

Some Theorems that provide practical tools to check for linear independence...

Thm. 1.7. Let $k \geq 2$ and $\{v_1, \dots, v_k\} \subseteq \mathbb{R}^n$. This set of vectors is linearly dep. if and only if there exists $j \in \{1, \dots, k\}$ such that v_j is a linear combination of the other vectors.

Proof $\Rightarrow$ Assume $\{v_1, \dots, v_k\}$ are linearly dep.

We want to show: one of the v_j can be written in terms of all other v_i s.

linear dependence $\Rightarrow$ the equation $\lambda_1 v_1 + \dots + \lambda_k v_k = 0$
has a non-zero solution

$\Rightarrow \lambda_1, \dots, \lambda_k \in \mathbb{R}$ not all zero, and $\lambda_1 v_1 + \dots + \lambda_k v_k = 0$

Let $j \in \{1, \dots, k\}$ so that $\lambda_j \neq 0$.

$$\Rightarrow v_j = -\frac{1}{\lambda_j} (\lambda_1 v_1 + \dots + \lambda_{j-1} v_{j-1} + \lambda_{j+1} v_{j+1} + \dots + \lambda_k v_k)$$

$$= -\frac{\lambda_1}{\lambda_j} v_1 - \dots - \frac{\lambda_{j-1}}{\lambda_j} v_{j-1} - \frac{\lambda_{j+1}}{\lambda_j} v_{j+1} \dots - \frac{\lambda_k}{\lambda_j} v_k$$

this is a linear comb. of $v_1, \dots, v_{j-1}, v_{j+1}, \dots, v_k$ $\checkmark$

⊆ Similar (slightly easier) $\rightarrow$ Exercises □

Thm. 1.8 • If $k > n$, then any set $\{v_1, \dots, v_k\} \subseteq \mathbb{R}^n$ is linearly dependent.

• If $v_j = 0$ for some index $j \in \{1, \dots, k\}$ then $\{v_1, \dots, v_k\} \subseteq \mathbb{R}^n$ is lin. dep.

Proof : $\rightarrow$ Exercises

Thm. 1.9 Let $v_1, \dots, v_{k+1} \in \mathbb{R}^n$ vectors

- If $\{v_1, \dots, v_k\}$ are lin. dep., then also $\{v_1, \dots, v_k, v_{k+1}\}$ are dependent.
- If $\{v_1, \dots, v_{k+1}\}$ are lin indep., then also $\{v_1, \dots, v_k\}$ are lin indep.

Proof : First part: Assume $\{v_1, \dots, v_k\}$ are lin. dep.

$\Rightarrow \lambda_1 v_1 + \dots + \lambda_k v_k = 0$ has a non-zero solution:
 $\lambda_1, \dots, \lambda_k$ and $\lambda_j \neq 0$ for some j

Cor. 1.10 $A \in \mathbb{R}^{m \times n}$ with columns $A_1, \dots, A_n \in \mathbb{R}^m$.

Consider the equation $Ax = b$, $b \in \mathbb{R}^m$.

- (i) for every $b \in \mathbb{R}^m$, the equation $Ax = b$ has at most one solution
 $\Leftrightarrow \{A_1, \dots, A_n\}$ linearly independent.
- (ii) for every $b \in \mathbb{R}^m$, the equation $Ax = b$ has at least one solution
 $\Leftrightarrow \text{Span}\{A_1, \dots, A_n\} = \mathbb{R}^m$ i.e. exactly one solution
- (iii) for every $b \in \mathbb{R}^m$, the equation $Ax = b$ has a unique solution
 $\Leftrightarrow \{A_1, \dots, A_n\}$ linearly independent and $\text{Span}\{A_1, \dots, A_n\} = \mathbb{R}^m$

Proof: $\rightarrow$ exercises

1.7. Matrices and linear maps (1.8 and 1.9 in the book)

We already know: every matrix $A \in \mathbb{R}^{m \times n}$ corresponds to a (family of) system(s) of linear equations $Ax = b$ ($b \in \mathbb{R}^m$)

Now we will learn: it also corresponds to a linear function:

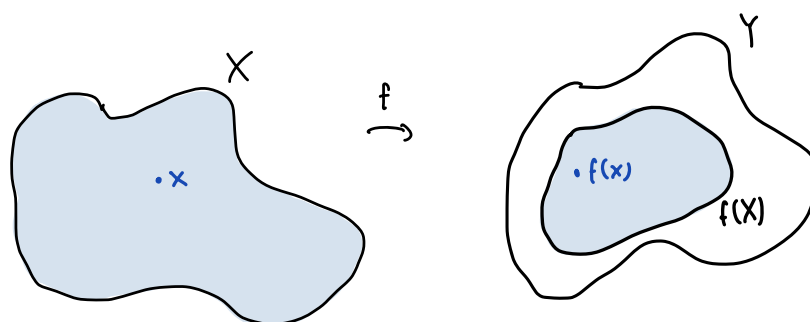
$$\underset{\in \mathbb{R}^n}{x} \mapsto \underset{\in \mathbb{R}^m}{Ax}, \text{ i.e. } f(x) = Ax$$

But let us first learn about functions and, specifically, linear functions...

