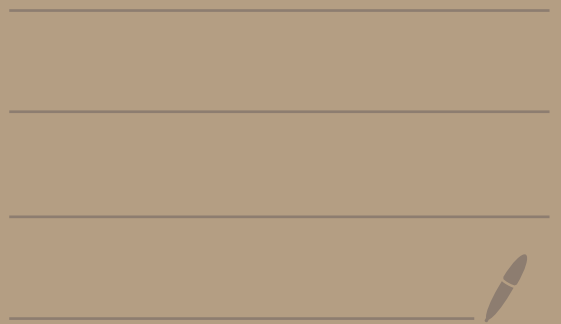
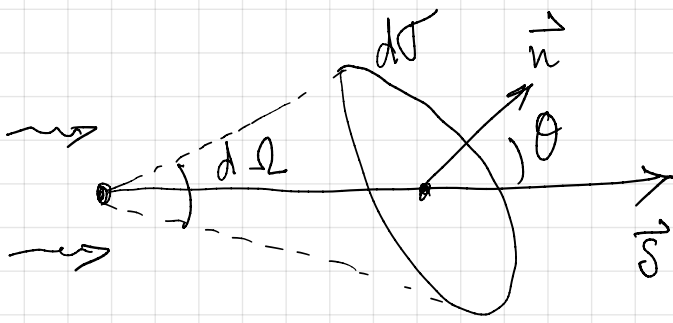


Basic definitions - General principles



# Specific Intensity



Consider a radiation field propagating along a direction  $\vec{s}$  forming an angle  $\theta$  with the normal  $\vec{n}$  to the surface  $dS$

One defines  $dU$  as the amount of energy in the frequency interval  $[\nu, \nu + d\nu]$  crossing  $dS$  in the solid angle  $d\Omega$  in  $dt$ .

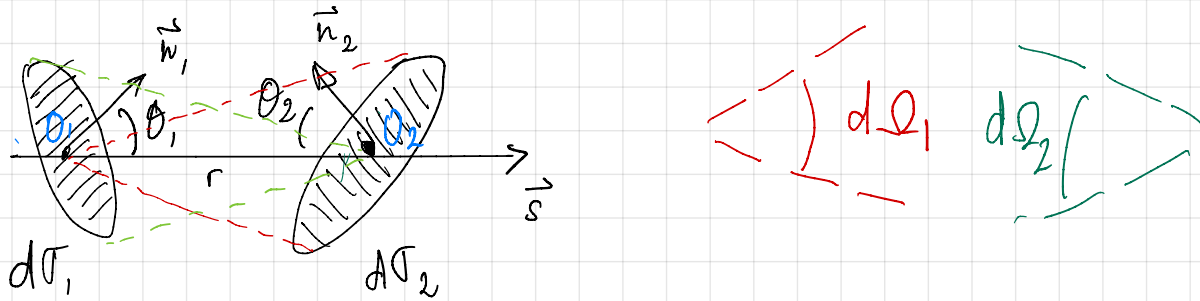
$$dU = I_\nu d\nu dt dS \cos\theta d\Omega$$

$I_\nu$  is therefore the "energy flux" per  
unit  
frequency  
surface  
time  
solid angle.

$I_\nu d\nu$  is in units Watts /  $m^2$  / steradians

one can define  $I_\nu$  or  $I_\lambda$   
 $I = \int_0^\infty I_\nu d\nu$

What happens in the vacuum?



$d\Omega_1$  = solid angle subtended by  $dS_2$  seen from the center of  $dS_1$   
 $d\Omega_2$  =  $\frac{dS_2 \cos \theta_2}{r^2}$   $\frac{dS_1 \cos \theta_1}{r^2}$

By definition  $d\Omega_1 = \frac{dS_2 \cos \theta_2}{r^2}$

$$d\Omega_2 = \frac{dS_1 \cos \theta_1}{r^2}$$

$$\begin{aligned} dU_1 &= I_{\nu_1} \cos \theta_1 dS_1 d\Omega_1 d\nu dt \\ &= I_{\nu_1} \cos \theta_1 dS_1 \frac{dS_2 \cos \theta_2}{r^2} d\nu dt. \end{aligned}$$

Similarly

$$dU_2 = I_{\nu_2} \cos \theta_2 dS_2 \frac{dS_1 \cos \theta_1}{r^2} d\nu dt.$$

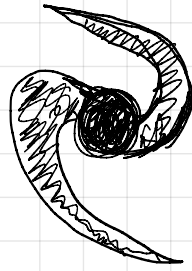
Radiation energy is conserved (no absorption)

$\Rightarrow$  The specific intensity is conserved in the vacuum.

