EPFL

HPC for numerical methods and data analysis

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Clusters, Python, and MPI

1 Clusters

A workload manager like Slurm is designed to provide the system administrator with increased control over how the scheduler virtual memory manager (VMM) and the disc I/O subsystem allocate resources to processes. Our cluster, helvetios is managed using Slurm.

How to connect to EPFL's cluster?

We're going to make sure that we can correctly connect to the cluster available for this course. If you have more questions you can read the documents in depth here. **Make sure you have a GASPAR account**, let your username be ⟨username⟩. The cluster available for us is called *helvetios*. The account for this course is math-505. Take into consideration that you can only connect if you're physically at EPFL, otherwise you'll need to use a VPN.

To connect we're going to use the SSH protocol. Click here to read more about SSH. In the terminal connect as follows with your GASPAR username

```
$ ssh <username>@helvetios.hpc.epfl.ch
```

You should be prompted to the home directory. There is a tips section, announcements (when the clusters are going to be under maintenance, etc.), and Sausage (information about your account, how many jobs you've ran, etc). To end your session just type

```
$ exit
```

Notice that you get asked to type your password. There is an option to generate ssh keys so that you don't need to type it every time you want to use the cluster. To learn how to do this read this webpage.

How to get your code on the cluster?

If you have never used helvetios then if you're signed into the cluster and type the ls command you're going to notice that there are no folders. In order to run *something* on the cluster you need to get your files in the cluster *somehow*. Then, in order to get the results of your program locally, you need to get files from the cluster to your computer *somehow*. That somehow can be done in two ways: either with the rsync command or the scp command.
The rsync command will only synchronize data that has changed, thus reducing the network usage and transfer time (somehow like github). It can resume synchronization from where it was in case of an interruption. This is the preferred way of transferring files to and from the cluster. The syntax is the following:

```
$ rsync [options] <src> <dest>
```

where the options are the following:

- -a: archive mode. Among other things, it copies recursively, keeps symlinks, preserves file permissions and modification times.
- -z: use data compression.
- -P: show progress.

For example, to load files into the cluster you can run

```
$ rsync -azP /path/to/src <username>@helvetios.hpc.epfl.ch:/path/to/dest
```

whereas to load files from the cluster to your computer you can run

```
$ rsync -azP <username>@helvetios.hpc.epfl.ch:/path/to/dest /path/to/src
```

Remember that you need to run these commands while not connected to the cluster. You can click here to learn more and read about the usage of scp. Another way of getting files to and from the cluster would be via github.

How to run code on the cluster?

Once you have your scripts loaded in the cluster, you can specify how they should be used. There are two main steps for creating a job:

- Request resources. This involves specifying things like required number of CPUs/GPUs, expected job duration, amounts of RAM to be reserved, disc space, etc.
- Define job steps. This is describing what needs to be done: computing steps, which software to run, parameter space to try out, etc.

A job is created via a submission script (e.g. a shell script). An example of such script can be found below

```
#!/bin/bash -l
```

```
#SBATCH --nodes=2
#SBATCH --ntasks-per-node=19
#SBATCH --cpus-per-task=1
#SBATCH --time=1:20:00
#SBATCH --account=math-505
#SBATCH --qos=parallel
#SBATCH --output=./result0.txt

module load gcc openmpi python py-mpi4py

srun ./script.py
```

The first line is called hashbang, the submission file has to start with this. The next lines must be SBATCH directives. #SBATCH is understood by Slurm as a parameter describing resource requests. After such lines we can input any other line, in this case we're loading certain modules that allow us to run mpi and Python. The last line tells Slurm to run a certain script in the current folder.
Note that in helvetios when we set the parameter "qos" to be "parallel" we need at least 1 node and at least 37 cores. If this requirement is not met then "qos" needs to be set to "serial".
Slurm directives is the way Slurm determines how to allocate jobs in a cluster. They're indicated by lines starting with #SBATCH. Some of the most used ones are

