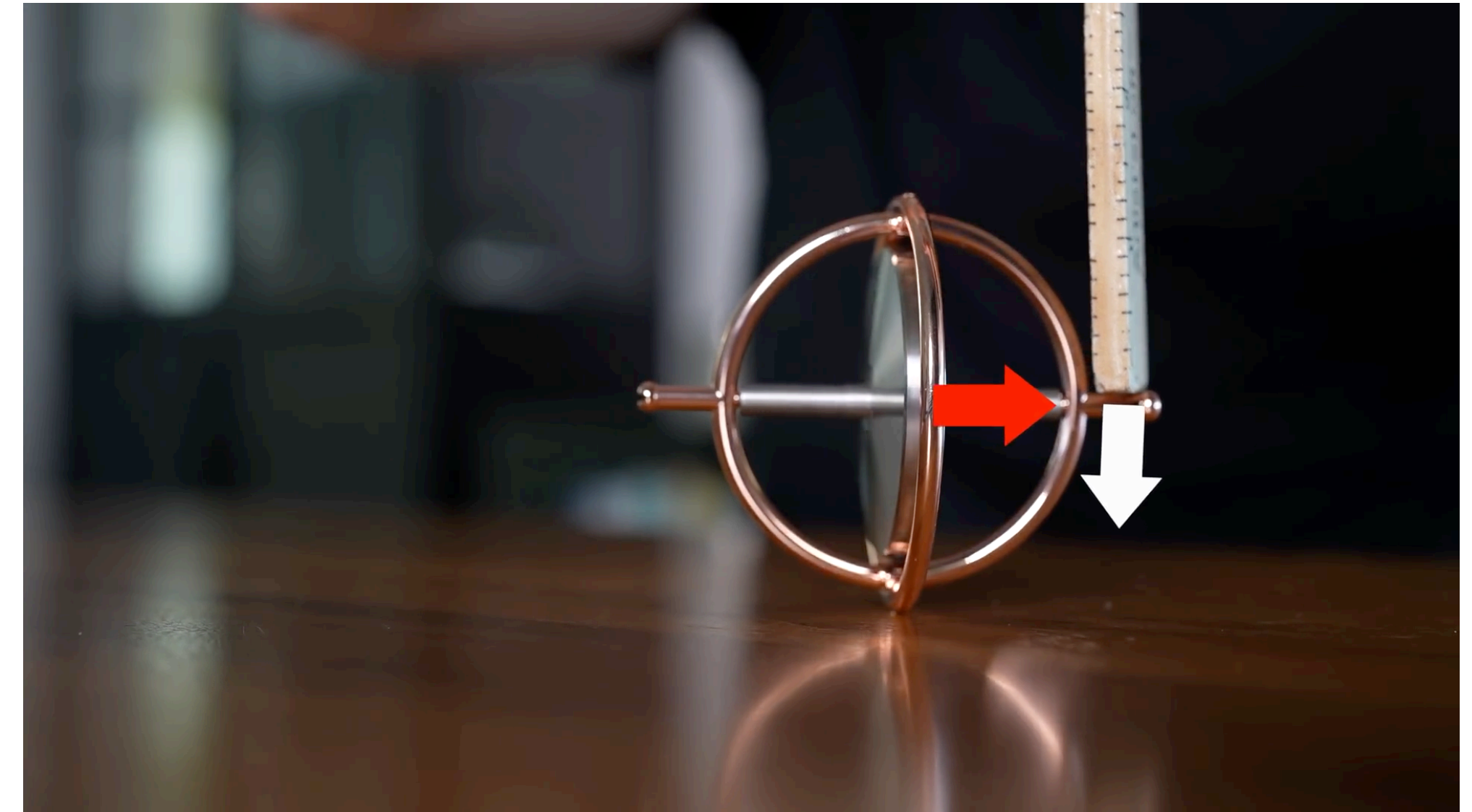


General Physics: Mechanics

PHYS-101(en)

