EE-429 Fundamentals of VLSI Design

The Semi-Custom Frontend: Synthesis

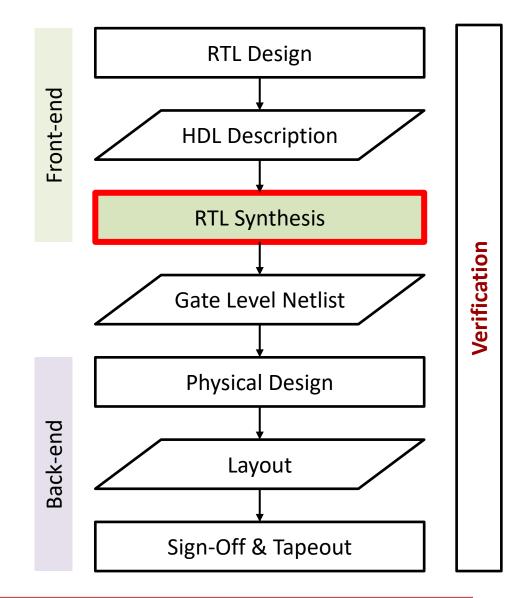
Andreas Burg



Semi-Custom (Digital) ASIC Design Flow

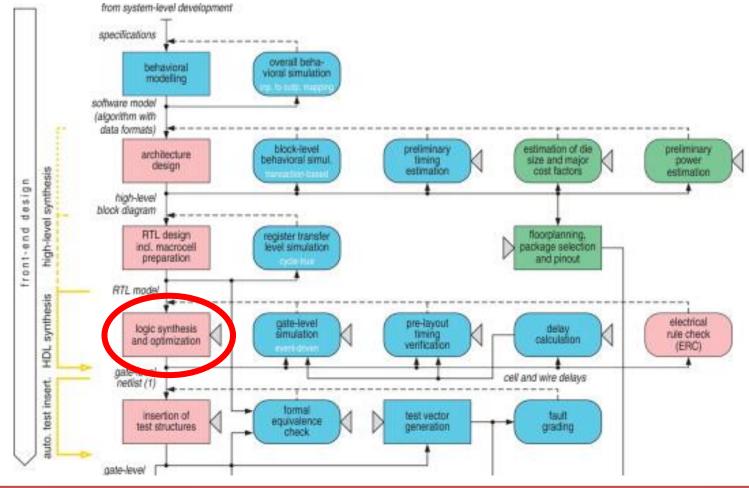
Semi-custom design flow:

- Starts from a Register Transfer Level description in a hardware description language (HDL)
- Front-end flow: handles the transition from RTL to the gate level
- Back-end flow: handles the transition from a netlist to physical design data
- Each step is always accompanied by verification
 - Check functionality, timing, and physical constraints



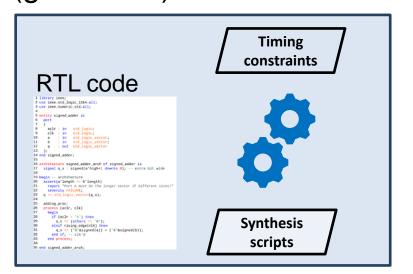
Front-End Design Flow Details

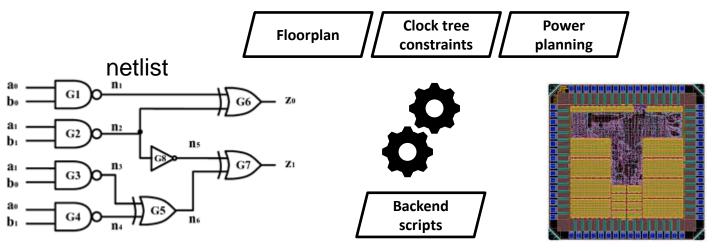
 Provide a functional netlist for the backend flow that has a chance (with further optimization) to meet requirements after physical design

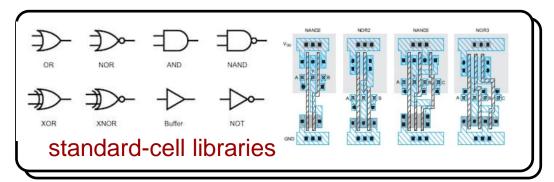


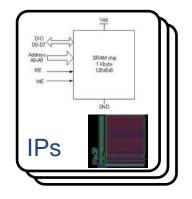
Logic Synthesis

 Logic synthesis converts a generic RTL design into a technology-specific (gate-level) netlist of standard-cells







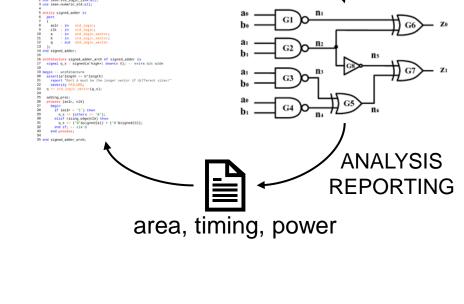






Synthesis in the Design Flow

- When designing a chip, you iterate between
 - updating/improving a design
 - synthesizing the design
 - analysing the design parameters (e.g., area/timing)
- The analysis of design characteristics is a part of the synthesis process
 - Static timing analysis
 - Area analysis
 - Power analysis



