

# Numerical Methods

Teaching by:

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**Tuesday, 8h15-10h,**

**18.02.2025-08.04.2025**

- Part II: Kevin Sivula ([kevin.sivula@epfl.ch](mailto:kevin.sivula@epfl.ch))

**Tuesday, 8h15-10h**

**15.04.2025-27.05.2025**

## Exercises

**Tuesdays, 10h15-11h**

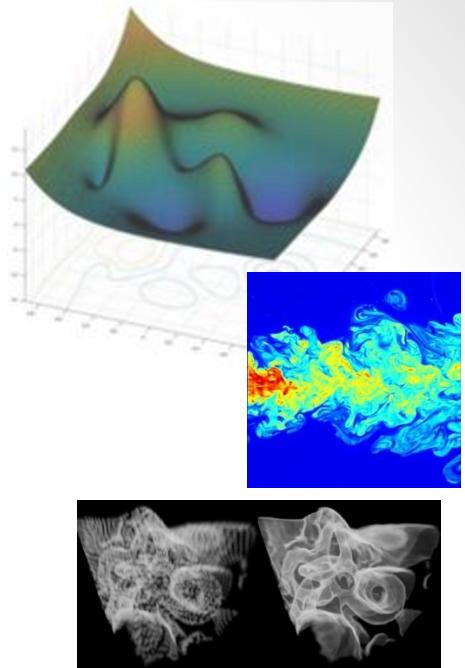
**18.02.2025-27.05.2025**

## Assistants:

David Liaskos ([david.liaskos@epfl.ch](mailto:david.liaskos@epfl.ch)) (part I)

Luca Milazzo ([luca.milazzo@epfl.ch](mailto:luca.milazzo@epfl.ch)) (part I)

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# Exercises

- Install Python

## Evaluation, part I

### Homeworks (**30%** of the final note):

- Several (typically three) homework
- Delivered through the Moodle:  
<https://moodle.epfl.ch/course/view.php?id=16465>

### Exam (**70%** of the final note for Part I):

- On 16.04.2021 (**tentative date**)

# Numerical methods

Applied math techniques aiming to solve **complex** mathematical **problems using** (mostly) **basic arithmetic operations.**

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Applied math techniques aiming to solve **complex** mathematical **problems using** (mostly) **basic arithmetic operations**.

Instead of analytical solutions, with these techniques, we obtain **approximate** solutions to a mathematical problem, e.g.,

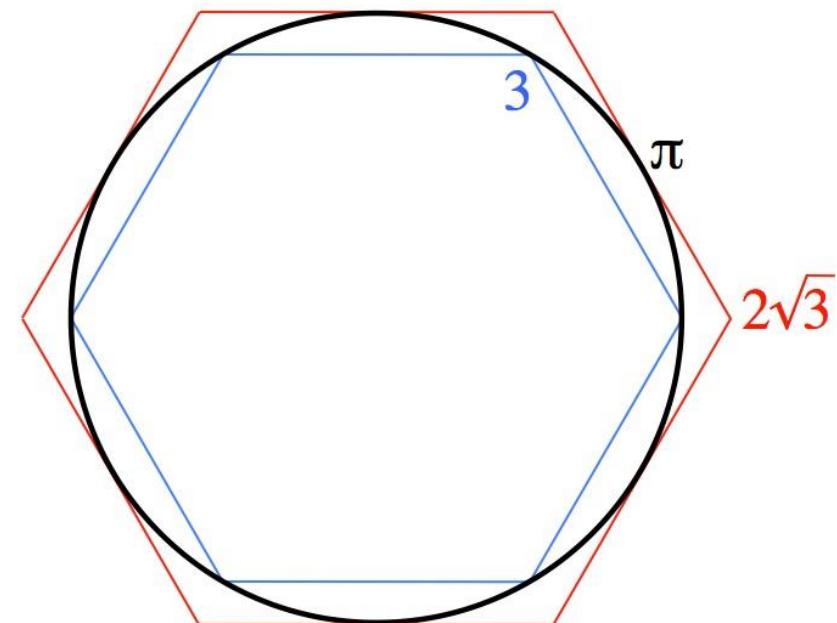
- finding roots
- solving systems of linear equations
- computing integrals
- solving ordinary differential equations (ODEs)
- ...

