

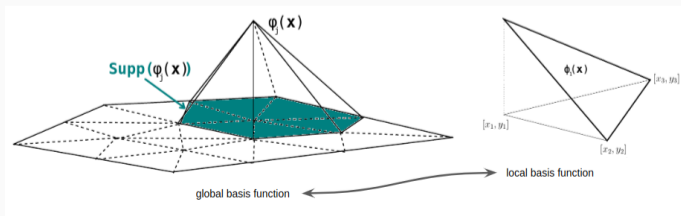
Finite element method in local coordinates

Linear elastodynamics

ME473 Dynamic finite element analysis of structures

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2025



Where do we stand?

| Week | Module | Lecture topic | Mini-projects |
|------|--------------------------|----------------------------------|---------------------|
| 1 | Linear elastodynamics | Strong and weak forms | |
| 2 | | Galerkin method | |
| 3 | | Finite element method | Groups formation |
| 4 | | Systematization of the procedure | Project 1 statement |

Summary

- Recap week 3
- Localization and elementary quantities
- Automating integration and archetypal shape functions
- Example: dynamic analysis of a clamped beam

Recommended readings

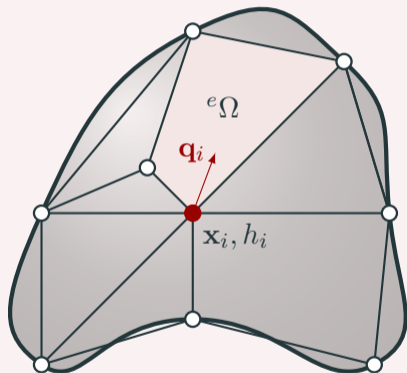
- ① Gmür, Dynamique des structures (§3.3)
- ② Neto et al., Engineering Computation of Structures (§2.3 and chap. 7)

Recap week 3

Displacements approximation in finite element method

Let p the number of nodes of the mesh.

$$\mathbf{u}^h(\mathbf{x}, t) = \mathbf{H}(\mathbf{x})\mathbf{q}(t) = \sum_{i=1}^p h_i(\mathbf{x})\mathbf{q}_i(t)$$



■ $\mathbf{H}(\mathbf{x})$ is a $3 \times 3p$ matrix of **shape functions**:

$$\mathbf{H} = [h_1\mathbf{I} \mid h_2\mathbf{I} \mid \dots \mid h_i\mathbf{I} \mid \dots \mid h_p\mathbf{I}]$$

\mathbf{I} is the 3×3 identity matrix.

■ $\mathbf{q}(t)$ is a $3p \times 1$ vector of (*unknown*) nodal displacements.

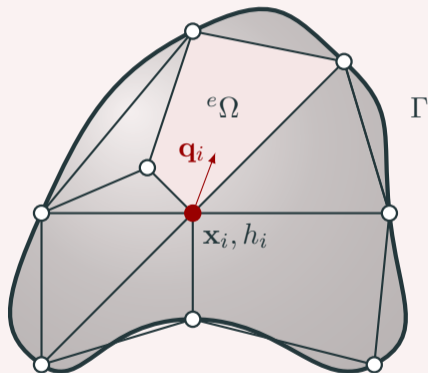
Global nodal shape functions requirements

Properties of h_i :

- Linearly independent polynomial basis.
- Satisfy Kronecker delta property:

$$h_i(\mathbf{x}_i) = 1 \quad \text{and} \quad h_i(\mathbf{x}_j) = 0.$$

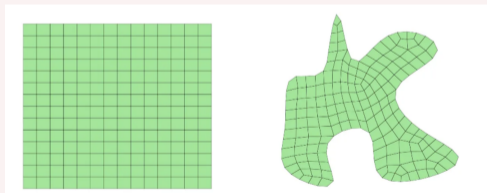
- Vanish on non-adjacent elements.
- Continuous at interfaces.
- Differentiable inside elements.
- Ensure rigid body motion & constant deformations.



Drawbacks of the global approach

- ✗ Limited capability in handling complex (unstructured) mesh topologies.
- ✗ Computationally expensive: it requires defining one shape function per node.
- ✗ Limited utilization of the compact support of nodal shape functions.

