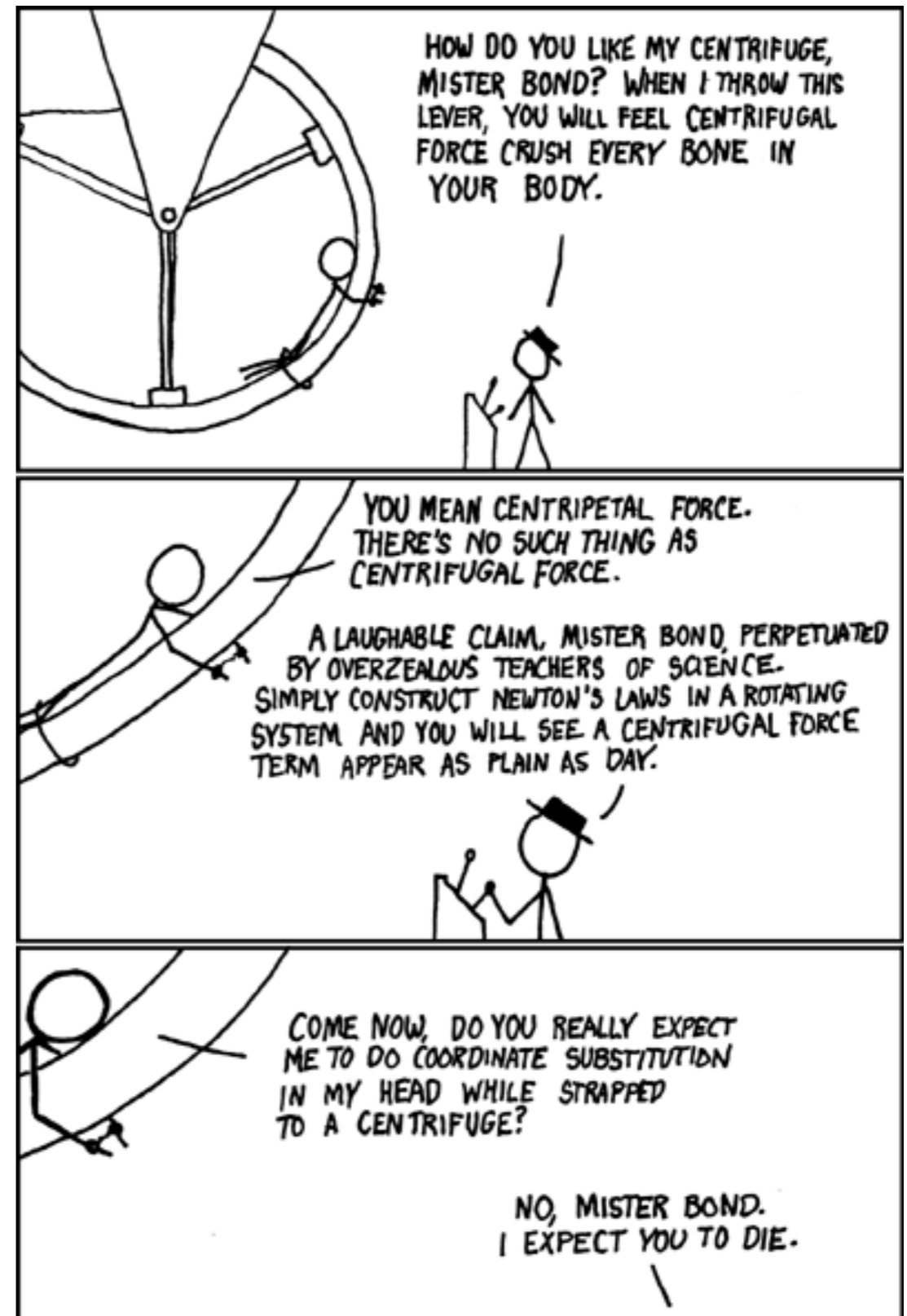


# General Physics: Mechanics

## PHYS-101(en)

### Lecture 5a: Non-inertial reference frames, constraints

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October 7th, 2024



# Today's agenda (Serway 6.3, MIT 8)

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- 1. Derivation of forces in non-inertial reference frames**
2. Applications of Newton's laws
  - Ropes and pulleys
  - Example to understand constraints

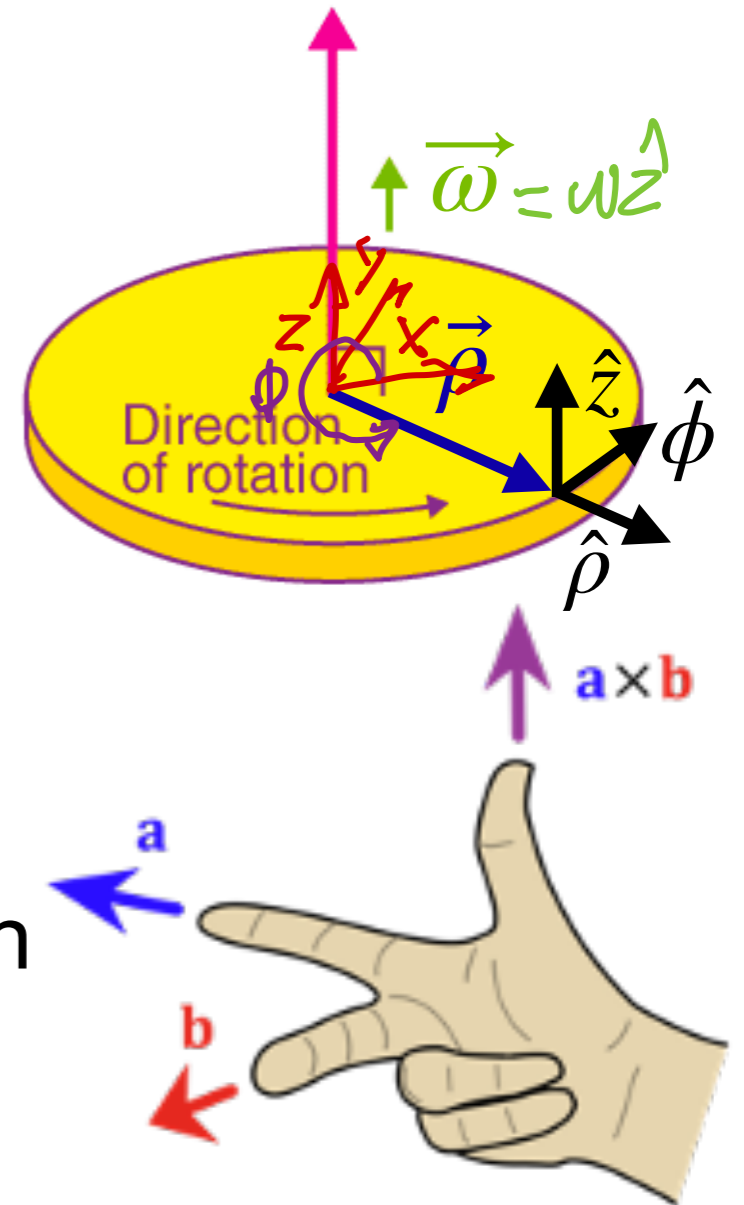
# Review: Angular velocity and acceleration

- The magnitudes of the angular velocity and angular acceleration are defined as  $\omega = \dot{\phi}$  and  $\alpha = \dot{\omega}$
- Their directions can be found using  $\vec{\omega} = (\vec{\rho} \times \vec{v}_\phi) / \rho^2$  or  $\vec{\alpha} = (\vec{\rho} \times \vec{a}_\phi) / \rho^2$  together with the right hand rule
- Often (but not always!) in the  $\pm \hat{z}$  direction
- If we only care about the magnitudes:

$$\vec{\omega} = \frac{1}{\rho^2} \vec{\rho} \times \vec{v}_\phi = \frac{1}{\rho^2} (\rho \hat{\rho}) \times (\vec{v}_\phi \hat{\phi}) = \frac{1}{\rho^2} \rho v_\phi (\hat{\rho} \times \hat{\phi}) = \frac{1}{\rho} v_\phi \hat{z}$$

$$\omega = \frac{1}{\rho} v_\phi \quad v_\phi = \rho \omega$$

$$\vec{\alpha} = \frac{1}{\rho^2} (\rho \hat{\rho} \times a_\phi \hat{\phi}) = \frac{1}{\rho} a_\phi (\hat{\rho} \times \hat{\phi}) = \frac{1}{\rho} a_\phi \hat{z} \quad \alpha = \frac{1}{\rho} a_\phi$$

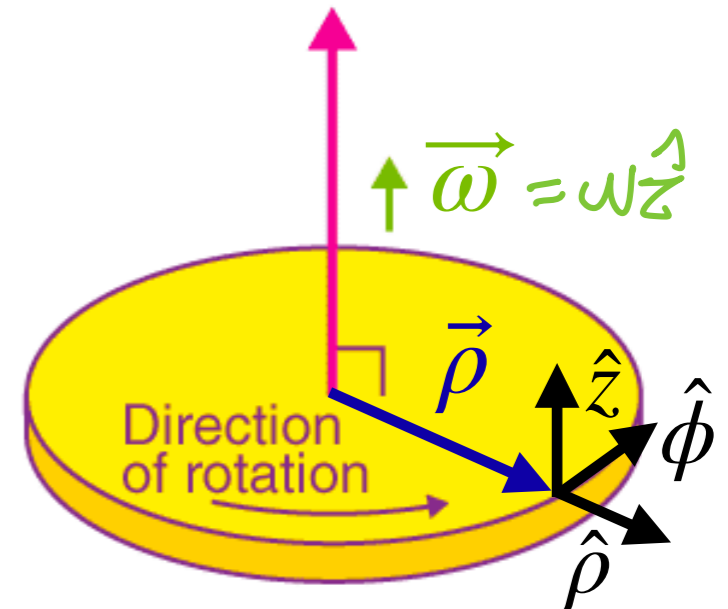


# Review: Angular velocity and acceleration

- For such a cylindrical coordinate system:

$$d\hat{\rho}/dt = \underline{\omega\hat{\phi}} \Leftrightarrow d\hat{\rho}/dt = \vec{\omega} \times \hat{\rho}$$

$$\begin{aligned} &= (\omega\hat{z}) \times \hat{\rho} \\ &= \omega\hat{z} \times \hat{\rho} \\ &= \omega(\hat{z} \times \hat{\rho}) = \omega\hat{\phi} \end{aligned}$$



$$d\hat{\phi}/dt = \underline{-\omega\hat{\rho}} \Leftrightarrow d\hat{\phi}/dt = \vec{\omega} \times \hat{\phi}$$

$$\begin{aligned} &= (\omega\hat{z}) \times \hat{\phi} = \omega(\hat{z} \times \hat{\phi}) \\ &= \omega(-\hat{\rho}) \end{aligned}$$

$$\vec{a}_{cent} = \underline{-\rho\omega^2\hat{\rho}} \Leftrightarrow \vec{a}_{cent} = \vec{\omega} \times (\vec{\omega} \times \vec{\rho})$$

$$\begin{aligned} &= (\omega\hat{z}) \times [(\omega\hat{z}) \times \rho\hat{\rho}] \\ &= (\omega\hat{z}) \times [\omega\rho(\hat{z} \times \hat{\rho})] \end{aligned}$$

$$= \omega\hat{z} \times (\omega\rho\hat{\phi}) = \omega^2\rho(\hat{z} \times \hat{\phi}) = \omega^2\rho(-\hat{\rho})$$

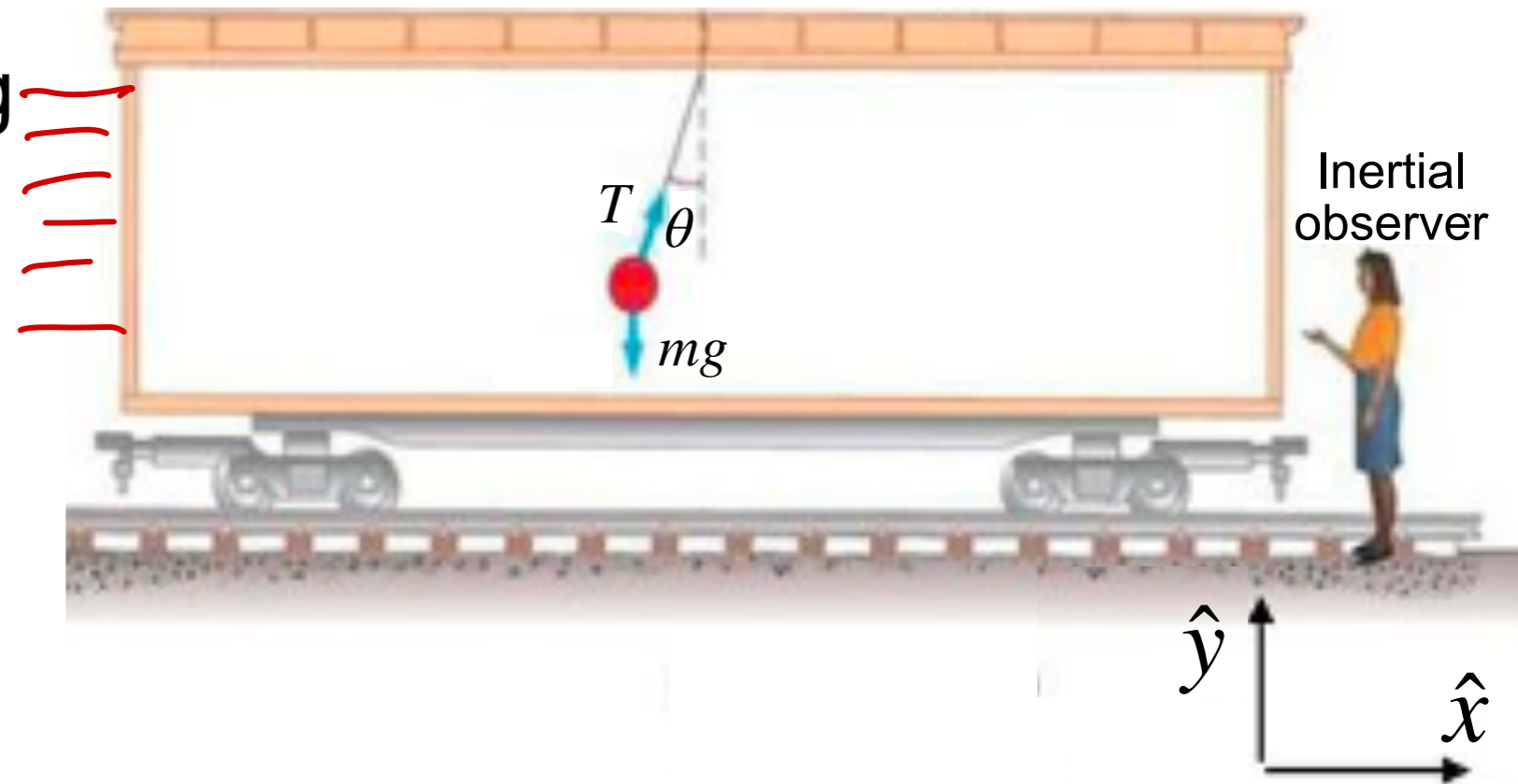
# DEMO (613)