# Why do we need numerical methods?

- An analytical solution is hard or impossible to obtain or not practical (complex behavior or time costly)
- Allow you to extend the classes of problems that we can address
- Allow you to use “off-the-shelf” software to solve the problems:
  - we need to understand basic theory to use them
  - we might need to “tailor” this software to our needs

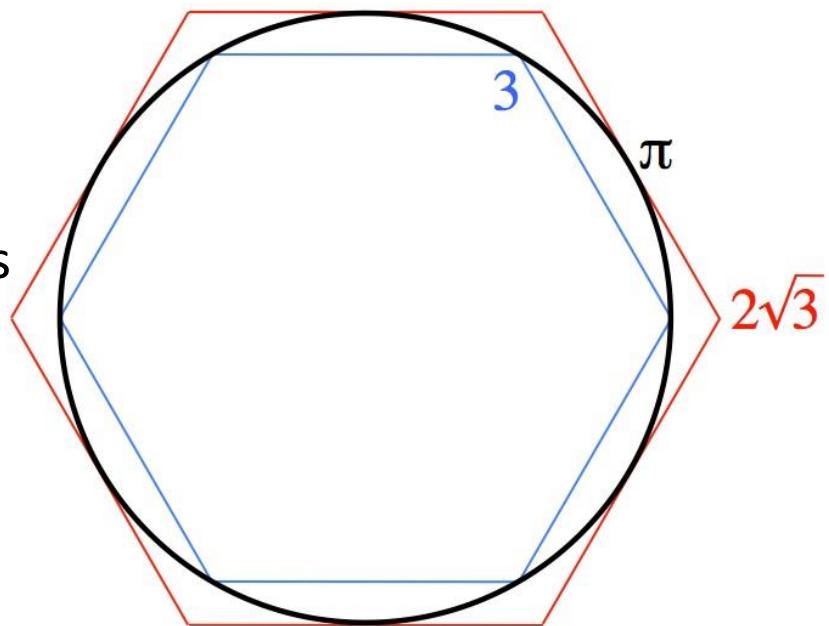
# An early historical example

- In 3<sup>rd</sup> century BC, Archimedes found a way to compute  $\pi$  numerically



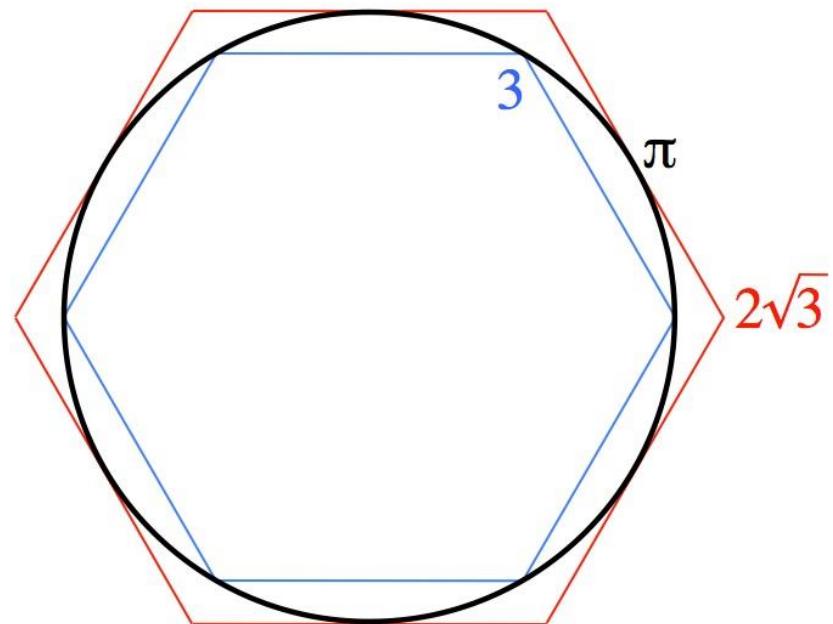
# An early historical example

- In 3<sup>rd</sup> century BC, Archimedes found a way to compute  $\pi$  numerically
- Circle's perimeter is:
  - $>$  than the inscribed polygon
  - $<$  than the circumscribed polygon
- More polygon sides  $\rightarrow$  tighter bounds



