

# Project Prototyping Workshop

BIO 512

Digital  
Epidemiology


# Project Prototyping Workshop 1

## Objectives

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  - Organise your Streamlit project.
  - Integrate an LLM-powered chatbot in a Streamlit project.




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- Learn the basics of Streamlit 
  - Streamlit components.
  - Organise your Streamlit project.
  - Integrate an LLM-powered chatbot in a Streamlit project.
  
- Watch a demo of a project prototype 

# Project Prototyping Workshop 1

## Objectives

- Learn the basics of Streamlit 
  - Streamlit components.
  - Organise your Streamlit project.
  - Integrate an LLM-powered chatbot in a Streamlit project.
- Watch a demo of a project prototype 
- **Your turn !** 

# Streamlit

## Short introduction

- Free, open-source, Python library.
- Build user-friendly apps with pure Python.
- Doesn't require extensive web development knowledge.

Documentation : <https://docs.streamlit.io/>.





# Streamlit

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- Write your Streamlit application in a Python file (e.g. `app.py`).
- Run the application using the terminal command:  
`streamlit run app.py`
- Streamlit starts a local server to open the app in a browser page.
- Shut down the application using the terminal command:  
`[Ctrl] + C`



# Streamlit

## Reactive programming

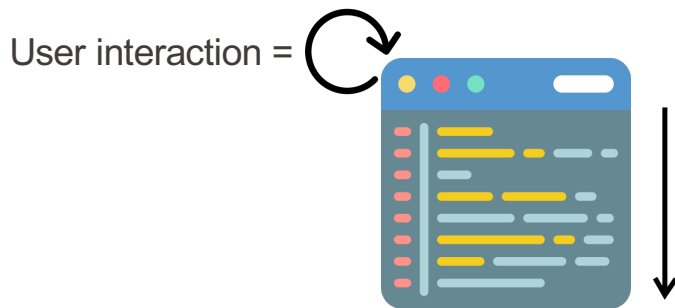
- Initial step : the script is executed from **top to bottom**.



# Streamlit

## Reactive programming

- Initial step : the script is executed from **top to bottom**.
- Streamlit **re-runs** the entire script each time the user **interacts** with the application.

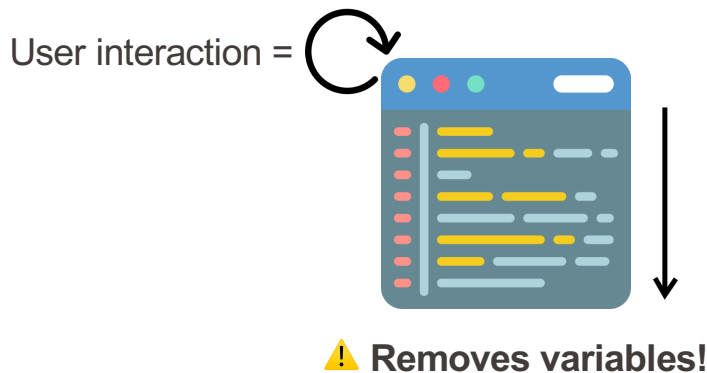


# Streamlit

## Reactive programming



**Implication 1:** Variables don't persist



# Streamlit

## Reactive programming



**Implication 1:** Variables don't persist



We will store variables in the **Session State**



# Streamlit

## Reactive programming



### Implication 1: Variables don't persist



We will store variables in the **Session State**

- *Session State* : Streamlit object in which we store variables across application reruns and pages.

```
import streamlit as st

# Dictionary-like syntax
if 'key' not in st.session_state:
    st.session_state['key'] = 'value'

# Attribute-based syntax
if 'key' not in st.session_state:
    st.session_state.key = 'value'
```