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Foucault pendulum

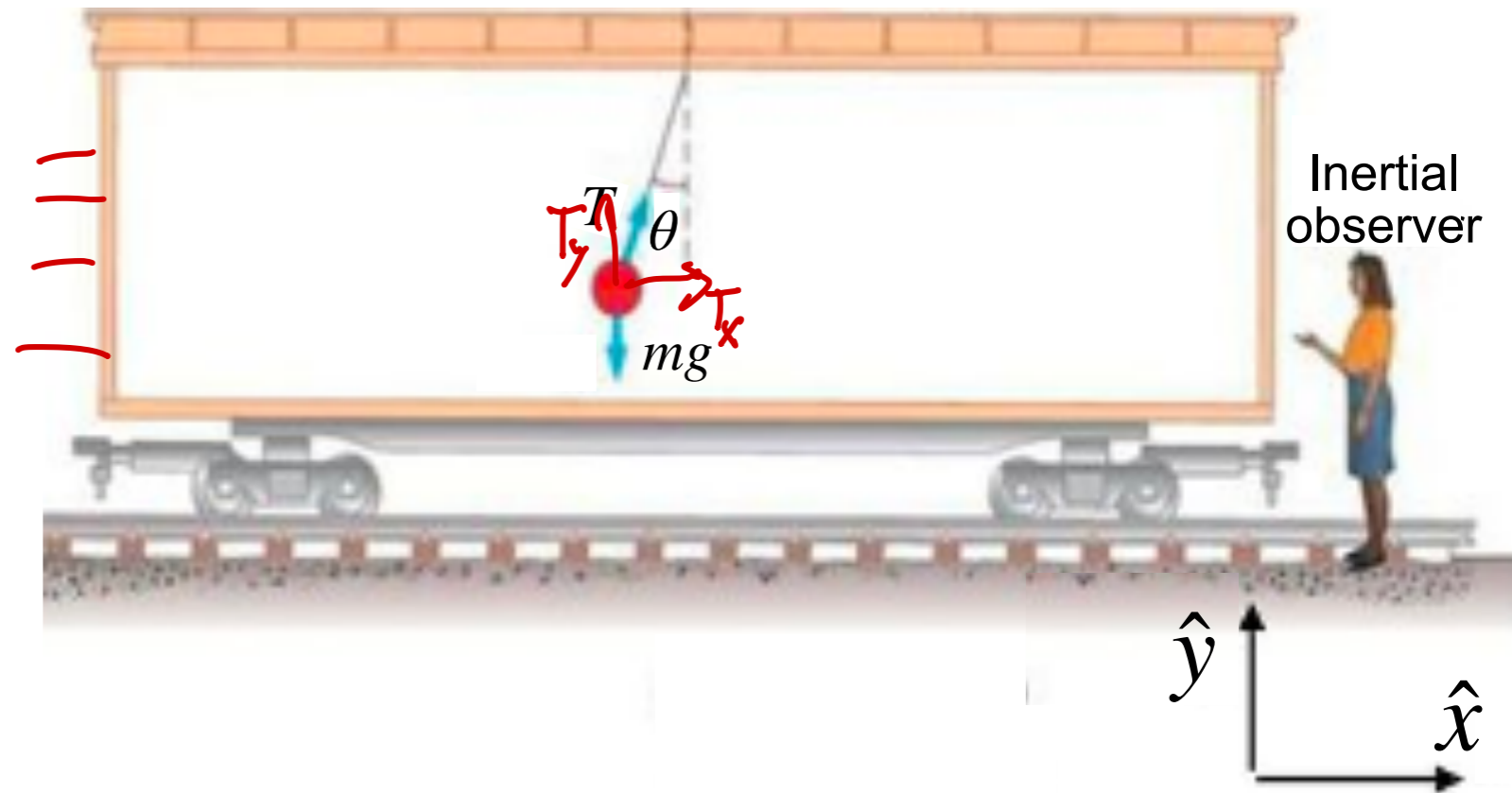
# Inertial and non-inertial reference frames

- A train is accelerating



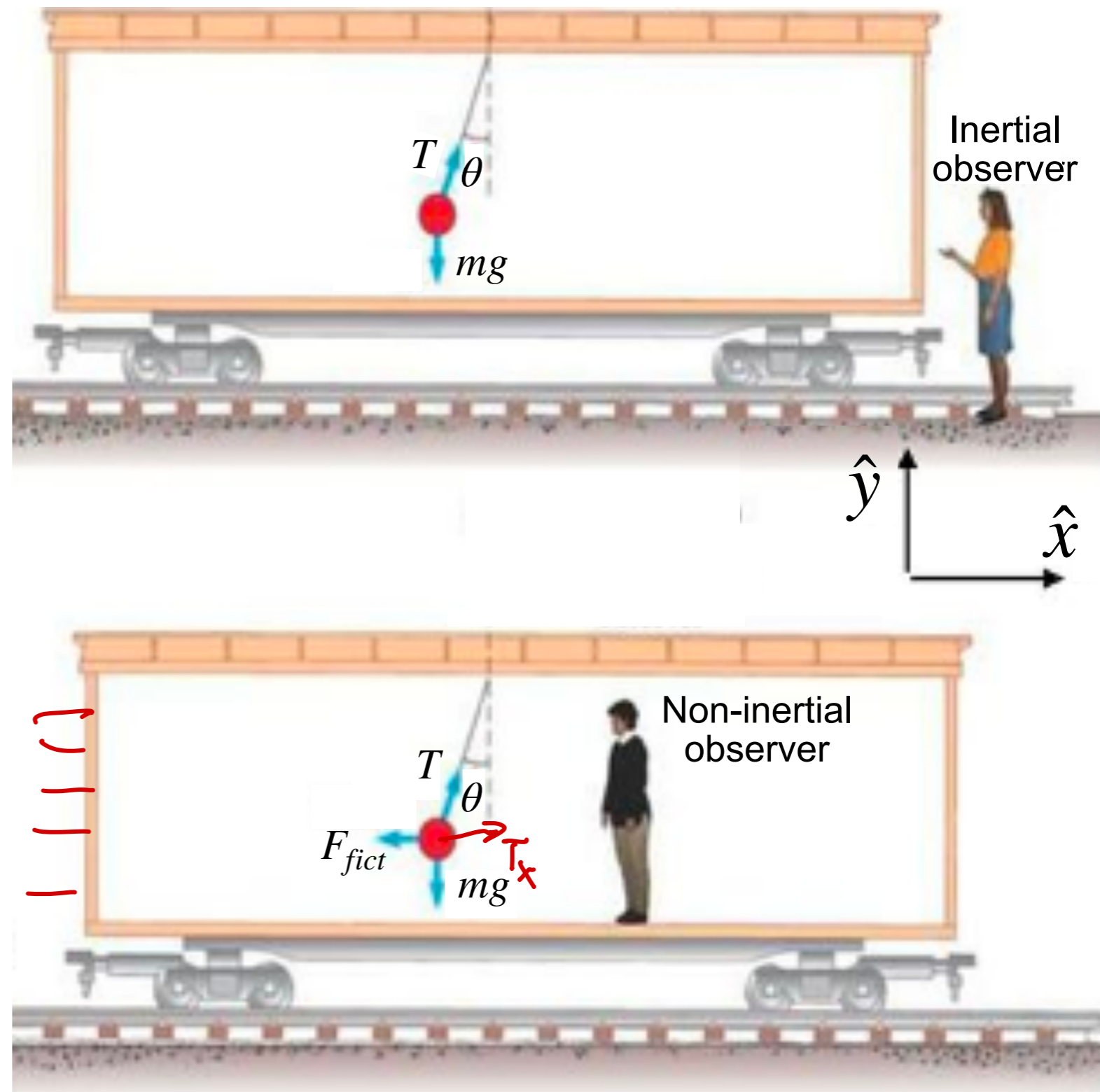
# Inertial and non-inertial reference frames

- A train is accelerating
- An inertial observer beside the train attributes the acceleration of the ball to the tension force



# Inertial and non-inertial reference frames

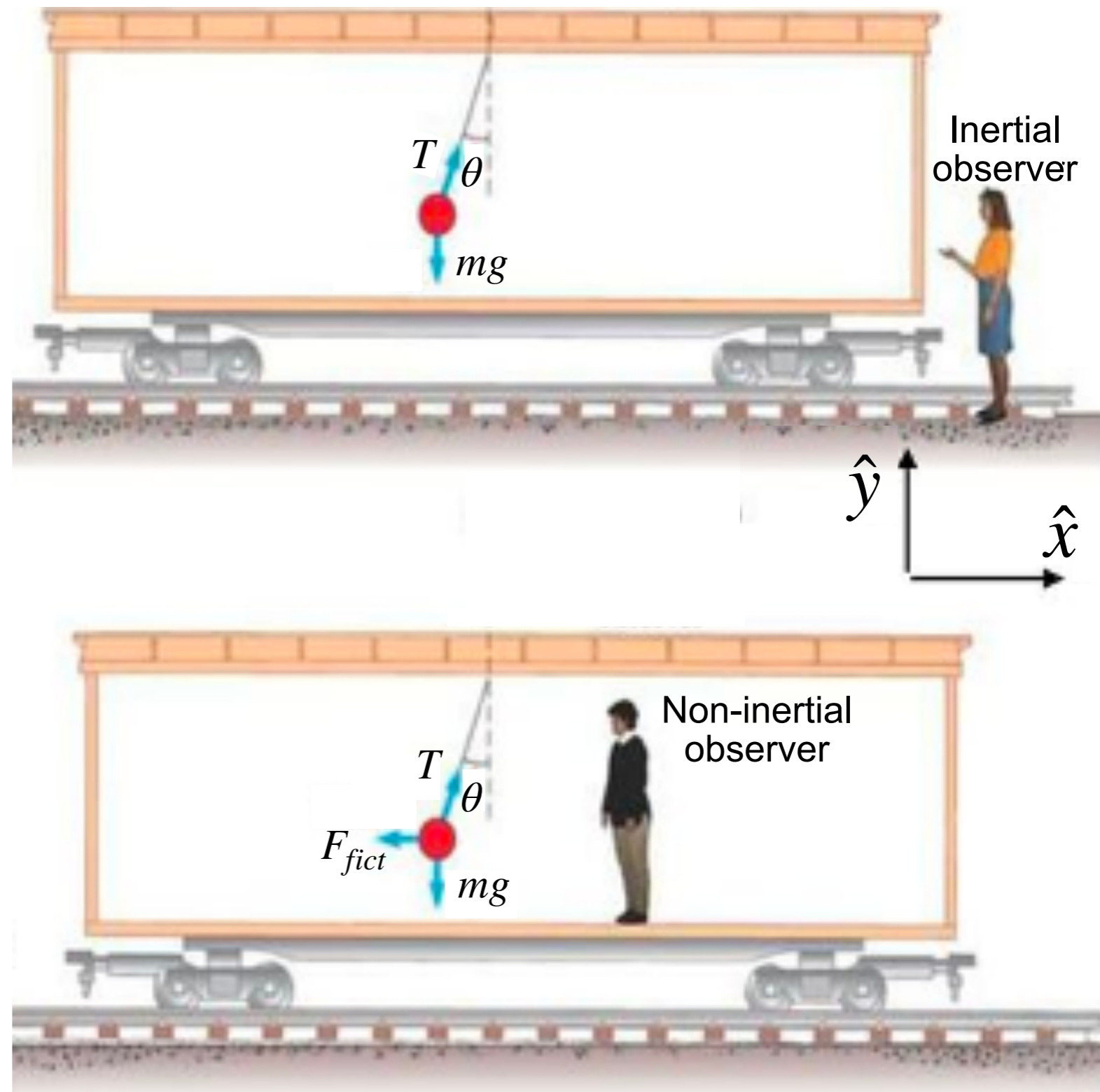
- A train is accelerating
- An inertial observer beside the train attributes the acceleration of the ball to the tension force
- An non-inertial observer on the train sees the ball at rest, so there is no net force





# Inertial and non-inertial reference frames

- A train is accelerating
- An inertial observer beside the train attributes the acceleration of the ball to the tension force
- An non-inertial observer on the train sees the ball at rest, so there is no net force
- The deflection from vertical is attributed to a **fictitious** (or inertial) force



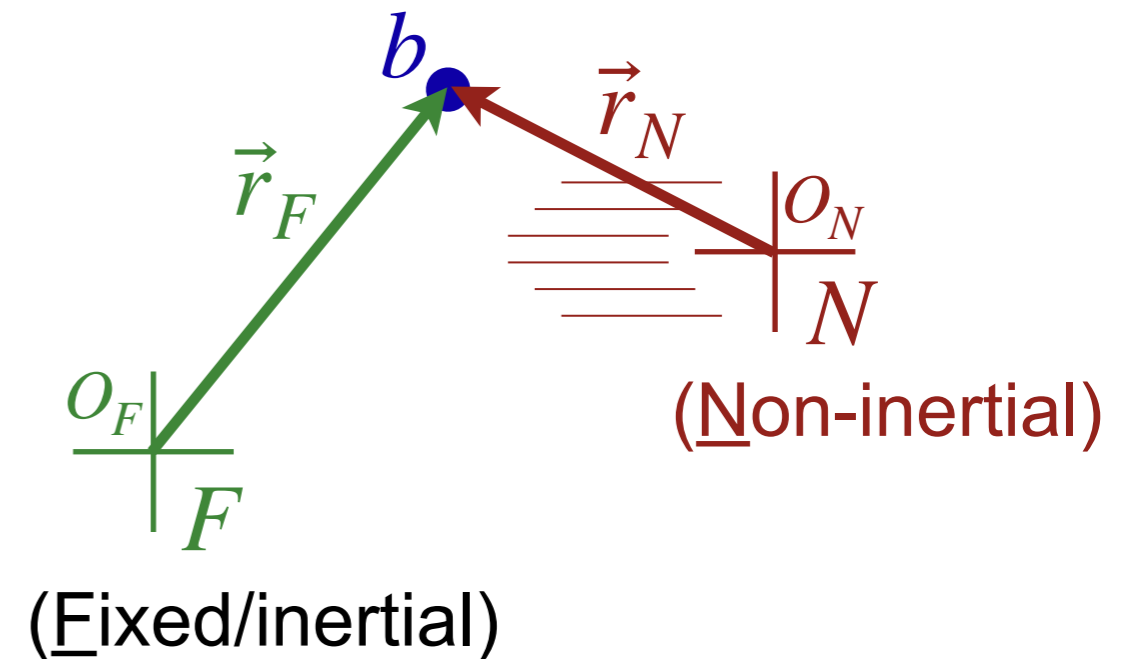
# DEMO (230 and 483)

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Translating balloon

# Linearly accelerating non-inertial frame

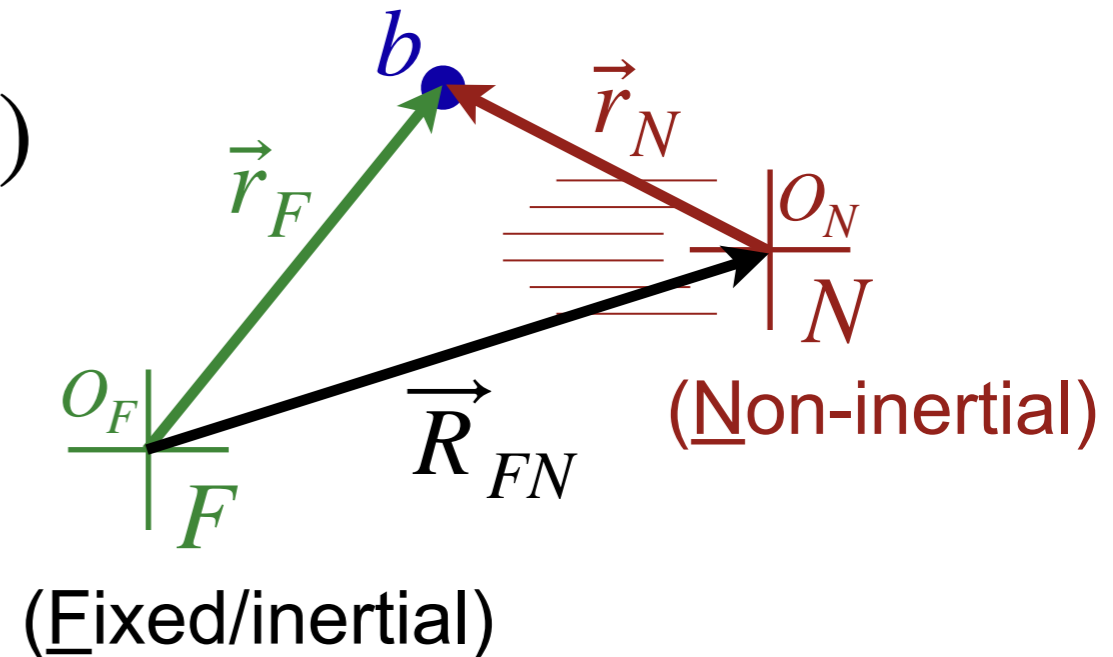
- Take reference frame  $N$ , which is **accelerating** in a line



# Linearly accelerating non-inertial frame

- Take reference frame  $N$ , which is **accelerating** in a line

$$\vec{r}_N(t) = \vec{r}_F(t) - \vec{R}_{FN}(t)$$



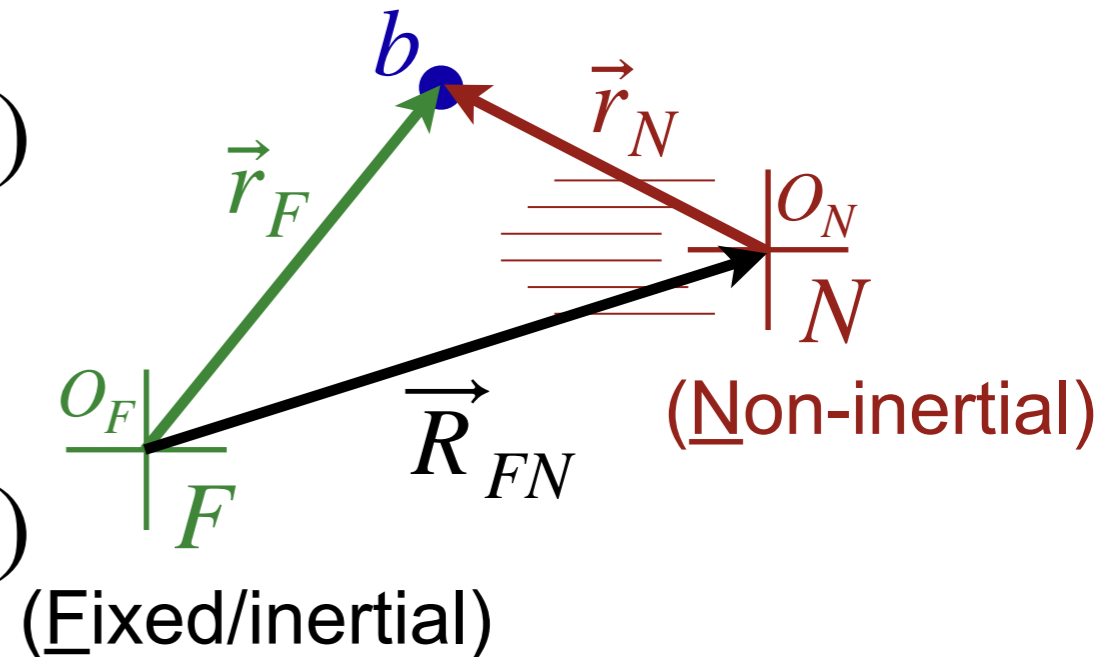
# Linearly accelerating non-inertial frame

