

Real Surfaces Lesson 3

MSE 304

Francesco Stellacci

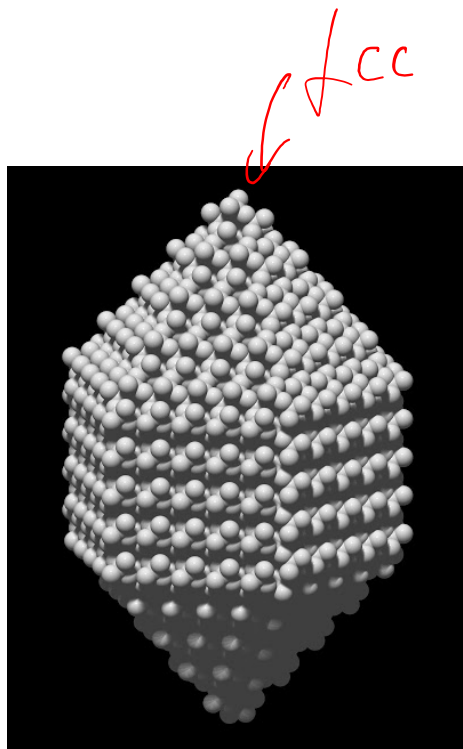


Key Topics in the Previous Class

Surface generation is associated

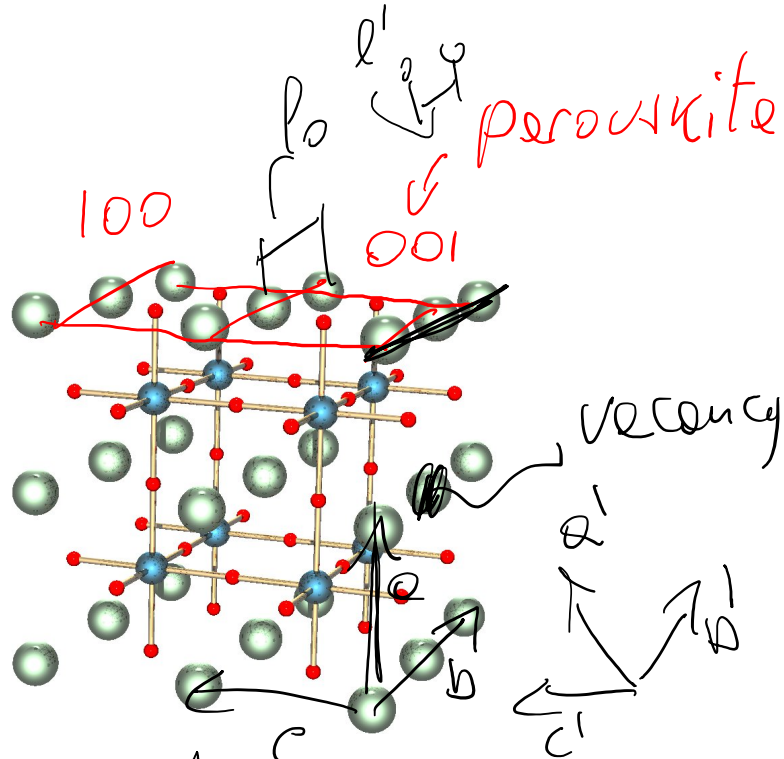
- with an energy $\rightarrow \gamma$
- with a force (stretching bonds) $\rightarrow \sigma$
- excess surface free energy $\tilde{F}(hkl)$
- surface stress f_{ij}
- shape of an object $\rightarrow \tilde{\gamma}(hkl)$

Difference between an Ideal and a Real surface



↑

single crystal

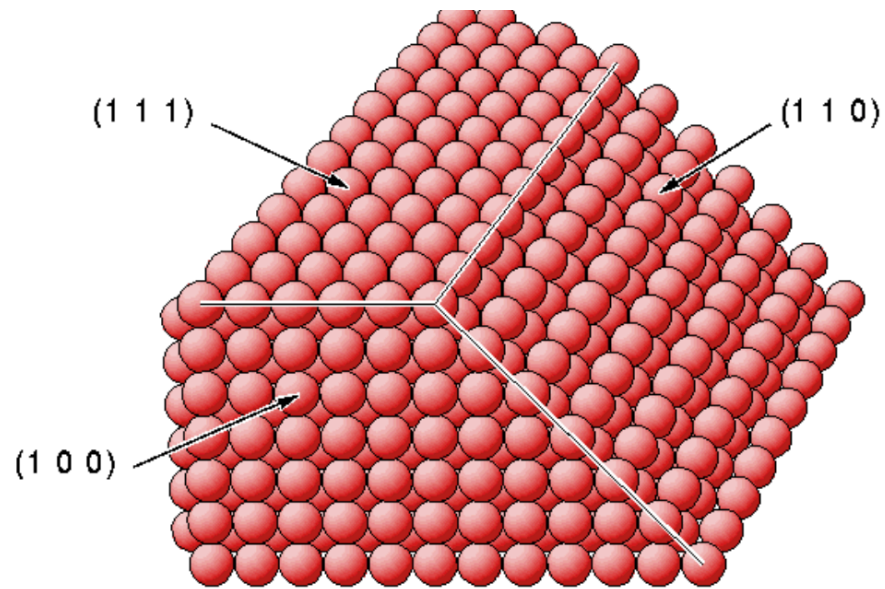


polycrystalline

- 1) Point defects 1D
- 2) Line defects 2D
- 3) Surface Plane defects 3D

-
- 4) Residual stress
 - 5) Impurities

Difference between an Ideal and a Real surface



fcc lattice : different net planes

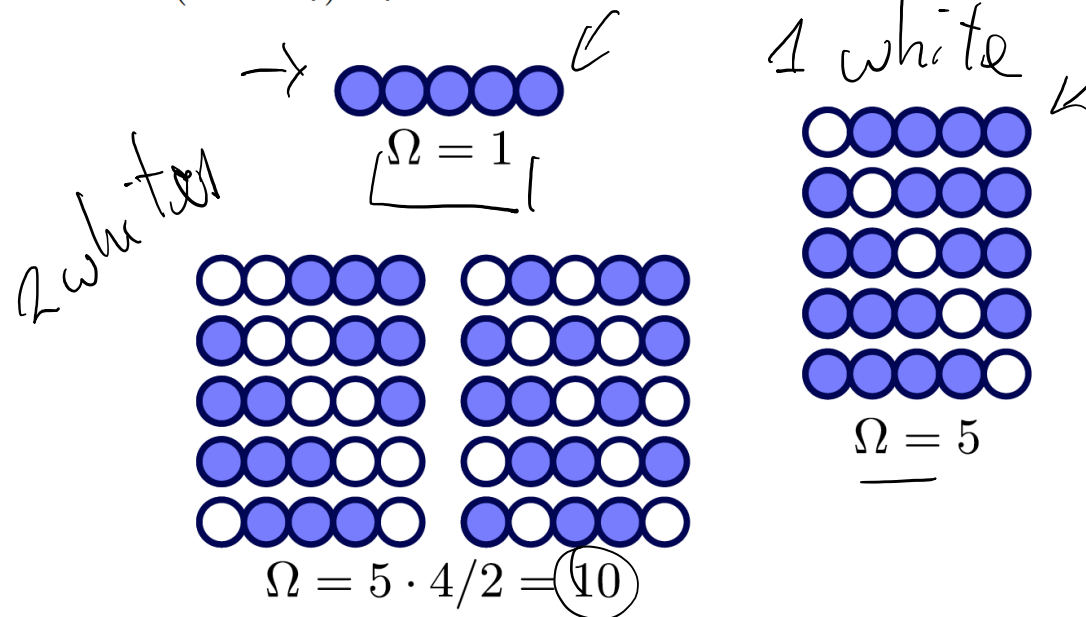
BLV.65C.961

- ✓ • Point Defects
- Line Defects
- Defects from the Bulk
- Reconstructions

Point Defects in Real Surfaces

- Entropy is a counter of the number of ways you can realize a thermodynamic state: $S = k_B \ln \Omega$
- n_v vacancies in N states - *Stirling approximation* ($\ln N! \approx N \ln N$)

$$\rightarrow S(n_v) = k_B \ln \frac{N!}{(N - n_v)! n_v!} = k_B [N \ln N - (N - n_v) \ln (N - n_v) - n_v \ln n_v]$$



Point Defects in Real Surfaces

- Gibbs free energy for a solid with N sites containing n_v vacancies:

