

# Lecture 1

08.09.2025

# Plan for today

- Administrative
  - Staff, grading, communication
- Introduction to AI
- Introduction to ML
  - Supervised versus unsupervised learning
  - Linear regression

# Administrative

# Welcome to ME-390

# Administrative Teacher Staff

Teacher

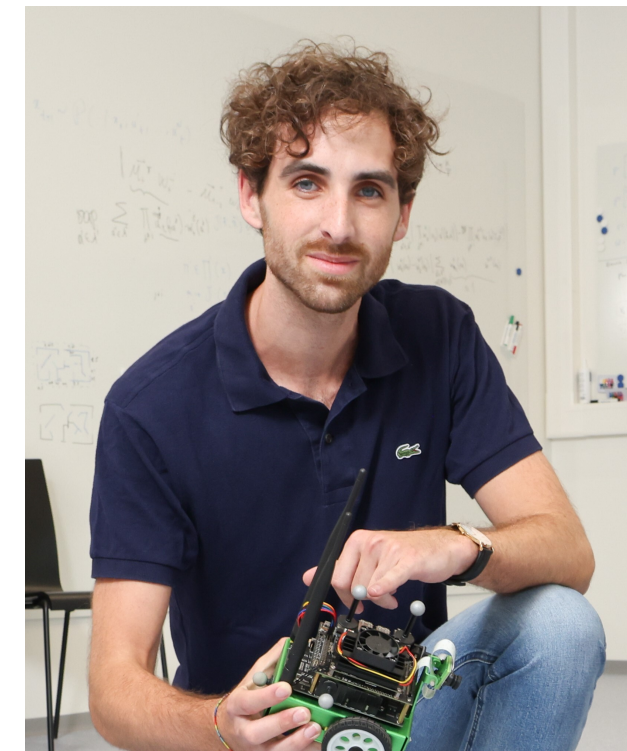


Maryam Kamgarpour

TAs



Kai Ren



Giulio Salizzoni



Saurabh  
Vaishampayan



Anna Maddux



Tingting Ni



Philip Jordan



Gabriel Vallat

# Assessment and grading

- Assessment
  - 2 in-person quizzes: 10% each (Oct 15, Nov 26, during exercise hour)
  - 1 Python assignment: 10% (due Dec 17)
  - Final exam: at least 70% (date set by EPFL)
- Grading policy: your grade will be the best of several possible combinations:
  - Final exam 100%
  - Final exam 80% + best 2 other components (quizzes/assignment)
  - Final exam 70% + all 3 other components
- Implies:
  - Semester work is optional, it only counts if it helps your grade
  - No special requests on quiz/assignment dates or grading will be considered

- We use Moodle for lecture notes and videos, programming exercises, problem sets, past quizzes and exams
- We use EdDiscussions for Q&A: please write your questions on Ed Discussion or bring them to class/exercise hour
  
- Question: what do I do if I have a question about course material?
  - talk to me during class break/after lecture
  - ask your TAs during exercise hour
  - post your question on Ed Discussion

# Classroom expectation

- Let's make our time in class useful for everyone. Please:
  - Be present and attentive during lecture
  - If you need to work on something else, feel free to step outside
  - Save conversations for the breaks so everyone can focus
- 
- In all our interactions, with each other and with instructors, we aim for respect and professionalism

# Technical background requirements

Domains covered by ML

- Linear algebra
- Calculus
- Optimization
- Probability & statistics
- Programming (in Python)

The notes are based on a few sources:

- Machine Learning for Engineers, Using Data to Solve Problems for Physical Systems by Ryan G. McClarren
- EE 104, Stanford

## Online courses and resources

- Posted on Moodle
- background: Introduction to Applied Linear Algebra – Vectors, Matrices, and Least Squares

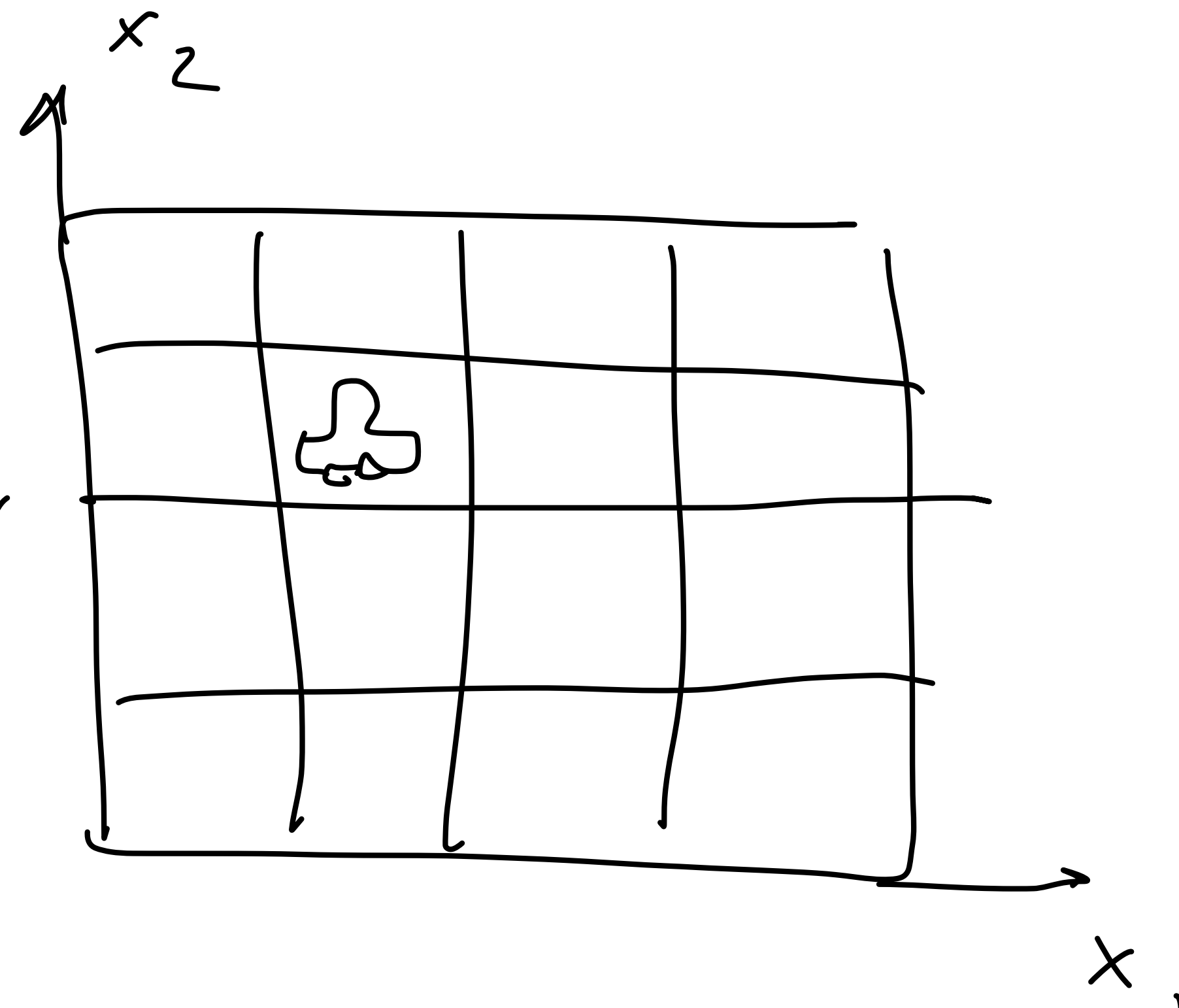
# Introduction to AI

# An example in robotics - Imitation learning

Learn how to drive a car based on past drivers' driving data

From expert demos to learning

$x^i \in \mathbb{R}^2$   
 car position  
 $y^i \in \{ \text{up } \uparrow, \text{down } \downarrow, \text{right } \rightarrow, \text{left } \leftarrow \}$   
 actions



# History of AI

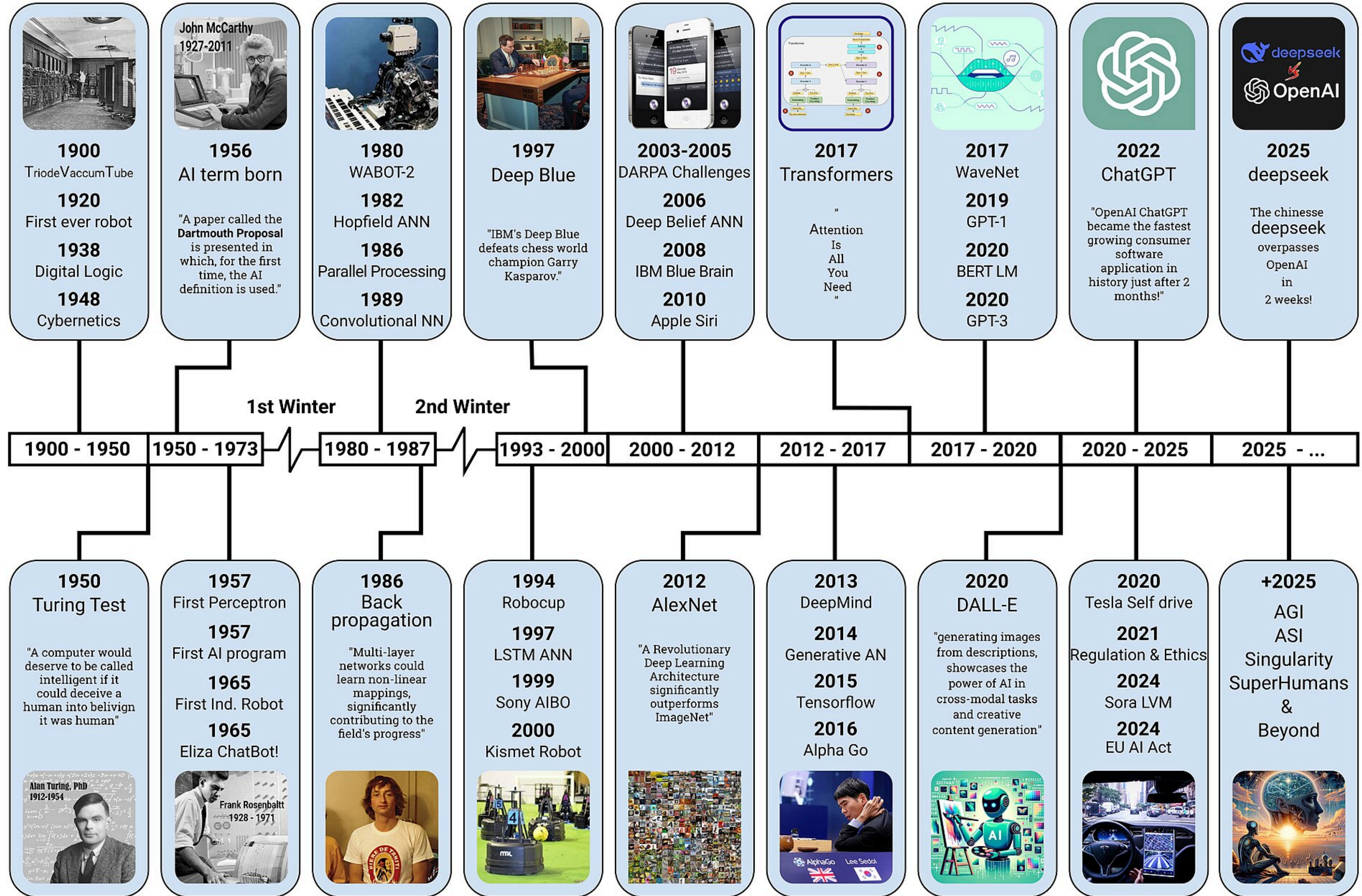
## What is Artificial Intelligence?

AI is intelligence demonstrated by machines...

But how do we define intelligence?

