



### **Adhesive** wear

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TA: Son Pham-Ba

### Outline

### https://c4science.ch/source/Tribology\_Course\_nb/

- Lecture 1
  - Introduction of lecturer and laboratory LSMS (Isms.epfl.ch)
  - Introduction to tribology (my vision)
  - From da Vinci to rate and state friction laws
- Exercise 1 (optional HW): Some fundamental solutions in mechanics of solids
- Lecture 2
  - Surface roughness, self-affine roughness
  - Single asperity contact: Hertz contact theory
  - Multiple asperities contact, rough contact mechanics
- Exercise 2 (optional HW)
  - Generation with open-source software Tamaas of rough surfaces
  - Resolution of Hertz contact with Tamaas
- Lecture 3: From friction to wear
- Exercise 3 (optional HW): Resolution of rough contact mechanics with Tamaas

### Wear of materials

Friction is complicated. Wear is even more complicated and messier...

#### **Ernest Rabinowicz:**

"Although wear is an important topic, it has never received the attention it deserves"

Perceived as a "dirty" topic

- 1) Complex physics and chemistry
- 2) Many forms of wear

Adhesive (#1)

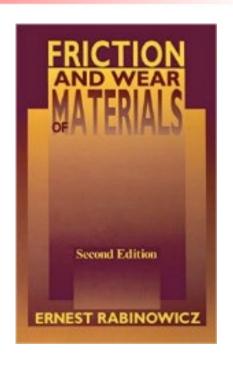
Abrasive (#2)

Surface fatigue, Fretting,

Erosive, Corrosion and oxidation...

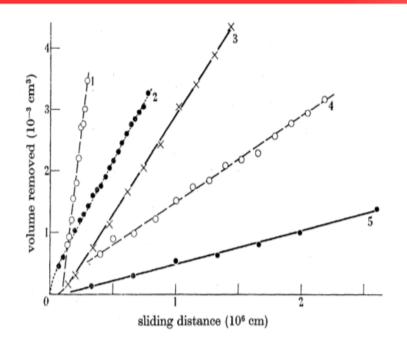
- 3) Different stages (history), evolution of roughness, debris (or third bodies)
- 4) Different regimes (mild wear versus severe wear) etc...

Meng and Ludema, 1995: 300 equations on friction and wear (1957-1992)



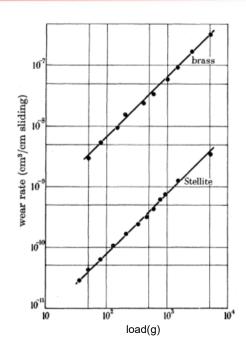
# Archard's concept of wear

Very popular engineering model for adhesive wear



Archard, and Hirst, Proceedings of the Royal Society of London A, 1956

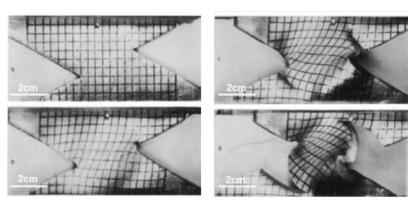
Burwell and Strang, Proceedings of the Royal Society of London A, 1952



$$V = \frac{N S}{H_v}$$

K=10<sup>-8</sup> to 10<sup>-4</sup> independent of N (in mild wear regime)

What is K?



Brockley and Fleming, Wear, 1965

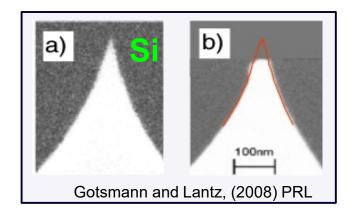
### Adhesive wear mechanisms

#### Two macroscopic interpretations: Holm versus Archard

Small load limit: atom by atom attrition; breakdown of Archard (Jacobs & Carpick, Nat. Nanotech, 2013, ...)

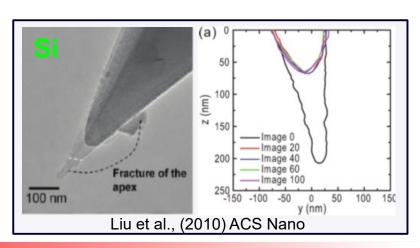
#### Higher loads:

1) Holm (1946): surface asperities worn away by *plasticity* induced *atoms removal* 