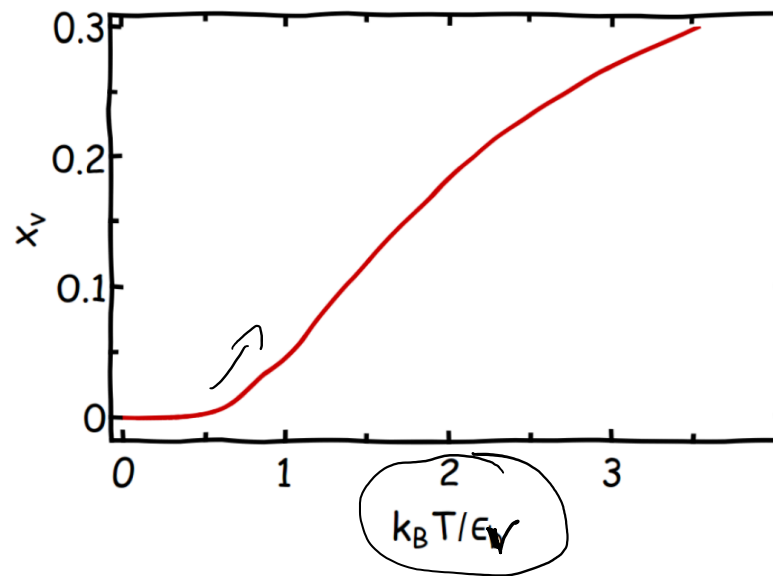
$$\underline{G} = \underline{G}_0 + \underbrace{n_v \epsilon_v}_{\text{enthalpy}} - \underbrace{k_B T [N \ln N - (N - n_v) \ln (N - n_v) - n_v \ln n_v]}_{\text{entropy}}$$

- At equilibrium $\partial G / \partial n_v = 0$

$$\frac{n_v}{N - n_v} = \exp\left(-\frac{\epsilon_v}{k_B T}\right) \rightarrow \boxed{\frac{n_v}{N} \approx \frac{1}{1 + \exp\left(\frac{\epsilon_v}{k_B T}\right)}}$$

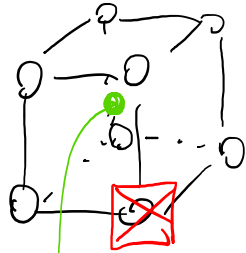
T, P, n_i

$$\left(\frac{\partial G}{\partial n_v}\right)_{T, P, n_i} = 0$$



Point Defects in Real Surfaces

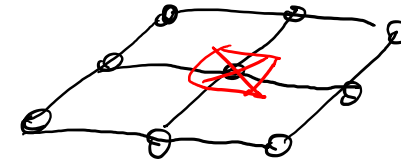
Point Defects in 3D



Vacancy



Point Defects in 2D

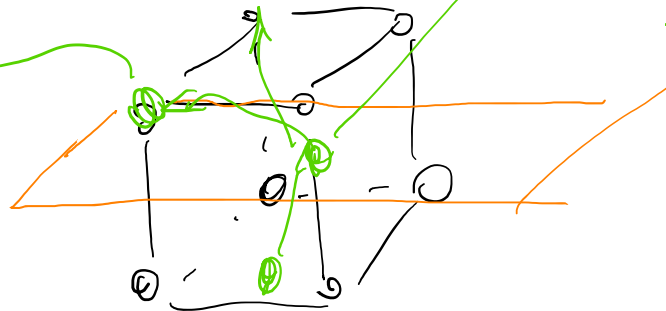


Vacancy

interstitial

on top

hollow site



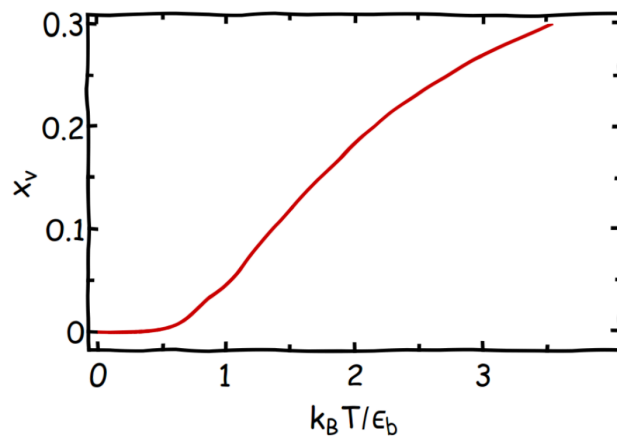
Point Defects in Real Surfaces

- Gibbs free energy for a solid with N sites containing n_v vacancies:

$$G = G_0 + n_v \epsilon_v - k_B T [N \ln N - (N - n_v) \ln (N - n_v) - n_v \ln n_v]$$

- Energy for creating a vacancy: bulk $\rightarrow$ kink $\epsilon_v \approx (12\epsilon_b - 6\epsilon_b) = 6\epsilon_b$
surf. $\rightarrow$ kink $\epsilon_v \approx (9\epsilon_b - 6\epsilon_b) = 3\epsilon_b$
- At equilibrium $\partial G / \partial n_v = 0$

$$\frac{n_v}{N - n_v} = \exp\left(-\frac{\epsilon_v}{k_B T}\right) \rightarrow \frac{n_v}{N} \approx \frac{1}{1 + \exp\left(\frac{\epsilon_v}{k_B T}\right)}$$

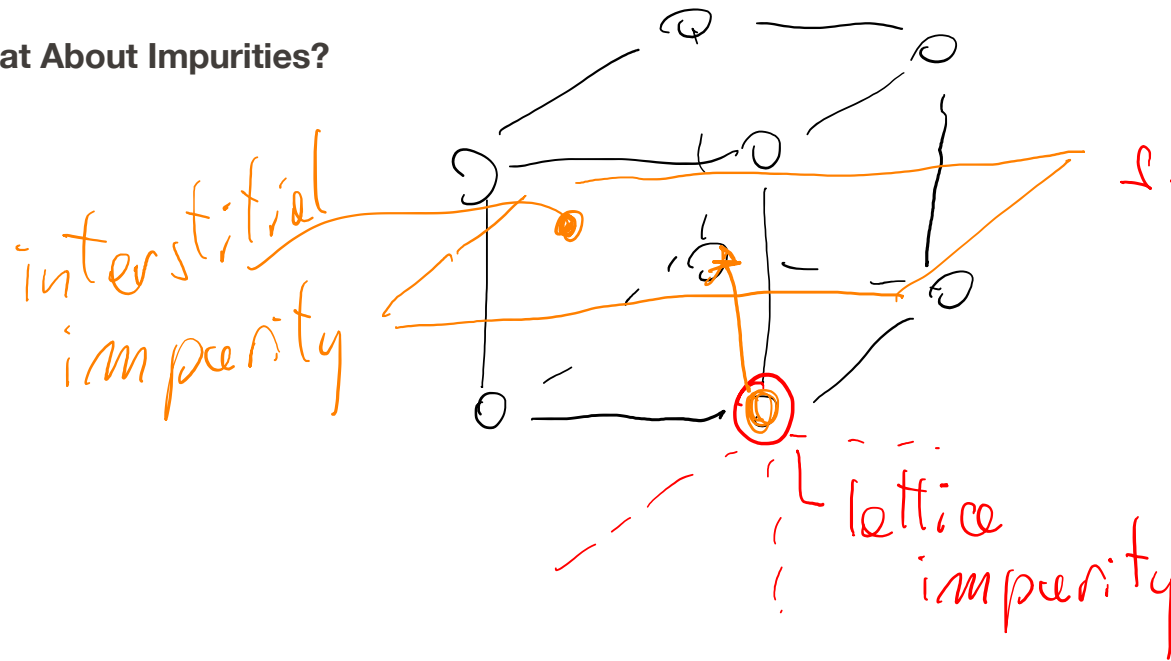


$$\frac{n_v^s}{N_s + \alpha n_v^s + \beta n_a^s} \approx \frac{1}{1 + \exp\left(\frac{\epsilon_v^s}{k_B T}\right)}$$

$$\alpha, \beta \rightarrow f(h, R, \rho)$$

Point Defects in Real Surfaces

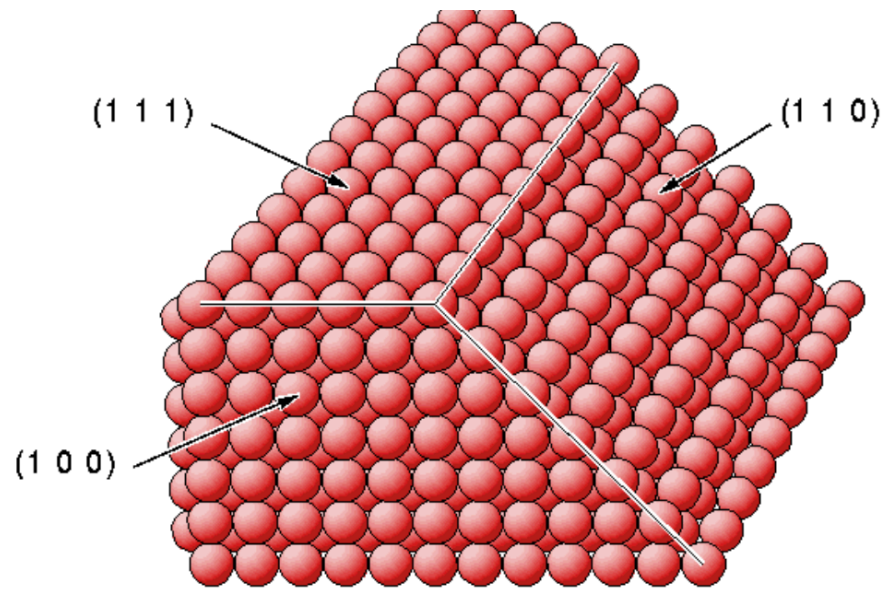
What About Impurities?