**Activity: Think, Pair, Share**

# AI timeline from 1900-2025 (wikipedia)



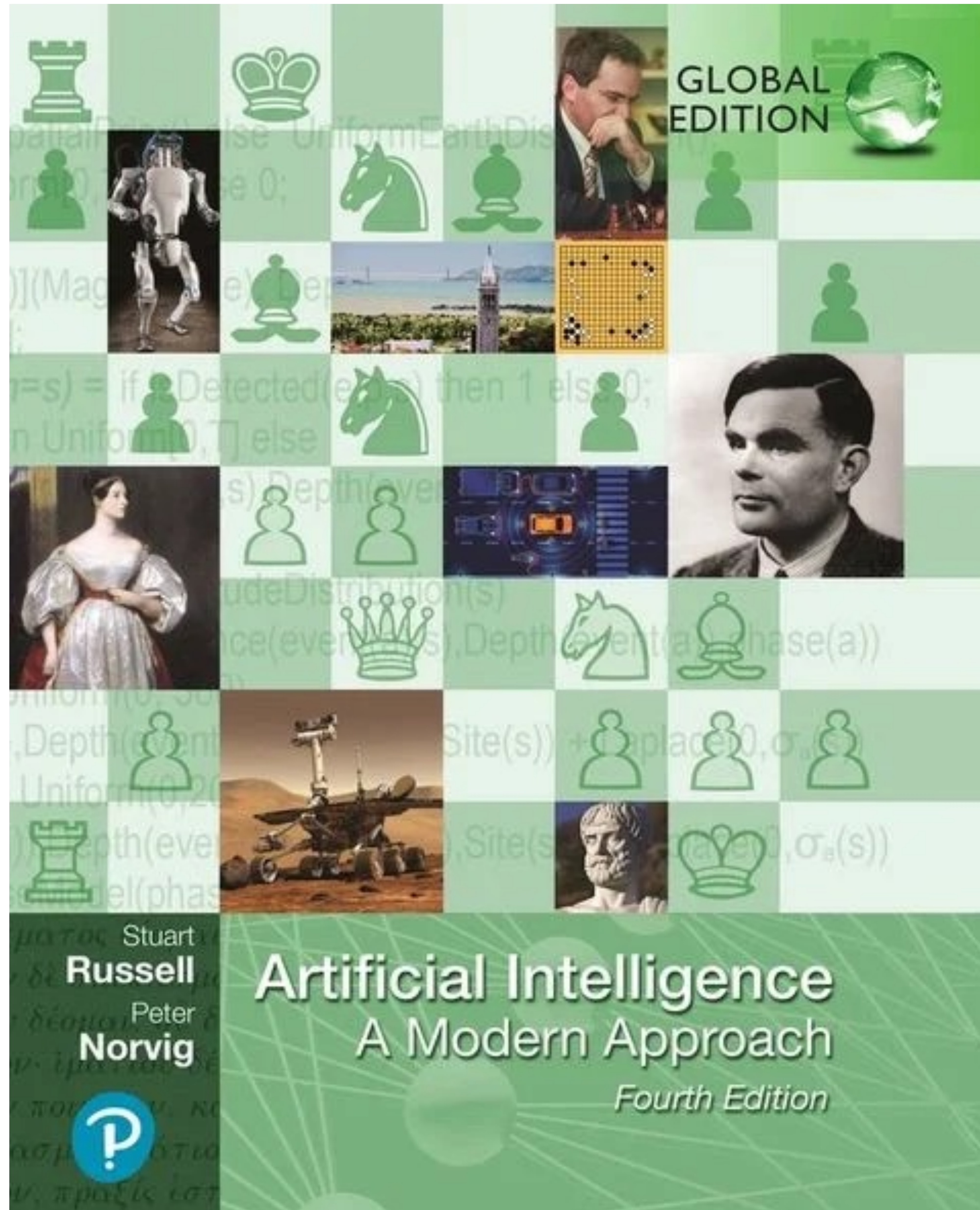
Intelligence is multi-faceted: technical, social, emotional, ethical..

Defining intelligence reflects what we value as a society: Let's think: what world do we want to live in? And how will that guide us in the kind of intelligence we want to have both for humans and machines..

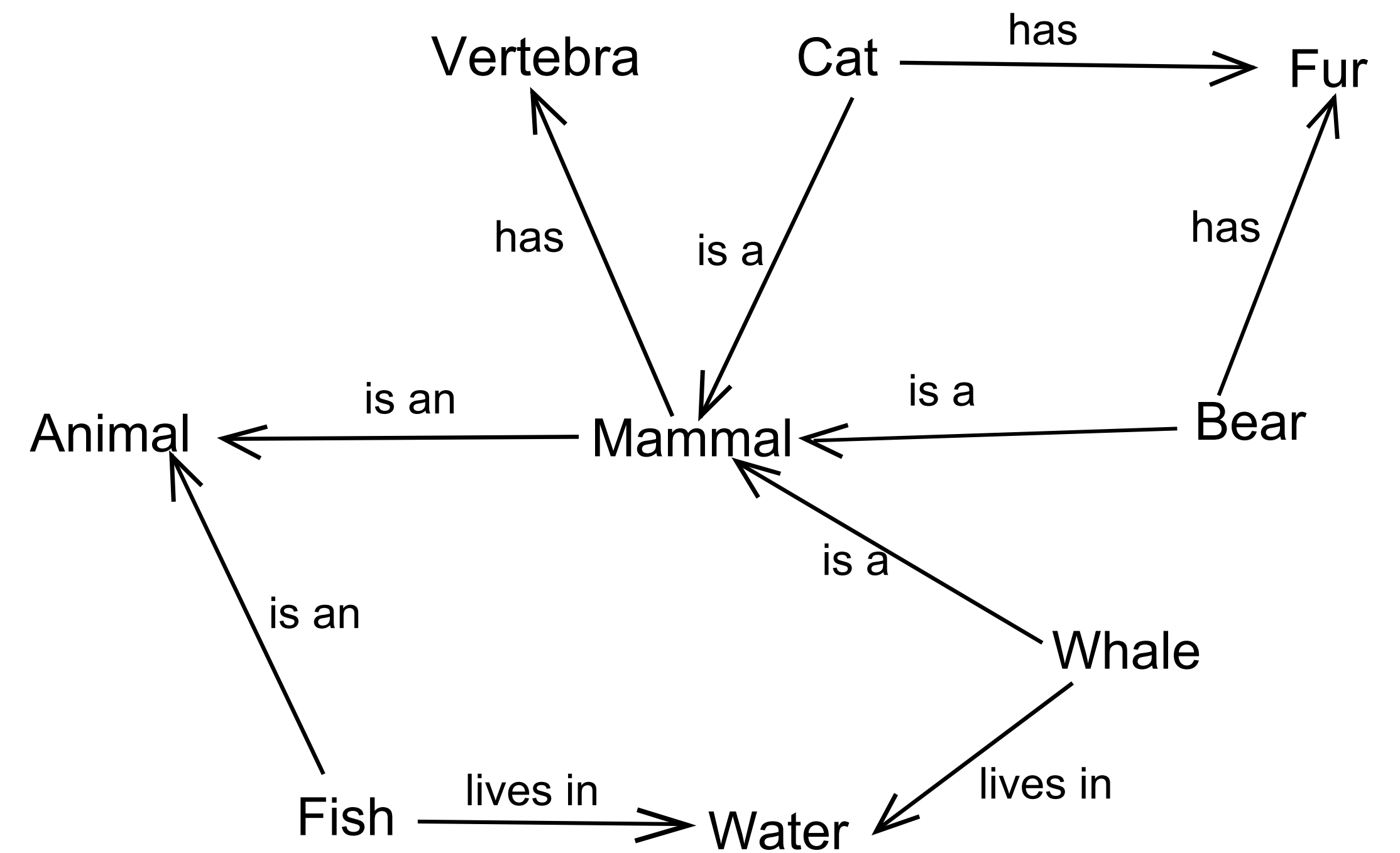
Current AI is strong on technical aspects of intelligence

What impacts do our algorithms have locally and globally?

Whose agenda are we fulfilling when we build an intelligent system?

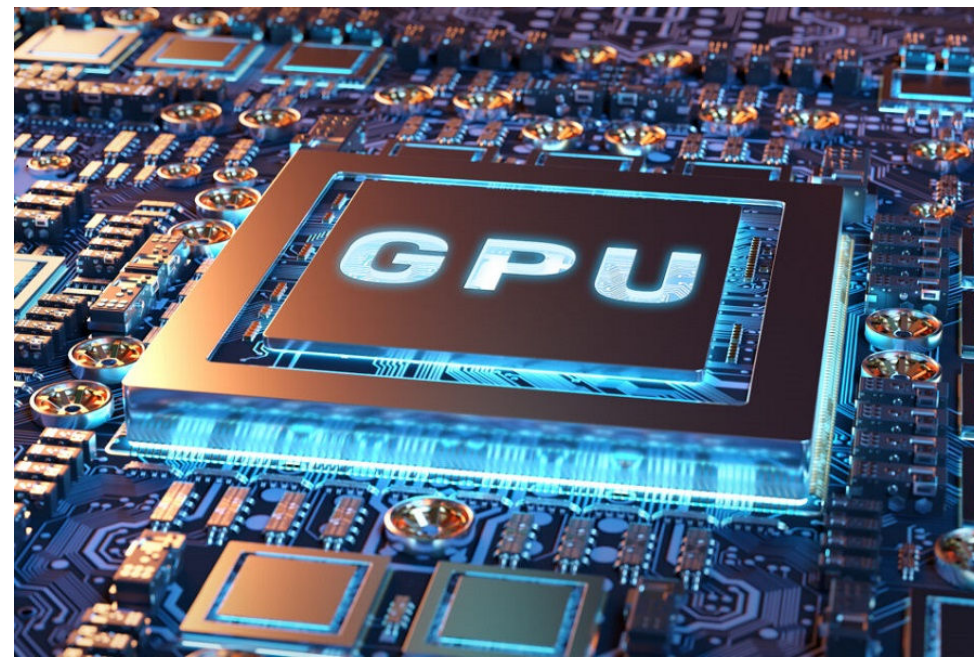


AI: problem-solving, reasoning, knowledge, planning, logic, search, ...



# AI now...

Pillars of AI theory are not new.. but there has been some advances that help use this theory..



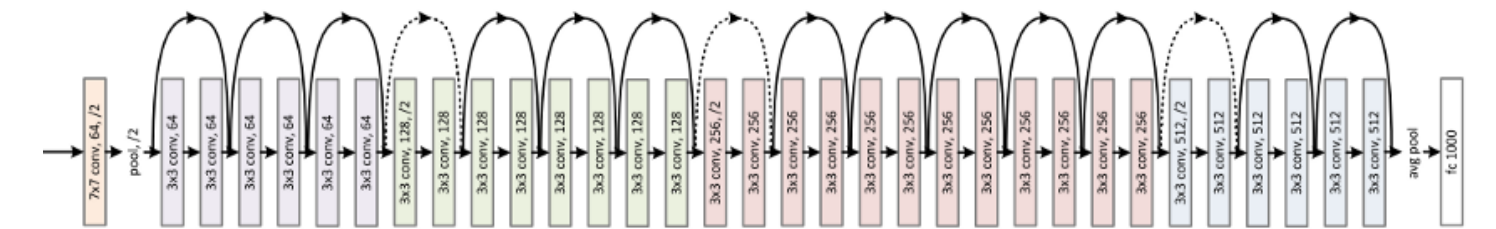
## Hardware

Progress in hardware  
such as Graphical  
Processing Unit (GPU)



## Data

Massive amount of  
labeled data



## Open Science/ Software

Shared models/frameworks

**Machine Learning** is the tool that leverages all these.

Our focus in the course is on the ML theory

# Machine learning approach to AI

- Instead of listing out the rules, let machines automatically learn how input data is correlated with a given task/objective/outcome/output.
- Let machines learn from experience/examples/data/feedback
- In this course, we focus on the machine learning (ML) approach as the paradigm that dominates today's applications, but remember: it's not the whole story of AI

- Focused on AI in the technical aspect
- Reason:
  - learn the basis of current tools to understand their background and potential
- But: I like you to think about the broader aspect

What impacts do our algorithms have locally and globally?

Whose agenda are we fulfilling when we build an intelligent system?

# AI versus ML - Deep Blue

- Deep Blue system (IBM, 1997) defeated the world chess champion
  - Programmed to know the chess rules, used brute force search
- AlphaGo (DeepMind, 2015) defeated Go champion
  - Taught itself using human and computer game playing data