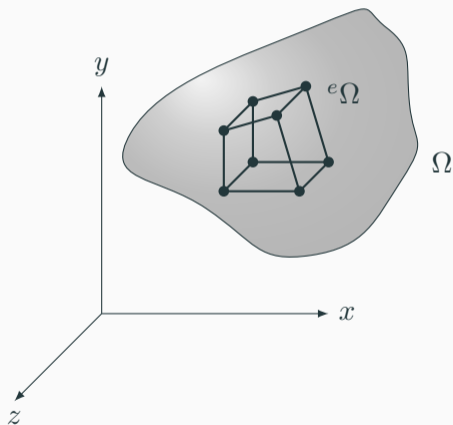
Local approach: provides a quicker and more systematic way to compute the stiffness and mass matrices and the applied forces vector:



(Credit: Onscale - structured vs unstructured meshes)

Localization and elementary quantities

Localization



- Let p be the number of nodes.
- Let m be the number of finite elements.
- Let ${}^e\Omega$ a finite element.
- Let ep the number of nodes in the element ${}^e\Omega$.

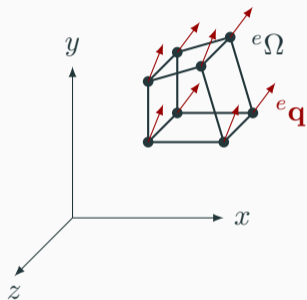
Localization of displacements

Restriction of displacements \mathbf{u}^h and $\delta\mathbf{u}^h$ on the finite element ${}^e\Omega$:

$${}^e\mathbf{u}^h(\mathbf{x}, t) = {}^e\mathbf{H}(\mathbf{x}){}^e\mathbf{q}(t) \quad {}^e\delta\mathbf{u}^h(\mathbf{x}) = {}^e\mathbf{H}(\mathbf{x}){}^e\delta\mathbf{q}$$

- ${}^e\mathbf{u}^h$ restriction (3×1) of the displacement vector \mathbf{u}^h on the finite element ${}^e\Omega$.
- ${}^e\delta\mathbf{u}^h$ restriction (3×1) of the virtual displacement vector $\delta\mathbf{u}^h$ on the finite element ${}^e\Omega$.
- ${}^e\mathbf{H}$ matrix (3×3^ep) of elementary shape functions of the finite element ${}^e\Omega$.
- ${}^e\mathbf{q}$ vector ($3^ep \times 1$) of unknown nodal displacements in the finite element ${}^e\Omega$.
- ${}^e\delta\mathbf{q}$ vector ($3^ep \times 1$) of nodal displacements in the finite element ${}^e\Omega$.

Local displacements approximation



$${}^e \mathbf{u}^h = \left[{}^e h_1 \mathbf{I} \mid {}^e h_2 \mathbf{I} \mid \dots \mid {}^e h_{e_p} \mathbf{I} \right] \begin{pmatrix} {}^e \mathbf{q}_1 \\ {}^e \mathbf{q}_2 \\ \vdots \\ {}^e \mathbf{q}_{e_p} \end{pmatrix}$$

$${}^e \delta \mathbf{u}^h = \left[{}^e h_1 \mathbf{I} \mid {}^e h_2 \mathbf{I} \mid \dots \mid {}^e h_{e_p} \mathbf{I} \right] \begin{pmatrix} {}^e \delta \mathbf{q}_1 \\ {}^e \delta \mathbf{q}_2 \\ \vdots \\ {}^e \delta \mathbf{q}_{e_p} \end{pmatrix}$$

Localisation matrices

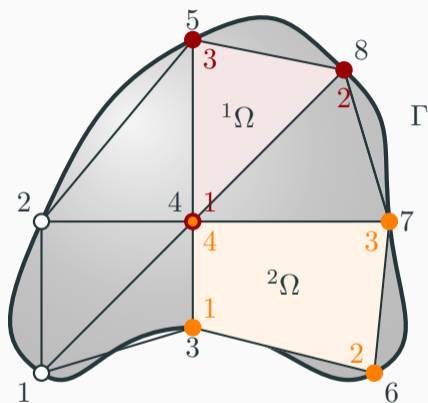
$$\begin{array}{c} \begin{array}{|c|} \hline e\mathbf{q}_1 \\ \hline \vdots \\ \hline e\mathbf{q}_{e_p} \\ \hline \end{array} \\ \begin{array}{c} \updownarrow \\ 3^{e_p} \\ \updownarrow \end{array} \end{array} = \begin{array}{c} \begin{array}{|ccc|} \hline e\mathbf{L}_{1,1} & \dots & e\mathbf{L}_{1,p} \\ \hline \vdots & & \vdots \\ \hline e\mathbf{L}_{e_p,1} & \dots & e\mathbf{L}_{e_p,p} \\ \hline \end{array} \\ \begin{array}{c} \leftarrow \\ 3p \\ \rightarrow \end{array} \end{array} \cdot \begin{array}{c} \begin{array}{|c|} \hline \mathbf{q}_1 \\ \hline \vdots \\ \hline \mathbf{q}_p \\ \hline \end{array} \\ \begin{array}{c} \updownarrow \\ 3p \\ \updownarrow \end{array} \\ \begin{array}{c} \leftarrow \\ 1 \\ \rightarrow \end{array} \end{array}$$

$$e\mathbf{q} = e\mathbf{L}\mathbf{q}$$

$e\mathbf{L}$ is a Boolean location matrix:

- $e\mathbf{L}_{ij} = \mathbf{I}$ (3×3 identity matrix) if global node j corresponds to local node i ,
- $e\mathbf{L}_{ij} = \mathbf{0}$ (3×3 null matrix) otherwise.

Localization matrices - example



- Number of nodes in the mesh: $p = 8$.
- Number of elements in the mesh: $m = 6$.
- Number of nodes in the element ${}^1\Omega$: ${}^1p = 3$.

$${}^1\mathbf{L} = \begin{bmatrix} \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{I} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{I} \\ \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{I} & \mathbf{0} & \mathbf{0} & \mathbf{0} \end{bmatrix}$$

- Number of nodes in the element ${}^2\Omega$: ${}^2p = 4$.

$${}^2\mathbf{L} = \begin{bmatrix} \mathbf{0} & \mathbf{0} & \mathbf{I} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{I} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{I} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{0} \end{bmatrix}$$



Practical example:

Consider a mesh made of

- $p = 10'000$ nodes,
- trilinear hexahedral finite elements with $e^p = 8$ nodes each.

Every localization matrix ${}^e\mathbf{L}$ contains

- 720'000 entries,
- of which $3e^p = 24$ are 1s,
- the remaining 719'976 are 0s.

Connectivity table: local to global node numbering

- Elements and their connectivity are defined using a table.
- Example of connectivity table:

| e_{Ω} | 1_{Ω} | 2_{Ω} | 3_{Ω} | 4_{Ω} |
|--------------|--------------|--------------|--------------|--------------|
| 1 | 1 | 2 | 4 | 5 |
| 2 | 2 | 3 | 5 | 6 |
| 3 | 5 | 6 | 8 | 9 |
| 4 | 4 | 5 | 7 | 8 |

- The connectivity table provides the global numbering for each node in each element, corresponding to a column in the table above.
- The localization matrices ${}^e\mathbf{L}$ can be constructed from the connectivity table.

Additivity of integrals

- Approximated weak form:

$$\int_{\Omega} (\nabla \delta \mathbf{u}^h)^T \mathbf{C} \nabla \mathbf{u}^h d\Omega + \int_{\Omega} \rho (\delta \mathbf{u}^h)^T \ddot{\mathbf{u}}^h d\Omega = \int_{\Gamma_{\sigma}} (\delta \mathbf{u}^h)^T \hat{\mathbf{f}} d\Gamma + \int_{\Omega} (\delta \mathbf{u}^h)^T \mathbf{f} d\Omega$$

- We localize the integrals using their additivity property:

$$\begin{aligned} & \sum_{e=1}^m \left(\int_{e\Omega} (\nabla^e \delta \mathbf{u}^h)^T \mathbf{C} \nabla^e \mathbf{u}^h d\Omega + \int_{e\Omega} \rho ({}^e \delta \mathbf{u}^h)^T {}^e \ddot{\mathbf{u}}^h d\Omega \right) \\ &= \sum_{e=1}^m \left(\int_{e\Gamma_{\sigma}} ({}^e \delta \mathbf{u}^h)^T \hat{\mathbf{f}} d\Gamma + \int_{e\Omega} ({}^e \delta \mathbf{u}^h)^T \mathbf{f} d\Omega \right) \end{aligned}$$

and consider the local quantities ${}^e \mathbf{u}^h = {}^e \mathbf{H}^e \mathbf{L} \mathbf{q}$ and ${}^e \delta \mathbf{u}^h = {}^e \mathbf{H}^e \mathbf{L} \delta \mathbf{q}$.

Additivity of integrals - inertial forces

Recall ${}^e\mathbf{u}^h = {}^e\mathbf{H}^e\mathbf{L}\mathbf{q}$ and ${}^e\delta\mathbf{u}^h = {}^e\mathbf{H}^e\mathbf{L}\delta\mathbf{q}$.

