

10

Running

10.1 Introduction

10.1.1 About the code

In this tutorial you will find four different types of codes. First, there is python code, possibly in a jupyter notebook. Python is a easily interpretable code and is both easily accessible to new users as well as quick to implement. Especially, when combined with linear algebra package 'numpy' and plotting package 'matplotlib' is a powerful tool for data science. However, since it is not compiled code, python is relatively slow. The second type of code python with 'numba' is a way to perform "Just-In-Time compilation" - or JIT. 'numba' reads python code and compiles it just before running, recovering a lot of the lost efficiency, often resulting in about 10 times higher efficiency than plain numpy. In some cases, like when running simulations, even 'numba' implementations can be limiting in its efficiency. That is why, in computational chemistry, we often work with low level codes as c, c++ and fortran. In this course we use c++ and therefore c++ libraries are made accessible to python as the third type of code you will find. Lastly, you will also find external code packages, where we don't expect you to make alterations to the code, but we only require you to alter input files and create analysis routines in the output files.

10.1.2 Youtube recommended videos

If you are unfamiliar or inexperienced with programming and/or python, we can recommend to view some of the following youtube video series before the molsim-school.

| | | |
|---|---|--|
| Harvard CS50's Introduction to Programming with Python Python tutorial for beginners Intermediate Python Programming Course | David J. Malan Corey Schafer freeCodeCamp.org | link link link |
| Linux/Mac Terminal Tutorial The Shell Absolute BEGINNER Guide to the Mac OS Terminal | Corey Schafer Missing Semester Percy Grunwald | link link link |
| Visual Studio Code Crash Course Visual Studio Code Tutorial for Beginners Visual Studio Code Intro & Setup | James Q Quick Academind Traversy Media | link link link |

10.1.3 Jupyter notebooks

Jupyter notebooks are a very convenient way to work with computer code. If you've used Mathematica or similar software, they take the same philosophy. You have "cells" where you can input code, and you run each of those cells. You can also have special cells to add text, so you can document what the notebook does. The big difference between Mathematica and Jupyter is that, whereas Mathematica only works with its own language, Jupyter works with many different languages. For all exercises in week one, you will use jupyter notebooks to run python, numba or c++ library code, and in the same notebook analyse and plot your results.

10.1.4 Numba

Numba translates Python functions to optimized machine code at runtime using the industry-standard LLVM compiler library. Numba-compiled numerical algorithms in Python can approach the speeds of C or FORTRAN. You do not need to replace the Python interpreter, run a separate compilation step, or even have a C/C++ compiler installed. In Numba you can just apply one of the Numba decorators to a Python function, and Numba does the rest. Numba is designed to be used with NumPy arrays and functions. Numba generates specialized code for different array data types and layouts to optimize performance.

However, 'numba' can sometimes be slightly more difficult to work with as the error messages are not very descriptive.

10.1.5 Conda

Conda is an open source package and environment manager. Miniconda is a Python distribution that only includes Python, conda, their dependencies, and a few other useful packages. Mamba is a re-implementation of the conda package manager in C++. As a package manager, you can use conda to install, update, and remove packages and their "dependencies" (the packages they depend upon). Package installation in conda is predictably easy because you're installing pre-compiled binaries. As an environment manager, you can use conda to manage virtual environments. Virtual environments allow you to maintain isolated environments with different packages and versions of those packages.

10.1.6 molsim environment

The `molsim` virtual environment is a named, isolated, working copy of Python that that maintains its own files, directories, and paths so that you can work with specific versions of libraries or Python itself without affecting other Python projects. Virtual environments make it easy to cleanly separate different projects and avoid problems with different dependencies and version requirements across components.

The `molsim` environment is based on:

- `python=3.12`

Python is a widely used high-level, general-purpose, interpreted, dynamic programming language. Its design philosophy emphasizes code readability, and its syntax allows programmers to express concepts in fewer lines of code than would be possible in languages

such as C++ or Java. The language provides constructs intended to enable clear programs on both a small and large scale.

- **ipykernel**

A powerful interactive Python shell and a Jupyter kernel to work with Python code in Jupyter notebooks and other interactive frontends. Each kernel can be associated with a separate virtual or Conda environment. By associating a Jupyter notebook with a specific kernel, you can ensure that the code runs in the exact same environment every time.

- **ipywidgets >= 7.0**

ipywidgets, also known as jupyter-widgets or simply widgets, are interactive HTML widgets for Jupyter notebooks and the IPython kernel.

- **jupyterlab**

JupyterLab is the next-generation user interface for Project Jupyter. It offers all the familiar building blocks of the classic Jupyter Notebook (notebook, terminal, text editor, file browser, rich outputs, etc.) in a flexible and powerful user interface. Eventually, JupyterLab will replace the classic Jupyter Notebook.

- **notebook >= 4.2**

The Jupyter notebook is a web-based notebook environment for interactive computing.