Def. Let X and Y be two non-empty sets. A function (or map) f is a rule that assigns to each element $x \in X$ a unique element $f(x) \in Y$. We write: $f: X \rightarrow Y$

X is called the domain of f and Y is called the codomain (or target space) of f .

The range (or image) of f is: $\{f(x) : x \in X\} =: f(X)$



Ex. • $X = \mathbb{R}, Y = \mathbb{R}, f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = \cos(x)$

$$f(X) = [-1, 1] \neq Y$$

• $X = \{a, b, c, d\}, Y = \{*, \heartsuit\}, f(x) = \begin{cases} * & \text{if } x = a, b \\ \heartsuit & \text{if } x = c, d \end{cases}$

• $X = \mathbb{Z}, Y = \{0, 1\}, f(x) = \begin{cases} 0 & \text{if } x \text{ even} \\ 1 & \text{if } x \text{ odd} \end{cases}$

• $X = \mathbb{R}^n, Y = \mathbb{R}^m, f(x) = Ax$ where $A \in \mathbb{R}^{m \times n}$ some given matrix

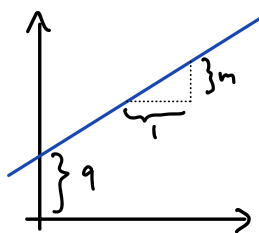
Example (from high school) :

$$X=Y=\mathbb{R}, \quad m, q \in \mathbb{R} \text{ constants}$$

$$f(x) = mx + q$$

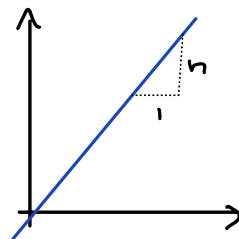
meaning f
is linear

$$f(x) = mx + q$$



affine fct.

$$f(x) = mx \quad (q=0)$$



linear fct.

We observe : If $\underline{q=0}$, then

- $f(x+y) = m(x+y) = mx + my = f(x) + f(y)$
- $f(\lambda x) = m(\lambda x) = \lambda(mx) = \lambda f(x) \quad (\text{for } \lambda \in \mathbb{R})$

This observation motivates the following definition :

Def. A map $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is called linear if for all $x, y \in \mathbb{R}^n$

and all $\lambda \in \mathbb{R}$:

$$(i) \quad f(x+y) = f(x) + f(y)$$

$$(ii) \quad f(\lambda x) = \lambda f(x)$$

We observe :

- Linearity (i.e. conditions (i) and (ii) together) are equivalent to the condition :

$$f(\lambda x + y) = \lambda f(x) + f(y) \quad (\rightarrow \text{exercise})$$

- By Prop. 1.5 : the map $f(x) = Ax$ is linear $\leftarrow$

Q: Are there linear maps $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ other than maps given by matrix multiplication?

→ No! All linear maps $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ are of the form

$$f(x) = Ax \text{ for some matrix } A \in \mathbb{R}^{m \times n} \quad (\rightarrow \text{proof: later})$$

Ex. Q: Is $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$, $f\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) = \begin{pmatrix} x^2 \\ x-y \end{pmatrix}$ linear?

$$f\left(\begin{pmatrix} 1 \\ 1 \end{pmatrix} + \begin{pmatrix} 2 \\ 2 \end{pmatrix}\right) = f\left(\begin{pmatrix} 3 \\ 3 \end{pmatrix}\right) = \begin{pmatrix} 9 \\ 0 \end{pmatrix}$$

$$f\left(\begin{pmatrix} 1 \\ 1 \end{pmatrix}\right) + f\left(\begin{pmatrix} 2 \\ 2 \end{pmatrix}\right) = \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 4 \\ 0 \end{pmatrix} = \begin{pmatrix} 5 \\ 0 \end{pmatrix}$$

$\Rightarrow f$ does not satisfy cond (i). Hence f is not linear.

Q: Can f be written as $f(x) = Ax$ for some matrix A ?

→ No! Because fcts. of the type $h(x) = Ax$ are linear and f is not linear.

Ex. Q: Is $f: \mathbb{R}^3 \rightarrow \mathbb{R}^3$, $f(v) = 2v$ linear?

$$f(v+w) = 2(v+w) = 2v + 2w = f(v) + f(w) \quad (i) \checkmark$$

$$f(\lambda v) = 2(\lambda v) = \lambda(2v) = \lambda f(v) \quad (ii) \checkmark$$

$\Rightarrow f$ is linear.

Q: Can f be written as $f(x) = Ax$ for some matrix A ?

→ Yes! Define $A = \begin{pmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{pmatrix}$ then indeed we have

$$Av = \begin{pmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 2x \\ 2y \\ 2z \end{pmatrix} = 2v = f(v) \quad \checkmark$$

This gives an alternative solution for the first question:

$$\begin{pmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 2 \begin{pmatrix} x \\ y \\ z \end{pmatrix} \Rightarrow f(x) = Ax \text{ for all } x \in \mathbb{R}^3$$

$$\text{where } A = \begin{pmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{pmatrix}$$

$\Rightarrow f$ linear



If you check for linearity:

- To show that a map is linear:
 - either show the conditions are met by all (!) x, y in the domain
($\rightarrow$ work with variables)
 - or find a matrix A so that $f(x) = Ax$ for all x .
- To show that a map is not linear:
 - find specific choices of x and y (and λ) so that at least one condition fails
($\rightarrow$ work with concrete numbers)

Important properties of linear maps

Q: Assume $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ linear. What do we know about $f(0)$?

$$\rightarrow f(0) = f(0 \cdot 0) \stackrel{(ii)}{=} 0 \cdot f(0) = 0 \Rightarrow f(0) = 0.$$

$\uparrow$ vector $\uparrow$ scalar $\uparrow$ vector

Ex. Is $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = \cos(x)$ a linear map?