# Examples of AI achieved with ML



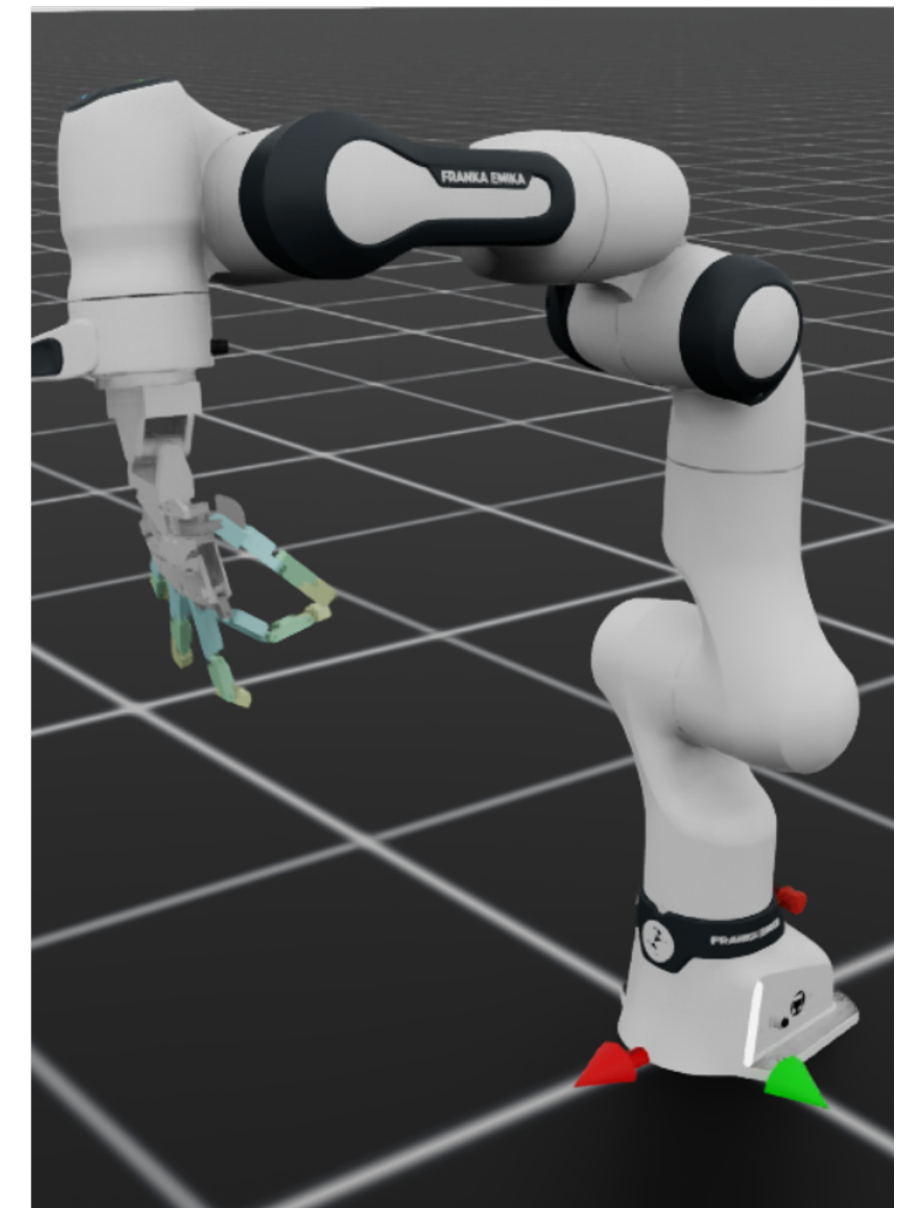
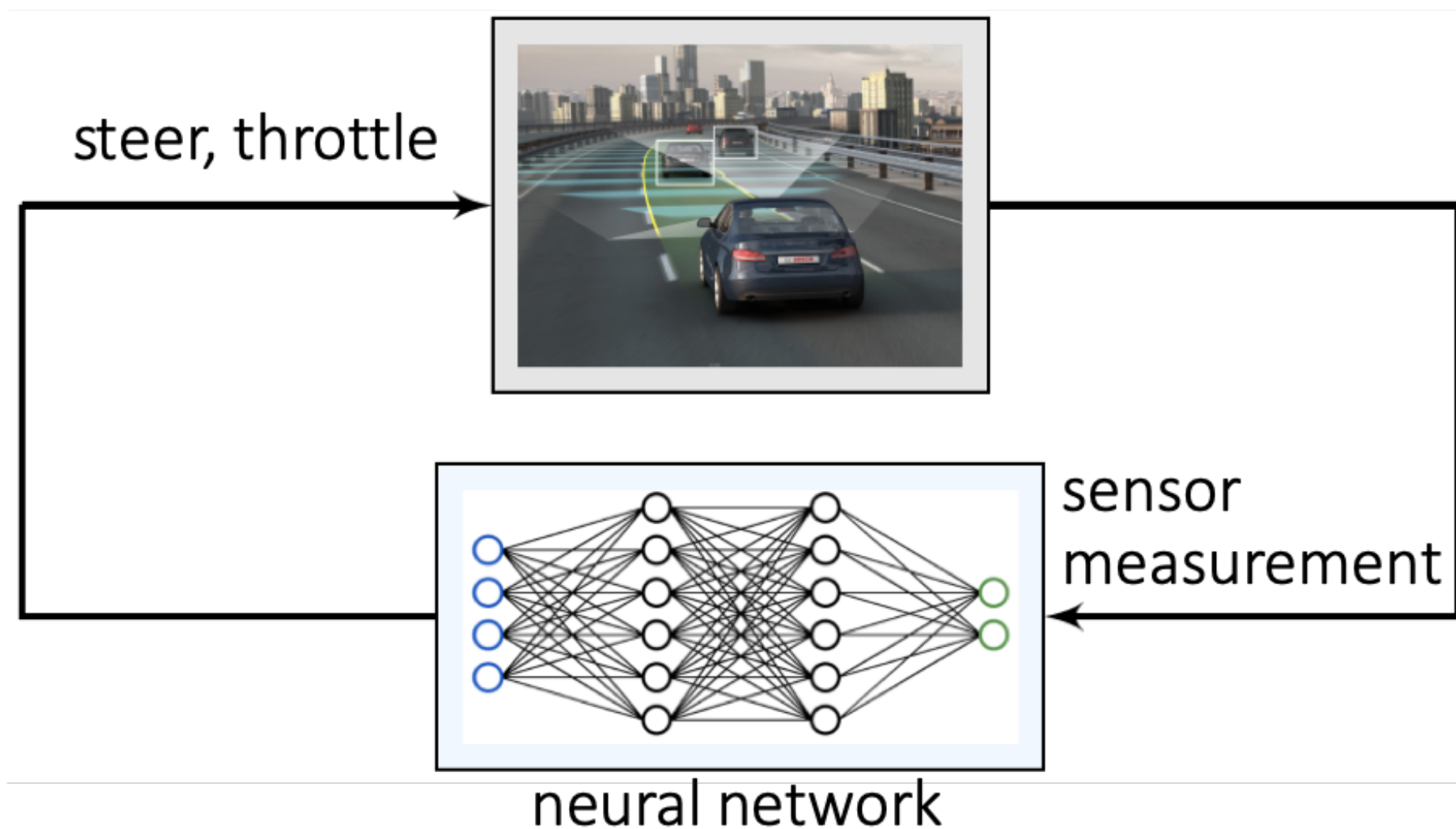
Video credit: Tesla  
<https://www.tesla.com/autopilot>

The following people don't exist... They are generated by an AI



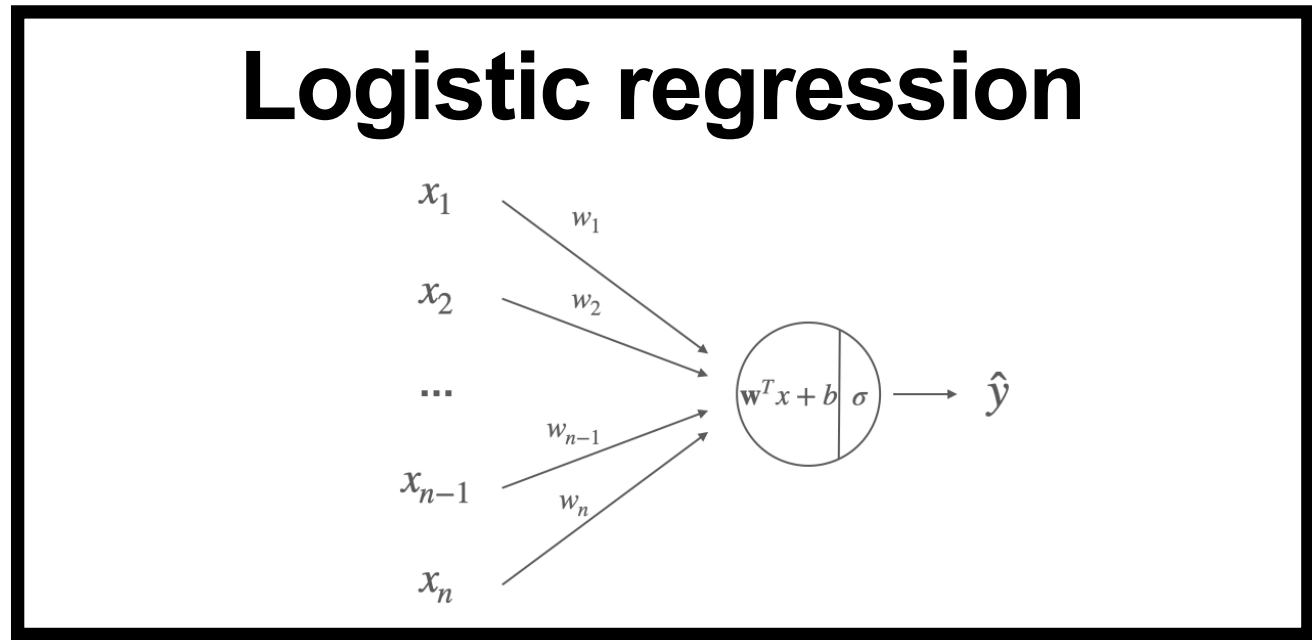
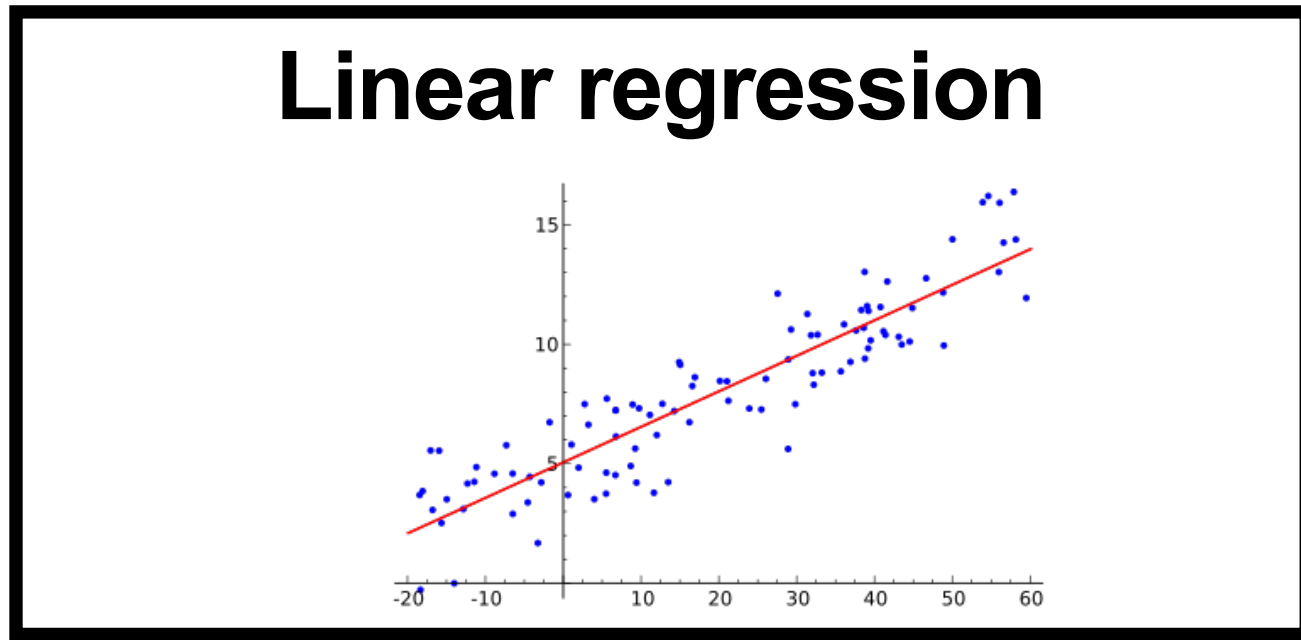
# Why this course matters to you

- You already use AI daily
- ML has entered mechanical engineering: design, maintenance, energy, control, solving PDEs, ....
- Industry is looking for engineers with fundamental ML understanding
- Knowledge = power -> Less mystery, better decisions

