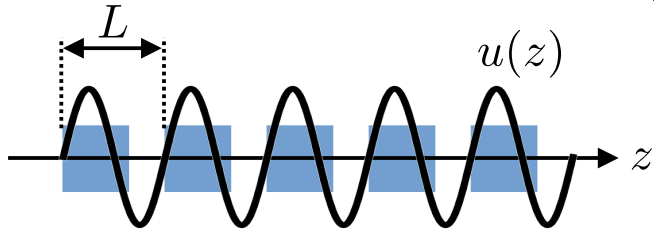


# Lecture 11

## Periodic Systems

# Bloch-Floquet Theorem

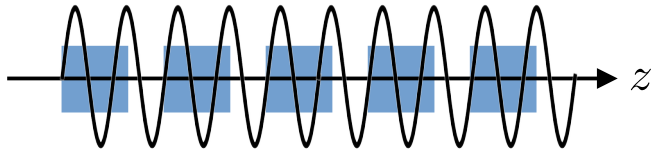


The wave is periodic. It must therefore satisfy

$$u(z + L) = Cu(z) \longrightarrow u(z) = e^{j\beta L}u(z + L)$$

$C$  is the phase accumulated by the wave after a distance  $L$

$$C = e^{-j\beta L} \quad \beta: \text{propagation constant}$$



This other wave also satisfies the periodicity but accumulates more phase

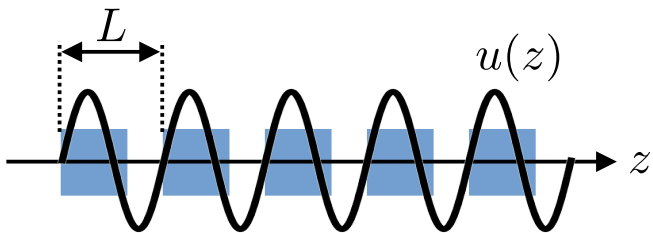
The amplitude of the wave at any  $z$  position

$$u(z) = A(z)e^{-j\beta z} \longrightarrow A(z) = e^{j\beta z}u(z)$$

Naturally  $A(z)$  is also a periodic function

$$A(z + L) = e^{j\beta(z+L)}u(z + L) = e^{j\beta z}e^{j\beta L}u(z + L) = e^{j\beta z}u(z) = A(z)$$

# Bloch-Floquet Theorem



Since  $A(z)$  is a periodic function

$$A(z) = A(z + L)$$

$A(z)$  exactly follows the periodicity of the system

We can express it as a Fourier series

$$A(z) = \sum_{n=-\infty}^{\infty} A_n e^{-j\frac{2n\pi}{L}z} \quad \text{where } A_n = \frac{1}{L} \int_{-L/2}^{L/2} A(z) e^{j\frac{2n\pi}{L}z} dz$$

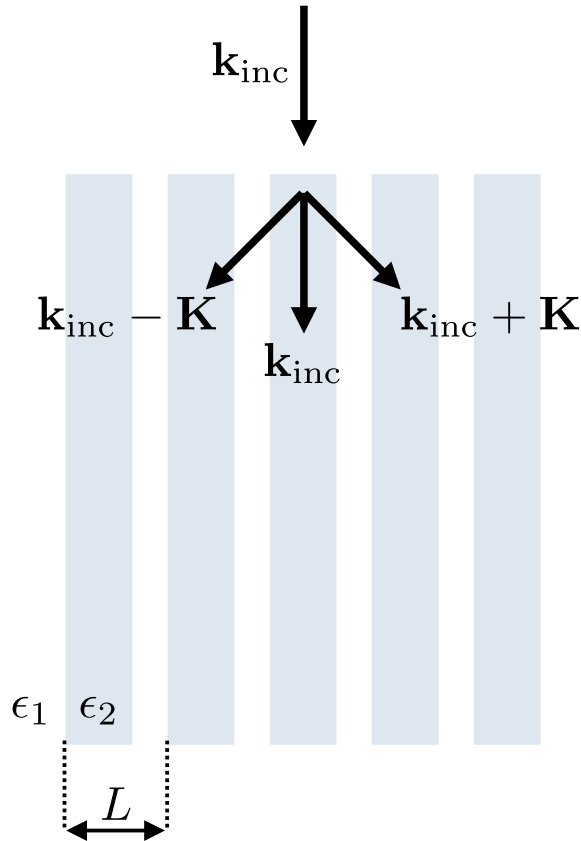
The wave does not exactly follow the periodicity of the system, only  $A(z)$  does

$$u(z) = A(z) e^{-j\beta z}$$

$$u(z) = \sum_{n=-\infty}^{\infty} A_n e^{-j\beta z - j\frac{2n\pi}{L}z} = \sum_{n=-\infty}^{\infty} A_n e^{-j\beta_n z}$$

$$u(z) = \sum_{n=-\infty}^{\infty} A_n e^{-j\beta_n z} \quad \text{where } \beta_n = \beta + \frac{2\pi n}{L}$$

# Wave Interaction with a Periodic Structure



Consider a structure with spatially varying permittivity

$$\epsilon_r = \epsilon_{r,\text{av}} + \Delta\epsilon \cos(\mathbf{K} \cdot \mathbf{r})$$

The electric field of a wave inside the structure is

$$E(\mathbf{r}) = A(\mathbf{r})e^{-j\mathbf{k}_{\text{inc}} \cdot \mathbf{r}}$$

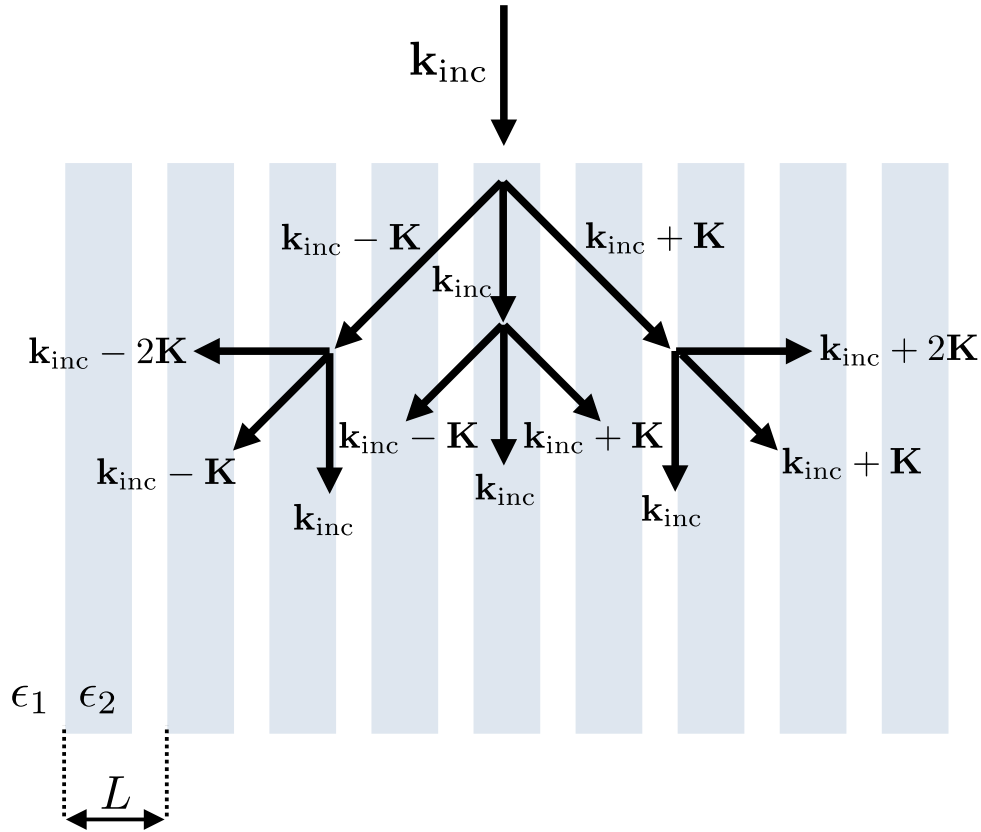
Since the amplitude  $A(\mathbf{r})$  follows the periodicity of the system, we have

$$E(\mathbf{r}) = A[\epsilon_{r,\text{av}} + \Delta\epsilon \cos(\mathbf{K} \cdot \mathbf{r})] e^{-j\mathbf{k}_{\text{inc}} \cdot \mathbf{r}}$$

Splitting the cosine function, we get

$$E(\mathbf{r}) = A\epsilon_{r,\text{av}}e^{-j\mathbf{k}_{\text{inc}} \cdot \mathbf{r}} + \frac{A\Delta\epsilon}{2}e^{-j(\mathbf{k}_{\text{inc}} - \mathbf{K}) \cdot \mathbf{r}} + \frac{A\Delta\epsilon}{2}e^{-j(\mathbf{k}_{\text{inc}} + \mathbf{K}) \cdot \mathbf{r}}$$

# Wave Interaction with a Periodic Structure



Each wave splits into three waves with  $\mathbf{k}$ -vector being modified by

$$\{-\mathbf{K}, 0, +\mathbf{K}\}$$

Several of these waves end up propagating in the same directions.

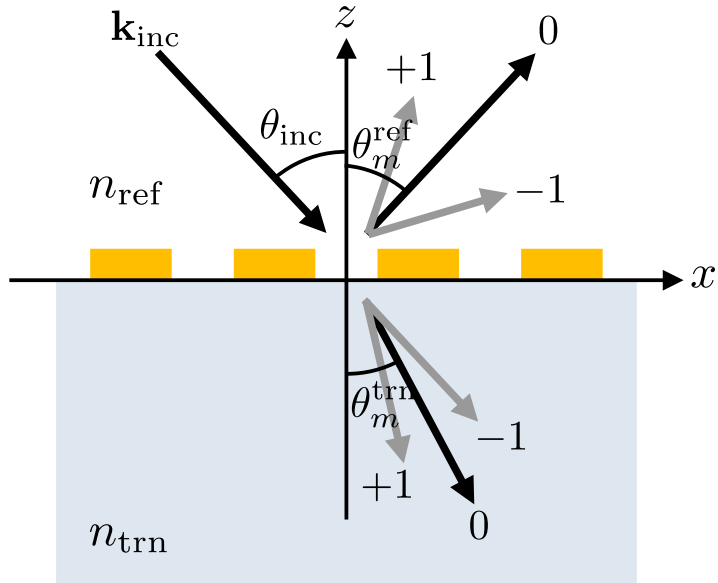
Overall, the scattered waves will have

$$\mathbf{k}_m = \mathbf{k}_{\text{inc}} - m\mathbf{K} \quad m \in \mathbb{N}$$

$$\text{where } |\mathbf{K}| = \frac{2\pi}{L}$$

# 1D Diffraction Grating

# 1D Diffraction Grating Equation



$$k_{x,\text{inc}} = k_0 n_{\text{ref}} \sin \theta_{\text{inc}}$$

$$k_{x,\text{ref}} = k_0 n_{\text{ref}} \sin \theta_m^{\text{ref}}$$

$$k_{x,\text{trn}} = k_0 n_{\text{trn}} \sin \theta_m^{\text{trn}}$$

From Bloch-Floquet theorem, we have

$$\mathbf{k}_m = \mathbf{k}_{\text{inc}} - m\mathbf{K} \quad m \in \mathbb{N}$$

For a grating in the x direction, we have

$$\mathbf{K} = \frac{2\pi}{L} \hat{\mathbf{x}}$$

The grating is only affecting the x-component of the wavevector

Applying this equation in the reflection region

$$n_{\text{ref}} \sin \theta_m^{\text{ref}} = n_{\text{inc}} \sin \theta_{\text{inc}} - m \frac{\lambda_0}{L}$$

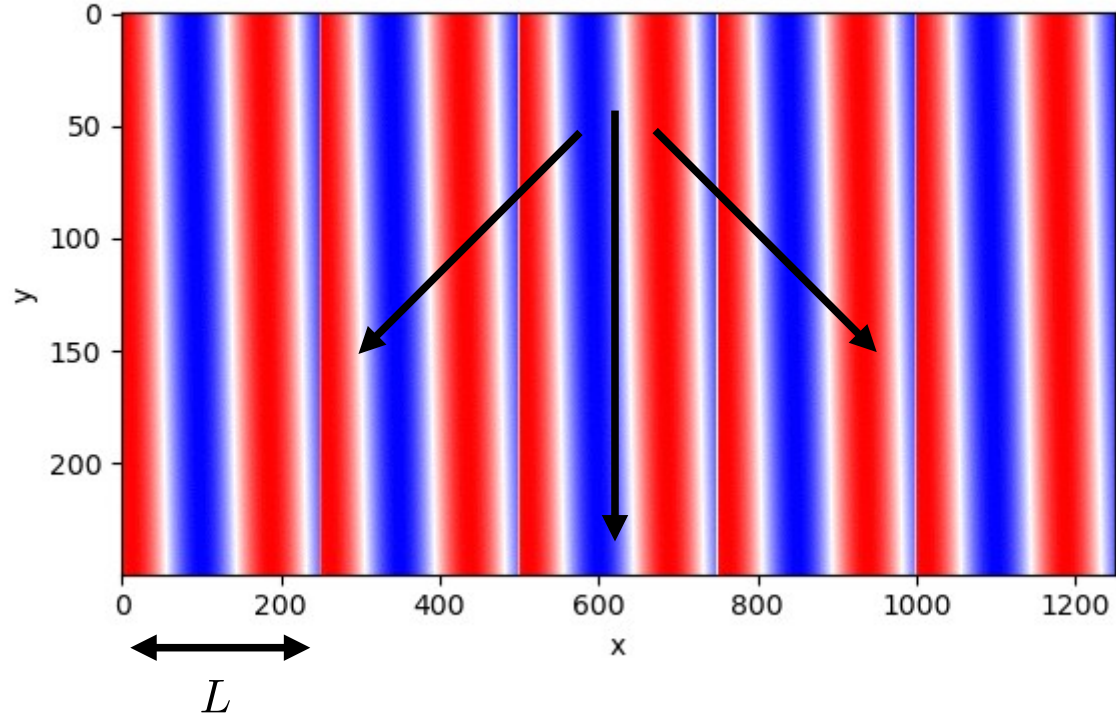
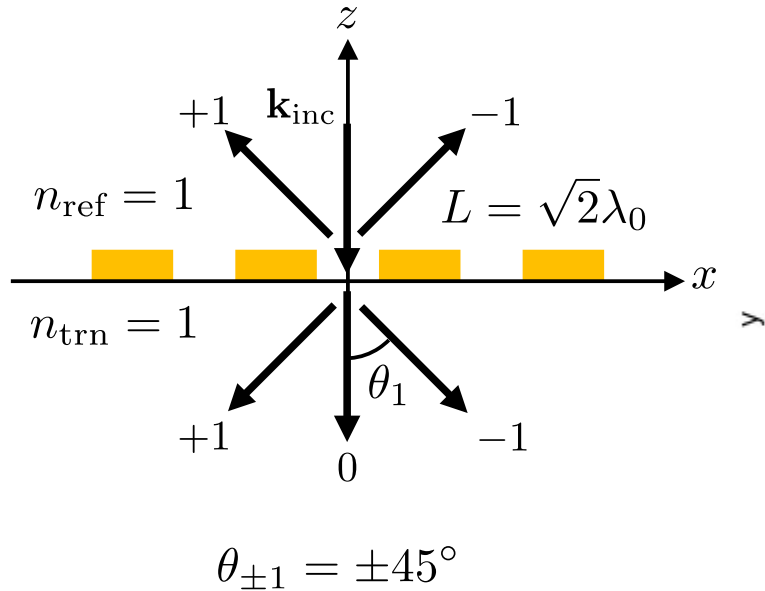
Applying this equation in the transmission region

$$n_{\text{trn}} \sin \theta_m^{\text{trn}} = n_{\text{inc}} \sin \theta_{\text{inc}} - m \frac{\lambda_0}{L}$$