$\rightarrow$ No! Because $\cos(0) \neq 0$

Is $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = \sin(x)$ a linear map?

$\rightarrow$ No! Even though $\sin(0) = 0$, $f(x) = \sin(x)$ is not linear

because e.g. $\sin\left(\frac{\pi}{2} + \frac{\pi}{2}\right) = \sin(\pi) = 0$

$$\sin\left(\frac{\pi}{2}\right) + \sin\left(\frac{\pi}{2}\right) = 1 + 1 = 2 \neq 0$$

We learn: $f(0) = 0$ is a property of linear maps that is a useful necessary criterion but not a sufficient criterion for linearity.

$\nearrow$ if $f(0) \neq 0$ then f is not linear

$\rightarrow$ if $f(0) = 0$ then f does not need to be linear.

Lemma 1.11 Let $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear map then: (i) $f(0) = 0$

(ii) For a linear combination $\lambda_1 v_1 + \dots + \lambda_k v_k$

with $\lambda_1, \dots, \lambda_k \in \mathbb{R}$, $v_1, \dots, v_k \in \mathbb{R}^n$, we have:

$$f(\lambda_1 v_1 + \dots + \lambda_k v_k) = \lambda_1 f(v_1) + \dots + \lambda_k f(v_k)$$

$\underbrace{\hspace{10em}}$ linear combination of $v_1, \dots, v_k$ $\underbrace{\hspace{10em}}$ linear combination of $f(v_1), \dots, f(v_k)$

Proof : (i) see above

(ii) Apply properties (i) and (ii) from the definition of linearity

Examples of linear maps $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$

(1) Stretching by a factor

For a constant $\alpha \in [0, \infty)$: $f(x) = \alpha x$

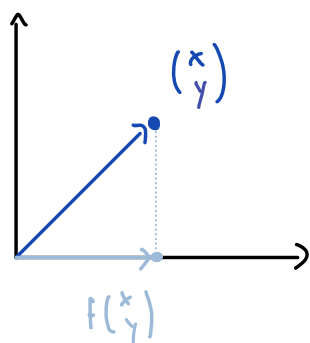
$$\begin{aligned} f(\lambda x + y) &= \alpha(\lambda x + y) = \alpha \lambda x + \alpha y = \lambda \alpha x + \alpha y \\ &= \lambda f(x) + f(y) \Rightarrow f \text{ linear} \end{aligned}$$

And we can write f as $f(x) = Ax$ for $A = \begin{pmatrix} \alpha & 0 \\ 0 & \alpha \end{pmatrix}$

(2) Projection onto coordinate axis

$$f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$f\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ 0 \end{pmatrix}$$

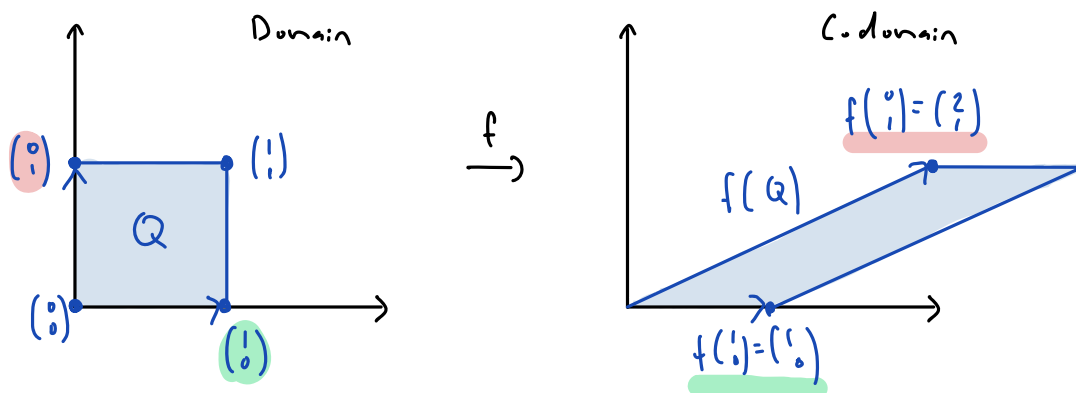


In matrix form :

$$\underbrace{\begin{pmatrix} x \\ 0 \end{pmatrix}}_{f\begin{pmatrix} x \\ y \end{pmatrix}} = \underbrace{\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}}_A \begin{pmatrix} x \\ y \end{pmatrix}$$

$$(3.) \quad f: \mathbb{R}^2 \rightarrow \mathbb{R}^2, \quad f\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) := \underbrace{\begin{pmatrix} 1 & 2 \\ 0 & 1 \end{pmatrix}}_{=A} \begin{pmatrix} x \\ y \end{pmatrix}$$