SYNTHESIS

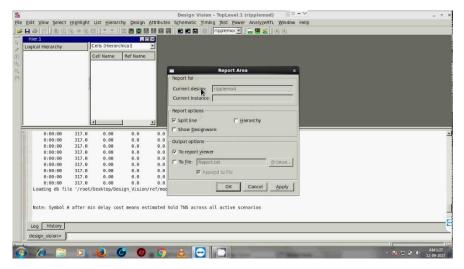
- Synthesis and analysis of a complex design can take days and involve hundreds of steps and commands
 - Trust me: you will do every step more than once even when you think the design is finished





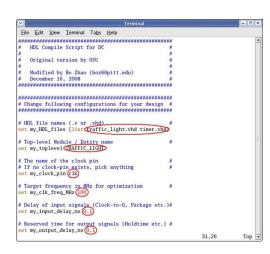
Synthesis in the Design Flow

- Synthesis process needs to be automated to be efficient and reproducible
 - All modern EDA tools support extensive scripting, usually based on TCL
- EDA is always a transition from interactive work to automated scripts
 - First iteration: develop your commands and constraints interactively and keep in scripts
 - Sometimes done using the GUI, but usually much faster and more flexible on the command line
 - Later: run and modify your scripts



Interactively develop and build your scripts

Copy/paste from scripts for step-by-step debug, then run in batch mode





RTL Synthesis Objectives

- RTL synthesis is an optimization process with various objectives:
 - Functionality: turn an abstract behavioural description of logic into a
 - Design rules: assure compliance with basic electrical design rules that ensure accuracy and compliance with library and process specifications
 - Timing (set by the designer): meet requirements on speed/timing (e.g., clock period)
 - Area (set by the designer): minimize area (or even meet a maximum area requirement)
 - Power (set by the designer): minimize active and leakage power consumption

RTL Synthesis Steps (Overview)

- Synthesis process is broken into steps
 - Tool setup defines technology information and libraries
 - Read and expand the HDL design into a form that can be processed further and is more structured than the HDL code
 - Definition of the design requirements and constraints by the designer
 - Synthesis and optimization process mostly done "inside" the tool with some options to break it up into parts for complex designs
 - Analysis and reporting to inspect the results and enable insights into issues to guide design improvements

Read Technology Files

Analyze the Design

Elaborate

Define Environment & Constraints

Generic Synthesis & Logic Optimization

Technology Mapping & Optimization

Reporting & Export

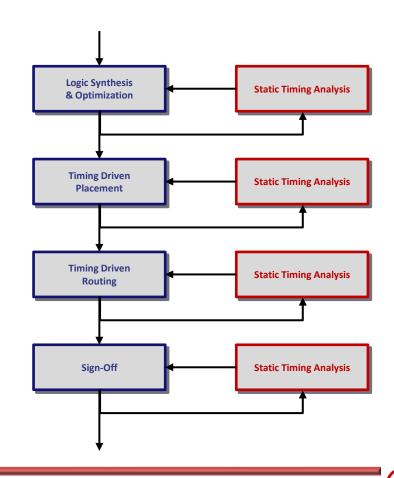




Iterations: Synthesis and Static Timing Analysis

 Static timing analysis (STA) determines the delay of a circuit, checks timing requirements, and identifies bottlenecks for optimization

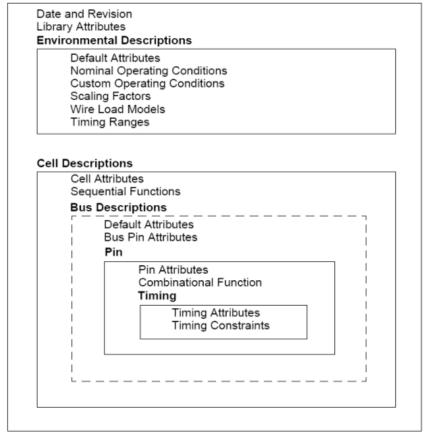
- STA is a key component of digital circuit design
 - Mostly managed by automatic EDA tools
 - Used in several stages of the design
 - during synthesis to drive logic optimization
 - during placement to optimize cell locations
 - during routing to consider parasitics
 - during sign-off to confirm timing requirements
- Need an efficient way to rapidly analyse timing of large designs