# Visualizing Periodic Fields

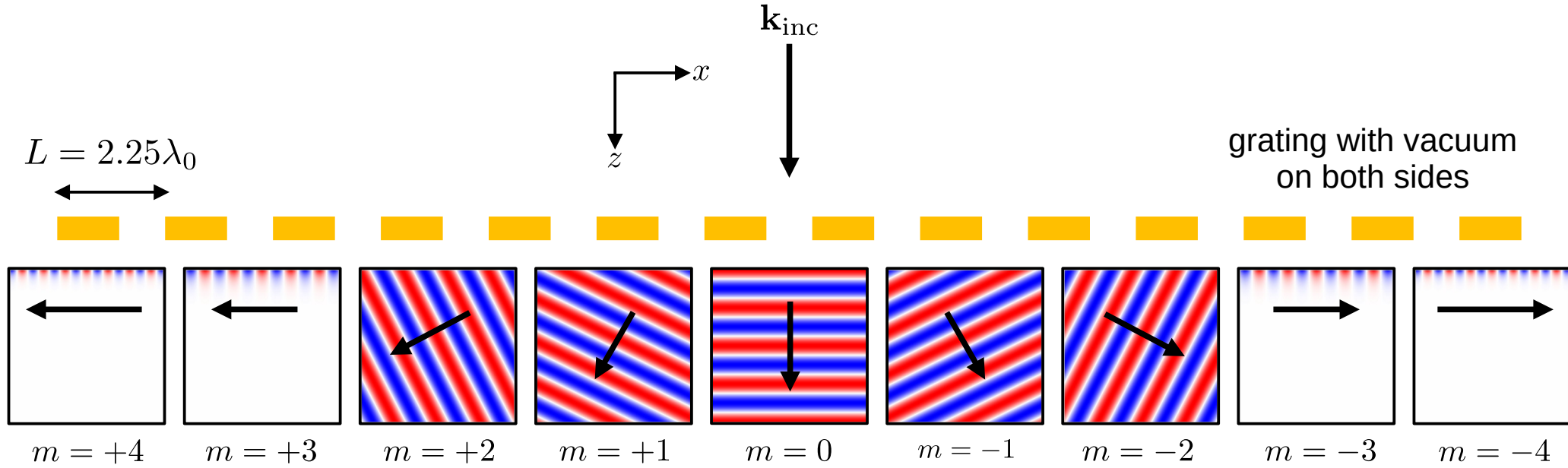
Plotting the real part of the scattered electric field assuming all possible angles

$$L_x = 1.414\lambda, \theta = -89.0^\circ$$



Diffraction orders exist when the periodicity of the system is satisfied. This happens only when the scattering angle matches that of the grating equation

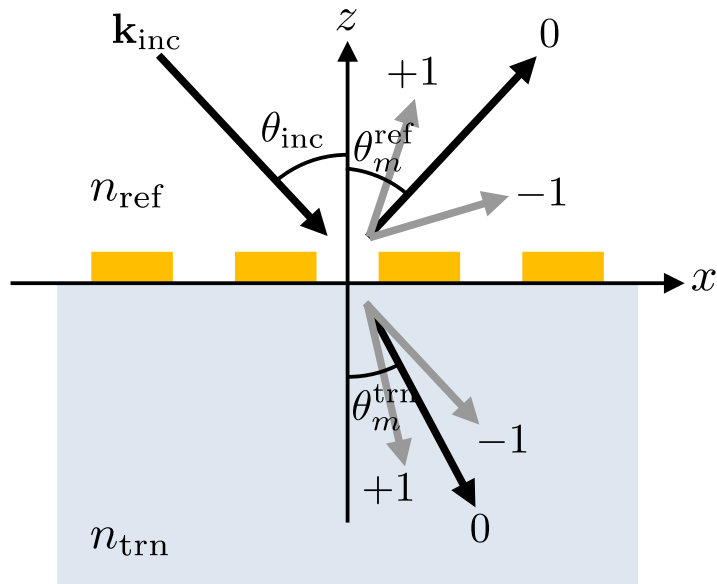
# 1D Diffraction Grating



$$\boxed{\mathbf{k}_m = \mathbf{k}_{\text{inc}} - m\mathbf{K}} \longrightarrow k_{x,\text{trn}} = k_{x,\text{inc}} - m\frac{2\pi}{L} \longrightarrow k_{z,\text{trn}} = \sqrt{k_{\text{trn}}^2 - k_{x,\text{trn}}^2}$$

$$\longrightarrow k_{z,\text{trn}} = k_0 \sqrt{1 - \left(\frac{m}{2.25}\right)^2} \quad \text{for all } |m| \geq 3 \quad \text{we have that } k_{z,\text{trn}} \in \mathbb{I} \quad \text{Infinite number of evanescent waves !}$$

# Total Number of Diffraction Orders



## Grating equation

$$n_s \sin \theta_m^s = n_{inc} \sin \theta_{inc} - m \frac{\lambda_0}{L}$$

where \$s = \{\text{ref, trn}\}\$

Diffraction orders (DO) exist as long as  $-1 < \sin \theta_m^s < 1$

$$-n_s < n_{inc} \sin \theta_{inc} - m_{tot} \frac{\lambda_0}{L} < n_s$$

Solving this equations for \$m\_{tot}\$ gives two solutions

Total number of positive DO

Total number of negative DO

Total number of DO (including 0<sup>th</sup>)

$$U_s = \left\lfloor \left( n_{inc} \sin \theta_{inc} + n_s \right) \frac{L}{\lambda_0} \right\rfloor$$

$$L_s = \left\lceil \left( n_{inc} \sin \theta_{inc} - n_s \right) \frac{L}{\lambda_0} \right\rceil$$

$$N_s = U_s - L_s + 1$$

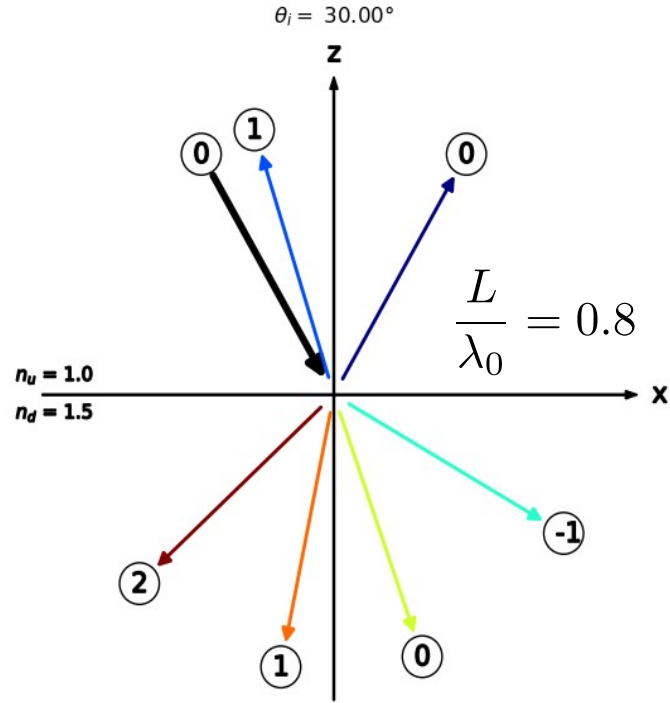
floor(2.25) = 2

**At normal incidence**

$$N_s = 1 + 2 \left\lfloor n_s \frac{L}{\lambda_0} \right\rfloor$$

ceil(2.25) = 3

# Example of Application



## Number of diffraction orders

$$U_s = \left\lfloor (n_{\text{inc}} \sin \theta_{\text{inc}} + n_s) \frac{L}{\lambda_0} \right\rfloor$$

$$L_s = \left\lfloor (n_{\text{inc}} \sin \theta_{\text{inc}} - n_s) \frac{L}{\lambda_0} \right\rfloor$$

$$N_s = U_s - L_s + 1$$

$$U_{\text{ref}} = \left\lfloor (\sin(30^\circ) + 1) \frac{1}{0.8} \right\rfloor = 1$$

$$L_{\text{ref}} = \left\lfloor (\sin(30^\circ) - 1) \frac{1}{0.8} \right\rfloor = 0$$

$$N_{\text{ref}} = U_{\text{ref}} - L_{\text{ref}} + 1 = 2$$

$$U_{\text{trn}} = \left\lfloor (\sin(30^\circ) + 1.5) \frac{1}{0.8} \right\rfloor = 2$$

$$L_{\text{trn}} = \left\lfloor (\sin(30^\circ) - 1.5) \frac{1}{0.8} \right\rfloor = -1$$

$$N_{\text{trn}} = U_{\text{trn}} - L_{\text{trn}} + 1 = 4$$

# Condition for No Diffraction Orders

What is the condition so that only the 0<sup>th</sup> diffraction orders exist in the reflection and transmission regions?

$$k_{x,s} = k_{x,\text{inc}} - m \frac{2\pi}{L} \longrightarrow k_{z,s} = \sqrt{k_s^2 - k_{x,s}^2} \quad \text{where } s = \{\text{ref, trn}\}$$

$$k_s^2 < \left( k_{x,\text{inc}} - \frac{2\pi}{L} \right)^2$$

We want  $k_{z,s}$  to be imaginary for  $|m| \geq 1$

$$n_s^2 < \left( n_{\text{ref}} \sin \theta_{\text{inc}} - \frac{\lambda_0}{L} \right)^2$$

Solving the inequality for  $L$

**At normal incidence** ( $\theta_{\text{inc}} = 0^\circ$ )

$$L < \frac{\lambda_0}{n_s}$$

**General condition**

$$L < \frac{\lambda_0}{n_{\text{ref}} |\sin \theta_{\text{inc}}| + n_s}$$

**At grazing angle** ( $\theta_{\text{inc}} = 90^\circ$ )

$$L < \frac{\lambda_0}{n_{\text{ref}} + n_s}$$

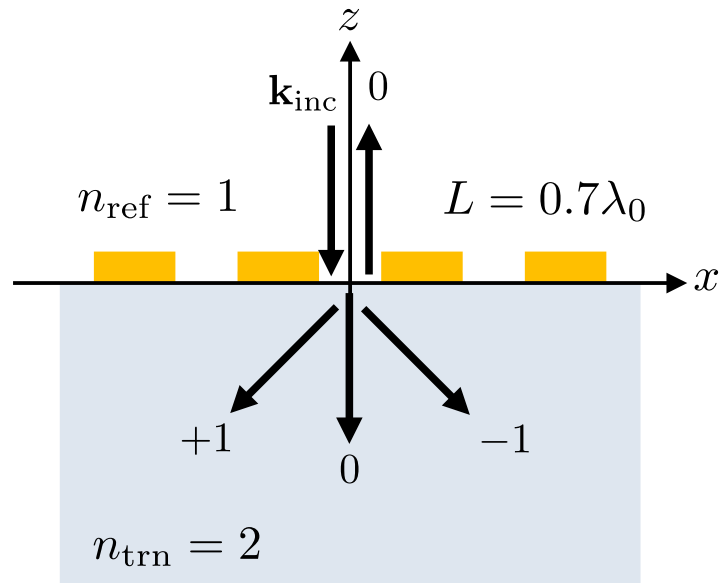
For the reflection region:  $L < \frac{\lambda_0}{2n_{\text{ref}}}$

# Condition for No Diffraction Orders

Keep in mind that the numbers of DO in the reflection and transmission regions may be different

At normal incidence ( $\theta_{\text{inc}} = 0^\circ$ )

$$L < \frac{\lambda_0}{n_s}$$



Condition for no DO

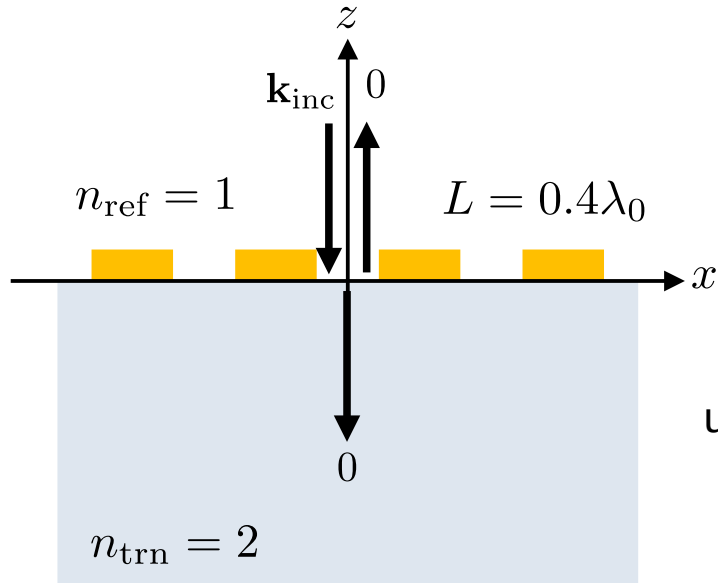
$L < \lambda_0$  Satisfied

$L < \frac{\lambda_0}{2}$  Not satisfied !

# What is a Metasurface ?

A metasurface is typically a resonant subwavelength grating

$$L < \frac{\lambda_0}{n_s}$$

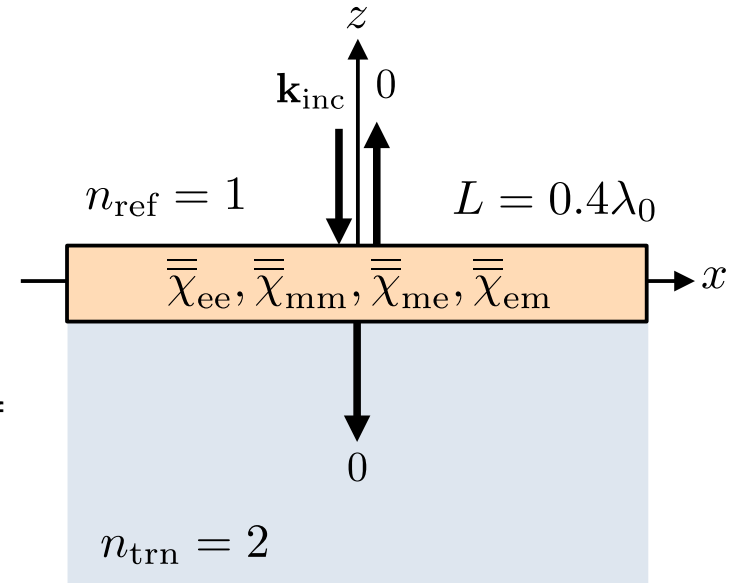


**Homogenization**

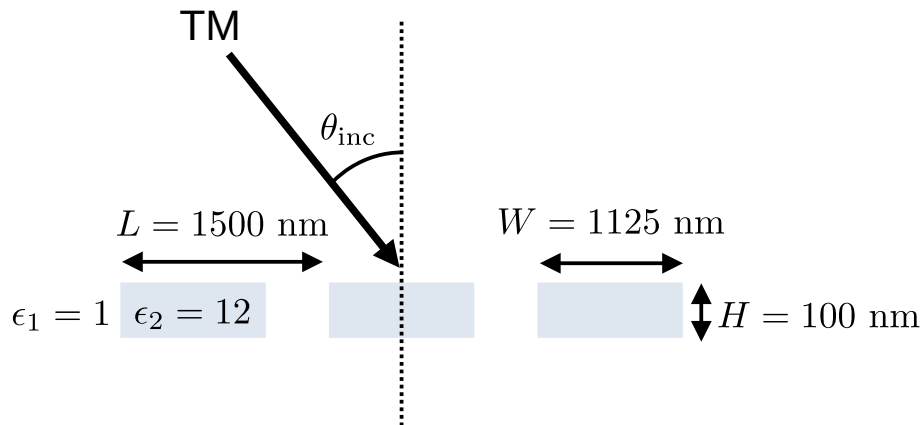


Homogenization consists in replacing the grating by a uniform and continuous layer of effective material parameters.

Homogenization only works if no DO are produced.