# Streamlit

## Reactive programming



### Implication 1: Variables don't persist



We will store variables in the **Session State**

- *Session State* : Streamlit object in which we store variables across application reruns and pages.
- Streamlit removes the Session State whenever it is shut down.

```
import streamlit as st

# Dictionary-like syntax
if 'key' not in st.session_state:
    st.session_state['key'] = 'value'

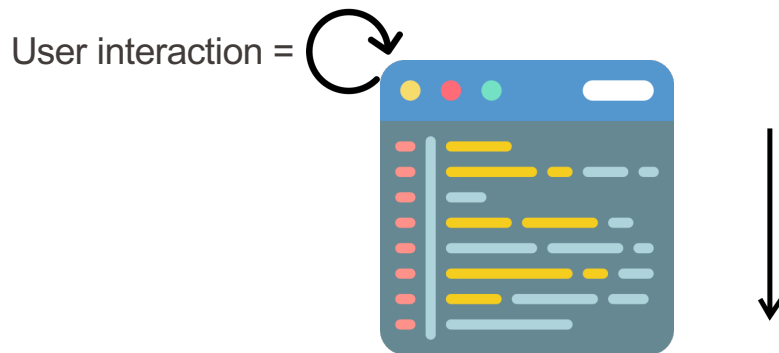
# Attribute-based syntax
if 'key' not in st.session_state:
    st.session_state.key = 'value'
```

# Streamlit

## Reactive programming



**Implication 2:** Code can be interrupted by user interactions...



# Streamlit

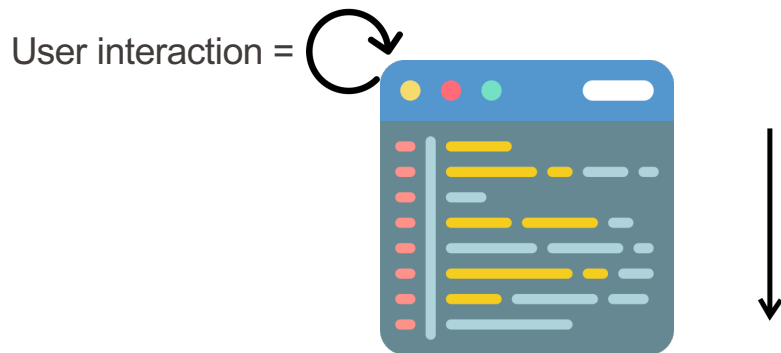
## Reactive programming



**Implication 2:** Code can be interrupted by user interactions...



but not **functions!**



# Streamlit

## Reactive programming

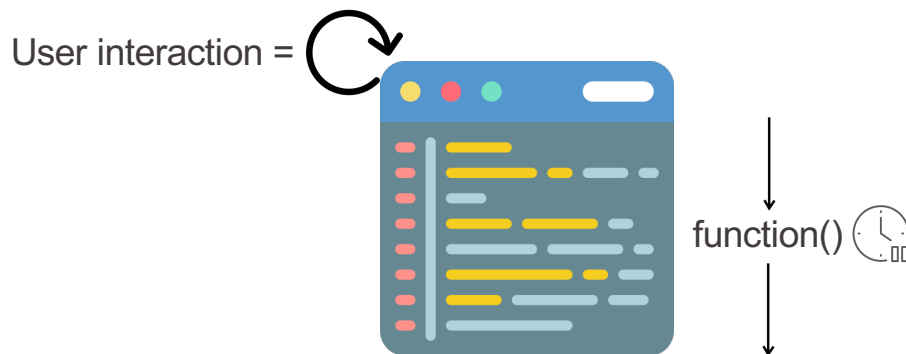


**Implication 2:** Code can be interrupted by user interactions...



but not **functions**!

- Long-running functions will **block** the app from reacting to the user inputs.