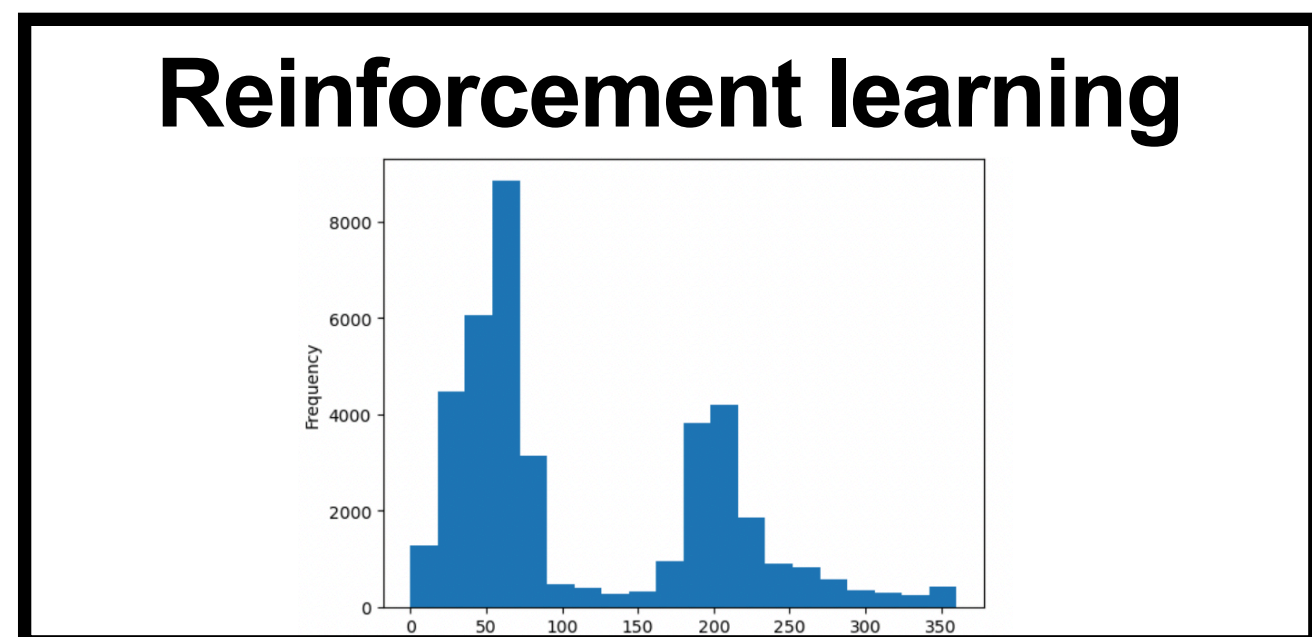
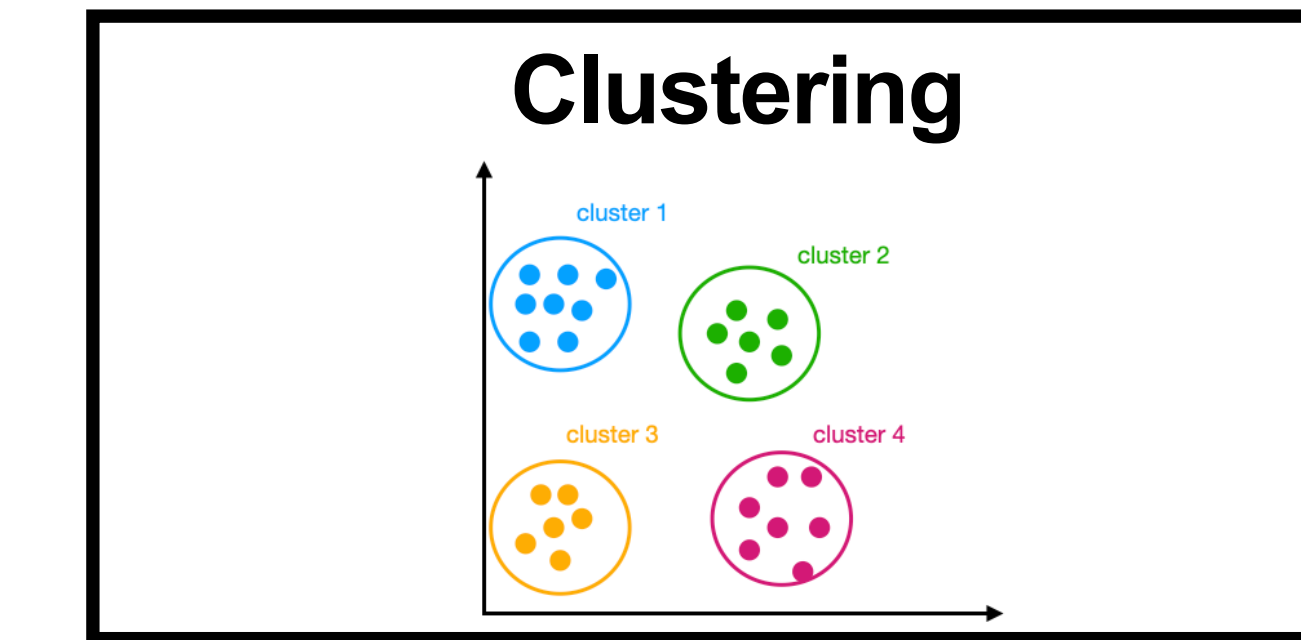
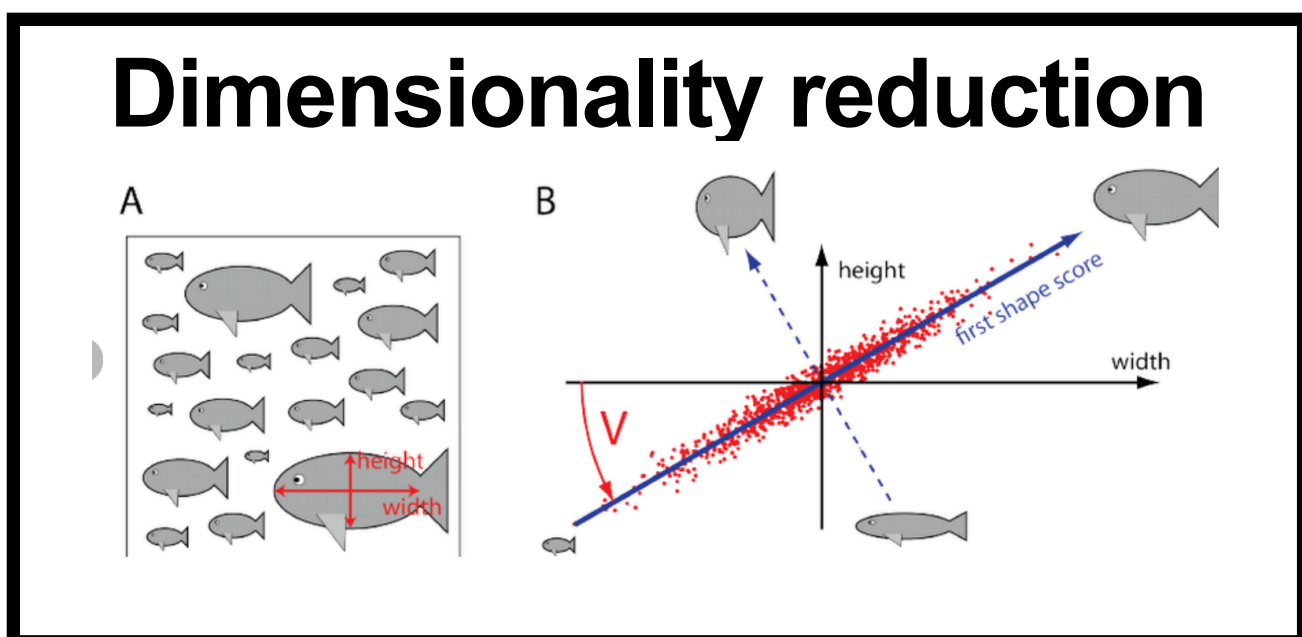
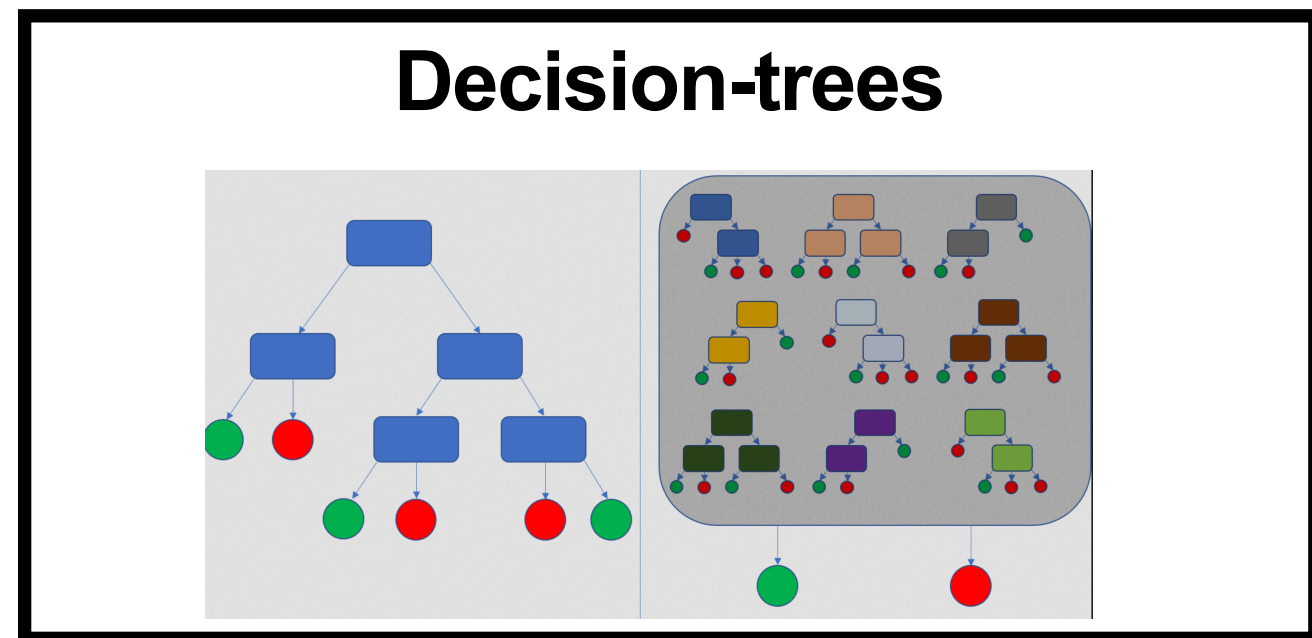
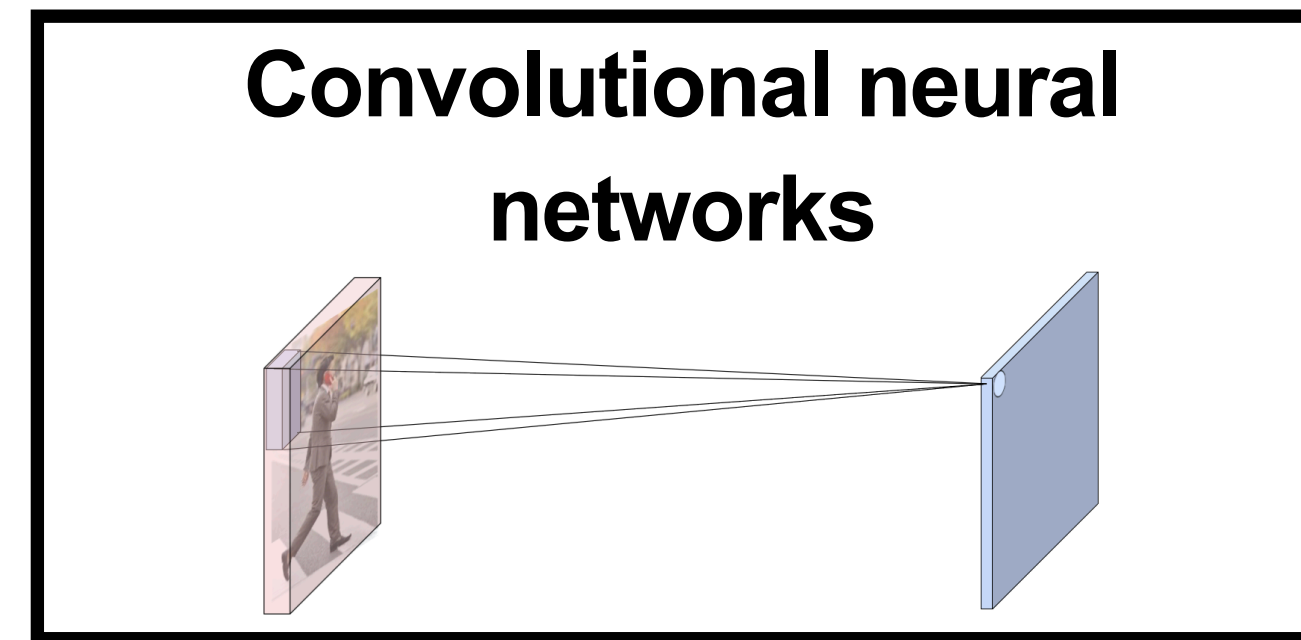
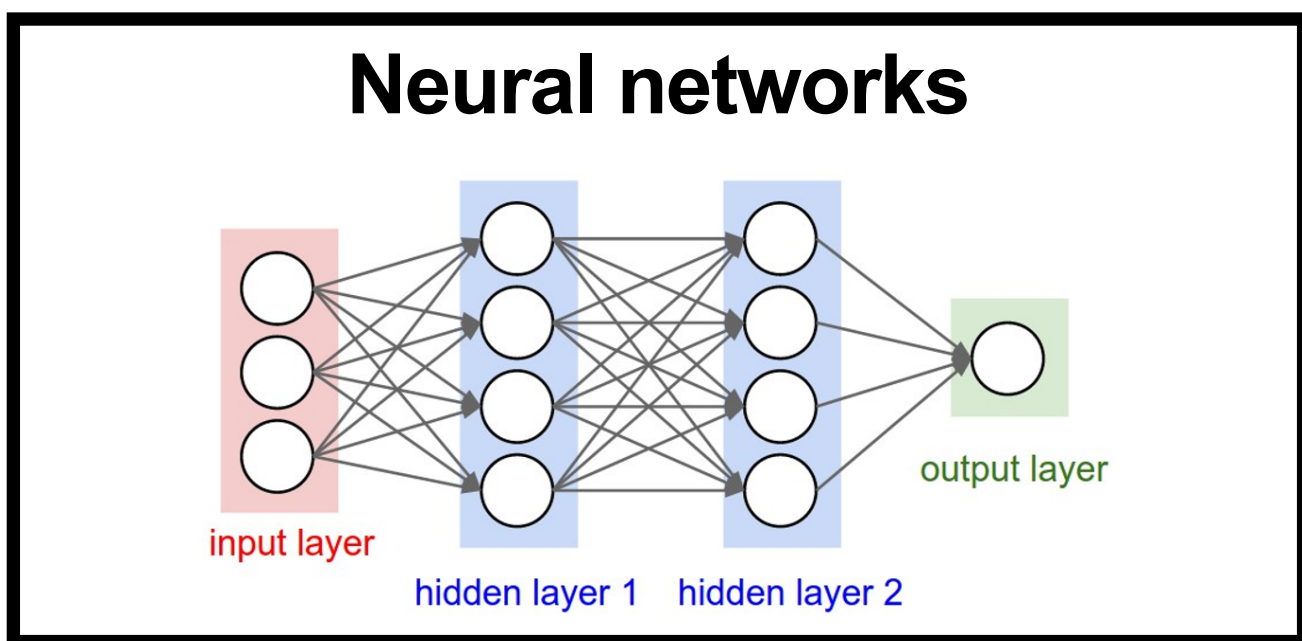
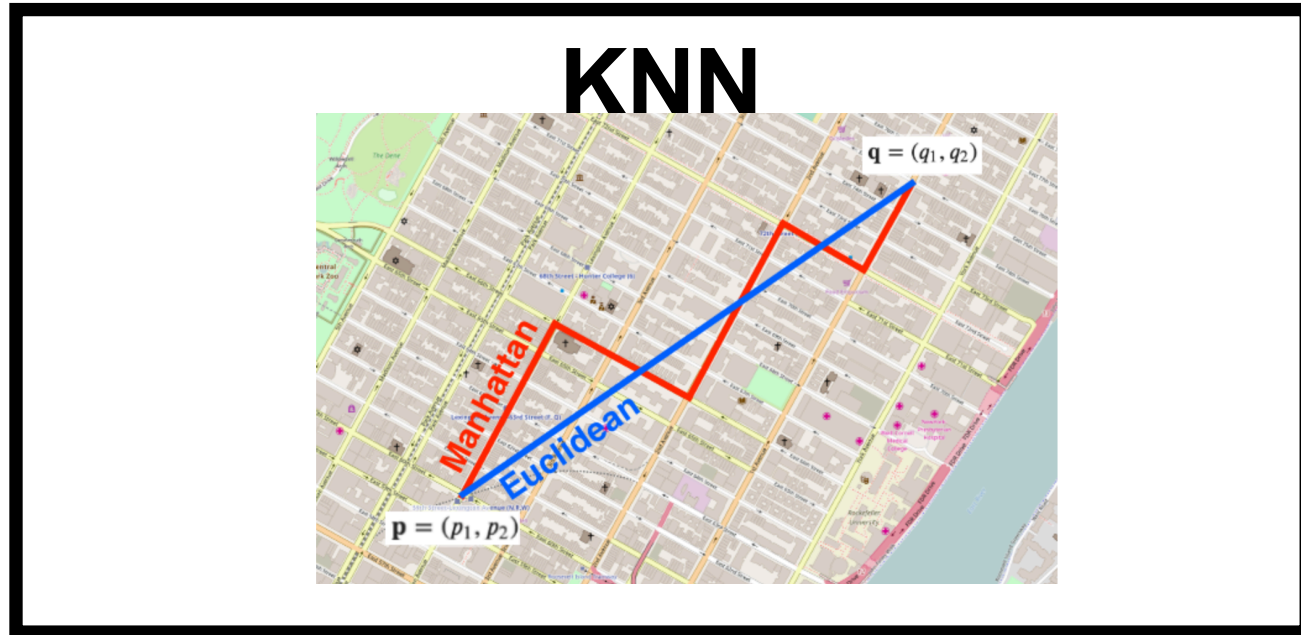