Timing View with Liberty (.lib) Files

- Analog simulation is too complex, but models such as the logical effort model are not sufficiently accurate
 - lib files provide abstract timing information about a library or a single cell
- Lib files are comprised of various parts:
 - General information about the library:
 - Operating conditions, wireload models, general information on the delay models
 - Cell information that is specific to each cell:
 - Cell function, Cell area and footprint
 - Pin information for each pin of a cell:
 - Propagation delays, transition times (slopes), timing requirements (setup/hold), capacitance, active power, leakage power, direction, type





STA: Delay Calculation

 Computing cell delays requires an abstract model of the cell delay that is adjusted to the "context" of the cell

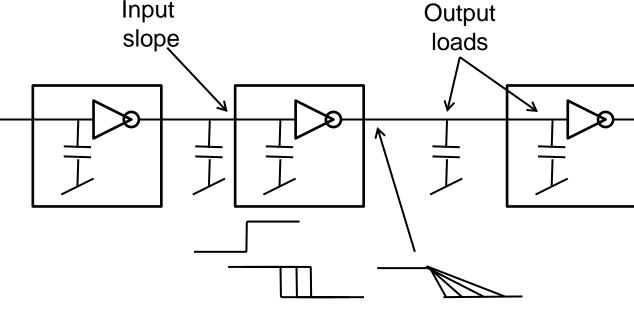
Non-linear delay model (NLDM):

 Cell-delay (and constraints for FFs) depends on

 Input slope: output slope of the preceding cell

Output load

 Cell-delays and output-slopes are pre-computed and stored



Delay depends on: Slope depends on

- Output load
- Input slope
- Output load
- Input slope



NLDM Delay Information in .lib Files

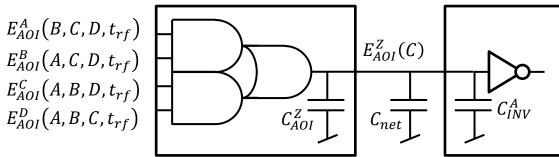
- .lib files provide delay information in plain-text (ASCII) tables
 - Tables are parameterized on slope and transition of related input pin
 - For combinational cells we use
 - Propagation delays for rising and falling edges
 - Slopes as rise and fall times
 - For sequential cells, we use
 - Setup and hold constraints for rising and falling inputs related to

```
timing() {
  related pin : "I1";
  timing type : combinational;
  timing sense : positive unate;
 cell rise (DELAY 6x6) {
   index 1("0.026971,0.047698,0.103244,0.334223,0.800166,1.965874")
   index 2("0.002000,0.005759,0.016584,0.047756,0.137519,0.396000");
   values("0.089826,0.101375,0.129890,0.203833,0.411923,1.008867",\
           "0.093948,0.105494,0.133989,0.207890,0.416028,1.012842",\
           "0.103992,0.115593,0.144121,0.217939,0.426091,1.022870",\
           "0.125361,0.137351,0.166452,0.240225,0.448016,1.044857",\
           "0.138130,0.150888,0.181447,0.255534,0.462591,1.059032",\
           "0.122339,0.136560,0.170784,0.249163,0.456938,1.052728")
                                     output load
                                                 cell fall
             rise transition
                                               fall transition
```



Modelling Power Consumption in .lib File

- Power consumption is also modelled with LUTs
- We distinguish between Static Power and Dynamic Power
- Dynamic Power is further partitioned into
 - Internal power: all the power consumed inside the cell boundary is independent of the context and can be tabulated in the .lib file
 - Switching power: depends on the context and is computed during power analysis
- Caveat: power consumed by switching "output capacitance" can either be part of the internal (output capacitance set to zero) or switching power (output
 - capacitance set to its actual value)



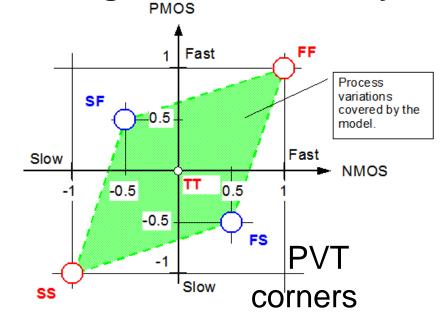
Fall 2020

Covering Different PVT Corners

Electrical (timing and power) characteristics of integrated circuits vary with

- Process corner
- Temperature
- Supply voltage

- Circuits need to work under all conditions
 - Timing properties do not change equally across corners!!
 - Difficult/impossible to predict behavior/ timing from corner model to another corner