# Streamlit

## Reactive programming

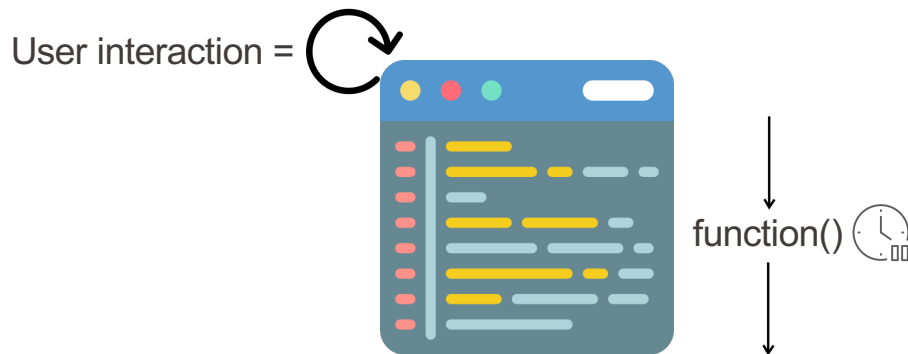


**Implication 2:** Code can be interrupted by user interactions



but not **functions!**

- Long-running functions will **block** the app from reacting to the user inputs.
- **Design strategy:** Implementing main UI features using functions



# Streamlit

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- 1. Set up your Gitlab access, **if you have never done it before**:





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- Clone the `streamlit` repo on the class GitLab.
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  - a. First, we check if you already have SSH keys.

**Terminal command :** `ls ~/.ssh`

- If you see : `id_rsa.pub` and other “`id_xxx`” files ➡ Great!
- ⚠ If you don't see anything, generate new SSH keys:

**Terminal command:** `ssh-keygen -t rsa -b 4096 -C your\_email@epfl.ch`



# Streamlit

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- Clone the `streamlit` repo on the class GitLab.
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  - a. First, we check if you already have SSH keys.
  - b. Copy your public SSH key :

**Terminal command:** `cat ~/.ssh/id_rsa.pub`

Manually copy the entire key (should begin with `ssh-rsa`)

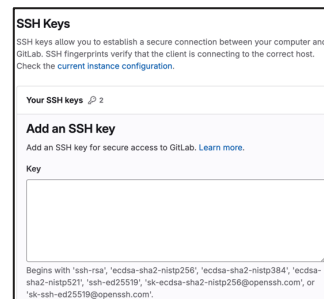
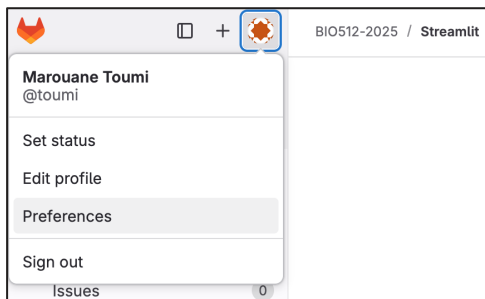


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- 1. Set up your Gitlab access, **if you have never done it before**:
  - a. First, we check if you already have SSH keys.
  - b. Copy your public SSH key.
  - c. Go to your Gitlab profile, preferences, and paste your SSH key !

### Gitlab documentation



# Streamlit

## Tutorial setup

- Clone the `streamlit` repo on the class GitLab.
- 1. Set up your Gitlab access, **if you have never done it before**.
- 2. Open your terminal :  
    `cd {path_to_streamlit_workshop}`  
    `git clone git@gitlab.epfl.ch:bio512-2025/streamlit.git`



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    - `conda activate Streamlit_workshop`
      - To exit this environment : **deactivate**
    - `conda install pip`
    - `pip install -r requirements.txt`
- Check installation:
  - Open a terminal window, (activate the environment if not),
    - **`streamlit hello`**

# Streamlit

## Tutorial overview

- Tutorial based on the *GlucoCare Mom* project prototype



# Streamlit

## Tutorial overview

- Tutorial based on the *Glucocare Mom* project prototype :
  - Subject: **Gestational Diabetes**