# Visualizing Diffraction Orders



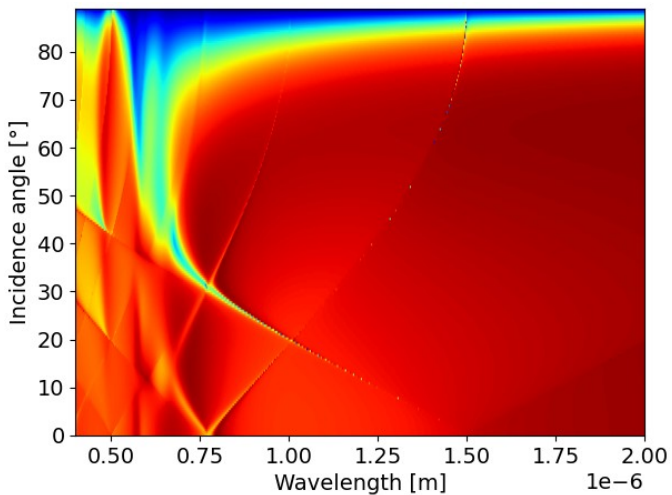
## Grating equation

$$n_s \sin \theta_m^s = n_{\text{inc}} \sin \theta_{\text{inc}} - m \frac{\lambda_0}{L}$$

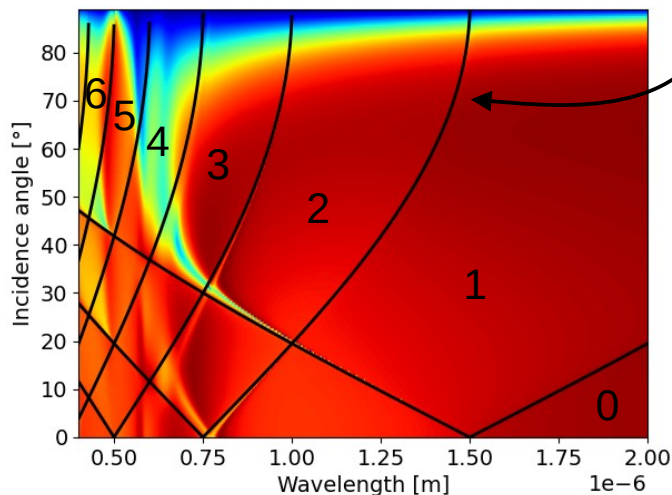
when  $\theta_m^s = \pm 90^\circ$

$$\pm n_s = n_{\text{inc}} \sin \theta_{\text{inc}} - m \frac{\lambda_0}{L}$$

### Total transmittance



### Total transmittance

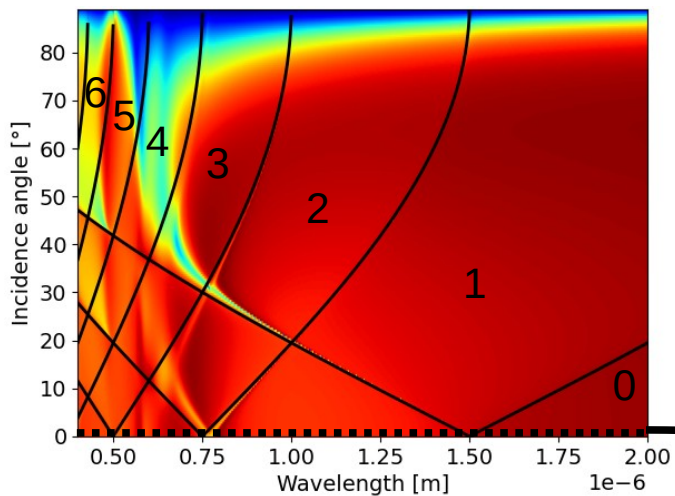


$$\theta_{\text{inc}} = \arcsin \left[ \frac{1}{n_{\text{inc}}} \left( m \frac{\lambda_0}{L} \pm n_s \right) \right]$$

Diffraction orders cut-off angle

# Rayleigh Anomalies

## Total transmittance



## Grating equation

$$n_s \sin \theta_m^s = n_{\text{inc}} \sin \theta_{\text{inc}} - m \frac{\lambda_0}{L}$$

when  $\theta_m^s = \pm 90^\circ$

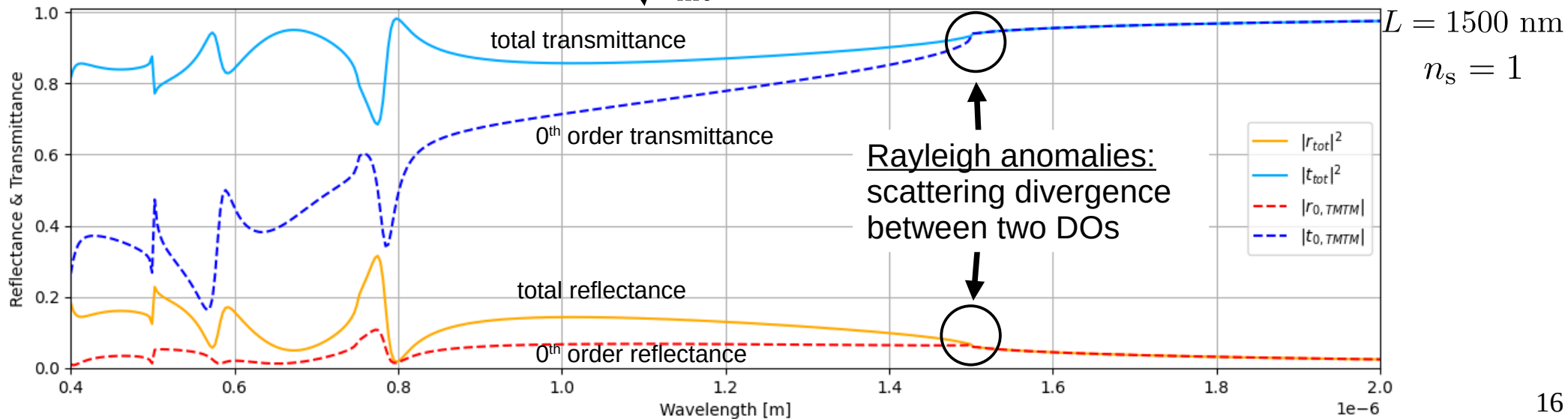
$$\pm n_s = n_{\text{inc}} \sin \theta_{\text{inc}} - m \frac{\lambda_0}{L}$$

$$\lambda_{\text{RA}} = \frac{L}{m} (n_{\text{inc}} \sin \theta_{\text{inc}} \pm n_s)$$

## At normal incidence

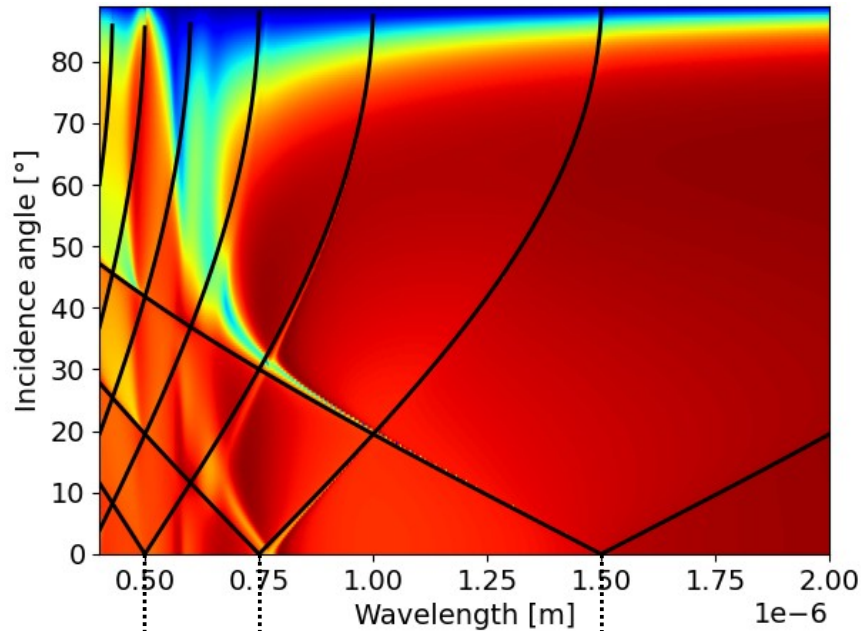
$$\lambda_{\text{RA}} = n_s \frac{L}{|m|}$$

$\theta_{\text{inc}} = 0^\circ$



# Diffraction Orders Transitions at Normal Incidence

Total transmittance



Array period

$$L = 1500 \text{ nm}$$

Refractive index

$$n_s = 1$$

At normal incidence

$$\lambda_{\text{RA}} = n_s \frac{L}{|m|}$$

The Rayleigh anomaly wavelength tells us when a new diffraction order appears

The order..

$$|m| = 3$$

$$|m| = 2$$

$$|m| = 1$$

..appears when..

$$\lambda = \frac{L}{3}$$

$$\lambda = \frac{L}{2}$$

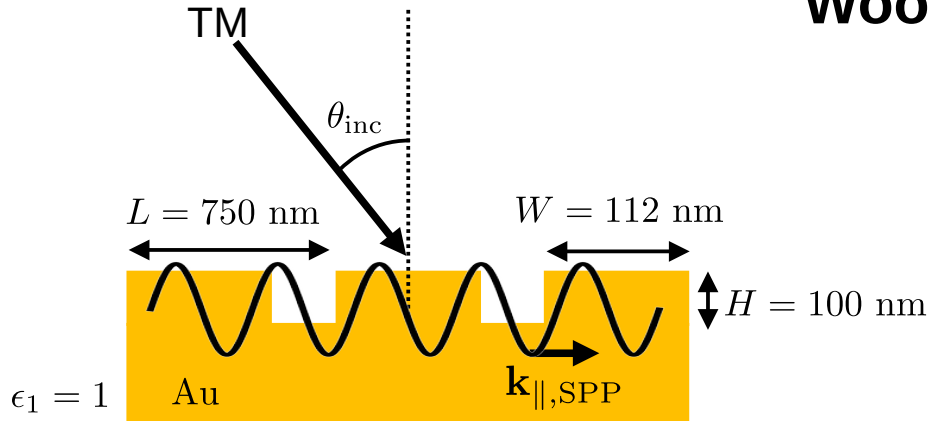
$$\lambda = L$$

# Wood Anomalies

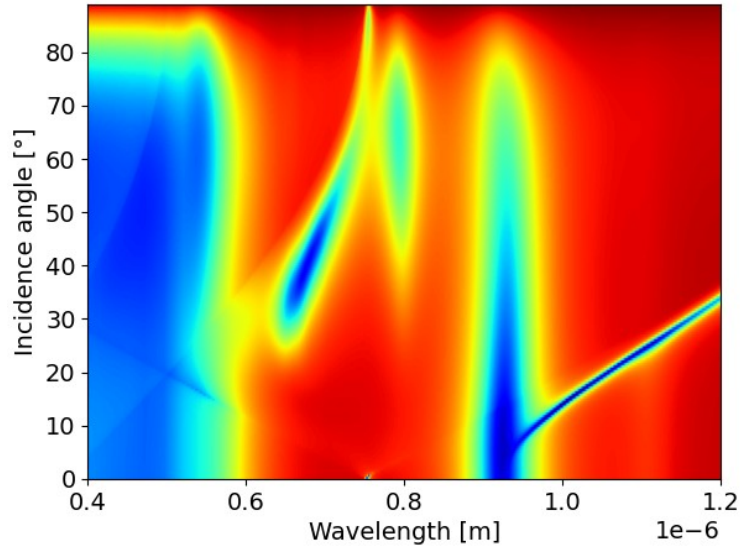
Wood anomalies:  
coupling between incident wave  
and surface plasmon via a grating

$$\mathbf{k}_{\parallel, \text{SPP}} = \mathbf{k}_{\parallel, \text{inc}} + \mathbf{K}$$

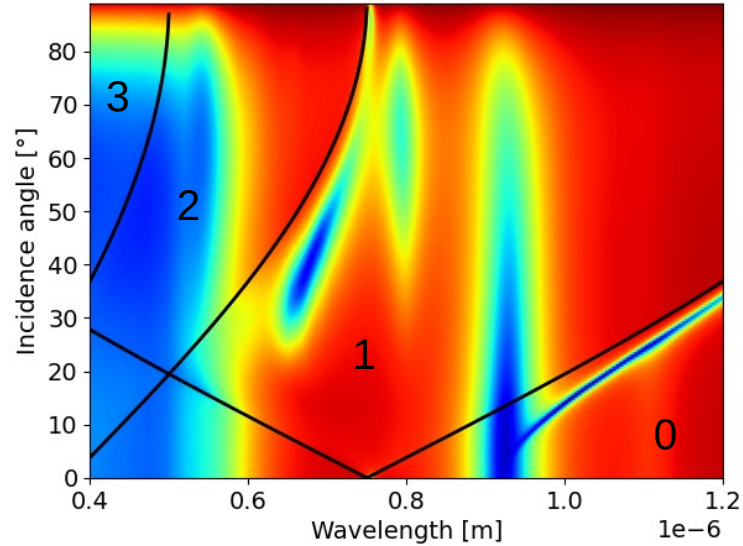
where  $|\mathbf{K}| = \frac{2\pi}{L}$



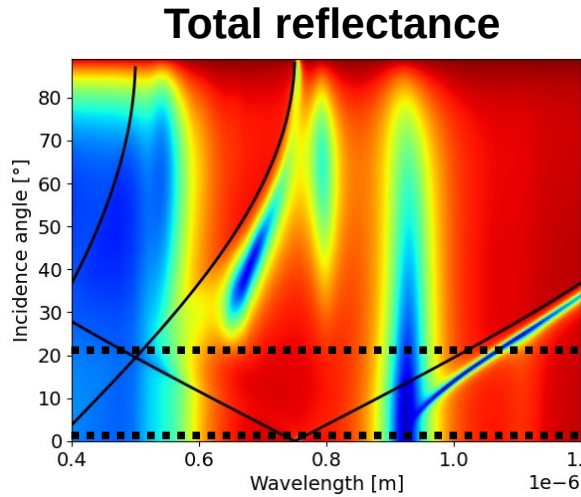
Total reflectance



Total reflectance



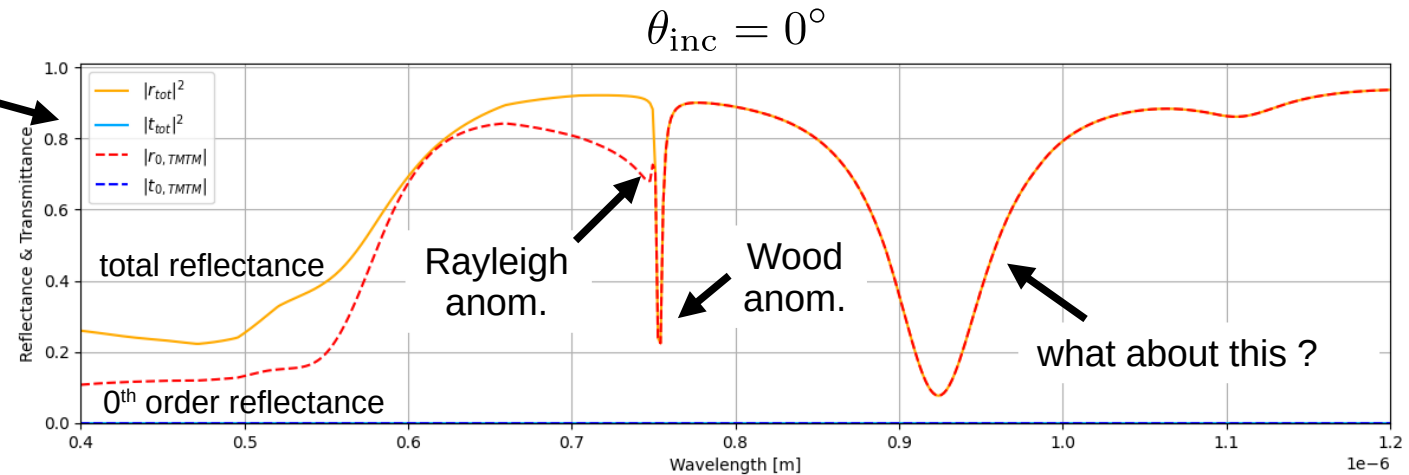
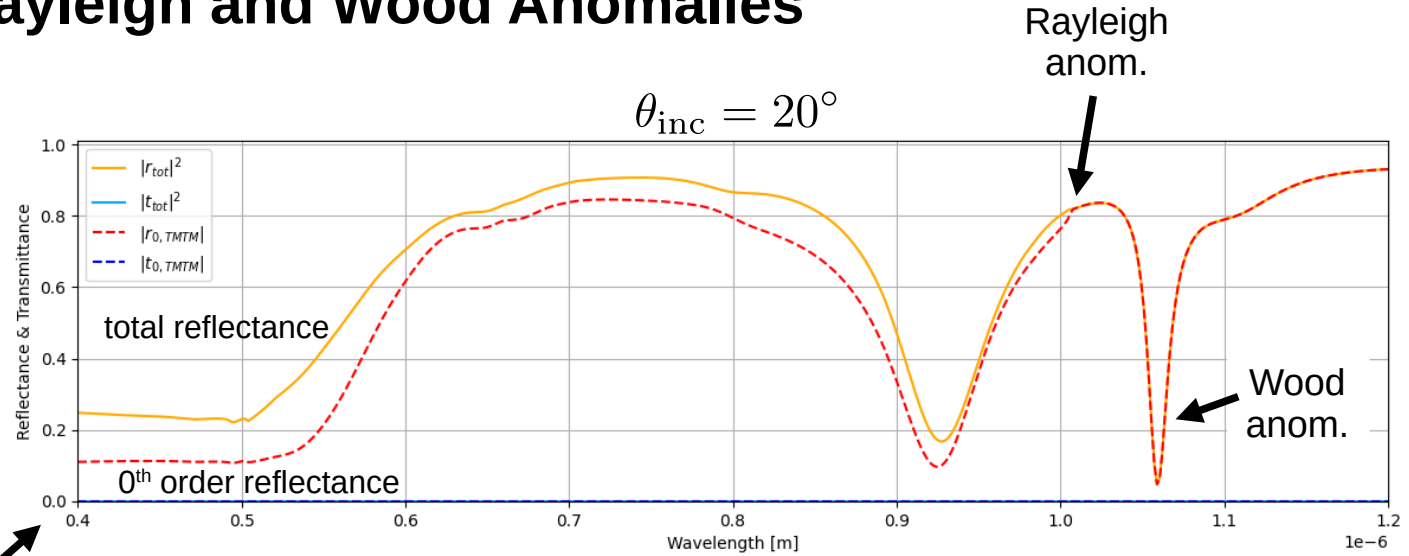
# Rayleigh and Wood Anomalies



