

# Photomedicine

## Tentative Syllabus

1. Introduction
2. History
3. Radiometry / photometry
4. Optics review

Ray optics

Electromagnetic / wave optics

Quantum description of light

## **Review of selected concepts in optics**

### 4.1 Ray Optics

Light travels in different optical media in accordance with a set of geometrical rules.

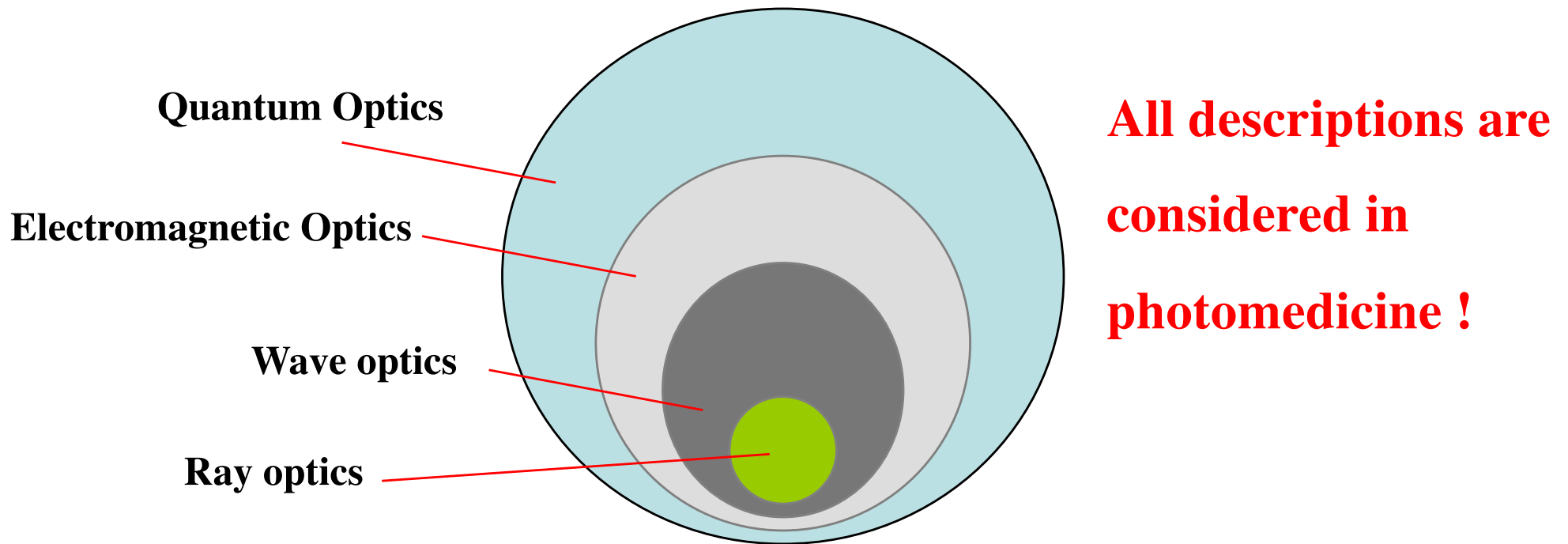
### 4.2 Classical (Wave) Description

Light is an EM wave

### 4.3 Quantum (Particle) Description

Localized, massless quanta of energy – photons

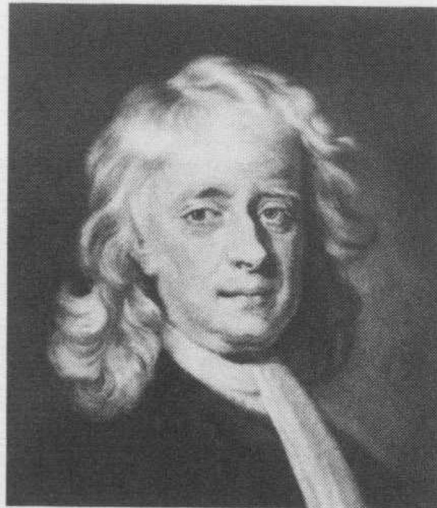
# Descriptions of Light:



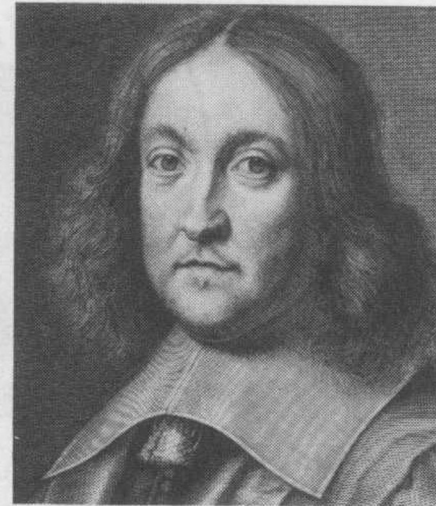
<b>Quantum Optics</b>	⇒ Explanation of virtually all optical phenomena.
<b>Electromagnetic Optics</b>	⇒ Most complete treatment of light within the confines of classic optics (Maxwell's equations).
<b>Wave optics (Fourier)</b>	⇒ Scalar approximation of EM optics. This scalar wavefunction represents any component of the electric or magnetic fields (no physical meaning).
<b>Ray optics</b>	⇒ Limit of wave optics when wavelength is very short.

# 4.1 Ray Optics

## Pioneers in Ray Optics



**Sir Isaac Newton (1642–1727)** set forth a theory of optics in which light emissions consist of collections of corpuscles that propagate rectilinearly.



**Pierre de Fermat (1601–1665)** developed the principle that light travels along the path of least time.



## Postulates of Ray Optics

### Basic concepts

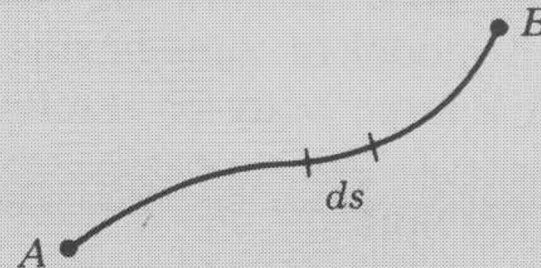
- Light travels in the form of rays. The rays are emitted by light sources and can be observed when they reach an optical detector.
- An optical medium is characterized by a quantity  $n \geq 1$ , called the **refractive index**. The refractive index is the ratio of the speed of light in free space  $c_o$  to that in the medium  $c$ . Therefore, the time taken by light to travel a distance  $d$  equals  $d/c = nd/c_o$ . It is thus proportional to the product  $nd$ , known as the optical path length.

## Postulates of Ray Optics

### Basic concepts

- In an inhomogeneous medium the refractive index  $n(\mathbf{r})$  is a function of the position  $\mathbf{r} = (x, y, z)$ . The optical path length along a given path between two points  $A$  and  $B$  is therefore

$$\text{Optical path length} = \int_A^B n(\mathbf{r}) ds,$$



where  $ds$  is the differential element of length along the path. The time taken by light to travel from  $A$  to  $B$  is proportional to the optical path length.