Remark: This is independent of distance, provided the source is resolved

What does "resolution" mean?

•  
star



spiral galaxy

at distance  $D$  from the observer

Now doubling the distance to the observer  $\rightarrow 2D$

Star : distance  $\times 2 \Rightarrow$  flux  $\div 4$  ( $r^2$ )

Galaxy : Each new surface unit will contain  $\times 4$  more previous surface elements  
But flux is  $\div 4$

Factors cancel out

## Mean specific intensity

written  $\langle I_\nu \rangle$ , also named surface brightness

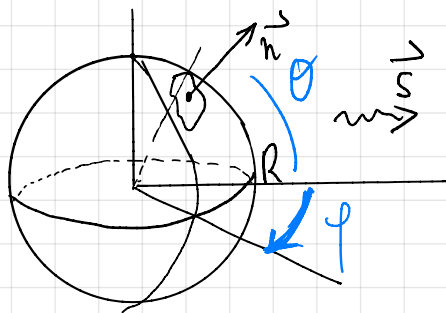
WHY ?

A star does not radiate the same intensity in all points of its surface. We can think of the spots on the Sun. However we do not "resolve" all stars in the same detail due to their much larger distances.

Alpha Centauri : 4.22 astronomical unit (UA)

$$1 \text{ UA} = \text{Distance Earth-Sun} \approx 150 \cdot 10^6 \text{ km}$$

Integral of flux over one hemisphere :



$$\theta \in \left[0, \frac{\pi}{2}\right] \quad \varphi \in \left[0, 2\pi\right]$$

Summing flux on the surface, then dividing by the surface  
(= mean)

$$\text{surface in spherical coordinates} \\ = R^2 \sin\theta d\theta d\varphi$$

$$I_\nu d\Omega \cos\theta = \frac{dU_\nu}{dr dt d\Omega}$$

Integral  
of the  
Specific intensity

$$\int I_\nu d\Omega \cos\theta = \int \frac{dU_\nu}{dr dt d\Omega}$$

$$= \int_0^{\frac{\pi}{2}} \int_0^{2\pi} I_\nu \cos\theta R^2 \sin\theta d\theta d\varphi$$

$$= 2\pi R^2 \int_0^{\frac{\pi}{2}} I_\nu \cos\theta \sin\theta d\theta$$

$$\theta \in [0, \frac{\pi}{2}] \\ \varphi \in [0, 2\pi]$$

Surface

$$2\pi R^2 \int_0^{\frac{\pi}{2}} \cos\theta \sin\theta d\theta = \int_0^{\frac{\pi}{2}} d\Omega \cos\theta$$

$$\mu = \cos\theta \quad d\mu = -\sin\theta d\theta$$

$$2\pi R^2 \int_1^0 -\mu d\mu = 2\pi R^2 \int_0^1 \mu d\mu$$

$$2\pi R^2 \left[ \frac{1}{2} \mu^2 \right]_0^1 = \underline{1\pi R^2}$$

$$\langle I_\nu \rangle = 2 \int_0^{\frac{\pi}{2}} I_\nu \cos\theta \sin\theta d\theta$$