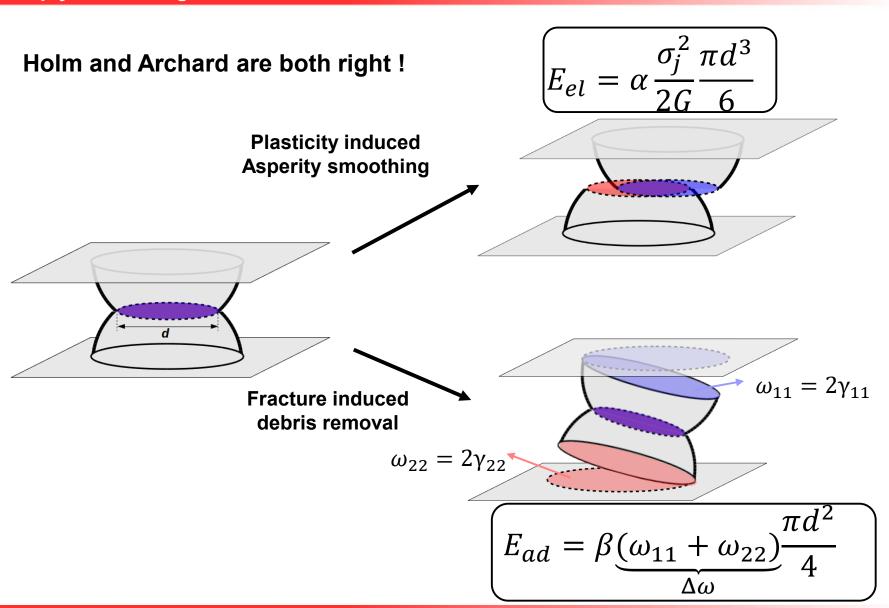
### Plastic flow or brittle fracture? Holm versus Archard?

2) Burwell and Strang (1953), Archard (1953): surface asperities are worn away by *fracture* induced *debris removal* 



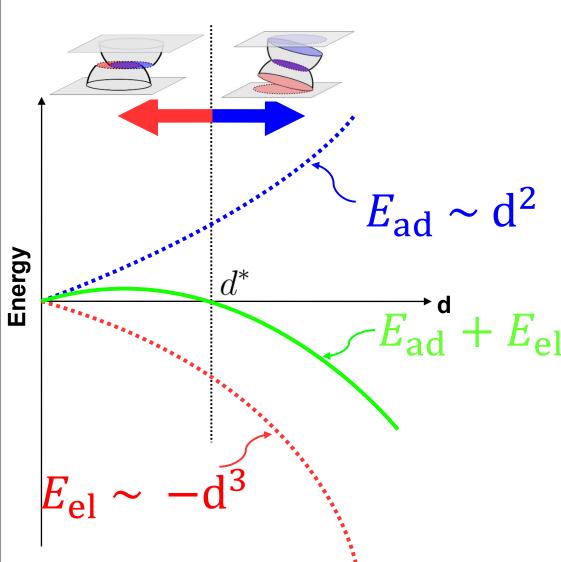
### Brittle to ductile transition

Simply Griffith; Aghababai Warner Molinari, Nat. Comm. 2016



# Energy balance

**Ductile to Brittle transition explained by Griffith** 



**Wear Transition occurs when:** 

$$E_{\rm ad} + E_{\rm el} \le 0$$

**Critical Junction size** 

$$d^* = \lambda \frac{\Delta \omega}{\sigma_j^2 / G}$$

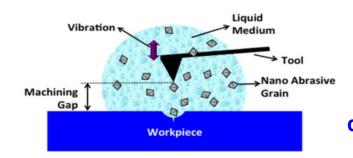
Explains discrepant AFM data: Aghababaei, Warner, Molinari, Nat. Comm., 2016

Brink Molinari, Phys. Rev. Mat, 2019 Aghababaei, Warner, Molinari, PNAS, 2017 Frérot, Aghababaei, Molinari, JMPS, 2018 Aghababaei, Brink, Molinari, PRL, 2018 Molinari et al., Friction, 2018 Milanese et al., Nat. Comm, 2019 ...

## AFM data

#### Transition to debris formation for increasing AFM tip size

Vibration assisted nano impact-machining by loose abrasives



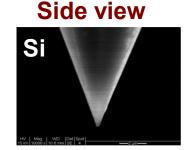
James and Sundaram (2015)
J. of Micro-Nano Manuf.