$$6h_B^P - 6h_B^i = 6\Delta h$$
$$5h_B^P - 5h_B^i = 5\Delta h$$

blowing → impurities with time
tend to segregate on surfaces

Difference between an Ideal and a Real surface

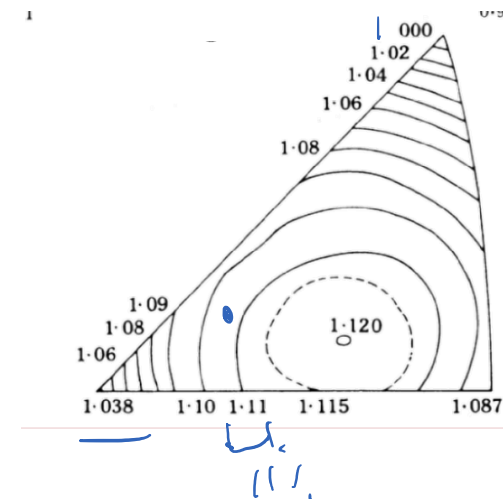
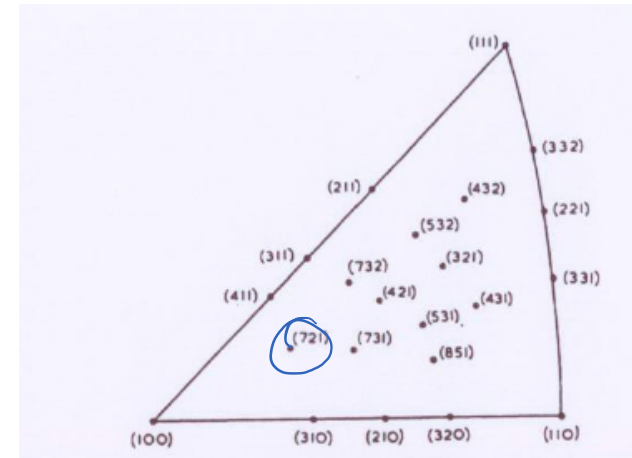
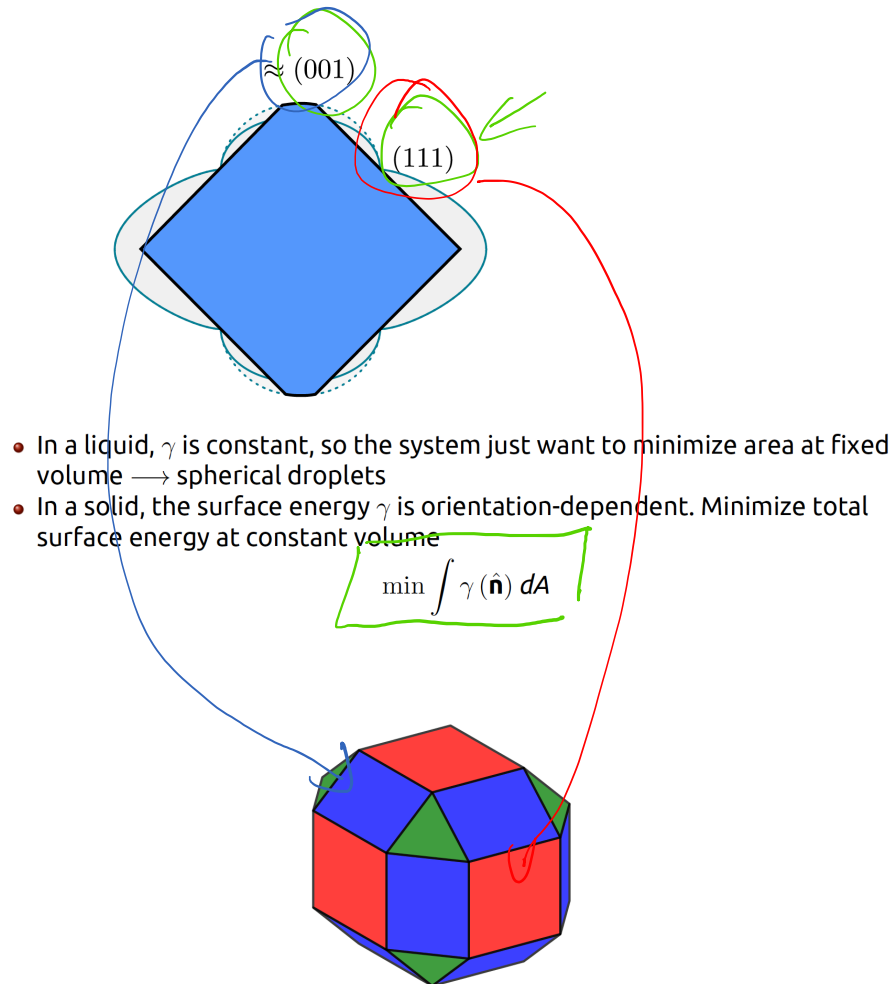


fcc lattice : different net planes

BLV.65C.961

- ✓ • Point Defects
- • Line Defects
- Defects from the Bulk
- Reconstructions

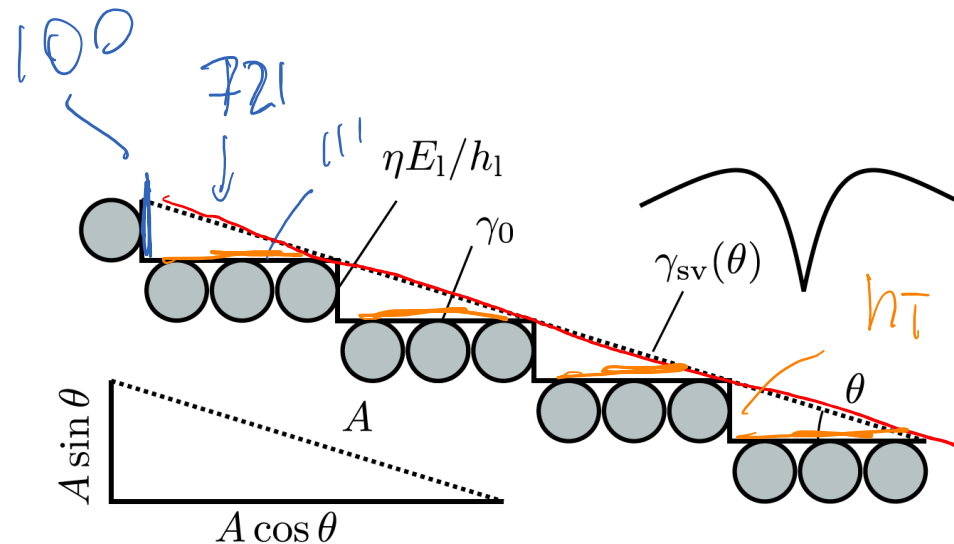
Line Defects in Real Surfaces



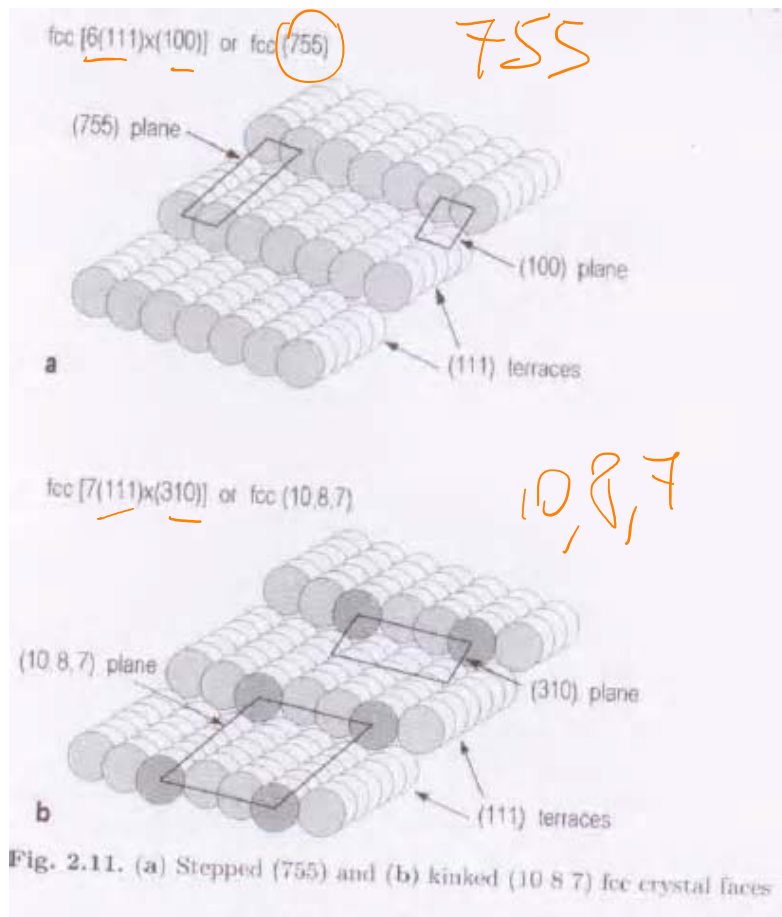
Line Defects in Real Surfaces

- Surfaces that correspond to cusps in the Wulff plot are very stable, and atomically flat (“singular surfaces”)
- Surfaces that are slightly tilted (“vicinal surfaces”) exhibit faceting: flat, singular-orientation **terraces** separated by **ledges**
- Surface energy can be worked out as a function of the angle θ