# Course topics

### Introduction



### Naive Bayes



- Linear algebra
  - Vectors, linear equations, matrices: eigenvalues, positive (semi) definite, invertibility
- Optimizaiton
  - Gradient descent, optimality conditions, regularization
- Statistics
  - Mean, variance, covariance, mode, probability distribution, conditional distribution, Bayes rule, empirical estimates
- Dynamical systems and control
  - Transition kernel, policy, reinforcement learning

# Introduction to ML

A set with  $k$  elements  $S = \{i_1, i_2, \dots, i_k\}$

also, written as  $S = \{i_l\}_{l=1}^k$

Cartesian product of two sets,

$$S_a \times S_b = \{(s_a, s_b) \mid s_a \in S_a, s_b \in S_b\}$$

Example :  $S_a = \{1, 2\}$ ,  $S_b = \{2, 3\}$

$(1, 3) \in S_a \times S_b$ ,  $(1, 1) \notin S_a \times S_b$

# Notation: sets, vectors, matrices

vector  $a \in \mathbb{R}^n$ ,  $a = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix}$ ,  $a = \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{pmatrix}$

$$a = (a_1, a_2, \dots, a_n) \in \mathbb{R}^n$$

all equivalent representations

$m \times n$  matrix  $A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \dots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$

$A \in \mathbb{R}^{m \times n}$

Note :  $(1, 2) \in \mathbb{R}^2$  vs.  $(1, 2) \subset \mathbb{R}$

$\{ (x^i, y^i) \}_{i=1}^N$  (labelled data,  $N$  data points)

$x^i$  : input features,  $y^i$  : output labels  
(independent variables) (dependent variables)

example : drive dataset

$x^i \in \mathbb{R}^2$  Cartesian position of cars

$y^i \in \{ \uparrow, \downarrow, \rightarrow, \leftarrow \}$  : possible actions

- Experience (data)
  - Example: wind speed, wind direction, power output
  
- Task (what we hope to do with this data)
  - Example: predict power output of a wind turbine given wind forecast
  
- Performance (how we measure the quality of the ML in doing the task):
  - usually through a “loss” function (also referred to as cost or objective function)
  - Example: error in prediction

# Types of experience

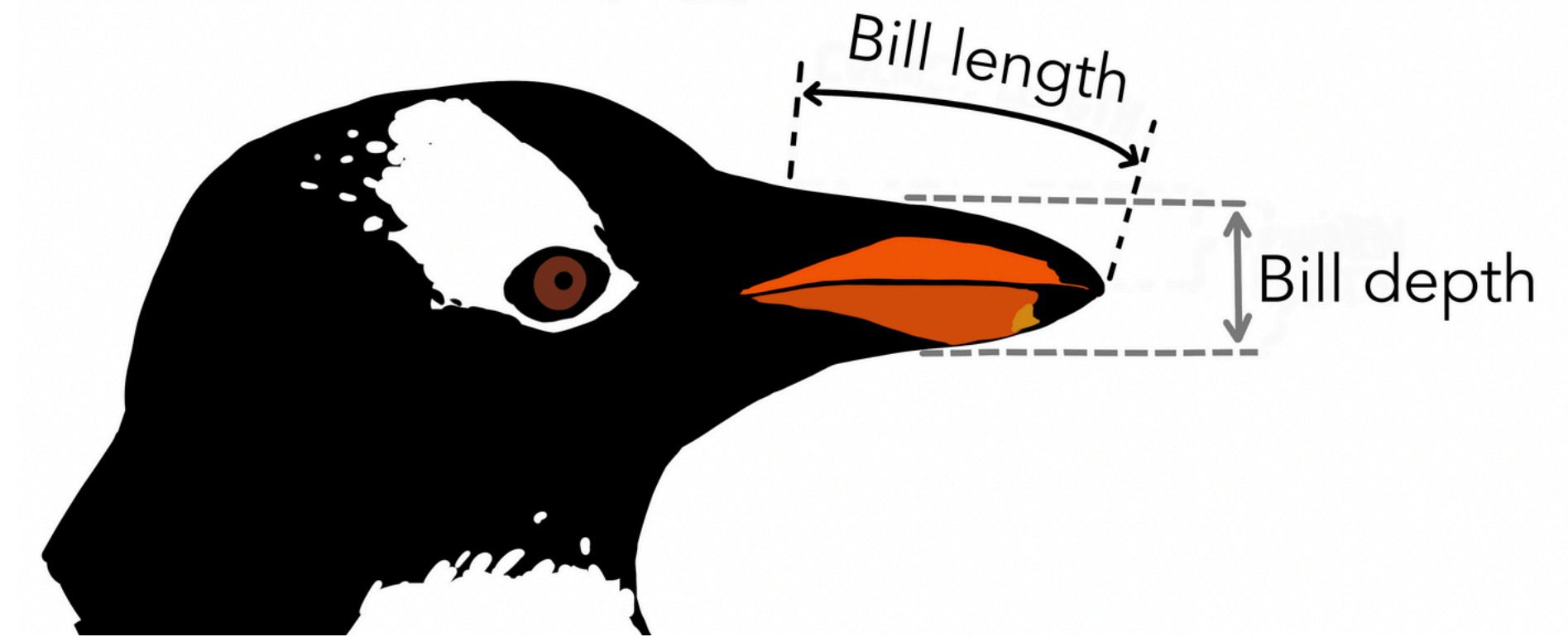
- **Supervised learning**
  - Labels (outputs) are available for each input
  - Goal: learn a mapping from input to output
  
- **Unsupervised learning**
  - No labels
  - Goal: find pattern or structure in data
  
- **Reinforcement learning**
  - No labels, feedback comes as reward/punishment in dynamic environment
  - Goal: learn a strategy that maximises long-term reward

# Supervised learning example

Palmer Penguins

	species	bill_length_mm	bill_depth_mm	flipper_length_mm	body_mass_g
0	Chinstrap	49.0	19.5	210.0	3950.0
1	Chinstrap	50.9	19.1	196.0	3550.0
2	Gentoo	42.7	13.7	208.0	3950.0
3	Chinstrap	43.5	18.1	202.0	3400.0
4	Chinstrap	49.8	17.3	198.0	3675.0

$i = 1$   
 $i = 2$   
 $\vdots$   
 $i = 5$



- The species of the penguin is used as an output label.

$$x_i \in \mathbb{R}^4$$

$$y_i \in \{ \text{Adelie, Gentoo, Chinstrap} \}$$

# Unsupervised learning example

Iris dataset

	sepal_length	sepal_width	petal_length	petal_width
0	5.1	3.5	1.4	0.2
1	4.9	3.0	1.4	0.2
2	4.7	3.2	1.3	0.2
3	4.6	3.1	1.5	0.2
4	5.0	3.6	1.4	0.2



$$x^i \in \mathbb{R}^4$$

$x^i_1$  : sepal length, ...,  $x^i_4$  : petal width

# Supervised vs. Unsupervised

Palmer Penguins

	species	bill_length_mm	bill_depth_mm	flipper_length_mm	body_mass_g
0	Chinstrap	49.0	19.5	210.0	3950.0
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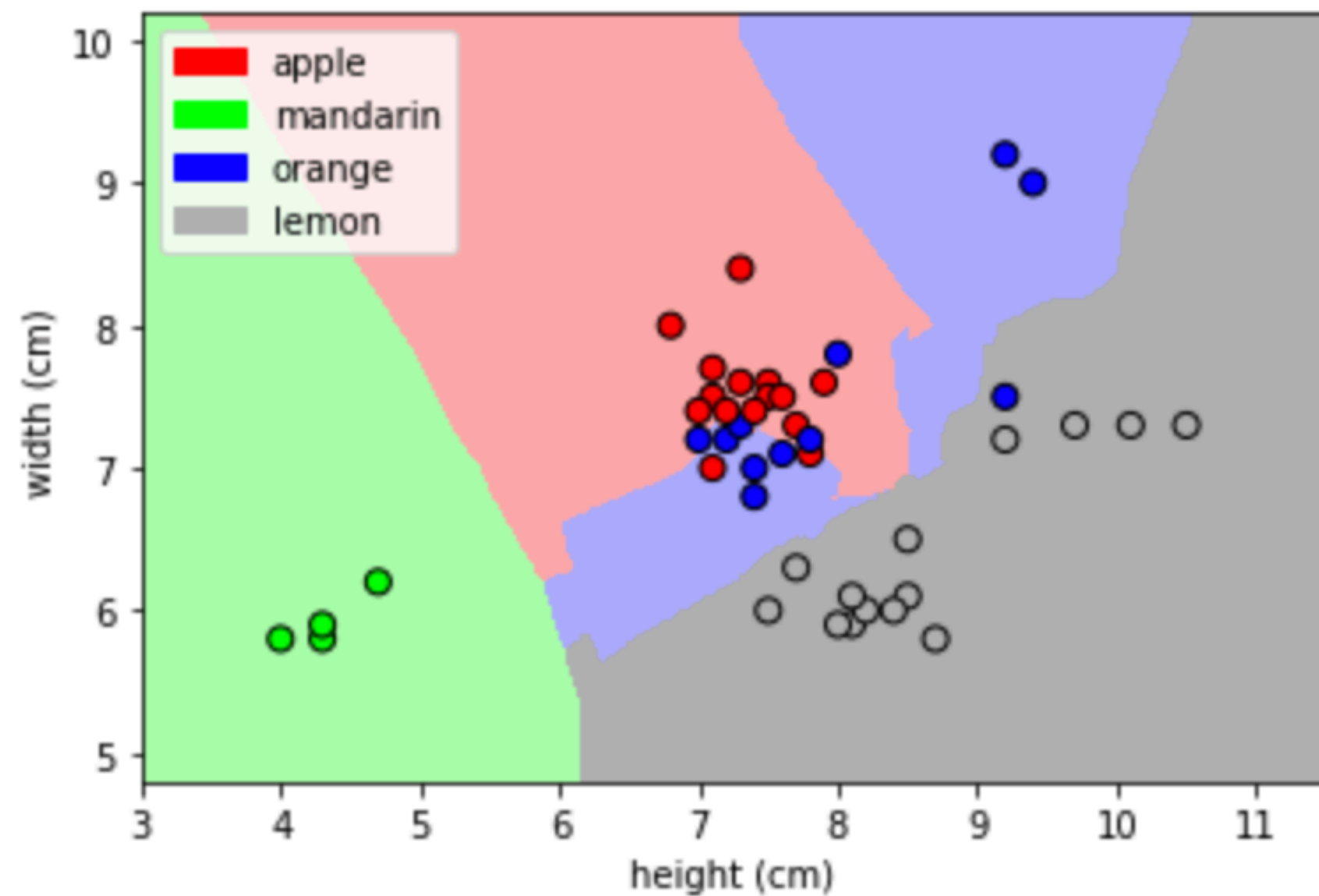


