\ell}{v_b} + \omega_1 \right]$$

- First-order conditions

$$\frac{\partial TC(f, x)}{\partial f} = \frac{4c}{x} - \frac{\beta\lambda}{f^2} \left[1 + \lambda x \ell \left(\frac{x}{3v_b} + \omega_0 \right) \right] = 0$$

$$\frac{\partial TC(f, x)}{\partial x} = -\frac{4cf}{x^2} + \beta\lambda \left(\frac{2\lambda x \ell}{3v_b f} + \frac{\lambda \omega_0 \ell}{f} - \frac{\omega_0 \ell}{x^2} \right) = 0$$

- Q: How to solve the joint design problem?**

Design problem

- Determine frequency f and line spacing x to mini **minimize** the total system cost $TC(f, x)$ per hour per unit area

$$\min_{f, x} TC(f, x) = \frac{4cf}{x} + \beta\lambda \left[\left(\frac{1}{f} + \frac{\lambda x \ell}{f} \left(\frac{x}{3v_b} + \omega_0 \right) \right) + \frac{\omega_0 \ell}{x} + \frac{\ell}{v_b} + \omega_1 \right]$$

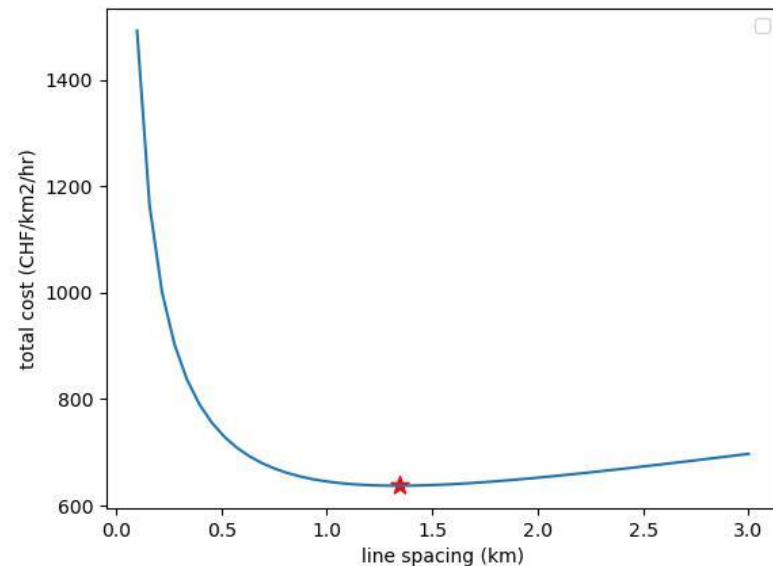
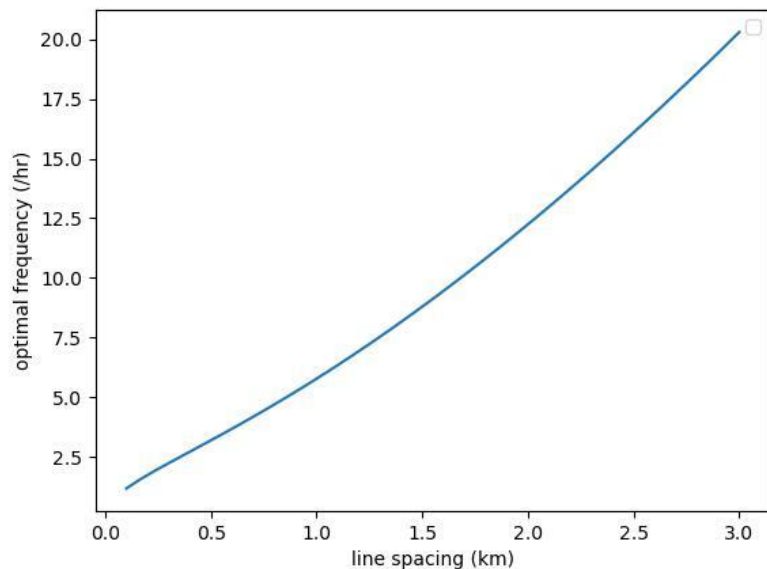
- First-order conditions

$$\frac{\partial TC(f, x)}{\partial f} = 0 \Rightarrow f^*(x) = \sqrt{\frac{\beta\lambda x}{4c} \left[1 + \lambda x \ell \left(\frac{x}{3v_b} + \omega_0 \right) \right]}$$