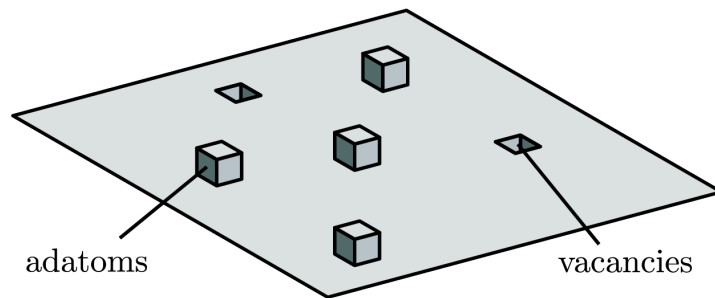
$$\gamma_{sv}(\theta) = \underbrace{\gamma_0}_{\text{surface energy}} \cos \theta + \underbrace{\frac{\eta E_1}{h_1}}_{\text{ledge energy}} \sin \theta$$



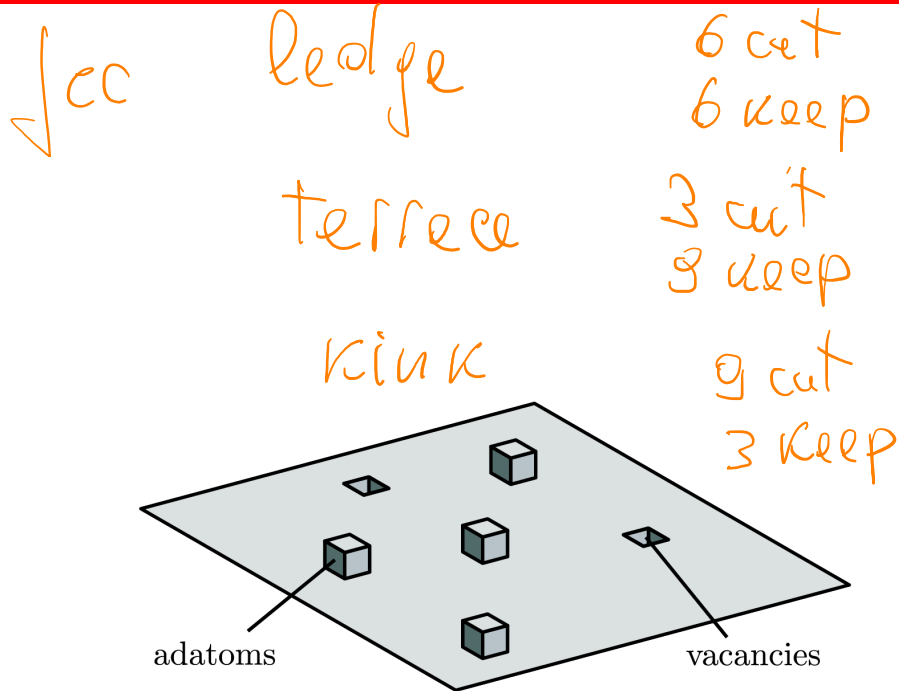
Line Defects in Real Surfaces



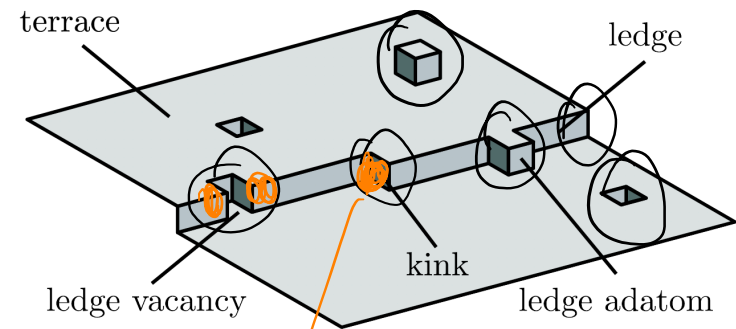
Line Defects in Real Surfaces



Line Defects in Real Surfaces



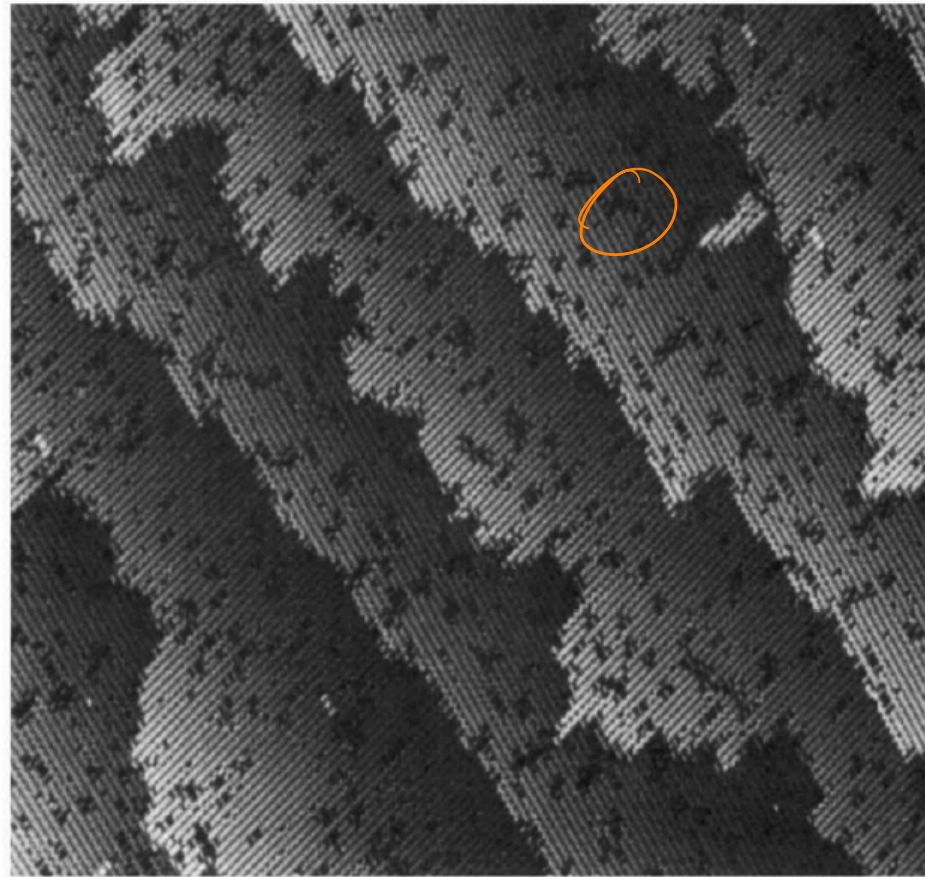
- In a real case, with ledges and kinks, the story is more complex
- Kinks are special, in that you can add an atom without changing the number of broken bonds



