

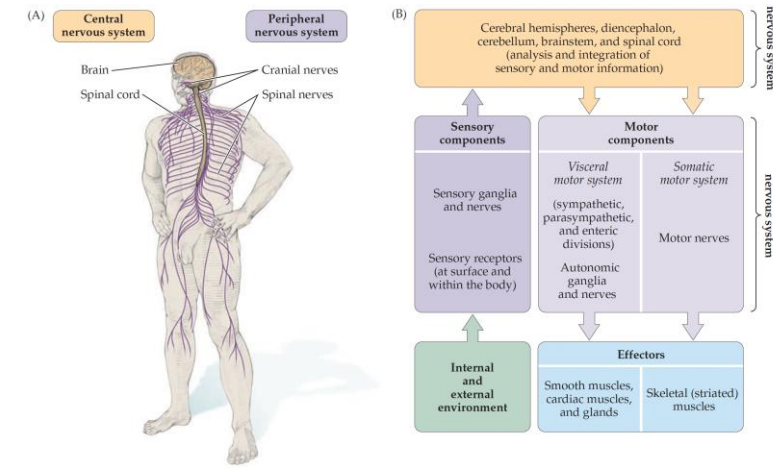
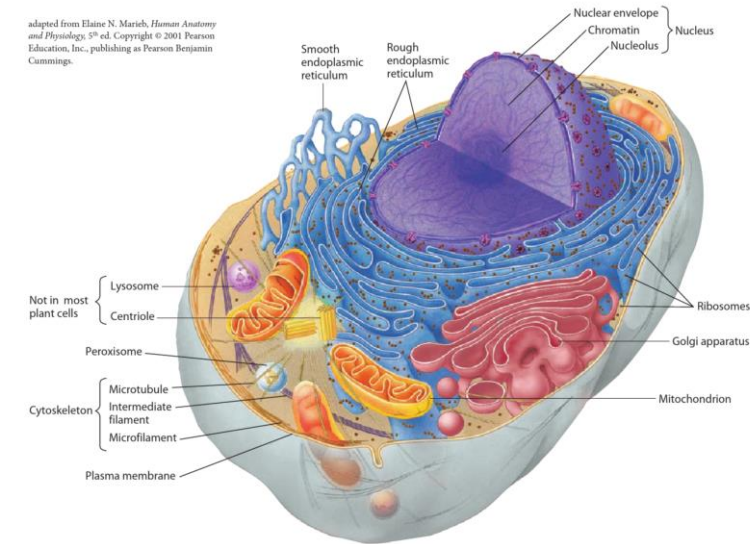
Sensory Systems and Perception: Audition, Somatosensation

Week 7

feedback

Thank you to those who provided feedback on the course!

- Expectations / what will be on exam / what to learn
 - Mostly understanding. See questions
 - But we also think you should have a core vocabulary to be able to interact with biologists
 - For exam: you will be able to bring your handwritten notes
- We're skimming over a lot of content
 - Yes, we feel giving you an overview of the study of the brain with some examples is the most effective



Learning Objectives – Week 7

Describe key components of hearing: outer/middle ear, inner ear/cochlea, hair cells, auditory nerve fibers, auditory cortex

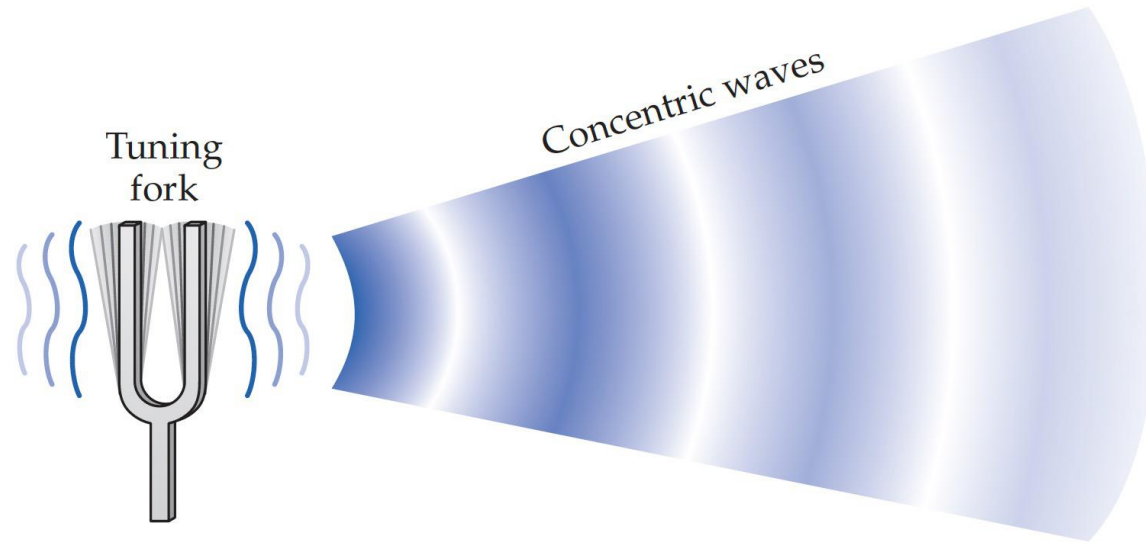
Explain how sound source localization is computed

Understand tonotopic and somatopic organization

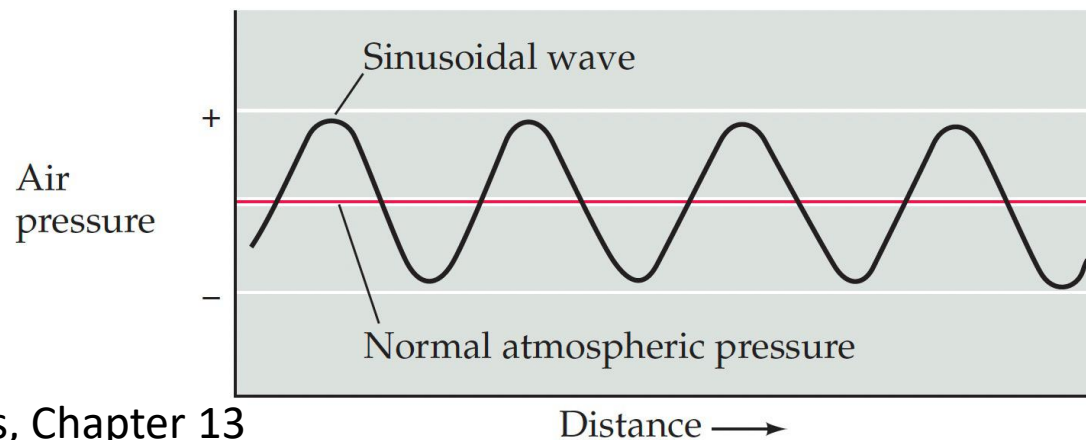
Explain what the homunculus is

Describe the pathway for mechanosensing

Audition: pure sound



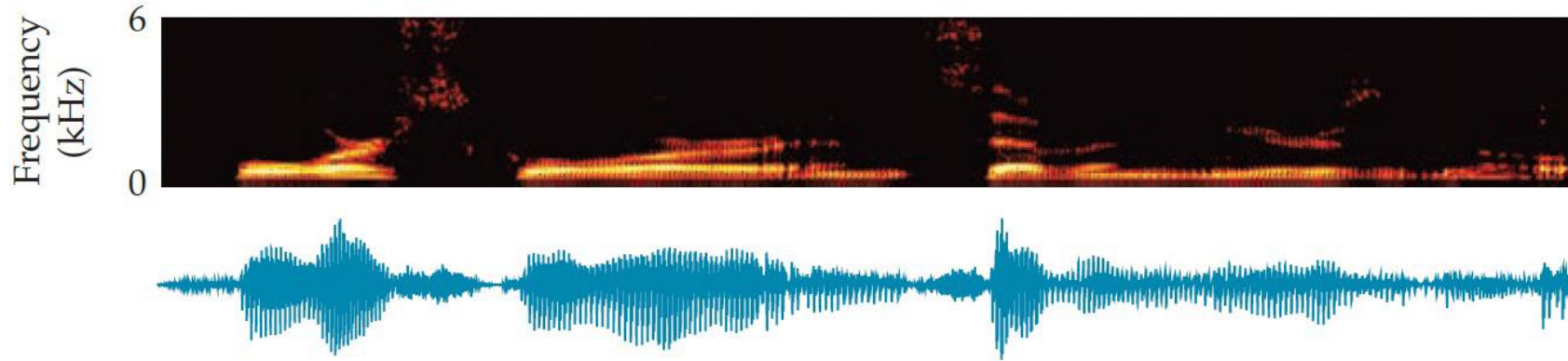
Pure tone = periodic oscillation of air pressure at a single frequency



Characterized by amplitude (dB) and frequency (Hz)

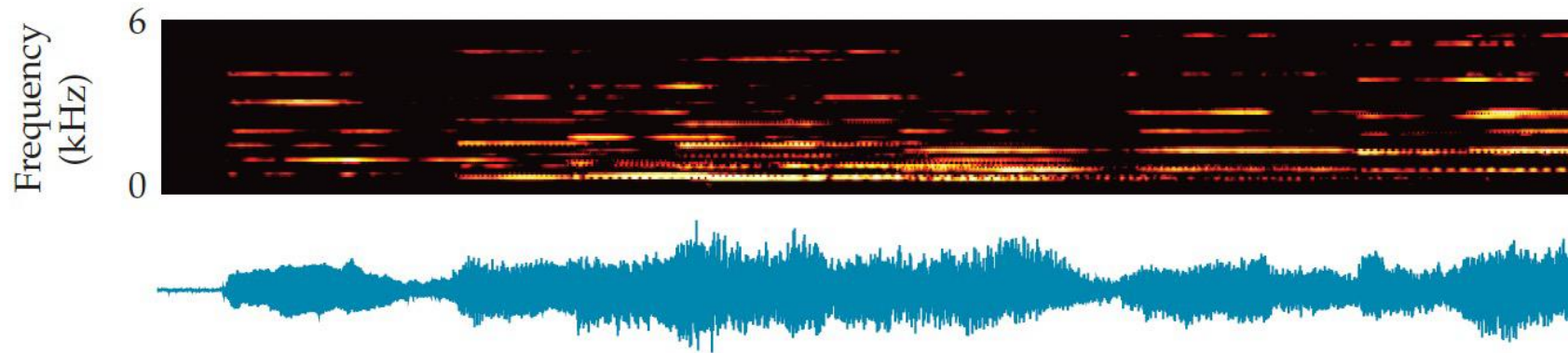
Audition: complex sounds

(A) Speech



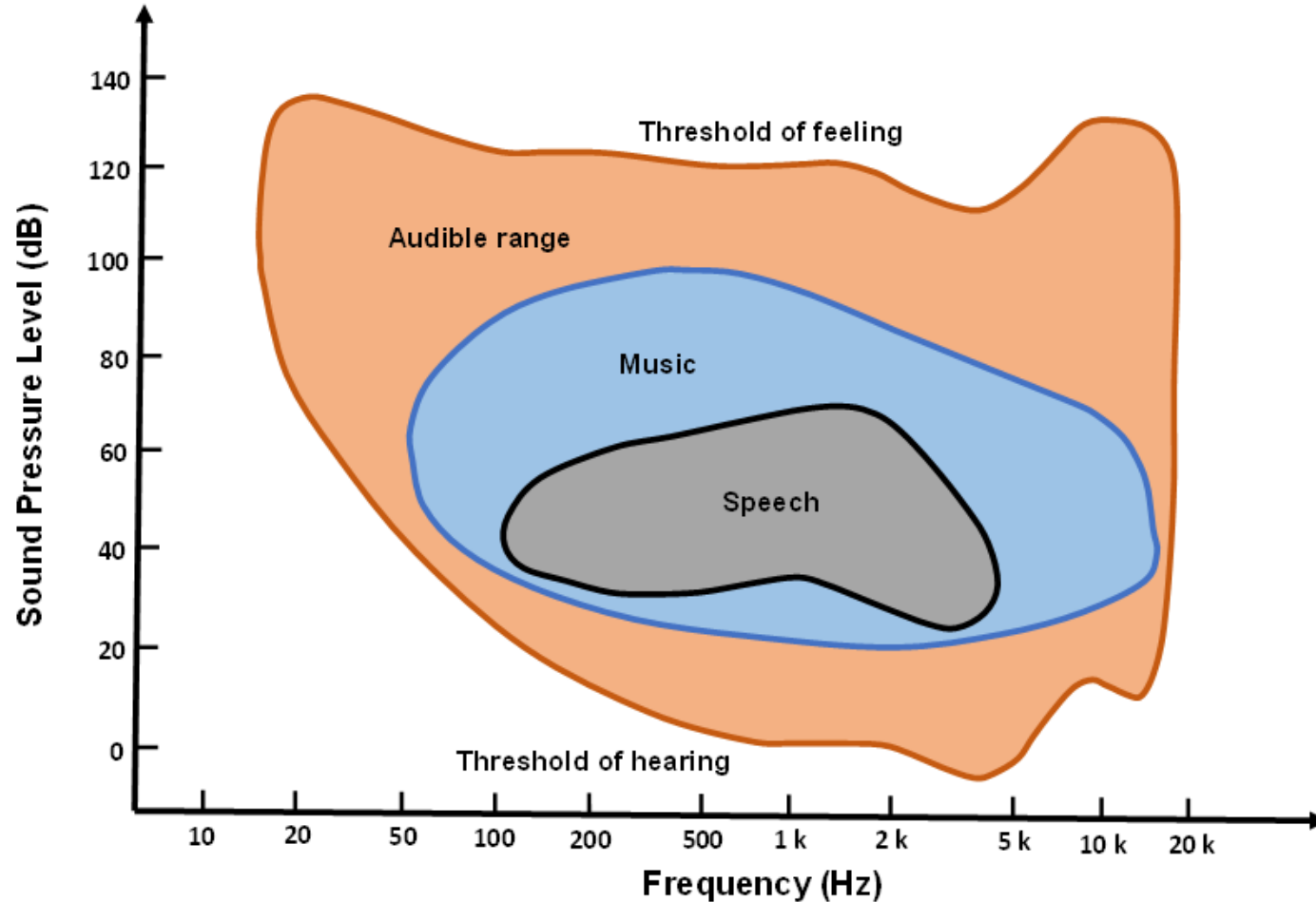
Complex sounds like speech and music are superimposition of pure sounds

(B) Music



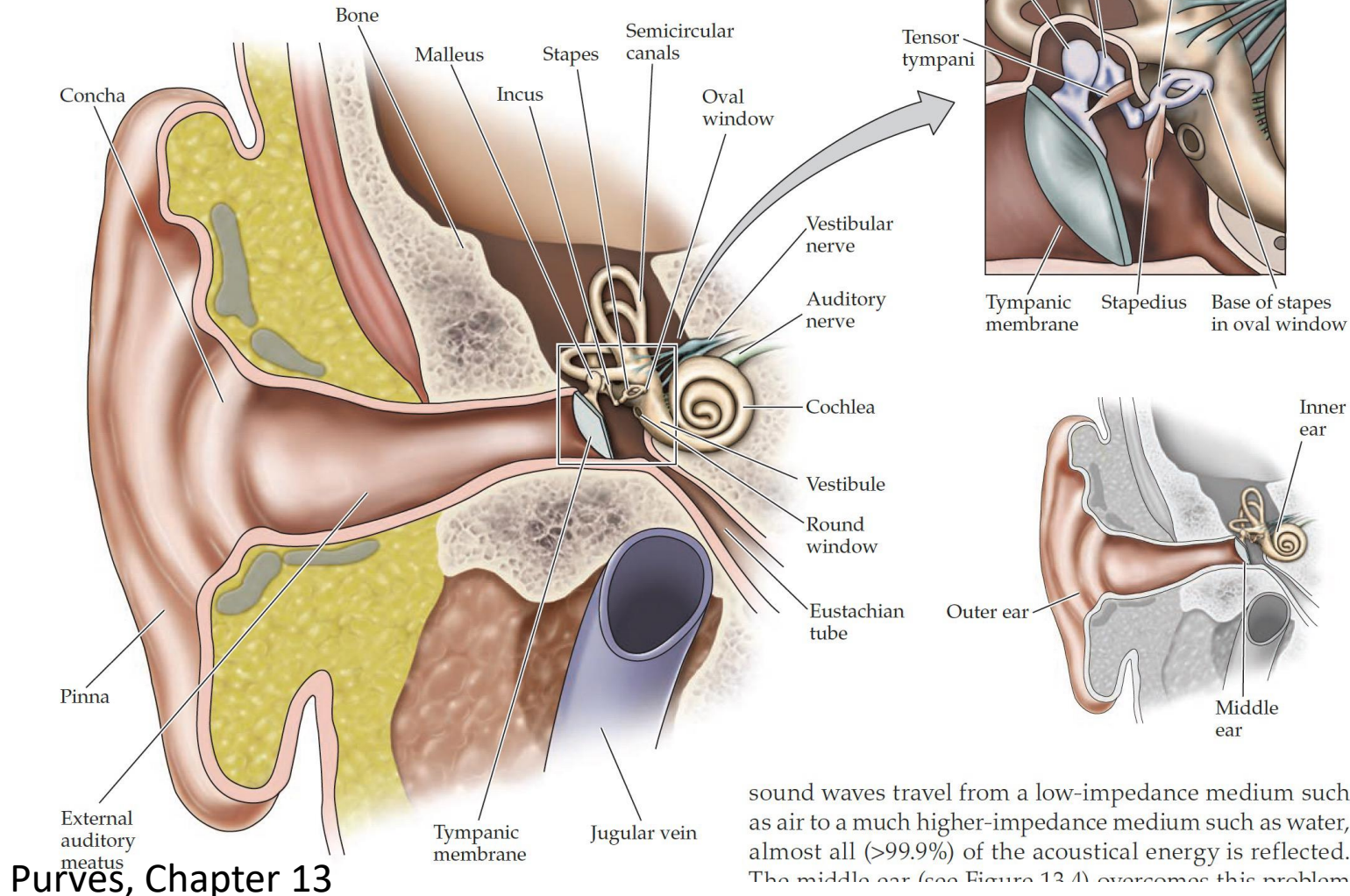
Inner ear **decomposes** these sine waves

Human hearing range



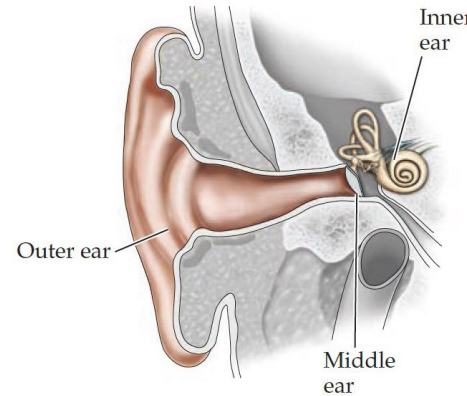
Human hearing ranges between 20 Hz – 20 kHz