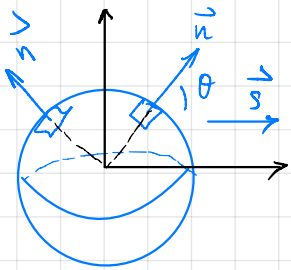
One can choose to calculate the mean over the solid angle

$$\frac{\int I_\nu d\Omega}{\int d\Omega} = \frac{1}{4\pi} \int I_\nu d\Omega$$

Flux

Monochromatic flux

Amount of energy emitted or received, in all directions  
per unit time  
surface  
in  $[\nu, \nu + d\nu]$



$$dF_\nu = \frac{dU_\nu}{dV d\nu dt} = I_\nu \cos\theta d\Omega$$

One can also write  $dF_\nu = I_\nu \cos\theta \sin\theta d\theta d\phi$

unit :  $W / m^2 / Hz$

Astrophysical fluxes are very small, it is convenient to change units

$$1 \text{ Jansky} = 1 \text{ Jy} = 10^{-26} \text{ W m}^{-2} \text{ Hz}^{-1} = 10^{-23} \text{ erg s}^{-1} \text{ cm}^{-2} \text{ Hz}^{-1}$$

$$F_\nu = \int_{\Omega} dF_\nu \quad \text{Total monochromatic flux}$$

Bolometric flux = integrated over all frequencies

$$F = \int_0^{\infty} F_\nu d\nu$$

QUESTION: If intensity is isotropic, how much is the total flux?

$$\begin{aligned} F_\nu &= \int_{\Omega} I_\nu \cos\theta d\Omega = I_\nu \int_0^{2\pi} \int_0^{\pi} \cos\theta \sin\theta d\theta d\varphi \\ &= 2\pi I_\nu \int_0^{\pi} \cos\theta \sin\theta d\theta \end{aligned}$$

$$\mu = \cos\theta \quad d\mu = -\sin\theta d\theta$$

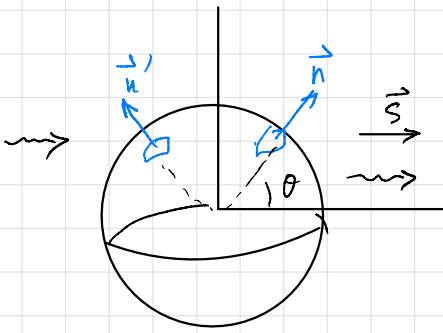
$$F_\nu = 2\pi I_\nu \int_{-1}^1 \mu d\mu = 2\pi I_\nu \left[ \frac{1}{2} \mu^2 \right]_{-1}^1 = 0$$

The flux of an isotropic radiation is null

Flux requires deviation from isotropy

## Incident and emergent flux

$$F_\nu = \underbrace{\int_0^{2\pi} \int_0^{\frac{\pi}{2}} I_\nu \cos\theta \sin\theta d\theta d\varphi}_{\text{emergent flux}} + \underbrace{\int_0^{2\pi} \int_{\frac{\pi}{2}}^\pi I_\nu \cos\theta \sin\theta d\theta d\varphi}_{\text{incident flux}}$$



$F_\nu^+$

$-F_\nu^-$

$$F_\nu = F_\nu^+ - F_\nu^-$$

If isotropy :  $|F_\nu^+| = |F_\nu^-| \Rightarrow F_\nu = 0$

$$\underline{F_\nu^+ = \pi \langle I_\nu \rangle}$$

luminosity

Emitted

energy in all directions  
per unit time  
frequency

$$dL_\nu = \frac{dU_\nu}{dt d\nu} = I_\nu \cos\theta d\sigma d\Omega$$

$$L_\nu = \int_{\text{surface}} \int_{\Omega^+} I_\nu \cos\theta d\sigma d\Omega = \int_{\text{surface}} F_\nu^+ d\sigma$$

ensemble  
of outgoing directions

If spherical symmetry

$$L_\nu = 4\pi R^2 F_\nu^\dagger$$

Bolometric luminosity

$$L_{\text{Bol}} = \int_\nu L_\nu \quad (\text{unit} = \text{Watt})$$

Photometric magnitude

$$M_{\text{Bol}} = -2.5 \log L + \text{cte} \\ = -2.5 \log \frac{L}{L_\odot} + 4.75$$