1 atom 9 cut
3 keep

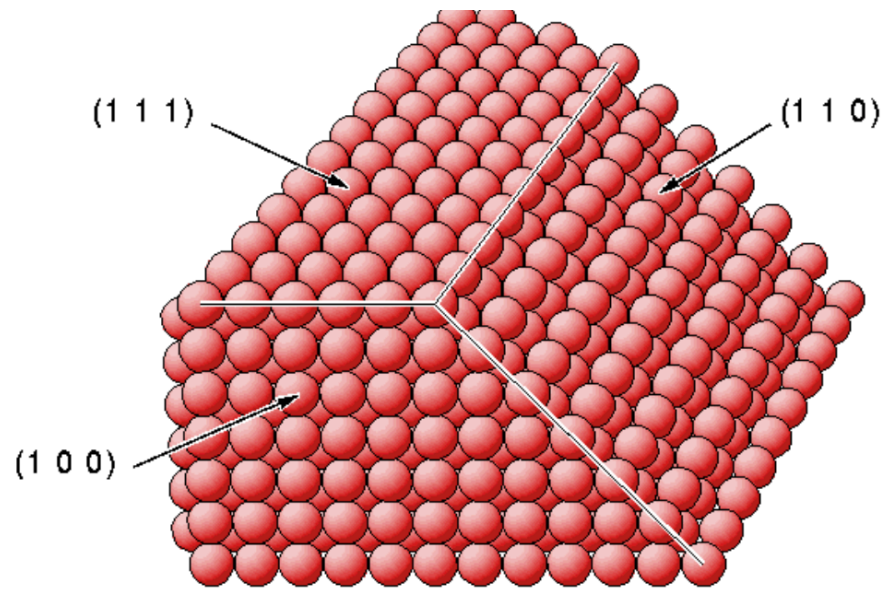
Line Defects in Real Surfaces

very mobile



— 10nm

Difference between an Ideal and a Real surface



fcc lattice : different net planes

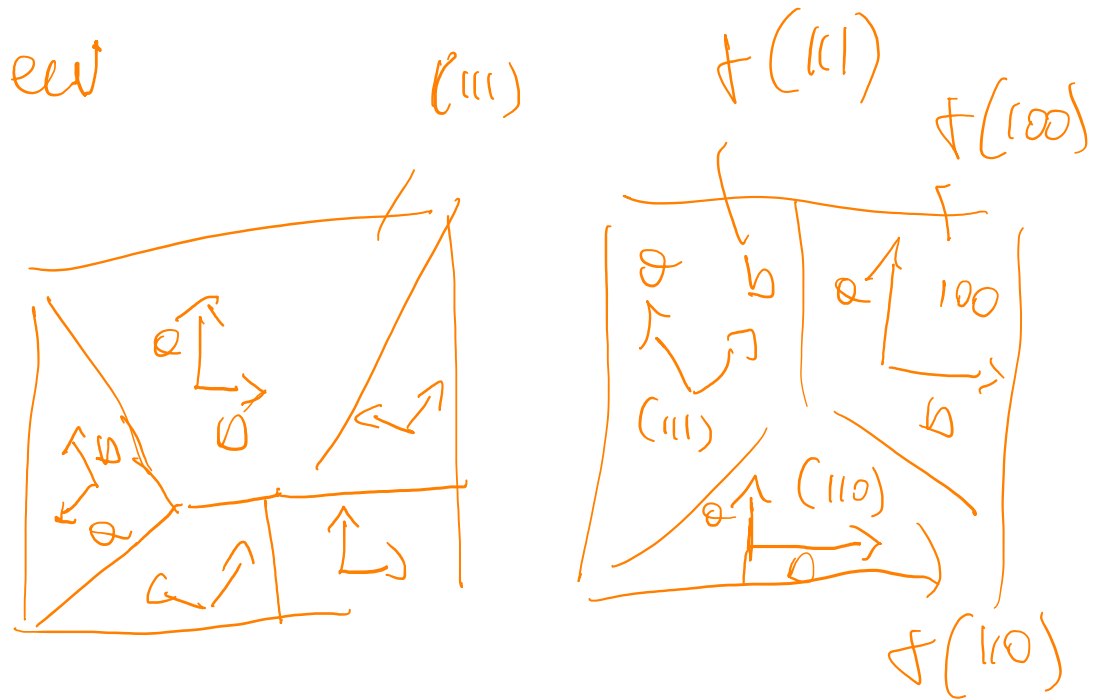
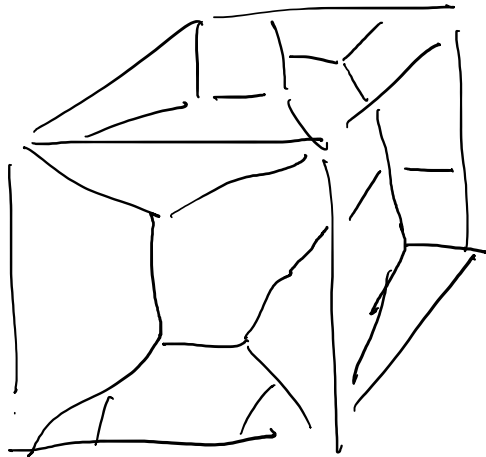
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- ✓ • Point Defects
- ✓ • Line Defects
- • Defects from the Bulk
- Reconstructions

Defects from the Bulk in Real Surfaces

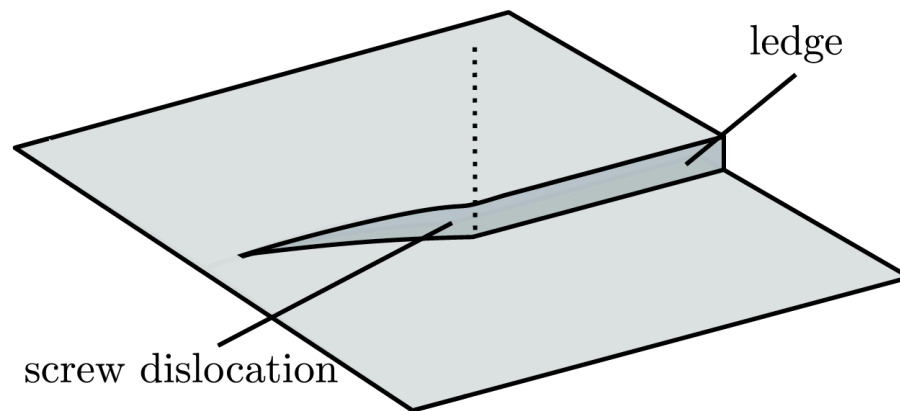
polycrystalline

top view

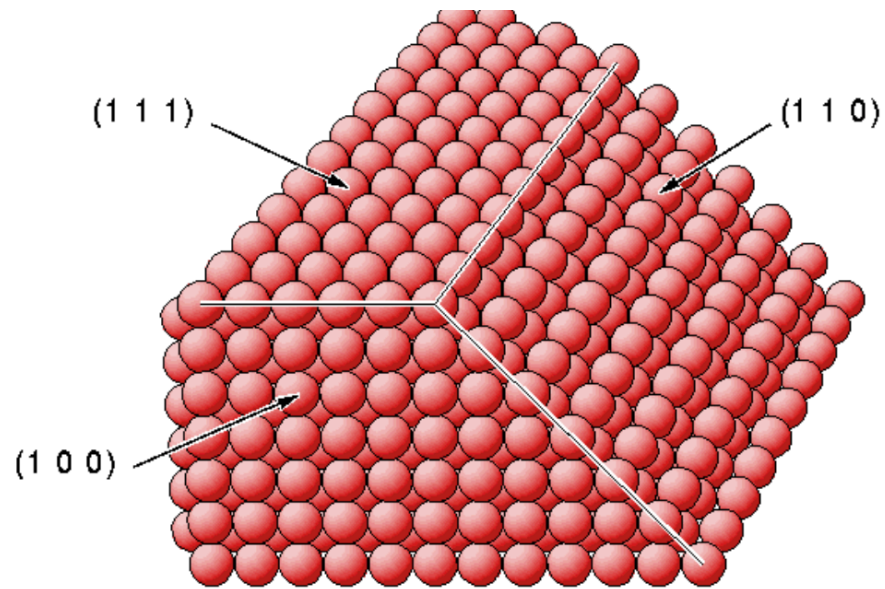


Defects from the Bulk in Real Surfaces

- Surfaces contain *kinetic* defects, that are typically connected to bulk defects (grain boundaries, dislocations)
- Surfacing dislocations can be seen by etching, or by decoration of the surface
- Screw dislocations can be a mechanism for crystal growth



Difference between an Ideal and a Real surface

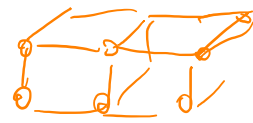


fcc lattice : different net planes

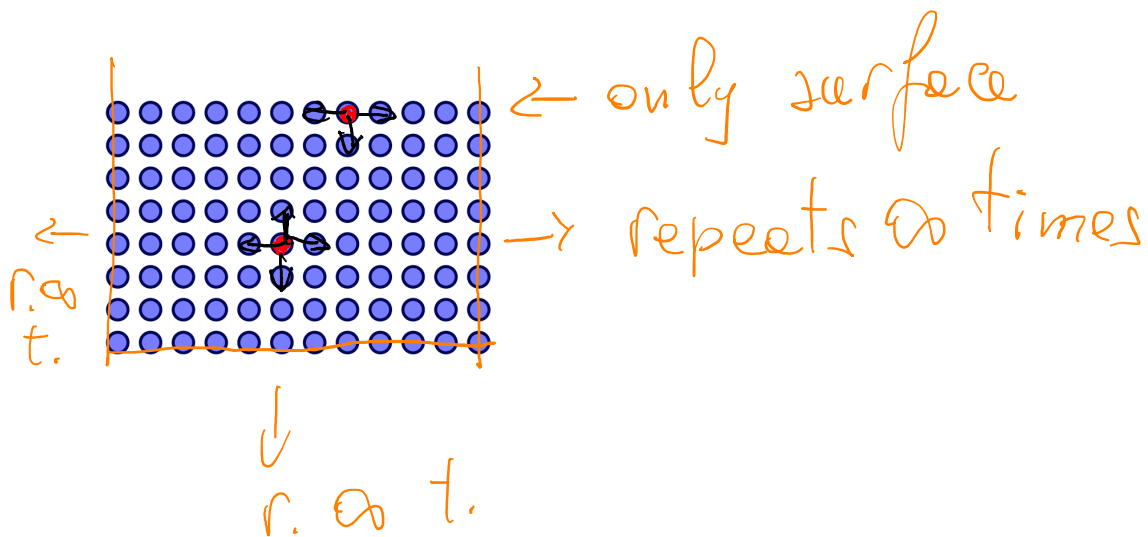
BLV.63C.961

- ✓ • Point Defects
- ✓ • Line Defects
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- Reconstructions