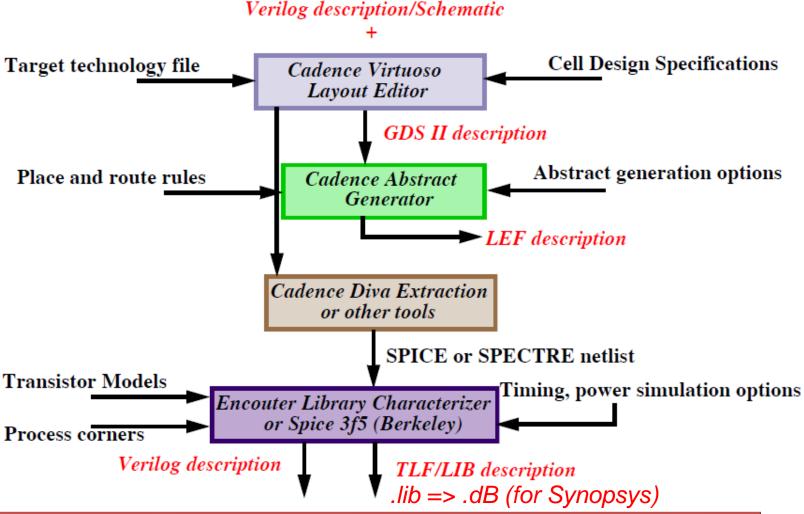
- Characterization needed for each cell for each relevant corner
 - Old technologies (down to 65nm: usually 2-4 corners are sufficient (SS/FF)
 - Modern technologies <65nm: hundreds of corners</p>



Automatic Characterization of Standard Cells

Standard cells are characterized with extensive simulations

 Tools automate this flow with generated testbenches and scripts





The Synthesis Environment

- RTL synthesis runs in a dedicated sub-directory and your project
- In this directory, you find typically
 - Setup/configuration files for the synthesis tool (e.g., .synopsys_dc.setup)
 - Folders for synthesis reports & outputs: RPT, TIM
 - Folders for synthesis scripts (command sequences): BIN
 - Folders for constraint files: SDC
 - Links to HDL files and library views of standard cells and IP macros.
 - Temporary design libraries

```
DesignCompiler/

BIN --- folder for tcl scripts

DB --- folder for design databases

DLIB --- folder for design library temp file storage

edadk.conf -> ../edadk.conf --- configuration file used in EPFL for EDA tools

HDL -> ../HDL/ --- link to VHDL/Verilog source files

IPS -> ../IPS/ --- link to IPS folder

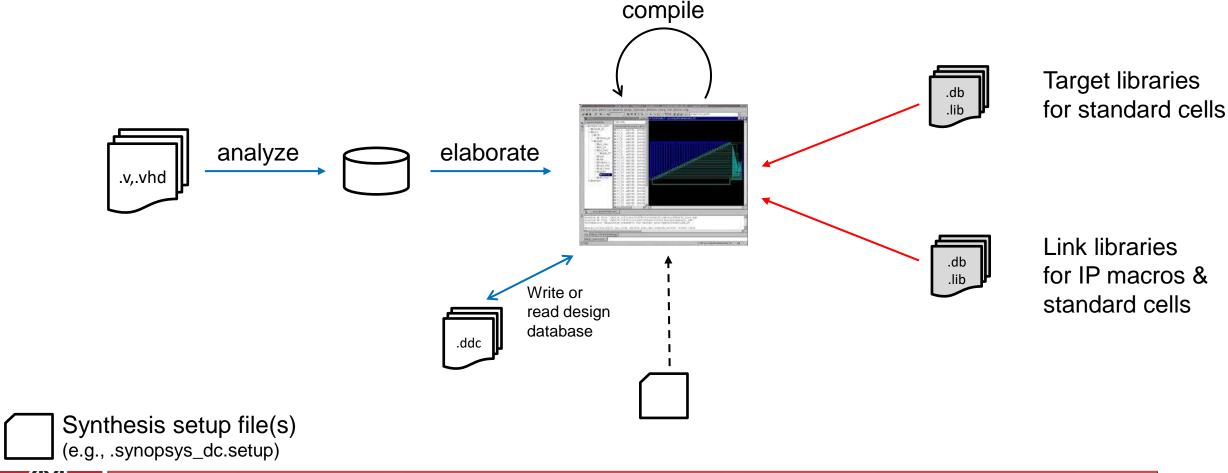
RPT --- folder for hosting reports

SDC --- folder for SDC files

TIM --- folder for SDF timing files
```

The Simulation Environment & Libraries

RTL synthesis work with temporary libraries, an internal (in memory)
database and references to abstract models of standard cells and IP macros



Tool Setup: Reading Libraries and IPs

- Synthesis relies on libraries for the synthesis process and designs often include other designs as IP macros (e.g., memories)
 - Similar to the simulator (and following the HDL convention) we use libraries as a resource
- Tool setup is handled in a start-up script:
 - .synopsys_dc.setup : located in the run-directory of design compiler
 - Setup script defines (among other things):
 - Target libraries: libraries of standard-cells cells used for technology mapping during synthesis
 - **Link libraries**: libraries containing descriptions of leaf cells, macros and IPs instantiated in the design (e.g., memories or IO cells) generals includes also the target libraries
 - **Synthetic libraries**: libraries of complex functions generated during synthesis (e.g., arithmetic)
 - Design libraries: libraries containing the design itself (i.e., the synthesis result)