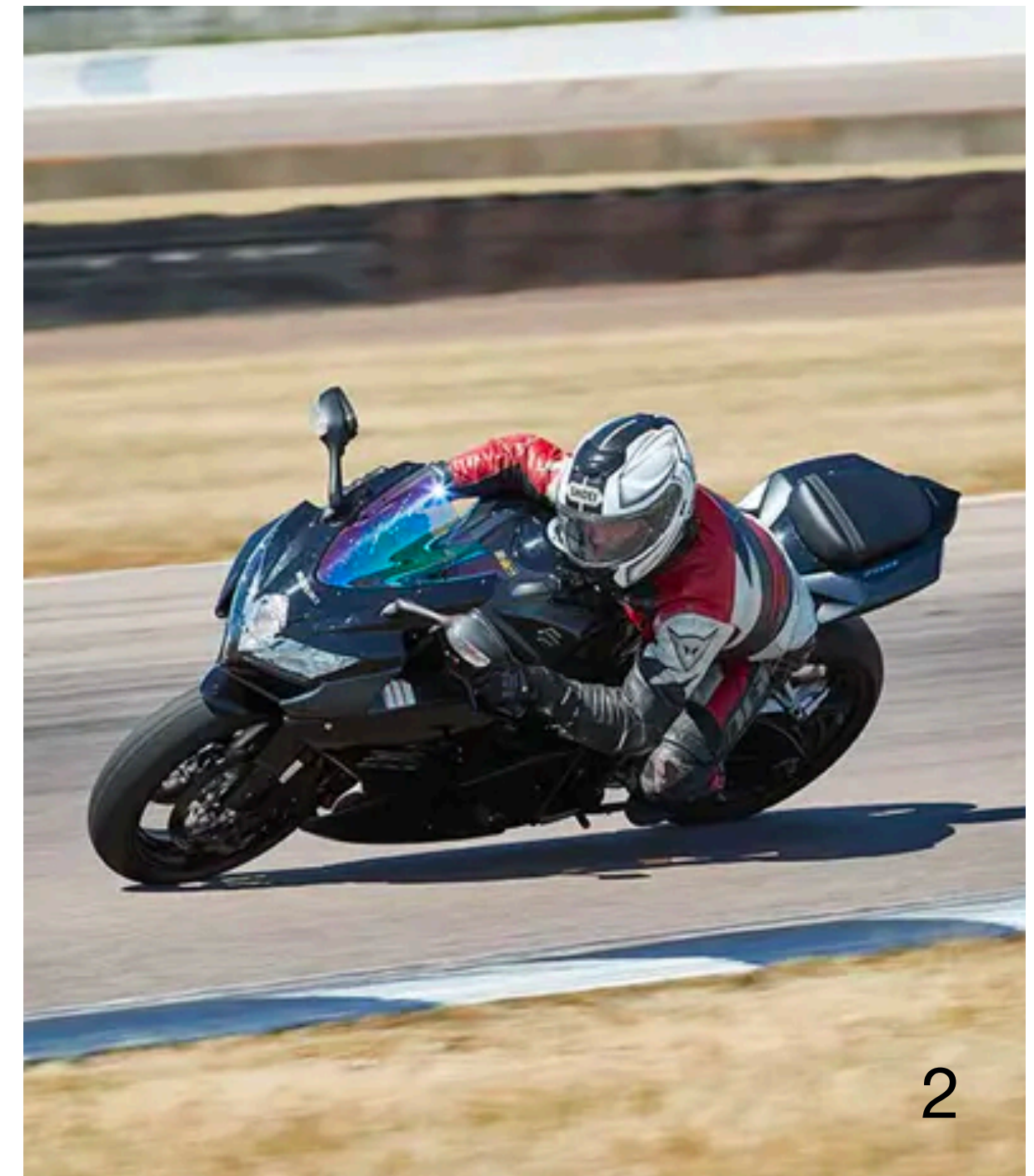
**Lecture 13b: Gyroscopes
and harmonic motion**