- 1 Consider only the term related to the virtual work of inertial forces (acceleration):

$$\sum_{e=1}^m \int_{e\Omega} \rho ({}^e\delta\mathbf{u}^h)^T {}^e\ddot{\mathbf{u}}^h d\Omega = \delta\mathbf{q}^T \left[\sum_{e=1}^m {}^e\mathbf{L}^T \underbrace{\left(\int_{e\Omega} \rho {}^e\mathbf{H}^T {}^e\mathbf{H} d\Omega \right)}_{{}^e\mathbf{M}} {}^e\mathbf{L} \right] \ddot{\mathbf{q}}$$

Additivity of integrals - internal and external forces

Recall ${}^e\mathbf{u}^h = {}^e\mathbf{H}^e\mathbf{L}\mathbf{q}$ and ${}^e\delta\mathbf{u}^h = {}^e\mathbf{H}^e\mathbf{L}\delta\mathbf{q}$.

- ② Analogously for the term related to the virtual work of internal forces:

$$\sum_{e=1}^m \int_{e\Omega} (\nabla^e \delta\mathbf{u}^h)^T \mathbf{C} \nabla^e \mathbf{u}^h d\Omega = \delta\mathbf{q}^T \left[\sum_{e=1}^m {}^e\mathbf{L}^T \underbrace{\left(\int_{e\Omega} \nabla^e \mathbf{H}^T \mathbf{C} \nabla^e \mathbf{H} d\Omega \right)}_{{}^e\mathbf{K}} {}^e\mathbf{L} \right] \mathbf{q}$$

- ③ Term related to the virtual work of external forces:

$$\begin{aligned} & \sum_{e=1}^m \int_{e\Gamma_\sigma} ({}^e\delta\mathbf{u}^h)^T \hat{\mathbf{f}} d\Gamma + \int_{e\Omega} ({}^e\delta\mathbf{u}^h)^T \mathbf{f} d\Omega \\ &= \delta\mathbf{q}^T \sum_{e=1}^m {}^e\mathbf{L}^T \underbrace{\left(\int_{e\Gamma_\sigma} {}^e\mathbf{H}^T \hat{\mathbf{f}} d\Gamma + \int_{e\Omega} {}^e\mathbf{H}^T \mathbf{f} d\Omega \right)}_{{}^e\mathbf{r}(t)} \end{aligned}$$

- **Elementary stiffness matrix** ($3^{ep} \times 3^{ep}$):

$${}^e\mathbf{K} = \int_{{}^e\Omega} {}^e\mathbf{B}^T \mathbf{C} {}^e\mathbf{B} d\Omega$$

${}^e\mathbf{B} = \nabla {}^e\mathbf{H} = [\nabla^e h_1 \mid \dots \mid \nabla^e h_{ep}]$ elementary deformation matrix (6×3^{ep}).

- **Elementary mass matrix** ($3^{ep} \times 3^{ep}$):

$${}^e\mathbf{M} = \int_{{}^e\Omega} \rho {}^e\mathbf{H}^T {}^e\mathbf{H} d\Omega.$$

- **Elementary applied forces vector** ($3^{ep} \times 1$):

$${}^e\mathbf{r}(t) = \int_{{}^e\Gamma_\sigma} {}^e\mathbf{H}^T \hat{\mathbf{f}} d\Gamma + \int_{{}^e\Omega} {}^e\mathbf{H}^T \mathbf{f} d\Omega.$$

We define the assembly operator as follows:

$$\mathbf{K} = \underline{\underline{A}} \mathbf{K} = \sum_{e=1}^m {}^e \mathbf{L}^T {}^e \mathbf{K} {}^e \mathbf{L}$$

$$\mathbf{M} = \underline{\underline{A}} \mathbf{M} = \sum_{e=1}^m {}^e \mathbf{L}^T {}^e \mathbf{M} {}^e \mathbf{L}$$

$$\mathbf{r} = \underline{\underline{A}} \mathbf{r} = \sum_{e=1}^m {}^e \mathbf{L}^T {}^e \mathbf{r}$$

Automating integration and archetypal shape functions

Elements

Physical structure:

Ω



Elements:

${}^1\Omega, {}^2\Omega, \dots, {}^m\Omega$



Master elements:

$\Omega^a, \Omega^b, \dots$



To automate the integration and simplify the definition of shape functions, we transform each *distorted* finite element ${}^e\Omega$ into a **reference (archetypal or master) element** Ω^a where we can apply standard numerical integration schemes.