## Postulates of Ray Optics

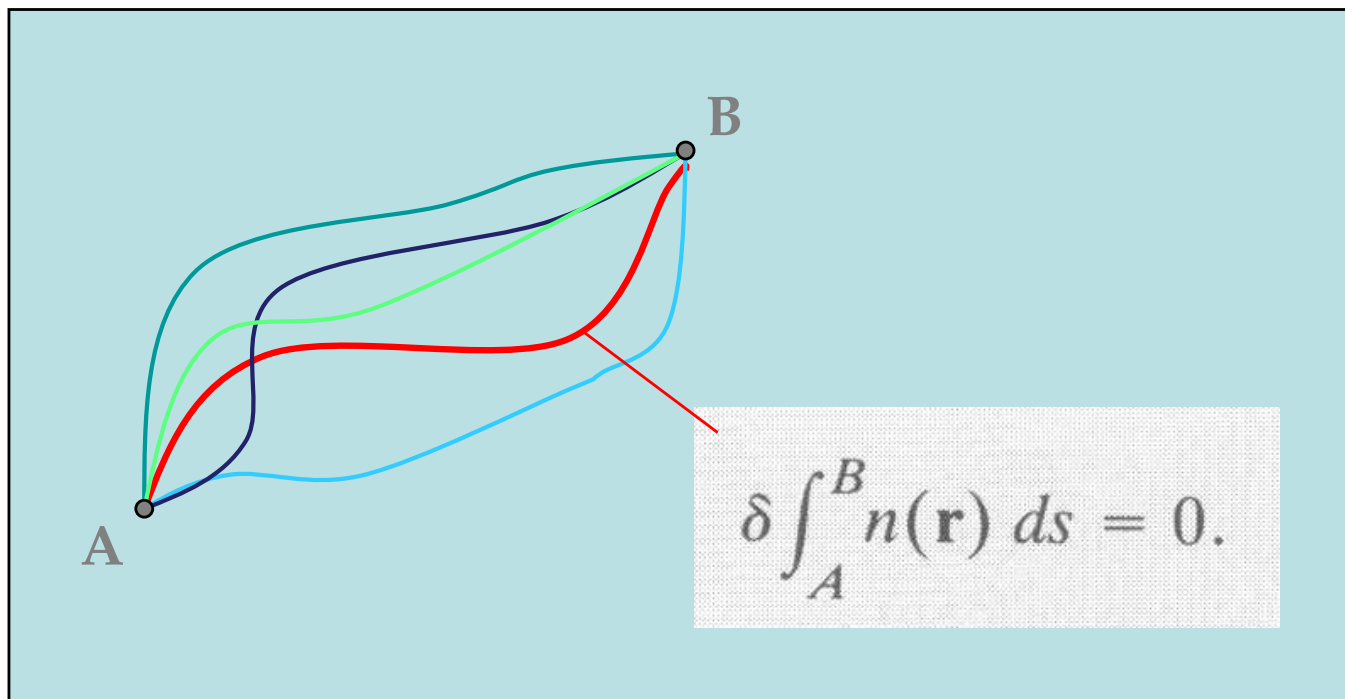
- **Fermat's Principle.** Optical rays traveling between two points,  $A$  and  $B$ , follow a path such that the time of travel (or the optical path length) between the two points is an extremum relative to neighboring paths. An extremum means that the rate of change is zero, i.e.,

$$\delta \int_A^B n(\mathbf{r}) ds = 0.$$

The extremum may be a minimum, a maximum, or a point of inflection. It is, however, usually a minimum, in which case

*light rays travel along the path of least time.*

## Postulates of Ray Optics



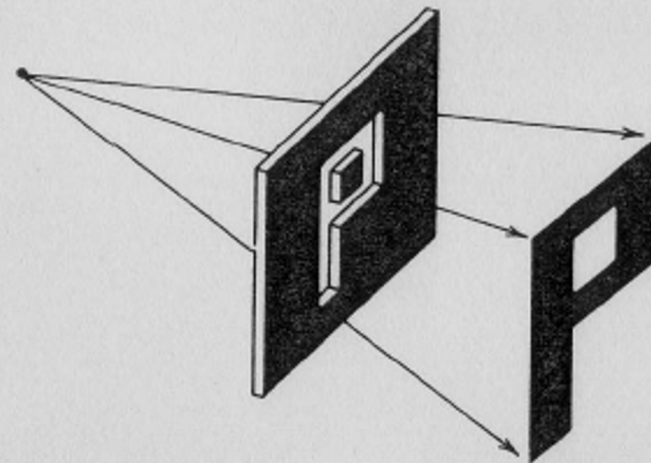
## Postulates of Ray Optics

All rules governing the propagation of light rays in homogenous or inhomogenous optical media can be determined by the **Postulates of Ray Optics**.

## Hero's Principle

### Propagation in a Homogeneous Medium

In a homogeneous medium the refractive index is the same everywhere, and so is the speed of light. The path of minimum time, required by Fermat's principle, is therefore also the path of minimum distance. The principle of the *path of minimum distance* is known as **Hero's principle**. The path of minimum distance between two points is a straight line so that in a homogeneous medium, light rays travel in straight lines (Fig. 1.1-1).

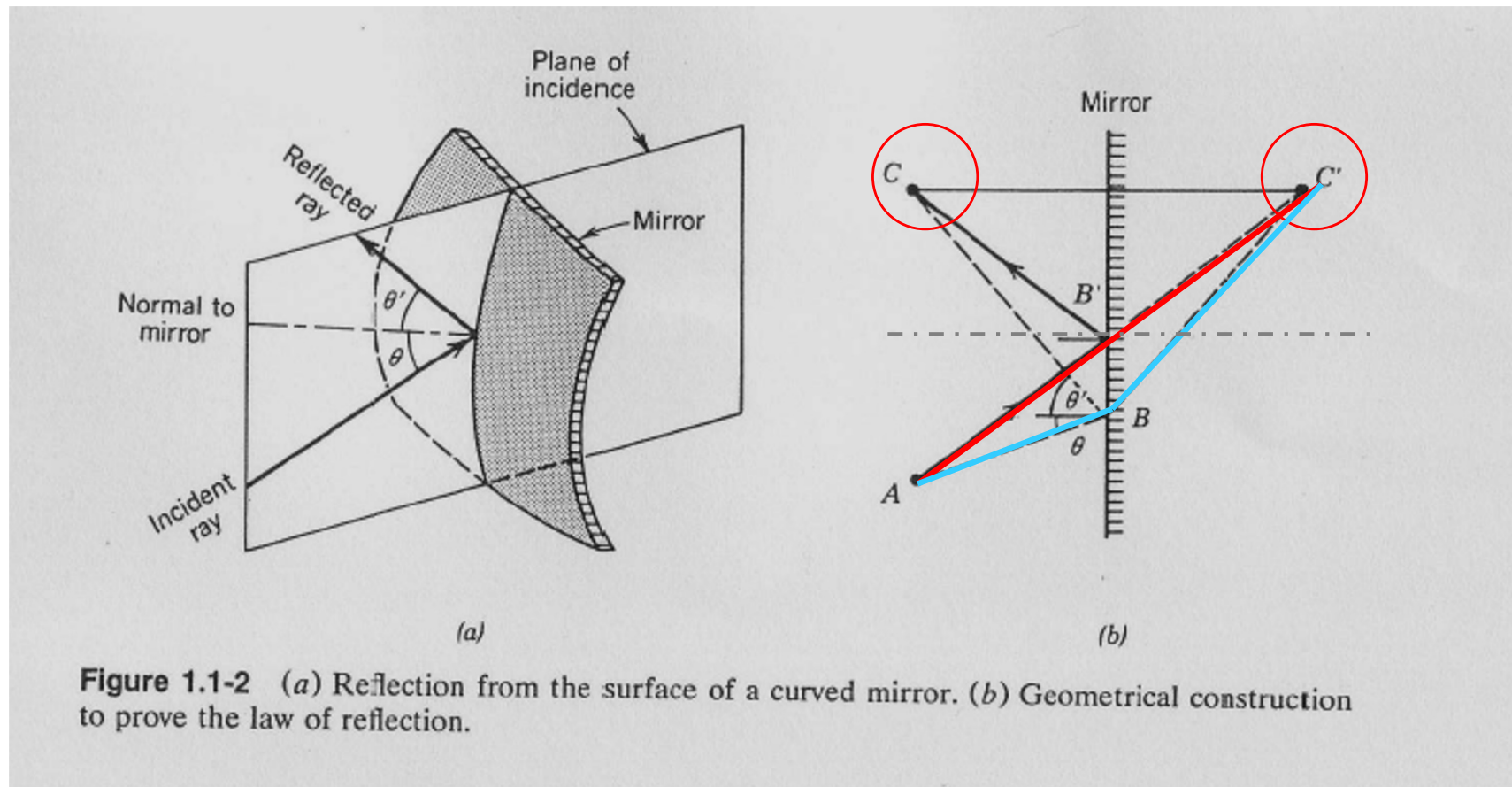


**Figure 1.1-1** Light rays travel in straight lines. Shadows are perfect projections of stops.



# The Law of Reflection

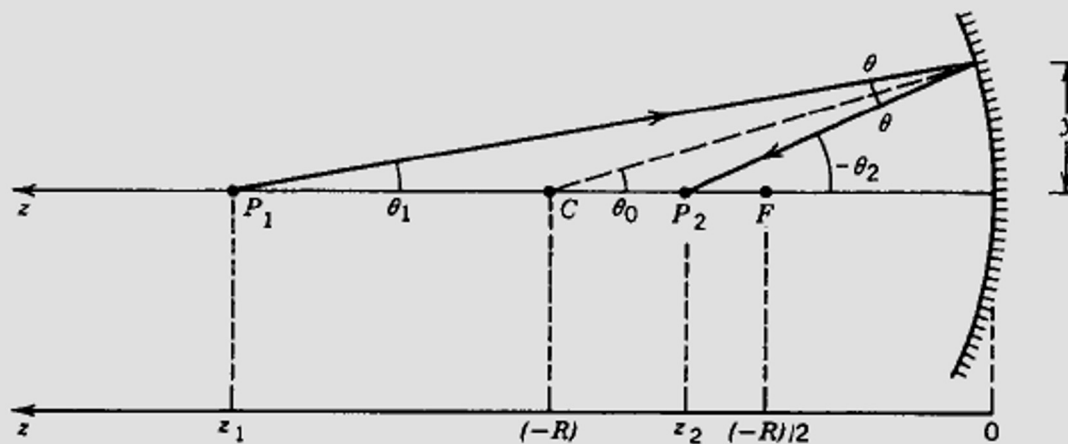
The reflected ray lies in the plane of incidence; the angle of the reflection equals the angle of incidence.