Outer and middle ear transmit sound wave energy to the inner ear



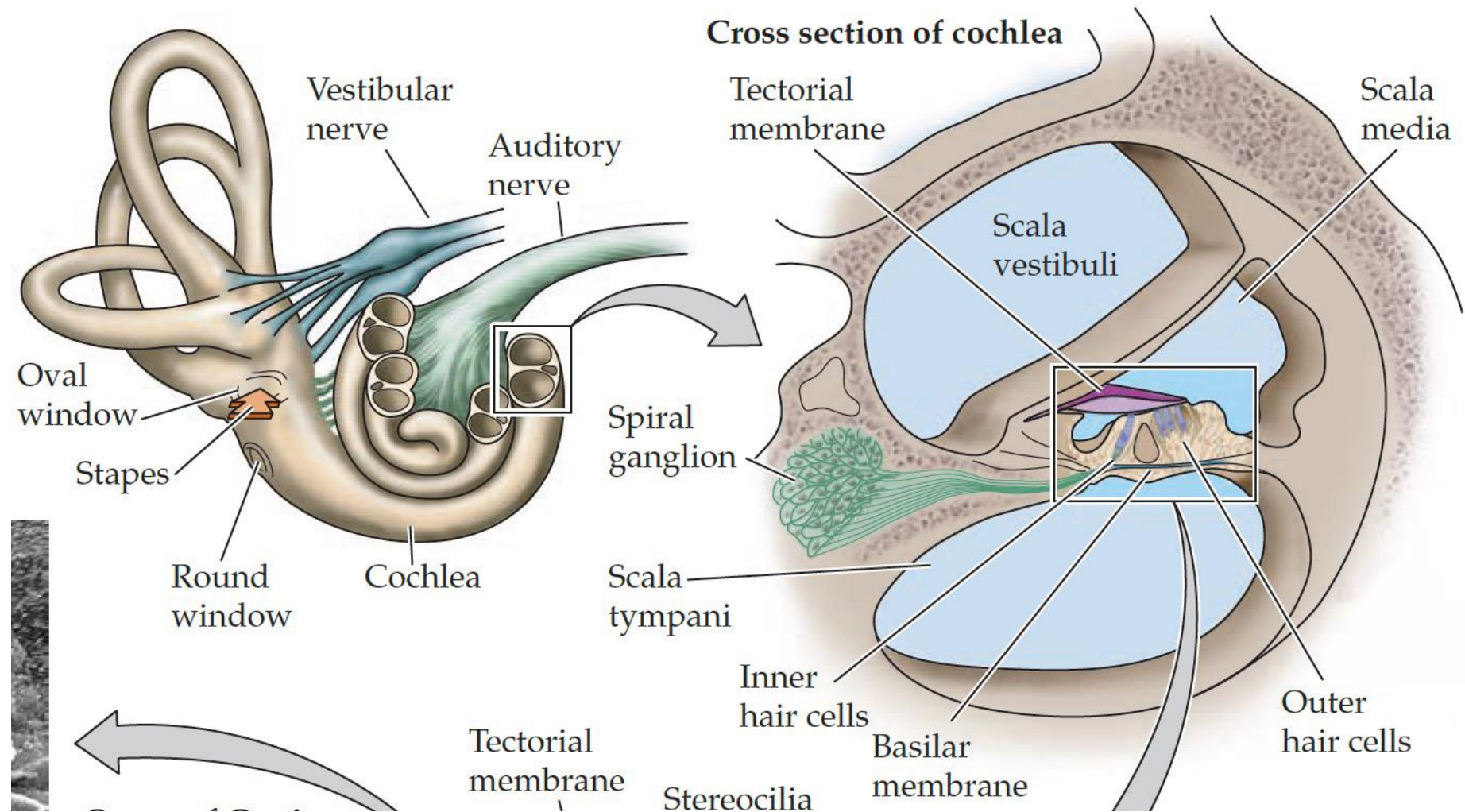
Outer ear: focus sound

Middle ear: boost sound
(impedence matching,
200x boost)

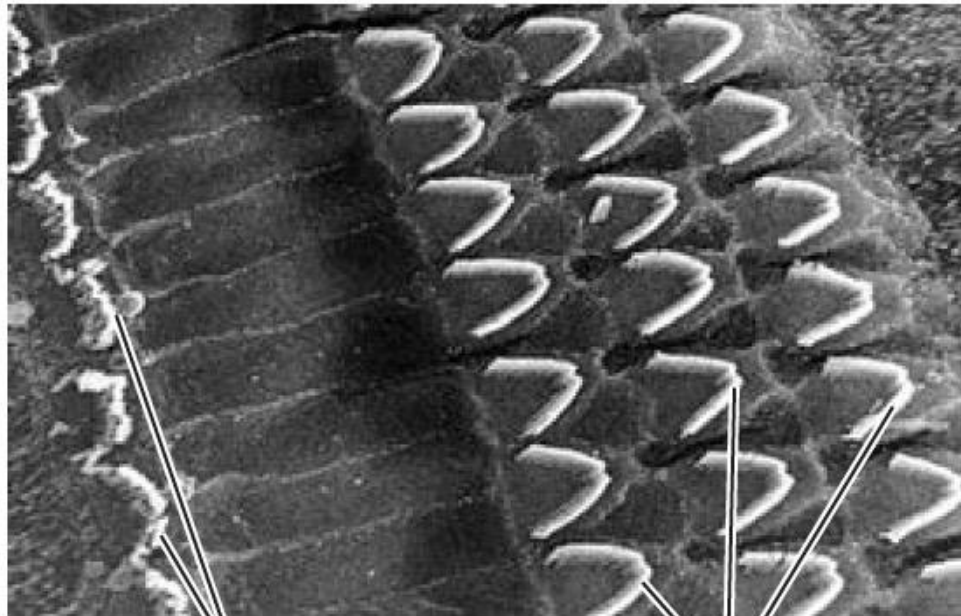


sound waves travel from a low-impedance medium such as air to a much higher-impedance medium such as water, almost all (>99.9%) of the acoustical energy is reflected. The middle ear (see Figure 13.4) overcomes this problem

Inner ear cochlea

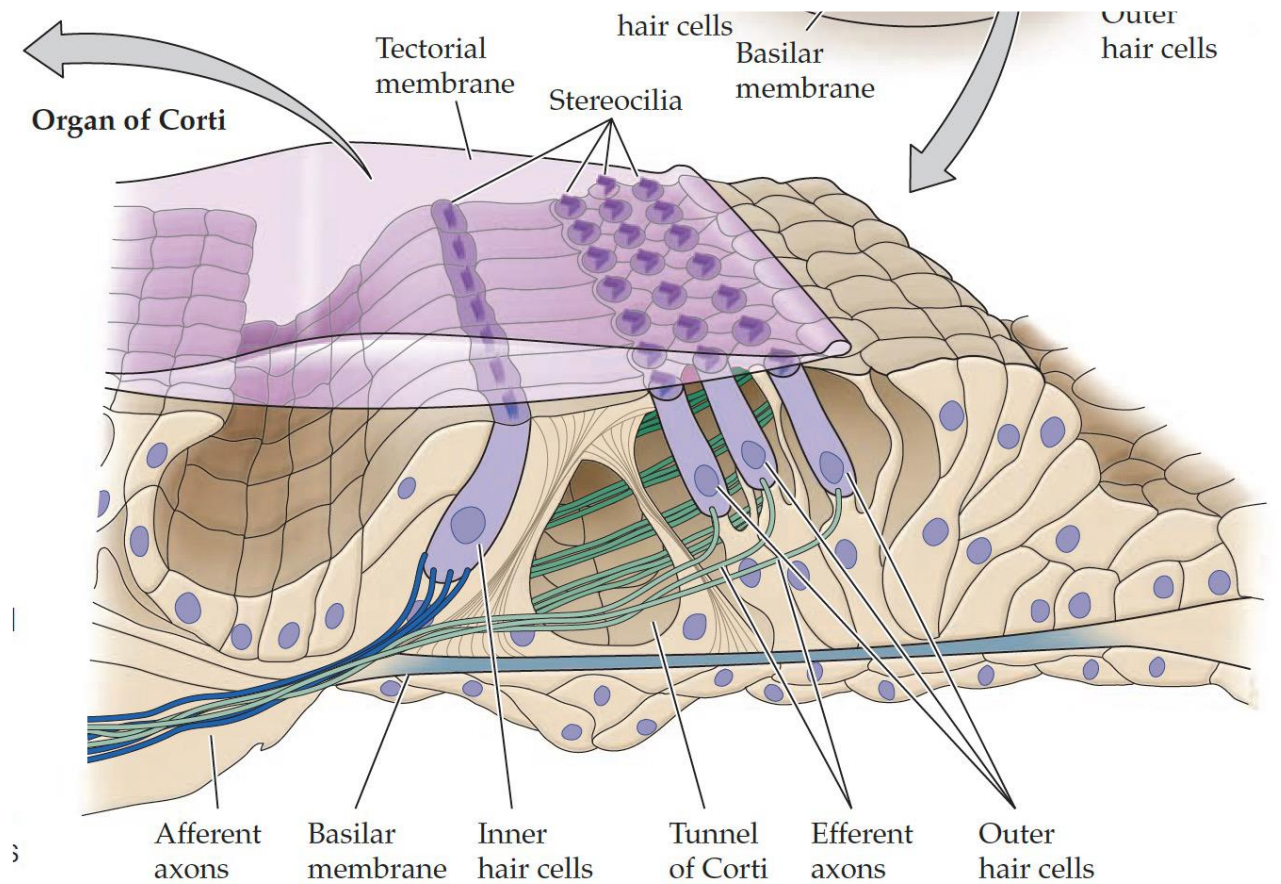


Hair cells

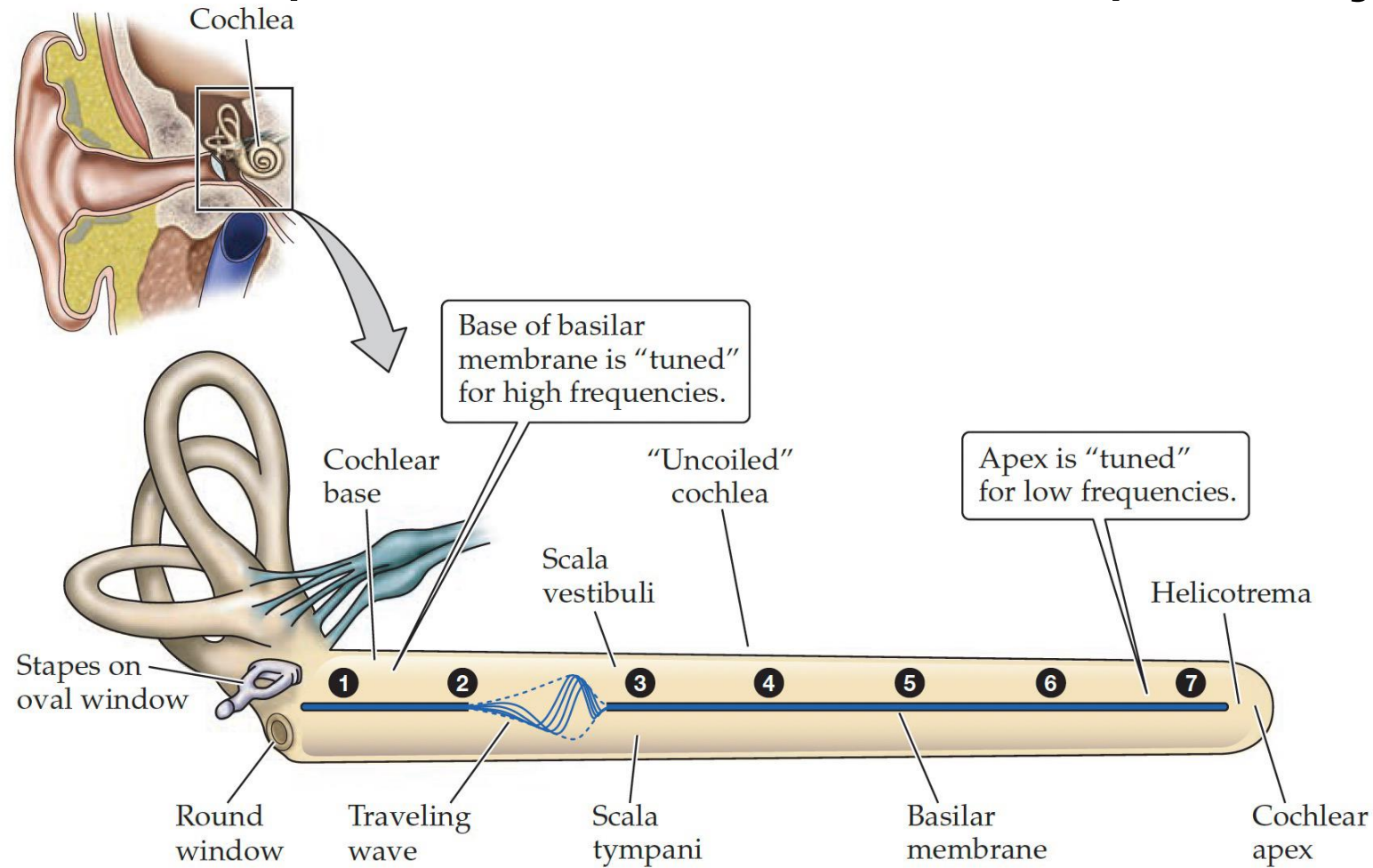


Stereocilia of
inner hair cells

Stereocilia of
outer hair cells



Hair cells respond to sound frequency

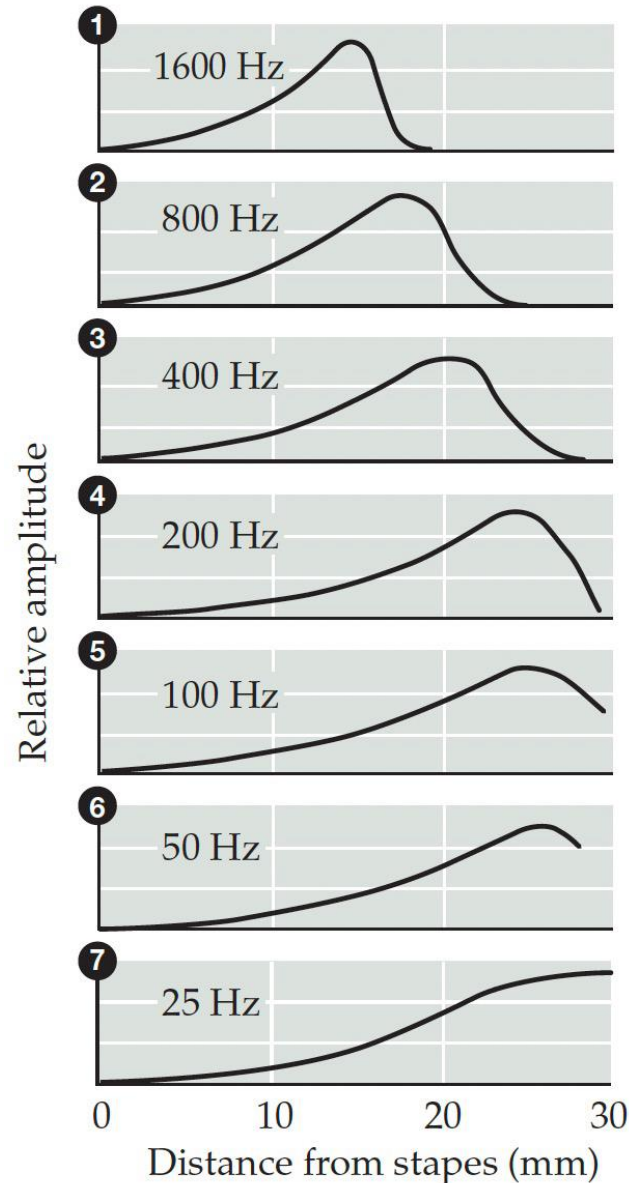


Stapes transmits sound vibrations

Base:
High frequency sounds

Apex:
Low frequency sounds

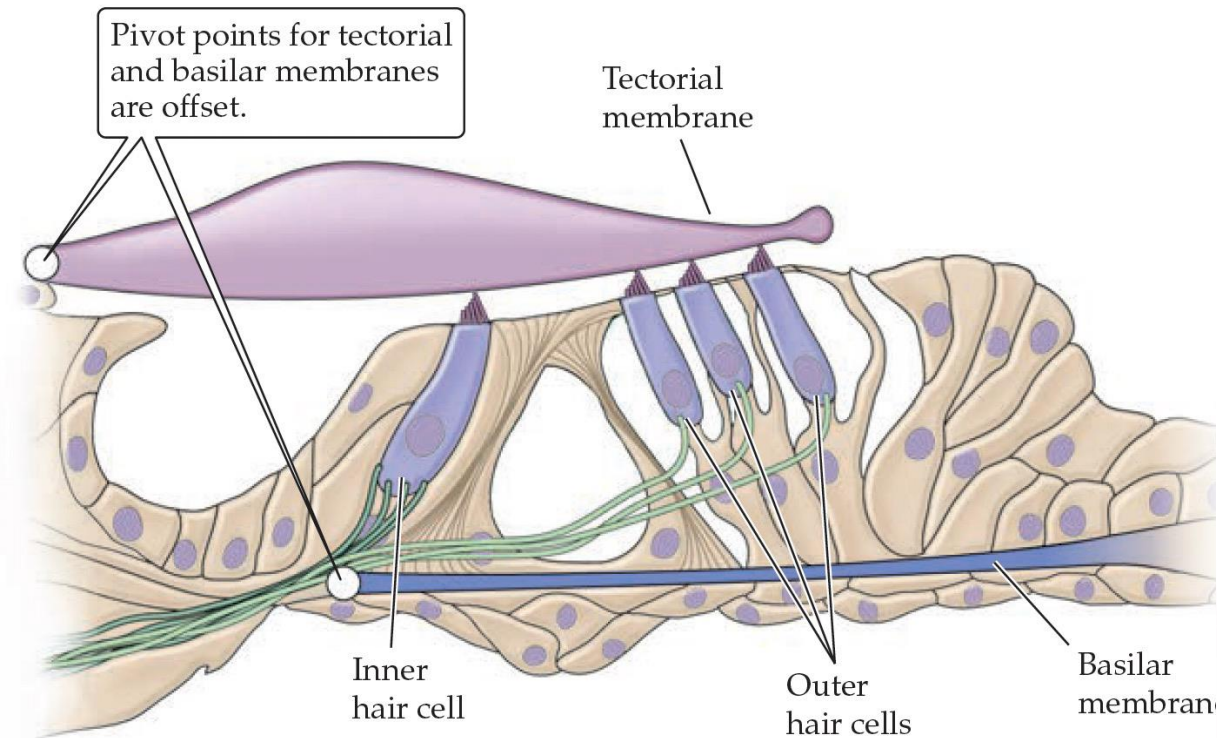
Tonotopy



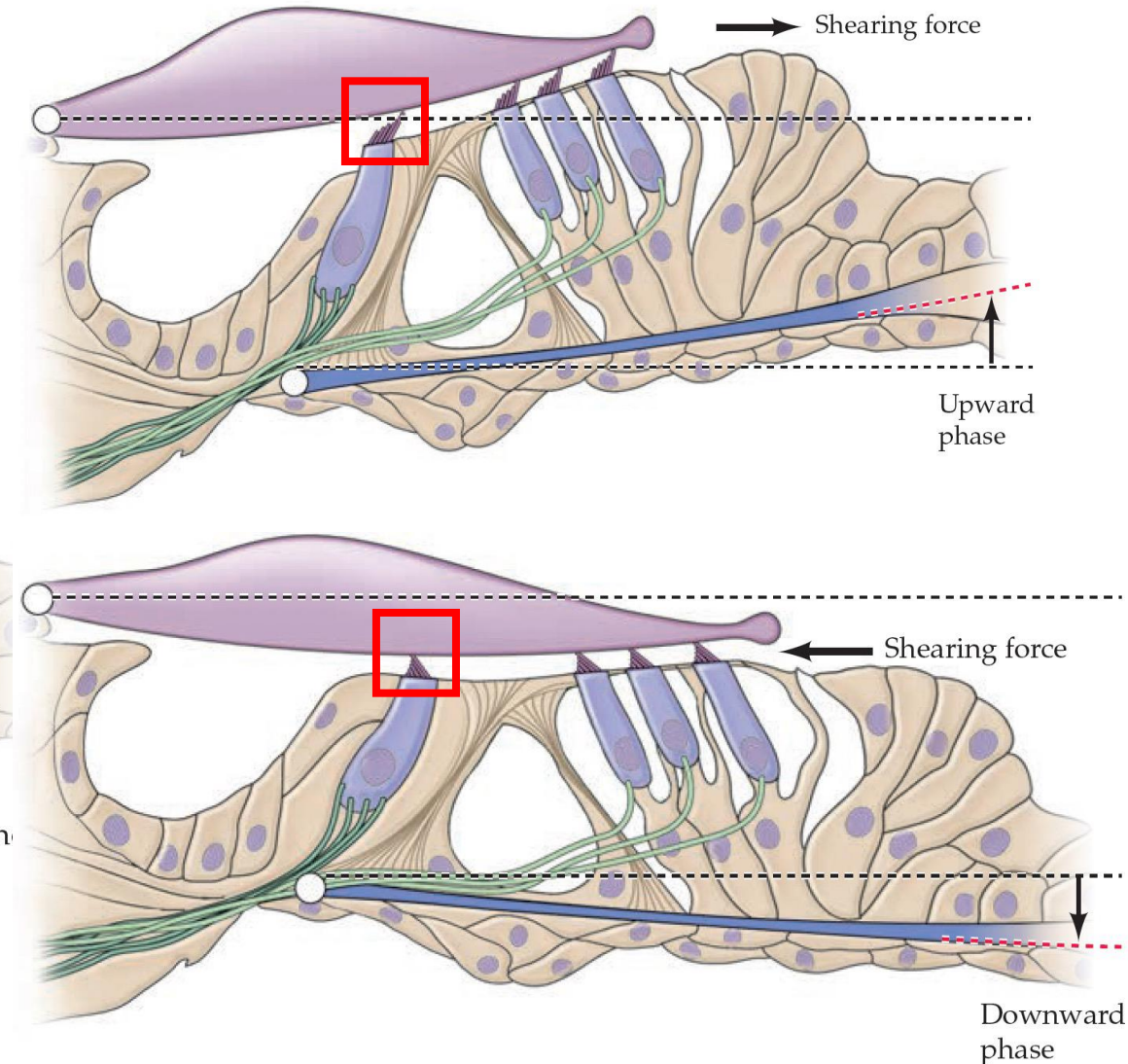
Location of maximum activity depends on sound frequency and is smooth with increasing distance