Reading the HDL Design

- HDL designs are first compiled into an internal representation
 - Reads an HDL source file and performs HDL syntax checking and Synopsys rule checking
 - Checks file for errors without building generic logic for the design
 - Creates HDL library objects in an intermediate format, stored in the design_library

```
analyze -library work -format VHDL|verilog <VHDL or Verilog File Name>
```

- Elaboration maps a design from the design_library to a technologyindependent, unoptimized/un-timed logical structure (GTECH elements)
 - Substitutes design parameters (GENERICS)
 - Bind all leaf cells to provided libraries
 - Evaluates and unrolls loops and generate statements
 - Replaces arithmetic operators with DesignWare components from the synthetic_library
 - Converts RTL into Boolean structure and infers registers

elaborate <Entity Name> -library work



Checking the Elaboration Report

- Elaboration generates a data base in the memory (can be saved as .ddc file)
- Elaboration reports many interesting points:
 - Provides details on design hierarchy
 - Reports missing instances for which no HDL was available and which could not be found in
 - the database of previously analyzed HDL files
 - in the memory database of the tool (not loaded)
 - in any of the link libraries
 - Provides details on the inferred registers (and possibly inferred latches)

Design Objects

Designs are comprised of several objects that carry particular names

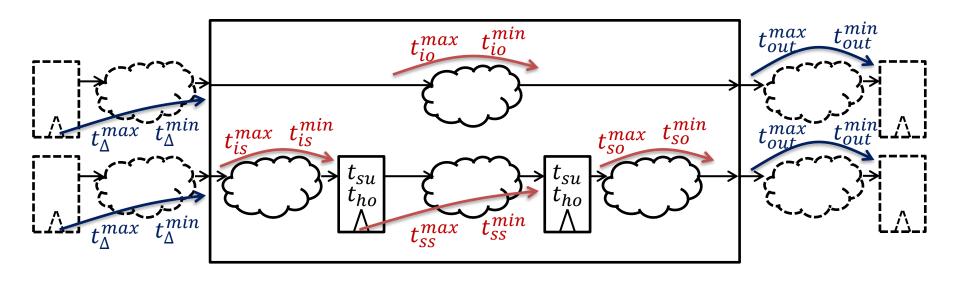
- Design: A circuit description that performs one or more logical functions (i.e Verilog module)
- Cell: An instantiation of a design within another design (i.e. VHDL/Verilog instance)
- Reference: The original design that a cell "points to" (i.e. VHDL/Verilog sub-module)
- Port: The input, output or inout port of a Design
- Pin: The input, output or inout pin of a Cell in the Design
- Net: The wire that connects Ports to Pins and/or Pins to each other.
- Clock: Port of a Design or Pin of a Cell explicitly defined as a clock source

```
module foo (a,b,out);
                            Design
 input a b:
                   Port
 output out;
                        Pin
 wire n1;
                                  Net
Cell (inst)
 INVx1 U1 (.in(a),.out(n1));
 NANDX3 U2 (.in1(n1),.in2(b),.out(out));
              Reference
               (module)
endmodule
```

Static Timing Analysis (STA)

- STA drives the synthesis process and checks after synthesis if constraints are met
- Reminder: STA checks timing constraints for four path groups:
 - Register-to-register paths
 - Input-to-register paths
 - Register-to-output paths
 - Input-to-output paths

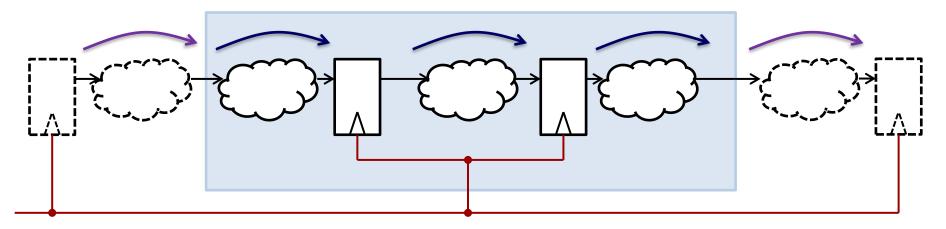
$$\begin{array}{ll} t_{SS}^{max} < T_{CLK} - t_{Su} & t_{SS}^{min} > t_{ho} \\ t_{\Delta}^{max} + t_{is}^{max} < T_{CLK} - t_{Su} & t_{\Delta}^{min} + t_{is}^{min} > t_{ho} \\ t_{SS}^{max} + t_{out}^{max} < T_{CLK} & t_{SS}^{min} + t_{out}^{min} > 0 \\ t_{\Delta}^{max} + t_{io}^{max} + t_{out}^{max} < T_{CLK} & t_{\Delta}^{min} + t_{io}^{min} + t_{out}^{min} > 0 \end{array}$$