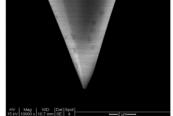
Before machining

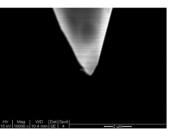
Atom-byatom wear

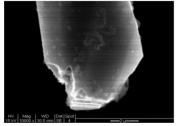
Plastically dominated wear

Brittle fracture dominated wear

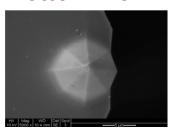


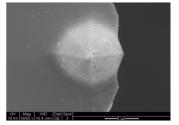


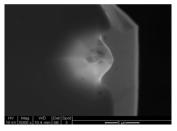


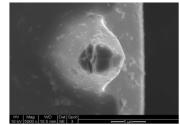


#### **Bottom view**



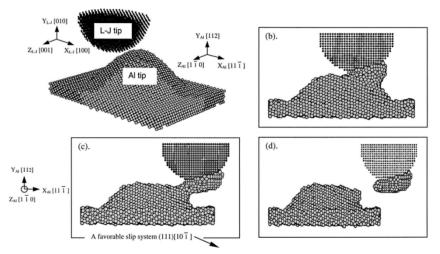




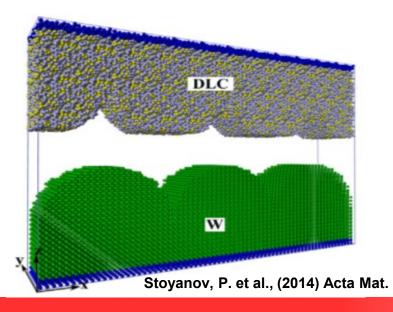


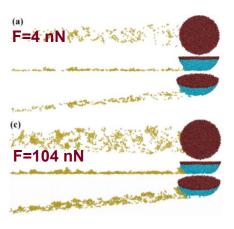
### MD simulations

#### **Show asperity smoothing (before 2016)**

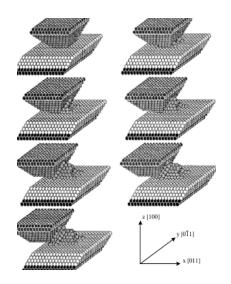


Zhang, J. et al., (2013) J. App. Phys.

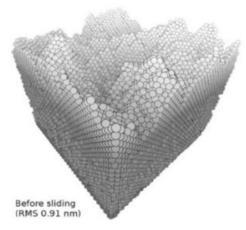




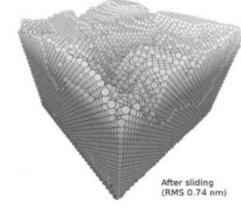
Sha, J. et al., (2013) APL



Sorensen et al., (1996) PRB

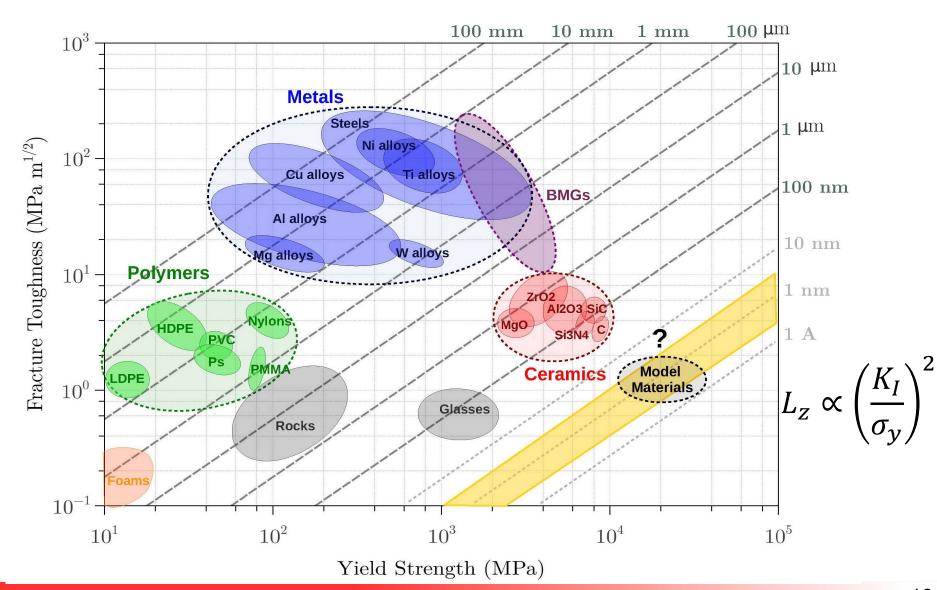


Spijker et al., (2011) Tribology Let.



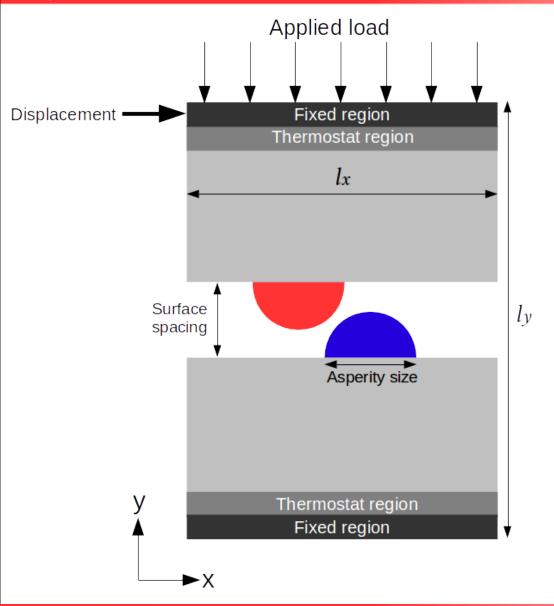
# Ashby map of process zone size

Challenge of scales of MD simulations



# MD toy model

#### Aghababaei Warner Molinari, Nat. Comm., 2016



#### **Parameters:**

Bulk and interface properties (simple pair potential)