Bending hair cells transform sound waves into electrical potentials

(A) Resting position

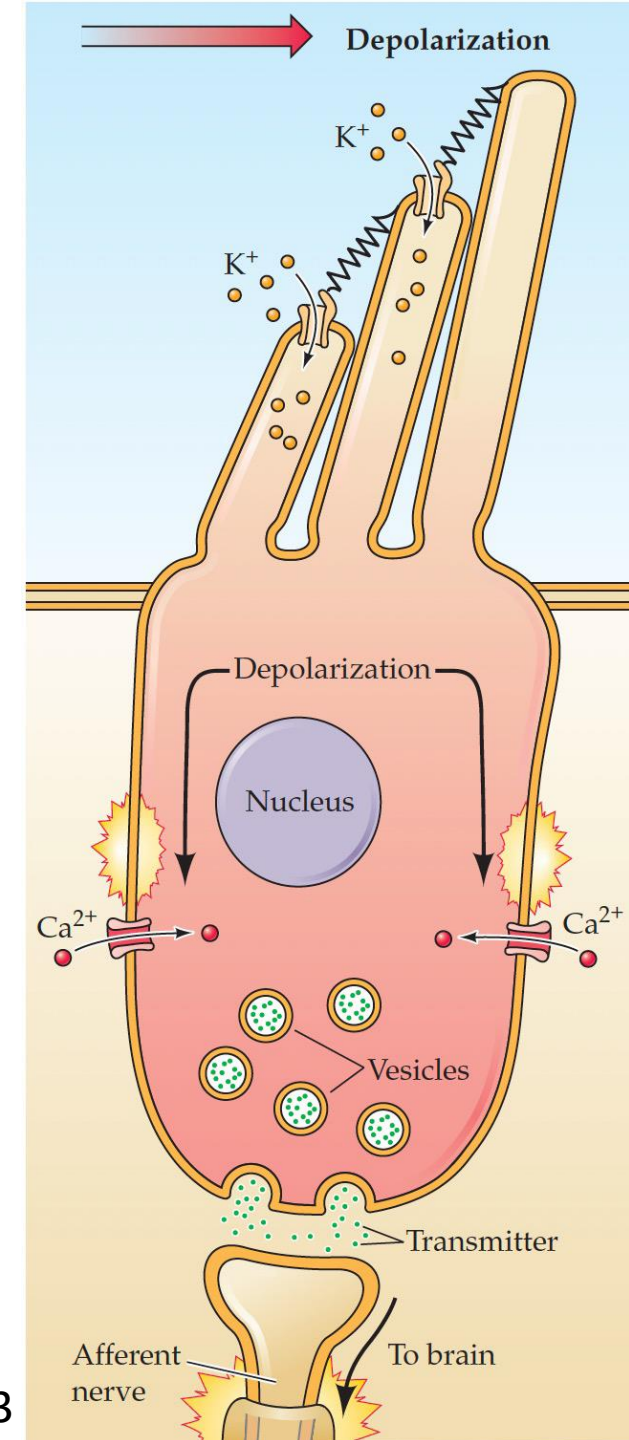


(B) Sound-induced vibration



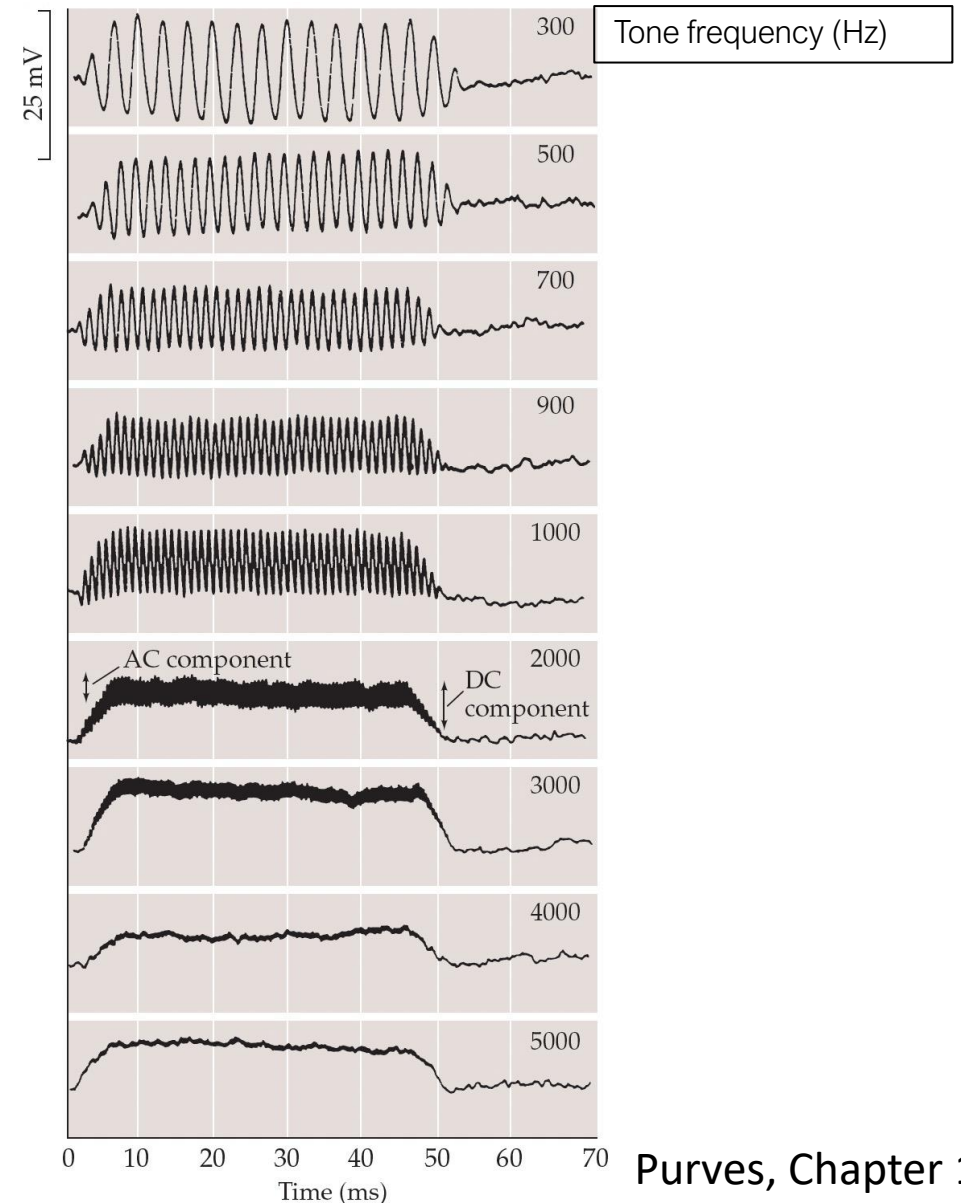
Primary sensory transduction in inner hair cells

- Depolarization of inner hair cell
- Ca^{2+} channel opening at base
- Local Ca^{2+} influx
- Transmitter release at base (Glutamate)



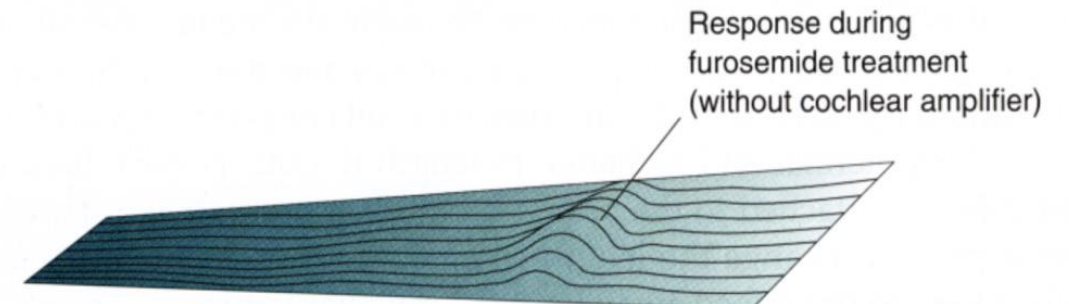
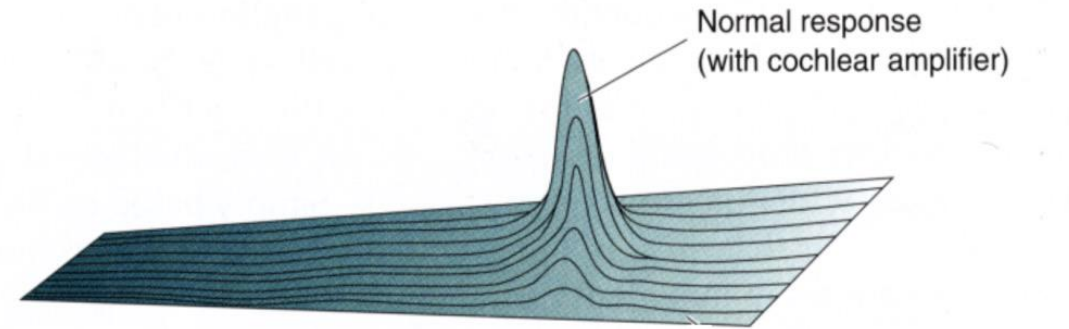
Receptor potentials of an inner hair cell in response to pure tones

- No action potentials
- Phase locking (up to 2 kHz)
- Sounds above 2 kHz: frequency only encoded by tonotopy

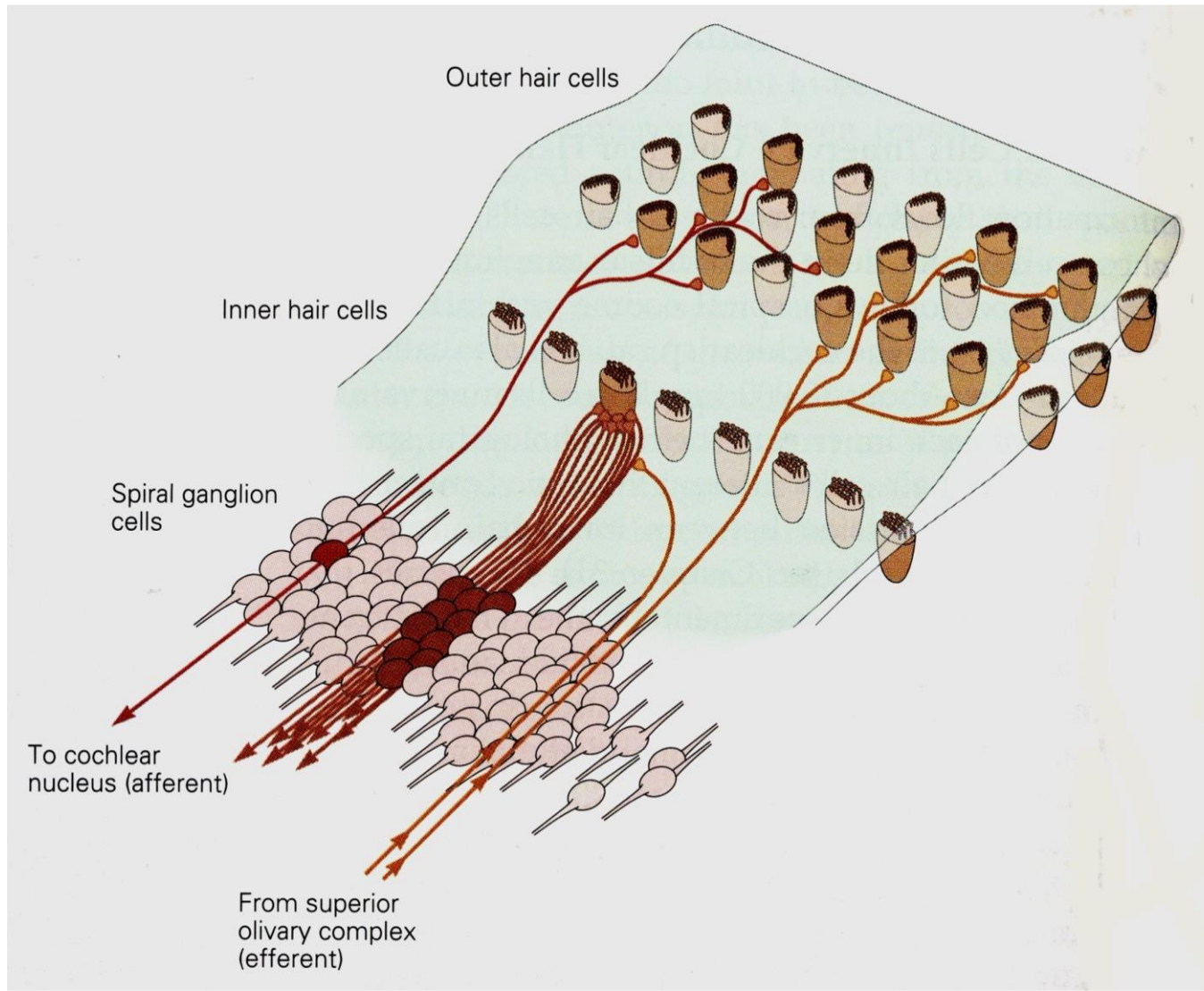


Outer hair cells

- Function as cochlear amplifiers
- Possible cause of tinnitus



Auditory nerve fiber synapse: connect inner hair cells to central nervous system



Inner hair cells

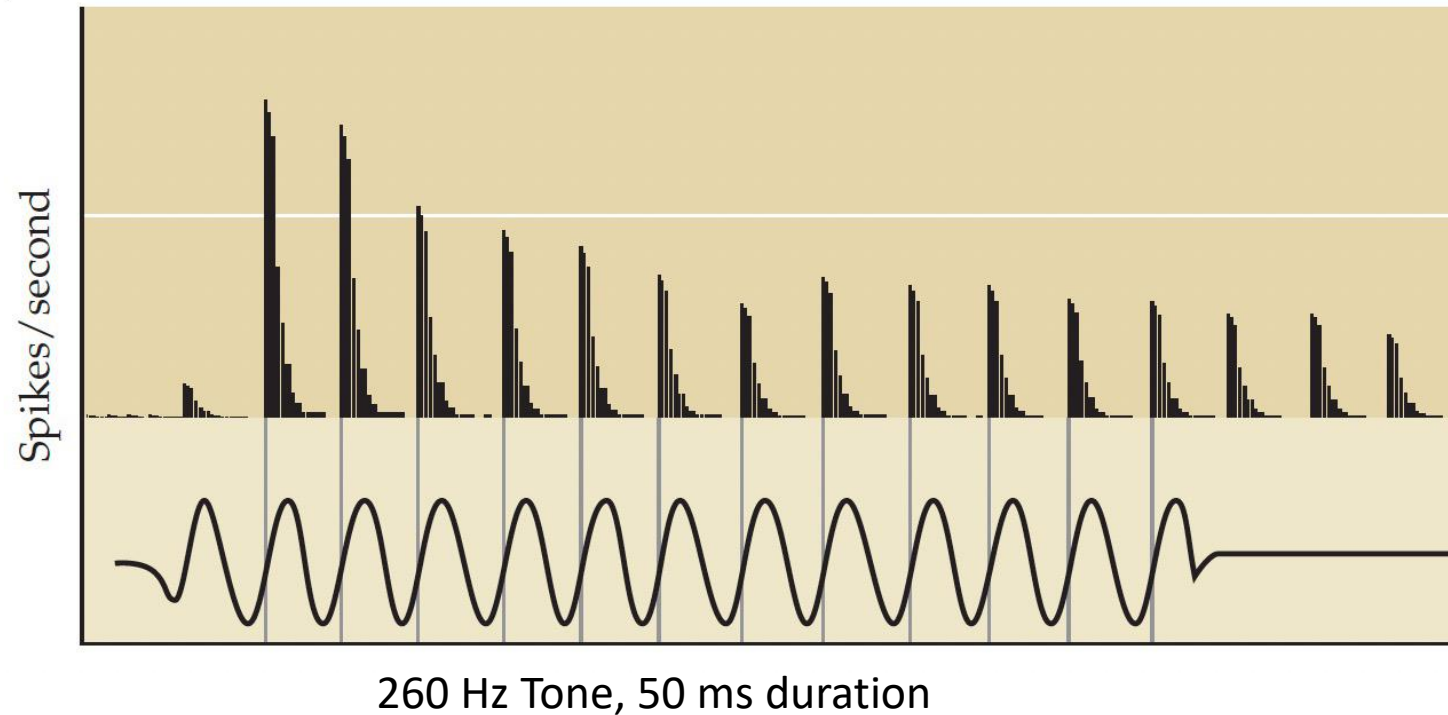
Innervated by (connects to)
8-10 afferent nerve fibers
(from ear to brain)

Outer hair cells

Innervated by efferent
fibers (signals from brain
to ear, feedback)

Auditory nerve fibers

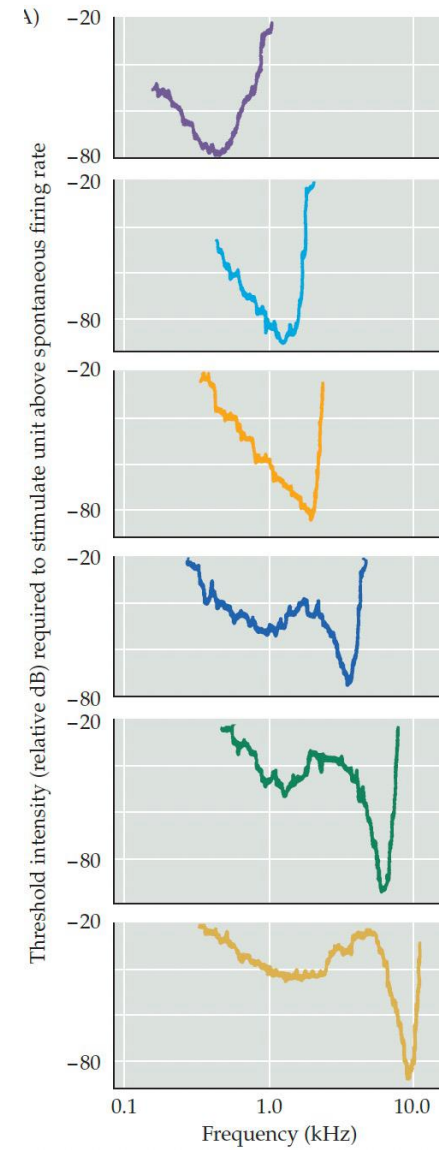
Action potentials in low-frequency auditory nerve fiber are *phase locked*



