# Lecture 3-b Data-rate limitations and quantization

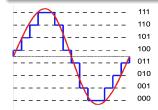
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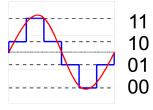
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## A packet can contain only finitely many bits N<sub>B</sub>

- Quantization: real-valued vectors (e.g. the control variable) must be coded into  $N_B$  bits before being transmitted
- ullet Small packets o non-negligible approximation errors
- Significant constraint for control networks with low bandwidth or battery-driven sensors connected through wireless networks and aiming at minimizing the communication energy





["Quantization", Wikipedia]

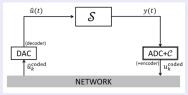
#### Outline

## Study the effect of quantization on NCS

- Analyze the impact on closed-loop stability and performance
- Given the number of quantization bits, does there exist a stabilizing controller?

# Data rate limitations and quantization

## Reference setup



- Controller embedded in the encoder
- ullet Ideal communication channel:  $\hat{u}_k^{
  m coded} = u_k^{
  m coded}, k \geq 0$
- Shannon's theorem: maximal transmission rate of the channel  $R = B \log_2(1 + SNR)$ 
  - B: channel bandwidth [Hz]
  - SNR: signal-to-noise ratio in linear scale
  - R: max transmission rate  $\left[\frac{bit}{s}\right]$

**Next**: focus on networks where R is low, e.g. wireless links based on Bluetooth or IEEE 802.11(b)

## Packet network, decoder and encoder



- N<sub>B</sub>: n<sup>o</sup> of bits in each packet
- Quantized input:  $u_k^{\mathrm{coded}} \in \mathcal{U} = \{\bar{u}_1, \ldots, \bar{u}_N\}$ . The set  $\mathcal{U}$  of admissible input values is known both to the encoder and the decoder. If  $u_k^{\mathrm{coded}} = \bar{u}_l$ , the binary coding of the index l is transmitted and  $\bar{u}_l$  is produced by the decoder
- ullet For simplicity, no header o all bits used for representing the index I of  $ar u_I$
- Scalar control variable  $\rightarrow N = 2^{N_B}$  values

Example:  $N_B=1\Rightarrow$  the index I can only take the values 0 and 1. The decoded signal  $\hat{u}(t)$  can only take the values  $u_{\min}$  and  $u_{\max}$ 

#### Problem statement

## Fundamental trade-off in network design

R is given. Choose  $N_B$  and the uniform sampling interval T. Ideally,

- ullet T as small as possible o more reactive control
- $N_B$  as large as possible  $\rightarrow$  finer quantization

However, the time needed for transmitting  $N_B$  bits packet is  $T_{\text{packet}} = N_B/R$  (we assume for simplicity zero link latency). The packet must arrive at the destination before the sample interval expires, i.e.  $N_B/R \le T$ .

Fundamental inequality: 
$$\frac{N_B}{T} \le R$$

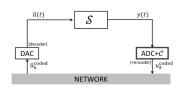
- ullet Finer quantization  $\Rightarrow$  higher simpling period
- Smaller sampling period  $\Rightarrow$  coarser quantization

## Key problems

- minimum value  $R_{\min}$  of  $N_B/T$  that allows one to "stabilize" the NCS?
- if  $N_B/T > R_{min}$ , how to design a quantized stabilizing controller?

# Example: first-order systems

- $S: \dot{x}(t) = ax(t) + bu(t)$
- Assumptions:  $N_B = 1 \frac{bit}{packet}$ , T=1s, R=1.



- Sample-and-hold actuators  $\rightarrow$  discrete-time system  $\mathcal{S}^D$  $x_{k+1} = fx_k + gu_k$ .
  - where  $f = e^{aT}, g = -\frac{b}{a}(1 e^{aT})$ , if  $a \neq 0$ .
- Set b = 1 and study the control law

$$u_k = \begin{cases} -1 & \text{if } x_k \ge 0\\ 1 & \text{if } x_k < 0 \end{cases}$$

corresponding to the set of admissible control values  $\mathcal{U}=\{-1,1\}.$ 

#### Closed loop dynamics

$$x_{k+1} = \begin{cases} fx_k - g & \text{if } x_k \ge 0\\ fx_k + g & \text{if } x_k < 0 \end{cases}$$

#### Case I: a = -1

- S:  $\dot{x} = -x + u$  is AS
- $S^D$ :  $x_{k+1} = 0.37x_k + 0.63u_k \Rightarrow AS$  (with no quantization)
- Closed-loop system:

$$x_{k+1} = \begin{cases} 0.37x_k - 0.63 & \text{if } x_k \ge 0\\ 0.37x_k + 0.63 & \text{if } x_k < 0 \end{cases}$$

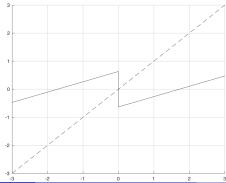
## Interlude - Graphical method for computing the closed-loop system

System  $x_{k+1} = \tilde{f}(x_k)$ ,  $\tilde{f}(\cdot)$  shown in the figure. Input:  $x_0$ 

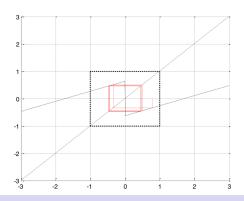
For k = 0, 1, 2, ...