Geometry :



$$Q = \{x \in \mathbb{R}^2 : 0 \leq x_1 \leq 1, 0 \leq x_2 \leq 1\}$$

$$= \left\{ \lambda_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \lambda_2 \begin{pmatrix} 0 \\ 1 \end{pmatrix} : \lambda_1, \lambda_2 \in [0, 1] \right\}$$

$$\text{We know: } f\left(\lambda_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \lambda_2 \begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = \lambda_1 f\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) + \lambda_2 f\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) \quad \left. \vphantom{f\left(\lambda_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \lambda_2 \begin{pmatrix} 0 \\ 1 \end{pmatrix}\right)} \right\} (*)$$

$$f\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) = A \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad f\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$$

$$\Rightarrow f(Q) = \left\{ \lambda_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \lambda_2 \begin{pmatrix} 2 \\ 1 \end{pmatrix} : \lambda_1, \lambda_2 \in (0, 1) \right\}$$

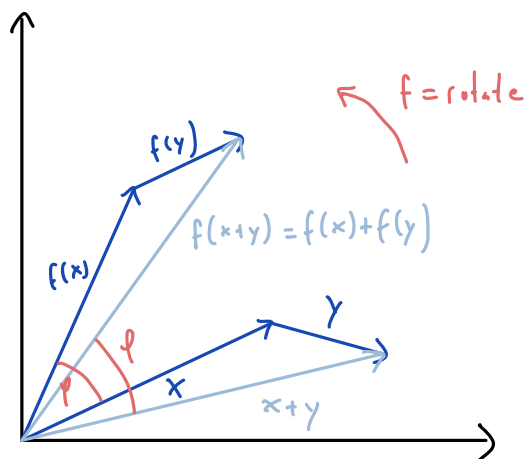
(x)

(4.) Rotations in $\mathbb{R}^2$

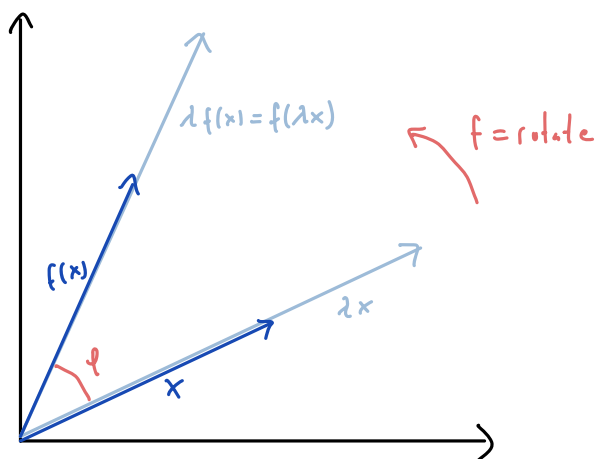
Let $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be the map that rotates every vector x by a fixed angle $\varphi \in [0, 2\pi)$ counter-clockwise.

Q: Is f linear? $\rightarrow$ Yes! Because...

Intuitively:



Given two vectors, adding them and then rotating, the sum has the same outcome as first rotating each of them then adding them ($\Rightarrow$ condition (i) ✓.)



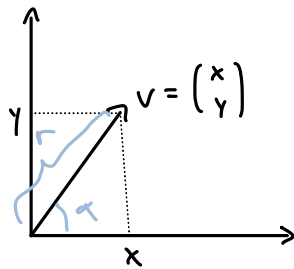
We can argue similarly for condition (ii)

↗ i.e. construct!

Formal argument: Find a matrix $A \in \mathbb{R}^{2 \times 2}$ s. that

$$f(v) = Av.$$

Write the vector $v = \begin{pmatrix} x \\ y \end{pmatrix}$ in polar coordinates:



$$v = \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} r \cos \alpha \\ r \sin \alpha \end{pmatrix} = r \begin{pmatrix} \cos \alpha \\ \sin \alpha \end{pmatrix}$$

Then $f(v) = r \begin{pmatrix} \cos(\alpha + \varphi) \\ \sin(\alpha + \varphi) \end{pmatrix}$ ← Went to rewrite this as

$$A \cdot \underbrace{\begin{pmatrix} r \cos(\alpha) \\ r \sin(\alpha) \end{pmatrix}}_{=v}$$

$$= r \cdot \begin{pmatrix} \cos \varphi \cos \alpha - \sin \varphi \sin \alpha \\ \sin \varphi \cos \alpha + \cos \varphi \sin \alpha \end{pmatrix} \quad \text{by additive laws of trigonometric facts.}$$

$$= r \begin{pmatrix} \cos \varphi & -\sin \varphi \\ \sin \varphi & \cos \varphi \end{pmatrix} \cdot \begin{pmatrix} \cos \alpha \\ \sin \alpha \end{pmatrix} \quad \text{by matrix multipl. rule}$$

$$= \underbrace{\begin{pmatrix} \cos \varphi & -\sin \varphi \\ \sin \varphi & \cos \varphi \end{pmatrix}}_{=: A} \cdot \underbrace{\left(r \begin{pmatrix} \cos \alpha \\ \sin \alpha \end{pmatrix} \right)}_{=v}$$

↖ rotation matrix

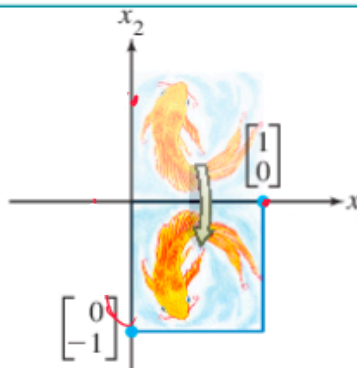
More examples

Above we saw 3 types of linear maps $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$: stretch by a factor, rotation, projection onto axis. Here are further examples

As above, we illustrate the geometry of a linear map by studying the image of a square, by determining the image of $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$.

