
CHAPTER 1

Git tutorial

This is a *sample* book written in [Quarto](#). **Quarto** is an advanced version of Rmarkdown, which can combine LATEX with the simplicity of taking notes and integrating codes and calculations in the same document. Quarto is based on a text language [markdown](#) enriched with some functionalities of the [Pandoc's Markdown](#) package that allows for example to integrate a math equation $a^2 + b^2 = c^2$. A summary of the instructions available in **Quarto** are in the [Cheat sheet](#).

1.1 Overview

In the very beginning, we introduce you the tools to be used during the semester, including:

- Virtual Machine
- Gitlab
- Quarto
- Visual studio code

From **Section 1.2 to 1.5** is a step-by-step tutorial for you to follow to start the project. **Section 1.6** is a brief introduction how you can use Gitlab with VS code. **Section C** introduces the common Quarto syntax.

1.2 Step 1 - Log into your Virtual Machine

To avoid setup issues, we created a virtual machine (**VM**) for you where all the necessary material is already installed. To access the VM, you have to install [VMware Horizon](#) and to log on **STI-FM-cours-2023** with your EPFL Gaspar account.

Important here!!!! Everything that is stored on the VM will be erased once you log off. Therefore, store your project files in your personal document folder. However, python is not able to access your document folder due to path issues on Windows. While you are working on the project, move your project folder from your documents to the desktop to by-pass this issue. Then before log-off, move it back to your document folder or send your changes online (`commit + push`). We will try to find another way to avoid this copy-pasting step.

1.3 Step 2 - Git Clone the project

1.3.1 Set up your Gitlab account

[What is git?](#)

1.3 STEP 2 - GIT CLONE THE PROJECT

Since you are from EPFL, you already have a [gitlab account](#). Login with your gaspar credentials and you should already have the project listed on your main page. If that's not the case, send a message to the TA with your username. To clone and make changes you'll need a personal access token (PAT) and to create it click on the user profile image (top-left) and select "Preferences" as in the picture below and then select "Access Tokens".

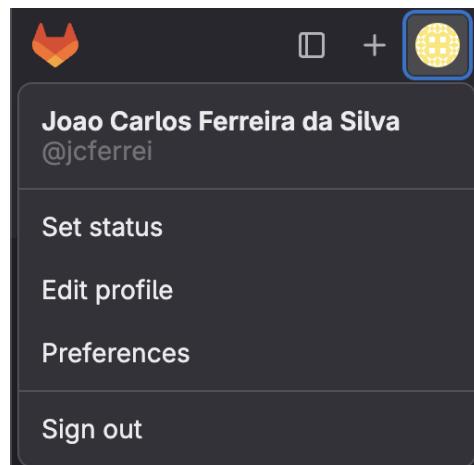
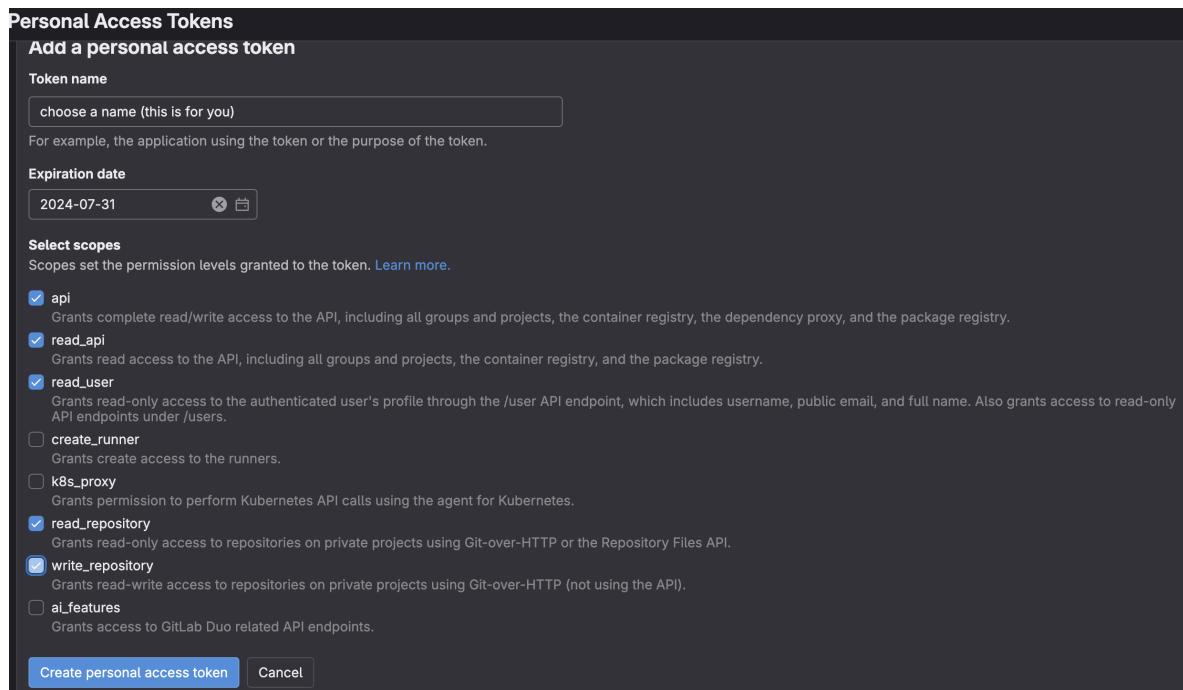