Pressure

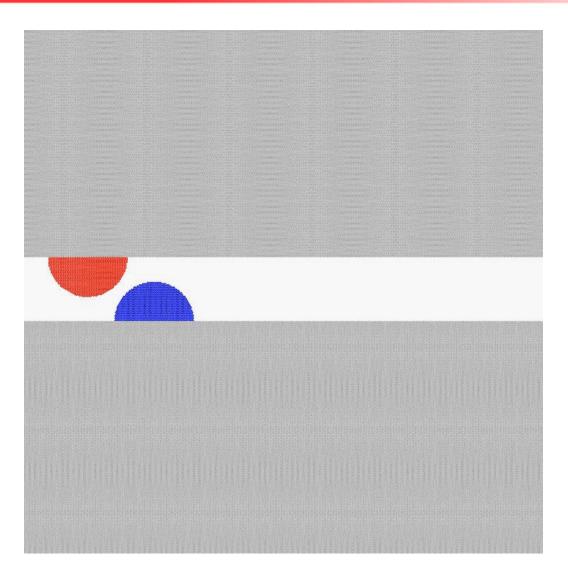
Velocity

Temperature

Geometry
Single, multiple asperities
Asperity size and shape
Interlocking

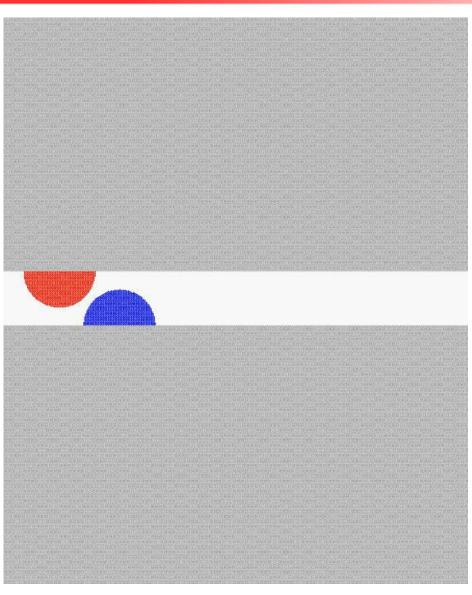
# Ductile potential with d<d\*

Reveals Holm's mechanism (plastic smoothening)



# Brittle potential with d>d\*

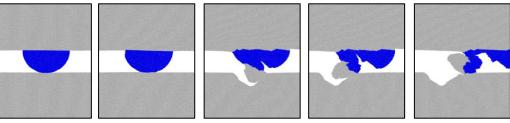
Reveals Archard's mechanism (debris formation)



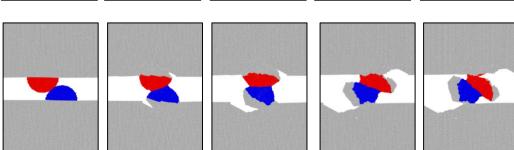
### **Debris formation**

For d > d\* for different configurations;

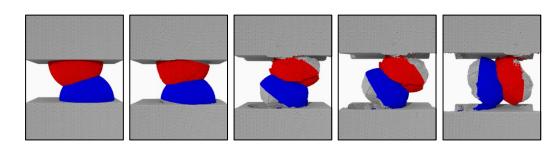
2D single asperity Model potential



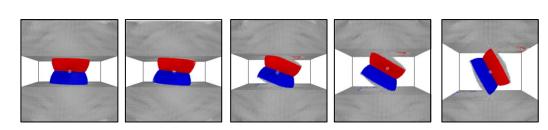
2D asperity/asperity Model potential



3D asperity/asperity Model potential



3D asperity/asperity With diamond potential (of Pastewka et al., 2013)



### Back to Archard's wear law

#### What is K? At the asperity level

1) At the macroscopic/engineering scale, Archard's model is essentially probabilistic

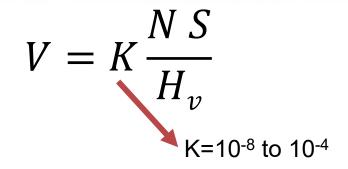
K interpreted as probability of asperity/asperity encounter yielding a debris

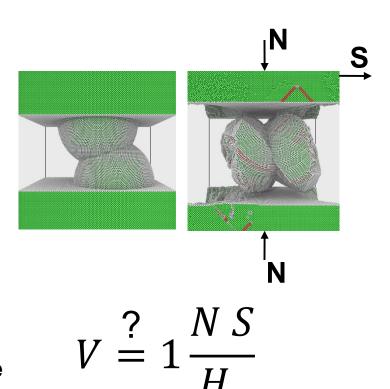
2) But at the scale of an asperity/asperity junction, our model is fully deterministic

If d > d\*, a debris is formed, K=1 Otherwise K=0

How big is this debris?

Question: do we recover Archard's law at the asperity level?





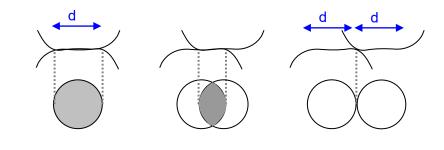
### Rationale for Archard's model

#### At the asperity level

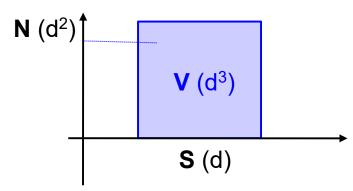
Archard (1953) J. App. Phys.