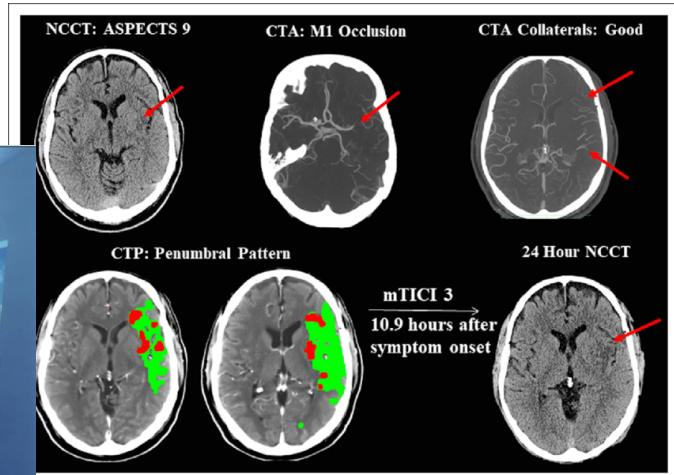
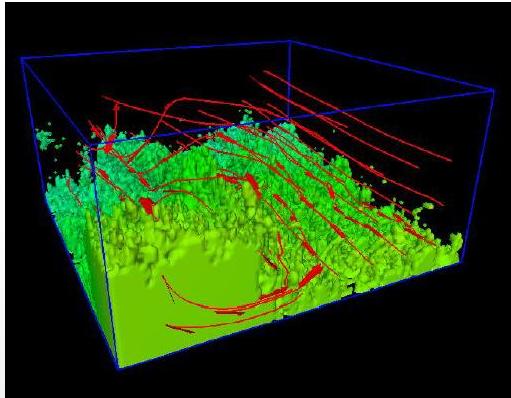
# An early historical example

- In 3<sup>rd</sup> century BC, Archimedes found a way to compute  $\pi$  numerically
- Circle's perimeter is:
  - > than the inscribed polygon
  - < than the circumscribed polygon
- More polygon sides -> tighter bounds
- Archimedes method:
  - $P_{2k} = \frac{2P_k p_k}{P_k + p_k}$  and  $p_{2k} = \sqrt{p_k P_{2k}}$
  - starting from  $p_6 = 3$  and  $P_6 = 2\sqrt{3}$ ,
    - $k = 6$ :  $3 < \pi < 3.46410$
    - Iter. 1:  $3.10583 < \pi < 3.21539$
    - Iter. 2:  $3.13263 < \pi < 3.15966$
    - Iter. 3:  $3.13935 < \pi < 3.14609$
    - Iter. 4:  $3.14103 < \pi < 3.14271$
    - Iter. 5:  $3.14145 < \pi < 3.14187$
    - Iter. 8:  $3.141590 < \pi < 3.141597$
  - Compare to:  $\pi = 3.1415926535 \dots$



# Application of numerical methods

- Some applications in general fields
  - Studying phenomena in Electromagnetics (Maxwell's equations), fluid mechanics (Navier-Stokes equations), computational biology and chemistry...
  - Computer-aided Geometric design and computer graphics (e.g., ray tracing)
  - Visualization, video and image processing



# Application of numerical methods

- In chemistry and chemical engineering
  - Quantum mechanical calculations of atoms and molecules (e.g., molecular dynamics methods, Monte Carlo methods)
  - Analysis of chemical reaction kinetics
  - Acquisition and processing of Spectral Data in Molecular Spectroscopy
  - Transport processes
  - Optimization of chemical plants
  - ...

# How this works?

Steps in solving problems numerically:

- Formulate a mathematical model of underlying problem
- Choose a numerical method to solve the problem
- Implement in a computer environment
- Validate solutions

# Numerical solutions

We have to make sure that numerical solutions are:

- Accurate:
  - Good approximate to the true value.
  - Information about the approximation error.
- Practical:
  - A solution can be found in a reasonable amount of time.

# What will I learn in this course?

- **Understanding** the theoretical and practical aspects of the use of numerical methods
  - Know common numerical algorithms and their properties
    - When they can be used, their limitations and advantages
    - How they can fail
    - How they can be improved
- **Implement** numerical methods for a variety of applications

# Tentative Topics (Part I)

1.	Linear equations
2.	Nonlinear equations
3.	Numerical integration
4.	Numerical differentiation
5.	Ordinary differential equations
6.	Basics of data analysis
7.	Selected exam problems