FIGURE 1.1—Go to Preferences

Here you'll be able to create new Token By clicking on "Add new token" and filling the information like in the picture below and click on create:

1.3 STEP 2 - GIT CLONE THE PROJECT



Personal Access Tokens
Add a personal access token

Token name
choose a name (this is for you)
For example, the application using the token or the purpose of the token.

Expiration date
2024-07-31

Select scopes
Scopes set the permission levels granted to the token. [Learn more](#).

api
Grants complete read/write access to the API, including all groups and projects, the container registry, the dependency proxy, and the package registry.

read_api
Grants read access to the API, including all groups and projects, the container registry, and the package registry.

read_user
Grants read-only access to the authenticated user's profile through the /user API endpoint, which includes username, public email, and full name. Also grants access to read-only API endpoints under /users.

create_runner
Grants create access to the runners.

k8s_proxy
Grants permission to perform Kubernetes API calls using the agent for Kubernetes.

read_repository
Grants read-only access to repositories on private projects using Git-over-HTTP or the Repository Files API.

write_repository
Grants read-write access to repositories on private projects using Git-over-HTTP (not using the API).

ai_features
Grants access to GitLab Duo related API endpoints.

FIGURE 1.2—create new PAT

You should now have a new token that you can copy and save it somewhere as you'll need it for the next steps and you won't be able to see or copy it again.

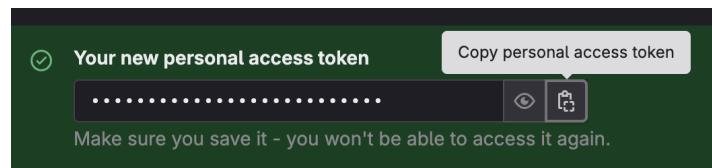


FIGURE 1.3—copy the new PAT

1.3.2 Clone the project repository to your VM and local machine

For this course, we prepared a git repository with a folder for each group. Any changes will be connected to your account so make sure you only change files in your groups folder. The project is saved online. To have it locally on your VM/computer do the following:

1. Open your git repository in gitlab and copy the HTTPS url of your repository (Figure 1.4).
2. Open your *terminal* or *command prompt* and go to the folder where you would like to clone your repository using the `cd` command. In Figure 1.5, you can see that I chose the Desktop folder.

1.3 STEP 2 - GIT CLONE THE PROJECT

3. Clone the repo using the command `git clone` (Figure 1.5). While cloning the repo, it could be that you are asked to enter Gaspar credentials in the Password section (Figure 1.6). You need your access token here instead of a password otherwise, you can not pass the authentication here.

