# Control Systems I

Quick Review of Systèmes Dynamique

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# **System Definition**

A dynamic system transforms an input signal u(t) into an output signal y(t).

$$y = \mathcal{G}(u)$$



Important system properties that we will assume throughout the course:

- Linear
- Causal
- Time invariant

A system with these properties is referred to as an  $\emph{LTI}$   $\emph{system}$ .

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# System Property: Linearity

### Linear System

The system  $\mathcal{G}$  is called *linear* if for any two signals  $u_1$ ,  $u_2$  and for all numbers  $a \in \mathbb{R}$ 

$$G(u_1 + u_2) = G(u_1) + G(u_2)$$
$$G(au_1) = aG(u_1)$$

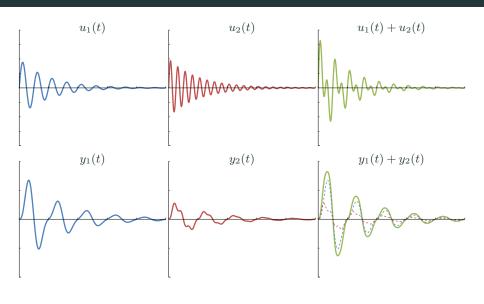
Also called superposition.

### A simple idea:

- If  $y_i(t)$  is the output from the input signal  $u_i(t)$
- $\bullet$  then  $y(t)=\sum_{i=0}^n a_i y_i(t)$  is the output from the signal  $\sum_{i=0}^n a_i u_i(t)$

This is the basis of Harmonic analysis of dynamic systems.

# Superposition



### Causality

### **Causal System**

A system  $\mathcal G$  is *causal* if the output  $y(t_0)$  at time  $t_0$  is only a function of  $\{u(t) \mid t \leq t_0\}$ .

In words: The output of a system cannot depend on the future inputs

All physical systems are causal

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#### Time Invariance

### Time Invariant System

A system  $\mathcal G$  is  $\it time\ invariant$  if for any input signal u(t) and its corresponding output signal y(t), then the output in response to the input signal u(t+T) will be y(t+T).

Same response from the system given the same input, no matter when that input is applied.

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Impulse Response

# Representing the System Response

### **Dirac Delta Function**

Let  $\delta(t)$  be the Dirac, or impulse function:

$$\int_{-\infty}^{\infty} \delta(t)dt = 1 \qquad \qquad \delta(t) = 0 \text{ for all } t \neq 0$$

### Impulse Response

The impulse response g(t) is defined as the output of the system in response to a dirac delta function at time t=0:

$$g(t) := \mathcal{G}(\delta(t))$$

If  ${\mathcal G}$  is an LTI system, then the impulse response completely characterizes it.

Note that causality implies that g(t) = 0 for t < 0, because  $\delta(t) = 0$  for t < 0

### System Response

# Theorem: Response of an LTI System

The output of an LTI system in response to an input signal  $\boldsymbol{u}(t)$  is

$$\mathcal{G}(u) = g * u$$

where y = g \* u if

$$y(t) = \int_0^t u(\tau)g(t-\tau)d\tau$$

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Superposition then gives us:

$$y(t) = \int_{\tau=0}^{\infty} u(\tau)g(t-\tau)d\tau$$

and causality gives

$$y(t) = \int_{\tau=0}^{t} u(\tau)g(t-\tau)d\tau$$

### System Characterization: Impulse Response

### Impulse response is enough to compute the output for any input signal

- $\blacksquare$  The impulse response completely characterizes the system  ${\cal G}$  by describing how it will operate on an input signal u
- This is an "input-output", or "behavioural" characterization of the system

Key limitation: Most systems have an infinitely-long impulse response

Need a more compact representation.

Transfer Functions

### **Laplace Transforms**

### **Laplace Transform**

If f(t) is a piecewise continuous function, then the Laplace transform of f(t) is denoted  $\mathcal{L}\left(f(t)\right)$  and is defined as

$$\mathcal{L}(f(t)) = F(s) = \int_0^\infty e^{-st} f(t)dt$$

where  $s\in\mathbb{C}$  is complex

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#### Transfer Function

The *transfer function* of a system is the Laplace transform of its impulse response.

$$\mathcal{L}\{g(t)\} = G(s)$$

For LTI systems G(s) is a rational polynomial function

The point: Convolution becomes multiplication

$$y = g * u \qquad \Leftrightarrow \qquad Y(s) = G(s)U(s)$$

# Key Property of Laplace Transforms: Convolution = Multiplication

Show: 
$$\mathcal{L}\left(\int_0^t f_1(\tau)f_2(t-\tau)d\tau\right) = F_1(s)F_2(s)$$