- **matplotlib**

matplotlib is a python 2D plotting library which produces publication quality figures in a variety of hardcopy formats and interactive environments across platforms. matplotlib can be used in Python scripts, the Python and IPython shell.

- **numpy**

NumPy is the fundamental package needed for scientific computing with Python.

- **scipy**

SciPy is a Python-based ecosystem of open-source software for mathematics, science, and engineering.

- **pybind11**

pybind11 is a lightweight header-only library that exposes C++ types in Python and vice versa, mainly to create Python bindings of existing C++ code. Its goals and syntax are similar to the excellent Boost.Python library by David Abrahams: to minimize boilerplate code in traditional extension modules by inferring type information using compile-time introspection.

- **clang**

Development headers and libraries for Clang

- **numba**

Numba is an Open Source NumPy-aware optimizing compiler for Python sponsored by Anaconda, Inc. It uses the remarkable LLVM compiler infrastructure to compile Python syntax to machine code.

- **pymatgen**
Pymatgen (Python Materials Genomics) is a robust, open-source Python library for materials analysis. Highly flexible classes for the representation of Element, Site, Molecule, Structure objects. Extensive input/output support, including support for VASP, ABINIT, CIF, Gaussian, XYZ, and many other file formats.
- **nglview**
An IPython widget to interactively view molecular structures and trajectories. Utilizes the embeddable NGL Viewer for rendering.
- **ase**
Atomic Simulation Environment (ASE) is a set of tools and Python modules for setting up, manipulating, running, visualizing and analyzing atomistic simulations.
- **black**
Black is the uncompromising Python code formatter. By using it, you agree to cease control over minutiae of hand-formatting. In return, Black gives you speed, determinism, and freedom from pycodestyle nagging about formatting.
- **mdanalysis**
MDAnalysis is a Python library to analyze trajectories from molecular dynamics (MD) simulations. It can read and write most popular formats, and provides a flexible and fast framework for writing custom analysis through making the underlying data easily available as NumPy arrays.
- **llvm-openmp**
The OpenMP API supports multi-platform shared-memory parallel programming in C/C++ and Fortran.

10.1.7 **ops_env** environment

The **ops_env** environment (for the OpenPathSampling tutorial day) is based on:

- **python=3.9**
A powerful interactive Python shell and a Jupyter kernel to work with Python code in Jupyter notebooks and other interactive frontends. Each kernel can be associated with a separate virtual or Conda environment. By associating a Jupyter notebook with a specific kernel, you can ensure that the code runs in the exact same environment every time.
- **openmm=8.0.0**
OpenMM is a toolkit for molecular simulation. It can be used either as a stand-alone application for running simulations, or as a library you call from your own code. It provides a combination of extreme flexibility (through custom forces and integrators), openness, and high performance (especially on recent GPUs) that make it truly unique among simulation codes. OpenMM is MIT licensed with some LGPL portions (CUDA and OpenCL platforms).
- **openpathsampling=1.5.2**
OpenPathSampling is a library for trajectory-based rare events simulations, including transition path sampling, transition interface sampling, and committor simulations. Note that for

real-world usage, you must also install one of the powerful molecular dynamics engines that OPS interfaces with, such as OpenMM or Gromacs. If you install those separately, OPS will automatically support your installation of them.

- **openmmtools**

openmmtools is a Python library layer that sits on top of OpenMM to provide access to a variety of useful tools for building full-featured molecular simulation packages.

- **mdtraj**

MDTraj is a python library that allows users to manipulate molecular dynamics (MD) trajectories and perform a variety of analyses, including fast RMSD, solvent accessible surface area, hydrogen bonding, etc. A highlight of MDTraj is the wide variety of molecular dynamics trajectory file formats which are supported, including RCSB pdb, GROMACS xtc, trr, and trr, CHARMM / NAMD dcd, AMBER binpos, AMBER NetCDF, AMBER mdcrd, TINKER arc and MDTraj HDF5.

- **nglview**

An IPython widget to interactively view molecular structures and trajectories. Utilizes the embeddable NGL Viewer for rendering.

- **jupyter**

Jupyter metapackage. Install all the Jupyter components in one go. Includes ipykernel, ipywidgets, ipython, jupyterlab, and notebook.

- **tqdm**

A Fast, Extensible Progress Bar for Python and CLI.

10.2 Running locally on macOS

10.2.1 The Homebrew package manager

Homebrew is the easiest and most flexible way to install the UNIX tools Apple didn't include with macOS. It can also install software not packaged for your Unix distribution without requiring sudo. The Homebrew website can be found at <https://brew.sh>. Install homebrew using

```
/bin/bash -c "$(curl -fsSL https://raw.githubusercontent.com/Homebrew/install/HEAD/install.sh)"
```

Install some packages that we will need

```
brew install gnuplot gcc wget pybind11
```

10.2.2 Install Visual Studio Code

1. Download Visual Studio Code for macOS.
2. Open the browser's download list and locate the downloaded app or archive.
3. If archive, extract the archive contents. Use double-click for some browsers or select the 'magnifying glass' icon with Safari.
4. Drag `Visual Studio Code.app` to the Applications folder, making it available in the macOS Launchpad.
5. Open VS Code from the Applications folder, by double clicking the icon.
6. Add VS Code to your Dock by right-clicking on the icon, located in the Dock, to bring up the context menu and choosing Options, Keep in Dock.