# Simple Optical Components

## Imaging Equation (Paraxial rays)

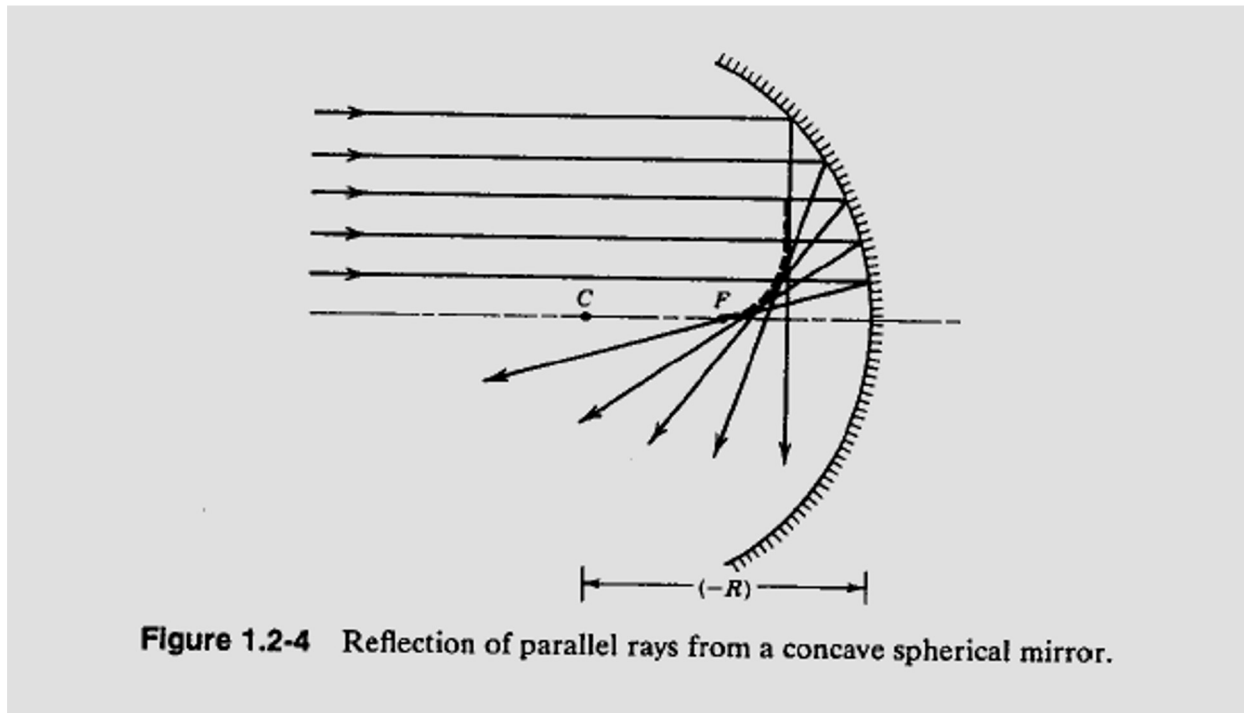


**Figure 1.2-6** Reflection of paraxial rays from a concave spherical mirror of radius  $R < 0$ .

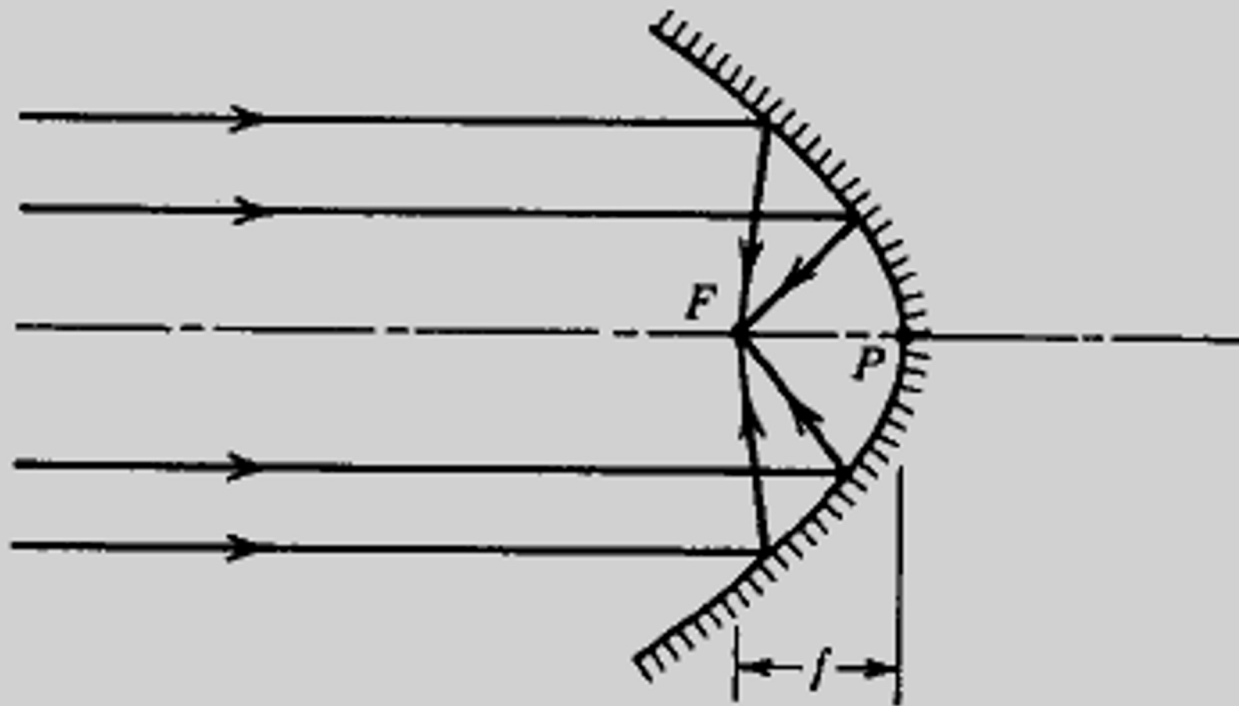
If  $\theta_1$  and  $\theta_2$  are small

$$(-\theta_2) + \theta_1 \approx \frac{2y}{-R} \rightarrow \frac{1}{z_1} + \frac{1}{z_2} \approx \frac{2}{-R} \rightarrow \boxed{\frac{1}{z_1} + \frac{1}{z_2} = \frac{1}{f}} \quad f = \frac{-R}{2}$$

# Simple Optical Components



# Simple Optical Components



**Figure 1.2-2** Focusing of light by a paraboloidal mirror.

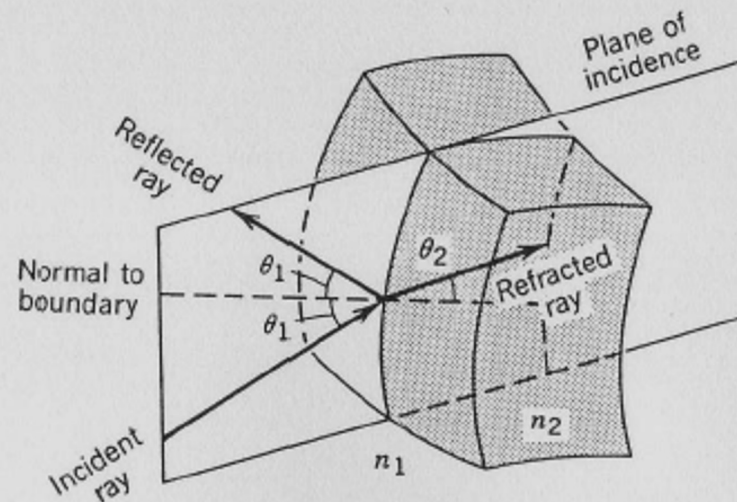
# The Law of Refraction (Snell's law)

The refracted ray lies in the plane of incidence; the angle of refraction  $\theta_2$  is related to the angle of incidence  $\theta_1$  by