# Streamlit

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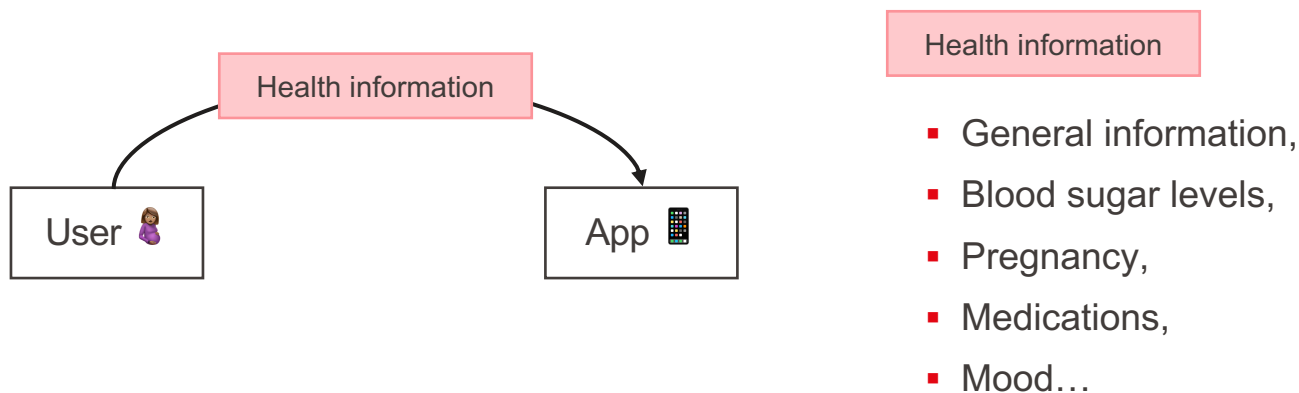
- Tutorial based on the *Glucocare Mom* project prototype :
  - Subject: **Gestational Diabetes**
  - Solution : Create a smartphone application to help pregnant women living with gestational diabetes to better **understand** and **control** their blood sugar levels.



# Streamlit

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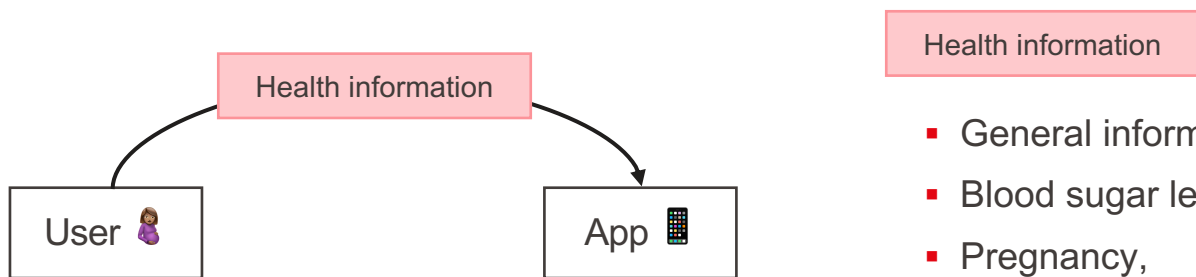




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### Health information

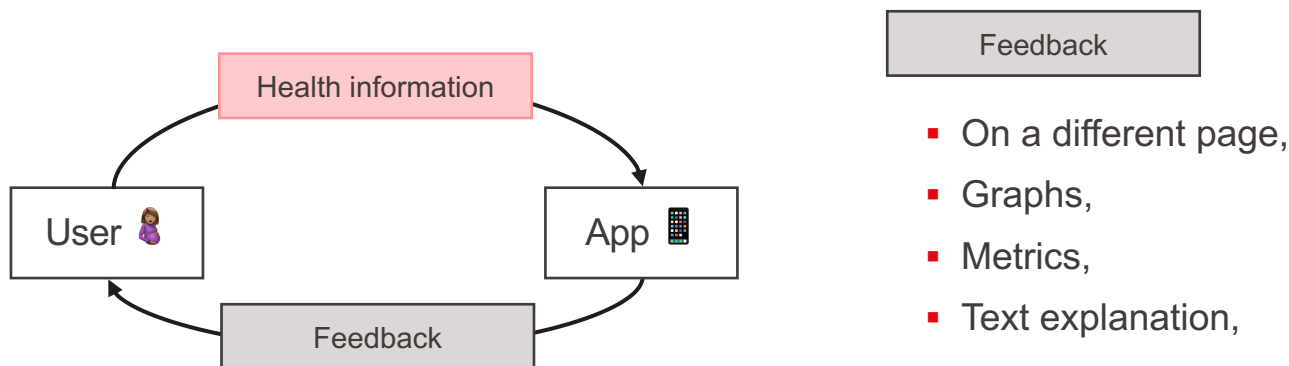
- General information,
- Blood sugar levels,
- Pregnancy,
- Medications,
- Mood...