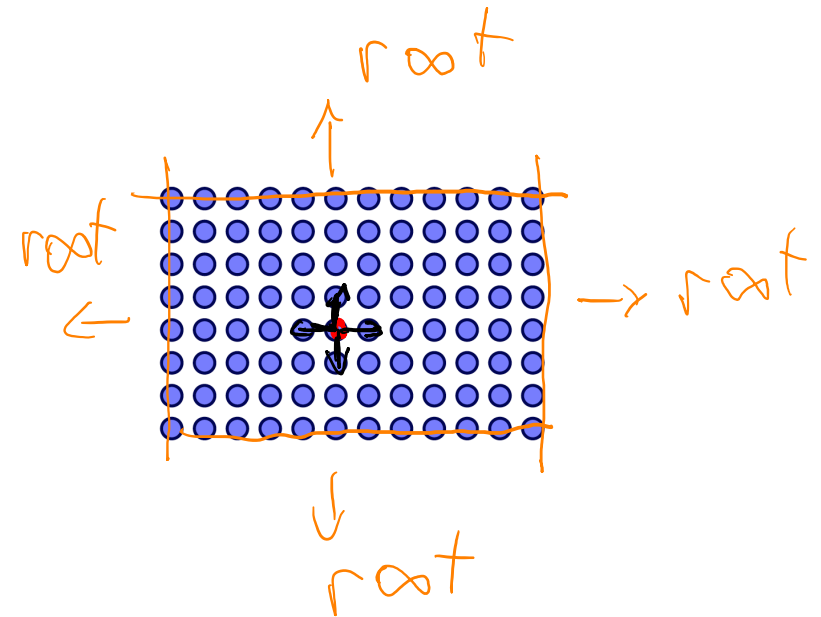
Reconstructions in Real Surfaces

Cubic Crystal 

Side View

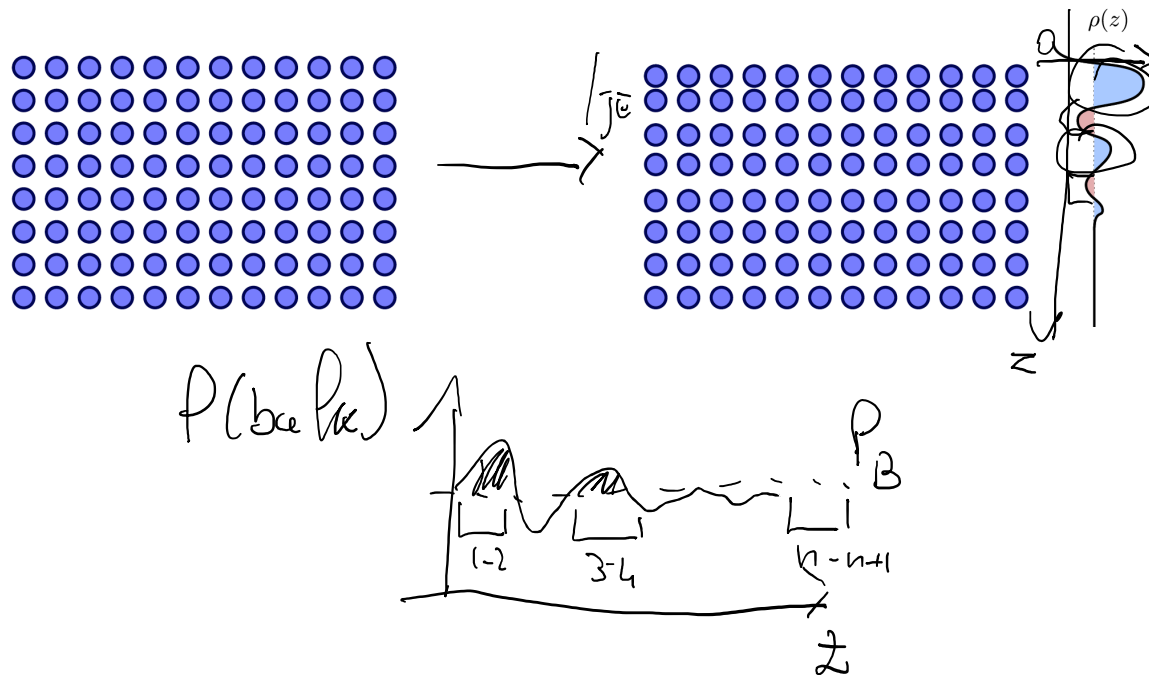


Top View

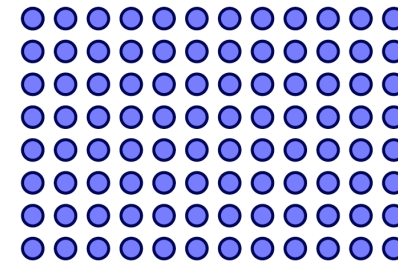


Reconstructions in Real Surfaces

Side View

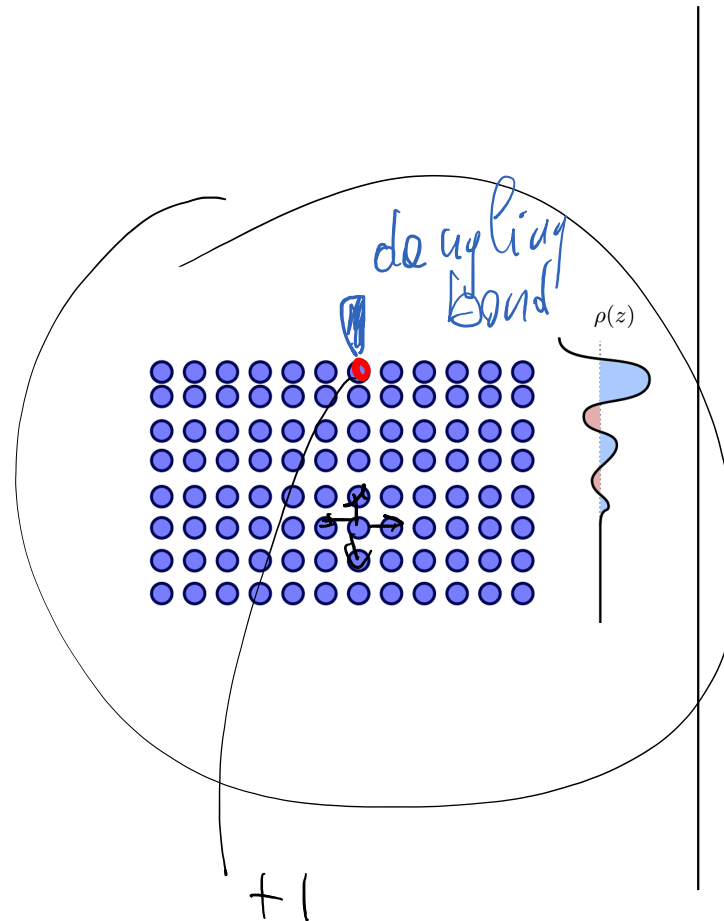


Top View

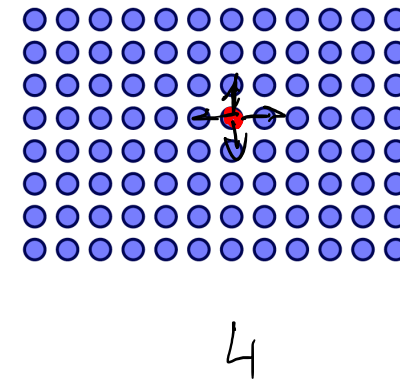


Reconstructions in Real Surfaces

Side View

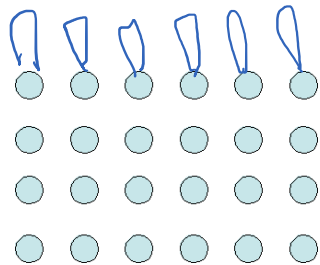


Top View



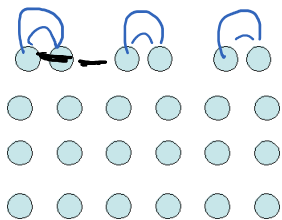
Reconstructions in Real Surfaces

Side View



dangling orbitals

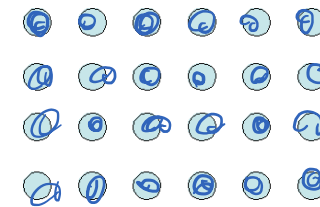
— surface bonds



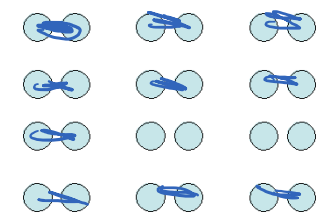
dangling bonds

the dangling bond is on top of the surface plane

Top View



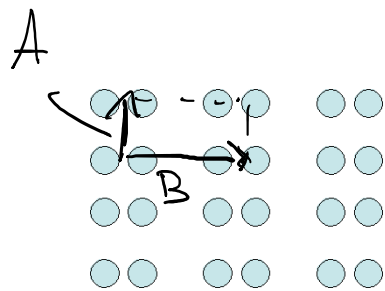
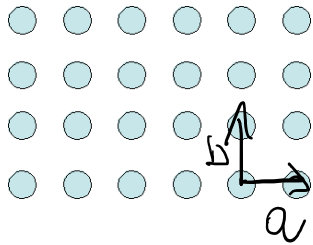
d. orbitals



d. bonds

broken symmetry

Reconstructions in Real Surfaces



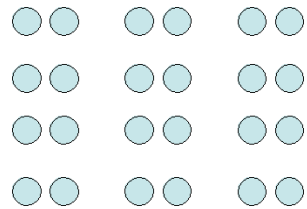
3D unit cells α, β, γ $\xrightarrow{hkl}$ a, b