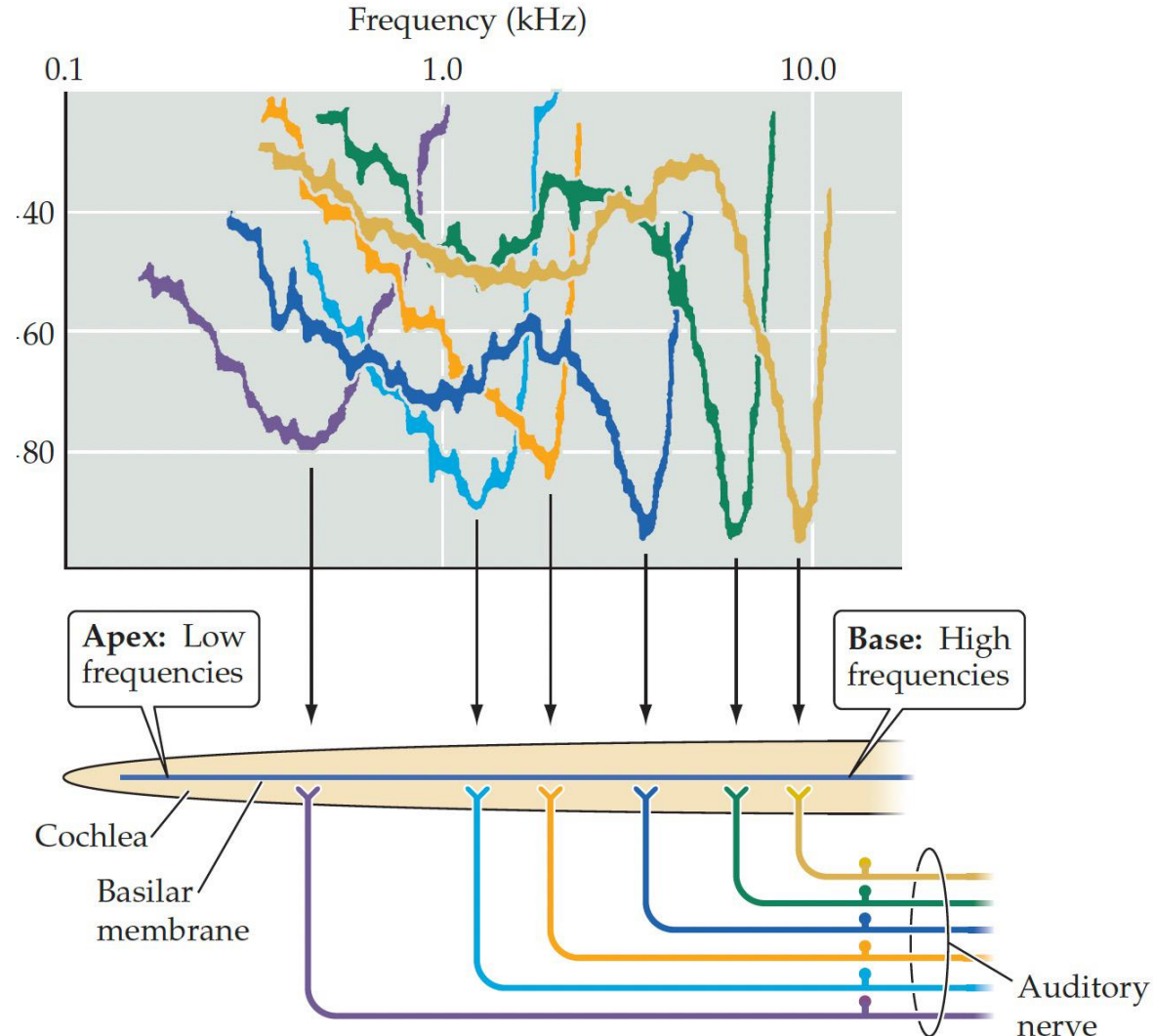
Frequency tuning curves of auditory fibers

Each fiber has characteristic sound frequency at which it fires with a minimal threshold

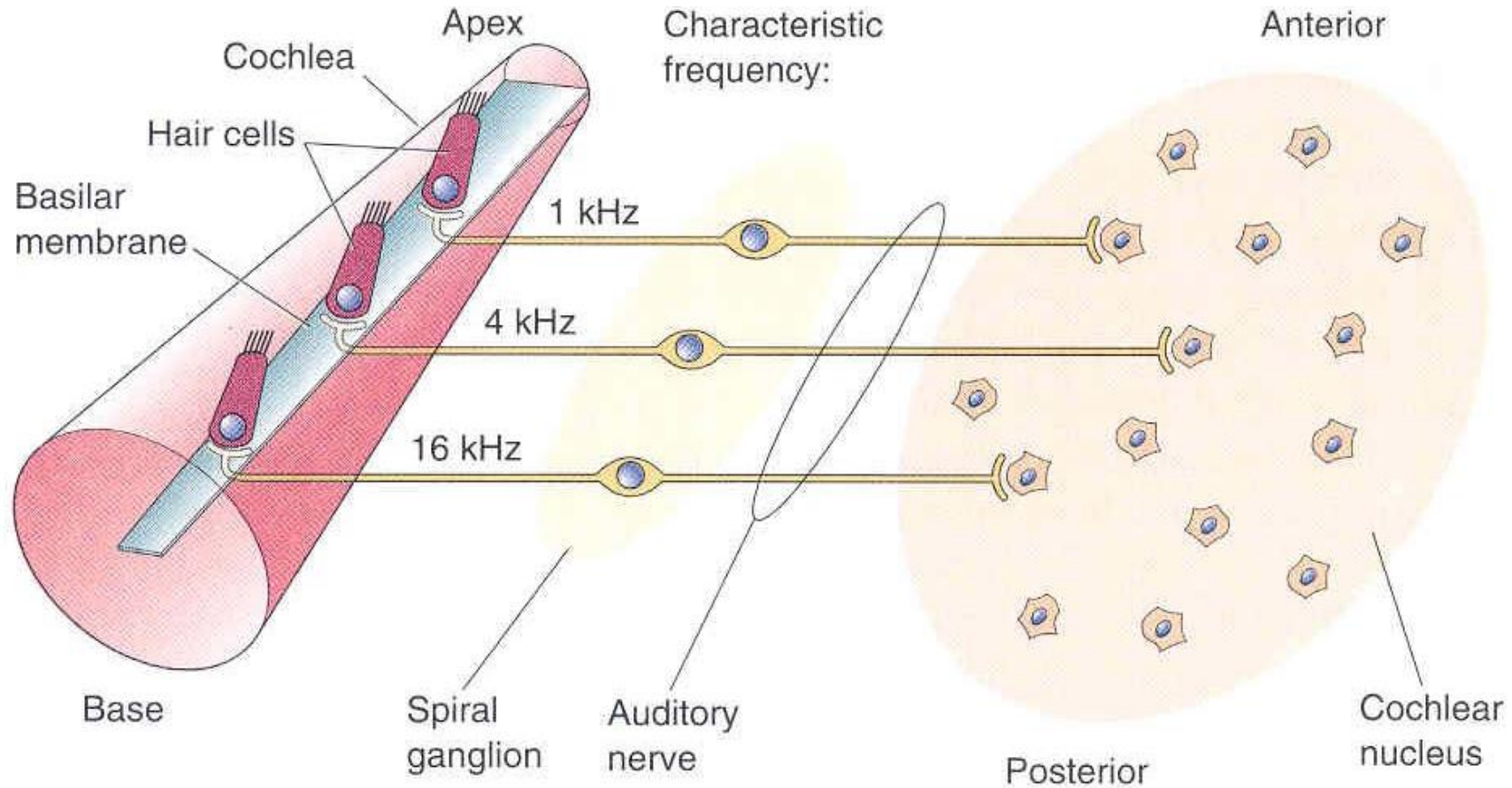
→ weakest sound intensity to which neurons responds



Tonotopy: tuning of auditory nerve fibers depends on location along cochlea

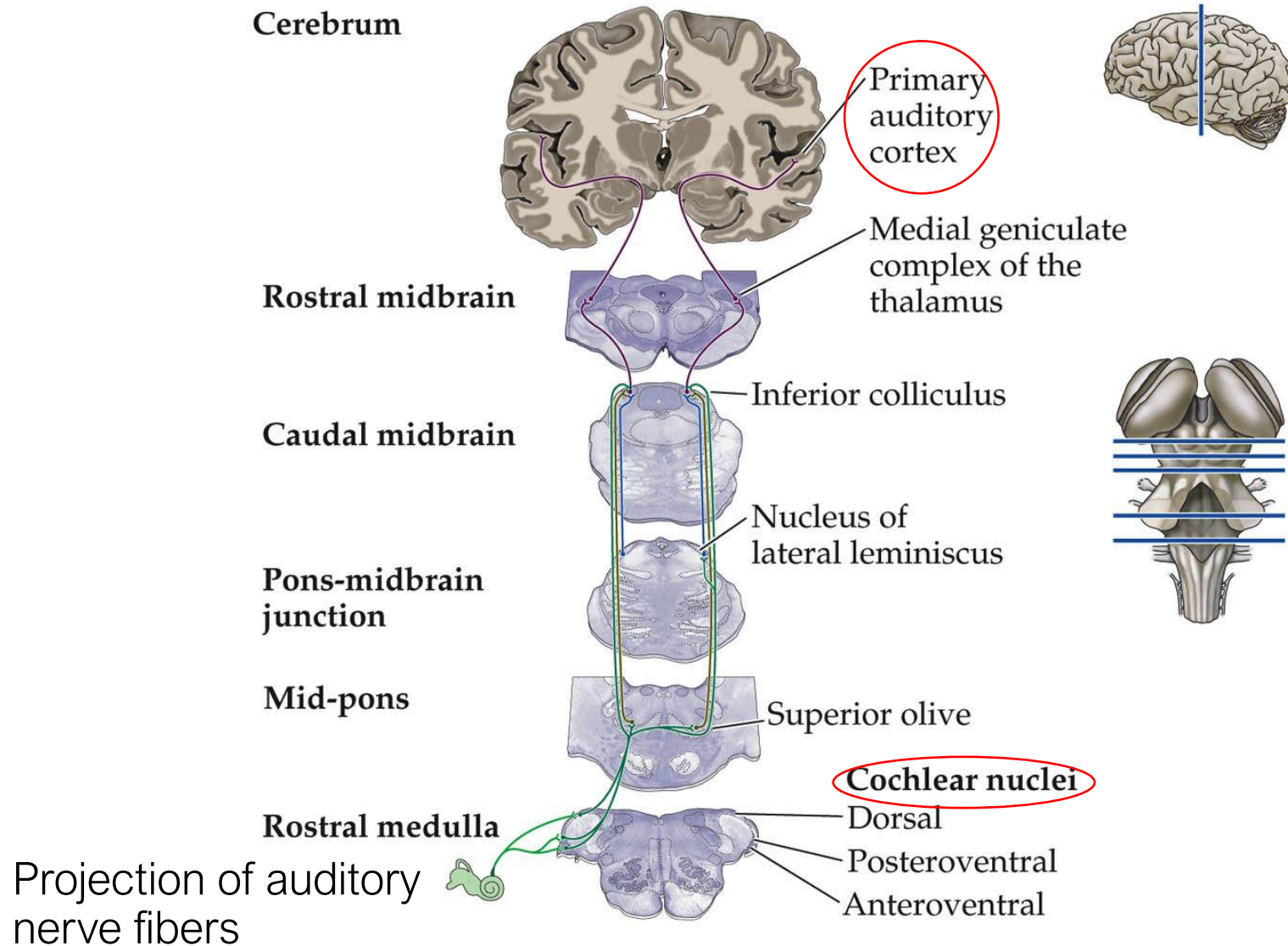


Tonotopic representation of sound frequency in cochlea, spiral ganglion and cochlear nucleus

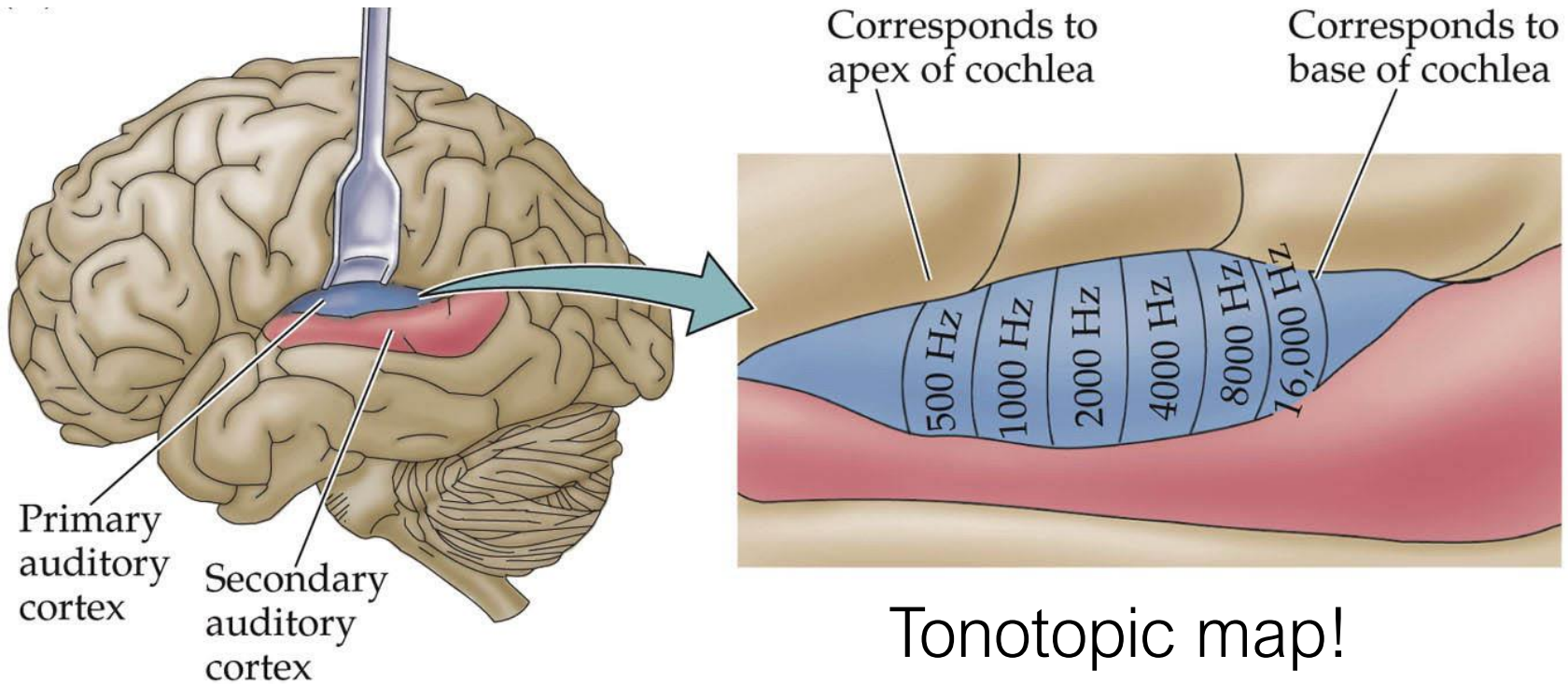


Tonotopic map is carried through to cochlear nucleus and up to primary auditory cortex A1

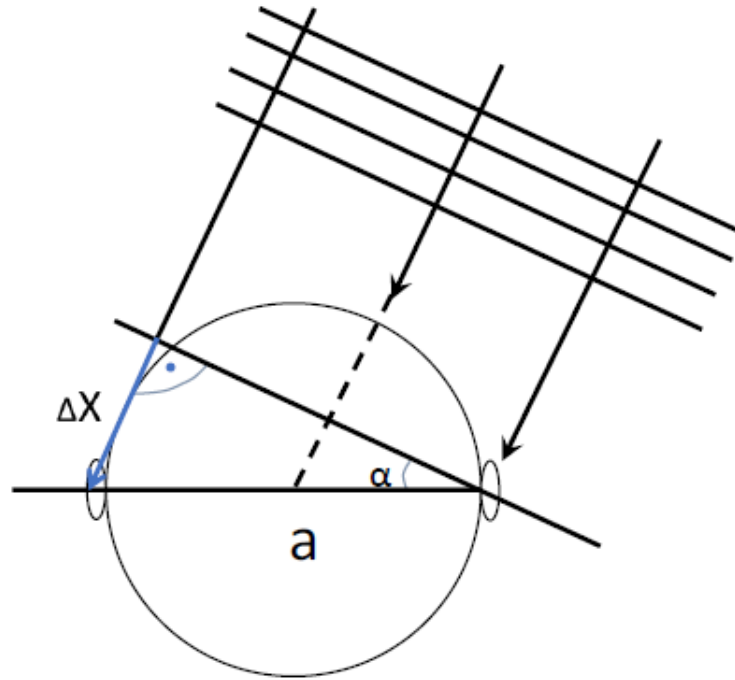
Auditory nuclei and pathways



Human auditory cortex



Sound source localization



head diameter: $a = 15 \text{ cm} = 150 \text{ mm}$

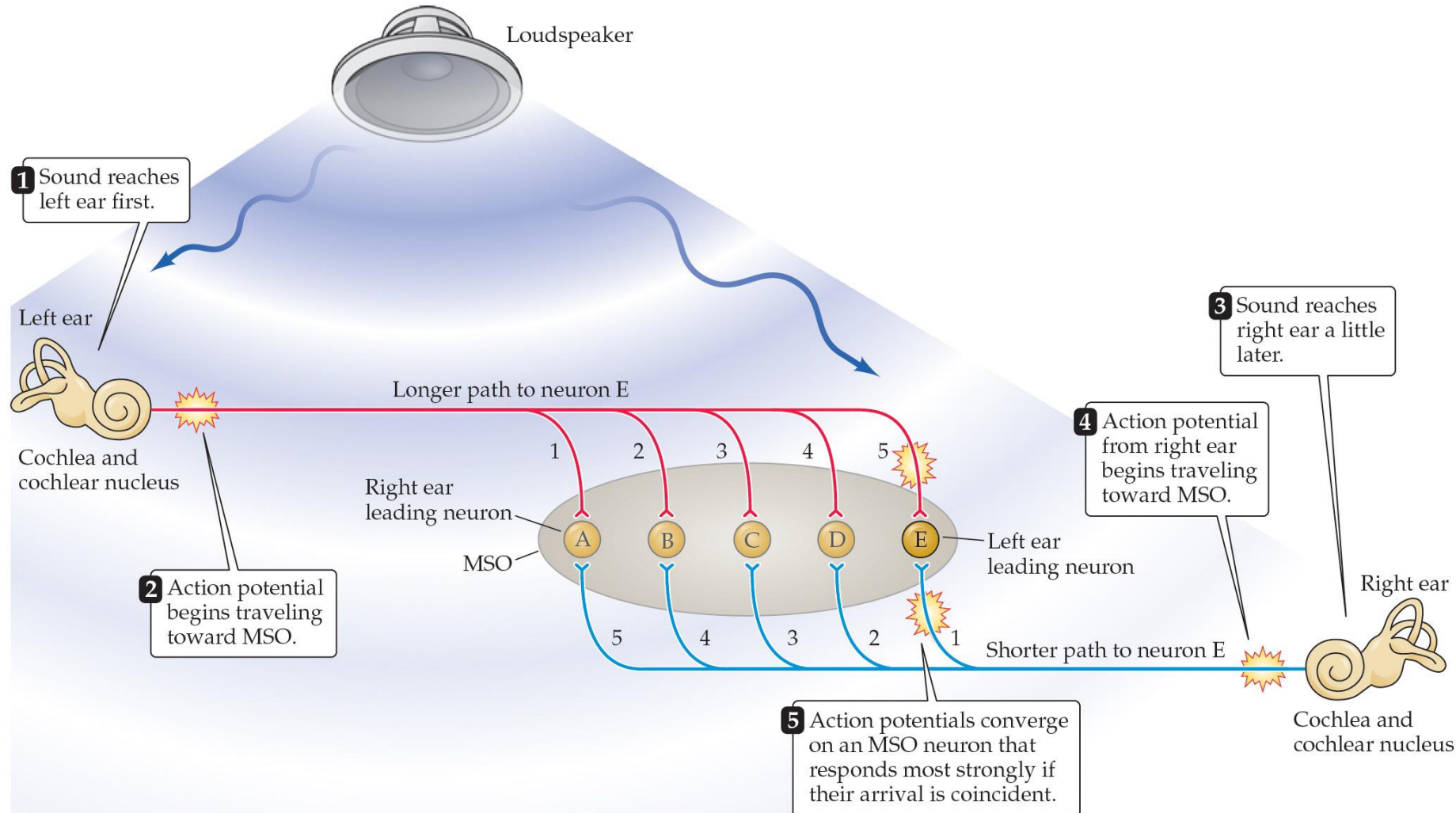
speed of sound: $c = 340 \text{ m/s} (= 340 \text{ mm/ms})$