If you want to run VS Code from the terminal by simply typing 'code', VS Code has a command, Shell Command: Install 'code' command in PATH, to add 'code' to your \$PATH variable list. After installation, launch VS Code. Now open the Command Palette ( +  + ) and type shell command to find the Shell Command: Install 'code' command in PATH command. After executing the command, restart the terminal for the new \$PATH value to take effect. You'll be able to simply type 'code .' in any folder to start editing files in that folder.

Note: Install the VS Code extensions listed in Table 11.1.

10.2.3 Installing conda

On the mac, install and use the homebrew package manager to install mamba

```
brew install micromamba
micromamba shell init --shell zsh --root-prefix=~/micromamba
```

You should see

```
Preparing transaction: done
Verifying transaction: done
Executing transaction: done
```

10.2.4 Creating the `molsim` virtual environment

```
cd Molsim-source-exercises
micromamba env create --file=env.yml
micromamba activate molsim
```

The `molsim` environment sets the python version to 3.12 (3.13 does not work yet).

10.2.5 Install the `molsim` package

```
cd Molsim-source-exercises
micromamba activate molsim
pip install .
```

The output should be

```
Successfully built molsim
Installing collected packages: molsim
Successfully installed molsim-1.0.0
```

10.2.6 Running the notebooks

Now that we have created the environment we can test this by running it on notebooks. Since we run the notebooks from the carbon server, we should first make sure that we connect to the notebook correctly. A jupyter notebook is very similar to an html page and has an address a browser can reach. There are two ways to connect to this jupyter notebook.

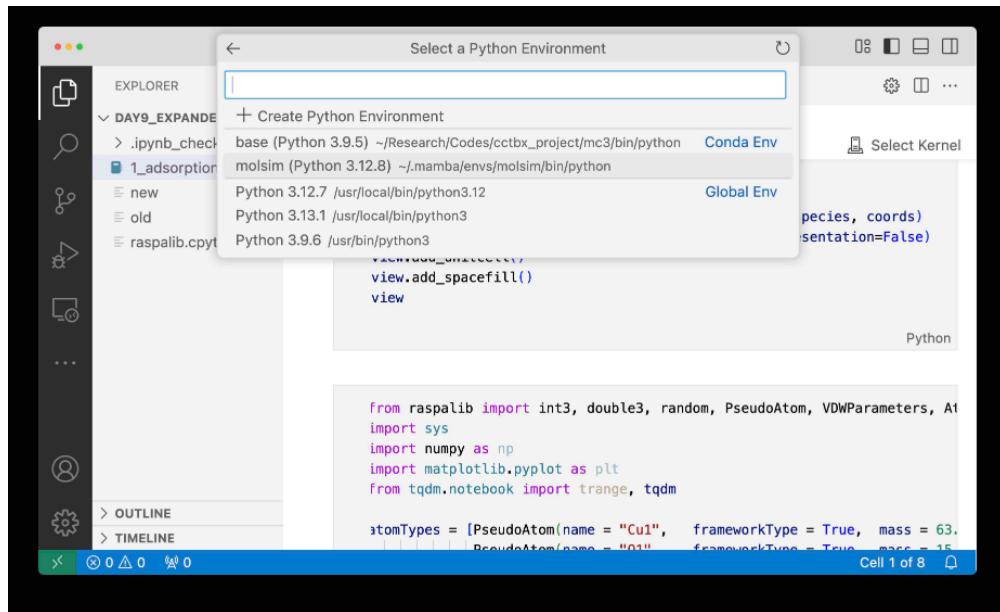
There are two ways of running the notebooks:

1. Using Visual Code

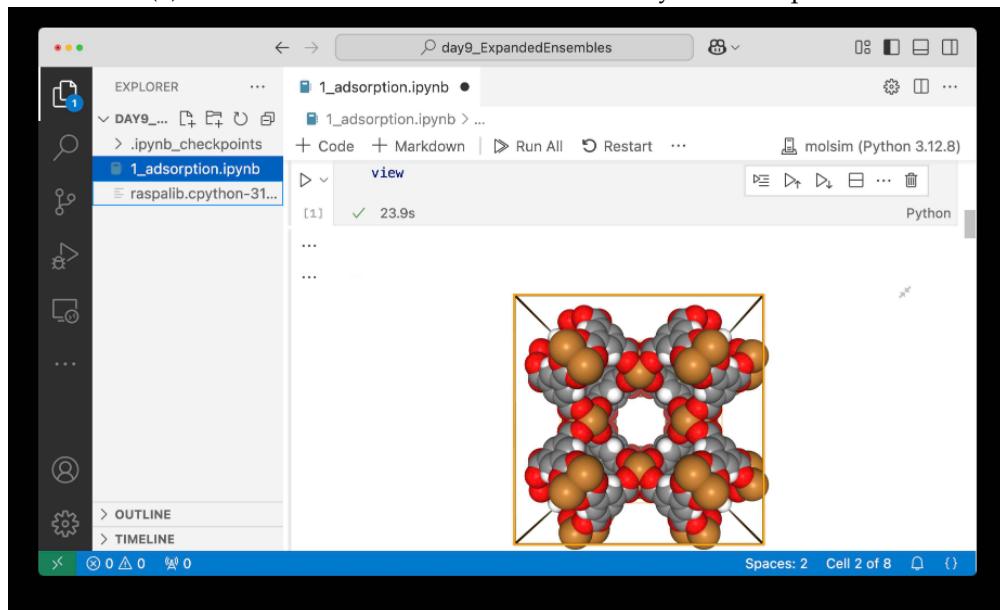
```
micromamba activate molsim
cd Molsim-source-exercises
code .
```

2. Using Jupyter Lab

```
micromamba activate molsim
cd Molsim-source-exercises
jupyter lab
```



(a) Select the 'molsim' environment as the Python Interpreter.



(b) Example of NGLview to view atomic structures.

Figure 10.1: Running VC Code in macOS

10.3 Running locally on Linux

Instructions are for Debian-based linux systems like Ubuntu.

10.3.1 Install required and useful linux packages

Install packages that we will need:

```
sudo apt install bzip2 wget gpg curl git build-essential
sudo apt install gnuplot-qt pybind11-dev
```

Install micromamba using the following procedure:

```
wget https://github.com/mamba-org/micromamba-releases/releases/latest/
    ↪ download/micromamba-linux-64.tar.bz2
bunzip2 micromamba-linux-64.tar.bz2
tar -xvf micromamba-linux-64.tar
./bin/micromamba shell init -s bash --root-prefix=~/micromamba
source ~/.bashrc
```

10.3.2 Install Visual Studio Code

```
sudo apt-get install wget gpg
wget -qO- https://packages.microsoft.com/keys/microsoft.asc | gpg
    ↪ --dearmor > packages.microsoft.gpg
sudo install -D -o root -g root -m 644 packages.microsoft.gpg /etc/apt/
    ↪ keyrings/packages.microsoft.gpg
echo "deb [arch=amd64,arm64,armhf signed-by=/etc/apt/keyrings/packages.
    ↪ microsoft.gpg] https://packages.microsoft.com/repos/code stable
    ↪ main" | sudo tee /etc/apt/sources.list.d/vscode.list > /dev/null
rm -f packages.microsoft.gpg
sudo apt install apt-transport-https
sudo apt update
sudo apt install code
```

Note: Install the VS Code extensions listed in Table 11.1.

10.3.3 Creating the `molsim` virtual environment

```
cd Molsim-source-exercises
micromamba env create --file=env.yml
micromamba activate molsim
```

The `molsim` environment sets the python version to 3.12 (3.13 does not work yet), add some package channels to locate the packages and install de dependencies: `ipykernel`, `jupyterlab`, `matplotlib`, `numpy`, `scipy`, `pybind11`, `clang`, `numba`, `pymatgen`, `notebook`, `ipywidgets`, `nlgview`, and `ase`.

10.3.4 Install the `molsim` package

```
cd Molsim-source-exercises
micromamba activate molsim
pip install .
```

The output should be

```
Successfully built molsim
Installing collected packages: molsim
Successfully installed molsim-1.0.0
```

10.3.5 Running the notebooks

Now that we have created the environment we can test this by running it on notebooks. Since we run the notebooks from the carbon server, we should first make sure that we connect to the notebook correctly. A jupyter notebook is very similar to an html page and has an address a browser can reach. There are two ways to connect to this jupyter notebook.

There are two ways of running the notebooks:

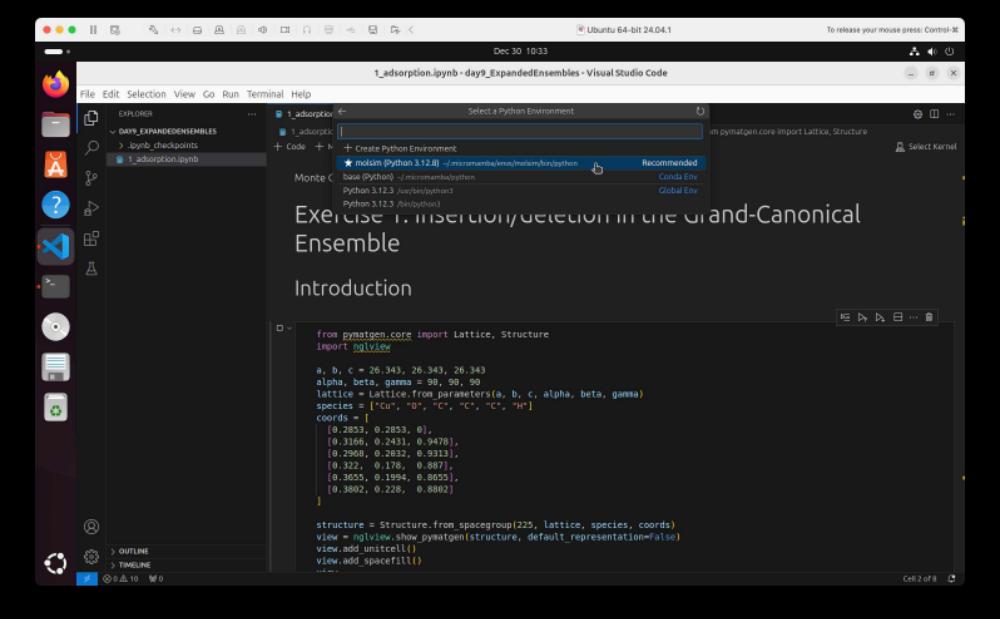
1. Using Visual Code

```
micromamba activate molsim
cd Molsim-source-exercises
code .
```

2. Using Jupyter Lab

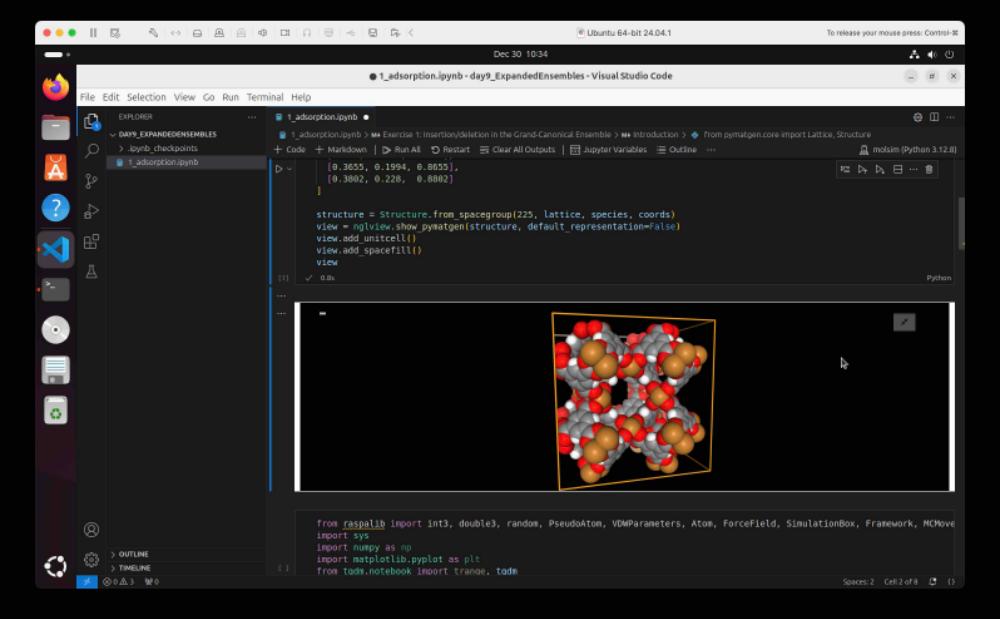
```
micromamba activate molsim
cd Molsim-source-exercises
jupyter lab
```

10.3 Running locally on Linux



The screenshot shows the Visual Studio Code interface on a Linux system (Ubuntu 64-bit 24.04.1). A Python file named '1_adsorption.ipynb' is open in the editor. In the top right, a dropdown menu for 'Selected Python Environment' shows 'molsim (Python 3.12.8) - /microreactor/ems/molsim/bin/python' as the current choice. Other options listed are 'base (Python) - /microreactor/ems/molsim/bin/python', 'python3.12.3 - /usr/bin/python3', and 'python3.12.5 - /usr/bin/python3'. The code in the editor is related to setting up a Monte Carlo simulation in the Grand-Canonical Ensemble.

(a) Select the 'molsim' environment as the Python Interpreter.



The screenshot shows the Visual Studio Code interface on a Linux system (Ubuntu 64-bit 24.04.1). The same Python file '1_adsorption.ipynb' is open. The 'RUN ALL' button has been clicked, and the code cell containing the NGLview visualization command has been executed. The resulting 3D visualization of an atomic structure is displayed in the center of the code editor. The code includes imports for NGLview, RaspaLIB, and matplotlib.pyplot, and defines a structure using pymatgen and shows it with NGLview.

(b) Example of NGLview to view atomic structures.