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

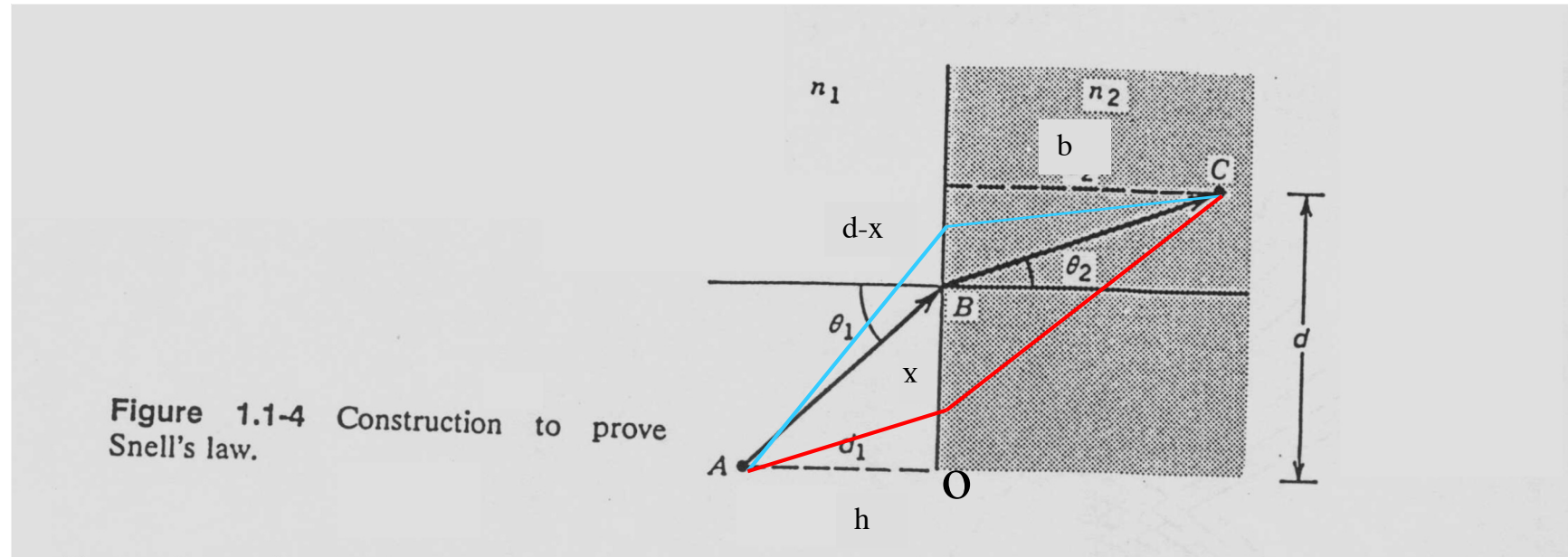
## *Reflection and Refraction at the Boundary Between Two Media*

At the boundary between two media of refractive indices  $n_1$  and  $n_2$  an incident ray is split into two—a reflected ray and a refracted (or transmitted) ray (Fig. 1.1-3). The



**Figure 1.1-3** Reflection and refraction at the boundary between two media.

## Proof of Snell's law



$$t = \frac{\overline{AB}}{v_1} + \frac{\overline{BC}}{v_2} = \frac{1}{v_1} \sqrt{h^2 + x^2} + \frac{1}{v_2} \sqrt{b^2 + (d - x)^2}$$

Fermat's Principle  $\Rightarrow$  Minimal Time

## Proof of Snell's law

$$\frac{\partial t}{\partial x} = 0$$

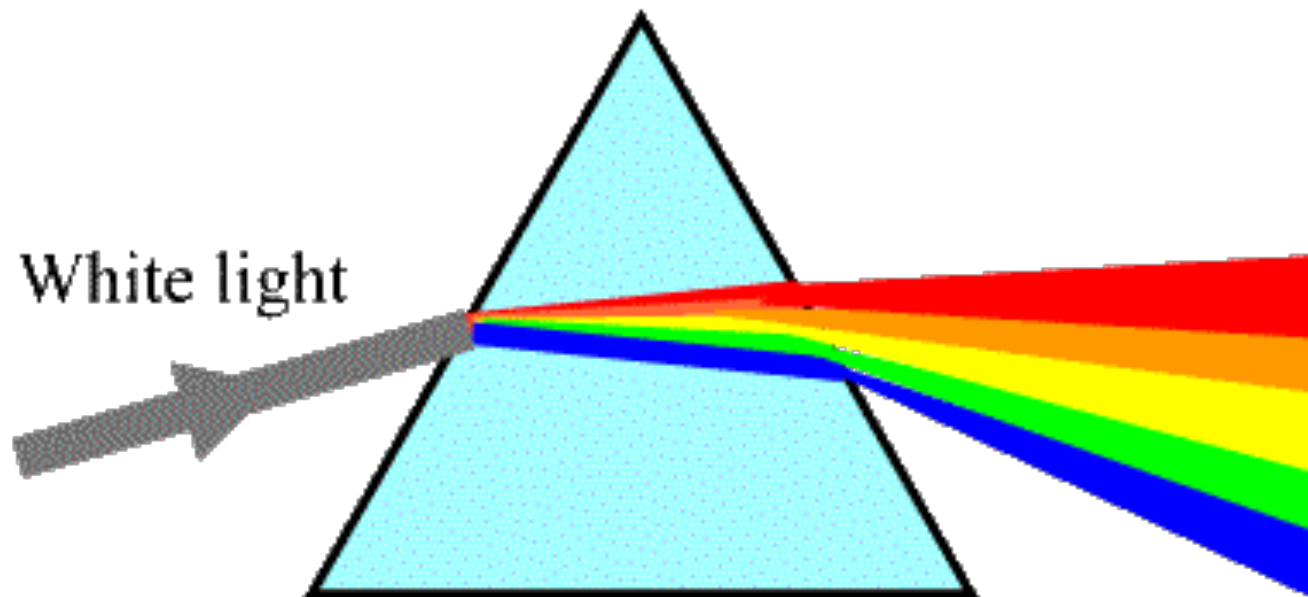
$$\frac{\partial t}{\partial x} = \frac{1}{v_1} \underbrace{\frac{1}{\sqrt{h^2 + x^2}} x}_{\sin \theta_1} + \frac{1}{v_2} \underbrace{\frac{-(d-x)}{\sqrt{b^2 + (d-x)^2}}}_{-\sin \theta_2}$$

$$= \frac{\sin \theta_1}{v_1} - \frac{\sin \theta_2}{v_2} = 0$$

$$\frac{\sin \theta_1}{\sin \theta_2} = \frac{v_1}{v_2} = \frac{n_2}{n_1} \quad \text{with} \quad n = \frac{c}{v}$$