I. Plastic deformation of asperities

$$(N \sim d^2)$$



II. Contact duration



III. Shape/Volume of wear debris

$$(V \sim d^3)$$

The depth, to which the material is worn, is proportional to the junction size.

$$W \sim \frac{V(d^3)}{S(d)} \sim A(d^2) \sim \frac{N}{H}$$

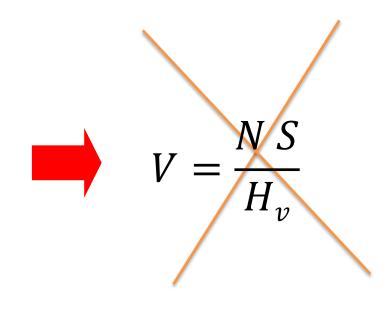


$$V \sim \frac{N \times S}{H}$$

# Recovering Archard?

Aghababaei Warner Molinari, PNAS, 2017

\_\_\_\_1



Debris volume, V (r<sub>0</sub><sup>3</sup>)

# But should it be a surprise?

Adhesion: A is not proportional to N

\_\_\_\_1

Adhesion?

Plastic shearing?

Asperities collision?

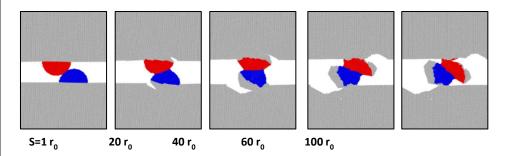
Junction area, A

 $(N \sim A)$  is influenced by the roughness parameters and adhesion!

Mo and Szlufarska, (2010) *PRB*, Enachescu, et al., (1998) *PRL*. Gao, et al., (2004). *J. Phys. Chem. B*, Pastewka, and Robbins, (2014) *PNAS*.

# Accumulated frictional work

#### **Predicts debris size**



$$\frac{\int Fds}{\sigma_i}$$

 $V = \frac{\int Fds}{\sigma_i}$ 

Rediscovering T. Reye: (1860) Zur theorie der zapfenreibung. J. Der Civilingenieur 4:235–255

Debris volume, V

# Minimum particle size?

Set by critical length scale d\*

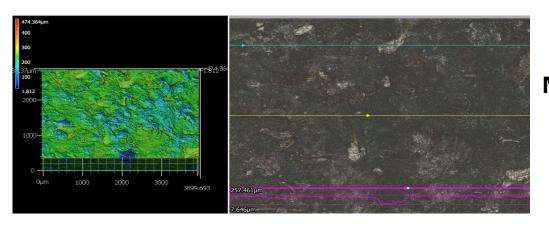
Growing societal concern with regard to air pollution due to ultra fine particles

BBC news, July 2019: «Pollution warning over car tyre and brake dust» In a world of electric cars, these will dominate air pollution, and there are concerns that they present more health hasards and exhaust particles pollution.

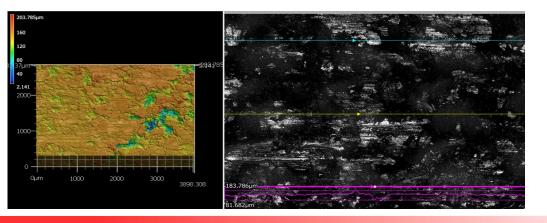
Junction size, d, sets debris size (if d>d\*)

$$d^* = \lambda \frac{2Gw}{\tau_j^2}$$

Junction strength (decreases with reduced adhesion)