# **Key Property of Laplace Transforms: Convolution = Multiplication**

Show: 
$$\mathcal{L}\left(\int_0^t f_1(\tau)f_2(t-\tau)d\tau\right) = F_1(s)F_2(s)$$

$$\mathcal{L}\left\{\int_0^t f_1(\tau)f_2(t-\tau)\,d\tau\right\} = \int_0^\infty e^{-st} \left(\int_0^t f_1(\tau)f_2(t-\tau)\,d\tau\right)dt$$

Change the order of integration:

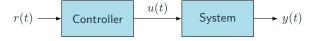
$$= \int_0^\infty \left( f_1(\tau) \int_{\tau}^\infty e^{-st} f_2(t-\tau) dt \right) d\tau$$

Substitute  $z = t - \tau$ :

$$\int_{\tau}^{\infty} e^{-st} f_2(t-\tau) dt = \int_{0}^{\infty} e^{-(z+\tau)s} f_2(z) dz = e^{-\tau s} \int_{0}^{\infty} e^{-sz} f_2(z) dz = e^{-\tau s} F_2(s)$$

and therefore

$$\mathcal{L}\left\{ \int_0^t f_1(\tau) f_2(t-\tau) d\tau \right\} = \int_0^\infty f_1(\tau) e^{-\tau s} F_2(s) d\tau = F_2(s) \int_0^\infty f_1(\tau) e^{-\tau s} d\tau$$
$$= F_1(s) F_2(s)$$



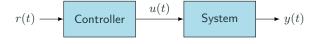
Suppose that the controller is:

$$\ddot{u}(t) + 3u(t) = \dot{r}(t) + 4r(t)$$

and the system is

$$\ddot{y}(t) + \dot{y}(t) = u(t) + 2\dot{u}(t)$$

If we're given the reference function r(t), what is y(t)?



$$\ddot{u}(t) + 3u(t) = \dot{r}(t) + 4r(t) \qquad \Rightarrow \qquad s^2 U(s) + 3U(s) = sR(s) + 4R(s)$$
  
$$\ddot{y}(t) + \dot{y}(t) = u(t) + 2\dot{u}(t) \qquad \Rightarrow \qquad s^2 Y(s) + sY(s) = U(s) + 2sU(s)$$

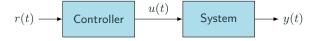


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Re-arranging gives:

$$U(s) = \frac{s+4}{s^2+3}R(s) Y(s) = \frac{1+2s}{s^2+s}U(s)$$



$$\ddot{u}(t) + 3u(t) = \dot{r}(t) + 4r(t)$$
  $\Rightarrow$   $s^2U(s) + 3U(s) = sR(s) + 4R(s)$   
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Re-arranging gives:

$$U(s) = \frac{s+4}{s^2+3}R(s) Y(s) = \frac{1+2s}{s^2+s}U(s)$$

... and we can compute the impact of r(t) on y(t)

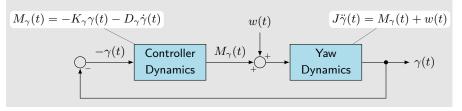
$$Y(s) = \frac{1+2s}{s^2+s} \cdot \frac{s+4}{s^2+3} R(s)$$

Series connection of blocks (convolution) becomes multiplication!

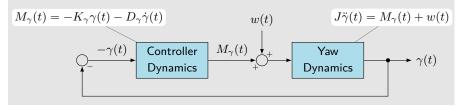
$$R(s) \longrightarrow \frac{1+2s}{s^2+s} \cdot \frac{s+4}{s^2+3} \longrightarrow Y(s)$$

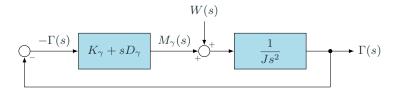
**Closed-Loop Transfer Functions** 

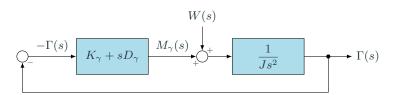
Compute response to a impulsive disturbance acting on the yaw system

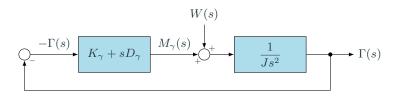


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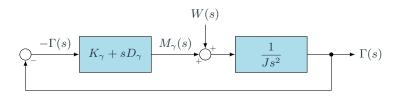






Start at the output and work backwards against the arrows

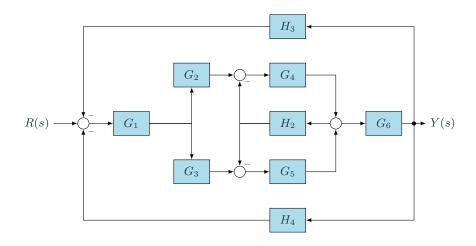
$$\Gamma = \frac{1}{Js^2}(W - (K_{\gamma} + sD_{\gamma})\Gamma)$$
$$(Js^2 + sD_{\gamma} + K_{\gamma})\Gamma = W$$