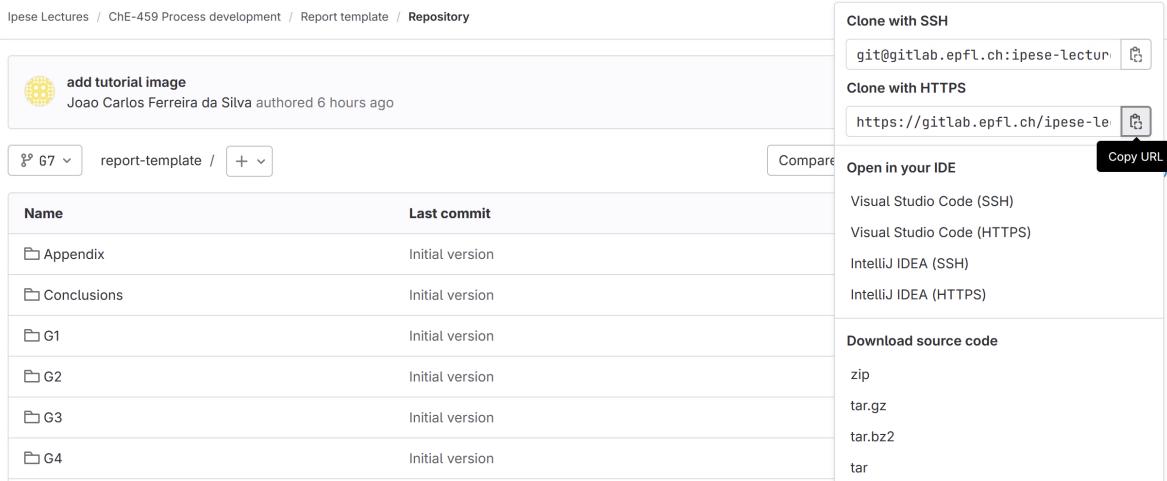
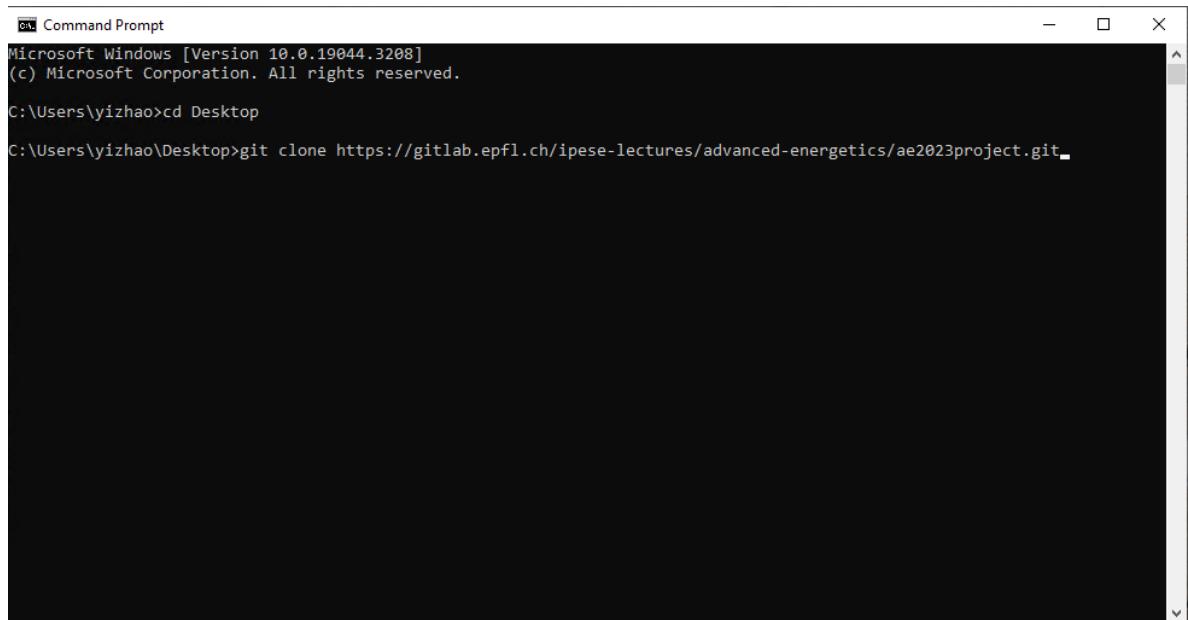