➡ Different types of data !

# Streamlit

## Tutorial overview

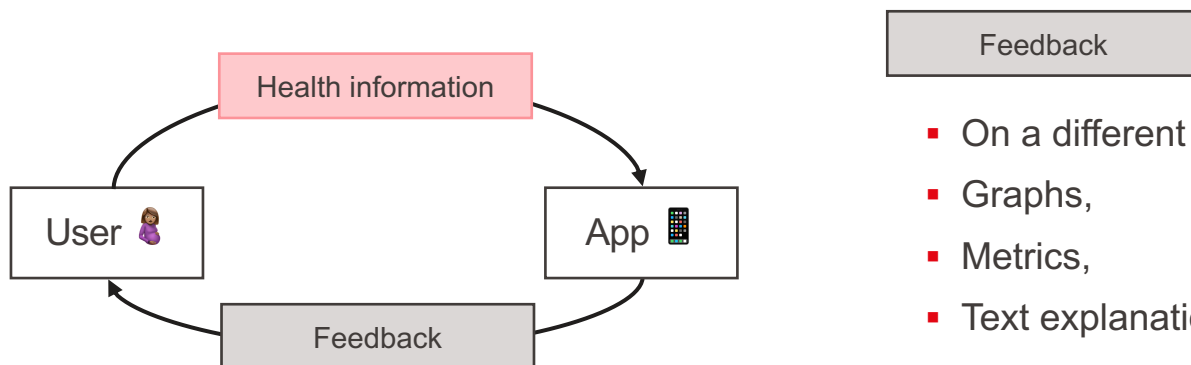
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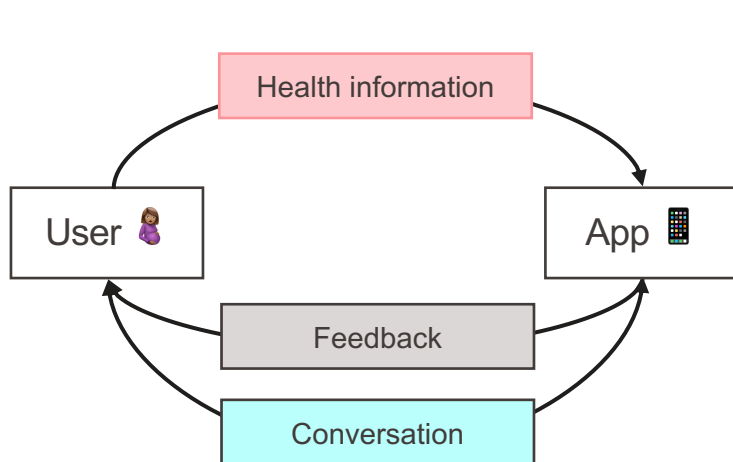
- On a different page,
- Graphs,
- Metrics,
- Text explanation...

➡ Different data processing !

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  - Subject: **Gestational Diabetes**
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### Conversation

- Initialize a conversation,
- Define the context,
- Further insight generation,
- Personalize the chatbot...

➡ We need a LLM !



# Streamlit

## LLM-derived features

- Two LLM-derived features
  - `generate_insight()` ➡ textual explanation of data
  - `access_chatbot()` ➡ personalized chatbot




# Streamlit

## LLM-derived features

- Two LLM-derived features
  - `generate_insight()`  textual explanation of data
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- Use GPT model using OpenAI's Application Programming interface (API)
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## LLM-derived features