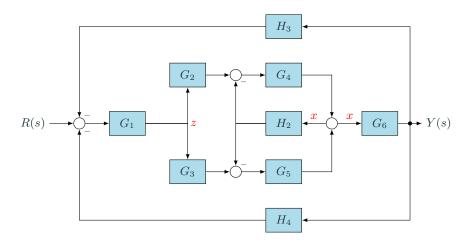


Start at the output and work backwards against the arrows

$$\Gamma = \frac{1}{Js^2} (W - (K_{\gamma} + sD_{\gamma})\Gamma)$$
$$(Js^2 + sD_{\gamma} + K_{\gamma})\Gamma = W$$
$$W(s) \longrightarrow \boxed{\frac{1}{Js^2 + Ds + K}} \longrightarrow \Gamma(s)$$

Where we recall that D sets the damping and K the response rate.





Add auxiliary variables for internal loops, and wherever convenient to simplify.

Start at the output and work back *against* the arrows.

A block is a multiplication, a summation is addition.

$$Y = G_6 x$$

$$x = G_4 (G_2 z - H_2 x) + G_5 (G_3 z - H_2 x)$$

$$z = G_1 (R - H_3 Y - H_4 Y)$$

Solve for Y as a function of R

$$x = (G_4G_2 + G_5G_3)z - (G_4H_2 + G_5H_2)x$$

$$(1 + G_4H_2 + G_5H_2)x = (G_4G_2 + G_5G_3)z$$

$$x = \frac{G_4G_2 + G_5G_3}{1 + G_4H_2 + G_5H_2}z$$

$$Y = G_6\frac{G_4G_2 + G_5G_3}{1 + G_4H_2 + G_5H_2}z$$

$$Y = \underbrace{G_6 \frac{G_4 G_2 + G_5 G_3}{1 + G_4 H_2 + G_5 H_2}}_{O} z \qquad z = G_1 R - (H_3 + H_4) Y$$

Solve to get the transfer function

$$\frac{Y}{R} = \frac{QG_1}{1 + Q(H_3 + H_4)}$$

If we want to do more algebra, we can eliminate Q

$$\frac{Y}{R} = \frac{G_1 G_2 G_4 G_6 + G_1 G_3 G_5 G_6}{(G_4 + G_5)H_2 + G_2 G_4 G_6 H_3 + G_2 G_4 G_6 H_4 + G_3 G_5 G_6 H_3 + G_3 G_5 G_6 H_4 + 1}$$

System Response

### System Response

We can now reduce our system to something of the form

$$U(s) \longrightarrow G(s) \longrightarrow Y(s)$$

Given any input u(t), what is the value of y(t)?

- 1. Compute Laplace transform of the input  $U(s) = \mathcal{L}\left[u(t)\right]$
- 2. Laplace transform of output is Y(s) = G(s)U(s)
- 3. Compute the inverse Laplace transform to get the output  $y(t) = \mathcal{L}^{-1}\left[Y(s)\right]$

# **Inverse Laplace Transforms**

What is the inverse Laplace transform of Y(s) = G(s)U(s)?

We can always write a rational polynomial Y(s) as:

$$Y(s) = \frac{\prod_{i=0}^{n} (s - z_i)}{\prod_{i=0}^{m} (s - p_i)}$$

where  $\{z_i\}$  are the **zeros** of the system, and  $\{p_i\}$  are the **poles**.

A partial fraction expansion gives:

$$Y(s) = \sum_{i=0}^{m} \frac{c_i}{s - p_i}$$

from which we can compute the inverse Laplace transform

$$y(t) = \sum_{i=0}^{m} c_i e^{p_i t}$$

we can see that the signal y(t) is bounded if and only if **all poles are in the left half plane**.

### **Time Domain Response**

What is the yaw in response to an impulsive disturbance for K=24, D=10, J=1

$$\frac{\Gamma}{W} = \frac{1}{Js^2 + Ds + K} = \frac{1}{s^2 + 10s + 24}$$

Impulsive input  $W(s) = \mathcal{L}\left[\delta(t)\right] = 1$ 

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Partial fraction expansion

$$\Gamma = \frac{1}{s^2 + 10s + 24} W(s) = \frac{1}{s^2 + 10s + 24}$$
$$= \frac{1}{(s+4)(s+6)}$$
$$= \frac{1}{2} \frac{1}{s+4} - \frac{1}{2} \frac{1}{s+6}$$

Inverse Laplace transform

$$\gamma(t) = \frac{1}{2}e^{-4t} - \frac{1}{2}e^{-6t}$$

We note that as the poles have a negative real part, the impulse response tends to zero.

# Time Domain Response to Impulse Disturbance

