

Error control in scientific modelling (MATH 500, Herbst)

# Sheet 7: Resolvents and spectral projectors

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```
1 begin
2     using LinearAlgebra
3     using PlutoUI
4     using PlutoTeachingTools
5     using Plots
6 end
```

## Exercise 1

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In this exercise we want to explore resolvents graphically. We consider the following 3x3 matrix:

```
3x3 Matrix{Float64}:
-1.07177  -0.0132045  0.111385
-0.0132045  -0.0182637  -0.017395
 0.111385  -0.017395  0.766584
```

```
1 begin
2     A = Diagonal([-1, 0, 1]) + 0.2randn(3, 3)
3     A = (A + A') / 2
4 end
```

The following function defines the resolvent  $R_z(A)$  for various values of  $z \in \mathbb{C}$ :

resolvent (generic function with 1 method)

```
1 resolvent(z) = inv(A - z * I)
```

The resolvent is a complex-valued matrix.

(a) Compute the resolvent at  $z = 0.0$ ,  $z = i$  and  $z = 1 + i$ . For the latter also compute the eigenvalues.

(a) solution

```
3x3 Matrix{Float64}:
-0.924346  0.52894  0.14631
 0.52894  -53.8977  -1.29988
 0.14631  -1.29988  1.25373
```

```
1 resolvent(0.0)
```

```
3x3 Matrix{ComplexF64}:
-0.494939+0.462874im  -0.00617835-0.00562017im  0.059102+0.00971461im
-0.00617835-0.00562017im  -0.0183337+0.999389im  -0.0111658+0.00892876im
 0.059102+0.00971461im  -0.0111658+0.00892876im  0.480153+0.625145im
```

```
1 resolvent(1.0im)
```

```
3x3 Matrix{ComplexF64}:  
  -0.390039+0.190759im  0.000853634-0.00409669im  0.0105975+0.045933im  
  0.000853634-0.00409669im  -0.499752+0.491018im  -0.00658736-0.0103259im  
  0.0105975+0.045933im  -0.00658736-0.0103259im  -0.216047+0.948276im
```

```
1 resolvent(1.0 + 1.0im)
```

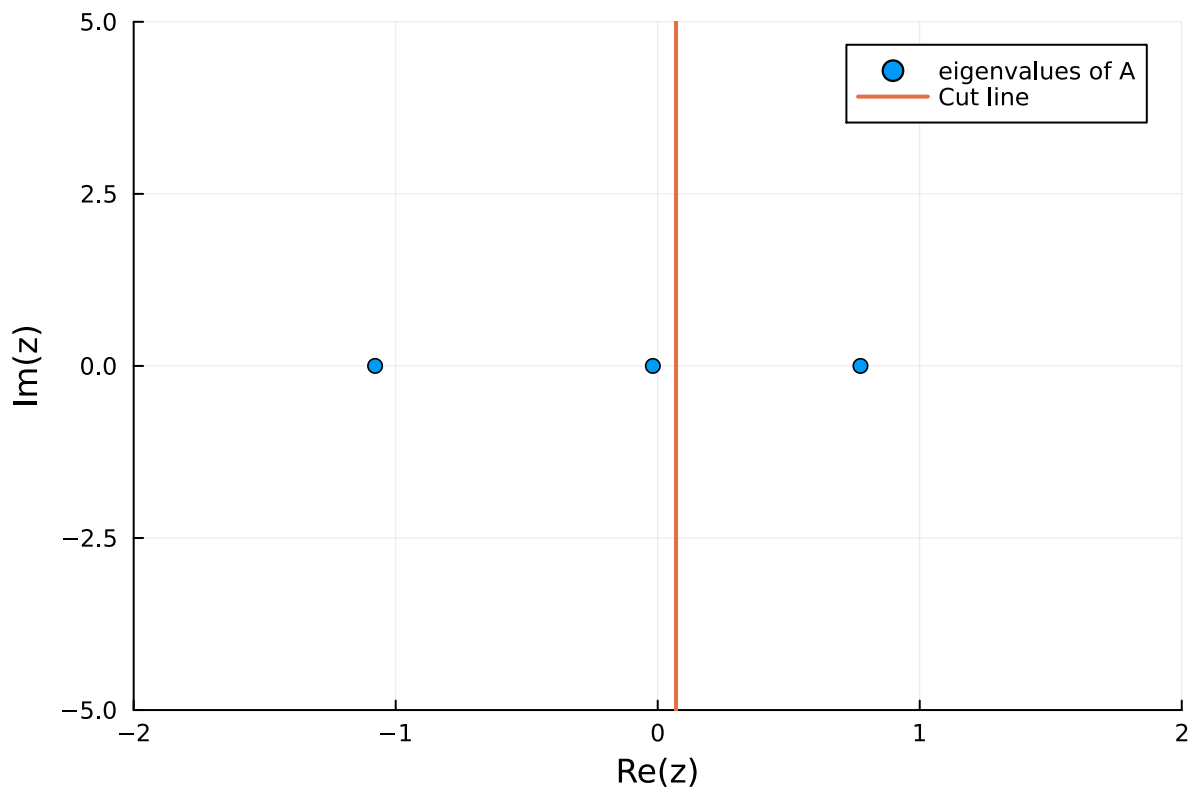
```
[-0.499916+0.490815im, -0.390668+0.187944im, -0.215254+0.951293im]
```