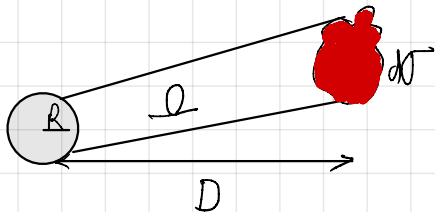
$$L_\odot = 3.846 \cdot 10^{26} \text{ W} = 3.846 \cdot 10^{33} \text{ erg/s}$$

Radiance

Received

flux per surface unit.

$$dF_\nu = \frac{dU_\nu}{d\Omega dt d\nu} \rightarrow F_\nu = \frac{dU_\nu}{dt d\nu}$$



$$dU_\nu = \underbrace{I_\nu}_{\text{radiance}} d\nu dt \underbrace{d\Omega dA}_{\text{solid angle and area}}$$

Emission:

$\langle I_\nu \rangle$  is averaged over  $\pi R^2$   
solid angle =  $\frac{d\Omega}{D^2}$

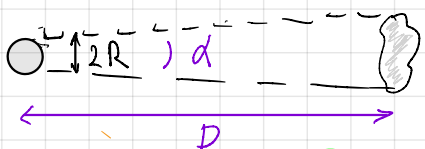
One can write

$$\pi R^2 \langle I_\nu \rangle \frac{d\Omega}{D^2} \equiv \text{Received flux}$$

$F_\nu$ , per surface unit

$$\Rightarrow F_\nu = \frac{\pi R^2}{D^2} \langle I_\nu \rangle = \frac{L_{\text{source}}}{4\pi D^2} \langle I_\nu \rangle$$

It is common to use the angular size of the source, rather than its solid angle.



$$\alpha = \frac{2R}{D} \quad (\text{for small angles, given that sources are distant})$$

$$E_{\nu} = \frac{\pi}{4} \alpha^2 \langle I_{\nu} \rangle = \frac{\alpha^2}{4} F_{\nu}$$

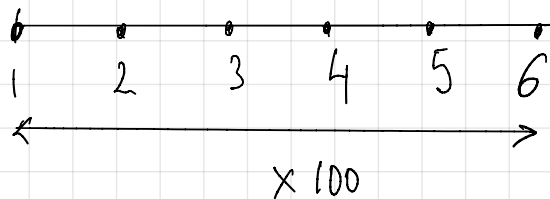
Apparent magnitude

$$m_{\nu} = -2.5 \log E_{\nu} + \text{cte.}$$

Why do we use magnitudes?

→ Hipparchus (II<sup>e</sup> century before JC) observed 6000 stars which could be observed with naked eyes. He defined 6 groups.

→ In 1856, Pogson calculated that group 1 was 100 times more luminous than group 6



→ 5 intervals

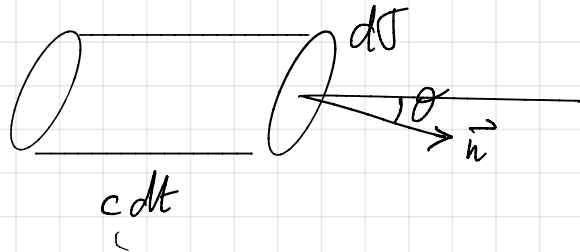
$$5 = 2.5 \log_{10}(100)$$

$$\frac{2.5}{5} \log_{10}(100) = 1 = 2.5 \log(100^{1/5})$$

## Radiative energy density

$$\frac{dU_\nu}{dv d\Omega} = I_\nu \cos\theta d\mathcal{V} dt$$

$\equiv$  Energy going through the surface  $d\mathcal{V}$ , of angle  $\theta$  vs the direction of radiation



This energy is contained in the volume  $c dt d\mathcal{V} \cos\theta$

$$\frac{dU_\nu}{dv d\Omega} = \frac{I_\nu}{c}$$

Summing over all directions

$$u_\nu = \frac{1}{c} \int_{\Omega} I_\nu d\Omega$$

Isotropy  $u = \frac{4\pi}{c} I$  (Bolometric)

$$I = \int_{\nu} I_\nu d\nu.$$