Figure 10.2: Running VC Code in linux

10.4 Running locally on Windows

10.4.1 Requirements

- Minimum windows 10 version is the Anniversary Update (Version 1607),
- 64-bit version of Windows 10

10.4.2 Turn on Developer Mode (not needed on recent versions)

- Go to “Start menu”
- Goto “Settings”
- Search for “developer settings”
- Turn on “Developer Mode”

10.4.3 Install Windows Subsystem for Linux (WSL)

The procedure of installing WSL depends on whether the computer has a CPU with Hyper-V Virtualization support or not:

- Computers that do *not* have a CPU with Hyper-V Virtualization support are only capable of running WSL1.
 - Go to “Control Panel”
 - Goto “Programs” and “Program and Features”
 - Goto “Turn Windows features on or off”
 - Select “Windows Subsystem for Linux”
 - Reboot if required

Open a powershell and run

```
wsl --set-default-version 1
```

- Computers that have a CPU with Hyper-V Virtualization support are capable of running WSL2. WSL 2 is a major overhaul of the underlying architecture and uses virtualization technology and a Linux kernel to enable new features. WSL 2 is faster, more versatile, and uses a real Linux kernel. The primary goals of this update are to increase file system performance and add full system call compatibility. WSL 2 is only available in Windows 10, Version 1903, Build 18362 or higher.
 - Go to “Control Panel”
 - Goto “Programs” and “Program and Features”
 - Goto “Turn Windows features on or off”
 - Select “Windows Subsystem for Linux”

- Select “Virtual Machine Platform”
“Enables platform support for virtual machines” and is required for WSL2.
- Select “Hyper-V”
A computer with Hyper-V Virtualization support is required for WSL2.
- Reboot if required

Open a powershell and run

```
wsl --set-default-version 2
```

10.4.4 Install Ubuntu 24 in WSL

Install the Ubuntu linux distribution in WSL by entering in a windows console/powershell:

```
wsl --install -d ubuntu
```

Once installation is complete, you will be prompted to create a new user account (and its password).

Creating your Linux user is the first step in setting up a new Linux distribution on WSL. The first user account you create is automatically configured with a few special attributes:

1. It is your `default user` – it signs-in automatically on launch.
2. It is Linux administrator (a member of the `sudo` group) by default.

Each Linux distribution running on the Windows Subsystem for Linux has its own Linux user accounts and passwords. You will have to configure a Linux user account any time you add a distribution, reinstall, or reset. Linux user accounts are not only independent per distribution, they are also independent from your Windows user account.

The linux account does not have to be the same as your Windows account.

- Enter a username in the required field and press Enter (you can not use the username “admin”)
- Enter a password (twice)

Update the distribution and install some required packages

```
sudo apt-get update
sudo apt-get upgrade
sudo apt install bzip2 wget gpg curl git build-essential
sudo apt install gnuplot-qt pybind11-dev
```

```
wget https://github.com/mamba-org/micromamba-releases/releases/latest/
  ↳ download/micromamba-linux-64.tar.bz2
bunzip2 micromamba-linux-64.tar.bz2
tar -xvf micromamba-linux-64.tar
./bin/micromamba shell init -s bash --root-prefix=~/micromamba
source ~/.bashrc
```

10.4.5 Install Visual Studio Code

- Download the Visual Studio Code installer for Windows.
- Once it is downloaded, run the installer (VSCodeUserSetup-version.exe). This will only take a minute.
- By default, VS Code is installed under
C:\Users\{Username}\AppData\Local\Programs\Microsoft VS Code.

Setup will add Visual Studio Code to your %PATH%, so from the console you can type 'code .' to open VS Code on that folder. You will need to restart your console after the installation for the change to the %PATH% environmental variable to take effect.

Note: Install the VS Code extensions listed in Table 11.1.

10.4.6 Creating the `molsim` virtual environment

Open the Ubuntu app and execute the following commands in the linux terminal

```
cd Molsim-source-exercises
micromamba env create --file=env.yml
micromamba activate molsim
```

The `molsim` environment sets the python version to 3.12 (3.13 does not work yet), add some package channels to locate the packages and install de dependencies: `ipykernel`, `jupyterlab`, `matplotlib`, `numpy`, `scipy`, `pybind11`, `clang`, `numba`, `pymatgen`, `notebook`, `ipywidgets`, `nglview`, and `ase`.