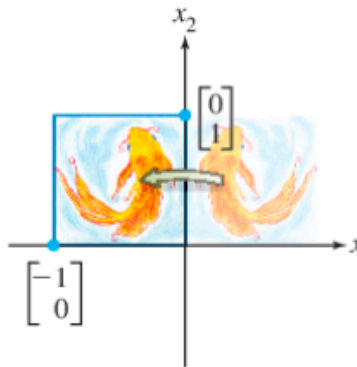
Transformation	Image of the Unit Square	Standard Matrix
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Reflection through the x_1 -axis



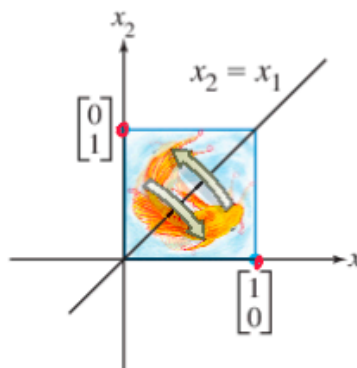
$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

Reflection through the x_2 -axis



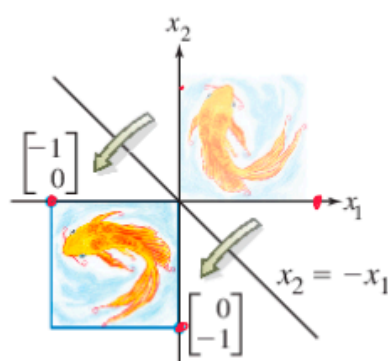
$$\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

Reflection through the line $x_2 = x_1$



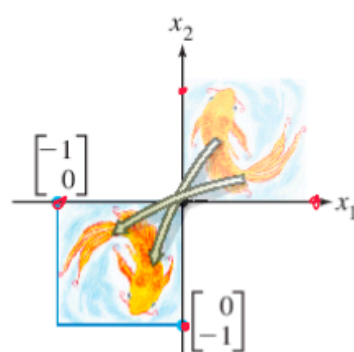
$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Reflection through
the line $x_2 = -x_1$



$$\begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix}$$

Reflection through
the origin



$$\begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$$

Transformation	Image of the Unit Square		Standard Matrix
Horizontal contraction and expansion	$0 < k < 1$	$k > 1$	$\begin{bmatrix} k & 0 \\ 0 & 1 \end{bmatrix}$
Vertical contraction and expansion	$0 < k < 1$	$k > 1$	$\begin{bmatrix} 1 & 0 \\ 0 & k \end{bmatrix}$

Transformation	Image of the Unit Square	Standard Matrix
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Horizontal shear

$k < 0$ $k > 0$

Vertical shear

$k < 0$ $k > 0$

Transformation	Image of the Unit Square	Standard Matrix
Projection onto the x_1 -axis		$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$
Projection onto the x_2 -axis		$\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$

Thm. 1.12 (i) For every matrix $A \in \mathbb{R}^{m \times n}$, the function
 $f_A : \mathbb{R}^n \rightarrow \mathbb{R}^m$ defined by $f_A(x) := Ax$ is linear

(ii) If $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a linear map, then there exists
 a unique matrix $A \in \mathbb{R}^{m \times n}$ so that f can be
 written as $f(x) = Ax$ for all $x \in \mathbb{R}^n$.

This matrix is unique and given by $A = (f(e_1), \dots, f(e_n))$.

Proof : (i) We already know (Prop. 1.5)

(ii) We write $x \in \mathbb{R}^n$ as a linear combination:

$$x = x_1 e_1 + \dots + x_n e_n \quad (\text{see week 2})$$

(compare to
 Example (4)
 above!)

By Lemma 1.11 : $f(x) = x_1 f(e_1) + \dots + x_n f(e_n)$

By first definition of vector-matrix-multiplication:

$$f(x) = \underbrace{(f(e_1) \dots f(e_n))}_{\text{columns}} \cdot \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$$

$\Rightarrow$ We found $A : A = (f(e_1) \dots f(e_n))$

Uniqueness : We have to show that whenever $f(x) = Bx$

for all $x \in \mathbb{R}^n$ then B must equal A .

Assume $f(x) = Bx$ for all $x \in \mathbb{R}^n$

Plugging in e_i for x : $f(e_i) = B \cdot e_i = B_i$ ↖ the i -th column of B

However, we also have $f(e_i) = A e_i = A_i$

$\Rightarrow B_i = f(e_i) = A_i$ (i -th columns are the same!)