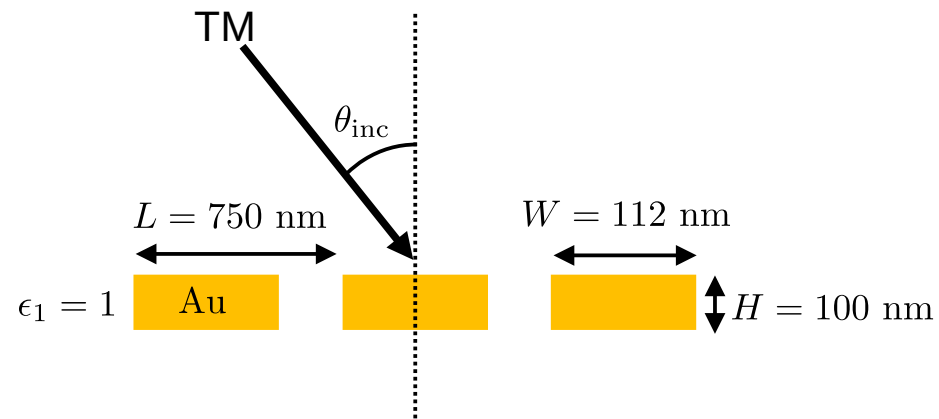
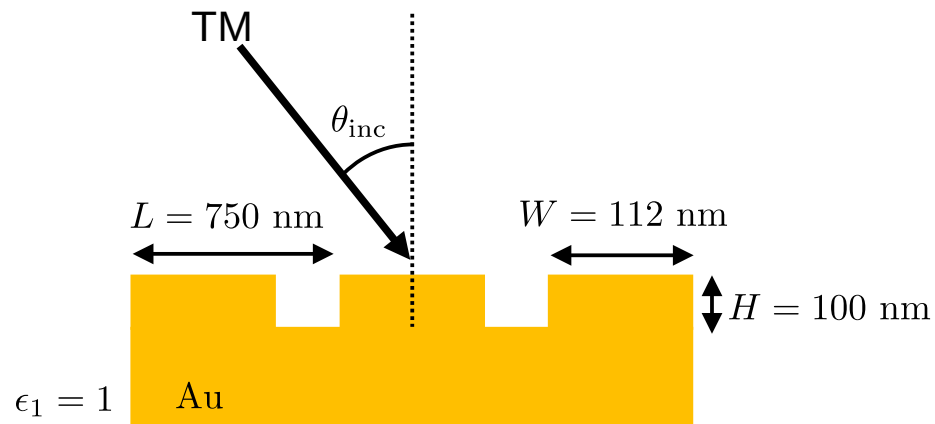
## Wood anomalies

$$\mathbf{k}_{\text{SPP}} = \mathbf{k}_{\parallel, \text{inc}} + \mathbf{K}$$

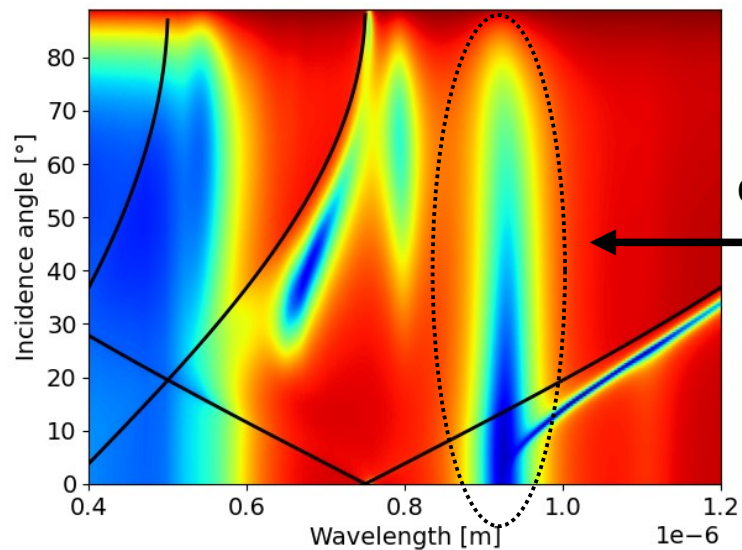
**Rayleigh anomalies**  
scattering divergence  
between two DOs



# Localized Resonance

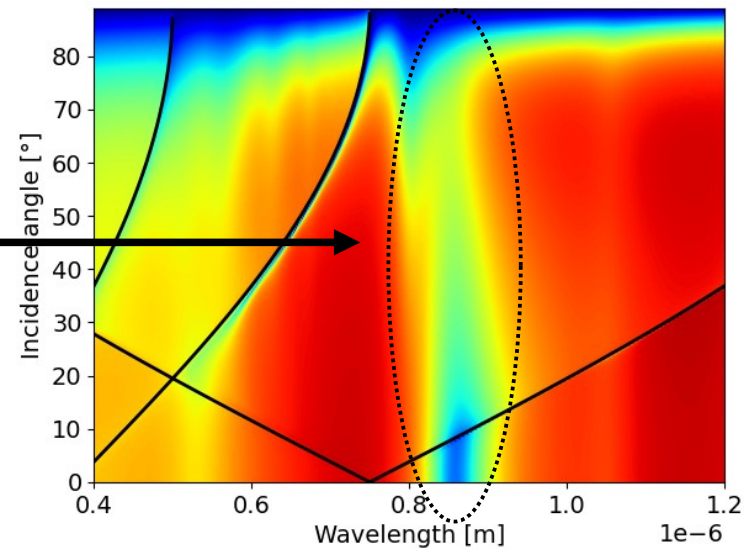


## Total reflectance

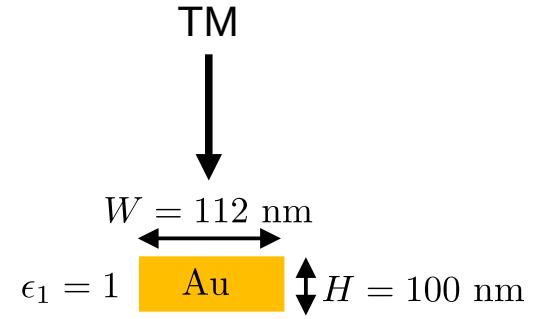
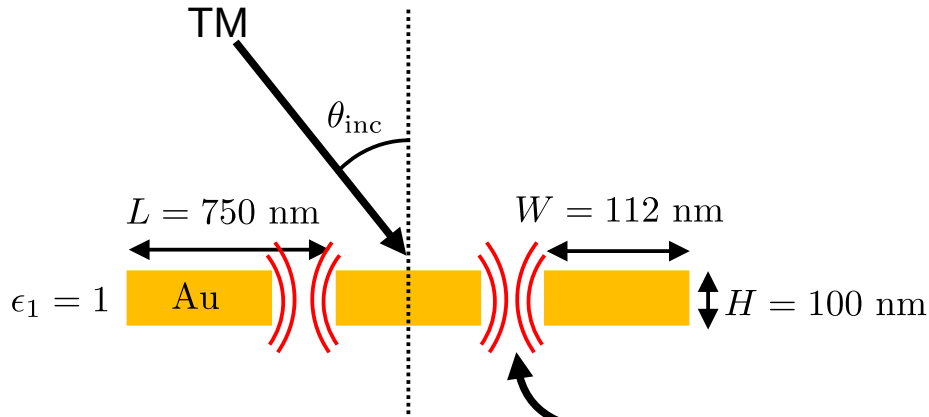


Exists in both systems.  
Corresponds to resonance  
of the individual gold blocks

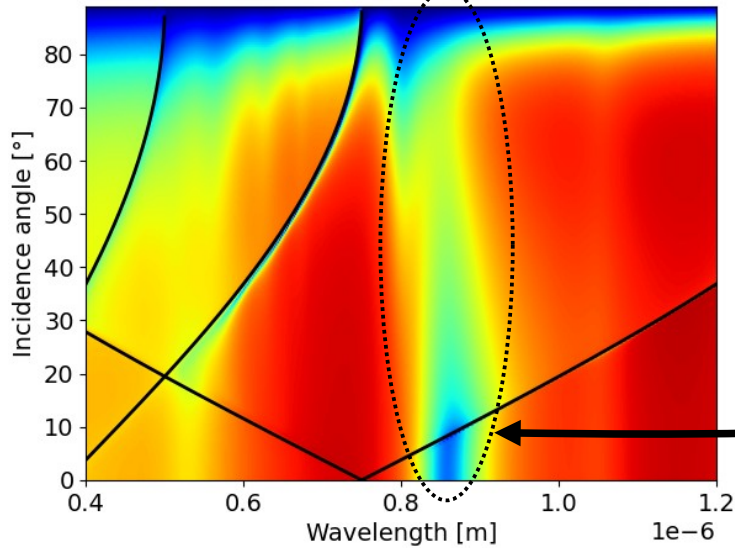
## Total transmittance



# Localized Resonance



Total transmittance

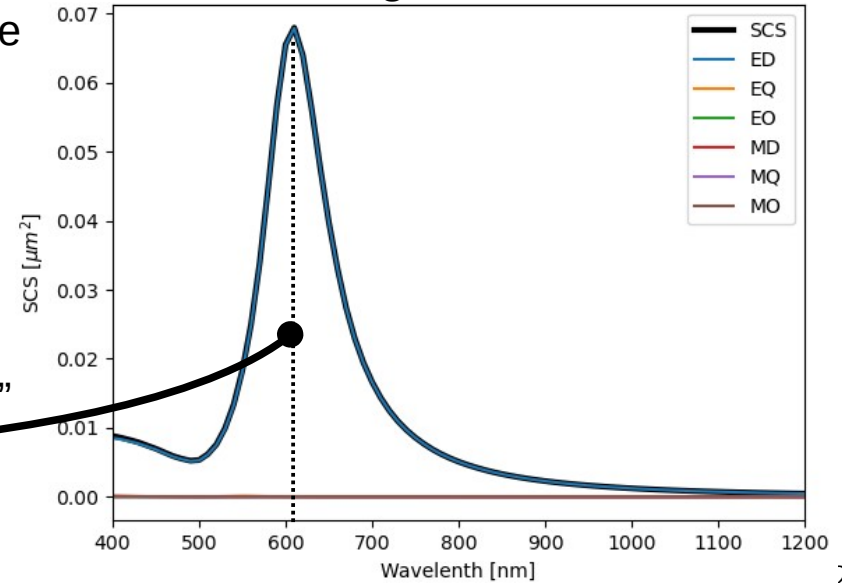


particle interactions  
 increase capacitance

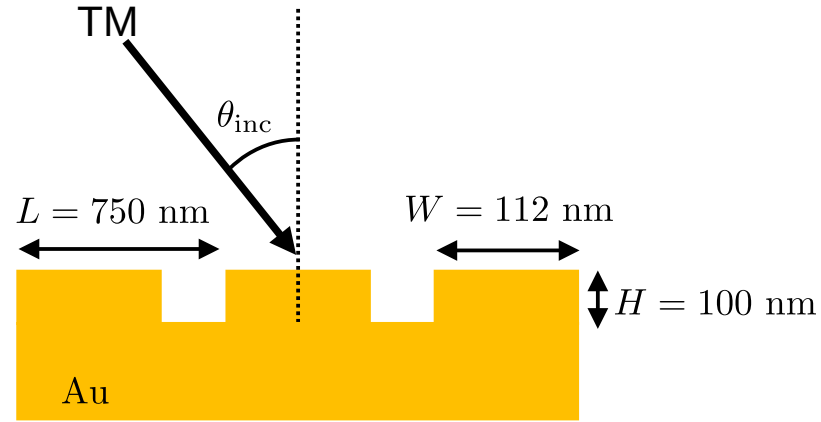
$$\lambda = \frac{2\pi}{c} \sqrt{LC}$$

resonance "redshift"