Dr. Marcelo Baquero
marcelo.baquero@epfl.ch
December 9th, 2025



Example: Motorcycle steering

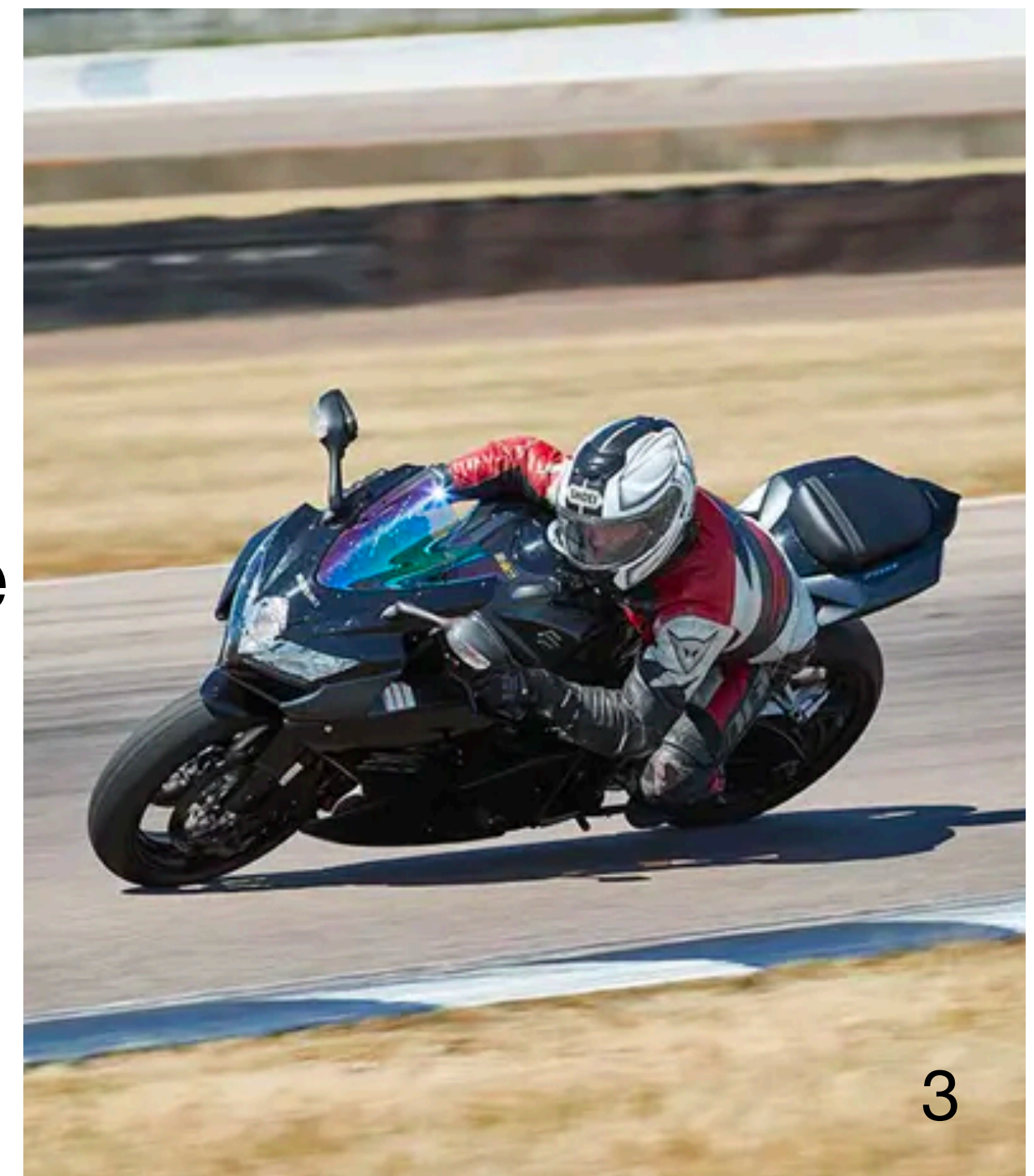
You're racing on motorcycle at a constant speed v and are entering a turn. To stay on the road, you must turn the front wheel by an angle $\Delta\phi$ within a distance d . What torque must you apply to the axle of the wheel to make the turn? Treat the motorcycle wheel as a solid cylinder of radius R and mass m . Ignore friction/drag and assume rolling without slipping.