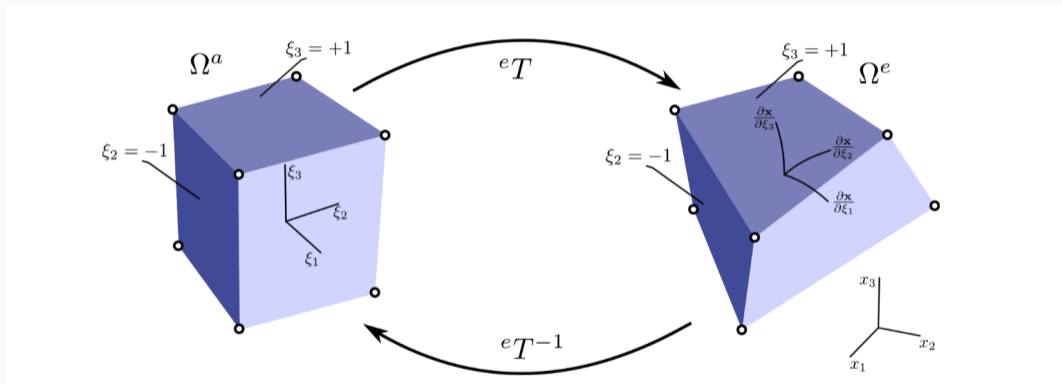
- The coordinate transformation:

$$\begin{aligned} {}^eT : \Omega^a &\rightarrow {}^e\Omega \\ \boldsymbol{\xi} &\mapsto \mathbf{x}(\boldsymbol{\xi}) \end{aligned}$$

maps any point $\boldsymbol{\xi} = \{\xi_1, \xi_2, \xi_3\}^T$ in Ω^a to its corresponding point of coordinate $\mathbf{x} = \mathbf{x}(\boldsymbol{\xi}) = \{x_1(\boldsymbol{\xi}), x_2(\boldsymbol{\xi}), x_3(\boldsymbol{\xi})\}^T$ in ${}^e\Omega$.

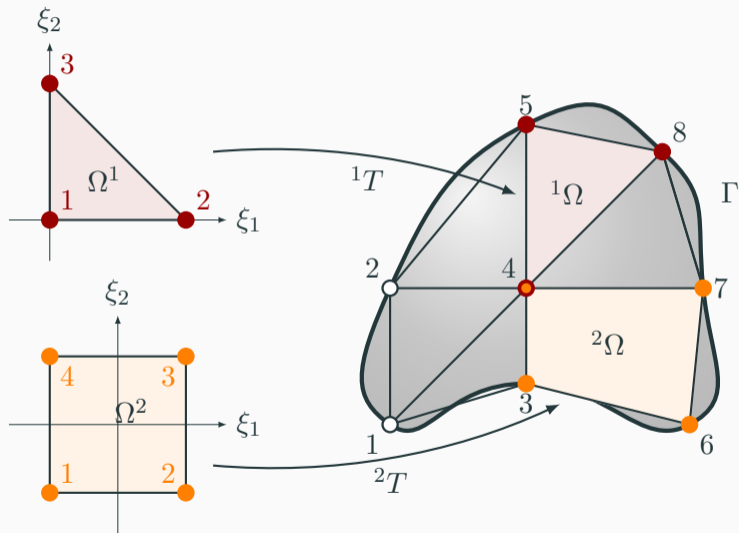
- eT is a bijective application.

An illustration of a coordinate transform eT in 3D



(Credit: Joel Cugnoni - Finite Element Method applied to linear statics of deformable solids)

An illustration of coordinate transforms in 2D



Biunivocity of coordinate transformation eT

$${}^e\mathbf{J} = \begin{bmatrix} \frac{\partial x_1}{\partial \xi_1} & \frac{\partial x_1}{\partial \xi_2} & \frac{\partial x_1}{\partial \xi_3} \\ \frac{\partial x_2}{\partial \xi_1} & \frac{\partial x_2}{\partial \xi_2} & \frac{\partial x_2}{\partial \xi_3} \\ \frac{\partial x_3}{\partial \xi_1} & \frac{\partial x_3}{\partial \xi_2} & \frac{\partial x_3}{\partial \xi_3} \end{bmatrix} \quad {}^e\mathbf{J}^{-1} = \begin{bmatrix} \frac{\partial \xi_1}{\partial x_1} & \frac{\partial \xi_1}{\partial x_2} & \frac{\partial \xi_1}{\partial x_3} \\ \frac{\partial \xi_2}{\partial x_1} & \frac{\partial \xi_2}{\partial x_2} & \frac{\partial \xi_2}{\partial x_3} \\ \frac{\partial \xi_3}{\partial x_1} & \frac{\partial \xi_3}{\partial x_2} & \frac{\partial \xi_3}{\partial x_3} \end{bmatrix}$$

- ${}^e\mathbf{J}$ is the Jacobian matrix associated with eT : ${}^e\mathbf{J}_{ij} = \frac{\partial x_i}{\partial \xi_j}$ ($i, j = 1, 2, 3$),
- ${}^e\mathbf{J}^{-1}$ is the inverse Jacobian matrix,
- ${}^e j = \det({}^e\mathbf{J})$ is the determinant of the Jacobian matrix ${}^e\mathbf{J}$.