- Take reference frame  $N$ , which is **accelerating** in a line

$$\vec{r}_N(t) = \vec{r}_F(t) - \vec{R}_{FN}(t)$$

- Take derivative in time

$$\vec{v}_N(t) = \vec{v}_F(t) - \vec{V}_{FN}(t)$$



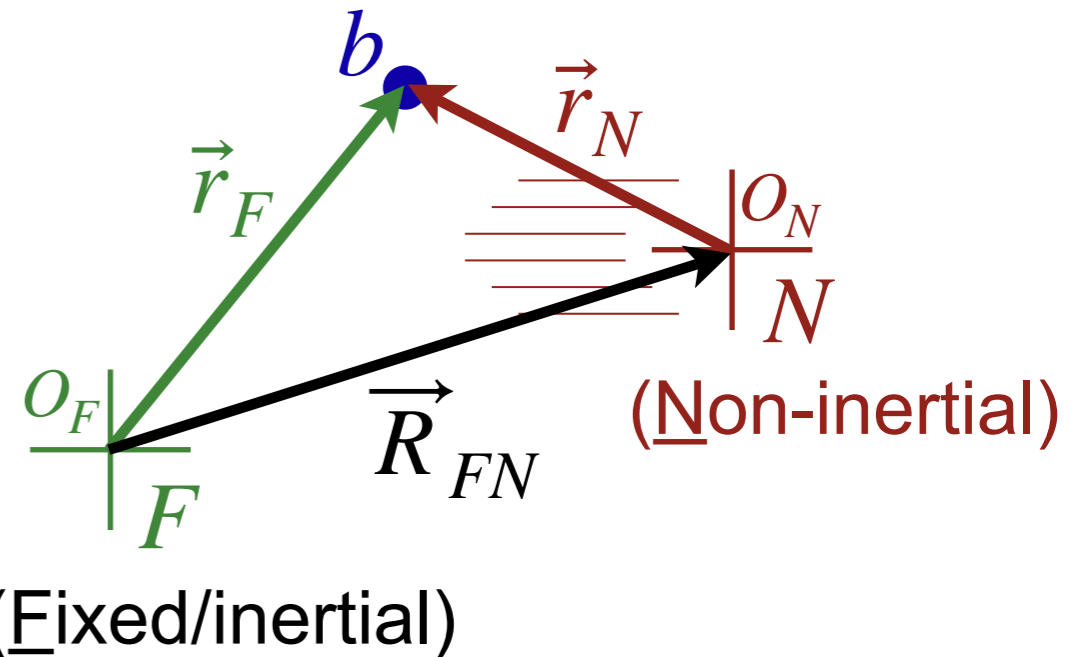
# Linearly accelerating non-inertial frame

- Take reference frame  $N$ , which is **accelerating** in a line

$$\vec{r}_N(t) = \vec{r}_F(t) - \vec{R}_{FN}(t)$$

- Take derivative in time

$$\vec{v}_N(t) = \vec{v}_F(t) - \vec{V}_{FN}(t)$$



- Take derivative in time again

$$m_b \vec{a}_N(t) = m_b \vec{a}_F(t) - m_b \vec{A}_{FN}(t)$$

- Multiply by mass of ball to get  $\sum \vec{F}_N = \sum \vec{F}_F - m_b \vec{A}_{FN}$

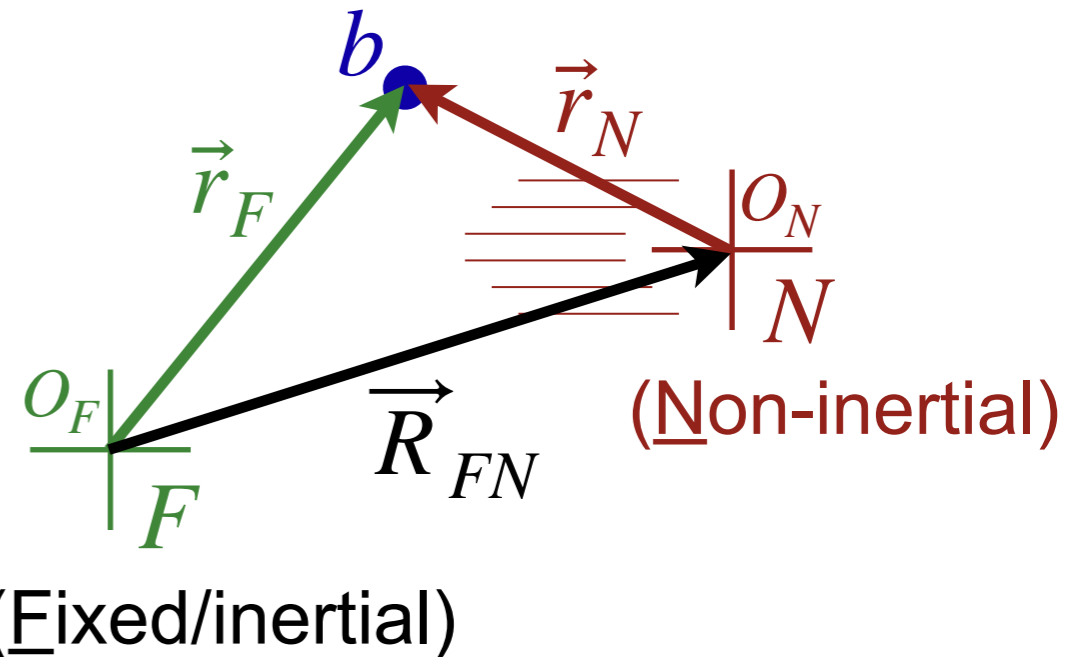
# Linearly accelerating non-inertial frame

- Take reference frame  $N$ , which is **accelerating** in a line

$$\vec{r}_N(t) = \vec{r}_F(t) - \vec{R}_{FN}(t)$$

- Take derivative in time

$$\vec{v}_N(t) = \vec{v}_F(t) - \vec{V}_{FN}(t)$$



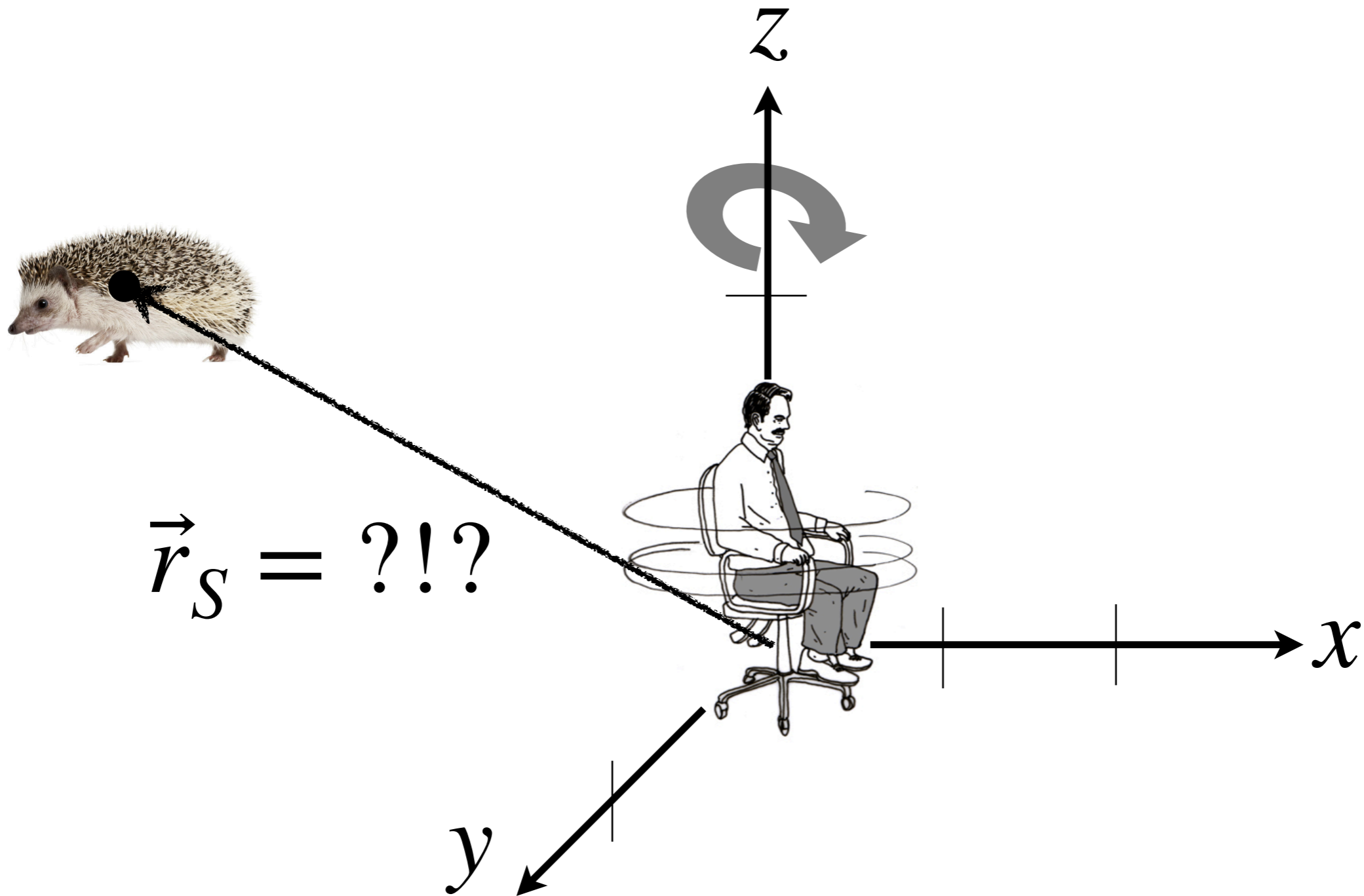
- Take derivative in time again

$$\vec{a}_N(t) = \vec{a}_F(t) - \vec{A}_{FN}(t)$$

- Multiply by mass of ball to get  $\sum \vec{F}_N = \sum \vec{F}_F - m_b \vec{A}_{FN}$

- In frame  $N$ , we see fictitious forces  $\vec{F}_{fict} = -m_b \vec{A}_{FN}$

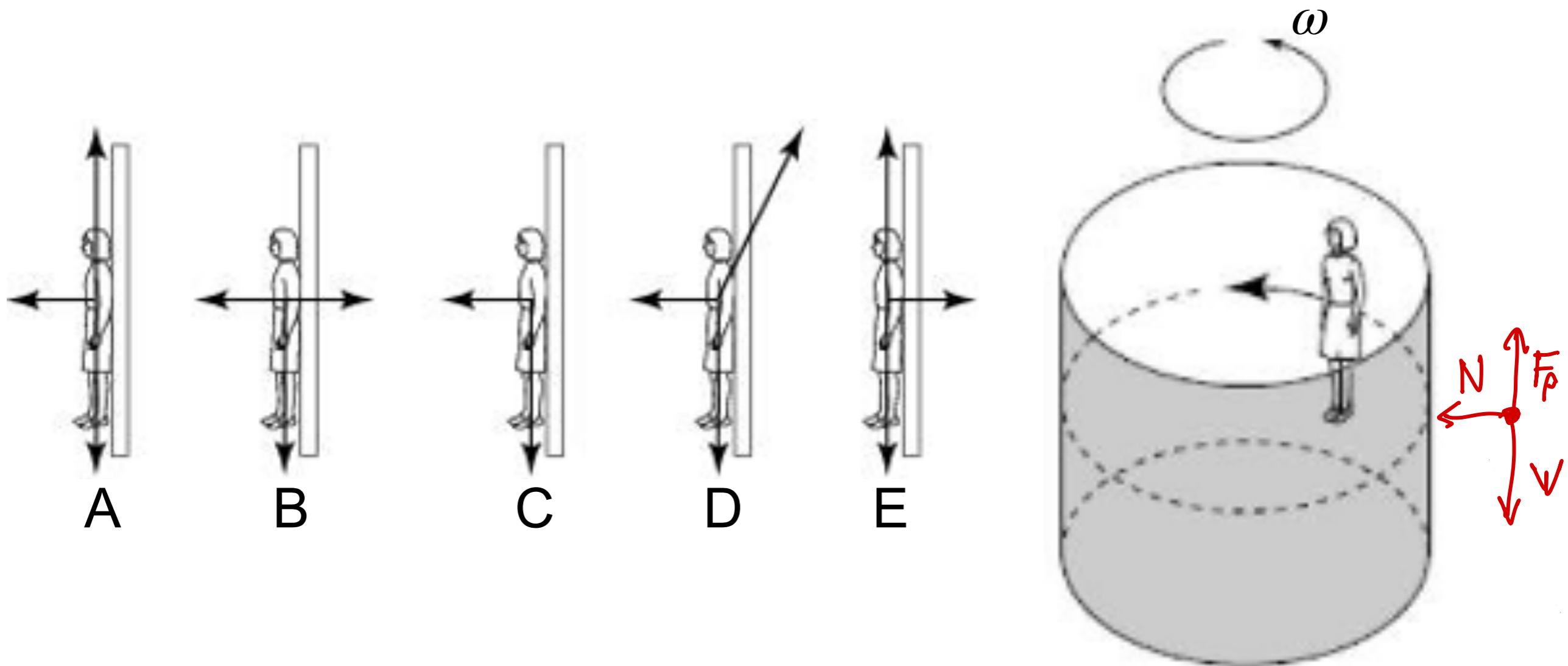
# What about rotating reference frames?





# Conceptual question

A rider in a “barrel of fun” finds herself stuck with her back to the wall. Which diagram correctly shows the forces acting on her as seen from an fixed (inertial) reference frame?

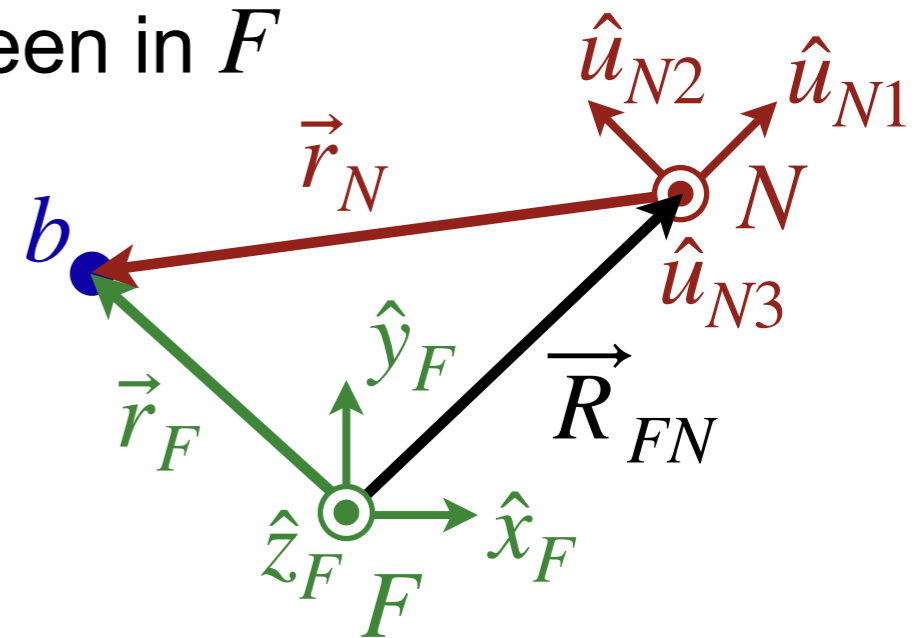


# Video conceptual question



# Rotationally accelerating non-inertial frame

- $\vec{r}_F$  is the position of the **ball**, as seen in the Fixed inertial frame  $F$
- $\vec{r}_N$  is the position of the **ball**, as seen in the Non-inertial frame  $N$
- $\vec{R}_{FN}$  is the position of the origin of  $N$ , as seen in  $F$



$$\vec{r}_F = \vec{R}_{FN} + \vec{r}_N$$

$$\frac{d}{dt} \vec{r}_F = \frac{d}{dt} \vec{R}_{FN} + \frac{d}{dt} \vec{r}_N$$

$$\begin{aligned} \frac{d}{dt} \vec{r}_F &= \frac{d}{dt} (x_F \hat{x}_F + y_F \hat{y}_F + z_F \hat{z}_F) \\ &= \dot{x}_F \hat{x}_F + x_F \dot{\hat{x}}_F + \dot{y}_F \hat{y}_F + y_F \dot{\hat{y}}_F + \dot{z}_F \hat{z}_F + z_F \dot{\hat{z}}_F \\ &= \dot{x}_F \hat{x}_F + \dot{y}_F \hat{y}_F + \dot{z}_F \hat{z}_F = \vec{v}_F \end{aligned}$$

$$\begin{aligned} \frac{d}{dt} \vec{R}_{FN} &= \frac{d}{dt} (x_{FN} \hat{x}_F + y_{FN} \hat{y}_F + z_{FN} \hat{z}_F) = \dot{x}_{FN} \hat{x}_F + \dot{y}_{FN} \hat{y}_F + \dot{z}_{FN} \hat{z}_F \\ &= \vec{v}_{FN} \end{aligned}$$