FIGURE 1.4—Copy the URL

1.3 STEP 2 - GIT CLONE THE PROJECT



```
c:\ Command Prompt
Microsoft Windows [Version 10.0.19044.3208]
(c) Microsoft Corporation. All rights reserved.

C:\Users\yizhao>cd Desktop
C:\Users\yizhao\Desktop>git clone https://gitlab.epfl.ch/ipese-lectures/advanced-energetics/ae2023project.git
```

FIGURE 1.5—Clone the repo

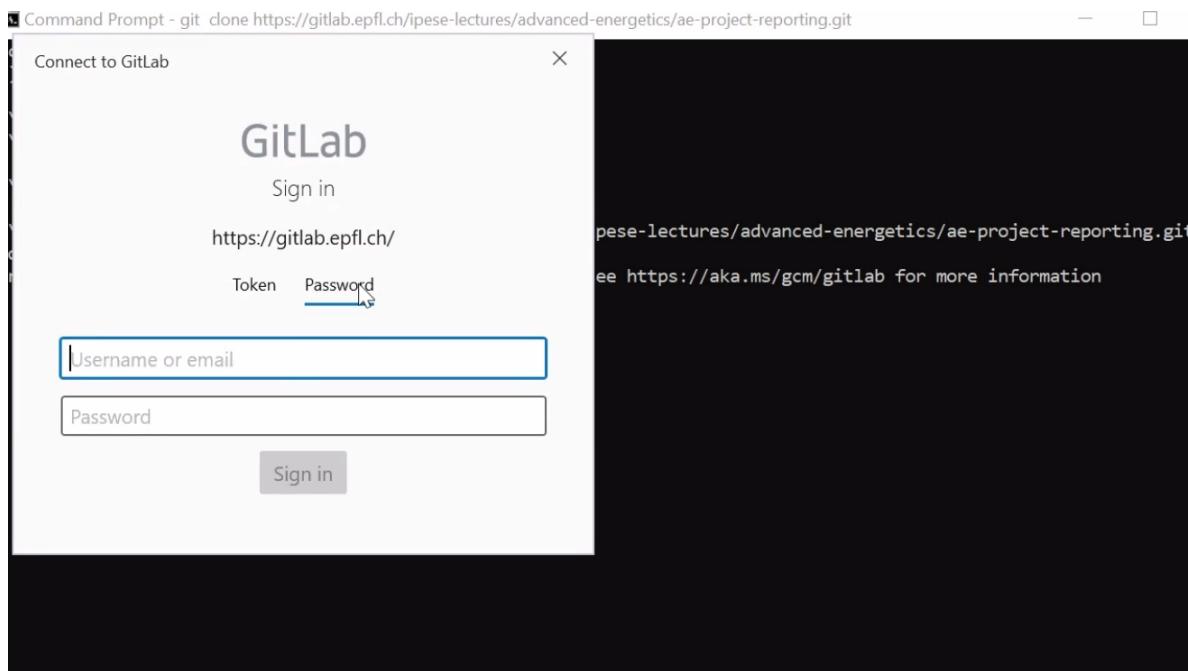


FIGURE 1.6—Login to git

Your repo is now in your computer/VM. Last thing you need to do is changing your branch to not be affected by the other groups work. In the same terminal you did the git clone, now move

1.3 STEP 2 - GIT CLONE THE PROJECT

inside the folder with `cd report-template` and do `git checkout <group-name>`. (You'll also won't have the right to push changes to the default branch so you really need to change branches). The group/branch names are : Group_1, Group_2, Group_3, Group_4, Group_5, Group_6, Group_7, Group_8, Group_9.

You can start to work on it! In the following two sections, we will briefly introduce visual studio code.