Specifying Timing Constraints

- Synthesis is heavily driven by timing
 - Need to define expectations to enable timing analysis
- We usually define our expectations (optimization objectives) in three ways
 - Clock definitions: define the clock signals and periods
 - Modelling the world external to the chip : define delays of connected designs
 - Explicit timing requirements : define explicit delay expectations
 - Timing exceptions: define unusual timing conditions (USE ONLY WITH GREAT CARE)





Specifying Clocks

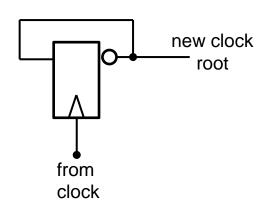
- Clocks are the basis for different constraints
- Clocks are defined by
 - Clock period : basic timing requirement
 - Clock name : used later to relate other timings to a clock)
 - Pin to which it is attached: to identify affected sequential elements

```
create_clock -period <period> -name <clock name> [get_ports <clock root port>]
```

- Some designs can have multiple clocks (use with care)
 - Clocks can be derived from a mother clock with a ratio

```
create_generated_clock -name <clock name> -source [get_ports <from clock>]
-divide_by <factor> [get_pins <clock root pin|port>]
```

Clocks can be fully independent clocks





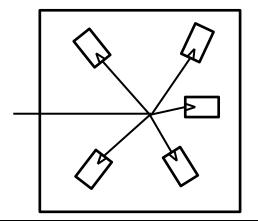
Anticipating Non-Ideal Clocks

- Clock signals must be distributed to the connected sequential elements
 - During synthesis, high quality clock distribution is not possible (no knowledge on layout)
 - Clock-tree insertion (clock distribution) is deferred to the layout stage

```
set_dont_touch <port|net>
```

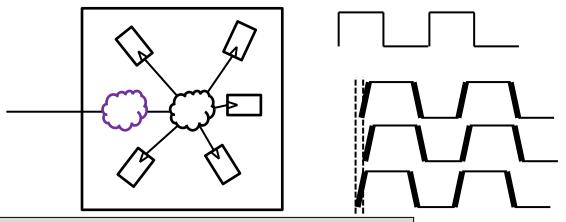
Two common approaches to model clocks during synthesis

Assume ideal clocks



set_ideal_network <port|net>

Anticipate clock non-idealities



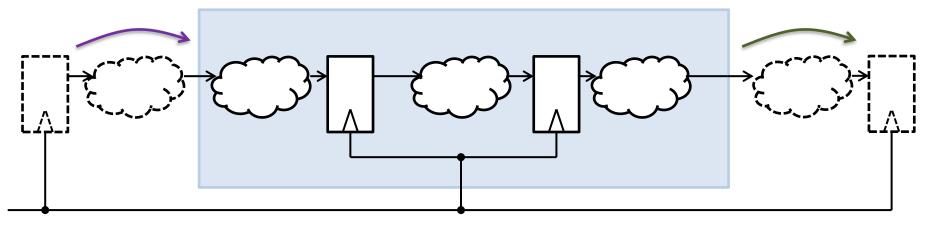
set_clock_transition <value> <clock>
set_clock_latency <value> <clock>
set_clock_uncertainty <value> <clock>
set_clock_jitter <value> <clock>



Specifying Input/Output Timing Conditions

- Constraints for input- and output-logic are defined by surrounding blocks
 - Input-to-register constraint: depend on output delay of previous block
 - Register-to-output constraint: depend on input delay of next block

```
set_input_delay <value> -clock <clock> [remove_from_collection [all_inputs] [get_ports <clock port>]]
set_output_delay <value> -clock <clock> [all_outputs]
```

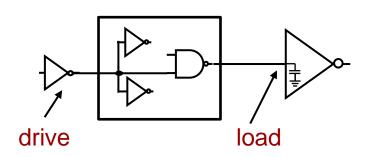


- Delays can be defined for each input/output individually or for multiples (see example)
- Input and output delays must be defined relative to a clock
- Pay attention not define input delays for clock ports



Specifying Electrical Boundary Conditions

- Any circuit or sub-circuit is always connected to other circuits
 - Electrical characteristics of the interface influence the timing and of the circuit under considerations



- Need to define boundary conditions
 - Load on the outputs that must be driven to provide sufficient drive strength for the outputs

```
set_load <load_capacitance> [all_outputs]
set_load [load_of lib/cell/pin] [all_outputs]
```

Drive strength of the inputs to avoid overly large fanout of the inputs

```
set_driving_cell -lib_cell <cell name> -pin <pin_name> [remove_from_collection [all_inputs] [get_ports <clock>]]
set_drive <driver resistance> <port>  # NOT RECOMMENDED (INACCURATE with NLDM)
set_input_transition <transition time> <port>
```