```
1 eigvals(resolvent(1.0 + 1.0im))
```

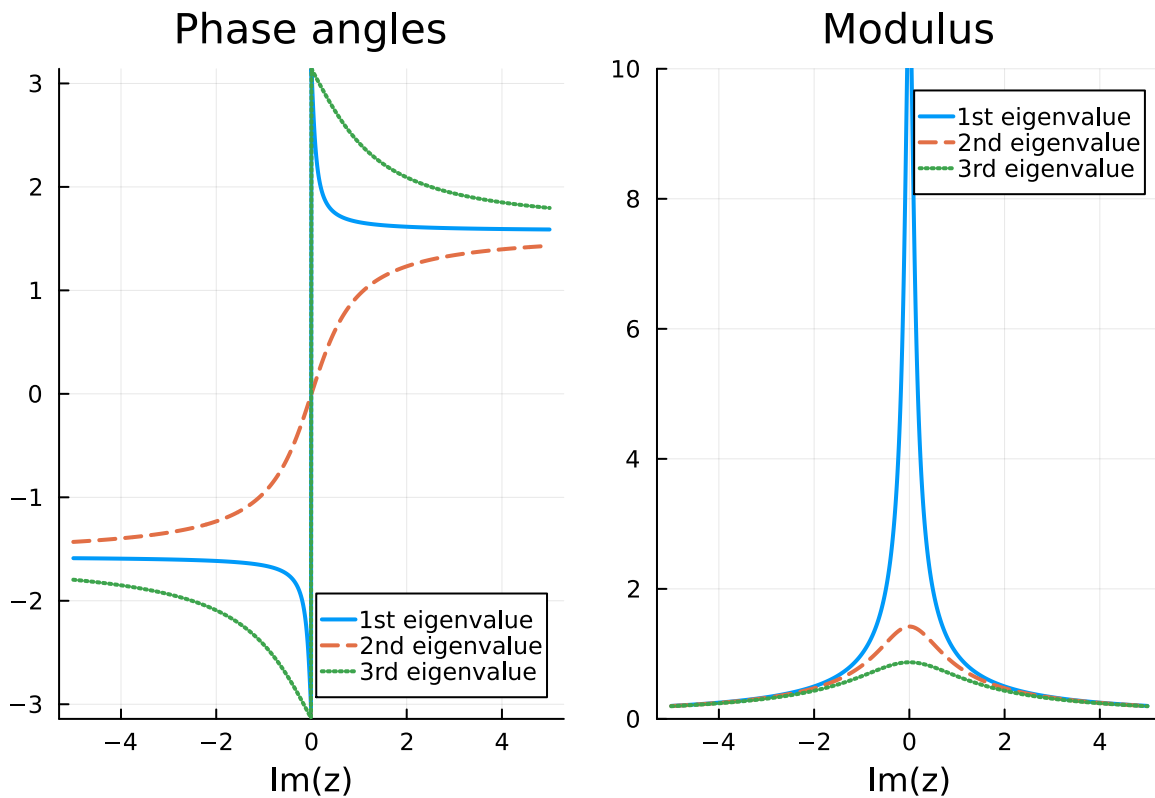
We will now explore how the resolvent varies with changing  $z$ .

We consider how the eigenvalues of  $R_z(A)$  change as the **imaginary part** of  $z$  is varied. The following slider you can vary the real part of  $z$ :

•  $\text{Re}(z) =$   0.07



As you vary the slider the following plot updates, showing the change of the phase angle and modulus of the *complex* eigenvalues of  $R_z(A)$ :