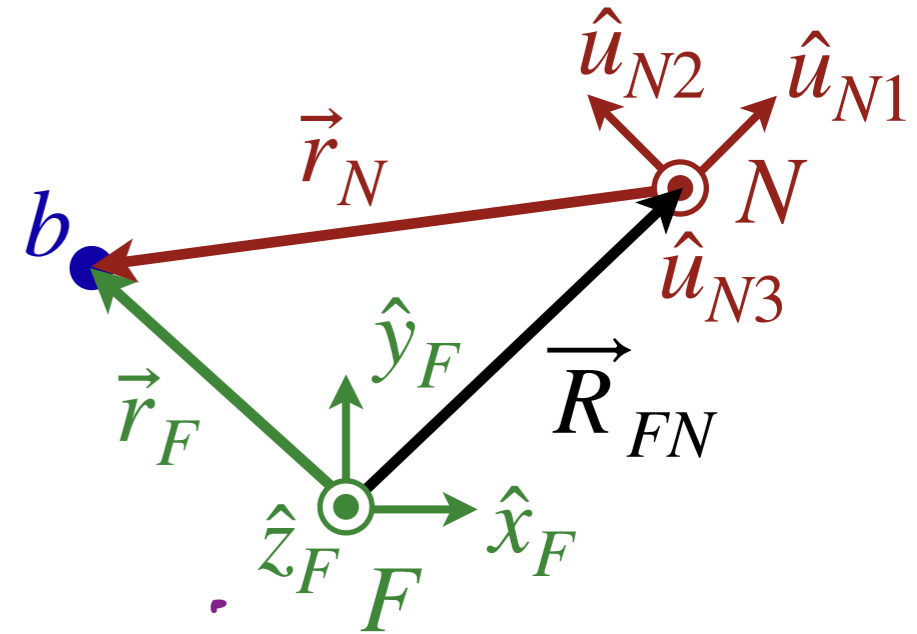
# Rotationally accelerating non-inertial frame

$$\vec{r}_N = r_{N1} \hat{u}_{N1} + r_{N2} \hat{u}_{N2} + r_{N3} \hat{u}_{N3}$$

$$\frac{d}{dt} \vec{r}_N = \left( \dot{r}_{N1} \hat{u}_{N1} + r_{N1} \dot{\hat{u}}_{N1} \right) + \left( \dot{r}_{N2} \hat{u}_{N2} + r_{N2} \dot{\hat{u}}_{N2} \right) + \left( \dot{r}_{N3} \hat{u}_{N3} + r_{N3} \dot{\hat{u}}_{N3} \right)$$

$$= \left( \dot{r}_{N1} \hat{u}_{N1} + \dot{r}_{N2} \hat{u}_{N2} + \dot{r}_{N3} \hat{u}_{N3} \right) + \left( r_{N1} \dot{\hat{u}}_{N1} + r_{N2} \dot{\hat{u}}_{N2} + r_{N3} \dot{\hat{u}}_{N3} \right)$$

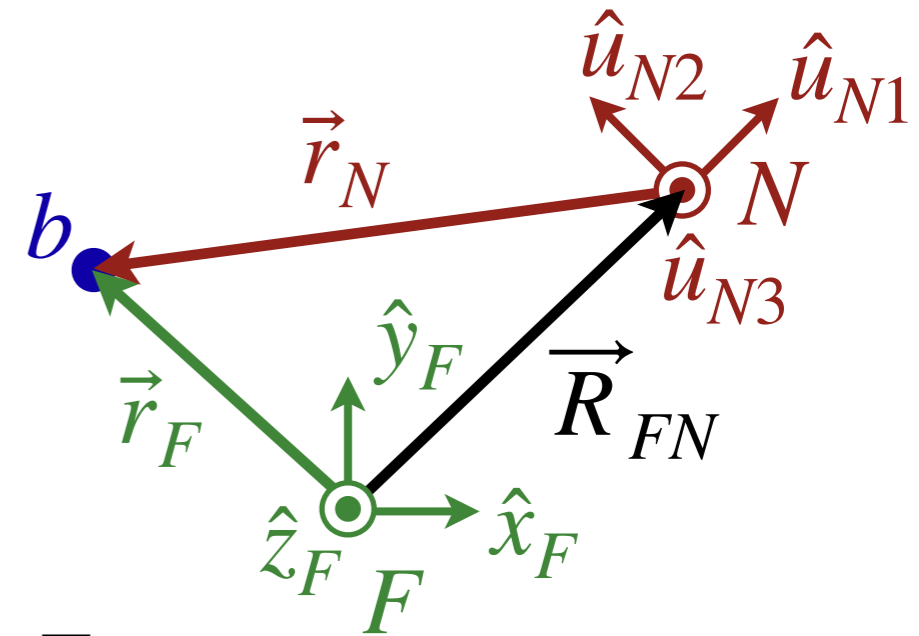
$$= \vec{v}_N + \sum_{j=1}^3 r_{Nj} \dot{\hat{u}}_{Nj}$$



$$\vec{v}_F = \vec{v}_{FN} + \vec{v}_N + \sum_{j=1}^3 r_{Nj} \dot{\hat{u}}_{Nj}$$

# Rotationally accelerating non-inertial frame

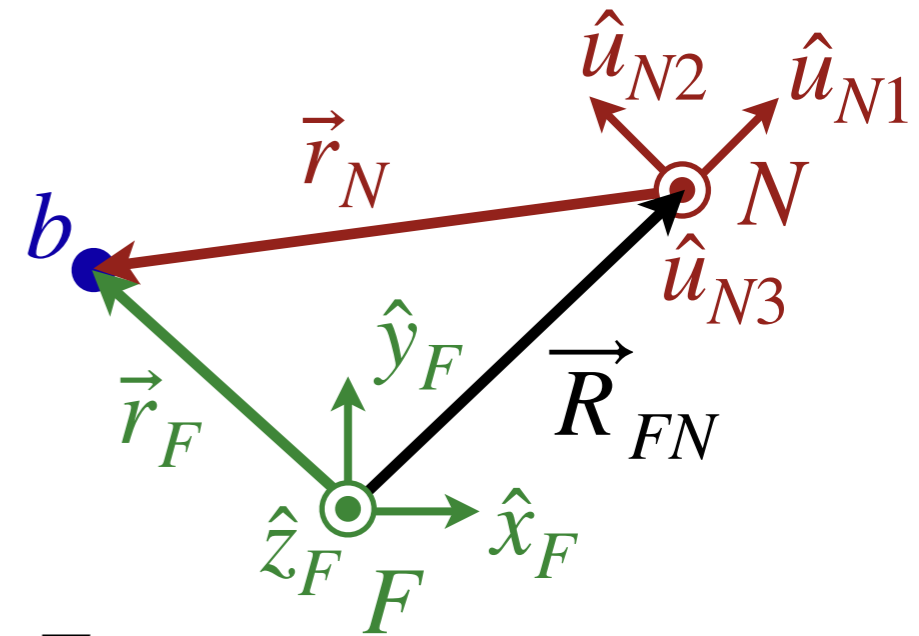
- $\vec{v}_F$  is the velocity of the **ball**, as seen in  $F$
- $\vec{v}_N$  is the velocity of the **ball**, as seen in  $N$
- $\vec{V}_{FN}$  is the velocity of the origin of  $N$ , as seen in  $F$
- The last term is the rotation of  $N$ , as seen in  $F$



$$\vec{v}_F = \vec{V}_{FN} + \vec{v}_N + \sum_{j=1}^3 r_{Nj} \dot{\hat{u}}_{Nj}$$

# Rotationally accelerating non-inertial frame

- $\vec{v}_F$  is the velocity of the ball, as seen in  $F$
- $\vec{v}_N$  is the velocity of the ball, as seen in  $N$
- $\vec{V}_{FN}$  is the velocity of the origin of  $N$ , as seen in  $F$
- The last term is the rotation of  $N$ , as seen in  $F$



$$\vec{v}_F = \vec{V}_{FN} + \vec{v}_N + \sum_{j=1}^3 r_{Nj} \dot{\hat{u}}_{Nj}$$

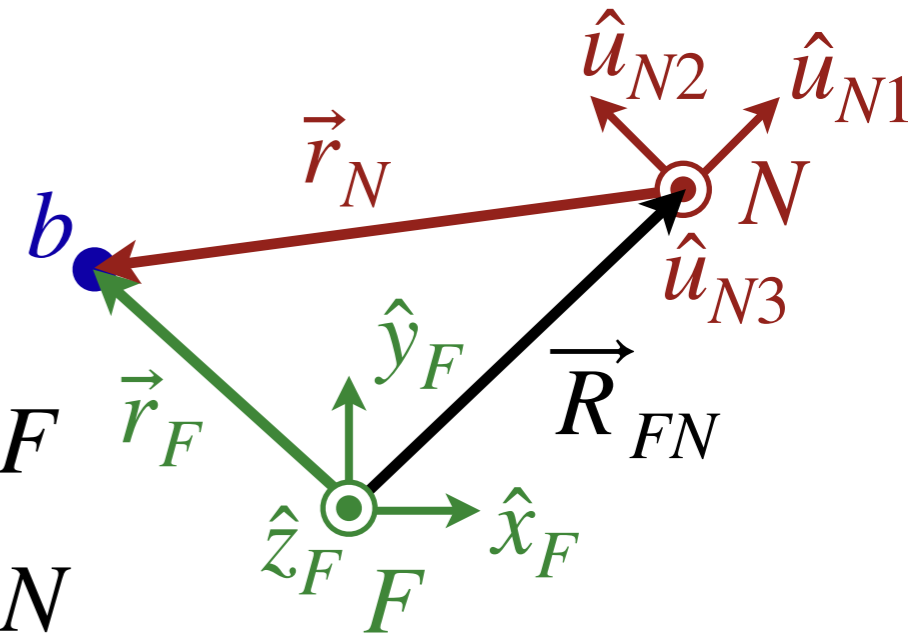
- Differentiate this expression with respect to time to obtain

$$\vec{a}_F = \vec{A}_{FN} + \left( \vec{a}_N + \sum_{j=1}^3 v_{Nj} \dot{\hat{u}}_{Nj} \right) + \left( \sum_{j=1}^3 \dot{v}_{Nj} \hat{u}_{Nj} + \sum_{j=1}^3 r_{Nj} \ddot{\hat{u}}_{Nj} \right)$$

# Rotationally accelerating non-inertial frame

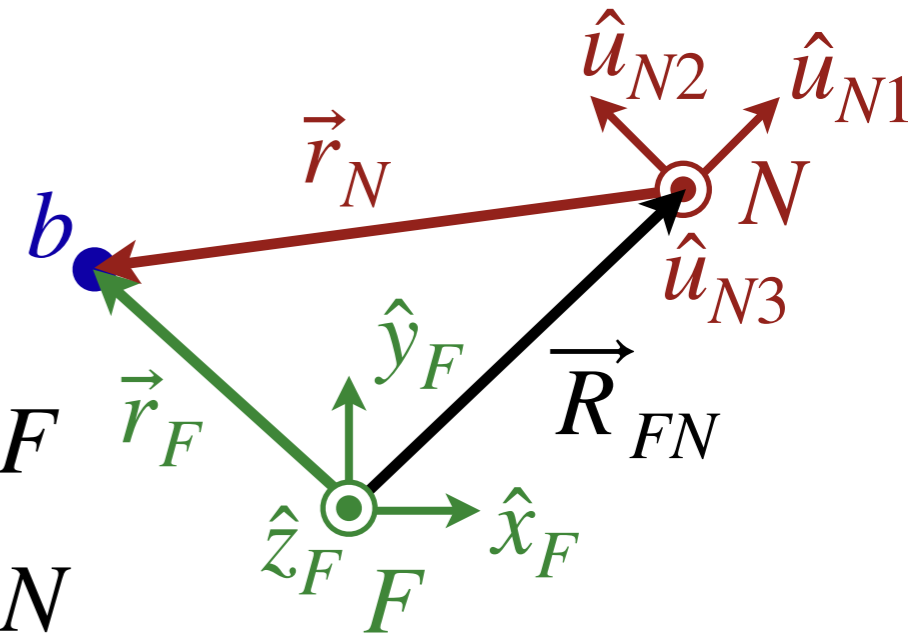
$$\vec{a}_F = \vec{a}_N + \vec{A}_{FN} + 2 \sum_{j=1}^3 v_{Nj} \hat{u}_{Nj} + \sum_{j=1}^3 r_{Nj} \ddot{\hat{u}}_{Nj}$$

- $\vec{a}_F$  is the acceleration of the **ball**, as seen in  $F$
- $\vec{a}_N$  is the acceleration of the **ball**, as seen in  $N$
- $\vec{A}_{FN}$  is the acceleration of the origin of  $N$ , as seen in  $F$
- Final two terms are due to the rotation of  $N$ , as seen in  $F$



# Rotationally accelerating non-inertial frame

$$\vec{a}_F = \vec{a}_N + \vec{A}_{FN} + 2 \sum_{j=1}^3 v_{Nj} \hat{u}_{Nj} + \sum_{j=1}^3 r_{Nj} \ddot{\hat{u}}_{Nj}$$



- $\vec{a}_F$  is the acceleration of the **ball**, as seen in  $F$
- $\vec{a}_N$  is the acceleration of the **ball**, as seen in  $N$
- $\vec{A}_{FN}$  is the acceleration of the origin of  $N$ , as seen in  $F$
- Final two terms are due to the rotation of  $N$ , as seen in  $F$
- Multiply by the mass of the **ball**, use Newton's 2nd law, and rearrange to see

$$\Sigma \vec{F}_N = \Sigma \vec{F}_F - m_b \vec{A}_{FN} - 2m_b \sum_{j=1}^3 v_{Nj} \dot{\hat{u}}_{Nj} - m_b \sum_{j=1}^3 r_{Nj} \ddot{\hat{u}}_{Nj}$$



# Modeling the merry-go-round

$$\vec{r} = \rho \hat{\rho} + z \hat{z}$$

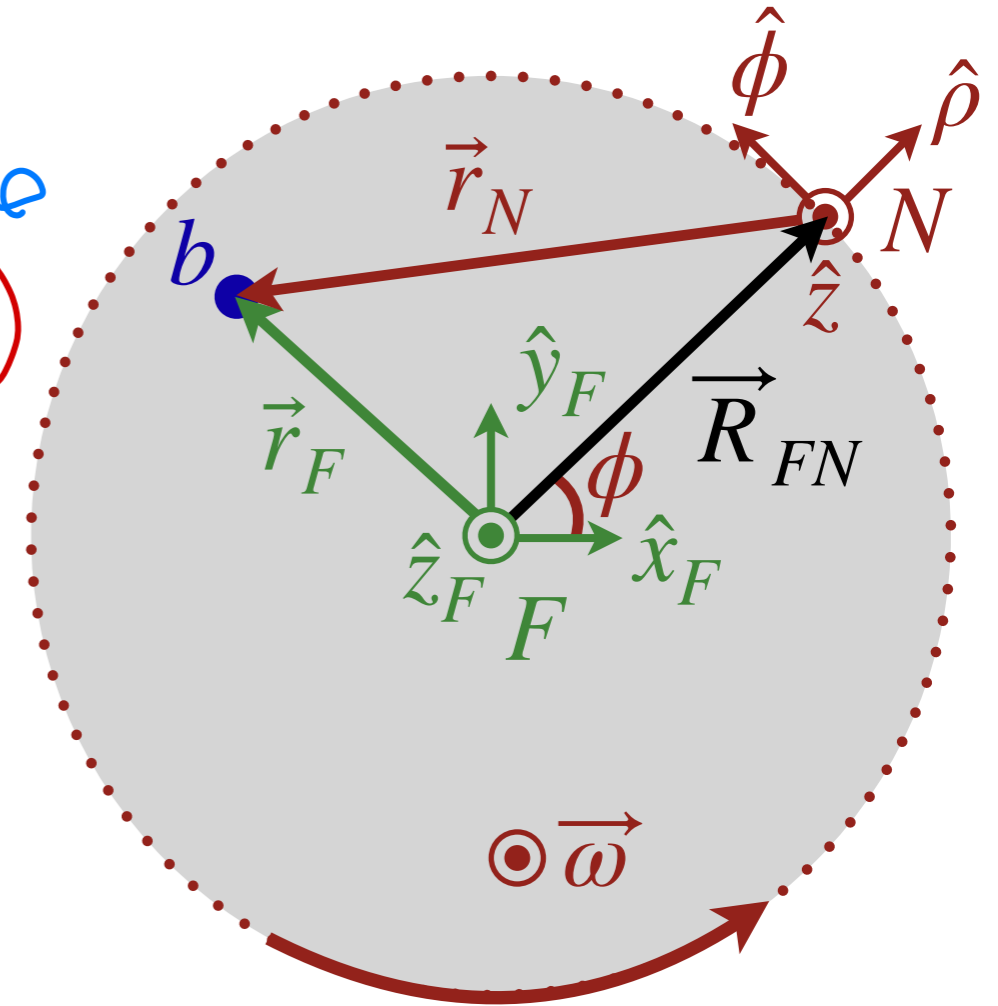
- Let  $(\hat{u}_{N1}, \hat{u}_{N2}, \hat{u}_{N3}) \rightarrow (\hat{\rho}, \hat{\phi}, \hat{z})$

$$\sum \vec{F}_N = \sum \vec{F}_P - m_b \vec{A}_{FN} - 2m_b (v_\rho \dot{\hat{\rho}} + v_\phi \dot{\hat{\phi}} + v_z \dot{\hat{z}}) - m_b (\rho \ddot{\hat{\rho}} + 0 + z \ddot{\hat{z}})$$

$$\begin{aligned} \dot{\hat{\rho}} &= \vec{\omega} \times \hat{\rho} & \dot{\hat{\phi}} &= \vec{\omega} \times \hat{\phi} \\ \ddot{\hat{\rho}} &= \frac{d}{dt}(\vec{\omega} \times \hat{\rho}) = \dot{\vec{\omega}} \times \hat{\rho} + \vec{\omega} \times \dot{\hat{\rho}} \\ &= \dot{\vec{\omega}} \times \hat{\rho} + \vec{\omega} \times (\vec{\omega} \times \hat{\rho}) \end{aligned}$$