10.4.7 Install the `molsim` package

Open the Ubuntu app and execute the following commands in the linux terminal

```
cd Molsim-source-exercises
micromamba activate molsim
pip install .
```

The output should be

```
Successfully built molsim
Installing collected packages: molsim
Successfully installed molsim-1.0.0
```

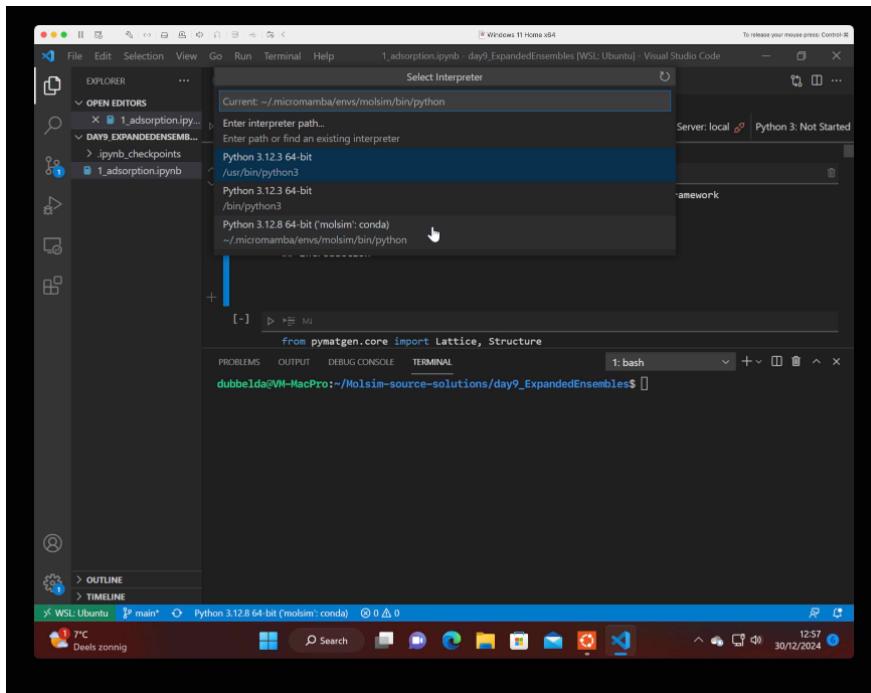
10.4.8 How to access your files?

The windows files are accessible from WSL at

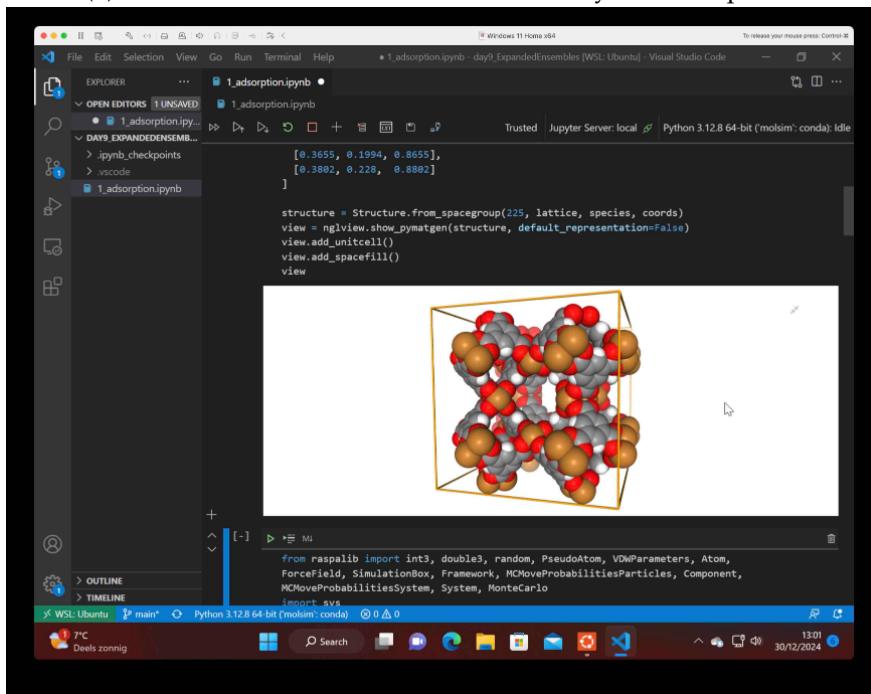
```
/mnt/c/Users/<username>
```

Any change made from the linux side will immediately show up in windows. Note that from the terminal you can open a file explorer using the command (note the back-ticks around the `ws1path` command):

10.4 Running locally on Windows



(a) Select the 'molsim' environment as the Python Interpreter.



(b) Example of NGLview to view atomic structures.

Figure 10.3: Running VC Code in Windows

```
explorer.exe `wslpath -w "$PWD"'
```

When you access files on your Windows file-system from within Bash, it will honor the NT file-system behaviors (e.g. case-insensitivity), permissions, etc. so you can easily access the same files using both Windows tools and Bash tools without having to copy files back and forth between file-systems.

10.5 Test notebook

In directory 'day0_system_test' you will find a notebook 'test.ipynb' to test the correct installation of the software. The following commands in the unix terminal

```
micromamba activate molsim
cd day0_system_test
code .
```

should open Visual Studio Code. Click on **Select Kernel** and select the **molsim** kernel.