Scattering cross section

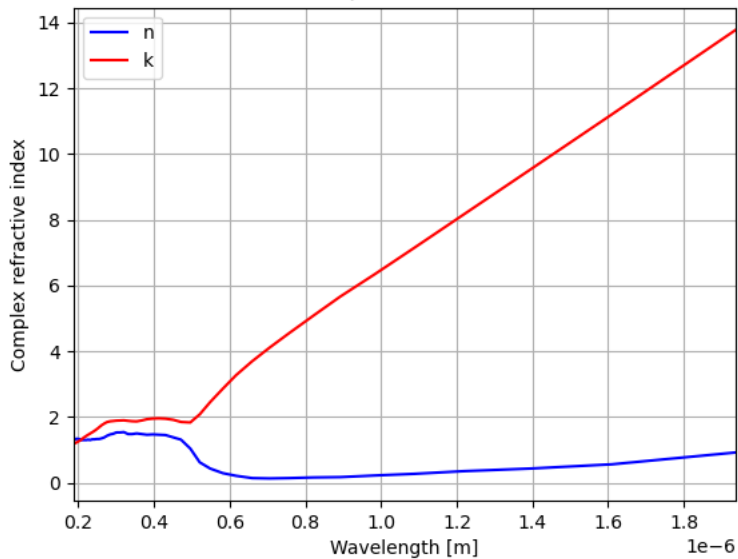


# Simple Structure, Complex Response

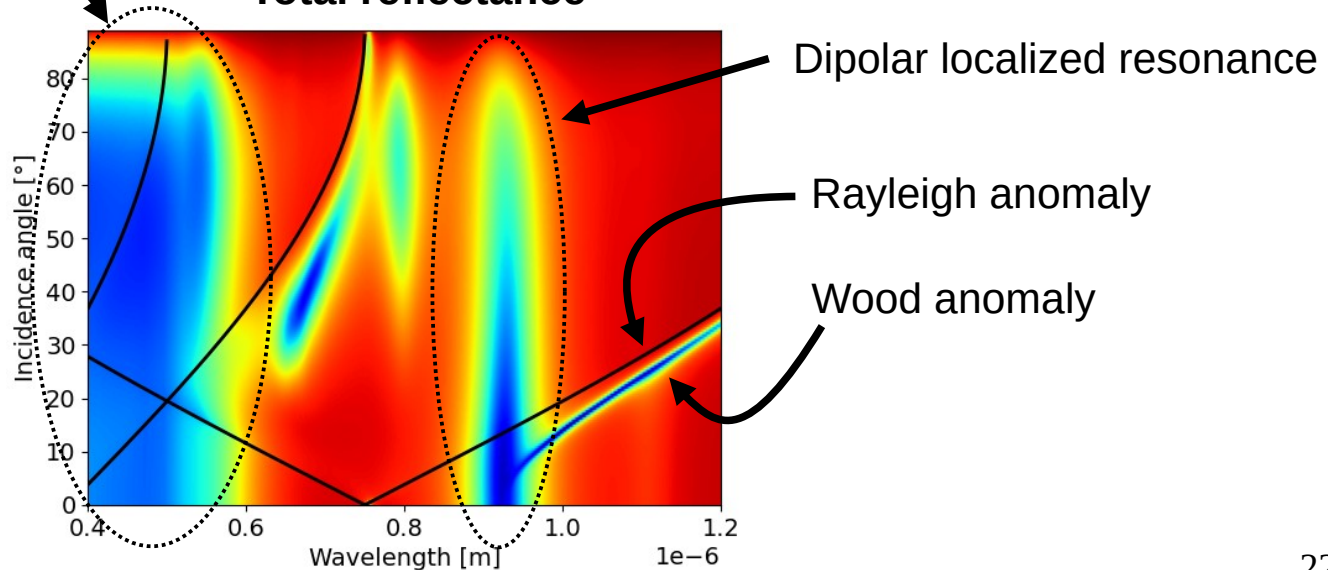


Gold behaves as a lossy dielectric

Dispersion of Au



Total reflectance



# Diffraction vs Refraction

**Diffraction**

$$n_s \sin \theta_m^s = n_{\text{inc}} \sin \theta_{\text{inc}} - m \frac{\lambda_0}{L}$$

at normal  
incidence in air

$$\theta_m^s = - \arcsin \left( m \frac{\lambda_0}{L} \right)$$

**Larger wavelengths are more diffracted than smaller ones**

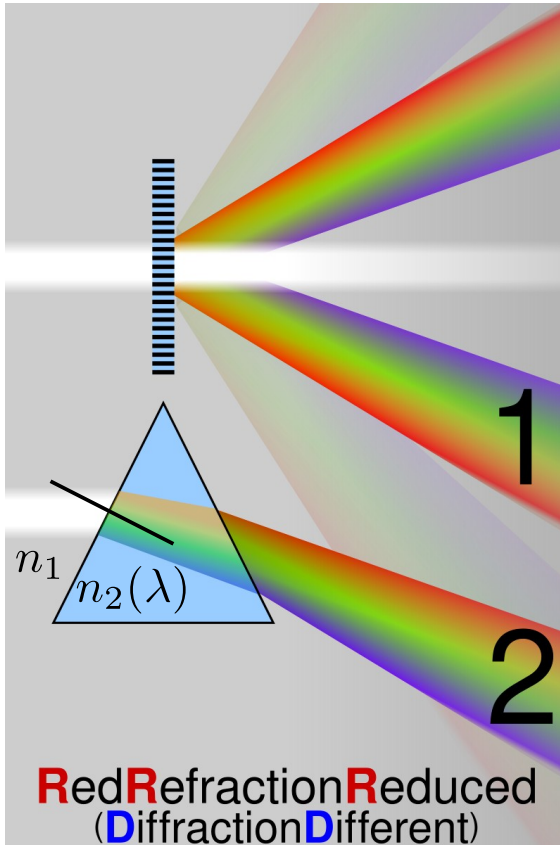
**Refraction**

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

$$\theta_2 = \arcsin \left( \frac{n_1}{n_2(\lambda)} \sin \theta_1 \right) \approx \frac{n_1}{n_2(\lambda)} \theta_1$$

$n_2(\lambda)$  smaller for larger wavelengths

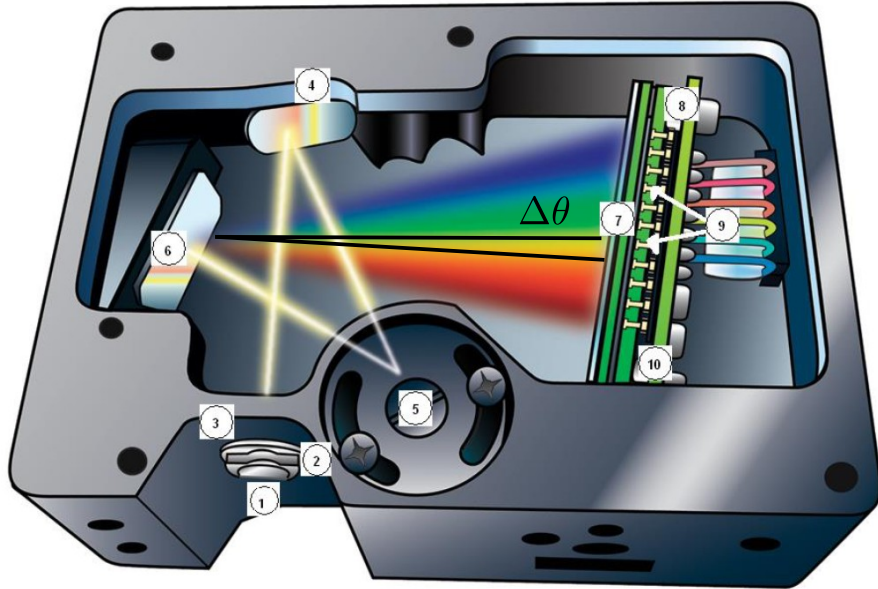
**Larger wavelengths are less refracted than smaller ones**



<https://commons.wikimedia.org/wiki/>

File:Comparison\_refraction\_diffraction\_spectra.svg#/  
media/File:Comparison\_refraction\_diffraction\_spectra.svg

# Spectral Sensitivity of a Diffraction Grating



USB2000+ OceanOptics spectrometer

- 1) SMA Connector
- 2) Slit
- 3) Filter
- 4) Collimating Mirror
- 5) Grating
- 6) Focusing Mirror
- 7) Collection Lens
- 8) Detector

## Diffraction

$$n_s \sin \theta_m^s = n_{\text{inc}} \sin \theta_{\text{inc}} - m \frac{\lambda_0}{L}$$

At normal incidence and in air, the spectral sensitivity is

$$\frac{\partial \lambda_0}{\partial \theta} = \frac{L}{m} \cos \theta_m$$



$$\Delta \lambda_0 = \frac{L}{m} \cos \theta_m \Delta \theta$$

where  $\Delta \theta$  is a pixel detection cone angle

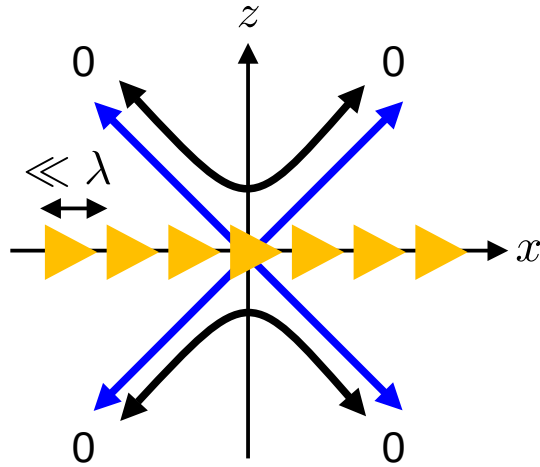
# What Have We Learned So Far....

- When a wave interacts with a periodic structure, its amplitude follows the periodicity of the structure while its phase is composed of an infinite number of plane wave components.
- This means that, upon interaction with a grating, an infinite number of waves are produced. Most of them being evanescent.
- To only have the 0<sup>th</sup> DO at normal incidence, the array period should be lower than  $\lambda/n_s$ . At a grazing angle, it should be lower than  $\lambda/(n_{\text{ref}} + n_s)$ .
- Rayleigh anomalies are sharp redistribution of energy between the diffraction orders at the cut-offs. At normal incidence, the cut-offs are defined in terms of the wavelength as:  $n_s L/|m|$
- Wood anomalies correspond to wave coupling to surface wave modes on metallic gratings. They typically appear close to Rayleigh anomalies.
- Localized dipolar resonances typically exhibit low angular dispersion and tend to be redshifted by the coupling in the array.
- The spectral sensitivity of a diffraction grating is improved by reducing the grating period

# Grating and Spatial Symmetries

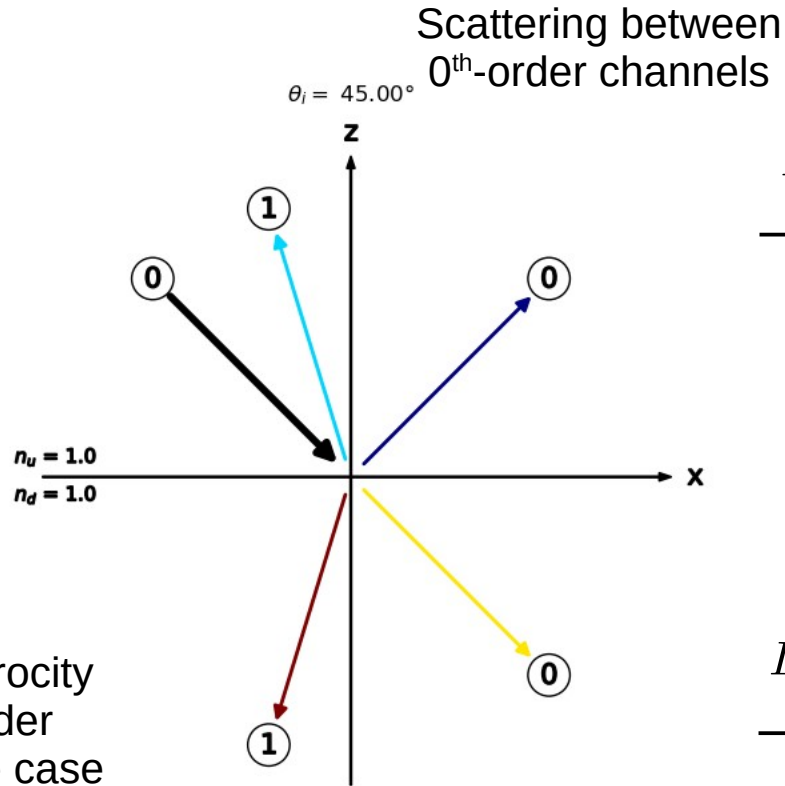
# Grating with Broken Symmetry

Subwavelength metasurface with broken  $\sigma_x$  symmetry

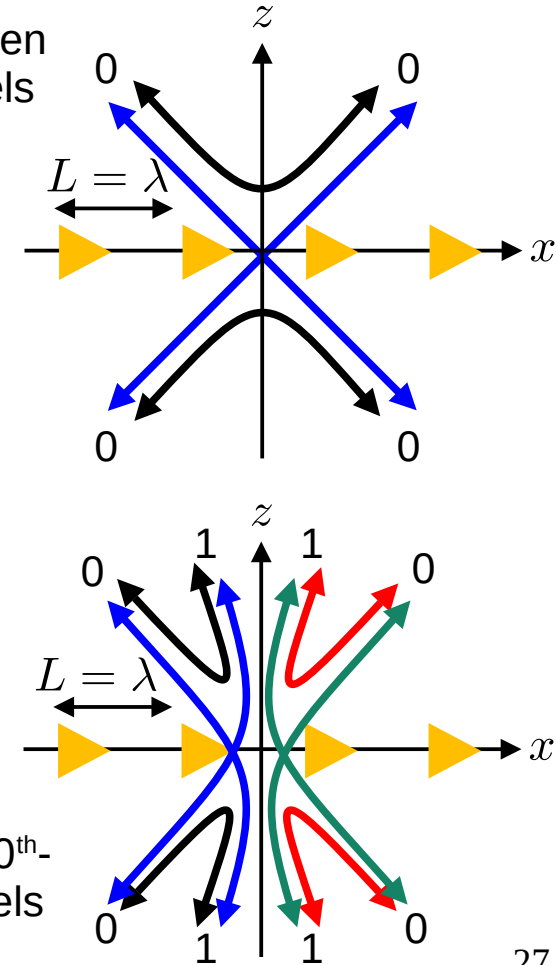


Despite the broken symmetry, reciprocity forces the scattering between 0<sup>th</sup>-order channels to be identical. It is not the case anymore when higher-order diffraction orders are considered.

Diffraction grating with broken  $\sigma_x$  symmetry

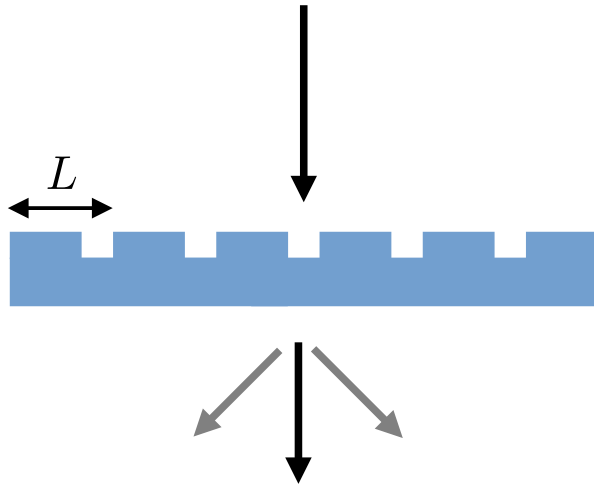


Scattering between 0<sup>th</sup>- and 1<sup>st</sup>-order channels



# Diffraction Channels and Broken Symmetry

Symmetric grating

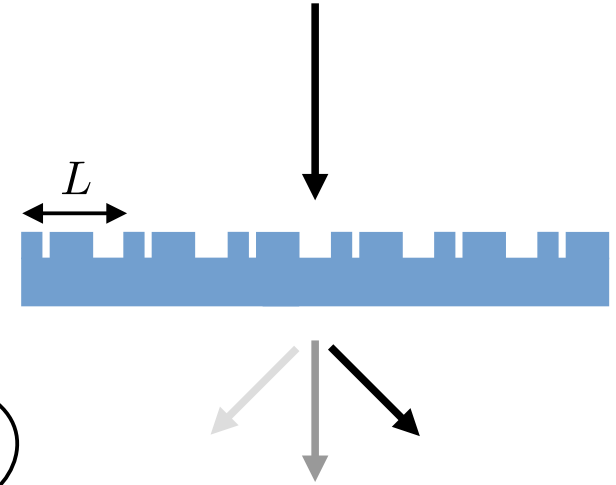


Total number of DO  
at normal incidence

$$N_s = 1 + 2 \left\lfloor n_s \frac{L}{\lambda_0} \right\rfloor$$

The only thing that determines  
the number of DO is this ratio

Asymmetric grating



Diffraction orders should be seen as “channels” in which the energy can flow. The ratio above determines how many of these channels are open regardless of the material, shape and spatial symmetries. Changing the material composition, the shape and breaking symmetries allows controlling how much energy goes into each opened channel.