**But “ $n$ ” is not the same for all wavelengths ! Why?**

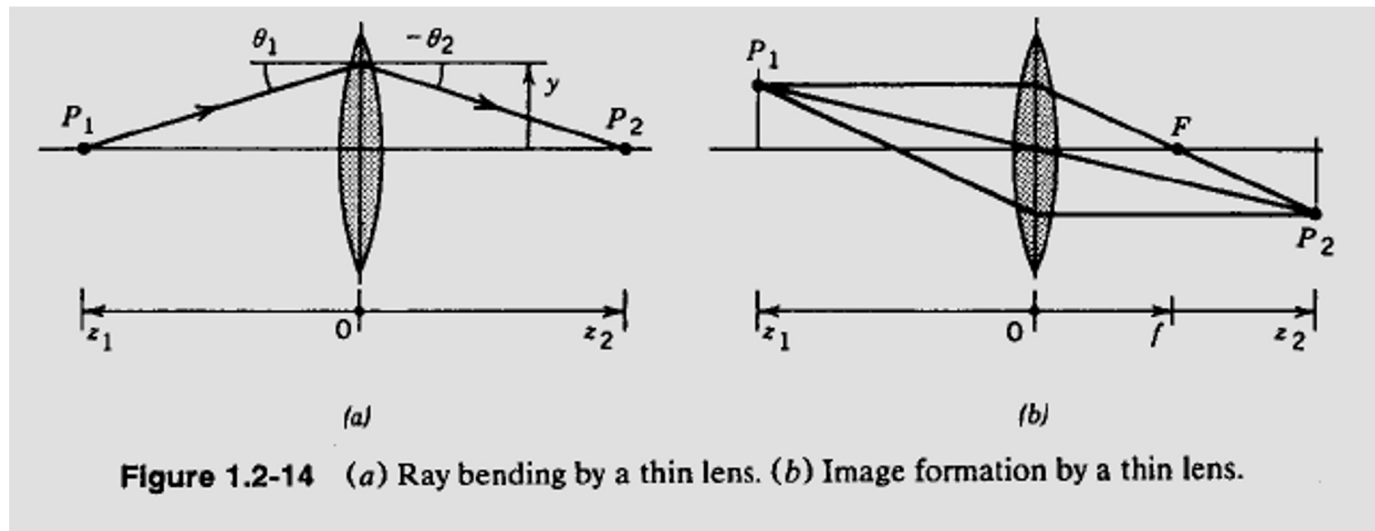
## Refraction through a prism





# Paraxial Optics/First-order Optics/Gaussian Optics

## Thin Lens (aberration-free)

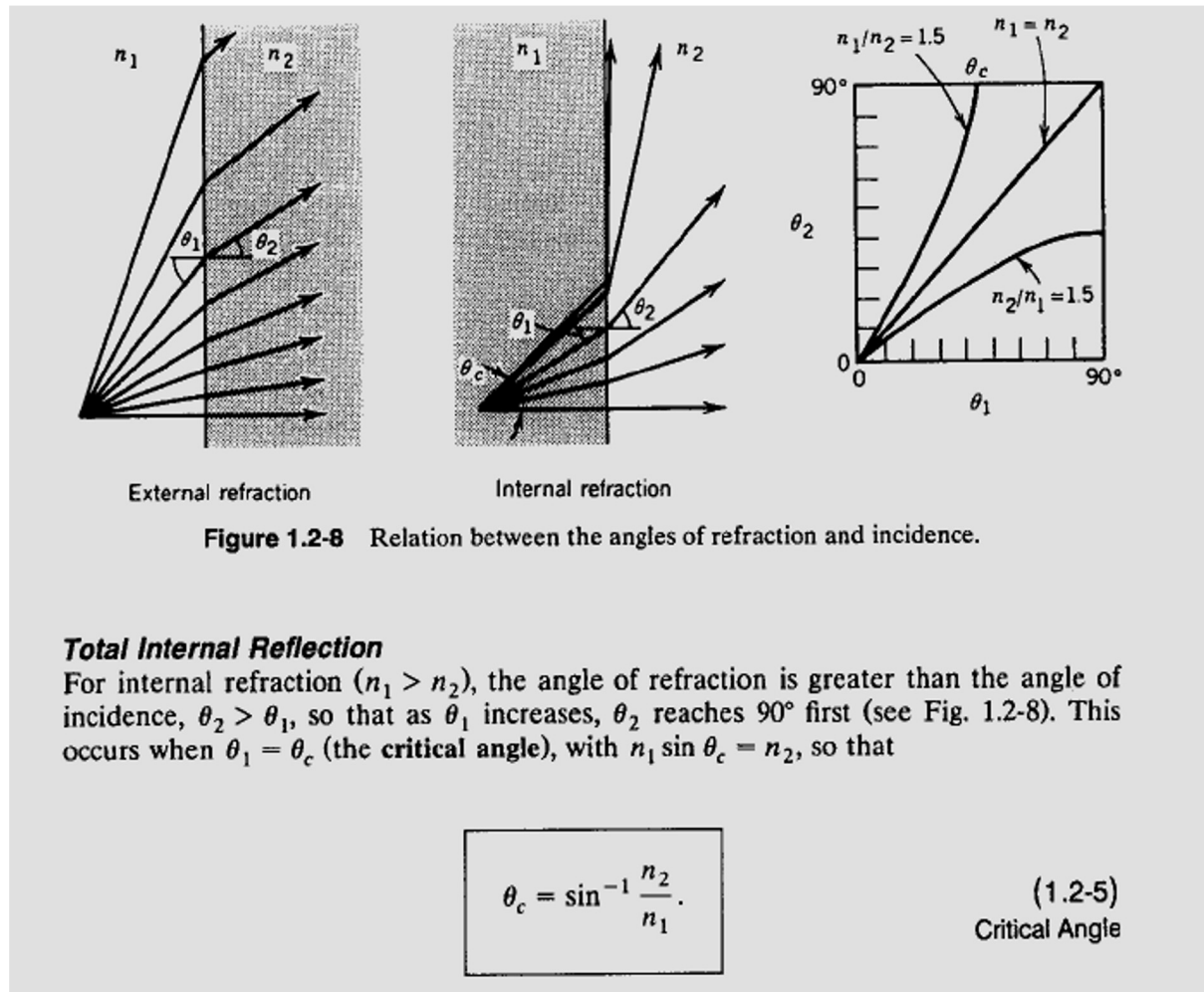


Imaging Equation:

$$\frac{1}{z_1} + \frac{1}{z_2} = \frac{1}{f}$$

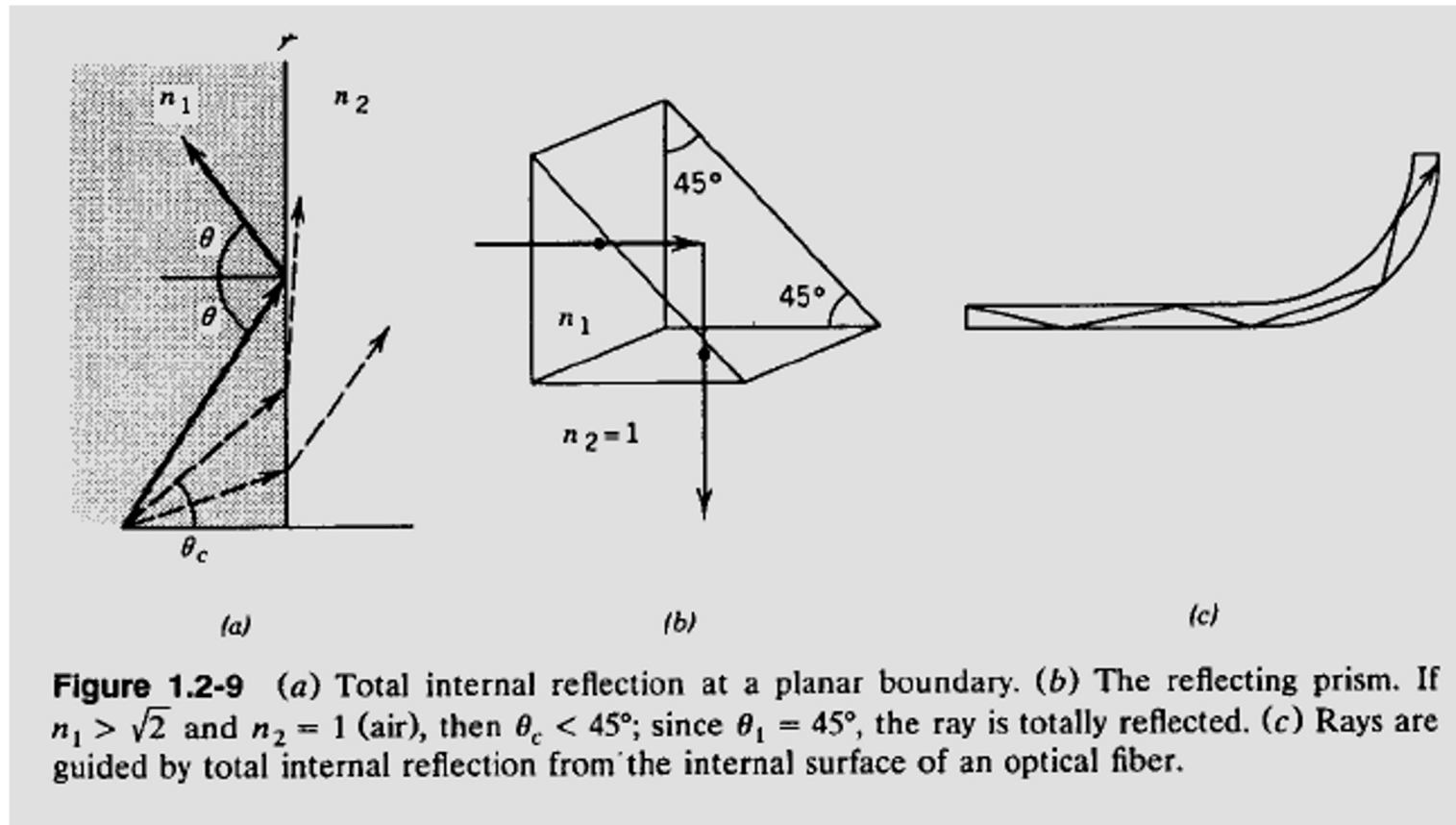
$$\frac{1}{f} = (n - 1) \left( \frac{1}{R_1} - \frac{1}{R_2} \right).$$