Sufficient condition for invertibility: if ${}^e j > 0$ everywhere in ${}^e\Omega$, then eT is invertible in ${}^e\Omega$ and ${}^e\mathbf{J}^{-1}$ exists.

Master elements and master shape functions

- The coordinate transformation ${}^eT^{-1}$ maps shape functions on ${}^e\Omega$ to the master element space Ω^a :

$${}^a\mathbf{H}(\boldsymbol{\xi}) = {}^e\mathbf{H}(\mathbf{x}(\boldsymbol{\xi}))$$

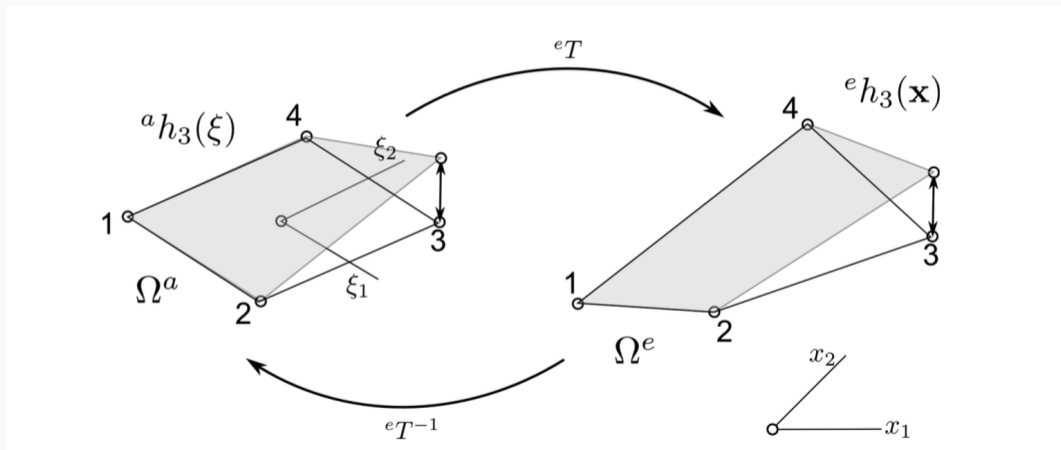
- Inside each element ${}^e\Omega$:

$${}^e\mathbf{u}^h[\mathbf{x}(\boldsymbol{\xi})] = {}^a\mathbf{H}(\boldsymbol{\xi}){}^e\mathbf{q}$$

- This allows shape function ${}^a\mathbf{H}(\boldsymbol{\xi})$ to be defined only *once* on each master element ${}^a\Omega$.

 **Result:** master shape functions!

An illustration of a master shape function



(Credit: Joel Cugnoni - Finite Element Method applied to linear statics of deformable solids)

Choosing a simple coordinate transformation

👉 Coordinate transformations are defined using the shape functions:

$${}^eT : \mathbf{x}(\boldsymbol{\xi}) = {}^a\mathbf{H}(\boldsymbol{\xi}){}^e\mathbf{x} = \sum_{i=1}^{e_p} {}^ah_i(\boldsymbol{\xi}){}^e\mathbf{x}_i$$

- Inside each element ${}^e\Omega$, the local coordinates are interpolated as a linear combination of master shape functions ah_i and nodal coordinates ${}^e\mathbf{x}_i$.
- Kronecker property ensures node correspondence:

$${}^eh_i(\mathbf{x}_j) = \delta_{ij} \quad \Rightarrow \quad {}^ah_i(\boldsymbol{\xi}_j) = \delta_{ij}.$$

- This guarantees that each node of the master element Ω^a maps to a corresponding node in the deformed element ${}^e\Omega$.