$\Delta X = a * \sin \alpha = 150 \text{ mm} * \sin 10^\circ = 26 \text{ mm}$

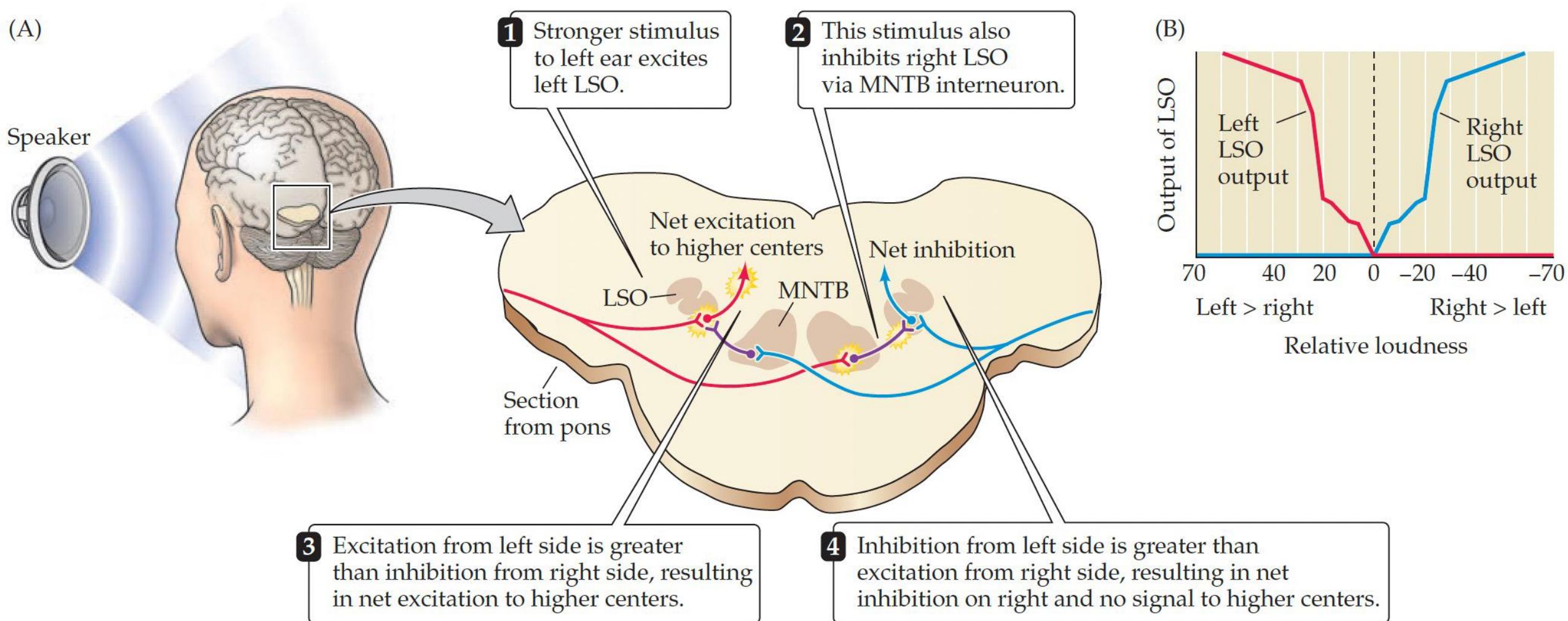
$\Delta t = \Delta X / c = 26 [\text{mm}] / 340 [\text{mm/ms}] = \underline{0.077 \text{ ms}}$

This is calculated as a function of head width and incoming sound angle.
In practice it is well below 1ms (!) even for a large angle of $\alpha = 10^\circ$

Interaural time differences are computed by medial superior olive nucleus

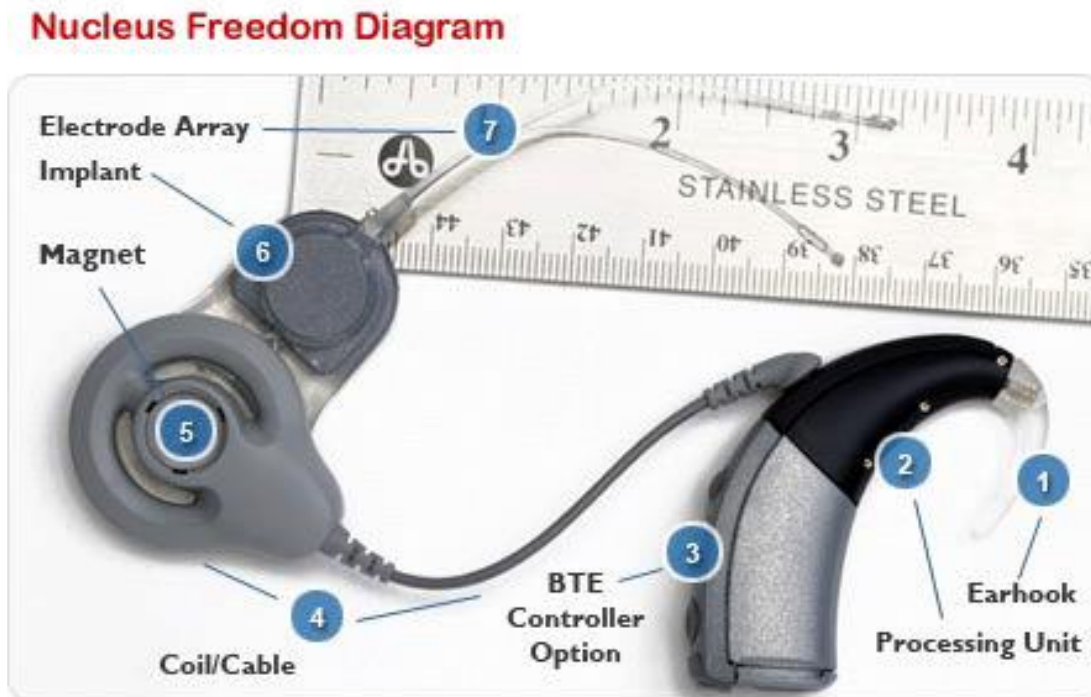


Interaural intensity differences are computed by lateral superior olive

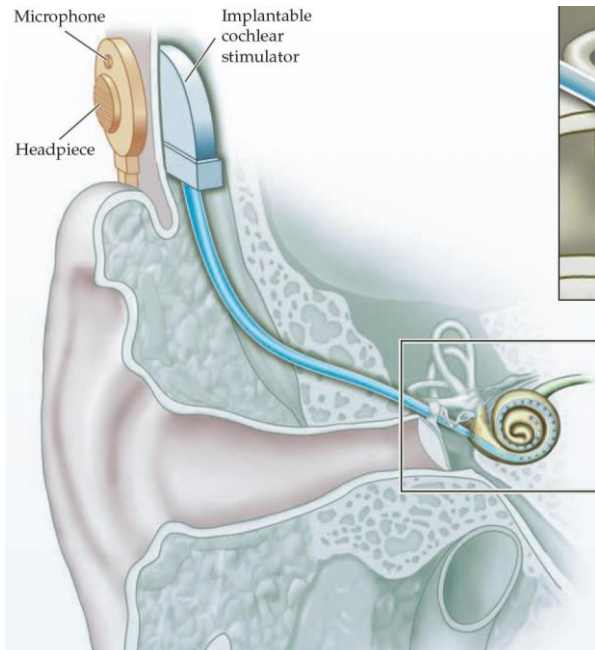


Cochlear implants to treat congenital deafness

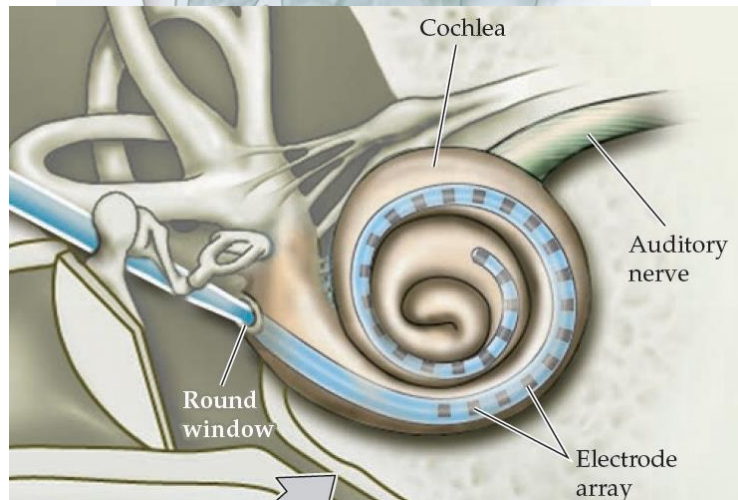
- 0.1% of children are born deaf or with severe hearing loss
- Around 400 known syndromes involve severe hearing loss
- Gene mutations can jeopardize hearing mechanism



Cochlear implants to treat congenital deafness



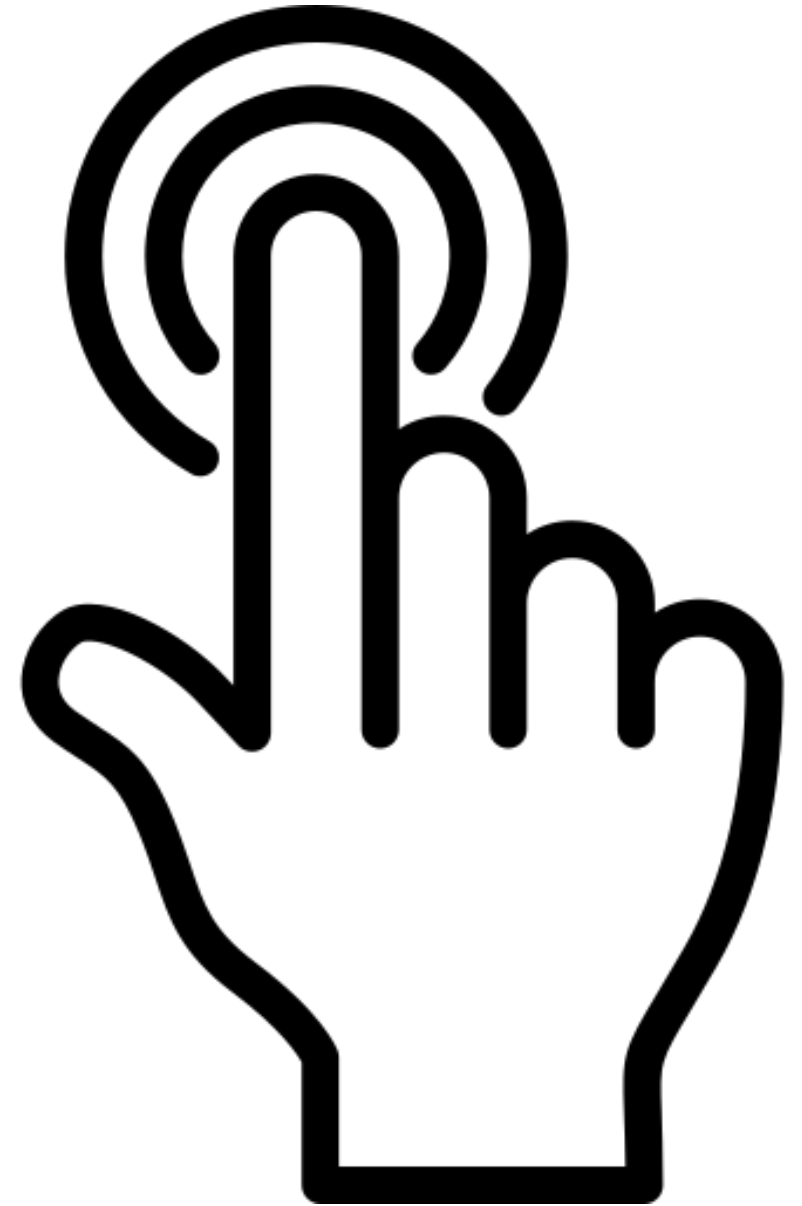
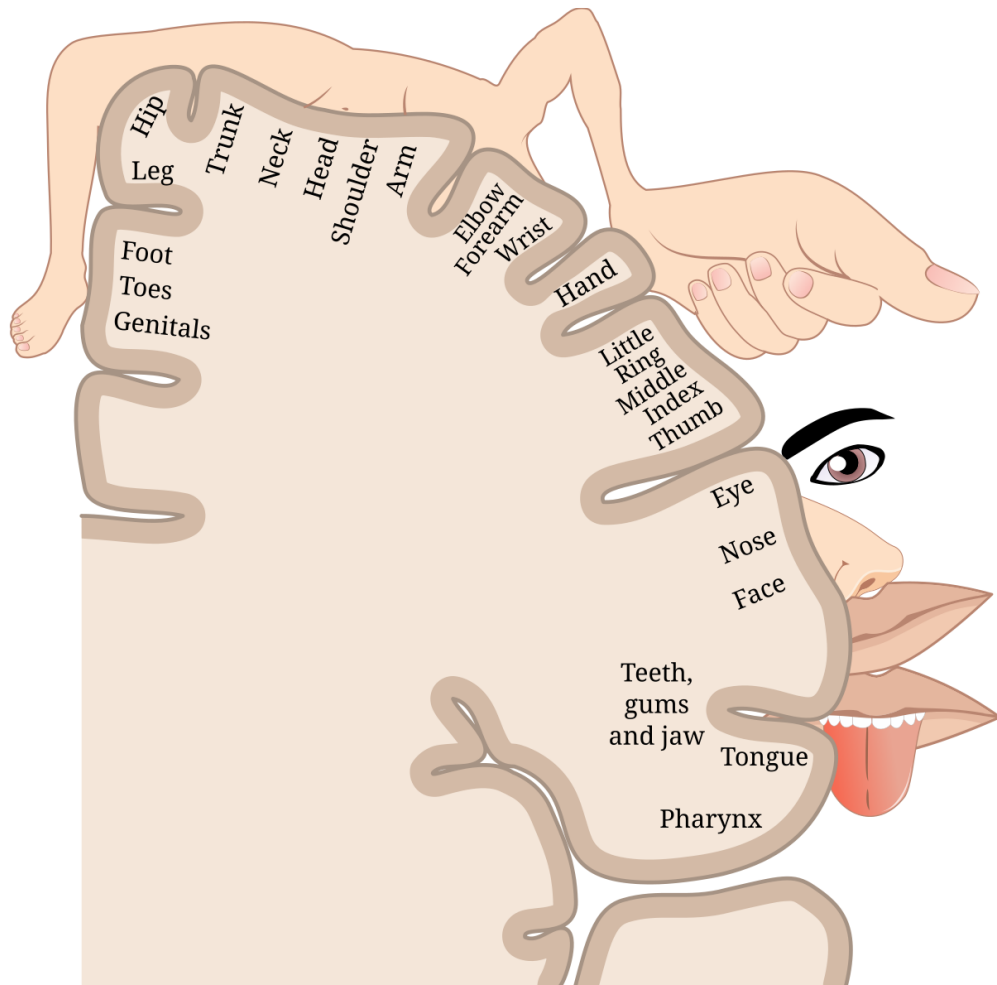
- Series of electrodes that are inserted into the cochlea
- Auditory nerve is electrically stimulated at specific sites depending on sound frequency components (tonotopic organization)
- Can be used as long as the auditory nerve is intact



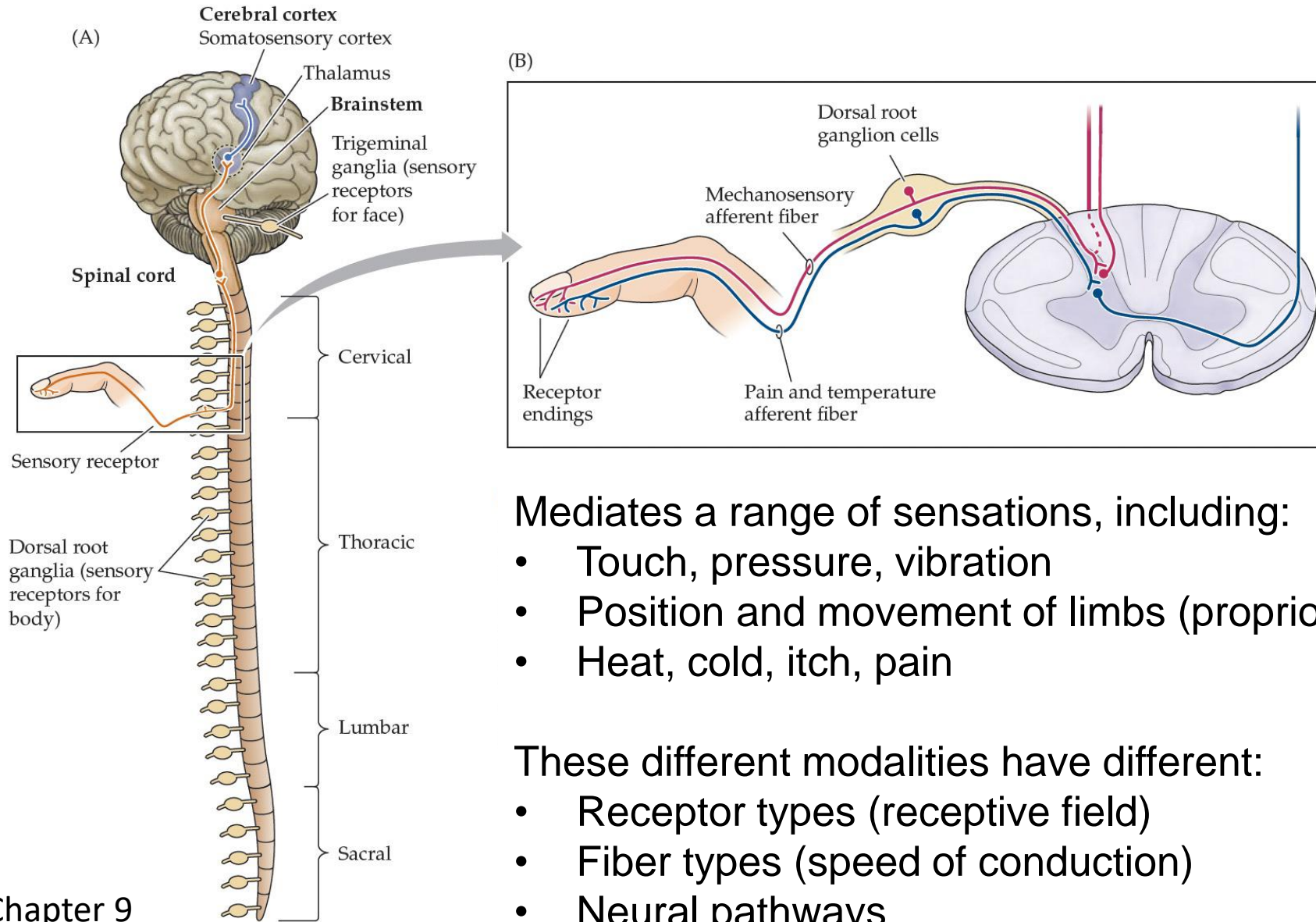
→ 80% of patients can lead a conversation without lip-reading 6 years after implantation