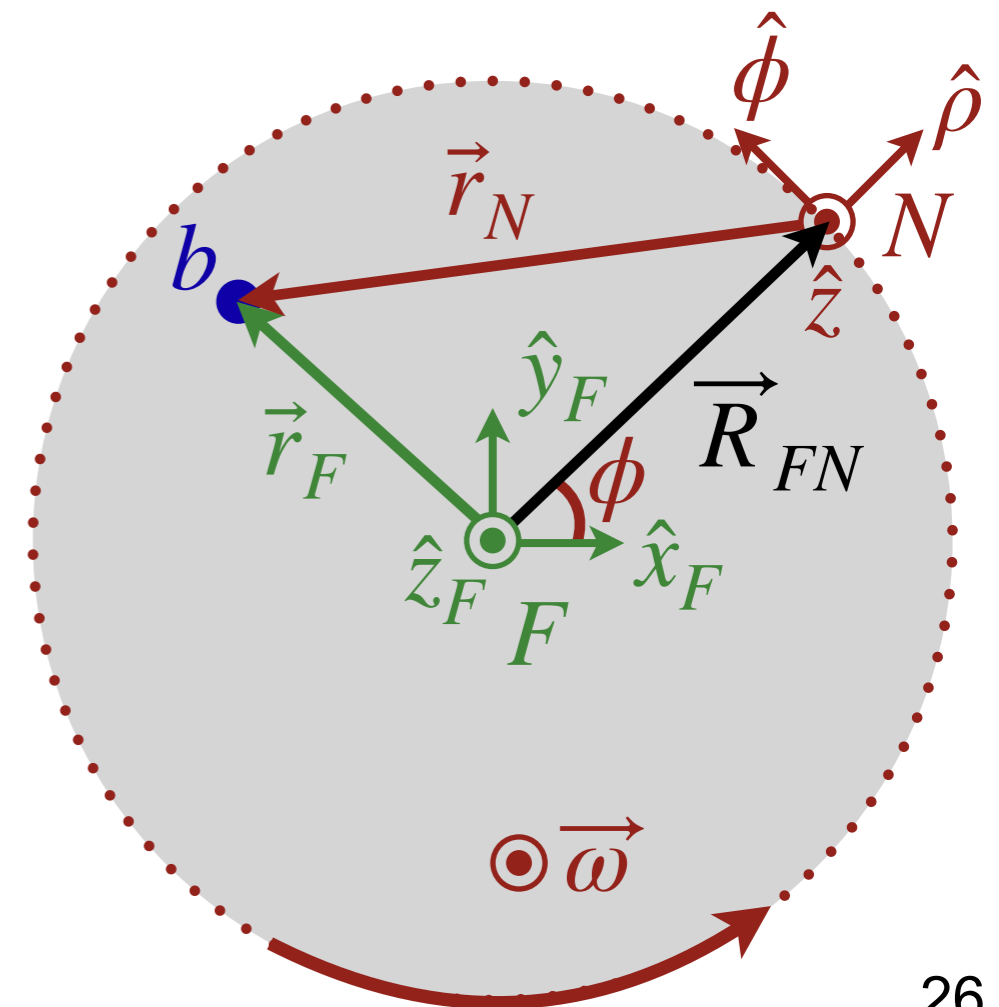
$$\begin{aligned} v_\rho \dot{\hat{\rho}} + v_\phi \dot{\hat{\phi}} &= v_\rho \vec{\omega} \times \hat{\rho} + v_\phi \vec{\omega} \times \hat{\phi} = \vec{\omega} \times (v_\rho \hat{\rho}) + \vec{\omega} \times (v_\phi \hat{\phi}) \\ &= \vec{\omega} \times (v_\rho \hat{\rho} + v_\phi \hat{\phi} + v_z \hat{z}) = \vec{\omega} \times \vec{v}_N \end{aligned}$$

$$\begin{aligned} \rho \ddot{\hat{\rho}} &= \rho [\dot{\vec{\omega}} \times \hat{\rho} + \vec{\omega} \times (\vec{\omega} \times \hat{\rho})] = \dot{\vec{\omega}} \times (\rho \hat{\rho} + z \hat{z}) + \vec{\omega} \times (\vec{\omega} \times (\rho \hat{\rho} + z \hat{z})) \\ &= \dot{\vec{\omega}} \times \vec{r}_N + \vec{\omega} \times (\vec{\omega} \times \vec{r}_N) \end{aligned}$$



# Modeling the merry-go-round

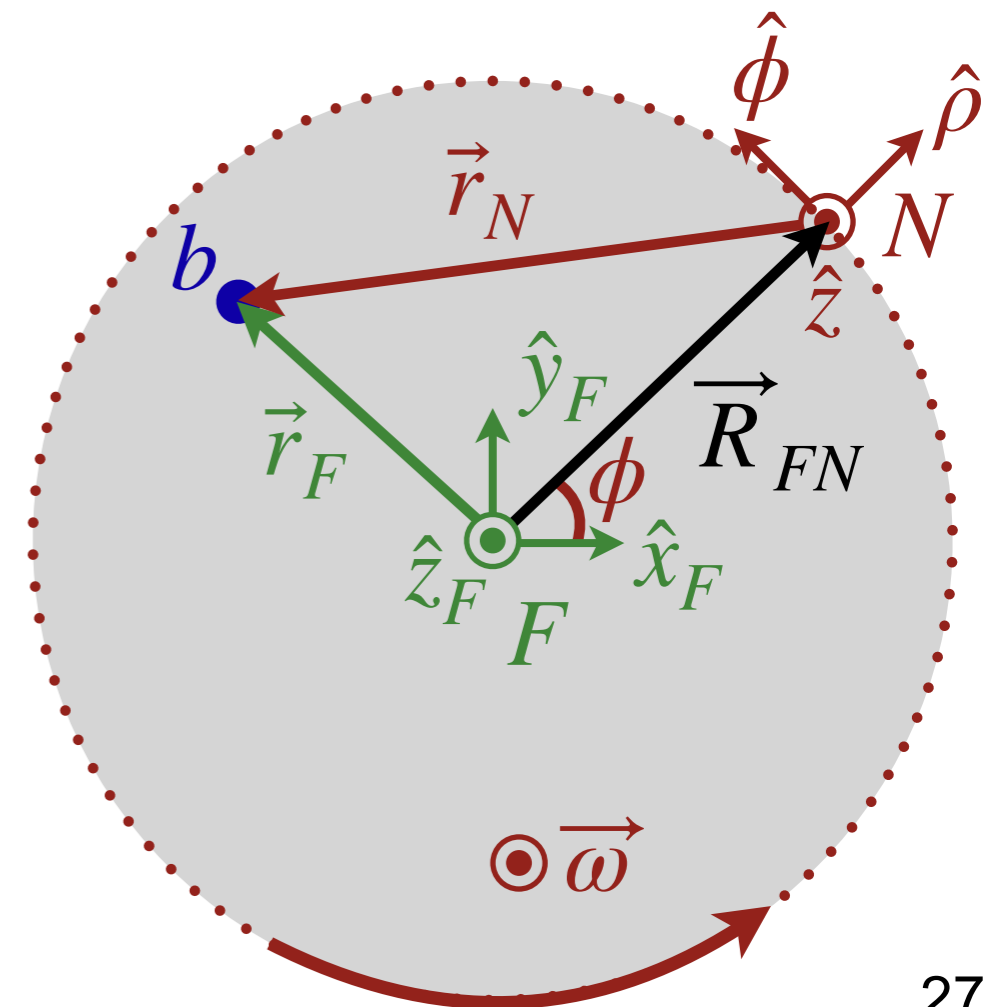
$$\Sigma \vec{F}_N = \Sigma \vec{F}_F - m_b \vec{A}_{FN} - 2m_b \vec{\omega} \times \vec{v}_N - m_b \vec{\alpha} \times \vec{r}_N - m_b \vec{\omega} \times (\vec{\omega} \times \vec{r}_N)$$



# Modeling the merry-go-round

$$\Sigma \vec{F}_N = \Sigma \vec{F}_F - m_b \vec{A}_{FN} - 2m_b \vec{\omega} \times \vec{v}_N - m_b \vec{\alpha} \times \vec{r}_N - m_b \vec{\omega} \times (\vec{\omega} \times \vec{r}_N)$$

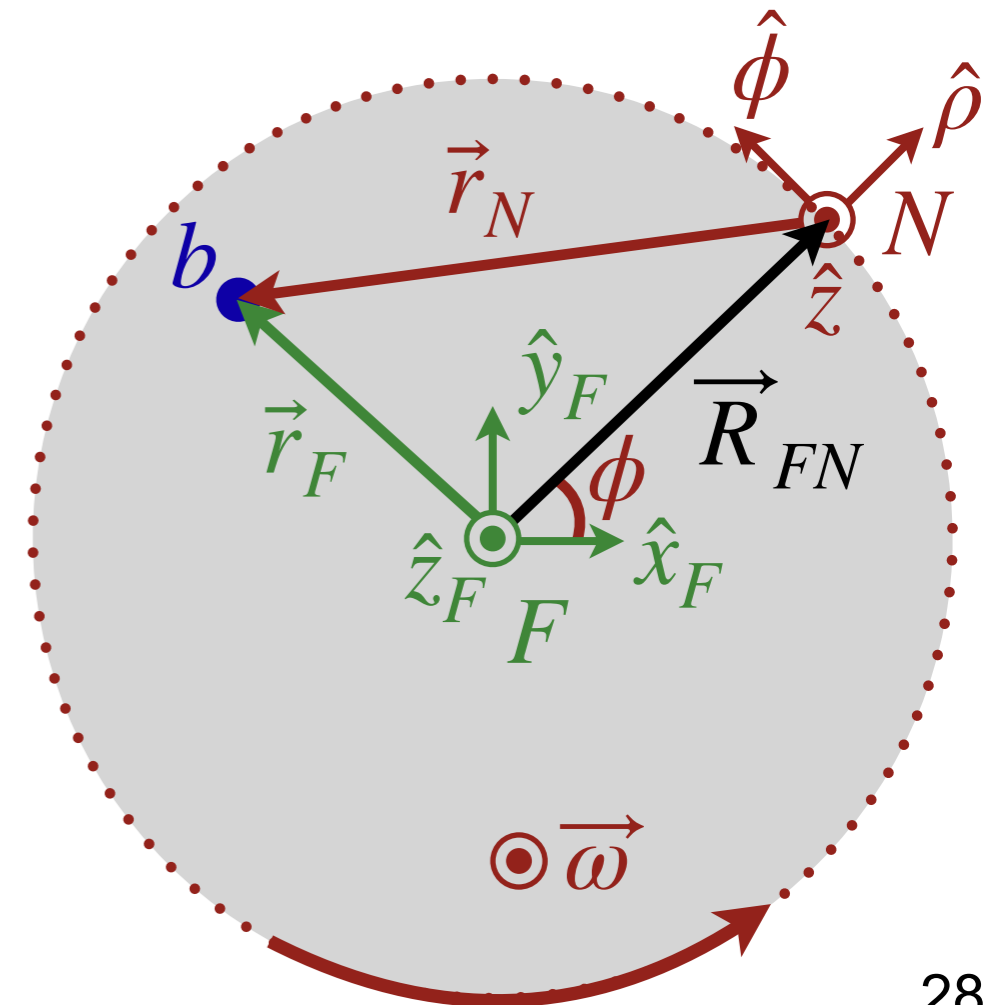
- $\Sigma \vec{F}_N$  are the forces *seen* in the non-inertial reference  $N$
- $\Sigma \vec{F}_F$  are the forces *seen* in the fixed inertial reference  $F$



# Modeling the merry-go-round

$$\Sigma \vec{F}_N = \Sigma \vec{F}_F - m_b \vec{A}_{FN} - 2m_b \vec{\omega} \times \vec{v}_N - m_b \vec{\alpha} \times \vec{r}_N - m_b \vec{\omega} \times (\vec{\omega} \times \vec{r}_N)$$

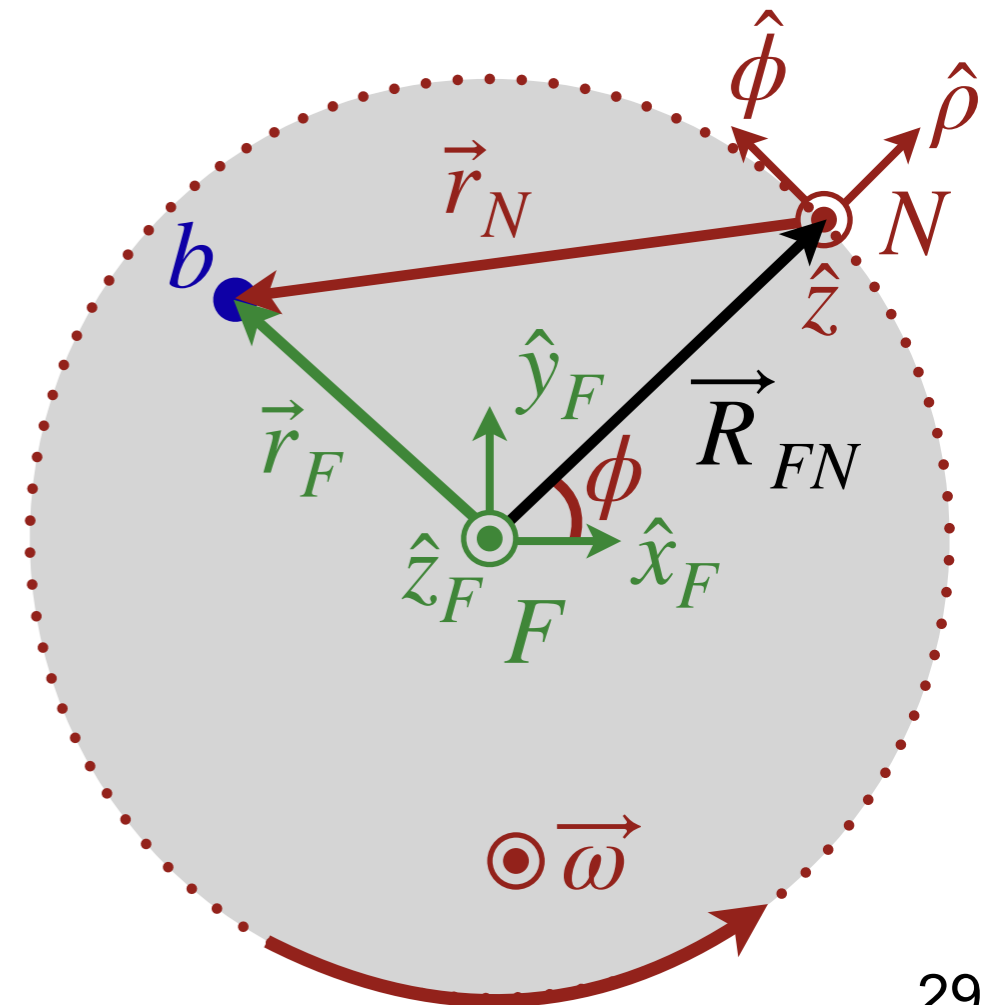
- $\Sigma \vec{F}_N$  are the forces *seen* in the non-inertial reference  $N$
- $\Sigma \vec{F}_F$  are the forces *seen* in the fixed inertial reference  $F$
- $-m_b \vec{A}_{FN}$  is the fictitious force associated with the *translational* motion of the origin of  $N$ , as seen in  $F$