Example: Motorcycle steering

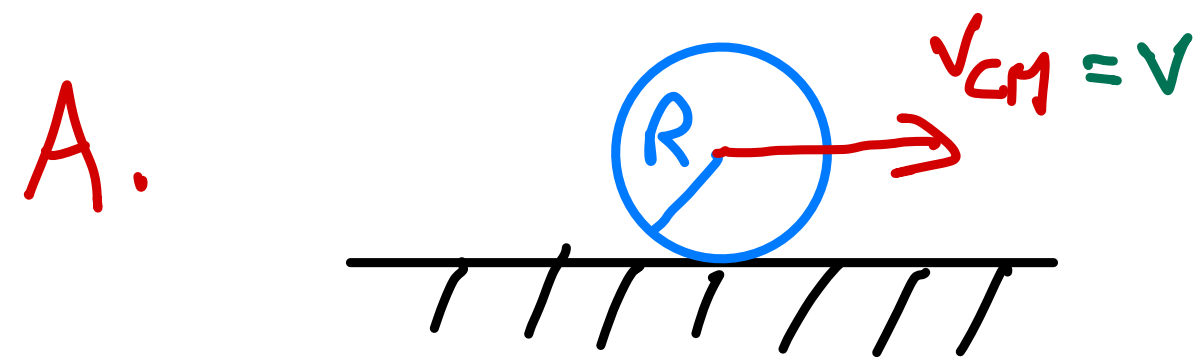
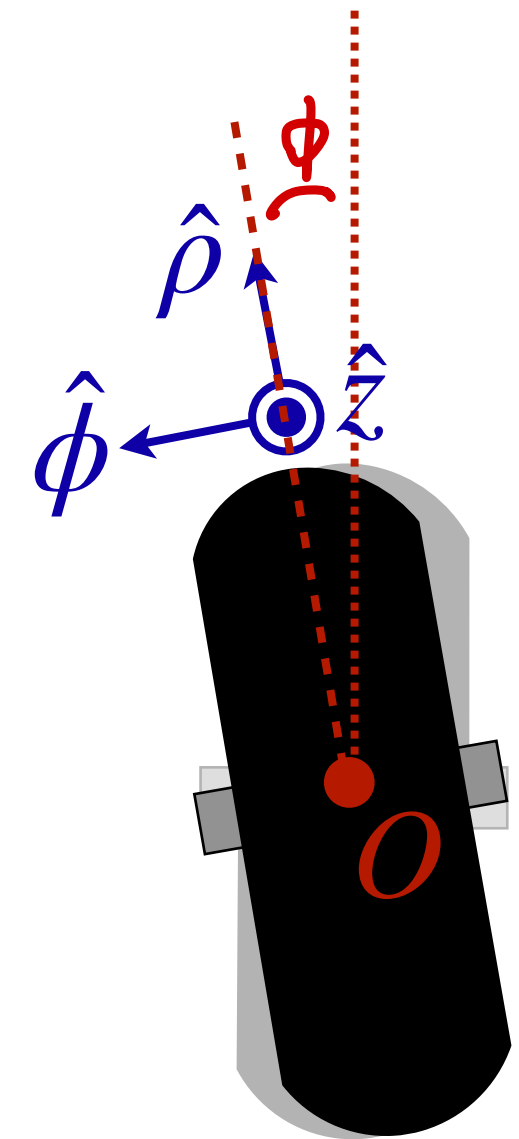
You're racing on motorcycle at a constant speed v and are entering a turn. To stay on the road, you must turn the front wheel by an angle $\Delta\phi$ within a distance d . What torque must you apply to the axle of the wheel to make the turn? Treat the motorcycle wheel as a solid cylinder of radius R and mass m . Ignore friction/drag and assume rolling without slipping.

- Find an expression for the angular speed of the wheel ω_w .
- Find an expression for the constant angular speed ω_t with which you need to turn the wheel in order to stay on the road.
- Find the total angular momentum of the wheel in terms of the moments of inertia, I_w and I_t , for the two types of rotation. (Let the center of the axle's rotation be the origin of a cylindrical coordinate system.)
- Find the torque. How do you create such a torque?



Example: Motorcycle steering

- A. Find an expression for the angular speed of the wheel ω_w .
- B. Find an expression for the constant angular speed ω_t with which you need to turn the wheel in order to stay on the road.



No slipping means

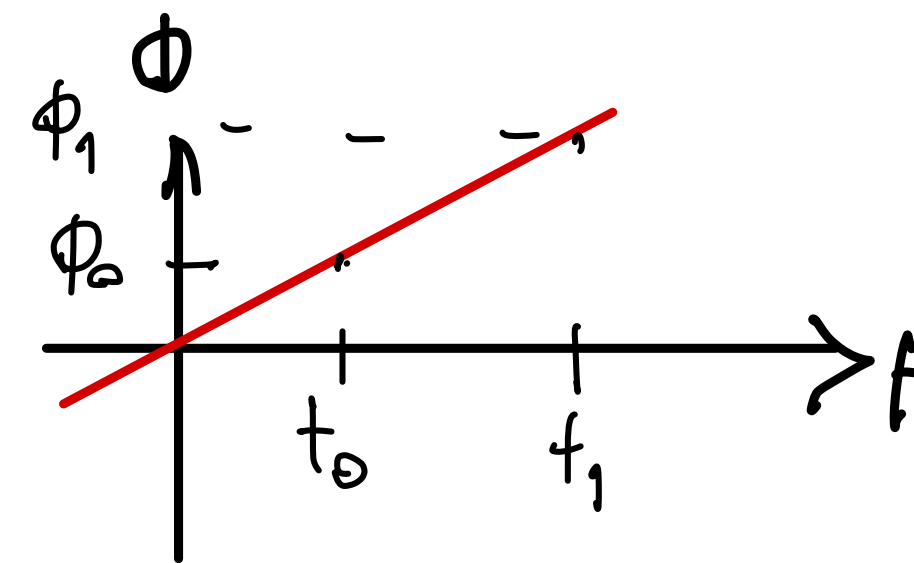
$$v = v_{CM} = R\omega_w \Rightarrow \omega_w = \frac{v}{R} \text{ (constant)}$$