# Total internal reflection

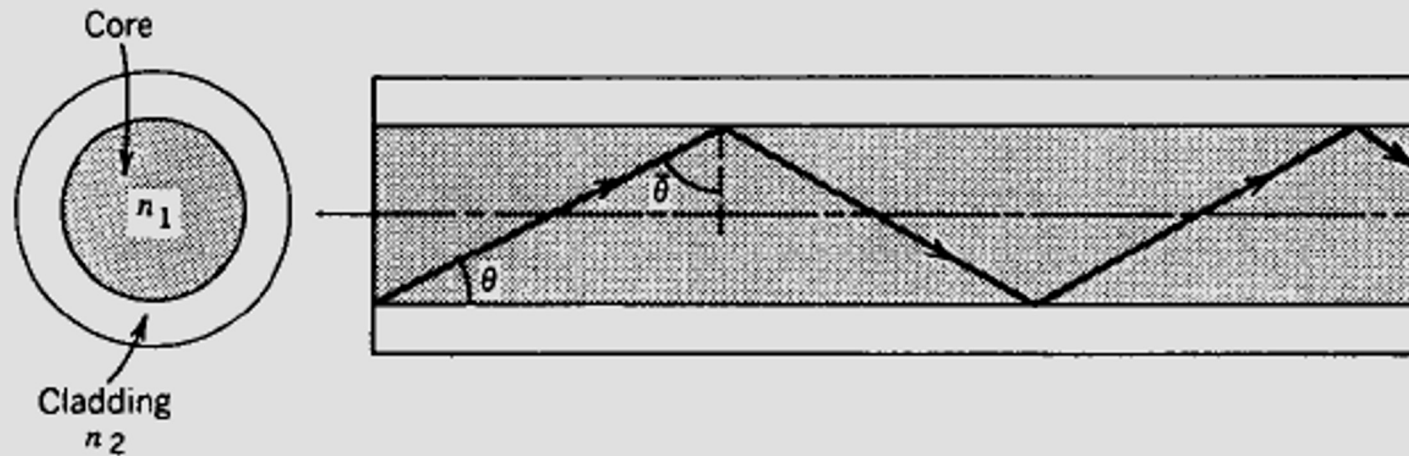


**Snell's Law:**  
 $n_1 \sin \theta_1 = n_2 \sin \theta_2$

## Total internal reflection



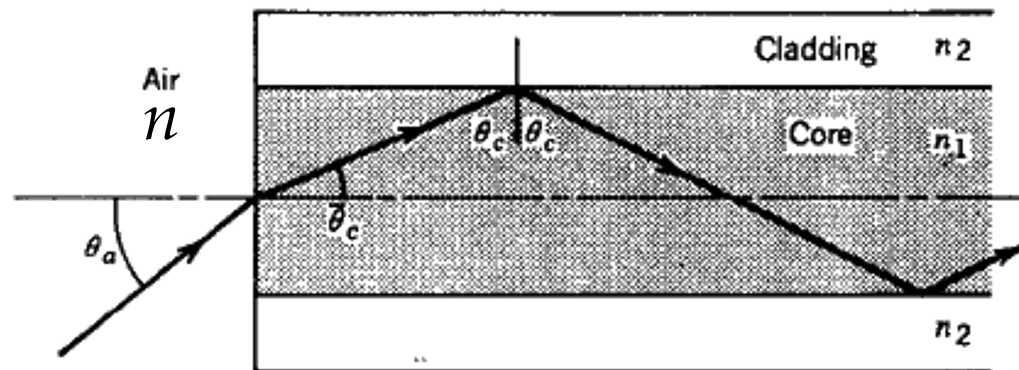
## Optical Waveguide



**Figure 1.2-17** The optical fiber. Light rays are guided by multiple total internal reflections.

# Optical Waveguide

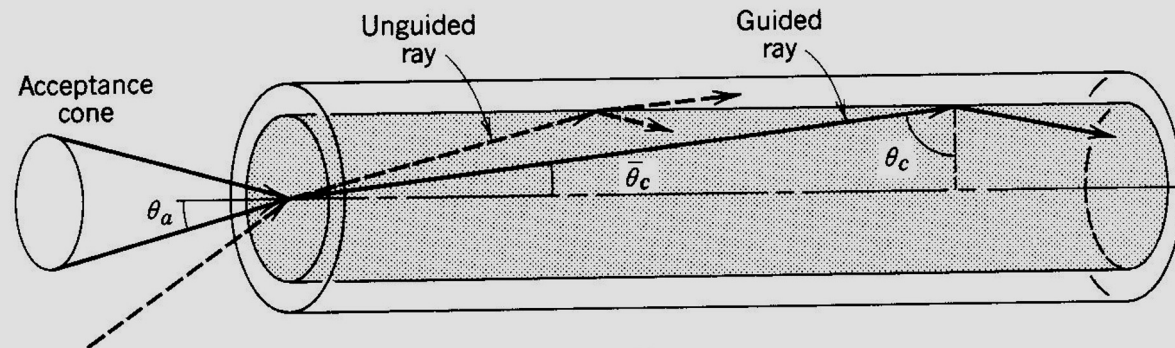
**Numerical Aperture and Angle of Acceptance of an Optical Fiber.** An optical fiber is illuminated by light from a source (e.g., a light-emitting diode, LED). The refractive indices of the core and cladding of the fiber are  $n_1$  and  $n_2$ , respectively, and the refractive index of air is 1 (Fig. 1.2-18).



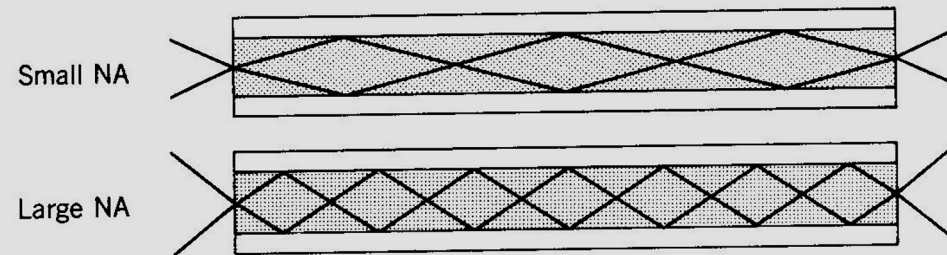
**Figure 1.2-18** Acceptance angle of an optical fiber.

$$NA = n \sin \theta_a = (n_1^2 - n_2^2)^{1/2}$$

# Numerical Aperture of Optical Waveguide (step-index)



(a)