$$\begin{bmatrix} A \\ B \end{bmatrix} = \begin{bmatrix} G_{11} & G_{12} \\ G_{21} & G_{22} \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} \quad * \text{ COMMENSURATE}$$

$$G_{ij} \times \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} A \\ B \end{bmatrix}$$

if G_{ij} are all integers numbers
then the reconstruction is called *

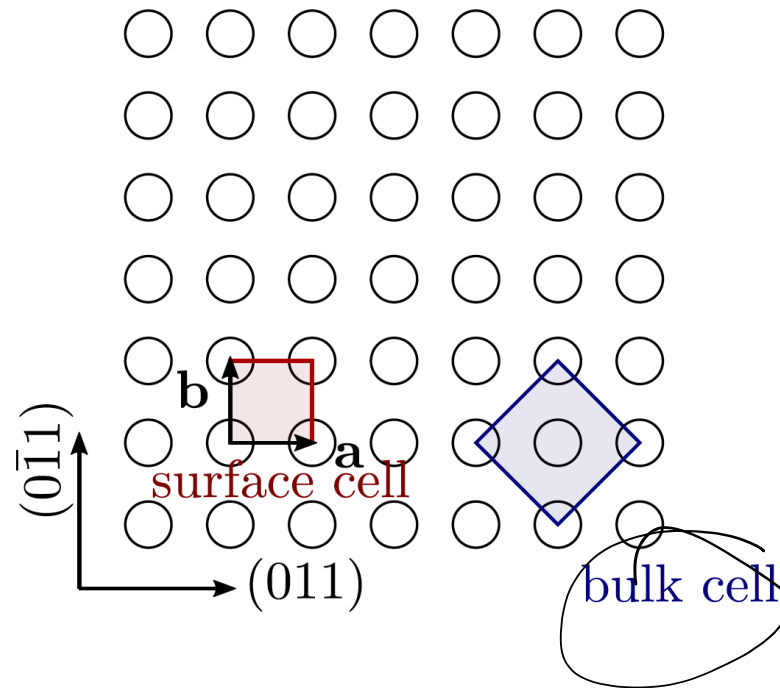
Reconstructions in Real Surfaces



- The unit cell of a (reconstructed) surface is often labeled relative to the clear-cut lattice vectors (Wood notation)

$$M(hkl) - [c|p] (m \times n) [R\alpha]$$

for commensurate
reconstruction
Wood notation



Reconstructions in Real Surfaces

- The unit cell of a (reconstructed) surface is often labeled relative to the clear-cut lattice vectors (Wood notation)

$$\underline{M}(hkl) - \underline{[c|p]} (m \times n) [R\alpha]$$

Si(100)-(2 × 1)

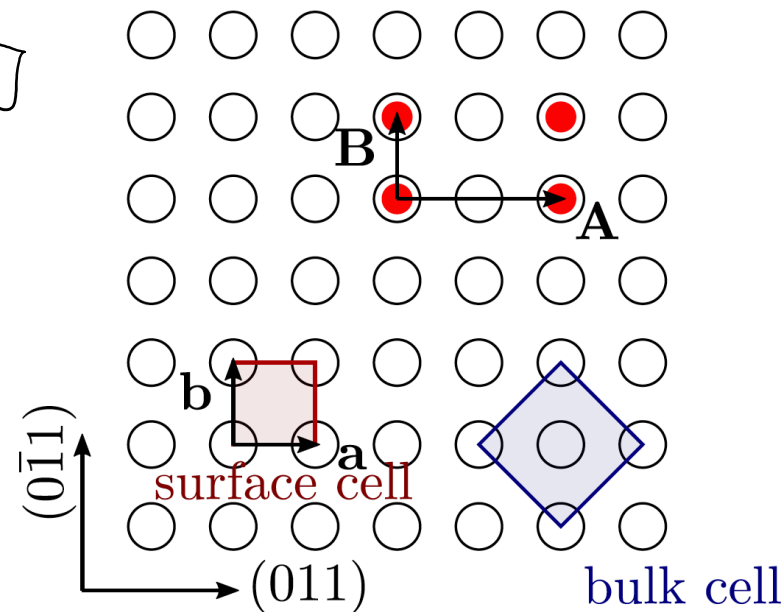
orientation means
 $\alpha = 0$

orientation $[c|p]$
means p

$$m = \frac{|A|}{|a|}$$

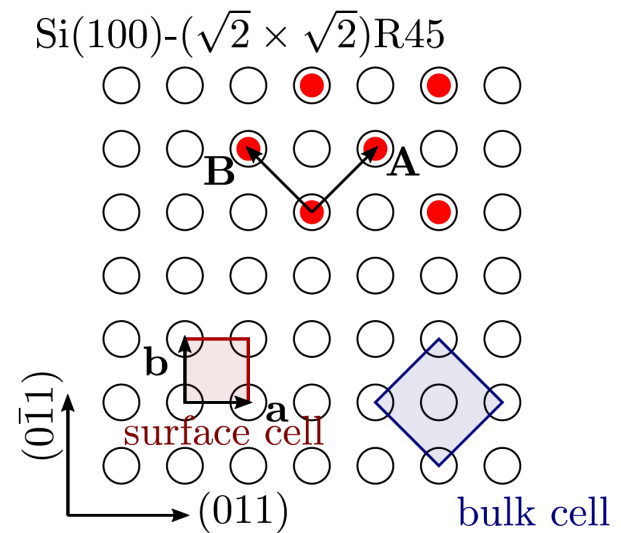
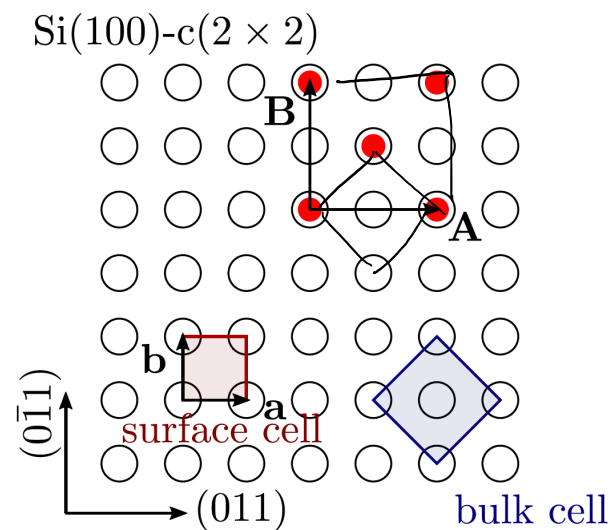
$$n = \frac{|B|}{|b|}$$