Somatosensation: sense of touch



The somatosensory system



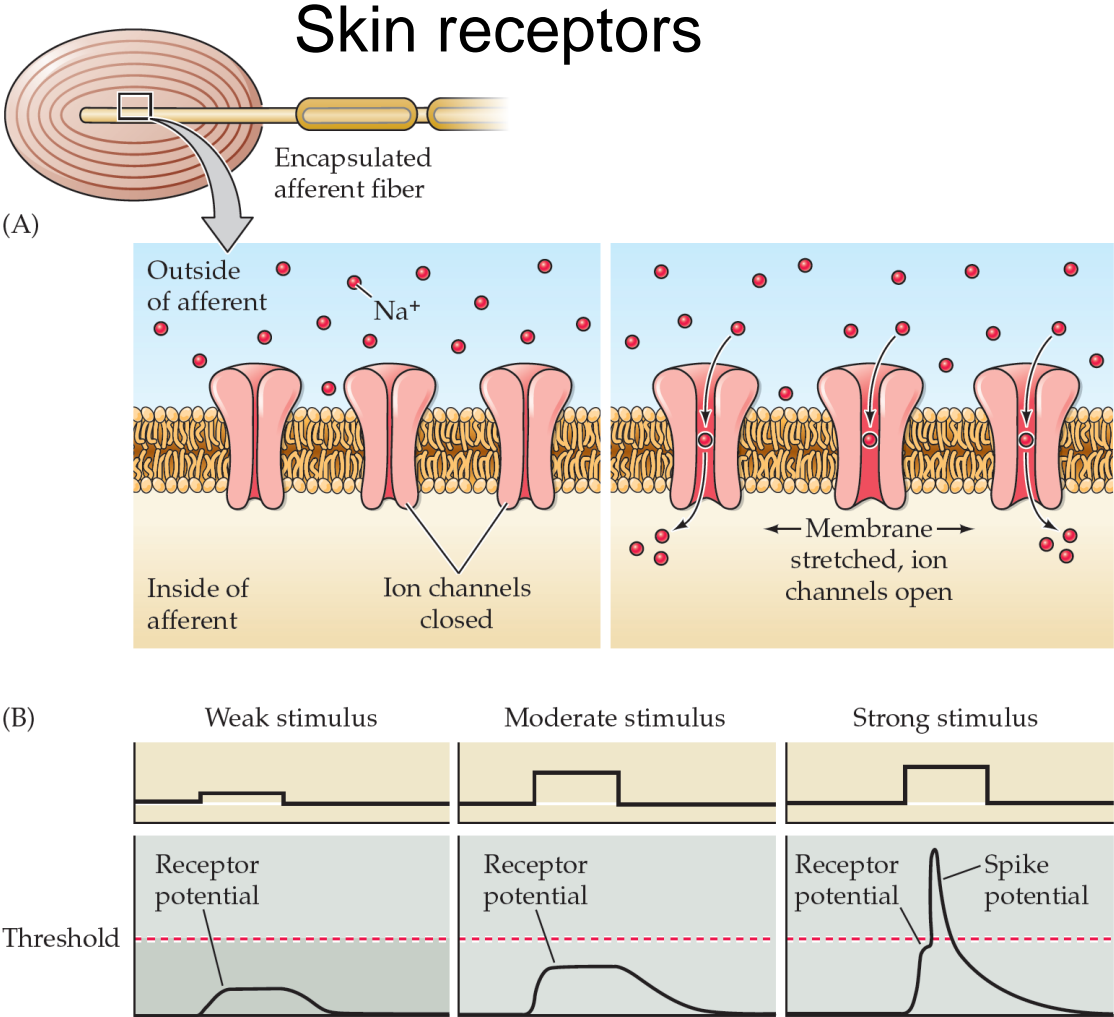
Mediates a range of sensations, including:

- Touch, pressure, vibration
- Position and movement of limbs (proprioception)
- Heat, cold, itch, pain

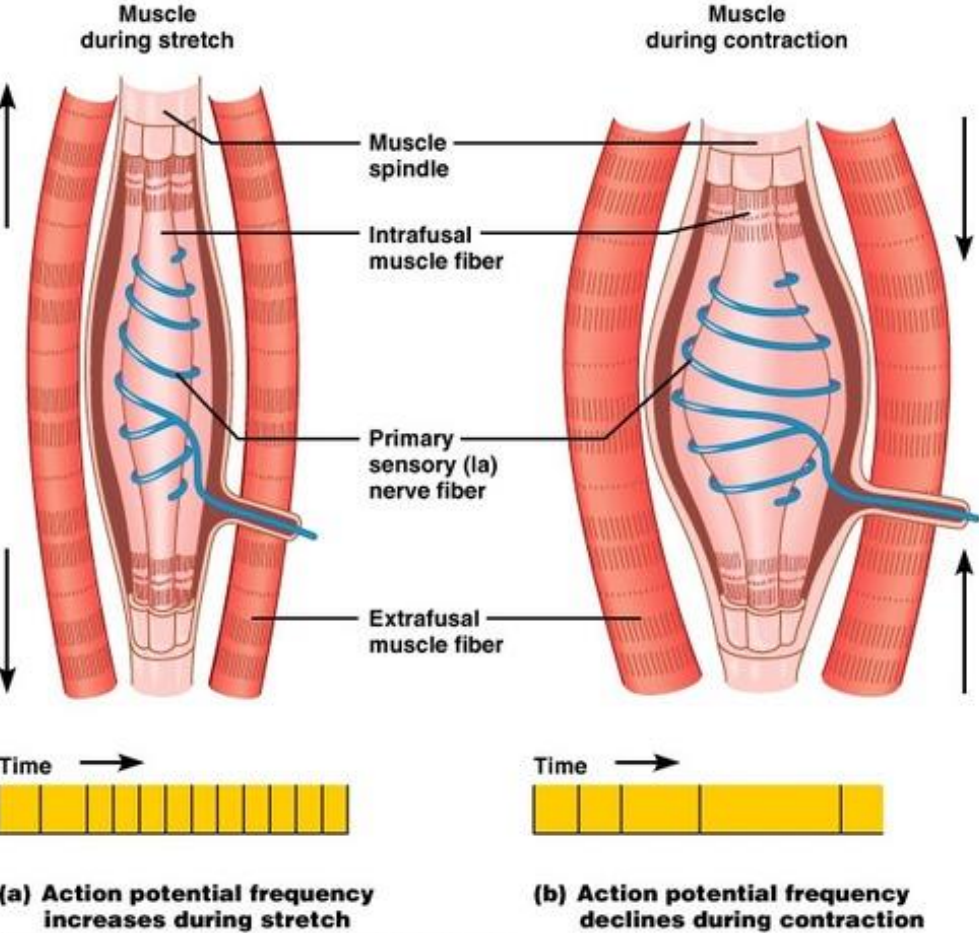
These different modalities have different:

- Receptor types (receptive field)
- Fiber types (speed of conduction)
- Neural pathways

Mechanoreceptors mediate sensory transduction

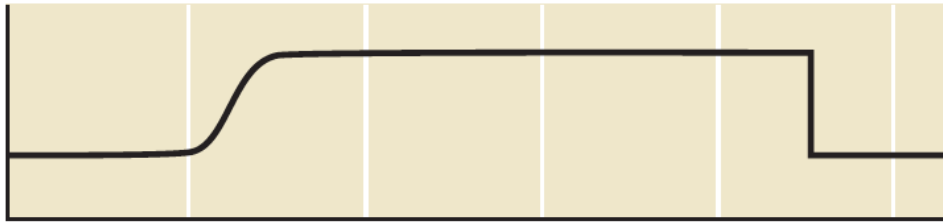


Muscle spindle

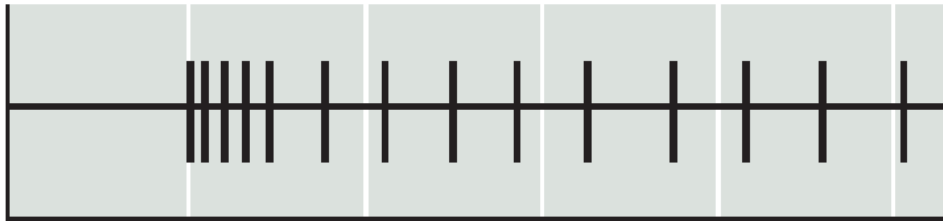


Mechanoreceptors have different rates of adaptation

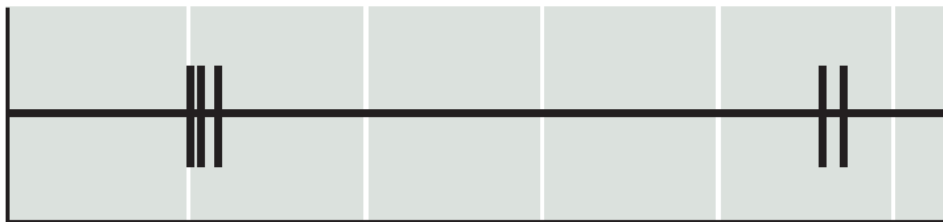
Stimulus



Slowly adapting



Rapidly adapting



0

1

2

3

4

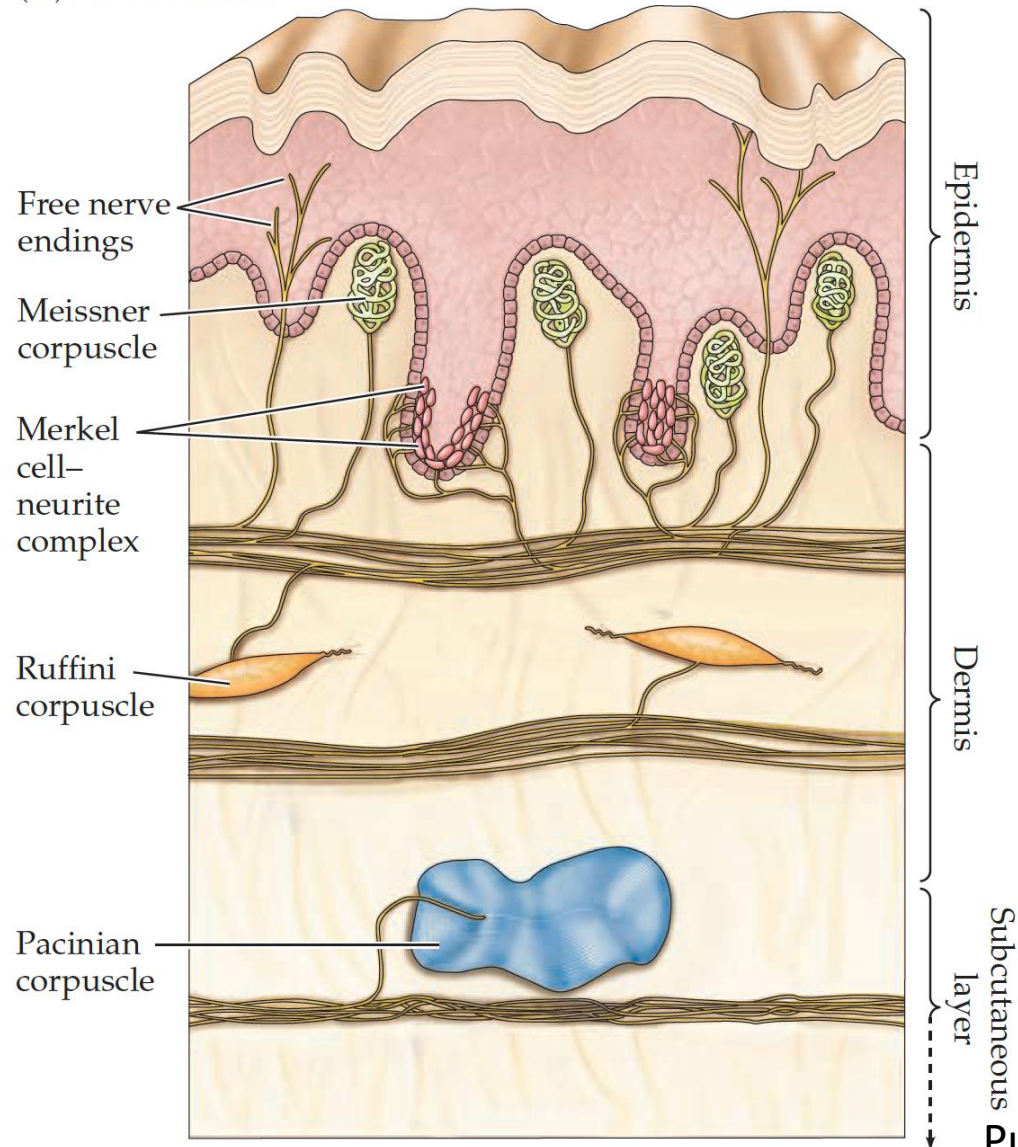
Time (s)

Purves, Chapter 9

- These provide different information
- This is also part of the reason for why you don't feel your clothes on your body

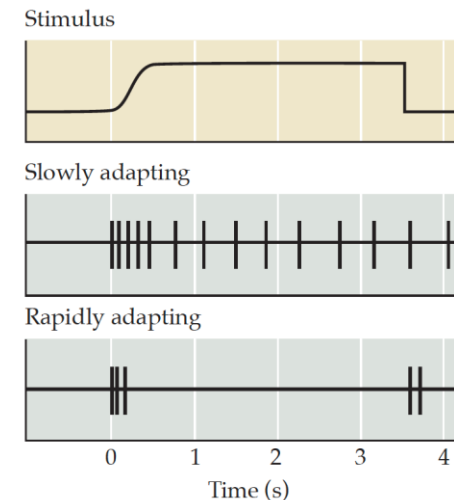
Variety of distinct touch mechanoreceptors

(A) Glabrous skin



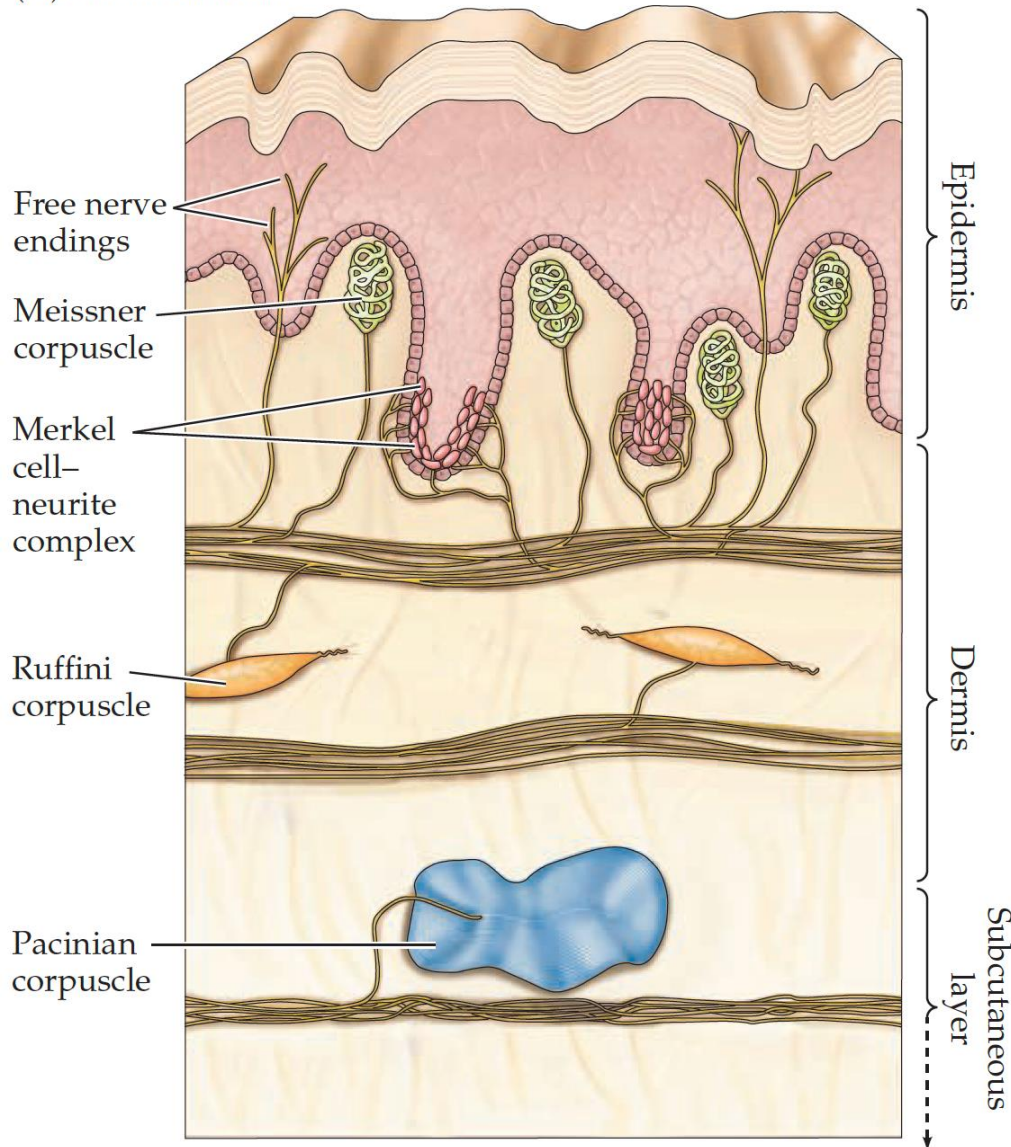
The different receptor types are sensitive to different tactile stimuli:

- Range of vibration frequencies (texture)
- Spatial resolution (tactile acuity)
- Slowly adapting (sense shapes)
- Rapidly adapting (sense movements)



Variety of distinct touch mechanoreceptors

(A) Glabrous skin



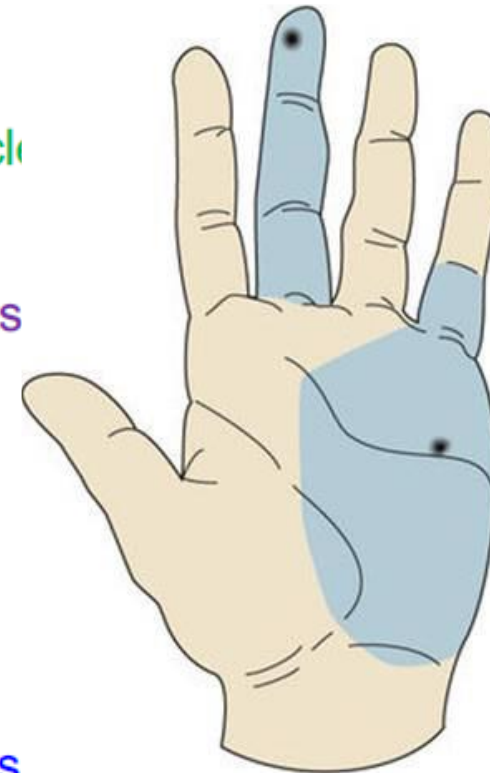
Free nerve endings
(esp. important for *pain* sensation)