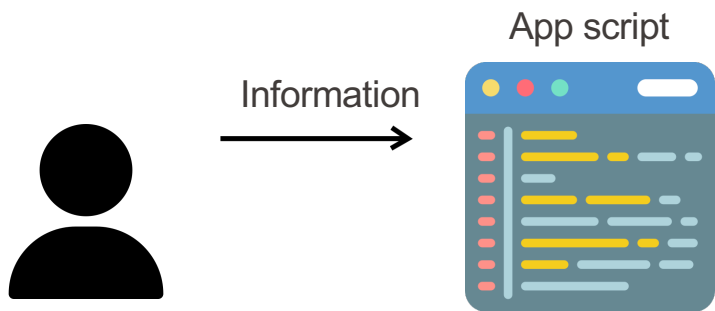
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  - <https://platform.openai.com/docs/overview>
-  API key = private access to any OpenAI model
- We will use the GPT 3.5-Turbo model
  - <https://platform.openai.com/docs/models/gpt-3.5-turbo>



# Streamlit

## API interactions

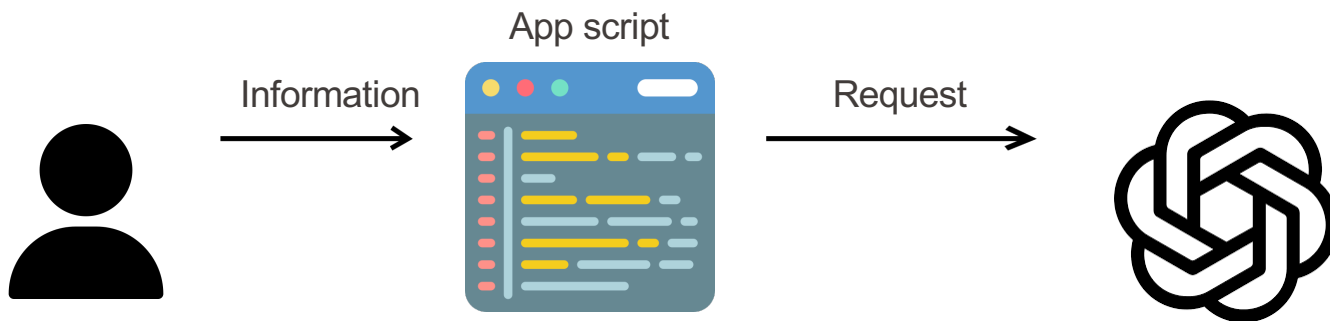
- The user inputs an information



# Streamlit

## API interactions

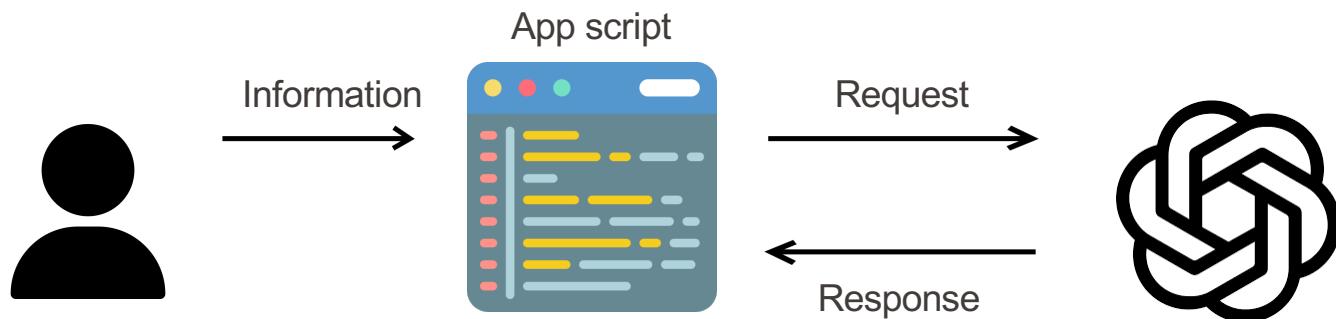
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# Streamlit