- - -cpus-per-task Specifies the number of vCPUs required per task It must be equal or less than the number of vCPUs available on a single compute node.
- - -job-name Specifies a name for the job. The specified name will appear along with the job id when querying running jobs on the system. The default is the name of the batch script.
- - -mem or –mem-per-cpu Specifies the memory in MB required per node or per vCPU respectively for the job. Parallel cluster doesn't support Slurm memory directives hence including these directives will cause computer nodes to go into a "DRAINED" state and prevent successful allocation of the job. It's recommended ommiting these directives from your script, and by default the job will have access to all of the memory on each compute node.
- - -nodes Requests that a minimum number of nodes are allocated to the job. If not specified, the default behaviour is to allocate enough nodes to satisfy other requested resources.
- - -ntasks Advises Slurm that a certain number of tasks will be launched from the job. It is usually only required for MPI workloads and requires the use of the srun command to launch the separate tasks from the job script.
- - -ntasks-per-node Requests that a certain number of tasks be called on each node.
- - -time Sets a limit on the total run time of the job.

Exercise 0 A simple MPI code with Slurm

We're only going to be implementing single thread programs. Consider the following Python code called "exercise0.py"

```
from mpi4py import MPI

# Intialize MPI
comm = MPI.COMM_WORLD
rank = comm.Get_rank()
sz = comm.Get_size()
print("Number of processors used: ", sz)
print("Rank: ", rank)
```

Then consider the following submission script, exercise0.run , for it

```
#!/bin/bash -l

#SBATCH --nodes=2
#SBATCH --ntasks-per-node=20
#SBATCH --cpus-per-task=1
#SBATCH --time=1:20:00
#SBATCH --account=math-505
#SBATCH --qos=parallel
#SBATCH --output=./result0.txt

module load gcc openmpi python py-mpi4py
srun python exercise0.py
```

Create this job, run it, and transfer the resulting file (result0.txt) to your local computer. Answer the following questions

a) What is the output result0.txt?

b) How many processors are being used?

c) Change the number of nodes to 4 and the number of tasks per node to 10. Is there a difference in the output? What is happening? How is this parallelization done?

d) What is the difference between a task, a job, and the number of CPUs used?

Exercise I Reminder of a simple MPI code in Python

Given two vectors, b, c we want to compute $d = 2b + c$. Let this script be exercise1.py

```
from mpi4py import MPI
import numpy as np

# Initialize the variables
b = np.array([1, 2, 3, 4])
c = np.array([5, 6, 7, 8])
a = np.zeros_like(b)
d = np.zeros_like(b)

# Intialize MPI
```

```
comm = MPI.COMM_WORLD
rank = comm.Get_rank()
sz = comm.Get_size()
print("Number of processors used: ", sz)
print("Rank: ", rank)
if rank == 2:
    print("Rank 2")

# Do different things in the processes
if rank == 0:
    for i in range(4):
        a[i] = b[i] + c[i]
    comm.Send(a, dest = 1, tag = 77)
else:
    comm.Recv(a, source = 0, tag = 77)
    for i in range(4):
        d[i] = a[i] + b[i]

# Print
print("I am rank = ", rank )
print("d: ", d)
```

Consider the following submission script, exercise1.run for it

```
#!/bin/bash -l
#SBATCH --nodes=2
#SBATCH --ntasks-per-node=1
#SBATCH --cpus-per-task=1
#SBATCH --time=20:00
#SBATCH --qos=parallel
#SBATCH --account=math-505
#SBATCH --output=./result1.txt

module load gcc openmpi python py-mpi4py
srun python exercise1.py
```

a) What is the output? Is there a problem with it? What goes wrong? Fix it while keeping "qos" set to "parallel".

b) What's the order in which the prints take place and the value of d at the end?

c) How many processors are available on this Python script? (i.e. what's the output of sz)

d) Are all the processors being used?

e) Change the number of nodes to 4. How do your answers from a-c change?

Exercise II Point to point communication - blocking and non-blocking communication

a) Provide a brief definition of MPI. What is a communicator?

b) Execute the following simple code on 4 processors.

```
from mpi4py import MPI
import numpy as np

# Initialize MPI
comm = MPI.COMM_WORLD
rank = comm.Get_rank()

if rank == 0:
    data = {'a': 7, 'b': 3.14}
    print("From process: ", rank, "\n data sent:", data, "\n")
    comm.send(data, dest=1, tag=11)
elif rank == 1:
    data = comm.recv(source=0, tag=11)
    print("From process: ", rank, "\n data received:", data, "\n")
elif rank == 2:
    data = np.array([1, 1, 1, 1, 1])
    print("From process: ", rank, "\n data sent:", data, "\n")
    comm.send(data, dest=3, tag = 66)
else:
    data = comm.recv(source = 2, tag = 66)
    print("From process: ", rank, "\n data received:", data, "\n")
```

In this case, why do we need to be careful when specifying the `dest` and `tag` parameters on both `comm.send` and `comm.recv`?

c) Describe the difference between blocking communication and non-blocking communication in MPI. Modify the code above such that it uses `comm.isend` instead of `comm.send` and `comm.irecv` instead of `comm.recv` while ensuring the messages are passed correctly.