```

1  let
2      ys = (-5:0.01:5) .+ 1e-6
3      λs = zeros(ComplexF64, 3, length(ys))
4      for i in 1:length(ys)
5          z = x + im * ys[i]
6          λ, X = eigen(resolvent(z))
7          idx = sort(1:3; by=i -> abs(X[1, i]))
8          λs[:, i] = λ[idx]
9      end
10
11     p = plot(ys, angle.(λs[1, :]), label="1st eigenvalue",
12             lw=2, title="Phase angles", legend=:bottomright, ylims=(-π, π),
13             xlabel="Im(z)")
14     plot!(p, ys, angle.(λs[2, :]), label="2nd eigenvalue", ls=:dash, lw=2)
15     plot!(p, ys, angle.(λs[3, :]), label="3rd eigenvalue", ls=:dot, lw=2)
16
17     q = plot(ys, abs.(λs[1, :]), label="1st eigenvalue",
18             lw=2, title="Modulus", xlabel="Im(z)")
19     plot!(q, ys, abs.(λs[2, :]), label="2nd eigenvalue", ls=:dash, lw=2, ylims=(0,
20     10))
21     plot!(q, ys, abs.(λs[3, :]), label="3rd eigenvalue", ls=:dot, lw=2)
22     plot(p, q)
23 end

```

**(b)** Play with the slider. In particular note what happens with the modulus as you get close to an eigenvalue. Can you explain? You should notice that each eigenvalue colour is associated to one eigenvalue in the first plot. What happens to the phase angle as you are sweeping over the corresponding eigenvalue?

**(b) solution**

As we have seen in earlier lectures on spectral transformations, the eigenvalues of the resolvent  $(A - zI)^{-1}$  are given by  $\frac{1}{\lambda_i - z}$  in terms of the eigenvalues  $\lambda_i$  of  $A$ . This explains why the modulus of an associated eigenvalue explodes towards  $+\infty$  as  $z \rightarrow \lambda_i$  for some  $\lambda_i$ .

## Exercise 2

In this exercise we want to numerically compute spectral projectors and show that they indeed reproduce the eigenspaces of a matrix, i.e. that Theorem 2 of the notes is correct.

We consider the matrix  $A$  introduced above.

Our goal will be to compute projectors of the form

$$P_i = -\frac{1}{2\pi i} \oint_{C_{\lambda_i}} R_z(A) dz$$

where  $C_{\lambda_i}$  is a contour around the eigenvalue  $\lambda_i$ . Our matrix  $A$  has the eigenvalues:

```
[-1.07863, -0.0185413, 0.773725]
```

```
1 eigvals(A)
```

We will consider computing the spectral projector of the first eigenvalue  $\lambda_1$

```
 $\lambda_1$  = -1.0786349302945766
```

```
1  $\lambda_1$  = minimum(eigvals(A))
```

with corresponding eigenvector

```
x1 = [0.998124, 0.0114427, -0.060143]
```

```
1 x1 = let
2    $\lambda$ , X = eigen(A)
3   imin = argmin( $\lambda$ )
4   x1 = X[:, imin]
5 end
```

To compute  $P_1$  we first need to understand how to numerically compute such contour integrals. A simple idea is to consider a circular contour, i.e. one where

$$z(t) = z_0 + re^{2\pi i t}$$

for  $t \in [0, 1]$ ,  $r > 0$  a specified radius and  $z_0$  the centre. Then a standard result in analysis tells us that

$$P_i = -\frac{1}{2\pi i} \oint_{C_{\lambda_i}} R_z(A) dz = -\frac{1}{2\pi i} \int_0^1 R_{z(t)}(A) z'(t) dt$$

where  $z'$  is the derivative wrt.  $t$ . Employing the trapezoidal rule for the last integral we divide  $t$  into  $N$  equally spaced subintervals with integration points  $t_n = \frac{n}{N}$  where  $n = 1, \dots, N$ . Then

$$\int_0^1 R_{z(t)}(A) z'(t) dt \approx \frac{1}{N} \sum_{n=1}^N R_{z(t_n)}(A) z'(t_n)$$

(a) Compute  $z'(t)$  and implement a function `projector(centre, radius; N=30)` which computes the projector integral using a contour of `radius` centred around `centre` and using `N` points in the trapezoidal rule.

(a) solution

`projector` (generic function with 1 method)