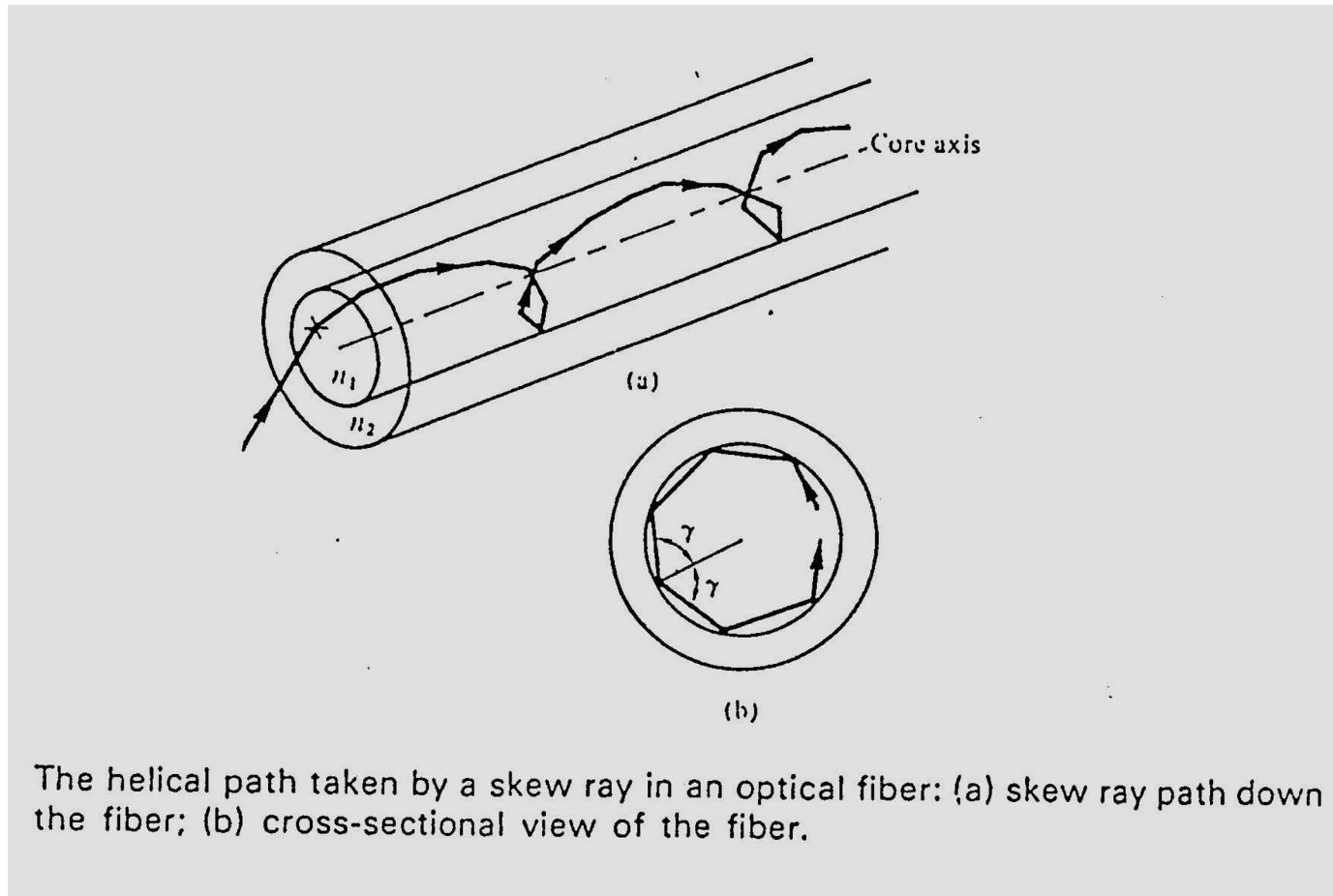


(b)

(a) The acceptance angle  $\theta_a$  of a fiber. Rays within the acceptance cone are guided by total internal reflection. The numerical aperture  $NA = \sin \theta_a$ . (b) The light-gathering capacity of a large NA fiber is greater than that of a small NA fiber. The angles  $\theta_a$  and  $\theta_c$  are typically quite small; they are exaggerated here for clarity.

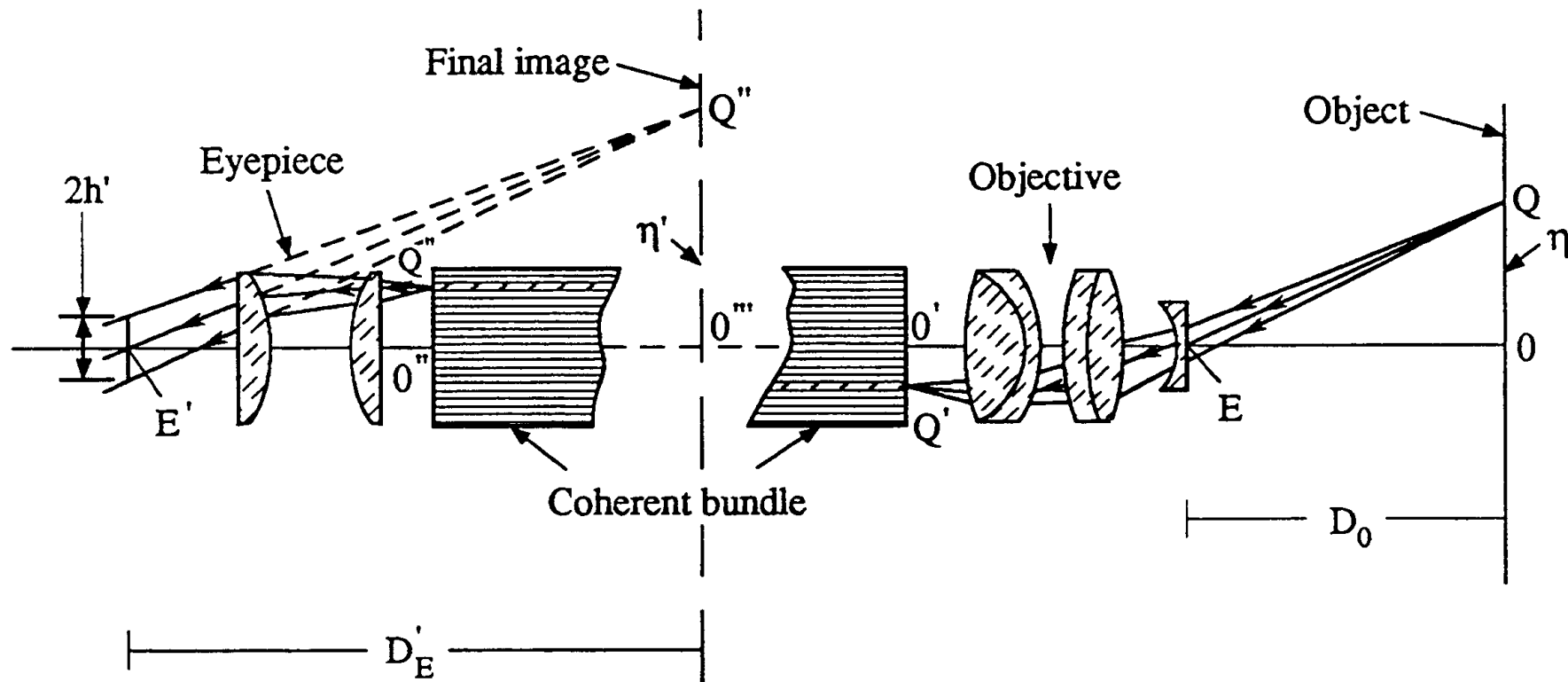


# Optical Waveguide (step-index)



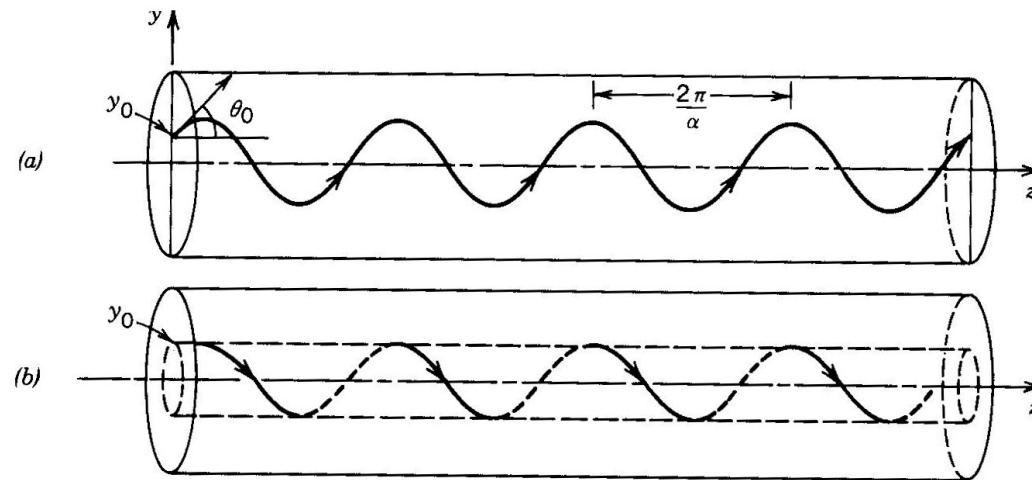


# Ray Optics enables to explain the transfer of an image by a fiberoptics endoscope



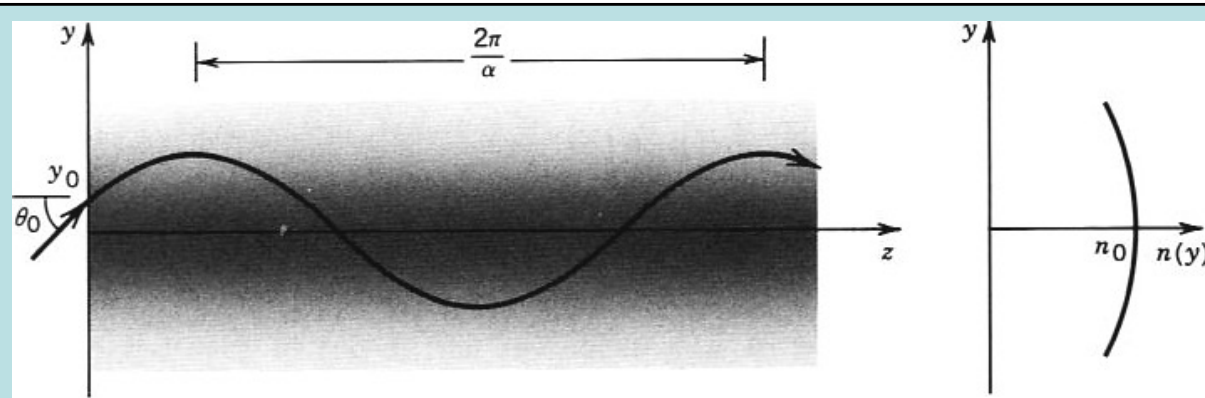
# Graded-Index (GRIN) Optics

- Material has a refractive index varying with the position  $n(r)$ .
- Optical rays follow curved trajectories  $\Leftarrow$  Fermat's Principle.
- By appropriate choice of  $n(r)$ , a GRIN plate can have the same effect on light as convention optical components.