# Modeling the merry-go-round

$$\Sigma \vec{F}_N = \Sigma \vec{F}_F - m_b \vec{A}_{FN} - 2m_b \vec{\omega} \times \vec{v}_N - m_b \vec{\alpha} \times \vec{r}_N - m_b \vec{\omega} \times (\vec{\omega} \times \vec{r}_N)$$

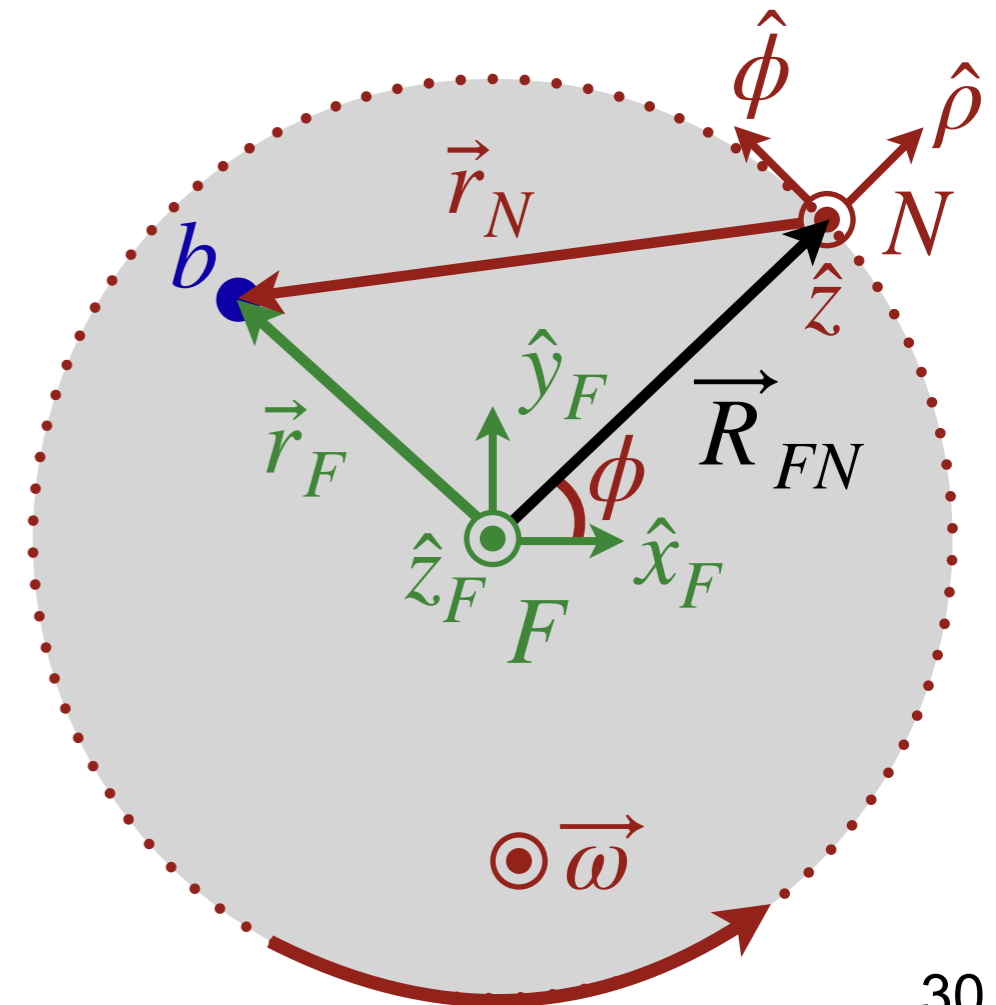
- $\Sigma \vec{F}_N$  are the forces *seen* in the non-inertial reference  $N$
- $\Sigma \vec{F}_F$  are the forces *seen* in the fixed inertial reference  $F$
- $-m_b \vec{A}_{FN}$  is the fictitious force associated with the *translational* motion of the origin of  $N$ , as seen in  $F$
- Next is the Coriolis term ( $\vec{v}_N$  is the velocity of the ball as seen in  $N$ )



# Modeling the merry-go-round

$$\Sigma \vec{F}_N = \Sigma \vec{F}_F - m_b \vec{A}_{FN} - 2m_b \vec{\omega} \times \vec{v}_N - m_b \vec{\alpha} \times \vec{r}_N - m_b \vec{\omega} \times (\vec{\omega} \times \vec{r}_N)$$

- $\Sigma \vec{F}_N$  are the forces *seen* in the non-inertial reference  $N$
- $\Sigma \vec{F}_F$  are the forces *seen* in the fixed inertial reference  $F$
- $-m_b \vec{A}_{FN}$  is the fictitious force associated with the *translational* motion of the origin of  $N$ , as seen in  $F$
- Next is the Coriolis term ( $\vec{v}_N$  is the velocity of the ball as seen in  $N$ )
- Next is the Euler term ( $\vec{\alpha}$  is the angular acceleration of  $N$  and  $\vec{r}_N$  is the position of the ball as seen in  $N$ )
- Last is the centrifugal term



# Modeling the merry-go-round

- Thrower defines frame  $N$  and we only care about horizontal motion
- In  $F$ , the horizontal motion of the ball is straight  $\Rightarrow \Sigma \vec{F}_F = 0$
- $\vec{A}_{FN} = -R_{FN}\omega^2\hat{\rho}$  is centripetal because, when viewed from  $F$ , the origin of  $N$  is undergoing circular motion
- Initially, the ball leaves the thrower's hand with  $\vec{v}_N = -v_{N0}\hat{\rho}$
- Initially,  $\vec{r}_N = 0$  because the ball starts from the origin of  $N$  (i.e. the thrower)

$$\Sigma \vec{F}_N = \Sigma \vec{F}_F - m_b \vec{A}_{FN} - 2m_b \vec{\omega} \times \vec{v}_N - m_b \vec{\alpha} \times \vec{r}_N - m_b \vec{\omega} \times (\vec{\omega} \times \vec{r}_N)$$

$\rightarrow R_{FN}\omega^2\hat{\rho}$        $2m_b(\omega\hat{z} \times (-v_{N0}\hat{\rho})) = -2m_b\omega v_{N0}\hat{\phi}$

$$\Sigma \vec{F}_N = m_b R_{FN} \omega^2 \hat{\rho} + 2m_b \omega v_{N0} \hat{\phi}$$

# Video conceptual solution



[natgeotv.com](http://natgeotv.com)



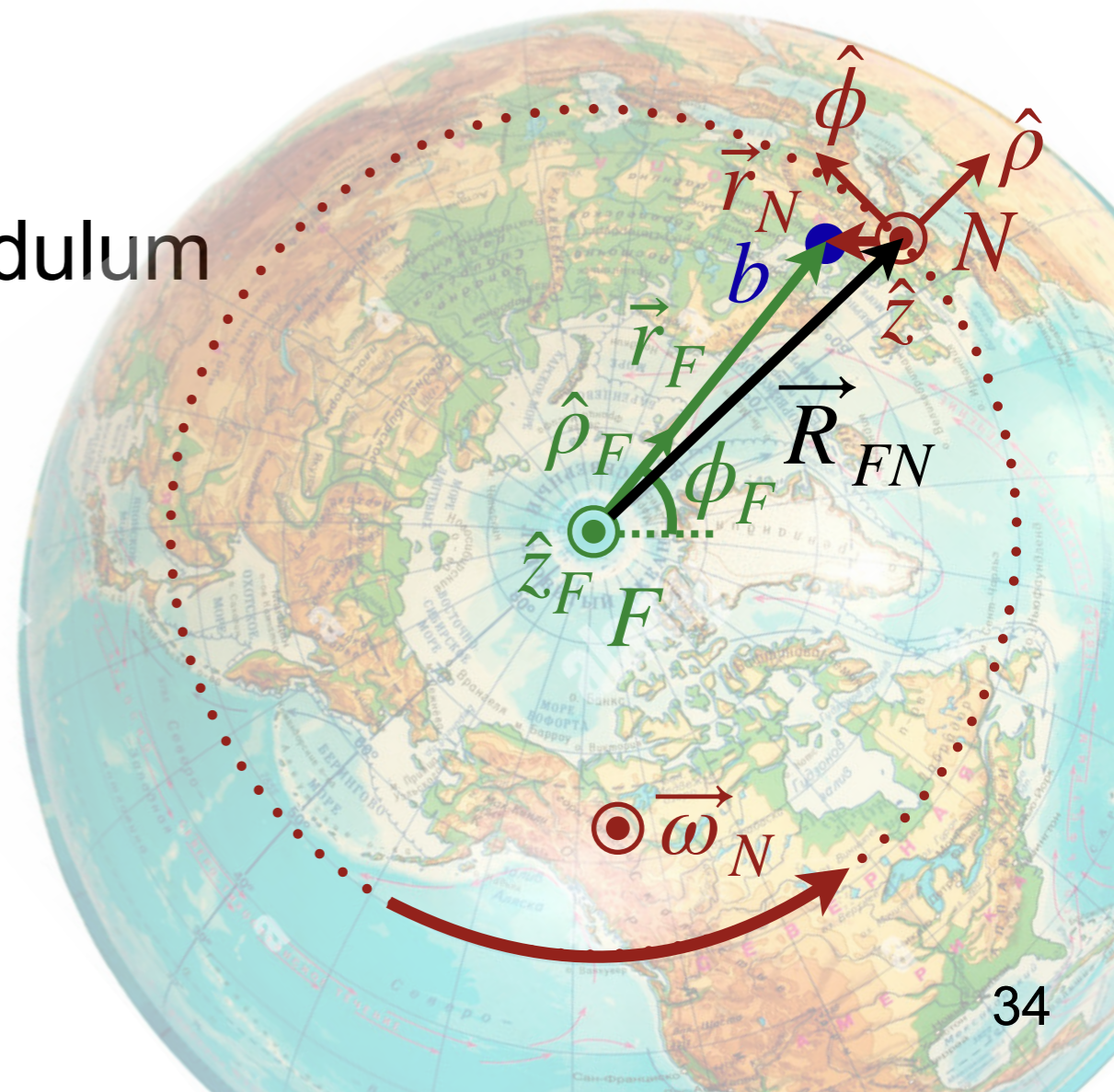
# DEMO (171)

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Coriolis effect

# DEMO (613)

Foucault pendulum



# Today's agenda (Serway 6.3, MIT 8)

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1. Derivation of forces in non-inertial reference frames
- 2. Applications of Newton's laws**
  - **Ropes and pulleys**
  - (Example to understand constraints)

# Ropes: an ancient and awesome tool

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- A rope transmits a force of tension along its length
- Tension arises as a reaction against opposing forces applied to the rope

# Ropes: an ancient and awesome tool

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- A rope transmits a force of tension along its length
- Tension arises as a reaction against opposing forces applied to the rope
- Fundamentally caused by molecular bonds that prevent the rope from being torn apart
- The difference in tension between two parts of a static rope is equal to the tangential force applied along the rope between them

$$\Delta T = \sum F_{\parallel}$$

# Ropes: an ancient and awesome tool

- A rope transmits a force of tension along its length
- Tension arises as a reaction against opposing forces applied to the rope
- Fundamentally caused by molecular bonds that prevent the rope from being torn apart
- The difference in tension between two parts of a static rope is equal to the tangential force applied along the rope between them

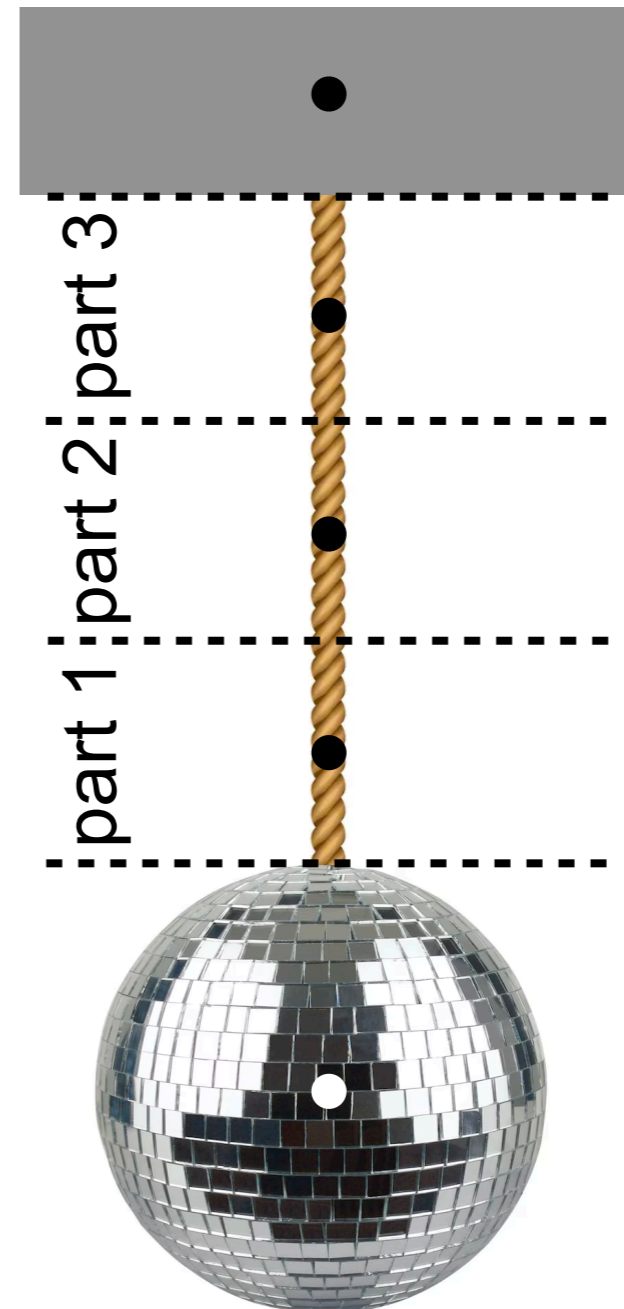
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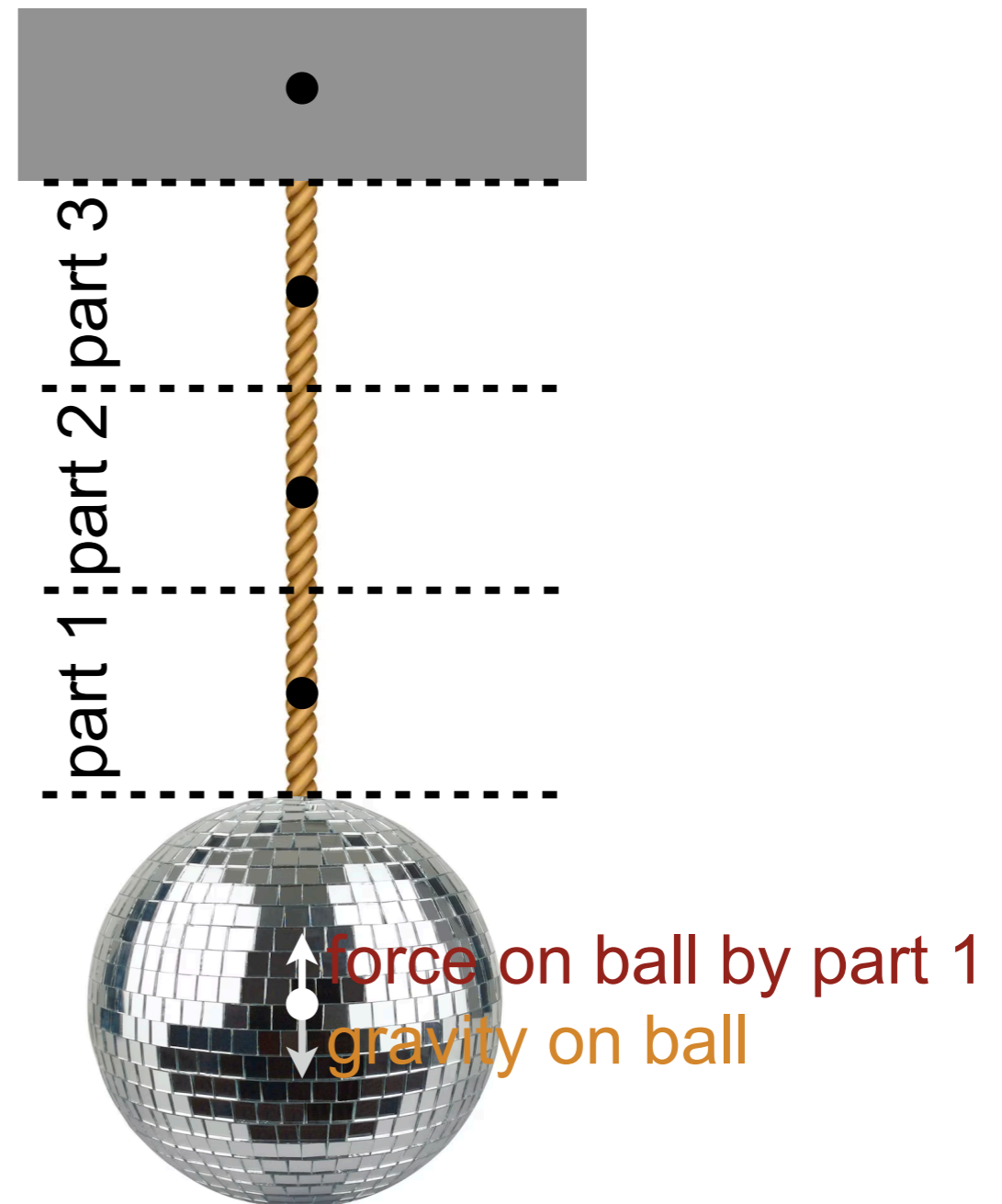
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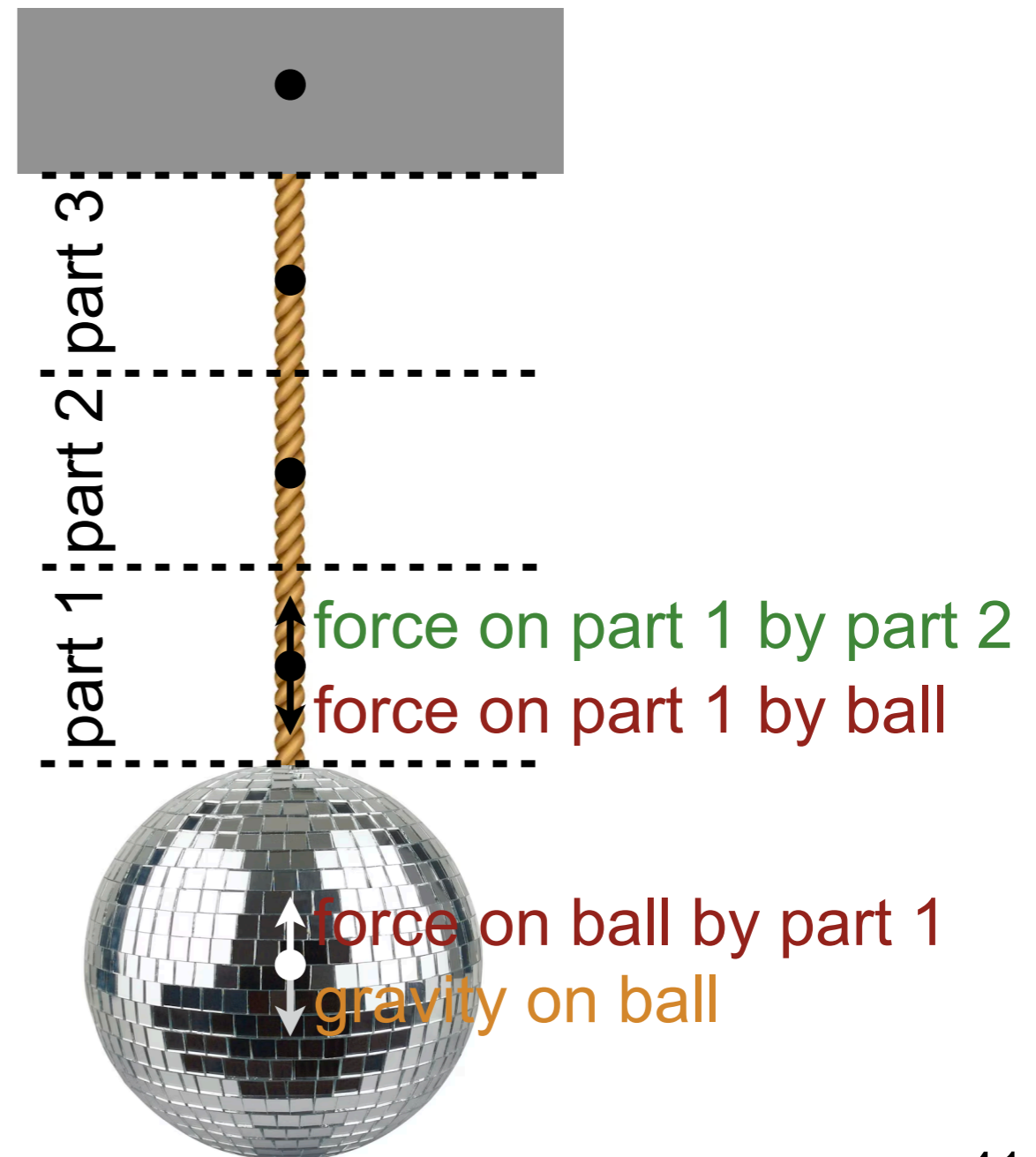