Meissner's corpuscle
3-40 Hz (low frequency)

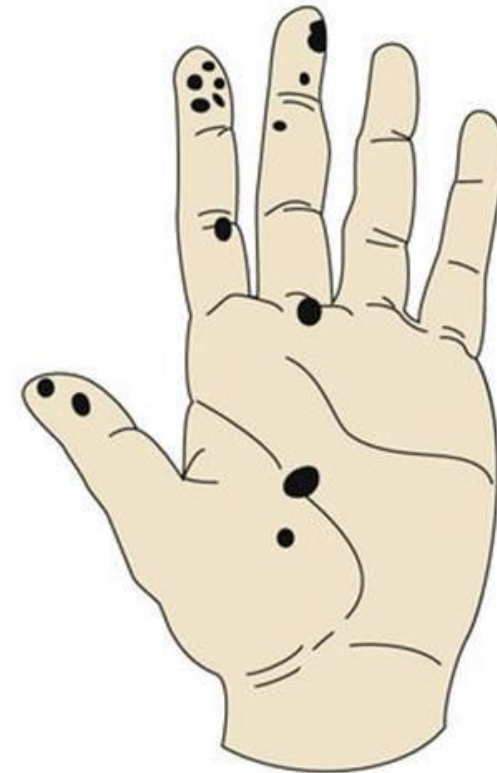
Merkel cell afferents
slowly adapting; highest spatial resolution

Ruffini's endings

Pacinian corpuscles
(250 -350 Hz)
High sensitivity (10 nm)



Pacini's corpuscles



Meissner's corpuscles

Somatosensory neurons

- Receptive field: part of the outer world to which a given sensory neuron is most responsive ~ somatotopic map

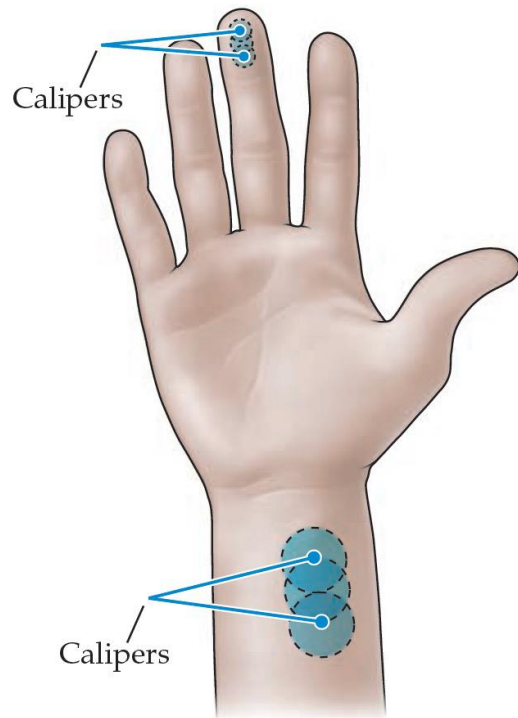
Remember

- **Vision**: area of the visual field which drives a neuron most strongly ~retinotopic map
- **Audition**: sound frequency to which a neuron responds most strongly ~tonotopic map

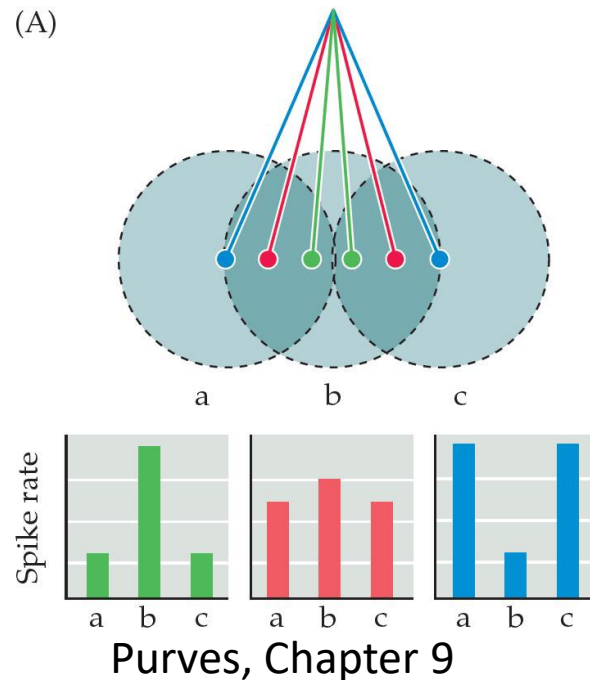
Somatosensory neurons

Two-point discrimination threshold:

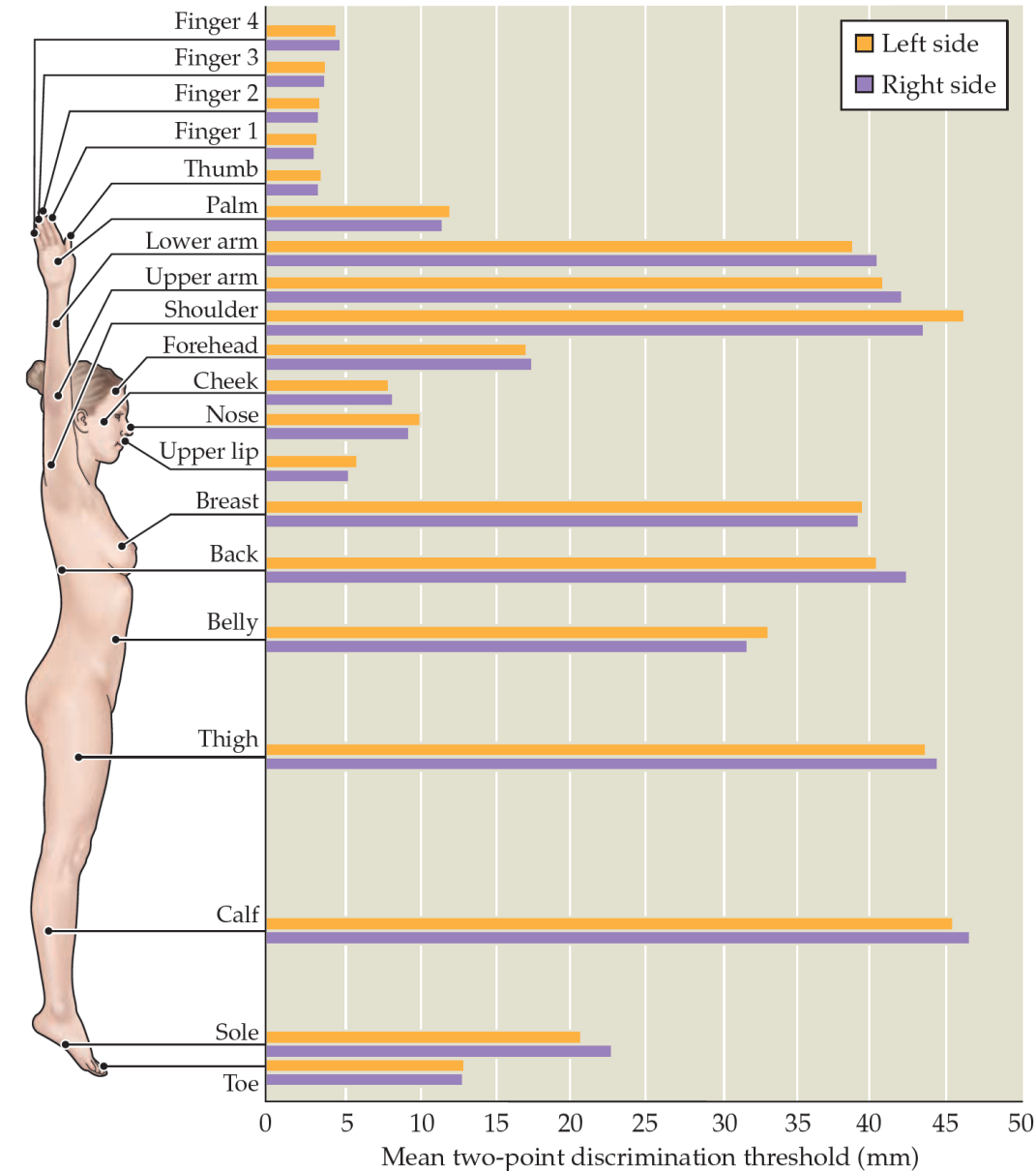
Minimum distance to perceive **two separate touches**, rather than just one



(A)



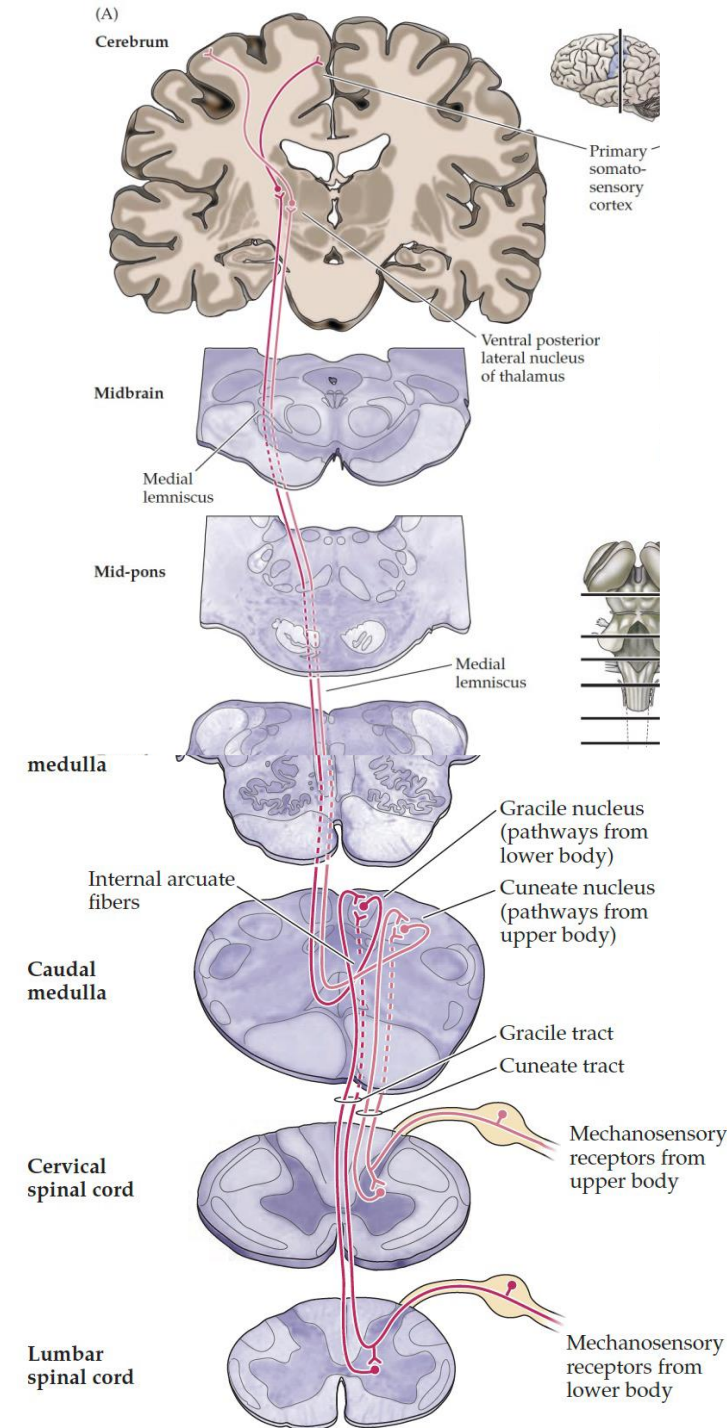
(C)



Pathway for mechanosensing

Touch information goes to the cortex

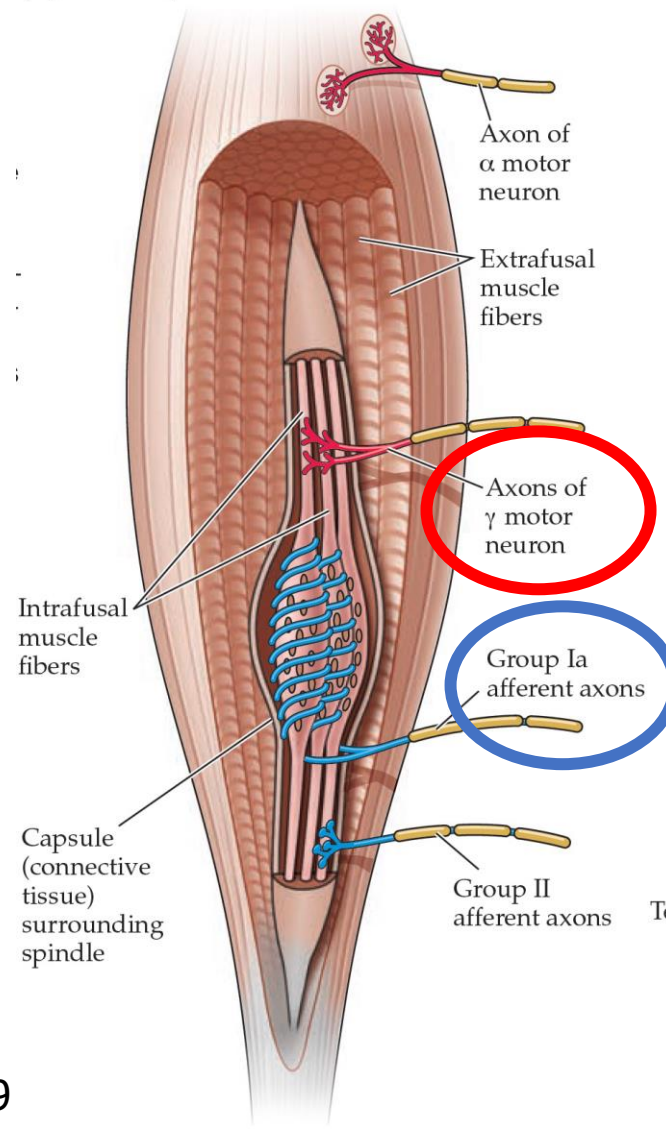
- Tertiary neurons in the thalamus
- Secondary sensory neurons in the brainstem
- Primary sensory neurons



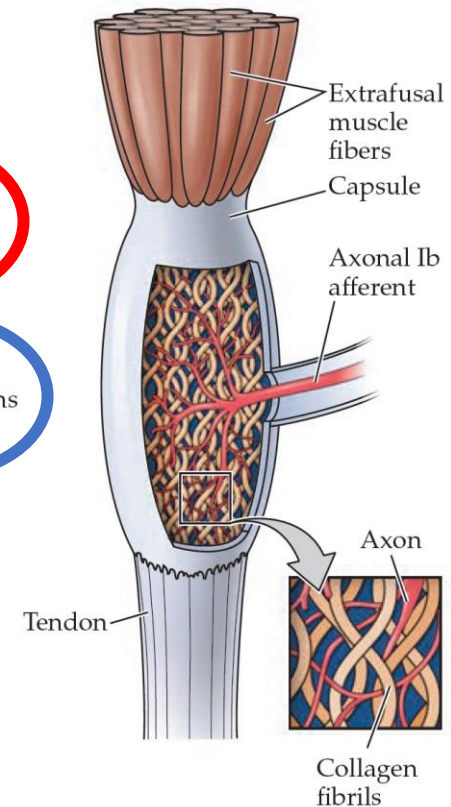
Proprioceptors in the musculoskeletal system

- **Efferent** fibers: signal from CNS towards periphery
- **Afferent** fibers: signal from periphery towards CNS