We can do this for all columns. $\Rightarrow A = B$. $\square$

Ex. $f: \mathbb{R}^4 \rightarrow \mathbb{R}^4$, $f(x_1, x_2, x_3, x_4) = \begin{pmatrix} 2x_1 + 3x_2 - x_4 \\ -2x_3 \\ x_1 + x_4 \\ -\sqrt{2}x_1 + x_3 \end{pmatrix}$

Q: Write f in matrix form

$$f(e_1) = \begin{pmatrix} 2 \\ 0 \\ 1 \\ -\sqrt{2} \end{pmatrix}, f(e_2) = \begin{pmatrix} 3 \\ 0 \\ 0 \\ 0 \end{pmatrix}, f(e_3) = \begin{pmatrix} 0 \\ -2 \\ 0 \\ 1 \end{pmatrix}, f(e_4) = \begin{pmatrix} -1 \\ 0 \\ 1 \\ 0 \end{pmatrix}$$

Thm. $\Rightarrow A = \begin{pmatrix} 2 & 3 & 0 & -1 \\ 0 & 0 & -2 & 0 \\ 1 & 0 & 0 & 1 \\ -\sqrt{2} & 0 & 1 & 0 \end{pmatrix}$

The columns of A
are the vectors
 $f(e_1), f(e_2), f(e_3), f(e_4)$

Same but faster:

$$f(x_1, x_2, x_3, x_4) = \begin{pmatrix} 2x_1 + 3x_2 - x_4 \\ -2x_3 \\ x_1 + x_4 \\ -\sqrt{2}x_1 + x_3 \end{pmatrix} = \begin{pmatrix} 2x_1 + 3x_2 & 0 & -1x_4 \\ 0 & 0 & -2x_3 & 0 \\ 1x_1 & 0 & 0 & 1x_4 \\ -\sqrt{2}x_1 & 0 & 1x_3 & 0 \end{pmatrix}$$

Write parts
for each x_i
nicely under
each other.

columns of A .

Adding and rescaling functions

Def. Given two functions $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $g: \mathbb{R}^n \rightarrow \mathbb{R}^m$ and a scalar $\lambda \in \mathbb{R}$, we define the functions $f+g$ and λf as follows:

- $(f+g)(x) = f(x) + g(x)$ for all $x \in \mathbb{R}^n$
- $(\lambda f)(x) = \lambda f(x)$ for all $x \in \mathbb{R}^n$

Example $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = \cos(x)$

$$g: \mathbb{R} \rightarrow \mathbb{R}, g(x) = 2x$$

$$\Rightarrow \underbrace{f+g}_{=:h}: \mathbb{R} \rightarrow \mathbb{R}, \underbrace{(f+g)(x)}_{h(x)} = \cos(x) + 2x$$

Lemma 1.13 If $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $g: \mathbb{R}^n \rightarrow \mathbb{R}^m$ are linear

fcts. and $\lambda \in \mathbb{R}$ a scalar, then:

$f+g$ as well as λf are also linear fcts. $\mathbb{R}^n \rightarrow \mathbb{R}^m$

Proof :

$$\begin{aligned} (f+g)(x+y) &\stackrel{\text{Def. of } (f+g)}{=} f(x+y) + g(x+y) \stackrel{\text{linearity of } f \text{ and } g}{=} f(x) + f(y) + g(x) + g(y) \\ &\stackrel{\uparrow \text{reorder}}{=} f(x) + g(x) + f(y) + g(y) \stackrel{\uparrow \text{Def. of } (f+g)}{=} (f+g)(x) + (f+g)(y) \end{aligned}$$

$\Rightarrow f+g$ satisfies property (i) of Def. of linearity

Similarly : property (ii) for $f+g$, and properties (i) and (ii) for λf . □

Alternative proof :

f and g are linear

$\Rightarrow$ There exist matrices A and B so that :

Thm 1.12 $f(x) = Ax$ and $g(x) = Bx$ for all $x \in \mathbb{R}^n$

$$\Rightarrow (f+g)(x) = f(x) + g(x) = Ax + Bx = \underbrace{(A+B)}_{\text{Sum of matrices}} x$$

$\Rightarrow f+g$ is given by a matrix

Sum of matrices.
Formal definition in
Section 2 (later)

$\Rightarrow f+g$ linear.

Analogously : $(\lambda f)(x) = (\lambda A)x$ □

Injective, surjective, bijective

Def. We say that a fct. $f: X \rightarrow Y$ is

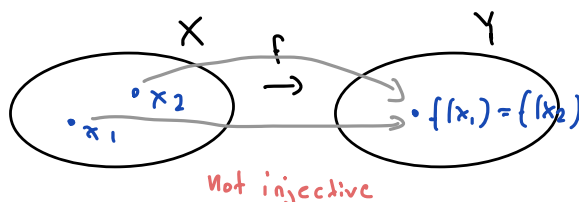
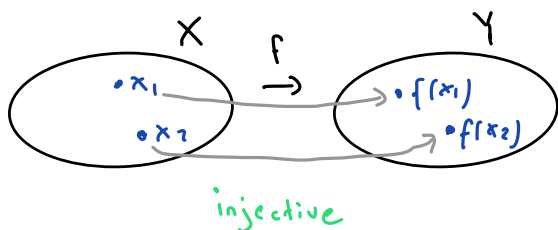
- injective if: whenever $f(x_1) = f(x_2)$ then it follows that $x_1 = x_2$
- surjective if: for all $y \in Y$ there exists $x \in X$ s. that $f(x) = y$.
- bijective if it is both injective and surjective

Synonyms:

How to think about these notions:

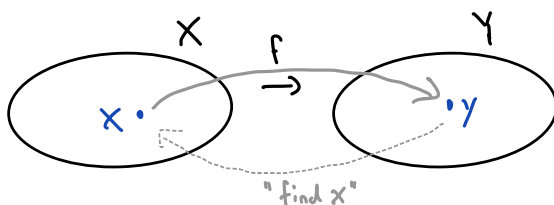
- injective = one-to-one
- surjective = onto

Injectivity:



injective means: "two distinct pts cannot map to the same pt."