New brake pa



Worn brake pad

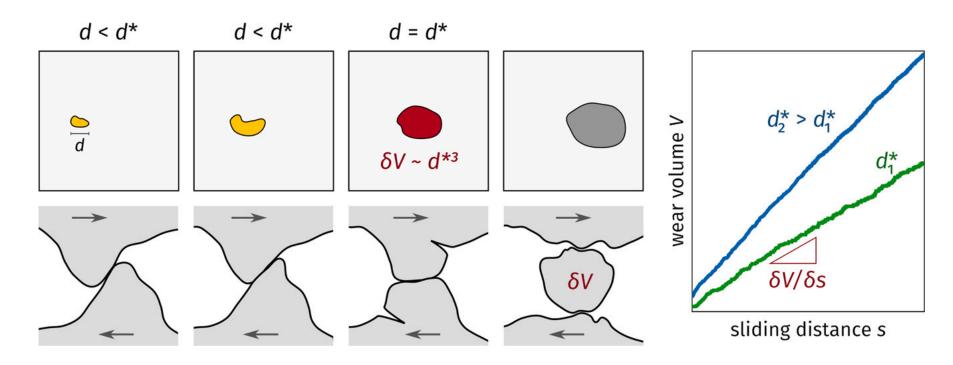
### Mesoscale model

#### Brink Frérot Molinari, JMPS 2021, A parameter-free mechanistic model

Brittle materials (high hardness) wear less, Archard:  $V = K \frac{N S}{H_v}$ 

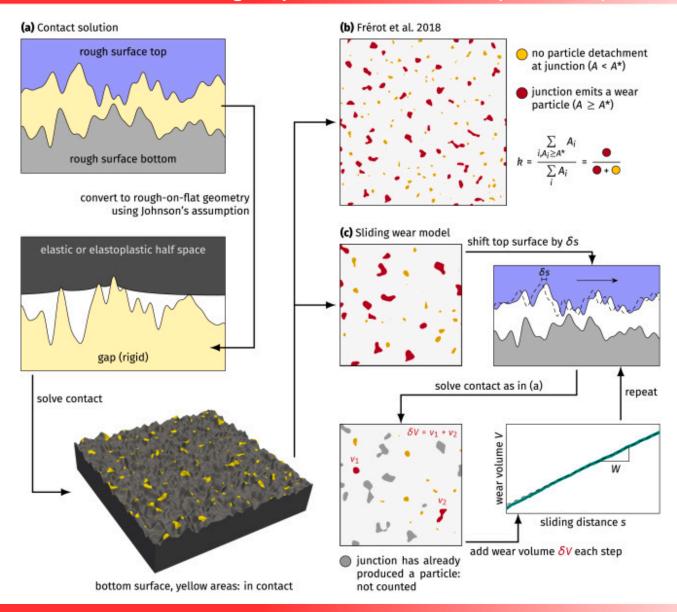
But d\* is smaller when hardness increases:  $d^* = \lambda \frac{\Delta \omega}{\sigma_j^2/G}$ 

Which results in more debris production. Contradiction... solved by sliding history



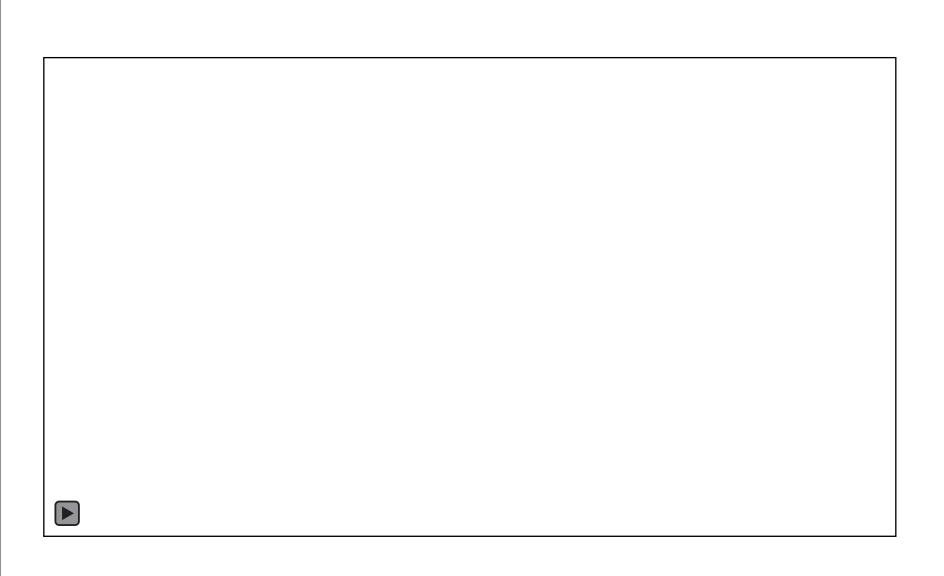
# Rough on rough sliding

Solved with BEM, at each sliding step, TAMAAS software (BEM, FFT), JOSS 2020



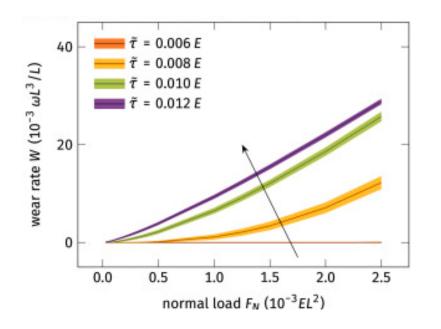
# Rough on rough sliding

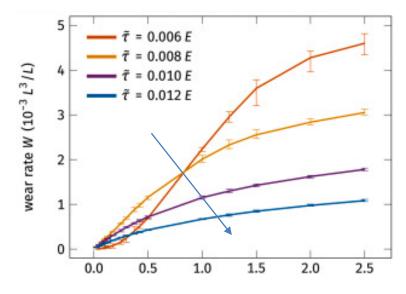
Solved with BEM, at each sliding step



# Importance of sliding history

And disabling debris formation





No silding history; wrong qualitative trend Frérot, Aghababaei, Molinari, JMPS, 2018

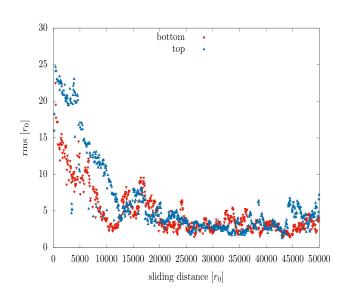
With silding history; correct qualitative trend Brink, Frérot, Molinari, JMPS, 2021