# Tasks in Supervised learning

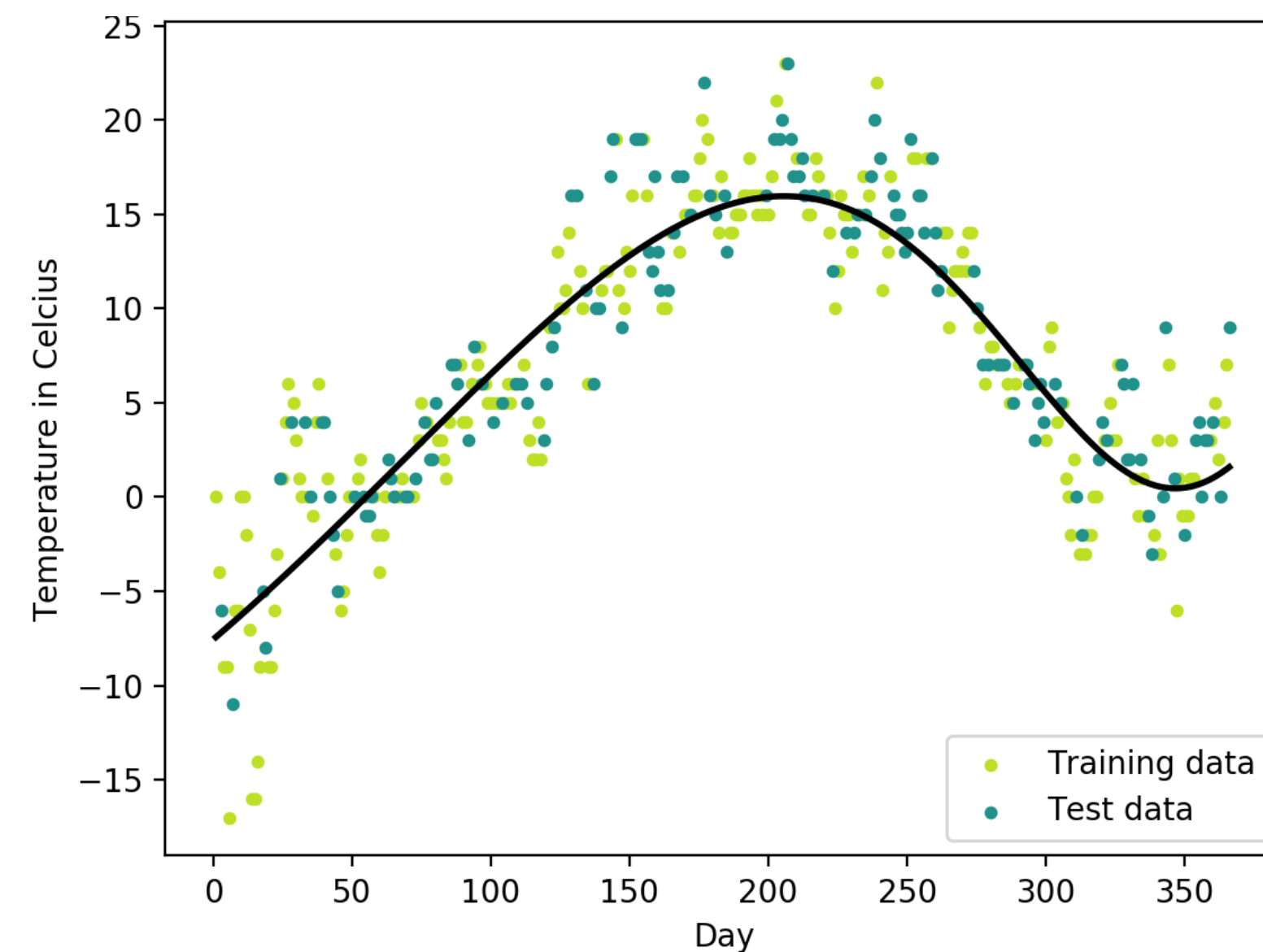
## Regression versus Classification

# Regression vs. Classification

Classification



Regression



$$y^i \in \{1, 2, \dots, K\}$$

ex.: {apple, mandarin, orange, lemon}

$$y^i \in \mathbb{R}^m$$

ex.:  $m = 1$

# Regression vs. Classification

## Real-world problem

The boundary between regression and classification is not always obvious:

possible to transform a regression problem into a classification problem (and vice versa).

### Examples:

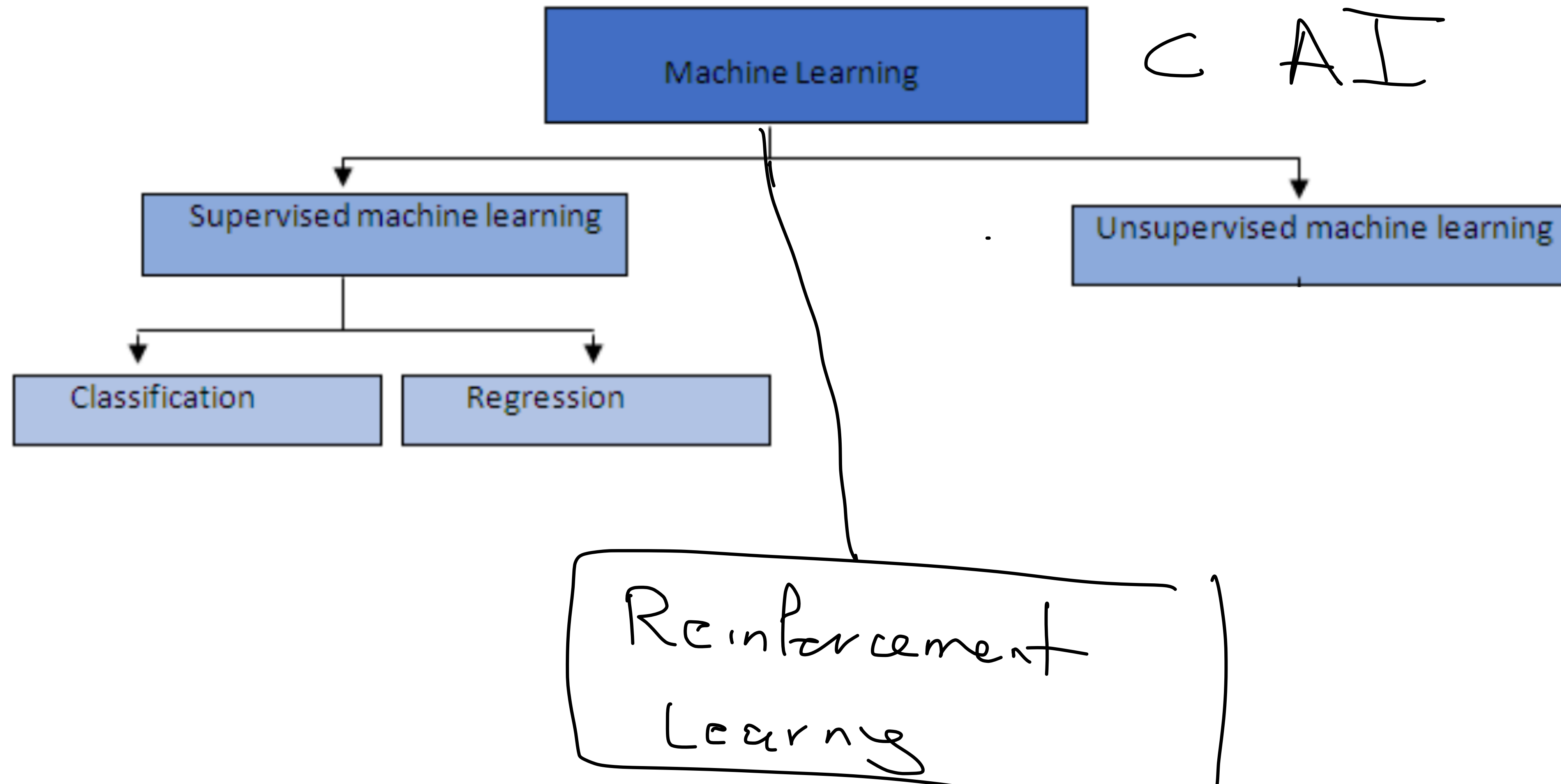
- Predict power generated by solar panels → predict power range

regression  $y^i \in \mathbb{R}$ ,  $[0, 100]$ ,  $[100, 200]$ ,  $[200, 300]$  classification

- Predict faults → predict the probability,  $p$ , of a fault

classification  $\{\text{fault}, \text{no fault}\}$ , regression prob of being faulty  $\in \mathbb{R}$   $[0, 1]$

# Regression vs. classification



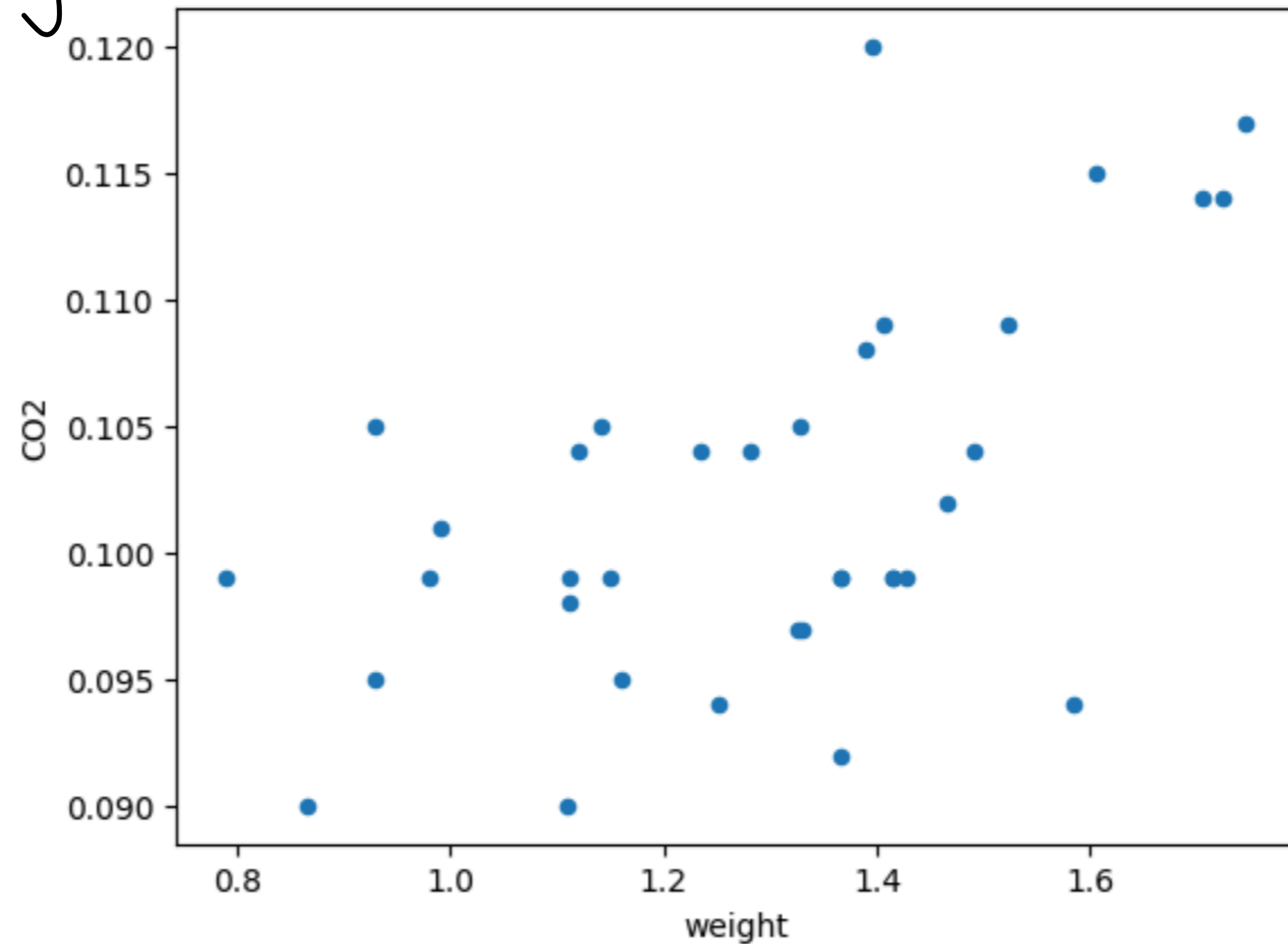
# Linear regression

- **Example exercise on python**
  - Data: CO2 emission and weight of cars
  - Goal: Predict the emissions of a car as a function of its weight