• From  $(x_k, x_k)$  (point on the diagonal) move vertically to cross  $\tilde{f}(x_k)$  (so generating  $(x_k, x_{k+1})$ ), then move horizontally to cross the diagonal (so generating  $(x_{k+1}, x_{k+1})$ )

The projection of points  $(x_k, x_k)$  on the horizontal axis gives  $x_0, x_1, x_2, \ldots$ 



#### Case I: a = -1



#### Conclusions

For all  $x_0$ , the closed-loop state trajectory converge to  $\left[-0.63, 0.63\right]$  and are eventually confined there.

- [-0.63, 0.63] is positively invariant<sup>a</sup>
- states do not converge to zero

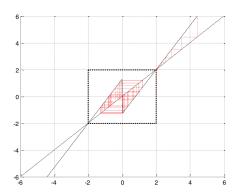
<sup>a</sup>A set  $\mathcal{I}$  is positive invariant for  $x^+ = f(x)$  if  $x \in \mathcal{I} \to x^+ \in \mathcal{I}$ .

## Case II: a = 0.5

- $S: \dot{x} = 0.5x + u \Rightarrow \text{unstable}$
- $S^D$ :  $x_{k+1} = 1.65x_k + 1.3u_k \Rightarrow \text{unstable (without quantization)}$
- Closed-loop system:

$$x_{k+1} = \begin{cases} 1.65x_k - 1.3 & \text{if } x_k \ge 0\\ 1.65x_k + 1.3 & \text{if } x_k < 0 \end{cases}$$

#### Case II: a = 0.5



#### Conclusions

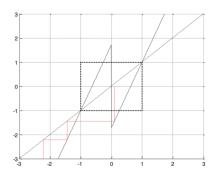
- if  $x_0 \in (-2, 2)$ , the trajectories tend to enter the set [-1.3, 1.3], and are eventually confined there. Note that, however, the trajectories do not converge to zero!
- if  $|x_0| = 2$ ,  $x_k = x_0$  all  $k \ge 0$ . Indeed  $\pm 2$  are equilibria.
- if  $|x_0| > 2$ ,  $x_k \to \infty$  as  $k \to +\infty$ .

#### Case III: a=1

- $\mathcal{S}$ :  $\dot{x} = x + u \Rightarrow \text{unstable}$
- $S^D$ :  $x_{k+1} = 2.7x_k + 1.7u_k \Rightarrow \text{unstable (without quantization)}$
- Closed-loop system:

$$x_{k+1} = \begin{cases} 2.7x_k - 1.7 & \text{if } x_k \ge 0\\ 2.7x_k + 1.7 & \text{if } x_k < 0 \end{cases}$$

#### Case III: a = 1



#### Conclusion

- ullet For almost all  $x_0$ , one has  $|x_k| o +\infty$  as  $k o \infty$  (unbounded behavior)
- "Almost all" means for all  $x_0$  which are neither the equilibria  $\pm 1$  nor the initial states from which an equilibrium can be reached in  $N \in \mathbb{N}$  steps. There are at most  $2^N$  states with the latter property:  $2^{N-1}$  of them end in +1 and the remaining  $2^{N-1}$  end in -1.

<sup>&</sup>lt;sup>a</sup>Exactly 2<sup>N</sup> states, if they are all different.

# Conclusions from the examples

#### For the proposed control law

- $lacktriangledown a < 0 \ (AS \ CT \ system) 
  ightarrow closed-loop states are bounded ("stable behavior")$
- - bounded states trajectories if a is small enough
  - unbounded state trajectories if a is big enough

#### Next

- Clarify the "stability" properties that an NCS subject to quantization can enjoy
- Clarify what kind of open-loop instabilities can be compensated (e.g. how "small" a>0 should be in (ii) )

# Boundability

#### **Definition:**

Consider the LTI system

$$\mathcal{S}: \quad \dot{x}(t) = Ax(t) + Bu(t), \qquad x(t) \in \mathbb{R}^n, u(t) \in \mathbb{R}^m$$

together with an admissible control set  $\mathcal{U}\subseteq\mathbb{R}^m$ . The system is boundable if there exists a bounded set  $\mathcal{I}\subset\mathbb{R}^n$  and an open set  $\mathcal{M}\subset\mathcal{I}$  such that, for all  $x(0)\in\mathcal{M}$  there is a discrete time control sequence  $U=\{u_0,u_1,...\}$ ,  $u_i\in\mathcal{U}, i\geq 0$  guaranteeing that the closed-loop continuous-time state obtained by applying U in a sample-and-hold fashion lies in  $\mathcal{I}$  at all times.

<sup>&</sup>lt;sup>a</sup>A countable set of points  $\{x_\ell\}_{\ell=1}^{+\infty}$  (such as the set of initial conditions providing a bounded state trajectory in the example with a=1) is never an open set.