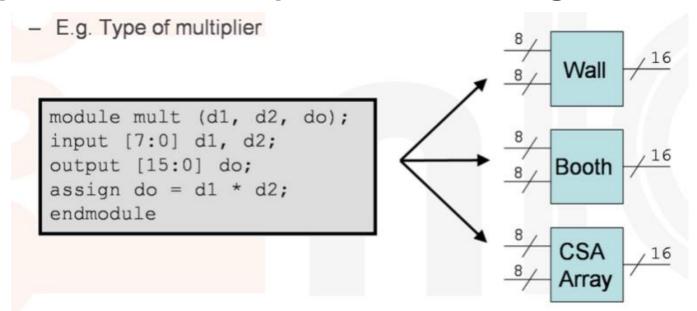
Synthesis and Optimization

- Once the design is elaborated and constraints are defined, we can start the actual synthesis & optimization
- Design compiler integrates the entire synthesis into one command with many options to control the optimization
 - compile vs. compile_ultra : different optimizations turned on, depending on your license
 - exact_map : skip many optimizations to obtain a mostly exact RTL mapping
 - incremental: re-run the logic optimization on an already compiled design to improve further
 - map_effort [low|medium|high] : tradeoff between run-time and quality
 - retime: allow moving registers to balance pipelines (works only when registers are already in a good place (only small moves allowed)
 - boundary_optimization : allow optimization across hierarchy boundaries



Synthesis of Datapath Operations

- Complex datapath operations are implemented in a special way
 - Initially, they are not part of the logic synthesis (no immediate translation into logic)
 - Many people have spent their time on optimal arithmetic circuits
- Special datapath libraries/compilers are used to generate arithmetic ops.



Synopsys and cadence refer to these as DesignWare and ChipWare IP



Reporting

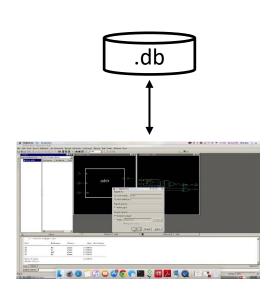
We are interested in various design metrics which can be reported:

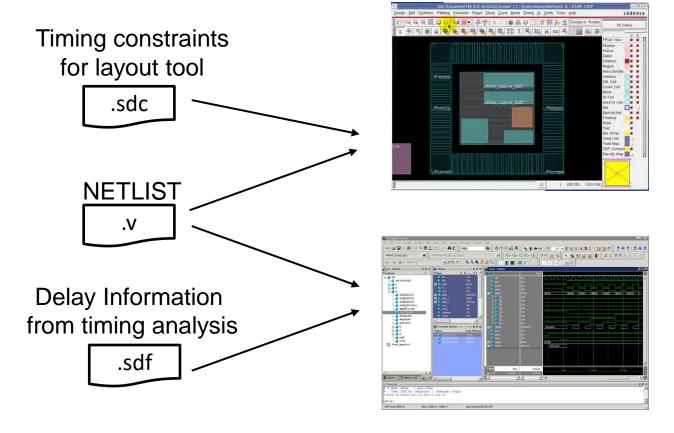
********	*****	
Report : area		
Design : xtal_chip_with_i		
Version: I-2013.12-SP5-2		
Date : Wed Aug 5 10:57	32 2015	
**************************************	******	
Library(s) Used:		
c5n_utah_std_v5_t27 (ile: /home/synopsys/ON.PDK/s	sample/logic
그 사람이 얼마나 되었다. 바다리 하게 되었다면 하다	ys/ON.PDK/sample/logic/io.db	
Number of ports:	8	
Number of nets:	187	
Number of cells:	185	
Number of combinational c	ells: 137	
Number of sequential cell	: 40	
Number of macros/black bo	es: 8	
Number of buf/inv:	21	
Number of references:	11	
Combinational area:	42120.000000	
Buf/Inv area:	4536.000000	
Noncombinational area:	54720.000000	
Macro/Black Box area:	0.000000	
Net Interconnect area:	undefined (No wire load s	specified)
Total cell area:	96840.000000	
Total area:	undefined	

Startpoint: I_xtal_chip/count1_reg[0] (rising edge-triggered flip-fl	op clocked by main_cloc	k)
Endpoint: I_xtal_chip/count1_reg[19] (rising edge-triggered flip-flop	clocked by main_clock)	
Path Group: main_clock Path Type: max	report_timing	
Point	Incr	Path
clock main_clock (rise edge)	0.00	0.00
clock network delay (ideal)	0.00	0.00
<pre>I_xtal_chip/count1_reg[0]/CLK (DCX1)</pre>	0.00	0.00 r
<pre>I_xtal_chip/count1_reg[0]/Q (DCX1)</pre>	0.80	0.80 f
U245/Y (NAND2X1)	0.24	1.04 r
U246/Y (INVX2)	0.18	1.23 f
U237/Y (NAND2X1)	0.30	1.53 r
U235/Y (NOR2X1)	0.42	1.95 f
U241/Y (OAI21X1)	0.25	8.06 r
U242/Y (A0I21X1)	0.28	8.34 f
<pre>I_xtal_chip/count1_reg[19]/D (DCX1)</pre>	0.00	8.34 f
data arrival time		8.34
clock main_clock (rise edge)	20.00	20.00
clock network delay (ideal)	0.00	20.00
<pre>I_xtal_chip/count1_reg[19]/CLK (DCX1)</pre>	0.00	20.00 r
library setup time	-0.39	19.61
data required time		19.61
data required time		19.61
data arrival time		-8.34
slack (MET)		11.27