Surjectivity



surjective means "the codomain is the range of the map" ($Y = f(X)$)

Ex. • $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = x^2$

- injective : no! Because $f(2) = 4 = f(-2)$ but $2 \neq -2$

- surjective: no! There is no $x \in \mathbb{R}$ so that $f(x) = -4 \in \mathbb{R}$

• $f: [0, \infty) \rightarrow [0, \infty)$, $f(x) = x^2$

- injective: } both yes! Because:

- injective : } bull yes! Because:
- surjective : } each $y \in [0, \infty)$ has a unique square root $x = \sqrt{y} \in [0, \infty)$

$\downarrow$ $\hookrightarrow$
surj. inj.

- $f: [0, \infty) \rightarrow \mathbb{R}, f(x) = x^2$

$f: [0, \infty) \rightarrow \mathbb{R}, f(x) = x^2$ $x_1, x_2 \in [0, \infty)$

- injective: yes! If $f(x_1) = f(x_2) \Rightarrow x_1^2 = x_2^2 \Rightarrow x_1 = \pm x_2 \Rightarrow x_1 = x_2$

- surjective : no! same as first example above.

- $f: \mathbb{R}^2 \rightarrow \mathbb{R}$, $f\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) = x - y^2$

- injective: No! Because $f\left(\begin{pmatrix} -1 \\ 0 \end{pmatrix}\right) = -1 = f\left(\begin{pmatrix} 0 \\ -1 \end{pmatrix}\right)$ but $\begin{pmatrix} -1 \\ 0 \end{pmatrix} \neq \begin{pmatrix} 0 \\ -1 \end{pmatrix}$

- surjective: yes! Let $r \in \mathbb{R}$, choose $\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} r \\ 0 \end{pmatrix}$, then: $f\begin{pmatrix} r \\ 0 \end{pmatrix} = r$

- $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = \arctan(\log|x|) + e^{x^3} - x^{17} + \sin x$

- injective : ??

Who knows ... 🙄

- surjective: ??

$\leadsto$ It is in general very hard to say which fcts are inj., surj., or bij.

Even for $\mathbb{R} \rightarrow \mathbb{R}$ it is hard. Let alone $\mathbb{R}^n \rightarrow \mathbb{R}^m$

For linear fets, it is actually not hard at all to find out

whether they are injective, surjective, and/or bijective.

Let us first give a simpler characterization of injectivity and surjectivity for the case of linear fcts.

Thm. 1.14 Consider a linear map $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ given by a matrix $A \in \mathbb{R}^{m \times n}$, that is, $f(x) = Ax$. Then:

(i) f is injective $\Leftrightarrow$ whenever $f(x) = 0$ then $x = 0$
(i.e. $x=0$ is the only point where $f(x)=0$)

(ii) f is surjective $\Leftrightarrow \text{Span}\{A_1, \dots, A_n\} = \mathbb{R}^m$

Proof (i) $\boxed{\Rightarrow}$ Assume f is injective. Assume $f(x) = 0$.

(We want to deduce that $x=0$.)

Since f linear: $f(0) = 0 \Rightarrow f(x) = f(0) \xrightarrow{f \text{ injective}} x = 0$

$\boxed{\Leftarrow}$ Now assume that: whenever $f(x) = 0$ then $x = 0$ $\therefore *$

Assume that $f(x_1) = f(x_2)$. (We want to deduce that $x_1 = x_2$)

$$f(x_1) = f(x_2) \Rightarrow 0 = f(x_1) - f(x_2) \underset{\substack{\uparrow \\ f \text{ linear}}}{=} f(x_1 - x_2)$$

$$\Rightarrow x_1 - x_2 = 0 \Rightarrow x_1 = x_2.$$

$\uparrow$
* with $x = x_1 - x_2$

(ii) f surjective $\stackrel{\text{def.}}{\Leftrightarrow}$ for every $y \in \mathbb{R}^m$ there exists $x \in \mathbb{R}^n$
 such that $\underbrace{f(x)=y}_{\Leftrightarrow Ax=y}$

$\Leftrightarrow$ for every $y \in \mathbb{R}^m$: $Ax=y$ has a solution

$\Leftrightarrow \text{Thm. 1.4} \quad \text{Span}\{A_1, \dots, A_n\} = \mathbb{R}^m.$

□

Cor 1.15 Let $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear fct.