```
1 function projector(centre, radius; N=30)
2     accu = zeros(ComplexF64, size(A)...)
3
4     z(t) = centre + radius * exp(2π * im * t)
5     for n in 1:N
6         t = n / N
7         dz = radius * exp(2π * im * t) * 2π * im
8         accu += resolvent(z(t)) * dz
9     end
10    (-1/(2π * im)) * accu / N # Could also cancel the prefactor against dz above.
11 end
```

(b) Targeting the projector of  $\lambda_1$ , how do we need to choose  $z_0$  and  $r$ ?

(b) solution

We can choose  $z_0 = \lambda_1$  and the radius  $r$  must be chosen smaller than the gap to the rest of the spectrum.

(c) Compute the projector  $P_1$  and verify that it is indeed a projector and that it keeps  $x_1$  invariant.

(c) solution

```
P1 = 3×3 Matrix{ComplexF64}:
 0.996252-6.89101e-17im  0.0114212-7.46345e-19im  -0.0600302+5.10951e-18im
 0.0114212-8.38375e-19im  0.000130936+5.65051e-18im  -0.000688199+2.81151e-20im
 -0.0600302+3.26891e-18im  -0.000688199+2.81151e-20im  0.00361718-7.60649e-19im
```

```
1 P1 = projector(λ1, 0.1)
```

```
3×3 Matrix{ComplexF64}:
 0.996252-1.37825e-16im  0.0114212-1.47135e-18im  -0.0600302+9.29203e-18im
 0.0114212-1.56178e-18im  0.000130936-1.66585e-20im  -0.000688199+1.05425e-19im
 -0.0600302+7.45173e-18im  -0.000688199+7.88785e-20im  0.00361718-5.085e-19im
```

```
1 P1^2
```

```
[0.998124-6.90967e-17im, 0.0114427-7.73836e-19im, -0.060143+3.30885e-18im]
```

```
1 P1*X1
```

```
5.400965884114423e-16
```

```
1 norm(X1 - P1 * X1)
```

(d) Compute the other two projectors  $P_2$  and  $P_3$  and verify Theorem 1 of the notes.

```
P =
[3x3 Matrix{ComplexF64}:
 0.996252-6.89101e-17im    0.0114212-7.46345e-19im    -0.0600302+5.10951e-18im    0
 0.0114212-8.38375e-19im    0.000130936+5.65051e-18im    -0.000688199+2.81151e-20im    0
 -0.0600302+3.26891e-18im    -0.000688199+2.81151e-20im    0.00361718-7.60649e-19im    0], 3x3
```

```
1 P = [projector(λi, 0.1) for λi in eigvals(A)]
```

```
1 # idempotence
2 for i in 1:3
3     @show norm(P[i]^2 - P[i])
4 end
```

```
norm(P[i]^2 - P[i]) = 2.335255721356238e-16
norm(P[i]^2 - P[i]) = 1.7205171771564808e-17
norm(P[i]^2 - P[i]) = 1.1616538482465167e-16
```

```
1 # commutativity
2 for i in 1:3
3     for j in (i+1):3
4         @show norm(P[i] * P[j] - P[j] * P[i])
5     end
6 end
```

```
norm(P[i] * P[j] - P[j] * P[i]) = 2.424490735266833e-18
norm(P[i] * P[j] - P[j] * P[i]) = 3.728581358427086e-17
norm(P[i] * P[j] - P[j] * P[i]) = 1.4470073262587477e-17
```

```
3.455345009537121e-16
```

```
1 # completeness
2 @show norm((P[1] + P[2] + P[3]) - I)
```

```
norm((P[1] + P[2] + P[3]) - I) = 3.455345009537121e-16
```

(e) If  $X_1$  is the eigenvector corresponding to  $\lambda_1$ , then  $X_1 X_1^H$  is a projector onto the eigenspace of  $\lambda_1$  (Why?). Verify that  $P_1$  is equal to  $X_1 X_1^H$ , thus that  $P_1$  indeed projects onto the eigenspace of  $\lambda_1$ .

```
3x3 Matrix{ComplexF64}:
 0.996252-6.89101e-17im    0.0114212-7.46345e-19im    -0.0600302+5.10951e-18im
 0.0114212-8.38375e-19im    0.000130936+5.65051e-18im    -0.000688199+2.81151e-20im
 -0.0600302+3.26891e-18im    -0.000688199+2.81151e-20im    0.00361718-7.60649e-19im
```

```
1 P1
```

```
3x3 Matrix{Float64}:
 0.996252    0.0114212    -0.0600302
 0.0114212    0.000130936    -0.000688199
 -0.0600302    -0.000688199    0.00361718
```

```
1 X1 * X1'
```

```
7.691287833879081e-16
```

```
1 norm(P1 - X1 * X1')
```