B.

$$\omega_t = \frac{d\phi}{dt} \stackrel{\text{constant } \omega_t}{=} \frac{\Delta\phi}{\Delta t}$$

$$\Delta t = \frac{d}{v}$$

$$\Rightarrow \omega_t = \frac{\Delta\phi}{d/v} = \frac{v}{d} \Delta\phi$$



$$\Delta\phi = \phi_1 - \phi_0$$

$$\Delta t = t_1 - t_0$$

$$\frac{\Delta\phi}{\Delta t} = \frac{d\phi}{dt}$$

Example: Motorcycle steering

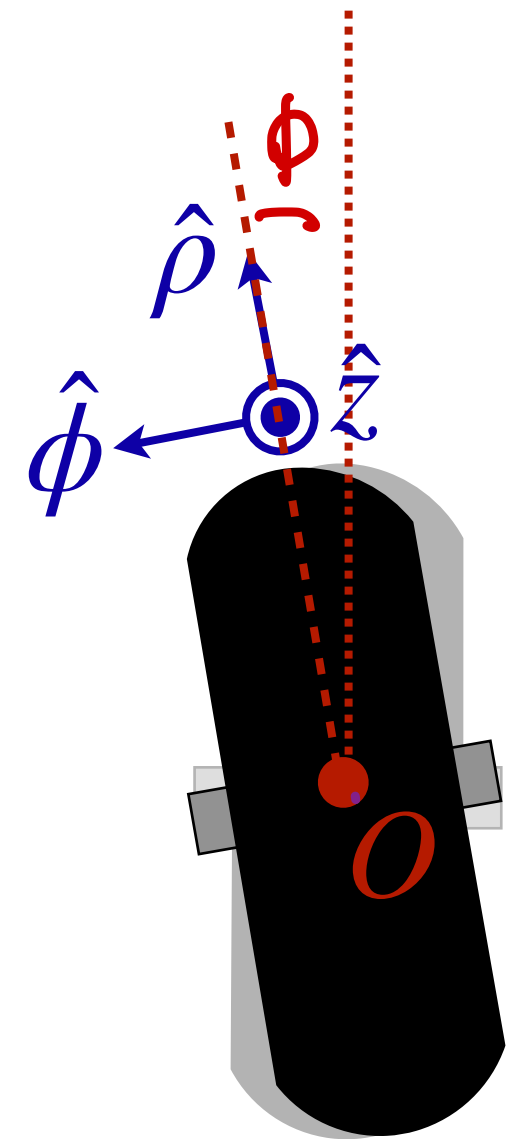
C. Find the total angular momentum of the wheel in terms of the moments of inertia, I_w and I_t , for the two types of rotation. (Let the center of the **axle's rotation** be the origin of a cylindrical coordinate system.)

$$\vec{L}_{tot} = \vec{L}_w + \vec{L}_f$$

$$\vec{L}_w = I_w \vec{\omega}_w = I_w \omega_w \hat{\phi}$$

$$\vec{L}_f = I_f \vec{\omega}_f = I_f \omega_f \hat{z}$$

$$\Rightarrow \vec{L}_{tot} = I_w \omega_w \hat{\phi} + I_f \omega_f \hat{z}$$



Example: Motorcycle steering

D. Find the torque. How do you create such a torque?

$$\vec{\tau}_{\text{net}} = \frac{d}{dt} \vec{L}_{\text{tot}}$$

$$= \frac{d}{dt} [I_w \omega_w \hat{\phi} + I_f \omega_f \hat{z}] = I_w \frac{d}{dt} [\omega_w \hat{\phi}] + I_f \frac{d\omega_f}{dt} \hat{z}$$