α angle $\begin{matrix} A \\ \nearrow \alpha \\ a \end{matrix}$

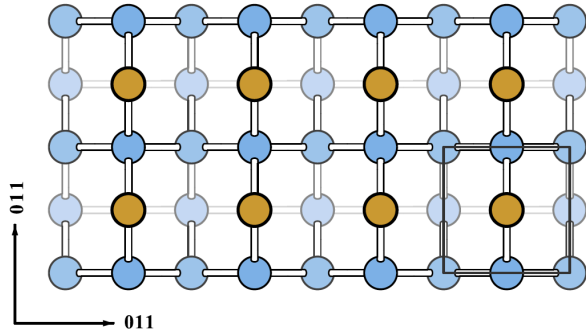


Reconstructions in Real Surfaces

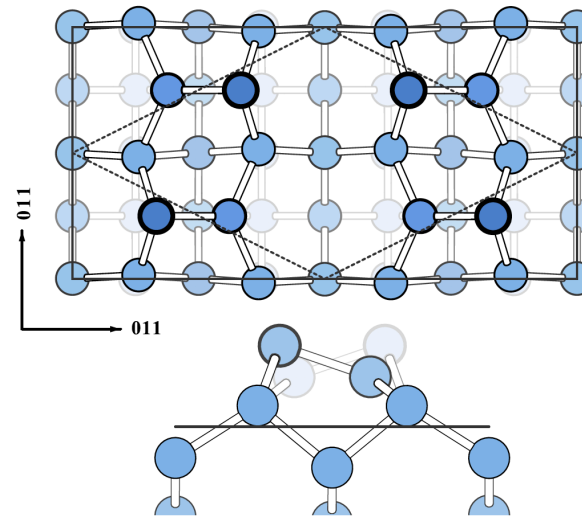
$\sqrt{2} \times \sqrt{2}$ R45



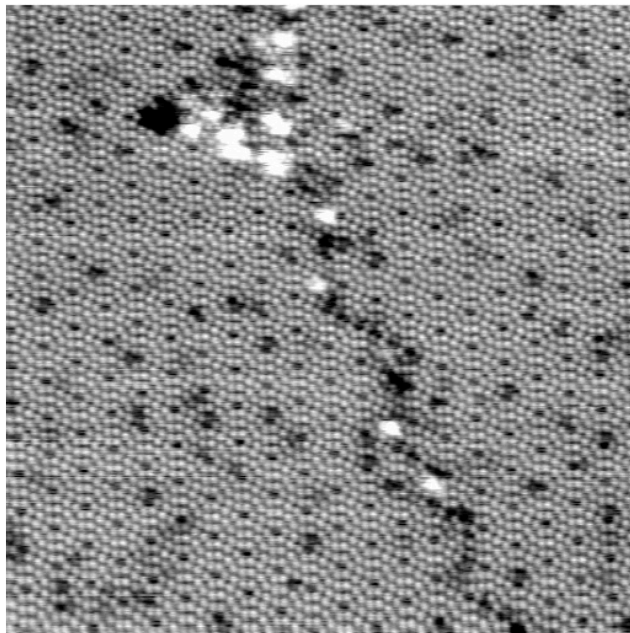
Reconstructions in Real Surfaces



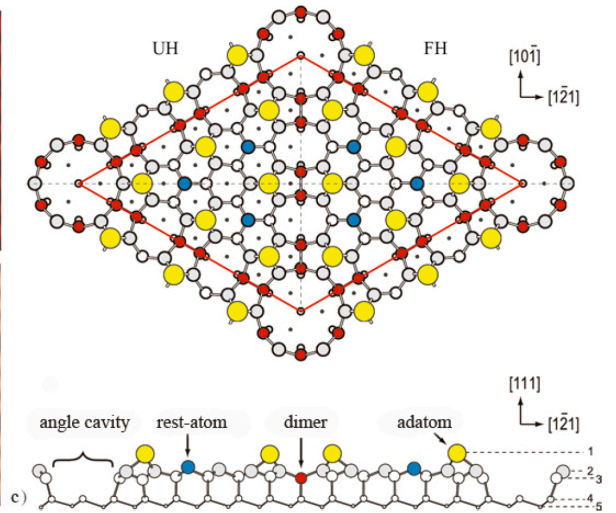
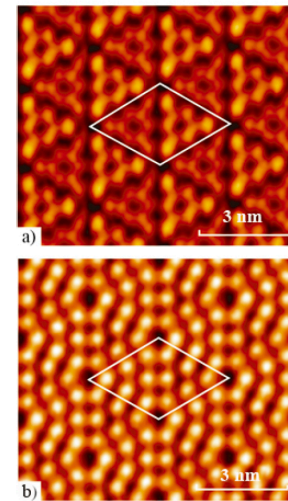
$\Sigma: (111)$



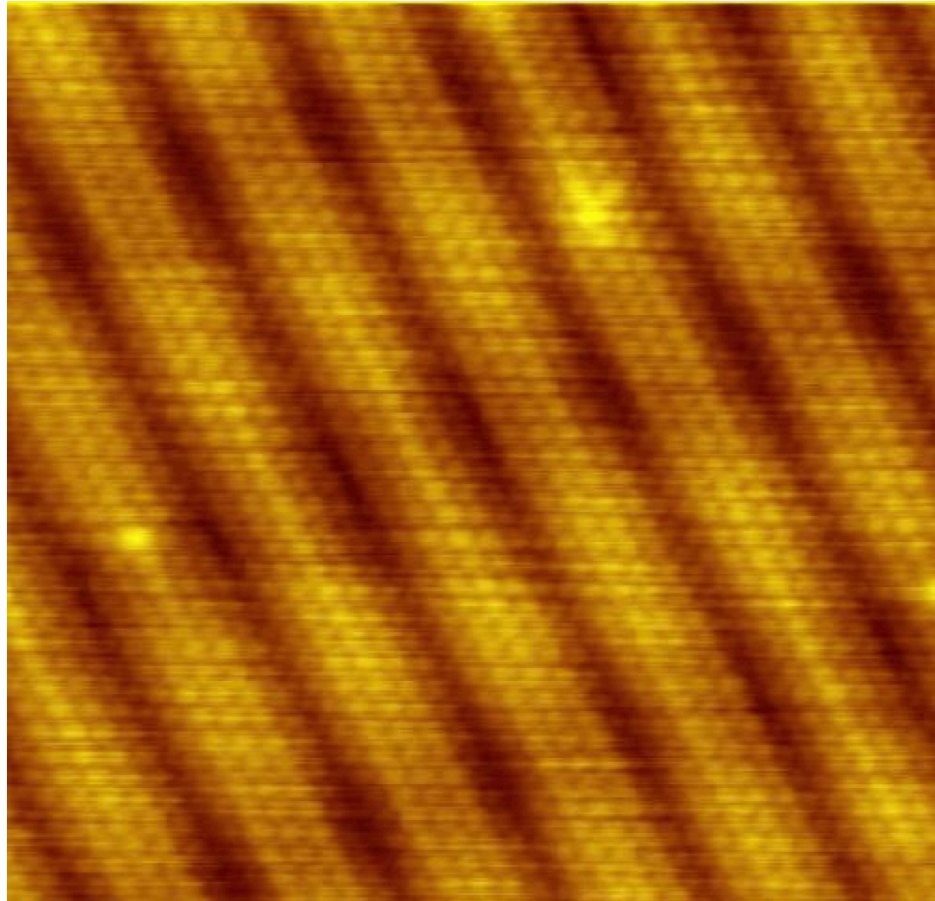
Reconstructions in Real Surfaces



Si(111)-(7 × 7)

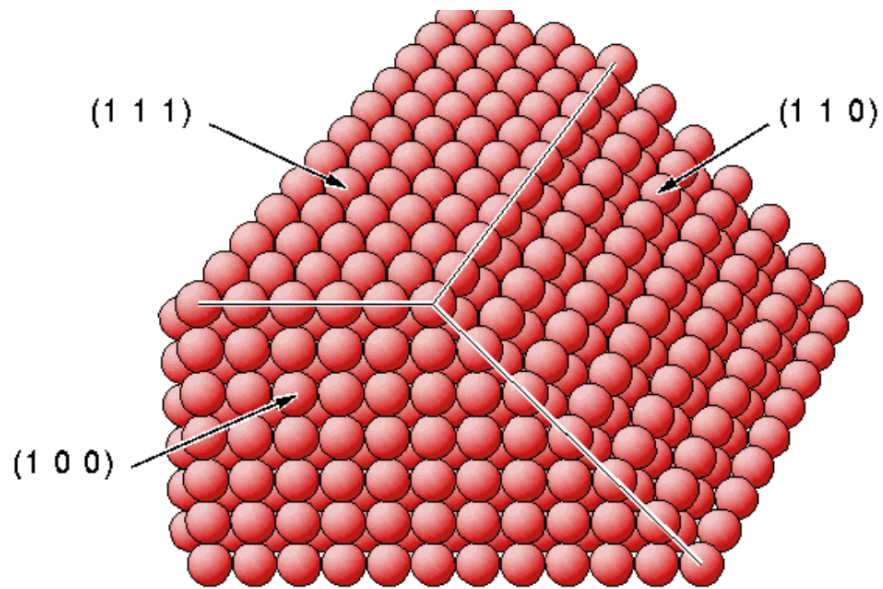


Reconstructions in Real Surfaces



Au(100)-(28 × 5)

Conclusions



fcc lattice : different net planes

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- Point Defects
- Line Defects
- Defects from the Bulk
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