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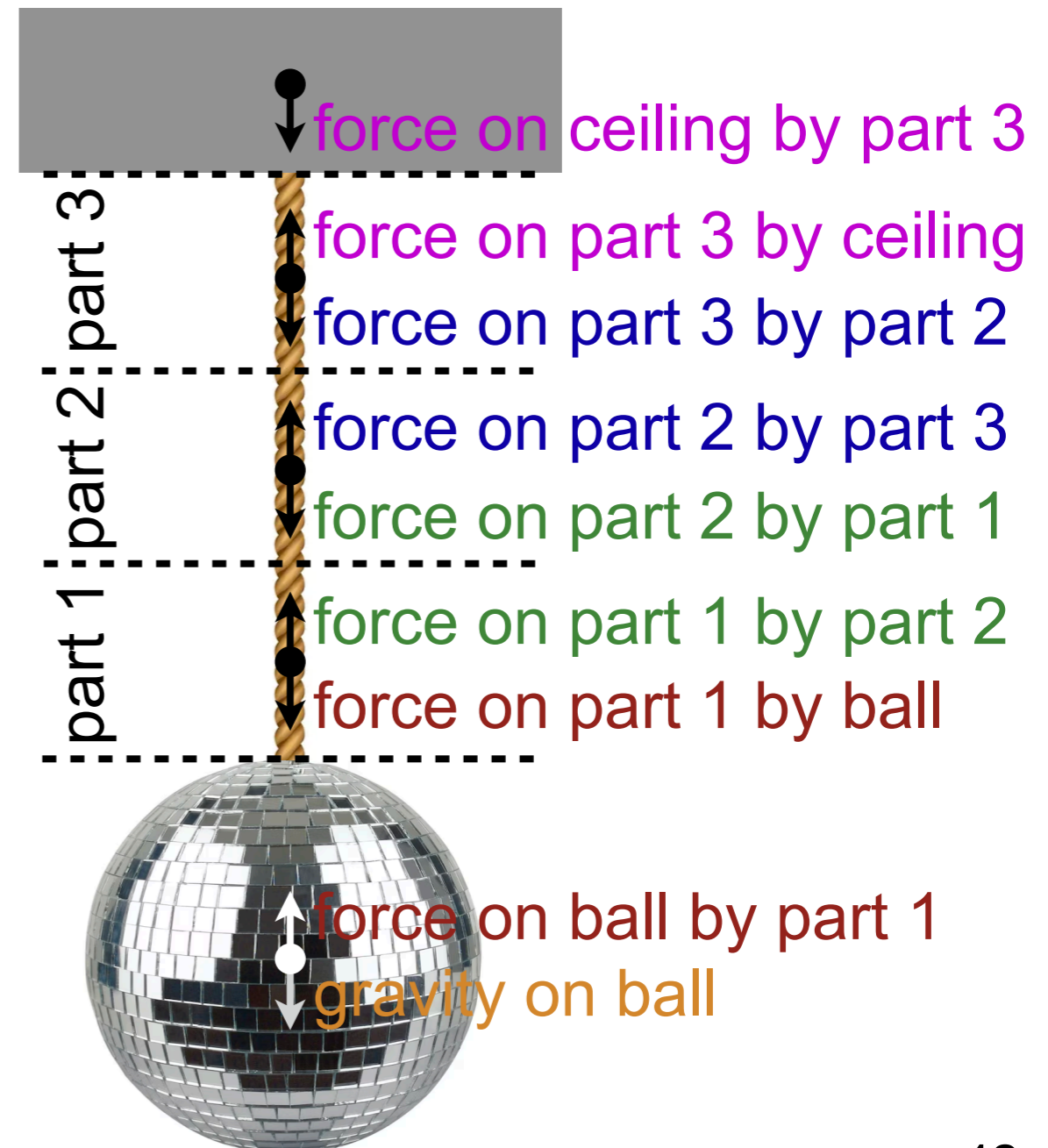
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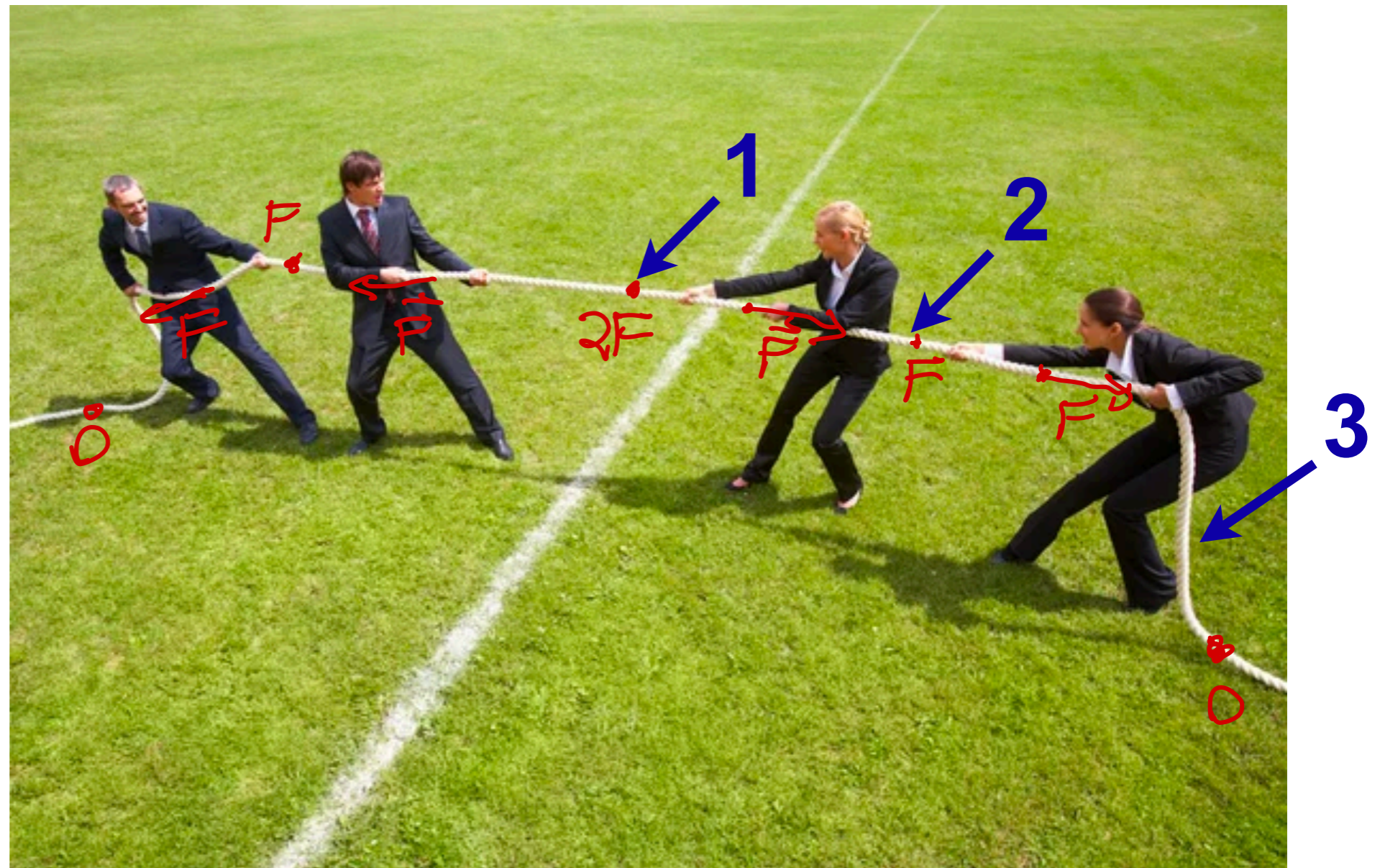
$$\Delta T = \sum F_{\parallel}$$



# Conceptual question

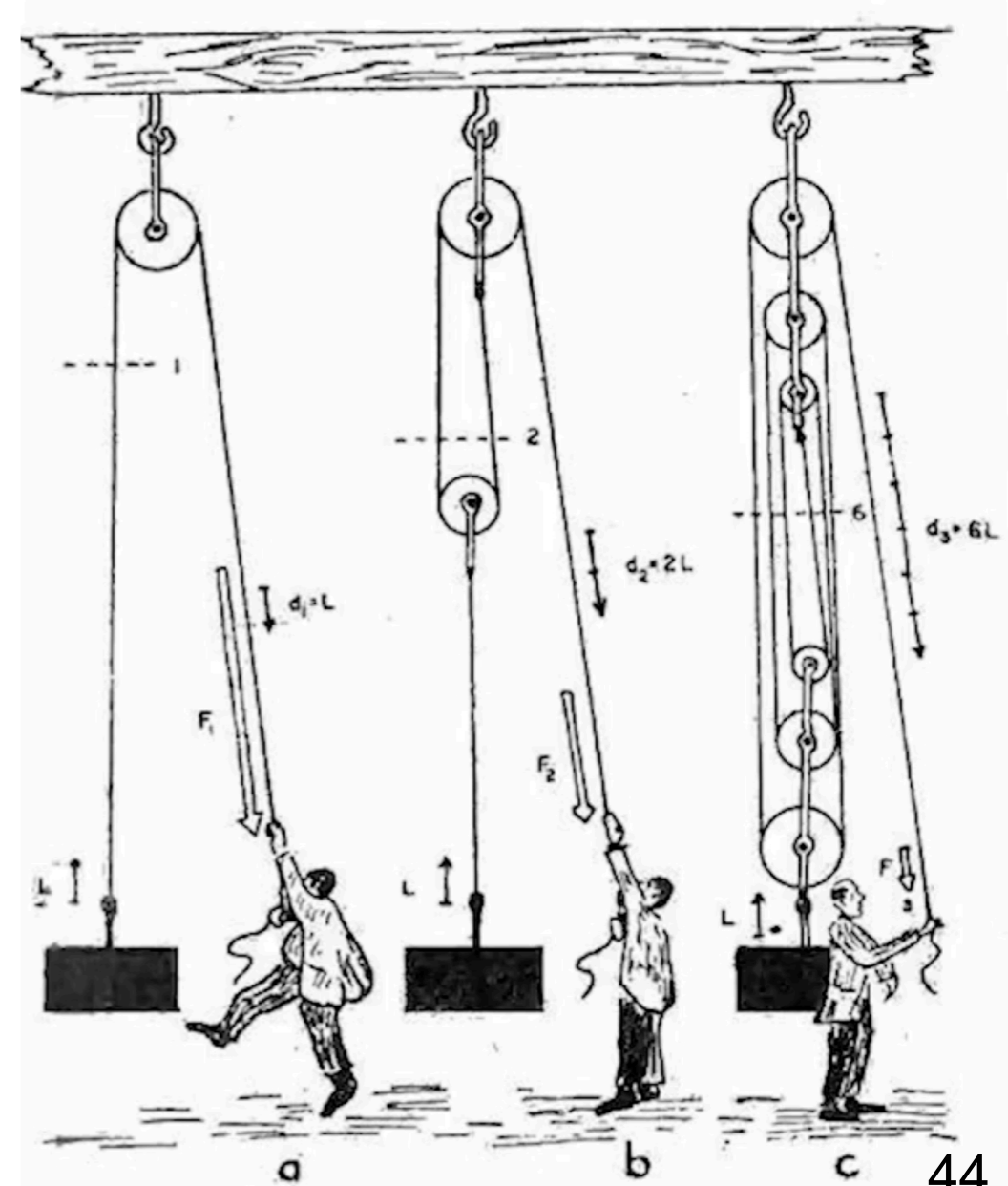
These business-type people are playing the game tug-of-war. Suppose each person is pulling with the same force  $F$ . What is the tension at points 1, 2, and 3 respectively?