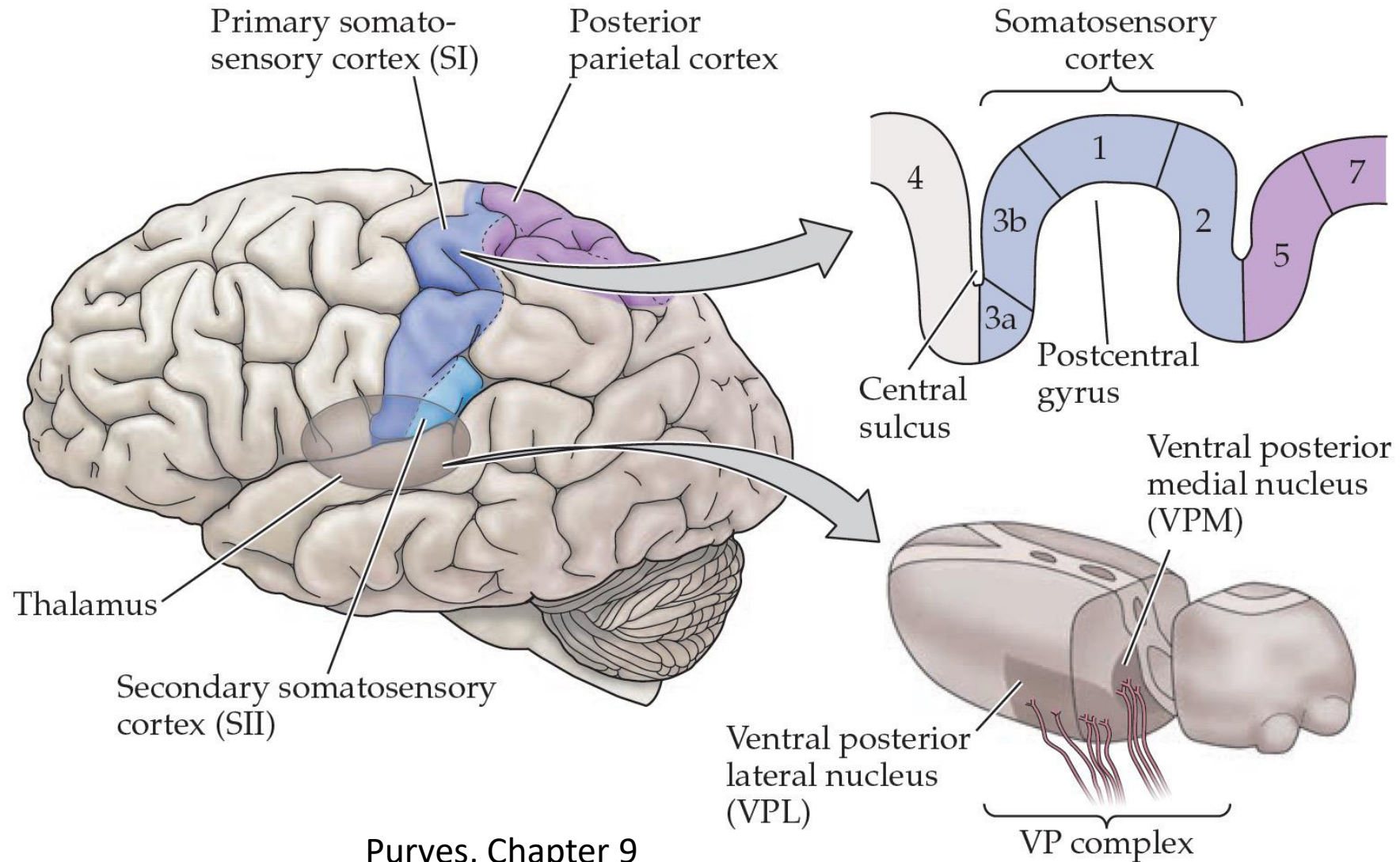
(A) Muscle spindle



(B) Golgi tendon organ

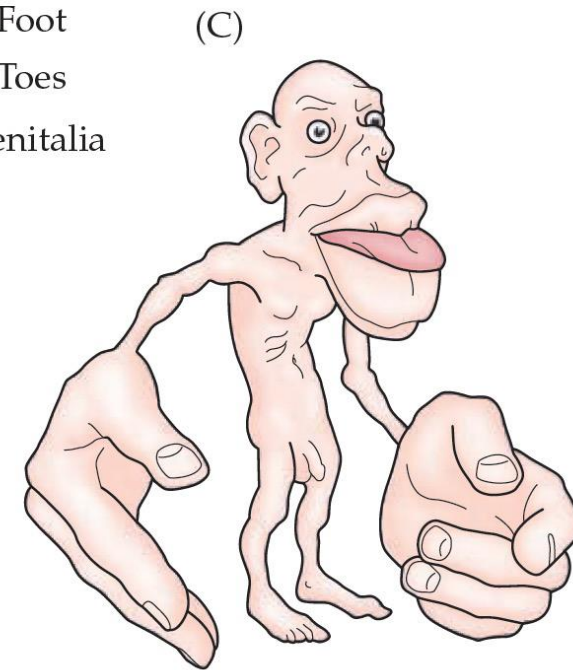
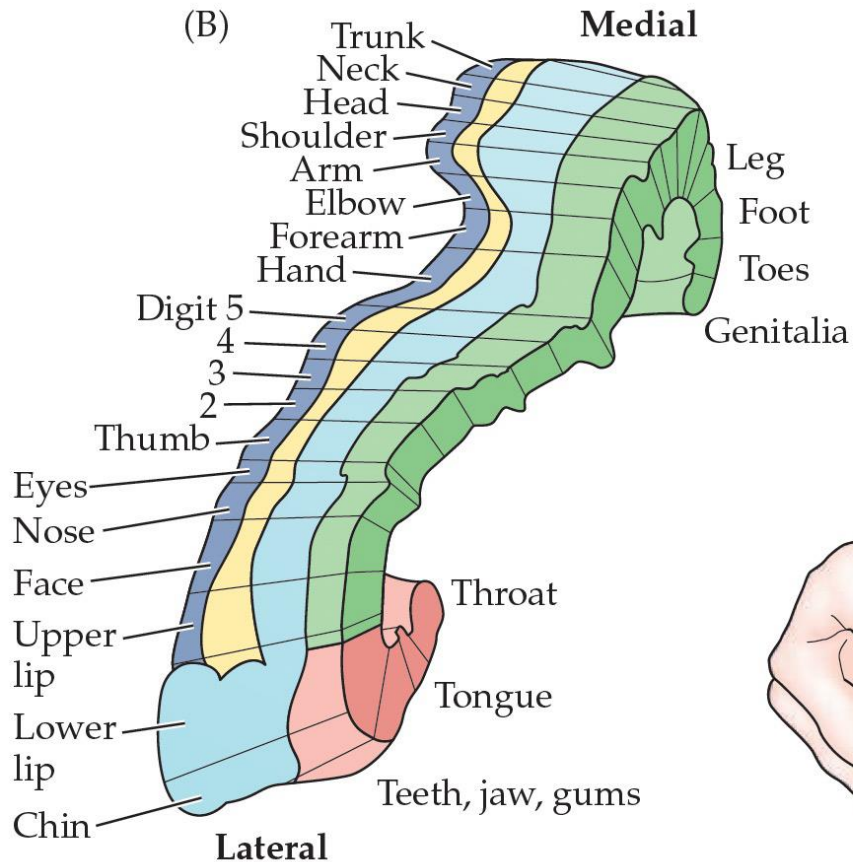
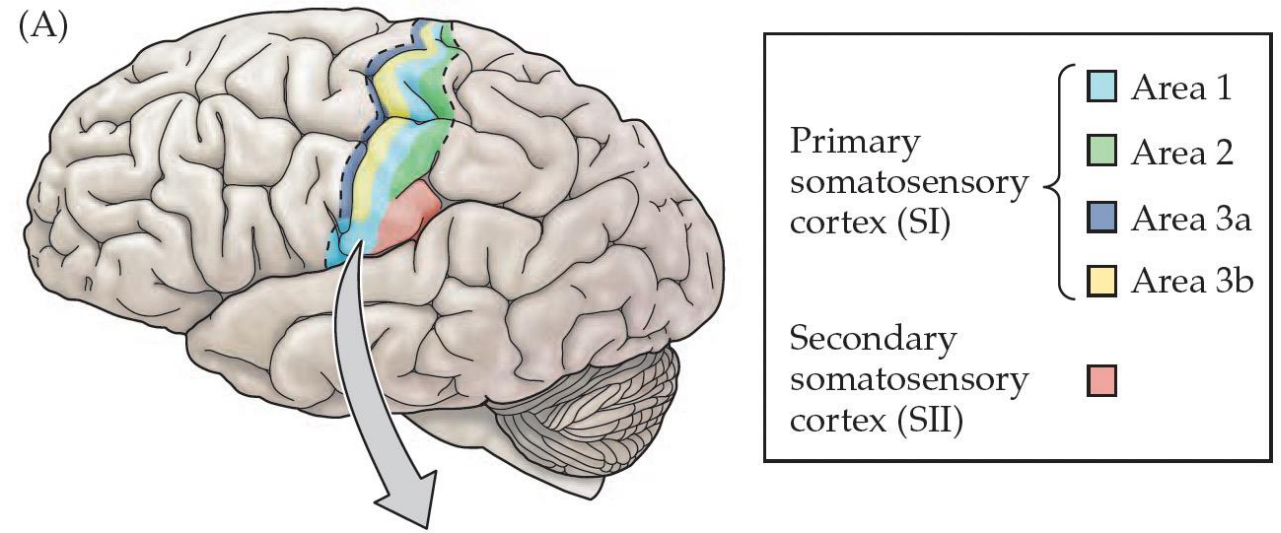


Somatosensory cortex

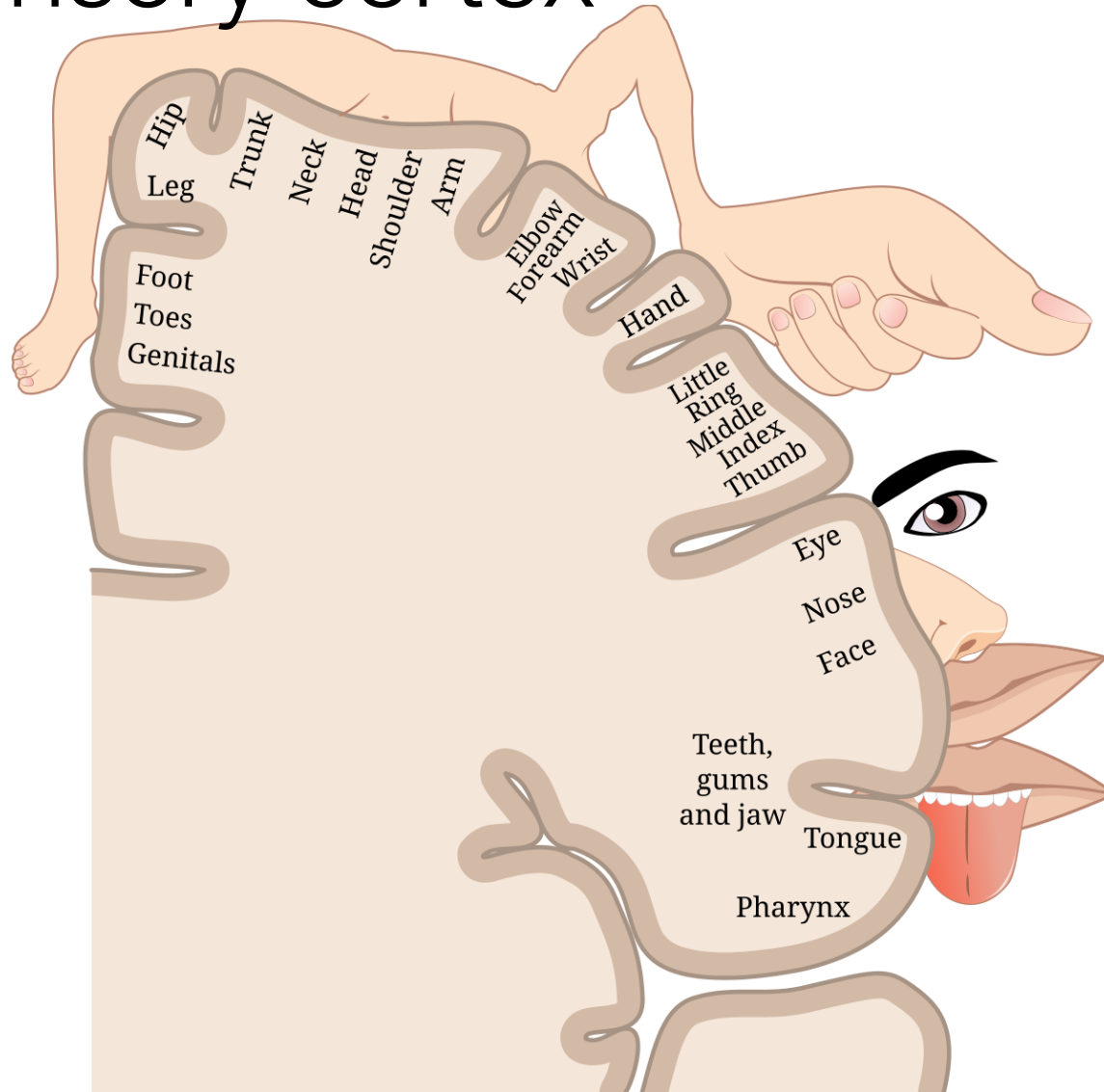


Somatotopic order in somatosensory cortex

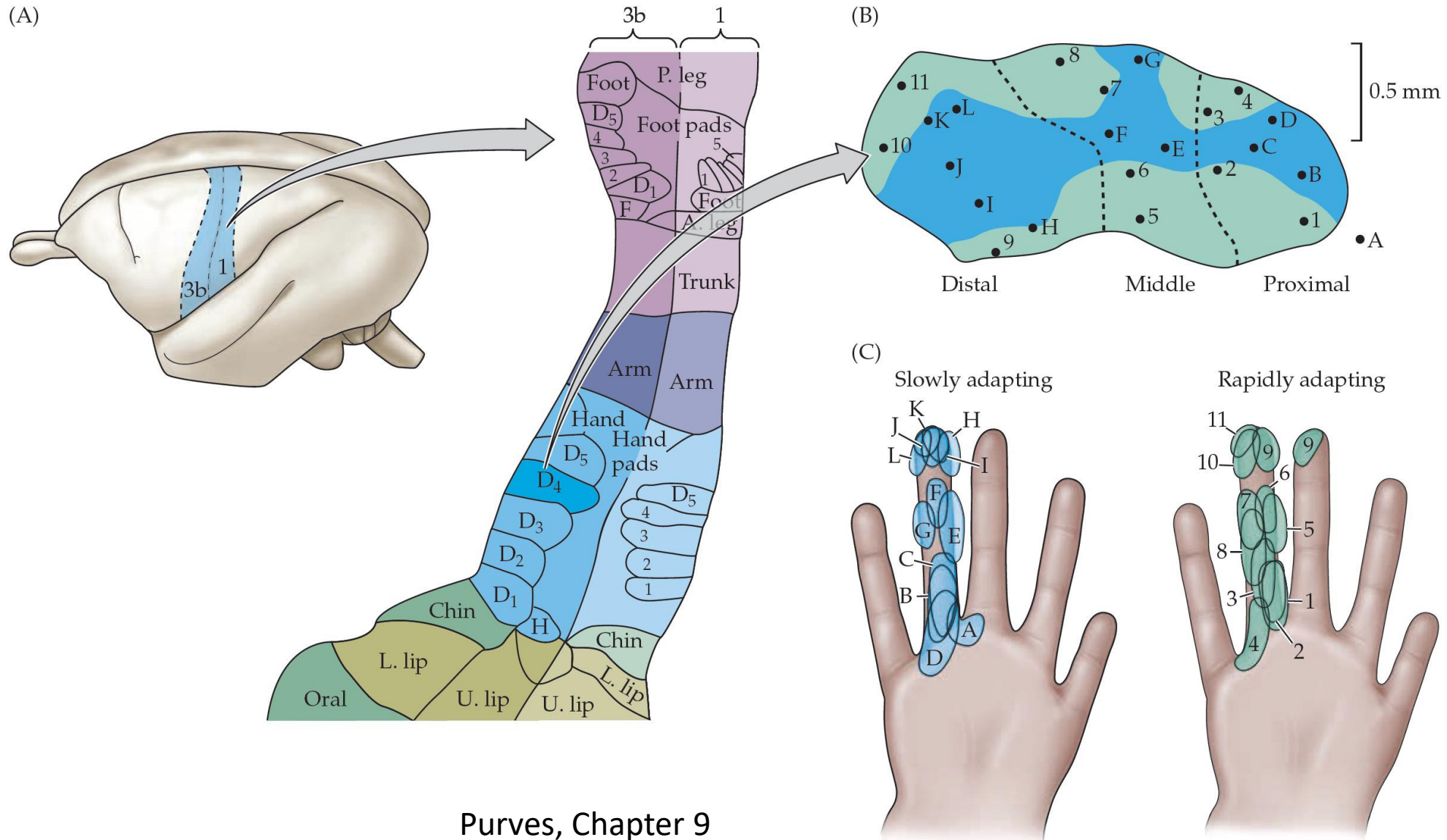
Locations with high spatial resolution (hands, face, lips, toes) are strongly represented areas in the homunculus



Somatotopic order in somatosensory cortex



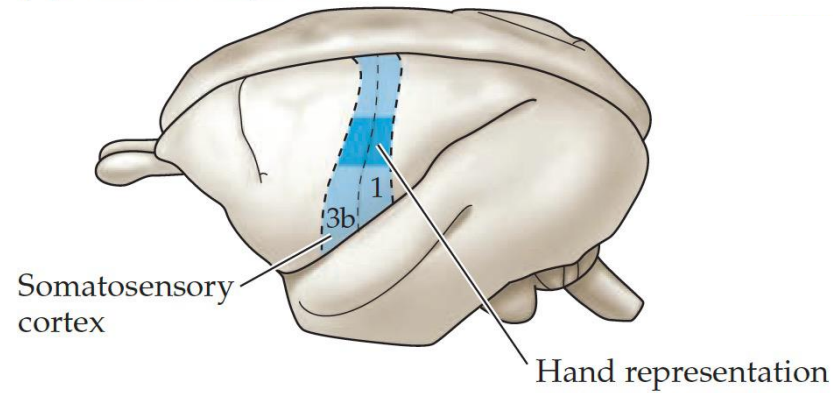
Functionally distinct columns in primary somatosensory cortex



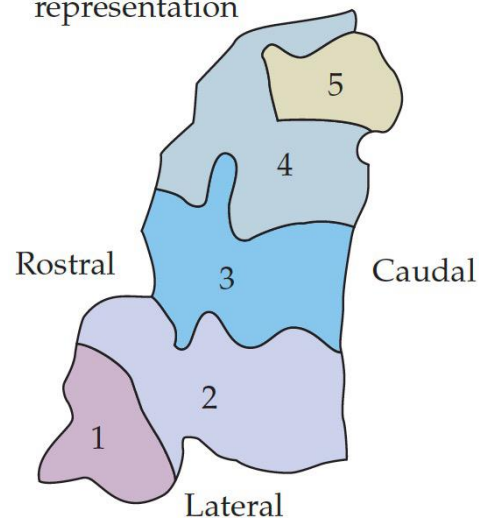
Functional changes in somatosensory cortex following amputation of a digit

Neuronal adaptation following peripheral changes

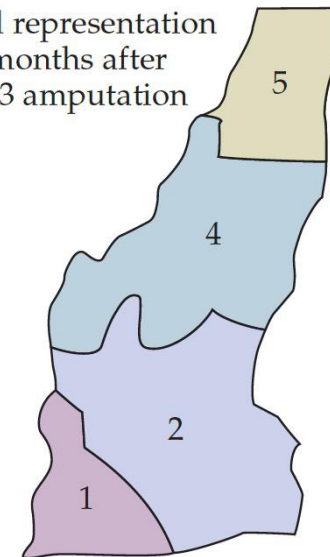
(A) Owl monkey brain



(B) Normal hand representation

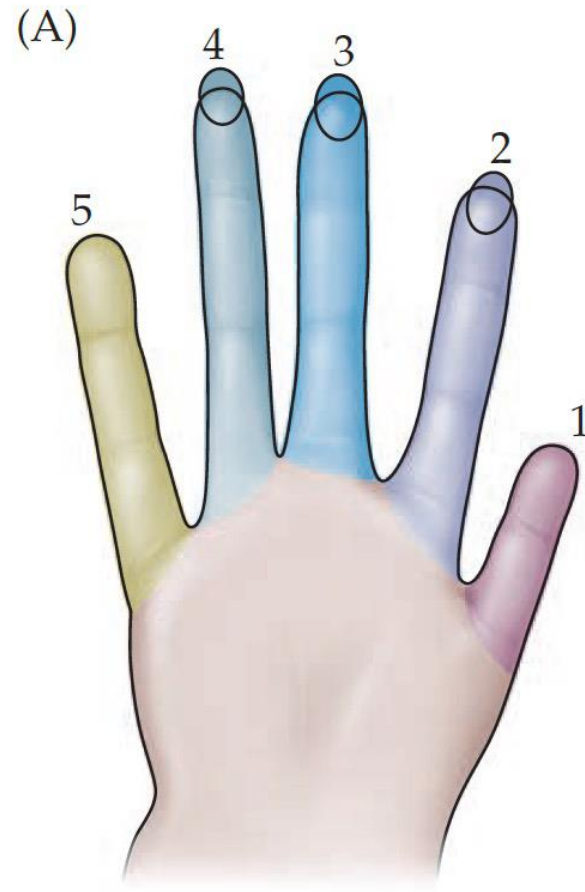


(C) Hand representation two months after digit 3 amputation

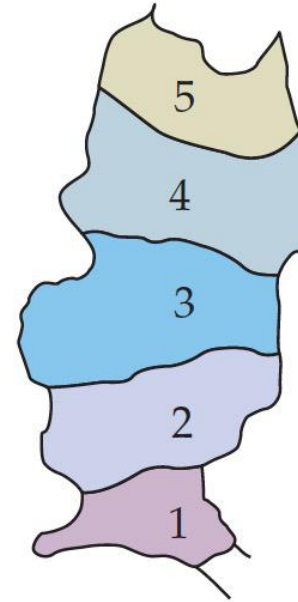


Functional changes in somatosensory cortex following repetitive behavior

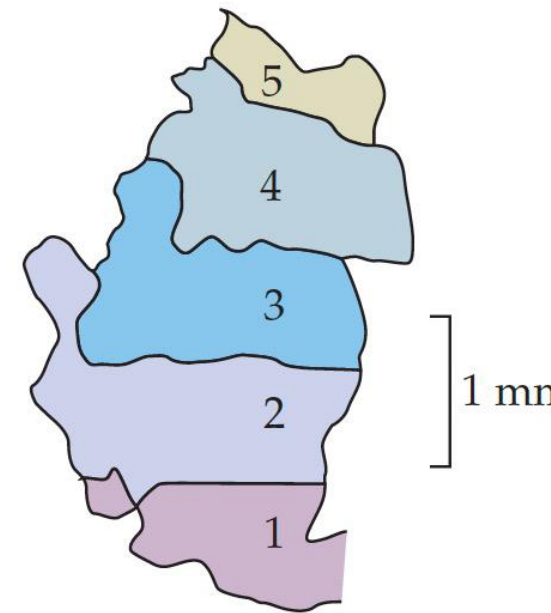
Expansion of neural territory via repeated use



(B)
Before differential stimulation



(C)
After differential stimulation



Sensory systems

- Vision: sense of sight
- Audition: sense of hearing
- Somatosensation: sense of touch
- Nociception: sense of pain
- Gustation: sense of taste
- Olfaction: sense of smell

Proximal (near) sensing



Somatosensation



Nociception



Gustation

Distal (far) sensing



Vision



Audition



Olfaction

Questions

- What are the key components of hearing?
- How does our brain localize sounds?
- What is tonotopic organization?
- What is somatotopic organization?
- Explain what the homunculus represents?
- What is the pathway for mechanosensing?