Exporting Design Data

 Design database and further design information can be saved in different formats to restore later or to proceed to other steps in the design flow





Exporting the Design Data

Writing out a complete design database to be used in design compiler

- Exporting a Verilog netlist
 - Structural Verilog is the de-facto standard for digital netlists
 - Change names in the design to meet Verilog conventions

```
change_names -rules verilog -hierarchy -verbose
write -hierarchy -format verilog -output <file name>
```

Exporting the Design Data

- Writing out a complete design database to be used in design compiler
- Exporting timing information for simulations
 - The SDF file contains timing information for all timing arcs
 - This information is used by the Verilog models of standard cells and IPs to behave accordingly in the gate-level simulation

```
write_sdf -version 2.1 <file name>
```

```
(DELAYFILE
 (SDFVERSION "OVI 2.1")
 (DESIGN "alu32top")
 (DATE "Wed May 9 11:47:29 2018")
 (VENDOR "fsd0a a generic core ss0p9v125c")
 (PROGRAM "Synopsys Design Compiler cmos")
 (VERSION "J-2014.09-SP5")
 (DIVIDER /)
 (VOLTAGE 1.10:0.90:0.90)
 (PROCESS "BCCOM: WCCOM: WCCOM")
 (TEMPERATURE -40.00:125.00:125.00)
 (TIMESCALE 1ns)
 (CELL
   (CELLTYPE "INVX2")
   (INSTANCE U3)
   (DELAY
     (ABSOLUTE
     (IOPATH I O (0.229:0.483:0.483)
(0.118:0.268:0.268))
```

Post Synthesis Gate Level Simulations

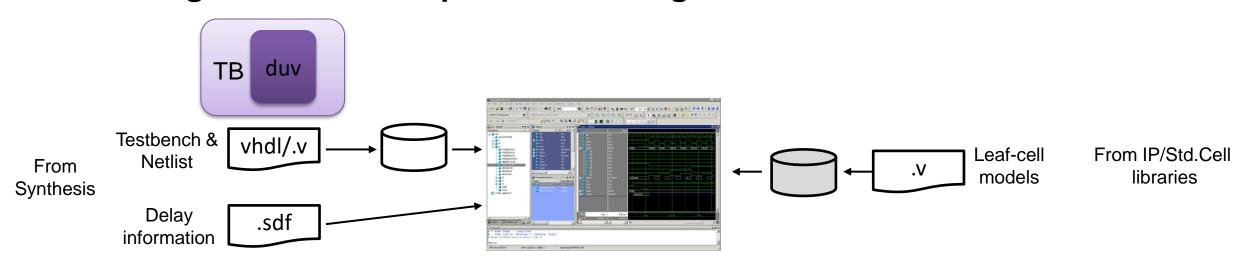
- Simulate the design (netlist) after synthesis to
 - Verify correct functionality: in most cases unnecessary as synthesis rarely makes mistakes when RTL code is written "properly" according to the rules of synchronous design
 - Obtain initial indication of toggle activity for initial power analysis
- Post-synthesis simulation results should be taken with lots of care:
 - Timing is far from accurate as layout parasitics are not yet included
 - No clock or reset tree included in the design (ideal clock)
 - Backend will still heavily modify the design to account for parasitics (buffer insertion, resynthesis of critical path, addition of a clock tree, ...)

Post Synthesis Gate Level Simulations

- For a Gate level simulation, the following information is requires
 - The netlist of the synthesized design: provided by the synthesis tool
 - The delay information for each gate (per instance) in the design: provided by the synthesis tool
 - Models for the instantiated leaf-cells (e.g., standard-cell or memories):
 provided as part of the IP (standard-cell libraries and IP macros)
 - Beahvioral model for these cells in VHDL or Verilog
 - Models must also model the timing/delay and check potential constraints (e.g., setup/hold times)
 - Timing parameters (delays/constraints) must connect to the timing provided by the SDF
 => BACKANNOTATION

Post Synthesis Gate Level Simulations

 When calling the simulator, we must provide all this information and "link" the timing to the relevant part of the design



```
Compiled library of Verilog models
for the standard cells

vsim

-L .../MGC_QSIM/DLIB/umc_65nm_11_uk651sc11mvbbr_sdf21_vlog
-sdftyp_duv=.../SNPS_DC/TIM/alu32top_rt1_clk3ns_mapped_vlog.sdf
ALU32-MAPPED.alu32top_tb_conf_mapped
-t ps -voptargs=+acc
```