# Blazed Gratings

## Littrow configuration (retro-reflection)

$$\sin \theta_m = \sin \theta_{\text{inc}} - m \frac{\lambda_0}{L}$$

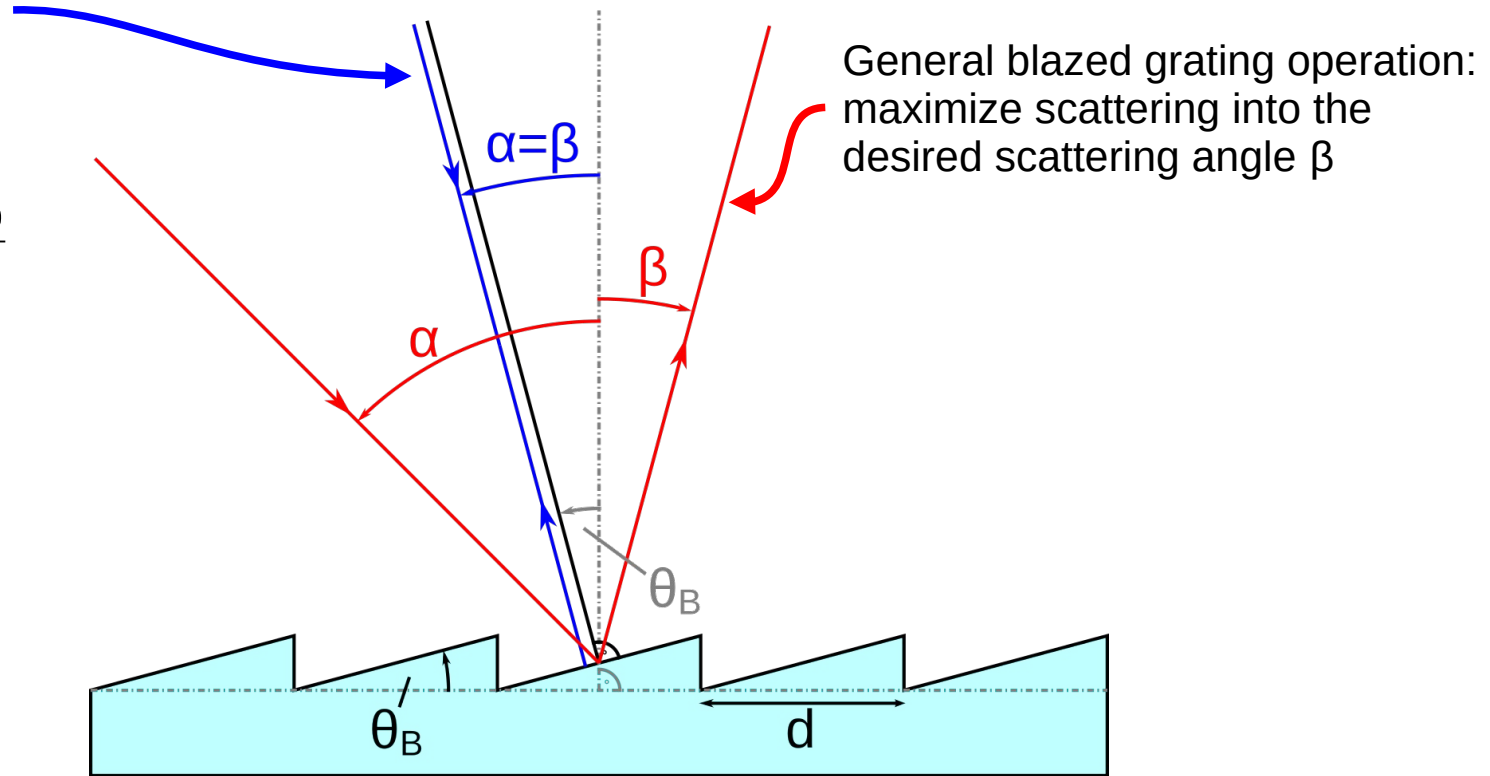
$$-\sin \theta_{\text{inc}} = \sin \theta_{\text{inc}} - m \frac{\lambda_0}{L}$$

$$2 \sin \theta_{\text{inc}} = m \frac{\lambda_0}{L}$$

## spectral sensitivity

$$\frac{\partial \lambda_0}{\partial \theta} = 2 \frac{L}{m} \cos \theta$$

$$\Delta \lambda_0 = 2 \frac{L}{m} \cos \theta \Delta \theta$$



## What Have We Learned So Far....

- Diffraction gratings provide more degrees of freedom for controlling light compared to subwavelength metasurfaces since they scatter light in several diffraction channels.
- Breaking the  $\sigma_x$  symmetry of a metasurface does not affect its angular scattering response. However, it breaks the angular scattering between 0<sup>th</sup> and 1<sup>st</sup> DO of a diffraction grating.
- At normal incidence, the ratio  $(n_s L/\lambda_0)$  is the only thing that determines the number of opened diffraction channels. How the incident wave energy spreads into these channels is determined by the material, the geometry and the symmetries of the diffraction grating.
- Blazed gratings are diffraction gratings optimized to redirect the incident energy into only one DO.

# Subwavelength Gratings

# Effective Permittivity of Subwavelength Gratings

## Parallel polarization

At the boundaries, we have

$$\begin{cases} E_{\parallel,1} = E_{\parallel,2} = E_{\parallel} \\ D_{\parallel,1} \neq D_{\parallel,2} \end{cases}$$

$$D_{\parallel,\text{av}} = fD_{\parallel,1} + (1-f)D_{\parallel,2}$$

$$\downarrow D_{\parallel} = \epsilon E_{\parallel}$$

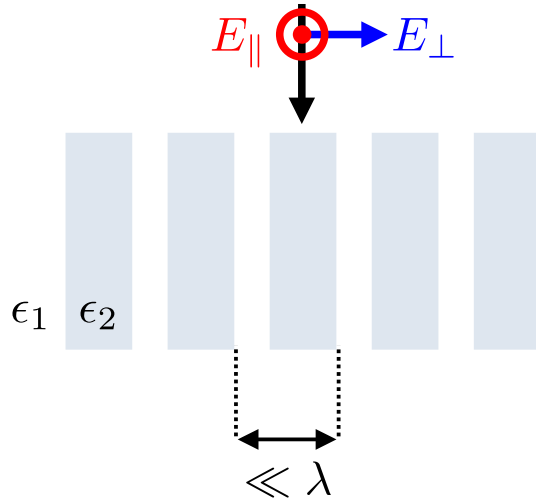
$$\epsilon_{\parallel,\text{av}} E_{\parallel} = f\epsilon_1 E_{\parallel,1} + (1-f)\epsilon_2 E_{\parallel,2}$$

$$\epsilon_{\parallel,\text{av}} = f\epsilon_1 + (1-f)\epsilon_2$$

### Design equation

$$f = \frac{\epsilon_2 - \epsilon_{\parallel,\text{av}}}{\epsilon_2 - \epsilon_1}$$

$f$ : filling fraction



## Perpendicular polarization

At the boundaries, we have

$$\begin{cases} D_{\perp,1} = D_{\perp,2} = D_{\perp} \\ E_{\perp,1} \neq E_{\perp,2} \end{cases}$$

$$E_{\perp,\text{av}} = fE_{\perp,1} + (1-f)E_{\perp,2}$$

$$\downarrow E_{\perp} = \epsilon^{-1} D_{\perp}$$

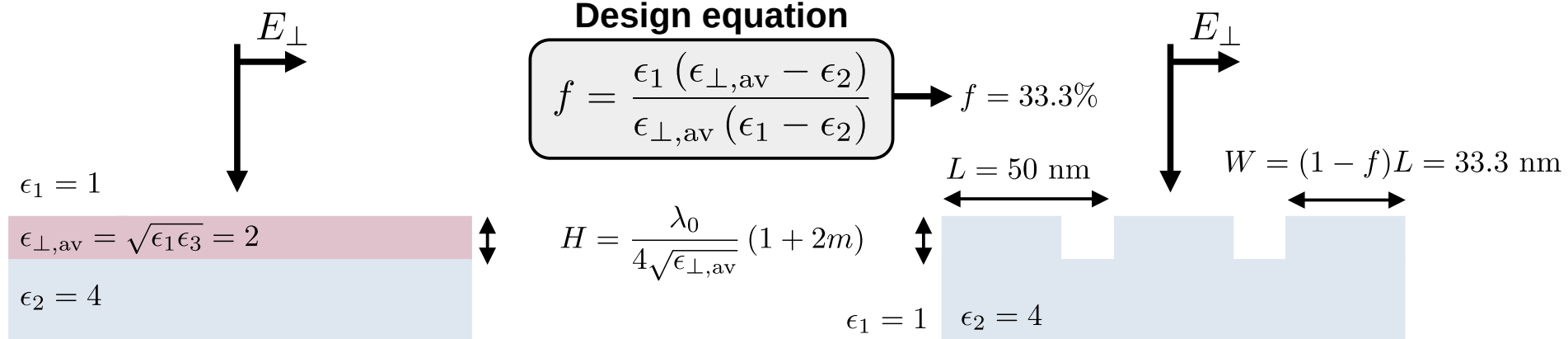
$$\epsilon_{\perp,\text{av}}^{-1} D_{\perp} = f\epsilon_1^{-1} D_{\perp,1} + (1-f)\epsilon_2^{-1} D_{\perp,2}$$

$$\frac{1}{\epsilon_{\perp,\text{av}}} = \frac{f}{\epsilon_1} + \frac{(1-f)}{\epsilon_2}$$

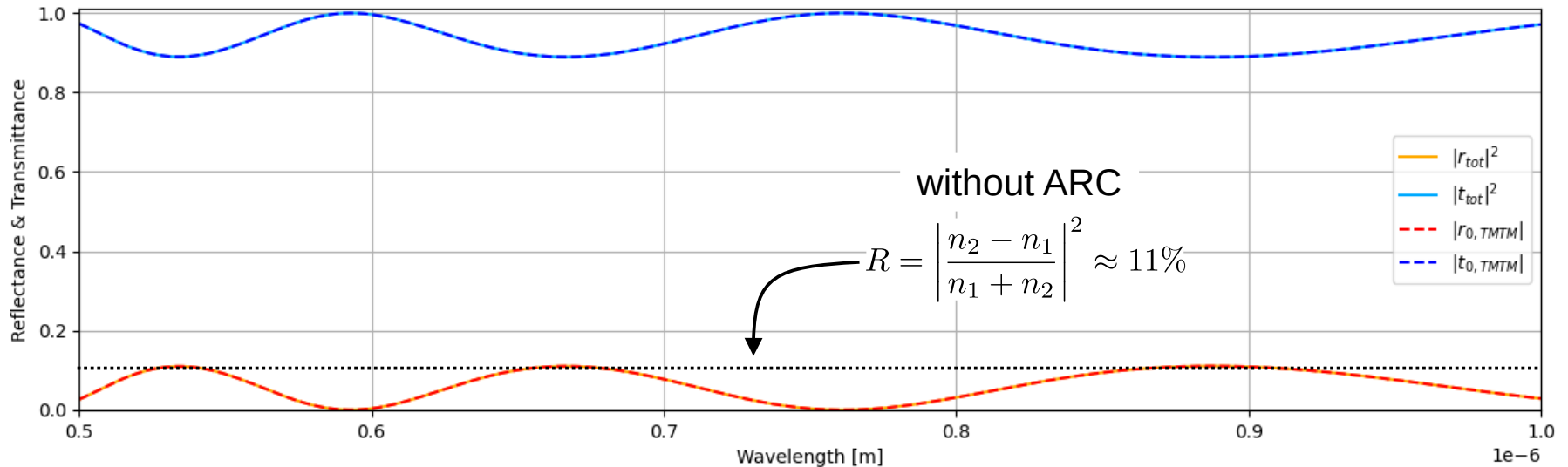
### Design equation

$$f = \frac{\epsilon_1 (\epsilon_{\perp,\text{av}} - \epsilon_2)}{\epsilon_{\perp,\text{av}} (\epsilon_1 - \epsilon_2)}$$

# Anti-Reflection Coating Using a Subwavelength Grating



Design for  $m = 3$  at  $\lambda_0 = 750 \text{ nm}$



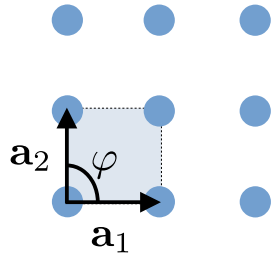
## What Have We Learned So Far....

- Deeply subwavelength gratings maybe used to implement effective refractive indices. This is achieved by controlling the grating period and filling fraction.
- Note that such structures are inherently birefringent and thus lead to different effective refractive indices for TE and TM waves
- The design equations of subwavelength gratings are only indicative. They bring you close to the desired response but further optimization is often required.

# 2D Periodic Systems

# 2D Bravais Lattices

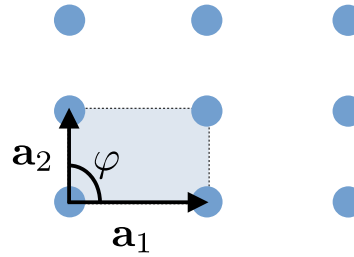
## Square



$$|\mathbf{a}_1| = |\mathbf{a}_2|$$

$$\varphi = 90^\circ$$

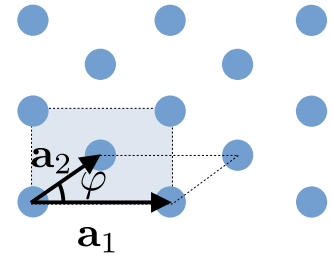
## Rectangular



$$|\mathbf{a}_1| \neq |\mathbf{a}_2|$$

$$\varphi = 90^\circ$$

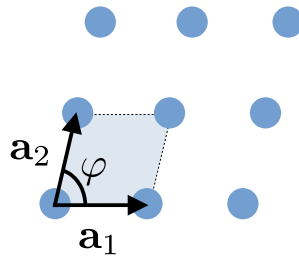
## Rhombic (centered rectangular)



$$|\mathbf{a}_1| \neq |\mathbf{a}_2|$$

$$\varphi \neq 90^\circ$$

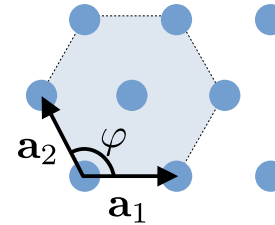
## Oblique



$$|\mathbf{a}_1| \neq |\mathbf{a}_2|$$

$$\varphi \neq 90^\circ$$

## Hexagonal

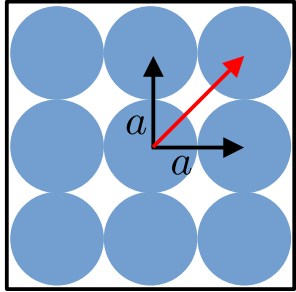


$$|\mathbf{a}_1| = |\mathbf{a}_2|$$

$$\varphi = 120^\circ$$

# Packing Density: Square vs Hexagonal Array

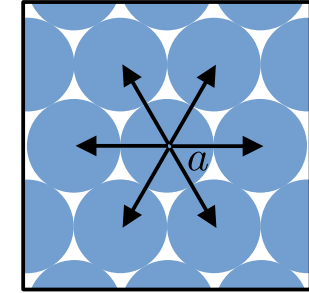
Square



$$f_{\text{square}} = \pi \left( \frac{r}{a} \right)^2$$

$$\frac{f_{\text{hexagonal}}}{f_{\text{square}}} = \frac{\sqrt{3}}{2\pi} \approx 1.155$$

Hexagonal

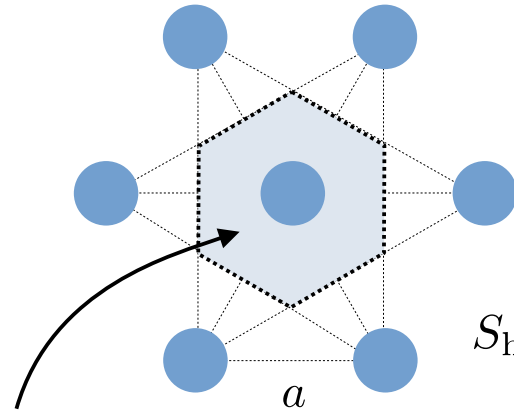


$$f_{\text{hexagonal}} = \frac{2\pi}{\sqrt{3}} \left( \frac{r}{a} \right)^2$$

The hexagonal lattice not only has a higher (~15%) filling fraction than the square lattice but its inter-element spacing is identical meaning that they all couple to each other in the same way. Additionally, the hexagonal lattice leads to lower resonance frequency than the square lattice.