Exercise III Collective communication - scattering and broadcasting

a) Run the following script on 4 processors:

```
from mpi4py import MPI
import numpy as np

# Initialize MPI
comm = MPI.COMM_WORLD
rank = comm.Get_rank()
size = comm.Get_size()

# Define the vector
if rank == 0:
    vector = np.array([16, 62, 97, 25])
else:
    vector = None

data1 = comm.bcast(vector, root = 0)
data2 = comm.scatter(vector, root = 0)

print("rank: ", rank, " data1: ", data1, " data2: ", data2)
```

What is the difference in MPI between scattering and broadcasting?

b) Consider the multiplication of a matrix $A \in \mathbb{R}^{m \times n}$ with a vector $v \in \mathbb{R}^n$. Write a Python file containing a script that:

- Creates a matrix of dimension $m \times n$
- Creates a vector of dimension n
- Makes sure that the dimensions of the matrix and the vector agree in such way that we can compute Av
- Computes Av using MPI's scattering, make sure you execute your code on the right amount of processors (*Hints: you'll need to use* `comm.gather`. *What are the entries of* Av*?*)

Exercise IV Collective communication - all-to-all and reduce

- Run the following code on 4 processors:

```
from mpi4py import MPI
import numpy as np

comm = MPI.COMM_WORLD
size = comm.Get_size()
rank = comm.Get_rank()

senddata = rank*np.ones(size, dtype = int)

recvdata = comm.alltoall(senddata)

print(" process ", rank, " sending ", senddata, " receiving ", recvdata )
```

- What is `comm.alltoall` doing? Compare it to `comm.scatter`.
- In this exercise we are going to use reduction operations on MPI. Run the following code on 4 processors:

```
from mpi4py import MPI
import numpy as np

comm = MPI.COMM_WORLD
size = comm.Get_size()
rank = comm.Get_rank()

senddata = rank*np.ones(size, dtype = int)

global_result1 = comm.reduce(senddata, op = MPI.SUM, root = 0)
global_result2 = comm.reduce(rank, op = MPI.MAX, root = 0)

#Print
print(" process ", rank, " sending ", senddata)

#Print the result on the root process
if rank == 0:
    print(" Reduction operation1: ", global_result1,
          "\n Reduction operation2: ", global_result2)
```

  What is a reduction operation? What is the difference between this and `comm.gather`?

- In the previous code, change `comm.reduce` to `comm.allreduce`. What is the difference between the two? (Note, `comm.allreduce` doesn't use the argument `root`).

Exercise V Deciding what to use - Mid point rule

Numerical integration describes a family of algorithms for calculating the value of definite integrals. One of the simplest algorithms to do so is called the Mid Point Rule. Assume that $f(x)$ is continous on $[a, b]$. Let n be a positive integer and $h = (b - a)/n$. If $[a, b]$ is divided into n subintervals, $\{x_0, x_1, ..., x_{n-1}\}$, then if $m_i = (x_i + x_{i+1})/2$ is the midpoint of the i-th subinterval, set:

$$M_n = \sum_{i=1}^{n} f(m_i)h.$$

Then:

$$\lim_{n\to\infty} M_n = \int_a^b f(x)dx.$$

Thus, for a fixed n, we can approximate this integral as:

$$\int_a^b f(x)dx \approx \sum_{i=1}^{n} f(m_i)h$$

Set $n = s * 500$, $f(x) = \cos(x)$, $a = 0$, $b = \pi/2$. Write a Python script such that:

- Defines a function that given x_i, h, n first calculates 500 mid points on a subinterval $[x_i, x_{i+1}]$ and returns the approximation of the integral on this subinterval.
- Using MPI approximates the integral of f on $[a, b]$
- Run your script on s processors

to approximate the integral of f.