(a) Meridional and (b) helical rays in a graded-index fiber with parabolic index profile.

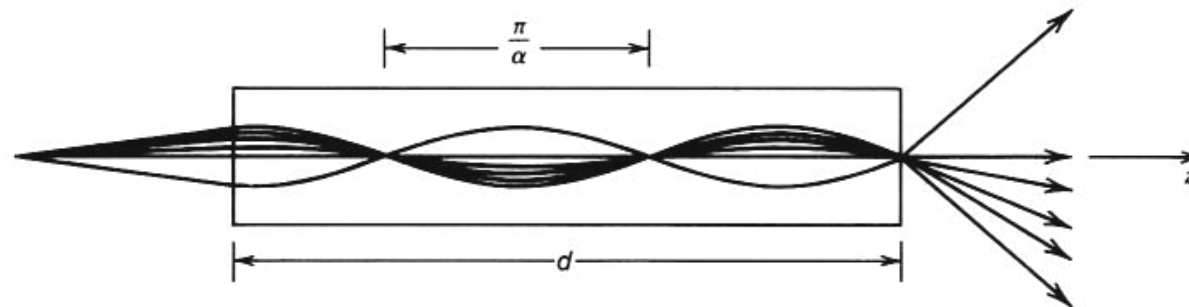
# Graded-Index Slab



**Figure 1.3-4** Trajectory of a ray in a GRIN slab of parabolic index profile (SELFOC).

$$\text{Pitch} = 2\pi/\alpha$$

$$n(y) = n_0 (1 - \alpha^2 y^2)^{1/2}$$



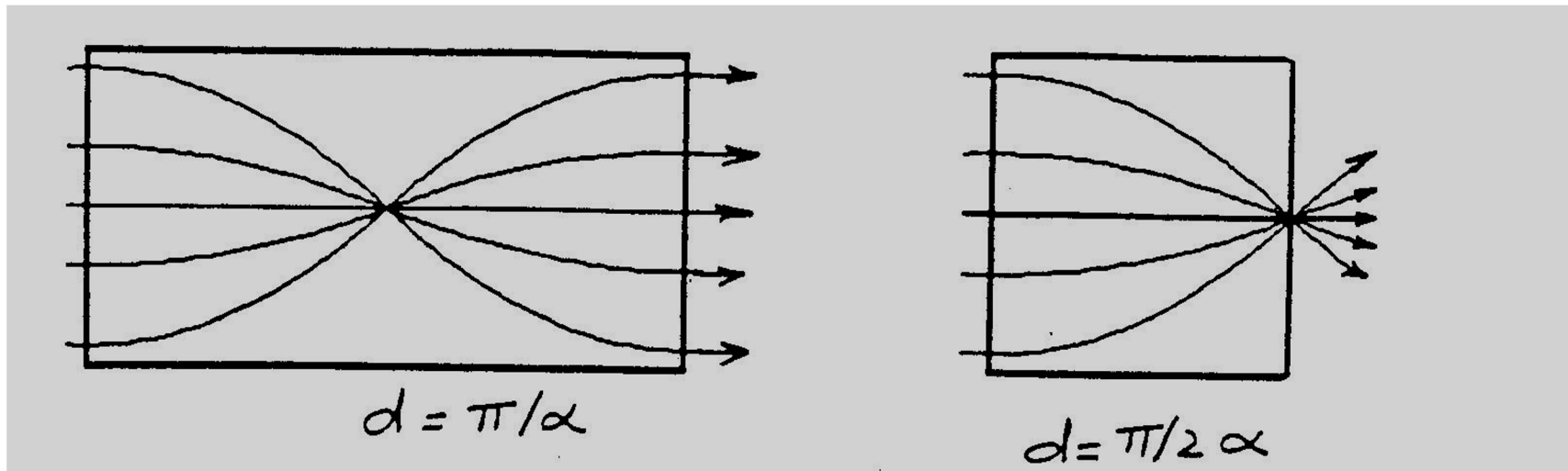
**Figure 1.3-5** Trajectories of rays in a SELFOC slab.

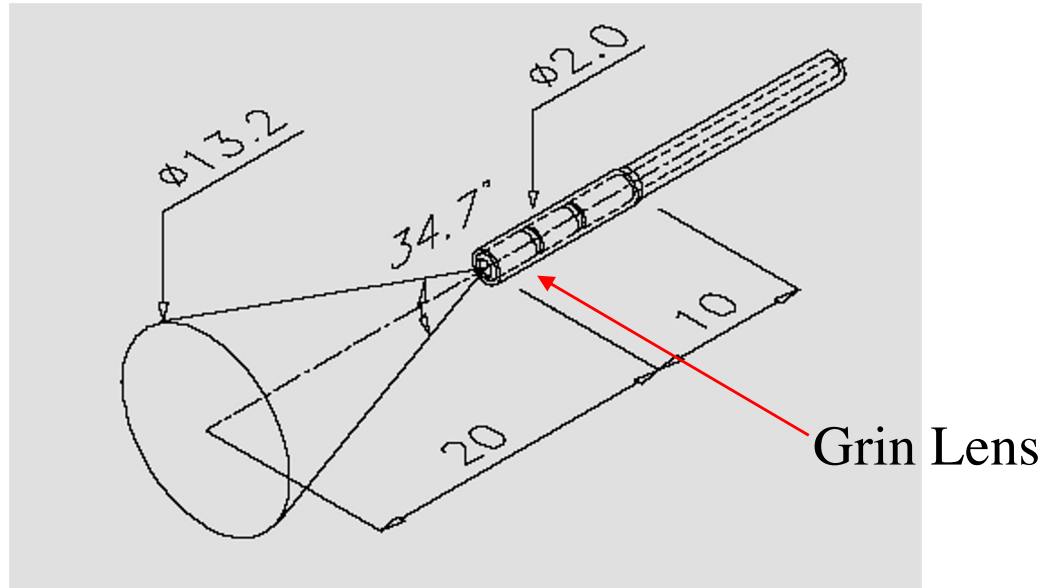
Maximum excursion of the ray:

$$y_{\max} = [y_0^2 + (\theta_0/\alpha)^2]^{1/2}$$

$$\theta_{\max} = \alpha y_{\max}$$

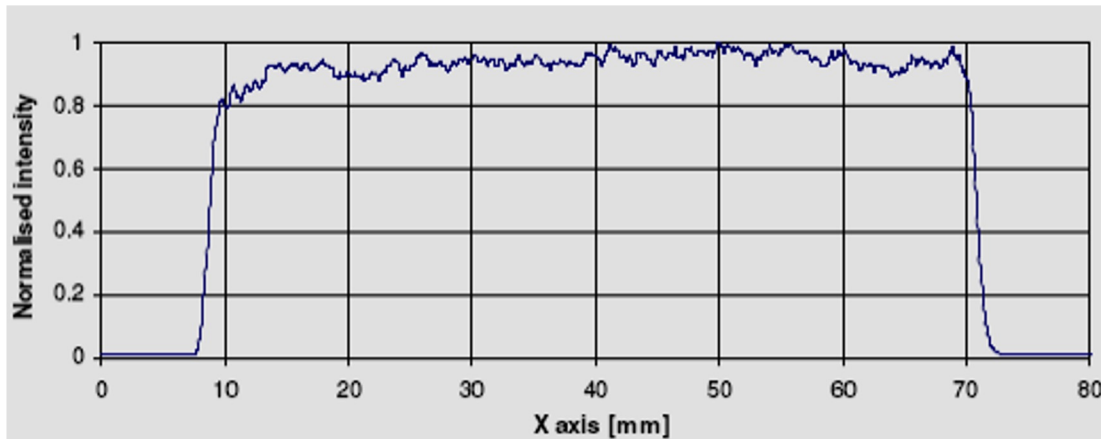
## Graded-Index Lens





## Frontal Light Distributor

Courtesy from Medlight SA



## Typical Light Intensity Profile

(FD1, distance to screen : 100 mm)

## Frontal light Distributor inserted through the biopsy channel of a flexible bronchoscope