# Hexagonal Lattice Unit Cell

Hexagonal unit cell



$$S_{\text{hex}} = \frac{3\sqrt{3}}{8} a^2$$

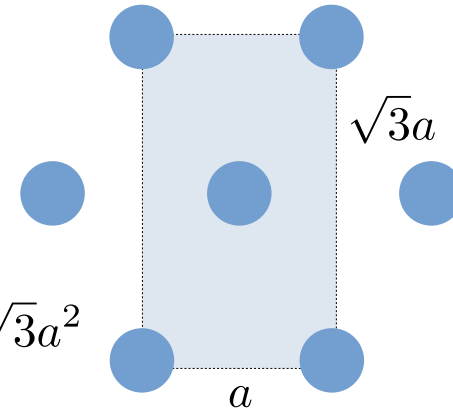
Wigner-Seitz primitive unit cell

Unit cell surface area

$$S_{\text{rec}} = \sqrt{3} a^2$$

$$\frac{S_{\text{rec}}}{S_{\text{hex}}} = \frac{8}{3} \approx 2.66$$

Hexagonal structure with rectangular unit cell



A rectangular unit cell may be used to simulate a hexagonal lattice but would require more computational power as it is bigger than the Wigner-Seitz cell.

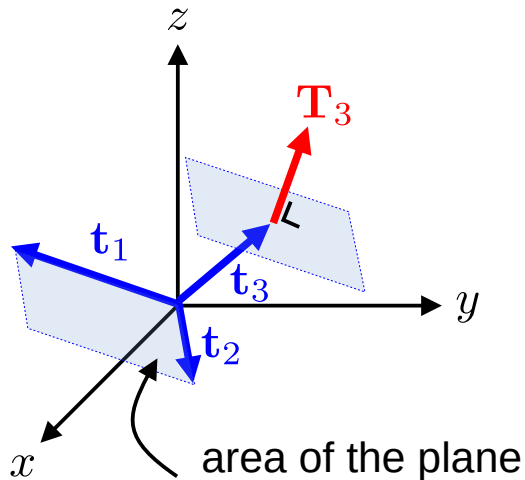
## Construction:

- 1) Draw lines between one element and all its neighbors
- 2) In the middle of these lines, draw a perpendicular
- 3) The intersections of the perpendicular lines form the unit cell

# Primitive and Reciprocal Lattice Vectors

The **primitive lattice vectors** are the smallest vectors that can be used to describe a unit cell.

The **reciprocal lattice vectors** represent the wavevectors of the lattice in Fourier space.



$$A = |\mathbf{t}_1 \times \mathbf{t}_2|$$

Volume defined by the two planes

$$V = \mathbf{t}_3 \cdot (\mathbf{t}_1 \times \mathbf{t}_2)$$

We define  $|\mathbf{T}_3| = \frac{2\pi}{L_3}$  where  $\frac{\mathbf{T}_3}{|\mathbf{T}_3|} = \frac{\mathbf{t}_1 \times \mathbf{t}_2}{|\mathbf{t}_1 \times \mathbf{t}_2|}$

where  $L_3$  is the distance between the repeated planes defined by

$$L_3 = \frac{V}{A} = \frac{\mathbf{t}_3 \cdot (\mathbf{t}_1 \times \mathbf{t}_2)}{|\mathbf{t}_1 \times \mathbf{t}_2|}$$

Combining these different results, we have

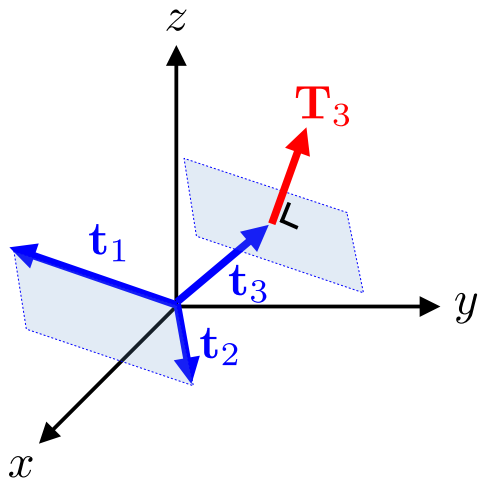
$$\mathbf{T}_3 = |\mathbf{T}_3| \frac{\mathbf{t}_1 \times \mathbf{t}_2}{|\mathbf{t}_1 \times \mathbf{t}_2|} = \frac{2\pi}{L_3} \frac{\mathbf{t}_1 \times \mathbf{t}_2}{|\mathbf{t}_1 \times \mathbf{t}_2|} = \frac{2\pi}{\frac{\mathbf{t}_3 \cdot (\mathbf{t}_1 \times \mathbf{t}_2)}{|\mathbf{t}_1 \times \mathbf{t}_2|}} \frac{\mathbf{t}_1 \times \mathbf{t}_2}{|\mathbf{t}_1 \times \mathbf{t}_2|}$$



$$\mathbf{T}_3 = 2\pi \frac{\mathbf{t}_1 \times \mathbf{t}_2}{\mathbf{t}_3 \cdot (\mathbf{t}_1 \times \mathbf{t}_2)}$$

# Primitive and Reciprocal Lattice Vectors

In three dimensions



$$\mathbf{T}_1 = 2\pi \frac{\mathbf{t}_2 \times \mathbf{t}_3}{\mathbf{t}_1 \cdot (\mathbf{t}_2 \times \mathbf{t}_3)}$$

$$\mathbf{t}_1 = 2\pi \frac{\mathbf{T}_2 \times \mathbf{T}_3}{\mathbf{T}_1 \cdot (\mathbf{T}_2 \times \mathbf{T}_3)}$$

$$\mathbf{T}_2 = 2\pi \frac{\mathbf{t}_3 \times \mathbf{t}_1}{\mathbf{t}_1 \cdot (\mathbf{t}_2 \times \mathbf{t}_3)}$$

$$\mathbf{t}_2 = 2\pi \frac{\mathbf{T}_3 \times \mathbf{T}_1}{\mathbf{T}_1 \cdot (\mathbf{T}_2 \times \mathbf{T}_3)}$$

$$\mathbf{T}_3 = 2\pi \frac{\mathbf{t}_1 \times \mathbf{t}_2}{\mathbf{t}_3 \cdot (\mathbf{t}_1 \times \mathbf{t}_2)}$$

$$\mathbf{t}_3 = 2\pi \frac{\mathbf{T}_1 \times \mathbf{T}_2}{\mathbf{T}_1 \cdot (\mathbf{T}_2 \times \mathbf{T}_3)}$$

In two dimensions

By setting  
 $\mathbf{t}_3 = \hat{\mathbf{z}}$

$$\mathbf{T}_1 = \frac{2\pi}{|\mathbf{t}_1 \times \mathbf{t}_2|} \begin{bmatrix} t_{2,y} \\ -t_{2,x} \end{bmatrix}$$

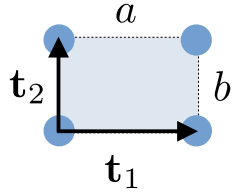
$$\mathbf{t}_1 = \frac{2\pi}{|\mathbf{T}_1 \times \mathbf{T}_2|} \begin{bmatrix} T_{2,y} \\ -T_{2,x} \end{bmatrix}$$

$$\mathbf{T}_2 = \frac{2\pi}{|\mathbf{t}_1 \times \mathbf{t}_2|} \begin{bmatrix} -t_{1,y} \\ t_{1,x} \end{bmatrix}$$

$$\mathbf{t}_2 = \frac{2\pi}{|\mathbf{T}_1 \times \mathbf{T}_2|} \begin{bmatrix} -T_{1,y} \\ T_{1,x} \end{bmatrix}$$

# Primitive Lattice Vectors of Rectangular and Hexagonal Array

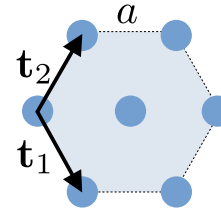
Rectangular



$$\begin{bmatrix} \mathbf{t}_1 \\ \mathbf{t}_2 \end{bmatrix} = \begin{bmatrix} a & 0 \\ 0 & b \end{bmatrix} \cdot \begin{bmatrix} \hat{\mathbf{x}} \\ \hat{\mathbf{y}} \end{bmatrix}$$

$$\begin{bmatrix} \mathbf{T}_1 \\ \mathbf{T}_2 \end{bmatrix} = \begin{bmatrix} \frac{2\pi}{a} & 0 \\ 0 & \frac{2\pi}{b} \end{bmatrix} \cdot \begin{bmatrix} \hat{\mathbf{x}} \\ \hat{\mathbf{y}} \end{bmatrix}$$

Hexagonal



$$\begin{bmatrix} \mathbf{t}_1 \\ \mathbf{t}_2 \end{bmatrix} = \frac{a}{2} \begin{bmatrix} 1 & -\sqrt{3} \\ 1 & \sqrt{3} \end{bmatrix} \cdot \begin{bmatrix} \hat{\mathbf{x}} \\ \hat{\mathbf{y}} \end{bmatrix}$$

$$\begin{bmatrix} \mathbf{T}_1 \\ \mathbf{T}_2 \end{bmatrix} = \frac{2\pi}{a} \begin{bmatrix} 1 & -\frac{1}{\sqrt{3}} \\ 1 & \frac{1}{\sqrt{3}} \end{bmatrix} \cdot \begin{bmatrix} \hat{\mathbf{x}} \\ \hat{\mathbf{y}} \end{bmatrix}$$

The reciprocal lattice vectors are obtained using

$$\mathbf{T}_1 = \frac{2\pi}{|\mathbf{t}_1 \times \mathbf{t}_2|} \begin{bmatrix} t_{2,y} \\ -t_{2,x} \end{bmatrix} \quad \mathbf{T}_2 = \frac{2\pi}{|\mathbf{t}_1 \times \mathbf{t}_2|} \begin{bmatrix} -t_{1,y} \\ t_{1,x} \end{bmatrix}$$

# 2D Diffraction Gratings

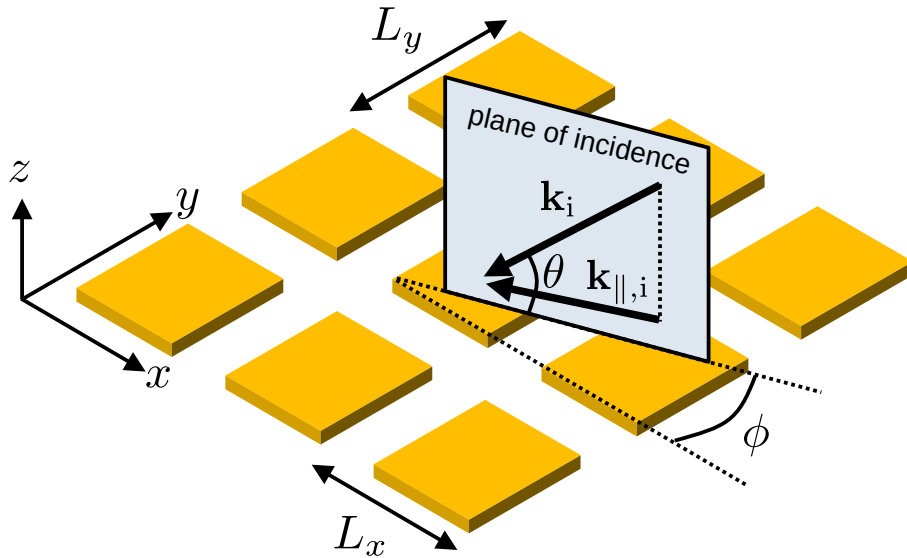
The tangential k-vector components of the waves diffracted by the grating are functions of the reciprocal lattice vectors

$$\mathbf{k}_{\parallel}(p, q) = \mathbf{k}_{\parallel,i} - p\mathbf{T}_1 - q\mathbf{T}_2$$

The normal wavevector component for the reflected and transmitted DO are given by

$$\mathbf{k}_{\perp,r}(p, q) = -\hat{\mathbf{z}}\sqrt{k_r^2 - |\mathbf{k}_{\parallel}(p, q)|^2}$$

$$\mathbf{k}_{\perp,t}(p, q) = +\hat{\mathbf{z}}\sqrt{k_t^2 - |\mathbf{k}_{\parallel}(p, q)|^2}$$



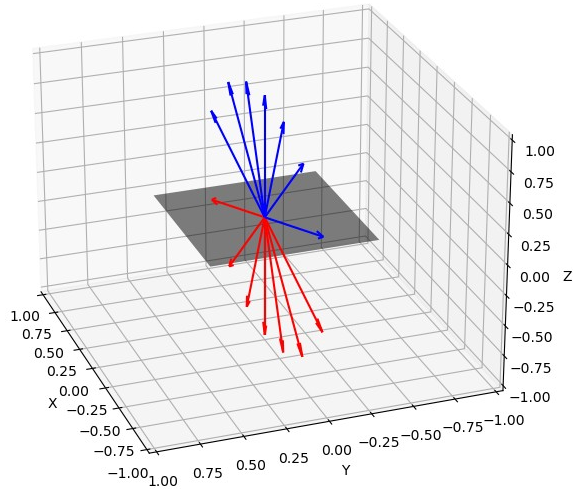
**Reciprocal lattice vectors**

$$\begin{bmatrix} \mathbf{T}_1 \\ \mathbf{T}_2 \end{bmatrix} = \begin{bmatrix} \frac{2\pi}{L_x} & 0 \\ 0 & \frac{2\pi}{L_y} \end{bmatrix} \cdot \begin{bmatrix} \hat{\mathbf{x}} \\ \hat{\mathbf{y}} \end{bmatrix}$$

# Illustration of Diffraction by 2D Gratings

$$\theta_i = 0^\circ, \phi_i = 0^\circ$$

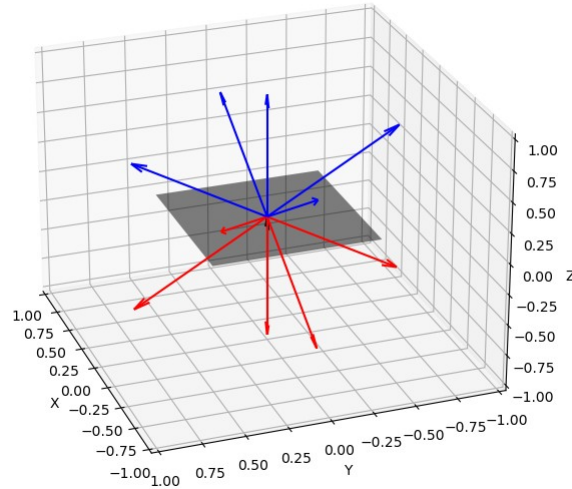
$$L_x = 3.25\lambda, L_y = 0.5\lambda$$



Subwavelength along y.  
All DO are in the xz-plane.

$$\theta_i = 0^\circ, \phi_i = 0^\circ$$

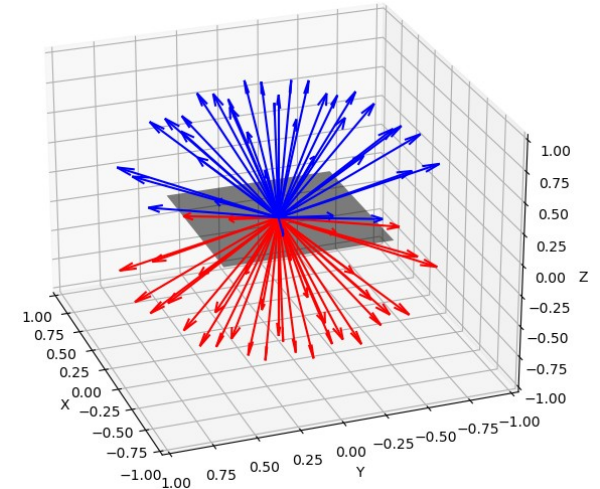
$$L_x = 1.25\lambda, L_y = 1.25\lambda$$



Square lattice barely larger than the wavelength. All DO are in the xz- and yz-planes.

$$\theta_i = 0^\circ, \phi_i = 0^\circ$$

$$L_x = 3.5\lambda, L_y = 3.5\lambda$$



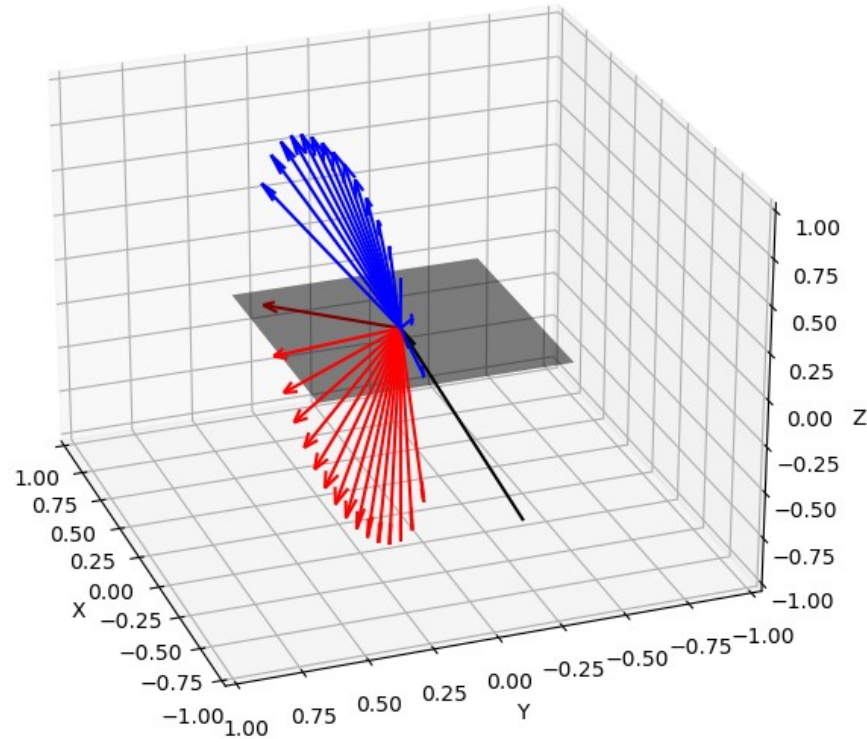
Square lattice larger than the wavelength. The DO spread everywhere.

