

Shifting a 2D Fixed point to the origin

1a

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Suppose $\underline{\dot{x}} = \underline{A} \underline{x} + \underline{c}$ $\underline{c} = \begin{pmatrix} c_1 \\ c_2 \end{pmatrix} = \text{constant}$ can we transform this so that $\underline{\dot{x}} = \underline{A} \underline{x}$?Let $u = x + \alpha$ and find α, β to make c_1, c_2 disappear.
 $v = y + \beta$ clearly $\underline{\ddot{u}} = \underline{\dot{x}}$ and let $\underline{A} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$
 $\underline{\dot{v}} = \underline{\dot{y}}$

$$\Rightarrow \ddot{u} = ax + by + c_1 = a(u - \alpha) + b(v - \beta) + c_1$$

$$\dot{v} = cx + dy + c_2 = c(u - \alpha) + d(v - \beta) + c_2$$

$$\Rightarrow \ddot{u} = au + bv - a\alpha - b\beta + c_1$$

$$\dot{v} = cu + dv - c\alpha - d\beta + c_2$$

So, we want to find α, β so that: $-a\alpha - b\beta + c_1 = 0$

$$-c\alpha - d\beta + c_2 = 0$$

solve for α : $\alpha = \frac{-b\beta + c_1}{a}$ and $\alpha = \frac{-d\beta + c_2}{c}$

$$\Rightarrow (-b\beta + c_1) \cdot c = (-d\beta + c_2) \cdot a$$

$$\Rightarrow (ad - bc)\beta = ac_2 - cc_1$$

$$\therefore \beta = \frac{ac_2 - cc_1}{ad - bc}$$

$$\text{or } \beta = \frac{ac_2 - cc_1}{\det A}$$

$$\therefore \alpha = \frac{-b\beta + c_1}{a} = \frac{-b}{a} \left| \frac{ac_2 - cc_1}{ad - bc} \right| + \frac{c_1}{a}$$

$$= \frac{-abc_2 + bcc_1 + c_1(ad - bc)}{a(ad - bc)}$$

$$= \frac{-abc_2 + adc_1}{a(ad - bc)} = \frac{dc_1 - bc_2}{ad - bc}$$

$$\therefore \alpha = \frac{dc_1 - bc_2}{ad - bc}$$

$$\text{or } \alpha = \frac{dc_1 - bc_2}{\det A}$$

e.g. $A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$ $C = \begin{pmatrix} 5 \\ 10 \end{pmatrix}$ so $a=1, b=2, c=3, d=4, c_1=5, c_2=10$

$$\det A = -2 \quad \text{or } \alpha = \frac{4 \cdot 5 - 2 \cdot 10}{-2} = 0$$

$$\beta = \frac{1 \cdot 10 - 3 \cdot 5}{-2} = 2.5$$

$$\therefore u = \alpha \begin{pmatrix} 1 \\ 3 \end{pmatrix} + \beta \begin{pmatrix} 2 \\ 4 \end{pmatrix} = \begin{pmatrix} 1 \\ 3 \end{pmatrix} + 2.5 \begin{pmatrix} 2 \\ 4 \end{pmatrix} = \begin{pmatrix} 1 + 5 \\ 3 + 10 \end{pmatrix} = \begin{pmatrix} 6 \\ 13 \end{pmatrix}$$