Integration by substitution formulas

- Given ${}^eT : \Omega^a \rightarrow {}^e\Omega$, an integral over ${}^e\Omega$ of a function $F : {}^e\Omega \rightarrow \mathbb{R}$ can be rewritten as an integral over Ω^a :

$$\int_{{}^e\Omega} F(\mathbf{x}) d\mathbf{x} = \int_{\Omega^a} F(\mathbf{x}(\boldsymbol{\xi})) {}^e j d\boldsymbol{\xi}$$

- When the integrand involves the operator ∇ , then:

$$\int_{{}^e\Omega} \nabla_{\mathbf{x}} F(\mathbf{x}) d\mathbf{x} = \int_{\Omega^a} \nabla_{\boldsymbol{\xi}} F(\mathbf{x}(\boldsymbol{\xi})) {}^e \mathbf{J}^{-1} {}^e j d\boldsymbol{\xi}$$

since

$$\frac{\partial}{\partial x_i} = \sum_{j=1}^3 \frac{\partial \xi_j}{\partial x_i} \frac{\partial}{\partial \xi_j} = \sum_{j=1}^3 {}^e \mathbf{J}_{ij}^{-1} \frac{\partial}{\partial \xi_j}.$$

Master elements and derivatives

- The spatial derivative operator $\nabla_{\mathbf{x}}$ is defined in the global coordinate system (x_1, x_2, x_3) . Applying the coordinate transform ${}^eT^{-1}$, we can then extend it to be applied on the master element Ω^a :

$$\frac{\partial}{\partial x_i} = \sum_{j=1}^3 \frac{\partial \xi_j}{\partial x_i} \frac{\partial}{\partial \xi_j} = \sum_{j=1}^3 {}^e\mathbf{J}_{ij}^{-1} \frac{\partial}{\partial \xi_j}.$$

- The elementary strain-displacement matrix ${}^e\mathbf{B}$ can be directly derived from the master shape functions ${}^a\mathbf{H}$:

$${}^e\mathbf{B} = \left[\nabla_{\mathbf{x}} {}^e h_1 \mid \dots \mid \nabla_{\mathbf{x}} {}^e h_{e_p} \right] = \left[\nabla_{\boldsymbol{\xi}} {}^a h_1 {}^e\mathbf{J}^{-1} \mid \dots \mid \nabla_{\boldsymbol{\xi}} {}^a h_{e_p} {}^e\mathbf{J}^{-1} \right].$$

Automating the integration

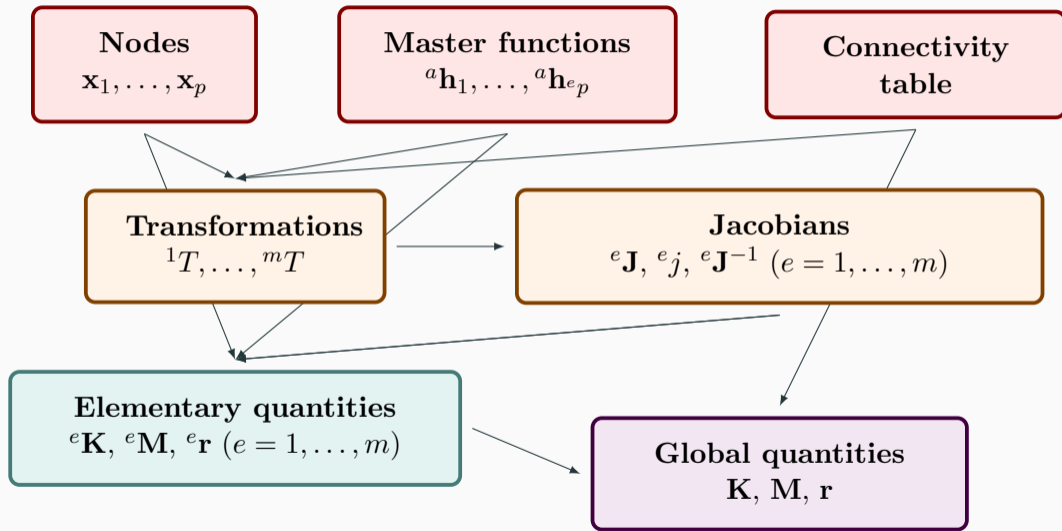
Using the coordinate transform eT and master shape functions, the integrals in the definitions of ${}^e\mathbf{K}$, ${}^e\mathbf{M}$ and ${}^e\mathbf{r}$, can be carried out directly on a standard domain Ω^a :

$${}^e\mathbf{K} = \int_{\Omega^a} (\nabla_{\xi} {}^a\mathbf{H}^e \mathbf{J}^{-1})^T \mathbf{C} (\nabla_{\xi} {}^a\mathbf{H}^e \mathbf{J}^{-1}) {}^e j d\xi$$

$${}^e\mathbf{M} = \int_{\Omega^a} \rho {}^a\mathbf{H}^{T a} \mathbf{H}^e j d\xi$$

$${}^e\mathbf{r}(t) = \int_{\Gamma_{\sigma}^a} {}^a\mathbf{H}^T \hat{\mathbf{f}}^e j|_{\Gamma_{\sigma}^a} d\Gamma + \int_{\Omega^a} {}^a\mathbf{H}^T \mathbf{f}^e j d\xi$$