# Conical Diffraction

$$\theta_i = 45^\circ, \phi_i = 20^\circ$$

$$L_x = 8.25\lambda, L_y = 0.5\lambda$$

Subwavelength along y. The oblique incidence makes the DO spread over a cone.

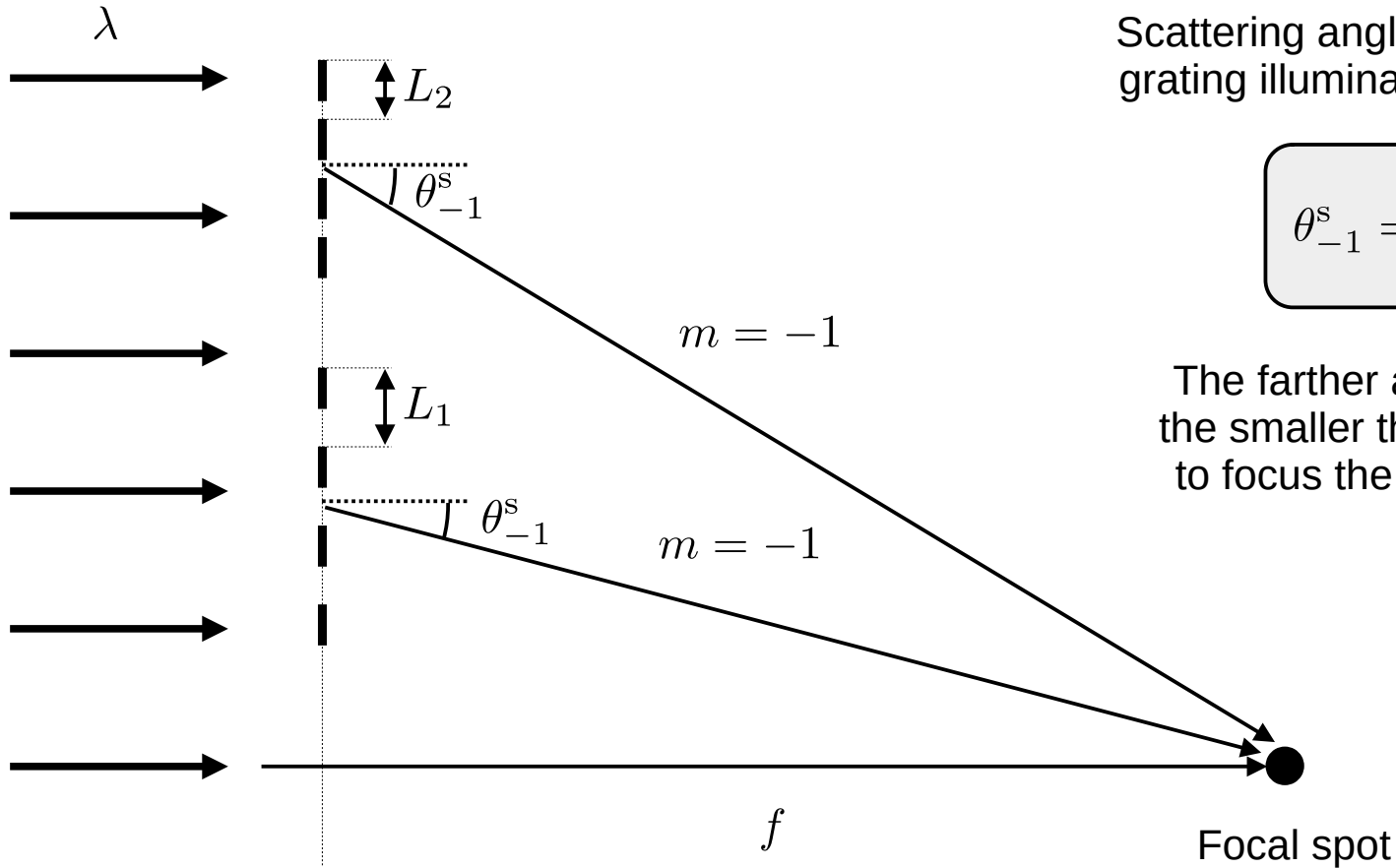


## What Have We Learned So Far....

- For 2D periodic structures, there exists 5 types of (Bravais) lattices. The most used ones are the square, rectangular and hexagonal lattices.
- Hexagonal lattices have the advantage of having a ~15% higher filling ratio than square lattices and exhibit equal coupling between neighboring elements. They also typically lead to lower resonance frequencies.
- If one does not possess a Maxwell solver able to simulate hexagonal lattices, it is still possible to simulate them using rectangular lattices at the cost of larger simulation domains and thus higher computational cost.
- The primitive lattice vectors are used to represent the geometry of a lattice in direct space. From these primitive lattice vectors, one can compute the corresponding reciprocal lattice vectors that correspond to wavevectors in Fourier space.
- The reciprocal lattice vectors are very useful to determine the direction of propagation of the DO of 2D diffraction gratings.
- Under oblique illumination, a 2D diffraction grating may see its DO spread over a conical region.

# Fresnel Zone Plate

# Focusing Light Using Diffraction

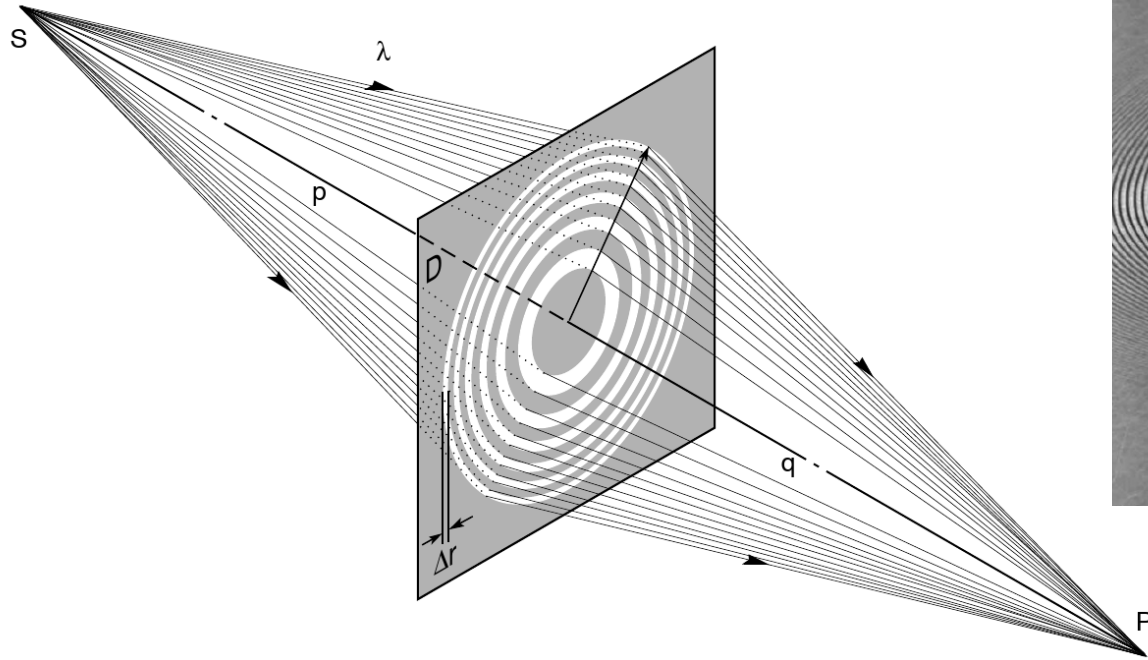


Scattering angle for the  $m = -1$  DO of a grating illuminated at normal incidence

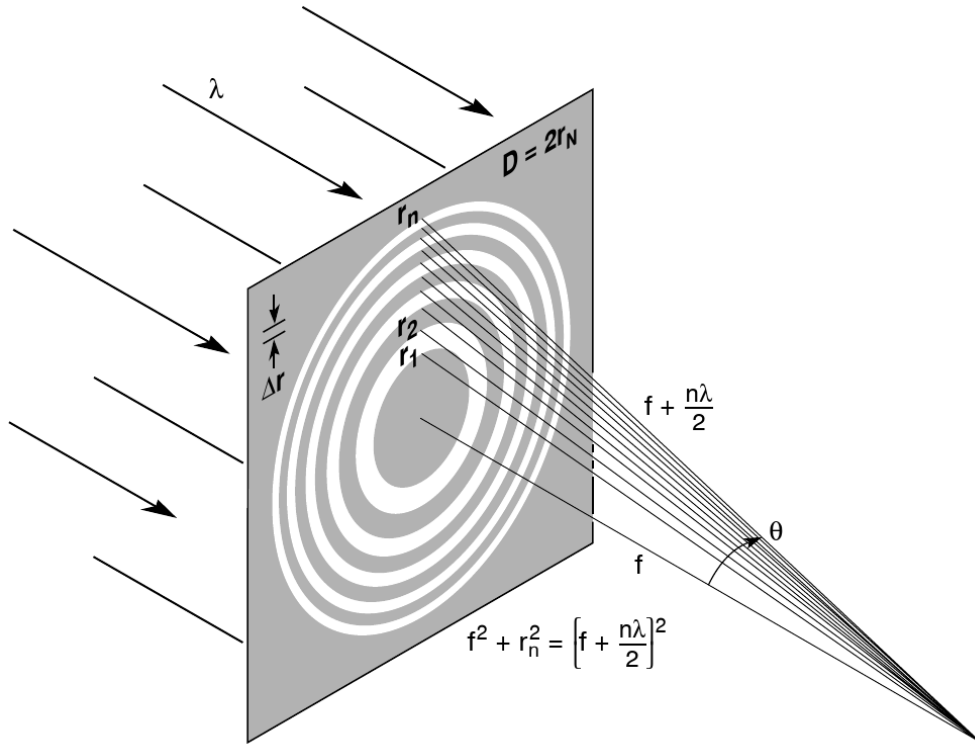
$$\theta_{-1}^s = \arcsin\left(\frac{\lambda_0}{L}\right)$$

The farther away from the center, the smaller the grating period must to focus the light at the focal spot

# Fresnel Zone Plate



# 2D Diffraction Gratings



## Design equation

$$r_n = \sqrt{nf\lambda + \frac{1}{4}n^2\lambda^2}$$

For long focal distance compared to the wavelength



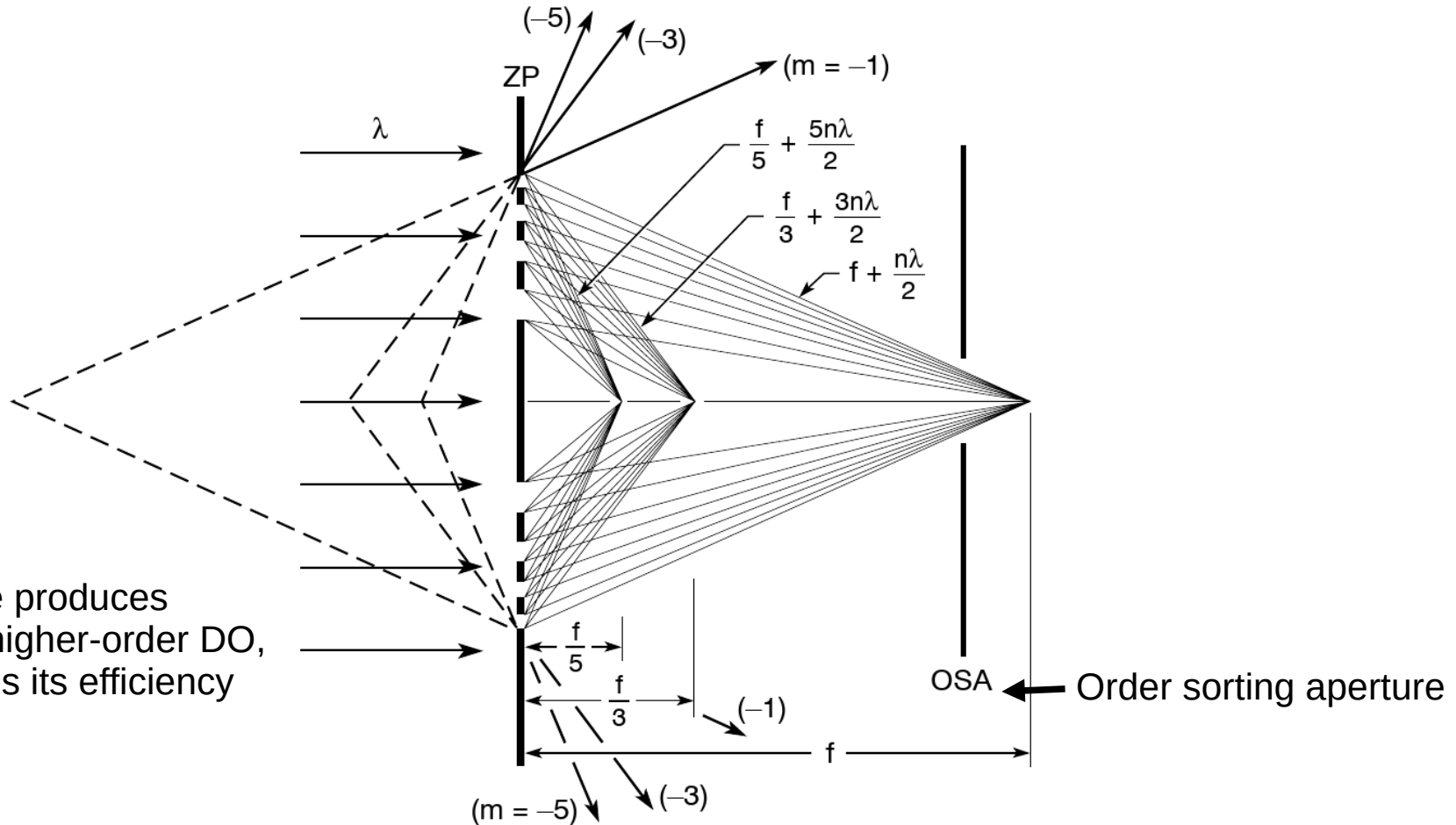
$$r_n \approx \sqrt{nf\lambda}$$

Note that the surface area of each ring is identical

$$\pi (r_{n+1}^2 - r_n^2) = \pi \left( f\lambda + \frac{1}{4}\lambda^2 \right)$$

meaning that only 50% of the light goes through

# Diffraction Orders Produce Multiple Foci



A Fresnel zone plate produces multiple foci due to higher-order DO, which further reduces its efficiency

## What Have We Learned So Far....

- Fresnel zone plates are non-uniform gratings tuned to create a focal spot via diffraction effects.
- Although the efficiency of such “lenses” is not very high, they are useful in frequency regime where it is difficult to create conventional lenses (for instance in the X-ray regime).