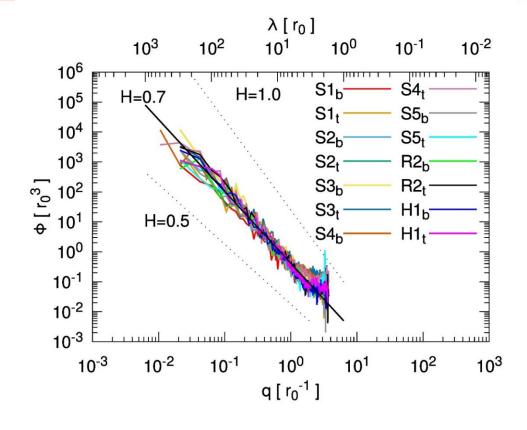
- + Mechanistic model that reproduces qualitative trends
- Quantitatively not predictive (need controlled experiments)
- Missing: roughness evolution, tracking of debris, accumulation of third body

# Roughness evolution (2D)

Evolves to a steady state; Enrico Milanese et al., Nat. Comm, 2019





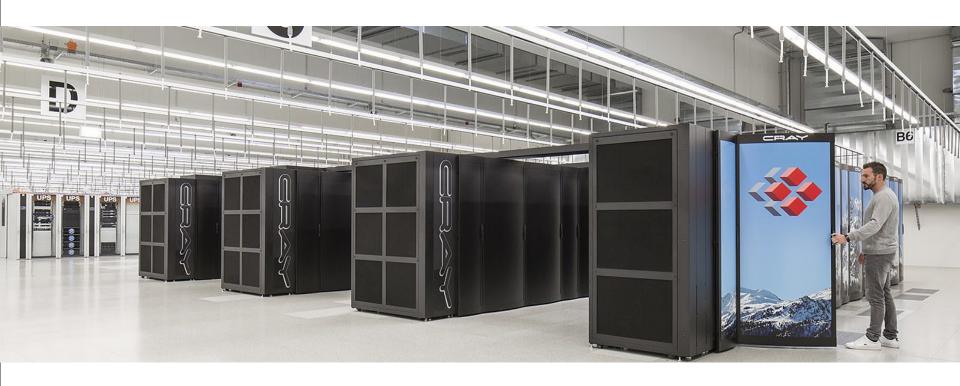


Evolves to Self-affine fractal surface  $H \in [0.64, 0.81]$ Requires third bodies (here debris particles) Two competing mechanisms:

- 1) Ductile deformation (smoothening, diffusion)
- 2) Brittle fracture: cracks, roughening

# Roughness evolution (3D)

Brink et al., in progress



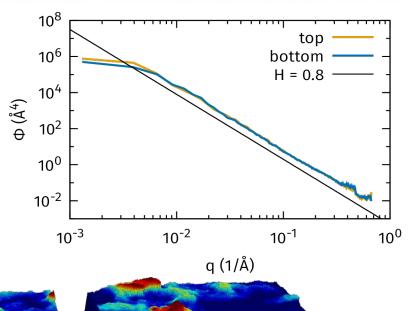
<u>Piz Daint - Cray XC50, Xeon E5-2690v3 12C 2.6GHz, Aries interconnect, NVIDIA Tesla P100</u>, Cray Inc., <u>Swiss National Supercomputing Centre (CSCS)</u>, Switzerland (Ticino)

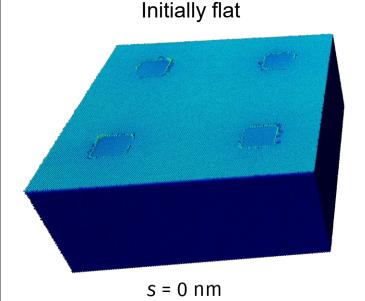
Rmax, 21,230 Tflop/s, 387,872 cores, #6 world, #1 Europe (in 2019, not anymore)

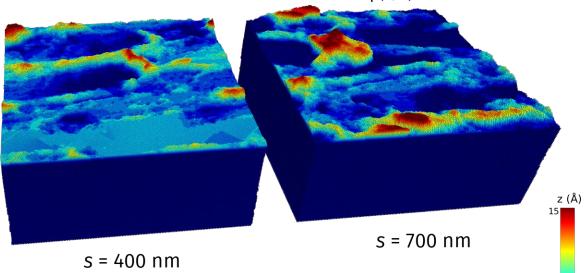
# Roughness evolution (3D)