Systematization of the finite elements algorithm



Isoparametric, subparametric, superparametric elements

Displacement field as well as the geometrical representation of the finite elements could be approximated using different sets of shape functions.

■ Geometrical representation

$${}^eT : \mathbf{x}(\boldsymbol{\xi}) = {}^a\mathbf{H}(\boldsymbol{\xi}){}^e\mathbf{x}$$

■ Displacement field approximation

$${}^e\mathbf{u}^h(\mathbf{x}, t) = {}^a\mathbf{H}(\boldsymbol{\xi}(\mathbf{x})){}^e\mathbf{q}(t)$$

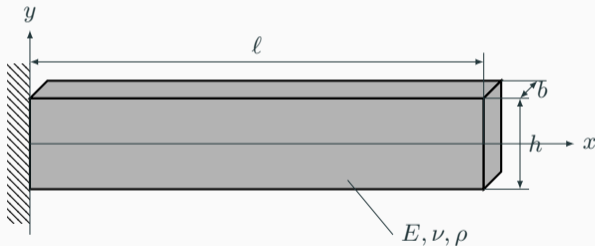
- ① Subparametric: less nodes for geometric than for displacement,
- ② Isoparametric: same nodes for both geometry and displacement,
- ③ Superparametric: more nodes for geometric than for displacement.

Example: modal analysis of a clamped beam

Modal analysis of a clamped beam

Kinematic assumptions:

- The beam is made of elastic material which is homogeneous and isotropic (E , ν and ρ).
- Assume a plane stress state (very small thickness). The structure can be modeled in the (x, y) plane using two-dimensional finite elements.



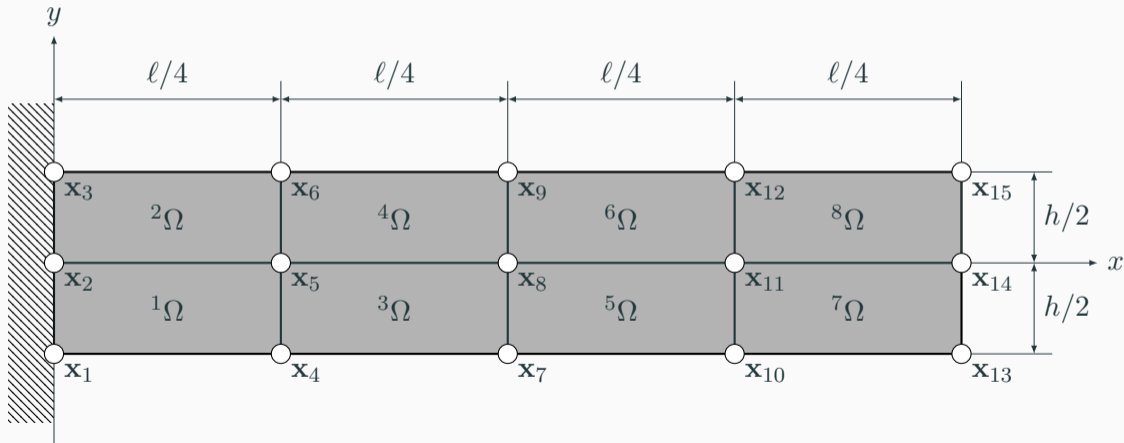
- $E = 210 \text{ GPa}$ Young's modulus
- $\nu = 0.3$ Poisson's ratio
- $\rho = 7800 \text{ kg/m}^3$ material density
- $\ell = 2 \text{ m}$ length
- $h = 0.5 \text{ m}$ height
- $b = 0.01 \text{ m}$ thickness
- x axial coordinate
- y transversal coordinate

Variables:

- $u_1(x, y, t)$ axial displacement
- $u_2(x, y, t)$ transversal displacement

Modal analysis of a clamped beam

Discretization into 8 bilinear quadrilateral finite elements (4 nodes each)



Modal analysis of a clamped beam

Objective: determine the first natural frequencies of the beam.

▶ [Go to Matlab Drive](#)