# Boundability

#### Remarks on boundability

- Independent of the specific control law
- ullet Case of interest for quantization:  ${\cal U}$  is a finite set
- $\mathcal{S}$  AS  $\Rightarrow \mathcal{S}$  boundable

#### Proof:

- choose  $u_k = \bar{u} \in \mathcal{U} \Rightarrow x(k)$  converges to the equilibrium  $\bar{x} = (I A)^{-1} B \bar{u}$
- it is also possible to show that an arbitrarily large positive invariant set centered at  $\bar{x}$  exists (sublevel sets of a Lyapunov function certifying AS, if  $\bar{x}=0$ )
- The only interesting case is when S is not AS (see the previous examples with a > 0)

## The case of first-order systems

Assumptions:

- $S: \dot{x} = ax + bu, b > 0$  (all results can be easily generalized to b < 0)
- Sample-and-hold scheme  $u(t) = u_k$  for  $t \in [kT, (k+1)T), k \ge 0$ .
- $\mathcal{U}$  contains  $N = 2^{N_B}$  elements in  $[u_{min}, u_{max}]$
- The control law is piecewise-constant state feedback

$$u_k = s(x_k), \quad s(\cdot)$$
: selection function

Recall: discrete-time open-loop dynamics

$$S^{D}: x_{k+1} = fx_k + gu_k, \quad f = e^{aT}, g = b \int_0^T e^{a\tau} d\tau$$

#### Theorem (boundability)

Under the previous assumption, there exists a set  ${\mathcal U}$  such that  ${\mathcal S}$  is boundable if and only if

$$\frac{N_B}{T} \ge a \log_2 e = a \cdot 1.4427 \tag{1}$$

Moreover, there is a function  $s(\cdot)$  steers the state to a bounded set.

#### Comments on the theorem

- (1) is called rate inequality
- Previous example on scalar systems  $(\frac{N_B}{T}=1)$ 
  - imes Case I:  $a < 0, rac{N_B}{T} \geq a \log_2 e 
    ightarrow ext{Boundable}$
  - imes Case II:  $a=0.5, rac{N_B}{T} \geq a \log_2 e pprox 0.72 
    ightarrow ext{Boundable}$
  - Case III:  $a=1 o, \frac{N_B}{T} < a \log_2 e \approx 1.44 o$  Not boundable
- A static state-feedback is enough for boundability

# Construction of $s(\cdot)$ when operating at the rate limit

- Assume that  $\frac{N_B}{T} = a \log_2 e$  and  $u_{min}, u_{max}$  are fixed
- $N=2^{N_B}$ , define  $U=\{\bar{u}_0,\ldots,\bar{u}_{N-1}\}$  where

$$ar{u}_i = u_{max} + rac{i}{N-1}(u_{min} - u_{max})$$

(equally spaced values in  $[u_{min}, u_{max}]$ )

$$s(x) = \begin{cases} \bar{u}_0 = u_{max} & \text{if } x \leq \bar{x}_1, \\ \bar{u}_i & \text{if } \bar{x}_i < x \leq \bar{x}_{i+1}, i = 1, \dots, N-1 \\ \bar{u}_{N-1} = u_{min} & \text{if } x > \bar{x}_{N-1} \end{cases}$$

where for i = 0, ... N

$$\bar{x}_i = -\frac{b}{a}u_{\text{max}} + \frac{b}{a}(u_{\text{max}} - u_{\text{min}})\frac{i}{N}$$

 $(\bar{x}_i \text{ are equally spaced values in } [-\frac{b}{a}u_{max}, -\frac{b}{a}u_{min}])$ 

One has that (proof not shown):

- $m{\cdot}$   $\mathcal{M}=[ar{x}_0,ar{x}_N]$  is a positively invariant set for the closed-loop system
- if  $x_0 \notin \mathcal{M}$ , then  $|x_k| \to +\infty$  as  $k \to \infty$

#### Remarks

- $s(\cdot)$  is the only control law guaranteeing boundability if  $\frac{N_B}{T} = a \log_2 e$ .
- $s(\cdot)$  guarantees boundability even if  $\frac{N_B}{T} > a \log_2 e$ . In this case, however, more performing control laws can exist (e.g., using non equally-spaced quantization levels)

## Higher-order systems

Consider the LTI system

$$\dot{x}(t) = Ax(t) + Bu(t), x(t) \in \mathbb{R}^n, u(t) \in \mathbb{R}^n$$

with scalar input and assume (A,B) is controllable<sup>1</sup> The theorem about boundability holds provided that the data rate inequality (1) is replaced by

$$R \geq \frac{N_B}{T} \geq (Re(\lambda_1(A)) + \ldots + Re(\lambda_K(A))) \log_2 e$$

where  $\lambda_1(A),\ldots,\lambda_K(A)$  are the eigenvalues of A with positive real parts

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<sup>&</sup>lt;sup>1</sup>i.e., the reachability matrix  $\mathcal{M}_R = [B, AB, \dots, A^{n-1}B]$  is full rank

## Take-home messages

- Quantization effects due to limited bandwidth can substantially impact on the behavior of NCS
  - Quantization introduces a nonlinearity
  - Convergence to the origin might be impossible. Use boundability instead.
- The design of controllers for guaranteeing boundability can be non-trivial