Brink et al., in progress

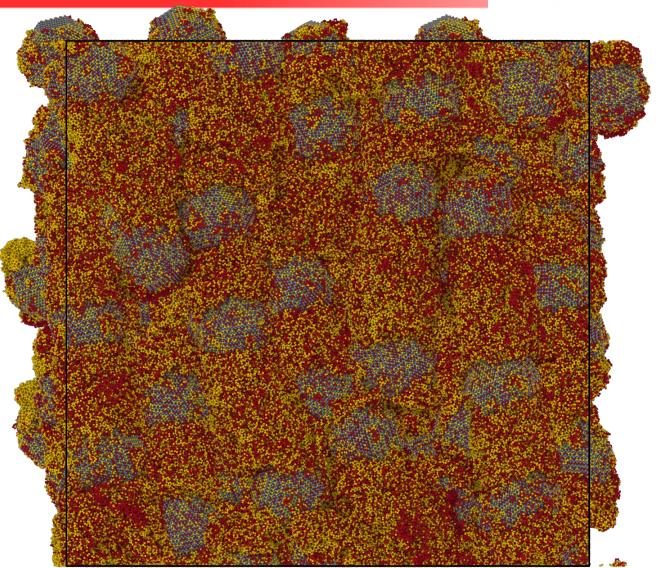
Abrasive particles on copper Initially flat surface evolves to around H = 0.7







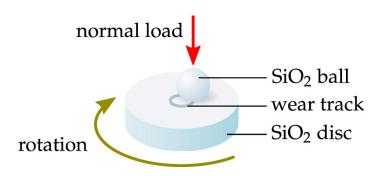


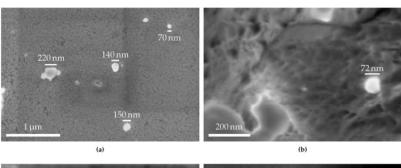


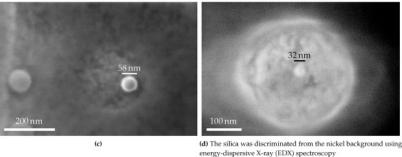
Emergence of wear cylinders in model brittle material, Brink et al., in progress

# Pin on disc experiments, silica

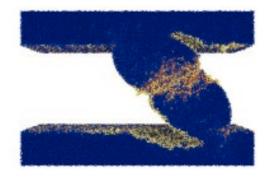
Pham-Ba Molinari, Wear, 2021; Emergence of cylidindrical rollers



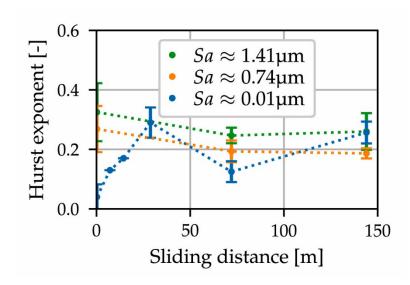




Early stages; few wear particles on track, no sign of particles smaller than d\*

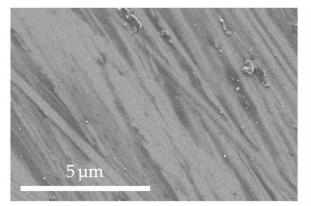


MD simulations with Vashishta potential, d\* around 15 nm

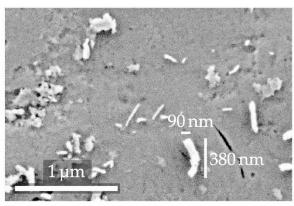


## Different stages of 3rd body formation

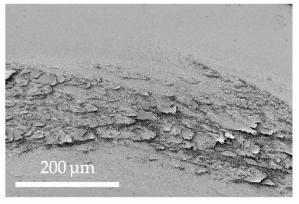
Emergence of cylidindrical rollers, and then assembly in complex structures



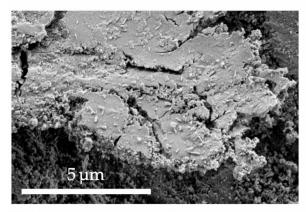
(a) 1 s: formation of first wear particles

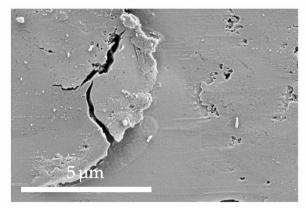


(b) 30 s: cylinders and aggregates

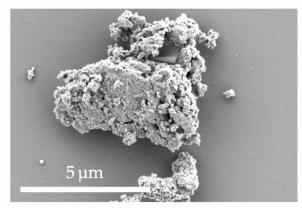


(c) 1 h: large flakes on the disc forming the wear track





(d) 1h: detail: aggregates forming a large flake (e) 1h: detail: cylinders and aggregates on top (f) 1h: detail: aggregated wear particle fallen of a flake



outside the wear track

### Conclusions

- 1) Critical junction size explains transition in adhesive wear mechanisms (above small load limit):
  - $d^* = \lambda \frac{\Delta \omega}{\sigma_j^2 / G}$
- 2) Tangential (frictional) work predicts initial debris size at the asperity level
- 3) Opens a path to deterministic wear coefficient K
- **4)** Third bodies and competition between ductile/brittle mechanisms yield self-affine surface roughness
- **5)** Ongoing: experiments on roughness evolution, friction and wear for various materials
- **6)** Interactions between asperities can lead to innovative designs (not discussed today)