CHAPTER C

Quarto basics

Quarto is **an open-source scientific and technical publishing system** (according to the [official website](#)).

i Note

Using less “catchy” words, Quarto allows you to [section C.1](#) (such as projects’ reports) while using data from files [section C.2](#) to display them as table or ??.

C.1 Write document

C.1.1 Markdown syntax

If you’re not familiar with Markdown syntax, please read [Markdown basics from Quarto’s documentation](#) which provides a good summary of the most frequently used elements.

Alternatively, you can open this document’s source in VS Code or any other editor to see how it has been written (Appendix/example.qmd).

C.1.2 Figures

! [Example of image integration] (ipeseImage-1536x864.jpg)

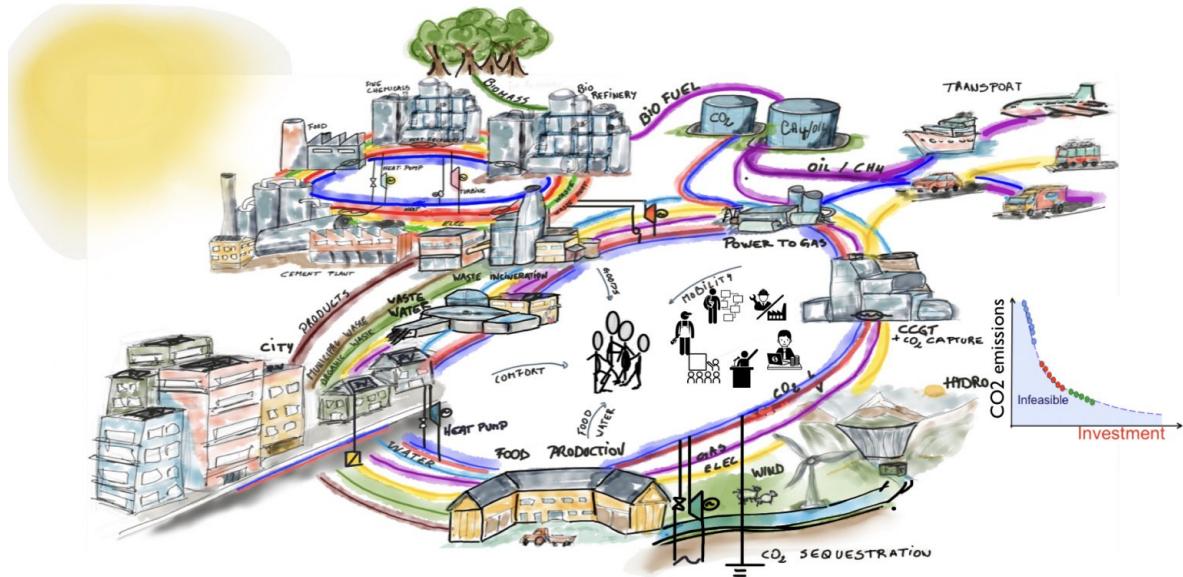


FIGURE C.1—Example of image integration

C.1.3 Tables

Multiple syntaxes can be used to display tables, you'll find the simpler below and more informations in the [official documentation](#).

Right	Left	Default	Center
12	12	12	12
123	123	123	123
1	1	1	1

: Demonstration of pipe table syntax

TABLE C.1—Demonstration of pipe table syntax

Right	Left	Default	Center
12	12	12	12
123	123	123	123
1	1	1	1

i Note

The line starting with : is the title and can be omitted. However, only the tables with titles will be added to the list of tables.

C.2 Avoid copy/pasting aka use directly csv

C.2.1 Read csv

```
library(knitr)
rings <- read.csv('example.csv')
kable(rings, caption = "Rings to gather")
```

TABLE C.2—Rings to gather

owner	number
Elven-kings under the sky	3
Dwarf-lords in their halls of stone	7
Mortal Men doomed to die	9
Dark Lord on his dark throne	1

C.2.2 Manipulate

```
`{r} sum(rings$number)` rings were forged.
```

20 rings were forged.

C.3 Render

```
plotly::plot_ly(
  x = rings$owner,
  y = rings$number,
  color = rings$owner,
  type = "bar"
)
```

C.3 RENDER