# Linear regression

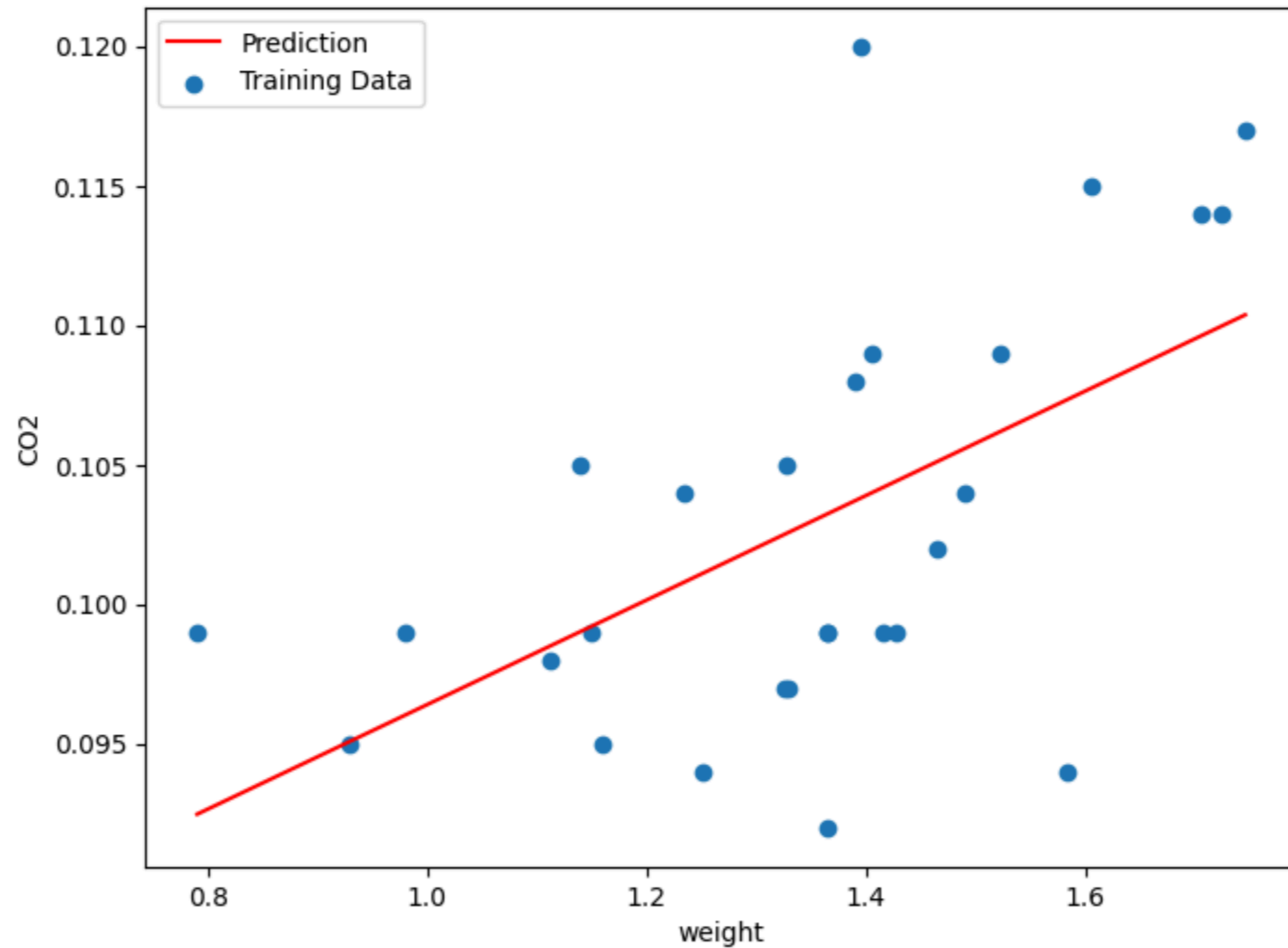
## Introduction

 $y \in \mathbb{R}$  $x \in \mathbb{R}$ 

- Problem:
  - Predict CO2 emission of cars based on their weights
- Why?
  - assist car manufacturers in designing more fuel-efficient and environmentally friendly vehicles
  - Assist policymakers in formulating regulations to curb emissions.

# Linear regression

## Introduction



- Approach:
  - Model the relationship between weights and CO2 emission as linear
- Why?
  - It's just a hypothesis...
  - We'd have to verify whether it's a good hypothesis..

# Definition: Linear functions, affine functions

Definition  $f: \mathbb{R}^d \rightarrow \mathbb{R}^m$  linear if

$$\forall \alpha, \beta \in \mathbb{R}, a, b \in \mathbb{R}^d$$

$$f(\alpha a + \beta b) = \alpha f(a) + \beta f(b)$$

$$\text{ex: } f(x) = Ax, \quad x \in \mathbb{R}^d, \quad A \in \mathbb{R}^{m \times d}$$

$f: \mathbb{R}^d \rightarrow \mathbb{R}^m$  affine if  $\exists c \in \mathbb{R}^m$

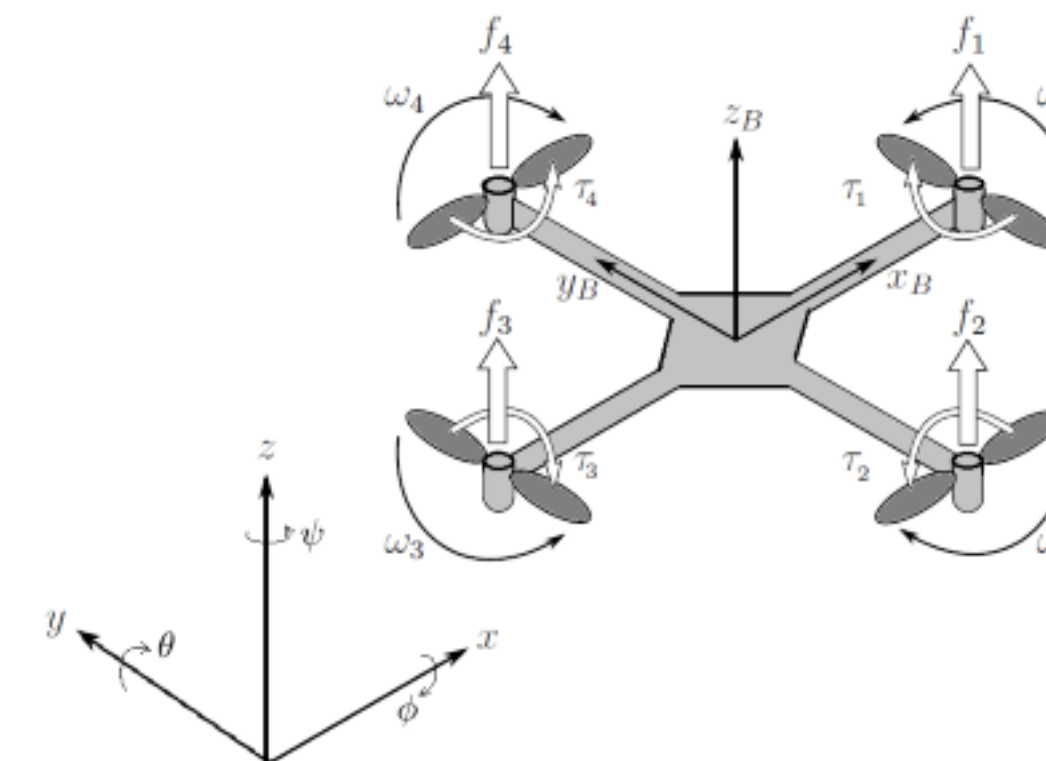
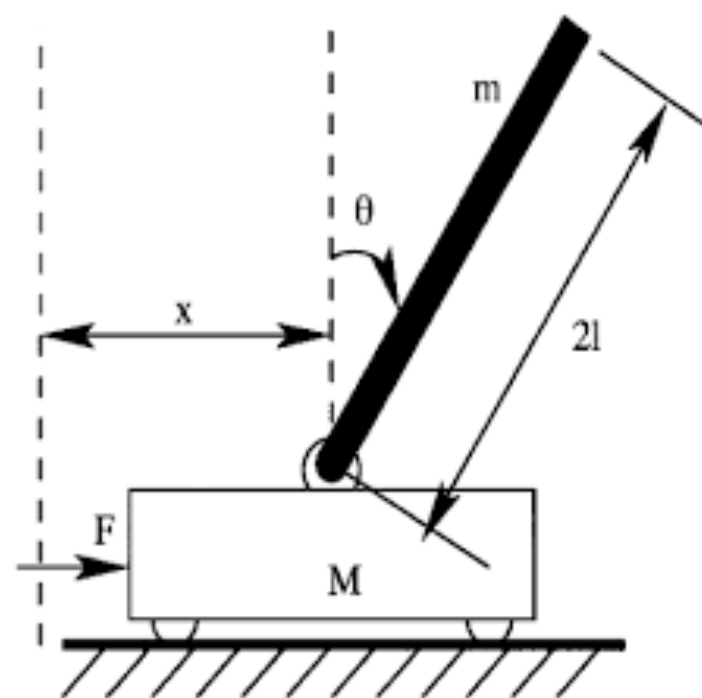
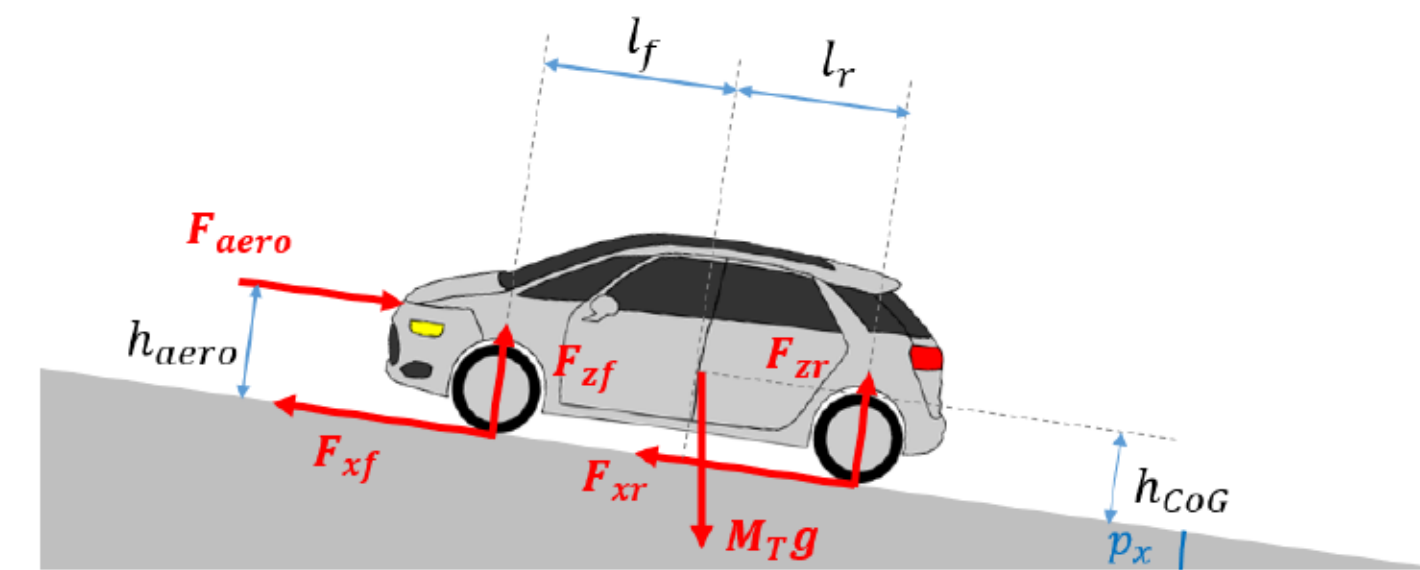
such that (s.t.)  $f - c: \mathbb{R}^d \rightarrow \mathbb{R}^m$  is

linear. ex:  $f(x) = Ax + c$

# Motivation for linear regression

Linearity is a property of vector spaces and functions widely used in engineering

Examples of linear dynamical models



Training data  $\{x^i, y^i\}_{i=1}^N$ ,  $x^i \in \mathbb{R}^d$ ,  $y^i \in \mathbb{R}$

Linear predictor  $f_w(x) = b + w_1x_1 + \dots + w_dx_d$ ,  $x^i \mapsto f_w(x^i)$

with  $w' = [b, w_1, \dots, w_d]^T$ ,  $x' = [1, x_1, \dots, x_d]^T$ ,  $f(x) = w'^T x'$

$$w' \in \mathbb{R}^{d+1}$$

Tuning, training, fitting a parameter: finding the best parameter :

finding the best  $[b, w_1, \dots, w_d]$

- Goal: predict solar power generation as a function of measurements of irradiation (sunlight intensity) and ambient temperature.

- Why? Optimize performance of a solar power plant

- Questions

- What are the input features (independent variables)?
- What is the output label (dependent variable)?  $y_i \in \mathbb{R}$
- How would you find a linear predictor given data?