- search over feasible x to find x^* that minimize $TC(f^*(x), x)$

Design problem

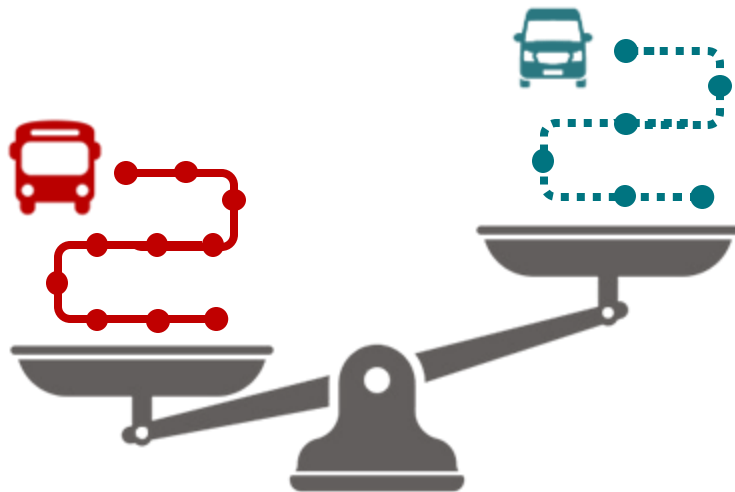
- Optimal frequency $f^*(x)$ and total cost $TC(f^*(x), x)$



$$c = 10 \text{ [CHF/km]}, v_b = 20 \text{ [km/hr]}, \lambda = 10 \text{ [pax/hr/km}^2\text{]}, \beta = 50 \text{ [CHF/hr]}, \\ \ell = 5 \text{ [km]}, \omega_0 = 1 \text{ [min]}, \omega_1 = 2 \text{ [min]}.$$

Case study

- Fixed-route vs flexible-route transit
 - Suppose a city wish to design its transit system as a grid network
 - how to choose between fixed-route and flexible-route transit?
 - what are the main factors of the decision?



Case study

- Fixed-route

$$\min_{f,x,s} TC(f, x, s) = \frac{4cf}{x} + \beta\lambda \left(\frac{x+s}{2v_a} + \frac{1}{f} + \frac{\ell}{v_b} + \frac{\omega_0\ell}{s} + \omega_1 \right)$$

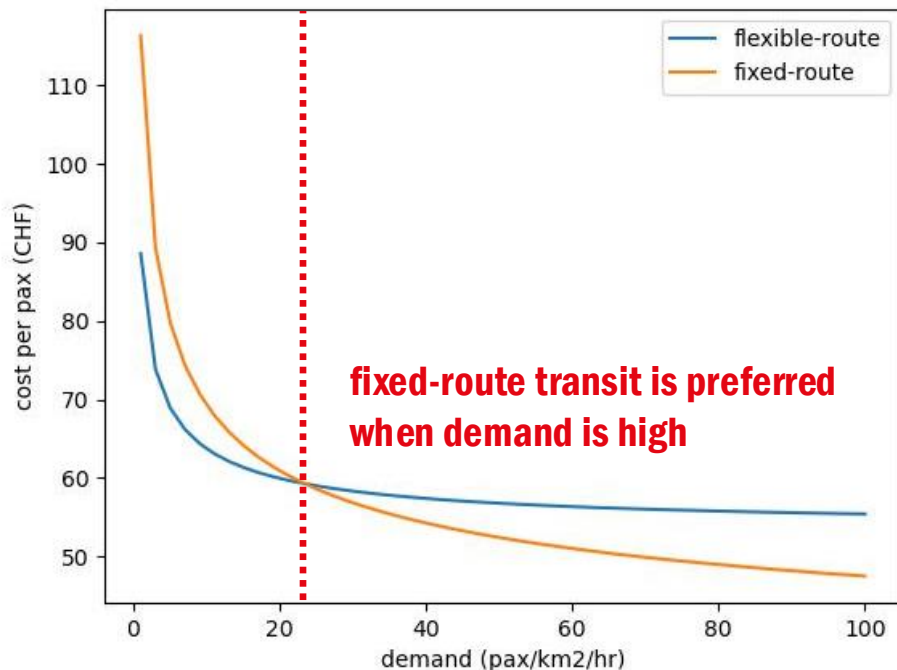
- Flexible-route

$$\min_{f,x} TC(f, x) = \frac{4cf}{x} + \beta\lambda \left[\left(\frac{1}{f} + \frac{\ell}{v_b} + \frac{\omega_0\ell}{x} + \omega_1 \right) + \frac{\lambda x\ell}{f} \left(\frac{x}{3v_b} + \omega_0 \right) \right]$$

- f : line frequency (/hr)
- x, s : line and stop spacing (km)
- c : operation cost per line (CHF/km)
- β : value of time (CHF/hr)
- λ : demand rate (pax/km²/hr)
- ℓ : average trip distance (km)
- v_a, v_b : walking and vehicle speed (km/hr)
- ω_0, ω_1 : stopping and transfer time (hr)

Case study

- Cost per passenger TC^*/λ (CHF)



$$c = 10 \text{ [CHF/km]}, v_b = 20 \text{ [km/hr]}, v_a = 2 \text{ [km/hr]}, \beta = 50 \text{ [CHF/hr]}, \\ \ell = 5 \text{ [km]}, \omega_0 = 1 \text{ [min]}, \omega_1 = 2 \text{ [min]}.$$



Questions?