$$= I_w \left[\frac{d\omega_w}{dt} \hat{\phi} + \omega_w \frac{d\hat{\phi}}{dt} \right] + I_f \frac{d\omega_f}{dt} \hat{z}$$

$$\approx I_w \omega_w (-\omega_f \hat{\rho}) = -I_w \omega_w \omega_f \hat{\rho}$$

$$= -\frac{1}{2} m R^2 \left(\frac{v}{R}\right) \left(\frac{v}{\alpha} \Delta\phi\right) \hat{\rho}$$

$$\Rightarrow \boxed{\vec{\tau}_{\text{net}} = -\frac{1}{2} m R \frac{v^2}{\alpha} \Delta\phi \hat{\rho}}$$

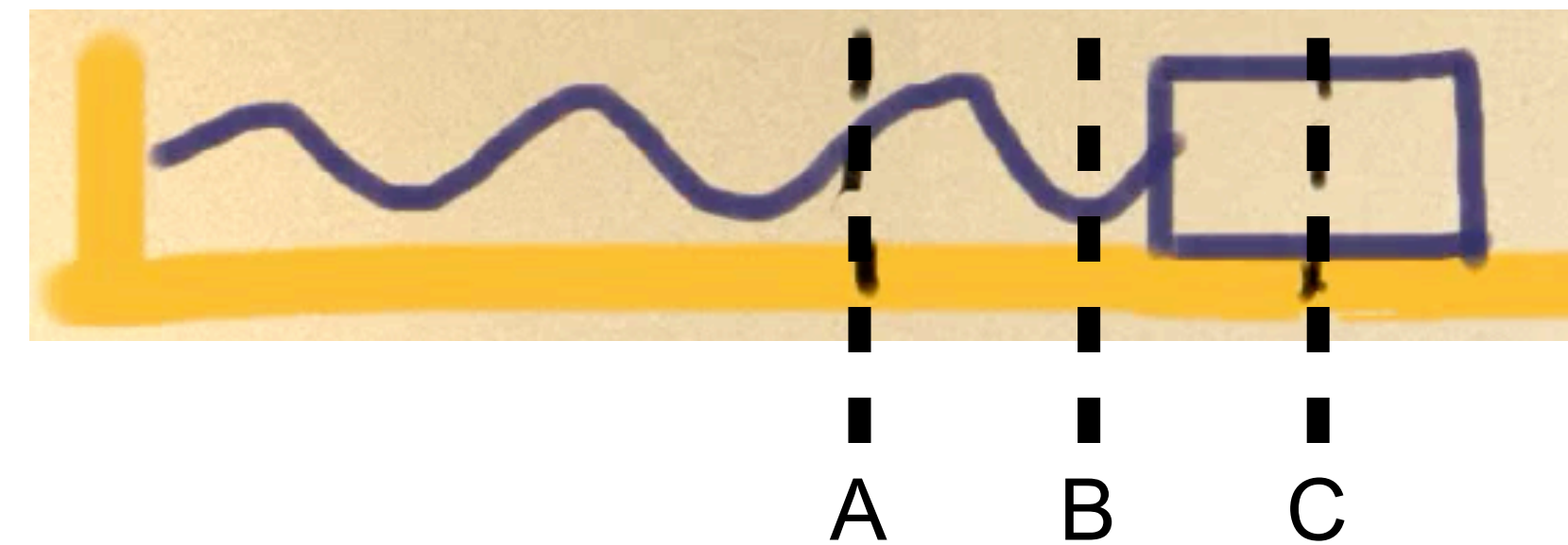
$$\frac{d\hat{\phi}}{dt} = \dot{\hat{\phi}} = -\dot{\phi} \hat{\rho} = -\omega_f \hat{\rho}$$

$$I_w = \frac{1}{2} m R^2 \quad (\text{lecture 11})$$

Conceptual question

A mass is oscillating back and forth on a spring about point A as shown. Point A is the equilibrium (unstretched) position of the mass. At which position is the magnitude of its acceleration the largest?

- A. Point A
- B. Point B
- C. Point C



$$a(t) = \ddot{x}(t) = -\omega_0^2 x(t) \quad \Rightarrow \quad |a(t)| = \omega_0^2 |x(t)|$$