- A.  $0, F, 2F$
- B.  $2F, F, 0$
- C.  $F, F, 0$
- D.  $2F, 2F, 0$



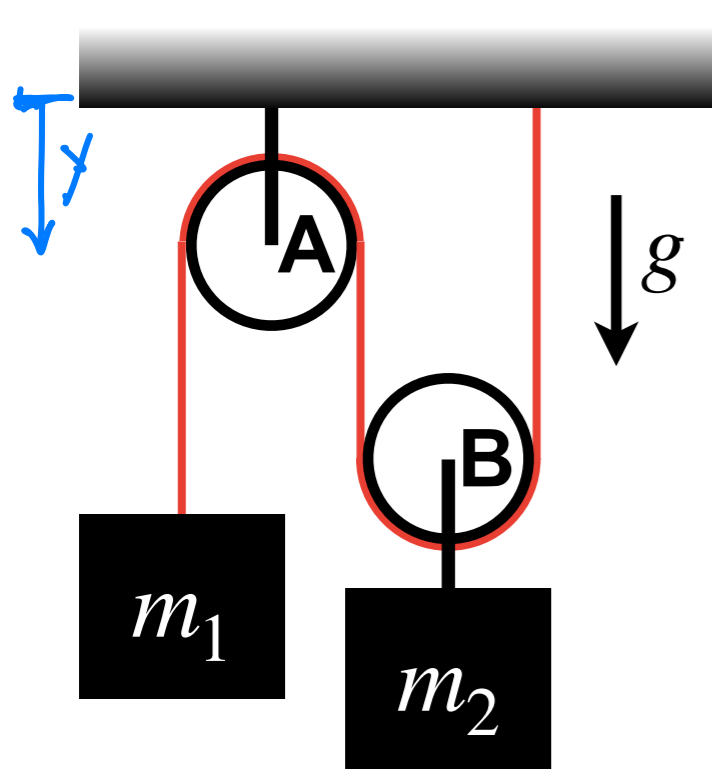
# Pulleys: also an ancient and awesome tool

- All pulleys do is redirect force (if they are massless and frictionless)
- A single pulley allows you to better use your body weight
- More complicated arrangements create *mechanical advantage*
- Enables an input force to be multiplied, at the cost of requiring greater movement



# Constraint conditions in a pulley system

A massless, inextensible rope is attached to the ceiling and wound through two massless, frictionless pulleys (A and B), from which two masses  $m_1$  and  $m_2$  are hung, as shown below. Find the tension in the rope and the acceleration of both masses. Does  $m_1$  go up or does  $m_2$ ?



Obj.  $m_1$  + pulley A



$$\sum F_y: m_1 g - T = m_1 a_{1y}$$

$$a_{1y} = g - \frac{1}{m_1} T$$

Obj.  $m_2$  + pulley B



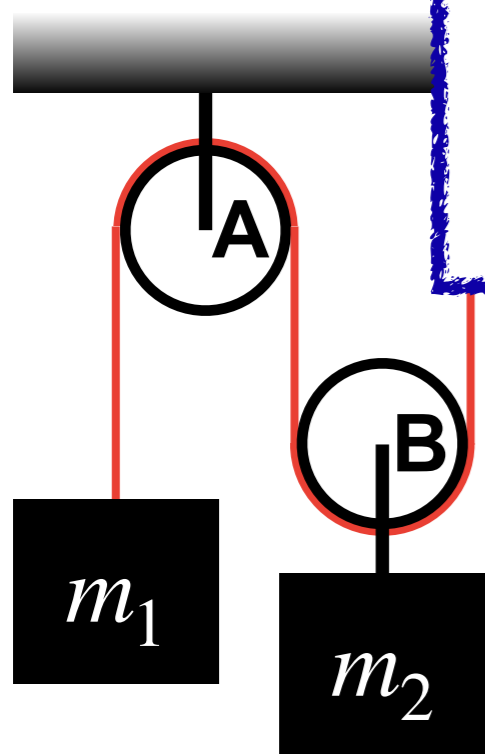
$$\sum F_y: m_2 g - 2T = m_2 a_{2y}$$

$$a_{2y} = g - \frac{2}{m_2} T$$

# Constraint conditions in a pulley system

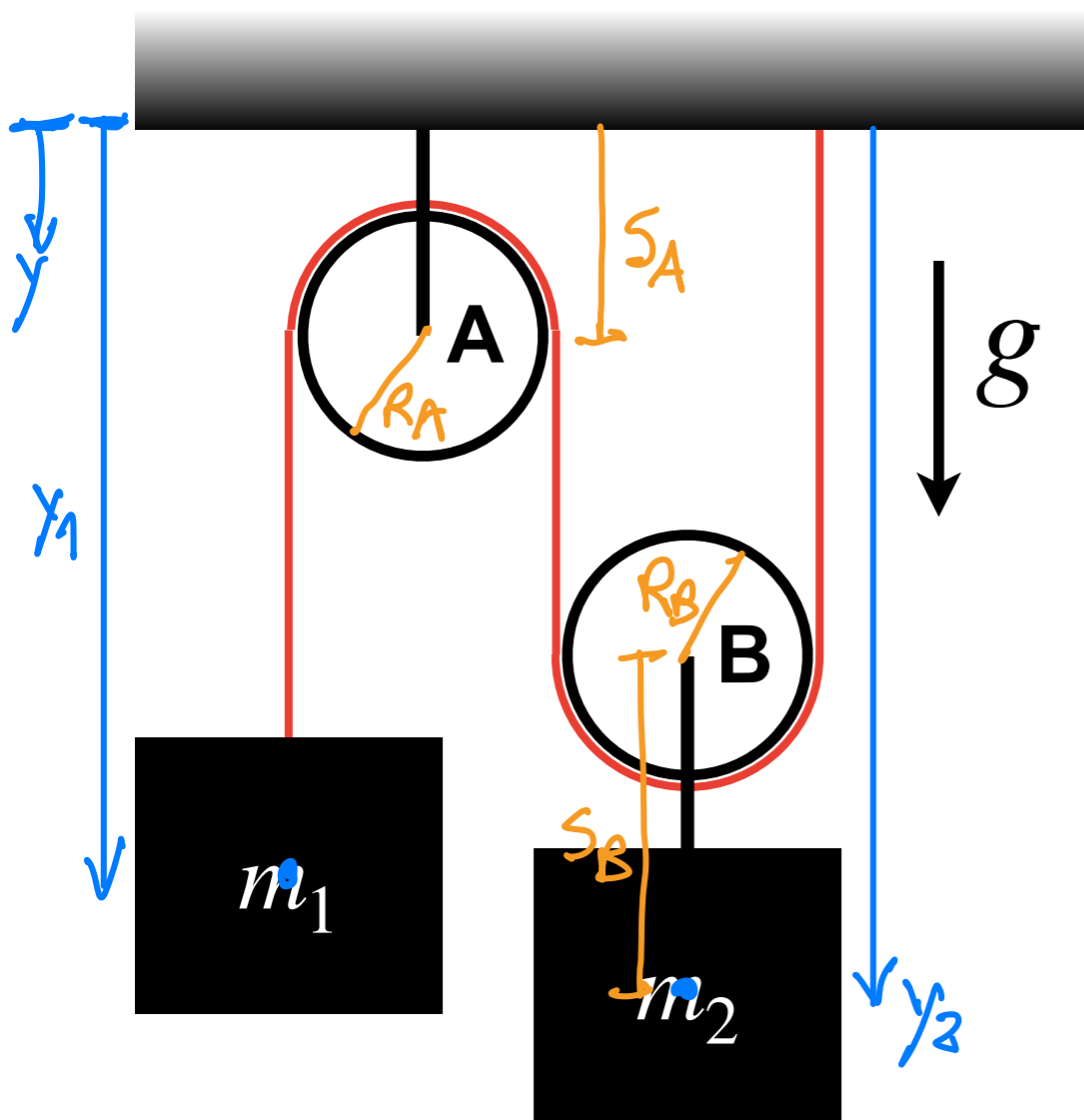
A massless, inextensible rope is attached to the ceiling and wound through two massless, frictionless pulleys (A and B), from which two masses  $m_1$  and  $m_2$  are suspended. The rope is attached to the ceiling, passes over pulley A, then under pulley B, and finally back up to pulley A. This configuration results in two segments of rope supporting mass  $m_1$  and one segment supporting mass  $m_2$ . The question is: what is the constraint condition on the motion of the masses?

**A constraint condition is a requirement on the motion of objects due to the geometry of the system**



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$L =$  total length of rope

$$L = (\underbrace{y_2 - s_B}_{\text{rope from ceiling to B}}) + \cancel{\pi R_B} + (\underbrace{y_2 - s_B - s_A}_{\text{rope from B to A}}) + \cancel{\pi R_A} + (\underbrace{y_1 - s_A}_{\text{rope from A to m}_1})$$

$$\frac{dL}{dt} = 0 = \dot{y}_2 + \dot{y}_2 + \dot{y}_1 = 2\dot{y}_2 + \dot{y}_1 = 2v_{2y} + v_{1y}$$

Differ. once more:  $0 = \frac{d}{dt}(2v_{2y} + v_{1y}) = 2a_{2y} + a_{1y}$

$$0 = 2\left(g - \frac{2}{m_2}T\right) + \left(g - \frac{1}{m_1}T\right) \Rightarrow T = \frac{3g}{\frac{4}{m_2} + \frac{1}{m_1}}$$

$$= 2g - \frac{4}{m_2}T + g - \frac{1}{m_1}T = 3g - T\left(\frac{4}{m_2} + \frac{1}{m_1}\right)$$

# Constraint conditions in a pulley system

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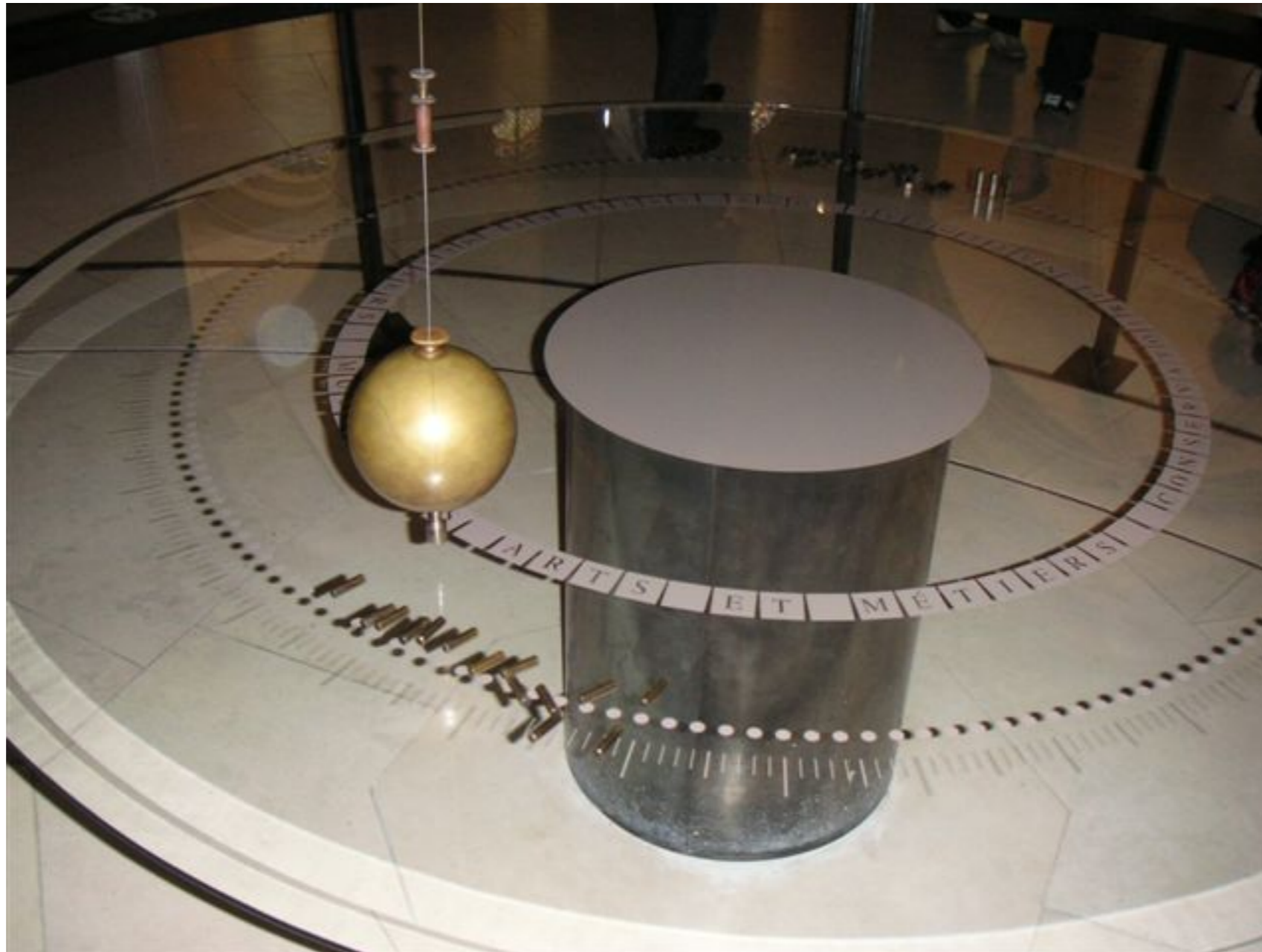
$$\begin{aligned}
 a_{1y} &= g - \frac{1}{m_1}T = g - \frac{1}{m_1} \left[ \frac{3g}{\frac{1}{m_2} + \frac{1}{m_1}} \right] = g - \frac{3g}{m_1} \left[ \frac{m_1 m_2}{4m_1 + m_2} \right] = g - \frac{3g m_2}{4m_1 + m_2} \\
 &= \frac{g(4m_1 + m_2) - 3g m_2}{4m_1 + m_2} = \frac{4g m_1 - 2g m_2}{4m_1 + m_2} = \boxed{2g \frac{2m_1 - m_2}{4m_1 + m_2}}
 \end{aligned}$$

IF  $2m_1 > m_2$  then  $a_{1y} > 0$

$$a_{2y} = -\frac{1}{2}a_{1y}$$



# See you tomorrow!



# Conceptual question

In the 17th century, Otto von Guericke, a physicist in Magdeburg, fitted two hollow bronze hemispheres together and removed the air from the resulting sphere with a pump. Two eight-horse teams could not pull the halves apart even though the hemispheres fell apart when air was readmitted. Suppose von Guericke had tied both teams of horses to one side and bolted the other side to a heavy tree trunk. In this case, the tension on the hemispheres would be...

- A. twice...
- B. exactly the same as...
- C. half...

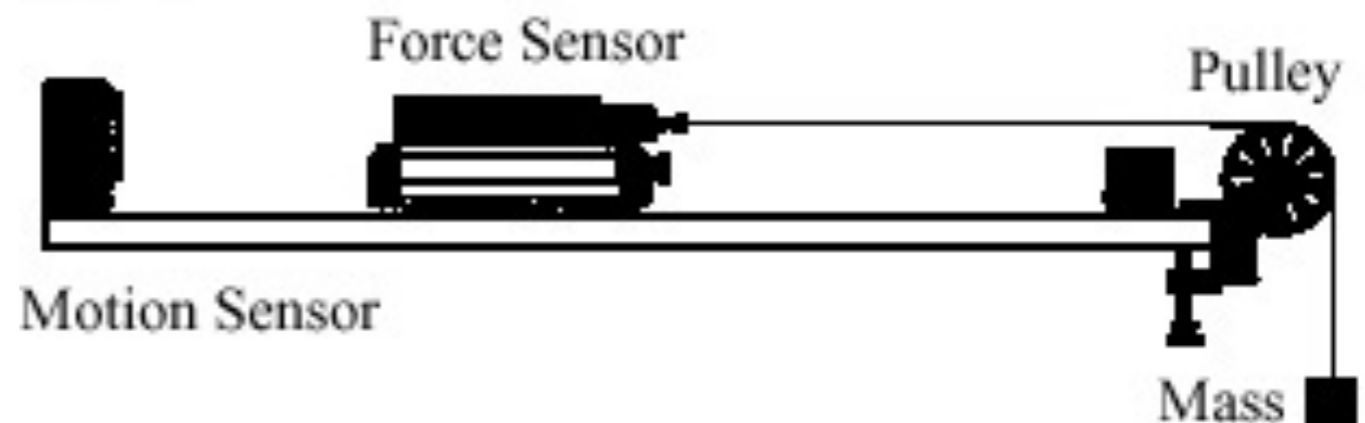
what it was before.

# Conceptual question

A force sensor on a cart is attached via a string to a hanging weight. The cart is initially held. When the cart is allowed to move, the tension in the string...

- A. increases.
- B. stays the same.
- C. decreases.
- D. Cannot be determined.

*It will decrease unless the cart slips and the kinetic friction has the same magnitude as the tension.*



# Conceptual question

Block 1 is constrained to move along a rough plane inclined at angle  $\phi$  to the horizontal. It is connected, with a massless inextensible rope that passes over a massless pulley, to a bucket (block 2) to which sand is gradually added. The system is initially at rest.

What happens to the tension in the rope just after the block 1 begins to slip upward?

- A. It increases.
- B. It decreases.
- C. It stays the same.