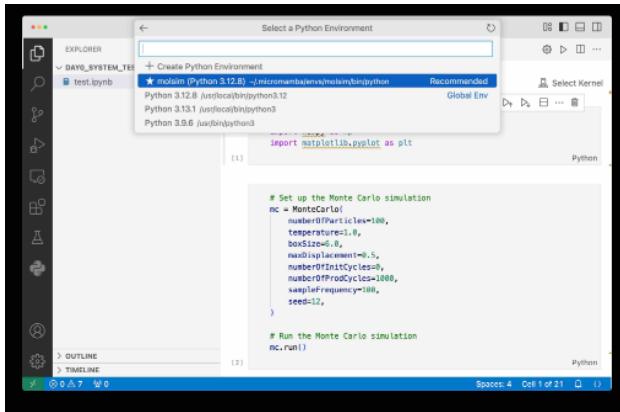
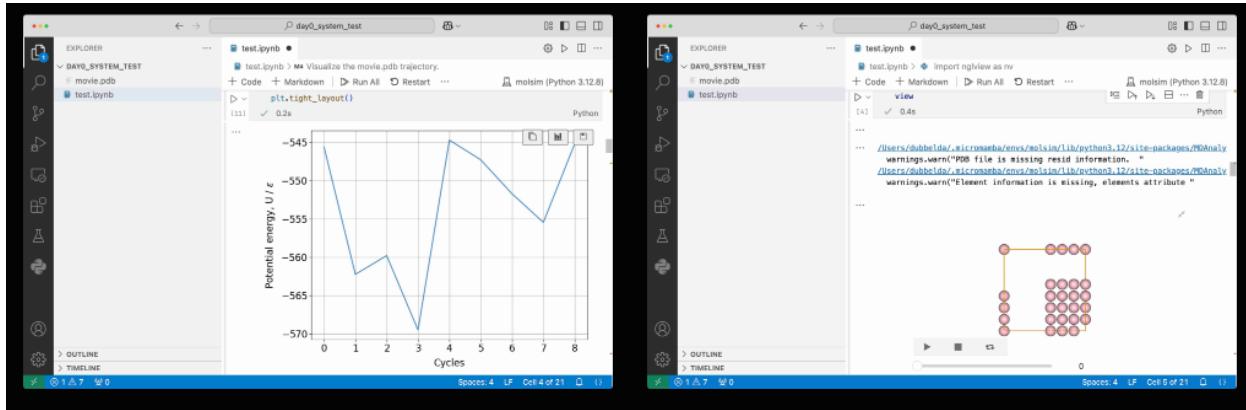


Figure 10.4: Testing `test.ipynb` notebook in Visual Studio Code.

Next, click on **Run All**. There should not be any errors. The output should look like:



(a) Matplotlib

(b) NGLView

Figure 10.5: Testing `matplotlib` and `NGLView` used in the `test.ipynb` notebook in Visual Studio Code.

Any errors on the `from molsim import MonteCarlo` line, means you forgot the install step

```
cd Molsim-source-exercises
pip install .
```

10.6 FAQ

10.6.1 macOS: brew install micromamba gives 'do not provide support for this old version'

Solution: use 'brew install miniconda'.

Note: instead of 'micromamba', use the command 'conda'.

Does VS Code run on Apple silicon machines?

Yes, VS Code supports macOS Arm64 builds that can run on Macs with the Apple silicon chipsets. You can install the Universal build, which includes both Intel and Apple silicon builds, or one of the platform specific builds.

WSL Ubuntu stuck on "Installing, this may take a few minutes"

After a few minutes, the ubuntu app can be opened. However, WSL did not create a default user, and the terminal opens with user root.

```
adduser <username>
adduser <username> sudo
ubuntu.exe config --default-user <username>
```

and restart the Ubuntu app.

WSL 'code .' command returning error ".../bin/code not found"

- Open VS Code on Windows
- Open Extensions and then search on WSL

It should say the extension needs to be reloaded - go ahead and reload it Close VS code on Windows, and type code . in the linux terminal and this time it should launch.

Removing the molsim environment

You can remove the molsim conda environment with

```
micromamba env remove --name molsim
```

Removing the conda environment

On the mac

```
brew remove micromamba
```

"The kernel 'molsim (Python 3.12.8)' died"

Can be caused by running out of memory.

VSCode does not properly load env vars for environment created with micromamba executable

- In VSCode open your command palette—Ctrl+Shift+P for linux and windows, Ctrl+Option+P for mac by default
- Look for Python: Select Interpreter In Select Interpreter choose Enter interpreter path...
- Enter the path `~/.micromamba`.
- In the virtual environment folder choose
`molsim (Python 3.12.8) ~/.micromamba/envs/molsim/bin/python`

Visual Studio Code: Could not render content for 'application/vnd.jupyter.widget-view+json'

Update the Jupyter Notebook Renderer extension to Switch to Pre-Release Version.

Visual Studio Code truncates the output cells

Click at the bottom of the output cell on View as scrollable element.