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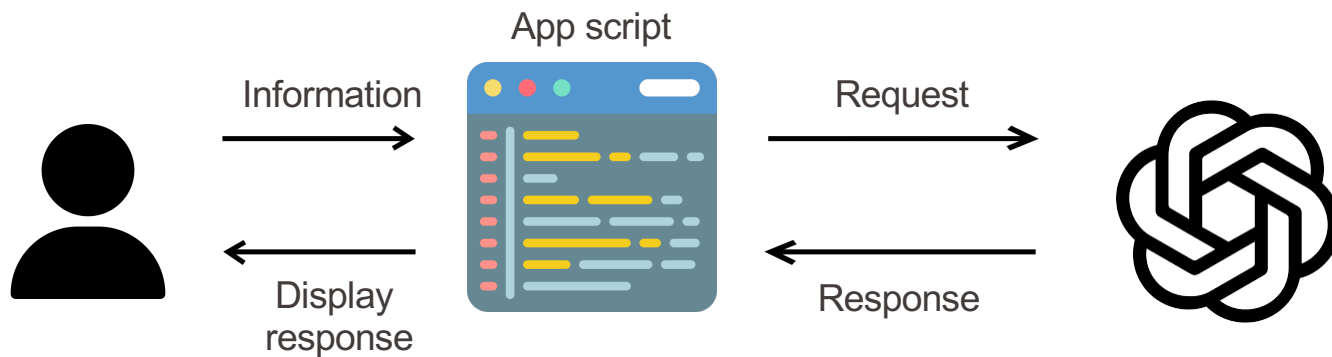
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- OpenAI's servers **generate a response** using GPT-3.5-turbo.



# Streamlit

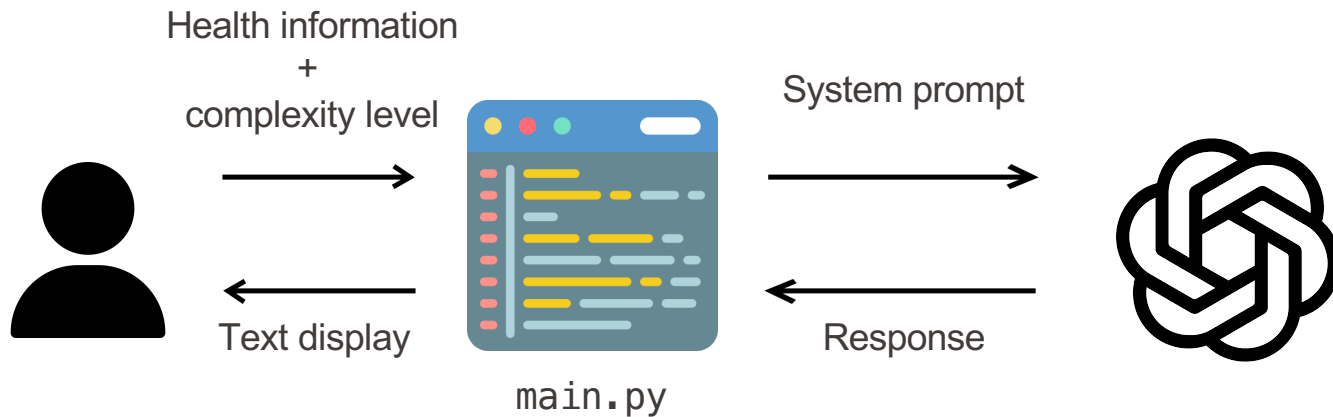
## API interactions

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  - <https://github.com/openai/openai-python>
- OpenAI's servers **generate a response** using GPT-3.5-turbo.
- The app receives the response and **shows it to the user**.



# Streamlit

## Insight generations overview



# Streamlit

## Chatbot overview

- Just like insight generations, but iterated over user messages :

### 1.Initialization:

- Define the context (health information + expectations)
- Set up the conversation history (Python dictionary stored in the Session State)

# Streamlit



## Chatbot overview

- Just like insight generations, but iterated over user messages :

### 1. Initialization:

- Define the context (health information + expectations)
- Set up the conversation history (Python dictionary stored in the Session State)

### 2. FOR each new user message :

1. Get the user message.
2. Generate the API response using the message history + the new user message
3. Display the conversation it in the chat  
 `st.chat_message()`
4. Save both the user message + API response in the message history,  
 within the Session State

# Projects

## Tips for a successful project

- Start with a clear core idea.



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## Tips for a successful project

- Start with a clear core idea.
- Think about real users.
- The prototype building shouldn't limit your idea.
- Tell a good story.
- Explore ideas that matter to you.