(i) if $m > n$ then f cannot be surjective

(ii) if $m < n$ then f cannot be injective

(iii) if $m \neq n$ then f cannot be bijective

(a pivot of a matrix
 = a leading entry of
 a row of the matrix)

Proof (i) Assume $m > n$

An echelon form of A can have $\Rightarrow$ not every row has
 at most n pivot elements $\Rightarrow$ a pivot element
 $\uparrow$
 number of columns

Thm. 1.4

Thm. 1.14

$\Rightarrow \text{Span}\{A_1, \dots, A_n\} \neq \mathbb{R} \Rightarrow f$ not surjective

(ii) Assume $m < n \Leftrightarrow$ The matrix has less rows than columns

$\Rightarrow$ every echelon form has free variables

$\Rightarrow Ax=0$ has several solutions $\Rightarrow f$ is not injective.

Thm. 1.4

(iii) Follows from (i) and (ii).

□

Thm. 1.16 Consider a linear map $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ given by a matrix $A \in \mathbb{R}^{m \times n}$, that is, $f(x) = Ax$. Let $\tilde{A}$ be an echelon form of A . Then:

- (i) f is injective $\Leftrightarrow \tilde{A}$ has n pivot elements
- (ii) f is surjective $\Leftrightarrow \tilde{A}$ has m pivot elements
- (iii) f is bijective $\Leftrightarrow n=m$ and $\tilde{A}$ has n pivot elements

Proof (i) $\tilde{A}$ has n pivot elements

$\Leftrightarrow$ every column has a pivot element

$\Leftrightarrow$ no free variables

$\Leftrightarrow Ax = 0$ has a unique solution

$\Leftrightarrow x = 0$ is the only x for which $f(x) = 0$

$\Leftrightarrow f$ is injective

Thm 1.14

(ii) $\tilde{A}$ has m pivot elements

$\Leftrightarrow$ every row has a pivot element

$\Leftrightarrow$ no zero rows

$\Leftrightarrow Ax = b$ has a solution for every $b \in \mathbb{R}^m$

$\Leftrightarrow$ for every $b \in \mathbb{R}^m$ there exists an $x \in \mathbb{R}^n$
such that $f(x) = b$

$\Leftrightarrow f$ surjective

Def.

(iii) is a direct consequence of (i) and (ii).

Here are a few concrete examples of linear maps:

$$4.) \quad f: \mathbb{R}^2 \rightarrow \mathbb{R}^2, \quad f(x) = Ax, \quad A = \begin{pmatrix} 1 & 0 \\ 0 & 2 \end{pmatrix}$$

- A is in echelon form and has a pivot element in every column (i.e. has n pivot elements)

$\Rightarrow f$ is injective

$\hookrightarrow$ Thm. 1.16

Or if you want to go by definition:

$$\text{Assume } A \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = A \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

$$\text{This means } \begin{pmatrix} x_1 \\ 2x_2 \end{pmatrix} = \begin{pmatrix} y_1 \\ 2y_2 \end{pmatrix}$$

$$\Rightarrow x_1 = y_1 \text{ and } \underbrace{2x_2 = 2y_2}_{\Rightarrow x_2 = y_2} \Rightarrow \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

- A is in echelon form and has a pivot in every row (i.e. has m pivot elements)

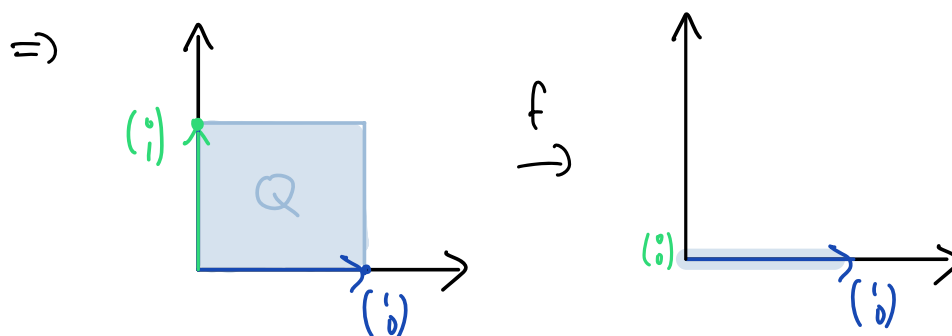
$\Rightarrow f$ is surjective

$\hookrightarrow$ Thm. 1.16

- f is inj. and surj. so it is also bijective.

b.) $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$, $f(x) = Ax$, $A = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$

- f is not injective: $A \begin{pmatrix} 1 \\ 0 \end{pmatrix} = A \begin{pmatrix} 1 \\ 1 \end{pmatrix}$.
- In fact $A \begin{pmatrix} 1 \\ y \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ regardless of y



$f(Q)$ is just the interval $[0, 1]$ on the x -axis

- f is not surjective:

For $b = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$: $Ax = b$ has no solution.

Why? Either argue by Thm 1.16 or use augmented matrix.

c.) $f: \mathbb{R}^2 \rightarrow \mathbb{R}$, $f(x) = Ax$, $A = \begin{pmatrix} 1 & 0 \end{pmatrix}$

- Not injective (see b.)
- surjective: For every $b \in \mathbb{R}$: $A \begin{pmatrix} b \\ 0 \end{pmatrix} = b$

Next week Tuesday at $\sim 14:30-15:00$:

Graded exercise I

→ Two short exam-style problems to hand-in at 15:00.

→ Bring pen and paper !!!

→ Topics to prepare :

- systems of linear equations
matrix-vector equations ($Ax=b$)
solution spaces
- linear combinations of vectors
linear dependence and independence
Span