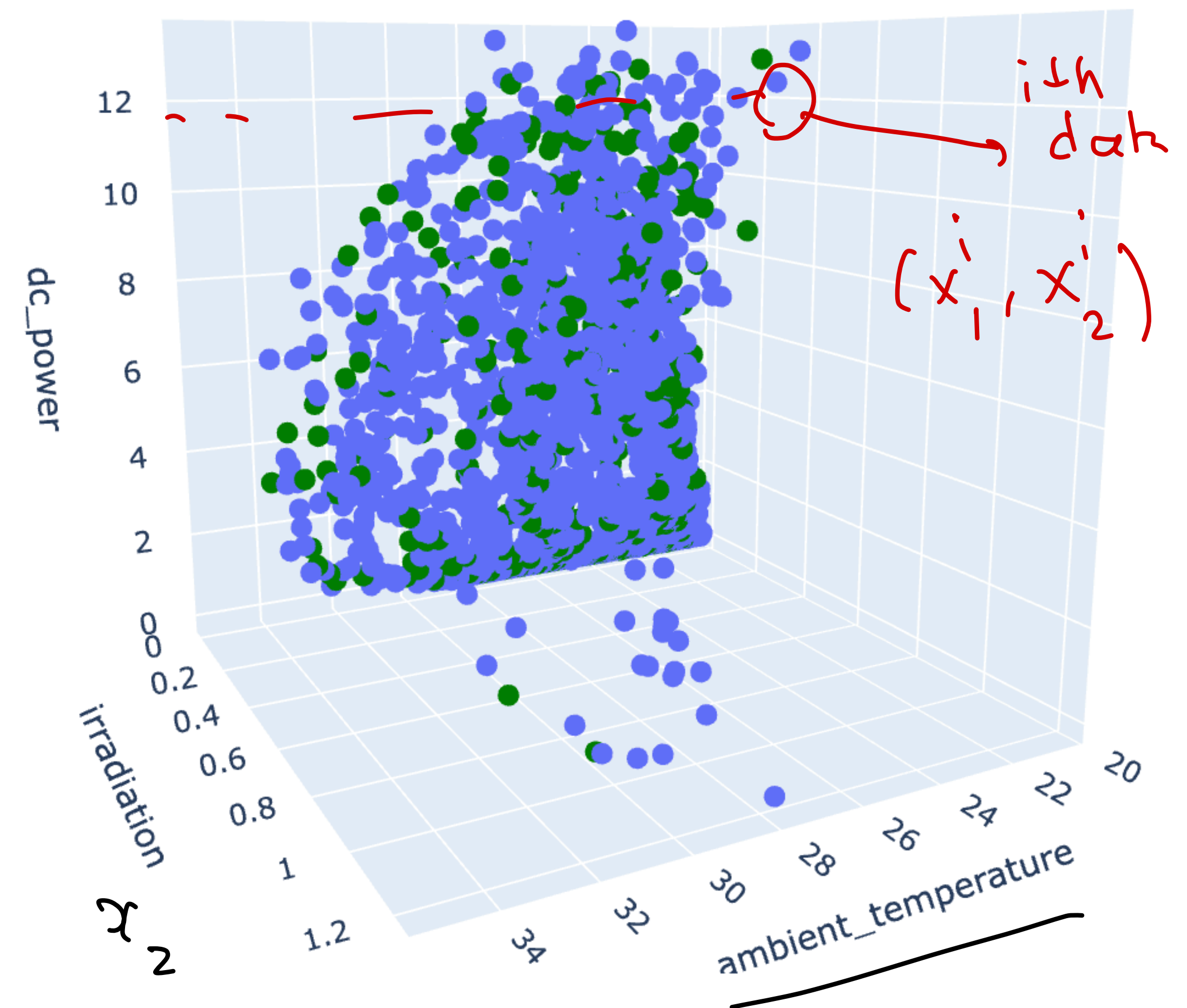
hypothesis

$$f(x) = b + w_1 x_1 + w_2 x_2$$

,  $b, w_1, w_2$

$x_1$

• train  
• test

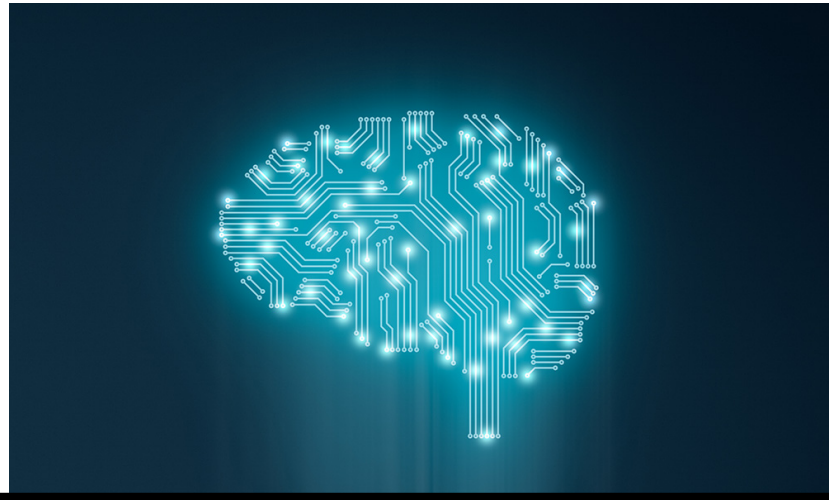


- Intro to course admin structure
  
- Intro to AI and ML
- Supervised versus unsupervised learning
- Notation for vectors and functions
- Linear regression as a supervised learning task
- Linear functions, affine functions, linear predictor

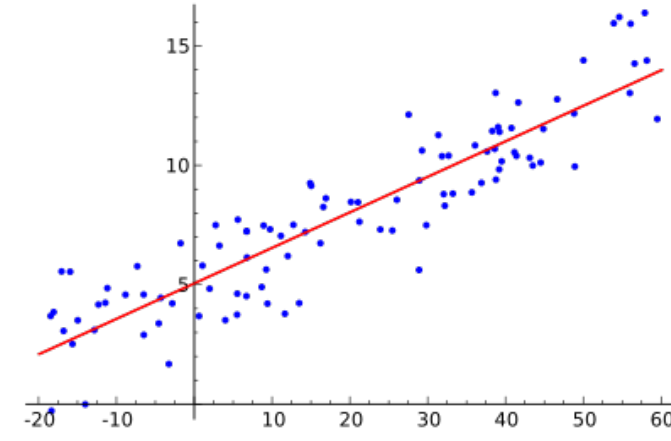
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- Exercise hour on 10.09.2025
  - Bring your laptop
  - You’ll get familiar with Python
    - Get further familiar with python
  
- Next lecture: linear regression through a loss function

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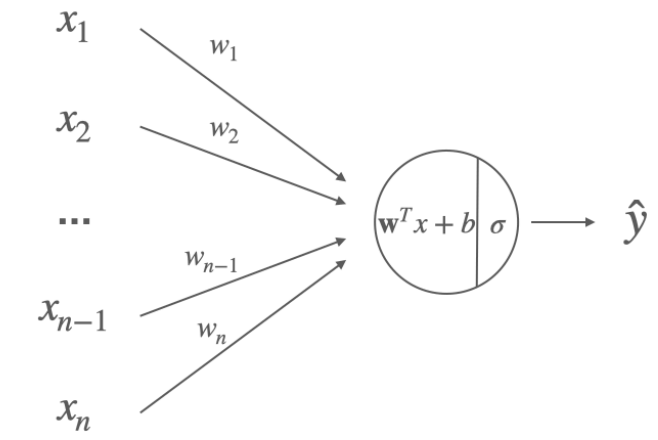
# Introduction



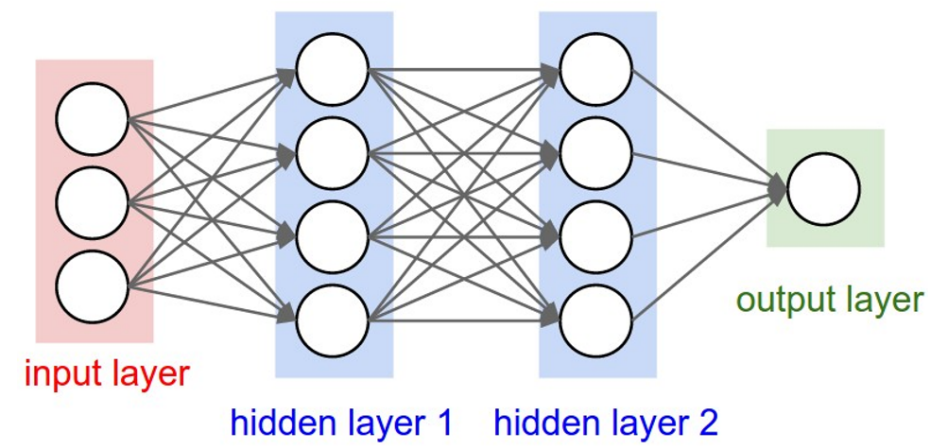
# Linear regression



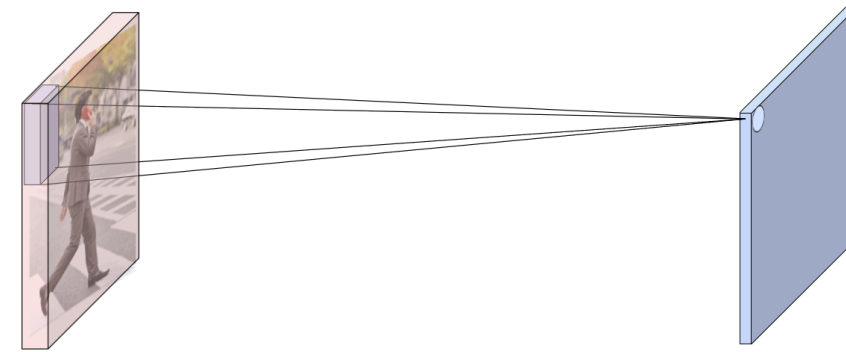
# Logistic regression



# Neural networks



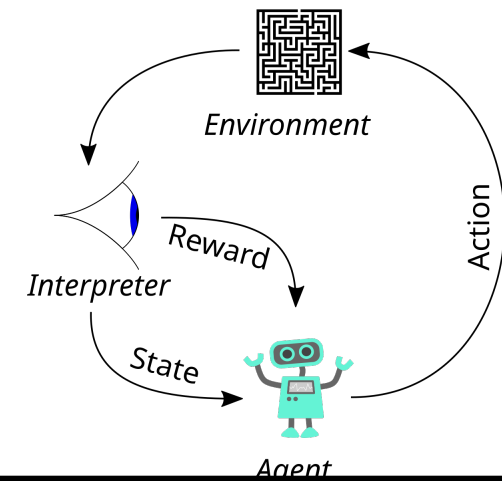
# Convolutional neural networks



# AI & sustainability



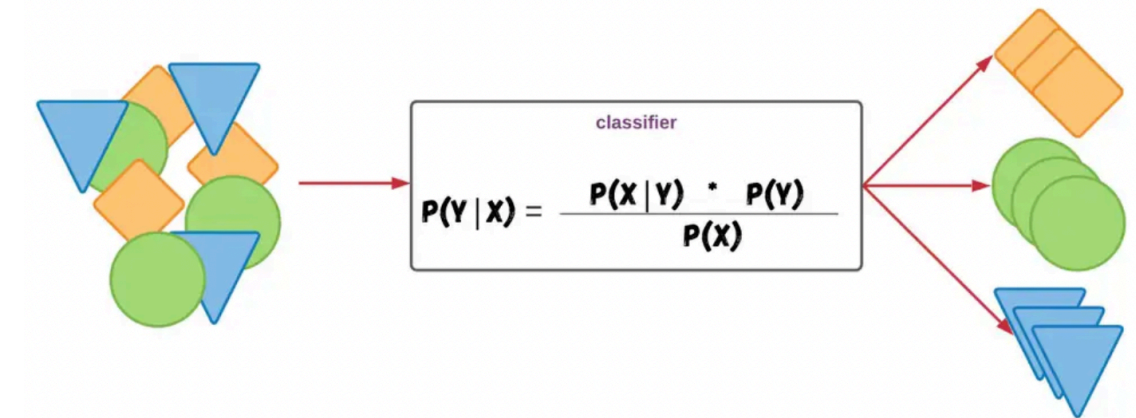
# Reinforcement learning



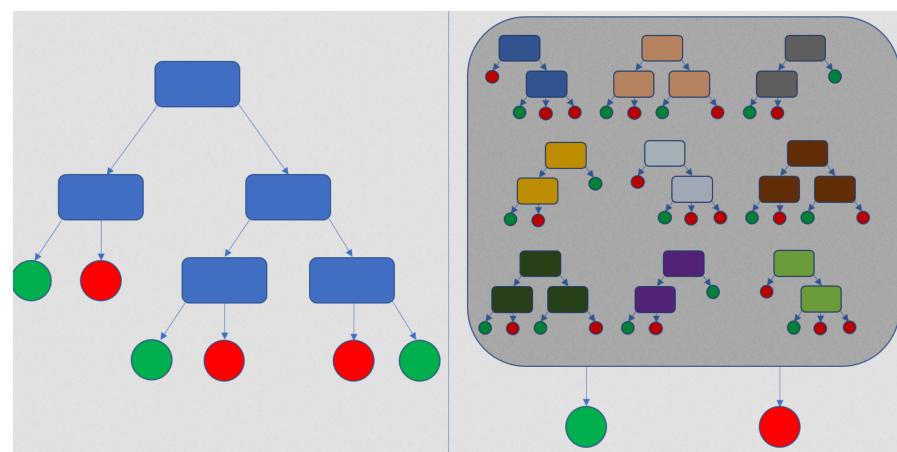
# KNN



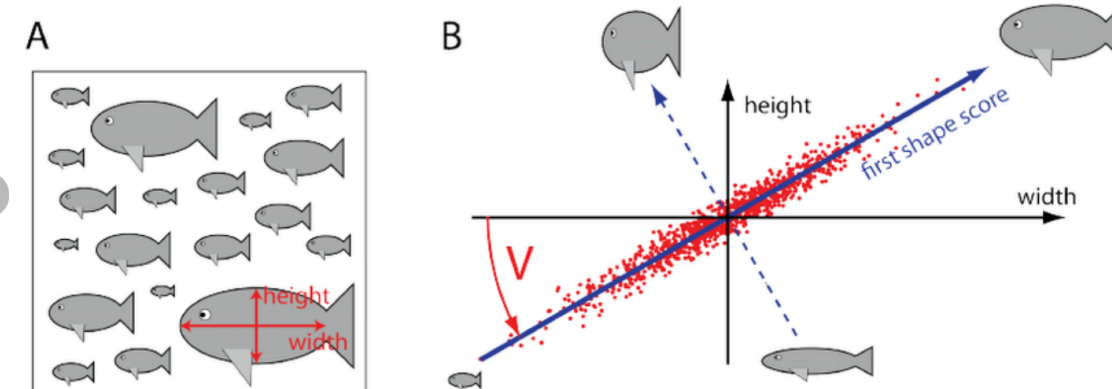
# Naive Bayes



# Decision-trees



# Dimensionality reduction



# Clustering

